



BUSHWACKER

Vol. 18, No. 3

(17 Years Old This Month)

MARCH 1989

This is the 206th consecutive issue of BUSHWACKER, a Postal Diplomacy* zine dedicated to the play and reporting of Variant games, hobby news, and whatever else comes to mind. This is brought to you by: Fred C. Davis, Jr., 3210-K Wheaton Way, Ellicott City, Md. 21043. Phone: (301) 461-1885. Phone calls accepted between 12 Noon and 9:30 p.m., Eastern Time, except during dinner, which is usually between 5:30 and 6:30 p.m. We prefer receiving your orders by mail, but please call promptly if you see an adjudication error.

*Diplomacy is a registered trademark for a game invented by Allan B. Calhmer, and Copyright by the Avalon Hill Game Co. of Baltimore, Md. "Bushwacker" is the name of my comic strip character, created when I was back in the 6th grade. He was mercifully forgotten from about 1950 to 1972, but brought back to life when I needed a name for this zine. That's his picture on the masthead.

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GAME FEES: \$9.00 Flat Fee for newcomers. \$8.00 for current readers. STANDBY FEES: \$5.00 for newcomers. \$4.00 for everyone else. Note that a standby signs up for a specific game of his choice. For your money, you receive copies of the rules/maps for your game(s) and BUSH for the duration of your game, providing you don't drop out. Players and standbys don't have to worry about their subs expiring. Mensa Diplomacy SIG members receive an additional \$1.00 discount on these fees. However, he who NMR's twice in a row is out of his game, and BUSH stops coming unless you decide to sign up for another game or subscribe.

SUBSCRIPTIONS for non-players are 12 issues for \$6.00. OVERSEAS SUBS are \$8.00 for 12 issues, by sea mail. SAMPLE copies are 50¢. We also TRADE with many other zines on an all-for-all basis.

This issue contains reports on VACATION DIP III (1985R rm39), CHARACTER DIP (1987AF rm49) and ATLANTICA III (1988AR oa01).

* * * * *

WE'VE BEEN WORKING...

not on the Railroad, but on the North American Variant Bank. For the past two weeks, we've spent nearly every day reviewing every folder in the files, to make sure that everything was shipshape for the transfer, and to make additional copies for my own "NAVB-East" collection. I started collecting variants many years ago. When Rod Walker took over the Bank about 1980, I dubbed my back-up collection the NAVB-East, and the name stuck. In the past 3½ years, I'd added very little to it, since the big bank took up most of my responsibilities. Now that the Bank is going to Lee Kendter, "r.", my collection will again be one of the back-up sources (along with that of the Canadian V.B.). I've added several newer designs, plus a few that are important to variant history, and now have over 200 games in my private files (compared to about 900 in the NAVB proper).

I must say that after a while, all of the various games sort of merge into one great big lump of mush in your brain. On occasions, I had to stop and change activities to keep from getting stale or overwhelmed with thoughts of Double Armies, Triple Supply Centers, airplanes, submarines, zeppelins, Roman Emperors, and all the rest of the fantastic ideas which exist in the Wonderful World of Variants. Don't get me wrong - I love Diplomacy variants - but there's just so much one can take at one sitting. Anyway, the job is virtually completed now. In the course of my review, I found a couple of "lost" designs, and I was able to clarify some older games where the rules left something to be desired. Unlike today's designs, many of the games from the 1960's and early 70's are produced on ditto or mimeo, and have holes in the rules big enough to drive a truck through. A couple are literally illegible.

I can now say that the Variant Bank has never been in better shape. On April 15, 1989, I will personally deliver the files to Lee's home. Shortly after that, Lee will produce a "1989 NAVB CATALOG" and open for business. I still have a few copies of the Second Printing of the 1987-88 Catalog available, @ \$4.00 each, if you don't want to wait. If you'd like to order some games from me, I suggest that you send in your orders no later than March 31st. The price is 10¢ per page, plus a sliding scale for Postage & Handling. If you have a Catalog, you can see the exact number of pages in each variant, and determine the postage on Pg. iv. If you don't own a Catalog, you could send me a reasonable sum - say not less than \$3 if you're ordering at least 3 or 4 games - and I'll worry about the change. Or, you could phone me and ask for the price if you just want one or two games. There is a limit of 15 designs on any one order. This is to preserve your sanity and mine. You can't do justice to studying variants unless you can concentrate on a few at any one time, and it's a lot of work getting the orders together.

