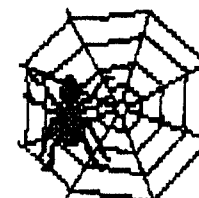


BORIS THE SPIDER

A Journal of Duplicitous Deinos,
Raw Power, and Naked Greed
"Oh, what a tangled web we weave
When first we practice to deceive"
-- Sir Walter Scott



VOLUME IX, #4

(#260)

12 Apr 07

Hanna Wins 1856 and JUNTA!

Congratulations to Chuck on another impressive 18xx win, this time breaking Mark Frueh's string of three consecutive 1856 victories. In *JUNTA* he squeaked by Dave Anderson, who probably didn't realize Turn 10 was his last banking opportunity and thus had 4 MP in hand when the game ended. Rerolling the rules is always beneficial.

Paul Barrett filled in the final KREMLIN position and tipped the scales to replace the 1856 game with SILVERTON or MERCHANT OF VENUS. Paul Zieske also voted for SILVERTON, so 5 players beats 4 players, so SILVERTON it is unless we have major edition issues. Need player's color druthers, preferred rules edition (Two Wolf or Mayfair) and game length (50 KS or 24 turns). See Reference 1 for House Rules.

"Ra" and "Frisian" should finish next time and SETTLERS could, so keep those sign-ups coming in.

IMMEDIATE GAME OPENINGS:

MERCHANT OF VENUS: Need 1 to 3 more.

SILVERTON: Room for 1 more.

WIZARD'S QUEST: Need 1 to 3 more.

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: "Like an oxcart driver in monsoon season or the skipper of a grounded ship, one must sometimes go forward by going back." -- John Barth

NEW ON THE WEBSITE: PUERTO RICO II (aka Bacardi) has been transferred to the Finished folder. The Hall of Fame file has been updated. Several more games from Vols VI & VII have been added to the finished section of the game transcripts. The transcript for "Boris II" is now in html

PICTURE OF THE MONTH: Three of four reasons I'm glad I didn't cast for one of the six male roles in "Sordid Lives".

Paul Barrett is interested in running a pbem game of CAYLUS in these pages. Contact him if interested. He'd also like to play a game of EVO or ATTICA here. Any others interested?

Chris Hassler has a new e-mail address. So does Bill Salvatore. See p 18.

BOOS & KUDOS

The Madame Bolduc Press Excellence Award and free issue go this month to Rick Copeland for his second set of Roman press in "Gawain".

This month's Ms Nar Super-Sudsy Bomb is lobbed at Tim Haffey for bad orders..

REFERENCE:

1. <http://hometown.aol.com/prbolduc/boris/hrules/Rgton.html>

PERSONAL COMMUNICATION HERE (maybe):

BORIS THE SPIDER

C/O 203 Devon Ct

FWB, FL 32547-3110

<http://hometown.aol.com/prbolduc/boris/borishome.htm>

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Deadline for most games is 1800 CDT 4 MAY 07



Turks Draw Near!! Kaiser Konfused Fall 1989

XVIII
2005F

NOTE: Germany again submitted conditional orders that didn't cover the actual situation.

CLIFFHOME: Sultan Ali Jack is within striking distance of victory. While Tsar Ron has established the northern stalemate line, all the Turk needs are four of following seven: DEN, HOL, MUN, NAP, TRI, TUN, VEN. The Italian build will be critical here.

TROOP MOVEMENT

Italy retreats A BUR to PIC. Russian A STP retreats to NWY.

ENGLAND (Anderson): F Nth-Edi, F Lon-Yor, F Cly S F Nth-Edi.

GERMANY (Haffey): A Hol H(u), A Bur H(u), A Par H(u), A Gas H(u), F Ska H(u), F Den H(u);

ITALY (Copeland): F Eng S A Pic-Bre, F Spa(s) S F Lyo-Mar, F Mid S A Pic-Bre, A Tri H, A Pic-Bre, F Lon H, F Lyo-Mar, [A Mun S GERA Ber-Kie]nso, A Tri S A Mun;

RUSSIA (K. Fisher): A Nwy S A Mos-StP, F Fin S A Mos-StP, F Edi-Nwg, A Mos-StP;

TURKEY (Shacklett): [A Ber-Kie], [A Kie-Den], F Gre S F Aeg, A Sil S A Lvn-War, F Aeg S F Gre, A Lvn-War, A Vie S A Bud, [A StP-Mos]r-???), F Bla-Sev, A Bud S A Vie, A Ser S A Bud, A Bul-Rum.

Turkish A StP must retreat otb or to LVN.

Orders in brackets fail; amb = ambiguous, NBR = no build received, NMR = no move received, NRR = no retreat received, nso = not so ordered, nsu = no such unit, otb = off the board, otm = on the move, r-??? = retreats somewhere.

SUPPLY CENTERS:

ENG: Edi Lon Lpl

GER: -Kie Den Hol Bel -Bre Par

ITA: Nap Rom Ven Tun Por Spa Tri Mar Mun +Bre

RUS: StP -War Nwy Swe

TUR: Ank Con Smy Bul Sev Rum Gre Bud Ser Vie Mos Ber +Kie +War

(3) Even

(4) Tear 2

(10) Build 1

(3) Tear 1

(14) Build 2*

* Build 3 if A STP r-otb.

Due next are orders for the retreat, builds/tears, and Spring 1910 and Press. Ms Nar loves Press. See website for transcript and current map.

EMBASSY BEAT

From his Excellency the Tsar of Russia

To the Blessed Sultan and Caliph Hydraulic Jack

Oh! YOU lied to me. You said you would not go to St. Petersburg and you just did. Well, I just cannot trust anything you say anymore. I can't believe you just out-and-out lied...you...you...

UNTRUTH TELLER.

Sincerely,

Your Friend,

Tsar Konnal

From his Excellency the Tsar of Russia

To his Majesty of the British Isles

Thanks ever so much for the Scotch and Scones, weather could have been better but the people were very friendly (well, for Scotsd anyway). Sorry we kept missing a chance for our boats to play together but I must return home; bit of a vermin problem, swept up from the south.

Ta Ta,

The Tsar



DUNE Turn 2c Fight at Great Flat!



The Board:

ATREIDES (Anderson): 7T @ Arrakeen 3T @ Sihaya Ridge; 10R, 16S, KH(0/7), 5L, 1C

BENE GESSERIT (Martin): 1T @ Habbanya Ridge Sitch, Carthag, Tuek's Sitch; 3S, 16R, 5L, 2C

EMPEROR (Fisher): 8R, 2*R, 4S, 4L, 1C

FREMEN (Barrett): 3T @ Sitch Tabr, 7T @ Habbanya Ridge Sitch; 0S, 7R, 3*R, 5L, 2C

GUILD (K Wilson): 5T @ Tuek's Sitch, 5T @ Pasty Mesa(s8); 10R, 21S, 5L, 2C

HARKONNEN (Nichols): 9T Carthag, 8R, 2S, 5L, 6C

Storm: @ Sector 3

Spice Blows: The Great Flat (10), South Mesa (10)

Tanks: A: 3T. B: 1T. E: Cald, 3*, 7T. H: 3T.

TURN 2 (cont)

2.3 Bidding: B & F receive 2S in CHOAM charity. There are six cards available. A forsee they are by type

Card 1: A & H bid 1S, B & F bid 2S. B gets _____; 2S to E.

Card 2: A & H bid 1S, B & F bids 2S. B gets _____; 2S to E.

Card 3: H bids 1S, B & F bid 2S. E bids 4S. E gets _____

Card 4: H bids 1S, B & F bid 2S. A bids 3S. A gets _____; 3S to E.

Card 5: H bids 1S, A & F bid 2S. A gets _____; 2S to E.

Card 6: H bids 1S, B & F bid 2S. A bids 3S. G bids 5S. G gets _____; 5S to E.

2.4 Revival & Movement: G will go last.

Revival: B & H revive 1T free. E revives 1* free. A revives 2T for free.

Shipping: F brings 7T,3* on at The Great Flat. H ships 2T to Carthag (2S to G, 1B hitchhikes in). A ships 5T to S Mesa (5S to G; 1B hitchhikes in). G ships 5T to Tuek's Sitch (-3S, 1B hitchhikes in).

Movement: H moves 1T Carthag-Great Flat. G can't move 5T Pasty Mesa-S Mesa(s5) since ally is there.

2.5 Combat: The Great Flat: F (7T,3*)@ vs H (1T).

Message to Harkonnen and Emperor: "The indigynous populace sense great danger in the union of The Guild and House Atreides. There will be many visitors arriving from Caladan aboard Highliners to mine the precious melange. The feeble Guild warriors will be strengthened by Atreides steel. Beware the Storm ahead."

