



BORIS THE SPIDER

**B-Journal of Buplicitear Beings,
Bare Power, and Naked Greed**

"We make a tangled web we weave
When first we practice to disentangle."
—Sir Walter Scott—



ISSUE #1, #9

18 Sep 98

"BORIS XII" STARTS!

The cast is set for BORIS XII. They are Bob Holiday as Austria, Chita Trotter as England, Heidi Gardner as France, Pete Hopkins as Germany, Diane Anderson as Italy, James Keeler as Russia, and Jim "Wormtongue" Frying as Turkey. For what it's worth, fear of you being France as your 1st choice and there being England. France was everyone's 1st or 2nd choice. First deadline will be the November issue.

Got an e-mail from Dan Greenwood. Looks like there could be an Avionics not your fault, he and his family run it anyway with a phalanx of volunteers (BMC) might not have the name, might not give out the "Flagship" (in most cases, the equivalent of a World Championship trophy), or certificates for "All goodie". The "host" wouldn't be the same, but auctions and flea markets could happen unless Hasbro decides to sponsor it.

I'm teaching again this semester on Mon & Wed nights (until 2150) and taking an environmental law course for 3 credits on Tues & Thurs. Thus the 3-day Labor Day holiday has been a sanity saver in getting this rag out. For that reason, we'll go with a five-week deadline this month rather than wait so as to drag the December's Day weekend for the next deadline and Veterans Day for the November issue. December's deadline should be the 15th and we'll probably go with another 2-week interval and have January's orders due on the 8th rather than the 1st.

STAFFER ALERT:

ADVANCED CIV: Elynn has resigned. Asymja is NMIS yet again.

CIRCLE MAXIMUS: Roader Al-Ghul

MAGIC REALM: Frix

SETTLERS OF CATAN: Osborne's position is "A".

Estimated position should send in orders for each position they are interested in. If the present player signs off to exhibit orders on time, a random drawing will be held.

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: "Every war is a national calamity, whether victorious or not."

— Gen von Moltke

Ken Burghardt is interested in GMing a game of SOURCE OF THE NEK in these pages and Kevin Wilson is likewise interested in GMing "4800 A.D." If interested in either, contact the respective party. Addresses available on pg 18-19.

BODIES & BODIES

This month's Madame Bodice Press Excellence Award (and free issue) goes to Lord K'Dos for his ADV CIV resignation message.

This month's Ms Star Super-Shady Award is lobbed at Lord K'Dos for MMRing out of two games and resigning without orders to another.

PERVERSIVE COMMUNICATION HERE (maybe).

Deadline for most games is Noon CDT 18 Oct 98

ERRATAS: The two English orders A Edi-Ney and A Len-Pic were omitted from last month's report. Russia's LA Ser-Bal listed).

MISUNDERSTOOD: The English chose to withdraw instead of victory. PIAK is surrounded and will swiftly fall, leaving MOR, TUN, or WAR as the possible 1988s leaders. However MAR is very vulnerable and a swift Italian thrust could delay things a year or two. The Turk continues to add the British's cause to making Balkans and Russians units impregnable. Meanwhile Swiss President Perret has called for a Peace Conference to be held in Geneva.

TROOP MOVEMENTS

Turkey retreats A URSI to GAL.

ENGLAND (Underwood): A SEP-Lon, F Bla-Spanish, F Bla S anybody but England (BL), F Bla S A SEP-Lon, (F King-Bar), (A Bla-Pac), F Bla S F Mac-Syndact, A Bla S A Bla-Mas, F Bla C A Edi-Bal, A Bal-Mas, A Edi-Bal, A Pic S A Bla-Pac, A Ney-SEP.

FRANCE (Frucht): F Gne S A Per-Bar, (A Per-Bar).

ITALY (Wilson): A Pic BL F Adr-Bar, A Alb-Tri, F Ien-Tys, F Tys-Lyn, A Bar-Bal & Alb-Tys, A Tri-Tyl, (A Mex-His-777).

RUMANIA (Fisher): A Ukr-Mas, A Mos-Bar, A Stev-Ava, (A Rasi-Bal); (A Ser-Gre).

TURKEY (McCabe): F Eas-Ang, (F Gne S F Eas-Ang), A Bel-Rom, F Bla S A Bel-Rom, A Gal-Vie.

Orders in brackets fall; each = negligible order, d = unit destroyed due to lack of valid retreat, esp = impossible; nso = unit not so ordered; nosp = no such plan; nosa = no such unit left = off the board; nosm = unit on the move; (a) = until countered.

Italians A MUS must retreat off or to BOEL, BUR, or SE. Russians A RUM must retreat off or to GAL or URK.

SUPPLY CENTER CHART

ENG: Edi-Lon Ney-Sve-Den-Lgt-Kic-ShP-Hol-Por-Bel-Ber-Bre-Mar-(Mun)-4Spn	(16) Bel-Bd 3
PIR: Per-Spa	(11) Tres 1
ITA: Nag-Bren-Vne-Tri-Tan-(Vie-Bad)-(Mus)	(6) Tres 2 *
RUS: Mos-Ser-(Rasi-War-Ser)	(10) Tres 1 **
TUR: Asak-Satay-Bal-Gne-Cim-(Rum)-(Vie)	(7) Bel-Bd 2

* Italians A MUS must retreat, TEAR 1.

** Russians A RUM must retreat, EVEN.

We have proposals for a concession to England and for a C/I draw. Any negative vote will defeat a proposal. NMR = Y, NVR = others.

Due next time are votes, the retreats, builds/tours, and orders for Spring 1990.

EMBASSY REPORT

Moscow: "Well I was told the table is available".....

GM-8905: Methinks it's just an English dagger in your back that's burning.



FRENCH FOILED AT HOME!! BRITS LOSE AT JUTLAND!

XII

1908

Spring 1983

MEMORANDUM: Another grave setback has befallen perfidious Albion as her F NTH was badly mauled at Jutland by the German High Seas Fleet. The French invasion of Italy continues apace, but the price, HCM, was denied them by a belligerent party of the Italian A VEN. The Turks are ineffectually holding their own but with the arrival of the Austrian fleet, cannot last long against both the Russians and the Austrians.

TROOP MOVEMENTS

Austria invades A VEN. England dispatches A EDE. France invades A MAR. Germany invades A RIC. Russia invades A MCR.

AUSTRIA (Fighting): A Ste-Gre, A Bad S RUS F Bla-Cor, F Gre-Ang, (A Tri S A Vir L F Alb-Ion, A Vir S & Tri).

ENGLAND (Reckless): F Nrg-Est, F Hsc-Nrg, (F NB-HB)-777;

FRANCE (Slywise): IA Tua-Rom, A Bar S GER A Mex, F Mid-Wes, F Spn S F Mid-Wes, A Bel S GER F Hol, A Mex Fin;

GERMANY (Fierce): A Dnu H, A Mex H, F Hol S F Hel-Prh, F Hel-Prh, A Kru-Rch;

ITALY (ReCovert): F Tun S F Ios-Tys, F Ios-Tys, (A Tri-Tyl, (A Ven-Rom);

RUSSIA (Furtive): F Steu-Ska, A RIF S A Navy, A Navy H, F Bla-Cor, (F Rurz-Bld), (A Stev-Ard), A Mex H;

TURKEY (Gardener): (A Arm-Ser), A Asik S A Cos, (A Cos S A Asik).

Orders to be added to all: res = not so serious; cap = no such place; off = off the board.

England F NTH must remain either in ENG, LON, or YOR.

Our next issue are interest and orders for Fall 1983 and Print. No Hot issues Print.

