

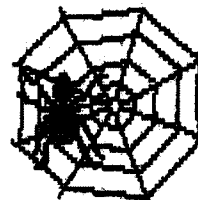
BORIS THE SPIDER

C/o 203 Devon Ct
FWB, FL 32547-3110

<http://hometown.aol.com/prbolduc/boris/borishome.htm>

TABLE OF CONTENTS

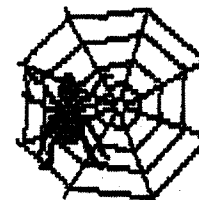
Addresses	pp 14-15
AGE OF RENAISSANCE	p 4
AIR BARON	p 5
BRITANNIA	p 6
"Devout"	p 7
"Frieden"	p 2
DIPLOMACY	p 11
"Boris XVII"	p 8
DUNE	p 5
1830	p 12
JUNTA	p 3
KREMLIN	p 14
MACHIAVELLI	pp 13,9
II	p 15
Gunboat	p 15
On Deck	
SETTLERS OF CATAN	
SOURCE OF THE NILE	
STELLAR CONQUEST	



VOLUME VIII, #11

BORIS THE SPIDER

A Journal of Duplicitous Doings,
Raw Power, and Naked Greed
"Oh, what a tangled web we weave
When first we practice to deceive!"
--Sir Walter Scott--



11 Nov 04

(#231)

MAHARAJA Begins!

We have 5 signed up: Anderson, Barrett, Hanna, Morrison, and Zodda. These should send their side preference for a 5-player game, and, in case one player drops, your color preference for a 4-player game, along with orders for the Pandyas, should you get them. Official rule changes are given on the website (Reference 1). House Rules, for now, are the same as for BRITANNIA (Reference 2). See p 11 for initial set up.

Tom Butcher is still interested in running an e-mail game of PUERTO RICO. I have R Fisher, Butitta, and Barrett signed up here. With me and Chikako, Tom's wife, that makes 5 -- the optimum number. So let me know if the three of you are still interested and we'll see if we can run it by e-mail and report it here. With the only random elements initial player order and the plantation stacks, it shouldn't be too hard to run.

IMMEDIATE GAME OPENINGS:

1870: Have Zieske, Hanna, Frueh need 1 to 3 more.

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: "Football combines the two worst features of modern American life: It's violence punctuated by committee meeting." --- George Will

We've added some new files to the website. We now have some optional rules for CIRCUS MAXIMUS, RICHTHOFEN'S WAR, and KINGMAKER in the variants section (Reference 3) and some pbm systems for BLACKBEARD and KINGMAKER to the House Rules section (Reference 2).

The 'ZINE REGISTER is soliciting reviews of gaming zines, so if you want to give your opinion of this rag, send your review to Tim Snyder, 12001 Dessau Rd #825, Austin TX 78754 before 30 Nov.

BOOS & KUDOS

The Madame Bolduc Press Excellence Award (and free issue) this month goes Rick Copland for his "HRE-France" article in *Boris XVI*.

This month's Ms Nar Super-Sudsy Bomb is lobbed at Kevin Wilson for delay of zine.

REFERENCES:

- 1) <http://hometown.aol.com/prbolduc/boris/ruleschanges/MRHerr.html>
- 2) <http://hometown.aol.com/prbolduc/boris/hrules/index.html>
- 3) <http://hometown.aol.com/prbolduc/boris/variants/vindex.html>

PERSONAL COMMUNICATION HERE (maybe):

Deadline for most games is 1800 CST 3 Dec 04



Curtains for Albion! Spring 1986

XVII
2003F

MINAS MORGUL: The last two British-held centers have been occupied by Franco-German forces, leaving only a minority attack into LPL or a voluntary withdrawal by either *Le President* or *Herr Kaiser* to preserve Albion's survival. Don't count on it. Meanwhile Austro-Italo forces sweep westward, only being halted in Livonia and by King Ron's curious idea of sailing upriver, fording the Divide, and then sailing downriver to cross the Anatolian peninsula.

TROOP MOVEMENTS

Germany retreats A BEL to RUH. Austria builds A VIE. England tears F YOR. Italy builds F NAP & F ROM.

AUS: (Rick Copeland) A War S A Gal-Sil, A Bul-Gre, F Aeg C ITA A Smy-Nap, A Ser-Tri, [A Mos-Lvn], [A Ukr-Mos], A Sev S A Ukr-Mos, A Gal-Sil, A Tri S A Vie-Boh, [A Vie-Boh];
ENG: (Jack Shacklett) F Iri-Lpl, F Cly S F Iri-Lpl;
FRA: (Kevin Wilson) A Bel-Bur, [A Lpl S GER F Nth-Edi]nso, F Wal S A Lpl, F Eng-Lon, A Pic S A Bel-Bur, F Lyo-Spalsc, [F Mid-Iri];
GER: (Rudy Zodda) A StP-Lvn, A Hol-Edi, F Bal S A StP-Lvn, [A Sil-Boh]r-???, A Ruh-Hol, F Nwy-StPnc, A Mun S A Sil-Boh, F Nth C A Hol-Edi;
ITA: (Ron Fisher) A Smy-Nap, A Ven-Pie, F Ion C A Smy-Nap, [F Ank-Smy]imp, F Tun-Wes, F Nap-Tm, F Rom S F Nap-Tm;

Orders in brackets fail; d= destroyed, otb = off the board, nso = not so ordered, r-??? = must retreat somewhere. Full transcript of game and the latest Map are on the Website.

German A SIL must retreat otb or to BER, GAL, or PRU.

Orders for the retreat and for Fall 1906 are due next time. Double check your orders for accuracy before you send them.

EMBASSY BEAT

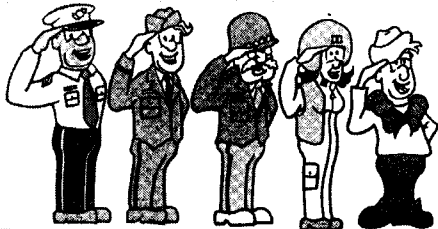
Whitehall: The Britannia Cruise Lines are currently conveying the British Royal family to Scotland in preparation for an extended visit to the Americas. First stop in America will be Florida to visit with the Hanging Chads. This is to avoid the plague of frogs invading sweet Albion.

