

D I P L O P H O B I A

THE GAMESMAN Diplomacy Supplement -- Member, IDA, PDC, TDA -- Issue Number 103  
Editor & Publisher: Don Miller 13 September 1972  
Regular Postal Diplomacy Games: THIS is war!!!!  
\*QFC(1970AO) (Su/FL3) (pg2) QHC(1971W) (S09) (pg3) QJC(1971BJ) (A/W06)  
QGC(1971G) (S10) (pg2) QIC(1971BI) (Su/F07) (pp3,4) (pp4,5)  
Variant Postal Diplomacy Game: FNI(1970Fck) (A/W25) (pg6) This is WAR????  
DIPLOMANIA 32-10 (General Material) (pp 7-10) \*Plus Diplobourse.

The Players -- Buchanan, Walt: Delete game H and move down to "Traders" section; Dix, David: Delete J; Add G, I; Naus, Hal: Add J; Sogoser, Phil: Delete entire entry; out of game QIC; Schelz, George, Jr.: Change "W-102" to "W-108"; Tonneson, Mark: Add H; Walker, Rod: Delete games G, H, J and move down to "Traders" section; Welsh, Charles: CoA: Box 3197, Brown Univ., Providence, RI 02912; Power, Jeff: Once again playing QHC; 221 1942 Hall, Princeton Univ., Princeton, NJ 08540.

The Gamesmaster -- Don Miller, 12315 Judson Rd., Wheaton, MD 20906 (ph. 301-933-5417; call only Mon. or Thurs. between 9 & 10 p.m. EDT, if at all possible).

The House-Rules -- As published in DIPLOMANIA #26 and amended in DPBA's 92, 94, and 100; these are mandatory.

Replacement Players -- None needed nextish (aside from those who got into games this time: Dix (QGC: RUS; QIC: RUS); Power (QHC: A-H); Tonneson (QHC: ITA); Naus (QJC: RUS). New Replacement Player Roster is as follows (more stand-by replacement players are urgently needed for QGC, QIC, QJC, and FNI): QFC (Tonneson, Naus, Beyerlein); QGC (Beyerlein); QHC (Dix, Naus, Beyerlein); QIC (Naus); QJC (Beyerlein); FNI (Libby). To be Replacement Player, you must already be receiving DPBA, as: (1) Player in another game; (2) Subber; (3) Trader, in that order.

Miscellaneous -- Well, it's happened! On 31 Aug. '72, in the midst of running off SON OF THE WSFA JOURNAL #60, our trusty mimeo lapsed into a coma, from which recovery is doubtful. We'll be continuing the DPBA games via carbon (typed at the same time as the stencils, so please excuse typos in propaganda) for the foreseeable future (with copies for players in resp. games xeroxed from carbons), but won't be able to run off mag. for traders' and subbers' (and players', as we won't be xeroxing entire 'zine for them) copies for the foreseeable future. We are still seeking alternative publishing arrangements for all of our 'zines, and hope to resume publication in some manner in the not-too-distant future (if you are reading this, our problems have been at least partially solved). So, please bear with us, in this time of crisis....

DIPLOPHOBIA is (or will be, when publishing crisis is over) tri-weekly, and is 20¢ ea., 6/31 (no subs past 6 issues, please). Free to players within, to traders (trades still solicited (with fingers crossed), all for all, with any Dippy publisher), & to contributors of articles/letters pubbed within (subbers get ish added to sub). Address Code: B, Player in Bourse within; C, Contributor; N, You are mentioned within; P, Player is game(s) within; S, Sample; T, Trade; W, Subber (# = lastish on sub); X, Last issue you will receive, unless....

-- DLM

DIPLOPHOBIA  
% D. Miller  
12315 Judson Road  
Wheaton, Maryland  
U.S.A. 20906

PRINTED MATTER ONLY  
3rd Class Mail  
Return to Post Office

TO: LARRY PEERY (T)  
P.O. Box 8416  
San Diego, Calif. 92102

SILVER SPRING



~~POST OFFICE~~

~~POST OFFICE~~

QFC (Regular Diplomacy Game #25) -- ITALIAN UNITS REGROUP IN SOUTH, ON MOVE IN NORTH, BUT TURKEY THREATENS BREAK-THRU IN CENTER!

The Players -- CoA: Charles Welsh, Box 3197, Brown Univ., Providence, RI, 02912. (Thanx for stand-by moves, Mark Tonneson.)

SUMMER, 1913 retreats -- GER (Welsh): A Swo (R) Don; TUR (Rosamilia): F Ion (R) EMe.

FALL, 1913 moves --

GER (Welsh) -- A Don-Swo; F Ska (S) A Don-Swo; F Bar-StP(NC).

ITA (Calabria) -- F Nwg-Nwy; F NtS (S) F Nwg-Nwy; F Edi-Nwg; F Nat-Edi (impossible; not connected); A Ruh-Kie; A Hol (S) A Ruh-Kie; A Tyo-Mun (D (Pie, o.b.)); A Bur (S) A Tyo-Mun; A Ven (H); F Adr (S) A Ven; F Ion (H); F Nap (S) F Ion; F Tyn (S) F Ion.

