



# CATHY'S RAMBLINGS 17

Welcome to CATHY'S RAMBLINGS 17. I'm getting older. Me and the zine that is. 25 years old now, my how time flies. I expect this would have gotten to you sooner if my birthday didn't just happen to be this Saturday and if I didn't just happen to drink Guinness (note large "G" for Doug Rowling). But it did and I did and thus I spent the time I should have been working on the zine, watching TV with a slight smile on my face. Never mind that now. What will you get this time. Well, let me tell you

..... WARNING: THIS IS THE SLEAZE ISSUE OF CR!!! AN EXTREMELY SLEAZY ARTICLE BY THE SLEAZE IS INCLUDED IN THIS ISSUE. THOSE WHO DO NOT LIKE SLEAZY THINGS ARE SUGGESTED TO NOT READ THE SLEAZY SECTION. SWARTHY TYPES ARE ENCOURAGED TO READ THE SLEAZY SECTION SO THEY MAY KILL THE SLEAZE LATER!!! YOU HAVE BEEN WARNED. YOUR FATE IS OUT OF MY HANDS AS YOU ENTER INTO THE "SLEAZY ZONE".

Right, now that I have that out of the way I can mention the other things in this issue. No DBM this time because Eric is too busy in school right now. Our friend Keith has written a concert review. The wonderful cover is by Doug Rowling and I thank him on bent knees. FATHER KNOWS LESS is back and listen, now, ... write to John if you want to comment on his writings, not to me. He won't bite, really he won't. Of course, he's not as cute as I am, but then again where do you think I got my looks from? There's no AT Your Service this time either, unless it shows up between now and the time I go to press. I expect that Dan will be back though. Part of Orknaire is included, players please read this section. Then there's hobby news and the letter column again and of course the games complete with NMR's. You lot spoiled me last time. And to fill in the rest of this page there is a book review from me.

You should hear the wind blowing outside. I've put away all my summer things (all the cloths I still haven't worn because it never got warm enough to wear them.) and now I have all my fall/winter stuff out. I hate the winter! I don't like snow and cold and blowing wind and ... the things I do for love. But of this dribble, let's read some book reviews...

## Book Reviews

SHERI S. TEPPER

JINIAN FOOTSEER and THE REVENANTS

I guess I will start with Jinian Footseer. This is the most recent book of the True Game series of books. I'm not sure if you can read this book and understand it without reading at least King's Blood, Four, Necromancer Nine and Wizard's Eleven. I read all these books as Tepper put them out and thus I know the end before the beginning or something like that.

I say that you should read the first three books only because they explain the land of the True Game to you and you won't be so confused by terms when you come to the current book. Jinian is, in fact, a character that shows up in the end of Wizard's Eleven. However, that book is written from the point of view of Peter and I didn't get much of feeling for Jinian in that book. This book takes Jinian's point of view and takes you through her life up to the point that she meets Peter and the things that happen to them in Wizard's Eleven. I can't mention what happens because it would take too much away from the story. It ends with Peter and Jinian getting ready for more things to happen and this series has two more books to it. I think Tepper likes three's. There are the three Peter books, the three Marvin books and now the three Jinian books.

I like this series of books. At first they leave you rather confused like Zelazny's Amber books. The first one, you are lost like Corwin and trying to figure out what is going on and then you find yourself grabbed by the book and reading every minute. Tepper does the same thing in the true game books. The first three are the best. The Marvin Manyshaped books are good, but very far fetched in my view. Jinian and Peter are more realistic characters. If there could be a realistic character in one of these books. Imagine a world where playing the game, a life and death game, is all there is. You are raised to play the game and you have some power and you can use that power in the game. You don't know what that power is yet. Pawns, normal people are used and killed like animals. Whole towns wiped out if they are on the losing side of the game. Anyways, I like this series, though I'm willing to say that Tepper does go a bit too far at time.

One thing she is very good at is detail and history to back her story. THE REVERNANTS, is a good example of that. It's like she created this world and wrote the whole history and then thought how should she create characters to match her history. I liked the true game books so much that I gladly bought another book by the same author. I started reading this once and then could not get into it and put it away. Later, I thought I would give it a try again. I'm glad I did.

It's written in a different style than her other books. I was used to there being only one main character and having her write the story from that person's point of view. In the Revernants, there are 6 main characters and she takes you from one to the next and back again. Each character has his or her's problem. There is Jaer, who has the slight problem of changing sexes every few days and thus doesn't know quite what he/she is. Meldo, the bitter woman hating Prince, who was kicked out of his land and then saw the only person he cared for (a man by the name of Alan) taken from him and probably killed. Leona, who was born by the wrong wife by the wrong husband and thus her number wasn't right. Thus, she would never marry and could not be anything. She cared for one of her cousins and when her cousin died from childbirth, she left home and in her anger, she turned into a griffen. Thewson, chief's son, who wanted to be chief when his father died. Problem was no one wanted him to be chief. He left to prove himself. Jasmine, a dancer who lost her child to the sisterhood and had to go on a quest to get her daughter back. All of these characters are on different quest and somehow manage to get thrown in together with Jaer as the link. They go together through a land that is being separated and great evil is being done. Sounds crazy yes? But she pulls it off and quite well too. I found the ending coming too quickly and I could have kicked myself at the end, but it is well done. I liked it.

## Book Review

KATHLEEN SKY

### WITCHDAME

Now this book is silly. It didn't have to be. In fact, it's story line and plot are good up to a point. But when the Archangel Michael has sex with the main character, I feel things are getting more than a little silly. It's sad really. This could have been so good.

The politics are good. The magic is interesting. There are the Witchlords and Witchdamns who rule Englene (England) and there are the Woodwitches who seem to be a Druid or paganistic group. The main character is the only child of the King, Witchlord, and the daughter of a Woodwitch. There is also a christian influence with the four Archangels and Satan and all that stuff. Now what time period would you place all of this in? 900AD maybe even 1100 AD to get the castles and stuff added in, right? Well, how does the year 1535 grab you and the name of our main character? Elizabeth. Now I can close my eyes to the closeness of that time period, but the author makes a history chart for us that shows the line of the Witchlords, which starts in (get ready for it) 1066. Oh some of the names are changed but some are the same. Why there is Richard III the Good who is married to Anne of Warwicke and their son, Edward II Middleham's joy. The names of her characters she pulled right out of the history texts but charged a letter here and there to fool us. I expect it wouldn't bother some people and I tried to not pay any attention to it. Closing your eyes to that, the book is enjoyable. It's not deep. there aren't any deep characters. It also doesn't grab you the way Tepper can, but it is simple fun reading. It leaves you wondering if there will be more. Elizabeth and the Archangel Michael are suppose to have a child, who will lead Englene in great victories and great happiness and all that stuff. I expect if it came out I would read it. It is great fun reading.

## Hobby News

I wanted to try to list some of the hobby services that are out there and you may not know about.

### NOVICE PACKAGES:

MASTERS OF DECEIT The newest novice package filled with all kinds of information. Write to Bob Olsen, 6818 Winterberry Circle, Wichita, KS 67226 for more information. I believe it's \$2.00 to get it.

SUPERNOVA The long standing novice package. Contact Bruce Linsep, 73 Ashuslot St. Apt 3, Dalton, MA 01226. I'm not certain on the price.

### OTHER PUBLICATIONS THAT SOME THINK ARE NOVICE PACKAGES DUE THE AMOUNT OF INFORMATION:

THE LEXICON: Not certain on price. A listing of terms, ect. Contact Mark Berch, 492 Naylor Place, Alexandria, VA 22304

KAISSA #98: I hope I got that right. A good issue for current information. Contact W. Elmer Hinton Jr. c/o JCI, P.O. Box Letter S., Nashua, NH 03061. His zine is excellent as well and a very good source for update hobby news. He has game openings in Diplomacy and some other game. Cost is rather rather high at \$10.00/3 turns, but it may be worth it to people who like to get results on time.

### BOARDMAN NUMBER CUSTODIAN:

We need a new one. The current one is Bill Quinn and he is looking for a successor. I'll quote from Everything #65:

"Must be thoroughly familiar with Dipdom. Must have good clerical and bookkeeping skills. Must be able to devote 3-6 hours per week to the job. Must be a master diplomat and have the wisdom of Solomon and the patience of Jon. Thick skin of light body armor helpful. Pay: Stacks of 'zines, bundles of mail, occasion kicks in the head. To apply resume to: Bill Quinn, 301 Conroe Drive, Conroe, TX 77301"

Dave Kleiman will be the publisher of Everything and will continue to do so for the new BNC. This is a very important position and I hope we can get someone who can spend the time that is needed.

THE ORPHAN SERVICE: If you are in a game that the editor or gm hasn't put out results in a long time and you have reason to believe the game has been abandoned, you should contact the orphan service. They will either try to get the GM to start the game or rehouse your game to another zine. Not a fun job. I wouldn't want it. There are two wonderful people you can bother about this.  
Keith Sherwood, "Le Pit", 4824 1/2 Muir, San Diego, CA 92107 and  
Jim Burgess, 100 Holden St., 3rd left, Providence, RI 02908

### THE POSTAL LOCATOR:

This is the original Universal stand-by list. Note that Bill Quinn is no longer running the Universal stand-by list and THE POSTAL LOCATOR replaces it. This is for players who are willing to stand-by in any game. It also lists players who want to play in any game and lists what type of game they are looking for. To get on the list, either one, you just have to write to Elmer and request it. You will be on the list for four issues. Or you can sub for \$7.00 per year. Elmer will trade if you are an editor and want this information. The Postal Locator is listed in FOUNDATION. For more information or to be listed, please contact Elmer Hinton, c/o JCI P.O. Box Letter S, Nashua, NH 03061

### GAME OPENINGS:

THERE are three listing that I think are the best if you are looking for a game opening.

PONTEVEDRIA: A listing of regular diplomacy game openings and a list of stand-by players needed.

BARATARIA: A Variant game openings list.

You can get both of these from Rod Walker, 1273 Crest Dr., Encinitas, CA 92024 Please send a SASE and ask for the current issues.

# Hobby News

## MORE GAME OPENINGS:

**KNOWN GAME OPENINGS:** This also includes game openings and at last I heard a Zine listing as well. Contact Robert Sacks: 4861 Broadway 5-V, New York, NY 10034 Please send a SASE.

## THE ZINE REGISTER 1985 ..... AND.....THE AMERICAN ZINE BANK

Instead of putting my own explanation here, I will let Simon tell you about it...

"Hello America! I'm a 21 year old Englishman working in the USA through the good luck of marrying Barbara, a US citizen. I've played postal Diplomacy for a long time and for two years I edited and published "20 Years On", the quarterly European zine listing. I think I have the right experience to edit the "Zine Register": I hope I'm also sufficiently fair and objective to do so with the support of all sections of the American hobby.

