

Special First Anniversary issue!!!!

Anduin

 * #13 By Eric Kane 15 September, 1982 *
 * 1981IE, IM, IP, IR, KE, KI, 1982D, BxMO2, 82???(1885II) *

 Circulation: 86

Say, how 'bout that, circulation is still rising! That's always a good sign. I'm approaching about the right number of subscribers I would like to have. I figure somewhere close to a hundred would be perfect for me as far as time, money, and size-of-audeince are all concerned.

This is the big, gala first anniversary issue you've all been waiting for! How big? I'm not sure yet. I did say I was going to be cutting back a bit what with school starting again, but sometimes I just can't help myself! I will have at least two articles in this issue; One on my trip to a Italy and one about my year (first year) in the hobby. As you can see this is a very self-centered zine which I actually only use to talk about myself in! Not too many letters have come in yet; whatever happened to the good old days when all the hobby biggies used to write in? Ah well, we'll see what arrives between now and when I take this to the printers. Last issue came out looking worse than usual due to the fact that I used a typewriter instead of a computer printer. This issue is also getting typed, as will the next several, until I either get my own Apple (any day now!) or I find somebody reliable to print it for me unlike that son of a... well, I won't go into that again. I think enough was said last issue.

Looks like there isn't too much interest in the Chess Tournament. That's alright though, what with school starting and my game load is pretty much full, it won't leave a gap to be filled. Maybe I'll start running one next summer sometime. By the way, I've been playing another game which might appeal to some of you. It's called Conquest and it's pretty decent. It's a lot like chess but it adds a certain twist. Plus it can be played by up to four people making it a Diplomacy related game of a sort.

Have you noticed that the "Anduin" logo usually on the top of the page has looked pretty cruddy in the last three issues? Well, that's because they were done by noone else but yours truly. (Just call me Eric Picasso!). Well, this month I shouldn't be in a frenzied rush to get this out on time (I hope!) and I'll be able to get my sister to do it for me. She's the one who does all the pictures on the mailing label page. No doubt about it, Anduin has the best artwork in the hobby! Anyway, she's going back to collage soon so maybe I'll get her to do I couple in advance.

Gee, almost every single month, I've either made an error in gm'ing one of my games, or I've come close to making one. I screwed up 1982D but everything should be fixed by now. Well you guys can't say you didn't ask for it! I mean I'm a new gm so what did you expect huh?! Seriously, I am new but I am trying my best. You've borne with me so far and I appreciate it. So if you can just hold on a little bit longer, the ride out to get smoother and smother until you finally feel as if your riding on air. Gee, I think I just stole Eric Ozog's horse, Wild Creativity. If I lost some of you in that last paragraph, don't worry, you didn't miss much! Well, I've bs'ed for long enough this ish. You can be sure I'll have more to say next month. For now, let's take a quick tour of...

ITALY

Italy, otherwise known as the home of such people as John Caruso and Tom Mainardi! Actually, it's not as bad as you might expect. Rather, it is terrific! The sights, the girls, the food, the girls, the history, the girls! Yeah, I had a good time all right. Now don't go getting any funny ideas! I know how some of you sickos think! (Over)

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We arrived bright and early in Rome and got on the metro at a station called Cine Cita (pronounced Chiny Chetah, I hope I spelled that right). Some of you may know that this is Italy's version of Hollywood (pronounced... oh never mind!). Then again, some of you might not have known this, in which case this is meaningless to you. Regardless, on we march! Train Rome-FLORENCE. The move is successful! However, the passengers are dislodged and retreat to their hotel. We had a really nice hotel with a pool on the roof. This was especially appreciated in the hot afternoons after a morning of sightseeing and museums. It also helped us to adjust to their system of a Seista during the middle of the day. I mean it. Come two o'clock over there and everything closes up tight. The Italians make lunch their main meal of the day. Then, with their bellies full, they all lie down and take a 2 to 3 hour nap during the afternoon heat. I guess it's a pretty good system except I'd like to know what they do during the winter! The other thing I don't like about it is that then they don't eat dinner until 9 or 10 o'clock! Hell that's past my bedtime! Ah well, the food is worth the wait, as can be evidenced by the size of John Caruso's stomach, right John! Anyway, Florence was nice (as was a one day excursion to Pisa, it really leans!), but Venice is nicer! All you potential husbands out there, take your wives to Venice for the Honeymoon, you'll be glad you did! There really is no other city in the world like Venice, then again there's no other city in the world like Detroit but that's another story (sorry Debbie!). Up till now the weather had been 100% perfect. My only complaint was it was slightly hot and our room didn't have air-conditioning. However, I beautiful storm came in and cooled everything off one day. Normally I hate it when it rains but in this case, it was most appreciated. Then we were off to Rome where we spent the remainder of the trip. The amount of history one can learn from this city is absolutely astounding. Now you may ask, why would I want to learn something while on vacation. I don't know, maybe I'm weird; but it was fun! We also took a one-day trip to Pompeii. Another absolutely incredible city. The entire city has been excavated and most of it can be seen. The only thing is it might take more than one day to see it all. I know we didn't get to see even half of it. Near our hotel is a place called the Spanish Steps where we could go to get entertainment at night. You could see anything from celloists to a travelling circus. I met an English juggler named Ian. He had never heard of Diplomacy. Boy how ignorant can you get?! On Wednesday we attended a public audience with the Pope. I must say it was a most interesting and entertaining experience. I was a little upset and felt a bit out of place but I'll get to that later. He spoke in eight (8) different languages. A rival for our own Gary Coughlan (the Pope of Diplomacy?!). These languages were Italian, French, German, Spanish, Portuguese, English, Polish, and Japanese! There was a large contingency from Poland carrying solidarity signs. After the sermon the Pope went over to them and they sang the Polish national anthem. Real touching. When he spoke in English he mentioned something about a contingency from the Anglican church and he hoped "through mutual help and by working together," the two churches could once again be as one. I turned to my mother and said "I wonder what Robert Runcie (Archbishop of Canterbury) would have to say about that! This issue is going to a number of people in Europe including several in England. Any comments on the situation guys? The surmon stank frankly. I was fairly disgusted with what he said. Maybe before I tell you what he said I ought to give you my opinion on religions. I am what you would call agnostic with atheistic tendencies. What this means in English is I'm not sure exactly why we are here or who put us here but that I'm fairly sure that we are here for a purpose. The atheistic tendencies mean that I doubt that there is some almighty force (i.e. God, Christ, Allah, Zeus, etc.) and if there was, he wouldn't give a hoot about us. But, if he/she/it did care what happens, he wouldn't let what is happening in our world today, happen! I'm sure this will give rise to many comments but regardless, this is my belief. I am Jewish by decent yet this has not affected my opinion in any way. I don't take Isreal's side in the current situation let's say, just because I am Jewish but I don't really want to get into that because that could easily fill up the entire issue! The one regret I have for being Jewish is that I am "marked" for life no matter what my belief. That pisses me off but there isn't anything I can do about it and if there was, I wouldn't anyway. And no I do not have horns!! Anyway, what was I talking about? Oh, right, the Popes sermon. He gave a sermon on why

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not to get divorced. He said that by getting divorced you were moving furthur from the church and further from Christ. Puh-lease! That's the biggest piece of garbage I've heard since the Russians claimed they weren't interested in world domination! And what's worse is that people listen to him and believe him. I heard one mother tell her child "Now you be quiet and listen to what he says. His words are Gods words and if you don't follow what he says, you won't go to heaven!" In other words, the bogey man will get you! And the sad thing is, the kid shut up and listened attentively. That kind of power scares me. Fortunately this is a good Pope, as Popes go so I'm not too worried but what if some Pope comes along and says something like "God has told me that the Portugese are the servents of the devil and they should all be killed". Bye bye Portugal! What he should have said to make a good surmon would have been something like before you get married, make sure you love your future partner. People shouldn't feel obligated to stay married just because the Pope says so. What if they are miserable together? Well, I guess I've done enough "preaching" for one article. I'm sure this out to get lots of responce. All right, I'm in the mood for a good knockdown drag em out fight! Gee, this article started out humorus and turned serious. What variety! Well, now for the flight home. Plane Rome-SHANNON, Ireland. No problems there and yes, the entire country is green! Green planes, green land, green trucks, green cars, green people..! Then on to JFK. On the flight home I met this really nice girl. The entire ride we talked to eahh other about all sorts of things. Politics, religon, sex, travelling, you name it, we talked about it. Anyway, as we came over Long Island, she started pointing out familiar sights. So I asked her if she was from Long Island by any chance and she said yes, Great Neck! I couldn't believe it! Turns out she lives about five minutes from me, less than three miles. Unfortunately, she met some Italian guy from Naples I think. Sigh. She said that no men in the world treat women the way Italians treat their women, at least at the beginning of a relationship. I wonder what Kathy Byrne would have to say to her! Could you have a talk with her Kathy? Maybe when she finds out how Grizzly treats you she will change her mind and I'll have a shot at her!

