HINGMAKER KIRGMAKER KREMLIN MACHIAVELLI MAHARAJA On Deck PUERTO RECO SCRABBLE SOURCE OF THE NILE STELLAR CONQUEST	1830 1870 Game Openings Elsewhere HISTORY OF THE WORLD	BRITANNIA CIRCUS MAXIMUS COLONIAL DIPLOMACY DIPLOMACY	TABLE OF CONTENTS Addresses BLACKBEARD
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nttp://hometown.aol.com/prbolduc/boris/borishome.htm

THE SPIDE

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## **BORIS THE SPIDER**

A Journal of Duplicitous Doings, Raw Power, and Naked Greed "Oh, what a tangled web we weave When first we practice to deceive!" ...Sir Walter Scott--



# SCRABBLE Lives!

We barely got our quorum of six, half of whom shared the high score. It's perhaps a good thing that we've emptied three racks in the first two turns since the game will probably need to end quickly before the lower half outgrabes in despair and drops out.

Despite my plea to get orders in on time, ten positions from XVIII, COL DIP, Gunboat MACH, CIRCUS MAXIMUS, and KINGMAKER weren't. Two days after the deadline, that number was down to two

## IMMEDIATE GAME OPENINGS:

1830: Anticipate a game start in the next month or so as "Frueh Is Missing" ends

#### **BORIS'S BULLETIN BOARD**

THOUGHT FOR THE MONTH: "You may be disappointed if you fail, but you are doomed if you don't try." -- Beverly "Bubbles" Silis

**NEW ON THE WEBSITE:** The KREMLIN transcript has been moved to the Finished Section. No comments received on the Picture of the Month idea, but, what the hey, the Bookcase vs Dave Anderson shot is too good not to share. See Reference 1.

The 10th annual Chattanooga Rail Gaming Challenge will be held January 13-15, 2006 at the Country Suites just off I-75 at exit 5 in Chattanooga, TN. Boris is planning on being there. Reserve a room early since the cheerleading tournament is back in town that weekend. See Reference 2.

We're down to about 25 active players which is pretty near a sub-critical mass for the number and variety of games offered. We need you to pass on the good word about playing in *Borts*.

The USPS is going to up the price of first class postage by 2¢ soon, which will mean taking another look at the sub fee. An issue costs me 55¢ to photocopy and 37¢ to mail which is 92¢ a copy. That will rise to 94¢. The sub fee works out to 87.5¢ a copy, so we're looking at probably \$12/year vice \$10.50.

## BOOS & KUDOS

The Madame Bolduc Press Excellence Award (and free Issue) goes this month to Jack Shacklett for his Turkish Tattler article in "Boris XVIII".

This month's Ms Nar Super-Sudsy Bomb is lobbed at Peter Boyum's old computer for delay of games.

### REFERENCE:

- 1. http://hometown.aol.com/prooiduc/boris/borishome.htm
- 2. http://home.highertech.net/~derrick/gaming.htm

PERSONAL COMMUNICATION HERE (maybe):

Deadline for most games is 1800 CST 2 Dec 05

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## Arms Race On! Winter 1901/02

XVIII 2005F

**CLIFFHOME:** The French double fleet build combined with the Russian build of F STP(nc) bodes ill for Whitehall. That makes six potentially hostile fleets vs the British three. Only the specter of those four German armies running amok might temper Franco-Russian enthusiasm for touring British pubs. The situation in the East should clarify in the Spring. Is Austria the target or is Russia?

#### TROOP MOVEMENT

Austria builds A BUD & A VIE. England builds F LON. France builds F BRE & F MAR. Germany builds A BER, A MUN, F KIE. Italy builds F NAP. Russia builds F STP(nc). Turkey builds A ANK & F SMY.

AUSTRIA (Nichols): A Ser, A Gal, F Gre, A Bud, A Vie; ENGLAND (Anderson): A Nwy, F Nwg, F Nth, F Lon; FRANCE (Boyum): A Spa, A Pic, F Por; GERMANY (Haffey): A Den, A Bel, F Hol, A Ber, A Mun, F Kie; ITALY (Copeland): A Tun, A Ven F Ion, F Nap; RUSSIA (R. Fisher) A Fin, A Ukr, F Rum, F Swe, F StP(nc); TURKEY (Shacklett): A Bul, A Sev, F Con, A Ank, F Smy.

Orders in brackets fail; amb = ambiguous

Due next are orders for Spring 1902 and Press. Ms Nar loves Press.

#### **EMBASSY BEAT**

Austria-Germany: Okay, I accept your offer of an alliance.

Constantinople-Turkish Minister of Defense wishes to thank italy for its frank denial of involvement in the Feta cheese conspiracy.

France -> Germany: Yes, it's true you didn't move on Burgundy, but you kept me out of Belgium. That is a hostile move. Besides, you had no pieces available to move on Burgundy anyway. Three centers! That does attract attention, mein lieber Freund. I'm willing to help you out of your current predicament. Simply hand over Belgium and I'll forget your Flemish impertinence. I don't know if I can quell certain British fears of your hegemony. I think it would be best if you gave me Belgium and our friend the Beefeater Holland. You'll feel better for it.

France -> England: Are you as concerned as I am about Germany? Three centers is a bit much. I suggest we do something to halt this bare-faced aggression on the Krautmeister's part.

France -> Italy: Let me know if you need anything.

Italy to All: The builds will prove who is friendly with whom. The Pope has authorized the Italian Military to maintain the balance of power throughout Europe.

Turkey to Austria - Now word from you on the Feta cheese. Are you in Greece to protect the cheese producers or are you part of the conspiracy?

## **BORIS WORLD PRESS REVIEW**

Turkish Tattler.. Turkish forces have entered Sevastopal to remove the threat to Cheese rpoduction posed by knock -off cheese. Cheeses produced from rabbit milk were being sold underground as Feta cheese and invading the Greecian markets. Reports of child labor were confirmed by Turkish soldiers as they raided the warrens of Sevatopal. The children were compelled to work long hours milking the rabbits instead of being in school.

-- "Wide Open Spaces" (continued from p 3)

Russia to Holland - I have a hot tip on tulip futures for 1886. You want in?

Turkey -> World: Apologies to all. My balky computer has made it very difficult to communicate with you. I'm getting a brand-new one this week or next. You'll never hear the end of me then!



## COLONIAL DIPLOMACY

"Wide Open Spaces" Turks Are Back! ea07

1884

MIRKWOOD: Britain continues to fall back to her core Indian colonies as the Chinese attack from the north and Turkey resumes action to the west. The Dutch octopus continues sending tentacles out in all directions and have bloodled Japanese noses. Japan in turn has cost the Cinese a center and loss of face. France continues her quiet waiting game while Russia grabs for whatever he can reach to merely survive; a modus vivendi, if not an actual alliance, with Britain would be mutually useful.

#### TROOP MOVEMENT.

British A KAG retreats to TIB.

BRITAIN (Nichols): A Luc S A Tib-Ben, A Ore-Oms, A Tib-Ben, [F Kar S A Raj], [F Cey S F Mad (imp), [F Egy S F RS], A Raj S F Kar, A Pun-Del, F RS S F Egy, [F Mad S F Cey)(imp);

CHINA (Paulson): A Mon-Sik, A Mac-Sha, A Sik-Tib, [A Nep-Ben], A Afg-Pun, A Kam S A Afg-Pun, A Kag S A Sik-Tib, A Uru S A Kag, A Yun-Ass, A Sha-Lan;

FRANCE (G. Wilson): A U.Bur H(u), A N.Sam-May, [F LS S F SCS], F Ban(ec) H, F Cam-Coc, F SCS H, F GoS S F SCS.

HOLLAND (Anderson): [A Ceb S F Dav], F Dav S F CS-LP, F Sin S F AS-Mal, F WIO-Cey, [F MP-LS], F AS-Mal, F TS-New, F EIO S F WIO-Cey, F CS-LP, F JS-Sun S:

JAPAN (Quigley): F Via H, A Seo H, (F LP-Cebu kd), F For H, F UP S F For, F ECS S F For, A Kyu H, F Nan-Can, F YS S F ECS;

RUSSIA (Copeland): A Aden pillage and burn! (H) A Tas H, A Oms-TSR-Mos.