The only change I intend to make is to turn the "Zine Register" into a regular four-monthly zine with subscribers and traders... You may think it odd that such an infrequent zine is asking for trades with larger and faster zines, nevertheless it will be worth your while. It will help me to get to know your zines and allow me to write your listing if you're too busy to do your own. In addition all trades will go to form the new "American Zine Bank". This will be a new hobby service based on the successful British Zine Bank. Any newcomers to the hobby who want to sample zines in bulk can simply send me a large envelope and \$1-\$2 postage and in return they will receive as many zines as I can send. This idea has proved very popular in Britain, so I hope it will catch on here.

Please support and publicise the Zine Register and Zine Bank. Their success depends on the response by you, the editors. Please send the below information, trades and any ideas or questions to:  
Simon Billenness, 61A Park Avenue, Albany, NY 12202

Please send me the following information about your zine or subzine:

Name of zine/suzine price	Editor(s) name and address	Games open (include standby positons)
Format (eg digest, open page)	Latest issue and (# and date)	Description (sell your zine to the waiting millions in ten lines.)
Games running (type and number)	Method of printing	
<u>DEADLINE: DECEMBER 1, 1985</u>	Circulation	

((Cathy, here again. I would like to urge everyone to support Simon and help in this project. It's not just that his goodlooks, charm and cute body (What? don't let Barbara and Eric read this) got<sup>me</sup> in this hobby in the first place, I believe he will do an excellent job. If you've ever seen "20 Years on" while it was in Simon's care, you'll know what I am talking about. He did the listing and descriptions of the zines himself and the material was always up to date. You could tell which were the slow zines and which might be folding and everything just from "20 Years ON". The American Zine Bank is also a great ideal and one I wanted to try, but I didn't have the time. In Britain, most zines trade with "20 Years On" and send sample issues to the ZINE BANK, which was run by Alan Parr, but is now run by Keith Loveys, Room7, 50 Warwick Road, London, SW5 9EH England. You can get sample issues of British zines from Keith by sending either International reply coupons or by sending money through the ISE. Anyways, we could get these two services through one person, Simon, but it will only work if everyone supports the project. Simon is not involved with the "Great Fued" in any way and should be a good choice for both sides. There is only one possible source of problem and that is that Roy Hendricks will remain the Publisher. I hope though if Simon does all the work and gives Roy a camera ready copy, there will not be any delays and we might see the Zine Register out 4 times a year.))

## THE STATE OF DIPLOMACY WORLD:

First off, Diplocacy World was faked recently. The fake was sent out to all suscribers. You might not know that it is a fake, but believe me it is. Next, Larry Peery put out a five page release telling us publishers the problems with DW and asking us to republish the information by Oct. 15,. I don't have the space to cover it all, but I'll try to paraphase Larry and let you all know the problems.

1. Diplomacy World is bankrupt. DW lacks the resources to fulfill its current and future obligations with it's current resources. In fact, it has no resources at the moment. However, that does not necessarily mean that DW will fold. That decision will be made by DW subbers who are being polled to determine if they will wish to fold the zine, and take out their sub obligations in back issues or issue: donated by other hobby pubbers; or whether they wish to forgive thier past sub debts, take out a new sub, make a donation to the zine, and save it. If the decision is to fold, Larry will do it the best way that he can. They want back issues from publishers to cover the cost of fold, if needed. Larry and Kathy want to save DW because without it, the Diplomacy hobby is truely without a backbone and a source of new members. The needs DW because it needs a flagship publication, it needs an unbiased single source of information, with no feuding, it needs a place to keep its records, it needs a source of original wrting about all aspects of the zine. It also needs a sound financial basis and published regularly.

2. Problems: Time, They need to make a decision by Oct. 15. I'm sorry this won't get out to you all until so late. Money: They need \$2,000 to even start to save DW. Larry lists A An Edsowment Fund, Donations, c. subscriptions at \$12.00 each for four issues, d. Advertising. e. Donation of good and Services. Larry hopes these things will get the money needed. Staff: They need more help. Simple as that. That means articles and contributions. Kathy needs your help. Information Materials: Same as some that I mentioned above. They need our zines as a source of material as well.

MONEY, QUESTIONS, SUGGESTIONS Write to Larry Peery, P.O. Bos 8416, San Diego, CA 92102  
ARTICLES, SUGGESIONS, Write to Kathy Byrne, 29-10 164th St., Flushing, NY 11358

Let's try to keep Dip World alive! So everyone can help!!

# LETTERS

Well, it's been a long time since I last did letters and thus I have a rather large pile in front of me. Try to get back to normal now that most of Orknaire is on flier and we won't be going on any more big trips. No more money! So I guess I had just better dig in and see what I get...

**MARTIN LE FEVRE:** I should start again but I'm knackered from printing other peoples zines. I should also be admonishing you for not getting in touch during your visit, but I won't as I expect you had a packed itinerary. Besides I got lotsa news and it would only take up valuable space.

I noted from CR that you stayed with Glover's folks in Hexham where by a quirk of fate I've just bought a house. Not in Hexham itself but Corbridge 4 miles to the East. It's a very old house in the middle of this very ancient village and it needs lots of work doing on it so I'll not be moving in permanently for a year or so. This sudden acquisition does mean my spare time is hitting a minus quantity, so Howay the Lads has to go. It was becoming a chore anyway which is no way to carry on but the new pad is the last straw. There will be one more Final issue then that's yer lot.

((Sorry to see Howay the Lads go. I can think of two people who share your horror of moving and buying houses. I know I'm rotten. I wanted to stop by but there just wasn't enough time. So it goes...))

**BRIAN DOLTON:** Twas very nice to meet you and Eric; I'm glad you enjoyed your honeymoon. If I ever have one (Unlikely) I'll probably have one a little less hectic. The map on the cover of CR 16 made me chuckle. I haven't covered as much of the UK as you seem to, and I've lived here for 25 years...

**BRYAN BETTS:** Anyway, it seems you had a fairly hectic holiday and had a good time by all accounts - only American could be so mad as to try and "see" Britain in 10 days! (or whatever). By the way, what did you mean in CR when you said "Britain doesn't have national parks"? England and Wales certainly do, tho' Scotland doesn't, curiously. Public footpaths are a different matter from national parks - there are statutory rights of way all over all sorts of land that owners aren't allowed to block. ((I got that from the lady we stayed with in Yorkshire area. She keep talking abbot how wonderful the farmers where about the paths, ect. But then, I'm just a foolish American and what do I know. I believe anything anyone tells me. Yes, I even trust Dave Rogerson. Which shows how foolish I am.))

**JIM BURGESS:** The travelogue was great. You and Eric have the same problem that Charlotte and I have, just drive and drive the vacation away and never stop. Scotland sounded especially fascinating.

((See, see, I'm not the only american like that. Maybe it's an American trait. You wind us up and we run like crazy until we've run out of go power. Next time, we'll spend more time in one place!))

**SIMON BILLENNESS:** You're making me feel homesick. There are many things I miss about Britain: the lack of humidity, the Guardian and the New Musical Express, sausages in batter... However there are many things I don't miss; the rain, student houses without ready hot water, Margaret Thatcher...

((And now you get Rollingstone and Ronald Reagan, What a deal!!!))

**DOUG ROWLING:** Thank for the last issue of Britlings the Honeymoon trip report was excellent, bar one small blasphemy where you spell Guinness with a small "G" (p.4 para 3 line 9) Sorry you didn't get into the tower, when I visited it 14 or so years ago it was really worth a visit esp the crown jewels. I'm sure we should have been in when you called ((Wallace Nicoll & Doug)) we were in most of the time that week expecting you by. Still these things happen. ((Yeah, my life story and some people want to get revenge on me for it!))

**BRYAN BETTS:** Sorry I missed you that ill-fated night - I met Trev Meadham at Towerhill at 9:15 and we waited until 10 before deciding you'd either got lost and were on your way to Watford or been run over by a bus ...So we decided to go for a drink instead! //

//Oh, one last thing - I'm thinking of visiting N. America maybe next year, so perhaps I can get you standing at a station for an hour or two!! (that's a joke (of sorts)).

((Sure, sure and I deserve it too. We saw a man at the station and asked him he noticed anyone waiting he said "no, but if we were late and it was him, he'd go and find a pub and wait there." So he proceeded to give us the location of the nearest pub and true to our luck we got lost trying to find it.))

**DOUG ROWLING:** I beleive that there is an organisation called the Richard III Society, whose object is to re-establish the Yorkish line to the monarchy, though who the sucessor is I'm not sure. I only heard this as a rumour, or quite a few hands on anyway. I recall hearing that their main occupation was to hold an annual dinner and get melancholically drunk, and that the Duke of Edinburgh was patron, and possibly even the legitimate Yorkish successor.

((Ah, yes, the annual dinner that was held on Oct 5 of this year. My birthday in fact. Well, there is a Richard III Society in the US and in Britain and with chapters world wide believe it or not. I'm a member of both the US and British versions. I was almost tempted to send part of your letter to the British chapter. I thought they would get a kick out of it. No, re-establishing the Yorkish line is not quite our purpose. Our goal is to Show Richard in his true light instead of twisted hunched backed child killing monster that he was made into. Eric thinks it's all very foolish and that all the British Kings were just as bad and no side is right. So it goes. Oh and the patron isn't the Duke of Edinburgh it's the Duke of Gloucester.))

**RICHARD ANDERSON:** By gosh, Brian Dolton is right! There is more to life than money and sex. Integrity for example. I therefore applaud Ian Curtis for actually living his art through suicide. Bravo! Encore!  
Ironically yours, RICHARD

**JIM BOB BURGESS:** I'm like you with libraries. I love browsing through books. I was reading one about Socrates today and thinking about how great it would be to have him in the hobby to challenge our occasional arrogance! ((What a horrid thought!! Lucky for us, I'm out of room here.))

# LETTERS

**JIM BOB BURGESS:** To Brian Dolton = As you should be aware America is big; we can travel around and still be here, something you can't do in Europe outside of the Soviet Union. Then too many of us (Americans) that do go to other countries don't really meet the people and reinforce stereotypes. ((NO, we're too busy driving from one place to another)) I do mean to write to your fine zine very soon... then we'll see. ((Poor Brian, not the Jim-Boob writing to you. So that's why you moved and you told everyone it was because of the job.)) Oh yes, and I even agree with you about Ian Curtis and the megabuc syndrome, though I was quite upset that I'll never get to see him live, money or no. (Cathy, that was awful, wasn't it?) Oh, well.

((Yes, that was awful. My, my you lot do like to pick on Brian and Poor old dead Ian. Look, I'll only warn you once. Keep this stuff up and Brian will change from the nice peace loving person he is into the BEAST!! You have been warned.))