And what trip would be complete without a four hour delay at JFK airport! Don't nobody ever mention the word luggage or passport to me again!

Well, I guess that pretty much covers my trip to Italy. If you ever go or are planning on going, here are some tips:

1. Watch your money carefully and make sure you count the number of zeros! It's easy to mistake a 1000 lire note for a 10,000 or worse, a 100,000!
2. The Northern part of Italy was cleaner and the people were more freindly. Although there are places in Southern Italy that you wouldn't want to miss.
3. Watch your wallets and purses carefully! Be especially wary of groups of small kids.
4. Try and plan your iteniary so that you hit the museums and other places which you have to pay to get in for the morning. Then try and find something to do during the afternoons which won't be closed.

And finally \$. If you plan to travel by train, reserve your seats or else you will definately be standing for the entire trip! This has to be done at least three hours before the train is due to leave so it is usually a good idea to get your tickets for your next destination at the station you just arrived in while you are there so you don't have to come three hours early.

So much for my trip to Italy! Very educational and fun. Soon I'll be back in school, that's educational but not fun!

A YEAR IN THE HOBBY

As I said on the cover, this is my first anniversary issue and as so, I thought I would relate my experiance so others can benifit from my mistakes! Seriously though, I was first introduced to the postal hobby sometime in early August. A few of my friends were playing postal games in John Boardman's GRAUSTARK and it seemed interesting so I

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sent in \$15 for a game and sub. The game filled fast and started right away. This is what I would call stage one. Now came what I bet many novices feel at the start of their first postal game. That feeling of anxiety. Where you just can't wait for the mail to come; responding to each and every letter you get; sending more letters even if you haven't gotten any responses; the bitter disappointment when there is nothing in the day's mail etc.. For me, this lasted about 2 months before I finally realized that the mail would still be waiting for me if I wasn't there to greet it when it came! I'm sure most of us have felt this way when they first entered the hobby. Anyway, late in August (after GenCon east) two of my friends, Ken Halpern and Brian Lorber (Brian now pubs Helcaraxe, which is in these pages.), started making plans to start their own zine, called EREBOR. It first it seemed like a silly idea but I helped them type up and collate the first issue and it seemed like fun. I decided that I might try my own hand at publishing. I love to write and I love the game of Diplomacy so in early September I sent a note to a couple of publishers asking for plugs and that a new zine would be in the mails very soon. This was phase two. No doubt about it I started much too soon. Things worked out well for me but I was lucky. If anyone out there is thinking of publishing, think hard and wait before you do. I mean I hadn'tt even been in the hobby for more than a month when #1 came out! The first issue was a garbage issue and I'm lucky to have gotten any response at all. I announced game openings, gave some house rules, bs'ed a little, threw in some cute fillers (I hardly ever do that anymore), wrote a short article on the ethics of letter passing, and somehow managed to fill ten pages. Oh yes, I also wrote in a demo game which had been played face to face. Come to think of it that was a pretty good idea for the first issue though I doubt I would ever do it again. Pretty soon I had a handful of subbers and a couple of zines were trading with me. Word was getting around pretty fast. It was around this time that I met John Caruso, depicted at left. John and Kathy Byrne were hosting one of the infamous ByrneCons, this was phase three. This was my first dippy con I had ever gone to. and it was fantastic! We from Great Neck got to meet some of the hobby "biggies", learned tips on what to do and not to do with our brand new zines, and of course got to play in several Dip games. I remember my first game quite clearly. I had a very powerful France. The only power that was a possible threat was Dan Palter's Italy. I could have easily won but Dan was also in my Graustark game and I wanted to prove to him that I was reliable and trustworthy so I suggested a two way draw which quickly passed. Meh heh, what a stinker I am! I'm now at twelve centers in that game and Dan's at one! Oh well, I'm still gonna get killed by an even bigger Russia but I was quickly learning the right ways to get by in the hobby. Issue #2 was a smashing success. 11 pages long, I introduced the letter column and Anduin was graced by letters from such hobby greats as Rod Walker, Fred Davis, John Caruso, John Beshera, and Kathy Byrne. Letter columns are wonderful things. They are an easy way for the average dipper to take part in the zine and to be able to say something to a large and captivated audience. Anyway, controversy became my middle name. Eric Ozog, printed up a humorous attack on me and Ken, calling us pseudonyms of John Boardman in his zine, Diplomacy by Moonlight. However, at the time, I did not think it was funny. Ken and I had no idea Ozog was just funnin' us. We took it seriously and overreacted. Ken just a bit more radically than me, but we both fought back. This was phase four, the classical hobby feud. Well, some harsh words were exchanged, especially between Ozog and Halpern, but fortunately, things worked out ok. Ozog is now good friends with both of us. Looking back at it all now, it seems hilarious to me! First Ozog's "attack", then Ken's vicious "counter-attack", and my semi-satirical semi-serious counter-attack. You have no idea how funny you can sound when you are angry. Ozog didn't realize that we would take his attack seriously probably because no one ever takes him seriously (just kidding there Eric!) but what's done is done for better or worse. I'd say it is for better. I learned an important lesson there, don't ever believe anything anyone in this hobby says!



In the mean time I had filled my first two games and was well on my way. Issue three brought us the first Kingmaker game and yet another dip game. At this time I had about a

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25 person mailing list including trades. I was always looking to get new subscribers and traders, and to start more and more games. I got countless warnings about burning out and not to let myself get overloaded and I'm happy to say that I think the message has finally sunk in. #4 was an inbetween issue coming 15 days after #3 and 15 days before #5. As I can see I was already quite thick into the publishing stick. #4 was really so special as it just updated the HR's a bit and added the kingmaker HR's. I picked up an orphan and another gamestart. At this point Erebor folded after its third issue. This placed a lot of doubt on the life expectancy of Anduin but, I'm still here guys! #5 gave my view on fakes and my policy towards them plus more of the same usual stuff. #6 came in digest format and that is the way it has been ever since. I happen to like it a lot more because it allows me to get in more material for a smaller cost. I also like the way it looks. Though I guess it's all a matter of opinion. #7 was the first issue done on the computer which improved the zine's look 100%. The next few issues and this one included were when I was at the highest that Anduin had yet gotten. With issues as large as 24 pages which is a lot for me. More games start and the letter column grows to six to ten pages an issue. I started adding a couple of new house rules each issue which culminated with #11 and the new, updated HR's; these ought to last me for some time, I hope! #8 is more of the same plus Brian Lorber starts Helcaraxe. I'll admit that H hasn't lived up to what I hoped it would be but Brian seems to be shaping up. Whether he folds or not, he will continue his games until their completion. No one's going to get screwed by any of us here in Great Neck. We've got a reputation to earn! #'s 9 and 10 more of the same good stuff. Then came the problems. #11 came out two weeks late, as did #12, and I didn't publish in June due to tests that I was taking. So some games ended up being delayed as long as two months. Not very good and it certainly didn't help my Leeder poll rating! That's okay, I expect to do poorly in the gm'ing section. Not because I'm bad (I'm certainly not especially good), but because I'm new and just learning. Next year will be better, I guarantee you. As for #13, well, here we are! This is shaping up to be a good issue so far. One thing's for sure, I've certainly learned a lot in the past year! This is a tough kind of article to write because so much has happened in the past year. My current involvement in the hobby includes publishing Anduin, gm'ing 9 games, playing in 11 games (including 2 variants), and subbing to numerous other zines. That's quite a lot for now! I couldn't handle any of the hobby services but I'm always more than happy to offer my opinion. I'd say I'm a fairly reliable player. My only NMR's have come through mistakes. i.e. Not being able to get through to the gm, not realizing I have an immediate return deadline, and an oldy but a goody; the mail "service"! I'm lowering the number of games I am in as it is really hard to keep up with 11 games for me at least. I don't see how some of these people play in 20+ games! But, each to his own I guess.

