

DIPLOPHOBIA

DIPLOMANIA Supplement ---- NFFF Games Bureau Diplomacy Division ---- Issue Number 44
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This issue contains subzines DIPLOPHOBIA, DIPSOMANIA, FANTASIA, and SUPERCALIFRAGI-
LISTICEPIALIDOCIOUS, and all games therein which are still in progress:

<u>DIPLOPHOBIA</u>	PWC(1968E)(A/W04)(pg 8)	DIH(1967Aag)(T06)(pp14,15)
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PHC(1966AS)(S11)(pg 2)	PYC(1968M)(F04)(pp 8,9)	XF(1966AAx)(W11)(pg 15)
PIC(1966AT)(F10)(pg 2)	PZC(1968V)(A/W03)(pg 9)	<u>FANTASIA</u>
PJC(1966AZ)(S10)(pp 2,3)	PME(1967Fv)(A/W07)(pg 9)	FEC(1966Lk)(T09)(pg 16)
PKC(1966BD)(W08)(pg 3)	<u>DIPSOMANIA</u>	FHD(1966Rr)(Su/F09)(pg 16)
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POC(1967N)(Su/F07)(pg 4)	DCA(1966Hf)(F08)(pp 10,11)	<u>SUPERCAL</u>
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PVC(1968D)(Su/F05)(pp 7,8)	DHG(1966ABy)(S08)(pp13,14)	(pp 19,20)

Sigh! Still 39 to go....

THIS is war!!!

The Players -- A new roster will (hopefully) go out with next issue. Addresses in previous rosters still apply, but there will be some CoA's with next issue.

The Gamesmasters -- For all games but DFF, DHG, and FHD, Don Miller, 12315 Judson Rd., Wheaton, Md., 20906 (ph. 301-933-5417; call only between 8 & 10 p.m. EST Mon. or Thurs). For DHG, Terry Kuch, 4242 E-W Highway, Chevy Chase, Md., 20015 (ph. 301-)L6-5845; if calling long-distance, call person-to-person). For DFF and FHD, Buddy Tretick, 3702 Wendy Lane, Silver Spring, Md., 20906 (ph. 301-942-8306).

The "House-Rules" -- As published in DIPLOMANIA #18; read these carefully -- they are mandatory (now being revised). See also voluntary "Golden Rules" in DPBA 28 or 29, and changes to H-R's published in DPBA #43.

Replacement Players -- We urgently need persons to sign up (at least 4 per game) to act as "Stand-by Replacement Players" for as many games as possible. These players will have a mandate to submit moves for a particular country in the game for which they are on "Stand-by" when asked to do so, and the option to send in moves for anyone else in any of the games for which they are on "Stand-by" who misses moves in any issue of DPBA. In other words, we will require stand-by replacement moves to be submitted by a stand-by replacement player only when we feel it highly probable that a person may be dropping out, or when we determine that a player has made move-missing too much of a habit. We will not require stand-by replacement moves to be made for other move-missers who we feel are likely to continue in the game -- but a stand-by replacement player may send in moves for them if he wishes -- and, in the event they miss again, will automatically take over their country. We are adopting this procedure so the stand-by players will not be overworked by having to send in too many moves each season -- but so we can be reasonably sure of having stand-by moves available for those positions which are most likely to become vacant.

We have run through the entire gamut of ways of handling replacements for games, and have come to the conclusion that the "Stand-by Replacement Player" system is the best. By having a player already on tap, with his name and address published for all to see, for a particular game, the players in that game will have the option of conducting diplomacy with the Stand-by Player if it seems likely he will be coming into a game to replace a move-misser. This avoids the sudden insertion of a player into a game

(Cont. pg 20)

PFC (Regular Diplomacy Game #1) -- AUSTRIA-HUNGARY and ENGLAND VANISH FROM MAP AS
WAR ENTERS ELEVENTH YEAR! NO END IN SIGHT!

AUTUMN, 1910 retreats -- ENG (Gemignani): NMR; GM (E) Retreating F Lon;
ITA (Huff): NMR; GM (E) Retreating F Lvp.

WINTER, 1910 builds/removals -- A-H (Hoheisel): NMR; GM (E) A Gal; ITA: NMR;
stands pat; RUS (Schelz): NMR; stands pat; TUR (Lebling): (B) F Smy.

Positions at end of W'10 -- A-H: None; OOG; ENG: None; OOG; ITA: A's Pic, Bur,
Ven, Tyo, Mun, Vie; F's Bre, EnC, WMe, Ion (10 -- 1 short next year); RUS: A's Mos,
War, Lvn, Boh, Ber, Ruh, Edi; F's Nwg, NtS, Lon, Lvp, Bel (12 -- 1 short next year);
TUR: A's Sev, Ukr, Rum, Bud, Ser, Alb; F's Smy, Bla, Gre, Tri (10).

Propaganda --

Constantinople: The Sultan declares a Jihad against the heathen Italians and in-
vites Russian help.

Deadline for SPRING, 1911 moves -- Noon, Tues., Feb. 11.

PHC (Regular Diplomacy Game #2) -- COUP RUMORED IMMINENT IN ENGLAND! MUNICH FALLS,
AS TURKEY NEARS VICTORY!

The Players -- Stand-by Player (Conrad Von Metzke) please send FALL, 1911 moves
for Hoheisel (ENGLAND). Other players take note, for diplomacy's sake.

SPRING, 1911 moves --

ENG (Hoheisel?) -- F NtS (U); F Bar (U); F Fin (U); F Bot (U); A Swe (U); A Den (U);
F Hel (U); A Kie (U); A Ruh (U).

FRA (Huff) -- A Mun (U) (A); A Bur (U); A Pic (U); A Pie (U); F Tyn (U); F Tun (U);
F Ion (U).

ITA (Lebling) -- F Nap (S) TUR F Aeg-Ion (TUR F Aeg N.S.O.); A Rom (S) F Nap.

TUR (Greene) -- A Ank-Arm; F Smy-EME; F Con-Aeg; F Aeg-Gre; F Gre-Alb; F Ven (S) F
Adr; F Adr (S) F Ven; A Tri-Tyo; A Tyo-Mun; A Boh (S) A Tyo-Mun; A Sil (S) A Tyo-
Mun; A Ber (S) A Tyo-Mun; A Bul-Bud; A Rum-Ukr; A StP (S) A Lvn; A Lvn (S) A StP.

Propaganda -- Istanbul -- Let peace return to Europe -- now.

Deadline for FALL, 1911 moves (no SUM retreats) -- Noon, Tues., Feb. 11.

PIC (Regular Diplomacy Game #3) -- BATTLE FOR GERMANY CONTINUES AS GERMAN MILITARY
SUFFERS CRITICAL MANPOWER SHORTAGE!

FALL, 1910 moves --

A-H (Lebling) -- A Sev-Mos; A Gal-Sil; A Kie-Ber (D (Ruh, o.b.)); A Mun (S) A Kie-
Ber; A Boh (S) A Mun; A Pie-Mar; F Mid-Nat; F WMe-Tun; F Nap-Ion; A Ser-Bul;
F Gre (H) (D (Alb, Adr, o.b.)); A Smy (H); A Con (S) A Smy.

ENG (Huff): F Wal (U); F Lvp (U).

GER (Zelazny) -- F Cly-Lvp; F Nat (S) F Cly-Lvp; A Lon-Wal; F EnC-Mid; A Por-Spa;
A Mar-Spa; F NtS-Den; F Hol-Kie; A Ber (S) F Hol-Kie; A Sil-Mun; A Bur (S) A Sil-
Mun; A Lvn-War; A Mos-Sev.

TUR (Naus) -- F Ion-Gre; F EME-Smy; F Aeg (S) F Ion-Gre.

Supply Centers held at end of AUT '10 (retreats do not affect count) --

A-H -- Bul, ~~EnC~~, Rum, Ser, Bud, Tri, Vie, Sev, Nap, Rom, Ven, Tun, Mun, Con,
Smy (may build one unit). (14)

ENG -- Lvp, ~~WMe~~ (remove one unit). (1)

GER -- Mos, StP, War, Nwy, Swe, Bre, Mar, Par, Por, Spa, Bel, Hol, Ber, Kie, Den,
Edi, Lon (stands pat; is 4 units short, but has no open home supply centers
in which to build!). (17)

TUR -- Ank, ~~EnC~~, ~~Smy~~, Gre (remove one unit). (2)

Deadline for AUT '10 retreats (A-H: A Kie, F Gre) and W'10 builds/removals --
Noon, Tues., Feb. 11.

PJC (Regular Diplomacy Game #4) -- ST PETERSBURG FALLS TO FRANCE AS MOSCOW CODE
CLERK USES WRONG DECIPHERING DEVICE, SENDS
MOSCOW GARRISON ON WILD-GOOSE CHASE!

PJC (Continued) --

SPRING, 1910 moves --

FRA (Lebling) -- A Swe-Fin; F Den-Bal; F Nwy-StP(NG); F Bar (S) F Nwy-StP(NG); F Hel (S) A Kie; A Bur-Mun; A Kie (S) A Bur-Mun; A Ruh (S) A Bur-Mun; A Tyo (S) A Bur-Mun; A Pic-Bur; F Tyn-Ion; F WMe-Tun; F Mar-Lyo; F Bre-Mid; F Gre (S) F Tyn-Ion; A Alb (S) F Gre.

ITA (Koning) -- F Apu-Nap; F Adr (S) F Tri; F Tri (S) FRA A Alb; A Boh-Vie.

RUS (Munroe) -- A Bud-Tri; A Ser (S) A Bud-Tri; A Vie-Tyo; A Ber-Pru; A Mun-Ber; A Sil (S) A Mun-Ber; A War-Lvn; A StP (H) (A); A Mos (S) A Lvn (no A Lvn); F Rum (H).

TUR (Bryant) -- F Aeg-Gre; F Ion (S) F Aeg-Gre; A Bul (S) F Aeg-Gre; F Con-Aeg.

Deadline for FALL, 1910 moves (no SUM retreats) -- Noon, Tues., Feb. 11.

PKC (Regular Diplomacy Game #5) -- LULL IN FIGHTING AS FRENCH, GERMAN ARMORIES ARE BUSY IN PREPARATION FOR WAR'S NINTH YEAR!

WINTER, 1908 builds -- FRA (Prosnitz): (B) A Mar; (B) F Bre; GER (Lebling):

(B) A Ber.

Positions at end of W'08 -- FRA: A's Rom, Ven, Mar, Tyo, Bur; F's Yor, Bre, WMe, Tun, Tyn, Nap, Apu (12); GER: A's Mun, Boh, Sil, Ber, Gal, War, Mos, Lvn; F's Bal, Bot, Nwy (11); ITA (Latimer): None; OOG; RUS (Schelz): A's Sev, Rum, Vie (3); TUR (Naus): A's Smy, Ser, Bud, Tri; F's EMe, Ion, Alb, Adr (8).

Deadline for SPRING, 1909 moves -- Noon, Tues., Feb. 11.

PLC (Regular Diplomacy Game #6) -- AUSTRIA-HUNGARY VANISHES AS GERMANY CONTINUES TO "FLOOD" EUROPE WITH NEW ARMIES!

WINTER, 1908 builds/removals -- A-H (Bryant): NMR; GM (E) A Alb; FRA (Leitch):

NMR; stands pat; GER (Tretick): (B) A Mun; (B) A Bor; ITA (Huff): NMR; stands pat.

Positions at end of W'08 -- A-H: None; OOG; ENG (Carey): F's Nwy, Nwg, NtS (3); FRA: A's Por, Gas; F Iri (3 -- 1 short next year); GER: A's Rum, Ukr, Gal, Tyo, Pie, Mun, Kie, Ber, Bel; F's StP(NG), Bal, Swe, EnC, Lon (14); ITA: A's Boh, Vie, Bud; F's Ion, Tun, Adr (6 -- 1 short next year); TUR (Naus): A's Ser, Bul, Ank; F's Aeg, Bla, Gre (6).

Propaganda -- Germany -- Germany orders the death of all English sailors.

Deadline for SPRING, 1909 moves -- Noon, Tues., Feb. 11.

PNC (Regular Diplomacy Game #7) -- IT'S ALL OVER BUT THE BUILDS AS A-H IS ONE SEASON AWAY FROM VICTORY!

SUMMER, 1908 retreat -- GER (Naus): NMR; GM (E) Retreating F NtS.

FALL, 1908 moves --

A-H (Rosamilla) -- A Tun-NAf; F Ion-Tun; F Adr-Ion; F EMe (S) F Adr-Ion; F Apu-Nap; A Rom (S) F Apu-Nap; A Pie-Mar; A Tus-Pie; A Tyo-Ven; A Ser-Alb; A Bul-Ser; A Nwy (H); A Fin (H); A Ank (H); A Gre (H).

ENG (R.Johnson) -- F Edi (H); F Nwg (S) F Edi.

FRA (Birsan) -- F NtS-Edi; A Lvp (S) F NtS-Lvp (impossible); F Lon-NtS; F EnC-Bre; A Mar-Pie; A Bur-Par; A Gas-Bre.

GER (Naus) -- A Ruh-Mun; A Bel (H); A Pic-Bre; F Hol (S) A Bel (no F Hol); F Den-NtS; A Swe (S) A-H A Nwy.

