



BORIS THE SPIDER

A Journal of Duplicitous Doings,
Raw Power, and Naked Greed

*"Oh, what a tangled web we weave
When first we practice to deceive!"*

--Sir Walter Scott--



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12 Jul 88

SARA REICHERT EXPOSED!!

Yes, it appears that "Sara Reichert" is really Harry Andruschak under cover. Check out the sordid details on p 2+. As long as s/he isn't also Chris Trent or Peter Boyum, no foul as far as Boris is concerned, but it isn't safe to try to fool Ms Nar.

Congratulations go to Mark Frueh for a fine win at 1856. Check in with him for 1830, our next offering of 18xx. AIR BARON (p 14) starts next time. TJ Klausutis brought over a photocopy of the MAHARAJA rules, so we'll be able to start up a pbem game of that after WBC. Maybe two games.

Found my VC notes for MAGIC REALM. Rosalinda finished with -5 VP. Connor Jr looks to have +6 VP so he is both victor and winner.

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: "It is not the mountain we conquer but ourselves." --Sir Edmund Hillary

Check out ex-Boriser Hank Burkhalter's Wintel pbem programs for BULGE '81, CAESAR: ALESIA, SEIGE OF JERUSALEM, RUSSIAN CAMPAIGN, VICTORY IN THE PACIFIC, 1776 and a link to ADV 3RD REICH & EMPIRE OF THE RISING SUN. Check them out at: <http://www.abovethefields.com>.

Mike Fisher has suggested we run some STARSHIP TROOPERS games under the 2nd edition rules (NOT the recent movie based edition) I've been piddling with over the past five years. Not sure there's space here to do that, but it's worth exploring. Anyone interested let me know. I'll probably post the first three chapters of the revised rulebook to the web after WBC.

WBC plans are fairly well set. I'll fly into Dulles about 1500 on 1 Aug where Paul Saunders will pick me up and we'll proceed directly to Hunt Valley. My WIZARD'S QUEST tourney is 0900 Thursday morning (HELP! I need players!!). Phil Reynolds and Flint Webb will join us Thursday night for DIPCON. Expect to see Mark Frueh, and perhaps Brad Wilson, Wade Fowble and Rick Copeland there. I stay Sunday night at Paul's and fly home Monday.

We have a special deadline this time for the August issue. It would normally have been 4 Aug, but since I'll be at WBC then, so we'll give it a hitherto untried Monday deadline so that I can have a 1 Sep deadline for the September issue to use the Labor Day weekend to work it up. With classes starting 21 Aug, I'll probably need it.

Chris Trent has a new address, and TJ Klausutis has a new e-address.

BOOS & KUDOS

This month's Madame Bolduc Press Excellence Award goes to Boris for the main headline.

This month's Ms Nar Super-Sudsy Bomb is lobbed jointly at Chris Trent & Wayne Morrison for their deplorable spelling.

PERSONAL COMMUNICATION HERE (maybe):

Deadline for most games is 1800 CDT 7 Aug 88



PEACE POSTPONED!! Sultan Flees!

Spring 1910

XIII
1998i

VOTES: Due to the inflammatory nature of the revelation below, this season's Draw votes have been voided.

KLENDATHU: Russia has moved to shore up his northern flank, but the British have landed troops behind the lines to take up a flanking position on STP. The Sultan has abandoned Anatolia for refuge in Mecca in time for the all-Islam domino tournament. But the real question is what the reactions of the Powers will be to the shocking revelation out of France.

TROOP MOVEMENTS:

France builds F BRE & F MAR. Italy disbands A APU & A BUD. Russia builds A MOS & A WAR.

ENGLAND (Trent): F Bar S A StP, F Bal C A Den-Lvn, F Hel S A Yor-Den, F Nth C A Yor-Den, A Yor-Den, A Den-Lvn, [A StP S A Den-Lvn];

FRANCE (Reichert): [A Hol S ENG F Hel-Kie]nso, A Ruh S A Mun, [F Ion S F Wes-Tun], F Wes-Tun, F Lyo-Wes, A Tri-Pie, [A Mun S ENG F Hel-Kie]nso, F Bre-Mid, [F Mar-Lyo];

ITALY (Anderson): F Ank S A Con, F Aeg-Smy, A Con S F Aeg-Smy, F Tus S F Tyn-Lyo, [F Nap-Ion], A Ser-Gre, F Tyn-Lyo;

RUSSIA (Ja Kanne): A Rum S A Tri-Ser, A Ven S A Vie-Tri, A Ber S A Kie-Mun, A Bu H(u), [A Kie-Mun], A Vie-Tri, A Tri-Ser, A Ukr-Gal, [A Mos-StP], A War-Sil, [A Boh S A Tri-Ser]nso, imp;

TURKEY (Morrison): F Smy-Eas.

Re-proposed are EF, EFR, and EFIR draws. Due next time are votes and orders for the builds/tears and for Spring 1910 and **Press**. Ms Nar craves Press!

EMBASSY BEAT

France-England: Why have you stopped e-mailing or writing to me? In any case, the MAO fleet is heading for the Med to help out against Italy.

France-Italy: Nothing personal of course, just want to sail to Turkey to do some sightseeing. O yes, and since we threw coins into the Trevi fountain, we would like to return to Rome.

The Sultan has packed his bags and set sail on the night tide for the East Med and Cyprus and will set up a harem-er government in exile. May the Italians drown in their own stew with France and Russia stirring the turbulent waters of the Med and the Balkans.

BORIS WORLD PRESS REVIEW

SUNDAY EVENING TIMES (Scapa Flow) - Once again, His Majesty's Navy will be called to save face after another of the Empire's military blunders. First troops sent to secure the neutral capital Brussels were evacuated from the Continent. Just recently, the liberation of Denmark was temporarily delayed and required unexpected reinforcement. Now, thanks to a humiliatingly amateur navigational error that misdirected several warships into the beaches of northern Germany instead of up the Elbe, His Majesty's Navy shall attempt what it being most unimaginatively code-named "Operation Switcheroo." Simply put, plans are being put into motion that will see British soldiers on Russian soil and the Admirals of the Navy believe that this can be achieved sooner than previously thought by "switching" the garrisoned troops in Jutland with those awaiting service in York, then sending those men recently disposed from Danish soil to commence the invasion of Mother Russia. "Quite ingenious," commented one Admiral's adjutant. This journalist shall not count his eggs until they are hatched.

International Inquirer: "SARA WEEPS: IT'S ALL KATHY CARUSO'S FAULT, BLAME HER!"

So there I was in 1994, barely alive. Now I know most people do not like to read or hear the sordid details of somebody else's health problems, so let me just say that had I belonged to an HMO, I'd probably be dead now. Blue Cross/Blue Shield to the rescue, but, by the time I was well enough



French Thwart Invasion! Budapest Saved!

XIV
2000C

Fall 1901

MIRKWOOD: French A MAR held off German and Italian armies intent on invasion. That the English seem to have made a tacit agreement with the Kaiser over DEN doesn't bode well for Paris either. The Russian charge to the South has been slowed, but not spent, so Austria and the Turk will need to come to some accommodation.

TROOP MOVEMENT:

AUSTRIA (Boyum): [A Ser S F Alb-Gre], [A Tri-Bud], F Alb-Gre;
ENGLAND (Shacklett): A Edi-Nwy, F Nrg C A Edi-Nwy, F Nth-Den;
FRANCE (Kanne): [A Bur-Mar], A Gas-Spa, F Mid-Por;
GERMANY (Gorham): [A Mun-Bur], A Ruh-Bel, F Hon S A Ruh-Bel;
ITALY (Trent): [A Ven-Pie], [A Pie-Mar], F Ion-Tun;
RUSSIA (Wertz): A Ukr-Rum, [A Gal-Bud], F Sev S A Ukr-Rum, F Bot-Swe;
TURKEY (R. Fisher): [A Bul-Ser], A Smy-Ank, [F Con-Bullec].

Orders in brackets fail. Due next time are orders for Winter 1901/02.