TUR (Rosamilia) -- A Fin-Nwy; A Swo (S) A Fin-Nwy (A Swo (A)); A Ber (S) A Mun; A Tri-Tyo; A Mun (S) A Tri-Tyo; A Vic (S) A Tri-Tyo; A Gal-Boh; A Ser-Tri; A Bud (S) A Ser-Tri; A Alb (S) A Ser-Tri; A Bul-Rum; A Arm-Sev; F Aog-Ion; F Gre (S) F Aog-Ion; F EMe (S) F Aog-Ion.

Propaganda -- None.

Supply Centers held at end of A'13 (retreat does not affect count) --

GER -- Swo, ~~Kie~~, Don, StP (stands pat). (3)

ITA -- ~~Edi~~, ~~Nap~~, ~~Rom~~, Ven, Tun, Bre, Mar, Par, Por, Spa, Bol, Hol, Edi, Lvp, Lon, Nwy, Kie (may build one unit; is 3 units short, but has only one open home supply center in which to build). (16)

TUR -- Ank, Con, Smy, Bul, Gre, Rum, Ser, Vic, Mos, ~~StP~~, Sev, War, ~~Nat~~, Ber, Mun, Bud, Tri (may build one unit; one dest. F '13). (15)

QFC Diplombourse -- BOURSE CONTINUES QUIET FOR SEVENTH CONSECUTIVE SESSION!

No Action in Session 37. The Board at end of Session 37 (Selling Price) -- Cr., .00; Pd, .00; Fr, .00; Mk, .18; Li, 1.96; Ro, .00; Pi, 1.49.

Deadline for Session 38 -- Oct. 2. (Ver Ploeg: One miss.)

Deadline for AUT'13 retreat (ITA: A Tyo) and W'13 builds: Noon, Tues., Oct. 3. (S'14 moves would also be appreciated by Oct. 3.)

QGC (Regular Diplomacy Game #26) -- COUP IN RUSSIA!

The Players -- David Dix (110 Minden Ave., Oak Hill, WV, 25901) is requested to take over play of RUS from Rod Walker, who has resigned. Thanx for stand-by moves for ITA, David. CoA: Charles Welsh, Box 3197, Brown Univ., Providence, R.I., 02912.

SPRING, 1910 moves --

ENG (Naus) -- F Lon-Wal; F Cly-Nat; F Kie-Den; F Bor (H); F Bal (S) F Ber; A Pru-War; A Lvn (S) A Pru-War; A StP-Mos; F NtS (H),

FRA (Cochran) -- A Bur-Bel; A Mun-Ruh; A Sil-Mun; A Mar (H); F Spa (S) A Mar; F Naf-Tun; F WMe (S) F Naf-Tun; F Mid-EnC.

ITA (Welsh) -- A Ven-Apu; A Pio-Ven; F Lyo-Tus; F Tyn-Nap (D (Lyo, Rom, o.b.)).

RUS (Civil Disorder; Dix, eff. F'10) -- A War (U) (A); A Mos (U).

TUR (Tonneson) -- A Tyo-Ven; A Ser-Tri; A Vic (S) A Ser-Tri; F Tri-Adr; F Ion-Tyn; F Nap (S) F Ion-Tyn; F Smy-Aeg; A Rum-Gal; A Sev-Ukr; A Ank-Arm; A Con-Bul.

Propaganda --

The Desert Poppy (Aug 28, 1910) -- The last word received concerning Abdul Hamid II is that He made His way to France where He is said to be happy and safe. The French girls of Paris are glad to see him, and the government feels He might be useful later after the Turkish military take over the government from John Q.

Deadline for SUMMER, 1910 retreat (ITA: F Tyn) and F'10 moves -- Noon, Tues., Oct. 3.

QHC (Regular Diplomacy Game #27) -- ITALIAN GOVERNMENT OVERTHROWN, AUSTRIAN MONARCH RETURNS TO RECLAIM HIS THRONE!

The Players -- Mark Tonnesen (13514 Wood St., Woodbridge, VA 22191) has taken over ITA from Rod Walkor, who has resigned. Jeff Power (221 1942 Hall, Princeton Univ., Princeton, NJ 08540) will take over A-H from temporary player Walt Buchanan (many thanks, Walt!), off. with FALL, 1909 moves.

SPRING, 1909 moves --

A-H (Buchanan; Power, off. F'09) -- A Ukr-Sev; A Rum (S) A Ukr-Sev; F Bla (S) A Ukr-Sev; F Arm (S) A Ukr-Sev; A Gal-Ukr; A Bud-Gal; A Boh (S) A Bud-Gal; A Vie (S) A Boh; A Ser-Bud; F Tri-Alb.  
 ENG (Phillips) -- A Yor (S) A Lon; A Lon (U) (D (Wal, o.b.)).  
 FRA (Calabria) -- A Gas-Spa; F Mid (S) A Gas-Spa; F Edi-Yor; A Par-Bro; A Bur (S) RUS A Mar.  
 ITA (Tonnesen) -- F Wic-Tun; F Lyo-Tyn; F Spa(SC)-Mid (D (Por, Lyo, WMe, o.b.)); A Pie-Ven; A Tyo-Tri.  
 RUS (A.Miller) -- A Sev-Ukr (A); A Mos (S) A Sev-Ukr; A War (S) A Sev-Ukr; A Sil-Gal; A Ber-Pru; A Mun (H); A Kie (S) A Mun; A StP-Lvn; A Mar (S) A Gas-Spa (FRA A Gas, i.e.); F NtS-Lon; F EnC (S) F NtS-Lon.