TURKEY (Boyum): [A Per-Kar], [A Shi-Per], [F Med-Egy], F Syr S F Med-Egy, [F Ang-Med], F PG-Ara.S.

Orders in brackets fail; d= destroyed, imp = impossible, otb = off the board, nso = not so ordered, r-??? = must retreat somewhere, u= unordered.

British F CEY must retreat otb or to GoM.

## **Supply Center Chart:**

BRI: -Aden Bom Del Mad Egy Kar -Cey Sud -Kag -Tas +Ben +Oms	. (8) Tear 2*
CHI: -Can Pek Sha Sik Ass Mon Mac -Ben P.Art Kam +Kag	(9) Build 1
FRA: Ann Coc Ton May HK U.Bur Ban	(7) Even
HOL: Bor Java Sum New Ran Sar Dav Sin Ceb Mal Mna +Cey	(12) Build 1
JAP: Kyo Kyu Ota Tok Fus Sak For Seo Vla +Can	(10) Build 2
RUS: Mos Ode -Oms +Aden +Tas	(4) Build 1
TUR: Ang Bag Con Per Rum Tab Shi	(7) Build 1

<sup>\*</sup> Tear 1 if F CEY r-otb.

Due next time are retreat, builds/tears and orders for 1886. And press; Ms Nar craves press.

## **EMBASSY BEAT**

France -> All: Sorry for the lack of communication. Bought a house, moved, and have been busy ever since.

Holland to Japan: Chiang Kai Shek once said: "Japan is a disease of the skin. The Communists are disease of the heart". I guess that means your a zit and I'm about to pop one.

Russia to Turkey - Let's keep the pressure on. We've got him on the run.

Russia to Britain – Get out of my country! You have bigger problems with Chinese and Dutch immigrants in your own colonies.

Russia to China - You should grab the open Indian centers before the Dutch get them. Leave me alone.

Russia to France - Why no response? Is no one on your staff able to translate Russian to French?

Russia to Japan - Once I have removed the Brits from my homeland, you are next.

continued on previous page



## Gunboat MACHIAUELLI Venice Still Tops Fall 1457

2004A pw1Q

## TROOP MOVEMENTS:

Venice retreats A URB to ARE. Turkey retreats F PAL to GoN and F LA to OTR.

AUSTRIA (1d): A Mil B1, A Aus-Hun, [A Tyr-Aus];

FRANCE (2d): F Sar H, A Sav B2, A Swi H, A Par-Cre;

NAPLES (1d): F LA H, [F IS-Mes], [F Bart-Otr], [F TS-Nap], [F Pal-Mes], [F CM-Tun];

PAPACY (3d): A Bol-Flo, A Urb-Are, A Per S A Urb-Are, [F Anc-LA], A Luc B1;

TURKS (2d): F Alb-Dur, [F GoN-Nap], [F Tun-CM], [F Rag-LA], [F Otr-Mes];

VENICE (12d): [A Sla-Aus], [A Are-RomeKimp, r-???), [G Mil = A], F UA-Dal, A Man B2, F Ven-UA;

AUTONOMOUS: Fer Luc(b) Man(d) Mod Mon Pio Salz Sav(d) Sie Tur

Orders in brackets fail. b = besieged, C = convoy, d = destroyed, imp = impossible, nlo = no longer owned, no = not owned, nso = not so ordered, nsu = no such unit, otb = off the board, otm = on the move, r-??? = must retreat otb or elsewhere, u = unordered.

Venetian A ARE must retreat otb or g or SIE.

Control Chart: (Variable Income Roll is "3")

AUS (1+11d): carin HUN TYR -sla AUS +mil= 3C

FRA (2+20d): AVI MAR pro Pav Sar Cor -salz -tur +Cre +Sav +Swi = 8C

NAP (1+18d): aqu BARI cap NAP MES -otr PAL sal -pto = 4C

PAP (3d+14\*d): ANC ROME spo Flo Pisa Are PER pis urb = 6-C

TUR (2d+16d): ALB bos DUR her TUN Rag +otr = 4C

VEN (12d+33°d): DAL fri PAD TRE VEN ver Car Cro Boi ist Trent -Cre Mil(c) +Man +sla= 10+C

Autonomous: Fer -Man Mod Mon Luc Pio Salz -Sav Sie Tur

\* If Ven A ARE r-g, Papacy is -1d. If it r-otb, Venice is -1d.

Orders for Spring 1458 are due next time. And Press. Ms Nar craves Press. Game transcript and map are on the website.

#### EMBASSY BEAT

Infidel Turk to Naples: Your hospitality has been lacking. I'm coming to lodge a complaint at your home office.



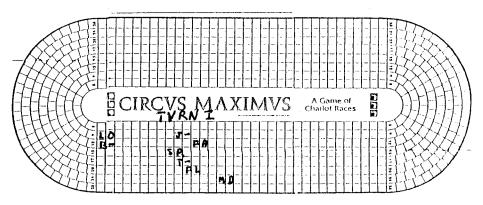
## KREMLIN Some Speak!



Cary Nichola [Re-Education Development Society (REDS)]: Cary-Mike: You win again. TCC makes a habit of that. Congrats!

Mike Scott [The California Connaction (TCC)]: a win in Kremlin, right after the win in Mach, boy I'm hot! anyway, it was another fun game of Kremlin... I felt that on this occasion my initial pick of IP was what won this game for me. all game long I sort of waited for someone else to play IP over mine and spoil my plans, but that didn't happen. I also took time to figure out the last Funeral Commission, and got one of my people in, and the right one to win with out a die roll for the parade phase, and again with no one overtaking him, ... I got the win. thanks guys, and thanks Paul for GMing...

GM: One of the players had Card #42 "Visit the Sanatorium" that had a 45% of chance of prolonging the game at least one turn, but didn't elect to play it. Pity, had it worked, DLA could've gained control of the Party Chief during the Increase Influence Phase that followed and the players could've recharged their intrigue hands, and who knows what would've happened? Still, nicely played by Mike, who positioned his pols to have the opportunity to win, and kept them there until they did.



Lan	e COLOI	R DRIVER (CDM/DH)	CART	Whip	Wheels	TEAM	END	Speed	D/E
1	Purple	Luke Outtus (+1/7)	M	Υ .	0/0	5435	49	18	0/0
2	Blue	Sprinticus Rex (+2/8)	L	Y	0/0	7536	33	23	0/0
3	Red	Fastus Maximus (+2/10)	L	Y	0/0	7536	24	23	0/0
4	Yellow	Josephis (+2/9)	L	Y	0/0	6335	49	19	0/0
5	Green	Benjios (0/6)	H	Y	0/0	6435	52	18	0/0
6	White	Trickster (+2/9)	L	Y	0/0	6335	52	19	0/0
7	Aqua	Mellito Domi Adsum (+2/	8) L	Y	0/0	5435	36	19	0/0
8	Orange	Flippus Maximus (+2/10	) H	Y	0/0	5324	36	16	0/0

Bettor	Purple	Blue	Red	Yellow	Green	White	Agua	Orange	Ceeb
Anderson	0 .	500	1000	0	0	0	0	0	8500
B Barrett	0	0	0	0	5000	5000	0	Ó	0
P Barrett	0	0	2000	0	500	2500	5000	Ō	Ŏ
Blennerhassett	0	2000	2000	0	1000	5000	0	Ö	Õ
Copeland	0	3000	0	0	0	0	Ó	Ō	7000
Coronus	100	1000	1000	100	100	100	100	100	7400
R Fisher	0	100	100	5000	0	100	0	0	4700
Fryling	0	100	0	0	0	0	0	100	9800
Zieske	2000	1000	500	0	0	0	0	1000	5500
Odds	22-1	6-1	7-1	9-1	7-1	3-1	9-1	39-1	

## TURN!

Fastus Max: 23-4, whip 6 (-6 END). Ahead 25.