ITA (Gemignani) -- F Tyn-Apu (impossible); A Tus-Rom (no A Tus).

TUR (Bischoff) -- No units on board.

Supply Centers held at end of FALL, 1908 (no AUT retreats) --

A-H -- Con, Smy, Bul, Gre, Rum, Ser, Bud, Tri, Vie, Mos, StP, Sev, War, Nwy, Rom, Ven, Ank, Nap, Tun (may build three units, as only 15 units on board, but only 3 open home supply centers; if three legal builds are submitted, A-H wins!). (19)

ENG -- ~~Edi~~, Edi (remove one unit). (1)

FRA -- Bre, Mar, Par, Por, Spa, Lvp, Lon (stands pat). (7)

GER -- Bel, Hol, Ber, Kie, Mun, Den, Swe (may build one unit). (7)

ITA -- ~~Nap~~, Tun (remove one unit, as only one unit is on board). (0)

TUR -- ~~Ank~~ (stands pat; no units on board to remove). (0)

PNC (Continued) --

Propaganda --

Paris -- Well, gang, it's all over by now. Hal, I still say that you should have united with me to crush and destroy A-H. It is a most peculiar aspect of Postal Diplomacy when one player allows another to win when the first player could have easily prevented any such victory by a quick move to a stalemate position. Gosh, the victories we let slip by. Oh, well....

NSG -- Thanks, folks. Signed, Austria. P.S. Anyone want to play poker? I could stop working with guys like you folks around. There's one born every minute....

Deadline for WINTER, 1906 builds/removals -- Noon, Tues., Feb. 11.

POC (Regular Diplomacy Game #8) -- ITALY, RUSSIA STAY NECK-AND-NECK IN FIGHT FOR EUROPEAN SUPREMACY! GERMANY SHATTERED!

SUMMER, 1907 retreat -- RUS (Lebling): A Bud (R) Rum.

FALL, 1907 moves --

ENG (Latimer) -- A Pic-Bre; F NtS-Den; F Nwg (S) F Bar-Nwy; F Bar-Nwy.

FRA (Naus) -- A Gas-Bre; A Par (S) A Gas-Bre.

GER (Huff) -- A Kie (U); A Ruh (U); A Mun (U) (D. (Sil, Bur, Tyo, o.b.)).

ITA (Prosnitz) -- F Mid-EnC; F Por-Mid; F Spa(SC) (H); A Mar-Gas; A Tyo-Vie; A Apu-Alb; F Ion (C) A Apu-Alb; A Tri-Ser; F Aeg-Con; F Gre (S) A Apu-Alb; F Bul(OC)-Rum; A Bud (S) F Bul(EC)-Rum.

RUS (Lebling) -- A StP (S) F Nwy; F Swe (S) F Nwy; F Nwy (H); A Boh-Mun; A Ber (S) A Boh-Mun; A Pru (S) A Ber; F Bal-Kie; F Den (S) F Bal-Kie; A Ser-Bud; A Rum (S) A Ser-Bud; F Bla-Bul(OC); F Con-Smy.

Supply Centers held at end of AUT '07 (retreat does not affect count) --

ENG -- Bel, Edi, Lvp, Lon (stands pat). (4)

FRA -- Bre, Par (stands pat). (2)

GER -- Hol, ~~Bel~~, Kie, ~~Mun~~ (remove one unit; only 3 on board). (2)

ITA -- Con, ~~Smy~~, Gre, Tri, Vie, Nap, Rom, Ven, Tun, Mar, Por, Spa, Bul, Bud (#1). (13)

RUS -- Ank, ~~Bul~~, Rum, Ser, ~~Edi~~, Mos, StP, Sev, War, Nwy, Swe, Den, Smy, Bar, (13)

Mun (may build one unit).

Deadline for AUT '07 retreat (GER: A Mun) and W'07 builds/removals -- Noon, Tues., Feb. 11.

PQC (Regular Diplomacy Game #10) -- FIERCE STRUGGLE TO FILL POWER VACUUM IN GERMANY! COUNT MCLEOD COMES OUT ON TOP!

The Players -- Conrad Von Metzke (Stand-by Replacement player), please send FALL, 1907 moves for Bischoff (ENGLAND). Also, players please note that Norman McLeod is now playing GERMANY in place of Scholti. (Our thanks to Rosamilia, Gemignani, St. Cyr, Reiter, R.Johnson, Cochran, Zelazny, and Birsan for sending replacement moves for GER; we're only sorry we couldn't have gotten all of you into the game!)

SPRING, 1907 moves --

A-H (Beyerlein) -- A Vie-Gal; A Sev (S) RUS A Mos; A Arm-Ank; A Rum-Ukr; A Ser (H); F Tri (H).

ENG (Bischoff?) -- F Iri (U).

FRA (Tretick) -- A Tus-Pie; F Tyn-Lyo; A Bur-Bel; A Pic (S) A Bur-Bel; F EnC (S) A Bur-Bel (no F EnC); A Wal-Yor; F Lvp-Cly; F Lon-NtS.

GER (McLeod) -- A StP-Mos; A War (S) A StP-Mos; F NtS-Edi; F Nwy-NtS; F Swe-Ska; F Kie-Hel; A Ber-Mun; A Bel (S) A Mun-Bur (A Bel D (Hol, o.b.)); A Ruh (S) A Mun-Bur; A Mun-Bur.

ITA (Bryant) -- A Rom-Tus; A Ven (S) A Rom-Tus; F Tun-Tyn; A Bul-Con; F Aeg (S) A Bul-Con; F Gre (S) F Aeg.

RUS (Huff) -- A Mos (U).

TUR (Latimer) -- A Con (S) F Smy; A Ank (S) F Smy; F Smy (S) A Con.

Propaganda

Austria -- Italy: Second thoughts have crossed our minds. Remove that southern army at once or risk war with Austrian forces.

Deadline for SUM '07 retreat (GER: A Bel) and F'07 moves -- Noon, Tues., Feb. 11.

PRC (Regular Diplomacy Game #11) -- NEW GOVERNMENT TAKES OVER IN FRANCE AS UNREST IS REPORTED IN VIENNA!

The Players --- Stand-by Replacement player (Conrad Von Metzke) please send AUT '06 retreat and W'06 removal for Ray Stokely (A-H). Players please note that Peter Rosamilia is now playing FRANCE in place of Scholti. (Our thanks to Zelazny, Reiter, St. Cyr for sending in replacement moves for FRA. And our apologies to the person to whom we originally promised FRA, but you failed to get your moves in....)

FALL, 1906 moves --

A-H (Stokely?) -- A Vie (U); A War (U) (D (Ukr, Sil, Lvn, o.b.)).
 ENG (Birsan) -- F Lon-EnC (D (Yor, o.b.)); F NtS (S) F Lon-EnC.
 FRA (Rosamilia) -- F Wal-Lon; F EnC (S) F Wal-Lon; F Mid-Naf; F Lyo-Tus; F WMe-Tyn;
 A Mun-Tyo; A Ven (S) A Mun-Tyo; A Ruh-Mun; A Kie (S) A Ruh-Mun.
 GER (Naus) -- A Den Prays (A).
 ITA (Tretick) -- F Ion-Tyn; F Tun (S) F Ion-Tyn; F Nap-Rom; A Tyo-Ven (D (Pie, Boh, o.b.)); A Tri (S) A-H A Vie-Bud (A-H A Vie N.S.O.); A Sil-Ber.
 TUR (Schelz) -- A Arm (U); F Con (U); A Bul (U); A Ser (U); F Apu (U); F Aeg (U).
 RUS (Von Metzke) -- F Nwy-NtS; F Swe-Den; F Ska (S) F Swe-Den; A Gal-War; A Pru (S)
 A Gal-War; A Lvn-Mos; A Bud (H).

Supply Centers held at end of AUT '06 (retreats do not affect count) --

A-H -- ~~War~~, ~~Ber~~, Vie (remove one unit). (1)
 ENG -- Edi, Lon (remove one unit). (1)
 FRA -- Bre, Mar, Par, Por, Spa, Bel, Hol, Kie, Lvp, Ven, Mun, Lon (build three). (12)
 GER -- ~~Den~~ (stands pat; 1 unit dest. F'06). (0)
 ITA -- Tri, Nap, Rom, ~~Ven~~, Tun, ~~Mun~~, Ber (remove one unit). (5)
 RUS -- Rum, Bud, ~~Vie~~, Mos, StP, Sev, Nwy, Swe, War, Den (may build two units, as has only 7 on board). (9)
 TUR -- Ank, Con, Smy, Bul, Gre, Ser (stands pat). (6)

Propaganda --

London -- Help, help, ribet, ribet, ribet.

Moscow -- Dammit, Turkey, I could care less if you attack or not, but will you make up your mind?!?

NSG -- Why not?

NSG -- Spiro Yourself.

NSG -- Because it's an Agnew!

NSG -- First the Birds, now the Dicks.

NSG -- Spiro You.

NSG -- Another Agnew!

GM Note -- Players are reminded that moves sent in in the same envelope for two different players are valid only if each player has signed his own moves.

Deadline for AUT '06 retreats (A-H: A War; ENG: F Lon; ITA: A Tyo) and W'06 builds/removals -- Noon, Tues., Feb. 11.

PSC (Regular Diplomacy Game #12) -- RUSSIA NEARS VICTORY AS HIS NEAREST RIVALS, TURKEY AND FRANCE, FALL FURTHER BEHIND!

SUMMER, 1906 retreat -- ENG (Naus): NMR: GM (E) Retreating A Edi.

FALL, 1906 moves --

A-H (Gemignani) -- A Vie-Bud.
 ENG (Naus) -- F EnC-Bre; A Lvp (H) (no A Lvp); F WMe-Tun (no F WMe); F Lon-NtS.
 FRA (Beyerlein) -- F Nat-Nwg; F WMe-Mid; F Mar-Spa(SC); F Tyn-Tun; A Bur-Mun; A Pic (S) ENG F EnC-Bel (ENG F EnC N.S.O.).
 GER (Greene) -- A Hol (S) A Bel; A Bel (S) A Hol.
 RUS (Tretick) -- F Nwg-NtS; F Edi (S) F Nwg-NtS; F Nwy (S) F Nwg-NtS; A Mun-Ruh; A Sil-Mun; A Kie (S) A Sil-Mun; A Tyo-Tri; A Gal (S) A-H A Vie-Bud; A Sev (S) F Rum; F Rum (S) A Bul; A Bul (S) F Rum; F Con (S) A Bul; A Smy (S) F Bla-Ank; F Bla-Ank.
 TUR (Harrison) -- A Ven-Rom; A Tri (S) A Bud-Vie; A Bud-Vie (A); A Ser-Bud; F Adr-Ven; F Gre-Bul (also note that coast not specified); F Ion-Nap; A Ank (H) (D (Arm, o.b.)).

Supply Centers held at end of AUT '06 (retreat does not affect count) --

A-H -- Vie, Bud (may build one unit). (2)
 ENG -- ~~Edi~~, Lvp, Lon, Bre (may build one unit; one dest. SUM '06). (3)

PSC (Continued) --

FRA -- Tun, Br~~e~~, Mar, Par, Por, Spa (remove one unit). (5)
 GER -- Bel, Hol (stands pat). (2)
 RUS -- Con, Smy, Bul, Rum, Mos, StP, Sev, War, Nwy, Swe, Ber, Kie, Mun, Den,
 Ank, Edi (may build two units). (16)
 TUR -- ~~Ykk~~, Gre, Ser, ~~Bhd~~, Tri, Nap, Rom, Ven (remove one unit; 1 dest. F'06). (6)

Propaganda --

Austria -- Russia: My hands are innocent. The fact that you realize this makes you still my ally. That is the least I can do.

Tirané -- As I seem to have been saying just a short time ago in an entirely different context, he who trusts Bayerlein....

NSG -- Turkey calls for help! As it undergoes heavy attack from Italy...or is it... oh, well!

Deadline for AUT '06 retreat (TUR: A Ank) and W'06 builds/removals -- Noon, Tues., Feb. 11.

 PTC (Regular Diplomacy Game #13) -- FLYING DUTCHMAN SIGHTED BY GM; ITALIANS ASKED TO DESTROY INTRUDER BEFORE IT'S TOO LATE!

AUTUMN, 1905 retreats -- RUS (Huff): NMR; GM (E) Retreating F Swe; TUR (Schelz): NMR; GM (E) Retreating A Smy.

WINTER, 1905 builds -- FRA (Zelazny): (B) F Mar; Halle (GER): (B) A Mun; (B) A Kie.

Positions at end of W'05 -- A-H (Reiter): A Ser (1); FRA: A's Pie, Bur, Bel; F's Tun, Tyn, Mar, Mid, EnC, NtS, Nwg (10); GER: A's Nap, Ven, Tyo, Tri, Bud, Vie, Sil, Mun, Kie, Swe; F's Bal, Hol (12); ITA (Maloney): A's Bul, Smy, Gre; F's Con, Alb, Adr (6 -- one too many -- we overlooked the F in Alb; please submit a removal order for one unit along with your Spring moves -- and other players please submit conditional orders, depending upon the possible Italian removals); RUS: A's Arm, Rum, Gal, War; F's Bla, Nwy (6); TUR: None; COG.

