No. 2

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The plug for the Diplomacy Special Interest Group was printed in the most obscure position possible in the Mensa JOURNAL, the bottom right-hand corner of Page 14, in the March issue. Nevertheless, this has resulted in the arrival of several more members in the fold; enough to start a second Mensa Diplomacy game in the near future. Since my own copy arrived quite late, and I had been told that it would not appear until June, I was not aware of the notice until one of our new members phoned me on March 27th to tell me about it. Those of you who received replies from me saying "wait until the notice is published in the BULLETIN in June" will have to forgive me. Put it down to the confusion of moving, which kept me from reading the BULLETIN from cover to cover.

I am enclosing a list of all the M's who in any way, shape or form expressed an interest in the Mensa Diplomacy SIG. Everyone who's name is not starred is eligible to join the second game, Anyone on the list is eligible to sign up as a stand-by player in either game. We are in need of stand-bys in both games. We started 1974 M with but a single stand-by, and he may be needed already to take over one country. For those of you not familiar with Postal Diplomacy, the No. 1 stand-by player is a virtual certainty to get into his game. He is expected to have a list of the names and addresses of the regular players, and to follow the course of the game, or at least keep a file of the back issues of the move reports.

The GM for the Second Mensa Diplomacy Game will again be Don Horton, publisher of CLAW & FANG. By keeping both games in the same 'zine, we can follow the course of both with a minimum of difficulty. We might even consider establishing a joint stand-by pool for both games. As before, the Game Fee will be \$6.00 for Mensans, and \$3.00 for becoming a stand-by player. Send your money to:

Don Horton 16 Jordan Ct. Sacramento, Calif. 95826 Make checks out to "Don Horton"

The first seven people who get their \$6.00 in will be assigned as starting players in the new game. All applicants whose funds are received after that will become stand-bys, unless they specifically state that they do not wish to be stand-bys. (If you send in \$6.00 and become a stand-by, the difference will be refunded).

CLAW & FANG normally operates on the basis of deadlines on the 1st and 16th of each month - with more time allowed during the summer vacation and Christmas seasons. However, players will be given a full month for diplomacy between the time the country assignments are announced, and the game begins.

Regarding the Diplomacy SIGitself, I propose holding an election for the position of Permanent Chairman in about one month, when the receipt of new names should have dropped off. Personally, I don't see the need for any larger organization than that of a Chairman and the Publishers of the games, but if anyone wants to propose a larger organization, please send me your ideas.

Fred Devis
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