EMBASSY ISSUE

Berlin: Alarming French movements and the raiding in the north prompted the Kaiser to call up another Army Group and dispatch the High Seas Fleet to the North Sea to aid the English in their evacuation of Great Britain latest attempt at independence.

France - World: Things are shaking out a bit now. For trying to protect Italy from the evil emperor
Autists. For been trying to warn Germany that the evil Tue is after him. For pretty busy doing
good things for people.

France - Russia - No can do big biffs.

France - Italy - I'm here to help.

France - Austria - Unleashed the Italians.

France - Germany - Watch out for the Tue. He casts his covetous eyes upon your thrones. He is a
sly, long-faced devil intent on doing you in.

France - Turkey - Good luck!

T - A: How about working against Russia?

T - R: How bad shapin' away from me?



BALKAN WARS

Turks Thrashed!
Spring 1910

1998F

pb08

CLIFFHANGER: Turkey is the only clear loser in this opening round of the war. Serbia's "hedgehog" tactics served him well this time but are bound to fail under better coordinated attacks.

TROOP MOVEMENTS

ALBANIA (McGee): F Mon-PAR, IA Tri-Nat, (A) Val-Dak;

BULGARIA (Kendall): (A) Sol 3 ALB A Tri-Skopje, A Pla-Arl, F Tri-Coss, F Var S F Tri-Coss;

GREECE (Pfeifer): F Ath-Cyc, A Sal-Thr, F Spu-Cor;

HUNGARY (K. Wilson): (A) Bar-Bel, F Coss-Dab, A Gal-Tra;

MONTENEGRO (K. Wilson): (A) Bar-S A Nig, (A) Nig S A Bar, (A) Bar S A Nig;

TURKEY (D. Wilson): (A) Coss S GRE A Sol-Thrik-Yili, F Izn-SMS, F Besy-EAMS.

Turkish A CORN must retreat either off or to IZM or SMY.

Due and time are your orders for Fall 1910.

PRESS

ATHENS: In response to Bulgarian pollution of the Aegean Sea by opening bathing beaches on its southern coast Greece has dispatched a frigate of the Army to discourage uses of said beaches by native Bulgarians.

In other announcements it is noted the Fleets are leaving on an around the Med tour the only water that really seemed to show the flag, visit exotic ports and bring home strange dimensions, no unnecessary associations and necessities.

BULGARIA to all: Oh what hell! I get to play against the White cardinals.

"What Inquisition?" (modified from p. 2)

Income Earnings: VEN +601, BAR +595, PAR +587, IEM +567 & LON +561

Surplus/Shortage rolls:

Gold: B+C, W+I => Surplus of Metal - HAM page 82

Gold, B+C, W+I => Surplus of Steel - VEN & PAR add 0/0 - no penalty

Distribute card for Turn 6...

Mayfield: IC = City or Domination Market, t = Token

HAMBURG: C @ Cologne, Prague, Ningpo, Pisa, Stockholm, Lubec, Danzig, Kiev, Suez, Granada, East Indies & Macauburg, H @ Stettin, Copenhagen, Jerusalem & Scutariak

PARIS: C @ Paris, St. Malo, Mespelle, Dijon, Strasbourg, Berniwere, Bruges, Toulouse, Rusal, Tana, Pots & Sicily, H @ India

RIO DE JANEIRO: C @ Barcelona, Valencia, Toledo, Basque, Labor, Seville, Foz, Algiers, West Africa, Tripoli, Tunis, Cyre, Constantople & Argent. H @ Twelhouse, Palma, Lewa, Orca & Lanzar

VENICE: C @ Venice, Florence, Milan, Dubrovnik, Basel, Rome, Budapest, Vicenza, Belgrade, Salonicco & Narving. H @ St. Gal, Raes, Durazzo, Cork, Athens, Bari, Salzburg & Cagliari

LONDON: C @ London, Edinburgh, Portsmouth, York, Chester, Bergen, Waterford, Ireland, Eriwan, Verona & China, H @ Kriegsberg, Westland, Cornwall, Kalla, Galtipot & Wales

EDINBURGH: C @ Marseilles, Lyons, Acre, Cairo, Naples, Genoa, Alexandria, Cyprus, Smyrna & Aleppo, H @ Adalia, Libya & Tarsus

Player Holdings to Capital Cities order:

VIENNA (Bergner): 868, 2K, 808, 11C, 4-Dal

A,B,E,L,I,N,K,V,W,X

BARCELONA (Barrett): 8122, 5K, 89M, 14C, 10-Skip

A,J,R,S,V

PARIS (McGee): 5104, 1K, 90M, 12C, 1-Overline

A,J,M,P,R,T

HAMBURG (Copeland): 8132, 5K, 125M, 12C, 1-Overline

A,E,F,L,N,R,S,T,V,X

-Continued on p. 5

CIRCVS MAXIMVS

Turn 14

A Game of
Oval Racer

WON HUNG LO STAKES AGAINST SARTORIUS POSEN

ODDS	COLOR	DRIVER	ICOM/IDE	CART	Whip	Wheels	TEAM	END	Speed	D/E
4-1	Red	Rashed Al-Ghul	1-181	L	y	0/0	753-	-4	14	3/2
6-1	Black	Josephine	2-181	M	n	0/0	6434	32	16	2/1
6-1	Blue	Sartorius	0-2-100	L	n	0/2	6448	29	21	2/0
13-1	White	Flippus Maximus	1-1-81	M	y	0/0	6443	22	16	2/2
247-1	Yellow	Won Hung Lo	0-2-90	H	y	0/0	2525	5	14	2/1
	Brown			-	-	-	6433	30	16	2/2
	Purple			-	-	-	6435	30	18	2/2
	Green			L	-	0/0	7436	29	20	2/2

Turn XIX:

GREEN Charter: 20. Ahmed 20.

PURPLE Track: 19. Ahmed 18.

FLIPPUS MAXIMUS: 16. whip (2.-2 END1 = 18, ahead 1) Corner Strafe (0-3- 8844) (1-2 = n) (-2 END) ahead 5, wall 1, ahead 10.

SARTORIUS: 17. in 1. (Wheel Check: 6 - 08), ahead 5. Corner Strafe (0-2- 8845) (1-2 = n/c) (-2 END), Wheel Check: 8 - 08, ahead 10.

JOSEPHINE: 16. can't whip. Ahmed 16.

BROWN Team: 16. Ahmed 16.

RAISERDE AL-CHILL: NMN. Pressure by loss 1 MP, no 10. Ahmed 10.

WON HUNG LO: 14. Ahead 6, attack Rashed's car-bon. RAQ must attempt 6x3 = 12 (by) pts to #3 bonus. Ahmed 8.

Driver lists are orders for Turn XV. These should include the usual: speed, whether to whip or not, which to attack and how if the opportunity arises, to brake, cringe, or take it if attacked, and what line to brake in if possible. Orders for Won Hung Lo will be randomly drawn from those submitted.

"What Implications?" (borrowed from p. 4)

LONDON (Bridgwater 984, 28L, 9081, 11C, 1-Duelists)

A.E.I.U.R.S.T

GENOA <Out of Game>

Orders due next see for Takeoff Alternatives, Steerage/Surplus removal & Card Play. Conditional orders and/or general intentions are highly encouraged.

AoR

AGE OF RENAISSANCE

"Renaissance"
Turn 5b



DEALERS: Venice buys 2 credits. Barcelona buys 100M.