Propaganda --

Berlin -- In the early hours of 1906, a staff car was seen to enter the grounds of the French embassy here. It is believed that the car carried personal representatives of the Kaiser, or perhaps the Kaiser himself, in an effort to convince the French to move deeper into the Mediterranean and begin the assault on the Italian possessions in the Balkans and Turkey.

Ghost of Smyrna -- Methinks the Italian dastards have left their back door wide open for the frogs to sail in through. I look forward to their distress and consumption.

Deadline for special ITALIAN removal and SPR'06 moves -- Noon, Tues., Feb. 11.

 PUC (Regular Diplomacy Game #14) -- TEA POURER'S STRIKE IDLES ENGLISH ARMORIES, HAMPERS BRITISH WAR EFFORT!

AUTUMN, 1904 retreat -- A-H (Wittman): A Ser (R) Bud.

WINTER, 1904 builds/removals -- A-H: (E) A Boh; ENG (McConnell): NMR; stands pat; FRA (Inman): (E) A Bur; GER (Gemignani): (E) A Par; ITA (R. Johnson): (B) A Rom; TUR (Reiter): (B) F Smy; (B) A Con (GM Erred DPBA-43; TUR got two builds, because he had a unit -- A Ukr -- annihilated last FALL).

GM Note -- A SUMMER or AUTUMN season is for retreats; a WINTER season is for builds and/or removals; SPRING and FALL seasons are the only seasons in which moves may be made. The basic seasons are the SPRING and FALL seasons. AUTUMN and SUMMER are special seasons set aside in postal Diplomacy, solely for the relocation of units dislodged by FALL and SPRING moves, resp. The WINTER season is only for the adjustment of the number of units on the board to equal the number of supply centers in a player's possession at the end of an AUTUMN season (or a FALL season, if there were no AUTUMN retreats). This adjustment is done by either building the required units in vacant home supply centers, or removing one or more units, as the case may be. When orders for more than one season are sent in in a single envelope, they should be written separately, and designated according to season.

PUC (Continued) --

Propaganda -- England -- Italy: What do you think?

England -- France: Who needs enemies, "old man", when I have friends like you?

England -- Germany: How can you mention Peace?

England -- World: I'm open for suggestions.

France -- You now have an exit, Germany. There is a chance that together we can twist the Bulldog's tail.

Germany -- Russia: We will offer you a reasonable deal, as you alone don't stab.

Germany -- France: You can't. But you can occupy Italy's.

Moscow -- Attention England! Let us be friends. Let us indeed be allies! What would you like a share of?

Moscow -- Turkey: No deal. I insist on a 50/50 split. Pick your half and let me know.

NSG -- Italy: Keep an eye on the "Pillars of Hercules"!

NSG -- England: Watch your backside -- it's uncovered.

Deadline for SPRING, 1905 moves -- Noon, Tues., Feb. 11.

PVC (Regular Diplomacy Game #15) -- RUSSIA STABS TURKEY, DRAWS CLOSER TO LEADERS IN RACE FOR CONTROL OF EUROPE! TURKEY KAYOED!

SUMMER, 1905 Retreats -- FRA (Beyerlein): A Bur (R) Bel; A Gas (R) Par.

FALL, 1905 moves --

A-H (Harrison) -- A Tri (H); A Bud-Rum; A Ser-Bul; F Gre (S) A Ser-Bul; F EME-Smy.

FRA (Beyerlein) -- A Par-Gas; A Bel-Bur.

GER (Schelz) -- A Nwy (U); F Swe (U); A Ber (U); A Mun (U); A Ruh (U); F Nwg (U).

ITA (Halle) -- F Nap-Ion; F Tyn (S) F Nap-Ion; F Mid-Bre; A Gas (S) GER A Bur-Par

GERA Bur NSO); A Mar (H); A Pie-Ven; A Ven-Apu.

RUS (Tretick) -- F StP(SC)-Bot; A Ukr (S) A Rum; A Rum (S) F Bul(EC); F Bul(EC) (S)

A Rum; A Smy-Ank; A Con (S) A Smy-Ank.

TUR (Reiter) -- F Aeg (S) RUS F Bul(EC); A Ank (S) RUS A Con (D (Arm, o.b.)).

Supply Centers held at end of AUT '05 (retreat does not affect count) --

A-H -- ~~Con~~, Gre, Ser, Bud, Tri, Vie, Smy (may build one unit; only 5 on bd.). (6)

FRA -- ~~Par~~, Par, Bel (stands pat). (2)

GER -- Nwy, Swe, ~~Ber~~, Hol, Ber, Kie, Mun, Den, Edi, Lvp, Lon (remove one unit). (10)

ITA -- Nap, Rom, Ven, Tun, Mar, Por, Spa, Bre (may build one unit). (8)

RUS -- ~~Smy~~, Rum, Mos, StP, Sev, War, Ank, Con, Bul (may build two units). (8)

TUR -- ~~Ank~~, ~~Bul~~ (remove two units; OOG). (0)

More FALL, 1905 moves --

GER -- A Bur (U); F Pic (U); F EnC (U); F NtS (U); A Yor (U). (Sorry about that!)

Propaganda --

Russia -- Seems offensive, but I need some defense.

Russia -- Turkey: Remember PPC!

Turkey -- Russia: Sock it to me!

Zagreb -- After the shortest session ever, the Council of Vienna recessed June 10 on the occasion of the birthday of its conceiver, Cole Harrison. Its traditional end-of-session press communique contained the following passages:

"The Council deeply regrets the Russian Czar's attitude as regards some fancied accusations of foul play by Council diplomatic personnel against Russian diplomatic personnel in a game designated LDB, played one night at the Turkish embassy in Bern after an embassy party. The concerned personnel's innocence of using any inappropriate terminology has been confirmed by a select committee of the Council...However, the world knows that the real reason for the Czar's action was hostility for the Austrian, Hungarian, ..., and Bulgarian peoples. The Council had divined the Russian intention before the fact and, had not pirates waylaid the Council's orders to Commander Lord Arghon, the situation would have been vastly improved...General Arghon was decorated posthumously...The Council thus regretfully admits a state of war to exist between itself and the Russian Czar and accomplices.

"The Council of Vienna hastens to assure both the German and Italian governments of our continued policy of noninterference in Western Europe's domestic affairs.

PVC (Continued) --

"The Council commends General Johann Bergausten von Stromp for his brilliant and humane victory at Strasburg...[and] General Illotti Ardhallo for his magnificent conquest of Gascony...while, keeping to its policy of noninterference in the French zone, it refrains from endorsing the policies of the governments which those generals carried out."

The Council will reconvene on February 15, 1906, in Novi Sad, capital of the Rhaje of the Northern Serbs. The departure from the usual date in early January is caused by a delay in the construction of a suitable auditorium in that small town.

Deadline for AUT'05 retreat (TUR: A Ank) and W'05 builds/removals -- Noon, Tues., Feb. 11.

PWC (Regular Diplomacy Game #16) -- GERMAN UNITS DISBANDED IN SCANDINAVIA AS WAR GOES BADLY FOR THE HUN!

AUTUMN, 1904 retreat -- GER (Brooks): A Mun (R) Boh.

WINTER, 1904 builds/removals -- FRA (Prosnitz): (B) F Mar; GER: (E) A Swe; (E) F Den; RUS (Turner): (B) F StP(SC); TUR (Naus): (B) F Smy.

Positions at end of W'04 -- ENG (Gemignani): A Wal; F's Lvp, Yor, EnC (4); FRA: A's Bre, Pic, Mun; F's Iri, Mid, Mar (6); GER: A's Ruh, Kie, Boh; F Hol (4); ITA (Leitch): A's Tyo, Vie, Tri; F's Ion, Tyn (5); RUS: A's Ber, Pru, Bud, Gal; F's Rum, Bal, StP(SC), Nwy (8); TUR: A's Con, Bul, Ser; F's Alb, Smy, EMe, Tun (7).

Deadline for SPRING, 1905 moves -- Noon, Tues., Feb. 11.

PXC (Regular Diplomacy Game #17) -- ENGLAND PARALYZED AS PARLIAMENT VOTES "NO CONFIDENCE" IN INCUMBENT GOVERNMENT!

The Players -- Stand-by Replacement player (Von Metzke), please submit FALL, 1905 moves for ENGLAND (Bischoff).

SPRING, 1905 moves --

A-H (Schelz) -- A Vie (U).

ENG (Bischoff?) -- F Lon (U); F Nat (U); F Nwy (U); A StP (U); F Bar (U).

FRA (Zumstein) -- F Mar-Lyo; F Bre-EnC; F WMe-Mid; A Bur (H); A Bel (H); A Pic (H).

GER (Reiter) -- A Mos (S) A War-Ukr; A War-Ukr; A Lvn (S) A Mos; A Mun (S) A Kie-Ruh; A Kie-Ruh; F Hol-Bel; F Swe-Ska; F Bal-Den.

ITA (Beyerlein) -- A Tyo-Mun; F Tun (H) (D (WMe, Naf, o.b.)).

RUS (Bobker) -- F Rum-Bla; A Ukr (S) A Sev; A Sev (S) A Ukr; A Bud (S) A-H A Vie (A Bud D (Gal, Rum, o.b.)).

TUR (R.Johnson) -- A Con-Ank; F Aeg-Bul(SC); A Tri (S) A Ser-Bud; A Ser-Bud; F Ion-Tun; F Tyn (S) F Ion-Tun; F Rom-Tus.

Propaganda --

Russia -- Germany: No, we don't like suffering that much, even if we are Russian.

Russia -- Italy & Germany: The official philosophy is Peace and Love, or Live and Let Live?

Russia -- Turkey: You really think you could keep us out of Ankara if we wanted to be Imperialistic? But we're good guys!

Deadline for SUM '05 retreats (ITA: F Tun; RUS: A Bud) and F'05 moves -- Noon, Tues., Feb. 11.

PYC (Regular Diplomacy Game #18) -- AUSTRIA-HUNGARY ELIMINATED AS RUSSIA EDGES AHEAD OF ENGLAND!

FALL, 1904 moves --

A-H (Open) -- No units on board.

ENG (Rosamilia) -- F Lvp-Nat; F EnC-Iri; F Nts-EnC; F Bel (S) F Nts-EnC; A Pic-Par(A)

A Hol-Ruh; A Kie-Mun; F Tun (H); F WMe (S) F Tun.

FRA (Naus) -- A Spa-Mar; F Mid-Spa(SC); F Bre-Pic; A Par (S) F Bre-Pic.

ITA (Reiter) -- A Tri-Tyo; A Tyo-Mun; A Ruh (S) A Tyo-Mun; F Tyn-Nap.

RUS (R.Johnson) -- A Bur (S) ENG A Kie-Mun; A Sil (S) ENG A Kie-Mun; F Bal-Kie;

PYC (Continued) --

F Bla (C) A Sev-Ank; A Boh (S) A Vie; A Vie (S) A Bud; A Bud (S) A Rum; A Rum (S) A Bud; A Sev (U).
TUR (Levinson) -- A Ser-Alb; A Bul-Ser; F Ion-Adr; F EMe-Ion; F Aeg (S) F EMe-Ion; A Gre (S) A Ser-Alb.

Supply Centers held at end of FALL '04 (no AUT retreats) --

A-H -- Vie (stands pat; no units on board to remove); oog. (0)
 ENG -- Nwy, Tun, Bel, Hol, Kie, Den, Edi, Lvp, Lon, Mun (may build one unit; one unit dest. F'04). (9)
 FRA -- Bre, Mar, Par, Por, Spa (may build one unit; only 4 on board). (5)
 ITA -- Tri, Nap, Rom, Ven (stands pat). (4)
 RUS -- Rum, Bud, Mos, StP, Sev, War, Swe, Ber, Mun, Vie, Kie (may build one). (10)
 TUR -- Ank, Con, Smy, Bul, Gre, Ser (stands pat). (6)
Deadline for WINTER '04 builds -- Noon, Tues., Feb. 11.

PZC (Regular Diplomacy Game #19) -- FRENCH SHIPYARDS WORK FULL BLAST, BUT ARMORIES ARE CLOSED BY BOLT-FITTERS STRIKE!

The Players -- Larry St. Cyr is now playing A-H in place of Gemignani.

AUTUMN, 1903 retreats -- A-H (St. Cyr): A Vie (R) Boh; GER (Bischoff): NMR;

GM (E) Retreating A Swe; GM (E) retreating F Hol.

WINTER, 1903 builds/removals -- ENG (Greene): (B) F Edi; (B) F Lon; FRA (Reiter): (B) F Bre; (B) F Mar; ITA (Rosamilia): (B) A Ven; (B) F Rom; RUS (McIntyre): (E) F StP(NC); TUR (R. Johnson): (B) A Ank.

Positions at end of W'03 -- A-H: A's Boh, Bud (2); ENG: A Den; F's Ska, Swe, Nwy, Edi, Lon (6); FRA: A's Spa, Mun, Kie, Ruh, Ber; F's Mar, Bre, Bel, Hol (9 -- 1 unit short next year); GER: None; OOG; ITA: A's Vie, Tri, Ven; F's Tun, Rom, Adr (6); RUS: A's Mos, Ukr, Gal (3); TUR: A's Sev, Rum, Ank, Ser; F's Bla, Aeg, Ion (7).

