



BORIS THE SPIDER

**A Journal of Duplicitous Doings,
Raw Power, and Naked Greed**

*"Oh, what a tangled web we weave
When first we practice to deceive!"*

--Sir Walter Scott--



VOLUME VI, #28

12 Apr 00

TWO GAMES END!

Congratulations go out to Wade Fowble for his decisive victory in "Boris XII". Meanwhile Bill Wordelmann bagged his second win in SILVERTON.

"Boris XIV" country assignments are Austria Peter Boyum, England Jack Shacklett, France James Kanne, Germany Dan Gorham, Italy Chris Trent, Russia Chad Wertz, and Turkey Ron Fisher. Orders for Spring 1901 will be due for issue #30 (probably 2 Jun). A couple of notes. Chad and James are cousins, which means they might stick together throughout or stab each other at the first opportunity--you never know with relatives. Since Dan is in Belize, all the players had to be on e-mail, so Dave Anderson wasn't eligible this time.

I don't have a replacement game ready to fill the SILVERTON spot next time. Figure we'll use the space next time for end-of-game statements and overflow from other games. 1830 and AIR BARON (anyone have a proven pbm system for the latter?) have quorums and methinks Mike Scott is anxious to run a KINGMAKER game. All those signed up for these three please, confirm interest.

Well, we took no prisoners in *Arsenic and Old Lace*. Six standing ovations for six performances. Nearly full houses every time. Didn't get a part in Harvey, so I may get time to tidy up some gaming loose ends, like tweaking my MoV Cup draw program. And finding my MAHARAJA rules and AoR Epoch I deck.

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: "There are occasions when it is undoubtedly better to incur loss than to make gain. ---Titus Maccius Plautus

Mark Frueh has a new temporary address.

Conrad von Metzke, one of the legends of DIPdom, is running *Costaguana*, the 2nd longest running DIP zine to a fold. We'll miss it. He also reports only 12 DIP games were registered with the Boardman number Custodian last year.

My WIZARD'S QUEST website is up and running. Comments are welcome (but be gentle). Check it out at <http://members.aol.com/prbolduc/website/wzqhome.htm>. Next project: the Boris site

BOOS & KUDOS

This month's Madame Bolduc Press Excellence Award (& free issue) goes to James Kanne for his SETTLERS press.

This month's Ms Nar Super-Sudsy Bomb is lobbed at TJ Klausutis for promises unkept.

PERSONAL COMMUNICATION HERE (maybe):

Deadline for most games is 1800 CDT 5 May 00



RUSSIA WINS! New Era Begins!

XII

1998i

Fall 1912

MINAS MORGUL: The weeping and gnashing of teeth has begun as leaders of the West have been brought in chains before the Tsar. Lord One-Eyed, being kin and having raised only token resistance, has been granted clemency and was appointed holder of the Tsar's drool cup. Kaiser Ron, having been at one time a loyal ally, was sentenced to exile on the beach in Fiji. French President Boyum given the choice of the firing squad or life imprisonment in Omsk on a black bread and vodka diet, chose the former. His last words were "A true Frenchman could not live without wine!" *Sic semper tyranni.*

TROOP MOVEMENTS

German F DEN retreats to HEL.

ENGLAND (Shacklett): F Edi H.

FRANCE (Boyum): F Alb S F Gre, A Ven-Tri, [A Pio-Bel], A Tri S A Ven-Tri, F Gre S F Aeg, F Aeg S F Gre, F Adr S A Tri, F Apu-Ven, F Eas S F Aeg, A Bur-Mun, [F Lon-Nth], F Ion S F Aeg;

GERMANY (R. Fisher): A Bel H, F Hel S F Hol-Nth, F Hol-Nth, A Ruh S A Bel;

RUSSIA (Fowble): F Bulisc S F Con, A Kie S A Mun, A Swe S A Den, A Ank S F Smy, A Den S A Kie, A Ser S A Tri-Tri, F Cly S F Nwy-Nrg, A Boh-Vie, F Con S F Bulisc, F Smy S F Con, A Mun S A Kie, A Ber S Kie, [A Tri-Tri]r-???, [F Ska-Nth], F Nwy-Nrg, A Sil S A Mun, A War-Gal.

Orders in brackets fail; nso = not so ordered; nsp = no such place; nsu = no such unit; otb = off the board; otm = (on the move); r-??? = retreats to ???, u = unordered.

SUPPLY CENTER CHART:

ENG: Edi

FRA: Bre Mar Par Por Spa Tun Ven Tri Gre Nap Rom Lon

GER: -Kie -Den Hol Bel

RUS: Mos StP War Swe Ank Rum Sev Bul Nwy Ser Bud Con Smy Vie Ber

Lpl Mun +Den +Kie

(1) Even

(12) Even

(2) Tear 2

(19) Build 2 WINS *

* If Russian A TRL r otb, may build 3.

Due next time are orders for the retreat, the build/tears (just to tidy things up) and any end game statements.

EMBASSY BEAT

EDINBURGH: Where else can I go? Frogs are dancing in the streets of London and Russians are sacking LiverPOOL. Oh me!

France - Germany: Schweinhund! I'll try to keep you in the game if you'll smarten up and go against the Tsar. Shouldn't we be thinking about getting Munich back for you?

France - Russia: We're down but not out.

France - England: Hang in there. We'll turn the corner yet.

The Kiser bids welcome to the Russian visitors to Imperial Germany, have a beer and hopefully Froglegs will be on the menu soon.

Russia to all: A fun game. It could have gone the other way, but at two key points things went my way.

First: When Austria attacked me, he attacked two turns too early. It wasn't a stab, we had

---continued on p 10



Russians Repulsed!! Peace Fails!

XIII

Fall 1988

1998Q

The F/I/R/E draw failed FRT "Aye", I "Nay", E NVR. It was not repropose.

KLENDATHU: A fissure seems to be forming in the IR alliance. Can the West exploit it soon enough to save their fleet-in-being in Turkey?

TROOP MOVEMENTS:

ENGLAND (Trent): (F Nwy-StP(ncl), F Swe S A Edi-Den, (F Hol-Kie,) F Nth C A Edi-Den, A Yor H, A Edi-Den;

FRANCE (Reichert): A Bel S A Ruh, A Ruh S ENG F Hol-Kie, F Tun S F Tyn, F Wes S F Tyn, F Tyn H, (A Mar-Pie), A Bur S A Ruh;

ITALY (Anderson): (A Rum H)Xr-???, F Ank S A Bul-Con, (F Ion-Nap), A Bul-Con, (A Apu-Nap), F Rom-Tus, F Nap-Rom;

RUSSIA (Ja Kanne): A Sev S A Ukr-Rum, (A Pie-Mar), (F Den S A Kie)Xr-???, A Ber S A Kie, A Ukr-Rum, (A Kie S F Den), A Mun S A Kie, A Tri S A Mun, (A Mos-StP), (F StP(ncl)-Nwy);

TURKEY (Morrison): (F Con S F Smy), F Smy S Con.

Italian A RUM must r-otb or to BUD, GAL, or SER. Russian F DEN must retreat otb or to BAL, HEL or SKA.

SUPPLY CENTER CHART

ENG: Edi Lon Lpl Nwy Swe Hol +Den

(7) Build 1

FRA: Bre Mar Par Por Spa Bel Tun

(7) Even

ITA: Nap Rom Ven Tri Gre Bul Ser -Con -Rum +Ank +Bud?

(8/9) Build 1/2 *

RUS: Mos StP War Vie -Bud? Mun Ber Kie -Den Sev+Rum

(10/9) Build 1/Even/Tear 1 **

TUR: -Ank Smy +Con

(2) Even

* Build 1 if A RUM retreats to GAL or SER; build 2 if A RUM r-otb or to BUD.

** Build 1 if F DEN r-otb and Italian A RUM doesn't retreat into BUD. Even if either F Den r-otb and Italian A RUM doesn't retreat to BUD or if F Den remains on the board and A RUM does retreat to BUD. Tear 1 if F Den remains on the board and A RUM retreats to BUD.