TAXES: (-6) on re-break orders

LONDON (Frontier): \$156, 2K, 100M, 17C, 121, Step-10
BARCELONA (Frontier): \$122, 2K, 100M, 16C, 121, Gel-4
GENOA (Hawaii): \$22, 2K, 100M, 5C, 35C
VENICE (M. Dogenstadt): \$76, 2K, 100M, 2C, 68, Gel-2
PARIS (Mc-Cahe): \$118, 1K, 100M, 12C, 68, Step-10

ADV: A.R.S.V

ADV: A.I.E.F.I.-R.R.V

ADV: A.I.E.N.R.V

ADV: LR

ADV: AS

LEADERS: Rashid Al-Din (Int. PAR), Nefliers Captain (MOR).

VALLEY & FERIE/VALLEY STABILIZE

Paris buys "E" Patience (800, +1 MLL, "F" Holy Indulgence (800, +1 MLL) & Stabilization (800). Venice buys Stabilization (800) and "F" Holy Indulgence (800, +1 MLL).

London buys Stabilization (800), "X" Int'l. Research (1000 & 10 crtl, "T" Cacophony (800), "M" Whitem Record (800), PROTEC: Walk 9-42 problems using a credit on the item it is buying); Barcelona buys Stabilization (800), "D" Printed Word (800 + 10 crtl, "W" Seaworthy Vessel (800 + 20 crtl), and "K" Improved Agriculture (800 + 20 crtl, -1 MLL). Reductio mastery to 60 from MBL credits. Gross buys Stabilization (1-96L).

VALLENSIS: EXPANSION/PV/AS

Paris (800) receives 2t each from LON & GEN for "T". Play 4t @ 8ic (Combat) (g.b.m): 1.2.1 = cl. Venice (800) receives 2t each from LON & GEN for "F". Play 21t @ 8ic (Bud. 21@Cor (Combat): 5.1.6 = victory!, 1t @ Rad, and 4t @ 8ic (Combat: 4.4.3 = cl. Buy card 1-28).

London (123) loses 6t due to "T". Buy card (60). Barcelona (126) receives 2t each from LON & GEN for "F". Play 204t @ 8ic (Combat: 1.3.3; 3.3.1 = cl. 4t @ War (Combat: 6.3.1 = cl, 4t @ Steg (Combat: 1.3.6 = cl).

Gross (800) loses 8t due to "T". Play 8t @ Mass (Combat: 5.4.5 = cl, 6t @ 8ic (Combat: 4.8.1 = cl, 8t @ Lyo (Combat: 3.8.4 = cl. Buy card 1-93; eat 2t.

VEN (201) gets the Expansion Bonus card as a Heirloom.

VALLENSIS: INCOME/PV/AS

SAR & SON (16) buys 80B. **PAN** (11) buys 870. **VEN** (8) buys 1000. **GEN** (7) buys 800. There is a surplus of Silk (8.8+8), so LON pays 60; there is a shortage of Ivory and Gold (11, 6+6), so LON gets a fee and for Ivory but no one gets one for Gold (6 @ 11).

VALLENSIS: EXPANSION/PV/AS/MICRODES/PHASES

All get 1 card, then LON & GEN buy another using "T" @ 810.

DUE NEXT: Turn 5.7 (Inkers buying) and Turn 6.3 (Play Combat).

ATLANTIS

PARIS (Mc-Cahe): 888, 2K, 125M, 11C, 5K-10
VENICE (M. Dogenstadt): 875, 5K, 125M, 9C, 6M-2
LONDON (Frontier): 6166, 8K, 100M, 16C, 5K-10
BARCELONA (Frontier): 8104, 3K, 800M, 16C, Gel-4
GENOA (Hawaii): 956, 6K, 800M, 7C

ADV: A.I.E.F.S

ADV: I.F.R

ADV: A.I.E.N.R.V/X

ADV: A.I.E.F.I.-R.R.S.R.V

ADV: A.E.I.N.R.V

ACR

B: C @ Alg. Aug, (SAR, Bung, Crn, Pca, Gva, Lta, Pot, Scr, Sac, Tol, Tora, Val, Wav, Wat; 1T @ Arha, Adz, Baris, Daz, Drs, Ora, Paf, Pen)

G: C @ Plo, GEN, Lyo, Mac, Mil, Nap, Sorn; 1T @ Harl

--Continued on p 38

Player Holdings (in Capital Choice order):

VENICE (Bargender) 8128, 1K, 90M, 10C, 20t; 2-Gel
 BARCELONA (Harms) 5173, 4K, 80M, 13C, 31t; 6-Gel
 PARIS (McCabel) 897, 0K, 90M, 12C, 5t; 10-Ship
 GENOA (Osbornet) 8121, 4K, 80M, 11C, 0t; 6-Gel
 HAMBURG (Copeland) 5186, 3K, 125M, 11C, 0t; 10-Ship
 LONDON (Bolduc) 973, 2K, 90M, 10C, 10t; 10-Ship

GM Mistake Corner: HAM noticed that I allowed the "Fur" card to be recycled faster than normal. GM made a mistake with a card holding record and the other commodity card was placed in the recycle pile instead of the "Fur" card. We can't back up the game ... so I'll try to be more careful in future. Please contact GM if you think I screwed up.

HAM reduces half his tokens due to "Civil War" (0t/2 = 0t). Genoa (Osbornet) is NMR and out of the game. GENOA's misery level is "Chaos". There are now only 5 active players in the game, however income generation will continue on the 6-player track as per the rules. GENOA's cards were: "Wolf", "Famine", "Revolutionary Uprising" & "Wine", all of which will be recycled in the 3rd Epoch.

Leaders in play: "Ibn Majid" (1st, HAM); "Prince Henry" (LON, \$13 protection)

Reckless Phase:

HAM - Pay LON \$13 for patronage of "Prince Henry". Buy "X" - Institutional Research for 860 + 540 cr from V, Prince Henry & N, buy "T" - Ocean Navigation for 810 + 8110 cr from S,R,Ibn Majid, Prince Henry, 2N & X, buy "F" - Holy Indulgence for 840 + 820 cr from E, gain misery level, pay stabilization cost of 5t, Misery relief one level by 810 cash and \$13 cr from "X&T".
 PAR - Buy "T" - Ocean Navigation for 880 + 540 cr from S & R.
 LON - Buy "T" - Ocean Navigation for 850 + 670 cr from S,R,Prince Henry & N buy "T" - Caravan for 820, and pay \$3 for stabilization cost.
 VEN - Upgrade ship to a 4-Gel for 810, pay stabilization cost of 9t, buy "E" - Patronage for 830 + gain misery level, buy "T" - Caravan for 810 + 510 cr from X, buy "J" - Wind/Watermill for 830 + \$10 or from X, buy "B" - Human Body for 830 + 830 cr from A & X, lower misery level by one from purchase of "B", conduct misery relief of one level from credits of I,J & B.
 BAR - Buy "R" - Overland East for 840, buy "B" - Seaworthy Vessels for 880, buy "T" - Caravan for \$20 and pay 810 for stabilization cost.

Expansion Phase:

HAM gains 2 tokens as a result of "P" from PAR, LON, VEN & BAR. HAM goes last due to "Civil War" card.

PAR - Place 3t's in India

LON - Place 5t's >C in China, 1t to Raffia, Gallipoli & Wales

VEN - Place 1t in Breslau, 1t to Berlin (+1 for W)...conflict w/GEN - G=2, B=6, W=2 VEN wins, 7t to Lyons (+1 for W)...conflict w/GEN - G=2, B=4, W=4 VEN loses, 2t to Salzburg...conflict w/HAM - G=3, B=4, W=2 VEN wins, 6t to Nuremberg...conflict w/HAM - G=6, B=1, W=1 VEN wins C, 1t to Cagliari (+1 for W)...conflict w/GEN - G=6, B=4, W=1 VEN wins.