LETTER BOMBS

Let's get right into the action...

From Dick Martin, 8/17/82

Dear Eric -Since you allow replies in Anduin to your letter column - my turn. At issue is Gary's letter. Not so much what is in it, as that you printed it! Come on, Eric, the letter was 6 weeks old! Your policy of printing juicy letters a month out of context is going to get me in trouble! Gary says his disagreement with Caruso was over and done with by the time my stuff showed up. But I only know what I read in A, and when I wrote you I had no idea things were cleared up.

As a final note, I never meant to imply that Gary can't make a fool of himself if he wants to. After all, it is a free country. He can attack windmills to his hearts content.

On publishing - I put out Retal religiously for 2 1/2 years. That's long enough, as far as I'm concerned. So now I publish when I feel like it. I've adopted much the same attitude as Konrad -I'm only doing this for the amusement of myself and a small segment of my subbers. When it ceases to be fun for us, I'll probably fold. The games are all de-linked so there is no burning need to publish regularly- a "schedule" is not enough reason

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for me. I might add that Gary is welcome to a sub refund any time, if he doesn't like the way I work. At least I have a sense of decency. -Take care, Dick.

((Whoa here a second Dick, that's not being fair to me. All right, I can, and I'm sure Gary can understand you didn't know things were over but whether I printed it six weeks or six months late, it doesn't change what Gary wanted to say to you. And by the way, Gary must have sent that letter after seeing issue #10 (dated May 15) so that it would be printed in #11 which I said would come out on the first of July. However, he could not have known that I wasn't doing letters that ish so it held over until #12. As a matter of fact, I wasn't sure I was going to print it until ORIGINS where Gary asked me if I intended to, and, if not, could I please do so. So like I said, no matter how late it was, Gary wanted to get it across. Also, what policy of printing letters late? Before issue #11, I had never been late by more than 4-5 days at most!

Anyway, enough bitter mudslinging, like Gary said the matter is dead so why should we bother continuing with it ok? Of course this is a little unfair on my part because this means I would have the last word so I'll allow you to reply one more time next ish. But I'd rather talk about other things, like your new(?) policy regarding Retal (this is not an attack mind you,). If you do indeed only intend to publish when you feel like doing so, wouldn't it be a good idea to tell your subbers (if you already have, I must have missed it and I apologize for this oversight) about your change in policy? I happen to like R very much and I would certainly miss it if you folded. Hopefully though, it will not come to that. The problem is you are content with 2½ years of dedication (which is by all means quite an accomplishment), but some of us are just a bit greedy and have come to expect more. I certainly hope to be going strong in 2 years. Also look at Bruce Linsey, he's been pubbing for I guess about 2½ years and each issue is bigger than the last. And how about Mark Berch who just celebrated Diplomacy Digest's 5th anniversary. And of course we can't overlook John Boardman who is in his 22nd(I think) year of publishing Graustark, which still comes out like clockwork as Gary puts it, every three weeks! So though I'm not saying that you can't publish for the amount of time you did and then call it quits, I'm just saying that we did expect more. Hmmm, that's putting my foot even deeper than I thought, how am I going to get out of this!?! ~~Ehbn!tmeapno~~ says that your not living up to our "expectations" it's just that we set high ones, at least I did. I hope you see what I mean because somewhere up there I lost the point! Anyway, here's to hoping that Retal lasts another 2½ years...))

From Eric Ozog, 9/4/82 (The other Eric as he puts it.)

Dear Eric, -#10 is too much, so here is #11 back. My rates are now \$6/10 issues and the zine ((Diplomacy by Moonlight, Eric Ozog, 1526 N. Lawler Ave, Chicago, Ill, 60651 for those of you who don't know)) appears bi-monthly. Also receive this issue #13, it is the only one you are missing, I believe.

If you look at the print more carefully, you'll see the zine is reduced. But I don't do the full reduction as digest zines do. Anyhow, I'm not going to complain about the money anymore - hopefully all publishers will form OPEC soon.

It was good meeting you and the rest of the Great Neckers at Origins. You're all a good group, even if you do get lost on the way to Kathy's house.

So I'm a little on the strange side, eh? eh? Thanks. Others give me such abuse also. How would you like going through life with this mixed blood? Sincerely Yours -Eric Ozog.

((Why Eric, I know exactly what it feels like to have mixed blood. I'm half Romulan, half Klingon (note the large ears)! Hey your right, I never noticed that you reduced DEM, oh well, so much for that idea! What do you mean by forming OPEC, I'm afraid I don't follow. Yes, it was nice to finally meet you at Origins.))

From John MacFarlane, (no date).

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Dear Eric -Sorry I haven't written in so long, I took my chance at the end of the summer to take a vacation. First things first. I'm sorry you've been so busy lately and am even sorer to hear that Anduin will be going warehouse. Not needing more games, I subscribed to Anduin for the sole reason that it had good reading material, and the loss of this is certainly not something I'm looking forward to.

But since I am a subscriber, I might as well participate in some way. So I'll contribute a little piece of information that might improve Anduin and or Helicaraxe. A little while back I read somewhere that Steve McLendon is offering to sell his computer adjudication program. It's for the Apple, but does not use maps. Anyway, a program such as this one could eliminate some of the "hassle" and time expenditure on the more enjoyable aspects of publishing...

((John goes on about a game we are in together. Thanks for the info but to tell you the truth, I enjoy adjudicating games and right now, it would be too much of a problem to try and but it from McLendon. Maybe next summer when I'll have more time. Anyway, don't worry too much about Anduin getting too warehousey, look at this issue, page 7 so far and still no game reports. By the way, I am in the process of looking to make my own program to adjudicate that will contain maps, but that is still far in the future.))

From Brux Linsey (excerpts)

...Could you please identify the five people in the picture? I know you Ken and Brian but the others are a mystery to me!....

((Same thing Brux, but first, here is the picture he is talking about:



A motley crew eh? Actually, this is part of Great Neck's finest. From left to right they are:

1: John Ferguson, almost half out of the picture but then again John is always half out of things.

2: Yours truly, the fearless publisher known simply as "Anduin".

3: Steve Brooks. Best picture ever taken of him.

4: Brian "greaseball" Lorber. Would you trust that face? Not on your life!

5: Ken "where the hell am I" Halpern. Hey Ken, the camera is that way!

You may notice that your favorite publisher looks a bit shaggy. That is due to the excessive amount of negotiating I was doing. Let me ask a question though, why do I

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always have this ridiculous smile on my face. Not only on this picture but also on the one in Dave Carter's Sleepless Knights. I'm going to have to control that. Also, remember my remark about the large ears in my response to Ozog's letter? I wasn't kidding!!!)

1885II 1982???

"Winter, 1885"

Although the orders aren't due yet, there are a couple of things that need attention: Firstly, the deadline is not October 13, it is October 15 as all Anduin games now are. the 15th is a Friday and from now on, deadlines will fall on every 5th friday. This will last until the end of the school year when I might go back to monthly deadlines or, I might go to 4-week deadlines depending on how I feel.

Attention John Leeder: As Miller Number Custodian, could you please give us something to call this game? Thanks.

As of now, the following people have paid for their game and NMR fees: Stewert, Anderson, Charneley, Wrobel, and... oops, that's it! Remember you other guys, I must have this money by the 15th of October or I can't count your orders and I will assign a stand-by.

1982D "Fall, 1902"

AT LAST!

After writing last month's game report (which, I might add, was done in a rush), I realized that I had made a serious blunder. I misplaced France's moves. It is only fair that I allow him to send in a new set of orders. Giving him an NMR would have been a gm misconduct making the game irregular so I believe that what I did there was right. However, Italy missed his moves, period. Even if he was confused about the deadline, that is his fault. Losing orders is my fault but I am not responsible for Italy getting the deadline straight. The major mistake would have been allowing Italy to submit moves since I was delaying the game anyway right? Wrong. Under no circumstances can I accept his orders, or anybody else's after the deadline has passed and I am not at fault (as I was with Kaplan). I am sorry Don but you only have yourself to blame. To the other players, I would again like to apologize for the delays so far in this game. I'm glad you all had enough interest to stay with it. As a matter of fact, I think it only fair that I not charge you for #12 since there was nothing in it concerning the game. So though there is nothing I can do about the delays that have already occurred, I can at least add an extra issue to your sub so you aren't penalized even further. If Don or anyone else has any complaints about my ruling, I would suggest you contact Mark Berch (ombudsman), his address is 192 Naylor Place, Alexandria, VA, 22304. If you want a different ombudsman that is fine with me but I don't know any others add besides, Mark is the only one who gets Anduin so he would be most familiar with the game. Enough, on to the good stuff you've all been waiting for!