I just want to correct one thing I said in February. The name of Lee's new zine is GET THEM DOTS NOW; not GRAB THEM DOTS. I was thinking of Allen Wells' old zine, GRAB DOTS, when I wrote that. Lee's address is: 264 Spruce Ct., Bensalem, Pa. 19020.

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MASS TRANSIT IMPROVEMENTS ON THEIR WAY

- May 1989: Tri-Rail opens 68-mile Miami-West Palm Beach commuter rail line, with direct connection to Metrorail at NW 79th St. station.
- May 1989: Amtrak reopens Philadelphia-Atlantic City rail service with four daily trains, including some from New York and Baltimore/Washington.
- August 1989: San Diego opens 11-mile East light-rail line to El Cajon.
- Sept. 1989: N.J. Transit opens commuter service between Lindenwold terminal of Lindenwold-Phila. subway line and Atlantic City, using Amtrak right-of-way.
- Sept. 1990: Commuter rail service begins from Fredericksburg, Va. (site of MaryCons) to Washington, D.C.
- Sept. 1990: Washington Metro opens 3.3-mile subway segment from Silver Spring to Wheaton, Md. (Includes deepest subway station in Western Hemisphere).
- Late 1990: 21.5-mile Los Angeles-Long Beach light-rail line opens.

These gas-saving projects were all accomplished despite the opposition of the Reagan Administration, which initially provided no Federal funds for them. Fortunately, mass transit does have friends in Congress, who provided the money. The task before them now is to continue to provide a Federal share for future rail transit projects, such as the light-rail line planned from Baltimore's airport (BWI) to Downtown and through to the northern suburbs. The Wheaton, Md. subway station, by the way, will be only a few blocks from the home of the late Don Miller, the first MNC.

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1989 HOBBY AWARDS VOTING COMING UP SOON

Nominations are now in order for the 1989 Don Miller Hobby Service Award, Rod Walker Literary Award, and John Koning Best Player Award. These Awards will be for accomplishments in 1988. Nominations must be received by Larry Peery no later than March 31, 1989. Committees will select about five or six nominees in each category. The entire hobby will then vote on the awards. Hopefully, the ballots will go out at the end of April. The winners will be announced at DipCon in San Diego in July. Any winners present will receive their plaques immediately. The other awards will be mailed out.

The Miller Award is awarded annually to the person who has performed the most valuable service to the hobby in whatever manner the voters select. In 1988, for the first time, the Award was jointly made to Simon Billenness and John Caruso for their work in running the Peoples' Diplomacy Auction, which raised money for hobby services. In prior years, it has been given to Boardman No. Custodians, editors of service publications, and the like. Because of the prestige related to this award, no winner may be renominated during the following two years. Therefore, neither Simon nor John, nor Bruce Linsey, the 1987 winner, may be nominated in 1989.

The Koning Award for "Best Player" is open to Postal, FTF and Tournament play. Major Tournament winners are often nominated, but people with high scores on the various Postal rating systems are also considered. Long-time player Randolph Smyth was the winner in 1987 (the first Canadian to so win), and in 1988 the winner was Dave McCrumb, who has just stepped down as Variants Editor of DIPLOMACY WORLD.

The Rod Walker Literary Award is handled separately by Alan Stewart. Anyone nominating someone for good writing is requested to enclose a photocopy of the article, if it does not exceed about 4 pages. If the nomination is for a book or a long series, just provide enough material to fully identify it. Each member of Alan's committee will receive a copy of this material when making the final selections. There is no prescribed upper limit on the number of nominations which may appear on the ballot. I believe as many as nine items may have been on the ballots in 1986 and 1988. With so many entries, it is not surprising that the 1988 voting ended in a tie between Mark Berch and Fred Davis.

Whenever possible, nominations should be of a single person. However, in 1988 it was necessary to nominate two teams of persons for the Miller Award, since their services could not be separated. Write-in votes are permitted in the Miller Awards, but not in the other categories. You are reminded that the ballots will be printed in many zines. They will not be mailed directly to you from Larry or Alan. (Last year, the Bad Boys faked a ballot, forged Larry's signature to it, and mailed it out to over 100 people. The Postal Inspectors were advised.)