The Board:

ATREIDES (Anderson): 7T @ Arrakeen 5T @ South Mesa; 7R, 6S, KH(0/7), 5L, 3C

BENE GESSERIT (Martin): 2T @ Carthag, Tuek's Sitch; 1T @ Habbanya Ridge Sitch, S Mesa; 1S, 15R, 5L, 4C

EMPEROR (Fisher): 8R, 3*R, 14S, 4L, 2C

FREMEN (Barrett): 3T @ Sitch Tabr, 7T @ Habbanya Ridge Sitch, 7T,3* @ Great Flat; 5L, 2S, 2C

GUILD (K Wilson): 10T @ Tuek's Sitch, 5T @ Pasty Mesa(s8); 5R, 20S, 5L, 3C

HARKONNEN (Nichols): 10T Carthag, 1T Great Flat; 7R, 0S, 5L, 6C

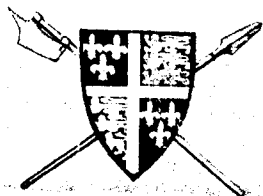
Storm: @ Sector 3

Spice Blows: The Great Flat (10), South Mesa (10)

Tanks: A: 1T. E: Cald, 2*, 7T. H: 2T.

Due next time are orders for the Combat (H should include whether he will hold or kill any captured leader), Spice Collection, Storm and Spice Blow phases.

LEGEND: * = starred token, (@) = aggressor, A = Atreides, B = Bene Gesserit, C = card, E = Emperor, F = Fremmen, G = Guild, H = Harkonnen, KH = Kwitzach Haderach, L = leaders, S = spice, s# = sector #, T = token.



KINGMAKER

"King of Pain"
TURNS 25-26

KOP

The Cast:

THE MAD HUNGARIANS (Dowry): Fitzalan [30], Warden of the Northern Marches [(1)50], Flemish Crossbowmen(20), Scottish Mercs(50), Stanley (50), Earl of Richmond(40), Marshal of England(100), Le Lucas. Bouchier (10). Event cards (1), Crown Cards (5).

THE CALIFORNIA CONNECTION (Scott): Pole [30], Chancellor of England [50]; Scrope [10], Earl of Wiltshire [30], Chancellor of Cornwall [(1)50], Swansea [(20)], Leicester [(20)], Holland [20], Duke of York [30], Courtenay[30], Admiral of England [50], *Le Rose*. Lancaster [(20)]. Event cards (6), Crown: Cards (5).

KNIGHTS OF THE PRIVY POT (Deb Anderson): Mowbray [50], Treasurer of England [50]; Hastings [10], Bishop of Carlisle [(30)], Cromwell [10], Earl of Kent [30], Constable of London [(2)50], Percy [100], Lieutenant of Ireland [(2)50], Archbishop of York [(30)], Bishop of Durham [(30)], Northampton [(20)], *Le Nicholas*. Carlsbrooke, Calais, Newcastle. Event cards (4), Crown Cards (7).

THE STAFFORDSHIRE QUARTERSTAFFS (Shacklett): Stafford [30], Chamberlain of Chester [(2)50], Nottingham [(20)], Neville [50], Audley [10], Saxons [10], Roos [20], Herbert [10], Talbot [30]. Event cards (5), Crown Cards (3).

WESTERN FRONT (Martin): Howard [10], Duke of Exeter [20], Warden of the Cinque Ports (50), Archbishop of Canterbury, Bristol [(30)], Coventry [(20)], *Le Swan*; Clifford [10], Earl of Worcester [30], Captain of Calais [(3)50], Bishop of Lincoln, *Le Michael*, Flemish Crossbowmen (20). Event cards (5), Crown Cards (0).

TURN 25 (cont):

Le Swan & *Le Trinity* shelter in Plymouth. Note that *Le Lucas* is interned at Beaumaris.

MOVEMENT:

MH: Bouchier holds. Fitzalan, Stanley et.al. at Qc-Pc-Pd-Od-Oe-Preston.

TCC: All hold.

KPP: Percy and Hastings-Rye-Dni-EI. Cromwell holds in EI. Mowbray Gs-London-Blackheath-Eh-EI.

SQ: Everyone Cg-Cp-Di-ED-Ec-Fg.

WF: Burgundian Crossbowmen (30) hired by Clifford. Clifford & Howard hold in St. Davids. *Le Swan* & *Le Trinity* Plymouth-S8-S3-S2-S1-S13.

COMBAT: Cromwell lifts the siege of Leeds.

CROWN CARDS: MH will get the next card.

TURN 26

EVENT CARDS: (Reshuffled due to Embassy last turn)

MH: #122, Royal Hunt. King to Mj. Any noble may accompany.

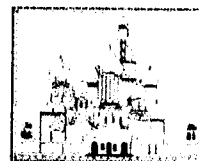
TCC: #44, Peasant Revolt. Mowbray to Framlington, Bishop of Norwich (n/a) to Norwich, Admiral (Courteney) to Lynn, Marshal (Stanley) to Thetford.

KPP: #119, Royal Birth (dr=2). Yorkist Edmund II of March @ (dr=2) Cardigan.

SQ: #37, Embassy from the Emperor. King to Ravenser. Reshuffle Deck at end of turn.

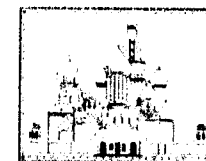
WF: #85, Plague @ Plymouth & Exeter = n/e.

NOBLES: Audley, Herbert, Neville, Roos, Stafford, Talbot @ Fg; Bouchier @ Beaumaris. Clifford & Howard in St David's. Cromwell & Hastings @ EI. Courteney @ Lynn. Duke of York, Fitzalan, Pole, Scrope, Holland in Preston; Mowbray @ Framlington; Percy in Ravenser; Stanley @ Thetford.
SHIPS: *Le Christopher*, *Le Margarete* @ Preston, *Le Lucas* interned @ Beaumaris, *Le Michael* interned @ Carlsbrooke, *Le Nicholas* @ Chichester, *Le George* @ Rye, *Le Swan* & *Le Trinity* @ S13.
HEIRS: Reds: King Henry at Ravenser w/ Percy, Margaret & Edward of Wales in Beaumaris; Artie & Pretender (20) w/ Fitzalan @ Preston. Whites: Richard of York in Preston w/ Holland, George @ Fg w/ Stafford; Edmund II of March @ Cardigan, Richard of Gloucester, Edmund of Rutland (RTP).



KREMLIN

We Begin



The Cast: (not in Table order)

Dave Anderson, Decaying, Licentious Antiquarians (DLA): 3 cards

Doug Kent, Whining Kremlin Pigs (WKP): 3 cards

Brad Martin, Western Front (WF): 3 cards

Cary Nichols, Re-Education Deployment Society (REDS): 3 cards

Mike Scott, The California Connection (TCC): 3 cards

Paul Barrett, Politburo Bureaucrats (PB): 3 cards

Politburo

Party Chief:	Aparatschik (A)	80+	
KGB Head:	Palavrian (G)	70	
Foreign Minister:	Nogoodnik (V)	55	
Defense Minister:	Schruckutov (B)	75w	
Ideology Chief:	Bungaloff (W)	54	
Industry Minister:	Boremtudev (K)	66	
Economy Minister:	Nikotin (R)	59	
Sport Minister:	Putschnik (Y)	52	
Candidates:	NOTUZ		People: CDEFHIJMPQ SX

1.0 Initial Machinations: WKP reveals 3 IP on A. REDS reveals 1 IP on W. DLA reveals 7 IP on A.

1.1 CURE PHASE: Aparatschik ages 2 SP for being PC and sick. Schruckutov ages 1 SP for being in his weak job.

1.2 PURGE PHASE: No one controls, so no action.

1.3 SPY INVESTIGATION PHASE: No one controls, so no action.

1.4 HEALTH PHASE:

Party Chief Aparatschik (82+) eats "11" kilos of caviar, grows ill, ++.

KGB Head Palavrian (70) eats a "7"-course meal, grows sick, +.

Foreign Minister Nogoodnik (55) spends "5" days hunting moose, grows sick, +.

Defense Minister Schruckutov (76) smokes "10" black cigarettes daily, grows sick, +.

Ideology Chief Bungaloff (54) swims "19" laps daily, remains healthy.

Industry Minister Boremtudev (66) opens "12" new factories, remains healthy.

Economy Minister Nikotin (59) sleeps through "9" lectures on economic theory, remains healthy.

Sport Minister Putschnik (52) attends "11" hockey games, remains healthy.

1.5 FUNERAL COMMISSION PHASE: n/a

Politburo

Party Chief:	Aparatschik (A)	82++	DLA (7), WKP(3)
KGB Head:	Palavrian (G)	70+	
Foreign Minister:	Nogoodnik (V)	55+	
Defense Minister:	Schruckutov (B)	76w+	
Ideology Chief:	Bungaloff (W)	54	REDS(1)
Industry Minister:	Boremtudev (K)	66	
Economy Minister:	Nikotin (R)	59	
Sport Minister:	Putschnik (Y)	52	
Candidates:	NOTUZ		People: CDEFHIJMPQ SX

Due next time are your orders for Replacement through Parade phases.

For a translation of the original Swiss rules see: www.fatamorgana.ch/fatamorgana/kremlin.html



BRITANNIA "Frisian" Turn XV-XVI



The Cast: Nations in Italics are extinct. In parentheses are not yet in play.

A (Hanna): *Romans, R-Bs, Norsemen, (Norwegians)*

B (Anderson): *Welsh, Jutes, (Normans)*

C (Butitta): *Brigantes, Caledonians, Danes*

D (Boyum/Wilson): *Picts, Irish, Angles*

E (Frueh): *Belgae, Scots, Saxons, Dubliners*

Board:

Welsh (B, 2.5): 1A @ Clwyd, Cornwall, Devon, Dyfed, Gwent, Gwynedd, Powys.