- England (Carl): F NRG & F NTH S A Nwy; A NWY & F EDI H.
- France (Kaplan): A Pic-BEL; F ENG S A Pic-Bel; A BUR-Mun; A Gas-MAR; F Mid-WES.
- Germany (Slaughter): A DEN H; F HEL & F BAL S A DEN; A Bel H; A MUN H.
- Italy (Scheifler): NMR!!! A PIE, A TUN, F NAP, & F EAS U, H.
- Austria (McCloud): A Tyr-VEN; A TRI S A Tyr-Ven; F ION-Nap; A Gal-WAR; A RUM S TURKISH A Bul-Sev.
- Russia (Rahey): A UKR-Rum; F SEV S A Ukr-Rum; F BOT-Bai; A SWE-Nwy; A FIN & F ST.P(nc) S A Swe-Nwy.
- Turkey (Brawner): A BUL-Sev; F HLA C A Bul-Sev; A Smy-ARM; F Aeg-GRE.

The German army Bel can retreat to Ruh, Kol, or OTB. Winter builds and spring moves may be made conditional upon this. Spring moves may also be made conditional upon the winter builds. Here is the supply center chart for 1902:

- England: Home, Nwy (1). Even.
- France: Home, Spa, Por, BEL (6). May build 1.
- Germany: Home, Hel, ~~Pol~~, DEN (5). Even (if A Bel r OTB then Germany has a build.).
- Italy: ~~Hel~~, Rom, Nap, Tun (3). Must remove 1.
- Austria: Home, Ser, ~~Pol~~, RUM, WAR, VEN (7). May build 2.

Belliveau + Shortz a bc paid.

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Russia: ~~Wet~~, ~~Wet~~, Swe, Mos, Sev, St.P (L). Must remove 2.

Turkey: Home, Bul, GRE (5). May build 1.

* Orders for Winter 1902 and Spring 1903 are due by October 15, 1902. Unless four or more people vote to separate the seasons, which I sincerely doubt considering the large number of delays so far this game!

PRESS:

Turkey-Russia: Sorry Ernest.

Turkey-Italy: Not sorry, Don.

St. Petersburg: El Tsaro sayeth, "He who openeth back door, inviteth winds to step inside." At this time it seems like a lot of that is going around!

St. Petersburg-Berlin: Thanks a lot, old buddy, for helping me out when I'm in a jam.

St. Petersburg-Paris: Hope yer havin' a good time over there in th' Wild, Wild, West!

St. Petersburg-Rome: Isn't life wonderful! I guess you notice it more when it's so short.

By the way: 5. B-QN5.

St. Petersburg-Vienna: "It's all or nothing..."-kind of open to Turkish advances in the south aren't you?

St. Petersburg-Constantinople: Going to rely on Austrian handouts? Or are you going to be rationale and take what you deserve? Now is as good a time as any!

St. Petersburg-England: If this randomness keeps up much longer, I may well be giving you, for free, only a few strings attached, all of Scandinavia and Northern Russia to do as you will.

Russia-World: Sorry about the dearth of recent communications - I've been job hunting, seriously, and finally bagged one! Yeah! Now I can start climbing out of debt...

GM-Russia: Congratulations!

GM-World: COA: Richard Carl, Dept of Chemistry, Dartmouth Collage, Hanover, NH, 03755 phone: (203) 298-7701 (home).

CHES

Again I only have my game with Chuck Kaplan to publish thisish. Come on you guys, send in those moves! Picking up from where we left off:

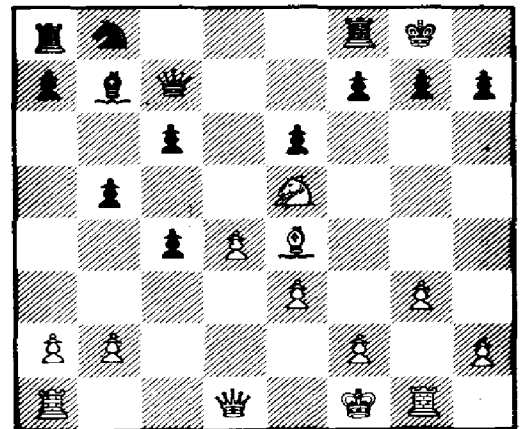
White (Kaplan) Black (Kane)

13: R-KN1 0-0 Giving us this position:

I looked and looked for traps but couldn't find any so I castled. I hope I didn't miss any! R-KN1 eh smart guy? What's going on!

I think I already mentioned it but for those of you who missed it, there hasn't been much interest in the Chess tourney so I'm not going to run it. At least not for a while. Maybe sometime next summer.

BLACK



WHITE

1981KE

"Fall, 1903"

AUSTRIANS ARE REELING

Last season I failed to print the French move of A Spa-Gas. All players were informed however.

- England (Martin): F NRC-Edi; F ENG-Mid; F WAL-Liv;
- France (Morris): F N.AT-Liv; F MID H; A Gas-SPA ((after all that trouble you went back!));
A BUR S GERMAN A Mun; F YOR S GERMAN F Nth-Edi; A BEL H.
- Germany (Ashley): F Nth-EDI; F Hel-NTH; A Kie-SER; A RUH S A Mun; A MUN H.
- Italy (Rauterberg): A TYR-Vie; A TRI S A Tyr-Vie; A Alb-SER; F Ion-Aeg.
- Austria (Murray): A SIL-Gal; A BOH S A Vie; A VIE H; F GRE S F Aeg-Ion; F Aeg-ION.
- Russia (Carter): F SEV-Hla; F BUL(ec) S F Sev-Hla; A Ukr-RUM; A Rum-BUD; A FIN S F Nwy;
F Nwy S GERMAN F Nth (otm); A MOS-War; A WAR-Gal.
- Turkey (Lorber): F ANK S F Hla; F HLA S A Con-Bul; A CON-Bul.

The Italian F Ion is dislodged and may retreat to Eas, Alb, Adr, Apu, Nap, Tyn, or Tun. Here is the supply center chart for 1903:

- England: Lon, Liv, ~~Vai~~ (2). Must remove 1.
- France: Home, Spa, Por, Bel (6). Even.
- Germany: Home, Hol, Den, EDI (6). May build 1.
- Italy: Home, Tun, TRI, SER (6). May build 2 or 3 if the dislodged F Ion retreats OTB.
- Austria: Vie, ~~Tri~~, ~~Adr~~, ~~Ser~~ Gre (2). Must remove 3.
- Russia: Home, Nwy, Swe, Rum, Bul, BUD (9). May build 1.
- Turkey: Home (3). Even.

COA: Roland Morris:2181 NE 67th St, apt 603, Fort Lauderdale, 33308 (305) 772-3541
COA: Dick Martin, 26 Orchard Way N, Rockville, MD, 20854.

PRESS:

- England-Austria: Well, this isn't our best performance, I guess. Odds are 2-1 that I die first. Unless I make MAO - then it's even money! I'm surprised that I've lasted this long.
- Vienna: Boy am I stupid!
- Germany-World: Why should Germany worry about fighting a two-front war? It's inevitable.
- England-France & Germany: Here's hoping you screw up the attack on Edi.
- Song of The Roman Imperium (Italy) (sung to the tune of Peter Gabriel's Solsbury Hill):

Pulling off a sudden stab
I could tell the time was right.
An easy convoy; mine to nab
Eastward bound is now my right.

No alliance to preserve
Mark stood fast; made the wrong choice.
Standing still he lost Trieste
Serbia's next; we shall rejoice.

I could not ignore my situation
France was a neutral, busy nation.
I had to have some elbow room, room, room.
Mark, I said, I'll have to take your home.

Expansion now is my design
Attacking north was just a rut.
Easy pickings mighty fine
Fate's a fickle, wanton slut.

((cont'd on next page))

((Cont'd from last page))

Red was doomed from the first day
Russia's target; throat to cut.
I had to act to get my way
A fair share of spoils out.

I was drifting lost in the scheme of things;
Had to arrive to be on par with kings.
I had to have some elbow room, room, room,
Cannot win by re-remaining at home.

Orders for Winter, 1903 are due by October 15, 1982. If four or more people want the seasons combined, then this is also the deadline for Spring, 1904 orders. Be sure to include conditional orders along with your moves no matter which way you vote.