**SIMON BILLENNESS:** I was quite impressed with the Father Knows Less which appeared in CR 15. I must confess I'd always assumed he was some right-wing head case, so I was relieved to read the more sensible views of the "real" John Caruso. I'm particularly glad to see that he'd prefer to see American missiles in Europe withdrawn and the money spent on programs at home. In Britain, at least, the majority would like nothing better than seeing Cruise and Trident removed and the money spent on much needed social programs in the States or US aid to Africa. The trouble is our preset right-wing governments under Reagan and Thatcher seem to be more interested in pondering to the military rather than listening to the people. Sad, isn't it?

((Yes, Simon, but write to John next time. He would love to hear your views. It seems that something as massive as the missels is out of our small hands. We can only do what we can do and worrying about things we can do nothing about will not help us. I seem to remember Brian Dolton writing a good article or editorial about it that I really agreed with, but I can't remember now. Oh, well.))

**DOUG ROWLING:** You keep saying you want responce about US defense policy. ((Actually, John Caruso does, but now that you have started...)) I don't really like the Star Wars concept, it's like an awful ot of cash for something which ultimately may not be workable anyway. Would it get rid of US based and other ICBM's probably not, as I can't see anybody placing anything like total reliance on a system, which may not be 100% effective or could even be partially taken out. Given what nukes are capable of I don't think Star Wars is worth the effort (read cash). Ok there may very well be other offshoots with civil significance, but not all that many I would guess. The other grumble (and I could well be incorrect as I'm noeconomist) is that American spending is being partially or largely financed by foreign capital attracted by high interest rates. The same situation is true to an extent (how much I've no idea) of Britain and (Europe). Thus in order to stop loss of capital from our own economics, we have to put our own interest rates up. This results in my mortgage payments rising by some 30%, which in the short term means far more than American defence.

Economics is not a strong point so the above may be wrong, but certainly Europe was complaining about US interest rates a while back.

((What, for being too high or too low? This isn't my strong point either and so I'll leave it to people who know what they are talking about to answer you.))

## Concert

THE NINA HAGEN CONCERT.....BY KEITH PAULSEN.....

"The Gods of an Aquaris are coming down with U.F.O.'s. They love me and they love you, and what they have to say is true. The good old communication with holy spirits of God's creation, it's true, but our church denies it. God, when will they realize it..."

She's the most outrageous and original artist since Alice Cooper. She has more charisma than Jim Morrison. She's the mother of Punk. She's NINA HAGEN.

Born in East Berlin, growing up in a repressed society in a broken home, Hagen escaped by listening to Jimi Hendrix and Janis Joplin, her childhood heros. She is a child of the 60's which carries over into her music and philos, even today.

Simply put, she is a self proclaimed prophet and her message is simple - love everyone. It gets a little more complicated from there. She believes that God(s) speak with her via U.F.O.'s, which would make her a kind of intergalatic spirital antenna. She is the choosen one. She is a Prophet, and she believes it with all of her heart. So, even if she sounds crazy, you have to respect her.

She must draw her energy from somewhere 'cause her performance at the Bismark was the best concert I've ever seen. The stage goes black. She steps into a blue light that shines down from a U.F.O.. Her neon cloths and hair flow as she sings an operetta-like song. When the song is done, she jumps down from her podium and all the stage lights come on and the band goes into high gear.

The best way to describe her music is a blend of heavy metal, reggae, disco. Even selections from her earlier darker albums were lighter in concert. Her voice, which is classicy trained, moves quickly from opera to demonic possession and then to a princess-like voice that would have you believe that she has split personalities. I

couldn't believe that all of those sounds were coming from her. Her voice is better in concert than on record. How many artist can boast this? High standards of stage production along with studio quality sound make NINA A MUST see. Don't miss her.



NINA HAGEN

## FATHER KNOWS LESS

Greetings from the den of the lonely lion. My name is John Caruso, Cathy's dad, and I do this letter column/subzine in my daughter's zine, CATHY'S RAMBLINGS (despite the often changed name to some other derogatory name, such as Cathy's Britlings.) If you care to write in and make your point of view neurow, you can send your mail to me at 29-10 164st Flushing, NY. 11358. That goes for the British type as well.

I skipped a month to give everyone a chance to get their views in, and low and behold, only 2 people graced my mailbox with thier views- both Americans. so without further ado, I'll jump into the letters.

Hi John, ((from Richard Anderson 925 Guerrero #1, SF, Ca. 94110 July 21))

Thanks for the comments, but I think you missed the point. Wargames may make one think more deeply about war, but they're unlikely to cause a player to become a militarist (or pacifist) unless that player already exhibits such tendencies. Unfortunately, I suspect many people buy wargames not to learn about a battle but rather to induce their fantasies regarding combat. Wargames are often marketed on the basis of their appeal to romantic fantasy. Case in point: The cover art for AVALON HILL's Squad Leader and Up Front. Again, what worries me (particularly with the Survival Game) is that people will begin thinking war is fun. And if that happens, watch out: We're in for Rambo, Part III.

By the way, you don't need to tell me to look at photographs of Hiroshima's victims. We've all seen them. We all know the consequences of nuclear war. I personally believe an all-out nuclear exchange is highly unlikely unless we f... up our conventional deterrence.

Neither an entrenched militarist, nor a weak-kneed pacifist.

((Thanks for your response, and for taking the time to write. I think that you missed my point- that being that everyone doesn't buy wargames to act out fantasies or to build into themselves that war is OK. I agree with your notion of tendencies tho. Then again- people do change- and for everything to survive, change is inevitable, even if the change is of little consequence. For myself, I play wargames for the fun- not the fantasy. Role players get into the fantasy aspect of gaming, and so do miniature players, to a degree. Gaming can be a learning experience as well, tho I tend to agree with you that few people buy games to learn history. Maybe we're wrong. Any comments out there?)

I didn't mean you personally to look at Hiroshima photos. I meant you, as in everyone. Don't be surprised if some people out there never saw a photo of the city before and after, and of what the victims looked like. Not a pretty site. Thanks for writing- middle of the road.....))

Dear FXL, ((from Jim Bob Burgess 100 Holden St, Prov, RI. 02908 July 9))

I just wanted to let you know that someone reads you. To wit....some comments

I agree wholeheartedly with your comments about the Brits stereotyping us Americans. I know I don't stereotype them, yet I keep feeling compelled to defend us by pointing out our variety of thought. You and I, for instance, disagree completely on vigilantism, but I'm aware enough of what living in NYC is like to sympathize with your position. I'd like to see the diplomacy hobby do that across the ocean in its own little way, but someone seems to be hypersensitive and I don't think its n

However, one does not get anywhere in being understood by trying to assess blame. Where do you draw the line and say, "Enough blame, now lets try to establish some consensus and figure out where we go from here." This applies to both nations and individuals. I'll draw one more analogy.... to the womens movement. When I see people putting down the womens movement (most definitely and not surprisingly both men and women do this), they usually look critically at what is called the "radical feminist perspective" for stereotyping men. Well, I'm sorry, but that loses sight of the issue completely. Everybody's so busy stereotyping that the real issue...how can we improve our society from both sides, seldom gets discussed. Someone has to go 1st, but stereotyping is easier and more precise (!?) What are we going to do?

THE ARMS RACE: I disagree with Alan Stewart, that the only solution to the arms race can come when the Soviet Union changes its "Marxist perspective". I am not a deep and well read student of the Russian history, but I'm pretty sure that the behavior of the Russians has much to do with being Communist. But, as you say, to get somewhere discussing this, we would need Eastern European readers. I seem to recall that Gary Coughlan has at least one.

In my opinion, the solution to the arms race must either be unilateral (this generated the freeze movement in the US) or aimed at negotiation without ideological and stereotypical haranguing. The 1st approach is "easier" but only thru the 2nd can we achieve real peace. If I'm right, that seems to be the standard European complaint against Reagan in a stereotypical nutshell.

I wish I could expunge the evil empire rhetoric from the record. I wish I could convince many Americans that doing so does not automatically imply "negotiating from weakness". I wish we could have exchange programs on a comprehensive scale to promote understanding in all areas of the world. I guess I'm still dreaming. I think I still have hope.

((Interesting ideas. I'd say that you put your ideas down fairly plain enough for even the densest person could follow. We are all guilty of stereotyping to a degree. All Brits don't stereotype all Americans. You say that we disagree completely on vigilism. I suspect you are referring to my comments made to Magus. Thats OK by me. I just don't believe that bands of people (or individuals) are needed to "go after" the bad guys. We have laws, and police, and a court system. Why the charade of a democracy if we are to take the law into our own hands? I do, however, believe in self-defense. And to those of you who don't think so, there is a difference. Your equal rights argument is a sound one. Men and women stereotype the ERA supporters, and ERA supporters stereotype those who oppose ERA. Women are not 2nd class citizens, just like baloks aren't, and just like poor people or uneducated people are not 2nd class citizens. But when you start writing laws to illustrate that there is no difference, you imply that there is a division. This country, America is great because of all of the freedoms we have, and the opportunities we provide. But there is still fault, still discrimination. Still room for improvement. But how many other countries in the world have our freedoms- press, religion, to persue your own life. The Soviets have publically made an arms proposal this past week (10/3). On the surface, it looks good, but it will leave them with a slight superiority in numbers, throw-weight, not to mention the more modern, more accurate missiles. However, it is a proposal, and 1st for the Soviets. We should use it as a basis, and negotiate in earnest. A reduction in nukes,

## FATHER 7 KNOWS LESS

tho it may not ease the threat (actual threat) of nuclear war, will look good in everyone's eyes. And it will be a step in the right direction. Lets see what comes of the Geneva Summit. Maybe someone can persuade Coughlan to send the Eastern Europeans name to Cathy or me. Well Gary? I don't know who is worse- Reagan or his advisors. But for the most part, his advisors and cabinet are made up of a group of people whom most honorable people will have nothing to do with. Sleazy is a good word for them, not to mention Dan Stafford. Thanks for writing Jim, and don't worry about trying to undo Reagan's rhetoric. He'll just open his mouth and put his foot in again. Mark my words.))

Well, that about does it for this issue. On a sad note- actor Rock Hudson has died of AIDS a day ago. Its sad, that with all of our modern medicines that we can't find cures or preventions to things like this. Hopefully, the medical profession will dedicate more energy to AIDS than they do to some other of their pet projects that waste money. Take care and have fun.....

## World of ORKNAIRE

What you will find on the following page is the Town events and general events. If your character stays in town I will try to fit his activities in this section. The other two groups are not in town right now. Next turn, they should be back in town. Though Carmaira's group could be out for another turn depending on what actions they take. If you want to know what the other groups do, you can try writing to the other players and asking them what happened. Or if you have 90% or higher friendship with an NPC, who was on the other trip, you can write to me. You must have an action with this NPC. Buy them a drink, offer them your help, or something in order to find out the information. I won't just give it to you for nothing.