H.R.E. to Tsar - Perhaps I should say something about how fitting it was that you fled in a "Yellow" submarine....but I won't, since your courage was never in question, only your tactics.

H.R.E. to Kaiser Rudy - Dear Cousin, Since our armies are in close contact, it would be well if we each knew of one another's planned troop movements. The telegraph lines from Vienna to Berlin are working perfectly, but still you neglect to contact me. I understand the Oktoberfest was a blast this year, but I'm sure your royal hangover has not hindered your troop movements as well as your manners. Please write!

H.R.E. to Italy - Count Ronaldo, Enclosed please find two large bearskins. Seems they were detained by the Aegean Fleet when they tried to pass the Dardanelles in a Yellow Submarine. Perhaps they were trying to appear Turkish??? Please put the Tsar and Tsarina's royal Crowns on display in the Vatican next to the Sultan's and tell his Eminence that all Europe has been united under the True Faith.

H.R.E. to France - Kevin, What a masterstroke! You regained Belgium, saved the English centers for your own, and persuaded my German cousin to give up his peace treaty with me. And what did this bribe cost you? One center, two centers, or perhaps three? NOooooo! You gave up none AND cost the Germans a build. May I study at your feet oh Esteemed Master?



MACHIAVELLI Pope Bribes! Summer 1518

2003 D
pw10

ERRATUM: Venetian [G Pad=A] failed as did Turkish [F Alb-LA]. Turkish F UA S F Alb-LA wasn't cut.

Ragnocitti: France's shot at victory is ebbing away after the Pope's use of Mammon to relieve him of two cities. Meanwhile, Venice's last surprise shot comes up short. Austria begins to threaten a thassalocratic solution to the supremacy question.

TROOP MOVEMENTS:

AUSTRIA (Wilson, 2d): [F GoL S F LS]otm0, F Dur S F IS-LA, F TS-Rom, F Otr S F IS-LA, F IS-LA, [F LS S F GoL]nlo, F Nap-Cap, F Sar-Cor, A Sal-Aqu, F CM-TS;
FRANCE (Scott, 2d): A Cre-Mil, A Man S A Luc-Bol, A Swi-Tyr, F Sav-LS, A Como S A Swi-Tyr, A Mar-Avi, A Mon-Gen, F Pro S F Sav-LS, A Tur S A Swi-Tyr, A Avi-Swi, [A Luc-Bol]nlo;
PAPACY (Anderson, 36-36d): Buys AUS F LS & FRE A LUC (-36d). F Pisa S F LS-Pio, A Flo-Sie, [F Ven-UA], A Bol S A Luc, A Luc S A Bol, F LS-Pio;
TURKEY (McConnell, 0d): A Carin-Trent, A Ver S A Trent-Ber, F Alb-Rag, A Tre S A Pad B, F UA H, A Trent-Ber, A Her-Dal, A Pad B2, A Mil-Par, A Aus H;
VENICE (Nichols, 9-9d): Pays 9d for "C" in Pad. [G Pad = A], R Pad S G Pad = A.

Orders in brackets fail. b = besieged, d = destroyed, imp = impossible, no = not owned, nso = not so ordered, nsu = no such unit, otb = off the board, otm = on the move, R = Rebellion, r-??? = must retreat otb or elsewhere, u = unordered.

Orders for Fall 1518 are due next time. And Press. Ms Nar craves Press. Game transcript and map are on the website.

NO PRESS!



Gunboat MACHIAVELLI

Start!
Spring 1484



AUSTRIA: A Aus-Carin, A Hun-Sia, A Tyr S A Aus-Carin;
FLORENCE: A Are S A Flo-Sie, A Flo-Sie, F Pisa-LS;
FRANCE: A Avi-Tur, A Swi S A Avi-Tur, F Mar-GoL;
MILAN: A Cre-Man, A Mil H, A Pav-Mon;
NAPLES: A Bari = G, A Mes = G, F Nap-TS, [F Pal-CM];
PAPACY: A Bol H, [A Per-Sie], [A Rom-Anc]imp, [F Anc-LA];
TURKS: A Alb-Rag, F Dur-IS, [F Tun-CM];
VENICE: A Pad-Ver, A Tre-Fri, [F Dal-LA], G Ven = F;
AUTONOMOUS: Fer, Gen, Man, Mod, Mon, Luc, Pio, Rag, Salz, Sav, Sie, Trent, Tur

Orders in brackets fail. b = besieged, d = destroyed, imp = impossible, no = not owned, nso = not so ordered, nsu = no such unit, otb = off the board, otm = on the move, r-??? = must retreat otb or elsewhere, u = unordered.

Orders for Summer 1484 are due next time. And Press. Ms Nar craves Press. Game transcript and map are on the website.

EMBASSY BEAT

Milan to Austria; Can you go south, with my flank support, and I go southwest?
Milan to Florence; You take Mod, Venice can take Fer, and I have Man? Is that a good split?
Milan to France; there's a lot of Auto-Garrisons between us, can we divide them up and not start fighting, for a while at least?

GM to all: Remember, Rule 3.2, paragraph 1, stipulates 18 centers as the victory criterion for a four-player game -- unless you want to go for 23. Vote!



ERRATA: Gutenberg is 1st leader so no protection was necessary. As a result of "War" play, B's play of stone results in V +\$16 and P as +\$1. V has only one Silk so only receives \$8.

The Cast (in Tiebreak Order)

BARCELONA (Buttitta): \$65, 13C, 3K, 150M, ON-1, 22t
 VENICE (Hanna): \$103, 14C, 3K, 175M, SV-10, 11t
 GENOA (Copeland): \$60, 13C, 4K, 175M, SV-10, 36t
 PARIS (Fruch): \$111, 13C, 2K, 250M, SV-10, 13t

Advances

I,N,R-T,V,X
 A,E,I,N,R,S,V
 A,E,F,N,R,S,V,W
 A,E,F,I,N,R,S,V,W

Leader is "Gutenberg" (1st leader, P). V has "Gunpowder".