Brigantes (C, 0): 2A @ Galloway, Strathclyde.

Picts (D, 2.5): 2A @ Alban, Dunedin, Moray; 1A @ Mar.

Norsemen (A, 1): 2A @ Calthness; 1A @ Dalriada, Skye.

Dubliners (E, 1): 2A @ Bernicia, Cheshire, Cumbria, Downlands.

Norwegians: Harald, 10A @ North.

Saxons (E, 0): 2A @ S Mercia, Wessex; 1A @ Essex, Kent, Lindsey, March, N Mercia, Norfolk, Suffolk, Sussex, York; Harold @ ???.

Angles (D, 1): 2A @ Lothian, Pennines.

Normans: William, 6A, 4C @ Channel.

SCORE: C(90.5), C(69.5), A(58), B(55), E(42)

Norwegians: 1st Wave: 3A North-Bernicia (5,3,2,2,1; 6,4,3,5 -2 Dubliners, -1 Norwegian) 2A North-York (5,5,1 -Saxon), 2A North-York-N Mercia (3,1,6; 5,3 -1 Norwegian, -1 Saxon*), 3A, Harald: North-York-Cheshire (6+1,4+1,2,3,3 -2 Dubliners). 2nd Wave: 2A, Harald Cheshire-Cumbria (6+1,4+1,6,2 -1 Norwegian, -2 Dubliners), 2A Bernicia-York-March (6,3,3 -1 Saxon), 2A York-Lothian, 1A N Mercia-York-Lothian (5,4,2,2,2 -1 Angle, 1 Angle r-Pennines). Score 14 A VP.

*Saxon Army in N Mercia held against the horde of Norwegian Newts. "Fruehdom!" (or is it - Frueh-dumb?) was their battle cry. Probably the latter.

Saxons (0): Grow 7.5 pp. Add 1A @ Kent & Essex; place King "Harold" in Essex. 1A Wessex-Sussex-Kent. 1A Wessex-Sussex, 1A S Mercia-Essex-Sussex, 1A Norfolk-Suffolk-Essex.

PRESS: Now is the time for all good Englishment to come to the aid of their King! Time for Billy-Boy to get his ass kicked properly.

Angles (1): Grow 0.5 pp. 2A Peninnes-Bernicia.

Normans: *1st wave: 1A Channel-Wessex, 1A Channel-Wessex-Avalon, 4A Channel-Wessex-Downlands (5,3,2,1,6,5 -2 Normans, 2 Normans r-Wessex, 1C Channel-Wessex-Avalon-Hwicce, Willie, 3C Channel-Wessex-Downlands-S Mercia (6+1,6+1,4+1,1 -1 Saxon). ** 2nd wave: 1C Hwicce-S Mercia-Essex, 3C, L S Mercia-Essex (6+1,6+1,4+1,1,6+1,5+1,1+1 -3 Saxons, Harold, -2C), 1A Avalon-Hwicce-S Mercia, 1A Wessex-Avalon-Hwicce, 1A Wessex-Avalon. Score 16 BVP.

*William To Harold: Your lackey Dubliners will be the first to pay for your indiscretions and malfeasance.

**William to Harold: or then again, maybe not.... For my qualms is with you. Cavalry CHARGE!!!!

While in the very back of the Cavalry a lone voice says; "Hey, Mr Willie, I don't wanna go...."

SCORE: C(90.5), A(72), C(69.5), B(58), E(55)

Willie to the now deceased Harold. Sirprize! Sirprize! Sirprize!! In his best Gomer Pyle Impression, then dances on his grave.

TURN XVI

Board:

Welsh (B, 2.5): 1A @ Clwyd, Cornwall, Devon, Dyfed, Gwent, Gwynedd, Powys.

Brigantes (C, 0): 2A @ Galloway, Strathclyde.

Picts (D, 2.5): 2A @ Alban, Dunedin, Moray; 1A @ Mar.

--"Frisian" (continued from p 8)

Norsemen (A, 1): 2A @ Calthness; 1A @ Dalriada, Orkneys, Skye.

--continued on p 17



BRITANNIA "Gaiain" Turns I-II



The Cast

Copeland: Purple

Zieske: Green

Anderson: Red

Martin: Blue

ROMANS: 1st Wave: 2L Channel-Sussex (4,2,3 -1 Belgae +F), 2L Channel-Sussex-Essex (6,2,3 -1 Belgae +F), 1L Channel-Sussex-Kent (6,5 -1 Belgae +F), 2L Channel-Sussex-Essex-Downlands (6,2,1 -1 Belgae +F), 1L Channel-Sussex-Essex-S Mercia, (4,5 -1 Belgae +F), 1L Channel-Sussex-Essex-Suffolk (4,3 -1 Belgae +F), 2L Channel-Wessex (6,3,4 -1 Belgae +F), 2L Channel-Wessex-Avalon (3,2,5 Welsh r-Devon +F), 2L Channel-Wessex-Avalon-Hwicce (2,1,2 Welsh r-Powys +F). 2nd Wave: 1L Kent-Essex-Suffolk-Norfolk (4,4 -1 Belgae +F), 2L Sussex-Essex-Suffolk-Lindsey (6,2,3 -1 Belgae +F), 2L Wessex-Avalon-Hwicce-March (6,2,6 -1 Brigante, -1 Roman +3 RVP +F), 2L Avalon-Hwicce-March-Cheshire (5,2,4 -1 Brigante +F), 2L Downlands-S Mercia-N Mercia (5,2,3 -1 Belgae +F), 2L Essex-S Mercia-N Mercia-York (6,4,1 -1 Brigante), 1L S Mercia-N Mercia-York-Pennines, 1L Suffolk-N Mercia-York-Bernicia, (5,1 -1 Brigante +F), 1L Hwicce-March-Cheshire-Pennines (4,2,2 Brig r-Lothian), 1L Hwicce-March-Cheshire-Cumbria (4,4 -1 Brigante +F). Belgae are extinct. Score 19 VP.

WELSH: Grow 4.5 pp. Add 1A @ Powys. Hold.

BRIGANTES: Grow 2.5 pp. 1A Galloway-Lothian.

Brigantes to Picts: This will slow him down. Hopefully, you and the Welsh can break the Imperial Legions in the rocks.

Brigantes to Picts: Place 3 armies in Dunedin and we can stop him from reaching the rocks.

PICTS: Grow 3.5. Add 1A @ Dunedin. 1A Mar-Dunedin.

CALEDONIANS: Grow 1 pp. Hold.

Score: Purple 19, Red 3, Blue 0, Green 0.

TURN II

The Board:

Romans: 2L,F @ Cheshire, Lindsey, N Mercia, Norfolk, Peninnes, York; 1L,F @ Bernicia, Cumbria, March; F @ Avalon, Downlands, Essex, Hwicce, Kent, S Mercia, Suffolk, Sussex, Wessex.

Welsh (1.5): 3A @ Powys; 2A @ Devon; 1A @ Clwyd, Cornwall, Dyfed, Gwent, Gwynedd.

Brigantes (2.5): 3A @ Lothian; 1A @ Strathclyde.

Picts (1.5): 3A @ Dunedin; 1A @ Alban, Dalriada, Moray, Skye.

Caledonians (1.5): 1A @ Calthness, Hebrides, Orkneys.

ROMANS: 1L Bernicia-Lothian, 2L York-Bernicia-Lothian, 2L Lindsey-York-Bernicia-Lothian, 1L Cheshire-York-Bernicia-Lothian (Brigantes subunit, 4L w-Peninnes, 2L w-Bernicia), 1L Pennines-Lothian-Strathclyde (w-Galloway), 1L Pennines-Lothian-Dunedin (3,6,5,5 -L, +1 BVP), 1L Cumbria-Galloway (+F), 1L Cheshire-March, 1L @ March-hold, 1L N Mercia-Hwicce-Avalon-Wessex, 1L N Mercia-Hwicce-Avalon, 1L Norfolk-Suffolk-S Mercia-Hwicce. Score 3 VP.

The Romans love the lowlands on this island. We will leave you peoples in the mountains at peace. Come into the lowlands and we shall smite you. PAX ROMANUM.

WELSH (1.5): Grow 4.5 pts. Add 1 @ Clydd and Gwent. Hold.

Politicians in Rome have decreed that the Brigantes not be issued birth control. Our friends must prosper!

The Governor is not pleased, but instructs the Centurions to no longer slay Brigantes.

BRIGANTES (2.5): Grow 2 pp. Add 1A @ ...

Score: Purple 22, Red 3, Blue 1, Green 0.



BLACKBEARD

Turns 134-142



THE CAST:

1. (Barrett) Tew, Sloop
2. (Zodda) Davis, Sloop
3. (Bargender) Vane, Sloop
4. (Martin) Rackham, Schooner.

