



Volume V, #2

# BORIS THE SPIDER

A Journal of Duplicious Doings, Raw Power, and Naked Greed

"Oh, what a tangled web we weave  
When first we practice to deceive."  
---Sir Walter Scott---



5 Feb 95

## NEW GAMES START!

Three new games start this issue while several others languish on hold. We have quorums for MERCHANT OF VENUS (p 14), DUNE (p 15), and HISTORY OF THE WORLD (p 15). We only have two respondents so far for "Boris IX", Dan Gorham and Kevin Wilson. "Revenge is Sweet" lingers on; Fisher should now be able to survive, albeit not comfortably, the arrival of a diesel (but see below). 1835-B should finish next time; Chinnery, Quist, Wordeimann, Zieske, Hare, Fisher, and Frueh should confirm their reservation for "1835-C" by sending their votes on the three optional rules. TJ has delayed the end of "Gilgamesh" another month, promising a cramped Epoch I report for "Inshullana".

### BORIS'S BULLETIN BOARD

**THOUGHT FOR THE MONTH:** Great nations have always acted like gangsters, and small nations like prostitutes. ---Stanley Kubrik

Mayfair's 1856 and 1870 still haven't arrived six months after the original shipping date. Glad they promised not to charge my VISA until they ship!

Mark Frueh has volunteered to GM a game of 1830 and e-mail me the results in time for publication. Players would need to meet a slightly earlier deadline to play but it would (a) take some load off of me, (b) allow me to play, and (c) demo another GM's style. Those interested should contact him. The game will start when "Revenge is Sweet" wraps up.

### BOOS & KUDO!

This month's Madame Bolduc Press Excellence Award goes jointly to the authors of the *Moscow Star* article and the Vienna-Rome classified in 'Boris VIII'.

This month's Ms Nar Super-Suds Bomb goes to TJ Klausutis for holding everything up again.

### PERSONAL MESSAGE MAY FOLLOW:

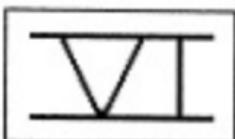
DEADLINE FOR ALL GAMES IS NOON (EST) 4 MAR 95

# PEACE TALKS FAIL!



France Eliminated!

Fall 1911



**WALL STREET JOURNAL**--The forlorn, forgotten French fleet voted to a man to scuttle the craft at the same spot their Italian foes did four years earlier. Drinking a final glass of champagne, they cursed the Austrian dogs, then sang the "Marseillaise" as with one voice as they opened the seacock and consigned their ships to the sea. They then swam the five miles ashore to the topless beach and to a hero's welcome by the patriotic Frenchwomen waiting there.

The Peace Talks didn't go as well with all sides bickering as to who wouldn't sit next to whom. They finally collapsed when the Russian Ambassador challenged the Austrian Ambassador to the duel depicted on p 18. The War will drag on at least another year as England rushes to establish a Gibraltar stalemate line while Austria's Atlantic fleet unwisely withdrew, perhaps to contain the rogue Russian fleet sacking TUN.

## TROOP MOVEMENTS

AUS (Morrison): A Ven-Rom, F M'd-Wes, F Spa(sc) S F Mid-Wes, A Bur-Mun, A Par H, F Gre S r Aeg-Bul(sc), F Aeg-Bul(sc), [A Ser-Rum], A Vie S A Bud, A Bud S A Vie, [A Boh-Gal], A Pru S A Ber, [A Ber S A Pru], [A Mar S A Spa(sc)](nsu).  
 ENG (York): A Pic-Bre, F Nrg-NAt, F Iri-Mid, F Eng S F Iri-Mid, A Bel-Ruh, F Hol-Bel, F Den-Nth, [A Kie-Ber], F Bal S A Kie-Ber, F StP(sc) H;  
 FRA (Rezzarday): [F Lyc-Mar].  
 RUS (Anderson): A Ukr S A Rum, [A Rum S A Gal], A War H, [A Gal S A Rum], F Ion-Tun, [F Smy-Con], [A Bul-Con](d), A Sev-Arm.

Votes (Y/N/A): Austrian win 0/2/2; A/E draw 1/2/2; A/E/R draw 1/1/2. All motions fail.

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nsu = unit not so ordered; nsp = no such place; nsu = no such unit; otb = off the board; otm = unit on the move, r-? = unit is dislodged; u = unordered.

## SUPPLY CENTER CHART

|   |                  |
|---|------------------|
| AUS: Bud Tri Ser Nup Rom Van Vie-Tun Gre Spa Mun Par Ber Mar Per +Bul | (15) Build 1     |
| ENG: Edi Len Lpi Hot Nwy Bel Kie StP Dem Swe +Bee                     | (13) Build 2     |
| FRA: -Bre   | (10) Tear 1. OUT |
| RUS: Mos Sov War Con Smy Ank -Bul Rum +Tun                            | (8) Build 1      |

Due next time are builds and orders for Spring 1912. Especial thanks to Tony for playing out a lost cause.

## ALDA-CHUR

### FALL 1911 ACTION:

Kroner and rubles remain steady. The pound rises to \$11 and the franc slips beneath the waves.

| Company | \$   | Kroner | Pounds | Francs | Rubles | Value  |
|---------|------|--------|--------|--------|--------|--------|
| RVE     | 9    | 200    | 100    | 0      | 0      | \$4109 |
| WOMEX   | 1    | 0      | 333    | 0      | 0      | \$3664 |
| PRB     | 0    | 0      | 331    | 0      | 0      | \$3641 |
| NEWBOT  | 4    | 192    | 0      | 0      | 74     | \$3476 |
| USED    | 0    | 183    | 20     | 0      | 0      | \$2949 |
| RETW    | 2293 | 0      | 0      | 0      | 0      | \$2293 |
| FROG    | 10   | 73     | 0      | 0      | 0      | \$1695 |
| CCH     | 1    | 80     | 0      | 0      | 0      | \$1201 |
| MT      | 0    | 0      | 0      | 0      | 0      | \$ 0   |

LEGEND: CCH = Corporation for Currency Holding, FROG = Federal Reserve Option and Guarantee, NEWBOT = New York Board of Trade, PRB = People's Revolutionary Bank, RETW = Retired Wayne, RVE = RV Exchange, USED = Ukrainian States Exchange & Depository, WOMEX = Wondelmann's Monetary Exchange.



Fall 1906

1994 AT

**MURKWOOD:** The remnant of the French Army finds itself homeless as British and Italian forces have snatched all its home centers. Clearly, a new order is emerging in the West and Germany is uncomfortable between it and a hostile Russia. Meanwhile, in the East, Austria has survived a battering; continued Italian good will will be essential to her survival as the Russo-Turkish alliance has yet to show any cracks.

## TROOP MOVEMENTS

Austria retreated A SER to ALB.

AUS (J. Shacklett): [A Alb-Ser], A Bud-Vic, [A Ukr-Sev], A Tri & A Bud-Vic;  
 ENG (Mamoa): F Nwy-Mrg, F NAT-Mid, F Eng & F Pic-Bre, F Pic-Bre, F For & F NAT-Mid;  
 FRA (Freuli): A Bur & A Ruh-Bel, A Boh-Gal, A Ruh-Bel;  
 GER (Morrison): [F Bel H](r-???) A Kie & A Mun, A Mun H, A Ber & A Mun, F Bel & A Swe, A Swe Hi;  
 ITA (York): A Ven & AUS A Tri, [F Wro-Mid], [F Mid-Por](r-???) A Gas-Por, [F Ion-Gre], [F Tun-Jon];  
 RUS (Carbonneau): [A Vic & A Rum-Bud](r-???) [A Mos-Sov], F Bot-StP, A Rum-Bud;  
 TUR (Anderson): [A Ser & F Arg-Gre], [F Con-Aeg], A Bul & A Ser, [F Arg-Gre], F Eas & F Can-Aeg.

Orders in brackets fall; d = unit destroyed due to lack of valid retreat; imp = impossible; nau = not own unit, nsp = unit not so ordered; nsp = no such place; nau = no such unit; stb = off the board; otm = unit on the move, r-?? = unit is dislodged and must retreat; u = unordered. German F BEL must retreat either stb or to HOL or NTH. Italian F MID must retreat stb or to GAS, IRI, NAT, SPA(nc), or SPA(nc). Russian A VIE must retreat stb or to BOH or TRL.

## SUPPLY CENTER CHART

|                                     |                |
|-------------------------------------|----------------|
| AUS: -Bud Tri -Ser War +Vis         | (3) Tear 1     |
| ENG: Edi Lon Lpl Nwy -StP +Bre +Por | (6) Build 1    |
| FRA: -Bre -Par -Poc +Bal            | (1) Tear 2     |
| GER: Ber Kie Dan Mol -Bal Swe Mun   | (8) Even *     |
| ITA: Map Rom Ven Tun Spa Mar +Par   | (7) Build 1 ** |
| RUS: Mos Sov Ven Rum -Vis +Bud +StP | (5) Build 1 ** |
| TUR: Ank Can Smy Bul Gre +Ser       | (6) Build 1    |

\* If F BEL retreats stb, Germany may build 1.

\*\* If unit retreats stb, may build 2.

But next time are the retreats, builds/tears and orders for Spring 1907.

## EMBASSY BEAT

**MOSCOW:** Austrian Ambassadors have been expelled from MOS and CON. Official warning is given to Germany to stay out of FIN.

## BORIS WORLD PRESS REVIEW

Pravda--Balkan Front generals report that Turkish and Russian troops have joined forces to defeat the Austrian forces in the Balkans and Austria.

## CLASSIFIEDS

Beer drinkers have shorter life spans than tea, wine, or vodka drinkers, especially members of the Reich's armed forces.

House still underway but it seems slow. Waiting for stupid inspectors half the time. Oh well.

## BOLDHOME

## Fall 1906 Action

PRB sells 500 francs, 500 lira, 500 rubles, and 500 piasters. (64701+500+415+485+480 = 66591).

