

The Diplomacy Tribune ©1990

September 1990

Number 18

Game Openings

Only one more player is needed for "Donna" a game of "Gunboat" Diplomacy (with press). This game will randomly assign players to their countries and will begin with a Winter 1900 Press turn.

"Ed", a game of Larry Cronin's popular economic "Perestroika Diplomacy" still lacks five players. This game will run under "Perestroika III" rules with unlimited trade.

"Fran" will be a game of regular Diplomacy and 7 players are needed, none of these players can be currently playing in any other Trib game except "Donna."

I would be interested in trying a game of "Active Neutrals Diplomacy" "Active Neutrals" places one unowned army in each unowned supply center at the start of the game. These armies operate under the standard rules for civil-disorder, ie: they do not move, and when forced to retreat they are disbanded, never to reappear. what this means is you will now be unable to just stroll into, say, Spain, you'll have to TAKE it. I know an idea this simple must have been done before, but I can't find a reference to it in the Variant catalog. I would like to know what you folks think of this type of game and if response is good, it may replace Perestroika as "Ed".

The "G" game will be dubbed "George". It's undecided what it will be a game of, but no opening will be offered for it until a previous game is about to end. If someone has a good variant to offer up, let's hear about it.

Oh where, oh where has the Boardman gone?

There is, I'm sure, a reason that "Carl" has no Boardman number as yet, I just don't know what it is. The BNC was notified of the restart back in April when the game started, I've written him, and even sent \$10; yet I've had no response and the game did not appear in issue #82 of "Everything..."



Iraqnaphobia

On TV a Georgia man holding a beer can responding to the question of "should we fight?" said, "Gas prices are gettin' too high, that's reason enough to fight." As I watched this guy, and listened to my memory sing "Hell no! We wont go! We won't fight for Texaco!" I couldn't help but think, 'would he be saying that if he were in full field-pack stepping onto a transport plane?'

This one's easy to figure out though. Not the intangible threat of Communist expansionism, this is not Korea or Vietnam. This is another one of those megalomaniacs out to conquer the world, or at least the Islamic world. This whole situation is very different from past encounters in this region. Our response to such things till now has usually been half hearted and filled with the usual Republican rhetoric. This time we're friends with the Soviets, they know we're not out to get them, so the stops have been pulled, and with world backing, sorta, we've been piling troops and equipments in Saudi Arabia. Sadh Hussein is no idiot, mad, maybe, but no idiot. He played his cards and passed to us, and we raised. Will he call our bluff? Are we bluffing? Remember the Cuban missile crises. The Kennedy administration gave Krushev a way out with dignity, a move that averted a nuclear war. Is this situation very different? Think too about the Soviets war with Afghanistan. The Afghans were even more of a pushover than Iraq militarily, they didn't have eight years of combat experience with Iran, so why has that conflict been called "Russia's Vietnam?" I think, so far, we have made the right moves. We have shown strength, commitment to purpose, and resolve. We have worked within the world community as part of it, ie: we have delt with this respectfully and have avoided the John Wayne approach, so far. So while this administration is quoting famous Democrats, it should remember that wars are easier to start than avoid, and easier to get in than out of. □



Announcements

Please take note of the address listing in the back of this issue. Seems some of you have been sending Mr. Oaklyn mail with the wrong zip-code, do make note of it, eh? Also, Mr. Armstrong will be returning to Washington, and his education, unfortunately the address shown for him is incorrect, it should be 728 Leonard Hall, the rest is ok. You may notice some new names on the list. Frank VanDok, Thomas Kille, Tom Hannah. Jim "Bob" Burgess, & Brad Wilson. The Trib extends it's welcome to you all.

Effective this month, the Tribs deadlines will be shortened to the 26th day of every month. For most of you that won't be a problem as I usually have a large majority of the moves in by the third week. But, the Trib will be starting it's forth game soon and I hope a fifth shortly after. With five games running it would be an easy matter for the "Late Larrys" among you to turn this into utter chaos. This doesn't mean postmarked the "26th" but received on the first, this means in my grubby paws on or by the 26th day of the month, regardless of the number of days in the month be it 28, 29, 30, or 31. With a few days extra I can do a better job of GMing your games with fewer typos and mistakes because of scrambling to get those last minute orders typed in and run off.