Late 1982D press:

Rome-Vienna: I have about a hundred things I'd love to say, and you'd expect 99 of them.
The last is: Well done.

Gm-World: Don did get his orders in so there won't be any need to call for a standby.

1981IM-The Great Neck game. "Fall, 1905"

TURKEY FINALLY CRACKS!

England (Bloom): F St.P(nc) H; F Iri-MID; A Wal-BRE; F ENG C A Wal-Bre; F Nth-DEN; F Nwy-SWE; F Bal-LVN; F KIE S RUSSIAN A Ber; F HOL S F Kie; A Bel-RUH.

France (B. Lorber): A Bur-MAR; A SPA S A Bur-Mar; F LYO-TYH.

Germany (S. Lorber): No units.

Italy (Brooks): F POR S ENGLISH F Iri-Mid.

Austria (Nadaner): A Mun-BUR; A Boh-MUN; A Tyr-PIE; A Ser-BUD; A GRE S RUSSIAN A Bul; F Ion-AEG; F EAS S F Ion-Aeg; F TYN-Lyo; A Mar S ITALIAN F Por-Spa(sc) (nso).

Russia (Halpern): A Rum-CON; F BLA C A Rum-Con; A BUL S A Rum-Con; A Sev-ARM; F PRU S A Ber; A BER S AUSTRIAN A Mun (otm).

Turkey (Ferguson): F Aeg-Ion; F Con-SMY; A Arm-ANK.

The Turkish F Aeg is dislodged and annihilated. Austria retreats A Mar-Gas at his choice. Here is the supply center chart for 1905:

England: Home, Hol, Bel, Kie, Den, Swe, Nwy, St.P, BRE (11). May build 1.

France: Par, MAR, SPA, ~~Por, Aeg~~ (3). Even.

Germany: ~~Mun~~ (0). Out.

Italy: Tun, ~~Spa~~, POR (2). No room to build, will play 1 short.

Austria: Home, Ser, Gre, Nap, Rom, Ven, ~~Mun~~, MUN (9). Even.

Russia: Mos, Sev, War, Rum, Bul, Ser, CON (7). May build 1.

Turkey: Smy, Ank, ~~Con~~ (2). Even, 1 anni.

As this is a local game, I have the winter adjustments on hand; they are:

England: Builds

Russia: Builds A M...

The deadline for "Spring, 1906" is October 14, 1982. The vote for a 7-way draw failed resoundingly and can not be repropoed due to the fact that there are only six countries left!

1981IR "Fall, 1903"

DO ANY OF THESE GUYS KNOW WHAT THEY ARE DOING?!

England (Bloom): F WAL-Eng; F Nrg-NTH; F LON S F Nrg-Nth; F Swe-FIN; F Nwy-St.P(nc).

France (Martin): F Bre-MID; F ENG-Bre; A PAR-Bre; A Spa-GAS; A MAR-Bur;

Germany (Carter): A Kie-BER; F BAL S A Kie-Ber; A MUN-Sil; A Pic-BUR; APru-(retreated from Berlin last season) LVN.

Italy (Kollmer): A Tyr-TRI; A VEN S A Tyr-Tri; F Ion-ADR; F TYN-Ion; A Con-SMY.

Austria (Schiefler): A Tri-Ven; A Vie-BOH; A SIL-Mun; F ALB-Ion; A Ser-GRE.

Russia (Furey): A Rum-BUD; F BLA-Con; F BUL(ec) S F Bla-Con; F ST.P(nc)-Nwy

(Cont'd on next page)

(Cont'd from last page)

F Ber-PRU; A WAR-Sil.

Turkey: F AEG-CON; F ANK S F AEG-CON

The Austrian A Tri is dislodged and may retreat to Ser, Vie, or OTB. Orders may be made conditional upon this retreat. Here is the supply center chart for 1903:

England: Home, Nwy, Bel, Swe (6). Even.

France: Home, Spa, For (5). Even.

Germany: Home, Hol, Den (5). Even.

Italy: Home, Tun, Smy, TRI (6). May build 1.

Austria: Vie, ~~Tri~~, ~~Bud~~, Ser, Gre (3). Must remove 2 or 1 if the dislodged A Tri retreats OTB.

Russia: Home, Rum, Bul, BUD (7). May build 1.

Turkey: Con, Ank, ~~(2)~~ (Even). Even (

The Austrian retreat, winter adjustments and spring, 1904 moves are all due by October 15, 1982, unless four or more people would like the seasons seperated in which case only Autumn and Winter adjustments will be due.

See the report of 1981KE for Dick Martin's change of address.

PRESS:

Warsaw-Berlin: Take Berlin...Please.

England-Germany: Sorry so lazy!! But I do what you want, right?

Trieste-Venice: I couldn't find your KEN doll, so Big Brother is coming to meet Barbie personally. I hope neither of you is too upset.

Rome-Trieste: I see the devil has led you astray. But GOOD shall prevail over EVIL. The Pope.

France-Germany: OK, you can have Bur. You'll die there, but feel free to take it.

Munich-Rome: I would appreciate it if you would let the beer 'age' for a few more years before you go for it again. Taking improperly aged beer can have harmful side effects!

Venice-Munich: As you can see I now have my troops going in the right direction. I'm deeply sorry for any inconvenience I have caused you.

Vienna-Conl: You wrote such a convincing letter, I promise not to bother you any more. Oh well, one out of three isn't too bad, is it?

Moscow-Munich: Let's be BUDDIES!

Budapest-Moscow: So tell me, why does Turkey think I've been photocopying his letters? That takes a lot out of the negotiating, don't you think? Shall I expect mine to be copied?

Sevastopol-Budapest: I hope I'm there to get this!

Venice-Marseilles: Will send paper, pen, even an interpeter if necessary, to hear from you! The Pope desires an audience.

Trieste-Paris: No word from from you this entire game. It must run in the new family. Like wife, like hubby?

Vienna-Kiel: If Scott can resist the urge to stab you this turn, you've proven to the less experienced of us how good you are.

Paris: What happens when Turkey is dead? Will the AIR alliance blow us away?

GM-Paris: Doubtfull!

Vienna-London: If this works, maybe we should start writing more often.

St. Pete-Rome: Take that Pizza face!

Austria: No press last season!! Come on guys, keep the game interesting.

GM-Austria: I think they got the message! Everyone had press this time except Turkey who wrote me some funny stuff but I didn't know if he wanted it printed or not. It wasn't dated and it didn't say NFQ or for print so I let it lie. Thanks though guys, for writing!

Since I did the letter page, another letter has come through so we'll take a break from the game for a sec to hear what Ron (Snafu) Brown has to say. Take it Ron,

26 August, 1982

Dear Eric -I picked up a few ANDUINS at DipCon and wondered if you'd be interested in a trade?
Enclosed current SNAFU!

((Cont'd on page 13))

((Cont'd from last page))

I was puzzled by a quote in WHITESTONIA attributed to you. Apparently you said, "Ron Brown watches over Canadian zines as if he's a member of the RCMP."

I don't know whether that's meant as a compliment or an insult. In any case, it's simply not true for the simple reason that the remaining Canadian zines don't need watching over. If you're referring to PASSCHENDEALE, then I didn't do the "watching over", Francois' players did. He was "folded" by request of his players. It's my job only to co-ordinate such requests-- as my job title says "Coordinator."

So the way the PASSCHENDEALE situation was handled was, Francois would publish an issue. Two months later his players would write me asking if I'd heard anything from Francois. When about three months arrived with no word, I'd send him a letter asking him to clarify the situation. He would respond with vile obscene notes and publish another issue. Then it would begin again.

So, I do hope you're not one of those who believe a publisher ought to be able to do "his own thing" without any regulation from outside? Because in any argument like that, I'll come down firmly on the side of the rights of players to well-run, promptly- adjudicated games every time. Most players are in the hobby to play games and aren't at all interested in hobby politics--they simply want to keep their games going at a reasonable pace. Custodians are elected, or volunteer, to help ensure that players can continue to enjoy their games. No one wants to fold a zine, least of all me, who has to pick up Orphaned games increasing my workload.

Perhaps I read your comment the wrong way...

Anyhow, ANDUIN looks like a very fine zine and I look forward to trading with you. Or mutual sub if you prefer.

Best wishes -Ron.

