



VKANE  
83 ©

Anduin

# Anduin

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\* #21 By Eric Kane 5 July, 1983 \*  
\* 1981IE, IP, IR, KE, KI, 1982D, AK, HF, Bxm02, 1885II \*  
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## FROM THE WIZARD'S MOUTH...

I'm back! I've got lots of things to tell y'all about, but before I do that, I'd like to say...

### HAPPY BIRTHDAY ALEX !!

July 5th is Alex's 16th birthday and I wish her all the best.

So what's new with the rest of you folks? Man but the last three months have been hectic for me. I never would have been able to put out Anduin during them since I spent every available moment studying for various tests. I think it paid off though since I feel that I did fairly well on most of them--including the SAT. Of course you could have figured that out by reading the first line above. My breakdown (if anyone cares) was 630 Verbal and 710 Math. Now that may seem pretty good but it shrinks in comparison to what some of the other GN'ers did. Let's have a hand for: John Ferguson--1410, George Budd--1440, Brian Lorber--1410 and Ken Halpern 1580! Nice going ass-holes. Anyway, all that crap is behind me now and I have the entire summer to look forward to. My plans for this summer are pretty much set. I've just gotten back from EastCon (where I won the Dip tournament! See details inside!) and am now getting ready for DipCon/Origins in Detroit in a few weeks. Besides that I plan to visit a couple of collages this summer. Yes, it's that time. Time to start planning my future... sigh! Actually, I'm not terribly worried about getting into a good school as I've already been solicited by several collages including Boston U, Northwestern and Cornell. I've heard from about 70 collages in all but am only interested in about five of them. Still, there's plenty of time before I have to make any decisions. In addition to that, I'm hoping that our family will head off to Europe but that would be towards the later part of the summer. The other large event I have planned for this summer is...

**KANEKON!** As so dubbed by Brux Linsey. This will be a Dip and other game oriented get-together for any of you postalites out there who want to meet your heroic publisher and have an all around good time as well (or should I say anyway?). Some of the events planned besides playing lot's of Dip and other games are: The Great All-Star Postal Diplomacy Softball game, a day down to Jone's Beach, A Mets home game at Shea (we'll go watch 'em lose again!), and much much more. It should be a blast! Anyone can come as long as you give me advance notice. Just give me a call and I'll give you directions. Admission is free-- all I'm asking attendee's to bring is any games you want to play, a sleeping bag and some extra munchies if you can. Already planning to come are Bruce Linsey (maybe with Alex!), Kevin Stone, Nick Felella

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CONJURING UP THE ISSUE

Langley isn't the only magician in the hobby y'know!

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1981KE press-  
Germany-World:.....?.....!  
Russia-Germany: Bye!  
Russia-Austria: You too!  
Russia-France: You're next!  
Russia-Italy: Not you...we're buddies!  
Russia-GM: An addition to the houserules is not to change them?  
Run that one by me again when my head stops spinning.  
GM-Russia: Twas not an addition, merely a statement of policy!  
+++++

1981IR press-  
France-USP"S: Why don't you pick on the foreigners next time?  
At least I help pay your salary. Ungrateful wretches!  
Venice-Moscow: At least I got the jump on you let's see if I can  
take on the world and win. After all with God on my side how can  
I lose!? This is a Holy Crusade which must not fail!  
Pope's Aid to World: Yes the Holy Father is a certified  
Schizophrenic, we are praying for his recovery reverently.  
GM-Italy: Sorry I had to omit your other press release, it was  
too big.

+++++

For people like Rod Walker, the Colophon has been moved to ppage  
two permanantly. **Anduin** is published every 5 weeks by moi, Eric  
Kane, at 109 Hicks Lane, Great Neck, NY, 11024. New phone # is  
(516) 466-2361. Subscriptions are \$6/10 issues, \$10/20 issues or  
\$20/45 issues. Game fees are \$3 plus a \$3 refundable NMR deposit.  
There are no game openings at present nor will there be any for  
quite a bit. Standbys are wanted and needed however, for both  
regular dip and variants. This is a journal dedicated to the play  
of postal Diplomacy and its variants, plus assorted other games  
including chess. Diplomacy is a game invented by Allen B.  
Calhamer and is published in the U.S. by the Avalon Hill game co.

((cont'd from page 1))

(probably, right Nick?), and maybe even the infamous Kathy Byrne. Other possibilities are Ed Wrobel and Jim Yerkey if he's not getting married! I should warn you though about our one house rule. No smoking will be allowed inside the house though I suspect that we'll be spending a good deal of time outside anyway. Also, let's try and take it easy on the beer as my parents might get a bit peeved if someone should... well, you know what I mean right? **ALL PUBBERS PLEASE PUBLICIZE THIS EVENT!!!**

So what's been happening in the hobby lately? Geez! I leave for a couple of months and just look what happens! There's some crazy argument going on about NFP and NFO letters and what's worse, BYRNE is the new Boardman Number Custodian! What has this hobby come to?! Seriously, Kathy is the most dedicated hobby member if not the least controversial and I'm sure she'll do an excellent job. We here at Anduin back her 100% and wish her luck in this endeavour. As to this "Off the Record" crap, sounds like it's Langley's fault (as usual. You can always blame yer problems on somebody from Calif.!). I really don't understand what the big deal is. But if there is a problem, here's my solution--try using common sense. If someone sends you a letter, you can usually tell whether he wants it waved in the hobby's laundry or if he wants it kept confidential. And if your not sure, call him up and see if it's okay to quote from the letter or reproduce it etc.. And please don't tell me that making a copy of a letter or quoting from a letter is not printing it because it is in my book.

Sometimes I really have to wonder why certain people in this hobby stick around. If you guys like to feud or fight I'd suggest a different hobby--maybe the IRS or even better, the CIA. I'm sure they could make use of you over there! Lesse, what else is new. Highjerk continues to amaze me. Is there no limit to stupidity? He writes recently in The Voice of Doom about how stupid Europeans are and, in particular-- The English. Hookay Willie, I don't mind having a little fun with you and having a feud over Alex, but when you insult the English, you go **too far!** I happen to be a devout Anglophile and let me tell you--This may be a great country we live in and I'm glad your so patriotic, but the UK is a far better nation. They're above all this petty feuding and their hobby is a lot more well organized than ours is. And they don't have big-mouthed play-soldiers who are still wet behind the ears making fun of United Staters, they're above that too. Maybe you oughta take a leaf out of their book. Speaking of the English and their highly respectable and civilized hobby, maybe I should say a word or two about the foreign zines I recieve:

Greatest Hits, by Pete Birks (39, Handforth Rd, London, U.K. SW9 0LL). GH it seems has been around for quite awhile. Pete is up to around #108! GH is a bit difficult to read but the content is always enjoyable. Other than hobby stuff, Pete usually has movie and album reviews. The guy's heavily into music. Wonder how old he is?

Home of The Brave, by Geoff Challenger (100, High Street, Swanscombe, Dartford, Kent, U.K.). Geoff seems to do the most professional job and takes the hobby very seriously, an attitude I gather that is not entirely universal in the U.K. though I could be wrong. Home has a lively letter column (as do most UK zines)

but what I really like is Geoff's editorials--of which the topic is almost always different each issue.

NMR!, by Brian Creese (256, Canbury Park Road, Kingston upon Thames, Surrey, U.K. KT2 6LG). My personal U.K. favorite due to Brian's superb writing style. He has an uncanny wit and you're bound to find all kinds of satires within the pages of NMR! ranging in topics from Hobby Personalities to Pub and music reviews!

Chantecler, by Michel Liesnard (from Belgium). Unfortunately, Michel just folded after I believe twelve years of pubbing. C was a really enjoyable zine.

Acolyte, by Pete Tamlyn (6, Broughton Close, Bierton, Aylesbury, Bucks, U.K. HP22 5DJ). An interesting and unique zine which I find thoroughly enjoyable. Pete likes D&D for some perverted reason but A makes for good reading (anyway). My favorite part of the zine is a column done by a man named Cedric Poslethwaite. Somehow I doubt that he is real (my apologies if you are Cedric) but he knows absolutely nothing about the hobby yet always writes something entertaining. Let me give you a short example of his incredible writing style:

"Of greatest urgency should be the swift conveyance of my sincere regrets to Ms. Owers whom I mistankenly described as a 'Mr.'. Ms. Owers is, of course, the chairman of the 'Sol III' convention mentioned last issue (and has, incidently, most charmingly informed me that the appellation refers to Earth, the third planet of the star 'Sol' and not third in a series of conventions (it was my mistake, my dear, Master Peter would not be so ignorant)). And having extricated myself from that parenthetical labyrinth, I would like..." I love it! Could this be an English Ed Wrobel?

I think y'all might be interested in sending for a sample or two of these zines. They're quite good compared to the common North American zine (though I'd say we have a larger range variety wise--as each U.S. zine can be completely different from any other).