SUPPLY CHART

AUS: Bud Tri Vie +Gre +Ser	(5) Build 2
ENG: Edi Lon Lpl +Den +Nwy	(5) Build 2
FRA: Bre Mar Par +Por +Spa	(5) Build 2
GER: Ber Kle Mun +Bel +Hol	(5) Build 2
ITA: Nap Rom Ven +Tun	(4) Build 1
RUS: Mos Sev StP War +Rum +Swe	(6) Build 2
TUR: Ank Con Smy +Bul	(4) Build 1

EMBASSY BEAT

Berlin: The German forces have moved to halt the build-up of aggressive French troops on our borders, troops have been sent into Belgium to help save that country from other aggressive countries. Freedom is the word here, said Baron von Graber and we will enforce it!

Italy-Austria: It seems you'll have plenty to contend with soon. I'll stay out of your way.

to write again, I had NMRed all my games and had a lot of subscriptions to Diplomacy zines had run out.

"For Idle Minds and Idle Hands, The Devil Finds a Work To Do". Such as re-reading the beginner's pamphlet MASTERS OF DECEIT and re-reading Kathy Caruso's article titled "Diplomacy---A Man's Hobby". Go re-read it yourself now before continuing with this article. PLEASE remember that all this was six years ago, and my mind was fogged with drugs, so I am not sure just what my mental processes were at that time. At first I found it hard to believe Kathy's basic premise of how gullible males can be around women players. Being of a scientific nature, somewhere in all this I wondered about an experiment. And so was born Sara Reichert.

Most people knew of my PO BOX address. Few knew that I actually lived at 20805 Margaret, rentin a room from a lady with the very real name of Patricia Reichert. So my landlady suddenly had a new daughter, age 16. And things ran away from me. Boy, did they run away.

For example, here is what Kathy had to say about starting out: "As a female novice you can use the 'dumb broad' routine by playing helpless and stupid. You can write and ask some 'macho' man if he can help you because you are so confused. You'd be surprised how many knights in shining armor pl DIPLOMACY." Such as Eric Ozog in Sara's very first game in the zine CHEESECAKE, where she was France, Eric was Germany, and Sara went on to an 18 center win after stabbing her sweetie Eric for Munich and rolling over him to victory.

Now read Kathy's next paragraph, and that is how Sara won her second game. And in the paragraph after that, Kathy has another paragraph about flirting, which explains why Sara's third gam was a 2 way A/I draw with her as Austria. After that, the word was out that Sara had brains. No more easy wins or draws. The hoax continued more out of inertia than any real need. Simple as that.



COLONIAL DIPLOMACY

Chinese Lose Two!!

Turks Clean House!

1886

1999B

ea04

ERRATA: Japanese [F LS-Ceb] & Chinese [A Tib-Sik] failed.

CLIFFHOME: The Celestial Empire took another squarely on the chin losing their coastline and two units to the French and Japanese. Meanwhile the Turks are tidying up the western board by pushing the Brits farther from the Canal and getting an army in position for a push on MOS.

TROOP MOVEMENTS:

Chinese A MAC retreats otb, A VIA retreats to Irk. Japanese F CS retreats to CEL. Britain builds F BOM. France builds A COC & A TON. Holland disbands A SAR. Japan builds A KYO & A KYU. Turkey builds A CON, F ANG & F BAG.

BRITAIN (Copeland): A Kam-Afg, A U.Bur S CHI A Ass-Yun, [F Sud Hlr-???], F Kar S F PG, [F Dav-Ceb], [A Bok-Tas], F PG H, [F AS-Mal], [F BoB-Ran], F Bom-Ara.S;

CHINA (Reynolds): [A Tib-Sik], [A Irk S A Mon], [A Sha S F Nan]d), A Mon S A Irk, [A Pek S A Sha], [F Nan S A Sha]d), A Sik-Lan, A Ass-Yun;

FRANCE (McCabe): [A May-Ran], [F Sim-JS], [A Yun-Sik]r-???), [F GoS-Mal], F SCS S A Can-Nan, A Can-Nan, [F Ann-GoS], A Coc-Cam, A Ton-Can;

HOLLAND (K. Wilson): F Bor-Sar, F Sum-JS, F CS-New, [F TS S F CS-New];

JAPAN (Anderson): [A Mac-Pek], F YS S A Kyo-Sha, F LS-Cebu, F Sul.S S F LS-Cebu, A Seo-P.Art, F For-MP, [F Cel-TS], F ECS C A Kyo-Sha, F LP-CS, [A Via-Irk], F SoJ C A Kyo-Seo, F OS-UP, A Kyo-Seo, A Kyo-Sha;

RUSSIA (York): A Oms-Kra, [A Ore-Tas];

TURKEY (Boyum): A Egy-Sud, F Per S F Bag-PG, F Red S A Egy-Sud, F Ode-Bia, A Ade H, A Tab S F Per, A Shi Hlu, A Con-Rum, F Ang-Med, [F Bag-PG], [A Bak-Mos]nsul.

Orders in brackets fail; d = destroyed, imp = impossible, nsu = no such unit, otb = off the board, r-??? = unit must retreat, u = unordered.

British F SUD must retreat otb or to Erl. French A YUN must retreat otb or to CHU.

Due next time are orders for retreats and for 1886.

EMBASSY BEAT

CHINA TO FRANCE: You may be Japan's bitch, but I'm not.

CHINA TO BRITAIN: Let's spank him!

CHINA TO TURKEY: Would you please try discovering a way to leave the left edge of the map and reappear on the right edge -- Japan needs a good kick in the butt!

CHINA TO HOLLAND: Just keep fighting....

CHINA TO RUSSIA: Go play in your own ruins!

Turkey - Japan: You are growing strong, my friend. How are things in the east? China is treating you rather roughly I see. He must be taught a lesson, Shogun. Spank the Infidel!

Turkey - Russia: You are a master magician, great Tsar. Getting two builds is indeed impressive. Let's see what you can do with them. Remember that I am your only true friend on the board.

Turkey - China: Infidel! What have you been up to? Your rough and callous treatment of the



KREMLIN

Year 7 Interphase



THE CAST:

R. Fisher (The Republican Electrate for Kriminally Idealistic Entropy Socialists: TREKIES)
 Anderson (Bipartisan Organization for Responsible Government: BORG)
 Scott (The California Connection: TCC) -- 2 Waves
 Butitta (The Party Knows Best: TPKB)
 K. Wilson (October Revolution Reformer Party: ORRP) -- 2 Waves
 Zodda (Revolutionary Zealots: RZ)

POLITBURO:

Party Chief:	Wasolin (Z: 64, ?)	10+(ORRP), 9(TCC), 6(RZ)
KGB Head:	Patina (S: 65, ?)	9(ORRP), 7(TREK)
Foreign Minister:	Badenuff (X: 66, ++)	10(RZ), 9(ORRP), 6(TCC), 3(TREK)
Defense Minister:	Goferbok (C: 75, ?, ++)	2(TCC), 1(TREK)
Ideology Chief:	Mischif (I: 68, +)	
Industry Minister:	Palavrian (G: 70)	
Economy Minister:	Nogoodnik (V: 55, s)	3(BORG), 2(TREK)
Sports Minister:	Purgemoff (F: 71, ++)	

CANDIDATES: JOPQT

KREMLIN WALL: ABDHKLMR

PEOPLE: UWY

SIBERIA: EN(67)

7.0 INTERPHASE: RZ adds 2 IP on Goferbok. TREKIES (NMR) draws 2 cards. BORG adds 1 IP to Palavrian and draws a card. TCC draws 2 cards. TPKB draws 2 cards. ORRP adds 2 IP to Patina.

We'll halt here to allow folks to discard down to 3 cards.

Due next: Due next time are orders for Cure through Health Phases. Orders may be conditional on things that have happened in earlier phases. Remember, if Wasolin manages another wave, it's over.