((Trading will do fine Ron, and thanks. Yes, you most definitely read my comment wrong. Actually, Kathy copied it wrong. No, this is the real quote all right, but why didn't she read the part about this all being in fun! My comment came under the section where I was describing some Dip people I had met at Origings, all humourously. Why do I always end up getting in trouble whenever I open my mouth? Please folks, you gotta read a bit more carefully ok? I resent that Kathy did that in KK, she also said that at least Ron is trying to help, what are you doing Eric (that's not a quote but it's what she was implying)? Kathy, I meant it in fun f-u-n. But to prove my good intentions, Ron, send me one orphaned game from PASSCHENDEALE, I will help you out by gm'ing it to it's completion as I did with '76BU (from The Tetracuspid) and what I intend to do with '81KI (from Invasion) as I also intend to do with all my games. How's that? No, I don't mind you "folding" PASS, but I would mind if you did it to Anduin, only because I was not allowed to vote. When I, and the rest of the players can vote for custodians, I will be happy to abide by your decisions, until then, forget it. No one is going to tell me what to do with Anduin, except my players, not someone who "volunteers" or who is "elected". Elected by whom? Of course being somewhat new and all, I may just have not known about them at all so I could be blaming you unfairly, but I would be interested to know how these things work. I'm all for having a custodian and coordinators, I think it's a great idea as long as it's done Democratically. Anyway, I don't mean to sound nasty and I don't want to get off on the wrong foot with you as you seem like a nice guy and I like SNAFU! a lot.))

1981IE "Fall, 1904"
ENGLAND'S STOMACH AND CENTERS ARE TURNING GREEN! RUSSIA GAINS BACK ONE HOME CENTER BUT LOSES ANOTHER! BALKEN AREA IN TOTAL DISORDER! EVERYONE WANTS TO BE FRIENDS WITH THE FRENCH!

England (Brooks): F Lon-NTH; F NRG S F Lon-Nth; F NTAT S F Liv; A St.P-NWY; F DEN S F Kie; F Kie & F LIV H.

France (R Ellis): F Nth-EDI; F Wal-LON; A YOR S F Wal-Lon; F MID-N.At; A Ruh-KIE; A
((This crazy game continues on the next page!))

((1981IE cont'd from last page))

France (cont'd): A HOL S A Ruh-Kie; A BUR S ITALIAN A Mun.
Italy (Hakey): A MUN S FRENCH A Ruh-Kie; F ADR-Tri; A VIE S F ADR-Tri; F Nap-ROM;
Austria (Palter): A TRI S A Ven; A VEN S A Tri; A Rum-SEV; A Bud-RUM; A SER S TURKISH
F Con-Bul(ec).

Russia (Murray): A Mos-ST.P; A Arm-ANK; F HLA S A Arm-Ank; A Bul-Con; A Sil-GAL; F SWE
S ENGLISH A St.P-Nwy; A BER S FRENCH A Ruh-Kie.

Turkey (Quirk): F Ion-TUN; F Con-BUL(ec); A GRE S F Con-Bul(ec); A Ank-CON.

The Russian A Bul is dislodged and annihilated and the English F Kie is also dislodged and may retreat to Hel, Bal, or OTB. Here is the supply center chart for 1904:

England: Liv, ~~Ypn, Vat, Xie, ZYIP~~, Nwy, Den (3). Must remove L*.
France: Home, Bel, Por, Spa, Hol, KIE, EDI, LON (10). May build 3.
Italy: Rom, Nap, Mun, ~~Tun~~, VIE, (4). Even.
Austria: Tri, Bud, ~~Vie~~, Ser, Ven, RUM, SEV (6). May build 1.
Russia: ST.P, ~~St~~, Mos, War, ~~Hel~~, Swe, ~~Bel~~, Ber, ANK (6). Even. (1 anni).
Turkey: Smy, Con, ~~ANK~~, Gre, TUN, BUL (5). May build 1.

* If England retreats ~~to~~ Kie OTB, then he only has to remove 3.
Wow! 10 centers exchanged hands. This has got to be the most exciting and wildest game going on in Anduin! Orders for winter, 1904 are due by October 15, 1982. If four or more of you would like the seasons combined, then this is also the deadline for Spring 1905. Be sure to send in conditional orders no matter which way you vote. Orders (for winter) may be made conditional upon the English retreat and orders for Spring may be made conditional upon the winter builds and the English retreat.

PRESS:
Paris-Great Knecker (i.e. Ferguson, Halpern, Kane, Brooks, etc.): An honorary Great Knecker! I'm thrilled! But where's my certificate of citizenship?!!!!!!
Brest-Liverpool: Don't feel so bad Steve; you're putting up a much better fight than Phyllis did!
Marseilles-Rome: I apologize for being a paranoid little weasel. Will try to make amends this season.
Rome: NMR, you Austrian swine! Failing that, by order of the Mad Pope, may all your units be mis-ordered! And, if that doesn't work, at least don't force me to rebuild just because Turkey is taking Tunis... let me keep Vienna or take Trieste, okay? And by the way, my apologies to the French PM for my ranting and raving. And Russia, Turkey: ATTACK AUSTRIA!!!
London: From now on gentlemen, "London" no longer exists. The city is now called "North Brest" and French is replacing English as the primary language. It's so much more cultured! ((that was French press by the way, in case you guys hadn't guessed!))

1981KI "Fall, 1903"

GERMANS DOWN AND OUT

England (Chisholm): F Eng-BRE; F DEN H; F HOL S A Bel; A BEL & F NTH S F Hol; F SKA & F Den.
France (Hakey): A N.AF-TUN; F WES S A N.AF-Tun; A Spa-PIE; F LYO C A Spa-Pie; A BUR-Mun.
Germany (S Lorber): A RUH H; F HEL H; A Kie H.
Italy (Quirk): A MUN S RUSSIAN A Ber-Kie (nso); A TYR S A Mun; A Rom-VEN; F Tun H.
Austria (Murray): A Vis-GAL; A BUD S A Vis-Gal; A TRI-Ser; A Ser-GRE; F Gre-AEG.
Russia (Belliveau): A WAR-Gal; A Sil-BOH; F Bal-KIE; A BER S F Bal-Kie; A UKR-Rum; A RUM-Ser; A BUL-Con; F HLA S A Bul-Con; A Arm-ANK.
Turkey (Osborne): A SMY S F Con; F CON S A Smy.

The German A Kie is dislodged and annihilated. The Italian F Tun may retreat to Tyr, Ion, or OTB. The remaining German units are removed as Germany has no centers left. Here is the supply center chart for 1903.

England: Home, Nwy, Den, Bel, HOL, BRE (8). May build 2.
France: Par, Mar, ~~Str~~, Por, Spa, TUN (5). Even.

((cont'd))

((cont'd from last page))

Germany: ~~MAN, KIE, ANK~~ (0). Out.
 Italy: Home, ~~MAN~~, MUN (4). Even.
 Austria: Home, Ser, Gre, (5). Even.
 Russia: Home, Rum, Swe, ~~MAN~~, ANK, KIE, Bul, Ber, (10). May build 1.
 Turkey: Smy, CON, ~~ANK~~ (2). Even.

Orders for Winter, 1903 are due by October 15, 1982. This is also the deadline for Spring 1904, if 4 or more of you vote to combine seasons. Be sure to give conditional orders no matter which way you vote. Orders may be made conditional upon the Italian retreat and of course spring orders may be made conditional upon the winter builds.

PRESS:

Tur-Aus: What are you complaining about. I was his ally--and all I did was get late with my moves! But I'll hang on as long as possible.

Paris-London: If you took Brest you made a big mistake - if not, my congratulations!

Paris-Moscow: Now, about that support of yours for the Italians in Munich...

Paris-Rome: If you're right and I'm wrong, I will see what I can do about repairing the damage I've done to both of us. If I'm right, we can continue to fight!

Paris-Abdullah: Keep hangin' on!

Paris-Vienna: Nice try - you need more communication over there, though.

Paris-Germany: Support me into Munich??

GM-Paris: Speaking for the Kaiser, I doubt it!