Well, here I am on page four and I'm still rambling. Sorry for going on like this but there was a lot I wanted to get caught up on. This issue really ought to be a biggie. In addition to the normal games and letters. There will be an article on EastCon, my mailing list and the revised houserules. Also, 1981IE, the first official postal game I started running has ended and the end-game statements and stats are included somewhere in this issue.

Hmm, how am I going to finish this page? How about with some news on recent folds and some new zines that are now out. Sorry to see Damn The Torpedoes go as well as The Shogun's Sword down by Gregg Fritz and Mike Barno respectively. Weismark Dip-Fress has dissappeared before I even had a chance to offer a trade but like I said, there are also some new zines out.

Russ Rusnak has started up a new zine called Who Cares?, I haven't seen an issue of it yet so I'll hold any comments until I do (then I'll tear Russ apart!). His address is 8002 S. Nagle, Burbank, Ill, 60459.

A new name to me is Keith Sesler, PO Box 58, Fraser, MI, 48026. He has openings in Dip and his zine is called Manifest Destiny.

### SCROLLS, SPELLS, AND OTHER LETTERS

Welcome back to Anduin's widely acclaimed letter column!! It's a little smaller this time, probably due to the lapse in time since the last column. Oh well, let's see what we got:

From Steve Langley ((17 March, 1983)):

Anduin #19/20 arrived in good shape. Update on staple comment. If you plan to center staple, two staples through the spine is superior to one. So long as you side staple, one in the middle is best. ((Yeah, I'm probably going to stick with one in the side)).

Re your calendar project. Both you and Peery should learn to spell the word. The calender he misspells and the calander you misspell both jar. At least his is a word, if not the correct word ((oh yeah, what did you get on your SATs?!)).

I like letterzines. I don't run a letterzine because I'm currently running a press zine. Your repro is fine. Your printer reduces quite well. I find if I leave a blank line at page top and botom that the reduction comes out with comfortable margins.

How can the state of man, this planet, etc. be used to prove or disprove the existence of a "supreme being"? What sort of assumptions are you making about supreme beings that will reduce them to logical arguement? (I realize that Supreme Being is singular, by definition). If they is or if they isn't is moot so far as I can reason. Still, if we can't argue about Supreme Beings, we will be reduced to Hobby Politics and each other. By the way, I am in the camp that believes in the existence of a supreme being ((I too believe that there is a Lord, and her first name is Alex!)). I am also in the camp that believes that the existence of such is not a sufficient excuse for the myriad of religions in the world. Man creates religion to put limits on his God and control his fellow man and his world through those limits. The limits are strictly (so far as I believe) in the minds of those who accept them.

That religion is man made in no way invalidates the premise that there is a God, or even that God is worthy of worship. Nor does it do much toward supporting that premise.

Of course, if you ask me to prove the existence of that God, I can not. No more than you can disprove it.

Good luck on the SAT, although, with your commitment to study for them, it doesn't sound as if you will need wishes. I remember taking my SAT tests in my senior year of high school. I suppose that dates me. It has been decades since I took them (that dates me even better).

See you and Anduin next June.

((Your comments on a Supreme Being are well said. You are right that I can not disprove, and nor can you prove the existence of said Being. Still, we could argue until we are both blue in the face but I see that your attitude is much like mine-- Live and let live.))

From John MacFarlene ((16 March, 1983)):

Anduin #19/20 hit the mailbox today--I'd like to make some comments. As usual, a good issue; I'm disappointed that Anduin

won't be coming out for a couple of months, but as a student myself, I understand fully. Anyway, to more specific points:

I don't see why so many people have a bone to pick with Linsey's GMing. If they don't want strict GMing, they should stay out of VoD, or at least not play there. Walker says that a "unit giving support is also holding"--no, it isn't! A unit giving support is not holding (an order not to move), but is just not moving. Thus, A Bul H (A Gre S); A Gre H (A Bul S) is a double order. Bruce has set down very strict rules; why shouldn't he follow them? Why have rules if you're not going to follow them? Wrobel writes that Linsey would like to "escape responsibility by blaming his houserules." It is his responsibility to follow his houserules, not to bend rules and interpret orders. What if you, for some obscure reason, wanted to have a unit hold but had promised another player you'll support it? Looking over Linsey's houserules, you see that A Gre H (A Bul S), A Bul H (A Gre S) would result in A Gre holding (double ordered), while giving the other players the impression that you intended a support. Imagine your anger as you find that the GM has interpreted your orders and supports Greece! I would rather play under BRUX than 99% of the world's GMs; at least you know exactly what your orders will do...

As for your comment about so many rules being "silly", you've said yourself that in the case of A Bels S A Hol, A Hol S A Bel" where both are fleets, you'd have them both hold. This is no more silly than refusing to interpret double ordered units, perhaps more so. There can only be one unit in a space at a time, why shouldn't we assume that if someone orders a unit there, he intends to move that unit? So, if you think Brux's rules are silly, remember you've got some "silly" rules too. Of course, I don't think either rule is silly, and neither do many other hobby members.

I agree fully with Walker's comments on controversy. It hurts if carried too far, but it can be constructive at times...

I agree, Hichair is a jerk. But he's letting me run a subzine, so I shouldn't say such things in public. Your head dunking idea is good, but I think if you try it, you'll both end up losers, like Byrne and Hanson.

I really like the double inside staple; hope you do change.

I found Peery's comments interesting ((don't we all!)); I too have found many people who cannot write a decent game letter yet they nearly always have letters for print in various zines. Why is this? Ego problems?

Ed Wrobel writes that we are gamers, first and foremost (love his writing style!). This is true of many of us, but why can't we enjoy the hobby for other things, perhaps even more so than games? In an old issue of Eggnog which I have, Konrad Baumeister writes that he has become disenchanted with the hobby because now it is made up of wargamers, to whom the game is everything, as opposed to SciFi fandom (the hobby's majority, if I've got my facts right, in the 60's and early 70's.) who lived on the press, letters, and articles. He's got a good point there.

Well, that about wraps it up. Good luck on your SAT!

((Thanks for an enjoyable letter John. I'm glad someone agrees with me that Hichair is a jerk! If you think letter-writers have

big egos, what do you think we publishers have?! About Linsey, I'm about ready to accept the fact that some people actually like the way he GMs, though for the life of me I don't understand why... But I must disagree with your attempt to define "sillyness"(!). It all depends on where the GM draws the line. When he decides just how much he will interpret. As Wrobel said, just by reading the orders the GM is making an interpretation, it just all come down to where you draw the line. And I think that Linsey draws the line too tight. Okay, if he wants to GM that way, fine. It's just that the way I see it, I'm gm'ing for my enjoyment and for the enjoyment of my players. To see that they get the utmost for their money and to try and make it is much fun as I can within limitations, I set down house rules designed to aid the player or at least keep him from making a fatal error. All this without GM interference (just as all GMs do.) This way, there are no surprises for the player. Anyway, I have my opinion and you and Linsey have yours. I guess that as long as Linsey enjoys doing things the way he does and as long as he keeps getting (satisfied) customers, then you have my blessing to keep on GMing that way Bruce (see what I mean about egos?!).)

From Dave Carter ((17 March, 1983)):

Next to my games I find your letter column the next most interesting thing to read. ANDUIN is fast becoming the place to read up on what is going on.

As much as it pains me to agree with anything that Bruce Linsey does, I have to agree with him 100% on the Wrobel thing. He was quite open about his style of GM'ing and Wrobel did technically double order 2 units. If the situation was told to me beforehand I would fully expect Bruce to do what he did. My sympathies go out to Ed Wrobel because I'm sure he must feel morally right and cheated out of something. I don't agree with Bruce's style of GM'ing but as a player in VoD I like playing under his GM manship. He is extremely reliable and he cares for the players in his games who can understand that he doesn't mean to be a prick. I don't feel the least bit "screwed" in any of his games and I would sign up instantly for any future games.

Could you tell me how Larry Peery can deduce that the Canadian hobby is a mess because he can't get anyone in the Great White Nord to sit on a Miller Award Nominations Committee? The snow must have numbed my brain because there seems to be a logic short circuit there somewhere. I don't know who else Larry asked but I said NO because I'm playing in 27 games, running 9 and having a guest-GM run 8 more. Excuuuuuse me.

I don't know why you want to change your zine to fit your subbers? Why not just put out a zine that you feel comfortable with and let those subbers who like what you put out stay with it. I enjoy putting nude pictures in the spare white space in my zine yet if someone objected I would not stop doing it because to do so would be to curtail some of the enjoyment I get in putting out a cheap, sleazy, immoral, racist sick zine. One Canadian zine with good taste is enough.



Oh well, by the time you put out another issue this will all be stale. Just remember to get your priorities right. First comes the adjudication of the games and then comes exams. OK?