Send your nominations to: Larry Peery, P.O. Box 8416, San Diego, CA. 92102. If you wish, you may send your Walker nominations and photocopies directly to: Alan Stewart, 702-25 St. Mary St., Toronto, Ontario, CANADA M4Y 1R2. Also, if you want to volunteer to serve on any of these committees, send your name and address to the same source(s). I will again serve on the Miller Award Comm. (I had to withdraw last year, since my name came up on the nominations).

I'm also Treasurer for the organization. We buy some very nice 6" x 8" wood and brass personal plaques for all of the winners. We also have some beautiful, large perpetual plaques showing all of the winners' names back to 1983. The winners are offered the chance to display these plaques in their homes or at cons for a period of nine months, if they so wish. Needless to say, the plaques cost a bit of money. Donations to help cover the costs of the plaques and postage will be appreciated. You may either send a donation directly to me, or you can send it to Larry with your nominations or ballots. Please make your checks out to "Fred C. Davis, Jr.," since my Bank won't let me cash checks made out to Larry or strange organizations.

TWO PUBLICATIONS FROM "THE OTHER SIDE"

LORD OF HOSTS #5, by Julie Martin, available for 30¢ from Robert Sacks, 4861 Broadway, 5-V, New York, N.Y. 10034. You may be surprised to hear this here, but LOH is turning into a rather interesting publication. This issue contains an article by Martin Lewis, the British MNC; variants by Michael Hopcroft and Paul Kenny; and a letter column. The printing is excellent, the game starts and finishes done in utmost clarity. The only thing wrong is its use of a bizarre numbering system for the variant games, and its insistence that Julie is the Miller No. Custodian. So much good hard work poured into an inadequate classification system. If the Postal hobby is truly down to only 706 members, how much better it would have been if the variant sub-hobby could have worked together instead of being split into two factions.

What really worries me is that LOH is now being sent free of charge to all North American publishers, and heaven knows how many other people here and Overseas. She boasts a circulation of 155 readers, more than anyone except DIPLOMACY WORLD. It seems that LOH is reaching many novice publishers who have no idea that the legally recognized MNC is Randy Grigsby, and some of them are turning to Julie for MN's when they start variant games. This deceitful process, which is nothing less than usurpation of the MNC line from Greg Costikyan to John Leeder (founder of the Leeder Poll) to Lee Kendter, Sr. to Fred Hyatt to Grigsby would be funny if it weren't so tragic. It's sole purpose seems to be "the irritation of Fred Davis," (as stated on the LOH masthead) and, perhaps, some effort to hurt certain hobby personalities like Bruce Linsey and Larry Peery, with whom the Martins have had disagreements. Just how this alternate MNC-system is supposed to hurt us I don't know. It is hurting the variant hobby. Twenty-nine games have been dubbed with Sacks Numbers in the past six months. It may take years before the record is straightened out. (Since Sacks calls the internationally recognized MN's given out under the NAVB or ARDA system "Walker Nos.," I see no reason why I can't call his system the "Sacks Nos." What's sauce for the goose, etc.

I like the idea of Julie issuing some type of identifiers for postal games of Pax Britannica, Civilization, Kremlin and Britannia. This would be a good niche within the Postal hobby. Only, don't call them "Miller Numbers."

* * * * *

THAT OTHER (SHUDDER) ZINE DIRECTORY, the one produced by Robert Sacks, has appeared again. It lists some 34 zines, including a couple of British and one Australian one. (It's stretching a point to call a couple of these "zines"). However, BUSHWACKER is one of the 17 zine mastheads reproduced on the cover, so it can't be all bad.

Unfortunately, Bruce Geryk's resignation from the editor's post did not occur soon enough to keep him from making some very nasty remarks about certain publishers. There are also some one-line zingers from Kathy Caruso, Robert Sacks and "Karel Alaric." A Couple of these are funny, a few are useful, but for the most part the main function of this Directory seems to be to drive any novice players away from the Postal hobby. If you've been around for a while, you might enjoy some of this stuff, with the predictable attacks on certain parties, but don't let this fall into the hands of any novice if you ever want to hear from him again. Funny, I thought the idea of hobby services was to increase our numbers and provide useful information. Just goes to show what a "senile old man" I am, to quote Kathy verbatim.

If you must have this, it's available for 45¢ from Robert. Or, you could wait a few weeks for the next issue of THE ZINE REGISTER by Ken Peel, and obtain useful information on approximately 70 zines and a dozen hobby services, for just 75¢.

