



DIPLOMANIA Supplement - - - - - Issue Number Eight
Editor and Publisher: Don Miller - - - - - 28 February 1967
Postal Diplomacy Games DAA, BB, CA, DD, EE, FF, GA, HG, IH, JI, and DKJ - - THIS is war??

ALL GAMES

The Players -- As Published in DIPSOMANIA #4, and amended in #'s 5-7, with additional addenda and corrigenda as follows:

- Bounds, Ron -- Remove from roster entirely; out of game DDD.
 - Carey, Chuck -- Add BB, DD.
 - Cline, Robert -- Remove from roster entirely; out of game DBB.
 - Lebling, Dave -- Add HG.
 - Owings, Mark -- Delete HG.
 - Gemignani, Margaret -- Temporary address in DIPSO #7 applies through March 6.
- There were also player-changes in games DAA, DCA, and DGA.

Replacement Players -- DBB: Hoheisel; DEE: Latimer; DIH: Carey; there are also replacement players available for DGA and DJI. Replacement players are urgently needed to stand by for games DAA, DCA, DDD, DFF, DHG, and DKJ. Note: Jim Latimer, please send in FALL, 1903 orders for TURKEY in Game DEE for both alternate worlds; anyone who is interested please send in SPRING, 1903 moves for TURKEY in game DFF; Carey, please send in WINTER, 1900 builds for all countries in game DIH, in case someone misses his first move; DJI replacement player, please send in WINTER, 1900 builds for all countries in DJI, in case...; anyone who is interested please send in WINTER, 1900 builds for all countries in DKJ, in case... All DIPLOMANIA readers are urged to read the section in DIPLOMANIA 14/15 concerning replacement players, and then vote on retaining the current replacement rule ("AYE") or throwing the rule out altogether ("NAY"), and letting a player do what he wants to with his country, no matter how many moves he misses.

The Gamesmasters -- For all games but DHG, Don Miller, 12315 Judson Rd., Wheaton, Md., 20906 (ph. 301-933-5417; call after 7:30 p.m., but before 11 p.m., on weekdays except Fridays); for game DHG, Terry Kuch is Guest-Gamesmaster (2323 Nebraska Ave., N.W., Washington, D.C., 20016; phone 244-8946).

The "House-Rules" -- As Published in DIPSOMANIA #1, and amended in #'s 3, 5, and 6. Note new rates effective with game DL? onwards, as described in DIPLOMANIA 14/15.

New Games -- Chaos #2, 9-Man #2, and Gilliland Variant, as announced in DIPSOMANIA #6. If you players want any other new games, please let us know.

Errors in DIPSOMANIA #7 -- In game DAA, "Positions", under GER, Change "F Den" to "F Ska". In game DGA, under "Supply Centers", for GER, change "Bal" to "Bel" and "Den" to "Hol". In game DHG, "Spring, 1902 moves", remove the underlining under FRENCH moves "CC Par-Bur" and "C Par-Pic"; these moves succeeded.

Miscellaneous -- Only one more spot left in HYPERSPACE II; this should be quite a game, so why don't you give it a whirl? Also, only 26 vacancies left in ANARCHY III; join now, while there's still room.... A plug for Simulation Diplomacy I -- France needs citizens. Also a plug for Simulation Diplomacy II -- we still need five teams of at least ten persons each; GM for II will be Don Miller and the D.C. area players. Two more players still needed to fill Regular Game #7 roster. And how about joining SuperEconomic Diplomacy I (in SUPERCAL) while you're at it?

DAA ("Game of Anonymity #1")

The Players, Board and Rules -- See DIPSOMANIA #'s 1 and 6. Also note that new players are playing ITALY and TURKEY.

WINTER, 1903 Build -- GER: Build A Kiel.

SPRING, 1904 moves --

A-H -- A Ser stands (no orders received) (A Ser is dislodged and, with no place to which to retreat, is destroyed).

ENG -- F Lvp-Iri; F Lon (H); F NtS (S) A Nwy; A Nwy (H).

FRA -- A Ruh-Hol; A Bel (S) A Ruh-Hol; F EnC (S) A Bel; F Mid (S) F EnC; A Bur (H); F Mar (H).