Trickster: 19-1, whip 4 (-4 END). Ahead 20, in 1.

Luke Outtus: 18-6, whip 4 (-4 END). Ahead 15, out 1.

Mellito Domi Adsum: 19-1, whip 6 (-6 END). Ahead 24.

Flippus Max: Speed 16-1, whip 6 (-6 END). Ahead 17, in 2.

Benjios: 18-4, no whip. Ahead 10, in 2.

Sprintions Rex: Speed 23-3, whip 3 (-3 END). Ahead 2, out 1, ahead 2, out 1, ahead 17. Josephis: 19-1, whip 6 (-6 END). Ahead 15, in 2, ahead 5.

Odds	COLOR	DRIVER (CDM/DH) CART	Ϋ́	Wheels'	TEAM	END	Speed	D/E
3-1	White	Trickster (+2/9) L		0/0	6335	48	19	0/0
5-1	Aqua	Meilito Domi Adsum (+2/8) I		0/0	5435	30	19	0/0
7-1	Green	Benjios (0/6) H		0/0	6435	52	18	0/0
7-1	Red	Fastus Maximus (+2/10) L		0/0	7536	18	23	0/0
9-1	Yellow	Josephis (+2/9) L	Y	0/0	6335	43	19	0/0
9-1	Blue	Sprinticus Rex (+2/8) L	Y	0/0	7536	30	23	0/0
22-1	Purple	Luke Outtus (+1/7) M	Y	0/0	5435	45	18	0/0
39-1	Orange	Flippus Maximus (+2/10) H	Y	0/0	5324	30	16	0/0

## Press

Rantings overheard from Her Highness Miss Marcy: "What the flip have you done to my horses, Maximus?! I give you some of the finest horse stock in the entire Roman empire and look what you've done to them! Have you already started making glue of them--they seem to be atuck in one spot on the track! Next time I just give you my hounds--they might be able to pull your chariot faster! Get some of that lard out of your horses a### and out of your own as well--I want you to win this race! And by the way, if you can't win it make sure that no body else can either!

Game transcript and map are on the website.



## MAHARAJA

## Turn 11 Muslims & Mughals



THE CAST:

Rudy Zodda: Green Paul Barrett: Yellow Dave Anderson: Purple Wayne Morrison: Blue

BOARD:

Pandyas (0.5): IA @ Golconda.

Marathas (0): 4A @ Bijapur; 2A @ Andhra; 1A @ Bundeikhand, Gondwana, Gujarat.

Choles (x): 1A @ Lanka, Malabar, Sinhala.

Sinhalese (2.5): 2A @ Kerala; 1A @ Karnatak, Mysore.
Rajputs (0.5): 2A @ Jaunpur, Ladakh; 1A @ Agra, Nepal.

Muslims (0): 3A @ Delhi, Oudh; 2A @ Lahore; IA @ Baluchistan, Rajputana, Sind.

Mughais: 6A, Timur @ C Asia; 3A @ Punjab; 1A Gandhara.

Portuguese: 2A @ Arab Sea

Score: Purple 51, Yellow 48, Blue 39, Green 12.

Muslims (0): Leader dies. Grow 6 pp. Add 1A @ Rajputana & Delhi. 1A Lahore-Delhi-Agra, 1A Oudh-Malwa, 1A Oudh-Malwa-Khandesh, 1A Oudh-Agra (Rajputs submit, Muslims w-Malwa & Oudh), 1A Baluchistan-Indian O-Maharashtra, 1A Sind-Indian O-Maharashtra. Score 1 Raj VP.

Mughale (0): Grow 2 pp. 3A Punjab-Rajputana. 1A Gandhara-Punjab-Rajputana (6,3,2,2:5,3 -1 each\*), 2A C Asia-Kashmir, 2A C Asia-Kashmir-Punjab, 2A,L C Asia-Kashmir Lahore.

(\*Muslims may retreat to Malwa or Delhi)

Score: Purple 51, Yellow 48, Blue 40, Green 12.

#### BOARD:

Pandyas (0.5): 1A @ Golconda.

Marathas (0): 4A @ Bijapur; 2A @ Andhra; 1A @ Bundelkhand, Gondwana, Gujarat.

Choles (x): 1A @ Lanka, Malabar, Sinhala.

Sinhalese (2.5): 2A @ Kerala; 1A @ Karnatak, Mysore.
Rajputs (0.5): 2A @ Jaunpur, Ladakh; 1A @ Agra, Nepal.

Muslims (0): 4A @ Delhi; 2A @ Maharashtra, Malwa; 1A @ Khandesh, Lahore, Oudh, Rajputana\*.

Mughale (2): 3A @ Rajputana\*; 2A,L @ Lahore; 2A @ Kashmir, Punjab.

Portuguese: 2A @ Arab Sea

**LEGEND:** A = Army, F = factory, L = leader, pp = population points, r-??? = retreats to ???, w-??? = withdraws to ???

Game transcript and map are posted on the website.







# BRITANNIA "Frisian"



The Cast: Nations in Italics are extinct, in parentheses are not yet in play.

A (Harma): Romans, R-Bs, Norsemen, (Norwegians)

B (Anderson): Welsh, *Jutes*, (Normans) C (Butitta): Brigantes, Caledonians, Danes

D (Boyum): Picts, Irish, Angles

E (Frueh): Belgae, Scots, Saxons, (Dubliners)

## Turn XI

Board:

Weish (B. 1.5): 3A @ Dyfed; 1A @ Clwyd, Cornwall, Devon, Gwent, Powys. Brigantes (C, 0.5): 3A @ Strathclyde; 2A @ Galloway; 1A @ Cumbria. Picts (D, 1): 3A @ Hebrides; 1A @ Alban, Dalriada, Mar, Moray, Skye.

Caledonians (C, 0.5): 2A @ Catthness.

Irish (D, 1.5): 2A @ Cheshire, Downlands, Gwynedd; 1A @ March.

Scots (E, 2): 1A @ Orkneys. Norsemen: 6A @ Icelandic. Denes: 4R @ Frisian, North.

Saxons (E, 1): 2A @ N Mercia; 1A @ Avalon, Essex, Hwicce, Kent, Lindsey, Norfolk, S Mercia,

Suffolk, Sussex, Wessex.

Angles (D. 1): 3A @ York; 2A @ Dunedin, Lothian, Pennines; 1A @ Bernicia.

Bretwalda may be elected. C casts 2 votes for Brigantes, D casts 8 votes for the Irish, E casts 11 votes fo the Saxons. Saxons are Bretwalda (+2 EVP).

**5€9**\$€: €(52), **3**(47), **3**(45), €(43), **3**(34)

Weish (1.5): Grow 3.5 pp. Add 1A @ Clywd. 2A Dyfed-Powys.

Brigantes (0.5): Grow 2.5 pp. Add 1A @Strathclyde. 2A Strathclyde-Dalriada (6,3:1-1 Pict).

Picts (1): Grow 2.5. Add 1A @ ....

Caledonians (0.5): Grow 0.5 pp. Hold.

## Board:

Welsh (B, 2): 3A @ Powys; 2A @ Clwyd; 1A @ Cornwall, Devon, Dyfed, Gwent.

Brigantes (C, 0): 2A @ Dairiada, Galloway, Strathchyde; 1A @ Cumbria.

Picts (D, 0.5): 3A @ Hebrides; 1A @ Alban, Mar, Moray, Skye.

Caledonians (C, 0.5): 2A @ Caithness.

Irish (D, 1.5): 2A @ Cheshire, Downlands, Gwynedd; 1A @ March.

Scots (E, 2): 1A @ Orkneys. Norsemen: 6A @ Icelandic. Denes: 4R @ Frisian. North.