Supposedly, the next issue of KGO-ZD will be under the co-editorship of Brad Wilson and Michael Hopcroft, and will come out around July.

BASEBALL WARZ - 1989

After last year's misses, some people would be smart enough to stop making predictions, but here are "Fred's Fearless Forecasts" for 1989. (The only thing I got right in the first four finishers in '88 was Minneapolis coming in 2nd in the AL-West. I had the Mets 2nd, Boston and Oakland 3rd, and the L.A. Dodgers 4th.)

Another party is running a Baseball Contest again this year. Last year, he said I was ineligible because I only listed the top four finishers in each Division, so I guess I'll have to list everyone this year in order to qualify. Here goes. Last year's final standings are shown in ()'s:

<u>AL EAST</u>		<u>AL WEST</u>		<u>NL EAST</u>		<u>NL WEST</u>	
	'88		'88		'88		'88
1. Milwaukee (4)	(3T)	1. Oakland (w)	(1)	1. N.Y. Mets (2)	(7)	1. L.A. Dodgers	(1) (4)
2. Toronto (w)	(3T)	2. Minnesota *	(2)	2. Montreal	(3)	2. San Diego	(3) *
* 3. Boston	(1)	* 3. Kansas City *	(3) *	3. Pittsburgh	(2)	3. Cincinnati	(2)
4. Detroit	(2)	* 4. Texas	(6)	4. St. Louis	(5)	4. San Francisco	(4) (w)
* 5. N.Y. Yanks	(5)	5. Calif.	(4)	5. Chi Cubs (w)	(4)	5. Houston	(5)
* 6. Cleveland	(6)	6. Chi Sox	(5)	* 6. Philadelphia	(6)	6. Atlanta	(6) *
7. Baltimore	(7)	7. Seattle	(7)				

* C. PRCT (8)

* Averted a week later

I think either Milwaukee or Toronto could win the AL-East, as both Boston and Detroit are fading. Realistically, I see no hope for Baltimore for this year. I see Oakland and the Mets as too strong to dethrone. However, the Dodgers, despite their pitching staff and World's championship, are the weakest of the top four predicted winners. San Diego could be the surprise team of the National League. If they win the NL West, remember you read that in BUSH. I see Pittsburgh's 2nd place finish last year as a fluke. I'd like to see a Canadian team get into the World's Series to see what the TV networks would do about holding night games in October, but I'll predict they'll be nosed out at the end. I also predict that night games will not help the Chicago Cubs. But, then, nothing will help the Cubs. They haven't won since 1945, a record-setting 43 years.

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SOMEBODY ASKED WHETHER "POGO" HAD RETURNED. Yes, Pogo returned to the Baltimore Sun around January 8th. We also got back another strip which had been dropped earlier, plus two "new" strips. One of the new ones was "Mr. Boffo," which had been voted the worst comic strip in Ottawa. Having looked at it for some 8 weeks, I still haven't figured it out. I must agree with the good burghers of Ottawa that it truly stinks. When these four comics were added, they took "Broomhilda" away from us. There must have been an uproar about that, because we got Broomhilda back two weeks ago.

If you're not getting Pogo in your local paper, write a letter to the editor!

* * * * *

We recently inherited a set of the first nine volumes of Will Durant's The Story of Civilization, when a dear friend passed away. Reading this will be one of our projects over the next two years. The maps on the endpapers give plenty of food for thought for variants. One thing we noticed is that the traditional date of 476 A.D. for the beginning of the Dark Ages is incorrect. Although the Franks, Goths, Saxons, Alemanni, etc. had overrun Western Europe, the Byzantine Empire still stood firm. Properly speaking, it was the death of Justinian in 565 that marks the real beginning of the Dark Ages.

CHARACTER DIP - 1987AF m49

FALL 1906

AUSTRIAN UNITS PARALYZED. ENGLISH AND FRENCH FORCES MAKE HAY IN CENTRAL EUROPE AND ITALY. CON HELD IN CON. DRAW PROPOSAL FAILS.

SPRING 1906 Revisited: The Austrian order "9A Vienna-Bohemia" failed, as Bohemia remained impassable, following the annihilation of some units there in Fall 1905. Bohemia again becomes passable this season.