GER -- A Kie-Ber (dislodged, must retreat); F Hol (S) A Kie-Ber (impossible) (F Hol is dislodged and must retreat); F Den-Swe (no F in Den); F Ska stands (no orders received for F Ska).

ITA -- A Pie-Ven; A Alb-Ser; A Bud (S) A Alb-Ser; A Vie-Tri; F Ion-Aeg; F Gre (S) F Ion-Aeg.

RUS -- A Mos-Sev; A Gal-Rum; A StP (H); A Ber-Kie; A Mun (S) A Ber-Kie; A Swe-Den.

TUR -- A Con-Bul; A Sev (H); A Rum (S) A Con-Bul; F Aeg (H); F Smy (S) F Aeg; F Bla-Con.

Propaganda --

England -- To France -- All right. I'm trusting you this move. Show good faith and maybe we can do something. However, if you insist on staying in the Channel, at least move Mid-Atlantic south. I can still nettle, but I'd rather be allied.

England -- To Germany -- If France finks out, I'm with you. If not, say your prayers.

England -- To Russia -- All I want is Sweden. Give it up, and I'll not attack any further. I think Turkey may be a problem to you, so give it some thought.

England -- To Italy -- You idiot! Missing your builds

You act like a Sothoth, Yogged to the gills.

Germany -- To Russia -- I told you hot air always rises to the surface. Who is the gossip who told Vladimir III my move? That's why he left town. Why should Italy help Alexes II? He is well beyond help. As to being conquered -- those armies in Germany are due to some careless fat-headed Russia letting loose his ant farm on the gamesboard. This is a trick done to fool the Gamesmaster into believing his armies are in Germany. But I've got an anteater trained to find Russian ants. And you ought to see what I trained to find Russian Tsars...

Germany -- Remember, France, Germany could have attacked Belgium.

Italy -- Italy conveys good wishes to France and Russia, and asks France to dispose of that fleet in Marseilles, as we have disposed of our army in Piedmont.

Paris -- London: We honestly seek your friendship.

Paris -- Watch that army in Piedmont...you may be next. /addressed to Rome. --GM/

Paris -- St. Petersburg: I propose that we not attack each other in the course of our dismemberment of Germany. If you get to a supply center first, you can have it (and vice verse, we hope).

Deadline for SUMMER, 1904 retreats (GER: A Kie, F Hol) and propaganda -- Noon, Thursday, 16 March, 1967.

DBB ("Economic Diplomacy I")

The Players, Board and Rules -- See DIPSOMANIA #'s 1, 4, 5, and 6. Note that a new player, Chuck Carey, is now playing FRANCE in place of Bob Cline.

SPRING, 1903 moves --

A-H (Lebling) -- Pay two chips to England in Foreign Trade.

ENG (Huff) -- F Iri-Mid; A Den (H); F NtS (S) F EnC-Bel; F EnC-Bel; F Lon-EnC.

GER (Brannan) -- A Kie-Mun; F Hel-Kie.

ITA (Shagrin) -- A Tri-Alb; A Vie-Bud; A Ven-Tri; F Rom-Tyn; F Nap (S) F Tun-Ion; F Tun-Ion.

RUS (Kuch) -- A Swe-Nwy; F StP(NC) (S) A Swe-Nwy; F Bot-Swe; A Ukr-Gal; F Rum (H); A Sil-Mun; A Ber (S) A Sil-Mun.

TUR (Clark) -- A Ser-Bud; A Bul-Ser; A Con-Bul; F Smy-Aeg; F Gre-Alb; F Ion (H) (F Ion is dislodged, and must retreat).

FRA (Carey) -- A Spa-Gas; F Bel (H); A Pic (S) F Bel; A Bur-Mun; A Ruh (S) A Bur-Mun.