BAR - Place 4t's to Angora...conflict w/GEN - G=2, B=6, W=6 BAR losses, repeat attack - G=3, B=4, W=5 BAR losses, repeat attack - G=1, B=1, W=3 BAR losses, repeat attack - G=4, B=1, W=2 BAR losses, repeat attack - G=1, B=4, W=5 BAR losses, repeat attack - G=3, B=5, W=1 BAR wins (finally) C, and 5t to Smyrna...conflict w/GEN G=2, B=1, W=4 BAR losses.

HAM - Place 5t >C in East Indies and 3t+1t >C in Hamburg

HAM earns the expansion bonus card for 2 Cities.



WINE IS FINE

3-Train Purchased - PHASE CHANGE!
OR 2



	PRES	Value	PAR	Pool	ID	CASH	TRAINS	TOKENS	Location
B&O	JB	A90	100	Ø	1	640			
NYNH&H	PZ	B82	90	Ø	3	900			
C&O	JR	nf	82	Ø	6				
PRR	nf	n.s.	Ø	9					

OPERATING ROUND # 2

Individual Assets Operating Round #2

	Start	Certificates
D. Farrow	5	SV, M&H,2 B&O; NYNH&H
P. Zieske	10	Cash; 4 NYNH&H PZI
J. Butitta	45	D&H; 3 B&O
J. Ringhoffer	72	4C&O prez
R. Fisher	25	2B&O; NYNH&H
C. Hanna	45	C&A; 1 PRR; 2 B&O

B&O (Butitta, prez) places #9 in I17e at cost of -80; Makes three runs: I15->I19 (40); I15->J14 (50); J14->K13(50) = Total Run of 140 and pays dividends. Value from A90 to A100. Purchases a #3 Train. **PHASE CHANGE**. Purchase D&H from Butitta for 140. B&O Treasury 640-80-180-140 = 240.

NYNH&H (Zieske prez) places tile #67 in F22+I-80) and token in F22 (-40). Makes three runs: G19->F20(50); F20->F22(30); F22->F24(30) = Total Run of 110 and pays dividends. Value from B82 to B90. Buys C&StL from Zieske for 80. NYNH&H Treasury 660-80-40-80 = 460. No Train Purchase

Individual Income and status thru end Operating Round #2

	Start	prv.	B&O	NYNH&H	Balance
D. Farrow	5	20	28	11	64
P. Zieske*	10	10	44		144
J. Butitta	45	15	42		242
J. Ringhoffer	72				72
R. Fisher	25		28	22	75
C. Hanna	45	25	28		98

* PRIORITY

CORPORATION STATUS AT END OF OPERATING ROUND

Company	Pres	Value	PAR	Pool	ID	CASH	TRAINS	TOKENS	AVAIL
B&O	JB	A100	100	Ø	1	240	3222	I15,J14	1 D&H
NYNH&H	PZ	B80	90	Ø	3	460	222	G19N,F22	0 C&StL
C&O	JR	nf	82	Ø	6				
PRR	nf	n.s.	Ø	9					

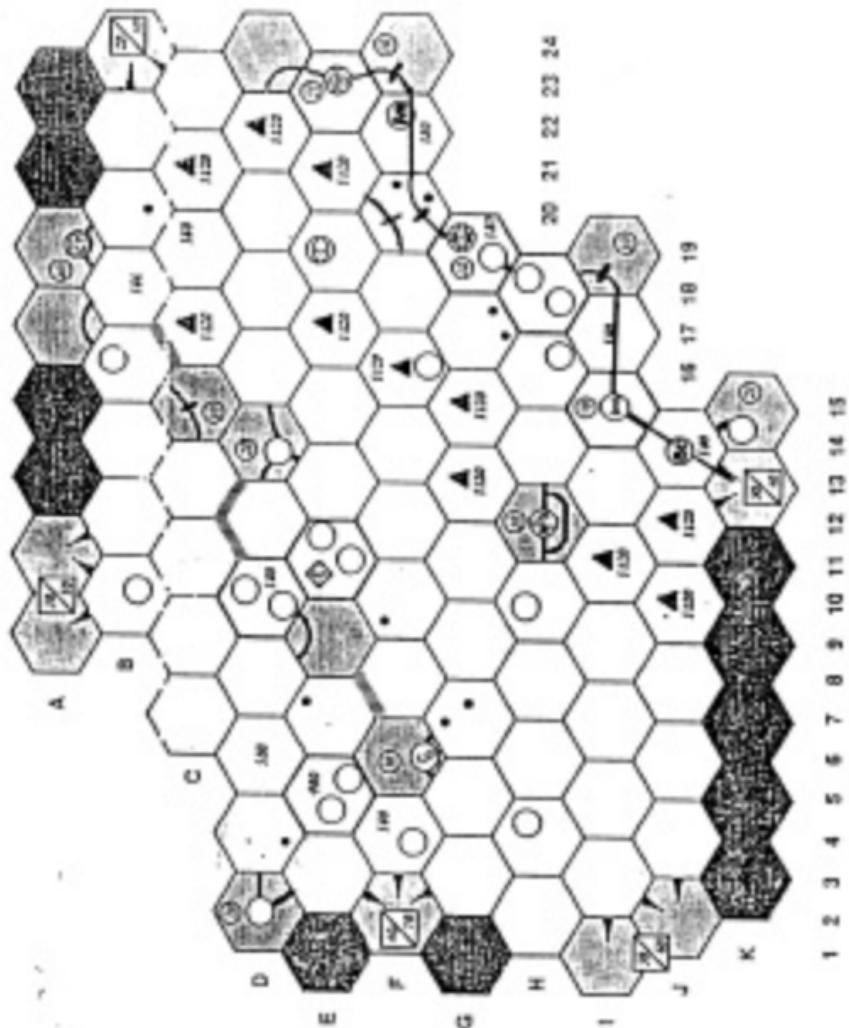
TRAINS Available - 3333 4444 555 666 DDDDDDD

TILES AVAILABLE

Special Note Tiles #5 & #9 are unlimited

Yellow: #110 #57(2) All others available
Green ALL

Because of NMR for Stock Round we elected not to adjudicate Stock Round #3 this time. Orders for Stock Round #3 are due by October Deadline directly to Boris (P.R. Bolduc substituting for GM). We return October 8th or 9th.



1856

SOT PRESTON

SR2 & ORs 2.1 & 2.2



PLAYER STATUS

Hanna	540, Floc, 3 GWIPr)
Worrellmann	820, W&S, 2 LPSP(VP)
Farrow	610, CC, 2 GTIPr) <Priority>
Frush	540, GLS, SCFT, 1 WR
Chinnery	820, NFSS, 2 WRIPr)
Buttita	550, 2 LPSP(VP)

CORPORATION STATUS

Corp	Price	Value	ID Pool	Par	Cash	Trains	Loans	Tokens	Other
LPS	JB	A90a	6 0	\$100	90	2222	0	C14,(1)	
GT	DF	A90b	8 0	\$100	90	22	0	P9,(2)	
WR	DC	D70	7 0	\$75	690	3	1	O16,(2)	
GW	CH	F60	7 0	\$65	660	3	1	F15,(3)	

SR 2

Farrow passes. Frush sells 1 WR and buys 1 LPS ($540 + 70 - 100 = 510$). WR drops to E85. All pass. Chinnery has the priority.

SR 2.1

Privates pay Hanna 65, Farrow and Worrellmann 610, Chinnery 820, and Frush 835.

