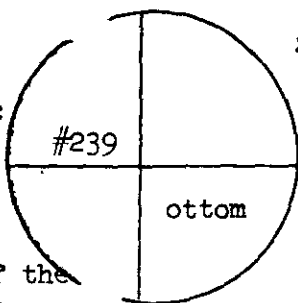
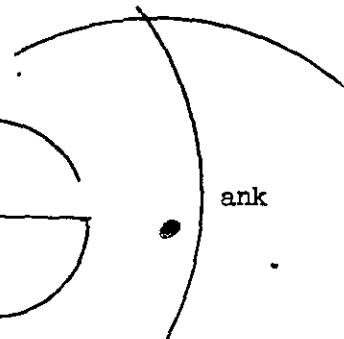
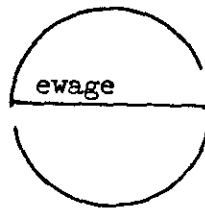
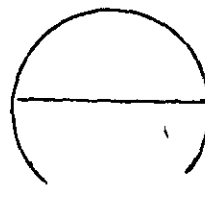
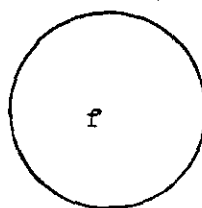


Games:
83IC
84CW
85Y
85CN
Con of the
Empire.



May 4 1986
\$ 6.50 for 17 issues
Game fee \$12.00



85Y

Germany gets the blues the wrong way.....Fall 1906

Turkey(Ditter)	Germany(Lambert)	England(Kurkowski)	France(Garnder)
A Tri R Alb	A Bud-Ser:	F Nth-Hol:	A Bur-Bel:
A Rum R Bul	A Rum S A Bud-Ser:	F Den-Kie:	F Tun S F Apu-Ion:
F Bla S F Sev:	A Gal S A Rum:	F Bal S F Den-Kie:	F Tyr S F Apu-Ion:
F Sev H:	A Vie-Bud:	F Nrg-Nth:	F Nap S F Apu-Ion:
A Bul S A Ser:	A Boh-Vie:	F Bar-Nwy	F Apu-Ion:
A Alb S A Ser:	A War-Ukr:	A Liv-Pru:	A Tyr S A Tri:
A Ser Hmmm	F Ber H:	A StP-Liv:	A Tri S German a Bud-ser:
F Adr S F Ion:	A Mun H:	A Mos-war:	A Rom-Apu:
F Gre S F Ion:			A Ven S A Tri:
F Aeg S F Ion:			

The underlined moves fail.

F Ion Hmmmh.

Supplies:

Eng:Lon,Liv, edi,den,nwy,swe,stp,mos,hol,kie,war 11+3

Fra:par,bre,mar,spa,por,tun,nap,rom,ven,bel,tri 11+2

Ger:mun,ber,vie,bud,rum 5-3

Tur:con,ank,smy,bul,gre,ser,sev 7-2 Deadline will be 25th of May at noon.

85CN Winter 1903

France B F Bre A Par

England B A Liv, F Edi

Turkey B F Con

Russia B A Mos

Italy F Ion R Nap Deadline for the spring moves will be 25th of May 86 at noon.

83IC there are 2 votes for the tie in this game please vote for the draw with your spring moves. Mistakes last issue

Austria A Ven-Tus should not have been underlined

Turkey A Rum-Gal I miss typed this one

France A Pie-Tyo should have been underlined.

I had these right on the master sheet , just typed them up wrong.

Deadline for the spring move still remains at 25th of May 1986

What's coming up in the next few days?? What cons should I go to? well here it is

In May there is Can Games up in Ottawa Ont Canada. This will be about their tenth year if I'm not mistaken at all. They always have a great time with a lot of things going on. They have about 600-900 people there, and there are events going on all the time. Movies games, and just a lot of fun. I really do enjoy going to this con and I'm planning on attending this one if I can get certain things settled up here. The dates are May 16-19. I hope to see you all there.

May 31st and June 1, Southfield Civic Center Mich Con will be held. I'll certainly be there for that one, seeing that it is merely 6 miles from my home or so. Though I still have to fine it or how to get there from my home. I'll be running 3 French and Indian Wars games. a Scotland Yard game, that is on Saturday, and Sunday there will be JEB, so I'll be doing my part for this convention. I hope that I will be able to see many of you people there.