Saxons (E, 1): 2A @ N Mercia; 1A @ Avalon, Essex, Hwicce, Kent, Lindsey, Norfolk, S Mercia,

Suffolk, Sussex, Wessex,

Angles (D. 1): 3A @ York; 2A @ Dunedin, Lothian, Pennines; 1A @ Bernicia.

**Legenth**: A = infantry army, C = cavalry army, F = fort, L = legion or leader, pp = population point, R = raider, r-??? = retreats to ???, w-??? = withdraws to ???, (\*) = in melee, # = attack by/against cav/legion

Current map and transcript can be found on the website.



## **BLACKBEARD**

Turns 57-63



## THE CAST:

1. (Barrett) Portugues: Sloop 3. (Bargender) Taylor, Sloop

- 2. (Zodda) Davis, Sloop
- 4. (Martin) Rackham, Schooner.

## STATUS:

#	Captain	Ship	Hex	Spd	Cbt	Not	Cum	Unr	NW	H1	H2	Hostage	Attk
ł	Portugues	Sloop	P18A	+Š	3	28	(2/3)	4	212	30	5		FSN
2	Davis	Sloop	024	+3	6	11	5	5	649	••	••	••	NP
1	Herdman	KC .	DD20	3	5sc								
4	Rackham	Senr	C221	-2	5	0	2	7	0				
3	Hornigold	KC	V20	4	5 <b>s</b> c								
4	Rhett	KC	DD20	5	13								
3	Taylor	Sloop	V17A	+3	-1	0	3	4	0	45			
4	Ogle	KC '		3		_	-	_	-				

#### The Board:

Guvs: Pro: 35, 46, 53, 31

5, 46, 53, 31 Anti: 24, 54, 64

Merchants: Q22 (S7), 66, 54, 16, 26, 54, 52, 53, 53 Warships: S19 (F7-5)

Destroyed Port: 14, 32

Turn	Player	Action	Draw
57	4	Rhett moves 5 to Y21	34
58	2	Davis moves 4+3 to L26 (#26)	41
59	3	Taylor refits, +1 CF	63
		Draw New Merchant @ 33	33.61
		Remove Odd Merchants, add merchant @ 43	43,*B
		Move warship )F7-5) S19 to P22.	11
		Random Event (resuffle), scurvy worsens, Capts OK	16
		Scurvy again, Ogle gets it, others worsens, Ogle sick	42
60	3	Taylor weighs anchor, moves 2+3 to R17.	61
		Remove odd merchants, add merchant @ 63	63.51
61	4	Rhett moves from Y21 to T18	64
		Draw New Merchant @ 24	24.*C
		Draw Two merchants @ 52	52,45
62	3	Taylor moves 1+3 to P18, anchors	*D
		New Merchant @ *A (another!) @ 55	*A,55,25
63	2	Attack N4: 6+3+3-4 = 8 > DR <sup>12</sup> =6, so captured 25 to HI. Hostage = 3+4 < 10 so no. D&R?	41,53

## STATUS:

•	, , , , , , ,												
#	Captain	Ship	Hex	Spd	Cbt	Not	Cun	Unr	NW	H1	H2	Hostage	Attk
1	Portugues	Sloop	P18A	÷Š	3	28	(2/3)	4	212	30	5		FSN
2	Davis	Sloop	L26	+3	6	11	5	5	649	25			NP
1	Herdman	KC .	DD20	3	lsc								
4	Rackham	Senr	C221	-2	5	0	2	7	0			••	
3	Hornigold	KC	V20	4	lsc								
4	Rhett	KC	T18	5	13								
3	Taylor	Sloop	P18A	+3	0	0	3	4	0	45			
4	Ogle	KC -	Boxl	3	138	С							

## The Board:

Guvs: Pro: 35, 46, 53, 31

Merchants: Q22 (S7), 66, 54, 16, 26, 54, 52, 26, 63, 24, 52, 52, 55, 55

Warships: S19 (F7-5)

Destroyed Port: 14, 32

Out-of-Play Pirates: Teach (#3)



# RINBMAKER

"King of Pain"
TURNS 8 & 9

Kon

### The Cast:

THE MAD HUNGARIANS (Dowrey): Percy [100], Lieutenant of Ireland ((2)50), Archbishop of York ((30)), Bishop of Durham ((30)), Burgundian Crossbowmen (30), Carisbrooke, Northampton ((20)), Fitzalan (30), Warden of the Northern Marches ((1)50). Event cards (2), Crown Cards (5).

THE CALIFORNIA CONNECTION (Scott): Pole [30], Chancellor of England [50]; Scrope [10], Earl of Wiltshire [30], Chancellor of Cornwall [(1)50], Swansea [(20)], Leicester [(20)]; Holland [20], Duke of Lancaster (30), Scots Archers (20). Event cards (5), Crown Cards (4).

KNIGHTS OF THE PRIVY POT (Deb Anderson): Mowbray [50], Treasurer of England [50], Le Swan, Lancaster [(20)]; Hastings [10], 2 Fiemish Crossbowmen [20], Bishop of Carlisle [(30)], Burgundian Crossbowmen [30]. Event cards (3), Crown Cards (6).

THE STAFFORDSHIRE QUARTERSTAFFS (Shacklett): Stafford [30], Chamberlain of Chester [(2)50], Scots Archers [20], Le Lucas, Nottingham ((20)); Neville [50]; Audley [10]; Roos [10], Herbert [10]. Event cards (2), Crown Cards (3).

WESTERN FRONT (Martin): Howard [10], Duke of Exeter [20], Archbishop of Canterbury, Le Rose, Bristol [(30)], Coventry [(20)]; Clifford [10], Earl of Worcester [30], Gray [20]; Berkeley [10]. Event cards (3), Crown Cards (4).

ERRATUM: Bouchier last turn was actually Herbert in disguise.

Turn 8 Movement: Clifford appointed Captain of Calais. Berkeley; Grey, Clifford & Howard at Weymouth on ship Le Rose moves to port of Rye and disembark. Percy, Fitzalan et. al. Jl-Jj-Ik-Kenilworth. Stafford, Richard @ Ei->Eg-Fk-Fj-Gm-Gl. Talbot jobs @ Ludiow-li-Ig-Id-Ie-Hd. Neville & Herbert on Le Lucas @ Milford Haven. Roos Nq-Np-Ni-Nf-Ng. Audley Pk-Of-Og-Nf-Ng. Mowbray boards Le Swan and sails Preston-S30-S25-S24-Beaumaris.

Turn 8 Combat: TCC & MH begin siege at Kenilworth. TCC must execute or trade King Henry or Dickie of York within a turn.

Turn 8 Card Draw: All receive a crown card. Yours is

### Turn 9 Events:

MH: #65, French Raid. Warden of Cinque Ports to Rye w/ 2 ships. n/e

TCC: #60, Scots Raid. Warden of the Northern Marches (Fitzalan) to Bamburgh.

KPP: #106, Mutiny (Le Lucas). Le Lucas returned to Crown Deck.

SQ: #26, Parliament must be summoned if there is no sole King. n/e

WF: #71, Plague @ Bristol. n/e

NOBLES: Audley & Roos @ Ng; Berkeley, Clifford, Grey & Howard @ Rye; Fitzalan @ Bamburgh; Hastings @ Preston; Herbert & Neville @ Milford Haven; Mowbray & Le Swan @ Beaumaris; Percy, DoL, Holland, Pole, & Scrope @ Kenilworth, Stafford @ Gl; Talbot @ Hd.

SHIPS: Le Rose @ Ryc, Le Swan @ Beaumaris.

HEIRS: King Henry @ Kenilworth w/ Pole, Margaret @ Kenilworth w/ Percy, Edward of Wales @ Kenilworth, Richard of York @ Kenilworth w/Holland, Edward of March @ Carisbrooke, Edmund of Rutland @ Beaumaris, George @ Gl w/ Stafford, Richard of Gloucester (RIP).