STATUS:

#	Captain	Ship	Hex	Spd	Cbt	Not	Cun	Unr	NW	H1	H2	Hostage	Attk
2	Davis	Sloop	S21	+3	6	14	5	2	674	--	--	--	NP
4	Rackham	Senr	D191	+3	5	0	2	7	0	--	--	--	--
4	Rhett	KC	O16	5	13								
2	Maynard	KC	Box1	4	14								
3	Herdman	KC	DD18	3	15								
2	Matthews	KC	Box1	2	16								
2	Rogers	KC	Box1	2	16								
1	Tew	Sloop	S21	+3	4	2	2	7	0	10	--	--	S
3	Vane	Sloop	M22	+3	6	0	3	6	0	45	300	2(14,15)	

The Board:

Guvs: Pro: 35, 46, 53, 31, 41
 Merchants: (33), 53, 32, 32
 Warships: B9-4 @ J24
 Out-of-Play Pirates: Teach (#3), Portugese (#1), Taylor (#3)
 Letters of Marque: PFB

Anti: 23, 24, 54, 64

Destroyed Port: 14, 32

Turn	Player	Action	Draw
134	2	HD attacks -(S)8: 3+3+6-8 = 4 < 8, merchant escapes.	26
135	2	HD moves 3+3 S21-P24 (#32)	56
136	4	JR moves 1+3 D191-C231 (#53)	*C, 46
		Draw 2 merchants @ 46	51
137	4	JR attacks B3: 3+3+5-3 = 8 > dr ¹² = 7 = captured!	62, *D
		200d, N +4, hostage = 3+3-1 < 10 = no. Declare D&R, +1 Unr	15
138	1	TT moves 1+3 S21-P23.	64, 13
		New merchant @ 13	24
139	1	TT moves 5+3 P23-P24	52
140	4	Rhett moves O16-M20. D&R removed from JR.	55
141	4	Rhett moves M20-M22	12
		Random Event (reshuffle); Place a Gov = Anti @ 13	46, 55
142	4	Rhett (6) intercepts Vane (2+3)	
		Combat: Rhett (13+2) vs Vane (9+6+4) = Rhett 4 dam, Vane 1 31, 64	
		Rhett (1,6,2,6 = Healable wound), Vane (1 = loses an arm)	
		Vane may continue combat or withdraw (+5N)	

STATUS:

#	Captain	Ship	Hex	Spd	Cbt	Not	Cun	Unr	NW	H1	H2	Hostage	Attk
2	Davis	Sloop	P24	+3	6	14	5	2	674	--	--	--	NP
4	Rackham	Senr	C231	+3	5	4	2	7	0	200	--	--	B
4	Rhett*	KC	M22	5	8								
2	Maynard	KC	Box1	4	14								
3	Herdman	KC	DD18	3	15								
2	Matthews	KC	Box1	2	16								
2	Rogers	KC	Box1	2	16								
1	Tew	Sloop	P24	+3	4	2	2	7	0	10	--	--	S
3	Vane**	Sloop	M22	+3	5	0	0	4	0	45	300	2(14,15)--	

The Board:

Guvs: Pro: 35, 46, 53, 31, 41
 Merchants: 32, 32, 46, 46, 13
 Warships: B9-4 @ J24
 Out-of-Play Pirates: Teach (#3), Portugese (#1), Taylor (#3)
 Letters of Marque: PFB



JUNTA
 Shades Wins!!
 Year 11



THE CAST: (and Table order)

Rick Copeland (Martini)
 Chuck Hanna (Shades)
 Wayne Morrison (Mustache)

Dave Anderson (Hat)
 John Butitta (Stickpin)

Year 11:

STATUS: There is no Coup Excuse. The Bank is not safe.
 Stickpin: *El Presidente* (1v), University Faculty (3v), Socialists (5v), 4C, 3S
 Mustache: 3rd Brdge CO (1v), 1S, 3C.
 Martini: Minister (1v), 1st Brd CO (1v); The Church (10v), Peasants (3v), 4C, 6S
 Hat: Conservatives (8v), Radicals (3v), Christian Dems (5v), Students (3v), 1C, 5S
 Shades: Admiralty (1v), 4C.

11.1: CARD DRAW: All draw two cards. Stickpin gets the only card in the deck. The discards are shuffled. Stickpin discards "Church Vandalized" and "Presidential Competency Questioned". Mustache discards "Bribe 2nd Brigade". Martini plays "Labor Union" and discards "Pretender in the Province" and "Defense of the Central Bank". Shades does nothing. Hat discards "Police".

11.2: CABINET ASSIGNMENTS: *El Presidente* Stickpin's hangover from the week of celebration over his election as *Presidente* improves enough to consider cabinet appointments:

Stickpin appoints his most loyal and wise amigo, Senor Shades as Minister of Internal Security and Commander of the First Brigade.

Stickpin appoints most brave amigo Senor Martini to be Commander of the Second Brigade.

Stickpin appoints his least seasick amigo, Senor Hat to be Admiral of the Navy.

Stickpin appoints his amigo with the best facial hair, Senor Mustache, as Air Force Commander and Commander of the Third Brigade.

All together now, "*Viva El Presidente, Viva El Presidente, Viva El Presidente!*".

11.3: BUDGET: There are but 7 bills left in the Deck, so the game is over.

RESOLUTION:

Shades: 32 MP
 Mustache: 20 MP
 Hat: 30 MP
 Stickpin: 17 MP
 Martini: 22 MP

Shades is the winner.

Dave: Congrats to Shades Hanna on his victory. It hurts because if I had risked going to the bank, I would have won. It hurts also since I gave him the money to give him his victory.

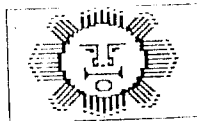
Juan: Congratulations to Shades on a nice victory.

Wayne: Congratulations. I played this poorly but as it was my first time and I did not end up last I'm happy with the results. Would like to try it across a table with you revolutionaries.

Carlos: Thanks, guys. Don't quite know how that happened. Longevity (and reincarnation), I guess. I didn't think I was looting and plundering at nearly a high enough rate to come out ahead. And I didn't really come out significantly ahead--any finish that close has to depend more on the luck of timely foreign aid draws than on anything else. Many thanks to everyone who let me have just a little bit more money than they might have. It seems to be much harder to anticipate coups playing by e-mail than in FTF games--I held "pretender in the provinces" while I was being deposed the second time, and never realized I needed to play it until I couldn't any more. Wish we could have played a bit more quickly; I kept losing track of what was going on. But I look forward to further revolutions. Maybe next time I can remember what edition of the game we're playing--the whole notion of needing an official excuse for a coup still seems odd.



1830-READING OR 7c-OR 9a



PLAYER STATUS: (cert limit 17)

Bailey: \$659, 6* C&O, 5* Erie, 1 NYC, 1 B&O, 3 Reading, 4 PA (10+8)
 Zieske: \$837, 5* B&O, 6* B&M, 5* CP, 2 NYNH&H, 2 NYC, 1 C&O (14+4)
 Frueh: \$966, 6* NYNH&H, 6* Reading, 3 B&M, 1 NYC, 1 B&O, 1 C&O, 5 CP (15+6)
 Hanna: \$948, 6* PA, 6* NYC, 3 B&O, 2 NYNH&H, 1 Erie, 1 B&M, 1 Reading, 1 C&O (13+6)
 <PRIORITY>

CORPORATION STATUS

Corp	Prez	Price	Par	IO	Pool	Cash	Trains	Tokens
NYNH&HMF		C185	--	0	0	\$1	56	G19N, F22
NYC	CH	D130	--	0	0	\$126	5-	E19, F16, 2
B&M	PZ	D120	--	0	0	\$97	6-	E23, F22
C&O	CB	D100	--	0	1	\$283	D-	F6, F16, H16
B&O	PZ	A100	--	0	0	\$0	56	I15, H18E, 1
Reading MF	D71	--	0	0	\$9	D-	H14, H10	
CP	PZ	C55y	--	0	0	\$450	D-	A19, E23, 2
Erie	CB	D54y	100	3	0	\$190	D-	E11W, 2
PA	CH	F42o	--	0	0	\$0	DD	H12, H16, H10, E19

OR 7c

Corp	Title Lay	Token	Earn	Dv?	Trains	Price	Notes
NYNH&H	--/--	--	\$370	Y	56	C200	
NYC	#58(e)/F10	--	\$230	Y	-5+D	C155	Buy D from PRR for \$1.
B&M	#8(nw)/C19	--	\$250	Y	6	D130	-\$80 for tile
C&O	#9(sw)/G9	--	\$370	Y	D	D100	
B&O	--/--	--	\$440	Y	-56	A100	
Reading	#20(ne)/H6	--	\$300	Y	D	D76	
CP	#8(e)/C11	--	\$240	N	D+5	C46y	Buy 5-train from B&O for \$121
Erie	#7(e)/D8	--	\$340	N	D	D39o	
PA	#46(e)/D20	--	\$500	Y	D-D+5	F50y	Buy 5-train from NYC for \$1

SR 8

Hanna buys C&O from pool (-\$100).
 Bailey, Zieske, and Frueh buy Erie from IO (-\$100 each).
 All pass. All share prices except B&O increase. Hanna retains priority