CLOWNS sell 500 rubles and 200 piasters and buy 500 pounds (592+495+192-485 = 62941)

|         | US   | AUS  | ENG  | FRA  | GER  | ITA  | RUS  | TUR  |       |
|---------|------|------|------|------|------|------|------|------|-------|
| SPR 06: | 1.00 | 0.93 | 0.97 | 1.00 | 1.14 | 0.89 | 0.99 | 0.96 |       |
| FAL 06: | 1.00 | 0.98 | 1.02 | 0.95 | 1.14 | 0.78 | 0.89 | 0.89 |       |
| Corp    | US   | AUS  | ENG  | FRA  | GER  | ITA  | RUS  | TUR  | Value |
| PRB     | 6591 | 0    | 0    | 1225 | 0    | 0    | 1100 | 600  | 89268 |
| RVE     | 360  | 500  | 1000 | 500  | 3600 | 2000 | 500  | 0    | 88315 |
| CLOWNS  | 294  | 1200 | 2500 | 0    | 1100 | 0    | 2000 | 200  | 86642 |
| Par     | 0    | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 86600 |
| TPB     | 31   | 1500 | 700  | 1100 | 1200 | 500  | 300  | 1600 | 86592 |
| RTE     | 0    | 1000 | 1000 | 1750 | 300  | 500  | 500  | 1750 | 86575 |



# RUSSIANS REARMED!

## Wormtongue Ascendant!

# VIII

Fall 1983

1994 AD

**CLIFFHOMER**--The East is Red. The West can expect little resistance from the remaining Russian and Turkish forces to the Crimson Tide and must expect westward assault sooner than later. The Tear has one bargaining chip--the ability of a Russian STP to produce fleets to outflank a British blockade of Gibraltar. The Sultan has none. Is Italy and Germany that now must watch their backs. England alone stands secure from Wormtongue's host.

### TROOP MOVEMENTS

Austrian A MUN retreated to BOH.

AUS (Fryling): A Bul-Con, A War S A Sil, F Aeg S A Bul-Con, A Sil S ITA A Tri-Mun, A Boh S ITA A Tri-Mun, A Rum-Ser, A Gal-Rum.

ENG (Anderson): A Fin-Swe, F StP(ne) H, [F Eng-Bre], F Nwy S A Fin-Swe, [F Iri-Mid];

FRA (Rexxard): [A Bur-Par], [F Mid-Por];

GER (Carboneau): [A Kie-Ber], [A Ruh-Mun], [F Den-Swe], [A Mun-Bah](d), [A Pic-Par];

ITA (Zodda): [A Mar-Spa], [A Oak-Bre], [F Spa(sc)-Por], F Ion-Tun, A Tri-Mun, F Tyn-Wes;

RUS (R. Fisher): [A Sev-Sy F Con-Ank](r-??), A Sev-Mos, F Con-Ank, [F Bot-StP(sc)], [A Swe-Nwy](d), [A Pru-Ber];

TUR (Morrison): A Ank-Smy, A Arm S A Ank-Smy.

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nso = unit not as ordered; nsp = no such place; nsu = no such unit; oib = off the board; oim = unit on the move; (u) = unit unordered. Russian A SMY must retreat oib or to SYR.

### SUPPLY CENTER CHART

AUS: Bud Tri Vie Gre Set Bul-Mun +Con +Kum +Sev +Wur

(10) Build 3

ENG: Edi Lon Lpi Nwy StP +Swe

(6) Build 1

FRA: Bre Par

(2) Even

GER: Ber Kie Den Hol Bel

(5) Build 1

ITA: Nap Rom Ven Tun Mar Spa +Mun

(7) Build 1

RUS: Mos -Ser -War -Rum -Con -Swe +Ank

(2) Tear 2 \*

TUR: -Ank Smy

(1) Tear 1

\* If A SMY retreats oib, Russia need only tear 2.

As there are only 10 possible Russian retreat/tear permutations, seasons will not be separated. Due next time are orders for the retreat, builds/tears, and orders for Spring 1904.

### EMBASSY BEAT

BERLIN to MOSCOW: Stay out of PRU.

BERLIN to VIENNA: Get out of Germany.

BERLIN to ROME & LONDON: Cooperate with each other and we'll defeat the Warsaw Pact (Austria & Russia) with early 1900's NATO alliance.

VIENNA: The Defense Department today reported that freak solar flares have virtually wiped out communications with army and fleet units in the field. Commands send to Austrian units ordered those units to "Render to Russian units maximum assistance," but all that was received by the commanders was the garbled message "Render... Ruggen... see...." The commands interpretation of the orders was obvious. The Foreign Affairs Department expressed the Archduke's deepest regret for any discomfort this error may have caused the czar. Austrian units are intending to provide relief supplies (primarily water soluble lubricants) to Moscow as soon as they can get there.

### BORIS WORLD PRESS REVIEW

*Moscow Star:* Foreign Minister Fisher was recently summoned to the Tsar's summer apartment. "Your Majesty, I regret to inform you the Austrians are Revolt

"No kidding, they stink on ice!" replied the Tsar.

"No, no, they've invaded RUM and WAR." Fisher corrected himself.

"What?! I thought we had armies in WAR and RUM!" snapped the Tsar.

"We did. I ordered them to SEV and PRU. I had no idea..."

"No idea! Not a bit of a wonder you got run out of Austria in your last game. First the Limeys are mucking about in STP and now those pastry pushers are running roughshod in the south and west? You better pull it together, Fisher, or you'll be looking for passage back to South America. At least you got rid of those awful Turks!"

---Continued on p 17



# BRITANNIA

Turns 4 & 5



## The Cast:

PURPLE: Paul Ziecke  
GREEN: Chuck Hanna

BLUE: David Anderson  
RED: Wayne Morrison

**SCORER:** There is no Roman army in Powys at the end of Turn 4.

## TURN 4 (Continued)

**ANGLES (0):** 3R @ Fristan to Lothian (1.4:3:2.5: 1.5:4.6 - 3 Angles).

**SCORE:** Purple 31, Red 16, Blue 9, Green 6.5.

### The Board: (Turn 5)

**ROMANS:** F @ Devon, Downlands, Dunedin, Dyfed, Gwynedd, 1A & P @ Cheshire, Cumbria, Essex, Kent, Lothian, March, N Mercia, S Mercia, Suffolk, Sussex, Wessex, 2A @ York.

**BELGAE (2):** 2A @ Lindsey.

**WELSH (2\*):** 1A each @ Cornwall, Hwicce; 2A each @ Clwyd, Owen.

**BRIGANTES (0\*):** Leader, 2A each @ Galloway, Strathclyde; 1A @ Pennines.

**PICTS (1.5):** 1A each @ Caithness, Mar, Orkneys; 2A @ Alban, Dalrada, Skye.

**CALEDONIANS (2.5):** 1A @ Hebrides

**IRISH (0):** 2R @ Atlantic, 1A @ Avalon

**SCOTS (0):** 1R @ Irish, 1A @ Moray

**JUTES (0):** 2R @ Channel

**SAXONS (0):** 5R @ Channel

**ANGLES (0):** 3R @ Fristan

## TURN 5

**ROMANS:** 1A Cumbria-Cheshire, 1A N Mercia-Essex, 1A S Mercia-Sussex.

**BELGAE (2):** Grow 0.5 Population Pt, Hold.

**WELSH (2\*):** Romans allow 2.5 Population Pt growth. Grow 1A @ Hwicce, Move 1A Owen-Hwicce.

**BRIGANTES (0):** Romans disallow growth. Place Brigante Leader in Strathclyde. Hold.

**PICTS (1.5):** Grow 3 Population Pt. Grow 1A in Alban. Move 2A Alban-Skye.

**CALEDONIANS (2.5):** Grow 0.5 Population Pt. Grow 1A @ Hebrides. Hold.

**IRISH (0):** Grow 1 Population Pt. 2R @ Atlantic-Gwynedd (6.4:5 -1P, -1Ir). 1R return to Atlantic, Irish score 1 VP.

**SCOTS (0):** Grow 0.5 Population Pt. 1A @ Irish-Moray.

**JUTES (0):** Hold at sea.

**SAXONS (0):** 3R Channel-Wessex (2.5:1:5.5: 2:1: 6: 5 -3 Sax, 1 Legion, 1P). 2R Channel-Devon (5.1:1: 4.2:6: 6.5 -2 Saxons, 1P). Saxons score 7 VP.

**ANGLES (0):** 3R @ Fristan-Lothian (5.4:6:2:1: 6.5:2:4 -1 Legion, -1P). 3R return to Fristan. Angles score 4 VP.

At the end of the turn the Romans score 24 VP for limes. The Roman forts go away and eight of the departing 11 legions are replaced by Romano-British. The Welsh and Brigantes are no longer in submission.

**SCORE:** Purple 55, Red 24, Blue 13, Green 6.5.

Due next time are orders for Turn 6. Irish, Scots, Jutes, Saxons, and Angles reinforce with settlers. The Saxons have a major invasion. Boats: Picts, Caledonians, Irish, Scots, Jutes.

### The Board: (Turn 6)

**ROMANO-BRITISH:** Will replace 8 of the following: 1A @ Kent, March, Suffolk, 2A @ Cheshire, Essex, Sussex, York.

**BELGAE (2.5):** 2A @ Lindsey.

**WELSH (1.5):** 1A each @ Cornwall, Owen; 2A @ Clwyd; 3A @ Hwicce.

**BRIGANTES (0):** 2A each @ Galloway, Strathclyde; 1A @ Pennines; Leader in Strathclyde.

**PICTS (1.5):** 1A each @ Alban, Caithness, Mar, Orkneys; 2A @ Dalrada, 4A @ Skye.

**CALEDONIANS (0):** 2A @ Hebrides

**IRISH (1):** 1A @ R @ Atlantic, 1A @ Avalon

**SCOTS (0.5):** 2A @ Irish, 2A @ Moray

---Continued on p. 16

# GILGAMESH

EPOCH VII

## ORANGE STILLS GAME FINISHES

**ERRATA:** The final Board position last time wasn't updated to report the Spanish, Mughals, or Russians. The Mughals (GVII) did not earn a monument.

### THE CAST:

Scott Cameron (Black = B)  
Chuck Hanne (Azure = A)  
Wayne Morrison (Purple = P)

Mack Frucht (Green = G)  
TJ Klausutis (Orange = O)  
Michael Tsak (Red = R)

### SCALED:

A1: GLa, GPC; AIV: Balkt AV: Cey, EDs(M), GaB, GPC(M), Ker, Mon, Sze, WDe, Wei, WGh, Yet  
AVI: Che(C), Melk(M), SiR, Yan.  
B1: Gol(c,F); BIII: Pal(c,F), Pin; BIV: LRe; BVI: Det, Mex(C), NAn(C,M), Pat, PSb, San.  
GVII: Elm; GV: LT(M), PP(M), UTH(M), Zag(2,M); GVI: GaV(C), Lin(M), PSD(c), Ulm(M).  
O1: Com; OII: Cam(C), Gui; OIII: Irr(2); OIV: Dan, Dni, ESc; OV: Alt(2,M), CEu(2,C,M), Dal,  
Nap(2), Nga.  
P1II: Hig(c,F); PIII: Cre(c), Hen(C), Hor(c), Mar; PIV: Sum; PV: Sto, WIn; PWI: Brs, Ira,  
Pyr(C,M), SApt(M), Sib, Wil(c,M); PVII: BSb, Cen, Hin, NEP(C), Tar, Tur, WSt.  
RII: Mal(c,F); Sma(S,C,F); RW: Ara(C,M), EAn, Lev(M), Lib, MTl, NL Nub, UNI, WAm; RVI: CMe,  
EAL, SGh(M), WGe.  
Fleets: Atk(1R), Blt(1P), Car(1P), Ind(1P,1R), Nth(2P), Red(1P), SCS(1A), SoJ(1P), WMS(1P).