Propaganda --

Italy -- Look out, Buchanan, here I come!!!

Deadline for SUM'09 retreats (ENG: A Lon; ITA: F Spa(SC)) and F'09 moves -- Noon, Tues., Oct. 3.

QIG (Regular Diplomacy Game #28) -- FRANCE, GERMANY STAY NECK-AND-NECK! RUSSIAN GOVERNMENT FALLS AS MILITARY SITUATION WORSENS!

The Players -- David Dix (110 Minden Ave., Oak Hill, WV 25901), has taken over RUS in place of Phil Sageser, who failed to respond after two proxie moves in row.

SUMMER, 1907 retreats -- GER (Ackerman): A Sil (R) Mun; RUS (Dix): A Gal (R) Ukr.

FALL, 1907 moves --

FRA (Tonnesen) -- F Ion-Apu; F Alb-Ion; F Tyn (S) F Alb-Ion; F Tun (S) F Alb-Ion; A Boh (S) GER A Mun-Sil (GER A Mun NSO); A Gal (S) A Bud-Rum; A Bud-Rum; A Vie-Bud; A Tyo-Tri; A Pie-Tus.  
 GER (Ackerman) -- A Nwy-StP; A Fin (S) A Nwy-StP; F Bot (S) A Nwy-StP; F Nwg-Nwy; F Swe-Bal; A Den (H); A Kie-Ber; A Pru-Sil; A Mun (S) A Kie-Ber.  
 ITA (Beyerlein) -- A Tri-Ser; A Ven-Alb; F Adr (C) A Ven-Alb; F Nap (S) FRA F Alb-Ion.  
 RUS (Dix) -- A StP (H) (D (Mos, o.b.)); A Lvn-Pru; A Sil-Mun; A War (H); A Ukr-Sev.

TUR (Boyer) -- F Bla-Sev; A Ser (H); A Bul (S) A Ser; F Gre (H); F Aeg (S) F Gre; F EMe-Ion.

Supply Centers hold at end of AUT'07 (retreat does not affect count) --

FRA -- Bud, Vie, Tun, Bre, Mar, Par, Por, Spa, Lvo, Lon, Rum (may build one unit). (11)  
 GER -- Nwy, Swe, Bel, Hol, Ber, Kie, Mun, Den, Edi, StP (may build one) (10)  
 ITA -- Tri, Nap, Rom, Ven (stands pat). (4)  
 RUS -- ~~Fin~~, Mos, ~~StP~~, Sev, War (remove two units). (3)  
 TUR -- Ank, Con, Smy, Bul, Gre, Ser (stands pat). (6)

Propaganda --

Impassable -- Well, who is going to win, now Franco is even helping my author get into position for a win? ### What is the secret of the Alliance? Why has not one or the other stabbed long ago? What is keeping them from stabbing now? Is there a way to stop such an alliance/ Send a letter to my author and he will tell you the secret of the Alliance.

Serbia (Dusk) -- The Supreme Commander was proud of his troops. They had fought off an Italian attack and at the same time had prevented a French army from taking their Russian ally's land in Rumania.

QJC (Continued) --

Serbia (nightfall) -- As the sun sank beyond the darkening hills, the night air came in from down the valley and swept away all the smoke of battle. The air, now cleared and rapidly turning cold, was harkening a bitter fall night. The tired soldiers and their leaders could still see clear across the bloodied fields that they had won a pyrrhic victory. Kept out of Rumania, the Turkish soldiers fought a gallant rear action against the attacking Italian army from Trieste. Every man was still on alert and all were digging trenches for a stout defense of Serbia against the allied tyrants. ## How long can these brave men of Turkey stop the advancing multi-armies of the enemy? How long before freedom will rise once again to its rightful place? How long before all of Europe falls into a second dark age of tyranny? The bugle blew ringing notes into the cold air which every soldier knew for a call to line up. The Supreme Commander had another soul-stirring speech to make to his brave men. On his horse high above the dirty and disheveled lines of soldiers, the Supreme Commander spoke in a clear and stentorian voice for which he was most famous: "We have held the enemy at bay for another season! We must keep them back from Turkey!" At this the men all cheered, but feebly. "I know that we are outnumbered and that everyday means more armies of the alliance have moved to fight us, but we can not give up while we can still fight as heroes." Again, the Supreme Commander was cheered by his men, but they were now flushed with hopes of victory. ## "Soldiers of Turkey! I have a message from the President of the Turkish People's Republic! He commands all of us to hold on to Serbia at all costs!" The men, now charged with emotion, cheered and cheered. For a moment the Supreme Commander sat in silence upon his horse, and then the soldiers all became aware of his misty eyes and grew quiet. Slowly, the revered commander spoke his last words for that night: "May Allah protect us all from the evil of the West." Finished with what he had to say, he reined his horse around and galloped off to his tent.

Deadline for AUT'07 retreat (RUS: A StP) and W'07 builds/removals -- Noon, Tues., 3 Oct.