Propaganda --

Portsmouth -- Lord Beresford, Admiral afloat for the Channel Fleet, handed over his command to Lord John Fisher today. This was routine Command change. The Admiralty, however, has been watching French Naval Building programs anxiously. As the first Sea Lord, Goschen, stated, "We want to work hand-in-hand with our neighbor; let us hope he does too."

Whitehall -- Sir Francis Bertie was dispatched to Paris to discuss future plans with DelCasse.

Deadline for SPRING, 1904 moves -- Noon, Tues., Feb. 11.

PME (Calhamer 5-Man Diplomacy) -- RETREATING TURKISH ARMY TAKES UNDEFENDED ROME FROM UNSUSPECTING AUSTRIA! A-H IN TROUBLE!

AUTUMN, 1907 retreat -- TUR (Tretick): A Apu (R) Rom.

WINTER, 1907 builds/removals -- A-H (Schelz): (E) A Apu; (E) A Tyo; ENG (Brooks): (B) F Lvp; RUS (Naus): (B) A War; TUR (Tretick): (B) F Smy; (B) A Con; (B) A Ank.

Positions at end of W'07 -- A-H: A Ven; F Nap (2); ENG: A's Yor, Ruh; F's Tun, WMe, Lyo, Iri, Lon, Lvp, Nwg (9); FRA (Von Metzke): A's Bur, Pie, Mar; F's Tyn, NAF, Mid (6); RUS: A's Ukr, Gal, War, Mos, Vie, Boh (6); TUR: A's Ank, Con, Sev, Rum, Tri, Bud, Rom; F's Smy, Ion, Gre, Bla, Bul(EC) (11).

Propaganda --

Paris -- Certainly we considered backstabbing England, Russia, and Austria. We always consider every logical angle. But -- once we make a firm decision and commitment, FOLLOW THROUGH WE DO. London in 1908 over my dead gluteus maximus, heathen! Come on, allies; let's get Austria her homeland back!

Turkey -- Russia: Well, I did as you asked; I built fleets. Did you build fleets?

Turkey -- France: Shall we? Please acknowledge by mail.

Turkey -- How far will you go? It takes trust...what was I to do with that army, anyway?

Deadline for SPRING, 1908 moves -- Noon, Tues., Feb. 11.

D I P S O M A N I A

Issue Number 23 -- Postal Diplomacy Games DAA through DKJ - - - - - THIS is war???

DAA (Game of Anonymity #1) -- ENGLISH FORCES SIT AND WATCH AS FIERCE FIGHTING ERUPTS ALL ALONG FRONTS BETWEEN ITALY AND FRANCE, AND ITALY / AND RUSSIA!

SPRING, 1910 moves --

ENG -- F Edi (U); F NtS (U); F Den (U); F Nwg (U); F Nwy (U).

FRA -- F Aeg (S) F Ion; F Ion (S) F Tun-Tyn; F Tun-Tyn; F WMe (S) F Tun-Tyn; A Spa (H); A Mar-Pie; A Mun-Ber; A Ruh-Mun; F Bel (H); A Kie (S) A Mun-Ber.

ITA -- A Ber-Mun (D (Prus, Sil, o.b.)); A Boh-Vie; F Ven-Adr; F Rom-Tus; F Tyn-Ion (D (Lyo, Rom, o.b.)); F Nap (S) F Tyn-Ion; F Bul(SC) (H); F Con-Ank; A Tri-Ser; A Rum (S) A Tri-Ser; A Ukr-Gal.

RUS -- A Arm-Sev; A Mos-War; A Gal (S) A Mos-War; A StP-Mos; A Ser-Rum (D (Bud, Gre, Alb, o.b.)); F Bar-StP(NC).

Propaganda -- Paris -- Moscow: Courage!

Deadline for SUMMER, 1910 retreats (ITA: A Ber, F Tyn; RUS: A Ser) -- Noon, Tues., Feb. 11. (Note that Feb. 11 will also be the optional deadline for FALL moves; if all players wish, they may send in F'10 moves by Feb. 11 to speed up game.)

DBB (Economic Diplomacy I) -- EVERYONE ROLLING IN MONEY AS WAR ENTERS ITS TENTH YEAR!

AUTUMN, 1908 retreat -- TUR (Clark): A Tri (R) Ser (L).

WINTER, 1908 builds/removals -- ENG (Huff): NMR; stands pat; RUS (Kuch): (B) F StP(NC) (19); TUR: (B) F Smy (19).

Positions at end of W'08 -- ENG: F's Lon, EnC (2 -- 1 unit short next year); FRA (Linden): A's Par, Bur (2); ITA (Brannan): A's Ven, Tri, Gal, Boh; F's Tun, Tyn, Nap, Adr, Mid, NAT (10 -- 2 too many, but did not have to remove them, as he had enough money to support them); RUS: A's Ukr, War, Sil, Mun, Ruh, Kie, Den; F's Sev, StP(NC), Nwy, NtS, Hel, Bel (13); TUR: A's Ser, Bud, Vie; F's Alb, Gre, Aeg, EMe, Smy (8).

Propaganda --

St. Petersburg -- London: We can't equal France's offer of 100 Francs (what's that; about 3 ha'pennies?) but we offer something better: continued existence. We are raising a new fleet in Archangel to deal with the Italians. As before, you have our promise not to invade the British Isles. And as for money, when you are genuinely in need, we will aid you.

St. Petersburg -- Rome: GRONK!

Financial Situation at end of W'08 --

Country	ENG	FRA	ITA	RUS	TUR
On hand at end of AUT'08 ...	£204 pds	£373 fr	£205 li	£183 ro	£138 pi*
W'08 construction costs	-	-	-	-19	-19
On hand at end of W'08	£204 pds	£373 fr	£205 li	£164 ro	£119 pi

*After assessment of 1 pi vs TUR for AUT'08 retreat.

Deadline for SPRING, 1909 moves -- Noon, Tues., Feb. 11.

DCA (Game of Anonymity #2) -- FRANCE WIDENS HER LEAD AS LEADERLESS ITALY IS CUT TO PIECES!

The Players -- Stand-by Replacement player (I hope you know who you are) please send confirmation that you are willing to take over ITALY eff. SPRING '09.

FALL, 1908 moves --

A-H -- A Rum-Ser; A Bud (S) A Rum-Ser; A Alb (S) A Rum-Ser.

ENG -- F Nwy-Ska; F StP(NC) (H); F NtS (H); F Bal (S) A War-Lvn; A War-Lvn; F Por (H).

FRA -- A Spa (H); A Gas (S) A Spa; A Par-Bur; A Pie-Ven; A Mun (S) A Tyo; A Tyo (S) A Pie-Ven; A Boh-Gal; A Sil (S) ENG A War (ENG A War ordered to move); F Nap (S) F Rom; F Rom (S) F Nap.

ITA -- A Tri (U); A Vie (U).

RUS -- A Lvn-Pru; A Gal-War; A Mos (S) A Gal-War; A Ukr (S) A Gal-War.

TUR -- A Con (U); A Bul (U); F EMe (U); F Ion (U); A Ser (U) (D (Gre, o.b.)).

DCA (Continued) --Supply Centers held at end of AUT '08 (retreat does not affect count) --

A-H -- Rum, Ser, Bud, ~~Tri~~ (stands pat; only 3 units on board). (3)
 ENG -- StP, Nwy, Hol, Den, Edi, Lvp, Lon, Por (may build 2 units; only 6 on bd). (8)
 FRA -- Nap, Tun, Bre, Mar, Par, Spa, Bel, Ber, Kie, Mun, Rom, Ven (build two). (12)
 ITA -- Vie, ~~Rom~~, ~~Ven~~, ~~Por~~, Tri (stands pat; only two units on board). (2)
 RUS -- Mos, Sev, War, Swe (stands pat). (4)
 TUR -- Ank, Con, Smy, Bul, Gre (stands pat). (5)

Propaganda -- Russia -- England: What a stab you could make!Deadline for AUT'08 retreat (TUR: A Ser) and W'08 builds -- Noon, Tues., Feb. 11.

DDD (Twin-Earths Diplomacy) -- FRENCH COMMANDERS SIP WINE IN PARIS WHILE ENGLAND, FRANCE SUFFER LOSSES IN FIELD! GERMANY, ITALY GAIN!

SUMMER, 1908 retreats -- ENG (Schelz): F BerII (R) BalII; GER (Linden): A KieI (R) HolI; ITA (Reiter): F TynII (R) IonII.

FALL, 1908 moves --

ENG (Schelz) -- F MidI (S) FRA A MarI-SpaI (FRA A MarI NSO); F KieII-BerII; F BalII (S) F KieII-BerII; A KieI-BerI; F DenI-KieI; F SkaI-DenI; F NtSI (C) A EdiII-HolII; A EdiII-HolII; A EdiI-HolI; A BelI (S) A EdiI-HolI; F LonII-EnCII; F EnCII-MidII; F WalII-IriII; A LvpII-YorII; F EnCI (H): F WalI-IriI.
FRA (Gemignani) -- A MarI (U) (D (GasI, o.b.)); A MunI (U); A MarI (U); A BreII (U); F LyoII (U); F NtSI (U); A BurI (U); A ParI (U); A PicI (U); F MarII (U); F TynII (U).
GER (Linden) -- A BerII-KieII; A MunII (S) A BerII-KieII; A HolI-KieI.
ITA (Reiter) -- A PieI-MarI; F LyoI (S) A PieI-MarI; F Spa(SC)I-PorI; F WMeI-Spa(SC)I; A VenI-VenII; F PicI-BreI (no F PicI; see GM Note, below); A RomII-NapII; F IonII-TunII.
RUS (Boskey) -- A UkrII-WarII; A MosII (S) A UkrII-WarII; A WarI-GalI; A UkrI (S) A SevI; A MosI (S) A SevI; A SevI (H); F SweI (U); A SweII (U).
TUR (Huff) -- F AegI (U); A GreI (U); F AlbI (U); A BulI (U); A RumI (U); F BlaI (U); A GalI (U); A VieI (U); A TriI (U); A ArmI (U); F AegII (U); A ConII (U); F ArmII (U); F BlaII (U); A SevII (U); A RumII (U); A BulII (U); F AdriI (U); A TriII (U); A VieII (U); A GalII (U).

GM Notes -- In DPBA #43, remove underlining from ENG move "A BelI (S) FRA A PicII-PicI", and from FRA move "A PicII-PicI"; change ITA move "F PicI-BelI" to "F PicI-BelI (A)". And please note that there were still RUS units in SweI and SweII.

Supply Centers held at end of FALL, 1908 (no AUTUMN retreats) --

ENG -- StPII, NwyI, NwyII, BelI, BelII, ~~HolI~~, HolII, ~~BelII~~, KieII, DenI, DenII, EdiI, EdiII, LvpI, LonI, LonII, BerI (remove one unit). (15)
FRA -- BreI, BreII, ~~MarI~~, MarII, ParI, ParII, ~~PorI~~, PorII, ~~SpaI~~, SpaII, MunI (-3) (8)
GER -- ~~BelI~~, KieI, MunII, HolI, BerII (may build one unit). (4)
ITA -- NapI, NapII, RomI, RomII, VenI, VenII, TunI, TunII, LvpII, MarI, PorI, SpaI (may build 4 units; has only 7 on board, but has only 4 open home supply centers in which to build). (12)
RUS -- ~~VieI~~, MosI, MosII, StPI, WarI, WarII, SweI, SweII, SevI (stands pat). (8)
TUR -- AnkI, AnkII, ConI, ConII, SmyI, SmyII, BulI, BulII, GreI, GreII, RumI, RumII, SerI, SerII, BudI, BudII, TriI, TriII, VieII, ~~SevI~~, SevII, VieI (pat). (21)

Propaganda -- BerlinI -- To Whom it May Concern: HELP!!!!!!

England -- Russia: Hang on! The offer is only temporary, of course; I will want them back in the future.

England -- Italy: Why don't you go play somewhere else? Or will Big Brother eat you up?

France -- Remember me kindly, England, kindly.

London I&II -- France: Please do not fear my southern fleets, they are intended for OUR protection; I've got no other place to put them. I also hope OUR plans worked this time!

Moscow -- London: I'm holding -- come through Silesia.

Deadline for WINTER, 1908 builds/removals -- Noon, Tues., Feb. 11.

DEE (Game of Chaos). -- FUTURE OF BOTH ALTERNATE WORLDS STILL IN DOUBT AS WARS DRAG ON! FRENCH GOVERNMENT FALLS; AUSTRIA AND RUSSIA NEXT?

The Players -- Replacements needed in both Alternate Worlds for FRANCE (Koning) and possibly RUSSIA (Just); also for A-H (Naus) in World B. If interested, send SUM retreats and FALL moves for all countries in both Alternate Worlds, by Feb. 11.

GM Note -- Votes (first choices) were: Beyerlein, Koning, and Naus, #1 (Cancel both games); Von Metzke and Boskey, #5 (Continue both games); Huff and Just not voting (therefore #1, Cancel both games). In other words, 5 votes for cancel both games, and 2 votes for continue both games. We now put the question to the two who voted #5. Considering that Koning is definitely out, Just and Naus probably out, Beyerlein apparently wants out, and Huff doesn't care, do you now vote #1, or do you still wish to go for #5? If you still want #5, then both games will continue; but there may be some disruption while we seek replacements to fill the vacated positions. If all players in this variant would play it right -- i.e., with all players conducting constant diplomacy to get as many of the others as possible to make the moves they want in turn for doing the same for the others, in order to raise the odds on favorable moves being drawn, and thus decrease the chance factor to the point where the effort being put into the game will begin to reap definite benefits -- this would be a very interesting variation. Unfortunately, most players have been simply writing orders without diplomacy -- i.e., taking pot-luck with the "shot-gun" method. If A and B continue, we hope that the current players and the replacements will devote the time and interest necessary to bring these games to conclusion through victory -- otherwise, the operation of the chance factor will make them go on forever, or until the games simply collapse through the sheer exhaustion of the players....or the GM....