Due next time are orders for the retreats, builds/tears and for Spring 1909 and Press. Ms Nar craves Press!

EMBASSY BEAT

France-England: I am sending you copies of my proposed orders by e-mail in the hope that we can coordinate better against the I/R. Please e-mail back suggestions for improvement.

BORIS WORLD PRESS REVIEW

DEUTSCHE UNTERGRUNDZEITSCHRIFT: Scapa Flow, Schottland - Final reports from His Majesty's operatives within Germany confirm that "Operation Ceres" is prepared to deploy on schedule. Assaults on Russian strongholds along the Elbe, combined with counterstrikes on the Danish outposts should see that British soldiers are in Hamburg by Christmas.

Despite ferocious sea battles in the Mediterranean the French are ultimately expected to succeed over the Italians. Without a strong presence in the East the Italians may never fully neutralize the hardy Turks. The editors of this flyer ask that all peace-loving Germans pray for the steadfastness of their forces.

Sprechen Sie ein Gebet für Deutschland!

Turkish Free Press: We see the Hand of the Infidel writing on the wall. The troops from our ill fated adventure to the North have brought back tales of the horrors of war in the Steppes and Balkans. We will return to our borders and vote yes to the despicable 4-way that leaves us alive and penniless

--Continued on p 10



COLONIAL DIPLOMACY

Four Units Perish!!

New Tsar!

1880

1999D

ea04

CLIFFHOME: The Russians haven't been mauled this badly since the days of Genghis Khan. Two fleets sunk in port and an army annihilated. On the eve of the disasters, Tsar Jeffrey abdicated in favor of Archduke Andrei, but it was too late to stem the tide. Moscow is safe for the moment, with reserves from the west expected soon. Encouraged by their successes the Chinese, French and Japanese expect record recruitment years. The Dutch and the English have become the new targets. Meanwhile the Turks have the last two unconquered colonies in their back pocket.

TROOP MOVEMENTS:

British F SCS retreats to SuL.S.

BRITAIN (Copeland): A Pun S A Kar-Afg, A Ben-U.Bur, F Sud H, F Ara.S-Kar, F CS-Dav, A Kar-Afg, F WIO H(u), F SuL.S S F CS-Dav, [F GoM-Cey], [F Sin prepare to scuttle (H)](d), F Hyd-BoB.

CHINA (Reynolds): A Sik-Tib, [A Irk-Via], A Mon-Mac, A Sha S A Mon-Mac, [A Kra-Oms], A Pek S A Mon-Mac, A Kam H, F Nan S A Sha, F Can-HK;

FRANCE (McCabe): A Ran H, [A U.Bur S Yun-Ass], F Mal S HOL F JS-Sin, A Yun-Ass, F GoS S F SCS, [F SCS S CHI F Can-HK], F Ton-Can;

HOLLAND (K. Wilson): A Sar H, F New-CS, [F EIO-Cey], F JS-Sin, F Sum-JS;

JAPAN (Anderson): A Seo-P.Art, F YS S A Seo-P.Art, F MP-Mna, F Cebu S F MP-Mna, A Fus-Seo, [F For-SCS], F LP-New, F ECS S F For-SCS, F UP-MP;

RUSSIA (York): [A Oms-Kra], [A Mac-Vla](d), [F Ode-Rum](d), [F P.Art-Mac](d);

TURKEY (Boyum): [A Egy-Sud], F Per H, F Bla S F Rum-Ode, F Rum-Ode, A Syr-Mec, A Tab-Bak.

Orders in brackets fail; d = destroyed, imp = impossible, nsu = no such unit, oth = off the board, r-??? = unit must retreat, u = unordered.

SUPPLY CENTER CHART:

BRI: Aden Bom Del -HK Mad -Sin Ben -Kam Sud Cey Kar +Dav	(9) Tear 1
CHI: -Can Pek Sha Sik -Ass Mon Tas Chu Kag +HK +Kam +Mac +Vla	(11) Build 2
FRA: Ann Coc Ton Ban May Mal U.Bur +Ass +Can +Ran	(10) Build 3
HOL: Bor Java Sum Sar -New +Sin	(5) Even
JAP: Kyo Kyu Ota Tok For Sak Seo Cebu Fus +Mna +New +P.Art	(12) Build 3
RUS: Mos -Ode Oms -P.Art -Vla -Mac	(2) Build 1
TUR: Ang Bag Con Egy Per Rum +Ode	(7) Build 1
Neutral: Shi, Tab	

Due next time are orders for builds/tears and for 1882. Andy York has graciously agreed to step in for the resigning Jeff Sandoval.

EMBASSY BEAT

Britain to all: Thanks a lot fellows. Not only have I not taken any but neutral centers, I have actually HELPED most of you get to where you are now. Yet this is how you repay me? You have done me a grave injustice.

CHINA TO BRITAIN: Yes, France might hurt me, but he can help me against Japan, and you have already shown yourself to be undependable in this regard.

CHINA TO FRANCE: But I hope you DON'T hurt me!

CHINA TO RUSSIA: En garde!

CHINA TO HOLLAND: Uh, look over your shoulder -- Japan is grabbing everything in sight in your area. You should do something about that -- before it's too late.

---Continued on next page



KREMLIN

Wasolin Waves!
Year 5.5-5.8



THE CAST:

R. Fisher (The Republican Electrate for Kriminally Idealistic Entropy Socialists: TREKIES)
Anderson (Bipartisan Organization for Responsible Government: BORG)
Scott (The California Connection: TCC) -- 2 Waves
Buttita (The Party Knows Best: TPKB)
K. Wilson (October Revolution Reformer Party: ORRP)
Zodda (Revolutionary Zealots: RZ)

POLITBURO:

Party Chief:	Wasolin (Z: 62, CURE, ?)	10+(ORRP), 9(TCC), 6(RZ)
KGB Head:	Patina (S: 64, ?)	9(ORRP), 7(TREK)
Foreign Minister:	Goferbok (C: 74, ?)	2(TCC), 1(TREK)
Defense Minister:	Badenuff (X: 62)	10(RZ), 9(ORRP), 6(RZ), 5(TCC), 3(TREK)
Ideology Chief:	Mischief (I: 68)	
Industry Minister:	Doberman (L: 65, ++)	
Economy Minister:	Nogoodnik (V: 55, +, s, CURE)	3(BORG), 2(TREK)
Sports Minister:	Purgemoff (F: 71)	

CANDIDATES: GJOPQ

PEOPLE: TUWY

KREMLIN WALL: ABDHKMR

SIBERIA: EN(67)

5.5 FUNERAL COMMISSION: Not applicable.

5.6 REPLACEMENT: None possible.

5.7 REHABILITATION: None.

5.8 PARADE: ORRP plays Card #9, releasing Wasolin from the Sanitorium for this phase. He waves!

Due next: Due next time are orders for Turn 6 Cure through Health Phases. Orders may be conditional on things that have happened in earlier phases.

POLITBURO: Same as above

Your Cards:

--COLONIAL DIPLOMACY (continued from p 4)

CHINA TO JAPAN: I look forward to the day when someone else besides me actually takes you on.

Holland to Turkey: Alas, I'm not sure how many of the others have seen the light regarding the threat posed by Britain as you have.

Holland to Japan: If you continue sending more fleets to my islands, pretty soon the rest of the board may come to the conclusion you are the greater threat rather than Britain. Stick to the north!

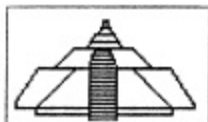
Holland to China & Russia: If the two of you insist on fighting, Japan is going to get a free ride to dominance in the east. That could be deadly to all three of us.

Turkey - World: Interesting and interesting.

Turkey - Holland: Lead the way, my gracious friend.

Turkey - China: May I suggest that we split the hulking Russian Bear? Chinese hegemony over the eastern provinces is just what the doctor ordered. I grovel at your feet, my learned friend.