((Oh yeah sure, easy for you to say! By the way folks, Dave here just recently gave birth to a baby boy. However, this has in no way helped him to lose weight. Yes, Linsey is reliable and I don't argue that he was right to follow his rules. This may be rehashing a bit much but what I question is the rule in the first place. Anyhow, I think enough was said about this issue in McFarlane's letter. Your right, I should put out the zine I want to put out, I guess that was the businessman in my trying to please everyone.))

From Dick Martin ((21 March)):

I'm having second thoughts as to whether I'll do the census again this year. I should know within the next month if I'll do it or not. I'll keep you posted. If you're serious, you should have your software ready to go and lots of time available.

I got a chuckle from your response to the Zine Review Service. Two pages after saying you're doing a good job, you admit to a big screw up, + omit the Italian orders in 81IP! Whew! Your right though, there are others much worse than you are. I think I've played under the worst of them, yeah, some real losers.

Bruce's GM'ing has its good points, and its bad points, obviously. One point that nobody has brought up about all this "strictness" nonsense is what is meant by the word. "Strict" is a general term which Bruce often hides behind. Most GMs I've played under are very "strict". By that, I mean that they follow the rulebook closely. On the other hand, those 20 pages of disorganized and incomprehensible HRs that Bruce uses depart significantly from the rulebook on several points. So in a sense, Bruce is not "strict" at all.

There's also the point that telling a novice that he's a "strict GM" is meaningless. How is the novice expected to know the difference between a strict and a loose GM?

Having "no unannounced publishing delays" as a primary quality of GMing is very nice. I hear that Tretick has been publishing very regularly for quite some time. I'm a very strict GM - when it comes to following the rulebook. That includes taking it easy where the rulebook says to relax - particularly the section on writing orders.

I have to agree with Keith ((Sherwood)) - competing against 6 other players is enough. When you have to worry about outguessing the GM too, that's too much for me.

Too bad you're going to take a few months off. That may kill off the letter column by wrecking the continuity. Hope not, that would be a shame.

((Fortunately, the letter column is looking okay so far. I'll tell you what a shame is though, it's sitting here at the computer in 100° weather, that's what a shame is! I am all set to do the census but if you want to do it, that's fine with me. Just tell me one way or another.))

From Kathy Byrne ((22 March)):

Tell Kevin Stone, the Mets are home on August 4<sup>th</sup> and take on Montreal at 1:35, then they are on a road trip. If he can get in early Aug 4, I'll take him to the Mets game!

By the way, I can't believe that I agreed to be Rod Walker's toady, had it published in DBM, and he has the nerve to say he can't remember who his toady is: me, Berch or Ozog! Boy, I'll never volunteer to be his toady again! No one appreciates us! Not even our masters! I say we should start an equal rights for toadies group!

I see Langley is going to write an article on "How Not to Play Russia". If he needs someone to collaberate with - I'll be happy to write on my Russian failure in 81IP!

Re your comments on Cuomo. Too bad, you didn't take the time to find out more about his opponent. Not only was he for capital punishment (hurray) but he was a very successful businessman who I thought would have made a great governor. Personally, I wanted Koch - I just love him, he really has a way about him. I feel he's the best mayor this city has seen in years!

((I agree. Koch for president in '88! Actually, your love for him is probably why he didn't get elected, NYC residents didn't want to lose him to the state!

Hey Kath, if the Mets are home Aug 4th, we could make a Dip-hobby outing of it!

I agree, hurray for capital punishment. I not only firmly believe in CP, but I also think that there should be public executions and that they should be painful. That'll bring down the crime rate! And I don't want to here any bleeding hearts out there saying "What if we kill an innocent man by mistake even though he was found guilty?" Garbage! Our Court System, slow as it is, is also very thourough and mistakes like this are one in a billion. You have to believe in the system in order to make it work. And what if I'm that one in a billion you say? Well, I'm willing to sacrifice my life if it will deter others from crime. And it's not because I'm a hero, it's because I firmly believe in the system of justice in the U.S. I think that it is not perfect (not even close!), but it's the best in the world and that's worth dying for. Gee, I should run for office, with a speech like that!))

From John Michalski ((1 May)):

Hey, wow, that Roland Morris isn't as stupid as he pretends after all: nothing like getting in an attack in the issue prior to a 2, 3, or 4 month publishing break! Unfortunately, his "defense" being I-didn't-mean-what-I-said," and name-calling, speaks for itself. I've feuded with the best of 'em, Roland, and believe me, you're way out of your class!

((Okay now boys, take it easy. This is the way that real ugly feuds start and I wont have any part of it. I think that this discussion has gone out of the debate range so let's end it.))

### 1981IE -Endgame statistics and reports:

This game was announced back in Anduin #2 and ended last month.

Zine: Anduin. GM: Eric Kane

	<u>101</u>	<u>102</u>	<u>103</u>	<u>104</u>	<u>105</u>	<u>106</u>	<u>107</u>
E:	4	6	7	3	2	0	-
F:	6	6	7	10	12	15	18
G:	4	2	0	-	-	-	-
I:	4	5	4	4	5	7	9
A:	5	4	5	6	3	2	0
R:	6	6	7	6	6	5	3
T:	4	5	4	5	6	5	4

#### The players:

England: Steve Brooks (Res F'04), Larry McCloud (Out F'06).  
France: Randy Ellis (Win F'07).  
Germany: Phyllis Byrne (Out F'03).  
Italy: Ernest Hakey.  
Austria: Dan Palter (Out F'07).  
Russia: Mark Murray.  
Turkey: Mike Quirk.

#### Endgame Statements:

The GM: First of all, I want to thank all the players for playing it out. The game had very few NMRs (I think 2!) and I really appreciate that. From my view, the game was in France's bag with the success of his stab on England. There never seemed to be very much opposition to Randy and he just kept making progress. The East was very interesting as stabs flew back and forth between Russia, Austria, Turkey, and Italy. Poor Russia never seemed to be able to gain an advantage. Just as he would gain some centers back in one area, he would lose them in another. Turkey never seemed to get very far and Austria just stabbed everyone in sight! Italy was the only one to finally get going but it was too late. Good game guys.

#### Russia (Mark Murray):

At the start of this game I had a good alliance with Turkey. Italy was staying non-committal, and Austria had a good defensive position which would take time to crack without Italian support. Then I was attacked by England who was allied with France (France never had any enemies unless it was the inept Germany). To counter this threat I saw the need to get out of the log jam in the Balkans so I could deal with England. I thought the best way to do this would be to ally with Austria and stab Turkey. Unfortunately Austria did not play along and I now had 3 enemies. Fortunately France chose to stab England and I convinced England to vacate St. Pete and I returned to fight Austria and Turkey. France continued to grow unimpeded. I tried to get Austria yo ally with me once more to stop France. But still he wouldn't go along with it. My end game turned into a vendetta against Austria. I even voted against the concession to France just so I could have one last crack at the Red cubes, which had invaded Warsaw and Moscow by that time. Overall the tactical maneuvering was very enjoyable. Thanks, Eric, for an interesting game.

Austria (Dan Falter):

(A) Turkey: I tried but the corrolation of forces was too great.  
(B) Russia: Your offers were good-Turkey's were better.  
(C) France & Italy: For a change I stabbed a turn too soon instead of too late- hopefully, the net effect was suitably amusing.

Italy (Ernest Hakey):

First I have to say "thank you" in a sarcastic tone of voice to Mr. Falter for making the game interesting. Now for the Mad Pope's view of things. The game began with a bang- territorial conflicts all over the board- and soon shaped up into a "doom for Italy" situation: E/F vs. G in the west, I/A vs. R/T in the east. I quickly decided that I would have to try to break up both the western and eastern alliances and try to gain a center in the meantime. Therefore I intervened in the attack on Germany, taking and holding Munich and thus gaining a fleet to withstand Turkey with, and hopefully at the same time reinforcing a shaky understanding with France which might develop into an alliance later. Though aware of the danger of allowing E/F to grow too quickly, I was also aware that I was France's next target if England wasn't. On the eastern front, meanwhile, I had convinced Russia that the situation was stalemated and that an attack on Turkey would be advisable, in return for which I would help him into Berlin, and he would also be able to free units to defend against England in the north. It was at this point that Austria, never very communicative, went over to Turkey's side. I am convinced that had Austria stuck with Russia and myself for a turn or so and then stabbed Russia only, that Austria and I could well have taken numerous gains in the east while France was destroying England, which he had begun to do at my urging and with some of my suggestions (not all). Or, if Austria had stayed with Russia and myself until the end of Turkey, Russia and I might have then split Austria between us. In any case, two powers would have emerged in the east, hopefully myself and one other. However, with Austria's stab came the easy decision (from the Mad Pope's point of view) to do everything possible to ensure Austria's elimination. This sounds difficult, but with a strong alliance with France and a good understanding with Russia, whom Austria had also stabbed, it was quite possible. At first this meant giving up Tunis to the Turks, but at that point, provided Austria got eliminated, no price was too high to pay. It is possible that if Turkey had aided in Austria's destruction I would have agreed to defend against France's win - however, Turkey was justifiably adamant about staiding by his new ally (who had, after all, kept him from being eliminated himself), so I felt obligated to remain sided with France. In any case, I needed someone's help in eliminating Austria-and my French ally pulled through. In spite of some little paranoia, France was very constant in his supply of French units and orders on his souther front allocated to my aid. He built as I requested, moved as I desired and his aid was invaluable in the accomplishment of my goals. Russia, too, proved useful in the destruction of the Austrian homeland and later eliminating one of the last two Austrian armies (France taking care of the other). Anyway, at one point I had decided to