OR 8a

Corp	Title Lay	Token	Earn	Dv?	Trains	Price	Notes
NYNH&H	--/--	--	\$370	Y	56	B260	
NYC	#24(nw)/C19--	--	\$370	Y	D+5	B200	Buy 5-train from PRR for \$8
B&M	#23(e)/D18	--	\$240	Y	6+5	C170	Buy 5-train from CP for \$17
C&O	#39(w)/F12	--	\$370	Y	D	C125	
B&O	#9(e)/I11	--	\$270	Y	6	A112	-\$120 for tile
Reading	7(nw)/I5	--	\$300	Y	D	C90	
PA	#27(nw)/B18--	--	\$570	N	D	E48y	
CP	#47(se)/C23	--	\$340	N	D+D	C46y	-\$900 for D
Erie	--/--	--	\$360	N	D+D	E32o	-\$900 for D

OR 8b

Corp	Title Lay	Token	Earn	Dv?	Trains	Price	Notes
NYNH&H	--/--	--	\$370	Y	56	B280	
NYC	#42(e)/D16	--	\$610	Y	5D	B220	
B&M	#24(w)/D22	--	\$450	Y	5-6	C185	
C&O	#7(e)/F14	--	\$370	Y	D+D	C140	Buy D from Erie for \$200
B&O	#9(e)/I9	--	\$270	Y	6+6	A126	Buy 6-train from B&M for \$1
Reading	23(sw)/G9	--	\$510	Y	D	C100	
PA	#59(sw)/E5	--	\$710	N	D+D	E41o	-\$80 for tile, -\$900 for D
CP	#68(e)/E5	--	\$560	Y	DD	C55y	
Erie	#9(sw)/D6	--	\$370	Y	D-D	D48y	-\$80 for tile

OR 8c

Corp	Title Lay	Token	Earn	Dv?	Trains	Price	Notes
NYNH&H	--/--	--	\$370	Y	56	B300	
NYC	#41(e)/D18	--	\$650	Y	5D	B240	
B&M	#41(nw)/B18--	--	\$210	Y	5+D	C200	Buy D from CP for \$1
C&O	#9(se)/G15	--	\$770	Y	DD	C155	-\$120 for tile
B&O	#8(e)/I7	--	\$440	Y	66	A142	
Reading	#45(ne)/G9	--	\$510	Y	D	C111	
CP	#27(nw)/I5	--	\$430	Y	D-D	C60y	
Erie	#26(ne)/D6	--	\$370	Y	D	D54y	
PA	#42(ne)/D6	--	\$950	Y	DD	E48y	

SR 9

All pass. Hanna retains the (worthless) Priority. All stock but B&O floats up a row.

OR 9a

Corp	Title Lay	Token	Earn	Dv?	Trains	Price	Notes
NYNH&H	--/--	--	\$370	Y	56	A350	
NYC	#26(nw)/D8	--	\$650	Y	5D	A300	
B&M	#7(nw)/J6	--	\$690	Y	5D	B260	
C&O	#3(w)/E7	--	\$830	Y	DD	B200	
B&O	#8(nw)/E3	--	\$480	Y	66	A160	
Reading	#44(ne)/H6	--	\$600	Y	D	B142	
CP	#7(se)/C7	--	\$510	Y	D	B70	The Bank is busted
Erie	#3(sw)/D4	--	\$460	Y	D	C65	
PA	#19(sw)/E3	--	\$1120	Y	DD	D60y	

PLAYER STATUS:

Bailey: \$5013, 6* C&O, 6* Erie, 1 NYC, 1 B&O, 3 Reading, 4 PA (10+9)
 Zieske: \$4804, 5* B&O, 6* B&M, 5* CP, 2 NYNH&H, 2 NYC, 1 C&O, 1 Erie (14+5)
 Frueh: \$5592, 6* NYNH&H, 6* Reading, 3 B&M, 1 NYC, 1 B&O, 1 C&O, 5 CP, 2 Erie (15+7)
 Hanna: \$5867, 6* PA, 6* NYC, 3 B&O, 2 NYNH&H, 1 Erie, 1 B&M, 1 Reading, 2 C&O (14+6)

CORPORATION STATUS

Corp	Prez	Price	Pool	Cash	Trains	Tokens
NYNH&HMF		A350	0	\$1	56	G19N, F22
NYC	CH	A300	0	\$81	5D	E19, F16, 2
B&M	PZ	B260	0	\$0	5-	E23, F22
C&O	CB	B200	0	\$0	DD	F6, F16, H16
B&O	PZ	A160	0	\$0	66	I15, H18E, 1
Reading MF		B142	0	\$9	D-	H14, H10
CP	PZ	B70	0	\$27	DD	A19, E23, 2
Erie	CB	C65	0	\$130	DD	E11W, 2
PA	CH	D60	0	\$345	D-	H12, H16, H10, E19

The Bank is busted.

Available Trains: D...

Available Tiles:

Yellow: 7(0), 8(1), 9(2), 57(3)
 Green: 16(1), 18(1), 19(1), 20(1), 23(3), 24(1), 25(1), 28(1)
 Brown: 40(1)

1856

"HIS SILVER CUP" OR 9A-GAME END



PLAYER STATUS (Cert Limit is 15):

Zieske: \$941, 6* BBG, 6* THB, 1 CA, 1 CP, 2 CGR, 2 CV, 1 GT, 3 WGB (20)
 Bailey: \$1267, 6* CA, 6* CV, 6* WGB, 1 THB (16)
 Frueh: \$1171, 6* LPS, 5* CGR, 3 GT, 1 BBG, 1 THB (13+1) <PRIORITY>
 Hanna: \$1677, 6* CPR, 1 CA, 4 LPS, 3 CGR, 1 CV, 1 WGB, 2 THB (17)
 Butcher: \$578, 6* GT, 1 CV, 1 BBG (7)

CORPORATION STATUS

Corp	Prez	Price	Pool	Cash	Trains	Tokens
CA	CB	C250	0	\$172	58	D17, F15, 1, Tun
LPS	MF	C225	0	\$190	58	C14, H15, Tun
CP	CH	D150	0	\$791	5-	M4, M10, N11, J13, Br
CV	CB	E125	0	\$155	8-	N11, L13, I12W
CGR	MF	A110	0	\$5	8-	K8, F15, C14, H15, 6, Br, Tun
GT	TB	F90	0	\$529	8-	P9, N11, M4, 1
BBG	PZ	F75	0	\$0	66	J15, J13, I12E
WGB	CB	C90	0	\$1	8-	J11, L13
THB	PZ	E55	0	\$0	8-	L15, J15

Bank has \$736.

OR 9a (concluded)

Corp	Title Lay	Token	Earn	Dv? Trains	Price	Notes
BBG	#59(s)/N17	--	\$580	Y 66	E100	
WGB	#9(nw)/H9	--	\$400	Y 8	E90	Bank is busted.
THB	#68(nw)/N17--	--	\$280	Y 8	F60	

OR 9b

Corp	Title Lay	Token	Earn	Dv? Trains	Price	Notes
CA	#9(n)/F11	--	\$260	Y 5	B350	
LPS	--/--	--	\$560	Y 58	B300	
CV	#8(ne)/M18	--	\$410	Y 8	C225	-\$50 for Bridge
CP	#8(s)/M2	--	\$670	Y 58	C200	
GT	--/--	--	\$390	Y 8	D150	
CGR	--/--	--	\$380	Y 8	B150	
BBG	#19(n)/I16	--	\$580	Y 66	E110	
WGB	#8(sw)/G8	--	\$400	Y 8	E100	
THB	#4(sw)/K16--	--	\$280	Y 8	F65	

OR 9c

Corp	Title Lay	Token	Earn	Dv? Trains	Price	Notes
CA	#7(sw)/L7	J11	\$280	Y 5	B375	
LPS	--/--	--	\$560	Y 58	B325	-\$100 for token
CV	--/--	--	\$410	Y 8	C250	
CP	#20(se)/K12	--	\$610	Y 58	C225	
GT	--/--	--	\$390	Y 8	D175	
CGR	--/--	--	\$380	Y 8	B175	
BBG	#45(s)/I16	--	\$580	Y 66	E125	
WGB	--/--	--	\$400	Y 8	E110	
THB	--/--	--	\$280	Y 8	F70	

PLAYER STATUS

Zieske: \$4076, 6* BBG, 4* THB, 3 CA, 2 CP, 2 CGR, 2 CV, 1 GT (18)
 Bailey: \$4181, 5* CA, 6* CV, 6* WGB, 2 THB 1 CP (17)
 Frueh: \$3991, 6* LPS, 6* CGR, 3 GT, 1 BBG, 2 THB 1 CP (17) <PRIORITY>
 Hanna: \$5126, 6* CPR, 4 LPS, 1 CGR, 1 CV, 3 WGB, 2 THB 1 BBG (17)
 Butcher: \$1670, 6* GT, 1 CV, 2 BBG, 2 CA, 1 CGR, 1 WGB (12)

CORPORATION STATUS

Corp	Prez	Price	Pool	Cash	Trains	Tokens
CA	CB	B375	0	\$124	5-	D17, F15, J11, Tun
LPS	MF	B325	0	\$190	58	C14, H15, Tun
CV	CB	C250	0	\$105	8-	N11, L13, I12W, Br
CP	CH	C225	0	\$71	58	M4, M10, N11, J13, Br
GT	TB	D175	0	\$529	8-	P9, N11, M4, 1
CGR	MF	B175	0	\$5	8-	K8, F15, C14, H15, 6, Br, Tun
BBG	PZ	E125	0	\$0	66	J15, J13, I12E
WGB	CB	E110	0	\$1	8-	J11, L13
THB	PZ	F70	0	\$0	8-	L15, J15

The Bank is bankrupt. The game is over.