ENGLAND (Baty): 1A Munich-Silesia. 3A Burgundy-Munich. 6A Belgium-Ruhr. 4F Livonia jumps Austrian 5A Prussia to Berlin, per Card #5. 4A Kiel (S) 4F Livonia-Berlin. 5F Eng. Chammel-North Sea. 5A London-Yorkshire. 2F Norway-Sweden. 1F Denmark-Baltic. 6F St. Pete (H). 3F Bulgaria (sc)-Con. (4F Livonia had been shown as "4A" in Spring).

FRANCE (Acheson): 1A Switz-Tyrol. 2A Heaven-Venice. 3A Tuscany (S) 2A Heaven-Venice. (7) (6 units) 4A Paris-Gascony. 2F Naples-Rome. 3F Tyrr (S) 2F Naples-Rome.

AUSTRIA (Suchard): NMR! A's Galicia, Moscow, Sev, Vienna & Heaven all (H). F's Alb & Greece (H). 5A Prussia paralyzed by English 4F jump. 1A Con (H), survives as bldg garrn. 2Amp Ven(H) /d/, may (R) Adriatic, Trieste, Pied or OTB. 3A Rome (H) /d/, may (R) Apulia or OTB. 2A (inv.) (H).

RUSSIA (Bargender): 2F Aegean-Con. (Double-strength unit).

(2) (1 unit)

TURKEY (Cheek): 1F Ankara (S) ENGLISH 3F Bulgaria(sc)-Con.

(1)

ONLY TWO people voted on the proposed AEF 3-way Draw. Because this was the first such vote in the game, the two NVR's were both counted as voting "No," but in the future any such NVR will be counted as a "Yes" vote. Don't forget to vote from now on.

PRESS:

FRANCE to Austria: All I ever asked for was the bragging rights to the Italian Homeland, which I intend to take if it isn't given to me.

FRANCE to Russia: Yoh! And what do you have in mind for that fleet of yours?

SUPPLY CENTER COUNT, CHARACTER DIP, WINTER 1906: GAINS, ~~LOSSES~~

ENGLAND:	3 Home, Belg, Berlin, Den, Hol, Kiel, Munich, Norway, BULG, ST. PETE, SWEDEN, GREECE	13 (+2), Build 2
FRANCE:	3 Home, Naples, Port, Spain, Tunis, ROME, VENICE	9 (+2), Build 3 (was 1 unit short)
AUSTRIA:	3 Home, Con, Moscow, Rum, Serb, Sev, Warsaw, GREECE, BULG, ROME, ST. PETE, VENICE	10 (-3), Remove 2 (was playing 1 short)
RUSSIA:	Smyrna, SWEDEN	1 (-1), No change (1 annihilated)
TURKEY:	Ankara	1 (-), No change

Since Jeff Suchard has been one of the most conscientious players in this game, I won't call for a standby order. However, we will only play the Winter season.

DEADLINE for WINTER 1906 adjustments will be FRIDAY, March 31, 1989. The telephone deadline will be Thursday, March 30th, at 9:00 p.m. Eastern Time. Any more proposals, anyone?

CONFEDERATES ARE MISSING. OTHER POWERS RAISE NEW FORCES.

CHANGE OF ADDRESS: Steve Smith (CANADA): HC 86, Box 2, Lamar, Nebraska 69035.
Effective immediately.

Note: There's nothing in the rules to prevent U.S.A. from building in the Wild West space. Therefore, U.S.A. has ~~rem~~to build 3 units, not just 2.

ENGLAND is now being run by Brad Wilson, Box 126, Wayne, Pa. 19087.

		<u>Current Strength</u>
ENGLAND (Wilson):	Build F Liverpool.	5 (+1)
FRANCE (Galt):	Build A Marseilles	5 (+1)
GERMANY (Kilmer):	Build A Kiel, A Munich, F Berlin.	7 (+3)
ITALY (Kendter):	Build A Rome, A Venice	6 (+2) (Also took Austria)
CANADA (S. Smith):	Build F Halifax, F Montreal(sc).	6 (+2)
U.S.A. (R. Brown):	Build F Boston, F Philadelphia, A Wild West.	10 (+4) (Will play 1 short)
C.S.A. (Palter?):	NRR. GM Removes dislodged A Richmond (per Rules).	3 (-1)

I have Tentative orders on hand for JULY 1870 from France and Canada. These may be revised if the players wish.

PRESS:

CANADA to everyone: Sorry, everyone, for the NMR. We got preoccupied looking for Atlantis and lost track of all time.