completely support France's victory, with two goals of my own as conditions: first and foremost, the elimination of Austria and the occupation of as much "Austrian" territory as possible; second, if possible to have more centers than all other powers other than France put together. I am happy about this ending, given my extremely poor tactical position in Fall 1903 : Austria is indeed eliminated, I have 9 centers and own all of the traditional Italian and Austrian domain. My thanks especially to Randy Ellis, Mark Murray and Michael Quirk for their performances and diplomacy in this game, and to Eric Kane for his superb adjudication.

And the winner--France (Randy Ellis):

When I got the gamestart for this game back in October of '81, I almost gave up right then. I was France and Phyllis Byrne was Germany and Steven Brooks was England. They both lived very close to one another and I had played in a game previously with Phyllis. I learned that she doesn't write or communicate in any way and for some reason, she didn't like me. My only chance, I felt, was to call Brooks and have a long talk with him via long distance. Expensive but as it turned out, worth it. Steven and I worked out an alliance and by F'01, Germany had managed to take Eur but England bounced her in Holland and I had 3 builds. Russia and Italy decided to get some pieces out of Germany also and to my surprise, by F'03 (I think) Germany was eliminated. It just so happened that my English ally, Steve Brooks, neglected to write me before S'04 and he built F Lon. Being the paranoid little weasel I am, I thought for sure he was going to stab me now that Germany was gone so I moved to Eng (to bounce him I thought) but I made it! As it turned out, my "defense" against an English stab became a potent stab of England. I convoyed to Wales next season and after that, England was on the ropes since most of his forces were in Scandinavia fighting Russia. Meanwhile, the east was in utter chaos as Austria, Italy, Russia and Turkey would play musical allies (yes guys, similar to musical chairs; you switch allies as often as possible). Consequently, no one in the East gained much. Then it happened... England's fateful NMR that crushed his position by allowing me to get into Nth. Up 'til that point, he had a chance, after that, nil. With Russian aid, I crushed England and quickly became the dominant power on the board. Yet, I had no enemies besides England so I had to make some. I coaxed Russia and Italy out of Germany, sent forces into Italy to aid him against the then-potent A/T alliance, and decided to crush Russia after Italy offered to help me win if I let him come in a "strong" second. I think my victory could have easily been stopped at several points but the Eastern powers, even up until the very end, were too busy bickering. I thank all of you for making this a very enjoyable game: for me anyway!

+++++  
Time for another quick plug:

RAGING MAIN, is the name of a new zine put out by James Woodson (P.O. Box 33032, Pensacola, FLA, 32508. I believe he has openings in reg Dip though they may be gone by now. Subscriptions are \$5/12 issues.

## ANDUIN HOUSE RULES

### DIPLOMACY:

I. All the rules of Allan B. Calhamer's DIPLOMACY, as printed by Avalon Hill in the 1971 edition, will be used as far as practicality allows in postal play.

II. Games are open to all citizens in the U.S., Canada, and people with APO, FPO, or CFPO addresses. Games may also be opened to foreigners but under special conditions (i.e., longer deadlines, etc.). All monies must be remitted in US currency.

III. Stand-by positions are available free to subscribers. If you wish to be placed on the SB list, all that is necessary is that you inform me.

IV. Game deadlines will be published with each report of the game. In general, these deadlines will be five weeks apart.

V. In the case of a postal strike in the U.S., all games will be postponed until after the strike, when an update issue will be published with information on the games and new deadlines. A Canadian postal strike will merely suspend those games with Canadian participants.

VI. Each submission of orders should include the game's assigned "Boardman Number", the name of the player's country, the season of the move, and the player's signature. If the game does not have a Boardman Number assigned to it, use whatever name I have given it until I receive the # from the BNC. Please keep different games on separate sheets of paper and do not put other notes on the order sheet as it may become lost in my files. If you can separate the different correspondances, it makes things much easier for me.

VII. Any Person found to be playing under a pseudonym will be immediately expelled from all ANDUIN games that person is in. A stand-by will then be found to replace him. Deception of the GM will not be tolerated.

VIII. Unless otherwise specified, game fees are \$3 with a \$3 refundable NMR deposit. This will be returned at the end of a game as long as the player has not NMR'd during the course of the game. When a player NMR's, a stand-by is called for and if the player misses the next deadline, the position will be given to the stand-by and he becomes the player of record.

IX. If you wish to phone in orders, please do so between the hours of 6:30-9:30pm on weekdays, 12:00-10:00pm on weekends. EASTERN STANDARD TIME! I may not accept orders phoned in outside of these times. If you have last minute changes to make, the deadline is 10:00pm deadline day. It is not advisable to phone in orders anyway because there are times when nobody is here to take

them. Orders given to anyone else besides me are at your own risk!

X. Press releases are encouraged but releases found to be offensive will not be printed (basically this means racist or nazi-type press).

XI. There shall never be more than 2 people from the same area-code participating in the same game and there will never be more than one from the same town. The GM will do his utmost to try and get a fair geographical spread of players.

XII. I reserve the right to make any changes I feel are necessary in the HR's. However, I will try and find out the general opinion of the players before doing so. All players will be informed of any changes made.

XIII. For a draw to pass, the vote must be unanimous. Draws may be made between any number of survivors, and may exclude some survivors as long as the vote is unanimous. NVR=Yes. However, there must be a majority of people voting YES for a draw or concession to pass (i.e., a draw or concession cannot pass because everyone forgot to vote!). This is a change in policy and become effective for all new games coming into Anduin. The games currently being run are all DIAS.

XIV. I take no responsibility for the failings of the United States (or any other) Postal "Service"!

XV. Retreats. In the case of a unit being dislodged, a retreat will be called for to be due with the next season's orders. Orders may be made conditional upon the retreat. Be specific. If a player chooses to retreat a unit OTB, he should notify the gm of this. If no instruction is given to a dislodged unit, it will be removed by the gm. In the case of an NMR, all dislodged units of the NMR'ing player will be removed.

XVI. If a vote is called for, and a player doesn't vote on it along with his orders (or if he NMRs) for the next turn, the gm will count it as a "yes" vote for any or all votes called for. Be it for a concession, combining of seasons, draw, or anything else concerning the game.

XVII. Orders arriving late will, in general, never be accepted. The exception to this being if I have not yet typed up the game report, and it is less than four days late, the orders will be accepted. These orders will not be accepted however, unless the postmark on them is six days before the deadline (eight in Canada and other foreign countries). What this means is that if the postal service screws you grandly, you will not have to pay so much.

XVIII. Orders mailed by Express Mail, Mailgram, Carrier Pigeon or any other form of service are acceptable unless I have to pay for them, in which case they will be returned. Special Delivery does

not speed up the amount of time it takes for a letter to get here. So when using methods other than the normal mail, check carefully to see what your getting for your money.

XIX. I reserve the right to seperate seasons whenever I see fit to do so. Usually, seasons will be seperated when there are three or more retreats and/or an inordinate amount of winter adjustments. Other cases where I might seperate seasons are if there are a large number of NMRs. In any case, seasons will automatically be seperated upon request of a majority of the players. If a tie arises, I will decide whether to seperate seasons or not. It is advisable to always submit back-up orders no matter which way you vote on season seperation just in case.

XX. If there is a dispute between the GM and a player, it will be decided by an ombudsman whom will be agreed upon by the two partys involved. As GM, I am stating right now that the following people are the only ombudsmen I will accept (they are listed in no particular order of preference): John Caruso, Mark Berch, John Michalski, Don Ditter, John Daly, Al Pearson & Rod Walker.

+++++  
So there are the revised HRs. Not many changes except for DIAS. After almost two years of playing and GMing, I think it's a stupid rule and have thus wiped it from here. I'll remind everyone though that all games currently being run are DIAS.

More plugs:

Bersaglieri, by Tom Mainardi (1403 Lawrence Rd, Havertown, PA, 19083) has gone solo. This used to be one of the COA subzines but Tom has decided to go big-time. I don't believe he has any game openings at present. Write to him for a sample.