In your next orders, you may want to include town orders for when you get back. This way I will know what you are doing. If you don't give me orders, your character will go back to his room and stay there until you tell me what you want him to do. Also you can NMR or even drop out for awhile and still come back. I have files for your character and can bring him/her into play at any time. I can only urge you and tell you that this is a "role playing" game. Try to think what your character would do and act in certain situation. If his/her goal in life is to fight and get gold. That's ok, but tell me that. I hope the next section will help you with standing orders. These will cover your character if something strange should happen.

The newest Thieves World book is out. Number 7. Get it and read it. I haven't read the whole thing yet, but you will see how Orknaire fits into that kind of set and background. It is Hanse-less much to my dispair, but you can't have everything that you want. The afterword is very interesting. It shows the problems the authors have with eachother and how this effects the characters in the book. Anyways, enough of that.

### NEW CHARACTER:

HARLAN: Don Swartz 155 Vernon Ave #2, Louisville, KY 40206

John Norris and Dennis Walker will have characters someday as soon as they give me back the character information and I can give them a history/background.

Please take a few moments and answer these questions. This will give me some idea how I am running your character and will give me more information on how to run him/her in the future.

1. How do you think I have represented your character? Do you think I should change and if so how?
2. How does your character view law and chaos and good and evil? General feeling.
3. If an NPC, friendship level 75% or more ask for a favor that involves an action, would you do it? If not, why would you not and how would you react?
4. If an NPC, friendship level 50% or more asked for a favor that involves an action, would you do? If not, why and how would you react?
5. If an NPC lower than 50% friendship ask for a favor that involves an action, would you do it? Same as above if you would not.
6. If you were to ask an favor of an NPC (Higher than 75%, 50% or higher and lower than 50%) and they turn you down. How would you react?
7. What are your general feelings about Halflings? Against, helpful or neutral?
8. What are your general feelings about Britaines? Against, helpful or neutral?
9. If someone is following you and you can sense it. How would you deal with the situation?
10. If you saw a NPC or PC, kill or wound another person, how would you deal with it?
11. Feelings towards the Church of Libra? Or about the sects or the four gods? Helpful or not?
12. Someone comes up to you and tells you that they know information, but you must meet then late at night and alone. Would you do it?
13. Any general information you want to add. Reactions to Nobility and lower class. Anything. Send it to me for next time. or by the NOV 15 deadline or whenever you can. Thanks!



This next section is general events that happened in Orphire. You may make your orders based on these events or based on your own goals. Or you may want to do something to add to these events.

Orphire seemed quiet for a change. There was a strange storm on the night of the full moon and since then, no one had seen Carmaira, Thane, Malcolm, Death, Albion, Hector or Keelan. Several had died in the storm and one Britaine was charged with drinking while on duty and striped of his office.

Another Britaine was found dead in the streets. The locals were rather happy though. He was a cruel man, who was cheating the merchants and using threats if they did not go along with the price he asked. Local authorities did not really want to investigate the matter. Too many people die that way, just because he was a Britaine did not mean that special work should be done for him.

There was another death as well. An Orknairian merchant by the name of Strahan. It was rumored that he was selling arms to the Britaines at a lower rate and in return, he was getting finer fabrics and metal goods than the other merchants could get and at a lower price. He died at his house, but it was said that he died of poison and some underground organizations did the job. No one voiced this theory too loud or around any Britaines.

The biggest news was that Morcar will be passing through Orphire and will be meeting with local people. The Count of Roudsay and the Marquis's of Shapinsay and Stronsay and Hoy will be coming with him. He is coming to get the blessing of the church, but some say there is deeper meaning than this.

Bandits were seen on the road to the Castle Hill near Stromness. No one is sure who is the leader or how many are there.

Travelers from Hoy, say that the Were Hills have been giving off quite a bit of smoke. This makes no sense to them, but they don't like to travel in the Were Hills anyways.

With the news of Morcar's visit, some people are saying that King Arthur will come as well. Since he does not want to be outshone by the Duke and because he does not want the Duke to gain any secret support.

A dark haired man with pointed ears and dark, dark skin was washed from the sea. Noone wanted to touch him. They thought he was dead and left him on the beach. He stayed there for about two days and did not move. One the third day he got up and walked into town. He asked for food and water and the Inn Keeper was so frightened that he gave the man, what he asked. He was a Halfling of some kind and many waited for Albion, who they trusted to return and deal with this stranger. He called himself, Frey and asked if there was any others like him. He said he heard the call of one like himself. The locals told him of Red Lion and suggested that he wait there for Albion. He stayed a few more days but was then seen walking into the ocean and did not return. Albion had not come back yet.

A man from the Duke's household was seen in the Red Lion. He was asking for the location of the girl Crystilda and said that he must find her. She was gone on a mission at the time.

\*\*\*\*\*  
 THE TALE OF LOKI and the COMING OF HARLAN:.....

Everyone knew Harlan, but he was away for awhile. If he had known that Raven was leaving, there was a good chance that he would have gone with her. But he did not know and so he stayed by himself at the Red Lion. He was a tall and strong man. He had blue eyes and black hair that he wore short the way a fighter would. He would have been a good looking man, but a scar on the right side of his face ruined his looks. It gives him a sardonic look when he smiles or grins, which is often for he does not take very many things seriously. He wore no armor that anyone could see, but he taught lessons in unarmed combat and that explains his lack of armour. He does carry a short sword on his person though. Little is known about his past, but some people say he is an agent of the Britaines and others say he is a member of the Brotherhood of Steel and others say he is a nobleman's son. The only thing he wears to give himself away is a ring with a shield on it. It is a blank shield though. Harlan never much liked Brand and found it interesting that Raven should go off with him. He also found Hannibal's behavior interesting as well. Never mind, he will deal with them, when they get back.

Loki waited for Malcolm to show up. It would be interesting to see what he had to say. Malcolm waved Loki over to one side and then the two walked into a darken room. Loki crossed his hands in front of him and waited for Malcolm to speak. Malcolm walked to the window first and looked out. He seemed very cool. Then he turned to Loki. There was an intense look of almost fear in his eyes.

"I've got news for you Loki, big news. But I want payment in advance. I need the drugs you have for the trip. The strong ones, you know the ones I mean. Not that weak shit, you sell to the others!"

"Malcolm, my drugs are the same for everyone. It's just that they work differently on some people." He gave Malcolm a knowing look. "I'll give you what you need. Here." He threw a bag at Malcolm.

"Now, tell me what you know." Loki offered Malcolm a glass of wine, but he refused.

"It's that boy, Hector. He's a damn Halfling and not a weak one either. God, Loki you should have seen it, he lit up half the room. We're leaving on the full moon and trusting to Albion's powers of all things. Fools, that's why I need this. I think that boy is more important than Carmaira says. You might try to ask around about him. I've got to go now. I want to see Allissa."

And with that he was gone. Loki went to the Red Lion and dropped what hints he could. Heard there was a Britaine captian there with special orders looking for a certain boy. Loki had a small chat with the man.

He saw Brand, but to everyone's surprizes, he was very nice. He wished Brand luck in his mission. Crystilda wanted to talk to Eric (Loki) again and she called him into a room. With a worried look, she asked him, "Why do you call me Royal Lady? You did not say why before."

Loki thought for a moment and then decided to tell her, "You are a cousin to the Duke, yes? That is close enough for me. Also, Lady, watch Albion. I fear his life might be in danger." And with that, Loki, slipped off to wait and watch what would happen next.

9  
**GAMES**

1984 AX International

ANARCHY  
FRANCE BECOMES THE NAVY POWER IN THE GAME!!!

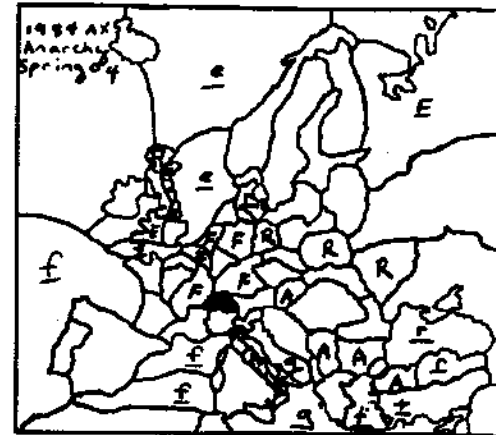
Winter 03/Spring 04

GAME NOTE: ENGLISH F NTH C A Lon-Den, was not listed last turn. Also map was not complete, but all others were listed, except the one listed above. Thanks and sorry.

WINTER 03: England: Build A Edi, Austria: build A Tri, France: Build F Bre, F Mar, Italy: A Rom retreats to Nap. Remove F Eas,

SPRING 04:

Turkey-Acheson: F Con-Aeg, F Smy s F Con-Aeg  
England-Cartier: F Nwy-NWG, F NTH s F Nwy-NWG, A St Pete-Mos, A Lon-Wales, A York-H, A EDI H  
Italy-Stewart: F Apu-Ion, A Nap-Rom  
Austria-Rogerson: A Ven-Apu, A Rom s A Ven-Apu, A Ser-Bul, A Bul-Con, A Vie H, A Tri-Ser, F Adr S F Gre-Ion, F Gre-Ion  
France-Norris: F Mar-GOL, F MAO-W Med, F Bre-MAO, F Bel-Eng, A Pic-Bel, A Hol S A Pic-Bel, A Kiel-Mun, A Bur S A Kie-Mun, A Mun-Ber  
Russia-Holley: A Ber H, A Rum-Ukr, A War-Mos, F Ank S Aust A Bul-Con, F NWG-Cly, F Bla S Ank, F Den-NTH



GAME NOTES: A FARE draw has been proposed. Please vote next time.  
NVR = no.  
COA: Steve Cartier, 949 Chestnut, Chico, CA 95928 USA

PRESS:  
Lupin-Minneopolis: I'll take Brazil and for a long shot bet CANADA. ((But Robert, Scott isn't in this game any more. Still, he may write press, I guess))  
RCM-Par: Trust that you will have built F Mar and moved F Mid-Wes -- it's the only sensible thing. Absolute best of luck, and I'll be watching for you to take back those centres Rogerson took from me. Watching from that great Pizza shop in the sky. ((Oh, the things I could say. But I will be good. Needless to say, I really enjoy watching this game.))

DEADLINE for FALL 04 is NOV 22, 1985, (but I do take orders up to the time I adjudicate the game.))