## FRUEH IS MISSING

SR 8

**FiM** 

PLAYER STATUS: Cert limit is 13

Bailey 8924, 5 B&O\* 3 C&O 2 NYC 1 PA 1 B&M [7+4]

Hanna 83380, 6 NYNH&H\* 6 NYC\* 2 B&M 1 PA 1 B&O [13+1] Bolduc 82311, 6 CP\* 3 NYNH&H 2 PA 1 B&O 1 B&M 1 NYC 1 Erie [13+1]

Copeland \$1669, 6 C&O\* 5 PA\* 2 CP 1 NYC [12]

Zieske \$1779, 6 B&M\* 5 Erie\* 2 CP 1 B&O 1 C&O 1 NYNH&H 1 PA [14+1]

## **CORPORATE STATUS**

Corp	Prez	Price	Par	Ю	Pool	Cash	Trains	Tokens
NYNHa	H CH	C185a	••	0	0	32	5	G19N, F22
B&M	PZ	C185b	••	0	0	60	5	E23, F22
PA	RC	C170a		0	0	0	Ð	H12, H10, G19S, 1
CP	PB	C170b		0	0	68	6	A19, B16, 2
NYC	CH	D120		0	0	11	0 6	E19, H16, G19S
Eric	PZ	A90	100	4	0	0	D	E11E, D14, 2
C&O	RC	H67		0	0	3	5	F6, H10, 1
B&O	CB	H60y	100	2	0	0	D	115, G19N, 1

## SR 8:

Bailey buys 1 B&O (-\$100).

Hanna buys 1 B&O (-\$100). B&O Sold out!

Bolduc passes. Copeland buys 1 Erie (-\$100).

Zieske I over limit, sells 1 CP (+\$170).

Bailey buys 1 Erie from IO(-\$100)

Hanna & Bolduc pass.

Copeland sells 1 Erie, buys 1 CP (+890-170). Erie to B82. CP sold out.

Zieske passes. Bailey buys 1 Erie from pool (-882)

Hanna, Bolduc, Copeland, and Zieske pass.

Bailey buys 1 Erie (-8100).

Hanna, Bolduc, Copeland, and Zieske pass.

Bailey buys I Erie (-\$100). Erie is sold out.

All pass. All RR are sold out so all rise. Hanna has the Priority.

## OR 8.1:

NYNHAH: ...

PLAYER STATUS: Cert limit is 13

Bailey 8342, 6 B&O\* 3 C&O 2 NYC 1 PA 1 B&M 4 Erie

Hanna \$3280, 6 NYNH&H\* 6 NYC\* 2 B&M 1 PA 2 B&O < Priority>

Bolduc \$2311, 6 CP 3 NYNH&H 2 PA 1 B&O 1 B&M 1 NYC 1 Erie

Copeland \$1489, 6 C&O\* 5 PA\* 3 CP 1 NYC

Zieske 81949, 6 B&M\* 5 Erie\* 1 CP 1 B&O 1 C&O 1 NYNH&H 1 PA

## **CORPORATE STATUS**

Corp	Prez	Price	10	Pool	Cash	Trains	Tokens
NYNH8	tH CH	B220a	0	0	32	5	G19N, F22
B&M	PZ	B220b	0	0	60	5	E23, F22
PA	RC	B200a	0	0	0	D	H12, H10, G19S, 1
CP	PB	B200b	0	0	68	6	A19, B16, 2
NYC	CH	C140	0	0	110	6	E19, H16, G19S
Erie	PZ	A90	0	0	0	D	E11E, D14, 2
C&O	RC	G67	0	0	3	5	F6, H10, 1
B&O	СВ	G63	0	0	0	D	115, G19N, 1
The	Rank he	a 82 256					

## AVAILABLE TRAINS: DDD...

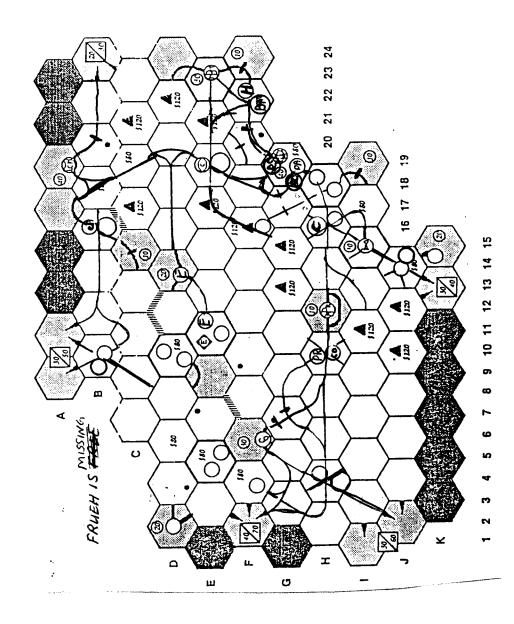
## AVAILABLE TILES:

Yellow: 3(2), 4(2), 7(1), 8(4), 9(0), 55(1), 56(1), 57(3), 58(1)

Green: 16(1), 18(1), 19(1), 20(1), 23(0), 24(1), 25(0), 26(1), 27(1), 28(1), 29(1), 59(1)

Brown: 40(1), 41(1), 42(1), 43(2), 44(1), 45(2), 46(1), 47(1), 64(1), 65(1), 66(1), 68(1), 70(1)

DUE NEXT TIME: ORs 8 to finish up. Game transcript and map are on the website.





1870 "ARTEMIS GORDON" WE BEGIN



## THE CAST:

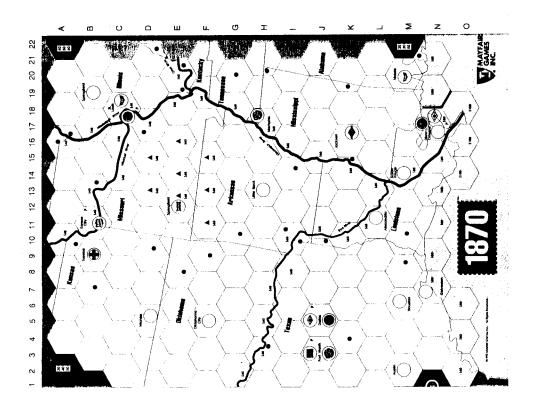
Frueh 8420. Bailey 8420. Hanna 8420. Martin 8420. Zieske 8420.

## PRIVATE COMPANIES:

\$20 Great River Shipping
\$40 Mississippi River Bridge Co
\$50 Southern Cattle Co
\$80 Gulf Shipping Co
\$140 SL&SF

8160 KATY

Due next time are orders for SR1 and OR 1. We'll try the SR pbem style.





## PUERTO RICO

Tuxns 9-10



Turn 9 (continued)

Barrett chooses Settler (+2d) and selects Sugar plantation. Butitta takes Corn. Fisher takes Sugar. Butcher takes Indigo. Martin takes Coffee. Indigo to the discards and six new tiles drawn.

Butitta chooses Mayor and moves colonist from construction to office and put all new colonists in the corn plantations. Fisher places colonists on Quarry and Sugar. Butcher places colonists on Factory and Indigo. Martin places colonist in Guild Hall and on coffee. Barrett places one colonist in Sm Sugar and one in Sugar plantation. Place 10 colonists aboard.

Fisher chooses Craftsman (+1d): produces 3 indigo and 3 corn. Butcher produces 1 corn, 1 sugar, and 1d. Martin produces 1 corn and 3 tobacco. Barrett produces 1 corne, 1 sugar and 2d. Buttita produces 1 corn and 1 tobacco. Captain, Prospector & Trader receive 1d.

#### Turn 10 STATUS:

Brad Martin: Gov. Sm Warehouse(x), Tobacco Stxxxx), Harbor(x), Guild Hall(x). Corn(x), 3xTobacco(x), 2xCoffee(x), 2xCoffee(\_). Od, 5 VP, 1 corn, 3 tobacco.

Paul Barrett: Sm Market(x), L Indigo(x), Sm Indigo(x), C Roaster(x), Sm Sugar(x), Factory(x), Tobacco St(\_,\_,). Quarry(x), Coffee(x), 2xindigo(x), Indigo(\_), Corn(x), Coffee(\_), Sugar(x), 7d, 0 VP, 1 coffee, 1 corn, 1 sugar.

