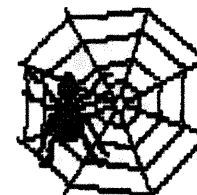


VOLUME IX, #13

BORIS THE SPIDER

A Journal of Duplicitous Doings,
Raw Power, and Naked Greed
"Oh, what a tangled web we weave
When first we practice to deceive!"
--Sir Walter Scott--



10 Jan 08

(#269)

Zieske wins 1870!

Congratulations go to Paul Zieske on a narrow win over Chuck Hanna in our third game of 1870. There are no immediate plans for a 18xx replacement since several of the players will be playing 18GL in BuE (see p 19).

Which means we have up to four pages empty and awaiting a new gamestart. Candidates are *WIZARD'S QUEST*, *GUNSLINGER*, *PUERTO RICO*, and, of course, "Thestor" another *HISTORY OF THE WORLD* game. Sign up soonest or volunteer to run a game yourself.

IMMEDIATE OPENINGS:

WIZARD'S QUEST: Need 1 to 3 more. Would like to use ACTS.

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: "Every success I know has been reached because the person was able to analyze defeat and actually profit by it in the next undertaking." -- William Marston

NEW ON THE WEBSITE: It's moving to Reference 1 and I don't know if I can cram it all in, so if there's anything you've been meaning to download, especially from the variants section, do it before the 17th when my AOL account dies. The Hall of Fame has been updated.

PICTURE OF THE MONTH: Fryling Family Christmas picture, if there's enough room on the website.

I decided not to attend the 12th Chattanooga Rail Gaming Challenge next week, mostly since I never could find a roomie to share the \$100/night room. Also because the block in the hotel sold out before I could get in my reservation. Then too I can use the long weekend to finish transferring the websites.

BOOS & KUDOS

The Madame Bolduc Press Excellence Award (and free issue) goes this month to Wormtongue for his Armenian press in "XIX".

This month's Ms Nar Super-Sudsy Bomb is lobbed at Paul Saunders for extremely late orders.

REFERENCES:

1. http://members@cox.net/boris_spider/BorisHome.html

PERSONAL COMMUNICATION HERE (maybe):

BORIS THE SPIDER
c/o 203 Devon Ct
FWB FL 32547-5110
http://members.cox.net/boris_spider/BorisHome.html

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FIRST CLASS MAIL

Deadline for most games is 1800 CST 1 Feb 08



EUROPE MOBILIZES!!

Winter 1981/82

XIX
2007B

MINAS MORGUL: The Great Powers, bolstered by the resources looted from occupied minors, have finished calling up their reserves and now are poised to begin the Great War in earnest. All eyes are on the wayward Italian A MUN as it appears to be the bellweather of the future shape of the war.

TROOP MOVEMENTS

Austria builds A VIE & A BUD; England builds F LON; France builds A PAR & F BRE; Germany builds A BER. Italy builds A VEN & F NAP. Russia builds A MOS & A WAR. Turkey builds A CON.

THE BOARD

AUSTRIA (Wilson): A Ser, A Tri, F Gre, A Buld, A Vie.

ENGLAND (Fisher): A Yor, F Nwy, F Nth, F Lon.

FRANCE (Anderson): A Por, A Bur, F Spa(sc), A Par, F Mar.

GERMANY (Nichols): A Den, A Ruh, F Bel, A Ber.

ITALY (Copeland): A Tri, A Mun, F Tun, A Ven, F Nap.

RUSSIA (Saunders): A Sev, A Gal, F Rum, F Swe, A Mos, A War.

TURKEY (Fryling): A Bul, A Arm, F Bla, A Con.

Due next time are orders for Spring 1902. Keep up the good Press!

EMBASSY BEAT

Paris to Italy- I do hope you enjoyed the Christmas gift of Munich. If England had telegraphed his request then it would have ben a tough choice.

The French Army Has decided to surround the Belgians in the fortress by going thru the Ruhr Valley. The wine in the Ruhr valley is said to be a good vintage this year.

Visting Directional Genius Adm. Wrong way Peachfuzz explains why the French Army support of Italy into was brilliant- Well guys it likes this. You get a army stuck in mountainous area like Tyrolia and when you have to either frighten the poor Lippenzaners in Vienna.

They are beautiful, aren't they? Or thru Bohemia? The only thing in Bohemia they do is make Rhapsodys or something. The move to Munich makes it so much smaller walk.

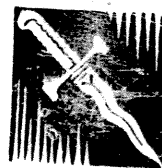
Now he can just go Army Munich to Silesia and he is at Russias doorstep. Knock?? Knock?? Whos there?? Little old lady. Little old lady who? I did not know you could yodel.

My other prefferred way of getting him to Warsaw. Would have had him go Army Tyr to Piedmont. One mass convoy Army Piedmont to Sweden and then have the Gemans convoy him from Sweden to Livonia. As the Admiral waves his hands at the map. The Press quietly leaves as they realize he is trying to shadow puppets representing the armies and navies.

The Admiral shouts "Tommorrow I will tell about my adventures with a talking moose.

Dateline, Armenia: Wow, this vodka stuff is great--I can't even feel my toes! I wonder what beer is like?

Her Majesty extends her appriciation to our German cousins for their aid to our expiditionary forces that experienced the terrible storm on the North Sea. "Now that they have returned to England safely we shall pay more attention to our weather forecasters before going off into the dangerous waters in the winter."



MACHIAVELLI

France Surges!

Fall 1499

2007C
pw10

Vote on Rule 10: 1 yes, 3 abstains. It passes.

Ragnociti: Austria is the clear loser for 1499 as it lost two home centers and is woefully behind in the ducat race. La Belle France picked up the most cities, but her holdings in southern Italy are still precarious - and she can only build in the northwest. The unholy Turko-Venetian alliance is consolidating its grip on the eastern board edge while the Holy Papal-Florentine alliance is busy digesting the autonomous cites in the central Italy.

TROOP MOVEMENTS:

Austria (Barrett): [A Sla-Aus], [A Pal-Cor], [A Carn-Sla], F TS C A Pal-Cor, F WM S F TS;

Florence/Papacy (Scott): A Pisa-Pio, A Man B2, A Bol S A Man, A Cap S A Rome-Spo, A Rome-Spo, [F Anc S VEN F UA-LA]nso, F Luc-Pisa;

France (Nichols): A Swi H, A Aqu S A Nap, A Mil-Tyr, A Nap S A Aqu, A Tur S A Mil-Tyr, F LS-Cor, F GoL S F LS-Cor;

Venice/Turks (Anderson): A Rag B2, A Fer B2, [A Carin-Aus], F Dal-Cro, [F LA S FRE A Aqu-Anc]nso, F CM-Tun, F UA S F Dal-Cro.

Autonomous: Cre Fer(d) Luc Man(d) Mod Mon Pav Pio Rag(d) Sav Sie Trent Tur

PROVINCES:

(dr=6)

Aus (0+18d): AUS -carin HUN MES PAL SAR -SWI -TYR +carin +sla

Fra (11+35d): AVI Bari Gen MAR Mil Nap pro Salz +aqu +Cor +Swi +tur +Tyr

F1/P (10+40d): ANC ARE BOL FLO pat PER PISA pist ROME spo urb +Man +plo

T/V (13+40d): ALB bos DAL DUR fri her PAD TRE TUN VEN +carin +Fer +Rag

Autonomous: Cre -Fer Luc -Man Mod Mon Pav Pio -Rag Sav Sie Trent Tur

Cities

5

10

8

9

Orders in brackets fail; nso = not so ordered, nsu = no such unit, r-??? = must retreat somewhere, u = unordered.

Due next time are orders for Spring 1500.

EMBASSY BEAT

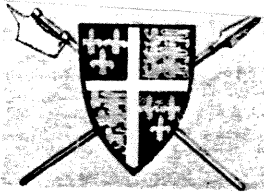
Austria-Venice: Your assistance would be greatly appreciate in our upcoming action against the invading Armies of France. I am sure the French King has aspirations beyond the Alpine villages.

MS-All: been trying to set up new e-mail and computer, and have not answered the two postings I did receive.... I apologize for that, and as soon as I have them up I will review in more depth...

Venice to Austria: It will be interesting to watch and see if you care more about covering your home center in Austria after the thumping the French gave you or are you wanting Croatia more.