6.4: PURCHASE PHASE:

V (11t) buys "Ocean Navigation" (T: \$80, 40 cr) and Stabilization (\$6).
 P (13t) buys "Printed Word" (O: \$10, 50 cr, 10 MR), "Human Body" (B: \$40, 20 cr, 10 MR cr, -1 ML), "Wind/Watermill" (J: \$30, 10 cr, 5 MR), Stabilization (\$3). Conduct misery relief 25 MR = -1 ML.
 B (22t) buys "Holy Indulgence" (F: \$60, +1 ML). Doesn't stabilize so +1 ML.
 G (36t) buys "Caravan" (I: \$20, 5 MR) and Stabilization (\$10) cash. Conduct misery relief 5 MR +\$20, -1 ML.

6.5: EXPANSION PHASE:

V (11-6t) plays 5t=c @ Chi.
 P (13+2) buys card (3t), plays 7t (G,B:W = 6,6:6 = c -VC) @ Erz, 5t (5,4:5 = c -VC) @ PAR.
 B (22+2t) plays 7t(3,6:2 = c -VT) @ Alex, 9t(4,5:1 = c -VC) @ Tre, 7t(4,3:4 = c -PC) @ Suc, 1t @ Pal.
 G (36+2t) plays 5t(4,5:3 = c -VC) @ Pot, 5t(2,2:2; 6,6:2 = c -BC) @ Fez, 24t(2,1:2; 1,6:6; 2,3:4; 3,4:4 = no) @ Dub, 4t(3,5:1 = c -PC) @ Gra.
 B earns the expansion bonus card.

6.6: INTEREST & PROFIT PHASE:

G (16C) earns \$79. B (15C) earns \$75. P (13C) earns \$67. V (11C) earns \$59. There is a surplus of Timber (4,1+3) and a shortage of Cloth (2,5+1). G pays \$3 for the surplus, P gets a card for the shortage.

7.1: DRAW CARD PHASE: All draw one card.

7.2: BUY CARD PHASE: G, P & V buy a card (-\$10).

The Cast (in Turn 6 Order)

VENICE (Hanna): \$66, 11C, 5K, 175M, ON-1
 PARIS (Fruch): \$88, 13C, 6K, 200M, SV-10
 BARCELONA (Buttitta): \$80, 15C, 5K, 200M, SV-10
 GENOA (Copeland): \$76, 16C, 6K, 150M, SV-10

Advances

A,E,I,N,R-T,V
 A,B,E,F,I,J,N,O,R,S,V,W
 I,F,N,R-T,V,X
 A,E,F,I,N,R,S,V,W

THE BOARD:

B: C @ Alex Alg Ang, Basq BAR Cai Con Lis Sar Sev Sue Tan Tre Tol Waf; 1T @ Kam Ora Pal.
 G: C @ Bel Bor Fez Gen Gra Lyo Mar Nap Pot Rom Salo Sic Tri Tun Val Var.
 P: C @ Acr Alep Baal Bru Col Dji Erz Flo Mil Nur PAR Pra Str; 1T @ Bre Jer Lev Salz StG Tar
 V: C @ Bud Chi Cre Cyp Dub Kie Mon Smy StM VEN Vie; 1T @ Gal, Kaf.

Due next time are orders for Token Bid and Card Play phases. Your cards are:

LEGEND: c = white circle, C = colored circle, K = cards, M = misery, ML = misery level, t = white token, T = colored token. See website for transcript and map.

Carlos Proposes Budget!
 Budget Fails!



THE CAST: (and Table order)

Rick Copeland (Martini)
 Chuck Hanna (Shades)
 Wayne Morrison (Mustache)

Dave Anderson (Hat)
 John Buttitta (Stickpin)

STATUS:

Shades: *El Presidente* (1v), Monarchists (3v), 6C
 Stickpin: 3rd Brd CO (1v), 7C
 Mustache: Minister, 1st Brd CO (2v), The Church (10v), 6C
 Martini: 2nd Brd CO (1v), Bankers (7v), 6C
 Hat: Air Force CO, Admiral (2v), 7C

1.1a: Card Draw

Shades discards "Call for Reform", Stickpin discards "Farm Strike", Mustache discards "Farmer Vote", Martini discards "Bribe 3rd Brigade", Hat discards "Coalition Breaks".

1.3 & 1.4: Budget Proposal

El Presidente proposes a budget of 1 million pesos per office; i.e., 1MP for the Minister, 1MP for the General of the First Brigade, 1MP for the General of the Second Brigade, 1MP for the General of the Third Brigade, 1MP for the Admiral, 1MP for the Air Force Commander, leaving a paltry 2MP for *el Presidente*.

Presidential Press Release: Alas, I will be unable to convince you that *el Presidente* in fact received only 2MP, and Ambassador Bolduc is the only other person who knows for sure. My outrage at the lack of generosity by the Ambassador is tempered only by my hope that his country will support their loyal ally more appropriately in the future. I promise, promise, that when there is actual wealth to share, I will think very hard about actually sharing it.

1.4: Budget Vote

Round 1: Shades casts 4 votes "Si", Stickpin casts 1 vote "Si", Mustache casts 12 votes "No", Martini casts 8 votes "No", and Hat plays "Conservatives casting 10 votes "Si".

Round 2: Shades abstains, Stickpin abstains, Mustache abstains, Martini plays "Peasants", casting 3 votes "No", and Hat plays "Radicals", casting 3 votes "Si". Budget fails 18-23.

Press release: The Navy and Air force understands the current budget crisis and will support the budget, but spare parts costs are rising and will need more investment. The Naval Minister is in definite needs of more equipment for our planned naval invasion of Paraguay which will proceed shortly.