 1982Bcm02 "Winter, 1901"

I was not able to locate Karl Shuetz' winter builds (Damn, and I thought that this might be a flawless month!) but rather than delay the game again, I sent him a postcard on the 13th asking him to call me collect so he could give them to me. I will then tell him everyone elses builds and send him an issue. I will then send out postcards to all of you telling everyone what his builds are so there won't be too much time lost. Fortunately, the game is in it's early stage and it isn't nessacary to know his builds to negotiate with everyone else and India also. This shouldn't effect the game terribly much but it does bother me that I lost another set of orders. It's because he sent them in with last turns moves and unfortunately, I don't usually keep old orders for more than a week. Stupid. Oh well, like I said, I'm learning! Here are the winter builds:

England: Builds F Edi & A Lon, also has F's Johore, Norway, Ireland, & Norwegian (6).
 France: Elds A's Par, Mar, F's Bre, Saigon, also has F's Morocco, Cambodia, A's Portugal & Spain. (8).
 Germany: Elds F Ber, A Mün, & A Posen, also has A's Belgium, Holland, Bohemia, & F Denmark (7).
 Italy: Elds F's Nap, Magadiscio, & A Rome, also has F's Tunis, Pentapolis, Yemen, & A Venice (7).
 Austria: Elds A Vie & A Bud, also has F Adr & A's Romainia, Galicia, & Serbia (6).
 Russia: Elds A's Moscow, Warsaw, Vladivostok, also had F's Korea, Gulg of Bothnia, Sevastopol, & A's Outer mongolia, Sweden, & Ukrania (9).
 Turkey: Bids F Baghdad & A Ankara, also has A's Egypt, Armenia, Greece, & F Black Sea (6).
 India: Coming in a couple of days.
 China: Elds A's Hankow & Peking, also has F Canton & A's Vietnam, & Manchuria (5).
 Japan: Elds F's Tokyo, Kyoto, & Osaka, also has F's Karafuto, Formosa, Phillippeanes (6).

Orders for Spring, 1902 are due by October 15, 1982.

COA: Rick Slaughter: 725 Cherry Lane, Flora, Ill, 62839
 Jack Jung, 402 Cole rd, Guelph, Ontario, M1G 3J8, Canada

PRESS:

Lon-Mos: I do wish you'd write - even to say "Up yours!", or something. Silence may be golden, but it puts a lead weight into negotiating. Had I heard from you, my builds may have been different.

Bohemia: Public referendum indicates Bohemians desire home rule. Evacuation procedures

initiated.
Denmark: ((Turn the page to see what's new in Denmark!))

((Cont'd from last page))

German agents here have indicated large numbers of Russian troops in Sweden. What gives?? Perhaps an attack on Denmark? Or is it on Norway...

Holland: Just can't wait for tulip season!

Belgium: Now this is really low...

Berlin: Sudden activity by all major powers indicates war is about to erupt. Consequently, German High Command has decreed martial law and put the economy on a war footing. The borders of the German Empire will be protected at all costs.

1981IP "Spring, 1904"

Autumn, 1903: Rus retreat's F Rum OTB; Ger NRR! A Bel retreats OTB.

Winter, 1903: Eng: Eld F Lon; Tur: Eld A Con.

GERMANS NMR AT A CRUCIAL MOMENT;;AUSTRIANS OUT-GUESS TURKS.

England (Quirk): A ST.P S GERMAN A Lvn-Mos (nso); F NWY S A St.P; F BEL H; F ENG S F Bel; F Lon-NTH; F Mid-N.AF.

France (Chisholm): A Pie-MAR; F SPA(sc) & A GAS S A Pie-Mar; A Pic-BUR; A PAR S A Pic-Bur.

Germany (Knight?): NMR!!! A TYR, A MUN, F BAL, & A PRU U, H; A Bur & A Lvn U, anni.

Italy (Palte): NMR!!! F WES; F LYO; F TYN; & A BOH U, H.

Austria (Ozog): F ALB-Adr; A VIE-Bud; A RUM-Bul; A BUD-Ser;

Russia (Byrne): A Gal-WAR; A War-LVN; A MOS S A War-Lvn.

Turkey (Nadaner): F ION-Adr; A GRE-Alb; A SER S A Gre-Alb; F EAS-Ion; F AEG S F Eas-Ion; A CON-BUL.

The German A's Lvn & Bur are dislodged and, according to my house rules, are annihilated. Will Nick Felella, 17 Brokaw ave, Floral Pk, NY, 11001 please stand by for the Germans and will Jack Jung, 402 Cole rd, Guelph, Ontario, N1G 3J8, Canada please stand-by for the Italians? Thanks guys. Orders for Fall, 1904 are due by October 15, 1982, and they are due to me. Ken Halpern is resigning as GM of this game. He explains that he has too many other commitments to school to have time to gm this game. I thank him for running it as long as he did. If, Mr. Knight, you would like to continue in this game, please include a sub check along with your orders for this issue and the next nine as your sub ran out last issue. Palter, I assume, is just taking another month off from the game. No Dan, your not out yet so you better get your orders in!

PREGS:

France: Does anyone in this game need an aily? Write to 119 Bay State rd, Boston, MA, 02215.

Vienna-Moscow: Honest Kathy, the only reason I took Rumania was to grab a dot, I didn't care who's dot I grabbed. We blew it by allowing Nadaner to get out of his corner.

1981IE -Important note: Steve Brooks has resigned as the English player in this game. He told me before he found out the results but I forgot to print it with the game report. He too has a lot of commitments to school. So do I, why the hell do I continue to do this?! I must be nuts. Anyway, will Larry McCloud, 520 Geary, San Fransisco, CA, 94102 please assume what is left of the English position? Thanks, the game report is on pages 13 and 14. There were only two NMR's this month. Not bad guys, keep it up!

Stand-by list: Ellis, Murray, Hakey, Bloom, Slaughter, Quirk, Chisholm, Schiefler, McCloud, Stewart, & Jung. Oh yes, also Felella. That's 12, anyone else out there want to lend a hand?

Stand-by list for Kingmaker: Dupont, Quirk, & Brawler.

Stand-by list for Variants: Slaughter, Schiefler, Fleming, & Stewart. Thanks folks.

Mark Berch Dept.: Beutifull! The sun is as shiny as Mark's bald head!

Playlist: Beatles, Beatles, and more Beaties. Also some ELO and DOORS.

(Who would have believed I would stoop so low to get to the bottom of the page!)

With any luck, this should be it for this month, see y'all in 5 weeks!

-Ericane.

HEL CARAXE

Number 6 - September 15, 1982 -1982AK, Camelot Kingmaker

BRIAN LORBER, 7 PCLO RD, GREAT NECK, NY, 11023

Without any furthur delay, let's get right to the games:

1982AK

"Winter, 1901"

PRETTY BORING IF YOU ASK ME

- England (Hershberger): Builds F Edi. Also has F's Nrg, Nth, & A Nwy (4).
- France (Stewart): Builds F Bre & A Par. Also has A's Por, Pic, & F Spa(sc) (5).
- Germany (Wrobel): Builds A Kie & A Ber. Also has A's Mun, Hol, & F Den (5).
- Italy (J Ellis): Builds A Ven. Also has A's Tri, Tyr, & F Ion (4).
- Austria (Robb): Even. Has A's Ser, Bud, & F Alb (3).
- Russia (Anderson): Even. Has A's Rum, Ukr, & F's Hla & Bot (4).
- Turkey (Ozog): Builds A Smy. Also has A's Sev, Con, & F Ank (4).

Orders for Spring, 1902 are due by OCTOBER 25, 1982. The reason for this deadline is explained after this game.

PRESS:

Ankara to Moscow: Pardon me, but I'm only showing you how it's done. I should have moved fleet Ankara to Armenia last turn then Built A Fleet Ankara and cleaned you up piecemeal, but I wanted this to be more of a challenge. Now of course I'll have to do it the hard way.

Half Elf to Desperate Man: Youk leave my Italian ally alone you...you... nude pervert! From the Desperate One: Carefully moving the liquid nitroglycerin in a cocacola bottle from the R & D lab to the demolitions lab, the desperate man stumbled and fell. The resultant explosion utterly ruined hallway 7B of the large gray structure that is the home of the wily nude man. Amongst the widely scattered ruins of the passageway was found a charred bone. The number code 67 was printed in blue crayon upon the bone. Mutant Butler danced in joy. Free! Free at last! No more orders from that depraved egomaniac! The little man went to the wine cellar and drank massive volumes of rare vintages. While imbibing the final dregs of the last bottle of Chianti Bordeaux ala L'Orb-er 1888 on the planet earth, the drunken mutant heard a rat. "Loushy rat. Want some wine? I sella 'hic' bratin dat turds death. I da big shit around here now!!"

"Ingrate!"

The startled mutant dropped the bottle which crashed noisily. His face white as a sheet.