Financial Situation at end of SUMMER, 1903 --

Country	On hand at start of SPRING	Move costs	Sup-port costs	Misc. Battle costs	Foreign Trade	On hand end of SPRING	Re-treat costs	1/3 Pay-off	On hand end of SUMMER
A-H	/11 crowns	--	--	--	-2	11 cr.	--	/3	/12 cr.
ENG	/24 pounds	-2	-2	-2	/3	/21 po.	--	/7	/28 po.
FRA	/80 francs	-1	-4	-4	--	/71 fr.	--	/23	/94 fr.
GER	/49 marks	-1	--	-2	--	/46 ma.	--	/15	/61 ma.
ITA	/34 lire	-2	-2	-6	--	/24 li.	--	/8	/32 li.
RUS	/35 roubles	-3	-3	-2	--	/27 ro.	--	/9	/36 ro.
TUR	/36 piastres	-3	--	-6	--	/27 pi.	-1	/8	/34 pi.

Note: If TUR for any reason should fail to submit retreat orders, or should submit "fight to the death" orders, his retreating unit will be removed from the board, he will be assessed two chips instead of one for the "retreat battle", and he will have /33 piastres at the end of SUMMER, 1903 instead of /34.

Propaganda --

Budapest -- Which way are the Squiji Islands?

England -- Gee wiz, Russia. You greedy or something?

Italy -- Roman Senate confers, by special proclamation, the honorific title "Il Dud" on the saviour of pour (sic, dammit) Nell. How can the peasants appreciate my immortal humor (would you believe the middle of next week?) if you keep correcting my errors-on-purpose? As captor of the Austrian Empire, and sole legal heir, I wish to claim the assets of said empire, namely 11 crowns currently held by the pretender to the throne, cowering in Budapest for the time being. You ask how I discovered my main enemy was Turkey? By Deductive reasoning...There now, don't let these puns put you into dudgeon. I can't help it...I am a dudedicated pungent who will pay any punalty. I've got lire to trade, how about it, France? With all that capital, you should be willing to take the trade bonus before it withers away. One final word -- from Il Dud -- The Ottoman Empire will become an Italian foolstool.

Italy -- To Russia: OK, so you don't want to help, but for !*%& why help Turkey?

St. Petersburg -- We have made two new enemies this season...we trust that our friends will remain our friends. We would like Italy and Turkey to notice that our new adventures remove any threat by us to their shores.

Deadline for SUMMER, 1903 retreat (TUR: F Ion) and FALL, 1903 moves and propaganda -- Noon, Thursday, March 16.

DCA ("Game of Anonymity #2")

The Players, Board and Rules -- See DIPSOMANIA #'s 1, 2, 5, and 6. Note that there is a new player playing GERMANY.

4
SPRING, 1903 moves --

A-H -- A Vie-Gal; A Bud-Rum; A Ser (S) A Bul; F Gre (S) A Bul; A Bul (S) A Bud-Rum; A Tri (H).

ENG -- A Edi-Nwy; A Swe (S) A Edi-Nwy; F EnC-Bel; F NtS-Den; F Nwg (C) A Edi-Nwy.

FRA -- F Spa(SC)-Lyo; A Mar (H); A Bur (S) ENG F EnC-Bel; A Mun-Ber.

GER -- A Bel-Pic; F Den-Swe.

ITA -- F Ion-Tyn; A Pie (H); A Tyo (H); A Ven (S) A Tyo.

RUS -- A Ber-Kie; F Bal (S) A Ber-Kie; F Bar-Nwy; A War-Ukr; A Mos (S) A War-Ukr.

TUR -- F Aeg (S) A Con-Bul; F Bla (S) A Con-Bul; A Con-Bul; A Sev-Rum.

Propaganda --

Austria -- Turkey: If you were so willing to accept my offer why did you attack Greece? I can't help people who want to masticate my men.

Austria-Hungary -- Russia: I would like to see some effort extended by you. Either you want Sevastopol or not. Let's make Turkey harmless and then go our own way later. If we get him down to three units he can't represent a threat. Please stay out of Galicia.

Austria-Hungary -- Turkey: If you want me on your side get off my back.

France -- Who wants to be friends?

France -- England, How 'bout them apples?

France -- Italy, what's up?

No source given -- What does Jay do?

Deadline for SUMMER, 1903 propaganda -- Noon, Thurs., March 16.