THE GAME EXCHANGE is a service for players and collectors of games. "The purpose is not to sell games, but to put responsible sellers in touch with interested purchasers.." writes John Farwell, who is running this service. Interested partys should write him at 61 Midland Avenue, Stamford, CT, 06906.

I find it very interesting how there is always new zines to take the place of old, dearly departed, folded zines. There seems to be a rash of new zines of late, and I can honestly say that I'm glad to see the new blood. There's been a lot of bad feelings in the hobby lately and I hope that this "new generation" of pubbers will not follow some of the models set recently.

Well, I'm all set to go to Origins now. There've been a few new games I've been playing that might interest some of you. One is RAIL BARONS by Avalon Hill. This involves the manipulation of the rail lines in the late 1800s. I truely enjoyable game for 2-6 players. Another similar game is EMPIRE BUILDERS. The main difference between this and RB is that in this game, you make your own lines instead of buying up lines that already exist. I think I enjoy this one a bit more than RB. Also for 2-6 players. A totally different game is ILLUMINATI. This game is sort of a joke but is still done in an excellent manner and very playable. It is about world domination, corruption and big buisness. Each player plays an "Illuminati" and trys to gain control of several corporations like the IRS, The Mafia, etc. For 2-8 players.



THE ANDUIN MAILING LIST

1 Dave Anderson, 219 Oakland Ave, apt #2, Pontiac, MI, 48053...S  
2 Peter Ansoff, 5777-162 Reading Ave, Alexandria, VA, 22311....S  
3 Steve Arnawoodian, 602 Hemlock Circle, Lansdale, PA, 19446...T  
4 Peter Ashley, 760 33rd St., Boulder, CO, 80303.....S  
5 Konrad Baumeister, Box 6050 Henle, Washington D.C., 20057....T  
Dick Belliveau, PO Box 90, Salisbury, NH, 03268.....S  
Mark Berch, 492 Naylor Place, Alexandria, VA, 22304.....ms  
Simon Billeness, Farady Hall, University of Loughborough,  
Leice, 2E11 3TY, UK.....T  
Pete Birks, 39 Handforth Rd, London, SW9 0LL, UK.....T  
10 Scott Bloom, 47 Plymouth Rd, Great Neck, NY, 11023.....S  
John Boardman, 234 East 19 st, Brooklyn, NY, 11226.....T  
Jon Brachman, 28 Gil Crest Rd, Great Neck, NY, 11021.....S  
Jack Brawer, 10596B 2nd Way N., St. Petersburg, FLA, 33712..S  
Ron Brown, 1200 Summerville Ave, Ottawa, Ontario K12 8G4 CAN.S  
15 George Budd, 15 Birch Rd, Great Neck, NY, 11023.....S  
Kathy Byrne, 160-02 43rd ave, 2nd fl, Flushing, NY, 11358....S  
Scott Cameron, 4 Meadow Ln, Hicksville, NY, 11801.....S  
Richard Carl, 6 Huntington Place, Apt #1, Norwich, CT, 06360.S  
Dave Carter, 118 Horsham ave, Willowdale, Ontario, M2N 1Z9,  
CANADA.....T  
20 Geoff Challenger, 100, High Street, Darford, Kent, DA10 0AH,  
United Kingdom.....T  
Chip Charneley, 4065 Concordia Way, VA Beach, VA, 23456.....S  
John Chisholm, 119 Bay State Rd, Boston, MA, 02215.....S  
Ken Corbin, 3220 Live Oak Dr, Corvallis, OR, 97330.....S  
Gary Coughlan, 4614 Martha Cole Ln, Memphis, TN, 38118.....T  
25 Brian Creese, 256 Canbury Park Rd, Kingston Upon Thames,  
Surrey, KT2 6LG.....T  
Cathy Cuning, 1603 NE 50th St, Seattle, WA, 98105.....S  
John Daly, Rt 2, Box 136-M5, Rockwell, NC, 28138.....T  
Fred C. Davis Jr., 1427 Clairidge Rd, Baltimore, Md, 21207...T  
Don Ditter, 63 South Main Street, Fla, NY, 10921.....T  
30 Michael Ditz, 5785 Danube Way, #6, Orlando, FLA, 32807.....S  
Victor Dupont, 24 Old Mamaroneck rd, White Plains, NY, 10605.S  
Jeff & Randy Ellis, 8310 Grandview Ln, Overland Pk, KS, 66212  
Nick Felella, 17 Brokaw ave, Floral Pk, NY, 11001.....S  
John Ferguson, Old Tree ln, Great Neck, NY, 11024.....S  
35 Ed Furey, 3 Brook Ln, Gt Barrington, MA, 01230.....S  
Mark Frueh, 309 North Livingston St, Apt #1, Madison, WI,  
53763.....S  
Pete Gaughan, 2718 South Hoover St, #1, Los Angeles, CA, 90007  
Ken Halpern, 11 Bellingham Ln, Great Neck, NY, 11023.....S  
Ernest Hakey III, 111 Webster Ave, #2, Cambridge, MA, 02141..S  
40 Scott Hanson, 233 Oak Grove, Apt 306, Minneapolis, MN, 55403.S  
Willie Hightower, 2012 Ridge Rd East, Rochester, NY, 14622...T  
Chuck Kaplan, 742 Grouse Ct, Deerfield, Ill, 60015.....S  
Mark Keller, 9536 Shumway Drive, Orangevale, CA, 95662.....T  
Ed Kollmer, Mt Everett HS, Sheffield, MA, 01257.....S  
45 Jack Jung, 402 Cole Rd, Guelph, Ontario, N1G 3J8, Canada.....S  
Steve Langley, 4112 Boone Ln, Sacramento, CA, 95821.....ms  
Mark Larzelere, 7607 Fontainebleau, #2352, New Carrollton, MD,

20784.....T  
 Michel Liesnard, Avenue de Tervueren, 415, B-1150, Bruxelles,  
 Belgique.....T  
 Bruce Linsey, 24A Quarry Drive, Albany, NY, 12205.....ms  
 50 Brian Lorber, 7 Polo Rd, Great Neck, NY, 11023.....S  
 John MacFarlene, 630 Totavi, Los Alamos, NM, 87544.....S  
 Jim Makuc, Box 111, Monterey, MA, 01245.....T  
 Dick Martin, 26 Orchard Way N, Rockwell, MD, 20854.....T  
 Larry McCloud, 475 Grand Canyon Blvd, Reno, NV, 89502.....S  
 55 John Michalski, Rt 10, Box 5260, Moore, OK, 73165.....S  
 Roland Morris Jr., 2181 NE 67th St, apt 603, Ft. Lauderdale,  
 33308.....S  
 Ralph Morton, 173 Irving Ave, Ottawa, Ontario, K1Y, 1Z6, CAN.S  
 Mark Murray, 14220 Deloice Crescent, Newport News, VA, 23602.S  
 Glenn Nadaner, 76lankford Rd, Great Neck, NY, 11023.....S  
 60 Bob Olson, 6818 Winterbery Circle, Wichita, KS, 67226.....S  
 Debbie Osborne, 7804 Penrod, Detroit, MI, 48228.....S  
 Eric Ozog, 1526 N. Lawler ave, Chicago, Ill, 60651.....S  
 Dan Palter, c/o Bucci Imports, #100, 123 Grove Ave, Cedarhurst  
 NY, 11516.....S  
 Larry Peery, PO Box 8416, San Diego, CA, 92102.....T  
 65 Michael Quirk, 3830 Chester Dr, Glenview, Ill, 60025.....S  
 Paul Rauterberg, 4922 W. Wisconsin ave, Milwaukee, WI, 53208.S  
 Don Scheifler, 23 Ponca, Kirkwood, MO, 63122.....S  
 Robert Sergeant, 3242 Lupine Dr, Indianapolis, IND, 46224....T  
 Karl Shuetz, 20 Toledo Ln, Willingboro, NJ, 08046.....S  
 70 Rick Slaughter, 725 Cherry Lane, Flora, Ill, 62839.....S  
 Malcolm Smith, 22 Edwins Avenue South, Forest Hall, Mewcastle  
 Upon Tyne, NE12 9AX.....T  
 Greg Stewert, 618 Short Dickey, Greenfield, OHIO, 45123.....S  
 Kevin Stone, Box 671 Grove City College, Grove City, PA, 16127  
 Tom Swider, 1183 Robinson Hill Road, Endwell, NY, 13760.....S  
 75 Terry Tallman, 820 W. Armour St., Seattle, WA, 98119.....T  
 Pete Tamlyn, 6 Broughton Close, Bierton, Ayesbury, Bucks, HP22  
 SDJ, United Kingdom.....T  
 Rod Walker c/o Alcalá, 1273 Crest Dr, Encinitas, CA, 92024...S  
 Judy Winsome, 1993 Plymouth Drive, #11, Mountain View, CA,  
 94043.....T  
 Ed Wrobel, 3932 N Forestdale Ave, Dale City, VA, 22193.....S

+++++  
 Stand-by list for Regular Diplomacy: Stone, Ellis, Murray, Hakey,  
 Quirk, Chisholm, Scheifler, Jung, McCloud, Brachman, Felella,  
 Ansoff, Corbin and Anderson. These guys work awful hard, anyone  
 out there want to help out also? The pay is good, two free issues  
 if you complete the standby assignment!  
 Standby list for Variants: Scheifler, Anderson, Dupont, Keller  
 and Quirk. I could really use some more in this department. Any  
 takers?