LPS: Borrow 8100. Buy GLS from Frush for 8125 and place port token in Sarnia and close company. Play #7 tile in B15(c). Run C14-B13 (S70) & C14-b15-B13 (S70). Pay dividends (JB + 628, WW + 628, MF + 514); price returns to A100.

GT: Play #9 in O10(nel). Run P9-Q8 (S40). Pay dividends (DF + 58). Price rebounds to A100b.

WR: Borrow 8100. Play #6 in O18(cel). Run P17-O16-O18 (S70). Pay 820 interest. Pay dividends (DC + 614, WR + 571). Price goes to E70.

GW: Play #121 in F15(a). Borrow 8100. Run F15-F17 (S70); pay 820 interest. Pay dividend (CH + 621); price returns to F65.

SR 2.2

Privates pay Hanna 65, Farrow and Worrellmann 610, Chinnery and Frush 820.

LPS: Borrow 8100. Lay #15 tile in C14(nw). Run C14-B13 (S80) & C14-b15-B13 (S80). Pay 820 interest. Pay dividends (JB + 532, WW + 532, MF + 516); price soars to A110.

GT: Play #120 in N11(cel). Run P9-Q8 (S40) & P9-N11 (S80). Pay dividends (DF + 624); price goes to A110b.

WR: Borrow 8100. Buy NPSS from Chinnery for 8180. Play #15 in O16(nw). Run P17-O16-O18 (S80). Pay 830 interest. Pay dividends (DC + 618, WR + 59). Price moves to E75.

GW: Borrow 8100. Lay #15 in F17(nel). Run F15-F17 (S80). Pay 830 interest. Pay dividend (CH + 624); price creeps to F70. Buy Floc from CH for 540.

Due next time are orders for SR 3 and ORs 3a & 3b. Den has the Priority Card.

PLAYER STATUS

Hanna	\$132, 3 GW(P)
Worrellmann	\$100, W&S, 2 LPS(VP)
Farrow	\$72, CC, 2 GT(P)
Frush	\$220, SCFT, 1 LPS
Chinnery	\$272, 2 WR(P) «Priority»
Bettina	\$110, 2 LPS(P)

CORPORATION STATUS

Corp	Frex	Value	ID	Pool	Par	Cash	Trains	Loans	Tokens	Other
LPS	JB	A110a	5	0	\$100	\$145	2222	2	C14,11	Port
GT	DP	A110b	6	0	\$100	\$0	22	0	P9,12	
WR	DC	E75	7	1	\$75	\$76	3	3	O16,21	NPSB
GW	CH	F70	7	0	\$65	\$170	3	3	F15,31	Fixx

TRAIN AVAILABLE: 3334444555566DDDD...

The Bank has \$ 10,703.

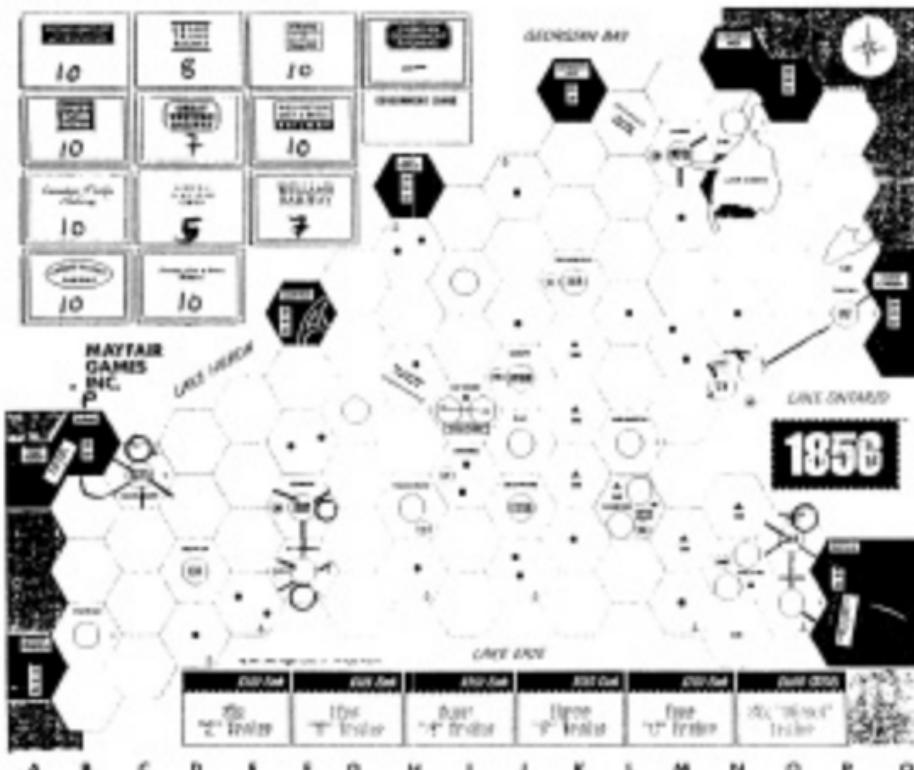
TILES AVAILABLE: #1(1), #2(1), #3(1), #4(1), #5(1), #6(1), #7(1), #8(1), #9(1), #10(1), #11(1), #12(1), #13(1), #14(1), #15(1), #16(1), #17(1), #18(1), #19(1), #20(1), #21(1), #22(1), #23(1), #24(1), #25(1), #26(1), #27(1), #28(1), #29(1), #30(1), #31(1)

PRESS:

LPS wishes to sell a 2-train for \$125.

MP is willing to sell SCFT for \$200.

WW is willing to sell W&S for \$80.





ADVANCED CIVILIZATION

ILLYRIAN RESIGNS!!
Assyria NMR!
Turns 16, 18b-17, 9a



TURN XIX

16.10: CALAMITIES:

Assyria has 5. Two are randomly selected.

Volcano/Earthquake: Crete destroys Miletus.

Famine: Egypt loses 4T from U Egypt, 3T from Fayum, 2T from Tunis, 1T from Alexandria; assigns 8 to Africa (Pottery & 2 Grain = 8) and Babylon (Pottery & Grain for 4 and 2T @ Chaldean & 1T @ Arabia & Midean) and 2 to Thrace (1T Crimea & Ionia).

Slave Revolt: Assyria (NMR) has 11T to support 6C, so Ms Nar reduces Nineveh.

Flood: Egypt removes Memphis and reduces Alexandria to 3T (7).

Epidemic: Africa takes 1T from each 2T area and reduces Palermo (16), assigns Babylon (reduce Sidon & Petra, 1T from Mesopotamia & Damascus = 10) and Assyria (Ms Nar kills 4 from Sioppe, 2T @ Armenia & Van, 1T @ Cyprus & Mikop [10]) and Egypt lose 1T @ Alexandria, Ptolemaia, W Desert, reduce Balben = 5).

Piracy: Babylon converts Phoenicia & Salamis to pirate cities; Assyria NMR so Ms Nar converts Ebuses & Carthage to pirate cities.

16.11: CIV CARD PURCHASE:

Africa buys ASTRONOMY (80) using three Spice (65L), one Iron, and 15t and discard one Salt & one Iron. Crete buys CLOTHMAKING (45) for three Ochre (9L, 26t, and 10 credits). Babylon buys MEDICINE (140) and LITERACY (110) for two Gold (8L with MINING), three Bronze (9L with MINING) and 40 and 35 credits respectively; discards one Ochre. Thrace buys LITERACY (110) and ASTRONOMY (80) for 5 Cloth (125), 3 Grain (32L, 3t, and 30 credit). Iberia discards Bronze. Illyria NMR so, GM buys CLOTHMAKING (45) with three timber (27), 10 credit, two Ochre (4L, Salt (3) and Hides (1) rather than discarding 4 cards.