Available Titles:

Yellow: 1(1), 2(0), 3(3), 4(1), 5(1), 6(0), 7(5), 8(4), 9(7), 55(1), 56(1), 57(4), 58(3), 69(1)
 Green: 16(0), 17(1), 18(1), 19(1), 20(0), 23(3), 24(2), 25(1), 26(1), 27(0), 28(1), 29(0), 59(2)
 Brown: 39(1), 40(1), 41(2), 42(2), 43(1), 44(1), 46(2), 64(1), 65(1), 67(1)

RECKONING:

Player	Cash	Stocks	Total	Place
Hanna	\$5126	\$3670	\$8796	1
Bailey	\$4181	\$4400	\$8581	2
Frueh	\$3991	\$3890	\$7881	3
Zieske	\$4076	\$3630	\$7706	4
Butcher	\$1676	\$2585	\$4255	5

BAILEY: Perhaps my new favorite 18xx game ... also potentially the most hair raising. Never having played before and having my pick of my corporations, I really didn't know what to start. Many things looked appealing, most of all the Welland, but something jumped out at me about Canada Air Lines.

I learned a great deal as the game went on. With all do respect to Tom, I learned the pitfalls of playing in isolation. I learned I have a lot to learn when considering folding an early corporation into CGR ... initially I thought I would, then I decided against it when I failed to consider the CGR par price (I mistakenly thought par was calculated at combined value and that it could be for less than \$100).

As the game went on, I certainly appreciated having three corporations, but after having set up what I thought was the ideal run in the center of the board (Guelph, Kitchener, Galt, Drumbo, Brantford) only to watch it all get taken away from me as a result of token plays. Funny thing is, for as necessary as token plays were in this game, I feel there are more than a few corporations who get hosed by the limited number of tokens they have to play.

Finally, I must admit that when we entered the last round, I thought Paul Z. was going to slingshot to victory. How my math was so far off is beyond me, but interestingly enough, when I discovered it was Chuck who was going to win, I still played the last token in the place I thought I would ... only this time I was doing it to stop Chuck not Paul Z. as originally intended.

In closing, if I were to do anything different, I might have considered folding Canada Air Lines into the formation of the CGR, I would have ... should have ... gotten involved in running Burlington-Hamilton-Buffalo, and finally, I needed another train for Canada Air Lines ... or at least I needed an 8-train, not a 5-train by itself.

Oh, and I dare say I like the competitiveness the 8-train creates; diesels aren't the way to go in this game, just my two cents.

Thanks to everyone, and most of all, Paul for hosting.

HANNA: Thanks, guys, that was fun.

I can't quite figure out how I ended up in first place, both for strategic and tactical reasons. Strategically, I played the only way I know how to play 1856: buy trains as fast as you can and let the government pick up the pieces. If several people are playing that way, you get left way behind if you're not one of them, but I've never done well when I'm the only one playing that way. Tactically, I bet everything on a bankruptcy and pretty much gave up hope when Tom made his miraculous save, impressively spotted and abetted by Mark. I suspect Paul would have passed us all if the game had continued for another set of operating rounds. My congratulations to all for solid--and quick--play.

ZIESKE: Despite Chuck's comment, I never have seen anyone get so many loans and get the money into his non-merging company so well. It probably was a mistake on my part not to start the CV the first SR at a lower price. But then again, maybe it is better to invest in one of the cluster companies (LPS, CA, GW) rather than start an isolated RR.



PUERTO RICO

Turns 1-4



The Cast:

John Butitta: Gov. Indigo(_). 4d.
Andy York: Indigo(_). 4d.
Brad Martin: Indigo(_). 4d.
Bill Salvatore: Corn(_). 4d.
Ron Fisher: Corn(_). 4d.

AVAILABLE PLANTATIONS: Quarry(x8), Coffee, Corn(x3), Indigo, Tobacco

TURN 1:

Governor Butitta chooses **Builder** and builds S Indigo (1 cr). York builds S Indigo (1d). Martin builds S Indigo (1d). Salvatore builds S Market (1d). Fisher builds S Market (1d).

York chooses **Mayor** and places colonists on Indigo and S Indigo. Martin places colonist on S Indigo. Salvatore and Fisher place colonists on Corn. Butitta places on S Indigo. Five new colonists places on Colony Ship.

Martin chooses **Settler** and takes Quarry. Salvatore chooses Tobacco. Fisher takes Coffee.

Butitta takes Corn. York takes Indigo. Two Corn are discarded and six new tiles are drawn.

Salvatore chooses **Prospector** (+1d).

Fisher chooses **Prospector** (+1d). Captain, Craftsman, and Trader gain 1d.

TURN 2

Governor York chooses **Craftsman** (+1d). York produces 1+1 Indigo and Salvatore and Fisher produce 1 corn each.

Martin chooses **Mayor** and places colonists on Quarry and Indigo. Salvatore and Fisher staff S Markets. Butitta places on Indigo. York must place on Indigo. Mayor loads 5 more colonists on ship.

Salvatore chooses **Trader** (+1d) and sells one corn (0+2d). Fisher, Butitta and Martin can't sell. York sells 1 Indigo (+1d).

Fisher chooses **Captain** (+1d) and loads 1 corn on 7-ship (1+1 VP). Butitta, Martin, and Salvatore can't ship. York ships 1 Indigo on 6-ship (1 VP).

Butitta chooses **Builder** and builds Hospice (3d, 1 cr). York builds L Indigo (3d). Martin builds L Sugar (3d, 1 cr). Salvatore builds Tobacco St (5d). Fisher builds Hospice (4d). Settler and both Prospectors gain 1d.

TURN 3

Governor Martin chooses **Prospector** (+2d).

Salvatore chooses **Prospector** (+2d).

Fisher chooses **Settler** (+1d) and takes Quarry. Butitta takes Sugar. York takes Indigo. Martin & Salvatore take Sugar. Indigo and Sugar are discarded and six new plantations drawn.

Butitta chooses **Mayor** and puts 1 colonist on Corn and 1 on Hospice. York places colonist on L Indigo. Martin places colonist on Sugar. Salvatore places colonist on Tobacco Storage. Fisher places colonist on Quarry and moves colonist from S Market to Hospice. Mayor places 8 colonists on ship.

York chooses **Craftsman** and produces 2+1 Indigo. Martin & Fisher produce 1 Indigo. Salvatore & Fisher produce 1 corn. Builder, Captain, and Trader collect 1d.

TURN 4

Governor Salvatore chooses **Builder** (+1d) and builds a S Sugar (1d, 1 cr). Fisher & Butitta build not. York builds S Sugar (2d). Martin builds L Indigo (2d, 1 cr).

Fisher chooses **Settler**, takes Quarry(x). Butitta takes Corn(x). York takes Sugar. Martin takes Indigo. Salvatore takes Indigo. Coffee & Tobacco are discarded and six new plantations drawn.

Butitta chooses ...

Salvatore: Gov. **Builder**. S Market(x), Tobacco St(x), S Sugar(_). Corn(x), Tobacco(_), Sugar(_). 4d, 1 corn.

Fisher: **Settler**. S Market(_), Hospice(x). Corn(x), Coffee(_), 2xQuarry(x). 2d, 2 VP, 1 corn.

Butitta: S Indigo (x), Hospice(x), Indigo(x), 2xCorn(x), Sugar(_). 1d, 1 Indigo.

York: S Indigo (x), L Indigo(_), S Sugar(_). 2xIndigo(x), Indigo(_), Sugar(_). 0d, 1 VP, 3 Indigo.

Martin: S Indigo (x), L Sugar(_), L Indigo(_), Indigo(x), Quarry(x), Sugar(x), Indigo(_). 0d, 1 Indigo.

AVAILABLE BUILDINGS: All but S Market, Hospice.

AVAILABLE PLANTATIONS: Quarry(x6), 3xIndigo, Sugar, 2xTobacco

--continued on p 17



HISTORY OF THE WORLD

KOKKAS



The Cast:

Dave Anderson: Orange
Cary Nichols: Azure

Kevin Wilson: Green
Rudy Zodda: Purple

Laird Khaoz: Ebony
Wayne Morrison: Red

Preservation of Culture, Fortresses, Fortresses, Persistence of Culture, and US Navy pass.

EPOCH I (CONCLUDED)

ARYANS (A): Play 1A @ Tur (1PI r-Tar). WSt, Cau, Dnl, NEP. Score: 0.

Score (VP/SP): O(11/4), R(8/4), P(6/4), E(5/4), G(10/5), A(0/5)

EPOCH II

THE BOARD:

AI: Cau, Dnl, NEP, Tur, WSt.

EI: MTI(C, Commerce), Zag.

GI: Lev, Nub, Nil(C, GM, F, Law)

OI: Cre(C, Religion), Lib, Pal; **OV:** EAn(C).