The weekend of the 4th of July there will be by all accounts the Big Orgins out in LA and at this time I don't see that I will be out there, but I might be. More on that later. But if you are going I would suggest attending this con. It should be a good show down in LA town.

That seems to be all that I know about at this time. Chicago has a con, and I think that it will be taking place this weekend, but then I never get any info, it's like they like to keep that miniatures show to themselves.

Grif Con, Emper Birthday bash will be held July 19 and 20th and I certainly will be going to that one. It is a great convention to attend and play at. If you have nothing better to do go here, if you do there is nothing better to do so go to this convention anyway. I will, I hope to see you there.

And now a run down of what is new....

Finally, they really did do it, longly awaited, 2 months late, but it is here. The US VEHICLE GUIDE for Twilight 2000 has come out. They have done a very upstanding job with this. It rates with the ospery books, but some things here aren't right I mean after all writting a guide for the year 2000 in 1986 isn't historical. Very good color prints, a wealth of information, hints on table topping Twilight 2000. Over all a very good sup. for this fast moving game. Certainly is great, though some of the vechicles aren't finished yet. Great job, worth the \$\$ and at \$7.00 a good buy. If you are into Twilight 2000 this game is certainly for you and give it a try.

ROCO company has annouced that they are getting rid of many numbers in there line. The manufacture has discounted, #'s 097,101,106,123,127,133,143,144,147,159,160 161,164,166,169,194,209,210,213,217,224,245,273,278,279,312a,312b,313a,313b,314a 314b,361. ROCO makes the minitanks that have been used with Twilight 2000 and Behind enemy Lines, as well as many other games. I know I have been seeing a lot of this stuff, but you can never get enough, nor can you get the new things that are always coming out for this stuff. Oh well, those numbers are now gone forever or so it seems.

84CW The tide is changing but where will it flow?

Fall1911

Turkey(Ditter)	Italy(Crosby)	Russia(Kurkowski)	France(Kutta)
A Boh-Sil:	F Tun S F Adr-Ion:	A Liv-Mos:	A Spa-Mar
A Pru-War:	F Adr-Ion:	A War-Pru:	A Par S A Pic-Bre:
A Gal S A Pru-War:	A Mun S French A	A Ber S A Pru-War:	A Hol-Kie:
A Mos S A Pru-War	Ruh-Kie:	F Ska-Nwy:	F Bel-Eng:
A Rum-Ukr:	A Tyo S A Mun:	F Liv-Wal:	F Pic-Bre:
A Ser-Bud:	A Vie S A Tyo:	F Mid-Por:	F Wal-Lon:
F Ion:		A Bur-Mar:	A Ruh S F Hol-Kie:
F Aeg-H:		A Den-Kie:	
F Con-Bla :		F Bal-Den:	
		F Eng-Bel:	
		F Nth S F Eng-Bel:	
		A Bre-Par:	

The underlined moves fail. The French F Bel is in retreat, as are the Russian F Bre, and A War. Supplies:

Fra: Par,bre,hol,mar,spa,kie,lon 7 E

Ita:rom,ven,nap,tun,tri,mun,vie 7 +2

Rus: stp,bel,por,swe,nwy,den,ber,edi,liv 9-3

Tur: con,ank,smy,bul,rum,bud,ser,gre,sev,war,mos 11+1

Deadline for winter and spring will be 25th of May at noon.

85IC Press:

Fra-Aus: Always Paul you are in the middle of these messes. EnGarde!

84CW Press: Ita-GM: Interesting Turn of events.

Derot now it is a matter of who will have the right flow, I would ~~W&W~~ think that any one of the players has a chance now, though watch that Italy grow.

Ita-Russia: Sorry about this, but I did give you a chance when we got the new Turkey.

Ft.Want: Yeah, it seems like the new turkey was a rubber one.

Ita-France: Thanks for the support, and here's back at you.

85Y press: Turkey: It is my duty as a standby to play it out. Guessing is major strategy. Will England share??

85 CN Tur-Mun: You won't notice anything from now on.

Tur-Derot H is moves(or lack there of) smell fishy too.

Derot: Blame Canada in postal service, the moves all came one day or two late and that is-a-fact.