Due next time

1. Whether the Minister will force the budget (unlikely, since he voted against it) or not. If he does, all get paid and four police units are moved to the Chamber of Deputies. If he doesn't, *el Presidente* keeps the money and the Bank is closed.

2. Your choice of location, where you will send any assassin (and against whom), and wh at you will deposit in your Swiss Bank account (given that the Bank was open and you went to the Bank and weren't assassinated).

3. Whether you will start a coup.

STATUS: The Bank is not safe. There is a Coup excuse.

Shades: *El Presidente* (1v), Monarchists (3v), 5C
 Stickpin: 3rd Brd CO (1v), 6C
 Mustache: Minister, 1st Brd CO (2v), The Church (10v), 5C
 Martini: 2nd Brd CO (1v), Bankers (7v), Peasants (3v), 4C
 Hat: Air Force CO, Admiral (2v), Conservatives (8v), Radicals (3v), 4C

Your cards are:



BRITANNIA

"Devon"
Turn XV & XVI



The Cast:

Blue: Kevin Wilson
Purple: Rudy Zodda

Green: Rick Copeland
Red: Peter Boyum

Turn XV

Board

Welsh (1): 2A @ Clywd, Dyfed; Gwent, Gynnedd, Powys; 1A @ Cornwall, Devon.
Brigantes (1): 2A @ Dunedin, Lothian, Mar, Pennines.
Picts (0.5): 3A @ Caithness; 2A @ Skye; 1A @ Alban, Dalraida, Hebrides.
Caledonians (0.5): 2A @ Orkneys.
Norsemen (2): 2A @ Moray.
Dubliners (2.5): 2A @ Cheshire, Galloway; 1A @ Cumbria, Strathclyde.
Danes (0.5): 6A @ March, 3A @ Hwicce; 2A @ Lindsey; 1A @ Avalon, Essex, S Mercia.
Jutes (2.5): 1A @ Kent, Sussex.
Norwegians: Harald, 4A @ York; 1A @ Bernicia, N Mercia, Norfolk; Suffolk.
Saxons (1.5): 3A, Harold @ Downlands; 1A @ Wessex; .
Normans: Willie, 6A, 4C @ Channel.

Score: Green 112.5, Red 79.5, Blue 52, Purple 44.5.

Normans: 1st Wave: 1A, 1C Channel-Sussex (2.4:1; 4.5:3 -1 Jute), 2A, 1C Channel-Wessex (6.6:6:1 -1 Saxon), 1A, 1C Channel-Kent (6.5:5 -1 Jute), 2A, 1C, Willie Channel-Sussex-Essex (2+1.5+1.3+1.5 -1 Dane). Jutes are extinct. 2nd Wave: 1A Kent-Essex-Suffolk, 1A Sussex-Essex-Suffolk (2.2:3 Norwegian r-N Mercia), 1C Sussex-Essex-S Mercia, 1C Kent-Essex-S Mercia (5.1:6 -1C, -1 Dane), 2A, 1C Wessex-Sussex-Essex, 1A, 1C Essex-Suffolk-Norfolk (6.6:1 -1 Norwegian). Score 16 VP.

Score: Green 112.5, Red 79.5, Blue 68, Purple 44.5.

Turn XVI

Board

Welsh (1): 2A @ Clywd, Dyfed; Gwent, Gynnedd, Powys; 1A @ Cornwall, Devon.
Brigantes (1): 2A @ Dunedin, Lothian, Mar, Pennines.
Picts (0.5): 3A @ Caithness; 2A @ Skye; 1A @ Alban, Dalraida, Hebrides.
Caledonians (0.5): 2A @ Orkneys.
Norsemen (2): 2A @ Moray.
Dubliners (2.5): 2A @ Cheshire, Galloway; 1A @ Cumbria, Strathclyde.
Danes (0.5): 6A @ March, 3A @ Hwicce; 2A @ Lindsey; 1A @ Avalon.
Norwegians: Harald, 4A @ York; 3A @ North; 2A @ N Mercia; 1A @ Bernicia.
Saxons (1.5): 3A, Harold @ Downlands.
Normans: 1C, 3A, Willy @ Essex; 2A @ Channel, Suffolk; 1C @ S Mercia, 1C, 1A @ Norfolk.

There is no King. Bretwalda may be elected. Purple has 6 votes, Green 4 votes, Red 3 votes, and Blue 4 votes. VOTE!

Welsh (1): Grow 4.5 pp. Grow 1A @ ...

Legend: A = infantry army, C = cavalry army, F = fort, L = legion or leader, pp = population point, R = raider, r-??? = retreats to ???, w-??? = withdraws to ???, (*) = in melee, _#_ = attack by/against cav/legion

Current map and game transcript can be found on the website.



BRITANNIA

"Frisian"
Turn V & VI



The Cast: Nations in Italics are extinct, in parentheses are not yet in play.

A (Hanna): Romans, (R-Bs, Norsemen, Norwegians)
B (Anderson): Welsh, Jutes, (Normans)
C (Butitta): Brigantes, Caledonians, (Danes)
D (Boyum): Picts, Irish, Angles
E (Frueh): *Belgae*, Scots, Saxons, (Dubliners)

Board:

Romans (A): 2L @ York; 1L, F @ Cheshire, Essex, Kent, March, S Mercia, Suffolk; 1L @ Hwicce, Norfolk; F @ Alban, Avalon, Bernicia, Dunedin, Lindsey, Lothian, N Mercia.
Welsh (B, O): 3A @ Downlands; 2A @ Gwent; 1A @ Chwyd, Cornwall, Devon, Gwynedd, Powys.
Brigantes (C, 2.5): 4A, L @ Strathclyde; 1A @ Cumbria, Galloway.
Picts (D, 2): 2A @ Caithness, Mar; 1A @ Moray, Skye.
Caledonians (C, 2): 2A @ Orkneys; 1A @ Hebrides.
Irish (D, O): 4R @ Atlantic.
Scots (E, O): None
Jutes (B, O): 4R @ Channel.
Saxons (E, 1): 3R @ Channel, 3A @ Wessex.
Angles (D, O): 5R @ Frisian.