16.12: ADJUST AST:

Babylon advances into the Early Iron Age at 800 BC; Iberia advances to 1000 BC. Rest remain in place.

TURN XX

17.1: TAXATION:

Africa collects 10t. Illyria & Thrace collect 8t. Babylon, Egypt & Iberia collect 6t. Assyria collects 4t. Crete collects 2t.

17.2: POPULATION:

Africa, Babylon, Crete, and Egypt fully populate. Assyria populates all but Cyprus, Mikop & Kuban. Illyria adds 1T to Scythia and L Germany. Thrace adds 2T to Moesta, Danube, Scythia, Thrace, and Tyrr. Iberia grows 2T @ Aquitania and 1T @ Canaria, Corkia, Massilia, Etruria, Narbo, Pyrenees & Baetica.

17.3: CENSUS:

BABYLON:	800 BC, 38T, 6C, 6t, 115G CP
THRACE:	800 BC, 34T, 4C, 18t, 53G CP
ASSYRIA:	1000 BC, 33T, 2C, 14L 495 CP
AFRICA:	800 BC, 30T, 6C, 10t, 600 CP
CRETE:	800 BC, 30T, 1C, 8t, 220 CP
IBERIA:	1000 BC, 26T, 3C, 21t, 140 CP
ILLYRIA:	1600 BC, 24T, 4C, 23t, 105 CP
EGYPT:	1000 BC, 17T, 3C, 7t, 460 CP

17.4: BOAT BUILDING:

Africa maintains both boats 1-2t. Iberia maintains boat in Sardinia 1-1t, scuttles other. Assyria scuttles boat.

17.5: MOVEMENT:

BABYLON: 4T Elam-Parthia, 4T Babylonia-Babylon, 4T Ur-Babylonia, 2T Petra-Arabia, 4T Sumeria-Arabia, 2T Damascus-Syria, 1T Sidon-Tyre, 3T Syria-Sumeria.

THRACE: 3T Danube-Tyrr, 1T Danube-Moesta, 2T Scythia-Danube, 2T Thrace-Macedonia.

ASSYRIA: 1T Lydia-Galata, 1T Galatia-Kanesh, 1T Phrygia-Sioppe, 1T Sioppe-Kanesh, 1T Nalchik-Armenia, 1T L Armenia-Nineveh, 1T Caucasus-Armenia, 1T Cappadocia-Van, 1T Armenia-Van, 1T Van-Assyria.

AFRICA: 1T Palermo-Milazzo.

CRETE: 2T Knossos-Phaestos, 1T Pannonia-Cisalpina, 1T Pannonia-Rhine, 1T Epirus-Macedonia, 1T Thessaly-Macedonia, 1T Eritrea-Chalcis, 2T Delphi-Corinth, 1T Sparta-Corinth, 1T Argos-

Corinth.

IBERIA: 1S Sardista-Caralis-Sardista-Corsica-Massilia; 2T @ Caralis-isi-Massilia. —
Corsica-(x)-Massilia; 1T Pyrenees-Narbo.

ILYRIA: No movement.

Egypt: 1T Buhen-U Egypt.

17.6: CONFLICT: 4 IB vs 1 IL @ Aquitania (-1 each); 2 CR vs PC @ Phoenicia (-2 CR); 2 TH vs 2 CR
@ Macedonia (-2 each); 1CR vs 1 IL @ Rhine (-1 IL); 1 CR vs 1 IL @ Caesaria (-1 IL).

17.7: BUILD CITIES: Iberia builds Massilia. Thrace builds Tyre and Moesia. Babylon builds
Arabs (using SII and Parthia). Crete builds Corinth.

17.8: STARVATION: 1 IB @ Baetica; 1 TH @ Moesia & Tyre.

17.9: TRADE: No one buys Gold. Crete and Assyria (2) get two cards. Egypt (3) gets three
cards. Illyria (4) gets four cards; Stack II is exhausted. Iberia (4) get three cards. Africa (5) gets
four cards. Thrace (6) gets five cards; Stack I exhausted. Babylon (7) gets five cards.

Due next time are: Trades, resolution of "must hold" calamities, preliminary Civ Card buys.

TAE BOARD

AFRICA (Nasi): C @ Carte, Corduba, Cyrene, Thapsus, Tripoli; 1S @ Cyrenaica, Campania; 3T @
Palermo; 2T @ Balacesa, Campania, Cyrenaeica, E Mauritania, Jalo, Libya, New Africa, Numidia,
Subrata, Tarentum, Tripolitania, Tunisia, W Mauritania; 1T @ Milazzo. POTTERY, MYSTICISM,
ENLIGHTENMENT, CLOTHMAKING, AGRICULTURE, MUSIC, DRAMA & POETRY, ASTRONOMY, 2
Grain.

ASSYRIA (Deb Osborne): C @ Antioch, Media; 3T @ Armenia, Ninewah, Van; 2T @ Elymnia, Cilicia,
Cyprus, Galatia, Ionia, Kanes, Mtkop, Sinope; 1T @ Assyria, Cappadocia, Caucasus, Kilan, L
Armenia, Lycia, Nakhsh, Phrygia. MYSTICISM, ASTRONOMY, CLOTHMAKING, DRAMA & POETRY,
ENLIGHTENMENT, LITERACY.

BABYLON (Anderson): C @ Aleppo, Arabia, Babylon, Carrhae, Jericho, Mart, Parthia, Susa; 4T @
Babylonia; 3T @ Sumeria, Syria, Tyre; 2T @ Mesopotamia, Phoenicia; 1T @ Sidon, Ur. COINAGE,
MYSTICISM, POTTERY, ENGINEERING, DRAMA & POETRY, MINING, ARCHITECTURE, MUSIC,
ENLIGHTENMENT, MEDICINE, LITERACY, Grain.

CRETE (Boylum): C @ Corinthus, Rhodes; 2T @ Dalmatia, Delphi, Illyricum, Knossos; 1T @ Athens,
Argos, Chakta, Cisalpina, Epirus, Eretria, Rhine, Thessaly. METALWORKING, MYSTICISM,
POTTERY, CLOTHMAKING.

EGYPT (Ringhofer): C @ Sandax, Sparta, Thebes; 3T @ Buhen; 2T @ Alexandria, E Desert, Gaza,
Ptolemais, Sinai, W Desert; 1T @ U Egypt. MYSTICISM, METALWORKING, ASTRONOMY,
AGRICULTURE, ENGINEERING.

IBERIA (Farrow): C @ Ankara, Gordium, Massilia, Sardinia; 1S @ Massilia; 3T @ Aquitania, Narbo;
2T @ Etruria, New Carthage, Pyrenees; 1T @ Baetica, Hispania, Iberus, Lusitania, Tarraconensis.
CLOTHMAKING, POTTERY, MYSTICISM, MUSIC.

ILYRIA (????): C @ Apollonia, Rhacia, Londinium, Rome; 4T @ Germany; 3T @ Belgrade, Pannonia;
2T @ L Germany, Rubicon, Samnium; 1T @ Gaul, Neapolis, Rhaetia, Sudeten, U Germany. DRAMA
& POETRY, POTTERY, CLOTHMAKING.

PIRATES (Nari): Carthage, Eburas, Phoenicia, Salamis.

THRACE (Zieske): C @ Byzantium, Moesia, Thracia, Thessalonica, Troy, Tyrr. 5T @ Danube; 3T @
Dacia, Scythia; 2T @ Thess.; 1T @ Crimea, Ionia, Lemnos, Lesbos, Phoenicia. DRAMA & POETRY,
METALWORKING, MYSTICISM, POTTERY, CLOTHMAKING, MUSIC, LITERACY, ASTRONOMY.