Venice to France: I do hope you pressed on to Ancona. Consider the offer of support as a one time offer. Maybe we can work together more in the north.

Venice to Papacy and Florence: I am writing this to you so you do not feel left out in my press musings.



KINGMAKER

"King of Pain"

Turns 31 Parliament - 32 Events

KoP

The Cast:

THE MAD HUNGARIANS (Dowrey): Fitzalan [30], Warden of the Northern Marches [(1)50], Stanley [50], Earl of Richmond(40), Marshal of England (100), *Le Lucas*. Bouchier (10), Earl of Salisbury [30], Berkeley (10), Earl of Essex [20], Event cards (1), Crown Cards (1).

THE CALIFORNIA CONNECTION (Scott): Pole [30], Chancellor of England [50], Holland [20], Duke of York [30], Courtenay[30], Admiral of England [50], Lancaster [(20)], Event cards (6), Crown Cards (3).

KNIGHTS OF THE PRIVY POT (Deb Anderson): Mowbray [50], Treasurer of England [50], Hastings [10], Bishop of Carlisle [(30)], Bishop of Durham [(30)], Cromwell [10], Earl of Kent [30], Steward of the Royal Household [50], Percy [100], Lieutenant of Ireland [(2)50], Archbishop of York [(30)], Northampton [(20)], *Le Nicholas*, *Le Rose*. Beaufort[30], Constable of London [(2)50], Carisbrooke, Newcastle. Event cards (4), Crown Cards (7).

THE STAFFORDSHIRE QUARTERSTAFFS (Shacklett): Stafford [30], Chamberlain of Chester [(2)50], Ferencz Foot[?], Nottingham [(20)], Neville [50], Audley [10], Earl of Wiltshire[?], Roos [20], Herbert [10], Talbot [30], Greystoke [10] Irish Kerns (50). Event cards (5), Crown Cards (1).

WESTERN FRONT (Martin): Howard [10], Duke of Exeter [20], Warden of the Cinque Ports (50), Archbishop of Canterbury, Bristol [(30)], Coventry [(20)], *Le Swan*, Clifford [10], Earl of Worcester [30], Captain of Calais [(3)50], Bishop of Lincoln, *Le Michael*. Event cards (6), Crown Cards (1).

TURN 31

PARLIAMENT: (continued)

KPP proposes awarding the Chancellorship of Cornwall to Audley. KPP, SQ, MH, & TCC vote "Aye". WF votes "Nay"; measure passes 57/97 to 13/22. Parliament ends.

Returns: Percy to Aynwick. Mowbray to Wressle. Cromwell to Tattershall. Hastings to Tutbury. Clifford to Conisborough.

MOVEMENT:

MH: Hold in Preston.

TCC: Hold in Preston.

KPP: Beaufort boards *Le Rose* and sails for Beaumaris. Percy Aynwick-Newcastle-QI-Durham-Po-Helmsley. Mowbray Wressle-Helmsley. Cromwell Tattershall-Ls-Mm-MI-Np-York. Hastings Tutbury-Nottingham-Newark-MI-Np-Wressle.

SQ: All Na-Nc-Nb-Mh-Mg-Mf.

WF: Clifford holds in Conisborough. Howard holds in Pevensy.

COMBAT: None (King's Peace this turn).

CROWN CARDS: None available.

TURN 32

EVENTS:

MH: #82, Plague @ Northampton/Oxford (n/e)

TCC: #31, Storms at Sea (n/e)

KPP: #39, Embassy from King of France (n/e)

SQ: #130, Vacillating Noble. Neville cannot move.

WF: #102, Heresy. All Bishops return home. Hastings to Carlisle or Durham, Percy to York, Howard to Canterbury. Clifford to Lincoln.

NOBLES: Audley, Greystoke, Herbert, Neville, Roos, Stafford, Talbot @ Mf. Beaufort @ Beaumaris; Berkeley, Bouchier, Courtenay, Duke of York, Fitzalan, Grey, Pole, Stanley @ Preston. Clifford in Lincoln. Cromwell outside of York. Hastings in Carlisle or Durham. Howard in Canterbury. Mowbray outside of Helmsley. Percy in York.

SHIPS: *Le Christopher*, *Le Margarete*, *Le Lucas*, *Le Rose* @ Beaumaris, *Le Michael* interned @ Carisbrooke; *Le Nicholas* @ Corfe, *Le George* @ Rye, *Le Swan* & *Le Trinity* @ Pevensy.



KREMLIN

Bungaloff Waves!

Year 4b



The Cast: (in Table order)

Dave Anderson, Decaying, Licentious Antiquarians (DLA): 2 cards
Brad Martin, Western Front (WF): 3 cards
Doug Kent, Whining Kremlin Pigs (WKP): 3 cards
Paul Barrett, Politburo Bureaucrats (PB): 3 cards
Mike Scott, The California Connection (TCC): 3 cards
Cary Nichols, Re-Education Deployment Society (REDS): 1 card, 1 wave

ERRATA: Nogoodnik opened investigations on W, O, G, and T, aging 4 SP to 61.

Politburo

Party Chief:	Bungaloff (W)	59?	DLA(10+), REDS(10), WF(5)
KGB Head:	Nikotin (R)	70++	REDS(10), WKP(7), WF(6)
Foreign Minister:	Nogoodnik (V)	61	WKP(10), WF(9)
Defense Minister:	<VACANT>		
Ideology Chief:	Boremtudev (K)	67++@	TCC(2), WKP(1)
Industry Minister:	Satin (O)	62?	REDS(3), WF(2)
Economy Minister:	<VACANT>		
Sport Minister:	Strychnin (T)	57+?	REDS(3), TCC(2)
Candidates:	CDEUZ		People: FHJLMPQSYX
KREMLIN WALL:	AG		Siberia: B(83++N)

4.6 REPLACEMENT PHASE: Bungaloff (W) swaps V and R, then promotes K to Defense (1 SP), E to Ideology (1 SP), and Z to Economy (1 SP), aging 3 SP to 62. Nikotin promotes Y to Candidate, aging 1 SP to 71. F promotes to Candidates by age.

4.7 REHABILITATION PHASE: No action.

4.8 PARADE PHASE: WF plays card #7 "Visit the Sanatorium" on Party Chief (10 = no effect). Bungaloff waves! DLA has one wave.

Due next time are your orders for the Cure through Health Phases of Turn 5.

Politburo

Party Chief:	Bungaloff (W)	62?	DLA(10+), REDS(10), WF(5)
KGB Head:	Nogoodnik (V)	61w	WKP(10), WF(9)
Foreign Minister:	Nikotin (R)	71++	REDS(10), WKP(7), WF(6)
Defense Minister:	Boremtudev (K)	67++@	TCC(2), WKP(1)
Ideology Chief:	Krakemheds (E)	72	
Industry Minister:	Satin (O)	62?	REDS(3), WF(2)
Economy Minister:	Wasolin (Z)	50w	
Sport Minister:	Strychnin (T)	57+?	REDS(3), TCC(2)
Candidates:	CDUFY		People: HIJLMNPQSYX
KREMLIN WALL:	AG		Siberia: B(83++N)

LEGEND: s = strong, w = weak, + = sick, ++ = ill, ? = under investigation, @ = taking the Cure.



BRITANNIA "Gawain" Turn IX



The Cast
Copeland: Purple
Zieske: Green

Anderson: Red
Martin: Blue

Score: Purple 63, Blue 37, Green 36.5, Red 27.5.

TURN IX

Board:

R-Bs (1): 1A @ Suffolk.
Welsh (1): 3A @ N Mercia, York; 1A @ Gwent, Gwynedd, Lindsey, Powys.
Brigantes (0): 2A @ Galloway.
Picts (2): 2A @ Caithness, Moray; 1A Alban, Dalraida, Mar.
Caledonians (1): 2A @ Orkneys.
Irish (2): 2R, 1A @ Atlantic; 1A @ Cornwall, Cumbria, Devon.
Scots (1.5): 1A @ Hebrides, Skye.
Jutes (1): 2A @ Kent.
Saxons (2): 2R @ Frisian; 2A @ Essex, S Mercia; 1A @ Downlands.
Angles (0): 3A @ Bernicia, 2A @ Lothian; 1A @ Pennines; Oswiu(?).