SPRING, 1909 moves (Alternate World A) -- (Only ENG, ITA, & TUR sent moves) --

ENG (Von Metzke) (by Von Metzke) -- F Bar-Nwy; F Nwg (S) F Bar-Nwy; F Nts-Ska.

FRA (Open) (by Boskey) -- A Gas-Par; A Bre (H); A Mar (H); A Naf-Tun (A).

GER (Huff) (by Von Metzke) -- A Bur-Ruh; A Bel-Hol; F Ber-Pru; F Kie-Ber; F Den-Kie; F Swe-Den; A Pic (H); A Mun (H); A Sil (H).

ITA (Beyerlein) (by Von Metzke) -- A Ven-Tyo; A Pie (S) A Ven-Tyo; A Vie-Boh; A Bud-Gal; F Nap-Apu; F WMe-Naf; F Tun (S) F WMe-Naf.

RUS (Just?) -- A Mos-Lvn; A War (S) A Mos-Lvn; A Ser-Bul; A Gre (S) A Ser-Bul; F Sev-Arm; F StP(NG) (H); A Rum-Con; F Bla (C) A Rum-Con; A Ank (S) A Rum-Con. (By Von M.)

TUR (Boskey) -- F Smy-Syr; F Con (H) (D (Smy, Aeg, o.b.)). (By Von Metzke.)

SPRING, 1909 moves (Alternate World B) -- (Only ENG, ITA, & TUR sent moves) --

A-H (Naus?) (by Von Metzke) -- F EMe-Smy; A Mos-War (A).

ENG (Von Metzke) (by Boskey) -- F Tun (H); F Bel (H) (D (EnC, o.b.)); A Lon-Hol; F Nts (C) A Lon-Hol; A Lvp-Yor; F Nwy-Swe; F Den (H).

FRA (Open) (by Von Metzke; drawing was won by Boskey, but his moves were discarded as incomplete) -- A Por-Spa; F Mid-Gas.

GER (Huff) (by Beyerlein) -- A Bur-Bel; A Pic (S) A Bur-Bel; A Mar-Bur; A Tyo-Mun; F Kie-Den; A Ber-Pru; A War-Lvn; A Sil-War; F Bot-Swe.

ITA (Beyerlein) (by Boskey) -- F Aeg-Gre; F Ion-Adr; A Bud-Vie; F Tri-Ven; F Ven-Apu; F Rom-Tus; A Ser-Alb.

RUS (Just?) (by Boskey) -- A StP (H).

TUR (Boskey) (by Boskey) -- A Ukr-Mos; A Sev (S) A Ukr-Mos; A Rum (H); A Ank-Con; A Syr-Smy; A Arm-Ank.

Propaganda (Alternate World B) --

London -- England is after Germany. All you small guys, how about some help? Name your price.

Deadline for votes (ENG and TUR) and SUMMER '09 retreats: (Alt. World A: TUR: F Con; Alt. World B: ENG: F Bel) and FALL '09 moves -- Noon, Tues., Feb. 11.

DFE (Miller Nine-Man Game) -- NEW GOD TAKES OVER DESTINYS OF WORLD AS FORMER GOD TAKES UP PERMANENT RESIDENCE AS SULTAN OF TURKEY!

WINTER, 1908 builds/removals -- GER (Latimer): (B) A Ber; TUR (D.Miller): (B) F Can; (B) F Smy; U.K. (Schelz): (B) A Lon.

DFE (Continued) --

Positions at end of W'08 -- A-H (Mebane): A's Sal, Bud, Trs, Vie, Tyo, Boh, Gal, Ukr, Ode, Mos; F's Nap, Rom, Ven (13); GER: A's Pol, Pru, Brl, Ber, Ruh, Mun, Swi, Pie; F's Bel, Den, Fin, StP, Rig; A Sib (11); IBE (Hoheisel): A's Bar, Bur, Par; F's Por, Mar (5); ITA (Lebling): None; OOG; RUS (Naus): None; OOG; TUR: A's Tur, Cau, Con; F's Smy, Can, Gre, Tyn, Sar, Cor, WMe, Alg (11); UK: A Lon; F's Chr, NtS, Pic, Iri, Mid, Brt, Svl(EG), Lyo (9).

GM Note -- Eff. SPRING, 1909, Buddy Tretick should receive all moves for DFE.
Deadline for SPRING, 1909 moves (to GGM Tretick) -- Noon, Fri., Feb. 7.

DGA (Game of Anonymity #3) -- FRANCE, GERMANY, ITALY ROMP AS LAPSE OF RUSSIAN HIGH COMMAND RESULTS IN RUSSIA BEING CUT TO RIBBONS!

FALL, 1907 moves --

A-H -- No units on board.

FRA -- A Tyo-Vie; A Bre-Pic; A Edi-Yor; A Bur-Bel; F Cly-Edi; F Bar-Nwy; F Enc (S)
 A Bur-Bel; F Nat-Nwg.

GER -- A Lvn-StP; A Mos (S) A Lvn-StP; A War (S) A Mos; F Bal-Swe; F Den (S) F Bal-Swe; A Ruh-Bel; A Mun (H).

ITA -- A Bul-Rum; F Aeg-Con; A Alb-Gre; A Tri-Bud; A Ser (S) A Tri-Bud; A Ven-Tri; F Aeg-Ion (conflicting order; ordered to Con above); F Adr (U).

RUS -- A Boh (U); A Con (U); F Ank (U); A Rum (U); A Sev (U); A Bud (U) (D (Gal, o.b.)); A Vie (U); A Swe (U) (D (Fin, o.b.)); A StP (U) (D (Fin, o.b.)); F Bot (U).

TUR -- F Smy (H).

Supply Centers held at end of AUT '07 (retreats do not affect count) --

A-H -- ~~BYL~~ (stands pat; no units on board to remove). (0)

FRA -- Bre, Mar, Par, Por, Spa, Edi, Lvp, Lon, Nwy, Bel (may build two units). (10)

GER -- War, ~~BYL~~, Hol, Ber, Kie, Mun, Den, Mos, StP, Swe (may build two units). (9)

ITA -- Gre, Ser, Tri, Nap, Rom, Ven, Tun, Bul, Bud (may build two units). (9)

RUS -- Ank, Con, Rum, ~~BYL~~, Vie, ~~MOB~~, ~~STP~~, Sev, ~~WTF~~, ~~SWP~~ (remove five units). (5)

TUR -- Smy (stands pat). (1)

Propaganda --

France -- Italy: Thanks for your help. Will appreciate more of the same.

France -- Germany: I do not appreciate massing on our border. Pull back or else you'll be fighting a two-front war again.

Italy -- France: I'm sorry I couldn't do what I said I would do, but I suspect that Bohemia would have supported Vienna (I also suspect that you thought this too, and didn't attack Vienna, thus not cutting support, thus making all my plans useless). But, I had to do something that would make you attack Vienna and not tip the Russian off. Ha!

Italy -- Turkey: Would you like Constantinople back?

Italy -- Russia: Peace will be considered with the gift of all the Balkan nations to the Italian Empire, except Vienna, which must be presented to the French for their efforts, along with the promise of the Russian government never again to venture where an Italian doesn't want him.

Deadline for AUTUMN '07 retreats (RUS: A Bud, A Swe, A StP) and W'07 builds/removals -- Noon, Tues., Feb. 11.

DHG (Microdiplomacy) -- FRANCE CAPTURES DENMARK AND MUNICH, BUT LOSES NORWAY AND TUNIS IN FIERCE FIGHTING ON ALL FRONTS!

SPRING, 1908 moves --

FRA (Clark) -- T Nwy with fanfare-Bar; TT Edi (S) T NtS-Nwg; T NtS-Nwg; CC Yor (H); TT NtS (S) F Ska-Den; F Ska-Den; F Hel (S) F Ska-Den; A Boh-Mun; A Tyo (S) A Boh-Mun; CC Bur (S) A Boh-Mun; C Bur-Ruh; C Par-Bur; CC Par (H); F Mar-Lyo; F Apu-Ion; A Pie (S) A Ven; A Ven (S) A Tyo; F Nap (S) F Apu-Ion; T Tyn (S) F Apu-Ion; T Rom-Tyn; C Tun (H) (ha!) (D (NAF, o.b.)); A Kie (H); T Hol (S) A Kie.

TUR (Hoheisel) -- CC Syr-Tun; TT EMe (C) CC Syr-Tun; TT Ion (C) CC Syr-Tun; T Ion (S) CC Syr-Tun; T EMe (S) F Ion; F Adr (S) F Ion; A Tri (S) RUS CC Vie-Tyo (RUS CC Vie NSO); A Ser (S) A Tri; C Alb (S) A Tri; CC Gre-Alb; C Syr (U).

DHG (Continued) --

RUS (Prosnitz) -- TT Nwg-Nwy; CC Fin (S) TT Nwg-Nwy; T StP(NC) (S) TT Nwg-Nwy; T Swe-Ska; TT Den-Ska (D (Bal, o.b.)); T Swe (S) TT Den and T Swe-Ska (illegal order -- would not have affected anything anyway); T Swe (S) TT Nwg-Nwy; T Bal (S) TT Swe; C Pru-Ber; CC Ber (S) C Pru-Ber; CC Mun-Boh (A); CC Vie (S) CC Mun-Boh; A Sil (S) CC Mun-Boh; A Gal (S) CC Vie; C Bud (S) CC Vie; CC Bud (S) TUR A Ser-Tri (TUR A Ser NSO); A Rum (S) A Bud; A Sev-Mos.

Positions at end of SPR '08 --

FRA -- F's Den, Hel, Lyo, Apu, Nap; A's Kie, Mun, Tyo, Ven, Pie, Bur; TT's NtS, Edi, Tyn; CC's Yor, Par; T's Hol, Bar, Nwg; C Ruh; 1 C retreating (48 units).

TUR -- F's EMe, Ion, Adr; A's Ser, Tri, Alb; CC Tun; C Syr (21 units).

RUS -- A's Mos, Ber, Sil, Gal, Bud, Rum; TT's Nwy, Swe; CC's Fin, Vie; T's Bal, Ska, StP(NC); 2 T's retreating (31 units).

GM Note -- GGM Kuch will be in S.F. on "business" the week of 26 Jan. and the week of Feb. 9. Deadline, however, is set during week of Feb. 2. (Terry, how about having an Orange Julius for us while you're in Chinatown?)

Deadline for SUMMER '08 retreats (FRA: C Tun; RUS: TT Den) and FALL '08 moves -- Noon, Thurs., Feb. 6 (send to GGM Kuch).

DIH (Economic Diplomacy II) -- FRENCH VENGEANCE SHATTERS ENGLAND! ITALY TOTTERS! MILITARY COUP IN TURKEY!

The Players -- Ed Buchman is now playing TURKEY in place of Al Huff.

FALL, 1906 moves --

A-H (Alderson) -- A Tyo-Ven (2); A Pie (S) A Tyo-Ven (2); A Vie-Tyo (1); A Bud-Tri (1); A Con-Smy (2); A Bul-Con (1); A Gre (H) (0); A Lvn (U) (0); F Alb-Tri (1); 30\$ F.T. to FRA (30); 30\$ F.T. to RUS (30); 30\$ F.T. to GER (30).

ENG (Lebling) -- F Wal-Lon (1); F NtS (S) F Wal-Lon (1); F Den (H) (D (Hel, o.b.)) (2).

FRA (Pournelle) -- A Pic-Wal (1); F EnC (C) A Pic-Wal (1); F Lvp (S) A Pic-Wal (1); A Bur-Bel (1); A Gas-Bur (1); A Hol (S) RUS A Ber-Kie (1); 30\$ F.T. to GER (30); 30\$ F.T. to A-H (30); A Edi (U) (0); F Mid (U) (0).

GER (Nurse) -- A Ruh (S) RUS A Ber-Kie (1); F Ska (S) RUS A Swe-Den (2); F Bal (S) RUS A Swe-Den (1); 30\$ F.T. to A-H (30); 30\$ F.T. to RUS (30).

ITA (Brannan) -- F Ion-Tun (1); F EMe-Ion (1); F Ven-Adr (1); A Rom-Ven (2); A Nap-Apu (1); A Arm-Ank (2); A Smy (S) A Arm-Ank (4).

RUS (Kanner) -- F Bla-Arm (2); A Ukr-Sev (1); A Mos-Sev (1); A Ber-Kie (1); A Sil (H) (0); A Mun (S) A Ber-Kie (1); A Nwy (H) (0); A Swe-Den (2); 30\$ F.T. to A-H (30); 30\$ F.T. to GER (30); 30\$ F.T. to FRA (30).

TUR (Buchman) -- A Ank (S) A-H A Con-Smy (4).