Score: P(161); A(152), R(142), O(130), B(128), G(122)

### EPOCH VII (concluded)

**MING DYNASTY (B):** Play "Pestilence" on Yan (5,4,1 -IAVII). Play Disaster on Land" on Arn (-MC +c). Play 1A,C,M @ Man, 1A @ Kar (6,6,3 -IAV). 1F @ SeJ (6,2;6; 2,1;5; 5,2;4 -1BF,1PF), 1A @ Hon (2,1;6; 6,2;5 -1BVII,1PVI,C +c), 1A @ Hea (6,6,3 -1PVI,C), 1A @ GPC (5,2;3,8 -IAV), 1A @ Che (6,2;4 -1AVI,C +c), 1A @ Wei (6,5;6; 6,2;2 -IAV), 1A @ Tar (6,3;8 -1PVIII), 1A @ Yan. Score 126 + C(3x2) + c(4) + M(3) + Mid E(P=1) + China(D=6) + 5 Eur(P=2) + N Eur(P=4) + Eurasia(P=2) + N Amer(D=6) + S Amer(D=2) + Sub Afr(P=2) + Nip(c=6) = 173.

**NETHERLANDS (A):** Play "Ship Building". 1A,C,M @ LRh (-1BEVII), 1A @ CEu (2,1;6; 6,6;6; 5,2;8; 3,2;1; 4,4;1 -2AVII,2OV,C +c), 1A @ BSb (6,4;6; 6,4;1 -1PVII), 1F @ Nth (6,1;6; 3,1;6; 3,2;4; 4,2;4; 4,3;2 -2AF,2PF). Play "Surprise Attack" against Alb (6,1;2; 3,1;2 -2OV). 1A @ NEP (2,1;6 -1AVII). Score 152 + C(1x2) + c(3) + M(5) + S(2) + China(P=3) + India(D=6) + 5 Eur(P=2) + N Eur (D=8) + SE Asia(P=2) + Eurasia(P=2) + N Amer(P=3) = 190.

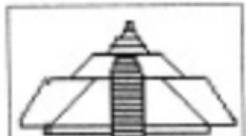
**FRANCE (G):** Play "Empires Revive 4", adding 3GV each at LTII, PPI & Zag, and 1GVI to PSD. Play "Leader". Play 1A,C,M @ WGs (1RVII r-CMs), 1A @ NGs (3,2,1;5; 4,1,1;1 -1GVII,1OVI), 1A @ LRh (6,5;5;5 -1AVI,Lc +c), 1P @ Ats (5,5,3;6; 6,6,2;4 -1PVII,RF), 1A @ CMs (6,4,3;4; 4,3,3;1 -2RVII), 1A @ Pyr (6,5;5;5;1; 3,3,1;2;1 -1PVII,C +c), 1A @ Wil (6,2,2;1 -1PVII,C), 1A @ Sib (6,4,1;4 -1PVII), 1A @ CEu (6,4,1;6; 6,6,3;2 -1AVII,r), 1A @ BSb (6,5,3;6; 6,5,2;2 -1AVII), 1A @ NEP (5,4,3;8 -1PVII,C +c), 1A @ App, 1A @ Pat (6,4,2;4,2 -1BVII). Score: 122 + C(2x2) + c(4) + M(11) + Mid E(P=1) + India(P=3) + 5 Eur(D=4) + N Eur(D=8) + SE Asia(P=2) + N Amer(P=3) + S Amer(P=2) = 166.

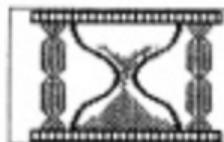
**BRITAIN:** No show.

**USA (R):** Play "Civil War" in WGs (3,1;5), LRh (2,1;6), & Pyr (6,3;6; 3,1;1 -1GVII,C +1RIII). Play "Rebellion" @ WGs (3,3;5). Play 1A,C @ App (-1GVII). 1A @ Det (5,1;1 -1BVII), 1F @ Car (4,2;5; 2,1;3; 1,1;6; 6,6;5 -3RF,1PF), 1A @ CAM (4,2;4,1; 3,3;6;2; 1,1;6;3; 6,6;4;3 -2RVII,1OII,C +c) 1A @ Gui (2,2;4,4 -1GVII). Score: 142 + C(2x2) + c(3) + M(4) + S(1) + Mid E(P=1) + N Afr(C=5) + India(P=3) + 5 Eur(P=2) + SE Asia(P=2) + N Amer(D=6) + SS Afr(P=1) = 173.

**GERMANY (O):** Play 1A,C @ BSb (1GVII r-CEu)...  
Score: A(190), R(173), G(166), P(161), O(130)

Our next time are the German orders and any end game statements. I'd be especially interested in your opinions of (a) the known at game start empires, (b) the notation system, (c) the desirability of showing die rolls, (d) the desirability of showing rolls at all.





# ENKIDU

EPOCH V

Franks &amp; Vikings!



**BERRATA:** Green played an army in WGs and later took NAp. Black has 40, not 41 SP, so passes before Red due to the VP tie-break.

## THE CAST:

Dave Anderson (Green = G, 30 SP)  
 Ty Hare (Xanthous = X, 33 SP)  
 Wayne Morrison (Purple = P, 30 SP)

Michael Tsuk (Orange = O, 37 SP)  
 Paul Zieske (Red = R, 40 SP)  
 Rudy Zodda (Black = B, 40 SP)

## THE BOARD:

BIII: Mon, Yam(c); BIV: Dai, Mor(e), Pin(c,M), WSt.  
 GI: Gol(c,F); GII: Cau  
 GIII: Alb(F,M), Hig, Ira, NGa; GIV: CEu, CMa, Dan, Dni, LRh(2), NAp, NGa, Scu, WGs.  
 OIII: Crt, Wlt; OIV: Cey, EDe(C), GaV(M), GaV, Irr, Sze.  
 PI: GLa, GPL, Sha(M); PIII: Lin, MTI, WDe.  
 PIV: Ara(C,M), Bal, EAn, Hin, Les(M), Kub, Pal, PPI, PSD, UTi(M), WAN, Zag(C,M).  
 RI: Cam(C,F), Gui; RII: Lib, Pyr, SAP(C,M), SIB(F,M), U NH(F); RIV: Mek(C,M), SiK, Yan(z,M).  
 XII: BSt; XIII: EGH(2), Mal(2), Sum; XIV: Che, GPC, Tar, Tur, Wei(M).  
 Fleets: Bob(O), EMS(R), NH(X), Red(P), SCS(R), SoJ(X), WMS(R).

SCORE (SP/VP): G(30/42), X(33/68), O(37/79), P(39/79), B(40/79), R(40/72).

## EPOCH V

Green kept Xanthous passed to Orange. Orange passed Purple. Purple passed to Xanthous. Black passed to Red. Red had to pass to Black.

**FRANKS:** (G): Play "Disaster at Scu" (-1F WMs); play "Jihad". Play IA,C @ NGa (-1GIV r-Alb), IA @ CEu (-1GIV), IA @ BSt (5,5,2;3 - EXL, IXF @ NH), IA @ CMa (-1GIV), IF @ WMs, IP @ NGa, IA @ SIB (6,4,3;6+LB, 4,2;8+1,3; 2,1;5+1,2; 3,4;5+1,2 - 4GV). Score 42 + C(1x2) + M(1) + S(1) + S Eur(P=3) + N Eur(C=6) = 55.

**WAINGÖS:** (B): Play "Melay Kingdom"; IA,C,F (2XIII r-Sum). Play "Crusades"; IA @ Pal (+1,1;2,1 - PIV +c,F), IA @ Ara (+1,5;5 - 1PIV,C +c), IA @ NH (2+1,1;3; 6+1,5;6 - 1PIV). Play IA @ Scu (-1GIV), IF @ NH, IP @ Alt, IA @ Dcr, IA @ NEP, IA @ Dni (5,3;5; 2,1;1 - 1GIV), IA @ Dan (5,4;5; 2,2;4; 4,2;1 - 1BV, 1GIV), IA @ Bal (6,6;6,1; 5,1;3,2; 5,1;3,2 - 1PIV). Score: 79 + c(6) + M(3) + S(1) + MidE(P=2) + N Afr(P=2) + China(P=3) + S Eur(D=6) + SE Asia(P=2) + Euros(D=2) + N Amer(P=1) = 108.

**HO/HY ROMANS:** No show.

SCORE (SP/VP): G(40/54), R(48/72+), B(49/~~108~~) X(33/68), O(37/79), P(39/79).

**CHOLAS:** (R): Play IA,C @ EGH..

Due soonest are orders from Red for the Cholas. The rest of the Empires in the epoch are on e-mail and we will be contacted whenever they are due to move.

## The Board:

BIII: Ara(c,M), Mal(c,P), Mon, NH(M), Pal(c,F), Yam(c); BIV: Dai, Mor(e), Pin(c,M), WSt; BV: Bal, Dan, Dee, Dni, NEP, Scu.  
 GI: Gol(c,F); GII: Cau; GIII: Alb(Z,F,M), Hig, Ira; GIV: LRh(2), WGs.  
 GV: BSt, CEu, CMa, NGa(C,F).  
 OIII: Crt, Pin(C,F); OIV: Cey, EDe(C), GaV(M), GaV, Irr, Sze, Lin.  
 PI: GLa, GPL, Sha(M); PIII: Lin, MTI, WDe.  
 PIV: EAn, Hin, Les(M), Kub, Pal, PPI, PSD, UTi(M), WAN, Zag(C,M).  
 RI: Cam(C), Che, GPC, Gui; RII: Lib, NAp, Pyr, SAP(C,M), SIB(F,M), U NH(F).  
 RIV: Mek(C,M), SiK, Yan(z,M).  
 XII: EGH(2), Mal, Sum; XIV: Che, GPC, Tar, Tur, Wei(M).  
 Fleets: Alt(S), Bob(O), EMS(R), NH(B), Red(P), SCS(R), SoJ(X), WMS(G).

**LEGEND:** A = army, C = Capital, c = city, M = monument, F = fort (on land) or fleet (at sea), r-? = retreat to ???, S = sea points, B,G,O,P,R,X = faction colors, 1-VII = epoch, 2GIV = two green Epoch IV armies, 1R = one red fleet, (6,5;3 - 1BII) = attacker rolls 6&5 defender (Black) rolls 3 and losses one Epoch II army.



REVENGE IS SWEET

## DIESEL SOON!



**CHINNECY:** Chinnery bought a second and third B&M and the last C&O, allowing them to rise to C125 and B100 respectively. B&O has \$244.