DDD ("Twin-Earths Diplomacy")

The Players, Board and Rules -- See DIPSOMANIA #1. Note that Chuck Carey is now playing GERMANY in place of Ron Bounds.

SPRING, 1903 moves --

A-H (Gemignani) -- Tun II (H); F AdrI-TriI; A SerI-BudI.

ENG (Lebling) -- F NtSI-HolI; A BelI (S) F NtSI-HolI; F EnCI-NtSI; F Hell-KieI; F EdiII-NtSII; F BelII-HolII (dislodged, must retreat); F NtSII-HelII; F LonII-EnCII.

FRA (Latimer) -- A BurI (H); A PieI (H); A PorI (H); A ParI (H); A BurII (H); A PorII (H); F Spa(SC)I (H); F LyoI (H); F Spa(SC)II (H); F TynII (H).

GER (Carey) -- F DenI-HellI; A HolI (S) A MunI-RuhI; (A HolI is dislodged and, with no place to which to retreat, destroyed); A KieI (S) A HolI; A MunI-RuhI; F SweII-SkaII; F DenII (S) F SweII-SkaII; A HolII-BelII; A Ruh II (S) A HolIII-BelII; A MunII-BurII; A KieII-HolIII.

ITA (Hoheisel) -- F NAfII-MidII; F WMeII (H); F Tyn I-WMeI (no F in Tyn); F IonI-TynI; A TusI-VenI; A RomII-VenII; F WMeI stands (no orders rec'd); A TriI stands (no orders received).

RUS (Sanders) -- A VieI-TriI; A BudI (S) A VieI-TriI; A MosI (S) F SevI; A UkrI-RumI; F SevI (S) A UkrI-RumI; A WarI-GalI; F NwyI-SweI; F StP(NC)I-NwyI; A StP(II)-FinII; F NwyII (S) F StP(NC)I-NwyI; A WarII-GalII; F SevII-RumII; A UkrII (S) F SevII-RumII; A BudII-TriII; A VieII (S) A BudII-TriII.

TUR (Huff) -- A ArmI-SevI; F BlaI (S) A ArmI-SevI; A TriII (S) ITA A TriI; A SerII-SerI; F AlbII (S) A TriII; F SmyII-AegII; A ConII-BulII; F Bul(SC)I-AegI; F GreI (S) A ConI-BulI; A ConI-BulI; A AnkII-ArmII; F RumII-SevII; F BlaII (S) F RumII-SevII.

Propaganda --

No source given --

M. Henri Gerrault should be watched. Several banks have had their vaults emptied but no one was in the vaults. That's the Italians for you -- just can't trust the lot. That's what you get for not writing and saying "This game stinks!" Confidentially, it does!

Deadline for SUMMER, 1903 retreat (ENG: F Bel) and FALL, 1903 moves and propaganda --
Noon, Thurs. March 16.

DEE ("Game of Chaos")

The Players, Board and Rules -- See DIPSOMANIA #'s 1-4.

SPRING, 1903 moves (Alternate World A) --

A-H (Hoheisel) (Submitted by R. Brooks) -- F Aeg (H); A Bul-Gre; A Rum-Ser;
A War-Gal; A Bud-Tri; A Vie-Bud; A Tri-Vie.

ENG (R. Brooks) (by Haldeman) -- A Cly-Lvp; A Edi-Yor; F Nwg-Nwy; F NtS-Bel.

FRA (Koning) (by Brooks) -- A Spa-Por; A Bre-Par; F Iri-Mid; A Mar-Gas; F EnC-
Bre; A Bel-Pic.

GER (Huff) (by Lebling) -- A Boh (S) A Mun-Tyo; A Mun-Tyo; A Kie-Ber; F Hol-Hel.

ITA (Haldeman) (by Brooks) -- F Tun-WMe; A Rom-Tus; F Nap-Tyn; A Ven (H).

RUS (Lebling) (by Haldeman) -- A Sev-Rum; F Bla-Con; A Mos-Ukr.

TUR (Von Metzke) (by Brooks) -- A Ank-Arm; F EMe (H); A Smy-Syr.