Supply Centers held at end of AUT '06 (retreat does not affect count) --

A-H -- Bul(19), Gre(20), Rum (20), Ser(20), Bud(20), Tri(20), Vie(22), Con(18), Ven(18).

ENG -- ~~Apl, Kie, Den~~, Lon(22).

FRA -- Bre(20), Mar(20), Par(22), Por(20), Spa(20), Bel(20), Lvp(19), Edi(20), Hol(16).

GER -- Swe(20), Ber(22).

ITA -- Smy(13), Nap(20), Rom(22), ~~Ven~~, Tun(20).

RUS -- Mos(20), StP(22), Sev(20), War(20), Nwy(20), Mun(20), Kie(14), Den(18).

TUR -- Ank(18), ~~Con~~.

Units on board -- A-H: Home, 2; Foreign, 7; ENG: Home, 2; Foreign, 1(?);

FRA: Home, 3; Foreign, 5; GER: Home, 2; Foreign, 1; ITA: Home, 4; Foreign, 3;

RUS: Home, 3; Foreign, 5; TUR: Home, 1.

Propaganda --

England -- HELP!

France -- The English may NOW BEGIN to Regret their Treacherous and Unprovoked attacks on the French. The lesson continues.

Financial Situation at end of AUT '06 (retreat will affect count) --

Country	A-H	ENG	FRA	GER	ITA	RUS	TUR
O.H. at end of SUM'06 ..	121 cr	1 po	185 fr	76 mk	97 li	270 ro	14 pi
Unopposed move costs ...	-4	-1	-3	-	-4	-3	-
Unopposed support csts .	-	-1	-2	-2	-	-1	-
Convoy costs	-	-	-1	-	-	-	-

DIH (Continued) --

Country	A-H	ENG	FRA	GER	ITA	RUS	TUR
Battle costs	-6	-2	-	-2	-8	-4	-4
Foreign Trade Out	-90	-	-60	-60	-	-90	-
Foreign Trade IN	/90	-	/60	/90	-	/60	-
F.T. Bonus (1/3)	/30	-	/20	/30	-	/20	-
O.H. at end of F'06	/141 cr	-3 po	/199 fr	/132 mk	/85 li	/252 ro	/10 pi
AUT retreat	-	(a)	-	-	-	-	-
Payoff: Own capital ...	/22	/22	/22	/22	/22	/22	-
Other S.Ctr. ..	/155	-	/155	/20	/53	/132	/18
Maint. Costs: Own Terr.	-34	-34	-51	-34	-68	-51	-17
For. Ter.	-126	(b)	-90	-18	-54	-90	-
O.H. at end of AUT'06 ..	/158 cr	(c)	/235 fr	/122 mk	/38 li	/265 ro	/11 pi

(a) -1 if F Den (R) Hel; -2 if F Den (E).

(b) -18 if F Den (R) Hel; - if F Den (E).

(c) -35 if F Den (R) Hel; -16 if F Den (E). In case of -35, must remove all three units; in case of -16, must remove two units (however, since he can only achieve -16 by (E) one of his three units, he'll have no units on board no matter what he does).

Deadline for AUT'06 retreat (ENG: F Den) and W'06 builds/removals -- Noon, Tues., Feb. 11.

DKJ (Lebling Variant) -- RUSSIA PULLS AWAY FROM REST OF PACK; SEEMS HEADED FOR CERTAIN VICTORY!

SUMMER, 1905 retreat -- GER (Gemignani): F Kie (R) Hel.

FALL, 1905 moves --

A-H (Linden) -- A Vie-Tri.

ENG (Schelz) -- F Edi-NtS; F Lvp-Iri (D (Cly, Nat, Wal, o.b.)).

FRA (Brooks) -- F Spa(SC)-Mid; F Mar-Spa(SC); A Bur-Mar; F Iri (S) A Yor-Lvp; A Yor-Lvp; F NtS-Edi.

GER (Gemignani) -- F Hel (H); A Mun-Kie; A Ruh (S) A Mun-Kie. (Note that F Hel (A)).

ITA (Huff) -- A Pie (U); F WMe (U); F Lon (U); A Gre (U); F Adr (U); F EMe (U).

RUS (Latimer) -- F Nwy-Nwg; F Den (S) F Kie-Hel; F Kie-Hel; A Ber-Kie; A Sil-Mun; A Swe-Nwy; A StP-Lvn; A Arm-Ank; A Rum (S) A Ser-Bul; A Ser-Bul; A Bud-Vie.

TUR (Lebling) -- A Bul-Con; F Con-Ank; F Aeg-Smy; F Bla (S) F Con-Ank.

Supply Centers hold at end of AUT '05 (retreat does not affect count) --

A-H -- ~~Vie~~, Tri (stands pat). (1)

ENG -- Edi, ~~Lvp~~ (remove one unit). (1)

FRA -- Bre, Mar, Par, Por, Spa, Lon, Lvp (may build one unit). (7)

GER -- Bel, Kie, ~~Mun~~ (stands pat; one dest. F'05). (2)

ITA -- Gre, ~~Tri~~, Nap, Rom, Ven, Tun (stands pat). (5)

RUS -- Rum, Ser, Bud, Mos, StP, Sev, War, Nwy, Swe, Ber, Den, Bul, Vie, Mun (4). (14)

TUR -- Ank, Con, Smy, ~~Bla~~ (remove one unit). (3)

NEUTRAL -- Hol. (1)

Propaganda -- Edinburgh -- World: This may be a little late, but HELP!

Deadline for AUT'05 retreat (ENG: F Lvp) and W'05 builds/removals -- Noon, Tues., Feb. 11.

GB-1966-XF (Chalker Nine-Man Diplomacy) -- TURKISH FLEET STATIONED IN CRETE DESERTS AS SULTAN REPORTEDLY COMMITS SUICIDE!

WINTER, 1911 builds/removals -- ENG (Mebane): (E) F Tun; ITA (Gemignani): (B) F Nap; (B) F Rom; RUS (Brooks): (B) A Mos; (B) F Rig; (B) A War; TUR (Huff): NMR; GM (E) F Cre.

Positions at end of W'11 -- ENG: F's Nwg, Edi, Lon, Mid, Por, Ska; A Cly (7); FRA (D.Miller): A's Par, Arm, Smy (3); ITA: A's Bre, Alg, Sel, Ser; F's Spa(SC), Trp, Egy, Nap, Adr, Rom, WMe, Lyo (12); RUS: A's Ank, Syr, Bul, Rum, War, Mos, StP, Sto, Osl, Trd, Hol, Bel, Ruh, Pic, Bur; F's Sev(EC), Rig, Mal, Den, Hel, NtS, Chr (22); TUR: A Gre; F's Bla, Con (3).

Deadline for SPRING, 1912 moves -- Noon, Tues., Feb. 11.

FANTASIA

Issue Number 24 -- Postal Diplomacy Games FEC through FKF - - - - - This is WAR???

FEC (Mordor Versus the World I, #3) -- WHILE GONDOR'S LEADERS MEDITATE, GONDOR'S FORCES FALL BACK BEFORE THE DARK LORD!

TUILLE, 3009 moves --

7 ROHAN CAPTURES THE RING!

ARNOR (Boskey) -- DA N.Wilderlands-Dol Guldur; SA Minhiriath-Enedwaith; SA Tharbad-Dunland; SA The Shire-Brandywine; SA Carrock-Gladden; SA Misty Mtns (S) SA Car-Gla (SA MisM D (Ett, o.b.)); SA Wilderlands (S) DA NoW-DoG; SA Celebrant (H)(*); SA Ettenmoors-Carrock; SA Imladris-Tharbad; SA Amon Sul-Imladris; SA Celebrant (S) DA NoW-DoG(*). (* -- conflicting orders for SA Celebrant).

GONDOR (Huff) -- SA Barad-dur (U); SA Nurnon Wastelands (U); SA Shadow Mtns (U); SA Dol Amroth (U); SA Lebennin (U); SA Minas Tirith (U); DA Henneth Annun (U); SA West Emmet (U); SA Isengard (U); SA Fangorn (U); SA Rauros (U); SA Anorien (U); SA Dead Marshes (U) (D (Udu, Bro, o.b.)); SA Minas Morgul (U) (A).

MORDOR (Gemignani) -- DA Dagorlad-Dead Marshes; TA Udun-Minas Morgol.

RHOVANION (Linden) -- DA Moria (S) ROHAN DA Gladden-Misty Mountains.

ROHAN (Linden) -- DA Gladden-Misty Mountains.

Deadline for LAIRE, 3009 retreats (ARN: SA MisM; GON: SA Dea) and YAIVE orders (if any) -- Noon, Feb. 11 (Tues.). QUELLE '09 moves will be accepted, if players wish to send them, if received by Feb. 11; these are, however, optional because of the possibility of some YAVIE orders by ROHAN. (You figure it out!)

FHD (Indianomacy II, #1) -- ILLINOIS WIPED OUT IN BATTLE OF PEORIA! SHOSHONI PULL AHEAD OF APACHE! IROQUOIS MAINTAIN LEAD!

SUMMER, 1609 retreat -- APACHE (Lebling): W Pawnee(80) (R) Kiowa(81).

FALL, 1609 moves (only province nos. used to save space) --

APACHE (Lebling) -- W 82-83 (no W82); W83-97; W97-96; W95 (S) W97-96; W84 (U); W112-118; W113 (S) W114; W110 (S) W113; W114 (S) W74-75; W74-75; W73-74; W109 (S) W73-74; W76 (H); W81 (S) W76.

ILLINOIS (Gemignani) -- W 70 (U) (A).

IROQUOIS (D.Miller) -- W11-60; W15-58; W18 (H); W21 (H); W54-50; W79-72; W72-73; W77 (S) W72-73; W69-70; W57 (S) W69-70; W68 (S) MUSK W67; W59-69; W60-62; W66-116; W71 (S) W72-73.

MUSKHOGEAN (Huff) -- W67 (U); W115 (U); W117 (U).

SHOSHONI (Carey) -- W48-85; W86 (S) W48-85; W80 (S) W48-85; W49 (S) W80; W87-97; W47 (H); W89-87; W88 (S) W89-87; W92 (S) W89-87; W/C a-35; W26 (S) W25; W25 (H).

Supply Centers held at end of F'09 (no AUT retreats) --

APA -- 96, 97, 99, 83, 82, 106, 109, 110, 74, 113, 114, 88, 101 (remove one). (12)

ILL -- 70 (stands pat; one was dest. F'09). (0)

IRO -- 10, 11, 12, 14, 61, 15, 69, 71, 56, 50, 52, 54, 18, 21, 3, 70 (build one). (16)

MUS -- 115, 66, 64 (stands pat). (3)

SHO -- 87, 49, 26, 27, 28, 36, 29, 44, 45, 47, 38, 88, 80 (may build one unit). (13)

Deadline for W'09 builds/removals -- Noon, Fri., Feb. 7 (send to GGM Tretick).

FIE (Game of the Clans) -- MORE ENGLISH UNITS REPORTED SIGHTED ASEA AND ALONG THE SOUTHERN BORDERS, MASSING FOR ADDITIONAL INVASIONS!

AUTUMN, 1497 retreats -- KEITH (Schelz): A Innes(17) (R) Shaw(24); A Gunn(5) (E) BB, (R) Carbisdale(6); MACLEOD (McIntyre): A Achnagarry Castle(30) (R) Grant(15).

WINTER, 1497 builds/removals -- FRASER (Gemignani): NMR; GM (E) A Spalding(41);

KEITH: (E) A/BB Fyvie Castle(20); STEWART (Brooks): (B) A Bothwell Castle(56);

ENGLAND (Mebane): (B) A Cumberland(89); (B) A Northumberland(90); (B) F South Channel (e); (B) F Blyth Bay(gg).

Propaganda --

Wick Castle -- Many were invited, but few came. To restate the obvious: The clan would appreciate the help of any of its brothers in the war against the foreigners and traitors.

FIE (Continued) --

Positions at end of W'97 -- FRA: A's 31, 27, 26, 25, 33, 34, 39 (7); KEI: A's 2, 3, 6, 18, 22, 19, 35, 24 (8); MCL: A's 4, 5, 7, 11, 14, 15, 32, 44; A/BB n (9); also, BB 7; STE: A's 77, 82, 86, 80, 78, 67, 65, 63, 62, 58, 56, 55, 54, 53, 49, 50, 52, 42, 48, 47, 43, 59; A/BB's 59, f (24); also, BB 47; ENG: A's 89, 90, 74, 71, 70, 73, 37, 36, 16, t, 29; F's gg, 40, 38, cc, 21, 17, x, t, q, p, 30(NC), 46, e; A/BB's 60, m (26 -- short three next year).

Deadline for SPRING, 1498 moves -- Noon, Tues., Feb. 11.

FKF (Middle-Earth Diplomacy IV, #2) -- GENERAL STRIKE IN ESGAROTH CLOSES DOWN ARMORIES! KING OF RHOVANION RUMORED DEPOSED!

The Players -- Player urgently needed to take over RHOVANION; if interested, send TUILLE, TA 1909 moves NLT Tues., Feb. 11.

HRIVE, TA 1908 retreat -- ARNOR (Carey): A Forodwaith (R) Ettenmoors.