**PLAYER STATUS:** (\* = at Certificate Limit)

|           |  |
|-----------|--|
| Quist     | \$389, 6 B&O(Prez), 6 Erie(Prez)                         |
| Hannan *  | \$536, 6 C&O(Prez), 3 B&O, 6 B&M(Prez), 1 NYNH&H, 1 NYC  |
| R. Fisher | \$341, 6 NYNH&H(Prez), 4 NYC(Prez), 2 B&O(VP)            |
| Chinnery  | \$79, 5 PA(Prez), 2 NYNH&H, 2 C&O, 3 B&M,                |
| Buttitta  | \$322, 5 PA(VP), 2 C&O, 1 NYNH&H, 1 B&M, 2 CP(VP) <prior |
| Morrison  | \$60, 6 CP(Prez), 1 NYC, 1 Erie                          |

**CORPORATION STATUS:**

| Company | Value | Fool | Bank | Par   | Cash  | Trains | Tokens |
|---------|-------|------|------|-------|-------|--------|--------|
| PA      | B220  | 0    | 0    | n/a   | \$4   | 45     | 1      |
| C&O     | C125  | 0    | 0    | n/a   | \$400 | 46     | 0      |
| B&M     | D120  | 1    | 0    | n/a   | \$244 | 4      | 0      |
| CP      | A112  | 0    | 4    | \$100 | \$200 | 5      | 3      |
| B&M     | B100  | 0    | 0    | n/a   | \$44  | 5      | 0      |
| Erie    | D71   | 0    | 3    | \$71  | \$208 | 6      | 2      |
| NYNH&H  | J40   | 0    | 0    | n/a   | \$48  | 6      | 0      |
| NYC     | K30   | 0    | 4    | \$82  | \$209 | 4      | 2      |

**OPERATING ROUND 8.1**

**PA:** Lays Tile #63 in H10(nw). Run I15-H10-G17-G19N (\$100) & F2-H4-H10-H16-H18 (\$230). Pay dividends (DC +\$210, JB +\$210); so price soars to B240.

**C&O:** Lay Tile #8 in G18(ne) (\$400-120 = \$280). Run G19N-G17-H16-I15 (\$100) & F2-H4-H10-H16-H18W (\$230). Pay dividends (CCN +\$252, DC +\$84, JB +\$84); so price moves to C140.

**B&M:** Lay #57 in F16(se). (\$244-120 = \$124). Run I15-I19-H18-G19S (\$200). Withhold; price drops to D110. Buy G-train from Erie for \$324 [(\$124+200-324 = \$0)].

**CP:** Lay Tile #8 in D20(sw). Run A19-B20-E19 (\$6, 1%). Pay dividend (WMM +\$64); price rises to A126.

**B&M:** Lay #8 in D16(e). Run G19N-E19-E23-F24-F22 (\$220). Pay dividends (CCN +\$132, DC +\$60, JB +\$22); price goes to B112.

**ERIE:** Lay #66 in E11(nw). No run as price drops to D66. Buy 4-train from B&O for \$1 [(\$208+224-1 = \$431)].

**NYNH&H:** Run E19-G19N-F20-F22-F24-E23 (\$230). Pay dividends (RBF +\$138, NYNH&H \$46, DC +\$46, JB +\$23, CCH +\$23); price zooms to J50.

**NYC:** Lay #24 in D18(z). Run E23-F22-E19-G19N (\$210). Withhold; price tumbles to K20.

**OPERATING ROUND 8.2**

**PA:** Run I15-H10-G17-G19N (\$100) & F2-H4-H10-H16-H18 (\$230). Pay dividends (DC +\$210, JB +\$210); so price soars to B260.

**C&O:** Lay Tile #14 in F16(sr). Run F2-H4-H10-I15 (\$200) & H18W-H16-F16-G17-G19S-H18E (\$260). Pay dividends (CCN +\$276, DC +\$92, JB +\$92); so price moves to C15.

**CP:** Lay Tile #23 in D20(se). Run A19-B20-E19 (\$90). Pay dividend (WMM +\$64); price rises to A142.

**B&M:** Lay #8 in E15(ne). Run G19N-E19-E23-F24-F22 (\$220). Pay dividends (CCN +\$132, DC +\$60, JB +\$22); price goes to B126.

**B&O:** Run K13-J14-I16-I19-H18-G19S (\$270). Pay dividends (MQ +\$162, RF +\$54, CCH +\$27, B&O +\$27); price returns to D120.

**ERIE:** Lay #8 in F12(nw). Run D10-E11E (\$100). Withholds; so price slips to **D60**.

**NYNH&H:** Run E19-G19N-F20-F22-F24-E23 (\$230). Pay dividends (RBF +\$138, NYNH&H \$46, DC +\$46, JB +\$23); price climbs to I60.

**NYC:** Lay #8 in E13(ne). Run E23-F22-E19-G19N (\$210). Pay dividends (RF +\$64, CCH +\$21, WMM +\$21); price rallies to K30.

We halt here as at least two of you attempted to make impossible tile plays in OR 8.3. Due next time are orders for OR 8.3 and SR 9. Erie could buy a diesel in OR 8.3, so plan accordingly. Buttitta has the Priority Card.

**PLAYER STATUS:** [\* = at Certificate limit]

Quist 6551, 6 B&O(Pres), 6 Erie(Pres)  
 Honne \* 81380, 6 C&O(Pres), 1 B&O, 6 B&M(Pres), 1 NYNH&H, 1 NYC  
 R. Fisher 8801, 6 NYNH&H(Pres), 4 NYC(Pres), 2 B&O(VP)  
 Chinney 8899, 6 PA(Pres), 2 NYNH&H, 2 C&O, 3 B&M(VP)  
 Buttina 81008, 6 PA(VP), 2 C&O, 1 NYNH&H, 1 B&M, 2 CP(VP) <Priority>  
 Morrison 8188, 6 CP(Pres), 1 NYC, 1 Erie

**CORPORATION STATUS:**

| Company | Value | Pool | Bunk | Par   | Cash  | Trains | Tokens |
|---------|-------|------|------|-------|-------|--------|--------|
| PA      | B260  | 0    | 0    | n/a   | \$4   | 45     | 1      |
| C&O     | C155  | 0    | 0    | n/a   | \$280 | 46     | 0      |
| CP      | A142  | 0    | 4    | \$100 | \$390 | 5      | 3      |
| B&M     | B126  | 0    | 1    | \$90  | \$44  | 5      | 0      |
| B&O     | D120  | 1    | 0    | n/a   | \$28  | 6      | 0      |
| NYNH&H  | 160   | 0    | 0    | n/a   | \$48  | 6      | 0      |
| Eric    | D60   | 0    | 3    | \$71  | \$631 | 4      | 2      |
| NYC     | K30   | 0    | 4    | \$82  | \$418 | 4      | 2      |

**TRAIN AVAILABILITY:** DDDDDD

The Bank has \$5,330.

**TILES AVAILABLE:**

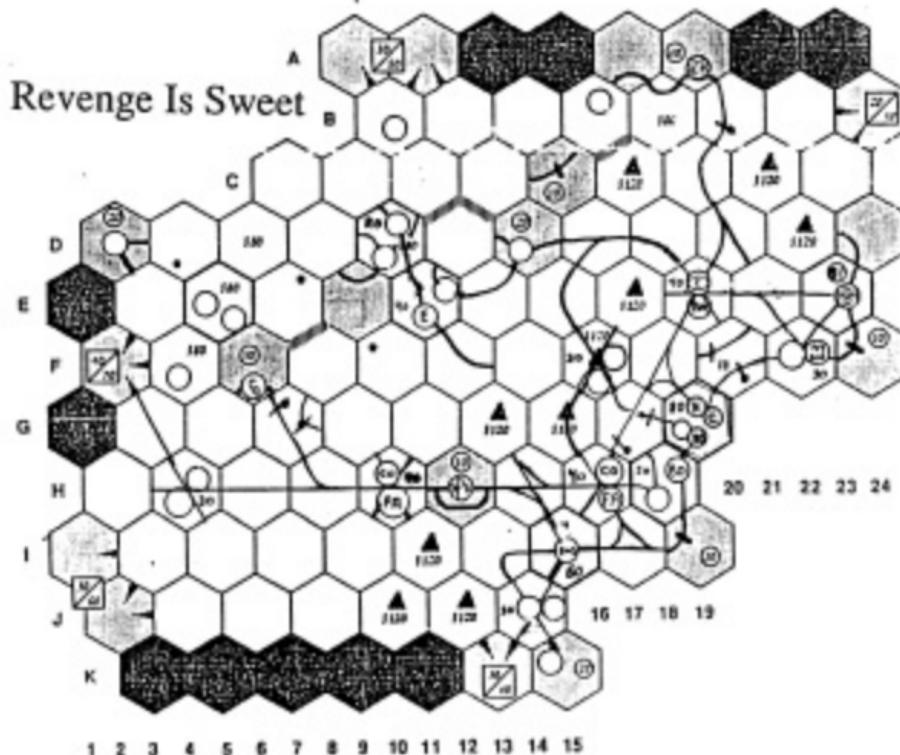
#3(2), #4(2), #7(2), #8(4), #9(5), #15(1), #16(1), #18(1), #19(1), #20(1), #23(0), #24(2), #25(1), #26(1), #27(1), #28(1), #29(1), #30(1), #40(1), #41(1), #42(1), #43(2), #44(1), #45(2), #46(2), #55(1), #56(1), #57(4), #58(1), #59(2), #60(1), #68(1), #7(1)

**PRESS:**

GM-PA: You couldn't run 115-119-H18W-G1BS since you have no token on the route.

ERIE RR to all: Prepare for the Deafening sound of Diesel Hums.

The President of the NYNH&H Rail Corporation expressed gratitude to the Wall Street investors for their support of the railroad's recent performance. "Our station upgrades and newly developed luxury Pullman cars will enable us to provide both the finest rail service to the population of the northeast and a healthy return on investment for our loyal backers and will soon propel the NYNH&H to the top rank of US rail service companies."

**Revenge Is Sweet**



1835

Büche Berlum!  
Die Endzustände!

**Berlum:** BA kauft nicht den 6-Lok und bezahlt 180. SX kauft 6-Lok. HE rennt 3+3-Lok fuer 180M. MS bezahlt und kauft nicht 5-Lok aus WT. OL rennt E19-H20-F14-C11 (200M).