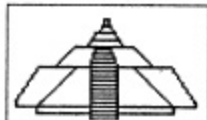
Turkey - Britain: Now you've gone and made everyone mad at you. I'll do my best to support you, but you must leave these shores immediately. Head east and away from my realm of influence. I must insist.



ADVANCED CIVILIZATION

Acquiring Technologies

Turns 81-89



ERRATA: Iberia traded in 1 Hides, 3 Ochre, 1 Silver and 2 Resin, total = 44 points + 1\$ for Pottery = 45. Thrace has no tokens in reserve.

TURN 8 - 1600 BC

Crete resurgence in the Center and Iberia suffers losses in the West. Babylon draws a line in the sand in the East, and Egypt draws a line in the sand in the South.

8.2 Population Expansion:

Africa: 2 @ Mila, WMau, Numi, Tuni, Sabr; 1 @ Samn, Liby, Jalo, Neap, EMau, NAfr, Saha, Tripolitania, UEGy.
Iberia: 2 @ Pyre, Aquil, Belg, Lond; 1 @ LGer, Iber, Bala, Ebus, Hisp, Baet, Lusi, Tarr, UGer, Etru.
Thrace: 2 @ Germ, Pann, Danu, Delp; 1 @ Rubi, Illy, Scythia, Epirus.
Crete and Babylon double
Assyria: 2 @ Armenia, Cilicia, Antioch; 1 @ Assy, Miko, Nalc, Capp.
Egypt: 2 @ Cyrenaica, WDes, Fayu, UEGy, Buhe, Jeru; 1 @ Petr.

8.3 Census

Egypt (Scott)-	45T, 4C, 0R, 10S, 95 Civ, 2000 BC, VP 905 + 3 Cards
Thrace (Fitzpatrick) -	43T, 5C, 0R, 12S, 0 Civ, 1600 BC, VP 962 + 8 Cards
Iberia (Zieske) -	41T, 7C, 0R, 14S, 45 Civ, 2000 BC, VP: 1009 + 5 Cards
Africa (McCabe) -	40T, 6C, 0R, 15S, 125 Civ, 2000 BC, VP 1040 + 2 Cards
Assyria (Reynolds) -	38T, 6C, 0R, 17S, 60 Civ, 1600 BC, VP 1077 + 6 Cards
Crete (Llewellyn) -	36T, 3C, 12R, 7S, 0 Civ, 2500 BC, VP 657 + 4 Cards
Babylon (Anderson) -	28T, 6C, 15R, 12S, 140 Civ, 2000 BC, VP 1052 + 7 Cards

8.4 Ship Construction: Africa builds 1\$ @ WMau, Sabr, & Liby; maintains 1\$ @ Numi -87. Iberia maintains 1\$ @ Tarr & Iber, builds 1\$ @ Belg -84. Assyria maintains 1\$ @ Cili -81. Crete maintains 1\$ @ Mile & Lesb, builds 1\$ @ Eret -84.

8.5 Movement

Egypt: 4T WDes-Stwa, Fayu-Stwa; 3T Jeru-Petr; 2T Cyre-Stwa, Buhe-UEgy, Memp-Fayu, Alex-WDes, Ptol-Theb; 1T Sina-Petr, Tuni-Sani, EDes-Ptol, Nubi-Theb.

Thrace: 4T Germ-LGer; 3T Delp-Thes, Rubi-Etru; 2T Pann-Rhine, LGer-UGer, Pann-Cisa, Camp-Samn; 1T Illy-Paeo, Epir-Mace, Samn-Rubi.

Iberia: 1S Tarr-Lusi-Tarr-Aquil-Lugd, Iber-Pyre-Iber-Bala-Ebus, Belg-Lond-Lugd-Belg; 4T Aquil-Lugd; 3T Iber-s-Ebus, Belg-s-Lugd; 2 Lond-s-Lugd, 2 Lusi-s-Lugd; 1T Iber-s-Ebus, Tarr-s-Lugd, Baet-Lusi, Hisp-Tarr, UGer-Rhae.

Africa: 1S WMau-WMed-Neap, Sabr-Trip-CMed-Itha, Liby-CMed-Itha, Numi-Cart-Pale-Syra; 4 WMau-s-Neap, Sabr-s-Itha, Numi-s-Syra; 2T Mila-Syra, Tuni-Numi, EMau-WMau, Lidy-s-Itha; 1T Saha-Sabr, Trpa-Sabr, Jalo-Liby, NAfr-EMau, Samn-Neap.

Assyria: 4T Arme-Nalc; 3T Miko-Nalc; 2 Capp-Nalc, Cili-Anti; 1T Cauc-Nalc, LArm-Arme, Medi-LArm, Van-Assy.

Crete: 1S Mile-Rhod-Knos-Ther-Athe, Lesb-Troy-Lemn-Thea-Chal, Eret-Chal-Delp-Thes-Chal; 4 Chal-s-Thes; 2T Argo-Cori, Cori-Delp, Thes-Mace, Thes-Epir, Rhod-Athe, Ther-Athe; 1T Ioni-Lycl, Lesb-s-Chal, Lemn-s-Chal., 1 Eret-s-Delp, Knos-Athe, Athe-Delp.

Babylon: 3T Sume-Cald, Meso-Carr; 2T Syri-Alep, Syri-Petr, Dama-Phoe, Baba-Meso, Part-Elam; 1 Meso-Sume, 1 Sume-Arab.

8.6 Conflict: Arab: Eg & Ba lose 1. Petr: Ba loses 2, Eg loses 1. Stwa: Af loses 1. Lyct: As & Cr lose 1. Delp: Thr loses 1. Thes: Th loses 3, Cr loses 2. Mace: Th loses 1. Epir: Thr loses 1. Samn: Af loses 1. Etru: Ib & Th each lose 2. Cisa: Ib loses 1. Rhin: Iber loses 1. LGer: Ib loses 2, Th loses 1.

8.7 City Construction:

Egypt builds Siwa (with 12) and Thebes. Africa builds Syracuse, Ithaca, and Neapolis. Iberia builds Lugdunensis (with 12) and Ebusus. Assyria builds Nalchi (with 12) and rebuilds Antioch. Crete builds Athens. Babylon builds Carthage.

8.8 Lose Surplus Population

Iberia loses 1 each from Rhaetia, Tarraconensis, and Balaeres; Narbo is reduced. Thrace loses 1 each from Cisalpinia, Rhine and Upper Germany. Crete loses 1 each from Macedonia and Epirus and 2 from Delphi. Babylon loses 1 from Chaldaea. Egypt loses 4 from Petra, and 2 from Siwa.

8.9 Trade Card Acquisition

Crete draws cards from the first 4 stacks and buys a card from stack 1 (-\$2). Thrace draws cards from the first 5 stacks. Egypt draws cards from the first 6 stacks. Assyria draws cards from the first 7 stacks and buys a card from stack 7 (-\$14). Babylon draws cards from stacks 2 through 7 and buys a card from stack 6 (-\$12). Iberia draws cards from stacks 2 through 8 and buys a card from stack 5 (-\$10). Africa draws cards from stacks 2 through 9.

Cards remaining in stack 1 = depleted, stack 2 = 8, stack 3 = 1, stack 4 = 9, stack 5 = 1, stack 6 = 2, stack 7 = 6, stack 8 = 8 and stack 9 = 9.

Press:

Babylon to Egypt: The Infidel unit in Arabia and its adjacent city - Petra must be eliminated until we build our desert city in Arabia. Sorry for any inconvenience this may cause.

Babylon to All: By the way I'm looking for Salt and Silver.

The Board:

Africa: - 19T, 9C, 28R, 8S, 125 Civ, 2000 BC, VP 1183 + 10 Cards. Civilization Cards: Astronomy, Cloth Making. 1C @ Tripoli, Thap, Cirt, Tare, Pale, Cart, Neap, Syra & Itha. 1S @ Neap, Syra; 2S @ Itha; 2T UEGy, Sabr, Tuni, Numi, WMau, Milazzo; 1T @ EMau, NAfr, Saha, Tripolitania, Liby, Jalo, Fayu.