The sets of orders submitted for SPRING, 1903 moves (Alternate World B) --

A-H (Hoheisel) -- A-H: A Gre-Bul; A Tri (S) A Boh-Tyo; A Boh-Tyo; A Gal-Bud;
F EMe-Smy; ENG: F Bre-Mid; F Lvp-Iri; A Edi-Yor; F Nwg-Nat; FRA: F Naf (H);
GER: F Swe-Nwy; A Kie-Den; A Ber-Pru; A Ruh-Bel; A Par-Bre; A Mun-Sil; F Hol-NtS;
ITA: A Tyo-Pie; A Ven-Tus; F Nap-Tyn; RUS: F StP(SC)-Fin; A Lvn-StP; A War-Lvn;
F Rum-Sev; A Mos (H); TUR: A Ank-Arm; A Smy-Syr; F Con-Ank.

ENG (Brooks) -- A-H: A Gre (H); A Tri-Alb; A Gal-Ukr; F Aeg-Con; A Boh-Gal;
ENG: F Nwg (C) A Edi-Nwy; A Edi-Nwy; F Lvp-Nat; F Bre-Mid; FRA: F Naf (H);
GER: A Par-Gas; F Hol-Hel; A Kie-Ber; A Ruh-Mun; F Swe-Fin; A Ber-Sil; ITA:
F Nap-Tyn; A Ven (S) A Tyo-Tri; A Tyo-Tri; RUS: F StP(SC)-Lvn; A War (H); A Lvn-
Mos; A Mos-Sev; TUR: A Smy-Syr; F Con-Smy; A Ank (H).

FRA (Koning) -- A-H: A Gre-Alb; A Tri-Ser; A Gal (H); A Boh (H); F EMe-Syr;
ENG: F Lvp-Iri; F Nwg-Nat; F Bre-Mid; A Edi-Lvp; FRA: F Naf-Tun; GER: F Swe-
Nwy; F Hol-NtS; A Kie-Hol; A Ruh-Bel; A Par-Bre; A Mun-Bur; A Ber-Kie; ITA: F
Nap-Ion; A Tyo-Tri; A Ven (S) A Tyo-Tri; RUS: F StP(SC)-Bot; F Rum (S) TUR F
Con-Bul(SC); A Mos-Ukr; A Lvn-Pru; A War (S) A Lvn-Pru; TUR: F Con-Bul(SC);
A Ank-Con; A Smy (H).

GER (Huff) -- A-H: A Gre-Bul; A Gal-Rum; A Boh-Gal; A Tri (H); F EMe-Smy; ENG:
F Bre (H); F Lvp-Nat; F Nwg-Cly; A Edi-Lvp; FRA: F Naf-Mid; GER: A Ber-Pru; A
Mun-Bur; A Par-Gas; F Swe-Nwy; F Hol-NtS; A Kie-Den; A Ruh-Bel; ITA: F Nap-Ion;
A Ven-Pie; A Tyo-Ven; RUS: F StP(SC)-Lvn; F Rum-Bla; A Lvn-Mos; A Mos-Sev; A
War-Ukr; TUR: A Smy-Syr; F Con-Ank; A Ank-Arm.

ITA (Haldeman) -- A-H: A Gre (H); F Aeg-Con; A Tri-Alb; A Boh-Gal; A Gal-Ukr;
ENG: F Nwg (C) A Edi-Nwy; F Lvp-Nat; A Edi-Nwy; F Bre-Mid; FRA: F Naf (H); GER:
A Par-Gas; A Ruh-Mun; F Hol-Hel; F Swe-Fin; A Kie-Ber; A Ber-Sil; A Mun-Boh; ITA:
F Nap-Tyn; A Tyo-Tri; A Ven (S) A Tyo-Tri; RUS: F StP(SC) (H); A Lvn-Mos; A War
(H); A Mos-Sev; F Rum (H); TUR: A Smy-Syr; A Ank (H); F Con-Smy.