**Spieldurchstellung:** (Aktienlimit = 9) (\* = Doppelaktien) (# = an Aktienlimit)

|                 |  |
|-----------------|--|
| Tonk: #         | 1468M, 1.5 PR, 1 SX, 2 WT, 2 MS*, 6 OL*(Dir) |
| Buttito (LG): # | 767M, 9 SX(Dir), 0.5 PR, 1 WT <der Zug>      |
| Chimney: #      | 853M, 10 BA*(Dir), 1 WT, 1 OL                |
| Hanne: #        | 688M, 1 PR, 10 HE*(Dir), 2 OL*               |
| Froch: #        | 784M, 2 PR, 5 WT(Dir), 5 MS*(Dir)            |
| Farrow:         | 387M, 10 BY(Dir)                             |
| Zieske: #       | 221M, 5 PR, 1 WT, 2 MS                       |

**Gesellschaftsdurchstellung:**

| Name | Wert | Kartei | Bank | Gold | Zwage | Token                      |
|------|------|--------|------|------|-------|----------------------------|
| BY   | C226 | 0      | 0    | 68   | 4+    | O15, L14, J8, IS, (1)      |
| PR   | D172 | 0      | 0    | 8    | 3+, 5 | E19, C11, H2, G5, F14, (2) |
| WT   | A168 | 0      | 0    | 375  | 3+, 5 | M9, H2                     |
| BA   | A148 | 0      | 0    | 650  | 3+    | L6, L14                    |
| SX   | D112 | 0      | 0    | 120  | 4, 6  | H16, E19, (1)              |
| HE   | C92  | 0      | 0    | 409  | 3+, 5 | J8, IS                     |
| MS   | E68  | 1      | 0    | 19   | 4     | C18, E19                   |
| OL   | G78  | 1      | 0    | 350  | 4     | D6, C11                    |

**Betriebsrundschau 10.2:**

- BY: Rennt E19-H20-117-K11-J8-J4-13-11 (240M) & H2-13-J6 (120M). Bezahlt (DF +360); Preis geht zu C282.
- PR: Legt #218 in G3(ne). Rennt A11-C11-F14-E19-H20-H22 (200M) und C11-F6-G5-H4-H2-L1-K3-L2-L6-J8 (280M). Bezahlt (FZ +270M, MMF +108M, MT +81M, CCH +54M, LG +27M); Preis geht zu D192.
- WT: Legt #63 in M9(ne). Rennt E19-H20-117-J15-, 13-M9 (180M) und J3-H2-G3-G5-F6 (180M). Bezahlt (MMF +180M, MT +72M, LG +36M, DC +36M, FZ +36M); Preis geht zu A186.
- BA: Legt #24 in H5(ne). Rennt E19-H20-117-J15-L14-K11 (180M). Bezahlt nichts; Preis geht zu A132.
- SX: Legt #7 in D20(ne). Rennt C11-F16-E19-C20 (190M) und A11-C11-E19-H20-H16-J15 (240M). Bezahlt (LG +387M, MT +43M); Preis geht zu D124.
- HE: Legt #8 im H6(ne). Rennt H2-13-J6-J8-L8 (220M). Bezahlt (CCH +220M); Preis geht zu C100.
- MS: Legt #16 in J10(ne). Rennt H22-H20-E19-C11E (210M). Bezahlt (MMF +105M, MT +42M, FZ +42M, MS +21M); Preis geht zu E90.
- OL: Legt #9 im G9(ne). Rennt C11-F14-H20-E19 (200M). Bezahlt (MT + 120M, CCH +40M, DC +20M, OL +20M); Preis geht zu G84.

**Betriebsrundschau 10.3:**

- BY: Rennt E19-H20-117-H11-J8-J4-13-11 (240M) & H2-13-J6 (120M). Bezahlt (DF +360); Preis geht zu C290.
- PR: Legt #24 in E9(ne). Rennt A11-C11-F14-E19-H20-H22 (200M) und C11-F6-G5-H4-H2-L1-K3-L2-L6-J8 (280M). Bezahlt (FZ +270M, MMF +108M, MT +81M, CCH +54M, LG +27M); Preis geht zu D214.
- WT: Legt #2 in L8(ne). Rennt E19-H20-117-J15-K13-M9 (180M) und J3-H2-G3-G5-F6 (180M). Bezahlt (MMF +180M, MT +72M, LG +36M, DC +36M, FZ +36M); Preis geht zu A208.
- BA: Rennt E19-H20-117-L15-L14-M15-O15-N12-N10-M9-K11 (310M). Bezahlt (CCH + 310M); Preis geht zu A148.
- SX: Rennt C11-F16-E19-C20 (190M) und A11-C11-E19-H20-H16-J15 (240M). Bezahlt (LG +387M, MT +43M); Preis geht zu D138.
- HE: Legt #24 in G8(ne). Rennt H2-13-J6-J8-C11 (240M). Bezahlt (CCH +240M); Preis geht zu C110.
- MS: Legt #45 in H7(ne). Rennt H22-H20-E19-C11E (210M). Bezahlt (MMF +105M, MT +42M, FZ +42M, MS +21M); Preis geht zu E96.
- OL: Legt #23 in D14(ne). Rennt C11-F14-H20-E19 (200M). Bezahlt (MT + 120M, CCH +40M, DC +20M, OL +20M); Preis geht zu G90.

Ich mochte habe fünf Orders fuer Aktienrunde 11 und Betriebsrundschau 11.1 wenn das Spiel geendet werden. LG hat den Zug.

**Spieldurchstellung:** (Aktienlimit = 9) (\* = Doppelaktien) (# = an Aktienlimit)

|                 |  |
|-----------------|--|
| Tonk: #         | 3192M, 1.5 PR, 1 SX, 2 WT, 2 MS*, 6 OL*(Dir) |
| Buttito (LG): # | 1667M, 9 SX(Dir), 0.5 PR, 1 WT <der Zug>     |
| Chimney: #      | 1315M, 10 BA*(Dir), 1 WT, 1 OL               |
| Hanne: #        | 1326M, 1 PR, 10 HE*(Dir), 2 OL*              |
| Froch: #        | 1570M, 2 PR, 5 WT(Dir), 5 MS*(Dir)           |
| Farrow:         | 1107M, 10 BY(Dir)                            |
| Zieske: #       | 917M, 5 PR, 1 WT, 2 MS                       |

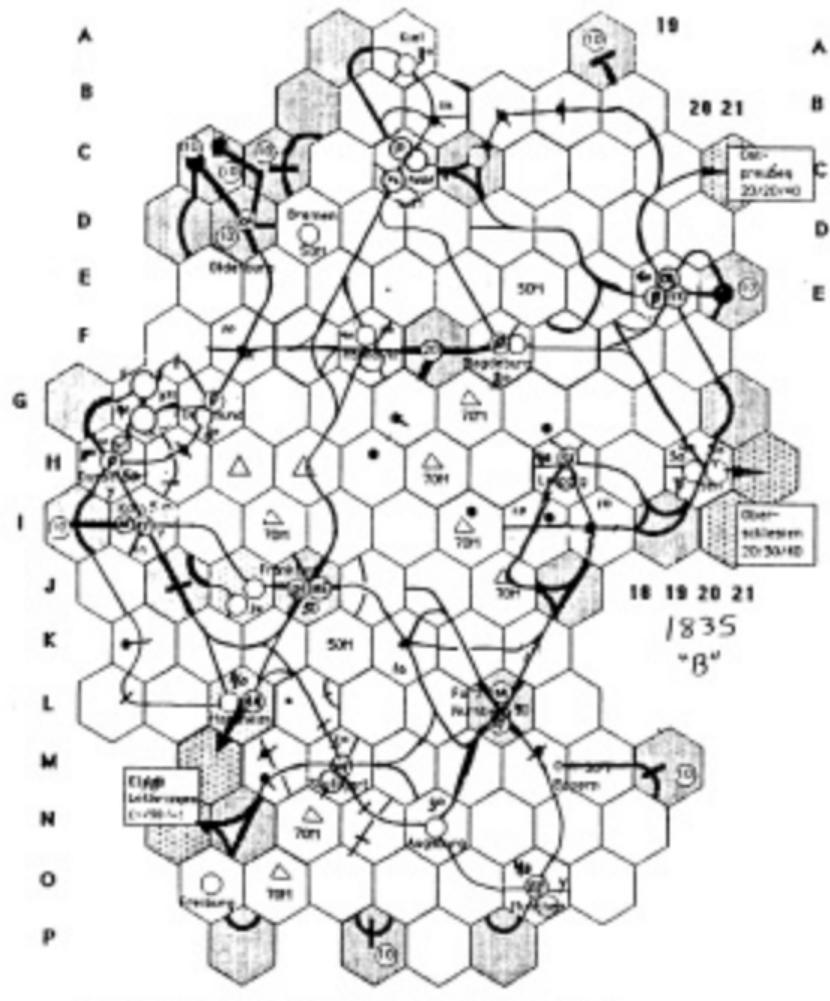
## Gesellschaftsteilung:

| Name | Wert | Kurteil | Bank | Geld | Zugr. | Token                      |
|------|------|---------|------|------|-------|----------------------------|
| BY   | 0    | 0       | 68   | 4+   |       | O15, L14, J8, I3 {1}       |
| PR   | 0    | 0       | 8    | 5+6  |       | E19, C11, H2, G5, F14, {2} |
| WT   | A208 | 0       | 585  | 5    |       | M9, H2                     |
| BA   | A148 | 0       | 110  | 6+   |       | L6, L14                    |
| SX   | D138 | 0       | 120  | 4,6  |       | H16, B19, {1}              |
| HE   | C130 | 0       | 329  | 5    |       | J8, I3                     |
| MS   | E96  | 1       | 0    | 61   | 4     | C13, E10                   |
| OL   | G90  | 1       | 390  | 6    |       | D6, C11                    |

**Verfügbare Zugr.: 6+6+6+**

Die Bank hat 445M.