Bretwalda may be elected. Red casts 5 votes for the Saxons. Green casts 4 votes for the Welsh. Blue casts 3 votes for Angles. Purple casts 1 vote for Welsh. There is no Bretwalda.

R-Bs (1): Grow 1 pp. Holds.

WELSH (1): Grow 4.5 pp. Add 1A @ Powys. 1A Powys-Gwynedd, 1A N Mercia-March-Powys, 1A N Mercia-March-Clwyd, 2A York-March.

BRIGANTES (0): Grow 0.5 pp. Hold.

PICTS (2): Grow 2.5 pp. Add 1A @ Dalraida. 1A Dalraida-Strathclyde; A Mar-Dunedin, A Moray-Mar.

CALEDONIANS (1): Grow 0.5 pp. Hold.

IRISH (2): Grow 2 pp. Add 1A @ Cumbria. 2R Atlantic-Clwyd, 2A Cumbria-Cheshire-Clwyd (5,2,1,1,4 Welsh r-Powys, 2R w-Atlantic), 1A Atlantic-Avalon.

Irish to Welsh: I would say something about holding on to me Lucky Charms but this a family zine.

SCOTS (1.5): Grow 1 pp. Hold.

JUTES (1): Grow 1 pp. Hold.

SAXONS (2): Grow 2.5 pp. Add 1A @ Downlands. 2A Downlands-Sussex-Kent, 2R Frisian-Kent (5,3,1,1; 6.5 -2 Saxons, -1 Jute, 2R w-Frisian). 2A S Mercia-Suffolk (2,2,5; 1:6 -2 Saxons), 1A Essex-Suffolk-Norfolk.

This is the WORST game of Britannia I have ever played. The Saxons ephitat: DAMN YOU, EXCALIBUR!!!!!!

ANGLES (0): Grow 2.5 pp. Oswiu appears in Bernicia. 2A @ Oswiu @ Bernicia-N Mercia (5+1,5,5 -1 Welsh), 2A @ Lothian-York (5,4:4 -1 Welsh).

Score: Purple 63, Blue 37, Green 36.5, Red 27.5.

TURN X

Board:

R-Bs (2): 1A @ Suffolk.
Welsh (2.5): 2A @ Gwynedd, March, Powys; 1A @ Gwent, Lindsey.
Brigantes (0.5): 2A @ Galloway.



DUNE No Alliances!!



BOARD:

Atriedes (Wilson): 6T @ Arrakeen, 12R, 5L, 9S, (0/7) KH, 4C
Guild (Nichols): 5T @ Tuek's Sietch, 2T @ South Mesa(s5), 2T @ False Wall South(s4), 13R, 5L, 1S, 2 C.
Fremen (Anderson): 5T @ Seitch Tabr, 1T False Wall West(s17), 4T @ Habbanya Ridge Sietch, 7R, 3*R, 5L, 3S, 1C.
Harkonnen (Barrett): 4T @ Carthag, 6T @ Cielago North(s12), 10R, 5L, 8C, 15S.
Spice: None.
Storm: Sector 14
Tanks: A 2T

3.2 Spice Blow: Red Chasm (8) and Shai-Halud in Broken Land. No alliances form. Sihaya Ridge (6).

3.3 Bidding: A & H are full so only two cards are available. A forseees they are _____ & _____.

Due next time are orders for Bidding, Revival/Movement Phases, and, if there is no combat, Spice Collection, Storm and Spice Blow phases.

BOARD:

Atriedes (Wilson): 6T @ Arrakeen, 12R, 5L, 9S, (0/7) KH, 4C
Guild (Nichols): 5T @ Tuek's Sietch, 2T @ South Mesa(s5), 2T @ False Wall South(s4), 13R, 5L, 1S, 2 C.
Fremen (Anderson): 5T @ Seitch Tabr, 1T False Wall West(s17), 4T @ Habbanya Ridge Sietch, 7R, 3*R, 5L, 3S, 1C.
Harkonnen (Barrett): 4T @ Carthag, 6T @ Cielago North(s12), 10R, 5L, 8C, 15S.
Spice: Red Chasm(8) & Sihaya Ridge(6).
Storm: Sector 14
Tanks: A 2T

Picts (1.5): 2A @ Caithness; 1A @ Alban, Dalraida, Dunedin, Mar, Moray, Strathclyde.

Caledonians (1.5): 2A @ Orkneys.

Irish (1): 2R @ Atlantic, 2A @ Clywd; 1A @ Avalon, Cornwall, Devon.

Scots (2.5): 1A @ Hebrides, Skye.

Jutes (2): 1A @ Kent.

Saxons (1.5): 2R @ Frisian; 1A @ Essex, Norfolk.

Angles (0): 2A, Oswiu @ N Mercia, 2A @ York; 1A @ Bernicia, Pennines; Offa?.

Bretwalda may be elected. Red and Blue have 4 votes. Green has 3 votes. Purple has 1 vote.



BLACKBEARD

Turns 166-168



THE CAST:

- (Barrett) Tew, Sloop
- (Zodda) Davis, Sloop
- (Bargender) Vane**, Sloop
- (Martin) Rackham, Schooner.

STATUS:

#	Captain	Ship	Hex	Spd	Cbt	Not	Cun	Unr	NW	H1	H2	Hostage	Attk
2	Davis	Sloop	W15	+3	6	29	5	4	856	30	--	1(11)	NPB
4	Rackham	Senr	I141	+3	5	4	2	7	0	200	--	--	B
4	Rhett*	KC	M22	5	8								
2	Maynard	KC	Box1	4	9sc								
3	Herdman	KC	X16	3	15								
2	Matthews	KC	CC20	2	9sc								
1	Tew	Sloop	P11	+2	4	2	(1)	6	0	10	--	--	S
3	Vane**	Sloop	M22a	+3	6	5	0	5	839	--	--	--	--
4	Ogle	KC	Box 1	3	15								

The Board:

Guv: Pro: 35, 46, 53, 31, 41
 Merchants: 63, 63, 61, 61
 Warships: S8-5 @ M22
 Out-of-Play Pirates: Teach (#3), Portugese (#1), Taylor (#3)
 Letters of Marque: PFBP
 Safe Havens: Vane(Port Royal)

Turn	Player	Action	Draw
168	2	HD vs P2 6+3+3-2 > dr ¹² = 7, 30d. 3N, H = 3+2+1 = no, no D&R	53,63,43
169	3	Herman moves to W15	21
170	1		

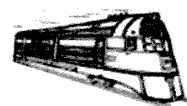
STATUS:

#	Captain	Ship	Hex	Spd	Cbt	Not	Cun	Unr	NW	H1	H2	Hostage	Attk
2	Davis	Sloop	W15	+3	6	29	5	4	856	30	--	1(11)	NPB
4	Rackham	Senr	I141	+3	5	4	2	7	0	200	--	--	B
4	Rhett*	KC	M22	5	8								
2	Maynard	KC	Box1	4	9sc								
3	Herdman	KC	W15	3	15								
2	Matthews	KC	CC20	2	9sc								
1	Tew	Sloop	P11	+2	4	2	(1)	6	0	10	--	--	S
3	Vane**	Sloop	M22a	+3	6	5	0	5	839	--	--	--	--
4	Ogle	KC	Box 1	3	15								

The Board:

Guv: Pro: 35, 46, 53, 31, 41
 Merchants: 63, 63, 61, 61
 Warships: S8-5 @ M22
 Out-of-Play Pirates: Teach (#3), Portugese (#1), Taylor (#3)
 Letters of Marque: PFBP
 Safe Havens: Vane(Port Royal)

LEGEND: * = minor wound, ** = lost arm, a = anchored, i = Indian Ocean



RAIL BARON

SuperChief!