POLITBURO:

Party Chief:	Wasolin (Z: 64, ?)	10+(ORRP), 9(TCC), 6(RZ)
KGB Head:	Patina (S: 65, ?)	10+(ORRP), 7(TREK)
Foreign Minister:	Badenuff (X: 66, ++)	10(RZ), 9(ORRP), 6(TCC), 3(TREK)
Defense Minister:	Goferbok (C: 75, ?, ++)	2(TCC, RZ), 1(TREK)
Ideology Chief:	Mischif (I: 68, +)	
Industry Minister:	Palavrian (G: 70)	1(BORG)
Economy Minister:	Nogoodnik (V: 55, s)	3(BORG), 2(TREK)
Sports Minister:	Purgemoff (F: 71, ++)	

CANDIDATES: JOPQT

KREMLIN WALL: ABDHKLMR

PEOPLE: UWY

SIBERIA: EN(67)

Your Cards:

peace-loving Shogun has not gone unnoticed. I fear that he may well desire to teach you a lesson. I hope he goes easy on you. Stand firm and resolute but keep in mind that the Shogun is a cunning fellow.

Turkey - Britain: Alas! I am most interested in helping you wherever I can. Simply tell me where your need is the greatest. I'll be there to assist you. India is rightfully yours, my god fellow. I have cast no covetous eyes upon the continent. As to your westernmost possessions..... I was forced against my will to relieve you of Aden. I had no choice. Military necessity forced my hand. That is no reason why we can't cooperate elsewhere. Keep in touch, Beekeeper.



ADVANCED CIVILIZATION

Leader Emerges from Pack!



We now have a new Thrace.

Turn 9 - 1200 BC

9.2 Population Expansion

Africa: 2 WMau, 1 EMau, 1 NAfr, 2 Numi, 2 Tuni, 2 Sabr, 2 Mils, 1 Saha, 1 Tripolitania.

Thrace: 1 Paeo, 1 Thra.

Egypt: doesn't double at Cyrenalca

Assyria: 2 Cypr, 2 Gala, 2 Cili, 1 Gord., 1 Kuba, 2 Arme, 1 Bith, 1 Van, 1 Assy.

Crete, Iberia, and Babylon double.

9.3 Census (in order of move execution)

Crete (Llewellyn) - 44T, 5C, 0R, 11S, 0 Civ., 2000 BC, VP 861 + 8 Cards

Egypt (Scott) - 35T, 5C, 0R, 20S, 140 Civ., 1600 BC, VP 1090 + 6 Cards

Babylon (Anderson) - 34T, 5C, 11R, 10S, 370 Civ., 1600 BC, VP 1330 + 1 Card

Iberia (Zieske) - 33T, 7C, 8R, 14S, 45 Civ., 1600 BC, VP: 1109 + 8 Cards

Thrace (Boyum) - 33T, 5C, 0R, 22S, 0 Civ., 1200 BC, VP 1062 + 8 Cards

Assyria (Reynolds) - 32T, 7C, 0R, 23S, 280 Civ., 1200 BC, VP 1453 + 5 Cards

Africa (McCabe) - 30T, 7C, 1R, 24S, 125 Civ., 1600 BC, VP 1249 + 8 Cards

Press:

Egypt to Thrace: When I called you on the phone, I had the feeling that I'd somehow offended you, if so I do apologize! It's just that this game takes so long via PBM games, even with e-mail speeding it up; and when you are holding 13 of the 82 Trade cards that are out, the rest of us would like to increase your totals as well as ours, and speed up the game.... Right now it looks like at least a year more of playing till we get to the end....[Remember the mail is delayed sometimes. I don't think they had e-mail.]

9.4 Ship Construction

Africa - Maintain Ithaca and Neapolis. Build Western Mauretania and Palermo.

Iberia - Maintain Ebusus; build Caralis.

Thrace - Build Crimea and Illyricum.

Crete - Maintain Thessaly and Athens. Build Epirus and Lemnos.

Assyria - Maintain Cilicia.

Babylon and Egypt - None

9.5 Movement

Crete: 1S Athe-Ther-Knos-Rhod, Epru-Ithi, Lemn-Troy-Lesb-Ioni, Thes-Chal-Thes. 1T Ther-S-Knos, Epr-S-Itha, Cori-Argo, Lemn-S-Ioni, Lesb-S-Ioni. 2T Ther-Rhod, Mace-Thra, Thes-Mace, Chal-S-Thes; 4 Ioni-Lyci; 3 Deli-Cori.

Egypt: 2T Jeru-Petr, Sina-Petr, Gaza-Jeru, WDes-Meph; 4T Fayu-Memp; 1T Buhe-Theb, Buhe-Ptol, Ptol-Nubi, UEgy-EDes, UEgy-Fayu.

Babylon: 2T Part-Medi, Phoe-Alep; 4T Elam-Nine, Baba-Nine, Meso-Nine; 1T Chal-Char, Chal-Arab; 3T Dama-Syri.

Iberia: 1S Ebus-Bala-NCar-Bala, Cara-Sard-Cors-Etru-Cors. 2T Bala-S-NCar, Hisp-NCar, Iber-NCar, Tarr-Aqui; 1T Cara-S-Etru, Cors-S-Etru, Lust-Tarr, Baet-Hisp, 1 Pyre-Narb.

Thrace: 1S Crim-Kuba, Illy-Appo-Itha-Tare-Samn; 1T Danu-Daci, Thra-Mace, Dalm-Pann, Pann-Rhin, Pann-Cisa, Rhin-Rhae, Cisa-Rhae, Paeo-Ily, 1 Rubi-Etru; 2T Danu-Scyt, Scyt-Crim, Crim-S-Kuba, Ily-Samn, Samn-Rubi; 3T LGer-Belg, Germ-LGer.

Assyria: 1S Cili-Gala-Cypr-Gala-Cypr; 2T Cypr-S-Gala, Assy-Cili, Gala-Kane, Gala-Gord; 1T Kuba-Miko, Arme-Cauc, Arme-Larm, Van-Capp, Assy-Van, Bith-Gord; 4T Cili-Kane.

Africa: 1S Neap-WMed-Numi-WMed-Sard, WMau-WMed-Pale-WMed-Sard, Itha-CMed-Liby, Pale-S-Sard; 1T Trpa-Liby, NAfr-EMau, Trpa-Jalo, Saha-Trip; 2T Sabr-Tuni, Tuni-Thap, Tuni-Numi, EMau-WMau, Mile-Pale; 4 Numi-S-Sard, WMau-S-Pale.

9.6 Conflict

Ithaca: 1 Crete T vs. African C. Crete T eliminated.

Macedonia: 2 Crete T vs. 1 Thrace T. Thrace T eliminated.

Thrace: 2 Crete T vs. 2 Thrace T. Both remove 1 T.

Nineveh: Crete C vs. 12 Babylon T. Crete has 8 T in stock. Babylon has Engineering. City is replaced by 5 T. Crete uses 5 T. Babylon loses 4 T. The city is eliminated. Babylon draws a trade card from Crete. Babylon pillages the city transfers 3 T from stock to treasury.

Belgia: 2 Iberia T vs. 3 Thrace T. Iberia and Thrace both remove 1 T.

Etruria: 4 Iberia T vs. 2 Thrace T. Thrace removes 2 T and Iberia removes 1 T.

Rhaetia: 2 Iberia T vs. 2 Thrace T. Iberia and Thrace both lose 2 T.

Sardinia: Iberia C vs. 6 African T. Africa does not have Engineering so the city stands. Africa loses 6 T (He needed 1 more token).

Kuban: 2 Thrace T vs. 1 Assyria T. Assyria removes 1 T.

9.7 Build Cities

Africa rebuilds Palermo from 6T. Iberia builds Narbo from 6T and rebuilds New Carthage from 6T.

Crete builds Knossus (6T), Rhodes (6T) and Corinth (6T). Assyria rebuilds Kanesh (6T) and builds Gordium (6T). Babylon rebuilds Nineveh (8T) and Aleppo (6T). Egypt builds Thebes (6T), Petra (6T) and Memphis (6T).

9.8 Remove Surplus Population (check for city support)

Iberia: Removes 1T from Etru, 2 from Lond. Narbo reduced to 3T.

Thrace: Removes 1T from Kuba.

Crete: Removes 3T from Lyci, 1T from Eret, 2T from Thessaly and 1T from Mace.

Assyria: Removes 1T from LArm.