**Allen verfügbaren Blöcke teilen:** #1(1), #2(0), #3(0), #4(1), #5(3), #6(3), #7(6), #8(5), #9(6), #12(1), #13(1), #14(2), #15(0), #16(1), #18(1), #19(2), #20(1), #23(0), #24(0), #25(0), #26(0), #27(1), #28(2), #29(1), #39(1), #40(1), #41(2), #42(2), #43(2), #44(2), #45(3), #47(2), #55(1), #57(2), #58(2), #69(1), #70(1), #87(1), #88(0), #203(2), #204(0), #205(1), #206(1), #217(1), #218(1), #219(2), #220(1)



1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17

# SILVERTON

TURB 6B/7A

**ERRATA:** Last month's map should have shown Player #3 connecting to Leadville from the SE.

## PLAYER STATUS

|                    |  |
|--------------------|--|
| #1: Don Chinnery   | \$575, (S+1, P), #80, #2(0.5 Au), P1, #11(2 Ag), #3?       |
| #2: Bill Wordemann | \$1850, (S, P+1), P2, P3, #6(0.5 Au, D), #3 (0.5 Au), #82? |
| #3: Wayne Morrison | \$0, (S+1, P), #64(12 C), #26(1.5 Ag), #27                 |
| #4: Paul Zieske    | \$1000, (S, P+1), P5, #49(4 C,D), #52(5 C), #42?           |
| #5: Michael Quist  | \$5500, (S+1, P), #1, #9(1 Au)                             |
| #6: Dan Farrow     | \$350, (S, P+1), P6, #38                                   |

## AVAILABLE CLAIMS:

|                                      |                                   |
|--------------------------------------|-----------------------------------|
| #12: Eureka (Ag, \$500/\$250)        | #16: Aspen (Ag, \$200/\$200)      |
| #29: Lake City (Ag, \$300/\$150)     | #34: Dolores (Imbr, \$700/\$200)  |
| #42: Vallecitos (Imbr, \$300/\$150)? | #53: Craig (C, \$200/\$100)?      |
| #56: Aspen (C, \$300/\$150)          | #62: Canon City (C, \$200/\$100)? |
| #63: Alamo (C, \$300/\$150)          | Passenger Cards 4,7,9,10,11,12    |

The Deck

## TURB 6B/7A ACTION:

- #1: Decline #53. Operate P1 (+\$1000). / Survey toward Leadville (-\$300). Not Profitable.
- #2: Decline #62. Operate #3 (-\$200; 7 = 0.25 Au). Run P2 & P3 (+\$250+\$400). / Survey Leadville (-\$500). Prospect P7 (-\$50x27 = -\$1350).
- #3: Do nothing. / Neither survey nor prospect.
- #4: Decline #42. Run P5 (+\$100). / Survey Price to Miamatha (-\$400). Prospect Deck (#8).
- #5: Operate #1 (-\$300; 3 > D1 & 9 >-\$250; 7 > 0.25 Au). / Survey SE to GJ (-\$200). Prospect #16 (-\$200).
- #6: Operate #38(-\$150; 5+8 > 3 L) & P6 (+\$600). Deliver S L to Santa Fe (+\$1500). / Survey 4-length track in J4 N from Pueblo (-\$300). Prospect #63 (-\$300).

**DISPUTES:** None.

## THE MARKETS:

|            |                     |               |                    |
|------------|---------------------|---------------|--------------------|
| Gold       | 4 = nc -> \$5500    | Denver Silver | 3-2 = +4 -> \$2000 |
| SLC Silver | 2 = +2 -> \$2000    | Denver Lumber | 11-2 = -2 -> \$200 |
| SLC Lumber | 11-2 = -2 -> \$400  | Pueblo Lumber | 7-2 = +1 -> \$300  |
| SP Lumber  | 9+3-2 = -2 -> \$300 | Denver Coal   | 5-2 = +2 -> \$600  |
| SLC Coal   | 10-2 = nc -> \$500  | Pueblo Coal   | 7-2 = +1 -> \$100  |
| SP Coal    | 8-2 = nc -> \$300   |               |                    |

## PLAYER STATUS

|                    |   |
|--------------------|---|
| #1: Don Chinnery   | \$375, (S+1, P), #80, #2(0.5 Au), P1, #11(2 Ag)         |
| #2: Bill Wordemann | \$350, (S, P+1), P2, P3, #6(0.5 Au, D), #3 (0.5 Au), P7 |
| #3: Wayne Morrison | \$0, (S+1, P), #64(12 C), #26(1.5 Ag), #27              |
| #4: Paul Zieske    | \$1000, (S, P+1), P5, #49(4 C,D), #52(5 C), #42?        |
| #5: Michael Quist  | \$4500, (S+1, P), #1, #9(1 Au), #16                     |
| #6: Dan Farrow     | \$1500, (S, P+1), P6, #38, #63                          |

## AVAILABLE CLAIMS:

|                                     |                                   |
|-------------------------------------|-----------------------------------|
| #8: Fairplay (Au, \$500/\$250)?     | #12: Eureka (Ag, \$500/\$250)     |
| #29: Lake City (Ag, \$300/\$150)    | #34: Dolores (Imbr, \$700/\$200)  |
| #42: Vallecitos (Imbr, \$300/\$150) | #53: Craig (C, \$200/\$100)?      |
| #56: Aspen (C, \$300/\$150)         | #62: Canon City (C, \$200/\$100)? |
| Passenger Cards 4,9,10,11,12        | The Deck                          |

Due next time are your Turn 7 operate and deliver decisions for your claims, and your surveying and prospecting drawings for Turn 8. Remember, Turn 8 is SNOW.

## DEFUNCT CLAIMS:

#1, 10, 67

## THE MAP:

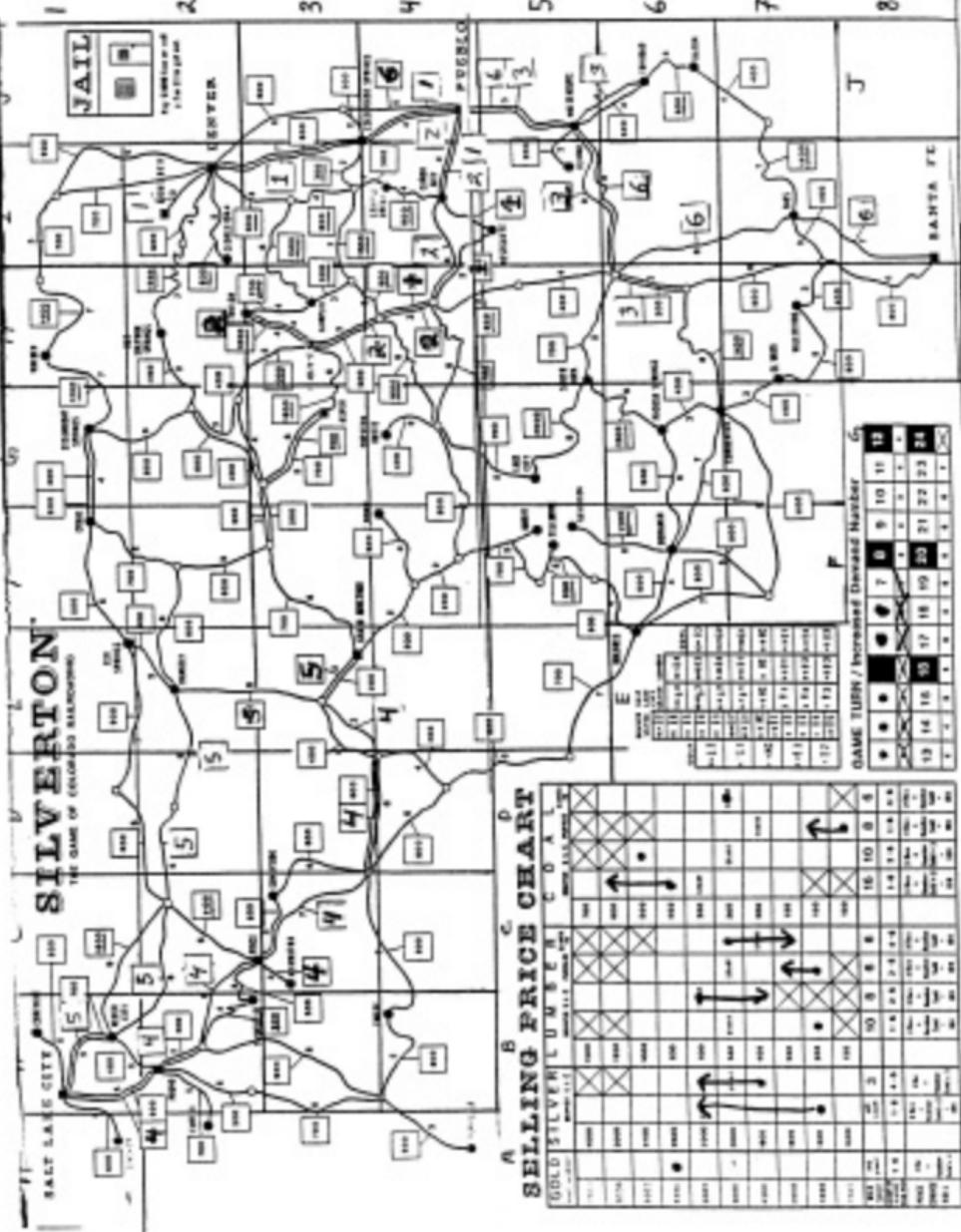
Owned routes have their prices replaced by the owning player's number. Purple (snow-blocked) routes have their price/owner # underlined. Current prices have a black dot in the appropriate box.

## PRESS:

The D&B (Denver and Boulder) RR has Silver available at Heber City. Gold at Marys Coal mine at Craig available; contact SLC & GJ RR.

The mild winters have not been good for coal sales (common Meg!).

**FOR SALE:** Accepting offers for #20 with 1.5 Ag, a proven source of silver!





# MERCHANT OF VENUS

We Begin!

Turn 0



**The Cast:**

|                  |                     |               |
|------------------|---------------------|---------------|
| Mike Klausen:    | "Tyrone" the Wyvern | 5,4,1 & 6,2,2 |
| Chris Hassler:   | Human               | 4,2,1         |
| Richard Weiss:   | Grossuth            | 6,2,2         |
| Don Chinnery:    | Lepeep              | 6,5,1         |
| Bill Werdelmann: | Sell                | 6,3,1         |
| Mike Quist:      | Nik                 | 6,4,4         |

Due next time are orders for Turn 1 and Tyrone's orders for Turn 2. The order of play is as above; your rolls are also given above. The postal system/house rules are below. Liftoff, gentlebeings!

---

Merchant of Venus  
-- House Rules -- Boris The Spider --

**GENERAL:** For this first game, only the Basic Game rules will be used as amended/clarified in *The General* unless otherwise stated below.

The Gamemaster (GM) may alter any of the rules here in order to make the game more playable, but only after notification of and consent by all the players. GM errors need to be pointed out by the next adjudication, or they stand.

The game can be ended at any time by concession vote -- all remaining players must vote to concede the game to a single winner. No draws allowed.

**Overview:** The GM will announce what the players' dice rolls will be. The players will move sequentially. Normally two game turns will be done each issue (EXCEPTION: Turn 1 will be a single turn), but the GM may announce that the next turn will be a single regular turn if things look too complicated.

Whichever player goes first on a postal turn will be expected to submit an extra turn's orders, so that the "privilege" of going first in a postal turn will rotate through all the players. Example: Consider a game where the player order is Zeb, Zaphod, Mr Ed, C3PO, Slippy, and Chewbacca. On Turn 1, Zeb goes first. He will submit his orders for game Turns 1 and 2; the others submit orders for only game Turn 1. On Postal Turn 2, Zaphod will submit orders for game Turns 2, 3 & 4. Mr Ed through Chewbacca for game Turns 2 & 3, and Zeb for Turn 3 & 4.

Negotiations are allowed. Press is encouraged.

**Set Up:** Players should submit culture preference lists and names for their trader and ship; in the absence of such they get what remains and the GM will make up names for them. The GM will randomly determine the player order, "?"-counter locations, and the IOU locations.