John Butitta: Sm Market(x), Sm Indigo(x), Construction Hut(\_), Hospice(x), Tobacco St(\_x\_\_), Office(x), Indigo(x), 2xCorn(x), Corn(\_), Quarry(x), 2xTobacco(x), Tobacco(\_), 2d, 5 VP, 1 corn and 1 tobacco.

Ron Fisher: Hacienda(\_), Hospice(x), Sm Indigo(x), L Indigo(x), Office(x). 4xIndigo(x), Sugar(x), Sugar(\_), 3xQuarry(x), 2xCorn(x), Tobacco(\_), 1d, 9 VP, 3 indigo and 3 corn, Tom Butcher: Sm Sugar(x), Construction Hut(x), Sm Warehouse(x), Factory(x). Corn(x), 3xSugar(x),

Tom Butcher: Sm Sugar(x), Construction Hut(x), Sm Warehouse(x), Factory(x). Corn(x), 3xSugar(x) 3xQuarry(x), Indigo(x). SJ(2). 2d, 2 VP, 1 corn, 1 sugar.

Governor Martin chooses Captain (+1d), loading 3 tobacco onto the 7-ship for 5 VPs. Barrett loads 1 corn for 1 VP. Buttita loads 1 corn for 1 VP. Fisher loads 2 corn for 2 VP. Butcher, Martin, and Barrett can't load. Buttita loads 1 tobacco for 1 VP. Fisher loads 1 indigo for 1 VP. Barrett jettisons 1 sugar. Fisher jettisons one corn & one indigo. The 6-ship and 8-ship sail and their cargoes are returned to stock.

Barrett chooses *Trader* (+1d), trading Coffee for 4d +1d. Trading House empties back to stock. Buttita chooses *Prospector* (+2d).

Fisher chooses Builder and builds L Sugar (-1d,3 cr). Butcher ....

AVAILABLE BUILDINGS: All but Sm Market, Construction Hut, Sm Warehouse, Hospice, Office, Tobacco St, Guild Hall, Factory.

AVAILABLE PLANTATIONS: Coffee, Indigo, 3xSugar, Tobacco AVAILABLE ROLES: Builder, Craftsman, Mayor, Prospector, Settler.

COLONY SHIP: 10 colonists.

STOCK: 24 colonists, 103 VP, 9 coffee, 1 tobacco, 8 corn, 10 sugar, 10 indigo

#### STATUS:

Brad Martin: Gov. Captain. Sm Warehouse(x), Tobacco St(xxx), Harbor(x), Guild Hall(x), Sm Indigo(\_). Corn(x), 3xTobacco(x), 2xCoffee(x), 2xCoffee(\_). Od., 10 VP. 1 corn.

Paul Barrett: Trader. Sm Market(x), L Indigo(\_x\_\_), Sm Indigo(x), C Roaster(x\_\_), Sm Sugar(x), Factory(x), Tobacco St(\_,\_\_,). Quarry(x), Coffee(\_x), 2xIndigo(x), Indigo(\_,), Corn(x), Coffee(\_,), Sugar(x), 13d. 1 VP.

John Butitta: Prospector. Sm Market(x), Sm Indigo(x), Construction Hut(\_), Hospice(x), Tobacco St(\_x\_), Office(x), Indigo(x), 2xCorn(x), Corn(\_), Quarry(x), 2xTobacco(x), Tobacco(\_), 4d, 7 VP. Ron Fisher: Builder. Hactendai ), Hospice(x), Sm Indigo(x), L Indigo(xox), Office(x), L Sugar(\_,\_,\_). 4xIndigo(x), Sugar(x), Sugar(\_), 3xQuarry(x), 2xCorn(x), Tobacco(\_), 0d, 12 VP, 1 indigo. Tom Butcher: Sm Sugar(x), Construction Hut(x), Sm Warehouse(x), Factory(x). Corn(x), 3xSugar(x), 3xQuarry(x), Indigo(x). SJ(2), 2d, 2 VP, 1 corn, 1 sugar.

SHIPS: 6-ship (), 7-ship (6 tobacco), 8-ship () TRADING HOUSE: Empty.

Transcript and map are on the website.

# $Q_{10}$

## SCRABBLE Turns 1/2

A

Standard SCRABBLE rules apply. Everyone plays the same rack of tiles vs three computer opponents. You score what you propose to be played. We take the highest scoring submission (ties broken at random) and play that to the board.

Acceptability of words will be decided by the program (high score only), my unabridged dictionary, Ms Nar's SCRABBLE dictionaries, and common usage, so yes, we'll allow those much maligned four letter Anglo-Saxon words (but the program won't). Note that MacAdam's word this time was not in my unabridged dictionary but is in a SCRABBLE dictionary. The MacDuff entry is the program's suggested best score -- it also would've prevented "aboideau" (a kind of dike) this time.

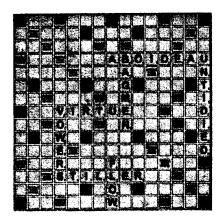
The initial rack was: E.I.L.R.S.T

PLAYER MacDuff: Nichols/Orgelfinger/Theis York: D&D Anderson: Copeland	WORD(8) LITERALS STILLER/vowerS LISTER/vowerS bLISTER STELLAR	82 pts 71 pts 26 pts 20 pts 14 pts	TOTAL 82 pts 71 pts 26 pts 20 pts 14 pts
ON THE BOARD Team Boris: MacAdam: MacBeth: MacCormick:	STILLER/vowerS	71 pts	71 pts
	AbOIDEAU	72 pts	96 pts
	UNTIDIED	77 pts	101 pts
	FIOW	42 pts	64 pts

The current rack is: A,A,B,E,K,S,Y

**LEGEND:** Capital letters are being played. Small letters are already on the board. Underlined letters are blanks. The MacXxxx entries are computer generated.

Game transcript and board are on the website.





# JUNTA COUP SUCEEDS!! Years 4 & 5



**THE CAST:** (and Table order) Rick Copeland (Martini) Chuck Hanna (Shades) Wayne Morrison (Mustache)

Dave Anderson (Hat) John Butttta (Stickpin)

YEAR 4 Coup (concluded)

**Movement 6:** Stickpin moves not. Mustache moves 5 troops from Wealthy Neighbornood to Presidential Palace. Martini can't move. Hat moves paratroop back into radio station. Shades moves not.

Combat 6: Gunboat shells Mustache in Palace (5,4,2=miss). Stickpin's troops first fire on Mustache's troops (6,5,4,3,3,2=1 hit). Mustache returns fire (5,3,2,1=0 hits). Stickpin and Mustache exchange fire once (5,4,4,2,2 vs 5,5,4,2=no effect) then again (5,5,4,3,3,2 vs 6,6,5,4=2 hits on Stickpin). Stickpin, with 2 losses to 1, retreats.

BOARD: locations in italics are objective areas

Stickpin: REBEL: 3rd Brgd CO: 4xTroops (University Piace)
Musiache: Minister, 1st Brgd CO: 4xTroops (Presidential Palace)

Martini: El Presidente: nada

Hat: REBEL. Air Force CO, Admiral: Gunboat (River), Paratroops (Radio Station).

Shades: 1st REBEL: 2nd Brgd CO: 3xTroops (Central Bank), 3xTroops (Chamber of Deputies)

AFTERMATH: Shades, Stickpin & Hat declare pro-Junta (3 objectives). Martini & Mustache declare "Pro-President" (2 objectives). Coup succeeds. Shades, Stickpin, and must elect a new el Presidente. The Junta ties at one vote apiece, so First Rebel Shades breaks the tie in his favor. Martini is sent to the firing squad.

#### PRESS:

Stickpin troops fiercely guard the presidential palace so our despised Presidente's troops cannot sneak in to steal his wealth falsely gained from the sweat of the peasants and works

Mustache: Boldly move into Palace, Viva El Presadent and my paycheck!