RUS (Lebling) -- A-H: A Boh-Mun; A Gal-Boh; A Tri-Alb; A Gre-Ser; F EMe-Ion;
ENG: F Nwg-Nat; A Edi-Cly; F Lvp (H); FRA: A Naf-Tun; GER: A Par-Gas; A Ruh-
Bur; A Kie-Ruh; F Hol-Bel; A Mun-Boh; A Ber-Mun; F Swe-Ska; ITA: A Tyo-Tri; A
Ven (S) A Tyo-Tri; F Nap-Apu; RUS: F StP(SC)-Bot; A Lvn-StP; A Mos-Ukr; A War
(S) A Mos-Ukr; F Rum-Bul(EG); TUR: F Con-Aeg; A Ank-Con; A Smy (H).

TUR (Von Metzke) -- No orders received.

SPRING, 1903 moves (Alternate World B) --

A-H (Hoheisel) (by Hoheisel) -- A Gre-Bul; A Tri (S) A Boh-Tyo (A Tri is dislodged
and must retreat); A Boh-Tyo; A Gal-Bud; F EMe-Smy.

ENG (Brooks) (by Koning) -- F Lvp-Iri; F Nwg-Nat; F Bre-Mid; A Edi-Lvp.

FRA (Koning) (by Brooks) -- F Naf (H).
GER (Huff) (by Haldeman) -- A Par-Gas; A Ruh-Mun; F Hol-Hel; F Swe-Fin; A Kie-Ber; A Ber-Sil; A Mun-Boh.
ITA (Haldeman) (by Lebling) -- A Tyo-Tri; A Ven (S) A Tyo-Tri; F Nap-Apu.
RUS (Lebling) (by Haldeman) -- F StP(SC) (H); A Lvn-Mos; A War (H); A Mos-Sev; F Rum (H).
TUR (Von Metzke) (by Lebling) -- F Con-Aeg; A Ank-Con; A Smy (H).

Propaganda -- None.

Deadline for SUMMER, 1903 retreat (A-H, Alt. World B: A Tri) and FALL, 1903 moves and propaganda -- Noon, Thurs., March 16.

DFE ("Nine-Man Diplomacy")

The Players, Board and Rules -- See DIPSOMANIA #'s 1, 4, and 7.

WINTER, 1902 builds/removals -- A-H (Mebane): (B) A Bud; (B) F Mon; FRA (Huff): (B) F Mar; (B) F Brt; GER (Latimer): (B) F Brm; (B) F Ber; IBE (Hoheisel): None; ITA (Lebling): None; RUS (Haldeman): (B) A Ode; SCA (Carey): (B) A Tro; TUR (Owings): None; UK (Muhlhauser): (B) F Lon; (B) F Lvp.

Positions at end of WINTER, 1902 --

A-H -- F Mon; A's Trs, Bud, Rum, Bul, Sal, Tyo (7); FRA -- F's Brt, Mar, Bar, Bel; A's Tun, Swi, Bur (7); GER -- F's Ber, Kie, Hol, Brm; A's Pol, Mun, Ruh (7); IBE -- F WMe; A Por (2); ITA -- F Tyn; A's Ven, Pie (3); RUS -- F's Rig, Sin; A's Ode, Mos, StP (5); SCA -- F's Edi, Nrr; A's Fin, Tro (4); TUR -- A's Arm, Per (2); UK -- F's Lon, Lvp, Ice, Nwg, Chr, Tri; A ALG (7); NEUTRAL -- Gre; PI -- Cor (FRA), Sar (ITA), Svs (RUS), Den (SCA), Can (TUR), Ire (UK).

Propaganda --

Stonehenge, England -- Preparations for renovating this prehistoric shrine are underway, and Prince Ringo has decided that all standing stones will be painted with reproductions of old playmates.

Canterbury, England -- Sir John took the office of Archbishop of Canterbury today. In his first public speech as Archbishop he said: "I'm sorry to hear that God is dead. I didn't even know He wasn't feeling well."