1984 AO

WETLANDS

WINTER 1905

SEASON SEPARTATON REQUESTED AND GRANTED

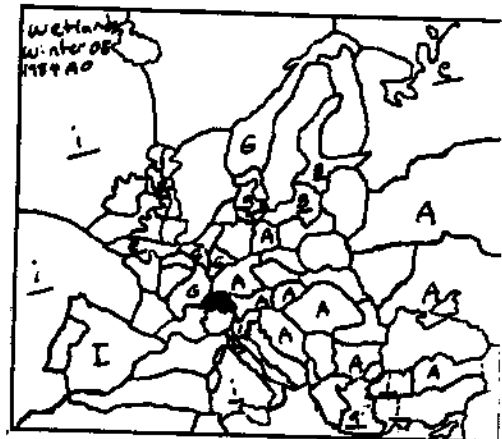
GAME NOTES: I did not list Italian F TYH c A Tun-Tus. Also the map had quite a few errors that I have corrected in this map. Sorry.

WINTER 05:

Austria: Build A Vie, A Bud, England: F NTH Retreats OTB, build A Lvp  
Germany: F Sve Retreat GOB, Disband F NTH, A Bre

DRAWs: EA = 2 yes and 2 no, IGA = 3 yes and 1 no.  
An AIE Draw is proposed for next season. Please Vote.

PRESS:  
Germany-Austria: So you just had to get greedy. I hope you live to regret it.  
Germany-England: I just can't live without you anymore. Please come home. All is forgiven  
Tus-Eng: Time will only tell.  
Italy-Austria: You are really getting greedy, aren't you? First Russia, then Germany, which only leaves me between you and a win.  
GM-Austria: I don't think they like you much.



DEADLINES!!!! In order not to slow things down, please note the following deadlines.  
SPRING 06 is due on OCTOBER 25, for any changes and updates. I have orders for all of you on file. I will get the results out to you on Oct 28! then...  
FALL 06 will be due on NOV 27! This will bring you back to the zine schedual. If you have any problems please let me know.  
Cathy Ozog, 1526 N. Lawler Ave, Chicago, IL 60651

Gunboat Dip 84 crb 32

DEADWOOD

WINTER 05/SPRING 06

TWO MORE ARE NO SHOW! WHAT IS THE SLEAZE DOING?

WINTER 05:

ENGLAND: Remove F W Med, GERMANY: A Bud Retreats to GAL, TURKEY: Build A Con

NOTE: Russia plays only 2 short. He has A Mun, not listed on the map last time.

## GAMES

## DEADWOOD CONTINUED:

## SPRING 06:

RUSSIA: NMR! (would the unknown stand-by please stand-by for Russia)  
 F St Pete(nc) H (dis, ann), A Mos H, A War H, A Mun H, A Edi H  
 Italy: NMR! (would the unknown stad-by please stand-by for Russia)  
 F MAO H.  
 France: A Spa-Port, A Gas-Mar  
 Austria: A Ukr-Mos, F Tun-W Med  
 England: F End-Wal, F Bre H, F Bar S Germ A Fin-StP, F Nwy S Germ A  
 Fin-StP  
 Germany: F Hol-Kiel, F Kie-Ber, A Fin-StP, A Lvn S A Fin-StP, A Par-  
 Gas, A Bur-Ruhrn, A Gal-War  
 Turkey: F TYH-GOL, F Nap-TYH, F Ion S F Nap-Tyh, A Tus-Pie, F Rom-Tus,  
 A Arm-Sev, A Bul-Rum, A Con-Bul, A Ser S A Bul-Rum, A Tri-Vie  
 A Bud S A Tri-Vie

GAME NOTES: ALL draws fail last time. Proposed this time:  
 Concession to T, Concession to E, RGT draw. Please vote. Remember -  
 NVR = no and NMR = yes. Oh, also a T/R draw.

## PRESS:

France-Germany: Give it up fool.

England-Germany: It was nice to meet you in Wichita. (who is this anyway?) I was so impressed I'm going to try one more time to get you StP. If this doesn't work support my F Bar There in the Fall.

Sleaze-Wall: What's all this crap about stalemate lines? The only line I'm interested in is one that gives Turkey 18 centers. The stalemate lines are for you in this one. I think you've got "stalemate" lines on the brain, inspite of the fact that you don't know what one is. Why would anyone in my position be interested in a stalemate line? Smack!

Eng-Ger: Stafford is never human in his dealings with others! He is the Sleaze, you know! Give the man a break, he spent years plotting to break out of charm school ((What do you "break out"? He was never let in to begin with!))

THE WALL-SLEAZE: Why not use games from the last 5 years instead of 4 years like you IPP does?

England-Germany: I was just kidding about Mad-Lads.

Lon-Turk: What a great guy you are, leaving your Russian toady...er, ally...Rumania when he has no units near it and can't build. It's allies like you that have made Russia what he is today, a 7 center power with 4 units on the board, going on zero! I'm a better ally of his-- I'm going to let him keep Edi for a while. ((Funny, I wonder if Russia figured that out and left because of the sleaze. Poor guy))

Turkey-Russia: Support the army that will be in Bud next season to Gal and we'll show the Mad-Lad.

France-England: Go for Belgium

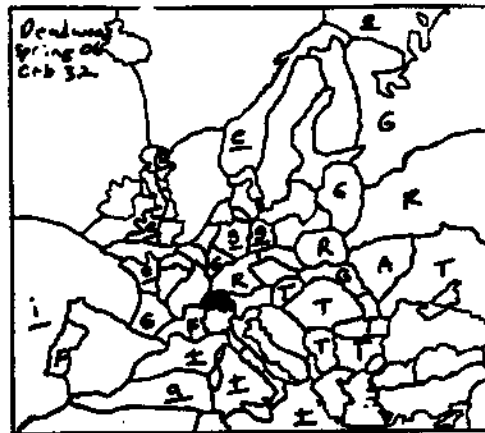
Lon Obscure Remark #7364: Why are my German gunboat allies always so dense?

Turkey-Russia: If I'm in Sev, I'll support myself through into Ukr. Don't leave an open center for Austrian retreat. Otherwise, I'll support you to Sev.

France-Italy: I happen to love Port Wine.

Germany-Austria: I'll support you to Warsaw in the Fall.

DEADLINE FOR FALL 06 is NOV 15, 1985 Cathy Ozog, 1526 N. Lawler Ave. Chicago, IL 60651



GUNBOAT DIP 1984 Drb 32

LIVELWOOD

WINTER 05/Spring 06

ENGLAND CHANGES COLOR AND THE FRENCH TAKE A HOLIDAY!!!

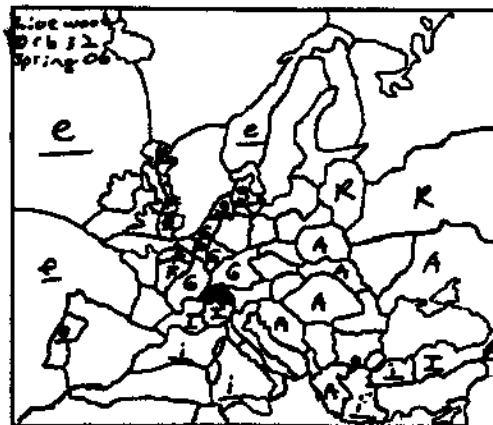
GAME NOTES: The following orders were not listed last time. Turkey: F Bla H, and Germany: A Ruh-Bel. All players got it right.

## WINTER 05:

England: Remove F NTH, France: Build F Bre, Italy, Build F Nap

## SPRING 06:

RUSSIA: A Sev-Mos, F Arm-Bla, A Lvn-StP  
 England: F MAO-Port, F Nwg-NAO, F Nwy-Stp (nc)  
 Austria: F Bul(sc)-Bla (imp, wrong coast), A Gre-Bul, A Ser-Bud,  
 A Tri-H, A Rum-Sev, A Ukr-War, A Gal S A Ukr-War  
 Germany: A Sil-Mun, A Mun-Bur, A Hol-Bel, A Ruh S A Mun-Bur, F Den-Hel  
 F Swe-Den  
 France: F Bre-MAO, F Cly-Edi, F Eng-Lon, A Edi-Yor, A Mar S A Par(dis:  
 ret; Gas, Spa, oth), A Par-Bur, A Pic S A Bel, A Bel S A Par-  
 Bur  
 Italy: A Pie-Mar, F GoL S A pie-Mar, F Nap-Tyh, A Tyr-Pie, F Con-  
 Bla, A Ank-Arm, F Ion-Aeg



GAME NOTES: The Italian player resigns and a new player takes his place. Thanks!  
 Press on the next page...

# Games

## MINI-WARZ PRESS CONTINUED:

**GM-EM:** Any chance of getting the French to leave me alone? ((Do NMR's count?))

**Ion-EM:** 1-1-0 came I'm at 097. What does that mean? ((You've got me with that one.))

**EM-Far:** Thanks for the help.

**EM-TMS:** You sure are quiet. Give me a clue as to what you are up to. ((It's 9, now and getting bigger!))

1985 AD

PROMENADE

Spring 1902

**GM:** Dan Stafford  
58 W 9th Apt E  
Columbus, OH 43201  
(614) 421-1808

**SPRING 1902: ENGLAND COMMITS SUICIDE - GIVES UP BOTH NORWAY AND LIVERPOOL!!**

**GERMANY(Stewart):** F HOL S F kie-HEL, A DEN H, A bel-RUH, F BER-bal, A WAR-gal.

**RUSSIA(Davies):** A swe-NWY, F BOT-bal, A UKR-rum, F SEV-bla, A WAR-gal.

**AUSTRIA(Anderson):** F GRE-ion, A BUD-gal, A SER S A TRI H, A VIE-tyo.

**TURKEY(Graessle):** F CON S F ank-BLA, F smy-AEG, A BUL S A RUM g austrian A bud-gal.

**FRANCE(Holley):** A PIC H, A por-SPA, F BRE-eng, F mid-IRI.

**ENGLAND(Crosby):** F NTH S F lon-ENG, F nwy-SKA, A yor-LON.

**ITALY(Byrne):** A ven S A TYO g A VEN, F TUN S F nap-ION.

Deadline for Fall 1902 is Oct 7. \*\*\*

**GEORGE-ALL:** I'll be on vacation in Europe from 8/30 to 9/22, so please don't weep when I don't call or write. But then this game is fastly becoming gunboat as far as I'm concerned.