Iberia: - 17T, 8C, 38R, 0S, 45 Civ, 2000 BC, VP: 1045 + 13 Cards. Civilization Cards: Pottery. 1C @ Cord, Rome, Mass, NCar, Gaul, Sard, Lugd, Ebus; 1S @ Lugd, Ebus, Belg; 3T @ Narb; 2T Lond; 1T Etru, Rhae, Tarr, Bala, Cara, Cors, Belg, Pyre, Iber, Hisp, 1 Baet, 1 Lusi.

Thrace: - 31T, 5C, 12R, 12S, 0 Civ, 1600 BC, VP 962 + 13 Cards. 1C @ Moes, Byza, Appo, Thessalonica, Tyra; 4T @ Danu; 3T @ LGer, Scyt, Germ; 2T @ Crim, Thra, Illyr, Dalm, Pann, Samn, Etru, Rhin, UGer, Cisa, Paeo, Rubi.

Crete: - 23T, 4C, 31R, 1S, 0 Civ, 2500 BC, VP 701 + 9 Cards. 1C & Phae, Spar, Mile, Athe. 1S @ Athe; 2S @ Chakis; 3T @ Ioni, Knos; 2T Delp, Thessaly, Rhod, Thera, Chakis, Corinth; 1T Epir, Mace, Lemn, 1 Lesb, 1 Eret.

Assyria: - 19T, 8C, 34R, 2S, 60 Civ, 1600 BC, VP 1162 + 14 Cards. Civilization Cards: Drama and Poetry. 1C: Anka, Troy, Sala, Kane, Sard, Sino, Nalc, Anti; 1S @ Cili; 4T @ Assy; 2T @ Arme, Cili, Gala, Cypr, Gord; 1T @ Bith, Phry, Kuba, Van, LArm.

Babylon: - 20T, 7C, 35R, 0S, 140 Civ, 2000 BC, VP 1095 + 14 Cards. Civilization Cards: Engineering. 1C @ Nine, Ur, Char, Susa, Babylon, Mari, Carr; 2T @ Chal, Part, Elam, Babylonia, Meso, Alep, Phoe, Dama, Petra 1T @ Arab, Sume.

Egypt: - 19T, 6C, 26R, 10S, 95 Civ, 2000 BC, VP 995 + 9 Cards. Civilization Cards: Mysticism & Pottery. 1C @ Cyre, Sido, Tyre, Jeri, Siwa, Theb; 2T @ Buhe, UEGy, Fayu, WDes, Cyrenaica, Alex, Tani; 1T @ Gaza, Sina, Petr, Jeru, Ptol.

Due next time 8.10-Trades through 9.2-Population Expansion. The deadline is one week before published deadline for all cards. Note: Assyria needs 2 more colors and Babylon needs one more color in civilization cards to advance. All other players have clear sailing.

1856

HIS DOG KING

Revenues Explode!
ORs 6.2-3 & SR 7



PLAYER HOLDINGS (**priority, *pres, (#)certs/max 11)

Paul Zieske \$63, CGR, 6THB*, GW (6.5)
Kerry Watson \$127, 5GT*, LPS (5)
Don Chinnery \$202, 6LPS*, 2GW, CGR, 3BBG*, 2CV (11.5)
Bill Wordelmann \$270, 3CGR (1.5)
Mark Fruch \$460, 6GW*, CGR, 5CV*, LPS (10.5)
John Buttitta** \$179, 4CGR*, LPS (3)

CORPORATE HOLDINGS

Co	Pres	Price	Par	IO	Pool	Cash	Escrow	Trains	Tokens	Other
GW*	MF	D200	80	0	1	262	-	6	F15, C14+2	tunnel
LPS	DC	E100	70	0	1	574	-	5	C14, F15	
GT	KW	D100	100	2	3	123	300	4	P9, N11+2	
CGR	JB	A100a	100	1	10	87	-	445	all over+1	br, tnl
BBG	DC	A100b	100	7	0	300	-	-	3	
THB	PZ	A90	100	4	0	620	-	-	L15+1	
CV	MF	C75	90	2	1	40	-	5	N11+2	

*already operated in OR6.2; BBG will not operate

Press release from the THB: "THB seeks additional investors to finance lucrative route from Buffalo to Toronto"

OPERATING ROUND 6.2 (continued)

LPS: plays tile #8 in G14(sw); runs B13-C14-F15-F17-D17 (\$220); retains earnings price falls to E90; buys 6-train (\$574+220-700=\$94).

GT: plays tile #9 in N9(n); runs N11-M6-M4-N3 (\$190); pays dividends (KW+95, GT+57); price rises to D110; buys no train (\$123+57=\$180).

CGR: plays tile #65 in L15(sc); runs L15-N17-O18-P19b (\$180), A20-B19-D17-F17-F15 (\$200), and N11-M6-M4-N3 (\$190); pays dividends (JB+114, WW+86, PZ+29, DC+29, MF+29, CGR+285); price rises to A110; buys no train (\$87+285=\$372).

BBG does not operate

THB: plays tile #123 in L15; no train, no run, no dividends; price falls to A80, buys 4-train (\$620-350=\$270)

CV: plays tile #6 in L13(s); places \$40 token in L13; runs N11-L13-L15-N17-O18 (\$240); retains earnings; price falls to C70; buys no train (\$40-40+240=\$240)

OPERATING ROUND 6.3

GW: plays tile #14 in B19(s); runs B13t-C14-F15-H15-F17-D17 (\$270); pays dividends (MF+162, PZ+27, DC+54, GW+27); price to C225; buys no train (\$262+27=\$289).

GT: plays tile #8 in M6(sc); runs P9-N11-M4-N3 (\$220); pays dividends (KW+110, GT+66); price to D125; buys no train (\$180+66=\$246).

CGR: plays tile #124 in N11; GT reaches Orangeville! runs A21-B19-D17-F17-F15 (\$210), L15-N17-O18-P19b (\$190), and N9-N11-M4-N3 (\$240); Pays dividends (PZ+32, DC+32, WW+96, MF+32, JB+128, CGR+320); price to A125, buys no train (\$372+320=\$692; GT+300).

BBG: does not operate

LPS: plays tile #8 in H13(s); runs B13-C14-F15-H15-I12-J11 (\$270) & A21-B19-D17-F17-F15 (\$210); pays dividends (DC+288, KW+48, MF+48, JB+48, LPS+48); price to E100; buys no train (\$94+48=\$142).

THB: places \$40 token in N17s; runs L15-N17-O18-P19 (\$180); pays dividends (PZ+108); price to A90; buys no train (\$270-40=\$230).

CV: plays tile #9 in L9(se); runs M4-N11-L13-L15-N17(\$290); retains earnings; price falls to C65; buys no train (\$240+290=\$530).

SHARE ROUND 7

Buttitta buys CGR (469-125=344); Zieske buys CGR (259-125=134).

Watson buys GW (380-225=155)

Chinnery sells 2CV, 1BBG, buys CGR (605+230-125=710) CV falls to E55, BBG falls to B90

Worlelmann buys CGR (452-125=327); Frueh sells LPS (731+100=831) LPS falls to F90

Buttitta buys CGR (344-125=219); Zieske buys CGR (134-125=9)

Watson sells GW, buys LPS (155+225-90=290) GW price falls to D200

Chinnery buys CGR (710-125=585); Worlelmann buys CGR (327-125=202)

Frueh buys CGR (831-125=706). Buttitta buys CGR (219-125=94); Zieske passes

Watson buys GT from the IO (290-100=190; GT treasury to 646)

Chinnery and Worlelmann pass; Frueh sells 2 CGR (706+250=956) CGR falls to B110

Buttitta buys LPS (94-90=4); Zieske and Watson pass

Chinnery buys CGR (585-110=475); Worlelmann buys CGR (202-110=92)

Frueh buys CV from IO and sells 1CV (956-90+55=921) CV treasury to 620; price falls to F50y

All pass except Frueh, who buys 4GT, 1BBG, and 2THB and sells 1BBG and 1THB (not in that order) (921-100*4-125*3+90*2=326) GT treasury to 746, BBG treasury to 400, BBG price to C80, THB treasury to 430, THB price to B80

All pass. Buttitta retains the priority. GT, CGR, and LPS are sold out; their prices rise to C150, A125, and E100, respectively. BBG will not operate.