BUSHWACKER (Golden Age Press): The Kaiser came down by special train to attend the launching of the new battleship Friedrich der Grosse at Stettin. On the way back, he stopped to inspect a new military installation at Peenemunde, on the Baltic coast. Unimpressed with this flat, barren site, he predicted that nothing of value would come from this base. ((That's how we used to write 'em)).

Robert Cheek, 14341 Franklin Ave., Tustin, CA. 92680, is requested to submit back-up orders for C.S.A. for July (Spring) 1870. I'm not sure whether I gave you Dan's new address: It's RD 3, Box 2345, Honesdale, Pa. 18431. Please drop me a line, Dan, and let me know you're still with us!

DEADLINE for JULY 1870 is FRIDAY, March 31, 1989. Telephone deadline will be 9:00 p.m., Eastern Time, on Thursday, March 30th.

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POSTAGE DUE. There appear to be a lot more "Postage Due" letters arriving these days. Perhaps the P.O. is cracking down. It used to be said that any letter up to 1½ oz. would slip through if it was bound for a U.S. destination, and I know that some of my mailings which were stamped for two ounces went through when they weighed well over the 2-oz. mark. Most of the "Postage Due" mail I've received has come from small PO's, where, perhaps, they have time to actually weigh them. I don't think they bother in the big cities. In any case, I advise you to buy a postage scale if you publish or mail out a lot of material, to avoid this sort of problem on the other end.

We have a problem here. Everybody has their orders in, but Turkey failed to get the word on a correction. In Spring 1916, RUSSIA played Card #30, "All moves succeed." Accordingly, his order "VF Sardinia-Western Med." succeeded. The Austrian VF West Med. is still annihilated. However, the orders ENGLISH F MAO-Western Med. and AUSTRIAN VF Port-MAO did not succeed. Cheek had not stated the power of Card #30, and I had somehow overlooked this entry. While this was my fault, I suggest that you include just what your card's power is when you include a card-play in your orders.

Robert Cheek phoned me to point out my error. I said to him that I'd have to send postcards to all players with adjacent units immediately. Cheek replied, "I'll notify Turkey." So, it was agreed that I'd send postcards to England and Austria, and he'd write his Turkish ally at once.

On February 28th, Paul Kenny phoned me to say that his letter from Cheek had only arrived on Monday, the 27th. He was running a high fever and was swamped with homework, so he had not had time to write a new set of orders. He asked me to hold over this game until Saturday, when he could get to it, and phone in new orders. Since the initial error was mine, and since I had also not notified him directly of that error, I felt obliged to grant his request.

This is the only time I ever relied on someone else to notify a fellow player of a GM error. By rights, I should have sent Paul a postcard. It is irrelevant as to whether Cheek's letter was late due to P.O. incompetence or design; the responsibility was mine. Accordingly, I will hold this game until the weekend. I'll send the game report out only to players and our lone standby, probably on Monday, as we will have all-day company on Sunday. And from now on, I will personally notify all involved parties of a correction affecting their units.

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BOOK REVIEWS

WHY DO CLOCKS RUN CLOCKWISE? by David Feldman, Perennial Library, Harper & Row, ISBN 0-06-091515-3. \$7.95 soft cover. Here are the answers to about 200 questions to common problems and everyday events in our lives. If you've ever wondered why certain things are so, such as Why all dentists' offices have the same smell, or why doesn't sugar spoil, or where do houseflies go in the winter, you may enjoy reading this book. Not every question can be given a definitive answer, unfortunately. And a few don't tell the whole story. For example, to the question, Why are there 18 holes on a golf course?, the book simply states that this is because the Ancient Golf Club of St. Andrews, in Scotland, adopted an 18-hole course in 1764, and everyone else just followed suit. What it doesn't say is how St. Andrews came to set its length at 18 holes. The rest of the story is that the Scotsmen who made this decision always carried around a bit of whisky in their sporrans, and had a "wee drop" after each hole. It turned out there was exactly enough whisky to last through 18 holes!

Oh, clocks run clockwise because all sun dials in the Northern hemisphere have their shadows run from left to right, so the clock hands simply followed the same course.