**ITALY-TURKEY:** You will burn in the fires of hell for those fleet builds.

**AUSTRIA-ITALY:** You not only can step on my hand, you can kiss my feet! By the way, do you do windows?

**ITALY-AUSTRIA:** Look fool, if Turkey gets out of the corner - it is over for all of us!

**AUSTRIA-GERMANY:** I'm not ignoring you, I'm just far too busy to write a detailed proposal. Soon, though.

**ITALY-FRANCE:** Good thing you're friendly or I'd be fighting the entire board.

**AUSTRIA-RUSSIA:** Ditto Germany, more or less.

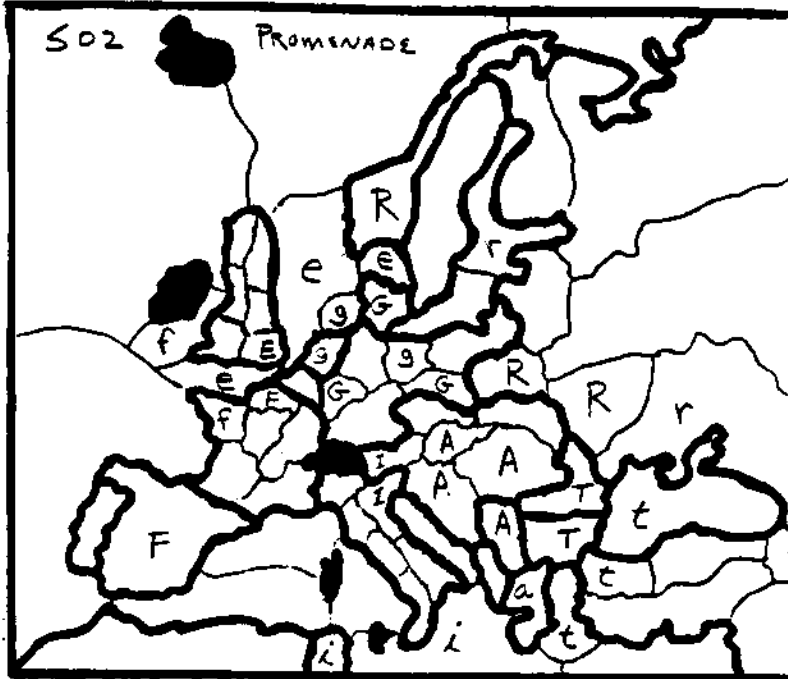
**AUSTRIA-TURKEY:** Ditto Russia, I think.

**ITALY-RUSSIA:** Wake up and smell the rat in Turkey.

**ITALY-GM:** Can you replace George with a human? I hate fighting the devil!

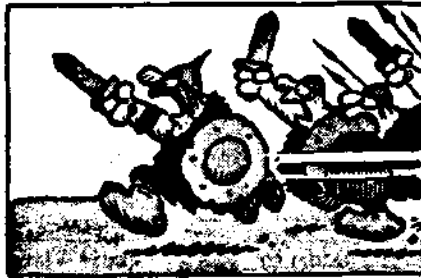
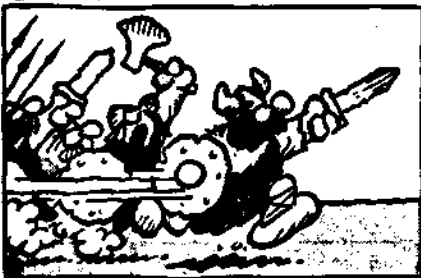
**GM-ITALY:** I'm afraid that isn't sufficient reason to give George the boot but don't give up just yet.

Forgive me for attacking you in that game at PudgeCon, but I just had to see what it would be like to play ball with a Madlad. It wasn't a pretty sight I assure you!



## HAGAR THE HORRIBLE

Mort Walker and Dik Browne



For Don Williams showing his Dip style.

# Games

## LIVEWOOD CONTINUED

**PRESS:**  
Russia-Austria: If you want War, don't expect any support from me... (I'm also counting on you not attacking Italy like France wants you to...)  
Germany-Austria: Sorry, I had more pressing problems in the west, I'm sure you can get Warsaw on your own, but what of our future?  
France-Austria: If Italy covers me up, you'll be next - with no sea power, you won't be able to stop him. So how about attacking him while he's busy?  
Italy-Austria: I hope your vacating Trieste did not mean heading off to Venice. The repercussions combine with the outcry will be tremendous. I am interested in gaining Sevastopol with the fleet this fall. If this were to happen I will continue building fleets and moving them West. I hope that your Armies find their goal in the North and not in "West".  
Austria-Italy: What will the tyrolian option bring?  
Germany-Austria: The above mess release(?) the Italian option will help determine my policy decisions.  
Germany-Italy: I hope you aren't planning anything nasty!  
Austria-Germany: Support even if it isn't used, is helpful in future relations.  
France-Germany: How about turning north? or east? or even south? Before you try and attack me, how about looking for easier pickings?  
Italy-France: Many thanks for your kind invitation to Marielles, we will try and not wake the populace with our celebration. The new word is that Barcelona is great for parties in Spring 1907. English tourists are expected to arrive in the fall of the year. Many, many thank... ((Funny, France doesn't agree  
FRANCE-Italy: I don't think I like you any more. Go away.  
Russia-France: You read that right. ((Referring to earlier press)) Let's see you do something about it!  
Germany-France: Whoops, I guess the Maginot line wasn't so strong after all.  
Italy-England: If you need it support will be given to Madridian tourist seekers. Course if you're in Lisbon, our soldiers on the Riviera would love to go. All they need is an English Euro-rail pass of suppo  
Italy-GM: Just call it subtle. (Yeah, I'm going to miss you!))  
Germany-England: I'll be taking the North Sea next turn, but your centers are safe from me. ((Too late, France has the lot of them)) Cutting possible Eng Channel support would be nice.

**DEADLINE: NOVEMBER 15, 1985 for Fall 1906** Cathy Ozog 1526 N. Lawler Ave, Chicago, IL 60651

1984 GUNBOAT DIP

WINDYWOOD

FALL 04

THREE NMR'S!!! GM IS WORRIED

**SUMMER 04:**

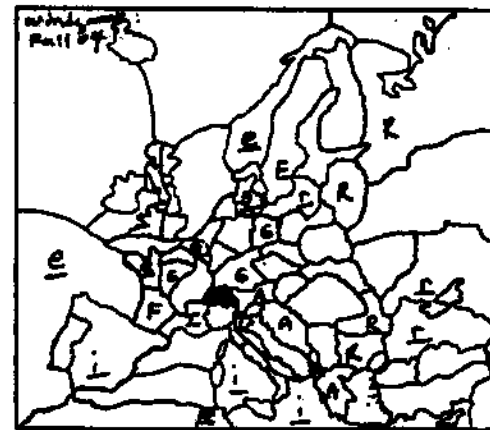
France: A Ber retreats otb,

**FALL 04:**

FRANCE: NMR! A Gas H, F Tun H (The Unknown stand-by please stand-by)  
Turkey: F Bul(sc) H, (dis, ann), A Gre H (dis, ann) NMR!  
Italy: NMR! F Spain SC H, A Mar H, A Ven H, A Rom H, F Tyh H, F Ion H, (Would the unknown stand-by please stand-by for Italy)  
England: F Eng-MAO, F Bre H, F Bel H, A Fin-Swe, F Nwy S A Fin-Swe  
Germany: F Den-Kie, A Kie-Mun, A Par H, A Ber-Kie  
Russia: A Lvn S A StP, A Stp H, F Bal-Swe, A Rum S A Con-Bul, F Bla S  
 A Con-Bul, A Con-Bul, F Sev H, A Arm H  
Austria: A Tyr S A Tri, A Tri S F Alb, A Alb S A Ser-Gre, A Ser-Gre

**WINTER 04 SUPPLY CENTER CHART:**

France: Por, Tun = 2, even Turkey = 0, out  
Italy: Home, Spain, Mar = 5, remove 1  
Austria: Home, Ser, Gre = 5, build 1  
Russia: Home, Ank, Con, Rum, Smy, Bul = 9, build 1  
England: Home, Nwy, Swe, Bre, Bel = 7, build 2  
Germany: Home, Den, Hol, Par = 6, build 1, plays one short (nbp)



**DEADLINE: NOVEMBER 15, 1985**

**PRESS:**  
Austria-Germany: The other players better know who they are but I wouldn't mind playing with some amnesiacs... This standby has to figure out who the other players are controlling the other countries.  
Ber-Bud: I'll be fine if I ever can get my builds. Maybe this year...  
Lon-Rum: Just kidding....  
Austria-England: Here come Italy. defend yourself.  
Germany-English Admirals: Keep those appropriations for your fleets up. Grow, grow, grow and be assured of a powerful "Wehrmacht".  
Lon-Ber: I couldn't see you taking Sweden and leaving Den open - so I took Swe. Will return it to you in 0  
Austria-Ger: You're right, I don't have any security, not even a blanket. Let's see how paranoid you are about Munich.  
Germ-Eng: Burgundy is mine, Gas is yours. ((great deal))  
Aust-Italy: "Terrible sorry" We're still at war if you supported Turkey. 2-3 builds would be needed to hold off Russia. ((You're a bully. Look, you scared him away!))  
Bud-Ber: Feline feelings? So, you get off on cats. Woof!  
Germ-Eng: If Russia's in Sweden, please support me there.  
Tri-Ven: You caused it (ie the unilitarization) when you supported Turkey into Greece.  
Bud-Con: May you rest in peace.  
 ((more press on next page))

# 13 games

1985 AP

WIRED

Fall 1901

GM: Dan Stafford  
58 W. 9th Apt E  
Columbus, OH 43201  
(614) 421-1808

FALL 1901: AUSTRIA IS BLITZED AS RUSSIA GAINS 3!

RUSSIA(Walker): A gal-VIE, A ukr-GAL,  
F bot-SWE, F RUM-sev.

AUSTRIA(Holley): A tri-BUD, F ALB-gre,  
A SER S turkish A bul-rum (NSO)

GERMANY(Rauterberg): A RUH-bel, A kie-HOL,  
F DEN S french F eng-nth.

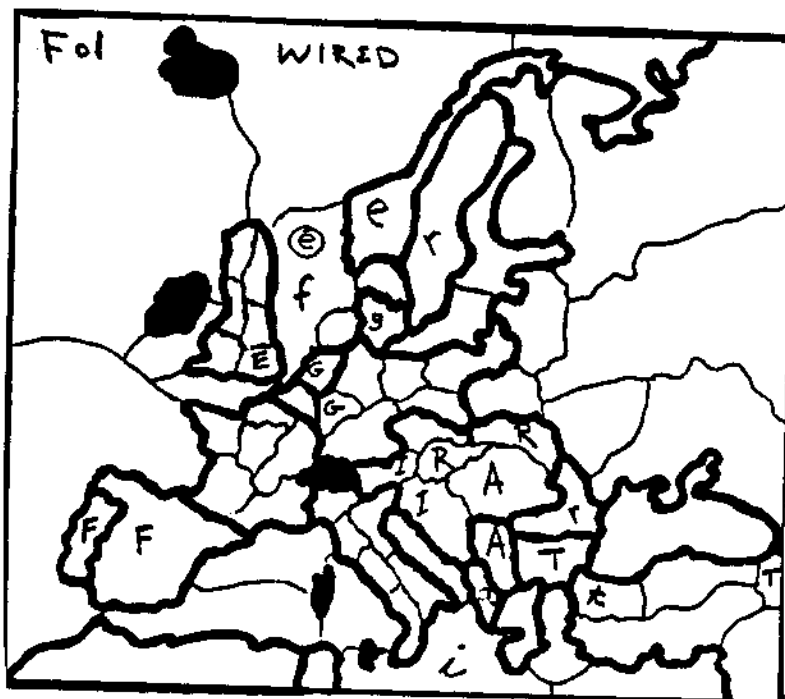
ENGLAND(Bowen): F nwg-NWY, A yor-LON,  
F nth-bel D (R edi,yor,hel,aka,nwg,otb).