THE CAST

Brad Martin (Blue), 32 k\$, CB&Q, B&M, C&O, L&N, NP, D&RGW, Express, N&W
 Chris Bailey (Purple), 35 k\$, NYNH&H, AT&SF, NYC, GN, SOU, B&O, CRI&P
 Andy York, (Green), 12.5 k\$, C&NW, SAL, RF&P, ACL, T&P, UP, SL&SF, IC
 Ron Fisher, (Red), 29.5 k\$, X, PA, WP, CMSP&P, MP, SP

TURN 43.1-47.1

43.1: Blue rolls 8+3. Moves on UP to SLC (5 k\$ to Green), then DRGW to Denver, then 1E on CB&Q (-1 k\$).
43.2: Purple rolls 8-even, 7-even = Oklahoma City, then 3. Moves on B&O to 1W of Baltimore (-1 k\$).
43.3: Green rolls 7. Moves on SF&SL to Memphis, then on IC to 2S of Chicago (-1 k\$).
43.4: Red rolls 10. Moves on MP to 1N of Houston (-1 k\$).
44.1: Blue rolls 8. Moves on CB&Q to 1E of Omaha (-1 k\$).
44.2: Purple rolls 6. Moves on B&O to 3E of Chicago (-1 k\$).
44.3: Green rolls 7. Moves on IC to Chicago (-1 + 9.5 k\$). Buys not.
44.4: Red rolls 6. Moves on MP to Houston (-1 + 19.5 k\$). Buys not.
45.1: Blue rolls 9. Moves on CB&Q to Chicago then on C&O to 1E of Cincinnati (-1 k\$).
45.2: Purple rolls 5. Moves on B&O to Chicago, then AT&SF to 3NE of Kansas City (-1 k\$).
45.3: Green rolls 7-odd (choice = SE), 7-even = Jacksonville, then 3. Moves 3S on IC (-1 k\$).
45.4: Red rolls 9-odd, 6-odd = Boston, then 6. Moves on MP to Little Rock (-1 k\$).
46.1: Blue rolls 7. Moves on C&O to Washington (-1 + 29 k\$). Buys not.
46.2: Purple rolls 7. Moves on AT&SF to 1N of Oklahoma City (-1 k\$).
46.3: Green rolls 7. Moves on IC to Memphis, then SL&SF to 1W of Birmingham (-1 k\$).
46.4: Red rolls 11. Moves on MP to StL, then on PA to 1W of Pittsburgh (-1 k\$).
47.1: Blue rolls 9-odd (choice = Plains), 8-even = Des Moines, then 6+6. Moves to Chicago on C&O then to 1W of Chicago on CB&Q (-1 k\$).
47.2: Purple rolls 7. Moves on AT&SF to Oklahoma City (-1 + 15 k\$). Buys not.
47.3: Green rolls 8. Moves on SL&SF to Birmingham then on ACL to Jacksonville (-1 + 11 k\$). Buys not.
47.4: Red rolls 7. Moves on PA to New York (-1 k\$).
48.1: Blue rolls 6. Moves on CRI&P to Des Moines (+11 k\$, 5 k\$ to Purple). Buys not.
48.2: Purple rolls 8-even (choice = NW), 5-odd = Seattle, then 3. Moves on AT&SF to 2 SW of Kansas City (-1 k\$).
48.3: Green rolls 9-even, 5-even = Salt Lake City, then 6. Moves on ACL to Birmingham then 1W on SL&SF (-1 k\$).
48.4: Red rolls 9. Moves on NYNH&H to Boston (+19.5 k\$, 5 k\$ to Purple). Buys not.
49.1: Blue rolls 6-even, 9-even = San Francisco, then 9. Moves on CRI&P to Omaha (5 k\$ to Purple) then CB&Q to Casper (-1 k\$).
49.2: Purple rolls 4. Moves on AT&SF to Kansas City, then CRI&P to 1S of Des Moines (-1 k\$).
49.3: Green rolls 12+1. Moves on SL&SF to Kansas City, then on UP to 2W of Omaha (-1 k\$).
49.4: Red rolls 3-odd, 4-odd = Chattanooga, then 9. Moves on NYNH&H to NY (5 k\$ to Purple), then PA to Pittsburgh (-1 k\$).
50.1: Blue rolls 7. Moves on CB&Q to Billings then NP to Butte (-1 k\$).
50.2: Purple rolls 7. Moves on CRI&P to St. Paul, then on GN to 1 SE of Fargo (-1 k\$).
50.3: Green rolls 10. Moves on UP to 1N of Salt Lake City (-1 k\$).
50.4: Red rolls 8. Moves on PA to St Louis then on GM&O to 1 SE of St Louis (-1 k\$).
51.1: Blue rolls 12+2. Moves on CMSP&P to Seattle, then NP to Portland, then SP to 3N of Oakland (-1 k\$, 5 k\$ to Red).
51.2: Purple rolls 10. Moves on GN to 6E of Spokane (-1 k\$).
51.3: Green rolls 10. Moves on UP to Salt Lake City (-1 + 23.5 k\$). Buy SuperChief (-40 k\$).
51.4: Red rolls 10. Moves on GM&O to connect to L&N then on L&N to Chattanooga (-1 + 11.5 k\$, 5 k\$ to Blue). Buys not.
52.1: Blue rolls 10+?. Moves on SP to San Francisco (+19 k\$, 5 k\$ to Red). Buys not. Rolls 8-even, 3-odd = Denver, then red die out = 6. Move ...

Status:

Player	Cash	Destination	Payoff	RRs
Blue:	45 k\$	Denver	13.5 k\$	CB&Q, B&M, C&O, L&N, NP, D&RGW, Express, N&W
Purple:	61 k\$	Seattle	23 k\$	NYNH&H, AT&SF, NYC, GN, SOU, B&O, CRI&P
Green:	22.5 k\$	El Paso	12.5 k\$	C&NW, SAL, RF&P, ACL, T&P, UP, SL&SF, IC, SChief
Red:	62 k\$?????	--- k\$	Express, PA, WP, CMSP&P, MP, SP

1870

"Brot Maverlok"

OR8-Bad



PLAYER STATUS: (Cert Limit = 13)

Bailey: \$1217, 8* TP, 4* KATY, 1 SP, 1 FW&D, 1 SL&SF, 1 GM&O, 1 MP, 1 IC (16)
 Hanna: \$500, 8* AT&SF, 5*MP, 3 KATY, 2 SSW, 1 GM&O (15+2)
 Zieske: \$1474, 6* FW&D, 6* IC, 5* SSW, 1 SL&SF, 1 MP, 1 GM&O, 1 KATY (14+4)
 Bolduc: \$548, 4* SL&SF, 1 KATY, 1 AT&SF, 2 SP, 1 SSW, 2 IC, 3 GM&O, 1 MP (13+1)
 Frueh: \$603, 5* SP, 4* GM&O, 1 KATY, 1 AT&SF, 2 MP, 2 SSW, 2 SL&SF, 1 T&P (14+2)

CORPORATE STATUS:

Corp	Pres	Price	Par	IO	Pool	Hold	Cash	Dest	Trains	Tokens
SP	MF	B325	68	0	1	1	110	yes	6-	N1, M6, N17*, 1
AT&SF	CH	B275	72	0	0	0	0	yes	10-	B9, B11, N1*, 1
FW&D	PZ	E160	82	0	1	2	106	yes	6-	J3, A2*, 1
T&P	CB	C140a	100	0	1	0	585	yes	--	J5, 1, N17*
SL&SF	PB	C140b	100	0	0	2	146	yes	8-	E12, H17, M22*, 1
MP	CH	A90	100	0	0	0	0	yes	12-	C18, B11, J5*, 1
GM&O	MF	F76	76	0	0	0	105	no	8-	M20, 1, D
IC	PZ	E76	100	1	0	0	27	no	6-	K16, 1, D
KATY	CB	F64	68	0	0	0	178	yes	10-	B11, B9, N1*, C18
SSW	PZ	D50g	72	0	0	0	369	yes	8,12	H17, E12, J3*

OR 8b:

SP: Play #16(ne) in C20; run train - N17*-L11-M6-J5-J3-B11 (\$330); pay dividends! (MF +\$165, PB +\$66, CB & SP +\$33; stock moves to B350).

AT&SF: Play #7(sw) in C6 and #8(nw) in J7. Run C18-B11-B9-D5-F5-J3-J5-M6-M2-N1* (\$480). Pay dividends (CH +\$384, PB & MF +\$48). Price to B300.

FW&D: Play #43 in C20; run A2*-D5-F5-J3-J5-M6 (300); pay dividends (PZ +\$180, CB +\$30, FWD +\$60); price to E180; buy 12-train from SSW for \$6.

IC CONNECTION RUN: A22*-H13-L11-N17-M20-K16 (310); pay dividends (PZ +\$186, PB +\$62, CB & IC +\$31); price to E82.

T&P: Play #43 in H5(sw); no train, no run, price to C120; buy 12-train (\$585 from T&P, \$515 from CB).