Score: A(27), C(23), B(11), E(9.5), D(9)

Saxons (O): Grow 1 pp. 3R @ Channel-Kent (6.6:3:5.4 w-Channel, -L, -F, -1 Saxon +4 EVP), 2A @ Wessex to Sussex.

Angles (O): 3R @ Frisian-Norfolk 5.4:3:3; 6.6:1:5 -L, -1 Angle, +1 DVP, w-Frisian), 2R @ Frisian-North-Bernicia (6.1:1 -F +3 DVP, w-Frisian).

Romans score 11 AVP for limes and 1 AVP for Brigante occupation of Cumbria.

Turn VI

Forts disappear. Legions convert to R-Bs.

R-Bs: No growth. 2A York-Bernicia-Lothian, 1A Cheshire-Pennines, 1A March-Cheshire-Pennines, 1A Hwicce-March, 1A S Mercia-Hwicce-March, 1A Suffolk-Lindsey, 1A Essex-Suffolk-Lindsey.

Welsh (O): Grow 4 pp. Add 1A @ Devon. Hold.

Brigantes (2.5): Leader dies. Grow 2.5. Add 1A @ Strathclyde. 1A Strathclyde-Dalriada, 1A Strathclyde-Dunedin-Alban.

Picts (2): Grow 2 pp. Add 1A @ ...

Board:

R-Bs (A): 2A @ Lindsey, Lothian, March, Pennines.
Welsh (B, 1): 3A @ Downlands; 2A @ Devon, Gwent; 1A @ Chwyd, Cornwall, Gwynedd, Powys.
Brigantes (C, 2): 3A @ Strathclyde; 1A @ Alban, Cumbria, Dalriada, Galloway.
Picts (D, 2): 2A @ Caithness, Mar; 1A @ Moray, Skye.
Caledonians (C, 2): 2A @ Orkneys; 1A @ Hebrides.
Irish (D, O): 4R, 1A @ Atlantic.
Scots (E, O): 2A @ Irish.
Jutes (B, O): 4R, 1A @ Channel.
Saxons (E, 1): Hengist, 8A @ Frisian, 2R @ Channel, 2A @ Sussex, 1A @ Wessex.
Angles (D, O): 4R @ Frisian, 3A @ North.

Score: A(39), C(23), B(15), E(14.5), D(12)

Current map and game transcript can be found on the website.



FRUEH IS MISSING

No OR 4 Report!

FIM

PLAYER STATUS: (*Denotes Presidency)

Bailey: \$6, SVNRR, D&H, 3 C&O, 3 B&O <Priority>

Hanna: \$23, 4 NYNH&H*, 5 B&O*

Bolduc: \$48, B&Opc, 4 C&O*, 4 CP*, 1 NYNH&H

Copeland: \$32, 2 C&O, 6 PR*, 1 CP

Zieske: \$17, 6 B&M*, 1 NYNH&H

CORPORATE STATUS:

Corp	Pres	Price	Par	IO	Pool	Cash	Trains	Tokens
B&M	PZ	A100	100	4	0	\$1000	--	(E23), 1
B&O	CH	E71a	100	2	0	\$1000	--	(I15), 2
PRR	RC	E71b	100	3	1	\$1000	--	(H12), 3
NYNH&H	CH	G69	90	3	1	\$80	2223	G19, 1, C&A
C&O	PB	H68a	--	0	1	\$50	233	F6, 2, M&H
CP	PB	H68b	71	1	4	\$170	223	A19, B16, 2, C&SL

The Bank has \$8,576.