TURKEY(Bevis): A ARM-sev, A BUL-gre, F CON-bul/s.

FRANCE(Acheson): A spa-POR, A gas-SPA, F eng-NTH.

ITALY(Crosby): A TYO S A ven-TRI, F ION U,  
f nap-tun (NSU/IMP).

RUS: Mos, Sev, Stp, War, RUM, SWE, VIE (7) has 4  
GER: Ber, Kie, Mun, DEN, HOL (5) has 3  
FRA: Bre, Mar, Par, POR, SPA (5) has 3  
ENG: Edi, Lon, Lvp, NWY (4) has 3  
TUR: Ank, Con, Sny, BUL (4) has 3  
ITA: Nap, Rom, Ven, TRI (4) has 3  
AUS: Bud, ~~Zil~~, ~~Zil~~, SER (2) remove 1  
NEU: Bel, Gre, Tun (3)



Deadline: Nov 22, 1985

Only 1 request is required to separate seasons in 1901, two requests in subsequent years. The deadline for W01/SO2 is the same as for Cathy's other games.

BOOPER to SLEAZE: Didn't get this thing until Aug. 23. I could have slipped away if I had heard sooner. But I didn't have the time to arrange it. Next year for sure! Have fun.

PARIS-BOURSE: Buy these XXXX Francs, you miserable Yanks!

VIENNA: The Austrian government collapsed but "REBEL" units remain at large.

AUS-RUS: No hard feelings. AUS-ITA: Naughty, naughty.

ENG-GM: Drive, drive on down the field. You men of scarlet and grey. Bo Bucks!

ENGLAND to FRANCE: Right to the channel. You naughty boy. ((One more "naughty" press and I'm gonna barf! games like you, but to those of us who used to be but aren't now.....or maybe you just had to be there

AUS-RUS: 15 games? You're way behind!

SWEDEN to GERMANY: Thank you SO much for allowing the Russians to "liberate" us.

AUS-GM: Remember what the spider said to the fly?

PAR-LON: Hopefully, this won't diminish your view of Canadians.

Round 1

WIRED BOURSE

Fall 1901

	RUS	GER	FRA	ENG	TUR	ITA	AUS
	.83	1.31	.97	1.04	.84	.91	1.14
DBTB	+2000	-500	-500	-500	+400	+140	-500
SPIN	+2500	-500	-500	-500	+184*	--	-500
SLI	+1916	-500	--	-500	--	--	-500
BBB	+3234*	-500	-500	-500	+0*	-500	-500
DRUGS	+600	-300	+67*	--	+476	--	-500
RCI	+1000	--	--	-500	--	+500	-500
ALCO	+2277	-500	-500	-500	--	+533*	-500
BOSS	+200	-500	+200	-200	+200	--	-500
LIAR	--	-500	-500	--	+1357	--	--
Limit		-.38	-.22	-.32	+.26	+.06	-.40
Round 2	1.66	.93	.75	.72	1.10	.97	.74

## games

DBTB	-500	+1325*	-200	+500	-300	+200	-500
SPIN	-500	--	+1600	+924*	-500	-500	--
SLI	-500	--	--	+2000	-500	-500	--
BBB	-500	+500	--	--	-500	+944*	--
DRUGS	--	--	--	--	--	--	--
RCI	+316*	--	--	--	--	--	-500
ALCO	-500	--	--	--	+754*	--	--
BOSS	+200	+331*	+200	+100	+200	+200	-500
LIAR	-500	-500	+600	+600	-500	+992*	--
	-.24	+.16	+.22	+.41	-.13	+.13	-.15
FINAL	RUS	GER	FRA	ENG	TUR	ITA	AUS
	\$1.42	\$1.09	\$.97	\$1.13	\$.97	\$1.10	\$.59

## WIRED BOURSE

## FINAL HOLDINGS

	RUS	GER	FRA	ENG	TUR	ITA	AUS
DBTB	3000	1325	700	1000	1000	1040	93
SPIN	2500	0	2100	924	2184	1500	367
BRUX	0	3500	0	3977	0	0	0
SLI	1916	0	500	2000	0	1197	2500
BBB	3834	1000	500	500	500	1444	500
DRUGS	1600	700	1067	1000	1476	1000	500
RCI	1816	500	1500	500	500	2000	500
ALCO	2277	1500	0	500	2254	1533	0
BOSS	900	1431	1400	400	900	500	1500
LIAR	1800	1000	2380	600	857	992	0
SC-COUNT	7	5	5	4	4	4	2

Company Name	Rank	Cash	Acronym
SPIN BLEND	471	\$0	SPIN
BETTER BOURSE BUREAU(new)	451	\$0	BBB
DOUBLE TROUBLE	434	\$0	DBTB
ALSTEWARTCO	405	\$0	ALCO
LANDSHARK INVESTMENTS AND REFUNDS	392	\$0	LIAR
RIVER CITY INVESTMENTS	357	\$0	RCI
DIPPEY ROAD UNDERWRITING & GAMING SERVICE(new)	349	\$0	DRUGS
SATELLITE LAUNCH INC.	337	\$579	SLI
BRUX BASHERS INC. (NMR!)	334	\$0	BRUX
BOB'S OMBUDSMAN & STOCKBROKER SERVICE	306	\$0	BOSS

New companies are still welcome, and anyone who wants to submit orders for BRUX may do so. The deadline for orders is the same as the deadline for Cathy's other games.

## More WIRED and BOURSE press:

ENGLAND to BOSS: I didn't know Springsteen played Dip.

HIRERLING to BOSS: Don't beat me no mo', mmsah.

AUS-BOURSE: Hmm, somebody's got a lot of confidence in me.

DBTB-BOURSE: If this were real money, I'd be losing my shirt! Sometimes it doesn't pay to be in the early lead. ((How do you figure that? I have yet to see a stop-the-leader alliance in a Bourse - though I suppose it could be done.))

SPIN: Spin Blend is a new product out in St. Louis, MO, designed to replace Mayo - so no more miracle whip over here please.

SLI to BOSS: How much am I offered not to be Mazzer?

KANSAS: I make that 1 real Dip player, 1 burnout, 3 marginal players and 3 unknowns, not counting you (Oh, alright, 2 burnouts then).

DBTB-ALCO: Don't be too cautious, join me in buying some Rubbles.

SPIN to LIAR: You told me I should sell Russian and buy German for round 1. Sounds like a wise move for a Bobby to do but don't count me in.

DBTB-BOSS: Compete against Solomon-like wisdom? That's easy! I take my orders from Jehovah.

DBTB-GM: Good show! Let's have some more companies and make this interesting.

# The Sleaze Zone

PUDGECON, an Odyssey

by Dan Stafford

I. Preparation. Mr. Snatch had been missing since Saturday. Scuttlebutt around the building was that the landlords had rounded up all the stray cats and had carted them off to parts unknown. I would have to leave for Chicago on Thursday but I would do so with a heavy heart if I didn't find Mr. Snatch first. After all, I have been taking care of the little purr for many months now. In fact, since early spring I've kept my window constantly open so that Mr. Snatch could come and go as she pleased. No cat had ever had it so good. But now my buddy was gone, missing for 4 days.

There aren't a lot of people living here in the building during the summer months, but somebody must know something. After asking around, I found a guy who did. He had, in fact, volunteered to remove the cats hoping to grant them a more humane fate than the rental company goon squad would have. "So where did you take the grey and white one?" "Oh, to a farm out in the country." "Can you take me there? I think my sister will have the cat." "Sure!" But while cruising along the freeway to rescue the snatch, we discovered that the two of us weren't talking about the same animal. "Oh, the grey one! I took that one to the Humane Society." A quick 180 pointed us in a new direction and soon we arrived at the animal shelter. And sure enough Mr. Snatch was there. You would not believe how big a hassle those people gave us before they would release the cat. Almost as if they were expecting eight more people to show up wanting that particular animal, or as if they would prefer to slaughter it instead. But not to worry, snatch fans, my precious purr was recovered and is now learning to live with my sister, her husband, their 3 cats and a dog.

Mr. Snatch was safe, PudgeCon was on, and the Mellow Yellow was on ice. All was right with the world.

II. The Journey Westward. The first leg of the trip, from Columbus to Chicago, was largely uneventful. The bulk of the mileage was through Indiana where I was at the mercy of Hoosier radio stations. John Cougar Mellencamp is the state's favorite son and not one of the rock broadcasters there will let you forget it for more than 20 minutes or so. Despite the fact that my ears took a beating, the Yellow kept me Mellow as Indiana gave way to the Chicago freeway system.

The traffic really wasn't all that bad. However, when I did finally catch up to the rush hour jam, I almost found out the hard way that my brakes were subject to heat fatigue after the nearly 7 hours on the road. It was stop and go for the last few expressway miles, but then came the really scenic part of the journey to ease my tired eyes. Between the "Dan Ryan" and Eric's house lies a sprawling hispanic ghetto. And when you get through that you enter a neighborhood where only one non-black family lives - and that is the Ozog clan.

I quickly made myself at home in the Ozog basement, my home away from home. We looked over a few pictures of their trip to England and generally shot the breeze about old times, new times, and even borrowed times. And then it happened! I picked up a copy of Rauterberg's Midlife Crisis that was lying on the Ozog "game" table and began to read. Contained therein was an article by one Brad "Money For Nothing" Wilson, reviewing some sort of 4th of July concert that he had attended. He heaped praise on the performing bands, namely Joan Jett and the Blackhearts and the Beach Boys, and ended his article with a remark about the "pretentiousness" of bands like U2 - my favorite bunch of guitar heroes. I was also informed that Sad Brad might be in attendance at PudgeCon (apparently the bozo had flunked out of the Ivy league and was now attending some non-descript, possibly non-existent, little U. in the Illinois area) so I began to plot my revenge. While figeting nervously with a dagger shaped letter opener that Cathy Ozog had snuck through U.S. customs on her return trip from mother England, I devised fiendish ways to bash, stash, or even crash one overgrown Princeton reject. But alas, he was a PudgeCon no show. No doubt he got wind of my delerious rath and decided that it was indeed true that caution is the better part of valor. Looking back on this now, I can see that revenge would be redundant upon any individual so intellectually and culturally deceased that he could actually sit through a Joan Jett concert without becoming violently ill.