9.9 Trade Card Acquisition

Thrace: 5C, buy 8 card - \$16. Draws cards from stacks 1-5 and 8. Crete: 7C. Draws cards from stacks 1-7. Babylon: 7C, buy 6 card - \$12. Draws from stacks 1-7 and an extra card from stack 6. Africa: 8C. Draws from stacks 1-8. Iberia: 8C, buy 5 card - \$10. Draws from stacks 1-8 with an extra draw from stack 5 (depleting the stack). Egypt: 8C, buy 6 card - \$12. Draws from stacks 1-4, 6-8 with an extra card drawn from stack 6 (Stack 1 is depleted, and there is only 1 card left in stack 7). Assyria: 9C, buy 9 card. Draws from stack 2-4 and 6-9 and an extra card from stack 9.

The Board:

Africa - 18T, 8 C, 19R, 18\$, 125 Civ., 1600 BC, VP 1343 + 16 Cards: Astronomy and Cloth Making; 1C: Tripoli Cart Tare Cart Neap Syra Itha & Pale; 1S Pale, Liby, Sard(x2); 2T WMau, Nubi, Thap, Tuni, Sabr, Mila; 1T Jalo, Liby, Tripolitania, Saha, NAfr, EMau

Iberia - 17T, 8C, 29R, 9\$, 45 Civ., 1600 BC, VP: 1146 + 17 Cards; Pottery. 1C Cord, Rome, Mass, Gaul, Sard, Lugd, Ebus, NCar; S Corsica, Balaeres; 3T Narbo; 2 Lond, Etru, Aquit; 1T Belg, Pyre, Tarr, Lusl, Baet, Hlap, Cors, Cara

Thrace - 25T, 5C, 28R, 2\$, 0 Civ., 1200 BC, VP 1056 + 13 Cards; 1C: Moes, Byza, Thessalonica, Appo & Tyra; 1S Kuba, Samn; 3T Scyt, LGer; 2T Belg, Crim, Samn, Rubi; 1T Kuba, Thra, Danu, Dac, Pao, Illyr, Dalm, Pann, Cisa, Rhin, UGer

Crete - 17T, 7C, 33R, 5\$, 0 Civ., 2000 BC, VP 955 + 8 Cards; C Phae, Spar, Mile, Athe, Knos, Rhod & Cort; 1S Rhod, Itha, Ioni & Thess; 3T Ioni; 2T Chal, Thessaly, Lyci, Eret, Mace, Thra, Epir, Delp, Argo, Thera, Lemn, Leab

Assyria - 18T, 9C, 33R, 4\$, 280 Civ., 1200 BC, VP 1544 + 12 Cards; Drama and Poetry. Coinage, Agriculture: C @ Anka, Troy, Sala, Sard, Sino, Nale, Antio, Gord, Kane; 1S Cypr; 2T Cypr, Gala, Cili, Assy, Van, Arme; 1T LArm, Cauc, Capp, Miko, Phry, Bith

Babylon - 16T, 7C, 38R, 1\$, 370 Civ., 1600 BC, VP 1421 + 10 Card; Engineering, Mining and Mysticism; 1C Ur, Susa, Babylon, Mart, Carr, Nine & Alep; 3T Syri; 2T Medi, Part, Chal, Sume, Phoe; 1T Char, Arab, 1 Dama

Egypt - 17T, 8C, 30R, 8\$, 140 Civ., 1600 BC, VP 1248 + 12 Cards; Mysticism, Pottery, Cloth Making; 1C Cyre, Sidon Tyre, Jeri, Siwa, Petr, Meph Theb; 2T Jeru, Tanis, Cyrene, WDes, UEgy, Buhe, Ptol; 1T EDes, Nubi, Fayu

Due next time 9.10 - Trade through 10.2 - Population Expansion. **The deadline is July 14.**



HIS DOG KING

Frueh Rides GW to Victory!
OR 8.1-3



PLAYER HOLDINGS (**priority, *pres, (costs/max 10)

Paul Zleske	\$1, 4CGR, 4THB*, CV (6)
Kerry Watson	\$635, 6GT*, 2LPS, 4CV, 2CGR, THB, BBG (14)
Don Chinnery**	\$1651, 6LPS*, 4GW, 2BBG* (10)
Bill Wordelmann	\$12, 6CGR, 2THB (5)
Mark Frueh	\$1906, 6GW*, 4CV*, 4GT, THB (13)
John Butitta	\$127, 8CGR*, 2LPS, 2THB, CV (9)

CORPORATE HOLDINGS

Co	Pres	Price	Par	IO	Pool	Cash	Trains	Tokens	Other
GW	MF	B275	80	0	0	222	6D	F15, C14+2	tunnel
GT	KW	B200	100	0	0	236	D	P9, N11+2	
LPS	DC	C175	70	0	0	92	56	C14, F15	tunnel
CGR	JB	B100	100	0	0	92	5D	everywhere,	bridge, tunnel
BBG	DC	C80	100	6	1	400	-	3	
THB	PZ	D75	100	0	0	584	D	L15, N17s	
CV	MF	F55	90	0	0	414	5	N11, L13+1	

OPERATING ROUND 8.1

GW: Plays tile #8 in C16(se); Runs B13t-C14-D17-D19-E18-F17-F15-H15-I12-J11-J9-K8-M10-N11-M4-N3-O2 (710) & A20-B19-D17-C14-F15-H15 (270); Pays dividends (MF+588, DC+392); price to C300

GT: Plays tile #8 in L5(s); Places \$100 token in J11 (treasury to \$136); Runs A20-B19-D17-D19-E18-F17-H15-I12-J11-J9-K8-M10-N11-M4-N3-O2 (640); Pays dividends (KW+384, MF+256); price to B225

LPS: Runs B13t-C14-D17-F17-F15 (240) and B13t-C14-F15-H15-I12-J11 (290); Pays dividends (DC+318, KW+106, JB+106); price to C200

CGR: Runs Q8-P9-N11-M4-N3 (290) & A20-B19-D17-D19-E18-F17-H15-I12-J11-J9-K8-M10-N11-L13-L15-N17-O18-O16-P17b (740); Pays dividends (JB+412, PZ+206, KW+103, WW+309); price to B110

BBG: does not operate

THB: Plays tile #6 in J15(SW); Runs A20-B19-D17-D19-E18-F17-H15-J15-K16-L15-N17-O18-O16-N17 (480); Pays dividends (PZ+192, KW+48, WW+96, MF+48, JB+96); price to D80

CV: Play tile #7 in N15(sw) (-\$40); Places \$100 token in H15 (treasury to \$274); Runs M4-N11-L13-L15-N17 (300); Pays dividends (MF+120, PZ+30, KW+120); price to F60

OPERATING ROUND 8.2

GW: Plays tile #1 in I14(sw); Places \$100 token in I12 (treasury to \$122); Runs B13t-C14-F15-H15-I12-J11 (290) & A20-B19-D17-C14-F17-F15-H15-J15-K16-L15-N17-O16-O18-N17 (560); Pays dividends (MF+510, DC+340); price to C325

GT: Plays tile #8 in L7(trn); Runs Q8-P9-N11-M4-K8-J9-J11-I12 (400); Pays dividends (KW+240, MF+160); price to B250

LPS: Same runs and payouts as OR8.1; price to C225

CGR: Runs Q8-P9-N11-M4-N3 (290) & A20-B19-D17-D19-E18-F17-H15-J15-K16-L15-L13-N11-M10-K8-J9-J11-I12 (610); Pays dividends (JB+360, PZ+180, KW+90, WW+270); price to B125

THE BANK HAS BROKEN!