PLAYER HOLDINGS (**priority, *pres, ()certs/max 10)

Paul Zieske \$9, 3CGR, 6THB*, GW (7.5)

Kerry Watson \$190, 6GT*, 2LPS (7)

Don Chinnery \$475, 6LPS*, 2GW, 4CGR, 2BBG* (10)

Bill Worlelmann \$92, 6CGR (3)

Mark Frueh \$326, 6GW*, 5CV*, 4 GT, THB (10)

John Buttitta** \$4, 7CGR*, 2LPS (5.5)

CORPORATE HOLDINGS

Co	Pres	Price	Par	IO	Pool	Cash	Trains	Tokens	Other
GW	MF	D200	80	0	1	289	6	F15,C14+2	tunnel
GT	KW	C150	100	0	0	746	4	P9,N11+2	
CGR	JB	A125	100	0	0	692	445	everywhere+1	bridge, tunnel
LPS	DC	E100	70	0	0	142	56	C14,F15	
BBG	DC	C80	100	6	2	400	-	3	
THB	PZ	B80	100	2	1	430	4	L15, N17s	
CV	MF	F50y	90	1	4	620	5	N11,L13+1	

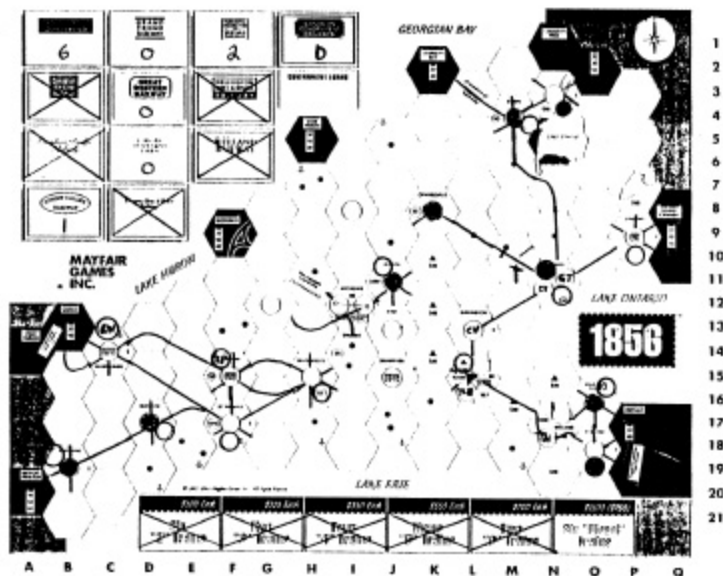
Bank has \$7585

Available trains: DDD...

Board: B15:7ne B19:14s(CGR) C14:125(GW,LPS) C18:9ne D13:8sw D15:9nw D17:14s(CGR)
E14:9nw E16:24se F15:126(GW,LPS) F17:125 G14:8sw G16:23ne H13:8s H15:63 I12:67sw
J11:15sw K8:6sw(CGR) L3:9se L9:9se L13:6s(CV) L15:123(THB) M4:127(CGR) M6:8se M10:69n
M12:9sw M16:9se N3:125(CGR) N7:8nw N9:9s N11:124(CGR,GT,CV) N17:66sw(THB) O10:9sw
O16:15nw(CGR) O18:15se(CGR) P9:125(GT)

Yellow tiles: 1,2,3(3),4(3),5(2),6(0),7(6),8(8),9(4),55,56,57(4),58(3)
 Green tiles: 14(2),15(1),16,17,18,19,20,23(3),24(3),25,26,27,28,29
 Brown tiles: 39,40,41(3),42(3),43(2),44,45(2),46(2),47(2),63(3),70

Due next time: The three operating rounds of turn 7. Submitting them one at a time by e-mail is fine. As both the GT and the CGR have diesels almost within their grasp, we won't break the round when the first diesel is sold. Paul Zieske should indicate which shares he'll sell if the THB needs a train in OR7.1 (and a prioritized selling list, since THB may get a 5 rather than a diesel.)



"Boris XII" (continued from p 2)

agreed to renegotiate our treaty after the fall of Turkey and Italy. I was in the process of offering him Munich aid with my southern fleets against the French. But by attacking early, my relations with the Germans were not irreparably damaged, and I was able to patch things up with him by handing over my Scandinavian gains. Even though I lost Moscow, Austria couldn't hold it, and I came back.

Second: During the course of the anti-Austrian struggle, the French took Trieste (Spring '08) with a fleet. This was (perhaps) necessary at the time, but for the rest of the game hamstringing the French. They were unable to project strength in the Balkans. Combined with too many fleets builds, this left me to protect my Balkan possessions with a minimum of strength. An army in Albania or Greece would have helped, but Trieste was the key. So much so that when the French chose to retreat to Bohemia and move to Galacta (Spring '10) I was positive it was the cover for an attempt to switch the fleet out of Trieste. Incidentally, when the Germans attempted to support the Austrians to Trieste (instead of simply killing them) that was when I decided there was no future in working with them.

"Boris XIII" (continued from p 3)

knowing that the Western Powers can not win through before our demise.

Turkish Trumpet: We mourn the untimely death of the author of the defeatist Editor of the Turkish Free Press who was apparently assassinated for writing the article agreeing to a 4-Way draw.



SILVERTON

Wordelmann Wins (Again)!

5 Depletions

Turn 15b



ERRATA: Zieske has \$900 more since we didn't refund his failed survey Claim #32 is lumber, not coal. Chinnery's stash of coal was in error.

Farrow buys #3 (-\$600). Wordelmann declines #25.

PLAYER STATUS

- #1. Farrow: \$33,700, S+1, P, A4, #23 (2.5 Ag), #15(1 Ag, D), #19(1 Ag), B8, #58(10 C), #57(4 C), #5
 #2. Zieske: \$34,525, S, P+1(Jail), A1, A2, A3, #14(0.5 Ag, D), #30(2 L, D), B9, #53(3 C), #32(3 L)
 #3. Chinnery: \$9,800, S+1, P, #28(1 Ag), B7, #36, #17(2 Ag, D), #61(3 C), #64(3 C), #65(3 C), #66
 #4. M. Fisher: \$21,675, S, P+1, #43, A5, #47(3 C), #54, B11, B12, #45(8 C), #13(1 Ag)
 #5. Anderson: \$300, S+1, P, #11
 #6. Wordelmann: \$45,700, S, P+1, #34, #59(3 C), #26(1 Ag), #35(8 L), #38(1 L, D)

AVAILABLE CLAIMS:

#21 Westcliffe (Ag: \$600/\$150)

#25 Silverton (Ag: \$700/\$200)

#41 El Vado (L: \$500/\$150)

#63 Alamo (C: \$300/\$150)

The Deck

#27 Silverton (Ag: \$300/\$150)

#51 Rangely (C: \$400/\$100)

PAX: A6, C13, C14, C15, C17, C18

TURN 15B ACTION

- #1 (Farrow): Operate A4, B8 (+\$1350+650), #23 (-\$200: 5 = D), #58 (-\$150: 7 = 3 C), #19 (-\$250: 4 = D; A4 is discarded) & #57 (-\$200: 5 = D). No deliveries.
 #2 (Zieske): Operate A1-A3, B9 (+\$100+250+400+1350), #32(-\$150: 10 = 2 L) & #53 (-\$150: 9 = 3 C). Deliver 6C from #53 to Pueblo and 5 L from #32 to Pueblo (+\$1800+5000)
 #3 (Chinnery): Operate B7 (+\$600), #64(-\$250: 5 = 3 C), #61(-\$150: 7 = 3 C), #65(-\$150: 11 = 4 C), #66(-\$200: 1+6 = 3 C). Deliver 7 C from #65 to Pueblo & 6 C from #61 to Denver (+\$2800+1800).
 #4 (M Fisher): Operate A5, B11, B12 (+\$100+700+1250), #47(-\$100: 9 = 3 C), #13 (-\$200: 5 = D), #45 (-\$150: 8 = 3 C). Deliver 1 Ag from #13 & 10 C from #45 to SLC (\$1800+5000).
 #5 (Anderson): Operate #11 (-\$250: 4+6 = 1 Ag) Deliver 1 Ag to SLC (+\$1800).
 #6 (Wordelmann): Operate #59 (-\$100: 10 = 4 C). Deliver 6 lumber from #34 to Pueblo & 7 C from #59 to Santa Fe (+\$6000+4200). WINS!