**Notation:** The following abbreviations will be used:

- A = Asteroid
- B = Blue Dot
- NC# = Navigation Circle: # being the pilot number used.
- R = Red Dot
- Y = Yellow Dot
- ? = "?" Marker
- R10/Y20/B30, etc. = Penalty Oval of appropriate value/color
- (c) = Space City
- (o) = Orbit Box
- (p) = Spaceport
- (s) = Surface City

**Orders:** Players should list the type of dot their ship is moving over, in order, using the abbreviations above. Where the route may be ambiguous, players should use a compass direction to distinguish the route they wish to follow. The top of the board will be "Galactic North". If using a drive system, players should give the spaces they are skipping over in parentheses. When using a Navigation Circle, players should indicate the pilot number they are using. If players will pass over a "?" Marker, they should indicate whether they will stop and under what circumstances or conditions.

---Continued on p 17

# DUNE



## They Speak!

**ATREIDES:** (R. Shacklett) What can we say, it's hard to ride the worm when you aren't second rider to try.

**BENE GESSERIT:** (Anderson) I came in late. I wouldn't have predicted Harkonnen if I'd've predicted Fremen in 9.

**EMPEROR:** (R. Fisher) Let those barbaric natives keep their pathetic little planet. You know what Spice really is ... it's immature worm excrement! Sooner or later they'll have come off-planet, and we'll still be here. And we've long memories. --Emperor Shaddam

**FREMEN:** (Morrison) I was surprised that so much luck was on my side. Luck and the lack of orders from my Harkonnen opponent and the support of the Atreides (thanks Jack and Rose). Luck that I moved into the right stronghold avoiding battle that I could not win. Now if I could only find my own copy of DUNE!

Thanks to all of you for a fun game. I'll look forward to another meeting in the sands of DUNE!

**GM:** The critical point, to my thinking is when Harkonnen went NMR during turn 8 during the battle. He should have won one and could have won both. He never recovered and only submitted moves sporadically after that--even though he had an excellent Treachery hand. I think everyone was asleep on Turns 9 and 10. Arrakeen was vacant on Turn 8 (in anticipation of the Storm) but remained so all of Turn 9; the Fremen could have won it on Turn 8 or 9 as easily as they did on Turn 10. And what was the Emperor doing out in the desert grubbs for Spice on Turns 9 and 10?

### NEW GAME:

**ATREIDES** (Weiss): 1C, 10S, 10T @ Arrakeen

**BENE GESSERIT** (Fisher): 1C, 5S, 1T @ ???

**EMPEROR** (Tsuk): 1C, 10S

**FREMEN** (Morrison): 1C, 3S, 9T & 1\* @ Sietch Tabr, 4T @ False Wall East, 2T @ False Wall South.

**GUILD** (Anderson): 1C, 5S, 5T @ Tuck's Sietch

**HARKONNEN** (Bryden): 2C, 10S, 10T @ Cartha

### TURN 0:

Due next time are Traitor selection, vote on whether alliances are (a) allowed & (b) if allowed can't win, and the BG token placement & prediction.

Your card(s) is/are \_\_\_\_\_ & \_\_\_\_\_

Your traitor draws are: \_\_\_\_\_

## INSHAIJANA

### EPOCH 1

**Egypt** (Zodda, Orange)

**Indus Valley** (Osborne, Azure)

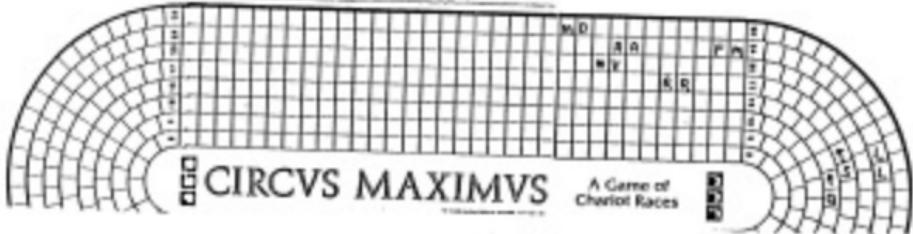
**Shang Dynasty** (Parrow, Red)

**Minoa** (Tsuk, Black)

**Babylonia** (Carboneau, Purple)

**Aryana** (Anderson, Green)

Despite having three "snail-mailers" on board, we'll use the "pass the card" system we used in "Enkidu". Snail-mailers will find the revised House Rules enclosed; e-mailers will find it following shortly. Sumeria has set up S.A.C.F in LTL. All options failed. Due next time are your orders for Epoch 1. Your cards are: \_\_\_\_\_



## NO B/OODs

**ERRATA:** Odds on Quintus should be 8-1. M. Davidus 17-1. R. Rebbus 22-1, and L. Lucius 88-1.

| GPSS | COLOR  | NAME                   | PRAYER (P/M/PB) | CART | WHEELS | TEAM | JAR | Speed | P/E |
|------|--------|------------------------|-----------------|------|--------|------|-----|-------|-----|
| 2-1  | White  | Angela Amazone (0/0)   | H               | 0/0  | 6446   | 17   | 20  | 1/0   |     |
| 7-1  | Purple | Sertorius (+2/0)       | M               | 0/0  | 5435   | 20   | 19  | 0/0   |     |
| 8-1  | Blue   | Quintus (+1/6)         | H               | 0/0  | 644-   | 21   | 15  | 0/0   |     |
| 9-1  | Black  | Flippus Maximus (+1/6) | H               | 0/0  | 5435   | 27   | 18  | 1/0   |     |
| 11-1 | Red    | Marcia Victoria (-1/0) | M               | 0/0  | 7436   | 20   | 19  | 1/0   |     |
| 17-1 | Green  | Maddus Davidus (0/5)   | H               | 0/0  | 7545   | 12   | 21  | 1/0   |     |
| 22-1 | Yellow | Randius Rebbus (+2/8)  | H               | 0/0  | 5434   | 35   | 18  | 1/0   |     |
| 88-1 | Pink   | Luscious Lucius (+2/7) | H               | 0/0  | 5324   | 24   | 16  | 0/0   |     |

R. Rebbus: 18, no whip. Ahead 1 (1-over, 9-2 + --, -1 END), ahead 17.  
A. Amazone: 19, no whip. Ahead 19.

M. Davidus: 21, no whip. Ahead 21.

Sertorius: 17, no whip. Ahead 3, in 1, ahead 10, attack M. Victoria cart-to-horse. M. Victoria fails to break (8-1 vs 11-2); attack (4 = no injury). Ahead 2.

Quintus: 15, no whip. Ahead 5, in 1, ahead 9, avoiding an attack on M. Victoria for fear of ending directly behind Sertorius.

F. Maximus: 18, no whip. Ahead 3, out 1, ahead 14.

L. Lucius: 16, no whip. Ahead 2, out 2, ahead 8, out 1, ahead 1, ahead 14.

M. Victoria: 21, no whip. Ahead 19.

Due next time are orders for Turn 6. These should include the usual.

| GPSS | COLOR  | PRAYER (P/M/PB)        | CART | WHEELS | TEAM | JAR | Speed | P/E |
|------|--------|------------------------|------|--------|------|-----|-------|-----|
| 2-1  | White  | Angela Amazone (0/0)   | H    | 0/0    | 6446 | 17  | 20    | 1/0 |
| 7-1  | Purple | Sertorius (+2/0)       | M    | 0/0    | 5435 | 20  | 19    | 0/0 |
| 8-1  | Blue   | Quintus (+1/6)         | H    | 0/0    | 644- | 21  | 15    | 0/0 |
| 9-1  | Black  | Flippus Maximus (+1/6) | H    | 0/0    | 5435 | 27  | 18    | 1/0 |
| 11-1 | Red    | Marcia Victoria (0/5)  | M    | 0/0    | 7436 | 20  | 20    | 1/0 |
| 17-1 | Green  | Maddus Davidus (0/5)   | H    | 0/0    | 7545 | 12  | 21    | 1/0 |
| 22-1 | Yellow | Randius Rebbus (+2/8)  | H    | 0/0    | 5434 | 34  | 18    | 1/0 |
| 88-1 | Pink   | Luscious Lucius (+2/7) | H    | 0/0    | 5324 | 24  | 16    | 0/0 |

**GPSS:** Luscious Lucius laughed when he heard the ludicrous odds on his cart for today's race. "When I win I'll carpet my car in Sabine women from my profits."

--\*BRITANNIA\* (continued for p5)

JUTES (0): 2R&1A @ Channel

SAXONS (0): Hengist, BA @ Channel

ANGLES (0): BR @ Frisian, BA @ North

**LEGEND:** A = army, C = cavalry, F = fort, L = leader, R = raider, (#) = population points, -- = retreats to ???, \* = has submitted, \_ = roll by/against a legion defending a fort.

## STELLAR CONQUEST

The games are presently awaiting:

FLESH GORDON--Production orders for Turn 20 and Orders for Turn 37-40.

SIMON WAGSTAFF--Production orders for Turn 36 and orders for Turns 37-40.

Please expedite your orders. The time you save is first (at least) of ours.

**PRESS:** The Fenichrone Empire expressed outrage at the barbaric invasion of its prime governing colony. Queth Subcomander Krenbury: "When the main suppression fleet arrives at the miserable mudball planet they call home it will be tried wanton and its population will share in our delirium minds for eternity."

--\*BORIS VIII\* (continued from p 4)

"Well, not exactly. Our Italian allies pulled their fleet out of AEG and the Austrian fleet moved..."

"Enough! Get out there and straighten out this mess or you're going to be wall-filling in the Kremlin next thing you know. Now send in that other clown, Shadhem IV or whatever. He's peddling worm spice or desert dung or something. Better send in tea also, and see if there's another bottle of that gin out there. Oh, I get so confused."

*Reich Herald* (Berlin): German forces have succeeded in driving Austrian invaders out of Bavaria with heavy losses.

**CLASSIFIEDS**

Vienna to Moscow: Rules to live by:

- 1) Always trust the words of your wife.
- 2) If you don't believe her, trust your son.
- 3) Never offer your back to someone who has just stabbed you.
- 4) You can always trust the wise counsel of Wormtongue.

Turning on one's relatives can be hazardous to one's health.

New York: For Sale, Brooklyn Bridge. Hundreds already sold to Russian nobility, get yours now while they're hot!!

Vienna to Rome: Sorry Bud, but I just had to twist it a little bit and I just couldn't stop!!!

**HOUSE RULES for MERCHANT OF VENUS (continued)**

Example of movement: Bypass(NW)-R-B-Y-R10(N)-B10-R(W)-B-Rainfall(o)- Rainfall(s).

Players should make their orders conditional on any public action that might occur before their move. Some things to consider -- will you pay penalties? Will you move to planet X if Zaphod just discovered the culture there? Will you move to planet Y if Mr Ed just bought X number of goods (or the factory, the spaceport, etc.) there? Will you stop to pick up a relic when you move over an undiscovered "?" marker?