Conquest of the Empire winter 104AD

Macedonia 6 Inf give 5 Gold to Numidia	Treas 0
Galatian build 1 Cav 3 Inf	Treaus 0
Egyptus Build 2 Cav	Trea 5
Numidia 3 Inf and a galley plus gift from Mac	trea 5
Hisspania build 4 Inf	Treas 0
Italia Build 8 Inf	Treas 0

The spring moves will be due on the 25th of this month of May at Noon.

News of what is new and what is coming out...

Mini Figs have come out with 32 more packs in their WWI series of 15mm figures. they even have come out with some vechiles as well as adding to the British, French Germans, Russians, They have added Austrians, United States,. The Vechiles are Rolls Royce Armored Cars, French Renault light tanks, and the Char St.Chamond Heavy Tank. If you are into WWI these are very nice figures and they look very good, besides they are the only WWI figures that are a avaible here in the USA.

FASA has come out with The Dr Who figures. They are being run off in Canada by RAFM. You get the five doctors in one pack, and well they certainly look like the doctors. They have the companions set #1, The Daleks 3 for \$6.00, and the 3 Cyberman\$4.50.

These are quite well done, though I feel a little expensive, though the dr Who people will love these. They have also co,e out with some new items for the Battle-Tech game. City Tech, \$20.00 has come out,now you can take these games and robots into the city and destroy the cities as we would know them a few years from now. More rules and it is a stand alone game, thus if you buy either city tech or battleTech you can play the game, though in City Tech you have what you need to fight inside the city. Also they have come out with four map sections of the the game all new, really 3 new ones as two are the same. They are of cardboard and they are very good looking, good color and so forth. \$10.00 for the four sheets. They have also finally put out the RomUlan Gallent Flyer. This is one of there Star Trek Minis and well it doesn't look as good as some of their other ones I'll tell you that.

To End all Wars \$14.00 and Rommel at Bay from 3-W are also back in stock.

Greenfiled Garrisons have come out with their 15mm walled Farm house for \$10.00 This is a really great section and really looks very good. It makes for a stronghold that appeared at Waterloo, in fact there were three such buldings atnwaterloo and these dotted all over the European countryside at this time, thus it makes for a very welcome addition to the Garrison family. I have three early versions that I have modified a bit and will be using with my games.

AH has released Streets of Fire for Adv. Squadleader. This has the big boardsm that you will be able to use with the GHQ micro Armor. Also stat cards for vechiles and as well you have 10 scenarios in this game. It is in a flat box and costs a mere \$28.00. They have also come out with a game of skill and chance called OD . It is a card game \$8.00. 1830 Railroads and Robber Barons has come out. This is the 1829 game that has been very popular over here and in England, only this one covers the EASTERN USA and some of Canada as well. The cost on this game is \$23.00, it looks like \$23.00 or more for any new AH game. Digdeep into your pockets for this one. But it is a good game. I'm really looking for some other games as well, like Knights of the skies and Empire in Arms and others, they are running a little bit late, and it seems like EVERYONE out there is running late on product.

Wargamer #52 has come in. This issue has Glory Road, the firs t battle of Bull Run. It looks very good. It is a take off of the Forward to Richmond game, though this one is suppose to be much more correct and historical. The map is no where near as nice, though it looks like it will be a very good,game. I've added this one to my collection as well, seeing as I get all the WWI and Civil War games that I can.

In Conquest of the empire I messed up the moves for Egyptus, me moved the galley and inf to Cilca, where it was ~~XXXXX~~ empty and that all that happened there, please add this to your records.

Well here we are again.... I could use one player for the next dippy game. One thing you know for sure, I'll be here to finish the game, also you'll know that the deadlines will be there to keep the games rolling as well. After all when you are the second oldest continuous zine in the USA you take some pride in what you do. Though I'm not the second oldest, that goes to Costaguana, though there have been times when he did not pub, or quit. After all I have put out more issues than he has, though that is a very good zine. Got our second softball game tonight, lost last week 11-1, and I'm the pitcher, though we did have 10 errors in the field and well we just could not hit this week, so anyway this week we are hopping for a better game.

I'd like to thank my wife for helping me out today, she did most of the addressing and ran this thing for us, so that, it really helps when you get the family behind doing this zine, maybe I'll hand this down to my son some ~~XXXXX~~ day??