FINISH ORDER

Wordelmann (#6):	\$55,800	1 Ag, 3 L undelivered
Zieske: (#2):	\$43,125	0.5 Ag, 2L undelivered
Farrow (#1):	\$34,900	4.5 Ag, 17 C undelivered
M. Fisher(#4):	\$30,075	7 C undelivered
Chinnery (#3):	\$14,250	3 Ag, 9 C undelivered
Anderson (#5):	\$1,850	nothing undelivered

Map is the same as last time.

Due next time are any end of game statements. Also suggestions for a replacement game. Perhaps the advanced game?



MERCHANT OF VENUS TURNS 9.6-11.6



THE CAST:	ROLE	RACE	SHIP	ROLLS USED	NEXT ROLLS
K. Wilson	Ka Ro Ma Te	Eeep-Eeep	Sc	6,5,2/6,5,1	3,3,2/5,4,4/4,4,1
Wordelmann	Bill	Dell	Sc/Cl	6,3,2,1/6,5,2,1	6,6,4,3/5,4,3,2
Chinnery	Namuh	Human	Sc/Fr	6,5/6,4	5,4/6,6
Watson	Iron Fist	Wynom	Sc	6,5,5/5,2,1	5,1,1/6,3,3
Butitta	L Spirewell	Nik	Sc	5,3,1/4,2,1	0,0,0/6,3,1
Farrow	Zemog	Qossuth	Sc	6,4,2/3,3,2/4,1,1	5,3,2/6,5,3

ERRATA: Bill is hauling 1 Video, Zemog 1 Paperweight, Iron Fist 1 Servomech. Namuh has \$90. A full game audit turned up two hitherto unnoticed mistakes. Zemog wasn't charged for moving through the R20 on turn 2.6; this meant that he had insufficient cash on Turn 4.6 to buy the Paperweight so had to use the IOU, which means this last Paperweight cost him \$90. The second was that Latrell ended Turn 4.5 on Neutron Port, then somehow was on MGS the next turn and did two buys and sells. It would've cost him at least 2 turns and \$20 for the R20 to do that legitimately, so we're fining him the \$20 and benching him for two turns, 11 & 12.

Turns 9.6-11.6:

Zemog: (6,4,2) <Wet Landing(s)>-Wet Landing(o)-(R)-B-(R)-B-Y-NC2-(R)-Y-(R)-Space Station-(R30)-NC2-Galactic Base-(R)-B-Y.

Ka Ro Ma Te: (6,5,2) <Rumble Port(s)> Trade IOU and \$30 for 1 Designer Gene and a Shield

Bill: (6,3,2,1; reroll the "1" to get a "1"). <Polsonport(s)>-o-R-B-Y-B-R-B-Y-R20-R20-A.

Namuh: (6,5) <Space Station>-(R)-(Y)-(R)-NC6-(R20)-MGS-NC6-(Y)-B-(R)-A-(R)-(Y10)-OP. Sell Finest Dust (+\$50+50), draw "Silk" +\$60 @ 3" & "Wine" +\$60 @ 4a", buy 2 Chicle Liquor (-\$80).

Iron Fist: (6,5,5) <B10>-R10(se)-B10-Y-B-R-o-B(s)-o-B-o-Grand Port(s). Sell Servomechanism (+\$300), draw "Dust" +\$50 @ 5). Trade Scout for Transport (-\$210).

Latrell Spirewell: (5,3,1). Comfort Station(s). Sell Furniture (+\$180), draw Pelts. Buy Sculpture (-\$160).

Zemog: (3,3,2) <Y>-Bine)-R-B-o-Comfort Station(s). Pick up Fare-to-Base and buy Comfort Station (-\$160).

Ka Ro Ma Te: (6,5,1) <Rumble Port(s)>-o-R-B-Y-B-R-B-Y-B-R-Jewel Port(o).

Bill: (6,5,2,1) <A>R(s)-Y10-OP-R-B-Y-o-A-R10-Asteroid City East. Sell Videos (+\$200), draw "Genes" +\$60 @ 10". Buy Red Drive (-\$120).

Namuh: (6,4) <OP>-(Y10)-(R)-A-(R)-B-(Y)-NC4-MGS-(R20)-NC4-(Y)-B-(R)-B-(R)-o-Wet Landing(s). Sell 1 Chicle Liquor (+\$90), draw Fare 5-Base. Buy Wet Landing (-\$200).

Iron Fist: (5,2,1) Grand Port(s)-o-R-Y-R-NC(5)-Multigeneration Ship. Buy 1 Immortal Grease (-\$50). [NOTE: Only 1 buy & sell at a city on arrival & MGS is a space city. Rules 1.3 & 9.4.1].

Latrell Spirewell: (4,2,1) Serving Jail time for speeding.

Zemog: (4,1,1) <Comfort Station(s)>-Comfort Station(o). Sell Megalithic Paperweight (+\$160+16), draw Sculpture. Buy Cobble Port (-\$160+16) & factory (-\$160+16).

Due next time are orders for 12.1 to 14.1.

CULTURE SUMMARY:

- #1a: Jungle Planet: Bionic Perfume (x4), factory
- #1b: Inhabited Moon: Volf Silk (x6), factory
- #2: Ice Planet: Space Spice (x5), factory, D(+\$40 Genes)
- #3: Interstellar Biosphere: Mulch Wine(x3), factory, D(+\$60 Silk)
- #4a: Space Station: Finest Dust(x5), factory, D(+\$60 Wine)
- #4b: Polluted Planet: Rock Videos(x3), factory, D(+\$40 Spice)
- #5: Desert Planet: Melf Pelts(x4), factory, D(+\$50 Dust), F(\$140 to Base)
- #6: Multi-Generation Ship: Immortal Grease(x4), factory, 2D(+\$50 Pelts)
- #7a: War-Torn World: Chicle Liquor (x2), factory
- #7b: Asteroid Belt: Servomechanisms (x3), factory, 2D(+\$50 Dust), 2D(+\$50 Grease)
- #8: Giant Planet: Impossible Furniture(x4), factory, D(+\$60 Liquor)
- #9a: Rogue Planet: Designer Genes(x5), factory



MAGIC REALM

Connor Slays Serpents!!
Clock Running Out!



THE CAST:

John Butitta: Rosalinda Irontoes the Amazon
Don Chinnery: Whatever the Sorceror
Phil McCabe: Connor Jr the Dwarf

EVENING 26

MONSTER ROLL = 2

R3: Connor faces off against the two H serpents. He targets Seymour first, keeping a wary eye on Sly. Connor smashes H6 and ducks T3*. Seymour obliges by smashing H5/ducking 4 while Sly swings H5/dodges 4. Seymour is slain. Connor's axe remains unaltered.

Round 2. Connor now targets Sly, smashing H5* and ducking T3. The wily serpent thrusts H5/charges 4. Connor's axe alerts. Connor fatigues his FIGHT H5*.

Round 3. Connor smashes H4 and ducks T3 and Sly smashes H5/ducks 4 and bites the dust. Connor gains 12 F&N.

DAY 27

MONSTER ROLL = 4

Rosalinda Irontoes @ HP6: H(4,1), H. Reveal Smoke C, Pool 6.

Connor Jr @ R3: M R5, M PW4. Reveal Small Campfire at 5.

Lancers @ HP6: S(Loot: 6,3 = no), S(Loot: 3,1 = no).