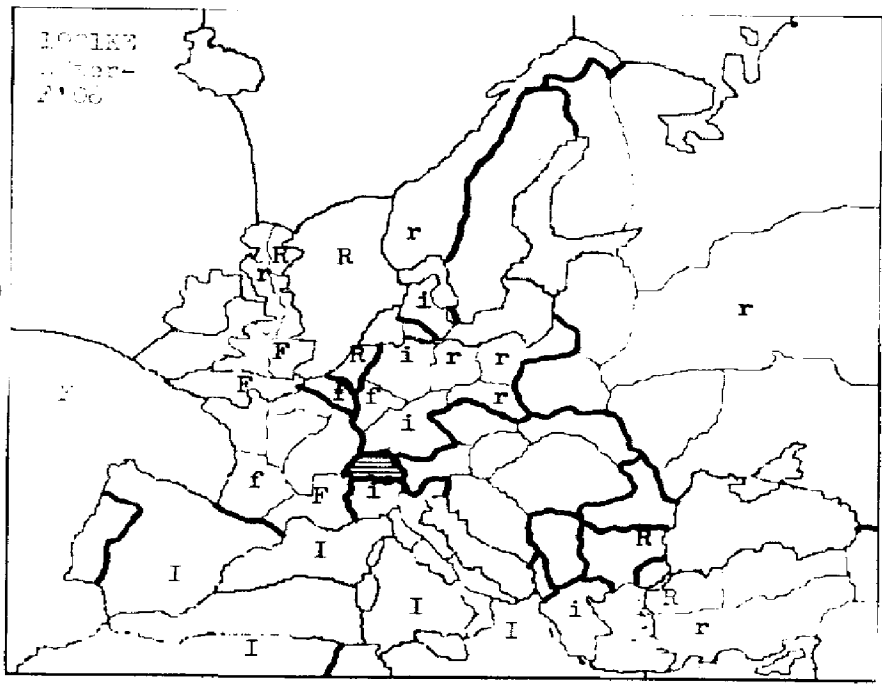


GM-Italy: Not yet sucker!  
 Paris-London: Until your letter, I was planning on ceasing my attack on you. Ever hear of destructive diplomacy?  
 Russia-England: You're cracked!  
 Russia-France: Thanks for not writing!  
 Russia-Germany: My first and only loyalty is to Turkey!  
 Russia-Turkey: Not bad, for a two bit alliance that didn't stand a chance!

GM-World: What next?! By the way, the deadline is: **August 10.**  
 ++++++  
 1981KE "Fall, 1906"

Summer, 1906: Italy retreats A Kie-Den.  
ITALIANS AND RUSSIANS BEAT UP ON LITTLE GUYS AND ON SLEEPING GIANT

France (Morris?): NMR!  
 A RUH, A BEL, A GAS,  
 F MAR, F MID, F ENG,  
 F LON, A Kie & E Spa(sc)  
 all U, H.  
 Germany (Hakey): A Ber-  
 Kie.  
 Italy (Rauterberg): F Nap-  
 ION; F TYN S F Nap-ION;  
 A GRE "waves goodbye to  
 the Austrians" H; A PIE-  
 Mar; F Wes-Spa(sc); F LYO  
 S F Wes-Spa(sc); F N.AE-  
 Mid; A Boh-MUN; A Mun-  
 KIE; A DEN S A Mun-Kie.  
 Austria (Murray): E Aeg-  
 Bul(sc).  
 Russia (Carter): A SMY H;  
 F CON S F Bul(ec);  
 F BUL(ec) H; A MOS H;  
 A St.P-NWY; F Nwy-NTH;  
 F EDI S F Nwy-Nth;  
 A LVP H; A Lvn-FRU;  
 A Pru-BER; A SIL S  
 A Pru-Ber; F HOL S  
 ITALIAN A Mun-Kie.



The German A Ber, the French A Kie and F Spa(sc) are all dislodged and annihilated. Here is the supply center chart for 1906:  
 France: Home, Lyp, Lon, Hol, Bel, Spa, Por (6). Remove 1 (1 anni)  
 Germany: Ber (0). 0-U-T.  
 Italy: Home, Tun, Tri, Ser, Vie, Mun, Gre, Kie, DEN, SPA (12).  
 Build 2.  
 Austria: Smy (0). 0-U-T.  
 Russia: Home, Ank, SMY, Con, Bul, Bud, Rum, Nwy, Swe, Den, BER, HOL, LVP, Edi (16). Build 4 (Room for 3) (was 1 short).  
 The deadline for Winter '06 and Spring '07 is **August 10, 1983.**  
 The standby for France is Kevin Stone, 2880 County Line Dr, Big Flats, NY, 14814.  
 Your press is on page 2.



1981KI

"Spring, 1907"

Autumn, 1906: France retreats F Ion-Tyn.  
Winter, 1906: England (Chisholm): Build A Lon. France (Hakey):  
Builds F Mar. Italy (Quirk): Even. Austria (Murray): Even.  
Russia (Bellieveau): Plays one short as has no room to build.

**ENGLISH AND FRENCH PUSHING FORTH WITH ALL THEIR STRENGTH!!**

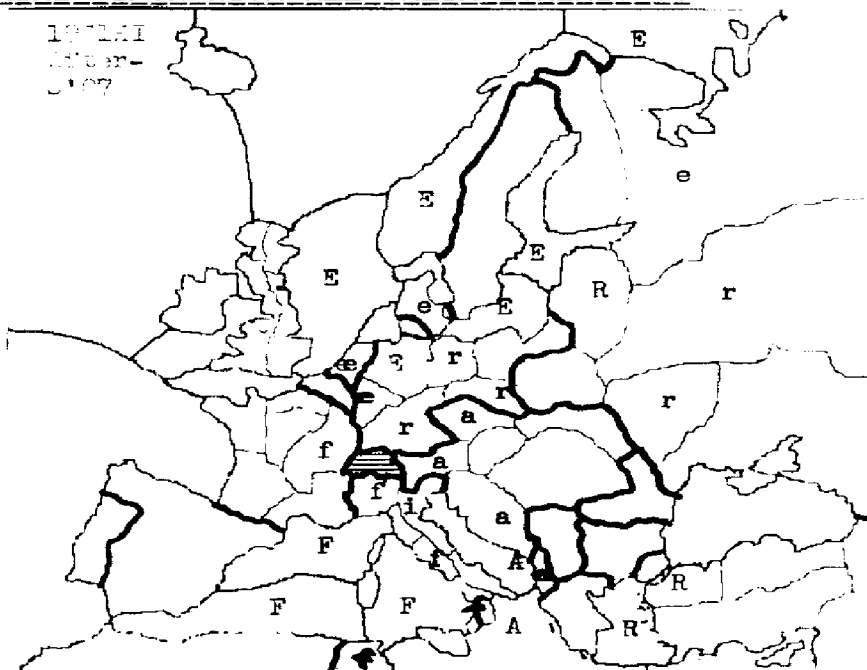
England: A Lon-DEN;  
F NTH C A Lon-Den;  
F St.P(nc)-NWY; A Fin-  
ST.P; F BAR S A Fin-  
St.P; A HDL-Kie; A RUH  
S A Hol-Kie; F BOT-  
LYN; E KIE-Ber; F BAL  
S F Kie-Ber.

France: A N.Af-TUN;  
F Mid-WES; F Mar-LYO;  
A Tus-NAP; F TYN C  
A Tus-Nap; A ROM-Apu;  
A PIE-Ven; A BUR-Mun.

Italy: A VEN H.  
Austria: F ION-Tyn;  
F ADR-Apu; A TYR &  
A TRI S ITALIAN A Ven;  
A Ser-ALB; A BOH S  
RUSSIAN A Mun.

Russia: A MUN S A Ber;  
A BER S A Mun; F LYN-  
Bal; A MOS-St.P; F AEG  
-Ion; F CON-Aeg; A Sev  
-UKR; A War-SIL.

1981KI  
1907  
1907



No dislodgements this time. The deadline for Fall, 1907 is  
**August 10, 1983.**

PRESS:

Paris-Vienna: So sorry an accord could not be reached. Stop.  
Best we resolve differences on neutral ground. Stop. See you in  
Italy. Stop. End of message...