THB: Same run and payouts as OR8.1; price to D90

BBG: does not operate

CV: Plays tile #3 in H11(s); same run and payouts as OR8.1; price to F65

OPERATING ROUND 8.3

GW: Plays tile #9 in I10(sw); runs B13t-C14-F15-H15-I12-J11 (290) & A20-B19-D17-C14-F17-F15-H15-I14-I12-H11-J9-K8-M10-N11-M4-N3-O2 (700); Pays dividends (MF+594, DC+396); price to C350

GT: Runs O2-N3-M4-N11-M10-K8-J9-H11-I12-I14-H15-J15-K16-L15-N17-O16-O18-N17 (680); Pays dividends (KW+408, MF+272); price to B275

LPS: Same runs and payouts as OR8.1; price to C250

CGR: Runs Q8-P9-N11-L13-L15 (280) & same diesel run as GT (680); Pays dividends (JB+384, PZ+192, KW+96, WW+288); price to B150

THB: Same run as GT (680); Pays dividends (PZ+272, KW+68, WW+136, MF+68, JB+136); price to D100

BBG: does not operate

CV: Same run and payouts as OR8.1; price to F70

FINAL PLAYER HOLDINGS (*pres, (/certs/max 10))				Total	Place
Paul Zieske	\$1325, 4CGR, 4THB*, CV (6)			\$2395	5
Kerry Watson	\$2798, 6GT*, 2LPS, 4CV, 2CGR, THB, BBG (14)			\$5708	3
Don Chinnery	\$3733, 6LPS*, 4GW, 2BBG* (10)			\$6793	2
Bill Wordelmann	\$1207, 6CGR, 2THB (5)			\$2307	6
Mark Frueh	\$4810, 6GW*, 4CV*, 4GT, THB (13)			\$8350	1
John Butitta	\$2019, 8CGR*, 2LPS, 2THB, CV (9)			\$3989	4

FINAL CORPORATE HOLDINGS

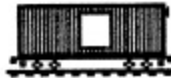
Co	Pres	Price	Par	IO	Pool	Cash	Trains	Tokens	Other
GW	MF	B325	80	0	0	122	6D	F15, C14, I12+1	tunnel
GT	KW	B250	100	0	0	136	D	P9, N11, J11+1	
LPS	DC	C225	70	0	0	92	56	C14, F15	tunnel
CGR	JB	B125	100	0	0	92	5D	everywhere	bridge, tunnel
BBG	DC	C80	100	6	1	400	-	3	
THB	PZ	D90	100	0	0	584	D	L15, N17s	
CV	MF	F65	90	0	0	314	5	N11, L13, H15	

Board: B15:7ne B19:14s(CGR) C14:125(GW,LPS) C16:8se C18:9ne D13:8sw D15:23nw D17:63(CGR) D19:3se E14:9nw E16:24se E18:2ne F15:126(GW,LPS) F17:125 G14:8sw G16:23ne H11:3s H13:8s H15:63(CV) I10:9ne I12:67sw(GW) I14:1sw I16:8ne J9:14s J11:63(CGR,GT) J15:6sw K8:14sw(CGR) K16:58ne L3:9se L5:8s L7:8n L9:9se L11:7sw L13:14s(CV,CGR) L15:123(THB) M4:127(CGR) M6:8se M10:69n M12:9sw M16:24nw N3:125(CGR) N7:8nw N9:9s N11:124(CGR,GT,CV) N15:7sw N17:66sw(THB) O10:9sw O16:15nw(CGR) O18:15se(CGR) P9:125(GT)



SILVERTON

We Begin!



The 24-turn game wins the vote 4(MF,SR, DF,PZ)-1(DC)-1(CH). Note that there is at least one board difference between the Two Wolf and Mayfair editions: the center of the three southern routes out of Santa Fe does not have parallel track but for one segment, unlike the Mayfair which has four. A possible difference on the Passenger cards is that the cost of the Two Wolf card is dependent on the route length, while the Mayfair card may be a set price. By the way, copies of the maps are available at (the capital "A" is significant):

<http://members.aol.com/prbolduc/borts/maps/silverton/Agtonmaps.html>

PLAYER STATUS

- #1 (Reichert): \$7000, S+2, P @ Denver
- #2 (Farrow): \$7000, S, P+2 @ Denver
- #3 (Zieske): \$7000, S+1, P+1 @ El Paso
- #4 (Chinnery): \$7000, S, P+2 @ Salt Lake City
- #5 (M. Fisher): \$7000, S+1, P+1 @ Pueblo
- #6 (Hanna): \$7000, S+2, P @ Santa Fe

AVAILABLE CLAIMS:

- | | |
|---------------------------------|-------------------------------------|
| #4 Leadville (Au: \$1200/\$300) | #24 Ouray (Ag: \$300/\$200) |
| #35 Dolores (L: \$300/\$200) | #43 Coalville (C: \$300/#150) |
| #55 Bowie (C: \$400/\$200) | #73 Elizabethtown (Au: \$700/\$200) |
| #80 Mogollon (Ag: \$500/\$250) | #93 Cloudercraft (L: \$600, \$250) |
| A1-A6, A19, A20 | The Deck |

TURN 1a

- #1: Prospect Deck (#79). Survey Denver to C Springs (-\$800).
- #2: Prospect #4 (Dispute!). Survey southwest from Denver, toward Fairplay (-\$600).
- #3: Prospect #73 (Dispute!). Survey 9/900 north from El Paso toward Cloudercraft.
- #4: Prospect #43 (-\$300). Survey SLC to Coalville (-\$600).
- #5: Prospect #4 (Dispute!). Survey Pueblo-Canon City (-\$500).
- #6: Prospect #73 (Dispute!). Survey southeast from Santa Fe (-\$300).

DISPUTES

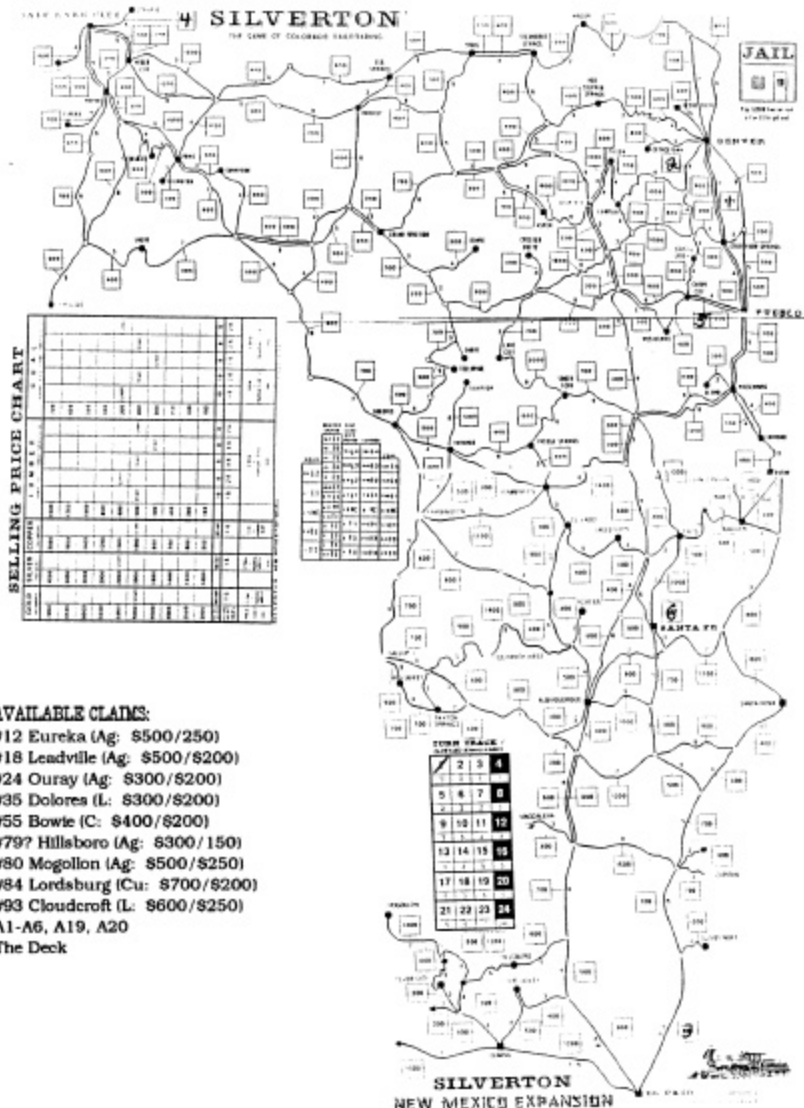
- #4 Leadville : DF (11+2) vs MF (9+1); DF wins (-\$1200). Elizabethtown: CH (3) vs PZ (8+1); PZ wins. (-\$700).