Whatever @ HP6: S(Loot: 5,2 = no), S(Loot: 2,1 = _____), fatigues ???.

COMBAT: Spells may be cast. Rosalinda gang possibly vs Whatever (or vice-versa).

Due next time, Combat and Spells for Evening 27 and orders for Day 28 (GOLD magic everywhere). The game ends after Evening 28.

BOARD NOTES: The Inn and a horse are at BV4. The Chapel is at EV5. The ghosts are at DV5. The Patrol & House are at CV4. The Guard are at AV5. The Lost Castle is at DW1. The Hoard is at DW6. The Lair, Xyla & Fern w/ the Flowers of Rest (GOLD) are at DW3. The Shrine and the Crypt of the Knight are at Mt4. The Cairns are at L5. The Pool is at HP6. The Statue, 6 axe-goblins, a pile with a great sword, armor, and 3 treasures are at R2. The Vault & Toadstool Circle (BLACK) are in R3. Connor with the Golden Icon (GREY) is in PW4. REVOLT is in DW6.

DEAD PICE: 6 bats, 3 H spiders, 2 giants, T F demon, 8 Rogues, H dragon, 2 H F dragons, 2 T dragons, TF dragon, 2 T trolls, T octopus, 2 H trolls 2 H serpents.

STELLAR CONQUEST

William T. Riker: Awaiting Turn 20 combat and production & Movement for Turns 21-24.

W. Thomas Riker: Awaiting Turn 33 combat and adjustments to Turns 34-36 movement.

Coming after "W. Thomas Riker": "Kurzon Dax"

SETTLERS OF CATAN (continued from p 18)

Ya Ole, I've made a friend of Sara, she would fit right in to that area on the leeward side of the island.

A little dry wouldn't you say Lena?

Ya so it is surrounded by deserts but she seems to like those areas, coming from southern california and all, she hasn't said where she wants to go, you know the girls never warn ya.

We are coming in close to land now Ole what are all those paddles doing stuck in the beach?

Oh this must be an oar port Lena.



ERRATA: L has 4 cards, G has 3. V has 100M. P has 7C, not 8C. V has C in Acr and 1T in Alex, not vice-versa.

THE CAST: (in tie break order)

GENOA (Copeland): \$126, 14C, 3K, 50M, Gal-6
 LONDON (Frueh): \$141, 15C, 4K, 90M, Gal-6
 BARCELONA (Watson): \$114, 11C, 4K, 90M, SV-10
 VENICE (Farrow): \$76, 10C, 3K, 100M, Gal-6
 HAMBURG (Klausutis): \$69, 9C, 5K, 80M, Gal-2
 PARIS (Webb): \$102, 7C, 2K, 100M, Gal-4

Advances

A,F,I,R
 A,E,F,I,N,R,V
 F,S,V
 F,I,N,R,X
 I,N,W
 E,I,N

There is a surplus of wine and grain.

4.7: Token Purchase Phase

H bids -1t. L bids 3t. V bids 8t. P bids 17t. B bids 23t. G bids 26t. H declines to relieve surpluses.

5.3: Card Play Phase:

H plays "Cloth/Wine" as "Cloth" (H +\$45, G +\$20, V +\$5). "St Benedict", "Pirates/Vikings" @ (Cai & Tri -1LC, +1LT each), "War" against L (3+1:4); both gain 1 ML

L plays "Caxton" (-\$10 protection). War continues, (5+1:3). L cedes Rig, Ber, Nov, +2 ML. H +1 ML

V plays "Alchemist's Gold" on London (-\$64).

P plays no cards.

B plays "Charlemagne".

G plays no cards.

Due next time are your orders for Purchase (Turn 5.4) through Expansion (5.5) Phases. Conditional orders based on earlier play are welcome.

THE CAST: (in Turn 5 order)

HAMBURG (Klausutis): \$113, 12C, 1K, 100M, Gal-2
 LONDON (Frueh): \$64, 10C, 3K, 150M, Gal-6
 VENICE (Farrow): \$73, 10C, 2K, 100M, Gal-6
 PARIS (Webb): \$85, 7C, 2K, 100M, Gal-4
 BARCELONA (Watson): \$91, 11C, 3K, 90M, SV-10
 GENOA (Copeland): \$120, 14C, 3K, 50M, Gal-6

Advances

I,N,W
 A,E,F,I,N,R,V
 F,I,N,R,X
 E,I,N
 F,S,V
 A,F,I,R

Board:

B: 1C @ Alg, BAR, Basq, Con, Cyp, Fez, Gra, Lis, Sev, Tol, Val; 1T @ Ada, Gal, Leo, Lev, Tar, Tou.

G: 1C @ Alep, Cre, Erz, GEN, Lyo, Mar, Mil, Nap, Rom, Sar, Sic, Tan, Tre, Tun.

H: 1C @ Ber, Bru, Bud, Col, Dan, HAM, Lub, Nov, Nur, Pra, Rig, Vie; 1T @ Bre, Cop, Ess, Kon, Mal, Mit, Selz, Ste.

L: 1C @ Che, Edi, Ice, LON, Kie, Por, Sto, Waf, Wat, Yor; 1T @ Ams, Cai, Corn, Ora, Tri, Whi.

P: 1C @ Basl, Bor, Dj, Mon, PAR, StM, Str; 2T @ Ven; 1T @ StG.

V: 1C @ Alex, Ang, Bel, Dub, Flo, Pot, Salo, Smy, Sue, Var; 1t @ Acr, Ath, Corf, Dur, VEN

Press:

Genoa to all-- who let the English out of the bottle? And what are we going to do about it!!?

Your (Karte) are:

LEGEND: c = white circle, C = colored circle, K = cards, M = misery level, t = white token, T = colored token



RUSSIAN CIVIL WAR TURNS 5.A.1-4



ERRATA: #312 is at Irku and controlled by C. #320 is controlled by D.

TURN 5.A.1 (TRADES): None. Blucher w/ 2 AM attempts to assassinate Tukachevsky (7+1-2) fails; E receives 2 AM.

TURN 5.A.2: (MOVEMENT):

A: Blucher(#105) Vite-Viln-Grod-Volh-Kiev, Wrangel (#211, #209, +#205) Omsk-Novo-Kras, Dietrichs(#217) Omsk-Novo-Kras, Kappel(#207, Markov, #214) Omsk-Novo-Kras, Dutov(#208, Sidorin, #215) Omsk-Novo-Kras, Deniken(#204, May-M, #201) Tver-RR-Chel(+ #206)-Omsk, Yudenich(#219) Tver-RR-Omsk. Omsk restacks as Deniken(#201, #206) & Yudenich(#219, May-M, #204).

B: Rykov(Veroshilov, #104, #119) Dagb-Yeli (+#103), Smirnov(Frunze, Peterson, Yeserov, #114) Baku-Yeli; Kidvidze Kras-Irku; 3Cz Kras-Irku.

C: 1Sb2 Irku-RR-Vldk, 1Sb2 Chit-RR-Vldk.

D: Lukomsky (+#218, Khanzin, #220) @ Arch; Rodzyanko @ Arch-Volo; 2Po6 @ Cher-Mohi; 1Po6 @ Pola-Grod-Mins-Mohi; 2Po6: Lenin (#110, Kalinin) @ Novg-Yaro-Kost-Vyat- Nizh-Ryaz; Budeney (#118, Slavin, #112) @ Psko-Smol-Orel; Zinoviev (#113, #117, Murtviev, #115) @ Volo-Arch.

E: Kamenev (Sytn, Sorokin, #116) and Bonch-B (#108, Tukachevsky, Gali, #109) Vite-Smol-Orel-Voro-DonC-Kuba.

F: Berzin (Trotsky, #120, Antonov, #101) @ Vite-Livo-Esto, Sablin (Stalin, #111, Bogomolitz, Vatzetiz) @ Omsk-Ekat-Perm-Vyat.

TURN 5.A.3: PURGES: None.