Carnaby Street, London -- King George and Sir Paul were seen shopping in London's mod fashion district today. While munching on fish 'n chips, Sir Paul was heard to comment on current fashion: "Ngrmh chomp muhk dlop." King George translated Sir Paul's rare dialect of Sanskrit, saying that he and Sir Paul had recently been to India to learn how to play the sihtar and do the Ali Double Clutch Shuffle, and that Sir Paul had found he preferred this rare dialect over the coarseness of English. The translation goes as follows: "Keep the faith, Baby. Spread it gently."

Paris -- The English are to be warned; the climate in North Africa is rather harsh. They probably won't like it. We hope they're only visiting, and not planning to stay.

Deadline for SPRING, 1903 moves and propaganda -- Noon, Thurs., March 16.

DGA ("Game of Anonymity #3")

The Players, Board and Rules -- See DIPSOMANIA #'s 2, 5, and 7. Note that there is a new player now playing ENGLAND. New player owes \$1 game-fee; TURKISH player still owes 50¢.

WINTER, 1901 builds -- A-H: (B) F Tri; (B) A Vie; ENG: (B) F Edi; (B) F Lon; FRA: (B) A Par; (B) A Bre; GER: (B) A Mun; (B) F Ber; ITA: None; RUS: (B) A StP; (B) A War; TUR: (B) F Smy.

Positions at end of WINTER, 1901 -- A-H: F's Tri, Gre; A's Vie, Bud, Ser (5); ENG: F's Edi, Lon, NtS, Nwy; A Den (5); FRA: F Por; A's Bre, Par, Bur, Spa (5); GER: F's Hol, Ber; A's Bel, Mun, Kie (5); ITA: F Ion; A's Ven, Apu (3); RUS: F's Swe, Sev; A's Gal, Rum, War, StP (6); TUR: F's Ank, Smy; A's Bul, Con (4).

Propaganda --

Austria -- Russia: We will guarantee the security of Rumania in return for your rapid withdrawal of the Galacian Army. Failure to withdraw means war.

Austria -- Turkey: We leave you alone this time. If Russia does not respond to our offers we will support you to Rumania. If she does we offer peace to both of you.

Austria -- Italy: How do you expect to "Re-Christianize" Austria when you can't even convert the Tunisians?

Berlin -- France: You didn't get Belgium, but move north and it's yours.

Berlin -- Russia: Help me into Denmark and Norway is yours.

Berlin -- Maybe mutual fear makes mutual trust -- A three-way Western Alliance? It's better than the Dreikaiserbund....

Germany -- England: Move south and my previous offer holds.

France -- England: I'd appreciate permission to move F Portugal to English Channel this fall for the attack on Belgium. I'd also appreciate F North Sea (S) A Picardy to Belgium in the fall. An English fleet in the Helgoland Bight wouldn't hurt either of our causes. Besides, as Gamesmaster, I happen to know that all Germany's moves are airmailed from Argentina and written in a heavy German accent. Of course, I can't name names, but you can draw your own conclusions.

France -- Italy and Austria: I'd like permission to cross Italian territory of Piedmont and Austrian territory of Tyrolia for the purpose of attacking Munich.

No source given -- Jim Latimer, I know you're in this game somewhere; let's ally.

Deadline for SPRING, 1902 moves and propaganda -- Noon, Thurs., March 16.

DHG ("MicroDiplomacy")

The Players, Board and Rules -- See DIPSOMANIA #'s 2-5 and 7. Lebling now plays GER.

SUMMER, 1902 retreats -- FRA: C Bel (R) Pic; GER: C Mun (R) Ruh.

FALL, 1902 moves --

A-H (Muhlhauser) -- T Adr (S) CC Tri; CC Tri (S) C Tri-Vie; CC Vie (S) C Bud-Gal; C Ser-Tri; TT Gre (H); C Bud-Gal; C Tri-Vie; C Ser (S) C Ser-Tri; C Vie-Tyo.

ENG (Huff) -- T Cly-Lvp; T Cly (H); TT NtS (S) A Bel (support of one T cut by GER T Hel); T NtS-Lon; T Nat-IrI; A Bel (H) (dislodged and, with no place to which to retreat (retreating force cannot dislodge inferior force), destroyed).