QJC (Regular Diplomacy Game #29) -- RUSSIAN GOVERNMENT FALLS, LAST ENGLISH UNITS DISBANDED! CALL FOR PEACE CONFERENCE IS SOUNDED!

The Players -- Hal Naus is asked to take over play of RUS from Rod Walker, who has resigned (1st stand-by player Don Cochran failed to reply, and is removed from stand-by roster for QJC) (Hal's address is: 1011 Barrett Ave., Chula Vista, CA, 92011). CoA: Charles Welsh, Box 3197, Brown Univ., Providence, RI 02912.

GM Note -- Lon Lakofka has made formal request for player-vote to end this game now by declaring FRA the winner and GER the 2nd-place finisher. All players are therefore asked to vote (Yes for end, no for continue) along with their S'07 moves, NLT Oct. 3. (Moves are required, in case game continues.)

Error in P-102 -- Under "Supply Centers Held", opp. GER add "Mos", change "short 3" to "short 4", and chg. "(9)" to "(10)"; opp. RUS, chg. "Mos" to "Mos", chg. "(stands pat)" to "(remove one unit)", and chg. "(3)" to "(2)".

AUTUMN, 1906 retreats -- ENG (Dix): NMR; GM (E) Retreating F StP(NC); FRA (Lowrance) -- A Tri (R) Alb.

WINTER, 1906 builds/removals -- ENG: NMR; GM (E) F Ska; GM (E) F Wal; FRA: (B) A Mar; GER (Tomson): (B) A Kio; (B) A Ber; RUS (Civil Disorder; Naus, off. S'07) -- NMR; GM (E) A Ank IAW H.R.'s as amended by new Rulebook.

Positions at end of W'06 -- A-H (Lakofka): A's Ser, Rum, Tri, Con; F's Gro, Adr (6); ENG: None; OOG; FRA: A's Mar, Spa, Ven, Tyo, Alb, Gal, War, Mun, Edi; F's Lon, NtS, Nwg, Tyn, Nap, Ion (15); GER: A's Mos, StP, Swe, Ber, Kio, Bud, Vie; F Nwy (8 -- short 2 next yr.); ITA (Welsh): F Smy (1); RUS: A Sov; F Bla (2).

QJC (Continued) --

Propaganda --

Ankara -- I find it strange that good players like Walker take over a losing position just so the winner will have someone to beat, while players like Lakofka (see Syria byline lastish) say things like "Futile games such as this are no great pleasure." I guess what he means is if he is winning it is fun, otherwise as soon as he can no longer win he wants to quit. I feel there is way too much of this attitude among Diplomacy players. All too many join a game and then quit as soon as they can't win. This often causes a poor player to win, as he has no real enemies. At least Len is staying in the game, which is more than I can say for Mills and Dr. Hodin. It is players like Walker, Borecki, and Welsh that make it fun for the winner. It is only fun to win at Dippy if you feel you beat someone who really tried.

Bohemia -- First Connelly, then Briscoe--Texas sure produces great Democrats!

Kiel -- This year the Bland Kaiser felt sure He would recover Munich, which the Brave French troops have been protecting for many years. The Bland Kaiser thanks the Frog Prince for the use of his troops for so long.

Og, The Great -- It was learned today that Og was stoned to death today in the streets of Moscow. Thinking that the Bland Kaiser had taken control of this city, he was found goose-stepping through the streets and singing "Lilly Marlene" at the top of his lungs. What a surprise to learn that the red ravage had still hung on to it. (Miller, you must sleep with Og's death on your conscience!!)

Paris -- Generally, I would not take the time and impose on Don's failing press to answer the charges made by Syria. However, other players with whom I have contact also read DIPLOPHOBIA and, therefore, answer must be made. In the first place, let's identify "Syria". It can't be Ken Borecki inasmuch as he knows, better than most, that he was not "our original Og". In the second place, Italy and Russia failed to send in moves so they can be dropped from consideration. "Syria" identified himself as one of the original players in QJC so, therefore, that narrows it down to either Mark or Len Lakofka. The former has been closely allied with me for the entire game and I rule him out. As for Len, I find it inconceivable that he would be one to berate for lying and failing to make alliances. That I have hidden my true intentions from him throughout the game, I freely admit. That is the essence of the game. That I have failed to "declare war" is also true. When I found that he was using my letters to him to try and stir trouble against me I decided that further correspondence with him was unnecessary. In fact, the only real regret that I have in this game is my attack on hapless Ken Borecki. I stabbed him after giving an assurance of my support. That he was doomed anyway is immaterial. Ken, if you should happen to be reading this diatribe please know that I do apologize and, to that extent (and only to that extent) I admit that Syria's charges are true. As a final note, let me add this. Diplomacy is a game of negotiation and skill. Yet, the rules do not allow for regarding veracity and faithfulness to one's allies. On the other hand, it does not penalize double-dealing and untrustworthiness. This is a serious shortcoming which I hope some gamesmaster will soon resolve. In the meantime, I would hope that all of us who play the game can keep it that--a game, and refrain from the personal slanders which do little to further the exercise and do much to insure rancour and hard feelings.

Paris -- "Good Puppet, Good Puppet", said the Frog Prince as he patted the head of his wooden lap dog. "With Our build of Army Paris We will seal this game. While We have lied to Russia, Austria and Turkey We feel that We have been faithful to Our ally Germany. Viva La France! Munich for the Frogs! Briscoe for Dog Catcher!"