SL&SF: Play #23(e) in L13. Run M22*-M20-N17-H13-E12-J5-J3-M6 (\$410). Pay dividends (PB +\$164; MF & SL&SF +\$82; CB & PZ +\$41). Price to C160.

MP: Play #15(sw) in B19. Run M22-M20-N17-H13-B19-C18-B11-F5-J3-M2-M6-J5* (\$570). Pay dividends (CH +\$285; MF +\$114; CB, PZ & PB +\$57). Price to A100.

GM&O CONNECTION RUN: Place destination token in C18. Run C18*-B19-H13-L11-K16-N17-M20 (\$320); pay dividends! (MF +\$128, PB +\$96, CB, CH & PZ +\$32). Stock price to F82.

GM&O: Play #172(i) in C18, run train C18*-B19-H13-L11-M6-J5-J3-B11 (\$420); pay dividends! (MF +\$168, PB +\$126, CB, CH & PZ +\$42). Stock moves to E90.

IC: Play #24 in L7(e); token in H13 (-\$40); run A22*-H13-L11-J5-J3-B11 (\$350); pay dividends (PZ +\$210, PB +\$70, CB & IC +\$35); price to E90; buy 6-train from FWD for \$50.

KATY: Play #27(w) in N3; run N1*-M6-J5-J3-B9-B11-C18-B19-H13-N17 (\$520); withhold; KATY slips to F60y.

SSW: Play #8(w) in H7 and #7(ne) in I8 (-\$120); run J3*-J5-E12-H13-L11-N17-M20-M22 (\$400); pay dividends (PZ +\$200, CH & MF +\$80, PB +\$40); price to D55y.

OR 8c:

SP: Play #8(sw) in C12 & #9(w) in C14 (-\$40). Run N17*-L11-M6-J5-J3-B11 (\$330); pay dividends! (MF +\$165, PB +\$66, CB & SP +\$33); stock moves to B375.

AT&SF: Play #23(se) in F11. Run C18-B11-B9-D5-F5-J3-J5-M6-M2-N1* (\$490). Pay dividends (CH +\$392, PB & MF +\$49). Price to B325.

FW&D: Play #3(e) in N21 (-\$80) and #7(ne) in O16 (-\$100). Run A2*-D5-F5-J5-K4-J3-M2-M4-L11-N17-M20-M22 (\$520). Pay dividends (PZ +\$312, CB +\$52, FWD +\$104). Stock to D200. Buy 6-train from IC for \$112.

SL&SF: Play #8(nw) in I20 & #9(ne) in J19. Lay token in M20 (-\$100). M22*-M20-N17-L11-M6-J5-J3-B11 (\$420). Pay dividends (PB +\$168; MF & SL&SF +\$84; CB & PZ +\$42). Price to C180.

T&P: Play #23(sw) in M18; run M20-N17-K16-L11-M6-M2-J3-K4-J5-F5-D5-B11 (510); pay divs; (CB +\$408, MF +\$51); price to C140.

MP: Play #7(se) in H11 & #7(w) in H9. Run N1-M2-M4-L11-H13-B19-C18-B11-D5-F5-J3-J5* (\$550). Pay (CH +\$275; MF +\$110; CB, PZ, PB +\$55.) Price to A110.

GM&O: Play #58(sw) in M8 & #58(ne) in M10. Run C18*-J5-J3-M6-L11-N17-M20-M22 (\$430);

pay dividends (MF +\$172, PB +\$129, CB, CH & PZ +\$43; stock moves to E100).

IC: Play #23(e) in C16; run A22*-H13-L11-J5-J3-B11 (350); pay dividends (PZ +\$210, PB +\$70, CB & IC +\$35; price to E100b. **The Bank is busted.**

KATY: Play #16(w) in L19. Run N1*-M6-J5-J3-B9-B11-C18-B19-H13-N17 (\$520); pay divs (CB +\$208; CH +\$156; PZ, PB & MF +\$52). Stock to F64.

SSW: No tile play. Run J3*-M2-M6-J5-E12-H13-B19-A22 (390). Pay divs (PZ +\$195, MF & CH +\$78, PB +\$39). Price to D60y.

FINAL PLAYER STATUS:

Bailey: \$1879, 8* TP, 4* KATY, 1 SP, 1 FW&D, 1 SL&SF, 1 GM&O, 1 MP, 1 IC

Hanna: \$2267, 8* AT&SF, 5*MP, 3 KATY, 2 SSW, 1 GM&O

Zieske: \$3331, 6* FW&D, 6* IC, 5* SSW, 1 SL&SF, 1 MP, 1 GM&O, 1 KATY

Bolduc: \$1905, 4* SL&SF, 1 KATY, 1 AT&SF, 2 SP, 1 SSW, 2 IC, 3 GM&O, 1 MP

Frueh: \$2137, 5* SP, 4* GM&O, 1 KATY, 1 AT&SF, 2 MP, 2 SSW, 2 SL&SF, 1 T&P

CORPORATE STATUS:

Corp	Pres	Price	Par	IO	Pool	Hold	Cash	Dest	Trains	Tokens
SP	MF	B375	68	0	1	1	133	yes	6-	N1, M6, N17*, 1
AT&SF	CH	B325	72	0	0	0	0	yes	10-	B9, B11, N1*, 1
FW&D	PZ	D200	82	0	1	2	22	yes	6,12	J3, A2*, 1
SL&SF	PB	C180	100	0	0	2	212	yes	8-	E12, H17, M22*, M20
T&P	CB	C140	100	0	1	0	0	yes	12-	J5, 1, N17*
MP	CH	A110	110	0	0	0	0	yes	12-	C18, B11, J5*, 1
GM&O	MF	E100a	76	0	0	0	105	no	8-	M20, 1, D
IC	PZ	E100b	100	1	0	0	150	yes	6-	K16, 1, D
KATY	CB	F64	68	0	0	0	698	yes	10-	B11, B9, N1*, C18
SSW	PZ	D60y	72	0	0	0	255	yes	8-	H17, E12, J3*

Bank is busted, the game is over.

Final Accounting:

Player	Cash	Equities	Total	Place
CB	\$1879	\$2441	\$4320	5
CH	\$2267	\$3502	\$5769	2
PZ	\$3331	\$2554	\$5885	1
PB	\$1905	\$2529	\$4434	4
MF	\$2137	\$3504	\$5653	3

End of Game Statements

CB: Kudos to Paul Z. For the first time since I've joined Boris someone other than Chuck has won. Thanks goodness. I was beginning to wonder if I was a jinx (or a good luck charm, pick your perspective).

I have no idea if we had gone to the next OR what would have happened. Tokens would have gone down, more tracks to nowhere would have been played. From the looks of it, I would not have made third place, only fourth.

On the other hand, I think it's safe to say I had an unintentional effect on the outcome of the game. Not so much for Pup, but for Paul Z. and the Professor. Had I paid out in 8b as opposed to withholding, I believe the Professor would have won. My ability to project revenues in the future has never been spectacular, but it's never been this far off either. Sorry Chuck. Had I known I wouldn't get the other train, clearly I would have paid out. (For what it's worth, I believe that cost me 4th place here, too.)

I'd say I had fun, but trusting Paul to do right by the KATY instead of dumping it on me, well, let's just say "lesson learned."

PZ: Might have been a wash - without trying to extend the game, I would have had two trains on the IC.

CH: An impressive win. Well done, Paul.

Losing by that little, I can think of dozens of things I might have done that would have made up the difference. But there are also dozens of things Paul might have done that would have increased the difference, chief among them playing his IC token in Fort Worth and his Burlington token in Dallas. And I managed to screw up my trainage again-missing out on both the 6's and the 8's is not a recipe for success.

And has everyone noticed by now that paying big bucks for the Frisco is also not a recipe for success? It's such an attractive-looking railroad, but it never seems to work out. If that auction had gone the other way, we might have had the other Paul in first place. My similar dislike of the Southern Pacific is still intact, though Mark made it dominate the early part of the game. And Paul is beginning to convince me that my problem with the Cotton Belt is not the Cotton Belt, it's just that I don't know how to play it.