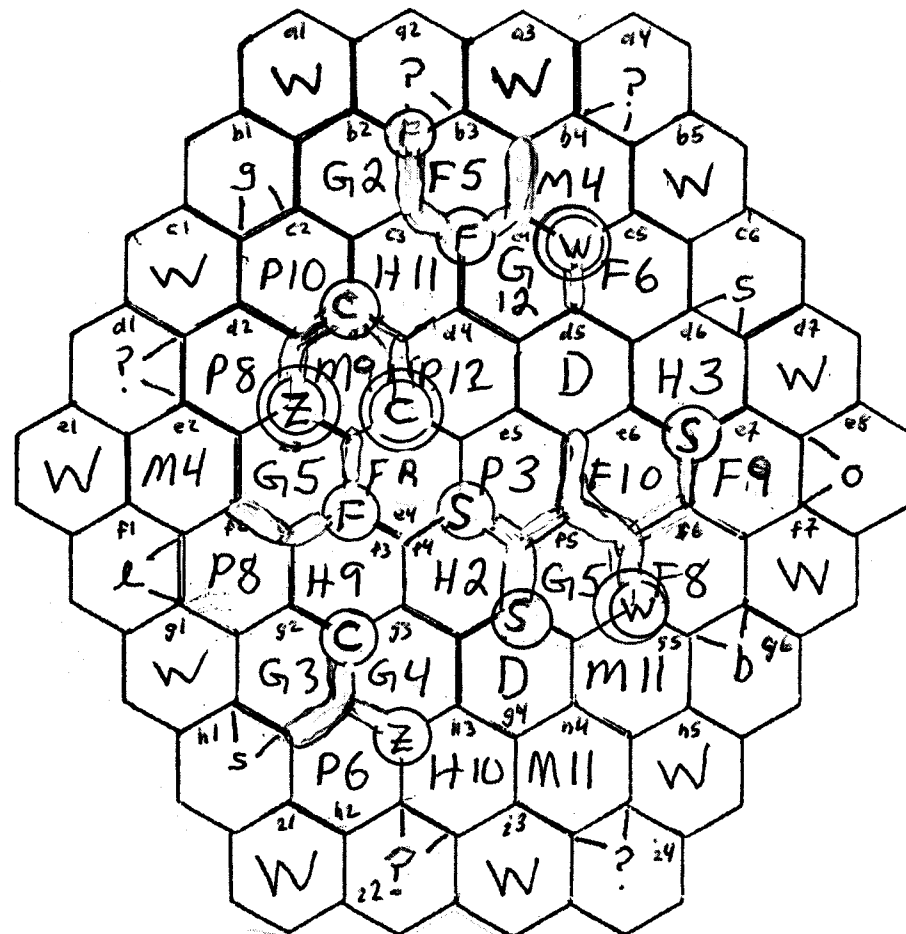
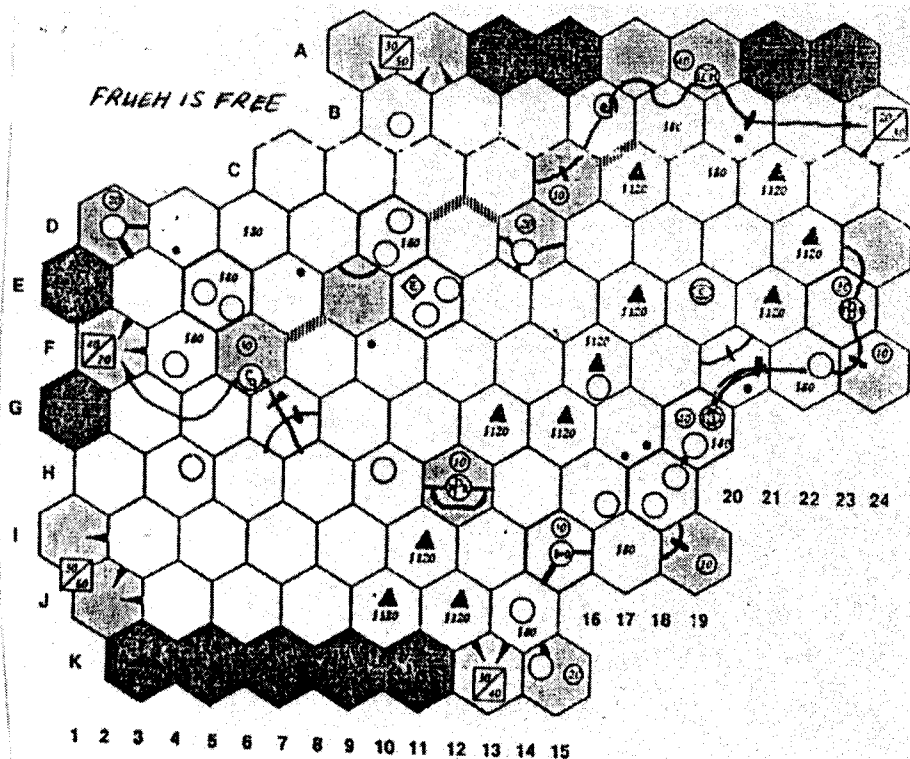
AVAILABLE TRAINS: 3 4444 555 66 DDDDDD

AVAILABLE TILES:

Yellow: #1(0), #2(1), #3(2), #4(2), #7(3), #8(7), #9(6), #55(1), #56(1), #57(4), #58(1), #69(0)

Green: #14(3), #15(2), #16(1), #18(1), #19(1), #20(1), #23(3), #24(3), #25(1), #26(1), #27(1), #28(1), #29(1), #53(2), #54(1), #59(2)

Due to Mark soonest, orders for OR 4.1. Say goodbye to the 2-trains!



Enlightenment VIII

March 18th - 20nd, 2005

Hunt Valley Inn

Hunt Valley, MD



A four-round swiss format of *Age of Renaissance* using a special best three-out-of-four scoring system that encourages fast play and keeps most players in contention throughout.



TITAN

Again No Combat!

Turns 19-20



ERRATUM:

TURN 19

THE BOARD:

Brown (Frueh), 8-4, 272 VP, dr=5: Spider 4-141; Chest 40-137; Hourglass 37-42; Bearpaw 11-106; Bell 33-130.
Blue (York), 6-4, 60 VP, dr=5. Batman 5000 holds, Anchor 120-115, Twister 116-111, Padlock 32-127.
Red (Bargender), 8-4, 240 VP, dr=5: Bleeding Heart 133-128.

MUSTERED: Gorgon(x2).

COMBAT: None.

TURN 20

THE BOARD:

Brown (Frueh), 8-4, 272 VP, dr=6: Spider 141-3; Chest 137-131; Hourglass 42-6; Bearpaw 106-10; Bell 130-124.
Blue (York), 6-4, 60 VP, dr=2. Batman 5000-30, Anchor 115-113, Twister 111-109, Padlock 127-27.
Red (Bargender), 8-4, 240 VP, dr=2: Bleeding Heart 128-126.

MUSTERED: Gorgon(x2), Minotaur, Ogre.

COMBAT: None.

FORCE POOL: Archangels (6), Angels (16), Behemoths (14), Centaurs (3), Colossi (10), Cyclopes (1), Dragons (18), Gargoyles (7), Giants (18), Gorgons (11), Griffons (18), Guardians (5), Hydrae (10), Lions (21), Minotaurs (17), Ogres (2), Rangers (21), Serpents (10), Trolls (13), Unicorns (12), Warbears (20), Warlocks (5), Wyverns (17).

DEAD POOL: Behemoth, Centaur(21), Cyclops(19), Gargoyles(10), Gorgon(4), Lion(5), Ogre(11), Ranger(4), Titan(3), Troll(11).

Your Turn 21 die roll is: _____. Since there are no combats, let's see if we can do two moves or more moves ere next issue.

Current masterboard and game transcript are on the website.

Your Legions are:



DUNE

Some Speak!



ATREIDES (Nichols): Four of my leaders in the tanks? My prescience failed me miserably.

BENE TLEILAXU (Butitta): Bene Teilaxu were very strange to play - just wait around and try to promote mayhem and bloodshed. A long game would have been better as they needed more revivals from the tanks.

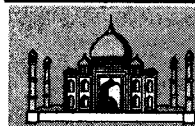
FREMEN (Barrett): Thank you for sharing your water - may the spice continue to flow with the Guild and the Freemen in charge.

Freemen to Harkonnen: Booo, hooo, hoooo.