PLAYER STATUS

- #1 (Reichert): \$6200, S+2, P, **#79?**
- #2 (Farrow): \$5200, S, P+2, **#4**
- #3 (Zieske): \$5400, S+1, P+1, **#73**
- #4 (Chinnery): \$6100, S, P+2, **#43**
- #5 (M. Fisher): \$6500, S+1, P+1
- #6 (Hanna): \$6700, S+2, P

Due next time are orders for Turn 1b and 2a.

PRESS: Countess Sara of the Wine and Cheese Party proudly announces the formation of the Silverton Area Railways Association, or S.A.R.A., to bring the benefits of enlightened civilization to the many workers in this region. We trust and hope that there will be no quibbling about our modest fees for this service.



STELLAR CONQUEST

William T. Riker: Awaiting Turn 23 combat.

W. Thomas Riker: Awaiting Turn 40 Production and Turns 41-44 Movement.

Please expedite your orders. I'd like to finish these this summer. Coming soon: "Kurzon Dax".



MERCHANT OF VENUS

Turns 16.3-18.3



THE CAST:	ROLE	RACE	SHIP	ROLLS USED	NEXT ROLLS
K. Wilson	Ka Ro Ma Te	Eeep-Eeep	Sc	4,3,2/4,4,1	4,4,4/5,1,1
Wordehmann	Bill	Dell	Cl	3,1,1,1/6,6,4,3	4,4,3,1/5,2,2,1
Chinnery	Namuh	Human	Fr	5,2/4,1/5,2	4,3/3,3
Watson	Iron Fist	Wynom	Tr	6,4,1/6,4,2	6,3,1/2,2,1/6,6,5
Butitta	L Sprewell	Nik	Sc	6,5,3/6,5,4	6,3,2/6,2,1
Farrow	Zemog	Gossuth	Sc	6,5,4/4,3,2	3,3,1/1,1,1

Turns 16.3-18.3:

Namuh: (5,2) <Ice station(s)>. Sell 1 Paperweight (+\$160), draw Videos, buy port (-\$200).

Iron Fist: Move:(6,4,1) <Asteroid City East(s)>-(R10)-A(sw)-A(sw)-Y-(R20)-Y-Aerie(c)-(R)-B-Y-B-(R10)-B10(ne)-Y-B

Latrell Sprewell: (6,5,3) <Bypass(p)>-R-Y-B-R-B(s)-R-Y-Base-NC6-R30(-\$10)-Space Station. Sell Wine with Demand (+\$60+60), draw Pelts & "Fare 4a-Base (\$180)".

Zemog: (6,5,4) <B10>-(R)-B-Rainfall(o)-Rainfall(s). Deliver Fare to 9a (+\$110), draw "Liquor +\$60 @ 9a", buy Designer Genes (-\$60).

Ka Ro Ma Te: (4,3,2) <Y>-R-A-o-Ice Station(s). Sell Perfume (+\$140), draw "Dust +\$50 @ 7a".

Bill: (3,1,1,1) <OP>-(R)-B-Y-Airhome-(R)-Y20-(R30)-A-(R10)-(R20)-A.

Namuh: (4,1) <Ice station(s)>-(p). Sell Paperweight (+\$160+16), draw Sculpture, buy factory (-\$200+20), Glorious Junk (-\$100+50+10), 2 Space Spice (-\$60+6).

Iron Fist: (6,4,2) -(R)-Golath(c)-Golath(s). Selling Bolts(+\$200), draw "Grease +\$50 @ 7b", buy Yellow Dr (-\$80).

Latrell Sprewell: (6,5,4) <Space Station>. Sell Wine (+\$60), draw Perfume, buy 2 Dust (-\$20).

Zemog: (4,3,2) <Rainfall(s)>-Rainfall(o)-B-(R)-B10(-\$10)-(R10)-Y-B-(R)-Bypass-(R)-Y-B-(R)-B.

Ka Ro Ma Te: (4,4,1) <Ice Station(s)>-o-A-R-Y-B-Y-A-Jellybeast Landing(o).

Bill: (6,6,4,3) <A>-Aerie-(R)-B-Y-B-(R10)-B10-(R10)-Y10-B-(R)-B-Y-A-(R)-B-Y-B-(R)-B-Y-B-(R)-(o)-Rumbleport(s). Sell Hives (+\$220), draw "Fare 2-10 (\$120)", buy Genes (-\$60).

Namuh: (5,2) <Ice Station(p)>-A-B-(Y)-B-(R)-B-(R)-(Y)-Aerie-(Y)-(R20)-(Y)-(Y30)-R30-(Y20)-R-Airhome-(Y)-B.

Due next time are orders for 18.4 to 20.4.

CULTURE SUMMARY:

- #1a: Jungle Planet: Bionic Perfume (x4), factory
- #1b: Inhabited Moon: Voll Silk (x6), factory
- #2: Ice Planet: Space Spice (x2), 2D(+\$40 Genes), D(+\$90 Sculpture), F(\$120 to 10)
- #3: Interstellar Biosphere: Mulch Wine(x1), D(+\$60 Silk), Living Toys
- #4a: Space Station: Finest Dust(x4), factory, D(+\$60 Wine), F(\$180 to Base)
- #4b: Polluted Planet: Rock Videos(x3), factory, D(+\$40 Spice), D(+\$60 Perfume)
- #5: Desert Planet: Melf Pelts(x5), factory, D(+\$50 Dust), F(\$140 to Base), D(+\$50 Wine)
- #6: Multi-Generation Ship: Immortal Grease(x3), factory, 2D(+\$50 Pelts), F(\$120 to 4b)
- #7a: War-Torn World: Chicke Liquor (x2), 4D(+\$50 Dust)
- #7b: Asteroid Belt: Servomechanisms (x3), 2D(+\$50 Dust), 2D(+\$50 Grease)
- #8: Giant Planet: Impossible Furniture(x5), factory, D(+\$60 Liquor)
- #9a: Rogue Planet: Designer Genes(x3), factory, D(+\$60 Liquor)
- #9b: Waterworld: Megalithic Paperweights(x0), F(\$110 to 5)
- #10: Colony World: Psychotic Sculpture(x4), 2D(+\$60 Genes)

THE TRADERS

Ka Ro Ma Te (Eeep-Eeep)

The Extra Parts

Hull: Air Foil, R Laser, Shield

Hold:

Cash: \$430

IOU: #2

Bill (Dell)

Thunderbolt Greaseslapper II (Cl)

Hull: Shield, M Gear, Spy Eye

Hold: R Dr, Genes

Cash: \$320



AIR BARON

HOUSE RULES



The Avalon Hill © 1994 rules, will be used as published, except as modified below.

SET-UP:

The Gamemaster (GM) will solicit airline names (or colors) from the players and poll

- Whether the Basic or Advanced Game will be played
- Whether the "pre-buy" or normal set-up will prevail
- If "pre-buy" prevails, a priority list of 7 cities for initial spur purchase. If "pre-buy" passes, all players start with \$3 + the same 1d6 and the GM will resolve the simultaneous purchases thusly:
 - All 1st priority cities will be purchased, unless there are multiple orders for the same spur. These will cancel out.

- The second choices of players whose 1st choices were canceled will be purchased if not already owned or again contested. Priority will continue down to the 7th choice after which the GM will assign a city to be purchased randomly.

NORMAL PLAY:

The GM will resolve all dice rolls and chit draws.

INITIAL TURN:

- The GM will determine and publish the player turn order for the Game Turn and will publish the fare chit draws. If "pre-buy" is in effect, he will notify the players of their purchases and include their fare chits in the draw.
- The players will notify the GM:
 - whether they will go into or come out of Fare Wars
 - whether they will take or pay off a loan
 - what their one action for the turn will be (this should be a priority list conditional on earlier players' purchase or actions).

SUBSEQUENT TURNS:

- The GM will resolve and publish the players' orders in the announced order, declaring a winner if need be.
- The GM will determine and publish the player turn order for the Game Turn and will publish the fare chit draws.
- The players will notify the GM:
 - whether they will go into or come out of Fare Wars
 - whether they will take or pay off a loan
 - what their one action for the turn will be (this should be a priority list conditional on earlier players' purchase or actions).