Deadline for S'07 moves and votes -- Noon, Tues., Oct. 3.

FNI (Scotico Scripti II) -- WAR STUTTERS, AS RUMORS OF PEACE FEELERS REACH GH!

The Players -- Bill Linden (MUN) and Charles Welsh (LEINSTER) will continue, and Brian Libby will serve as #1 Stand-by Player for this game. CoA: Charles Welsh, Box 3197, Brown Univ., Providence, RI 02912.

GM Note -- John Boyer has indicated a desire to surrender the game to Eng, and has suggested, in view of the recent spate of missed moves and comments he has heard from one of the other players about dropping out, that it might be time for a player-vote on the subject. So, all players are asked to vote ("Aye" (surrender to ENG) or "Nay" (keep on fighting) NLT Oct. 3 (all except ENG, i.e.). Spring '26 moves are required NLT Oct. 3, as well, in case game continues.

AUTUMN, 1025 retreats -- ORKNEY (Boyer): A Sutherland (R) Strathnaver; ULSTER (Pulsipher): -A Donegal (R) Erne.

WINTER, 1025 Builds/removals -- ENGLAND (Phillips): (B) A Cumberland (not a supply center); (B) A York (not a supply center); ORKNEY (Boyer): (B) A Skye; ULSTER (Pulsipher): (E) A Sperinda; (E) A Omagh.

Positions at end of W'25 -- ENG: A's Cal, Dal, Law; F's Mid, Sat, Iri, SlB, DoB, Nth; A Down; A/F's Sut(SC), Don (14 -- 2 short next year); LEINSTER (Welsh): A's Noa, Tar, Dub, Wex (4); MUNSTER (Linden): A's Lei, Tua, Cas, Tra, Cor, Wat (6); ORKNEY: A's Sky, Str; F's Min, NMI (4); ULSTER: A's Ern, Arm, Sli, Ros; F Spc (5).

GM Note -- Players pls. remember that each unit must have a separate set or orders. Better check your advance Spr. moves, if you sent any in....

Propaganda --

Hebrides -- The King woke up to the bad news that several allies have grown into maidens fearful for their lives and witless to defend themselves. This made Him angry to know that the English dogs will have it too easy. One of the messenger boys relayed that the King was heard to have mentioned a need for newer allies who would not chicken in the face of death. His only regret was that His death would be at the hands of dogs and not true warriors. Nevertheless, the rumors were confirmed that the King has ordered another army to be raised in Skye for the final desperate battles. The people of Skye were quoted as having fought the idea of sending more of their men to their deaths. The King's reply was that if the women of Skye don't want to be taken by English dogs, they had better urge their men to fight for their sakes. He said that it was better to be dead than a dog.

London Bridge Is Falling Down -- Don't forget that for every rise of an empire, there is a fall of an empire, and, many years henceforward, the English won't even have their famous bridge. 'Tis the history of empires to be so fleeting compared to the time of the earth. Enjoy your brief rule, English King, until you are defeated elsewhere!

Deadline for S'26 moves and votes -- Noon, Tues., Oct. 3.

\*\*\*\*\*

New Blood (Prospective Players) --

Charles Medlin, 1800 Alta Vista, Vista, CA 92083.

Gerald Huang, 12 Revere Rd., Port Washington, NY 11050.

Robert K. Morris, 1401 South 21st St., Arlington, VA 22202.

John P. McKeon, 88-00 Shore Front Pkwy, Rockaway, NY 11693.

Mike Brennan, 505 Marick, St. Louis, MO 63119.

Michael J. Gray, 7910 Village Trail Dr., Dallas, TX 75240.

Robert L. Eison, 83-35 116th St., Kew Gardens, NY 11415.

Richard R. St. Johns, 359 N. Canon Dr., Beverly Hills, CA 90210.

David Fujihara, 1225 Peterson Lane, Honolulu, HA 96817.

Tim Kelly, 4001 Hanover, Dallas, TX 75225.

Gary Davis, Rt. 2, Box 37, Sanford, NC 27330.

1st Lt. Edward S. Weeks, Jr., 256-72-3694, 2139 Rosser Pl., Stone Mountain, GA, 30083.

DIPLOMANIA 32-10

THE "PLATYPUS" GAME (1969CB; DIPLOPHOBIA Game QBC) -- Continued from DPBA-102.

FALL, 1904: Moves (Cont.):

ITA (Caplan) -- F Apu (S) F Adr-Ven; F Adr-Ven.

RUS (Prosnitz) -- A Boh-Mun; A Gal-Vie; A Bud (S) A Gal-Vie; A Rum (S) TUR A Bul-Ser; A Sev (S) A Rum; F Swe (H).

TUR (Dave Lindsay, who replaced Buddy Tretick, who was automatically out of game after missing two consecutive moves) -- A Bul-Ser; F Aeg-Gre; F Bla-Bul(EC); F Con (S) F Bla-Bul(EC).

Player Commentary -- None received.

AUTUMN, 1904 Retreat (in DPBA #68) -- FRA (Dean): A Bol (R) Pic.