COIRE, TA 1908 builds/removals -- ARNOR: (B) A Arthedain; GONDOR (Gemignani): NMR; GM (E) A Calenardhon; HARAD (Walker): (B) A Far Harad; (B) A Near Harad; (B) A Umbar; MORDOR (Huff): NMR; stands pat; RHOVANION (Hoheisel??): NMR; stands pat.

Positions at end of C'08 -- ARN: A's Crd, Ere, Rhd, Gla, Iml, Ett (6); GON: None; OOG; HAR: A's Umb, Nea, Far, EpD, SoI, Ano, Bel, Dag, Lor, Mor (10); MOR: A's Bar, Udu, Ith (3 -- 1 short next year); RHO: A's Wil, Mir, GrM, Gun, Frd, Ere, Fan, EmM (8 -- 1 unit short next year).

Deadline for TUILLE, TA 1909 moves -- Noon, Tues., Feb. 11.

S U P E R C A L I F R A G I L I S T I C E X P I A L I D O C I O U S

Issue Number 23 -- Postal Diplomacy Games SAA thru SEE -- Curiouser and Curiouser....

SAA (Game of Anarchy I) -- E.D.I. TAKES THE LEAD AS RUSSIA SUFFERS LOSSES FOR THE FIRST TIME SINCE THE WAR BEGAN!

FALL, 1908 moves --

- BREST (Linden) -- F Lyo-Mar; F Spa(SC) (S) F Lyo-Mar.
- ELECTORATE OF BULGARIA & UPPER SWEETWATER CANYON (Von Metzke) -- F EnC (U) (D (Iri, Mid, Bre, Bel, o.b.)).
- ELECTORIAL DISTRICT OF IDE (Birsan) -- F Bal (H); A Fin-StP; F Nwy (S) A Fin-StP; F NtS (S) F Lon-EnC; F Lon-EnC; A Wal (H).
- PAPAL STATES (Kuch) -- F Alb (S) A Tri; A Tri (S) A Tyo-Vie; A Tyo-Vie; A Ven (S) A Tri; F Ion (S) F Alb (F Ion D (Adr, Nap, Apu, Tyn, Tun, EMe, o.b.)).
- PARIS (Brannan) -- A Pic-Bur; A Par (S) A Pic-Bur; A Gas-Mar.
- RUSSIA (J. Johnson) -- A Boh-Tyo; A Vie (S) A Bud-Tri; A Bud-Tri; A Sil-Mun; A Rum-Bud; A Gal-Sil; A Lvn-Pru.
- THE OTTOMAN EMPIRE (Latimer) -- A Ser-Tri; F Gre (S) F Aeg-Ion; A Bul-Ser; F Bla-Con; F Aeg-Ion.
- THE FOURTH REICH (Naus) -- A Bel-Pic; A Hol-Kie; A Ruh (S) A Bur-Mun; A Bur-Mun; A Mun-Ber.

Supply Centers held at end of AUT '08 (retreats may affect count) --

- BRE -- Por, Spa, Mar (may build one unit). (3)
- BUS -- ~~Br~~ (remove one unit, unless F EnC (R) to either Bre or Bel, in which case stands pat). (0 or 1)
- EDI -- Nwy, Swe, Den, Edi, Lvp, Lon, StP (may build one unit). (7)
- PAP -- Tri, Nap, Rom, Ven, Tun (stands pat). (5)
- PAR -- Bre, ~~Mar~~; Par (remove one unit, unless BUS F EnC (R) Bre, in which case remove two -- so send in two removal orders, to be sure, in order desired). (2 or 1)
- RUS -- Rum, Bud, Vie, Mos, ~~StP~~, Sev, War (remove one unit). (6)
- TOE -- Ank, Con, Smy, Bul, Ser, Gre (may build one). (6)
- TFR -- Bel, Hol, Ber, Kie, Mun (stands pat, unless BUS F EnC (R) Bel, in which case remove one -- so send in one removal order, to be sure). (5 or 4)

SAA (Continued) ---

Propaganda -- NSG -- RIBET, RIBET, RIBET!

Ankara -- Nations of the world arise and unite in the face of the most unholy illegitimate Russian horde. Unite -- the time is now!

Berlin -- A state of war now exists between the Fourth Reich and the pigs to the east. Death to all invaders of the Reich!

Citta Vaticano -- We welcome the Ottoman Empire's declaration against Russia and promise fullest cooperation. May it soon grow to the stature of a Sofa Empire!

London -- The almighty King, Sir Edi Stretch the First, has announced the capture of St. Petersburg. "With this most northern enemy port in our hands, the Viking Republic is now secure from any possible naval attack. There exists but one policy for IDE; Control of the SEAS. Any attempt at securing a naval base near the waters of the Viking Republic will meet the same fate as Russia. From now on every nation in Europe will have to think twice before they build a longboat!"

Paris -- Due to the invasion of Germany (now the Fourth Reich) by Russia, the Parisians offer this peace treaty to their old enemies: Turn around and go after the Russian Bear and we will leave each other alone. Let Burgundy and Picardy be a void into which neither of us shall attempt to enter with hostility.

Moscow -- Why the hell did you move into the Black Sea? I thought you were my ally?

Rome -- Pope T.D.C. Borgia states, "England and the Ottoman Empire have responded to the call for help against the schismatic Russians. It is great to see Infidel and Christian fighting side-by-side against the heathen people of the north."

From the Desk of Jeanne Dixon -- I predict that St. Petersburg will fall, and that Russia will be eliminated by 1916. I also predict that the Viking Republic and Germany shall be on one side of a four-way tie against the Ottomans and the Papal States.

Deadline for AUT '08 retreats (BUS: F EnC; PAP: F Ion) and W'08 builds/removals -- Noon, Tues., Feb. 11.

SBB (HYPERSPACE II, #1) -- AUSTRIA-HUNGARY MOVES PAST ENGLAND, VIA HYPERSPACE! LAST TURKISH CENTER FALLS! ITALIANS GIVE UP HYPERSPACE FORAY!

The Players -- Stand-by Replacement Player (Dick Reiter), please send in confirmation that you will be taking over GER from Dave Bischoff, eff. with SPR '06 moves. Please send such confirmation not later than Feb. 11. (Also send possible W'05

SUMMER, 1905 retreat -- ENG (Tretick): A Mun (R) Boh. /removal.

FALL, 1905 moves --

A-H (Prosnitz) -- A Tyo-Ven; A Con-Sev via h.s.; A Gre (S) thru h.s. A Con-Sev; A Rum (S) A Con-Sev; A Ser-Con thru h.s.; A Bul-Gal thru h.s.; A Bud (S) thru h.s. ITA F Nap-Rom; (L) Gal(64) and Lon(24); (S) Bur(32) and Mos(49).

ENG (Tretick) -- F WMe-Spa(SC); A Rom-Nap; F Tyn (S) A Rom-Nap; A Boh (S) FRA A Bur-Mun; A Ber (S) FRA A Bur-Mun; A Pru (S) GER A Bel-War (GER A Bel NSO); A Cly-Edi; F Nwy-Den via h.s.; F Nwg-Nwy; (L) Nwy(46) and StP(NC) (48a); (S) Con(58) & Tri(66).

FRA (Gemignani) -- A Par-Bre; A Bur-Mun; A Ven-Tyo (D (Pie, Tus, Apu, o.b.)); (L) Bre(34) and Mar(30); (S) Bre(34) and Mun(39).

GER (Bischoff??) -- A Ruh (U); A Bel (U); A Lvn (U).

ITA (Schelz) -- F Mar (S) via h.s. A-H Tyo-Ven; F Nap-Rom; F H.S.-Tun; (L) Rum(63) and Bul(59a,b); (S) Lon(24) and Mar(30).

RUS (Birsan) -- F Ska-Swe; A Mun (H) (D (Kie, Sil, Tyo, o.b.)); A Mos (S) A-H A Con-Sev; A Smy (S) A-H A Ser-Con; A StP-Nwy; (L) Mos(49) & StP(48a,b); (S) Hol(37) & Lvn(50).

TUR (Lebling) -- A Sev (H) (D (Arm, Ukr, o.b.)); (L) Lon(24) & Ank(57); (S) Edi(20) & Ber(42).

Supply Centers held at end of AUT '05 (retreats may not affect count) --

A-H -- Con, Bul, Gre, Rum, Ser, Bud, Tri, Vie, Sev, Ven (may build two units). (10)

ENG -- Nwy, Rum, ~~Via~~, Por, Spa, ~~Wm~~, Edi, Lvp, Lon, Ber, Den (stands pat). (9)

FRA -- ~~Mar~~, Par, ~~Ber~~, Bre, Mun (stands pat). (3)

GER -- Bel, Hol, Kie (stands pat), unless RUS A Mun (R) Kie, in which case -1). (3 or 2)

ITA -- Nap, ~~Ven~~, Tun, Mar (stands pat). (3)

RUS -- Ank, Smy, Mos, StP, War, ~~Den~~, Swe (may build one; only 5 on board)*. (6 or 7)

TUR -- ~~Sev~~ (remove one unit). (0)

*RUS may build two units if his A Mun (R) Kie.

SBB (Continued) --Propaganda --

Tunis -- The lost fleet returned unexpectedly last week. On the evening of August 27 there was an explosion around 8 o'clock in the shipyards. It was immediately discovered that the fleet had materialized half in the sea and half in the shipyards, thus causing tremendous explosions as two different types of matter were momentarily co-existing at the same place and time.

Tunis -- It is now known that Professor Januzzi did not make it back with the rest of the fleet, as it was reported that his vessel materialized directly upon the site of his former laboratory, destroying the hyperspace transmitter completely.

NSG 1 -- NSG 2: It might not have accomplished much, but it was a lot of fun, like the Americans' space trip.

Deadline for AUT'05 retreats (FRA: A Ven; RUS: A Mun; TUR: A Sev) and W'05 builds/removals -- Noon, Tues., Feb. 11.

SCC (FOUNDATION GAME) -- WAR TO CONTINUE, AS MOST COMBATANTS REAFFIRM THEIR DEDICATION TO PURSUIT OF TOTAL VICTORY IN WAR AGAINST MULE!

The Players/GM Note -- All players voted for the game to continue (some with warm praises for the game) except the FIRST and SECOND FOUNDATION players. Dave Lebling will continue to play the FIRST EMPIRE. Our thanks to those persons who sent in replacement moves for FEMP. Stand-by Replacement player Dick Reiter, please send in SUMMER'05 retreats and FALL'05 moves for FIRST FOUNDATION; Schelz, you may have out if you desire, simply by saying so. SECOND FOUNDATION player, you may stop sending in predictions if you so desire; with the rules as currently constituted, you have almost no chance at all in having any effect on this game by gaining a "Flying Dutchman"; the rules will be revised in future games to increase the chances of the S.F.'s being able to play the role intended for him when the game was designed.

SPRING, 8005 moves (only sector nos. are being printed to conserve space) --
FIRST EMPIRE (Lebling) -- 2F15-11; 3F15-13; F23 (S) 3F25-19 (F23 D (15,16,25,27,28, o.b.)); 3F25-19; 3F25-21.
COLONIES' EMPIRE (Harrison) -- #8-13; FF10-13; F17-21; FF22-23; F21 (H) (D (17,18,19, 20,22, o.b.)); FF13-15; F24-15; 3F19 (S) 2F13-15; F33 (H); (L) 33-7; (L) 13-1.
UNION OF WORLDS (Brooks) -- 6F26 (S) F31; F26-34; F26-53 via h.s.; F34-53 via h.s.; 2F29 (S) F26; F32 (S) F31; F31 (S) F32.
ASSOCIATION OF INDEPENDENT TRADERS (Gemignani) -- 2F50 (S) F55; F50-55; F46-55 via h.s. (not linked); 2F57-60; 4F55 (S) F57-60 (3 of the 4 supports were cut); F41-47; F36 (S) UCW F26-34; F38 (U); F39 (U); F40 (U); F44 (U).
FIRST FOUNDATION (Schelz or Reiter) -- F53-58; 3F60-57; 3F59-55; (L)59-57; (L) 58-55.
Predictions of SPR'08 moves by Anonymous SECOND FOUNDATION player --
 FEMP -- FFFF15-13; F23-15; FFF25-23; FFF25-22. (3/12)
 COLE -- F8(S)F13; FF10(S)F13; FF13(H); F24-25; FF22(S)F24-25; FFF19(S)F24-25; F17(S)F22; F21(S)F24-25; F33-32. (0/14)
 MULE -- F31(S)F32; F32(H); F34-53 thru hs; FF29-23; F26-53 thru hs; F26-34; FF26-29; FFFF26(S)F26-29. (3/13)
 AITR -- F36(H); F38(H) F39-45; F40-55 thru hs; F41-47; F44(H); FF46-52; FFF50-55; F57-58; F57-60; FFFF55-60. (5/16)
 FFOU -- F53(H); FFF59-55; F60 (S)F59-55. (3/7)
 (Underlined predictions successful.) TOTAL: 14/62 (22.6%) correct. No Flying D's.

Propaganda -- Sol -- Harsin, indeed. Lebling Mis isn't out of it yet.

Deadline for SUM'05 retreats (FEMP: F23; COLE: F21) -- Noon, Tues., Feb. 11.
 (If all players will send in F'05 moves by Feb. 11, it will speed the game up; we are making FALL moves optional this time because of the complexity of the retreats.)