The next morning, several hours before the crack of dawn, we set off for Kansas. There was a brief but humorous discussion of Linsey's "Buddy" poll and of the massive number of "buddy" votes that he had collected. We all wondered just where we had gone wrong because none of us belonged to the "buddy" club nor did any of us want to.

On the outskirts of Chicago we picked up one Russell T. Rusnak. The two "bad boys" of Dip, myself and Russ, glared at each other for a few hundred miles, but after about 10 hours we warmed up to each other. What followed was an interesting political discussion. Previous to this talk with Russ, I had considered myself to be a pretty conservative guy. You would figure that the guy who favors forced sterilization (snip! snip!) of 50% of the world's population (low I.Q. people and Russians, since you asked) would be the most conservative fellow in any given crowd. Wrong! Russ made me out to be Ted Kenedy in drag and that was that.

Ah, just ahead, Winterberry Circle.

III. The Con. There wasn't a lot of activity Friday evening when we arrived at the con. After all, Byrne wasn't there yet, nor had the Madlads or Molads (the St. Louis gang) arrived. I was dragged, biting and screaming, into an Aquire game with the two Ozogs and Reginald T. Rusnak. Meanwhile, a con tradition was being played out back in the corner as John Michalski and Dick Martin were refighting the Eastern front in one of those silly board games, you know the ones-we all used to play them. Back on the home front, J. Paul Rusnak was laughing all the way to the bank. His hotel wizardry amazed even me, and I've lost at this game to some good ones.

Friday night was interesting. In an effort to actually sleep at this con, I went outside and crawled into the backseat of the largest car available, the one with Oklahoma plates. Woody, knowing that the Molads and the Madlads would be arriving sometime in the middle of the night, turned off all the lights in the house and left a note on Bob's door indicating that everyone was "out" and that they should go out to Michalski's car to find a "surprise". Needless to say, I was the one who was surprised, several times that night. I awoke the next day without really ever having been asleep thanks to my good buddy, that incomperable Rod Walker toady, Steve Arnawoodenwang.



# Pudge <sup>16</sup> Con

The early hours of Saturday were spent enjoyably in a rousing epic of Circus Maximus, a chariot racing game of ancient Rome. Ben Hur Rusnak and I both armed ourselves with the heaviest chariots available but instead of picking on our weaker, faster co-racers while we had the chance, we battled it out between ourselves. By the time I had slaughtered off half his team (mmm, good eating tonight!) I was too far behind to be a serious factor in the race. But that didn't stop me from bashing any straggling chariots that got too close, and in fact by the end of the race all the leaders save one were laying dead on the track. My chariot finished second only to Cathy Cuning Ozog's. And since her rig was driven by none other than "The Sleaze" I guess I can't really complain about finishing in the top 2 places.

Later that evening was the now famous "sausage" Diplomacy game. The line up featured Madlad Dale Bakken as Russia, Eric Ozog in Italy, Julie Martin as England, France - Randy Ellis, Austria - Tom Hurst, Kaiser Wilhelm Rusnak and yours truly playing Turkey. Right away Germany and Austria were ground into the dirt. I then made the fateful and erroneous decision to stab my Russian ally rather than my Italian one. A turn later, the Orc turned on me. After an initial tactical victory of annihilating a green block, I generally got the short end of the oar in the sea of circular stabs that followed. That is until the fateful move in which I was able to tave Sevastapol with an army with all of Russia open. "Sausage Diplomacy", Dale Bakken was heard to mutter. Ozog and I looked at each other, then at Dale. "Sausage?" "Yeah," he said, "I played that move like a sausage." Definately the best line at the con.

The game ended in an English/Italian draw. Julie was so exited that she ran to hug her bewildered co-winner Eric, generally rubbing her body all over his. Eric was heard to stammer in the heat of the moment, "Well, maybe it was all worth while. A little to the left, Julie." Meanwhile I consoled the other losers, "If only we had known it was a prize game."

Sunday was the day that I took on 3, count 'em 3, Madlads in a Dip game. My France took on Kathy Byrne's England, Marc Peter's Germany, Dale Bakken's Italy, James Wall's Austria, John Michalski's hamburger and Randy Ellis' fries. Fall 1902 saw me with 3 fleets and a tough decision to make. Should I join Peters and trash the mighty Byrne, or move my fleets south to take on Italy whose alliance with Austria was allowing Wall to gorge on hamburger and fries. Indecision gripped me. Finally, I decided to attack in both directions, an unusually bold move for me. Actually, it went rather well at first - Byrne quickly disappeared and I had a 50/50 shot at gaining an Italian dot the following year. But I guessed wrong (or maybe Dale was looking over my shoulder-all's fair in love, war and face to face Dip after all) and it was all down hill from there. Eventually Wall's red horde took Munich and with his other hand on Marc's balls, he offered him a deal he couldn't refuse. Peters was to support a red army into Burgundy so that Wall could sack the French capital, or else. Germany took the deal and the Austrians entered my home center unopposed. "This is a wet dream come true!" Wall was heard to say.

Seeing the hopelessness of my situation, I quickly proposed a three-way A/I/O draw hoping to turn Madlad against Madlad. But to my surprise they quickly agreed to end the game. And then they had the nerve to act surprised when they "discovered" that it was we-three-Madlads who were the co-winners. Yes, the mighty Sleaze was beaten by Madlads, but let the record show that it took 2 of them to do it.

Sunday was also the day that Cathy Cuning Ozog decided to try to compete with Julie Martin. Julie's "Diplomacy outfits" are, of course, legend from coast to coast and all points in between. That girl really knows how to give a guy a hard time, though in fairness to Julie, she probably dresses that way all the time - not just at cons. But Cathy rose to the occasion on the last day of the con. Rather than be seen in something that she had worn before, she put on a blouse that had a button missing in a most revealing place. All day long she went about inadvertently flashing one and all. It's true that there wasn't much to see, but as we all know it's the thought that counts, right?

And then there was that ridiculous Naval War card game that Mark Frueh brought. Only a Titan player could get so exited about something like that. It was mindless, it was silly, it was less than pointless. But it did have its moments. Best of all was laughing at Randy Ellis and his whining monotonous monotone commentary about the game. It was an annoyance that would have made even the most ardent of Howard Cosell fans sigh with relief when Eric Ozog finally went around the table to nearly strangle the lad.

Sunday night there was one last Dip game. Believe me, you don't want to read about it - the high point was a 7 player atalemate line. But not to worry, this game was enjoyable as was the entire weekend. And as you've seen from this article, there was something for everyone (even perverts like me) at PudgeCon. Even Bob Olsen was there, I think!

IV. The Journey Eastward. We got a late start Monday morning, the sun was actually up before we set out for Chicago. It was decided that we would "convoy" with the spacious Madlad DipVan as long as possible so that His Majesty George "the third" Rusnak could ride in comfort, a guest of the Madlads. Eric and I amused ourselves by cursing the other drivers, frequently refering to them as "swarthy" so-and-so's. Swarthy motorists, swarthy truckdrivers and the especially swarthy Madladmobile (no offense to you genuinely swarthy types out there, and you know who you are!). Finally, somewhere in Iowa the Madlads gave up custody of Rusnak at a roadside rest area. We were all standing around pondering the actual meaning of the word "swarthy" when suddenly everyone looked at Rusnak. No further discussion was necessary.

V. Cathy's Revenge. The remainder of the trip was pretty uneventful, that is, until I made a remark in passing about the unimportance and insignificance of lyrics in music (pop, rock or otherwise). Cathy Ozog immediately attacked me, physically, for several minutes, digging her claws into my arms at every chance. It seems that Cathy fancies herself as a sort of lyricist and poet and I had inadvertently insulted her to the very heart of her sole. The immediate damage was minimal, but unfortunately for me, Cathy had been sick all weekend with the plague. She was coughing and wheezing, snorting and sneezing all through PudgeCon. And sure enough, a day after I returned home from Chicago, I came down with the croup as well. For a week and a half I was sick as a dog, but it was a small price to pay for such a con. I'm ready for another one already. So, how about next month, Bob?

I tried to mention as many people as I could in this tale of fact and fantasy. For those of you I missed, well, maybe you won't be so lucky next time!

CATHY OZOG  
1526 N. Lawler Ave.  
Chicago, IL 60651 USA.



SUB ENDS: MS 26.

FIRST CLASS



"Good Lord, we don't all go around carrying bagpipes, you know."

Steve Knight.  
2732 Grand Ave. S. #302  
Minneapolis, MN  
55408.

This is your normally late version of Cathy's Ramblings #17.

Editor: Cathy Ozog, 1526 N. Lawler Ave., Chicago, IL 60651 USA (312) 237-4650  
No DEM: Eric "Student" Ozog  
SLEAZY GM: Dan Stafford, 58 W. 9th, Apt E., Columbus, OH 43201  
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Cover Art: Doug Rowling  
Concert Review: Keith Paulsen

DEADLINE: NOVEMBER 22, 1985 for All Games\* (GUNBOAT GAMES DEADLINE - NOV. 15, 1985)  
\* Promenade and Orknaire go out on separate fliers.

CHANGE OF ADDRESSES:

Steve Knight, 2732 Grand Ave. S. #302, Minneapolis, MN 55408  
Glover Rogerson, 31 Cornwall Road, Bishopston, Bristol BS7 8LJ England  
Dennis Walker, 2220 Trinity Dr, Atwater, CA 95301 (He is back at this address)  
Steve Cartier, 949 Chestnut, Chico, CA 95928  
Brian Dolton, 40 Fosse Road Central, Leicester, LE3 England

GAME OPENINGS:

Double Bourse: GM: Dan Stafford: Dan still wants more players and stand-bys for this one. Write to Stafford or me and I'll send your name to Stafford. No Cost, this is Free!!!

STAND-BY'S: Bob Olsen, John Davies, Jerry Lucas, Don Swartz, Robert Acheson, Derwood Bowen, Jim Burgess, Alan Stewart, D.S. Palter, Melinda Ann Holly, Tom Hurst, Jeff Bevis, Scott Hanson, John Crosby, Ken Corbin, George Graessel, Stephan Dycus, Thanks to you all. I will be using you! I had quite a few NMRers this time. So if you don't want to be on this list let me know. There's nothing worst, then when your stand-by NMR's as well!!

SUBS are still at the low rate of 10 for \$7.00 or \$1.20 per issue for British. And with my turn around time, 10 issues will last you a year and a half. So top your subs up. Some of you it's your last issue.

NOTES TO YOU: Great to see you again! How was  
Indy con? take-care  