WINTER, 1904 --

Supply Centers held at end of AUT'04 (from DPBA #67) --

A-H -- Gre, Ser, ~~Vla~~, Tri, ~~Vla~~, Rom, Nap (remove one unit). (5)

ENG -- Nwy, Bre, Kie, Den, Edi, ~~Vla~~, Lon, Por, Bol, Hol (may build two units). (9)

FRA -- Tun, Mar, Par, ~~Vla~~, Spa, ~~Vla~~, Mun, Lyp (remove one unit). (6)

GER -- ~~Vla~~, Ber (stands pat; only one unit on board). (1)

ITA -- ~~Vla~~, Ven (remove one unit). (1)

RUS -- Rum, Mos, StP, Sev, War, Swe, Bud, Vie (may build two units). (8)

TUR -- Ank, Con, Smy, Bul (stands pat). (4)

Builds/Removals (from DIPLOPHOBIA #68) --

A-H (Phillips) -- (E) F Tri.

ENG (Ver Ploog) -- (B) A Lon; (B) A Edi.

FRA (Dean) -- (E) A Spa.

ITA (Caplan) -- NMR; GM (E) F Apu IAW H.R. #28.

RUS (Prosnitz) -- (B) A StP; (B) A War.

No Builds/Removals required from GER (Grayson), TUR (Lindsay).

Player Commentary --

ENG -- This game has changed considerably since its inception, and the substitution of players has certainly done me no good. In place of an Austria that would be standing against Russian moves in the South, we have a stabbed Austria that has little recourse right now unless it can secure a Turkish alliance. Further, the Turks fighting on the side of the Russians does severe damage to my flexibility. Whereas before I probably had the advantage in deciding whether I would win or draw the game, Gene probably has that advantage now. I cannot possibly agree with you that Gene has thrown the game to me. ##. Remember that Russia is due to get Norway this year (1905). That leaves us even in strength. The key difference is that he has a Turkish ally to play with if he wants to, and I cannot possibly negotiate with him. Consider: if I propose an attack on Russia, Lindsay will relay the word to Prosnitz, who would then have an excuse to attack me. I have no potential ally, unless I were to make my peace with Dean right now in France, but that would require complete shifting of forces, and the abandonment of a good ally in favor of one that I have already stabbed. Doesn't make sense. ## On the other hand, I cannot simply allow Gene that sort of freedom either. I must start pressures now on two fronts: (1) I must write some indirect press releases to convince Turkey that Russia is the enemy and preserve the balance of power, and (2) I must make every effort to get Russia fighting Turkey. Obviously, Gene will not do this until Austria is done for, but that might be enough to hurt me. In any case, I must get Russia to hit Turkey before the complete elimination of Austria. Even then, it will doubtless place me in a difficult position. All the flexibility has been taken out of my diplomatic position with the replacement of the two SE players. Germany and Italy, the other two originals, are obviously out of consideration with one unit each, so help from them is pointless. 1905 should be my worst year anyway, with NO prospects for gain, and a very real one that I will go back to only eight pieces. I must try

DIPLOMANIA 32-10 (Continued) --

to secure Russian help in securing Munich. ### Incidentally, the Russian move Bohemia-Munich last time was obviously negotiated. I was incensed by the fact that the Russians had failed to move Baltic to Sweden to help me hold Kiel. As it turned out, Gene DID make recompense, though it wasn't needed. Dean should have realized that he had little to gain from the move he submitted, since an attack against Belgium was just too obvious. Nevertheless, he committed his strength there, allowing me to make a very important gain of a net two. I would like to get another army ashore in France this year, but it looks unlikely. Dean, however, is under heavy pressure as far as his withdrawal is concerned. We will have to see where that unit comes off. I almost think it might be best to remove the fleet in Liverpool. Whatever he does, he gives me an opening. My two armies are much needed, though after they get ashore, I might start on fleets again.

RUS -- Englan has agreed to give me Norway in 1905, so I will take it. As for long-term strategy: Eventually I'll have to stab either England or Turkey. I feel more of a commitment to Ver Ploeg, as we have a long-standing alliance. However, if I have to stab him to win, I'll do it. This is my only remaining non-variant game where I have a good chance of winning, and I'm looking for the chance to catch Smythe, with seven wins, so I wouldn't hesitate too much before sticking the knife in Ver Ploeg, if it proves necessary. However, perhaps a stab of Turkey can get the necessary 18 count. [No commentary rec'd from others.--GM]

SPRING, 1905: Moves (from DIPLOPHOBIA #69) --

A-H -- A Nap-Apu; A Tyo (S) A Scr-Tri (A Tyo D (Ven, Pic, o.b.)); A Ser-Tri; A Alb (S) F Gre; F Gre (H).

ENG -- F Bre-Mid; F Por (S) F Bre-Mid; A Edi-Lvp; A Lon-Pic; F EnC (C) A Lon-Pic; F Bel (S) A Lon-Pic; A Hol-Ruh; F Kie (H); F Hel (S) F Kie.

FRA -- F Mid-Bre; A Gas (S) F Mid-Bre; A Pic (S) F Mid-Bre; F Lvp (H); A Mun (H); A Ruh-Bel.

GER -- A Ber-Mun.

ITA (Bob Johnson, replacing Steve Caplan, who was automatically replaced after missing two consecutive moves) -- F Ven-Adr.