Freemen to Atrides: Nice to see your traitorous leader.

GUILD (Anderson): I'm glad I was able to find such a trustworthy soul to ally with. I will admit t, that I got lucky in believing that the BT had only projectile weapons.

GM: This game was disappointing on several fronts. First and foremost was the disappearance of the BG so early in the game -- they surely could've bolstered a defensive alliance against the F/G alliance. Second was the relative inactivity of the Lansraad. After outbidding everyone for some worthless cards, they never spent those last two spice to ship down a suicide squad to rid their hand of the bad cards, take out a few hostiles, and go onto charity to do it again. They also should've formed an alliance vs the F/G once it was announced. Third, Atrides didn't choose or plan his battles well (forgetting the spice supplied combat rules more than once), forgetting to use their prescience to protect their single defense card, and dialing so high that the would have no surviving tokens left to hold Arrakeen. He too should have tied to ally L & H. Fourth, Harkonnen should have been more aggressive after the F/G formed, and he definitely should've forged a defensive alliance with L and A the second time he had a chance to oppose the F/G. Fifth, the F/G could've won it on Turn 5 if they'd a) coordinated their attack and b) read what the BT trap did. Actually, sin ce I hadn't specifically stated that an alliance took extra strongholds to win, they probably should've been declared a winner on Turn 3. I've since taken care of that in the House Rules.



MAHARAJA

We Begin



BOARD:

Pandyas: 1A @ Malwa, Khandesh.

Cholas: 1A @ Bundelkhand, Gondwana

Mauriyans: 6A @ Afghanistan, C Asia

Harrappans: 1A @ Baluchistan, Delhi, Gandhara, Gujarat, Kashmir, Lahore, Punjab, Rajputana, Sind

We have 5 signed up, so, in case one player drops, send your color preference for a 4-player game, your side preference for a 5-player game, and you orders for the Mauriyans, should you get them. Official rule changes are given on the website. House Rules, for now, are the same as for BRITANNIA.



KREMLIN

Aparatschik on Trial!

Turns 2.1-2.3



CAST (in Table Order):

Paul Bartlett: Bolsheviks Against Russian Treason (BART), 1 card
 Mike Scott: The California Connection (TCC), 1 card
 Dave Anderson: Decaying Licentious Antequarians (DLA), 3 cards
 Rudy Zodda: Red Zealots (RZ), 3 cards
 John Butitta: Proletariat Worker's against Imperialism (PWI), 3 cards
 Cary Nichols: Re-Education Development Society (REDS), 3 cards

POLITBURO:

Party Chief:	Aparatschik (A)	81+0?	TCC(3)
KGB Head:	Doberman (L)	68	RZ(8), BART(6), PWI(5)
Foreign Minister:	Krakemheds (E)	72w	
Defense Minister:	Manjak (P)	65	BART(1)
Ideology Chief:	Satin (O)	62s++	REDS(4)
Industry Minister:	Strychnin (T)	58w+	
Economy Minister:	Patina (S)	58?	REDS(1)
Sport Minister:	Talksalott (J)	67	
Candidates:	BDFMV	People: GIKNQURWYZ	
The Wall:	HX	Siberia: C	

TCC plays Card #37 "Reagan Elected". REDS reveals 1 IP on "Y". DLA reveals 1 IP on "Z". BART reveals 8 IP on "L". PWI reveals 3 IP on E. RZ plays card #17 "KGB Head Reveals Dossier", revealing all IP on "P" (BART has 4 IP, no other faction has any).

TURN 2

2.1 CURE PHASE: "A" remains in the San, but still ages 2 SP to 83 for being Party Chief and under investigation. "E" ages 1 SP to 73 for being in his weak office. "O" ages 1 SP for being ill at work but in his strong office. "T" ages 2 SP for being at sick at work in his weak office. "S" ages 1 SP to 59 for being under investigation.

2.2 PURGE PHASE: KGB Head Doberman fails to purge "T" (2+2) so ages 3 SP to 71.

2.3 SPY INVESTIGATION PHASE: Defense Minister Manjak brings Party Chief Aparatschik to trial (in absentia). Vote! Each active Politburo member may vote. It takes two "Innocent" votes to acquit; uncontrolled politicians will abstain (= "Guilty"). To make things interesting, DLA reveals 2 IP on "N", then plays Card #48 to auction the 2 IP from "N" to the highest bidder. Cards are the only form of payment.

Due next time: Bids on the auction for Card #48, votes for the trial, orders for opening/closing other investigations, and any card play to modify the Health rolls.

POLITBURO:

Party Chief:	Aparatschik (A)	83+0?	TCC(3) [ON TRIAL]
KGB Head:	Doberman (L)	71	RZ(8), BART(6), PWI(5)
Foreign Minister:	Krakemheds (E)	73w	
Defense Minister:	Manjak (P)	65	BART(4)
Ideology Chief:	Satin (O)	63s++	REDS(4)
Industry Minister:	Strychnin (T)	60w+	
Economy Minister:	Patina (S)	59?	REDS(1)
Sport Minister:	Talksalott (J)	67	
Candidates:	BDFMV	People: GIKN(DLA 2)QRWY(RED 1)Z(DLA 1)	
The Wall:	HX	Siberia: C	

LEGEND: s = strong, w = weak, + = sick, ++ = ill, 0 = Cure, ? = under investigation, _ = position is vacant

SoC

Slow Going!

Turns 5.3-5.5

Ernst

The Cast: R Fisher (F) P Zieske (Z) M Scott (S) K Wilson (W) R Copeland (C)

Turns 5.3-5.5:

5.3 (S): Roll 9: C & Z get 2 ore from d3; S gets 1 lumber from e7; C & F get 1 brick from f3. Trade 1 lumber to F for 1 brick. Build settlement at f4/f5/g4 (-b, l.g.w +1 VP). **SBP:** F builds road at b3/b4. C builds City at d3/d4/e4 +1 VP.
5.4 (W): Roll 11: F&C get 1 brick at e3, W gets 2 ore at g5. W trades 1 Ore to F for 1 Brick. No action.
5.5 (C): Roll 6: C gets 1 lumber from c3; C gets 2 and F&S get one lumber from e4. Z gets 1 wool from h2. ...