Venice-Austria and Russia: Keep up the good work. You have  
stopped them.

Paris-London: Get into Berlin, and get me into Munich! Our  
supply of burgundy is running low, and we have promised the men  
fresh beer and ale!

Paris-Moscow: Hey! I didn't know Russian sailors could navigate  
in the vast Mediterranean! But how are they in combat? Only time  
will tell...

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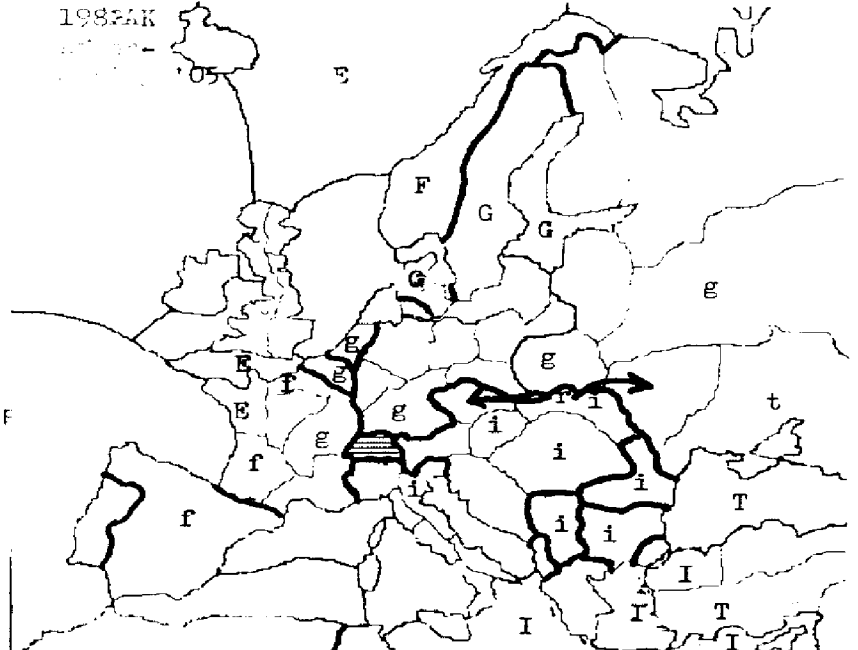
1982AK

"Spring, 1905"

Autumn, 1904: France (Tallman?): NRR!!! F Mid r OTB.  
Winter, 1904: England (Jung): Removes A Edi. France:NRR!!! Will  
play 2 short. Germany (Wrobel): Builds F Kie. Italy (J. Ellis):  
Builds A Ven. F Nap. Russia (Anderson): Removes A Mos. Turkey  
(Ozog): Even.

COSTLY FRENCH NMR MAY CHANGE THE ENTIRE GAME!!!

England: F Nao-NRG;  
F Mid-BRE; F ENG S  
F Mid-Bre.  
France: NMR!!! F NWy  
& A's GAS, SPA &  
PIC U, H.  
Germany: F Kie-DEN;  
F SWE-Nwy; A War-  
Sil; F St.P(ec)-BOT;  
A BUR-Gas; A MUN-Bur;  
A BEL-Pic; A Lvn-MOS;  
A HOL H.  
Italy: F Nap-ION;  
F Ion-EAS; A Tri-VIE;  
A Vie-GAL; A RUM S  
A Vie-Gal; A BUD & A SEF  
S A Rum; F Bul(ec)-CON;  
F AEG S F Bul(ec)-Con;  
A Gre-BUL; A VEN H.  
Russia: A Gal-Sil.  
Turkey: A Sev-ARM;  
F Con-SMY; F BLA-Con;  
A Ukr-SEV.



The Russian A Gal is dislodged and may retreat to Boh, Ukr or OTB. The standby for France is Mark Murray. His address is in the mailing list. The deadline for Fall, 1905 is **August 10, 1983.** PRESS:

Italy-Let's Be A Toady Show: Oh please Mr. Tallman, can I be your first contestant, oh please?

GM-Tallman: Boy am I hoping your at Origins this year! I'm gonna clean yer clock if you are! Especially if I found room this issue to run that cover you had of me a few months back!

+++++

*No room for the East Con review this time. I'll have it for you next issue!*

*Erillme*

1982HF

"Fall, 1903"

FRENCH GUESS RIGHT AGAIN! I GUESS TWO HEADS AREN'T BETTER THAN ONE!!

England (Hakey): F Wes-LYO;

F Nwy-SWE; E NAO-Mid;

E ENG-Bre; A BEL S

GERMAN A Bur-Pic.

France (Brachman): E POR-Mid;

A MAR-Pie; A Par-BUR;

A Pic-Bre; A Gas-Bce.

Germany (Makuc): A TYR-Pie;

A DEN S ENGLISH F Nwy-

Swe; A Bur-PIC; F Bal-

BER; A Ruh-MUN.

Italy (Palter): A Tri-BUD;

A VIE S A Tri-Bud;

E ION S AUSTRIAN A Alb-

Gre((nso)); F TUN &

F NAP S F Ion.

Austria (Stone): A Bud S

A Alb-Ser; A ALB-Ser.

Russia (Morris?): NMR!!!

A ST.P, A RUM, A SER,

A GAL, A SIL, F BLA &

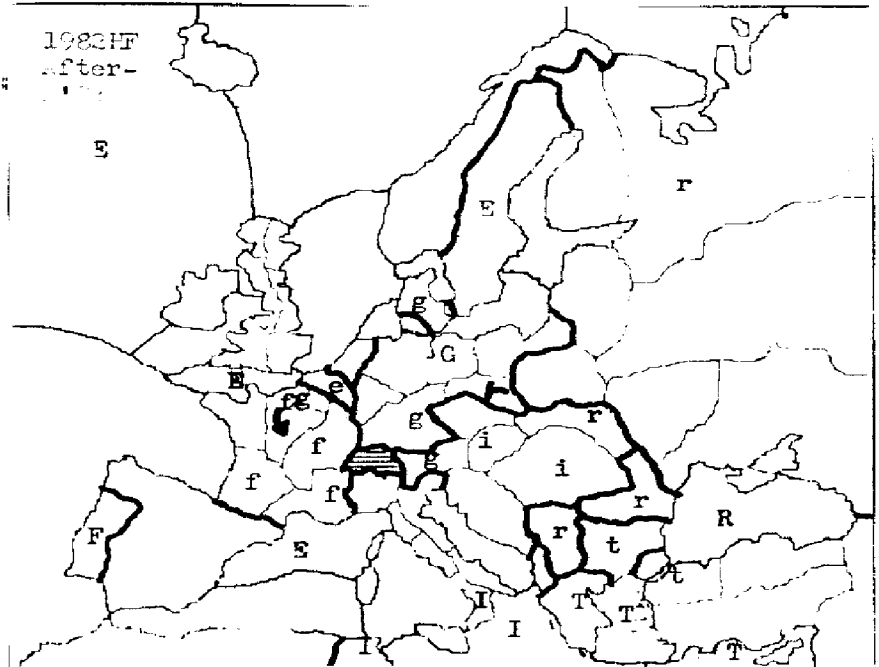
E Swe all U, H.

Turkey (Frueh): A BUL-Ser;

A CON-Bul; F EAS-Ion;

F AEG & F GRE S F Eas-

Ion.



The Russian F Swe and the Austrian A Bud are both dislodged and annihilated. The French A Pic is also dislodged and may retreat to Par or OTB. Here is the supply center chart for 1903:

- England: Home, Nwy, Bel, SWE (6). Build 1.
- France: Home, Spa, Por (5). Even.\*
- Germany: Home, Den, Hol (5). Even.
- Italy: Home, Tun, Tri, VIE, BUD (7). Build 2.
- Austria: Vie, Iri (0). O-U-T.
- Russia: Home, Rum, Swe, Ser (6). Even (1 anni).
- Turkey: Home, Bul, Gre (5). Build 1.

The deadline for these adjustments, as well as the Spring, 1904 moves is **August 10, 1983**. Will Ken Corbin (address in mailing list) please standby for Russia? ThankQ.

**PRESS:**

London-World: So who says I know what I'm doing?!

Piedmont-Venice: I told you so. We're on our way to Tipperary, so we're taking the low road, big deal!

Turkey to Mr. NMR: I'm taking a chance that you'll NMR in this game too! If not, I guess I'm in for some trouble. This game is really boring. At least the demented brain of Kevine "Stonehead" is turning out bad press.

Munich-Paris: You're a tough cookie, but even cookies crumble with time.





England-Italy: Hey, Guido! Have you no pride! Die like a man or at least support someone!

England-France: Could you send me your address. We need to talk about some things....

El Isaro-Emperor: Little did I know the power of the Red Tide of the Force...