---continued on p 19



MERCHANT OF VENUS

"Graw"

Turns 10.1-12.1



The Cast:

Paul Barrett: Eepeeep, \$170
Debbie Anderson: Brego the Wymom in *Secratarial*, \$160, Deeds = \$200
Ron Fisher: Why the Qossuth in *The Thunderbolt Greaseslapper II*, \$110
Bob Dowrey: Nik, \$150, Deeds = \$200.

Turns 10.1

- 10.1 Eepeeep: Roll 1,3,3,6. Move R30-o-R20(-\$20)-Y-B-R-B-Y-B-R-o-Poison Port(s). Sell liquor (+\$90), draw wine; buy Poisonport (-\$200).
10.2 Wymom: Roll 1,5,6,6; use 1 as pilot. Move OP-Space Station-R-Y-R-nc-A-nc-R-Y-R-o-Grand Port(s). Sell grease w/ demand (+\$100+50), draw Demand for grease @ 7b & Bionic Perfume, buy 1 servomech (-\$200).
10.3 Qossuth: Roll 2,2,4,6. Move Ice Station(s)-(o)-(B10-\$10)-B-R-A-R-?(R Shield). Stop, pick up Relic Shield.
10.4 Nik: 1,3,4,5. Use 3 as Pilot. Move OP-nc-B20-nc-nc-R-Y-A-o-Dryport(s).
11.1 Eepeeep: Roll 1,2,2,5. Move Poison Port(s)-p. Sell servomechs (\$300+30, draw Demand for Spice @ 4b and buy two furnitures (-\$220+22).
11.2 Wymom: Sell grease w/ demand (+\$100+50, draw Fare 9a-Base and Wine). Buy servomech (-\$200).
11.3 Qossuth: Roll 1,2,3,3. Move ?-R-A-R-B-Y-B-R-B-R.
11.4 Nik: 1,1,6,6. Sell grease (+\$200, draw Demand for Spice @ 4b) and buy 2 genes (-\$120).
12.1 Eepeeep: Roll 1,3,5,6. Move ...

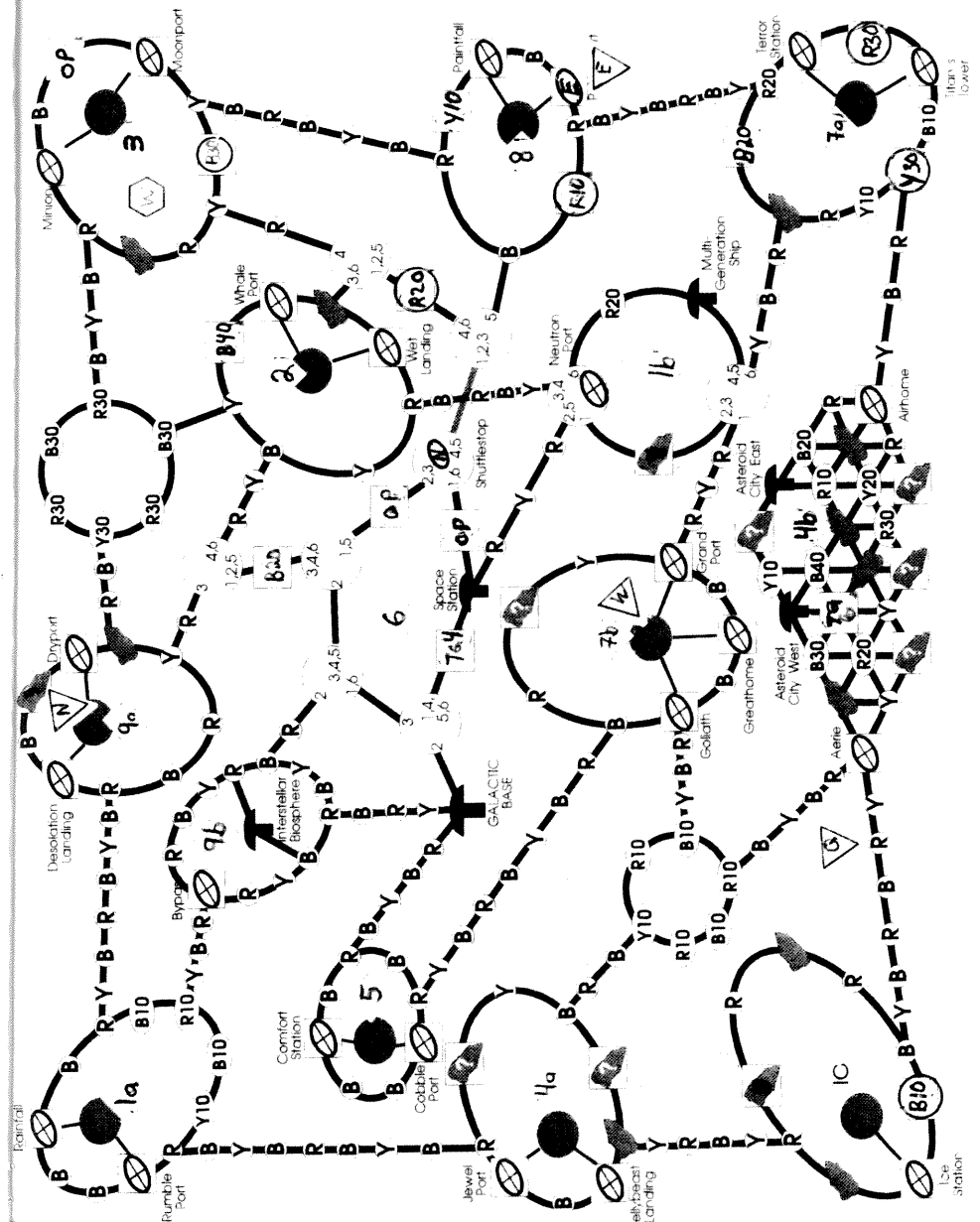
PRESS:

PLAYER STATUS

Player	Barrett	Anderson	Fisher	Dowrey
Race	Eepeeep	Wymom	Qossuth	Nik
Ship	Clipper	Clipper	Clipper	Clipper
Cash	\$172	\$60	\$100	\$230
IOUs	--	--	8,2,4a	--
Hull	--	Shield	R Shield	R Yellow Dr. Shield
Hold 1	Furniture	Servomech	Spice	Genes
Hold 2	Furniture	Servomech	Sculpture	Genes
Deeds	PoisonPt	Nik Factory	--	Shuttlestop

CULTURE STATUS

Culture	System	Goods	Factory	Demands
Tinkerers	Galactic Base	Fare to 4a
1a Nillis	Rogue Planet	Perfume(x5)	Available	...
1b Volois	MultiGeneration Ship	Silk(x6)	Available	...
2 Graw	Water World	Spice(x3)	Available	Fare-10
3 Niks	Inhabited Moon	Wine(6)	Sold, no	Perfume
4a Dell	Jungle World	Dust(x6)	Available	Wine
4b Humans	Asteroid System	Videos(4)	Available	3xSpice
5 Shenna	Colony World	Pelts(x6)	Available	Wine, Fare-Base
6 Yxklyx	Space Station World	Grease(x2)	Available	Pelts
7a Zum	War-Torn System	Liquor(5)	Available	Dust
7b Eepeeeps	Giant Planet	Servomechs(x1)	Available	...
8 Wymoms	Polluted Planet	Furniture(x3)	Available	...
9a Cholos	Desert World	Genes(x3)	Available	Liquor, Fare-Base
9b Wollow	Interstellar Biosphere	Paperwts(x4)	Available	...
10 Qossuth	Ice Planet	Sculpture(x3)	Available	...





SILVERTON

Turns 7b-8a



Zieske declines #99.