"Ohhh, I didn't mean dat master ghost!!!"

"I'm not a ghost and all the wine you've so carelessly guzzled will take 13 years 6 months 6 days to pay for."

"Gak"

"Now deliver this message."

The intoxicated butler carried the note to the mailbox, the contents of the note?

As follows:

Build F brest, A Paris

Signed, The Desperate Man.

The deadline for all games in Anduin and Helcaraxe have been changed from the 15 to the 25 because on the 23rd, Eric and I will be taking our PSAT's. Those of you have taken them all ready, know how much fun they are so up till then we are going to be pretty busy. Sorry but at least you know in advance.

The game announced last issue as "Despiser" has been given the Boardman number 1982H . All players should use this number when communicating with me and the other players.

CAMELOT KINGMAKER - TURN VIII

Cthulhu (Cameron): Roos (new noble) -Belvoir-Leicester-Coventry-Kenilworth (Inside).
Gray from London-St. Albans-22-Kenilworth (inside).
Buckingham (Nadaner): Plantaganet of Lancaster & Stafford from Windsor-39-Black Heath-
Rochester (Board ships).
Warwick (Hakey): Beaufort from Rhuddlan-6-8-Harlech (inside). Howard from Rotherham-
Shrewsbury(inside) by road. Hastings + Neville + Courtney from London-
Black Heath-39-Farnham-38-Southampton(besiege).
Crusader Rabbit (Murray): Plantaganet of York + Clifford + Greystoke + Audkey travel
to Northampton by road and all but Greystoke besiege. Holland
From Kimbolton-12-Northampton (does not besiege).
Westmoreland (Ditter): Bouchier from Pleshy-Royston-13-14-6-Leicester. Berkeley from
Berkeley-28-26-Heresford-21-16.

Cromwell is dead by decree of the Crusader Rabbit. The sieges of North and South Hampton
are succesful without injury. All Rabbit forces are camped outside of Northampton castle.
Courtney is declared Steward of the Royal Household.

PRESS:

London: The Earl of Warwick noted with some regret that Stafford and Landastrians both
escaped the city intact and also captured the Plantaganet of York. Life is rough! The
process of uniting the countryside proceeds. By the way, where is our glorious leadership?

Events:

Buckingham: Plague Cardigan + Swansea.
Westmoreland: Irish Revolt, Lt. of Ireland to Ireland.
Crusader Rabbit: Plague in Bristol.
Warwick: Vacillating Noble -Beaufort may not be used next turn.
Cthulhu: Plague in Calais (Royal heir is now dead).
Orders for Turn VIII are due by October 25, 1982.

(IX)

Your crown card for turn VIII is _____

Note to all players in 1982H . There were some mistakes in the addresses printed
last turn. Ernest Hakey lives at 111 Webster ave, apt 2 . Jon Brachman lives at Gilchrist
rd, and his phone # is (516) 487-3188. Mark Frueh has changed his address and can now
be reached at 115 N. Orchard St, Madison, WI, 53715. Kevin Stone is now back at Box 671,
Grove City Collage, Grove City, PA, 16127. The deadline is now October 25, 1982.

Eric here again. There are a bunch of things that I need to tell you all. Firstly, Brian
has decided to fold Helcaraxe and I think he's making the right choice. I mean, Helcaraxe
really wasn't much of a zine, more like a subzine if you ask me and Brian agrees. He may, on
occasion publish an issue as a subzine but nothing much other than that. What about the games?
Well, Brian will continue to gm Kingmaker and I will publish the results. Fortunately, I
handied all the money for us so there will be no problems there. As for the two Dip games,
I will take them and either I will gm them myself or John Ferguson, another G. Necker, will
gm them and give me the results to publish. For the next season, however, send all orders to
me and maybe John will take them from there. Boy am I glad I closed game openings! What
this means is that I probably won't have game openings again until next July! I still want
to take that Orphan Ron, it's a matter of principal and it won't be too big a problem for me.
Anyway, I think that Brian's folding will help things work out better for all of us. Maybe
your next venture into publishing will be more successful Brian.

ANDUIN, is published every 5 weeks by me, Eric Kane, 109 Hicks Lane, Great Neck, NY, 11024,
USA (516) 466-0797 (please call at a reasonable hour!). There are no game openings at
present, nor will there be any for a while. Subs are \$6 for 11 issues, or \$11 for 20 issues.

((Cont' d from last page)).

Subs for Europeans are \$10 for 10 issues. Sub credit is given for articles but not letters.

Anduin is dedicated to the postal play of Diplomacy and it's variants and to having fun. Diplomacy is a game invented by Allan B. Calhamer back in the Stone age and is published by Ass Holes, er, I mean Avalon Hill!

The Dipcon X^{IV} souvenir book has finally arrived! Here is how Anduin subbers faired:

1. Konrad Baumeister	95.59
4. Eric Ozog	79.18
5. John Kador	76.23
Jack Brawner	76.23
7. Ed Wrobel	76.21
9. John Caruso	76.18
10. Bruce Linsey	72.23
14. Ken Halpern	66.18
15. Scott Hanson	65.23
20. Ron Brown (Canada)	60.12
22. Al Pearson	58.17
Randy Ellis	58.17
24. Steve Arnawoodian	57.17
30. Charles Kaplan	54.22
32. John Daly	52.18
34. <u>Yours Truly!!!</u>	50.12
Bob Sergeant	50.12
40. Dick Martin	46.17
Julie Martin	46.17
44. Gary Coughlan	42.09
46. Ben Schilling	41.12
48. Chip Charneley	35.09
50. Mark Larzelere	33.14
52. Willie Highfield	32.19
66. Don Ditter	24.08
72. John Ferguson	15.04
74. Brian Lorber	14.18
83. Kathy Byrne	8.13
96. Dave Carter	0.06
149. Steve Brooks	0.00

20 of us finished in the top 25%. Not bad! 34th for me hmm? Not too bad. My comment on possibly stabbing Gary for a solo win last issue got reprinted in the booklet and Berch commented that had I stabbed, I would have moved up to 18th. What he didn't mention was that it would have moved Gary down to about 140th! He wasn't saying I should stab him but I though I'd mention what would have happened to Gary anyway.

This was a great tournament. Really well run and very enjoyable. The only thing I really didn't like was the scoring system. It wasn't too bad, but even Berch agrees it could use improvement. I have some ideas on the subject. Firstly, the solo win should be more valuable, maybe 75 pnts is a good number, this is what Berch suggested. I also think the value of coming in second should be worth something, like 15-25 points plus a number of pts for having units (or centers) left on the board. This should go for all survivors I think. I mean, suppose you are a ten unit Turkey fighting a solid Eng-Fra alliance. You haven't got a chance but you should get something for third and for having such a large country. Shouldn't you? Also, I think the hobby should adopt one scoring system and use it at all Dipcons and other major tournaments. This may not be possible due to the shall we say, conflicting interests of some of the hobby members but it is something we should think about.

The souvenir booklet is interesting and well worth getting even if you didn't go to the con. You can get one by sending 1 dollar to Dipimaster Berch at 492 Naylor Place, Alexandria, VA, 22304.

Well, this wraps up the first anniversary issue of Anduin. A lot has sure happened in this last year. I've really enjoyed publishing so far, it has not become a choir, that's for sure. I like gm'ing the games even if I do make mistakes. I'm getting better right? Hey, here's some information on the results of the Leeder poll: 1) DipiMaster 2) Dilomatic Immunity, 3) Europa Express 13) Kathy's Korner 14) Voice of Doom 15)Whitestonia . GMS: 1) Doug Beyerlein 10) Gary Coughlan 17) Bruce Linsey. Also, Dip World was 19th. This information comes from Bruce Linsey out of his voice of Doom. Hopefully, we will have the complete results soon.

See you next month people!
Ericane.

ANDUIN #13 / HELGARAXE #6
c/o Eric Kane
109 Hicks Lane,
Great Neck, NY, 11024
(516) 466-0797
USA



Your sub ends with issue # _____
Trade _____
Complimentary _____
Sample _____
You are needed as a standby
in game(s) _____
See page _____
Your code number for all
Anduin games is 24

Send to: *Rod Walker*
c/o Alcala
1273 Crest Dr.
Encinitas, CA, 92024

Note:

FIRST CLASS MAIL

Rod,
This trade of yours isn't
in all fairness, working out for
me. Could we work something
out, possibly?

-Eric



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