* * * * *

FANTASTIC VOYAGE II, by Isaac Asimov, Bantam paperback, \$4.95. This is a rewrite of the novelization of the "Fantastic Voyage" film of 1966, but with a vast improvement in the science and the plot-line. The scenario is changed from America in the 1970's to the Soviet Union circa 2030, to allow for the possibility that such a thing as molecular reduction might be developed by then. After some 50 years of glasnost, there is much more cooperation between the US and USSR, but there is still competition for technological superiority, and a lingering of hard feelings. (cont. on Pg. 10)

DIPLOMACY!

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(An excellent location for anyone living in the Middle Atlantic
or Southeastern States - Fred Davis)

Like many of Asimov's novels, this one is talky. The lone American and four Soviet scientists spend more time discussing politics than would likely be true in any such team established in real life even today. However, in the hands of Asimov this dialogue is interesting. Fortunately, there is enough action to justify the time expended on politics and philosophy.

There are 19 chapters, but the book could be divided in two parts; the first eight chapters leading up to the voyage, and the last eleven covering the voyage itself and the aftermath. The science part is made to sound believable, and at least two of the characters are flesh and blood people. A third spouts Russian proverbs, perhaps based on sayings Asimov learned from his own parents, which will give you food for thought as well as some laughs. Highly recommended.

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SPEAKING OF DIXIECON (advert on Page 9), there appears to be a growing consensus that this Con would be a good location for a combined DipCon and WorldDipCon in 1990. DipCon is scheduled to return to the East Coast in 1990, and there seems to be no point in having a separate WorldCon located somewhere else.

Europeans will be interested in knowing that there are direct airline flights from London and Paris to Raleigh and Charlotte. One can also fly to Dulles near Washington and make a connecting flight from there. So, Chapel Hill is accessible to all - it is not out in the boondocks. It's also near some Civil War battlefields in North Carolina and Virginia, so history buffs could kill two birds with one stone. You could rent a car and gradually work your way north along the I-95 corridor to Richmond, Washington, Philadelphia, or even New York, depending on how much time you had to spend, and make your return flight from one of those cities.

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BUSHWACKER MAILING CODES: (P) = Player or Standby. (T) = Trade. (C) = Complimentary copy. (SUB) = Subscription copy. (S) = Sample copy.

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BUSHWACKER
c/o Fred C. Davis, Jr.
3210-KWheaton Way
Ellicott City, Md. 21043
U.S.A.

VACATION DIP III - 1985R rm39FALL 1916

TURKS PUT HEX ON MAO. ENGLISH TAKE ICELAND, LOSE NORTH AFRICA. ITALIANS RETAKE NAPLES WITH ENGLISH HELP. AUSTRIAN FLIGHT FROM SILESIA TO VIENNA GROUNDED.

SPRING 1916 Revisited: The Russian VF move Sardinia-Western Med succeeded, as Russia played Card #30, "All moves succeed." Therefore, the orders English F MAO-West Med and Austrian F Port-MAO failed. The Fall deadline was extended three days to permit Turkey to submit new moves, as he was not notified of this change until Feb. 27th.

AUSTRIA (Reges): VA Silesia-Vienna (per play of Card #40 by England). VF Portugal (1) (2 units) (S) ENGLISH F MAO-Spain(sc). (MAO Frozen by Turks). Plays Card #34 to order Turkish F Tyrr Sea to (S) ENGLISH F Spain(sc)-Gulf of Lyon. Not a legal order. Turk unit would help dislodge another Turk unit.

ENGLAND (Chang): A Edi-Iceland. F Hebrides (C) A Edi-Iceland. F NAO (S) A Edi-Iceland. (10) (11 units) A Wales-Brest. F Eng Channel (C) A Wales-Brest. F Spain(sc)-Gulf of Lyon. F MAO-Spain(sc) (MAO Frozen by Turk play of Card #33). F Naf-Western Med /d/, Annihilated. VF Calabria (S) ITALIAN A Rome-Naples. A Marseille (H). F America-MAO.

GERmany (Young): A Bohemia (S) AUSTRIAN VA Silesia-Vienna. A Tyrol (S) AUSTRIAN VA (10) (10 units) Silesia-Vienna /d/, Annihilated. A Warsaw-Galicia (Plays Event Card #1 for an extra (S) for this move). A Prussia-Warsaw. A Livonia (S) A Prussia-Warsaw. A Munich (S) A Bohemia. A Burgundy-Marseilles. A Moscow (S) A Prussia-Warsaw. A Siberia-Persia (space not open). F Norwegian Sea (H).