COMMODITY STATUS

Player	brick	grain	lumber	ore	wool	Knights	cards	VP	Other
F	0	1	2	1	0	1	1	3	
Z	0	3	1	2	2	0	1	3	
S	0	0	1	0	0	0	0	4	
W	1	2	2	3	0	0	0	4	
C	2	0	3	0	0	0	0	4	

Development: (Robber @ e4) [MAP on p 9].

F: Settlements: e3/e4/f3, b3/c3/c4, a2/b2/b3

Roads: b3/c3, e3/e4, b2/b3, e3/f3, b3/c4, e2/d2, b3/b4

Z: Settlements: g3/h2/h3

Cities: d2/d3/e3

Roads: d2/d3, g3/h2, c2/d3

S: Settlements: d6/e6/e7, e4/e5/f4, e5/e6/f5

Roads: e6/e7, e5/f4, e5/f5, f4/f5

W: Cities: b4/c4/c5, f5/f6/g5

Roads: c4/c5, f5/f6, e6/f5, e5/e6

C: Settlements: f3/g2/g3, c2/c3/d3

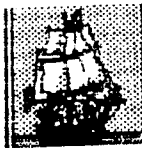
Cities: d3/d4/e4

Roads: d3/d4, g2/g3, g2/h2, c3/d3

A TURNING POINT IN
YOUNG LOUIS PASTEUR'S LIFE



ON DECK



1830: Frueh, Zodda, Zieske
 1835: Hanna, Zieske
 1856: Hanna, Frueh, Zieske
 1870: Zieske, Hanna, Frueh
BLACKBEARD: Zodda, A Bargender, Barrett
BRITANNIA: Zieske
COLONIAL DIPLOMACY: Copeland, Nichols, Anderson, Boyum; need 3 more.
DIPLOMACY: Boyum, Fryling, Nichols confirmed; Curtis tiff.
GUNSLINGER: Scott, Fowble, R Fisher; need 4 more
HISTORY OF THE WORLD, Pt 2: Zieske, Morrison, Anderson, Wilson need 1 to 2 more.
KINGMAKER: Deb Anderson, R Fisher, Shacklett, Scott
MACHIAVELLI (Gunboat): Have 3.
MAGIC REALM: Butitta, Deb A
MAHARAJA: Hanna, Zodda, Anderson, Barrett, Morrison
MERCHANT OF VENUS: R Fisher, Deb A
PUERTO RICO: R Fisher, Butitta, Barrett
RUSSIAN CIVIL WAR: Scott
SILVERTON: Zieske, Deb A
WIZARD'S QUEST: A Bargender, R Fisher, Deb A

OTHER POSSIBILITIES: 1829 (N OR S), AFTER THE HOLOCAUST (*GM Fowble), GODSFIRE, KAMAKURA, MONSTERS RAVAGE AMERICA, PLANET MINERS, SAMARAI.

* Offered by guest GM, when space is available.

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 DEADLINE FOR MOST GAMES IS 1800 CENTRAL TIME 3 Dec 04

The Bottom Line

This is **BORIS THE SPIDER**, a 'zine dedicated to the play of multiplayer games. BORIS is usually published following the first Friday of the month by Paul & Meg Bolduc, 203 Devon Ct, Ft Walton Beach, FL 32547-3110 and currently has a subscription price of \$10.50 for 12 issues in hardcopy (\$13.25 in Canada, and \$16 overseas) or a token \$1 by e-mail (waived if overseas). A hardcopy sub will also include an e-mail sub. Make checks payable to "Paul Bolduc". BORIS can be reached at (850) 863-9081, or prbolduc@aol.com. If phoning, expect to be greeted by an answering machine. If we're here, not engaged in an epic computer battle or enthralled in baseball, hockey, or college football, and recognize your voice, you may get to talk to a real human, so don't hang up upon hearing our recorded message (it changes every power outage). Visit the BORIS Website at:

<http://hometown.aol.com/prbolduc/boris/borishome.htm>

Source of the Nile

Turn 30



The Cast:

Dan Farrow (dropped)
 Andrew York

Jason Bargender
 Don Chinnery

Ron Fisher (dropped?)
 D&D Anderson

Published: DD12 (lake, +79 acres), DD11 (lake, +75 acres), CC11 (lake, +88 acres), AA13 (veldt, river from 1 and 4 to 2), Z14 (veldt, river from 5 to 4, cataract, waterfall is 350 feet), Z13 (veldt, river from 1 to 2) and tribe L11 (the Mphahlele) in Z13. G24 (jungle, river from 3 to 6), H24 (swamp), G22 (mountain, river begins and extends to 4), H21 (desert, river from 1 to 3, oasis), I22 (veldt, river from 6 to 3), J19 (swamp), J18 (veldt), K18 (veldt), M10 (the Kimbundu) in G22, L15 (the Bagaza) in J19, M36 (the Ruanda in J18, M37 (the Maleonde) in I22. P2 (swamp), O4 (lake, +21 acres), N4 (lake, +33 acres), M1 (the Ankan) in P2, FF8 (mountain, river from 6 to 5, cataract), FF7 (jungle/swamp), EE8 (jungle/swamp), EE9 (mountain, river from 3 to 1, 65 foot waterfall), DD8 (jungle/swamp), GG5 (veldt, river to 1), FF5 (veldt, river from 4 to 1), EE6 (desert, river from 4 to 1), DD6 (veldt, river from 4 to 2, 85 ft waterfall), DD7 (jungle/swamp), M24 (the Gadami) in FF7, and S2 (the Ngubane) in GG5.

Positions still available for fearless explorers. Contact Alan Bargender if interested.

FRANK AND ERNEST



STELLAR CONQUEST

William T. Riker: Due are Turn 41 combat to movement orders for Turn 42-44.

Kurzon Dax: Orders for Production 12 and movement to Turns 13-16 are due soonest.