PLAYER STATUS:

- #1: Denver, Cary Nichols, \$9,500, S+2,S.P.P, #14(0.5 Ag), #65, #15, #16(1 Ag), #56(3 C), #66, #103, #67
 #2: Denver, Wayne Morrison, \$3,700, S+1,S.P+1.P, #57(11 C), #104, A3, A2, #62
 #3: El Paso, Debbie Anderson, \$9,025, S+1,S.P+1.P, A20, #83, #38(3 L), #70, #84
 #4: SLC, Paul Zieske, \$20,100, S.S.P+2.P, #53(3 C), A5, #35, #55, #44(5C), #54, #30

AVAILABLE CLAIMS:

- 3 Dillon (Au, \$600/\$200)
 41 El Vado (L), \$500/\$150
 75 White Oaks (Au: \$500/\$250)
 90 Mc Gaffey (L: \$200/\$150)
 PAX: A1, A4, A6, A19, B7, B9, B10, B22

- 39 Lumberton (L) \$800/\$250
 42 Vallecitos (L) \$300/\$150
 80 Mogollon (Ag), \$500/\$200
 99 Gallup (C), \$300/\$200
 The Deck

Turn 7b

- #1: Operate #66 (-\$200: 1+6 = 3 C), #67 (-\$150: 3+6 = 4 C) & #103 (-\$100: 4+6 = 1 Ag). Deliver 4 C from #67 to Pueblo (+\$1,200) & 1 Ag from #103 to Denver (+\$1,000).
 #2: Operate A2 (+\$250), A3 (+\$400), #62 (-\$200: 2+6 = 2 C), #57 (-\$200: 4 = D), #104 (Ag: 4+6 = 2 Ag). Deliver not.
 #3: Operate A20 (+\$300), #83 (-\$250: 7 = 1 Cu), #38 (-\$150: 6 = 1 L), #79 (-\$150: 1+6 = D), #84 (-\$200: 4+6 = 2 Cu). Deliver 4 L (+\$4,000) from #38 & 2 Cu (\$2,000) from #84 to El Paso.
 #4: Operate #30 (-\$200: 12 = 4 L), #53 (-\$100: 9 = 3 C), #44 (-\$100: 11 = 5 C), A5 (+\$100). Deliver 6 C from #53 (+\$4,800) & 4 L from #30 (\$3,200) to SLC.

The Market: (IDN = 2)

Au:	3 + (0x4) = 3	+1 5500	EP L:	8 + 4 - 2 = 10-2 600
Ag:	8 + (1x2) - 2 = 7	nc 1000	Den C:	6 + (0/2) - 2 = 4 +1 300u
Cu:	2 + 1 = 3	+1 1000u	SLC C:	8 + (6/2) - 2 = 9 -1 400
Den L:	7 + 0 - 2 = 5	+1 500	Pueb C:	4 + 4 - 2 = 6 nc 300L
SLC L:	6 + 4 - 2 = 8	-1 600	SF C:	10 + 0 - 2 = 8nc 600
Pueb L:	2 + 0 - 2 = 0	+2 600	EP C:	9 + 0 - 2 = 7 nc 400
SF L:	2 + 0 - 2 = 0	+3 800		

DEPLETIONS: #6, #10, #18, #43, #51, #57, #78-79.

Turn 8a (SNOW)

- #1: Prospect #3 (-\$600) & Deck (#25). Survey Westcliffe-Salida (already owned by #2) & Raton-Cimmaron (-\$600).
 #2: Prospect deck twice (#106 & #12). Survey(+1) Rifle-Grand Junction (-\$700) & Glenwood Springs-Aspen (already owned by #1).
 #3: Prospect (+1) #42 (-\$300) & B22 (-\$50x36). Survey(+1) Albuquerque-San Ysidro (-\$500) & Taos-La Madera (-\$400).
 #4: Prospect deck twice (#7, -\$1600 & #77, -\$700). Survey Laramie-Cheyenne (-\$700) and Rangeley-Mack (-\$1000).

PLAYER STATUS:

- #1: Denver, Cary Nichols, \$10,050, S+2,S.P.P, #14(0.5 Ag), #65, #15, #16(1 Ag), #56(3 C), #66(3 C), #103, #67, #3, #25?
 #2: Denver, Wayne Morrison, \$3,700, S+1,S.P+1.P, #57(11 C,D), #104(2 Ag), A3, A2, #62(2 C), #127 #106?
 #3: El Paso, Debbie Anderson, \$11,575, S+1,S.P+1.P, A20, B22, #83(1 Cu), #38, #84, #42
 #4: SLC, Paul Zieske, \$26,100, S.S.P+2.P, #53, A5, #35, #55, #44(5C), #30, #54, #77, #77?

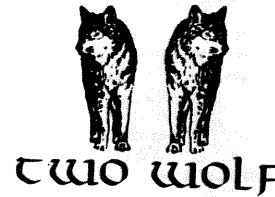
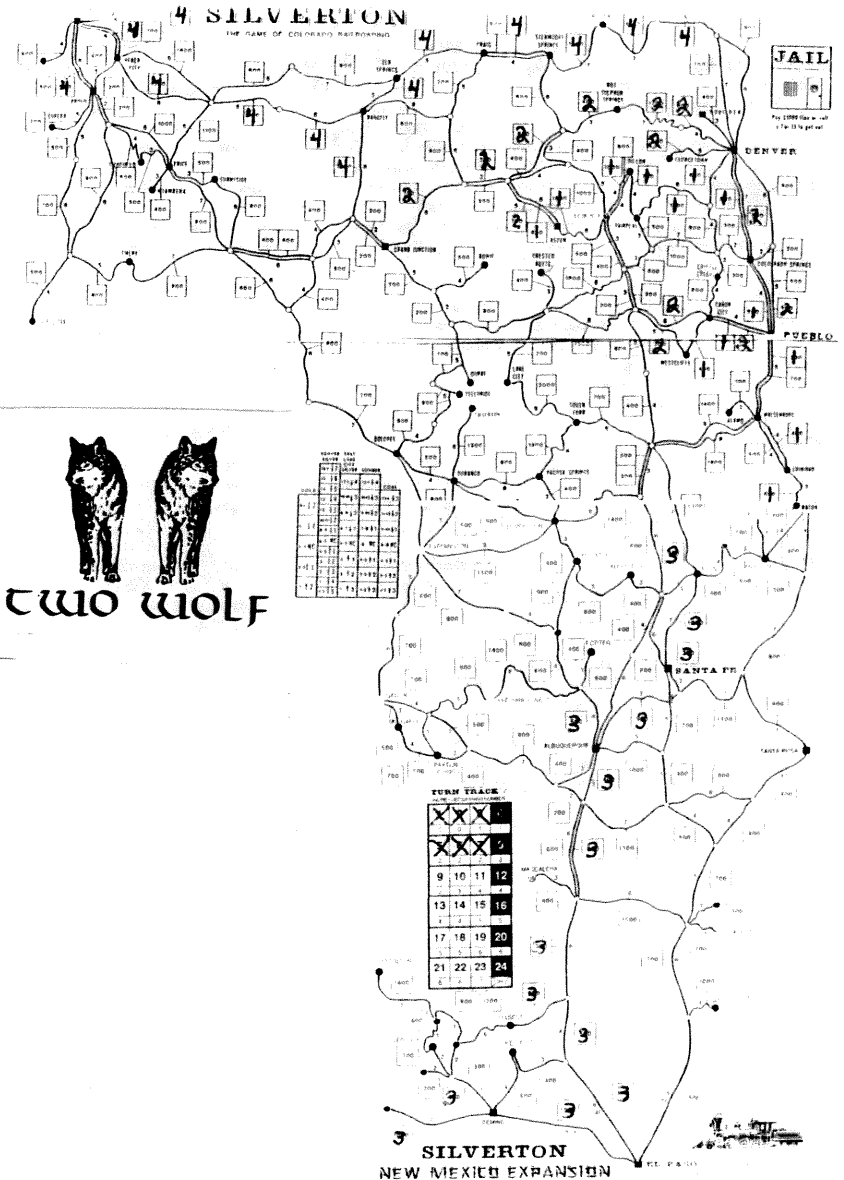
AVAILABLE CLAIMS:

- 77 Cripple Creek (Au: \$1600/\$400)
 25? Silverton (Ag: \$700/\$200)
 41 El Vado (L: \$500/\$150)
 77? Lake Valley (Ag: \$700/\$100)
 90 Mc Gaffey (L: \$200/\$150)
 106? Bingham (Cu: \$600/\$400)
 The Deck
 12? Eureka (Ag: \$500/\$250)
 39 Lumberton (L: \$800/\$250)
 75 White Oaks (Au: \$500/\$250)
 80 Mogollon (Ag: \$500/\$200)
 99 Gallup (C: \$300/\$200)
 PAX: A1, A4, A6, A19, B7, B9, B10, C14a

DEPLETIONS: #6, #10, #18, #43, #51, #57, #78-79.

Due next times are your orders for Turn 8b (SNOW) --you may neither operate Pax nor deliver using a purple route) operations and deliveries and Turn 9a prospecting and surveying.