FRA (Clark) -- T Wal-Lon; F EnC (S) T Wal-Lon; A Pic-Bel; A Bur (S) A Pic-Bel; T Mid (C) C Gas-Naf; C Gas-Naf; T Spa(SC)-WMe; T Mar (S) TT Lyo; TT Lyo (H); CC Pie-Tyo.

GER (Lebling) -- C Pru-Ber; A Ber-Mun; C Kie (S) A Ber-Mun; T Hel-NtS; T Den (S) T Hel-NtS; CC Ruh-Bel; T Hol (S) CC Ruh-Bel; C Sil stands (no orders received); C Boh stands (no orders rec'd).

ITA (Latimer) -- A Ven, A Tus, TT Ion, F Tyn, T WMe, A Mun all stand (no orders received) (A Mun is dislodged and, with no place to which to retreat, destroyed).

RUS (Prosnitz) -- C StP-Nwy; T Swe (S) C StP-Nwy; T Bot-Swe, T Bal-Swe; CC Gal-Ukr; C Ukr (S) CC Gal-Ukr; A Mos (S) CC Gal-Ukr; CC War (S) CC Gal-Ukr.

TUR (Hoheisel) -- A Rum-Ukr; A Sev (S) A Rum-Ukr; A Arm (S) A Sev; A Bul-Rum;
F Bla-Con.

Supply Centers held at end of AUTUMN, 1902 (no AUTUMN retreats) --

A-H -- Bud, Ser, Tri, Vie, Gre (may build one unit). (5)
ENG -- Edi, Lvp, ~~Lpn~~, ~~Nwy~~ (stands pat; was one short last year, and one full
unit was destroyed in battle FALL, 1902). (2)
FRA -- Bel, Bre, Mar, Par, Por, Spa, Lon (may build one unit). (7)
GER -- Ber, Den, Hol, Kie, Mun (stands pat; is one full unit short, but has
no place in which to build). (5)
ITA -- ~~Ape~~, Nap, Rom, Tun, Ven (stands pat; one full unit was destroyed in
battle FALL, 1902). (4)
RUS -- Mos, StP, Swe, War, Nwy (may build one unit). (5)
TUR -- Ank, Bul, Con, Sev. Smy, Rum (may build one unit). (6)

Propaganda --

Berlin -- Russia: I'll be glad to be friends. Just keep busy with Turkey.

Italy -- I hope you like France as little as I do -- meet in Paris!

VVViiiiieennnaaa -- It was revealed today that the Emperor of Austria is a
mutant with three heads. The Kaiser's three heads, known as The Big Three, are
called General Motors, Chrysler, and Ford.

Deadline for WINTER, 1902 builds/removals and propaganda -- Noon, Thurs, 16 Mar.
Remember to send your orders to GGM Terry Kuch -- not to GM Miller.

DIH ("Economic Diplomacy II")

Players, Board and Rules were published in DIPSOMANIA #7. Brannan still owes \$1
game-fee. Also please note following additional rule, overlooked in DIPSO #7:

22. There is no relationship between the number of supply centers held by a
country and the number of units that country has on the board. The only criterion
for building a piece is the economic ability to pay for it; the only criterion for
keeping a piece on the board is the economic ability to maintain it.

Deadline for WINTER, 1900 builds and propaganda -- Noon, Thurs., March 16.

DJI ("3x3 Team Game with Wild-Card Player II")

Players are anonymous except players on same team are known to each other. Rules
and board were described in DIPSOMANIA #7. Deadline for WINTER, 1900 builds,
propaganda, and fees (French and German players still owe \$2 fees) -- Noon, Thurs,
March 16.

DKJ ("Lebling Variant")

Players were named, and board and rules described, in DIPSOMANIA #7. Deadline for
WINTER, 1900 builds, propaganda, and fees (Huff and Sanders still owe \$1 fees) --
Noon, Thursday, March 16.

DIPSOMANIA is published monthly (from issue #10 onwards); it is free to players in
games being played therein, and 10 issues for \$1 to others. Back-issues are 10¢
each, when available. Refer to DIPSOMANIA #5 for meaning of address code.
Publisher -- D. Miller, 12315 Judson Road, Wheaton, Maryland, 20906.