PI: Che, GPC, Tar(2), Wei, Yel(C, PM).

RI: EGh, Hin, Lin(C, RM), PPI, UIn, WDe.

WV: LTI(C), PSD(2)

Fleets: EMS(O), Red(G)

Orange holds. Red holds. Purple passes to Ebony. Ebony passes to Purple. Green passes to Azure. Azure must pass to Green.

ASSYRIA (O): Play "Pestilence" @ Nub (6,2,1 -1GI), Nil (5,1 -1GI: -GF @ Red). Play "Leader", 1A,C,OM @ UTI, 1A Lev (6,4,2:3 -1GI), Pal (Auto), Nil (-CF, +c, Law -> UTI), Nub, MTI (6,6:4:6; 5,2,1:2 -1E), C +c, Commerce -> UTI; 1A,f @ LTI (6,4,1:5 -1WV,C +c). **SCORE:** 11 + Commerce(1) + Law(1) + Religion(1) + C(3x2) + c(3) + S(1) + M(1x2 + 1) + Mid E(D=6) + NAF(D=4) + S Eur (P=2) = 39.

<HOM DYNASTY (A): Play "Barbarians" @ Syr: UTI (5,3:2 -1OII,C, Law, Commerce +c), LTI(3,3:4+1 nol). Play 1A,C, "Philosophy" @ Wei (1PI r-Yel), 1A @ Yan, Sze, Yel (6,3:2; 2,2:1 -2PI,C +c), Mon, Wd. **Score:** 0 + Philosophy(1) + C(1x2) + c(1) + M(1) + China(D=4) = 9.

PHOENICIA (GN): Play 1A,C @ Lev (1OII r-Pal), 1F @ EMS (6,2:2 -OF), 1A @ Sha.

VEDIC CITY STATES (G): Play 1A,C @ UIn (1RI r-WDe, 2A @ Lin (4,1:5; 4,3:2 -1GII, 1RI,C +c), 3A @ WDe (6,6:6,3; 2,2:5,1; 4,2:2,1; 5,4,5,3; 3,3:5,3; 5,3:5,5; 3,3:6,3 -3GII, 1RI). **Score:** 10 + C(2x2) + c(1) + M(1) + S(1) + Mid E(P=3) + N Afr(P=2) + India(P=2) = 24.

GREEK CITY STATES (P): Play 1A,C @ Mor.

Score (VP/SP): G(24/11), A(9/11), O(39/12), R(8/4), P(6/4), E(5/4)

THE BOARD:

AI: Cau, Dnl, NEP, Tur, WSt; **AI:** Mon, Sze, Wei(2,C), Yan, Yel(C, PM).

EI: Zag.

GII: Lin(C, RM), UIn(C); **GVI:** Lev(C), Sha.

OI: Cre(C, Religion), Lib; **OII:** Lev, LTI(C, f), MTI(C), Nub, Nil(C, GM), Pal(2);

OV: EAn(C).

PI: Che, GPC, Tar(2); **PII:** Mor(C).

RI: EGh, Hin, PPI, WDe.

WV: PSD(2)

Fleets: EMS(G)

Vacant: UTI(C, OM)



The Cast

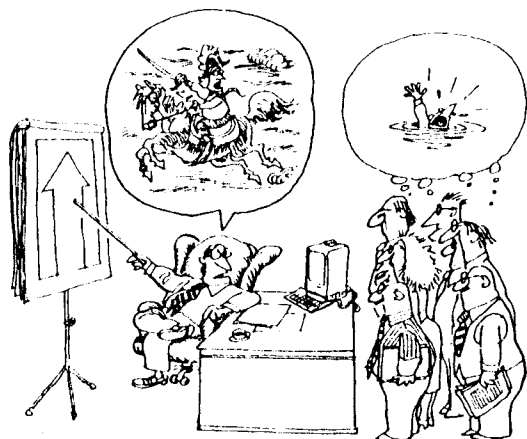
Andy York (Red)
Mike Scott (Purple)

Rick Copeland (Blue)
Deb Anderson (Gold)

- 11.4 (A): Roll = 2: Y collects 1 brick @ b3. Trade 4 brick for 1 sheep. No build.
12.1 (Y): Roll = 8: Y & A collect 1 lumber @ c2. C collects 3 bricks and A two bricks from e5. Build roads @ c3/d4 and b4/c4 (-bbl).
12.2 (C): Roll = 12: C collects 2 sheep and S collects 1 sheep. Trades 3 brick for 1 ore.
12.3 (S): Roll = 10: A & Y collect 1 sheep @ c3. C collects 2 sheep at f4. Buys a card (-gos) _____ and builds a road @ d5/d6 (-bl).
12.4 (A): Roll = 8: Y & A collect 1 lumber @ c2. C collects 3 bricks and A two bricks from e5. Build settlement @ b1/c1/c2 (-blgs, +1 VP) and roads at a2/b2 and a2/b3 (-bbl).
13.1 (Y): Roll = 5: A collects 2 grain @ b2. Robber is @ e4. No action.
13.2 (C): Roll = 6: S collects 2 lumber @ c5. S collects 2 ore and C collects 1 ore @ e3. Trades 3 brick for 1 grain and trades 3 sheep for 1 ore.
13.3 (S): Roll = 6: S collects 2 lumber @ c5. S collects 2 ore and C collects 1 ore @ e3. Trades 2 ore to A for 1 grain. Buys card (-gos) _____.
13.4 (A): Roll = 12: C collects 2 sheep and S collects 1 sheep. Trade?

Assets: (the Robber is at e4)

	brick	grain	lumber	ore	sheep	Knights	cards	VP	other
Y	0	1	2	1	1	0	2	3	--
C	0	1	0	4	3	0	0	9	Road(7)
S	1	0	4	1	1	2	2	4	--
A	1	2	0	3	1	0	0	5	--



Palomo/Expansión/Mexico City

--"Frisian" (continued from p 6)

Norsemen (A, 1): 2A @ Caithness: 1A @ Dalriada, Orkneys, Skye.

Dubliners (E, 1): 2A @ Downlands.

Norwegians (A): Harald, 1A @ Cumbria: 3A @ Lothian: 2A @ March: 1A @ Cheshire.

Saxons (E, 1.5): 3A @ Kent, Sussex: 1A @ Lindsey, Suffolk.

Angles (D, 1): 2A @ Bernicia: 1A @ Pennines.

Normans (B): William, 2C @ Essex: 1A @ Avalon, Hwicce, S Mercia, Wessex.

SCORE: C(90.5), A(72), E(69.5), D(55), B(42)

Welsh (2.5): Grow 4.5 pp. Add 1A @ Clywd & Powys. 2A Clywd to Cheshire (5,4:6 -1 Norwegian, 1 Welsh), 1A Powys to Clwyd.

Brigante (0): Grow 1.5 pp. hold.

Picts (2.5): Grow 2.5 pp. Add 1A @ Mar. hold

Norsemen (1): Grow 2 pp. Add 1A @

Legend: A = infantry army, C = cavalry army, F = fort, L = legion or leader, pp = population point, R = raider, r-??? = retreats to ???, w-??? = withdraws to ???, (*) = in melee, _#_ = attack by/against cav/legion

--"Coquito" (continued from p 14)

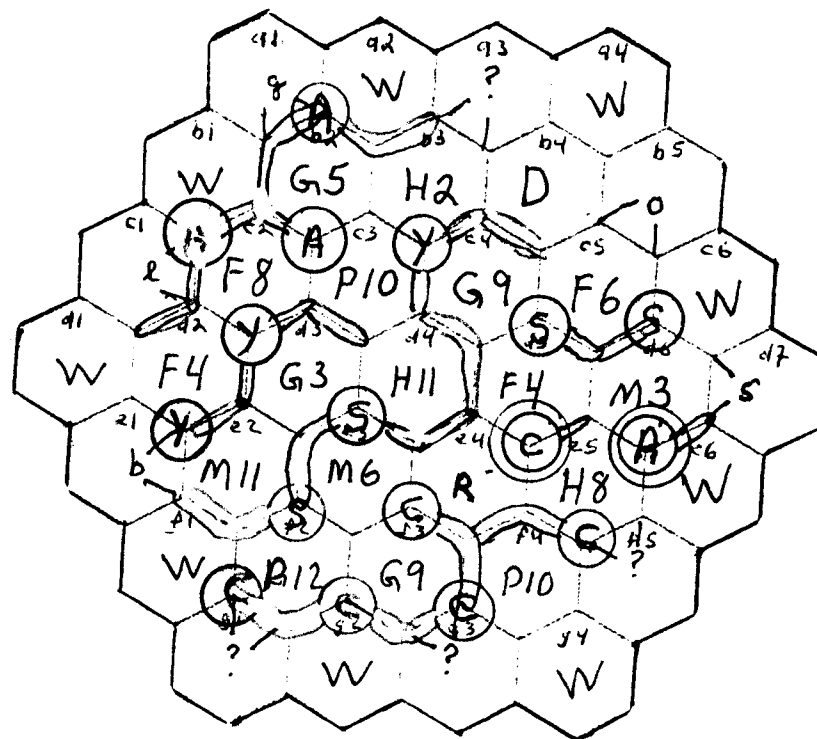
AVAILABLE ROLES: Captain(1d), Craftsman, Mayor, 2xProspector, Trader(1d)

COLONY SHIP: 8

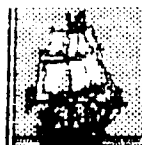
SHIPS: 6-ship (1 indigo), 7-ship (1 corn), 8-ship

STOCK: 119 VP, 75 colonists, 9 coffee, 7 corn, 4 indigo, 11 sugar, 9 tobacco

TRADING HOUSE: corn, indigo.