PRESS:

EXTRA EXTRA, READ ALL ABOUT IT! ILLYRIAN EMPEROR COMMITS SUICIDE!

--Continued on p 16



MAGIC REALM

BUSTER LIVES!
Demand!



THE CAST:

Dave Anderson: Buster the Berserker
 John Butitta: Rosalinda Ironfeet the Amazon
 Don Chinnery: Wanderer the Pilgrim
 Pitt Crandall: Fern Crystalight the optional Woods Girl (inactive)
 Dan Farren: Sir Quale the White Knight
 TJ Knuuttila: Old Bat the Witch with DC her Familiar (deceased)
 Phil McCabe: Connor the Dwarf (deceased)
 Connor Jr the Dwarf
 Debbie Osborne: Xyla the optional Woods Girl

CRRATA: It turns out that due to Buster playing his BERSERK chit and ADV RULE 4.5, Buster still lives (albeit barely). Buster fatigued has FIGHT T6* chit while playing BERSERK T4**, then fatigues his MOVE T6*. Buster takes 8 wounds and wounds his BERSERK T4**, FIGHT T4**, FIGHT H4*, FIGHT H5, FIGHT T8*, MOVE H4**, MOVE H5*, and MOVE H6 chits. He salvages Old Bat's treasure and gold. He moves second on Day 7, successfully hiding and resting back his MOVE H6 and FIGHT H5 chits and converting the wounded MOVE H5* chit to fatigued. All the dragons move to his clearing.

EVENING, 7

No combat or spellcasting.

DAY 8

CONSOER ROLL = 1

Wanderer @ Mt4: S(Locate: 6.2 = n), S(Locate: 5.1 = n), S(Locate: 4.2 = Discover Shrine). Since W not hidden, BG also discovers, S(Loot: 5.5 = n). Reveal Smoke M. Shrine 4. T/F demons appear at Mt4.

Rosalinda Ironfeet @ NW4: H6.3 = n; HS.1 = y; H, M NW2, M CV4.

Xyla @ DW3: NMR: H1 = y; H, H, H. Reveal Stink M. Lost Castle 1. Howl 5. Hoard 6. Patter 5. Lat 3. Flutter 2.

Buster & RS-7 @ DW6: M DW4, HS.11, MDWS, MDW3 and falls asleep due to the Flowers of Rest (all chits used).

Lancers @ Chapel: Follow Rosalinda.

Sir Quale @ Mt4: S(Loot: 4.4 = _____), blocked by T/F demon.

Connor Jr @ Inn: HS.4 = y; M DW2.

CONSOER ROLL = 2

COMBAT: Rosalinda has trouble (6.5) with the Soldiers who Challenge her (battle or lose 5 Fame); evidently they don't notice the Lancers with her. Sir Quale vs T/F Demon. Wanderer could join in.

Due next time: Combat and Spells for Day 8 and orders for Day 9.

BOARD NOTES: The Inn is at Bad Valley 4. The Chapel is at Evil Valley 5. The ghosts are at Dark Valley 5. The House is at Curst Valley 4. The Guard are at Awful Valley 5. The Lost Castle is at DW1. The Hoard, the T/F Dragon, a T dragon and both H/F dragons are at DW6. The Lat and Fern w/ the Flowers of Rest (GOLD!) are at DW3. The Shrine and the T/F demon are at Mt4. The Patrol is at the Chapel.

DEAD PIECE: 3 bats, 3 H spiders, 1 giant.



AGAMEMNON

EPOCA I



Turn 149:

Aztec: David Andersen
Orange: Lord Khan

Black: Phil Crossbreath
Purple: Julian Delarue

Green: Dan Fenton
Red: Paul Zwick

Options In Play: Preservation of Culture induced environmental. Participants, US Navy trap place fleet in Ad or Pac, not land; Prescience of Culture trait effect cards?

EPOCH II: Board:

P: ComC.D, Mex, Pla, Len
R: NBC.RB, Hub, Ans, Sha, Sib, Lib
W: LTNC.D, RFL, Zug
Fleets: EMD(P)

(Score OSP/NP): POL/11, RIB/11, AUS/10, BRA/10, CHI/10, CHN/10

Due next time: Indus Valley, Paleolithic, Shang Dynasty and Aryans. The measured that Phil had to take over the Orange team to oust Lord Khan.

"Race for Rain" mentioned Box p 6

L: C @ Ans, Aleq, Ber, Cat, Cba, Cor, Cyp, Edt, Err, Isr, LOS, Socy, Sue, Trk, Yer; 4T @ Por; 1T @ Ans, Jim, Lev.
P: C @ Basi, Bor, Bru, Cel, Dig, Mon, Nat, PAB, PHM, Shn, Trk; 3T @ RBC, Tch.
V: C @ Bei, Bud, Dub, Pts, Sab, Tan, Var, VEN, Vic; 1T @ Ben, Cor, Der, Eva, Gal, Kat, Nde.

Your cards (Kartensammlung):

EE(ZND) B = Bak, C = colored circle, c = white circle, G = GEN, Gal = galaxy, K = cards, L = LOS, M = memory level, OC = ocean going, P = Pak, SV = scoworthy vessel, T = combat token, W = white tokens, Y = Yerk.

ADM CFW mentioned from p 184

The Illusive Emperor remained outside this morning when the resistance that he was running a massive kill of insurgents finally got to him.

Looking around at all the stupid, hapless people running around yelling "That way! That way!", the Emperor looked around for a gun. He realized that his people were so technically unprepared, that they hadn't invented it yet. With few other options, the Emperor took his sword, recited the words "The two who speak below me ascend this up", placed it to his mouth, and swallowed.

Elysia is seeking a new schmack, er, Emperor to rule.

YOUR CARDDE AREA:

STELLAR CONQUEST

JTL: Due next are combat orders for Turn 50 and any amendments for Turns 40. In the unlikely event of no combat in Turn 40 also send constellation Turn 40 production and movement for 41-44.

Willie: Have replacement, but will be also actually replace?

Tourney: Awaiting Turn 17 combat and revisions to orders for Turns 18-20.

THE STATE

David Anderson (A)

Dina Chiriacu (C)

Debbie Osborne (D)

Revi Wilson (W)

TURNS 6.1-7.2:

- A: 5. C collects grain from d5. A & D collect lumber from e4. No trade. No action.
- C: 8. C collects grain from b5. A & D collect lumber from e4. Trade 1 brick to W for 3 grain & 1 ore. Trade 4 grain at c5 for 1 lumber & 1 brick. Build roads at bd/cd & bd/cd (2 brick & lumber). Score 2 VP for longest road.
- W: 5. **SMR:** W collects ore from c4 and wool from G. No trade. No action.
- W: 7. Lesser robber @ e4. No trade. Build Settlement at d2/d3/c2 for 1-1 brick, lumber, ore & wool. Score 1 VP. A & D have 6 cards so must discard 4 cards.
- A: 3. A collects brick from e5. A & C collect grain from d5. No trade. No action.
- C: 7. Move Robber to f5, steal _____ from G. Trade 2 grain for wool.

STANDING TRADE OFFERS:

Wilson will trade 1 ore or grain for 1 brick or lumber. Wilson will trade 2 grain for 1 wool.