SEE (Anarchy III) -- WAR SUSPENDED TEMPORARILY AS RESULT OF COUPS IN TUNIS/WARSAW AND BULGARIA/LIVERPOOL!

The Players -- Dave McDaniel (619 S. Hobart Blvd., Apt. #4, Los Angeles, Cal., 90005), is now playing TUNIS/WARSAW. Steven Bobker is playing BULGARIA/LIVERPOOL in place of Eric Just. Schelz (EDI/MOS) and Harrison (NAP/STP) are still in game.

SEE (Continued) --

GM Note -- Because of the entry of these new players, the failure of the GM to publish end-of-year positions in DPBA #13 and the subsequent confusion of these new players as to where the pieces are (not to mention the confusion of some of the older players), and some uncertainty as to the removals for TUNIS/WARSAW, we are extending the deadline for SPRING, 1904 moves until Feb. 11. ##### We removed TUN/WAR A Tun and FF ADR instead of AAA Lvn because we thought he would have more of a chance with AAA Lvn; we felt our house-rule concerning removals was not appropriate for a multi-unit game such as SEE. However, this has produced some protests to the effect that the H-R should have been followed. So, we now give the option to the new TUN/WAR player, and serve notice that the H-R will be followed in this game in the future, no matter what the consequences to the player(s) involved. Dave McDaniel, please submit a removal order for three units (you have one supply center, Tunis, which can support 3 units -- and six units on the board -- AAA Lvn, A Tun, FF ADR. You can remove any 3 units in any combination. Please resubmit your SPR'04 moves dependent upon which 3 units you remove in your special removal. Other players may also resubmit your SPR '04 moves, making them conditional upon which pieces Dave removes. This may produce some headaches, but it is better than extending the deadline for SPR moves into March; the current extension into Feb. is bad enough as it is!

Positions at end of W'03 -- ANK/BUD (Alderson): AAA Vie, AAA Bud, AAA Tri, AA War, AA Ser, A Gre, FFF Aeg (17 -- 4 short next year) (note that ANK/BUD is now a full nation, and has been renamed "The Holy Hapsburg Empire of Austria, Hungary, Rome and the World" -- to be henceforth denoted by the GM as "AUSTRIA"); BEL/GRE (St. Cyr): FF Wal, F Lon (3); BER/SMY (Pournelle): AAF Ber, A Ank, FFF Ion, FF EME (9) (ANK/BUD dislodged FF Aeg F'03; the GM goofed and failed to notify BER/SMY of this fact, so the GM had the retreat made by an anonymous stand-by player; retreat was to EME); BRE/TRI (Tretick): None; OOG; BUL/LVP (Bobker): AAF Lvp (3); DEN/MAR (Hill): FFF NtS; FFF Mar, AA Spa, F Spa(SC) (9); EDI/MOS (Schelz): A Edi, FF Cly (3); HOL/RUM (Reiter): FFF Bel, FFF Hol, AAF Kie (9); LON/VIE (Kanner): AAA Mun, AAF Ven (6); MUN/POR (Gemignani): AF Por, F Mid (3); NAP/STP (Harrison): FF Nap, F Rom, AA Tus, F Lyo (6); NWY/VEN (Buchman): FFF Nwy, FFF Swe, F StP(NC), FF Fin (9); PAR/SEV (Nurse): AA Gas, A Bre, A Par, AA Bur, AAA Mos (9); SER/SPA (Brannan): AA Sev, A Ukr, A Rum, A Bul, F WMe (6 -- 3 short next year); TUN/WAR (McDaniel): AAA Lvn, A Tun, FF ADR (6 -- three too many; must remove one along with SPR'04 orders).

Alliances in Effect at end of W'03 -- TUN/WAR & NAP/STP; ANK/BUD & BER/SMY.

Deadline for revised SPRING '04 moves and special W'03 removal -- Noon, Tues, Feb. 11.

Replacement Players (Cont. from page one) -- without prior notice to the players. With the name of the stand-by player known to the other players in advance, there should be minimal disruption of a game by a player-change. Under the procedure wherein the GM simply "advertises" for an open position, then draws a name from those submitting replacement moves, the players in the game have no opportunity whatsoever to conduct diplomacy with the new player, and many times a player will find his former ally suddenly charging into him with all stops out as a result of such a change.

Stand-by Players already on tap:

- Games PFC, PHC, PIC, PJC, PKC, PLC, POC, PQC, PTC, PVC, PXC, PYC, PZC -- Conrad Von Metzke.
- Games PNC, PSC, PWC -- #1, Dick Reiter; #2, Conrad Von Metzke.
- Games DAA, DCA, DGA -- anonymous, of course.
- Games DIH, SEE -- Phil Castora, 3909 W. Sixth St., Apt. #4, Los Angeles, Cal., 90005.
- Games SAA, SBB, SCC -- Dick Reiter.

Many, many more needed -- both for the above games and all others in this 'zine.

Replacement Moves needed by Feb. 11 -- PHC (ENG), PJC (TUR) (Bryant is out of all games, because of job pressures), PQC (ENG, ITA) (VonM, please send for ENG; Reiter, how about sending for ITA?), PRC (A-H), PXC (ENG), DCA (ITA), DEE-A&B (FRA, RUS), DEE-B (A-H), FKF (RHOVANION), SBB (GER), SCC (FIRST FOUNDATION). Stand-by players are on tap for all but DEE-A&B and FKF, so these will have to be open to anyone sending in moves.

Miscellaneous -- Anyone in any game for which FALL moves are due, please send in AUT retreats and WINT builds for your country along with FALL moves if you expect a win that game-year. This will avoid delays such as occurred in PNC this issue.

A U X A R M E S !

DIPLOMANIA Supplement ----- NFFF Games Bureau Diplomacy Division ----- Issue Number 3
Editor and Publisher: Don Miller ----- 20 January 1969
The JOURNAL of HYPERECONOMIC DIPLOMACY (Postal Diplomacy Game DMK) -- This is WAR!!!

This is a special emergency issue designed to bring the players up to date on what's been happening, and to get the game under way. A larger issue will be on its way to the players shortly, containing the texts of the various comments/suggestions which have been made upon the rules and World Body suggestions, and the GM's decisions on same. Suffice it to say for now that there will be no major changes made in the rules as published in DIPLOMANIA 19/20 and amended in AUX ARMES! #1. The rules concerning the World Body and a few additional supplemental rules will be added, but the game can begin with the rules as you currently have them.

The rules will not be reprinted in toto. We simply do not have the time at present. To make up a set of useable rules from the ones in DIPLOMANIA 19/20 and those in AUX ARMES! #1, you will need a pair of scissors, some scotch tape, a pen or pencil, and about an hour's time. Take the rules as published in DIPLOMANIA 19/20 (we'll send a separate set upon request and receipt of 18¢ in stamps, if you don't wish to mark up your issue of DPMA 19/20); with your pen or pencil, delete all of the rules which have been completely superseded by the changes published in AUX ARMES! #1, as well as those portions of the rules partially superseded. Then cut out the replacement sections from A-A #1 (these were printed on one side of the paper, and most changes were printed in such a way that entire lines, paragraphs, and/or rules could be lifted bodily from A-A #1), and scotch-tape them into the proper places in/over the original rules. In some places, the revised rules will overlap either each other or the older rules which are not being changed; in these cases, tape the inserts down along the edges until the top of the rule being over-lapped is reached; then fold the insert upwards from the bottom, so that the back of the insert is showing; to read these, of course, you will simply have to turn them down. This may be a bit inconvenient, but it will give you a set of rules you can refer to without having to go to several different documents.

We will gradually distribute replacement pages, a couple at a time, for the revised rules, until most of the revised pages in the original rules have been replaced. But, for the time being, you will just have to bear with the rules/revisions as currently printed.

Results of Player/Country Drawings (what you've all been waiting for):

Major Powers --

- A-H -- Buddy Tretick, 3702 Wendy Lane, Silver Spring, Md., 20906 (942-8306).
- ENG -- Kenneth Porter, 15014 S.E. 171, Renton, Wash., 98055 (phone # needed).
- FRA -- Frank Clark, 5506 Fiske Place, Alexandria, Va., 22308 (780-2919).
- GER -- Dick Reiter, Lt. Col. G.C. Reiter, Hq 2nd Wea. Wing, GMR Box 166, APO NY, 09332.
- ITA -- Steve Cartier, Apt. 1, 951 N. Oxford Ave., L.A., Cal., 90029 (no phone).
- RUS -- Cole Harrison, Homat Imperial, Apt. #42, 3-28, 4-chome, Roppongi, Minato-ku, Tokyo, Japan.
- TUR -- Michael McIntyre, 558 33rd St., Manhattan Beach, Cal., 90226 (ERL-9805).

Major Neutrals --

- BEL -- Dan Alderson, 6720 Day St., Tujunga, Cal., 91042 (213-352-2153).
- HOL -- Margaret Gemignani, 3200 N.E. 36th St., Ft. Lauderdale, Fla., 33308 (565-9940).
- NWY -- Dan Evans, 3405 Westchester, Bakersfield, Cal., 93309 (805-832-3572).
- PER -- Anders Swenson, 145 Ponderosa Lane, Walnut Creek, Cal., 94529 (415-934-9779).
- POR -- Jerry Pournelle, 12051 Laurel Terr., Studio City, Cal., 91604 (ph. unlisted).
- RUM -- Bill Linden, 83-33 Austin St., Kew Gardens, N.Y., 11415 (212-441-2729).
- SPA -- Chuck Carey, 2002 Westfield, Alexandria, Va., 22308 (780-2919).
- SWE -- R. Wayne Hohseis, Ellicott Hall, U. of Md., College Park, Md., 20742 (454-3771).
- SWI -- Alan Huff, 7603 Wells Blvd., Adelphi, Md., 20783.

Minor Neutrals --

- ARA -- Jim Boskey, Cleveland-Marshall Law School, 1240 Ontario St., Cleveland, Ohio, 44113 (home: 216-732-9032 (anytime except weekdays 9:30 to 6 p.m.)).
- BUL -- Eric Just, Box 131, Paoli, Okla., 73074 (405-484-7382).
- DEN -- Steven Bobker, 1009 87th St., N. Bergen, N.J., 07407 (201-869-4146).
- GRE -- Robert Johnson, Apt. 20-U, Howard Drive, Bergenfield, N.J., 07621 (201-385-4629).
- MON -- Steve Hueston, P.O. Box 25, Zenith, Wash., 98073 (206-TR8-8706).
- MOR -- Donald Cowan, 1605 8th Ave., S.W., Decatur, Ala., 35601 (205-355-0960).
- SER -- Greg Huddleston, Lt. Col. Thomas B. Huddleston, 7260th Support Bn(HC), APO NY, NY, 09633.

Note -- Fees have been paid by all of the above players. All but Hueston sent in choices, and the majority received their first choice; we're only sorry we couldn't have given everyone his first choice, but when four players choose the same country as #1.... As Hueston failed to send in choices, and as he has been missing moves and dropping out of other games, there is some doubt as to whether he intends to remain in DMK. Steve? Just in case, we need someone to sign up as a replacement player. Anyone? (Several replacement players are needed on the stand-by rosters, as the initial turn-over of players in a new game could be fairly high.) No charge will be made to a replacement player.

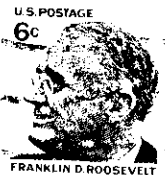
On the World Body -- On hand so far are only two sets of suggested rules for the W.B. -- one from Steven Bobker (see A-A #2) and one from Al Huff. We are drawing up a third set of "skeleton" rules. Around Feb. 1 or shortly thereafter these will be distributed to all DMK players for a vote. Whichever set is chosen will be the rules under which the W.B. is initially set-up. Thereafter the W.B. is free to modify these rules (or to adopt a whole new set) as it sees fit. However, there will be certain inflexible rules set up for the W.B. by the GM. One of these will be that the initial members of the W.B. will consist only of the players in the game; non-players may become WB members only thru a vote of the W.B. itself (and by paying \$1 fee required, which must be submitted at the same time as the application for W.B. membership). The reason for this is that a perfectly legitimate tactic is for a player in the game to get as many as his friends as possible to sign up for the W.B., thus gaining a large bloc of votes in the W.B. The only way to control this is to have the W.B. vote on prospective non-playing members. It's still possible (in fact, desirable) for a player to try to get his friends onto the W.B. (imagine the behind-the-scenes machinations -- deals, backscratching, etc., as a player tries to line up as many votes as possible to get his "puppets" admitted....). And we would recommend that the W.B. not be too stringent in its entrance requirements. (Potential W.B. members who have already applied -- tho none have sent money -- are Edi Birsan, Mark Wingate, Jim Rintoul, George Scholz, Michael Childers, and Terry Kuch. Any others?) ##### The most difficult question concerning the W.B. is the extent of the economic role of the W.B. non-playing members. As of now, we favor each non-playing W.B. member having at his disposal a specific number of economic factors (the same amount for every non-player), for him to do with what he wants. He could participate in the game in any fashion permitted under the rules -- loan, trade, invest, etc. -- and thus would be, if he desired, an economic player (but not a military one, unless someone in the game gave or sold him a piece of their territory on which to raise armed forces). If he didn't want to do anything except participate in the political debate, he wouldn't have to.

Deadline for WINTER, 1900 orders -- Tues., February 25. Good hunting!

DIPLOMANIA

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