If a player chooses not to move in a particular regular turn, the dice rolled for that turn are lost.

Players can make conditional trade orders based on anything they'd be able to see in a face-to-face (ftf) game. Trades are executed in the order given by the player, except that all SELLS will be made before BUYS.

A player buying a faster ship on the first Regular Turn of a Postal Turn, should make orders conditional on the extra die to be rolled. Similarly, a player buying a slower ship should make orders conditional on which of the announced dice will be randomly chosen to be "unrolled". Better yet, inform the GM of your intention to buy a new ship as part of the previous turn's orders so he can roll the proper number of dice.

**Special Rules:**

1) TeleGates have no effect whatever during the postal turn in which they are revealed. They go into operation with the start of the next postal turn.

2) Players will always be able to see any dice rolled for the upcoming turns before deciding whether to use a relic. Include decisions to use a relic in your orders for each regular turn. If a player has the Mulligan Gear relic (allowing reroll of the die) his/her orders for each regular turn should indicate which die (if any) that he/she would want to reroll. The player's orders should then be made conditional on results of this roll. If a player has Auto Pilot, the player can choose which of her/his rolled dice will be replaced by a 4. Jump Start and Gate Lock work similarly. (These rules will have the effect of making certain of the relics, including the ones listed above, more powerful than they would be in the ftf game.)

**NMRs & Other Bad Things:** NMRs will be dealt with by having a player continuing movement in the last direction moved until reaching an asteroid, navigation circle, spaceport, or city, then standing in place. NMR'd out players (having missed two consecutive deadlines) will be replaced if possible.

Any ambiguity will be resolved by the roll of the die. In the case of ambiguous routes, the GM will move the player to the point of ambiguity, then roll.

These rules are adapted from Chris Hassler's, which are adapted from Garret Schenck's, which are adapted from Scott Cameron's.

## On Deck

1829: Zieske(S), Chinnery(NL), Wordelmann, Quist, Farrow(B). Could take 4 more.

1830: Chinnery, Farrow, Klausutis, Morrison, Zieske, Wordelmann, Hare, Osborne. Alternates Chinnery, Frueh, Tsuk & Wordelmann. Puffenberger & Zieske for "Coalfields". Weiss any variant.

1835: Chinnery, Quist, Wordelmann, Zieske, Hare, Fischer & Frueh signed up. Chinnery and Farrow signed up for any variant. Alternates Frueh, Tsuk & Wordelmann.

BOURSE: "Aldo-Chur" closed. "Boldhome" has continuous openings. "Clearwine" begins with "Baris EX"; Chinnery signed up.

CIVILIZATION: Carbanneau, Morrison, Weiss, Osborne, Asfeld, Frueh

DIPLOMACY: Graham and K. Wilson in. Whitehair(?), Osborne, Asfeld, & Zedde signed up but no preference list received. Alternates Carbanneau, Ford, Franz, Frueh, Morrison, Tsuk, Wilson.

DOWN WITH THE KING: Butitta, Campisano, Osborne. Need 3 to 4 more.

DUNE: Osborne.

HISTORY OF THE WORLD: Asfeld

KINGMAKER: Carbanneau, Osborne

KREMLIN: Campisano.

LIFTOFF: Yock, Cox(?), Butitta, Campisano

MAGIC REALM: Carbanneau, Chinnery, Osborne, Cameron, Butitta (need 1-10 more)

MAHARAJA: Cameron, Morrison, Tsuk

MERCHANT OF VENUS: Puffenberger, Osborne

TITAN: Carbanneau, Osborne

OTHER POSSIBILITIES: ADVANCED CIVILIZATION, DARKOVER, GODSFIRE, GUNSLINGER, JUNTA, KAMAKURA, MYSTIC WOOD, PLANET MINERS, RAIL BARON, STELLAR CONQUEST, TALES OF THE ARABIAN NIGHTS, TUFABET

---



*"Let's face it, passive smoking was a stupid choice of weapon."*

Singleton/The Spectator/London

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## OUR SUBSCRIBERS

David Anderson, 287 Fisewood, Waterford, MI 48327; (810) 683-3274  
Art Asfeldt, Rt 1 Box 2283, Miles City, MT 59131  
John Butilla, 339 Ninth, Neenah, WI 54956; (414) 725-7218  
Scott Cameron, 4 Meadow Lane, Hicksville, NY 11801; (516) 938-7057  
Eddie Campisano, P.O. Box 724, Norwood, MA 02062  
Marcel Campion, 240 Iron Dr., Apt. 17, Vista, CA 92083-4400; (619) 941-8510  
Don Chinnery, c/o Florida SKP Resort, Rte #2 Box 20, Zolfo Springs, FL 33890  
Martin Cohn, 118 Mississippi NW, FWB, FL 32548; (904) 884-1222  
Richard Edison, 4329 Vinca Ct., Boulder, CO 80304  
Daniel Farrow IV, 18 W Felton Ave., Ridley Park, PA 19078; (215) 521-6701  
Jason Fisher, Box 21571, Wood Hall B, NCSU, Raleigh, NC 27607; (919) 512-2591  
Ron Fisher, 210 Normandy Dr., Wilmington, NC 28412; (910) 395-8330  
Drew Franz, 358 Waterlily Shaker Rd., Watervliet, NY 12189; (518) 786-8315  
Mark Fruch, 1128 Olympus, Naperville, IL 60540; (708) 357-7780  
Jim Fryling, 3908 Stockton Loop, S.E., Albuquerque, NM 87118; (505) 260-0638  
Pete Gaughan, 1236 Detroit Ave #7, Concord, CA 94520-3851; (510) 825-2165  
Daniel Gorham, 30-32 Macaw Ave., Belmopan, Belize, Central America  
Chuck Hanna, 379 Willett Ct., Severna Park, MD 21106-1912; (410) 544-3077  
Ty Hare, 315 N Tejon, Colorado Springs, CO 80903; (719) 577-9128  
Chris Haesler, 631 Candia Circle, La Habra, CA 90631; (714) 773-0940  
Lee Kandler, Jr., 1603 Pilgrim Lane, Quakertown, PA 18951  
TJ Klausutis, 875 Franklin Rd Apt #1518, Marietta, GA 30067; (404) 419-9781  
BSGT Mike Klausutis, PSC East Unit 438, 2050 2nd St SE, Kirkland AFB, NM 87117-5563  
Wayne Morrison, 412 Primrose Lane, Destin, FL 32541; (804) 837-5172  
Debbie Osborne, 170 Gale Blvd, Apt 104, Melvindale, MI 48142  
Tom Paske, 73 Washington St., Bristol, CT 06010; (203) 589-4223  
Michael Puffenberger, PO BOX 22, Foster, OH 44830; (419) 435-8834  
Michael Quist, 2875 Irving Ave #24, Minneapolis, MN 55408  
Tony Rezzardi, 240 Oxford Ct., Mary Esther, FL 32569; (904) 244-0548  
Paul Saunders, 210 Willow Terrace, Sterling, VA 22189; (703) 406-4157  
Jack & Rose Shacklett, 1055 Hobbs-Reaser Rd. #3, Vine Grove, KY 40174; (502) 828-4281  
Michael Tsuk, 66 Iroquois Rd, Arlington, MA 02174; (617) 643-3924  
Richard Weiss, 1480 Creekside Dr, Apt A-316, Walnut Creek, CA 94598; (510) 210-1606  
Brad Wilson, PO Box 533, Poole, PA 18301-0532; (610) 298-2253  
Kevin Wilson, 373 Gatefold Dr., Ballwin, MO 63021  
Bill Wordelmann, 541 Canyon Trail, Carol Stream, IL 60188-1364; (708) 885-8304  
Andrew York, PO Box 2307, Universal City, TX 78148; (210) 658-8086  
Chris Young, 15878 Dillon Ct., Macomb, MI 48044; (810) 247-1421  
Paul Zieske, 3501 Keenan Lane, Glenview, IL 60025; (708) 498-9237  
Rudy Zedda, 38 Van Zundt Dr., Pearl River, NY 10965; (914) 627-0780

## INET ADDRESSES

F. & M. Bolduc, bolduc@eglin.af.mil or phbolduc@genie.geis.com  
E. Campisano: e.campisano@genie.geis.com  
M. Cohn: martin@valinor.mythic.com  
D. Farrow: farrowdw@esxs.dnet.dupont.com  
R. Edison: chardw@delphi.com  
J. Fisher: jefisher@eos.mesu.edu or shadow@garfield.citl.ncsu.com  
E. Ford: e.ford@genie.geis.com or eg471@yln.yale.edu  
D. Franz: 73742.3273@compuserve.com  
M. Fruch: 70418.233@compuserve.com  
J. Fryling: fryling@tc.dns.mil or fryling@dump.com  
P. Gaughan: gaughan@metcom.com  
D. Gochman: father.daniel@online.com.be  
C. Hanna: och@smu.vns.navy.mil  
T. Hare: tyke@delphi.com  
C. Hassler: 70514.37@compuserve.com  
T. Klausutis: klaus@gauss.eedsp.gatech.edu  
J. McHugh: 75545.334@compuserve.com  
M. Quist: qst@er7.l.mvrd.honeywell.com or 73312.1677@compuserve.com  
J.R. Shacklett: jshackt@ulkyvm.louisville.edu  
J. Stormes: stormes@gsaofy.att.com or jstormes@genie.geis.com  
M. Tsuk: tsuk@pobox.aust.dec.com  
W. Wordelmann: bill.wordelmann@subsoft.com  
A. York: wendrew@aol.com or 73210.3063@compuserve.com  
C. Young: cyoung@astronics@serquip@geix.com  
R. Zedda: 75224.3803@compuserve.com

\*\*\*\*\* DEADLINE FOR ALL GAMES IS 1200 NOON CENTRAL TIME 4 MAR 95 \*\*\*\*\*

## The Bottom Line

This is BORIS THE SPIDER, a 'zine dedicated to the play of multi-player games. BORIS is published the first or second Sunday of the month by Paul & Meg Bolduc, 203 Devon Ct., Ft. Walton Beach, FL 32547-3110 and currently has a subscription price of \$10.50 for 12 issues in hardcopy or \$1 by E-mail via GENIE or INET. A hardcopy sub will also include an E-mail sub. Make checks payable to "Paul R. Bolduc". BORIS can be reached at (904) 863-9081, GENIE P.BOLDUC@INET, BOLDUC@EGLIN.AF.MIL or P.BOLDUC@GENIE.GEIS.COM. If phoning, expect to be greeted by an answering machine. If we're here, not engrossed in an epic computer battle or enthralled in old-time TV, and recognize your voice, you may get to talk to a real human. so don't hang up upon hearing the Mighty Ms. Nor's recorded message.

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c/o 203 Devon Ct  
FWB, FL 32547-3110

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