TURNS 7.3-8.3 Results:

Osborne/Ht: 9 Wilson: 6

Anderson: 8 Chiriacu: 9

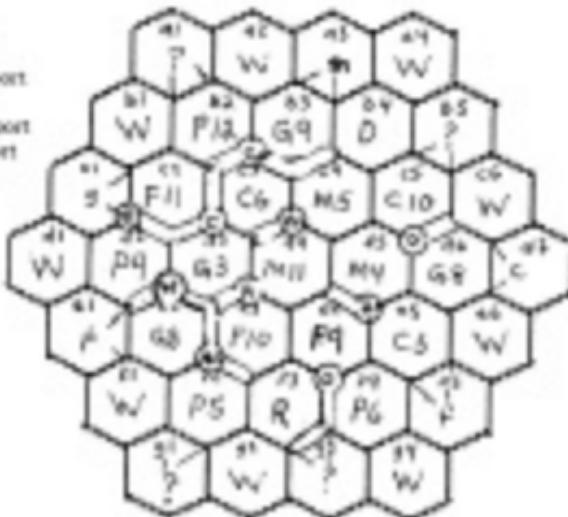
Debbie/Ht: 8

Does not eat your cards for Turns 7.3-8.3. A & D must indicate which cards they will discard. Include your trade decisions and what you'll do if a trade is made.

Player	brick	grain	lumber	ore	wool	VP	Roads	Cards
Anderson	1	47	57	17	0	2	0	0
Chiriacu	0	0	0	1	1	5	0	0
Osborne	29	17	37	17	17	3	0	1
Wilson	0	1	1	0	0	3	2	8

LEGEND:

- # green/3-2 port
- # dot number
- C/D hill hex / brick special port
- D desert hex
- F/T forest hex / lumber special port
- G/g grain hex/grain special port
- M/m mountain hex / ore special port
- P/p pasture hex / wool special port
- R robber
- W water tile



THE TEAM

#1: David Anderson (UK) #2: Ladd Rhoads (90) #3: Don Chancery (C) #4: Paul Zinske (Z)

Dan Farrow (F) replaces Ladd Rhoads.

F plays a settlement at e2/vd/12 and a road at e2/12, collects 1 grain, wood, and ore.
 A plays a settlement at R1/gb/g4 and a road at R1/g4, collects 1 brick.

Player	brick	grain	logbook	ore	wood	VP	Knight's Cards
Anderson	3	0	0	0	0	2	0 0
Farrow	0	1	D	1	1	0	0 0
Chancery	6	0	2	0	1	2	0 0
Zinske	0	1	I	0	1	2	0 0

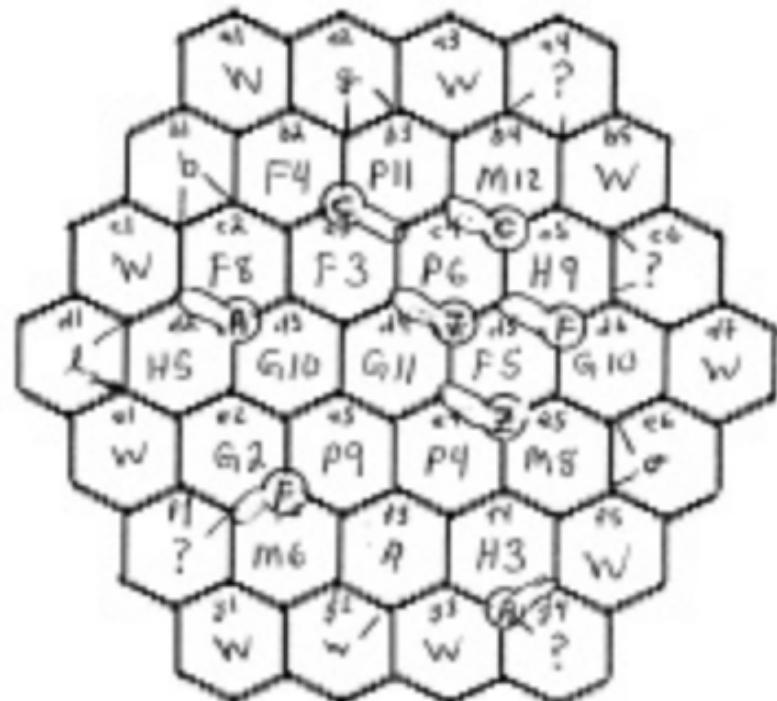
Rolls for Turn 1, I-II-I:

Anderson: 4 Farrow: 8 Chancery: 6 Zinske: 10 Anderson: 8

Due next time are orders for Turn 1, I-II-I.

LEGEND:

? generic 3:1 port	# olive number
H/b: hill hex / lumber special port	D desert hex
F/l: forest hex / lumber special port	G/g: grain hex/grain special port
M/o: mountain hex / ore special port	P/w: pasture hex / wood special port
R: rubber	W: water ratio



ON DECK

3800: Copeland
ADW CIV: McCabe, Crandall&P, Delaney&P, Khan&P, Anderson, need 2 more
AGE OF RENAISSANCE: Copeland
AIR BARRON: Copeland, Crandall&P, Delaney, Butta, Roughne
BOSTONIAN: Khan&P, Hines, Boylan, Copeland
CIRCUS MAXIMUS: Copeland
Tremayn Rules: Anderson, Crandall&P, Fisher, need 5 more
CONQUISTADOR: Copeland, Crandall&P
DEPLORACE:
Regular: Gennet&
Colonial: McCabe, Anderson, Boylan, Sanderson, H Wilson need 2 more
DOWNSIDE THE KISS: Copeland
EATIE X Wilson, Anderson, Crandall&P, Fisher, Sanderson, need 2-5 more
GLADIATOR: Bleibrecht, Crandall&P, need 5 more
GUNSLINGER: Anderson, Crandall&P, Factor, need 4 more
JUNTA: Copeland
KRIMI: Fisher, H Wilson, Butta, Crandall&P, Anderson, Holliday
MAGNUM: Crandall&P, H Wilson, Khan&P, Hines, Anderson
MERCHANT OF VENUS: Delaney, Butta, Chinnery, H Wilson, need 2 more
MONTGOMERY BATTY AMERICA: Butta, T & L Khan&P
REPUBLIC OF ROMA: Crandall&P
ROBBIN CIVIL WAR: Crandall&P, H Wilson& P, A Bergender, Copeland
SILVERKIDS: Deake, Delaney, Chinnery, Farrow, Holliday, need 3 more
TITAN: Crandall&P, H Wilson& P, Anderson, A & J Bergender, need 1 or 2 more

OTHER POSSIBILITIES: 1829 (S OR S), 1896, 1828, AD 4000 (?) CIRCUS IMPERIUM, HISTORY OF THE WORLD, HAMLET, MACHIAVELLI, PLANET MINERS, SOURCE OF THE NEI (?)

* Offered by guest GM, when space is available.

Contact: www.fantasybase.com or via e-mail, and I could run.

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***** DEADLINE FOR MOST GAMES IS 1200 CENTRAL TIME 10 OCT 88 *****

The Bottom Line

This is **BORIS THE SPIDER**, a view dedicated to the play of multiplayer games. **BORIS** is published the first or second Sunday of the month by Paul R. Mag Boidas, 208 Devon Ct, Ft Walton Beach, FL 32547-5110 and currently has a subscription price of \$10.00 for 12 issues in hardcopy (\$12 in Canada, and \$18 overseas) or \$1 by E-mail. A hardcopy sub will also include an E-mail sub. Make checks payable to "Paul R. Boidas". **BORIS** can be reached at (850) 655-9081, or pmb@sol.com. If phoning, expect to be greeted by an answering machine. If we're home, not engaged in an epic computer battle or noshalled in baseball, and recognize your name, you may get to talk to a real human, so don't hang up upon hearing our recorded message (it changes every power outage).

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