Last issue sported the mugs of two "Tribsters" only two to send in thier snapshots since I began asking back in April of 1989. Makes ya ill don't it? So here I am asking again, send in your face and I'll stamp it here.

Deadline

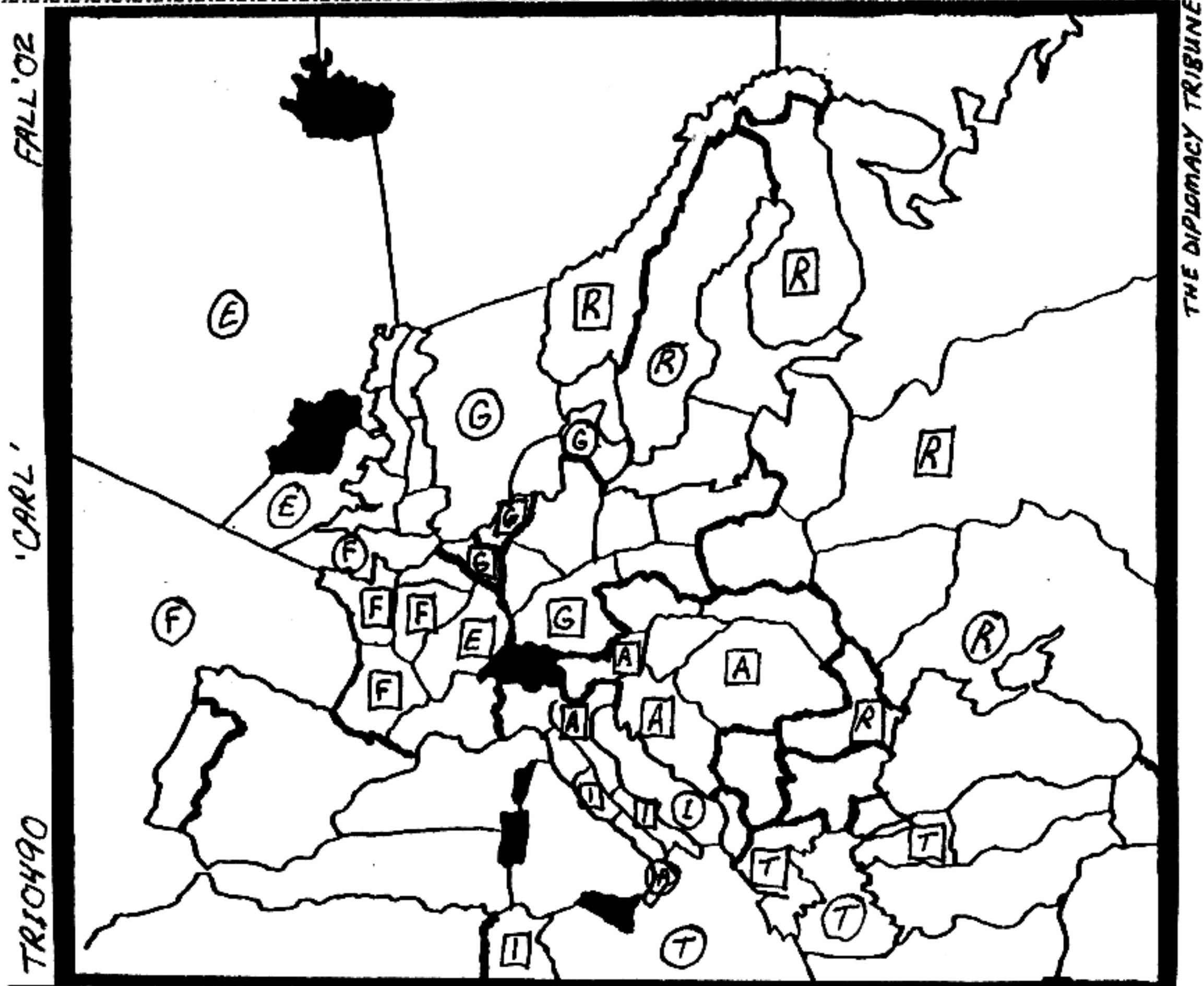
all games

September 26th, 1990



I'm Late!