ON DECK



1835: Hanna, Zieske
AGE OF RENAISSANCE: Copeland
ATTIKA: Barrett
BALKAN WARS: K Wilson, Dave A
CIRCUS MAXIMUS: Nichols, Zieske, Fryling
COLONIAL DIP: Burgdorf, Copeland, Nichols, Dave A (need 3 more)
DIPLOMACY: K Wilson, Copeland, Nichols, Fryling
EVO: Barrett
GUNSLINGER: Scott, Fowble, R Fisher; need 4 or 5 more
LIFT-OFF!: York, Dave Anderson
MACHIAVELLI: Nichols, Dave A, Scott, Barrett (need 0-4 more)
MAGIC REALM: Butitta, Deb A (need 4-8 more)
MERCHANT OF VENUS: R Fisher, Deb A, Dowrey, Barrett (need 0-2 more)
RUSSIAN CIVIL WAR: Scott, Martin
SAMURAI (AH): Copeland
SILVERTON: Zieske, Deb A, Nichols, Morrison (need 0-2 more)

OTHER POSSIBILITIES: 1829 (N OR S), 1830, 1856, 1870, 4000 AD*, AIR BARON, BRITANNIA II, CIRCUS IMPERIUM, CIRCUS MINIMUS, DOWN WITH THE KING, GODSFIRE, HISTORY OF THE WORLD II, KAMAKURA, MONSTERS RAVAGE AMERICA, PLANET MINERS, SAMURAI, STELLAR CONQUEST, TITAN, WIZARD'S QUEST
 *Guest GM

OUR SUBSCRIBERS

Dave & Debbie Anderson, 20832 Tuck Rd. Site 32, Farmington Hills, MI 48336; (248)473-7482; ravenclawnerdz@sbcbglobal.net
 Christopher Bailey, 264 Fifth Avenue, Apartment 3C, New York, New York 10001; (917) 553-0070; christopher_bailey@yahoo.com
 Alan Bargender, 1517 Creekside Road, Green Bay, WI 54311; alanmb777@hotmail.com
 Paul Barrett, UK; pdb@htraganadragon.plus.com
 Peter Boyum, 522 U Street, Rio Linda, CA 95673, (916) 705-2091; peterboyum@msn.com
 Martin Burgdorf, UK; mjb@astro.livjm.ac.uk or martin_burgdorf@hotmail.com
 Tom Butcher, 2129 Pinebrook Trl, Cuyahoga thomas-butch@sbcbglobal.net
 John Butitta, 339 Ninth, Neenah, WI 54956; (414) 725-7218; docjob@tds.net
 Rick Copeland, 1531 Pack Horse Rd, Winchester, VA 22603; (540) 888-4420; cope655321@topofva.net
 James Curtis; james2c@aol.com
 Bob Dowrey, 76 Potter Ave., Orchard Park, NY 14127; dowreyhome@adelphia.net
 Ron Fisher, 210 Normandy Dr, Wilmington, NC 28412; (910) 395-8330; skylark3@charter.net
 Mark Frueh, 1128 Olympus Dr, Naperville, IL 60540; (630) 357-7780; mark_frueh@msn.com
 Jim and Marcia Fryling, 5444 Bonnie, Kentwood, MI 49506; james_fryling@cornerstone.edu
 Tim Haffey Sr, 810 53rd Ave, Oakland, CA 94601; (510) 536-3513; trhaffey@yahoo.com
 Chuck Hanna, 379 Wilett Ct, Severna Park, MD 21146-1912; (410) 544-3077; cchanna76@yahoo.com
 Chris Hassler, 2000 S Armour Ct, La Habra, CA 90631; chassler@roadrunner.com
 Tom Howell, 365 Storm King Rd, Port Angeles, WA 98363; (360) 928-9698; off-the-shelf@olympus.net
 Laird Khaoz; kblooderow@yahoo.com
 Andy Lischett, 2402 Ridgeland Ave, Berwyn, IL 60402
 Brad Martin, Australia; wesfront@hotmail.com
 Wayne Morrison, LTSI-ASAC Khamis 05267, 7150 Troy Hill Dr, Elkridge, MD 21075; thomascat_ksa@yahoo.com
 Cary Nichols, 756532-938 S FM 1673, Snyder, TX 79549-8812.
 Bill Salvatore; Salvatore.Bill@bbs.gov; sociable.strategist@verizon.net; LexWordsmith@gmail.com
 Paul Saunders, 6 North Hill Dr, Carriere, MS 39426, (601) 798-2347; paul.saunders@charter.net
 Robert Skynner, thebagge@yahoo.co.uk
 Mike Scott, 4040 E. Piedmont Dr, Space 61, Highland, CA 92346; (909) 864-4343 mikesmag2@juno.com
 Jack & Rose Shacklett, 365 Hobbs-Reesor Rd, Vine Grove, KY 40174; (502) 828-4281; pilotshack@yahoo.com
 Kevin Wilson, 18623 Santa Maria Dr., Baton Rouge, LA 70809-6702; (225) 751-3857; ckevinw1@cox.net
 Andrew York, PO Box 201117, Austin, TX 78720-1117; wandrew@compuserve.com
 Paul Zieske, 3501 Keenan Lane, Glenview, IL 60025; (847) 498-9237; zieskep@juno.com

Rudy Zodda, 7 Hansen Ave, New City, NY 10956; (845) 708-9056; rzodda@aol.com

 DEADLINE FOR MOST GAMES IS 1800 CENTRAL TIME 4 MAY 07

The Bottom Line

This is **BORIS THE SPIDER**, a 'zine dedicated to the play of multiplayer games. BORIS is usually published following the first Friday of the month by Paul Bolduc, 203 Devon Ct, Ft Walton Beach, FL 32547-3110 and currently has a subscription price of \$11.50 for 12 issues in hardcopy in the US. A hardcopy sub will also include an e-mail sub. Make checks payable to "Paul Bolduc". BORIS can be reached at (850) 863-9081, or prbolduc@aol.com. If phoning, expect to be greeted by an answering machine. If we're here, not engaged in an epic computer battle or enthralled in baseball, hockey, or college football, and recognize your voice, you may get to talk to a real human, so don't hang up upon hearing our recorded message (it changes every power outage). Visit the BORIS Website at:

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Source of the Nile

Turn 59



The Cast:
 Brad Martin
 Andrew York

Jason Bargender
 Don Chinnery

D&D Anderson

Published: Published: DD12 (lake, +79 acres), DD11 (lake, +75 acres), CC11 (lake, +88 acres), AA13 (veldt, river from 1 and 4 to 2), Z14 (veldt, river from 5 to 4, cataract, waterfall is 350 feet), Z13 (veldt, river from 1 to 2), G3 (jungle, river from 1 to 5), F3 (jungle, river from 1 and 3 to 4), E4 (jungle, river from 3 and 6 to 4), D3 (lake +38 acres), G4 (jungle, river starts and runs to 6), G24 (jungle, river from 3 to 6), H24 (swamp), G22 (mountain, river begins and extends to 4), H21 (desert, river from 1 to 3, oasis), I22 (veldt, river from 6 to 3), J19 (swamp), J18 (veldt), K18 (veldt), P2 (swamp), O4 (lake, +21 acres), N4 (lake, +33 acres), FF8 (mountain, river from 6 to 5, cataract), FF7 (jungle/swamp), EE8 (jungle/swamp), EE9 (mountain, river from 3 to 1, 65 foot waterfall), DD8 (jungle/swamp), GG5 (veldt, river to 1), FF5 (veldt, river from 4 to 1), EE6 (desert, river from 4 to 1), DD6 (veldt, river from 4 to 2, 85 ft waterfall), DD7 (jungle/swamp), CC6 (veldt), BB6 (veldt, river to 5), BB5 (mountain, river from 2 to 4 and 5), CC4 (desert, river to 4), DD3 (swamp), CC5 (desert), DD10 (lake, +32 acres), DD9 (lake, +56 acres), CC10 (veldt), CC9 (jungle, river begins and flows to 1), BB10 (jungle, river from 4 to 1), AA11 (jungle, river from 4 to 1), AA12 (veldt), Z12 (veldt, river 4 to 5), CC12 (lake), F4 (veldt, river 3 to 5), G5 (swamp), F5 (desert, river to 4), U3 (jungle), U4 (veldt), V5 (jungle, river from 1 to 3), W6 (jungle, river from 6 to 2), V6 (jungle), U6 (jungle, river from 5 to 1), U7 (jungle, river to 3), H19 (swamp), F22 (desert, oasis), CC13 (veldt), BB13 (veldt).

Press: We ask "Alms for the poor" and stay in Merry Ole England. Emellous Englatine Brown.

Positions still available for fearless explorers. Contact Alan Bargender if interested.