WBAN Free Radio: The Gunboat fires on the despised 1st Brigade. As the paratroopers reassert thier control of the airwaves and declares the coup successful against former El Presidente unless he has something up his sleeve....

## YEAR 5:

STATUS: The Bank is not safe. There is no Coup Excuse.

Shades: El Presidente, 2nd Brgd CO (1v), Labor Union (5v), 5C, 08

Stickpin: 3rd Brgd CO (1v), 4C, 08

Mustache: Minister, 1st Brgd CO (2v), The Church (10v), 4C, 08

Martint: OC. 08

Hat: Air Force CO, Admiral (2v), Conservatives (8v), Radicals (3v), Christian Democrats (5v), 3C, 08

	draw two cards:		. Hat and Shades must discard/donate 2
cards.	Mustache must	discard/donate 1 card.	Shades plays "Rigged Voting" and "Monarchists".
discar	ds "Student Prote	sts" and donates	to Martini. Mustache Hat donates
ða:	to Martin	ni.	

Due next: Cabinet appointments, Budget Draw, and Budget Proposal.

You have \_ MP in hand and \_ MP in the Bank.



# HISTORY OF THE WORLD *KHRYSFS*



THE CAST: Azure: Martin Orange: Anderson

Ebony: Nichols Purple: Zieske

Green: Wilson Red: Morrison

\$<0\$\text{\$\text{VP/\$P}: G(65/26), P(65/35), O(44/20), R(43/20), A(42/25), E(20/21)}

## **EPOCH N**

BOARD:

AII: BSb; AIII: StK, Yel(c); AIV: Dan, Mor, NAp, SAp(c,PM),

EI: Con, ESt(2), SAf; EII: Dni, LRh(2), NEP(2); EIII: Alb(EM), CMa, Hig, Ire, NGa, WGa.

GI: PPI, PSD; GII: Cau; GIII: CEu.

OI: CAm(C,f); OIII: Che, GPC(c,AM), Mon, Wel(RM); OIV: Bal(C), Dal, EAn, Pin(GM), WAn, Zag.

PI: UNi(c,f); PII: Mal(2); PIII: Cre, Lev, Lib, LTi(c,PM), MTi(c), NikAM), Nub, Pal, Pyr, Sha, SIb, UTi;

RI: App, Dee; RII: Mek; RIII: GaD(C,RM), GaV, UIn(PM); RIV: Cey, EGh, Hin, Lin(GM), Tar(OM), Tur, WDe, WGh, WSt.

Fleets: Bla(O), EMS(P), Nth(A), SCS(A), WMS(P).

T'ANG DYNASTY (4): Play "Rebellion" @ Lin (3,3:3; 5,4:2 -1 RIV, +1GI) & "Kingdom" (+1GII,c,f @ Mal, -2PII). Play 1A, C, GM @ Yan, 1A @ Sze, 2A @ Wei (4,3,6; 5,4:1: -1GIV, 1OIII), 3A @ Tar (4,2:6; 4,3:4; 2.1:6: 6.5:5 -2GIV, IRIV), 1A @ GPC (4,1:1 -10III,c), Che (5,4:3 -10III), F SoJ, SCS (6.1:4 -1AF). Score: 65 + C(1x2) + c(1) + M(2x2 + 3) + S(2) + Mid E(P=3) + China(D=6) + India(P=3) + NEur(P=2) + NEur(P=2) + China(D=6) + India(P=3) + NEur(P=2) + China(D=6) + India(P=3) + NEur(P=2) + China(D=6) + India(P=3) + NEur(P=3) + NEur(P=3) + China(D=6) + India(P=3) + China(D=6) + India(P=3) + China(D=6) + India(P=3) + China(D=6) + India(P=3) + China(D=6) + CSE Asia(P=2) = 93.

AKA\$\$ (F): Play "Disaster anywhere" @ Pin (-GM), "Fanaticism". Play 1A,C,EM @ Ara, 2F @ Red, 1A @ Pai (5.1,5:3 - 1 PIII), Nii (6.1,3:4 - 1 PIII), Nub (6.1,3:6 - 1 PIII), UNt (3.1,3:1+1 - 1 PIII,f.e), Lib (6.1,3:5-1PIII), Sha (2.1,1:1-1PIII), Lev (4.1:2:4-1PIII), UTI (5.1,5:1-1PIII), MTI (6.1,5:4-1PIII,c), 2A @ LT1(4.1,4:5; 5.1,2:1 -1EIV, -1PIII), EAn (5.1,2:5,1 -1OIV), 2A @ Zag (2.1,1:6; 4.1,1:1 -1OIV), 1A @ PSD (4.1,3:4-1GI). Score: 20 + C(1x2) + M(1x2+3) + S(1) + Mid E(D=6) + N Afr(C=6) + S Eur(P=3) + NEur(D=4) = 47.

KHMER (P): Play "Elite Troops". Play 1A,C @ Mek (-1RII), 1F@ SCS (4,2,1:5; 4,3;2-1PF,1GF) 1A @ SiK (4.1:1 -1AIII), Yan (5.1:1 -1GIV,C+c). Score: 65 + C(1x2) + c(1) + M(1) + S(3) + China(P=3) + S Eur(P=3) + SE Asia (P=2) = 80.

\$\langle \text{ORE} (VP/SP): G(93/37), P(80/42), R(64/34), O(63/32), A(61/35), E(47/38)

## EPOKH Y

BOARD:

AII: BSb; AIII: Yel(e); AIV: Dan, Mor, NAp, SAp(e,PM),

EI: Con, ESt(2), SAf; EII: Dni, LRh(2), NEP(2); ÉIII: Alb(EM), CMa, Hig, Ire, NGa, WGa; EIV: Ara(C,EM), EAn, Lev, Lib, LTI(GM), MTI, NII(AM), Nub, Pal, PSD, Sha, UNI, UTI, Zag.

GI: LIn(GM), PPI: GII: Cau, Mal(c.f): GIII: CEu: GIV: Che, GPC(AM), Sze, Tar(OM), Wei(RM). OI: CAm(C.f); OIII: Mon; OIV: Bel(C), Dal, Pin, WAn.

PIII: Cre, Pyr, SIb; PIV: Mek(C), SiK, Yan(c,GM).

RI: App. Dee: RIII: GaD(C.RM), GaV, UIn(PM); RIV: Cey, EGh, Hin, Tur, WDe, WGh, WSt.

Fleets: Bla(O), EMS(P), Nth(A), Red(2E), SCS(P), SoJ(G), WMS(P).

Orange passes to Red. Red passes to Green. Azure holds. Green passes to Purple. Ebony holds. Purple must pass to Orange.

Purple to Red: what are you doing - trying to give the game to Green on a silver platter? he has a higher score, less strength, and much better board position than me!

Green to Purple: I'm glad you're worried about me but how do you know what he passed me, unless you had the bassad empire this time that you had to give to someone.

Purple-Green: I know where the two bad empires are, and you don't have one of them!

FRANKS: No show.

VIKINGS (I): Play "Empires Fortifies 3" (+F @ Bal, +F,-f @ CAm) and "Empire Revives 3" (+2A @ Bal, +1A Dai). Play 1A @ Sca, 1F @ Nth (6,2:3 -AF), Atl, 1A @ Wib, Win, BSb (6,6:3 -1AII), 2A @ CEu (3,2:4; 6,2:1 -10V,1GIII), 1A @ SIb (4,2:4; 5,2:3 -1PIII), 1OM @ SIb. Score: 63 + C(2x2) + M(1x2) + S(2) + Mid E(P=2) + S Eur(D=6) + N Eur(P=2) + Eurasia (P=1) + N Am(P=1) = 85.

Orange to All- If I had not played my allies card already then it would have been OK. I just hope that Green got Sung or something worse.