SUMMATION OF DEVIATIONS FROM FTF

- In ftf when a player buys a spur, its fare chit goes into the cup immediately. In pbm, it waits until the end of the turn.
- If "prebuy" set-up, players start with \$3 + 1d6 and will purchase 1 spur as part of the set-up.

Both suffer from the GM not knowing at the start of the turn what, if any, spurs will be bought, a solution to which being delaying the chit's entry to the cup until the next full turn. The pre-buy is an attempt to compensate for the loss of Turn 1 income.

Confirmed: Ringhoffer, Butitta, Wordelmann, Copeland, Reynolds. Room for Farrow or one more. The Advanced game with "pre-buy" passes. Due next time are your airline names, colors, and "pre-buy" bids. You start with \$6.



THE CAST: (in tie break order)

GENOA (Copeland): \$265, 17C, 3K, 70M, SV-10, 8t
 LONDON (Frueh): \$72, 10C, 2K, 175M, Gal-6, 32t, Gunpowder
 BARCELONA (Watson): \$184, 13C, 2K, 150M, SV-10, 9t
 VENICE (Farrow): \$111, 9C, 1K, 125M, Gal-6, 18t
 HAMBURG (Klausutis): \$131, 11C, 1K, 200M, Gal-2, 16t
 PARIS (Webb): \$68, 7C, 2K, 175M, Gal-6, 11t

Advances

A.E.F.I.R.S.W
 A.E.F.I.N.O.R.V.W
 E.F.R.S.V.W
 B.E.F.I.N.R.V-X
 E.F.I.N.O.V.W
 E.F.I.N.W

Leaders: Copernicus (1st, B). L has "Gunpowder" active.

6.4: Purchase Phase

G (8t) buys "Institutional Research" (X: \$80, 20cr, 10MR), "Urban Ascendancy" (V: 20cr, 5MR), "Ocean Navigation" (T: \$70, 50 cr, 5MR), "Written Record" (N: \$20, 10cr, 5MR), "Cathedral" (H: \$80, 40cr, 25 MR, +1ML), Stabilization (\$6), & MR -1ML.
 B (9t) buys "Written Word" (N: \$30, 5MR), "Heavens" (A: \$30, 20cr, 5MR), "Caravan" (I: \$20, 5MR), "Wind/Watermill" (J: \$40, 5MR), Stabilization (\$3), & MR (25 = -1ML).
 P (11t) buys Stabilization (\$3), "Overland East" (R: \$40).
 H (16t) buys Stabilization (\$1), "The Heavens" (A: \$30), "Sea Worthy Vessels" (S: \$80).
 V (18t) buys Stabilization (\$1), "The Heavens" (A: 30cr, 5MR), "Windmill" (J: \$20 & 20cr, 5MR), "Printed Word" (O: \$40, 20 cr, 10MR), "Seaworthy Vessels" (S: \$50 & 30cr, 5MR). -1ML.
 L (32t) buys "Seaworthy Vessels" (S: \$60, 20 cr) & Stabilization (\$6).

6.5: Expansion Phase:

G (8t) plays 5t(c) @ Chi, buys a card (-3t).
 B (9t) 5t(c) @ Kie (g.b.w 2,6:1), 1t @ Pal (5,3:2 -1PT), 2t @ Ora (1,4:5 no), 1t @ Cag.
 P (11t) plays 5t(c) @ Val (5,3:5), 6t @ Erz (G uses "H").
 H (16t) plays 3t(c) @ Nov (6,5:4), 5t @ Sic (1,3:3 no), 6t(c) @ Cre (G uses "H"), 2t @ Ath (6,2:6 -1VT).
 V (18t) plays 16t @ Sic (4,4:5; 1,6:6; 1,3:3; G uses "H"), 2t @ VEN.
 L (32t) plays 3t(c) @ Waf (1,2,5:1), 4t(c) @ Tri (4,4,5:3), 6t(c) @ Tan (1,1,5:5; 1,6,5:4), 3t(c) @ Var (1,6,5:1), 15t Erz (3,4,5:6; 4,2,5:3; G uses "H").
 L (4c) receives Expansion Bonus card.

6.6: Interest & Profits Phase:

G (15C) earns \$105. L (13C) earns \$93. H (12C) earns \$87. B (11C) earns \$81. V (9C) earns \$69. P (8C) earns \$63. There is a shortage (2,1+2) of Wool, so L gets a card. There is a surplus (5,4+3) of Fur, so L pays \$2.

7.1 & 7.2: Draw Card & Buy Card Phases:

All receive a card (Epoch 3 begins with L's card). G, H, V & L buy a card (-\$10).

Due next time are your orders for Token Purchase (Turn 6.7), and Play Card (7.3) Phases. Conditional orders based on earlier play are welcome.

THE CAST: (in Turn 6 order)

GENOA (Copeland): \$104, 15C, 6K, 70M, ON-1
 BARCELONA (Watson): \$142, 11C, 3K, 125M, SV-10
 PARIS (Webb): \$88, 8C, 3K, 175M, Gal-6
 HAMBURG (Klausutis): \$97, 12C, 3K, 200M, SV-10
 VENICE (Farrow): \$49, 9C, 3K, 100M, SV-10
 LONDON (Frueh): \$87, 13C, 3K, 175M, SV-10

Advances

A.E.F.H.I.N.R.T.V-X
 A.E.F.I.J.N.R.S.V.W
 E.F.I.N.R.W
 A.E.F.I.N.O.S.V.W
 A.B.E.F.I.J.N.O.R.S.V-X
 A.E.F.I.N.O.R.S.V.W

Board:

B: 1C @ Alg, BAR, Basq, Con, Cyp, Fez, Gra, Kie, Lis, Sev, Tol; 1T @ Ada, Barc, Cag, Dur, Gal, Jer.



RUSSIAN CIVIL WAR

URNS 6.B.1-.6



TURN 6.B.1 (TRADES): None.

TURN 6.B.2: (COMBAT):

Lenin, #118, Slavin, #112 & Budeney, #102 & Zinoviev, #113, #117, Murviev, #115) vs 1Fn6 @ Petr. 4-1: 1 = DE.

TURN 6.B.3: PURGE: None.

TURN 6.B.4: RANDOMIZER: Empty

TURN 6.B.5: REPLACEMENT: N/A after Turn 5.

TURN 6.B.4: RANDOM EVENTS

- (1,3) Epidemic: Smol (-#318, #101), Orel, Kharf-#201), Omsk
- (2,6) Epidemic: Tsit, Kost, Ryaz (-#205, #206, #207, #211), Tiff(-#204, #310)
- (4,6) Draw -- Randomizer empty

THE BOARD:

- A** (Scott): Wrangel (#208, Yudenich, #209), May-M (Dietericks, #217), Sidorin (Markov, #214, Kappell, & Deniken (#219, Dutov, #215) @ Ryaz, Blucher (#105) @ Kher.
- B** (J Bargender): Smirnov (Peterson, Yeserov, Frunzel) @ Yell, Rykov (#104, Veroshilov, #103) @ DonC, Kikvidze @ Chit, 3Cz3 @ Irku, 1By2 @ Mins & Vite.
- C** (Copeland): Krasnov (Au, #202, #212, 1Uk4, 1Uk2), Romanovsky (Ulagi, #210, #213) @ Taur, Kutepov (#203, Chatilov) @ Taur, 2Sb2 @ Vldk, 1Uk2 @ Kher.
- D** (M Fisher): Rodzyanko & 2Fn6 @ Olon, 2Po6 @ Smol, Lenin (#118, Slavin, #112), Budyeney (#102), Zinoviev (#113, #117, Murviev, #115) & 1Fn6 @ Petr, Kalinin @ Yaro.
- E** (Alan Bargender): Kamenev (Sytn, Sorokin, #116) & Bonch-B (#108, Tukachevsky, Gali, #109) @ Petr, 4Ba2 @ Esto.
- F** (K Wilson): Berzin (Trotsky, #120, Antonov) @ Smol, Sablin (Stalin, #111, Bogomolitz, Vatzetiz) @ Kaza, 1TC2 @ Tiflis.