RUS -- A StP-Nwy; F Swe-Bal; A War-Sil; A Boh-Tyo; A Vic (S) A Boh-Tyo; A Bud (S) A Rum; A Sev (S) A Rum; A Rum (S) TUR A Bul-Scr (TUR A Bul NSO).

TUR -- F Aeg-Ion; F Con-Aeg; F Bla (S) A Bul; A Bul (H).

Player Commentary --

ENG -- I rather doubt the efficacy of my worthless little press releases, but I certainly hope that Turkey turns against Russia now. Fat chance. I am, you will note, starting to sell some pounds now for Roubles while the selling is good. I do not understand how the bettors can be so immune to the trends in the world, and think that maybe they are not paying a hell of a lot of attention. ## As far as tactics go for this turn, I shall probably not do too much, according to predictions. I shall leave France in Liverpool I think, in order to place some pressure on other areas, and since I have been allowed to stay in Portugal. Spain and Brest should cancel, I am afraid, or I may elect to re-take Brest and leave Spain unattacked. I am afraid that I may be forced out of Belgium, but that's one of the hazards of the trade--I must take some chances. Then too, I want to have an army getting inland so that I have some bargaining power with Gene vis-a-vis Munich. The Russian build in St. Pete is apparently designed to keep me honest in the North. With no less than four Russian units bearing on my flank, I think that's a fair assumption. ## Next year I shall make the final assault on Liverpool, and hope that 1906 will be a year in which I can start upwards again on the way to a position of power. I must always keep a force in position against the Russians in case they get tempted, but must also push with all possible haste against the South.

A-H, FRA, GER, ITA, RUS, TUR -- No commentary received.

SUMMER, 1905 Retreat (from DIPLOPHOBIA #70) -- A-H: NMR; GM (E) Retreating A Tyo.

FALL, 1905: Moves (from DIPLOPHOBIA #70) --



DIPLOMANIA 32-10 (Continued) --  
THE "PLATYPUS" GAME (1969CB; DIPLOPHOBIA Game QBC) --

FALL, 1905: Moves (Cont.):

A-H -- A Tri (U) (A); A Alb (U); A Apu (U); F Gro (U).  
 ENG -- A Lon-Yor; A Edi-Lvp; F Kie (S) RUS F Bal-Ber (RUS F Bal NSO); F Hol (S)  
 F Kie; A Hol-Ruh; F Por-Spa(SC); F Bol (H) (D (NtS, o.b.)); F Bre (H); F EnC-Mid.  
 FRA -- A Mun (S) GER A Ber; A Ruh-Bel; A Pic (S) A Ruh-Bel; A Gas-Bre; F Lvp (H);  
F Mid-EnC.  
 GER -- A Ber (U).  
 ITA -- F Adr-Von.  
 RUS -- A Sil-Ber; F Bal (S) A Sil-Ber; A Nwy (H); A Sev (H); A Vic-Tri; A Tyo (S)  
 A Vie-Tri; A Bud (S) A Vic-Tri; A Rum-Ser.  
 TUR -- A Bul (U); F Bla (U); F Aog (U); F Ion (U).  
Player Commentary -- None received.

AUTUMN, 1905 Retreat (from DIPLOPHOBIA #71) -- ENG: F Bol (R) NtS.

WINTER, 1905 --

Supply Centers held at end of AUT'05 (from DIPLOPHOBIA #70) --

A-H -- Gre, ~~Bel~~, ~~Tri~~, Nap, Rom (stands pat; only 3 units on board). (3)  
 ENG -- ~~Nwy~~, Bre, Por, ~~Bel~~, Hol, Kie, Den, Edi, Lon, Spa (remove one  
 unit). (8)  
 FRA -- Tun, Mar, Par, ~~Spa~~, Mun, Lvp, Bol (stands pat). (6)  
 GER -- Ber (stands pat). (1)  
 ITA -- Ven (stands pat). (1)  
 RUS -- Rum, Bud, Vic, Mos, StP, Sev, War, Swa, Ser, Tri, Nwy (may build  
 three units). (11)  
 TUR -- Ank, Con, Smy, Bul (stands pat). (4)

Builds/Removals (from DIPLOPHOBIA #71) --

ENG (Ver Floeg) -- (E) F Hel.

RUS (Prosnitz) -- (B) A Mos; (B) A War; (B) A StP.

No Builds/Removals required from A-H (Phillips), FRA (Dean), GER (Peter Rosamilia, replacing George Grayson who missed two moves in row & was automatically replaced), ITA (Johnson), TUR (Rod Walker, who replaced Dave Lindsay, who was automatically out after having missed two moves in row).