TURN 5.A.4: RANDOM EVENTS

1. (4,5) AM to E
2. Epidemic: Smol, Orel(-#112), Khar, Omsk(-#201, -#206)
3. Subversive attacks doubled

THE BOARD:

A (Scott): Wrangel (#211, #209, #205), Dietericks(#217), Kappel (#207, Markov, #214) & Dutov (#208, Sidorin, #215) @ Kras, Blucher (#105) @ Kiev. Yudenich (#219, May-M) & Deniken (#204, #201) @ Omsk.

B (J Bargender): Smirnov (#114, Peterson, Yeserov, Frunze) @ Yeli, Rykov (#104, Veroshilov, #119) @ Yeli, Kidvidze & 3Cz3 @ Irku, 1By2 @ Mins.

C (Copeland): Krasnov (Au, #202, #212, 1Uk4, 1Uk2), Romanovsky (Ulagi, #210, #213) @ Taur, Kutepov (#203, Chatilov) @ Taur, 2Sb2 @ Vldk.

D (M Fisher): 3Fn6 & Lukomsky (Khanzin, #220, #218) @ Arch, Rodzyanko @ Volo, 3Po6 @ Mohi, Lenin (#110, Kalinin) Ryaz, Budeney (#118, Slavin, #112) @ Orel, Zinoviev (#113, #117, Murtviev, #115) @ Arch.

E (Alan Bargender): Kamenev (Sytn, Sorokin, #116) & Bonch-B (#108, Tukachevsky, Gali, #109) @ Vite, 4Ba2 @ Kuba.

F (K Wilson): Berzin (Trotsky, #120, Antonov, #101) @ Esto, Sablin (Stalin, #111, Bogomolitz, Vatzetiz) @ Vyat.

UNOWNED: 1Rml @ Kher.

VP CHART:

A: Czar(d), 2RL, #102

B: 9 PM, AM, 1Br2

C: 1RL, 4 AM, #308, #311

D: 4 PM, 3Ge2, 1US2, 2Br2, 2WL, 1Gr1, 1Hu1, AM

E: 1 PM, 2Ge2, 1WL, 4 AM

F: 1 PM, 3 AM, #306

Unclaimed: #106, #107, #112, #201, #206, #216, #310, #314

THE CAST

#1: Chad Wertz (C)

#2: Paul Zieske (P)

#3: James Kanne (J)

#4: Dave Anderson (D)

#5: Kevin Wilson (K)

#6: Sara Reichert (S)

Waiting for Anderson's second setup. I have second setup for Kanne Zieske, and Wertz. Anderson please send your second setup asap and the latter three may revise theirs if they so desire. Deadline is one week before Borts deadline.

#	Name	Settlement	Road	Cards	#	Name	Settlement	Road	Cards
1.	Wertz	b2/c2/c3	b2/c3		2.	Zieske	c3/d3/d4	c3/d4	
3.	Kanne	d5/d6/e6	d5/d6		4.	Anderson	c2/d2/d3	c2/d2	
5.	Wilson	f5/g4/g5	g4/g5		6.	Reichert	g3/g4/h3	g4/h3	
6.	Reichert	d2/e2/e3	d2/e2	l,b,o	5.	Wilson	c4/d4/d5	d4/d5	s,o,l
4.	Anderson				3.	Kanne			
2.	Zieske				1.	Wertz			

After the setup is complete Wertz will go first.

The player playing first will also have his next turn indicated.

All others will have one turn shown. Remember in this expansion scenario every player may build or purchase a card after every players turn. You should be able to plan ahead of what cards you will be drawing. So provide contingent builds. The robber of course is always an unknown so provide contingencies. Any trading should occur during a players regular turn.

*****Ole and Lena "A Brave New World"*****

Land Hof Ah yes Ole it is indeed a "Treasure Island" that awaits us I look forward to tilling "The Good Earth" and establishing our "Little House on the Prairie" here we'll be able to put down "Roots" and raise our "Little Men" and "Little Women". Do you think there will be any Indians Ole?

Naw Lena, we have seen the "Last of the Mohicans" we can thank the "Deerslayer" for that. But you know we "Can't go home again" no matter how much you "look homeward angel". Now we seem to be here first, good, we can give "Our Town" a good Norwegian name, how about Fjord.

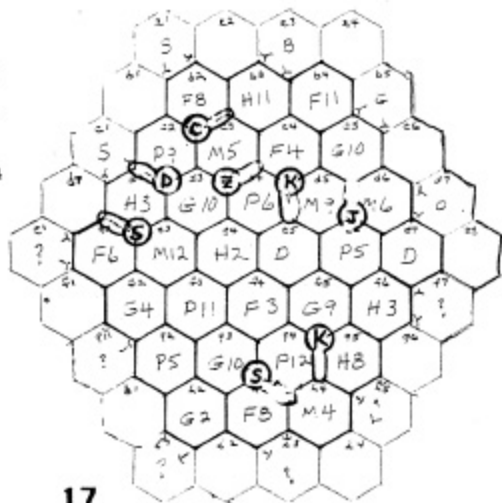
Now theres' a better idea Ole. But why just one town we can build two, "A Tale of Two Cities" this will be and a road between them, "The Road to success" so of course our second town will be "Success".

Yes Lena and we'll pave it in limestone to give it that Frosted look it'll be the "Road less Traveled by" our little "Hamlet's" shall surely prosper. We have other travelers with us shall we invite them to join us?

---Continued on p 14

LEGEND:

- ? generic 3:1 port
dice number
H/b hill hex/brick special port
D desert hex
F/l forest hex/lumber special port
G/g grain hex/grain special port
M/o mountain hex/ore special port
P/s pasture hex/sheep special port
R robber
W water tile



ON DECK



1830: Copeland, Watson, Butitta, Reichert, Chinnery, Farrow

1835: Reichert, Chinnery, R Fisher(?), Butitta

1856: Reichert, Chinnery, Butitta

AIR BARON: Copeland, Butitta, Ringhoffer, Wordeimann, Reynolds, Farrow

BRITANNIA: Copeland, Zodda, Anderson, Reynolds, Boyum

CIRCUS IMPERIUM: Reynolds

CIRCUS MAXIMUS: Copeland, Reynolds, Anderson, Kanne

Tourney Rules: Anderson, R Fisher, need 5 more

CONQUISTADOR: Copeland, York, Scott, Reynolds, Chinnery(?), Fowble

DIPLOMACY:

Regular: Morrison, Anderson, Kanne

BALKAN WARS VI: K Wilson, R Fisher, Reynolds, Morrison

DOWN WITH THE KING: Copeland, Anderson, Fowble

DUNE: K Wilson, Anderson, R Fisher; need 3-6 more

GLADIATOR: Reynolds

GUNSLINGER: Farrow, Scott, Reynolds, Fowble; need 3 more

HISTORY OF THE WORLD: Morrison, Anderson, Reynolds, K Wilson

JUNTA: Copeland, Anderson, Reynolds

KINGMAKER (Scott GM): (Webb), Reynolds, McConnell(?), Chinnery, Anderson

MACHIAVELLI: Scott, Reynolds, Anderson, McConnell, K Wilson

MAGIC REALM: Butitta

MAHARAJA: K Wilson, Khao, Hanna, Anderson, Morrison, Butitta

MONSTERS RAVAGE AMERICA: Butitta, TJ & L Klausutis(?)

REPUBLIC OF ROME: Centurius Populus, Copeland, (Webb), Reynolds

SOURCE OF THE NILE (*A. Bargender GM): Reynolds, Farrow, Chinnery

TITAN: Khao, A & J Bargender, (Webb), Reynolds; need 1 or 2 more

WIZARD'S QUEST: A&J Bargender, Farrow, Reynolds

OTHER POSSIBILITIES: 1829 (N OR S), 1870, 4000 AD(*), AFTER THE HOLOCAUST(*),
GODSFIRE (*), KAMAKURA, PLANET MINERS, SETTLERS OF CATAN.

* Offered by guest GM, when space is available.

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DEADLINE FOR MOST GAMES IS 1800 CENTRAL TIME 5 MAY 00

The Bottom Line

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BORIS THE SPIDER

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