I'll be going to the Detroit convention with the entire family and I hope to see many of you there. This will be the first time since my family was a lot smaller, that the entire family will be going to the convention. That will mean that this convention will be the best yet. I'll be running a Scotland Yard game, and depending on how many people are there in the tournament will decide how things will go. Basically there will be 5 people per game, the Mr X will be run by the GM, each person will guess as to where he is, like on turn one if you guess correctly were Mr X is you get 24 points, and on down, and you get three times the numbers of points for the turn you capture him, thus it is likely, if you knew were Mr X was more than the other you could still win with out capturing him. It should be a lot of fun with this game, and that one will be run late on the Saturday.

, If you need a place to stay please just give a call and I'll put you up, but you will have to get your own sleeping bag as I could have about 10 people over there. It should be fun, and I'm looking forward to having people over at the house, and for the conventions, now that my family will be able to attend them as well. I'll even be selling some things as well and I hope that I'll see many people over there.

So far things have gone very well here in Deroit, we have been busy and things have been a lot of fun here. Getting the house fixed up the way that, has taken up a lot of time, but once that get done, I'll have a lot of time, if I can get away from my wife, she has ~~Y~~ all these honey do's you know what I mean, though she has backed me upto get this stuff done so that I can play games. It shouldn't be too much past Sept when I get this stuff done. I've been working on it and well I hope that very soon I will be able to take care of all the games that I want to play.

I played a few games with my sons this weekend, and the eldest did beat me in a couple of them Startrek II I really got wiped out and well then there was Boradsides and Boarding Parties and that lasted four turns before I died, what luck kid, but then when we all played Conquest of the Empire I wiped out that kid who beat me before, with a bit of luck, when I catured his Catapults. Excuse my husband's way of using periods. or lack there of. Anyway it was a fun weekend, and I got plastered as well, Plastered the ceiling all morning.

More news of things...

Victory games have just come out with some new games, just yesterday. We got in' Battle Hymn which is the Ambush game brought over to the islands in WWII. Looks very good and there is a lot of stuff in this game. ~~XXXXXXX~~ solo games seem to be doing quite well these days and well I can understand why. Ambush has stood up through out the years that it has come out, and well this one is going to be another BIG winner. Addc to this AEGEAN Strike. AS is the companion game to Gulf Strike, covering in and around Turkey and the Eastern Med. If you liked the first you'd love this one it is a mere \$20.00. Soon they will be coming out with Strike on Lybia so some such thing. Anyway another modern game with the focus on today. Lastly they have come out with the BOND ASSAULT GAME. This game is a game on the final scenes in you Only Live Twice where they go down into the crater, though it says on the box that it can be converted into other situations, and thus be used with the role playing systems at \$15.00 it look like it could be a good game as well a be of a lot of use with the roleplaying game.

FGU has come out with there new V&V module, this one is called in Search of Sensei. You guessed it a martial arts super hero, they seem to go hand in hand these days.

Ral Partha has come out with new staged people, four new ones, an Anti-Paladin, evil as evil can be, Elf fighter mage, Fighter with axe, and Illusionst. all these have three figures for \$3.50. They have one low level chacter and one middle and one high level, and they seem to be selling quite well these days. They have also come out with their silver Dragon and that one is quite good. Better than most of the. Partha dragons that have come out, and this one is very interesting to. \$8.00

A Judge Dredd Module called Judgement Day \$7.00 and a Warhammer Battle thing called Terror of the lichemaster, and mostly these are buildings etc of the various strutures etc, thus can be added to such things as blood stone pass among others. More building, but you are better off buying Greenfiled Garrisons. For \$10.00 useful only if you need it.

GHR Has come out with some more VN numbers, VN4, Armored Troop Carrier with Helo pad, VN 8 M-706, VN 9 K-63m VN 10 M56, the last three being sorts of vechiles. USN 13 CL Cleveland.

Bard Beastiary has come out for their series . The final book of the three on Atlantis role playing is finally here. \$14.00

Grenadier models have come out with their 25th dragon of the month, the last one, this one is a \$20.00 dradon and it looks very good. There is a lot of animation with this one, and it is large. Well worth \$20.00 that you would pay for it. I picked one up. They also have come out with a new set 2020, Oriental Adventurers which have women, priest magic user, samouri and all other types as well looks like a very good allpurpose set of figures for use with the books from TSR or even Bushido. Then 6 new plister card sets , they have and Orc giant, Orc Chieftians, undead scouting party, vikings, samouri command,, and unicorn and maiden, and this unicorn is an agrny unicorn and a big stud unicorn. Still all in all very nicely done figures for \$2.75 per pack.