Player Commentary --

ENG -- Trouble, trouble, trouble. I apparently am in trouble with Prosnitz. Having taken the driver's seat this year, he might decide to go for the win right now. Fortunately for that, Lindsay might be replaced by Walker. If that happens, I think I might be able to get Rod to change sides and fight alongside me against Russia if it comes to that. He doesn't even have to have ME fighting, I guess. It's enough that Russia has to worry about that front again. Of course, if he is certain that Lindsay will follow and get his moves in this time, I'm right back where I started from. ## That's about the only good thing, of course, about the missed moves. Austria and Turkey are the only powers on Russia's borders right now that are even able to combat the biggest power. This game, and I must say it, has gone from a compendium of competent players to a rash of move-missers and ill-considered alliances. France is the only player besides Gene and myself that is still playing, and he's fighting ME. Russia, on the other hand, has nobody that's fighting him at all. Hopefully, that will change. I would certainly like to see some Southern pressure in that area. Moan. It's too bad what has happened, I suppose. ## The only thing which makes me feel good at this point is that I have been telling Prosnitz what would be happening right about now ever since the start of the game. He called them crocodile tears, but they are, I think, very real now. It is, I think, the sad fact of the matter that this game will be decided on the replacement players and their relative levels of interest and skill. I was unlucky in getting a tenacious opponent, and Gene was fortunate in getting a couple that weren't--particularly in light of the fact that he managed to convince one of them to go along with him.

## DIPLOMANIA 32-10 (Continued) --

SPRING, 1906: Moves (from DIPLOPHOBIA #72) --

A-H -- A Apu (S) ITA F Ven; F Gre-Ion; A Alb-Gre.

ENG -- A Edi-Lvp; A Yor (S) A Edi-Lvp; F Kie (S) RUS F Bal-Ber (RUS F Bal NSO);  
F NtS-Hol; F Bro-Mid; F Spa(SC) (S) F Bro-Mid; F EnC (S) F Bro-EnC; A Ruh-Mun.FRA -- A Gas-Bre; A Pic (S) A Gas-Bre; F Mid (S) A Gas-Bre (F Mid D (Gas, Nat,  
Iri, Naf, WMc, Por, o.b.)); A Mun-Ruh; A Bel (H); F Lvp (U) (D (Cly, Wal, Iri,  
Nat, o.b.)).

GER -- A Ber-Pru.

ITA -- F Ven (S) A-H A Alb-Tri (A-H A Alb NSO).

RUS -- A Sev (U); A Mos (U); A StP (U); A War (U); A Nwy (U); A Sil (U); A Bud  
(U); A Ser (U); A Tri (U); A Tyo (U); F Bal (U).

TUR -- A Bul-Rum; F Bla (S) A Bul-Rum; F Aeg-Con; F EMc-Aeg.

Player Commentary --

A-H -- . . . When George decided to retire to his seaside bungalow he left himself so wide open to a Russian stab that I was out of the game as soon as I got into it. The fact that Lindsay, as Turkey, was both totally subservient to Russia and totally non-communicative didn't help matters at all. While I was in contact (slightly) with Dean, he couldn't help me so there wasn't much diplomacy there. While writing Grayson in other connections I tried to get him to ally with France, but Grayson wasn't replying either. The English stab against the French was another action that didn't help the cause at all. Ver Ploeg says now that it wasn't really a stab and that it was all conditioned on his idea that Prosnitz might yet fulfill their agreement to a 17/17 split of the board, but it was still an egregious error--The error, in fact, that will probably result in a Russian victory. Provided Walker gives up his ideas for attacking Russia in the South stopping him on that front will be a cinch. Given the English-France dissonance stopping him on the other front will be a lot harder. ### The Austro-Turk position is just about impregnable against an attack from the north. If the Austrian A Apu were in Pied and the Turk F Ion were in Armenia the position would be even theoretically unbreakable.... At this point the best I can hope to get out of this game is a draw. For that reason alone I would try to persuade Rod to adopt a turtle posture, even if I believed (as I do not) that any possible gains of his current plan to attack Rum, etc., were ultimately defensible. For the nonce, then, the plan is this: I will support the Italian fleet in Venice. As long as Prosnitz does not hit Pied immediately, I have an excellent chance of pulling this one out. Turkey must take Tunis this fall to get him the fleet that will guarantee his ultimate control of the Black Sea. He should therefore order Ion-Tun, Tun (H) this spring. I am ordering Alb-Gre and Gre-Ion. If Prosnitz occupies Alb his lines will be spread far enough to preclude, for the moment, effective pressure on Venice. If he does not occupy Alb I should be able to get into the Adriatic S'07, with the support for Greece being provided by TUR F Tun (which should move to the Ion that season, of course). That would release A Apu and I would be home free. The eventual position to aim for is AUS F Adr (S) ITA F Ven, A Tus (S) ITA F Ven, A Gre (S) TUR Bul, TUR F Ion (S) AUS Gre, F Aeg (S) Bul, F Arm (S) Bla. That's a stone-wall line.

ENG -- The times may be changing (S'06). The year that I had feared through-out is now over, and, with the substitution of a Turkish player that will be against Russia, I think that I may be able to return to the overall plan without all that much loss. In fact, it is good that Russia has entered the position he is now in-- it will be much easier to persuade the others to go along. I have already secured Walker's agreement, and hope for Phillip's. Coordinating an effort along that front will, alas, be most difficult because of the lack of Turkish armies, but I hope that we shall be able to remedy that. For the moment, I think that I am entering a period of flexibility again, and I hope that the worst is over. While getting Turkey into Tunis for the build, I shall also try to turn the two Southern nations against Russia while hoping that Italy will hold out. I am also writing Gene in an attempt to reinstate the agreement. I am, as you can see by my orders, going to support him into Berlin. (Trying to get Germany into the alliance would

(Continued in DPBA-104)