FRANCE (Wilson): Votes on 3-way Draw. (0) (0 units)

ITALY (Bardender): Plays Card #42 - All units having to Retreat this turn are Annihil- (3) (3 units) ated. F Rome-Naples. A Piedmont-Tuscany. VF Iceland-Norwegian Sea /d/, Annihilated.

RUSSIA (Cheek): VF Western Med-North Africa. (0) (1 unit)

TURKEY (Kenny): A Venice-Tyrol. A Trieste (S) A Venice-Tyrol. A Vienna (S) A Ven- (16) (16 units) Tyrol. A Budapest (S) A Vienna. A Galicia (S) A Vienna. A Ukraine (S) A Galicia. A Sev (S) A Ukraine. A Armenia (S) A Sev. F Adriatic-Venice. F Ionian-Sicily. F Aegean-Ionian. F Tyrr Sea-Western Med, (blocked by Austrian play of Card #34, which ordered "F Tyrr Sea (S) ENGLISH F Spain(sc)-Gulf of Lyons." However, this latter order cannot be followed, as it would permit the dislodgement of one of Turkey's own units. This is permitted only when said unit is in C.D.). F Tunisia (S) RUSSIAN F Western Med-North Africa. F Gulf of Lyon (S) F Tyrr-Western Med. F Black Sea (S) A Sev. A Serbia-Rumania. Plays Card #33 to Freeze MAO for two move seasons.

PRESS:

ANKARA to Rome: Take a look at some back issues of BUSH to see how certain nations have treated certain nations.

FRANCE to Turkey: Nice try, but a 3-way draw looks like it, unless someone pulls a hell of a card!

SILESIAN EXPRESS: Oh, to be home again!

ANKARA to Bushwackers: With 40 Centers in play, I guess one needs 21 dots to win, right?

GM to World: Correct, You need 21 dots for a Rulebook Victory. Of course, this could go either up or down, depending on what cards get dealt in the future. Players are reminded that Persia, Gotland and Sardinia remain impassable except to Vacation units. O.K., let's see who has what in the way of SC's, by starting a new page.

Cards #1, 30, 33, 34, 40 and 42 were played in 1916.

SUPPLY CENTER CHART, VACATION DIP III, WINTER 1916: GAINS, ~~LOSSES~~

AUSTRIA:	Portugal	1 (—), Build 1 (No room)
ENGLAND:	Lon, Lpl, America, Brest, Ireland, Mars., Norway, Spain, Sweden, ICELAND, SICILY	10 (—), Build 1 (1 annihil.)
FRANCE:	(none)	0 (—), No change
GERMANY:	3 Home, Bel, Den, Edi, Hol, Mos, St. Pete, Warsaw	10 (—), Build 1 (1 annihil.)
ITALY:	Piedmont, Paris, NAPLES, ICELAND	3 (—), Build 1 (No room to bld. (Pied. not a Home SC)
RUSSIA:	(none)	0 (—), No change
TURKEY:	3 Home, Bul, Crete, Greece, Bud, Rome, Ruman., Sev, Trieste, Tunis, Venice, Vienna, Serbia, SICILY, NAPLES	16 (—), No change

Your next Event Card is: ____.

So, the only units which can be built in Winter 1916 are one each by England, which must be raised in London or Lvpl, and by Germany, which must come in Berlin or Kiel. None of these, except Berlin can be considered near the front lines. Therefore, to speed up the game, I'm going to suggest that we try to play Winter 1916 and Spring 1917 together, since this game is getting so old. If any two players object, we will play only the Winter season. Remember, MAO remains "Frozen" thru Spring 1917.

ONLY FOUR PEOPLE voted on the E-G-T 3-way Draw proposal. The three of you who didn't vote will be counted as voting "Yes." This puts the "Yes" votes in the majority, but the proposal still doesn't pass. (I will say there was more than one "No" vote on this proposal). Remember, if you fail to vote, and there are no "No" votes, the game will end, regardless of your wishes. This has happened in the past, including in at least one BUSHWACKER game. So, please protect yourself by voting.

DEADLINE for WINTER 1916 adjustments and SPRING 1917 orders (if everyone agrees to also play Spring) will be FRIDAY, March 31, 1989. Telephone deadline will be Thurs., March 30th, at 9:00 p.m. Eastern Time. I think you still have plenty of time for negotiations. This will be mailed out sometime on Monday, March 6, 1989, weather permitting.

Thus endeth this Supplement.

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