LEGEND: Claims in **bold** are unworked. Underlined depletions, Leadville. Ag = silver, Au = gold, C = coal, Cu = copper, L = lumber or lower, m = middle, PAX = passenger, u = upper.



--"Bret Maverick" from p 11

I have a suggestion for a small variant that we might want to try some day: start the game with the \$50 brown tile in place in New Orleans. It would add some historical accuracy--in the late 19th century New Orleans was by far the most important port in the United States and the GM&O and the IC were more important railroads than the Frisco and the Katy--but I'm not sure how it would affect the game.

CB (again): Indeed, I am beginning to wonder if AVOIDING the Frisco isn't preferred. In 1870 more than most, I am seeing the importance in the VOLUME of shares held and highly priced Frisco eating up initial capital seems to hinder ones ability to hold a higher number of shares.

I never shared your distaste for the Cotton Belt (but then I have only played four times). On the other hand, it never occurred to me that the SP could be the beast Pup turned it into. I'm VERY impressed with that strategy and may employ it myself in the future. Kudos, Pup!

On the New Orleans variant proposal, I think you would have to have at least a five-player game to make something like that work. Furthermore, the idea of going to brown so early seems a tad excessive. Perhaps a) starting New Orleans on Green, b) upgrading New Orleans ONLY from Green to Brown when the rest of the game goes from Yellow to Green, c) Creating a value-only upgrade for New Orleans (that is, create a Grey 60 for New Orleans, adding no new lines (obviously), c1) expanding access for New Orleans from two cities to three (though I see this as less of an issue, especially given the destination tokens that already reside there).

Finally, while I am passing out kudos, kudos to Chuck for making it as close a game as he did. How many rounds ago were you looking at resigning, yet you closed the gap tremendously. Well played.

PZ (again): Thank you Chuck. Actually, considering how many things went my way (being able to loot the Katy and dump it, but actually I was happy enough to get it, loot it, and maybe still have to run it sitting only with the Pres certifi). I was kinda surprised it was so close. IC not being able to reach destination sooner probably didn't help. Also, being the leader and having my stock pilcked didn't help either.

I've seen the Cotton Belt do super well when the Pres also owns the river bridge company. You can get across the river quickly, with an extra tile lay to boot, get some money out of your rr before 3-trains, and make its destination with only a 3-train.

One of my ft group made an 1870 variant adding the Kansas Southern RR (I think). I never played it, but I think it's intent was to make the central-south area more interesting. Another in the group made a new board in a non-historical world. It's intent is to balance all RRs. I've played this once or twice, but not recently.

MF: I wish to congratulate Paul (the man who never spells my name right) Zieske on the win. Had Chuck Hanna simply sold a share of Paul Z's company stock - instead of mine --- the results would have been much closer and Chuck may have won (but he must've thought I was winning). Sorry Paul Z., I do manipulate the stock values against the leader - it's a sign of admiration more than anything else.

I didn't play the SP as good as I should have - burned too much cash on unnecessary bridges. I do like Chuck's idea for New Orleans' - but give the GM&O the Gulf Shipping Private Port - then the GM&O would become easily unbalanced and too powerful.

PZ (again): The SLSF can be a tricky beast. One of the things I think you want to do is not have it so desirable to own, so people won't buy it, force you to buy additional shares, and not have shares in the IO paying dividends to the company. If you pay divs, then just the price appreciation between par and current value can make people want to buy it. And if they sell, that may not be good either. One strategy is only to pay half divs with maybe a withhold and full thrown it to keep the price down. I've seen this employed to good effect by Anthony Carver (and which he has also done similar in 1826(France) with the Belge).

MP: On the contrary, I certainly would have sold a share of the FW&D if I'd only had one. But buying one in the stock round would (1) have floated it up a notch, and (2) required me to sell something else to make room for it. It was much to my advantage to sell a share of a company that had already run rather than of one that hadn't, and my only other choice in that category was AT&SF. I also thought at that time that the game might run through another set of operating rounds, making SoPac a less desirable holding since its share price would stagnate. But I was wrong on that point, too.

PB: Yes, I overbid for the SL&SF, and I figured that out at the end of SRI (and knew I was doomed). My one diplomatic approach to the Professor's newborn KATY was rebuffed, so I decided to punish his track lay with my own track lay. He responded by trashing KATY in favor of AT&SF and admonishing me that I should've dumped the RR that I screwed. Hadn't realized I'd "screwed" it. Set it back a tempo, yes, but that shouldn't be fatal in as competent hands as were his.

After that, it was catch-up -- and I never could. Ended up nurturing SL&SF (only) to the finish

line. If I only could've been Prez of SSW or IC too!



ON DECK



1835: Hanna, Zieske
AGE OF RENAISSANCE: Copeland
ATTIKA: Barrett
BALKAN WARS: K Wilson, Dave A
CIRCUS MAXIMUS: Nichols, Zieske, Fryling (need 1 to 7 more)
COLONIAL DIP: Burgdorf, Copeland, Nichols, Dave A (need 3 more)
GUNSLINGER: Scott, Fowble, R Fisher; need 4 or 5 more
HISTORY OF THE WORLD: Anderson, Khaoz
LIFT-OFF!: York, Dave Anderson
MAGIC REALM: Butitta, Deb A, Teh (need 1-5 more)
RUSSIAN CIVIL WAR: Scott, Martin
SAMURAI (AH): Copeland
WIZARD'S QUEST: Crowe(?), Fisher, Lenor, Teh(?), Anderson?

OTHER POSSIBILITIES: 1829 (N OR S), 1830, 1856, 1870, 4000 AD*, AIR BARON, BRITANNIA II, CIRCUS IMPERIUM, CIRCUS MINIMUS, DOWN WITH THE KING, GODSFIRE, KAMAKURA, MONSTERS RAVAGE AMERICA, PLANET MINERS, SAMURAI, STELLAR CONQUEST, SUCCESSORS, TITAN,
 *Guest GM

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DEADLINE FOR MOST GAMES IS 1800 CENTRAL TIME 1 Feb 08

The Bottom Line

This is **BORIS THE SPIDER**, a 'zine dedicated to the play of multiplayer games. BORIS is usually published following the first Friday of the month by Paul Bolduc, 203 Devon Ct, Ft Walton Beach, FL 32547-3110 and currently has a subscription price of \$12.75 for 12 issues in hardcopy in the US. A hardcopy sub will also include an e-mail sub. Make checks payable to "Paul Bolduc". BORIS can be reached at (850) 863-9081, or prbolduc@aol.com. If phoning, expect to be greeted by an answering machine. If we're here, not engaged in an epic computer battle or enthralled in baseball, hockey, or college football, and recognize your voice, you may get to talk to a real human, so don't despair and hang up upon hearing our recorded message (it changes every power outage). Visit the BORIS Website at:

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BLUT UND EISEN (Tom Butcher): Openings in 1826, AFTER THE HOLOCAUST, 18EU, 18GL, 1830 Reading/Coalfields, 1829 S (experimental rules) and whatever you may want to GM. Sub fee: 90¢ to \$1.20 an issue depending on size. Last issue received: #131, deadline 28 Jan 08.

CHEESECAKE (Andy Lischett): **DIPLOMACY**. No game or sub fee. Last issue received: #277, 28 Dec 07, deadline 6 Feb 08.

ETERNAL SUNSHINE (Doug Kent): **DIPLOMACY** and **BALKAN WARS VI**. Last issue posted: #10, 1 Nov 07, deadline 28 Nov 07. <http://www.whiningkentpigs.com/dw/eshtml18.htm>

GRAUSTARK (John Boardman): Standby players for **DIPLOMACY** wanted. Game fee/sub for starting players \$35 for duration of the game. For non-players, \$15 for 10 issues. Last issue received: #784, 8 Dec 07, deadline 4 Jan 08.

S.O.B. (Chris Hassler): Openings in **DUNE**, **GUNSLINGER**, **KREMLIN**, **MERCHANT OF VENUS**, **ROBO RALLY**, **HISTORY OF THE WORLD**, **INDUSTRIAL WASTE**, **OUTPOST**, **MACHIAVELLI**, **PUERTO RICO**, **POWER-GRID**. Sub fee: \$2/issue. Last issue received: #141, Jan 2008, deadline 2 Feb 08. See <http://homepages.roadrunner.com/sobhome/index.html>

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