VP CHART:

A: 1 RVP, 7 WVP	B: 9 PM, 2 AM, 2 RVP, 0 WVP	C: 4 AM, 0 RVP, 2 WVP
D: 5 PM, 1 AM, 29 RVP, 6 WVP	E: 1 PM, 4 AM, 5 RVP, 0 WVP	F: 4 AM, 0 RVP, 0 WVP

Due next time are trades, combat, and purges for Turn 7.A.

LEGEND: AM = Assassination Marker, Au = gold, j = joins, L = leader, PM = Politburo Marker, R = Red unit, RVP = Red Victory Point, W = White unit, WVP = White Victory Point

H: 1C @ Ber, Bru, Bud, Col, Dan, HAM, Lub, Nov, Nur, Pra, Rig, Vie; 1T @ Ath, Bre, Cop, Ess, Kon, Mal, Mit, Salz, Ste.

L: 1C @ Cal, Che, Edi, Ice, LON, Por, Sto, Tan, Tri, Var, Waf, Wat, Yor; 1T @ Corn, Ora, Smo, Whi.

P: 1C @ Bor, Dj, Mon, PAR, Salo, StM, Str, Val; 2T @ Ven; 1T @ Ams, Corf, StG.

V: 1C @ Acr, Alex, Ang, Dub, Flo, Pot, Smy, Sue; 3t @ VEN.

Press:

Venice to all: Looks like Genoa's control of the fur trade has catapulted that mercantile house into the lead. You all know what must be done. Please go do your part.

Your (Karte) are:

LEGEND: c = white circle, C = colored circle, K = cards, M = misery level, t = white token, T = colored token

THE CAST

#1: Chad Wertz (C)
#4: Dave Anderson (D)#2: Paul Zieske (P)
#5: Kevin Wilson (K)#3: James Kanne (J)
#6: Sara Reichert (S)**Kanne 7:** Robber to g5 steals Ore from Wilson; Trades 1 Ore to Wertz for 3 Wool; Trades 1 Wool to Zieske for 2 Lumber; Builds Road (-b,-l) @ e6/f5;**Anderson 9:** No orders received; +Wool; Wilson +G,+W; Wertz +2W; Kanne +G,+O;**Wilson 8:** Buys Card(-GWO); Reichert +L; Wertz +2L;**Reichert 10:** +G; Builds Settlement @ g5/h4/h5(-BGLW); Wertz +G; Zieske +2G; Anderson +G;**Wertz 9:** +2W; Trade 4 W for +B; Build Road @ b2/c2(-BL); Buy Card(-GWO); Kanne +G,+O; Anderson +W; Wilson +G,+O;**Zieske 4:** +2L; Builds Settlement @ a2/b2/b3(-BGLW); Wilson +L;**Kanne 9:** +G,+O; Builds City @ d5/d6/e6(-2G,-3O); Builds Road @ e5/f5(-BL); Buys Card(-GWO) Anderson +W; Wilson +G,+O; Wertz +2W; NO SBP actions:

Build Summary this round

Roads = Kanne @ e6/f5; e5/f5; Wertz @ b2/c2;

Settlements = Reichert @ g5/h4/h5; Zieske @ a2/b2/b3;

Cities = Kanne upgrades @ d5/d6/e6

Card Purchases = Wilson, Wertz, Kanne

Inventory/Summary Robber @ g5

	Brick	Grain	Lumber	Ore	Wool	VP	Cards	Knights
Wertz	0	1	1	0	2	3	1	
Zieske	0	1	1	2	0	3		
Kanne	0	0	0	0	1	3	2	
Anderson	1	2	0	0	3	2		
Wilson	0	2	4	3	1	2	1	
Reichert	0	0	0	0	1	3		



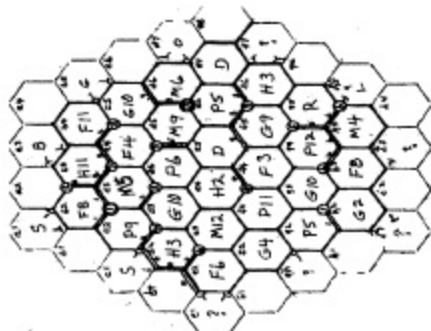
Die Rolls 4.4 thru 5.4

Anderson 10; Wilson 6; Reichert 10; Wertz 7; Zieske 11; Kanne 10; Anderson 6

Orders for turns as indicated and the following Special Build Phases due July 30. This deadline MUST BE MET, as I go to Wisconsin and GENCON on Aug 2. This only gives me couple of days to adjudicate.

LEGEND:

- ? generic 3:1 port
dice number
H/b hill hex/brick special port
D desert hex
F/l forest hex/lumber special port
G/g grain hex/grain special port
M/o mountain hex/ore special port
P/s pasture hex/sheep special port
R robber
W water tile



ON DECK



1830: Copeland, Watson, Butitta, Reichert, Chinnery, Farrow, Hanna

1835: Reichert, Chinnery, R Fisher(?), Butitta, Hanna

1856: Reichert, Chinnery, Butitta, Hanna

AGE OF RENAISSANCE: Hanna, Klausutis, Copeland

AIR BARON: Copeland, Butitta, Ringhofer, Wordelmann, Reynolds, Farrow

BRITANNIA: Copeland, Zodda, Anderson, Reynolds, Boyum, Hanna

CIRCUS IMPERIUM: Reynolds

CIRCUS MAXIMUS: Copeland, Reynolds, Anderson, Kanne

Tourney Rules: Anderson, R Fisher, need 5 more

CONQUISTADOR: Copeland, York, Scott, Reynolds, Chinnery(?), Fowble

DIPLOMACY:

Regular:

BALKAN WARS VI: K Wilson, R Fisher, Reynolds, Morrison, Copeland

DOWN WITH THE KING: Copeland, Anderson, Fowble

DUNE: K Wilson, Anderson, R Fisher; need 3-6 more

GLADIATOR: Reynolds

GUNSLINGER: Farrow, Scott, Reynolds, Fowble; need 3 more

HISTORY OF THE WORLD: Morrison, Anderson, Reynolds, K Wilson

JUNTA: Copeland, Anderson, Reynolds, Hanna

KINGMAKER (Scott GM): (Webb), Reynolds, McConnell(?), Chinnery, Anderson

MACHIAVELLI: Scott, Reynolds, Anderson, McConnell, K Wilson

MAGIC REALM: Butitta

MAHARAJA: K Wilson, Khaos, Hanna, Anderson, Morrison, Butitta

MONSTERS RAVAGE AMERICA: Butitta, TJ & L Klausutis(?)

REPUBLIC OF ROME: Centurius Populus, Copeland, (Webb), Reynolds

SILVERTON: Hanna, Reichert

SOURCE OF THE NILE (*A. Bargender GM): Reynolds, Farrow, Chinnery

TITAN: Khaos, A & J Bargender, (Webb), Reynolds; need 1 or 2 more

WIZARD'S QUEST: A&J Bargender, Farrow, Reynolds

OTHER POSSIBILITIES: 1829 (N OR S), 1870, 4000 AD(*), AFTER THE HOLOCAUST(*),

GODSFIRE (*), KAMAKURA, PLANET MINERS, SETTLERS OF CATAN.

* Offered by guest GM, when space is available.

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DEADLINE FOR MOST GAMES IS 1800 CENTRAL TIME 7 AUG 00

The Bottom Line

This is BORIS THE SPIDER, a 'zine dedicated to the play of multiplayer games. BORIS is published the first or second Sunday of the month by Paul & Meg Bolduc, 203 Devon Ct, Ft Walton Beach, FL 32547-3110 and currently has a subscription price of \$10.50 for 12 issues in hardcopy (\$13 in Canada, and \$18 overseas) or \$1 by e-mail. A hardcopy sub will also include an E-mail sub. Make checks payable to "Paul R. Bolduc". BORIS can be reached at (850) 863-9081, or prbolduc@aol.com. If phoning, expect to be greeted by an answering machine. If we're here, not engaged in an epic computer battle or enthralled in baseball, and recognize your voice, you may get to talk to a real human, so don't hang up upon hearing our recorded message (it changes every power outage).

BORIS THE SPIDER

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