HOLY KOMAN EMPIRE (E); Play Civil War & 1EI @ Che (3,3:5-1EI), Wei (6,2:5-1GIV), GPC(5,3:2-1GIV, -GF @ SoJ). Play 1A,C @ CEu (1OV r-BSb), and we pause to let Ebony reconsider his orders in light of Orange's turn.

SCORE (VP/SP): G(93+/37+), O(85/41), P(80+/42+), R(64+/34+), A(61+/35+), E(47+/48)

#### BOARD:

AIII: Yel(c); AIV: Dan, Mor, NAp, SAp(c,PM), EII: Dni, LRh(2), NEP(2); EIII: Alb(EM), CMa, Hig, Ire, NGa, WGa; EIV: Ara(C,EM), EAn, Lev, Lib, LTI(GM), MTI, NIL(AM), Nub, Pal, PSD, Sha, UNI, UTI, Zag; EV: CEu(C).

GI: Lin(GM), PPI; GII: Cau, Mal(c,f); GIV: Che, Sze, Tar(OM).

OI: CAm(C,F); OIII: Mon; OIV: Bal(3,C,F), Dal(2), Pin, WAn; OV: BSb(2), Sca, Sib, Wib, Win.

PIII: Cre, Pyr; PIV: Mek(C), SiK, Yan(c,GM).

RI: App, Dee; RIII: GaD(C,RM), GaV, Uln(PM); RIV: Cey, EGh, Hin, Tur, WDe, WGh, WSt. Flocts: Atl(O), Bla(O), EMS(P), Nth(O), Red(2E), SCS(P), WMS(P),

IMPORTANT: Look ahead a bit and if you occupy (or plan to occupy) the starting territory of an Epoch V, VI or VII empire, kingdom, or minor, send refreat instructions. That would be Hok, Hon, EGh, Hig, Sze, Tur, Mon, Che, Tur, NAn, Mex, WAn, Wib, Pyr, GaV, PSD, NEP, LRh, WGa, Alb, App,

## **GAME OPENINGS ELSEWHERE**

BLUT UND EISEN (Tom Butcher): Openings in 1826, New World and whatever you may want to GM. Sub fee: 90¢ to 81.20 an issue depending on size. Last issue received: #108, deadline 14 Nov 2005.

CHEESECAKE (Andy Lischett): DIPLOMACY. No game or sub fee. Last issue received: #259, 2 Oct 05, deadline 9 Nov 05.

GRAUSTARK (John Boardman): Standby players for DIPLOMACY wanted. Game fee/sub \$35 for duration of the game or \$15 for 10 issues. Last issue received: #768, deadline 28 Oct 05.

S.O.B. (Chris Hassler): Openings in GUNSLINGER and NEW WORLD, MERCHANT OF VENUS. Subfee: \$2/issue. Last issue received: #122, Nov 2005, deadline 22 Nov 05. See http://home.adelphia.net/~chassier

WHO DO YOU TRUST? (Tim Haffey, Sr): Openings in DIPLOMACY and these variants: Creation, Dollar Dot, Colonial, Youngstown and Nuclear Holocaust WWIII. Sub fee is \$3/issue. Last issue received: #12, 1 Oct 05.

See page 18 for contact information

## ON DECK

1830: Frueh, Zodda, Zieske, Copeland

1835: Hanna, Zieske

1856: Hanna, Frueh, Zieske

1870: Zieske, Hanna, Frueh, Martin, Bailey

AGE OF RENAISSANCE: Copeland

BRITANNIA: Zieske, Copeland

GUNSLINGER: Scott, Fowble, R Fisher; need 4 more

HISTORY OF THE WORLD, Pt 1: Zodda.

MACHIAVELLI: Nichols.

MAGIC REALM: Butitta, Deb A

MERCHANT OF VENUS: R Fisher, Deb A, Dowrey

RUSSIAN CIVIL WAR: Scott

SAMURAI (AH): Copeland SETTLERS OF CATAN: Copeland, Scott

SILVERTON: Zieske, Deb A. Nichols

WIZARD'S QUEST: A Bargender, R Fisher, Deb A

OTHER POSSIBILITIES: 1829 (N OR S), AGE OF RENAISSANCE, AIR BARON, ATTIKA, BALKAN WARS DIP, CIRCUS IMPERIUM, CIRCUS MINIMUS, DOWN WITH THE KING, DUNE, EVO, GODSFIRE, KAMAKURA, KREMLIN, LIFTOFFI, MONSTERS RAVAGE AMERICA, PLANET MINERS. SAMURAI, STELLAR CONQUEST, TITAN.

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## DEADLINE FOR MOST GAMES IS 1800 CENTRAL TIME 2 Dec 05

## The Bottom Line

This is BORIS THE SPIDER, a 'zine dedicated to the play of multiplayer games. BORIS is usually published following the first Friday of the month by Paul & Meg Bolduc, 203 Devon Ct, Ft Walton Beach, FL 32547-3110 and currently has a subscription price of \$10.50 for 12 issues in hardcopy (\$13.25 in Canada, and \$16 overseas) or a token \$1 by e-mail (waived if oversees). A hardcopy sub will also include an e-mail sub. Make checks payable to "Paul Bolduc". BORIS can be reached at (850) 863-9081, or prboiduc@aol.com. If phoning, expect to be greeted by an answering machine. If we're here, not engaged in an epic computer battle or enthralled in baseball, hockey, or college football, and recognize your voice, you may get to talk to a real human, so don't hang up upon hearing our recorded message (it changes every power outage). Visit the BORIS Website at:

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## Source of the Nile

Turn 42



The Cost:

**Brad Martin** Andrew York Jason Bargender Don Chinnery

D&D Anderson

Published this turn: F4 (veldt, river 3 to 5), G5 (swamp), F5 (desert, river to 4).

Published: DD12 (lake, +79 acres), DD11 (lake, +75 acres), CC11 (lake, +88 acres), AA13 (vekit, river from 1 and 4 to 2), Z14 (veldt, river from 5 to 4, cataract, waterfall is 350 feet), Z13 (veldt, river from 1 to 2), G3 (jungle, river from 1 to 5), F3 (jungle, river from 1 and 3 to 4), E4 (jungle, river from 3 and 6 to 4), D3 (lake +38 acres), G4 (jungle, river starts and runs to 6), G24 (jungle, river from 3 to 6), H24 (swamp), G22 (mountain, river begins and extends to 4), H21 (desert, river from 1 to 3, oasis), I22 (veldt, river from 6 to 3), J19 (swamp), J18 (veldt), K18 (veldt), P2 (swamp), O4 (lake. +21 acres), N4 (lake, +33 acres), FF8 (mountain, river from 6 to 5, cataract), FF7 (jungle/swamp), EE8 (jungle/swamp), EE9 (mountain, river from 3 to 1, 65 foot waterfall), DD8 (jungle/swamp), GG5 (veldt, river to 1), FF5 (veldt, river from 4 to 1), EE6 (desert, river from 4 to 1), DD6 (veldt, river from 4 to 2, 85 ft waterfall), DD7 (jungle/swamp), CC6 (veldt), BB6 (veldt, river to 5), BB5 (mountain, river from 2 to 4 and 5), CC4 (desert, river to 4), DD3 (swamp), CC5 (desert), DD10 (lake, +32 acres), DD9 (lake, +56 acres), CC10 (veldt), CC9 (jungle, river begins and flows to 1), BB10 (jungle, river from 4 to 1), AA11 (jungle, river from 4 to 1), AA12 (veldt), Z12 (veldt, river 4 to 5), CC12 (lake), F4 (veldt, river 3 to 5), G5 (swamp), F5 (desert, river to 4).

Emelious has to carry a gunitil?????? AHHHHHHI!!! RUN FOR YOUR LIVES!!!! PROTECT THE WOMAN [Englantine]!!! PROTECT THE CANNIBALS!!!!!

Positions still available for fearless explorers. Contact Alan Bargender if interested.

## STELLAR CONQUEST

Kurzon Dax: Awaiting orders for Combat 25 and adjustments to Movement 26-28.