El Isaro-World: Greetings! From the autonomous city of Moscow, unravaged by war, we sit and watch as all around us nations crumble and rumble, and say "Boy, have ve got ze right idea!"

+++++  
1885II "Spring, 1887"

SWEDES HEADING SOUTH!!!

England (Chisholm): F Mid-BIS; F Iri-MID; F NAO S F Iri-Mid;  
A Lon-PIC; F ENG C A Lon-Pic; A BRE-Par.  
France (Dupont): E MAR-Lyo; A SWA-Bur; A PAR S A Swa-Bur.  
Spain (Belliveau): A Val-CAD; F Albs-SAO; F POR S F Albs-Sao;  
A Nav-CAT; A GAS S FRENCH A Par.  
Sweden (Charneley): A Nwy-ARCH; A Fin-ST.P; A Arch-SIB; A Sib-PER;  
A Mos-SEV; E BALS-Cour.  
Germany (Wrobel): A Pru-DRE; A WAR-Gal; A SIL-Boh; A MUN S A Sil-Boh;  
A Pic-BUR; A SWA S A Pic-Bur; F Hol-KIE.  
Italy (Shuetz): A Nap boards F TYN; A/F Tyn-LYO; A Disembarks PIE;  
F WES S A/F Tyn-Lyo; A EGY-Lev; E EAS-Smy.  
Russia (Scheifler?): NMR!!! A COUR & A UKR U, H.  
Austria (Anderson): A VIE-Boh; A TYR S A Vie-Boh; A GAL S A Vie-Boh;  
A CLU S A Gal; F Ion-AEG; F Aeg-CON; A Con-SIN; A MAC S  
F Aeg-Con.  
Turkey (Quirk): F RUM S SWEDISH A Mos-Sev; F SMY H; A LEV S F Smy

My apologies to Mark Keller, somehow I got him and Quirk confused. Mark should have been the Turkish standby but I announced Quirk as the new player last season so he stays in. Thanks and I'm sorry again Mark. So, will Mark Keller please submit standby orders for Russia?! Don, where are you? Orders for Fall, 1887 are due by **August 10, 1983**. No press.

+++++  
1982Bxm02 "Fall, 1903"

FINALLY!!!

Summer, 1903: France retreats A Bur-Par, F Mid-Por. Turkey retreats F Iran-Bagh.

England (Scheifler): F SIAM GULF S FRENCH F South China Sea-Borneo  
F Omsk-SIBERIA; A Norway-St. PETERSBERG; F BARENTS S A Norway-St. Petersburg;  
F Noth Atlantic-NORTH ATLANTIC OFF BOARD BOX;  
F Norwegian Sea-NORTH ATLANTIC; F IRISH SEA S F Norwegian-North Atlantic;  
F North Sea-ENGLISH CHANNEL.  
France (Dupont): A MORROCCO Holds; E CAMBODIA-Thailand; F South China Sea-BORNEO;  
E PORTUGAL-Spain(inc); A MARSEILLES-Spain; A PARIS S A Picardy-Burgundy;  
A PICARDY-Burgundy; F English Channel-BREST.  
Germany (Hakey): A BURGUNDY-Picardy; A BELGIUM S A Burgundy-Picardy;  
A RUHR-Burgundy; A LIVONIA-Moscow; F BALTIC S F Sweden-Gulf of Bothnia;  
F Sweden-GULF OF BOTHNIA; A Prussia-WARSAW; A SILESIA S A Prussia-Warsaw.

Italy (Slaughter?): NMR!!! F's RED SEA, PERSIAN GULF, EASTERN MED IONIAN SEA & A's NAPLES, TUSCANY & Venice U, H.  
 Austria (Anderson): F Adriatic-VENICE; A TYROLIA & A TRIESTE S F Adriatic-Venice; A Galicia-ROMANIA; A CLUJ S A Galicia-Romania A VIENNA U, H.  
 Russia (Jung): A Warsaw S A Moscow; A MOSCOW S A Warsaw; E Romania H; F Gulf of Bothnia-Sweden.  
 Turkey (Furey): A ARMENIA S F Baghdad; F BLACK SEA S A Armenia; A GREECE, A ANKARA, A EGYPT, & F BAGHDAD HOLD.  
 Japan (Charneley): F Borneo-South China Sea; F South Pacific Ocean-PHILIPPINES; F East China Sea-FORMOSA; F KOREA HOLD; F North Pacific Ocean Off Board Box-MID ATLANTIC OCEAN; F Mid Atlantic Ocean-WESTERN MEDITERRANEAN; F Sea of Japan-EAST CHINA SEA; E NORTH PACIFIC OCEAN S CHINESE A Manchuria-Siberia((nso)).  
 China (Nadaner): A Tibet-NEPAL; A SHAN S A A Sikang-Burma; A MANCHURIA S JAPANESE F Korea; F CANTON S JAPANESE F East China Sea((otm)). A Sikang-BURMA; A Kansu-TIBET; A Sinkiang-TURKESTAN  
 India (Shuetz): F East Indian Ocean-MALAYAN SEA; A Burma-THAILAND; F JOHORE S A Burma-THAILAND; F Bay Of Bengal-CALCUTTA; A IRAN S ITALIAN F Persian Gulf((imp)); A AFGHANISTAN S A Iran.

The Russian F Bot has to retreat to Fin or OTB. The Russian F Rum has to retreat to Bul(ec), Sev, or OTB. The Japanese F Borneo may retreat to Brunei, Celebes Sea or OTB. The Russian A War may retreat to Ukr, Gal or OTB. Finally, the Italian A Ven is dislodged and annihilated. Here is the 1903 supply center chart: Germany: Home(4), Denmark, Holland, Belgium, Sweden, WARSAW (9).

Build 1.  
 France: Home(4), Spain, Portugal, Morocco, Cambodia, BORNEO (9).  
 Build 1.  
 England: Home(4), Ireland, Norway, St. Petersburg, Omsk, Johore, (8). Even ((I neglected to add Johore all this time but no one caught the error so it stands)).  
 Japan: Home(3), Karafuto, Phillepeanes, Formosa, Borneo, Vladivostok, KOREA (8). Even. \*  
 China: Home(3), Vietnam, Manchuria, Outer Mongolia, Sinkiang, BURMA (8). Build 1.  
 Austria: Home(4), Romania, Serbia, VENICE (7). Build 1.  
 Italy: Venice, Naples, Rome, Yemen, Pentapolis, Tunis, Ethiopia (7). Even (1 anni).  
 India: Home(3), Java, Burma, Ceylon, JOHORE, THAILAND, IRAN (8).  
 Build 2.  
 Turkey: Home(4), Egypt, Greece, Iran (6). Remove 1.  
 Russia: Moscow, Sevastopol, Warsaw, Korea, BULGARIA(?) 2(3). \*\*

\*Japan has a build if he removes F Borneo. Russia has multiple choices depending on where he retreats and how many he retreats!  
 PRESS:

London-Paris: Your communication is on a par with your predecessor's; it is non-existent. Notice how far it got him? Please write.

GM-World: The deadline for Winter '03 and Spring '04 is **August 10, 1983**. Please vote on whether you want seasons separated or not.



21 NG. N.Y.  
 Anduin #  
 c/o Eric Kane  
 109 Hicks Lane  
 Great Neck, NY, 11024  
 USA--(516) 466-2363  
 JUL 13  
 PM  
 1983

SHING, N.Y.  
 13  
 PM  
 1983

AIR MAIL CLASS MAIL

Send to:

Larry Perry (L)  
 PO Box 8416  
 San Diego, CA, 92102

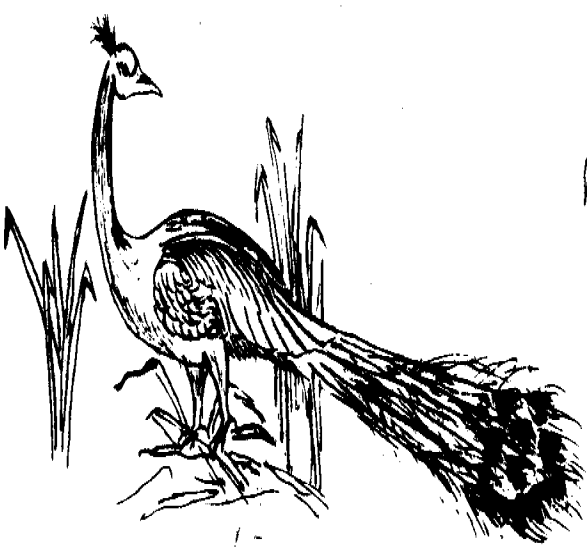
Your sub ends with the issue listed on your mailing label.  
 (T)= Trade  
 (S)= Sample  
 (C)= Complimentary  
 (ms)=mutual sub until # ?

You are needed as a standby in game

See page \_\_\_\_\_

Your code # for all Anduin game is 34

Notes:



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