Review Page.....1830, Railroads and robber barons..... AH \$23.00

We have yet another railraod game on the market. We had Empire Builder, Railway Riviããs and Rail Baron, all pretty good games. England had brought out 1829 a rail road game on England and did so well with it they had a northern boqrd put out as well. Now they have brought that 1829 game over here to the USA calling it 1830, and making it a part of the USA. Nice trick and a very nice game. This game is not NONE on the scale that say that it was in ENGLAND, now that was class with all the parts etc, or coruse it had that type of price tag as well, like \$45.00 or better here in the USA.

What we do have is a very nice game, that reminds one a little of ~~AQUIRE~~ Aquire. You buy stock and run railroads trying to conect to various cities and make the most money. Moving of trains is not part of the deal in this game, though making sure that you have enough engines etc is a part of this deal to make the right runs getting you to the right towns for money to expand. But not only do operations affect what you are doing but also the stock market. Carefully laid plans might force companies down the tubes, even when you are the major stock holder, of crouse you have just sold all that stock before the other stock holders and made very big bucks off it, thus putting you in a very powerful postion.

From the above we can see that you play two postions, one the money hungary investor, and that of the no one president of the corperation. Now I must state at this time that the corperate funds are now the president's personal funds at all, though he sure does want to make it that way, and that is what this game is all about, trying screw the rest of the players while getting rich at it.

This game consists of the Eastern USA from Detroit tothe east coast from Richomnd up into Canada, with rather large hexes over this. you have various tiles to play and build RR with as well as trains to buy. You have a rules book stock shares as well tokened for the rail lines, rail head markers, Corperate charters, and stock and money to play this game. All this for only \$23.00.

The rules are quite good, though this is not an easy game to learn at all, though they say it is medium complexity I would have to say that it might even be harder than that, though really it would take a couple of playings to really get this game down pat. Play it with someone that has played this game before and I'm quite sure that you will have the pants beaten right off you. This is a game of sutlies and well it will take time to learn these. If you are playing this game for the frist time, make sure that at least one other person has read the rules as well, thus you will have a better handle on this game I personally felt that a couple more examples would have helped this game out a great deal, and well the rules are badly written they just take some getting used to and make sure that you have the map etc out in front of you. It is easier to play this game than it is to read the rules or to tell someone about it. Once you get into this game well you have it made you can be the no good rail baron and make all the money in the world but don't go broke or the game will end. This game will take you 4-6 hours to play even after you know the game very good, as there can be just that much going on. If you like railroads or just like games, this one will be a good one for you.

Well folks , I need but one person to sign up for the next game. The cost is \$12.00 this covers a sub to the zine for the entire game, and if you join another game that is a mere \$7.00 for \$19.00 you are getting two games, as well as BOAST for the length of two games. Come on now ~~XXXX~~ there has to be but one player out there that would like to play in BOAST...

Please sign up as soon as you can I could use the money to say the least, besides I have players all ready to go.

Diplomacy World has come out and it was far and wide one of the best issues that I have ever seen. It was a great issue and I guess Kathy Bryne has done a great job, as Larry Perry has said that she did most of the work on it. If you don't get this zine write to: POBX 8416, San Diego, CA 92102-0416. The cost is \$12.00 a year for people in the USA and \$16.00 for you in Canada. I know that they could use your support, and if you have any articles that you'd like to write, then I would send them in too, as they do need material. The zine is also going quaterly and will then have more per issue. Give DW a try it is looking very good.

It seems like DipCon is going its own way again, and I feel that this will hurt attendance at the shows, though maybe not. I thought having it with a major wargaming con would be a good idea, as it would then draw more people to see it. What we are now seeing, as Diplomacy goes its own way, is less Diplomact Tournments at War game cons, becuae there is little help from the Dippy people. Thus this could lead to fewer people entering into Diplomacy, as there is less ~~XXXXXX~~ exposure out there. Diplomacy is one of the better, and steadyer selling games from AH and well many of these people attend wargaming cons, but as less and less dippy ~~XXXXXX~~ events are being put on less people are likely to find out about DipCon and PEM. I do feel that this is an important matter, but I would like to hear what the rest of you might think.

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