Yessir, that's right, the Trib's late this month. Sorry about that, I know how unusual that is, and you all must have been scratching your heads about it. Simply put, I went on vacation and wasn't bright enough to plan the Trib's business around it, I'm just not used to vacations yet. I don't think a short September will make a big deal as all three games are in thier winter adjustment seasons. October's issue will be out in the first week of the month as usual.



Fall 1905 Moves

ITALY HESITATES, FRANCE RETAKES MARSEILLES!
AUSTRIA ADVANCES IN WAR WITH RUSSIA, TAKES MOSKOW!

Moves

England (Lachik): F Nao-S (Fr) F Bre-Mao, F Nth-Ech, F Ech-Iri,
A Wal-Lvp
Germany (Armstrong): F Bal-Iraq, A Mun-S A Ruh-Bur, A Ber-S A Mun,
A Kie-S A Mun, A Ruh-Bur
Russia (Green): F Ska-Nth, A Mos-S A War, A War-S A Mos,
A Pru-S A War (A Mos r> Stp)
Austria (Diehl): F Bul(sc)-Hold, A Vie-Gal, A Gal-War, A Ukr-Mos,
A Boh-S A Sil-Mun, A Tyl-S A Sil-Mun, A Sil-Mun,
A Sev-S A Ukr-Mos
Italy (Santella): NMR, A Mar-disbanded
France (Sweeney): F Por-Spa(sc), F Bre-Ech, A Bur-Mar,
A Gas-S A Bur-Mar

Board Status

England: units: F Nao, F Nth, F Iri, A Lvp [4]
cntrs: Lon, Lvp, Edi, Nwy [4] No Change
Germany: units: F Bal, A Mun, A Ber, A Kie, A Bur [5]
cntrs: Ber, Mun, Kie, Den, Hol [5] No Change
Russia: units: F Ska, A Stp, A War, A Pru [4]
cntrs: War, Stp, Swe [3] Disband 1
Austria: units: F Bul(sc), A Vie, A Gal, A Mos, A Boh, A Tyl,
A Sil, A Sev [8]
cntrs: Vie, Bud, Tri, Rum, Sev, Gre, Ser, Bul,
Sev, Mos [0] Build 2
Italy: units: F Tys, F Spa(sc), F Gol, F Wme, A Pie, A Tus,
A Con, A Arm [8]
cntrs: Rom, Ven, Nap, Spa, Con, Smy, Ank,
Tun [8] No Change
France: units: F Por, F Bre, A Mar, A Gas [4]
cntrs: Par, Bre, Mar, Por, Bel [5] Build 1

Press

Lon-All Concerned: If I "take Belgium", what should I do with it? Gift wrap it, write in the card "R.I.P. France" and send it to Rome?

Chancellor Beethoven: Is it because I'm deaf or has everyone become very quiet....

Lon-Rom: I'd prefer to see the Mid-Atlantic empty than to have one of your fleets prowling around.

Ber-Trib: Your GMing is flawless but your editing is not. My press last turn to Paris was three sentences, not one big run-on.

Trib-Ber: If that's the worst you can cite, then I must be doing pretty good.

Rus-Eng: Mind if I play through?

Lon-Stp: That kind of "help" makes me a bit nervous.

Ber-All: I think this game has degenerated into a boring gunboat slugfest. The absence of press and the fact that I have received no mail for the past few turns indicates the diplomacy has reached a deadlock. It is my firm belief that once the "diplomacy" ends, it's time to wrap the game up. "Gunboat" is silly and no fun (especially when no one is interested). Since the "Amazing Alliance" will likely control 18 centers this turn, I would like to propose a concession to them. What do you think?

GM-Ger: No, I don't have the list. There are lines from the names to the pictures to point out who is who.

Rus-GM: You said we could be crude, did you mean that?

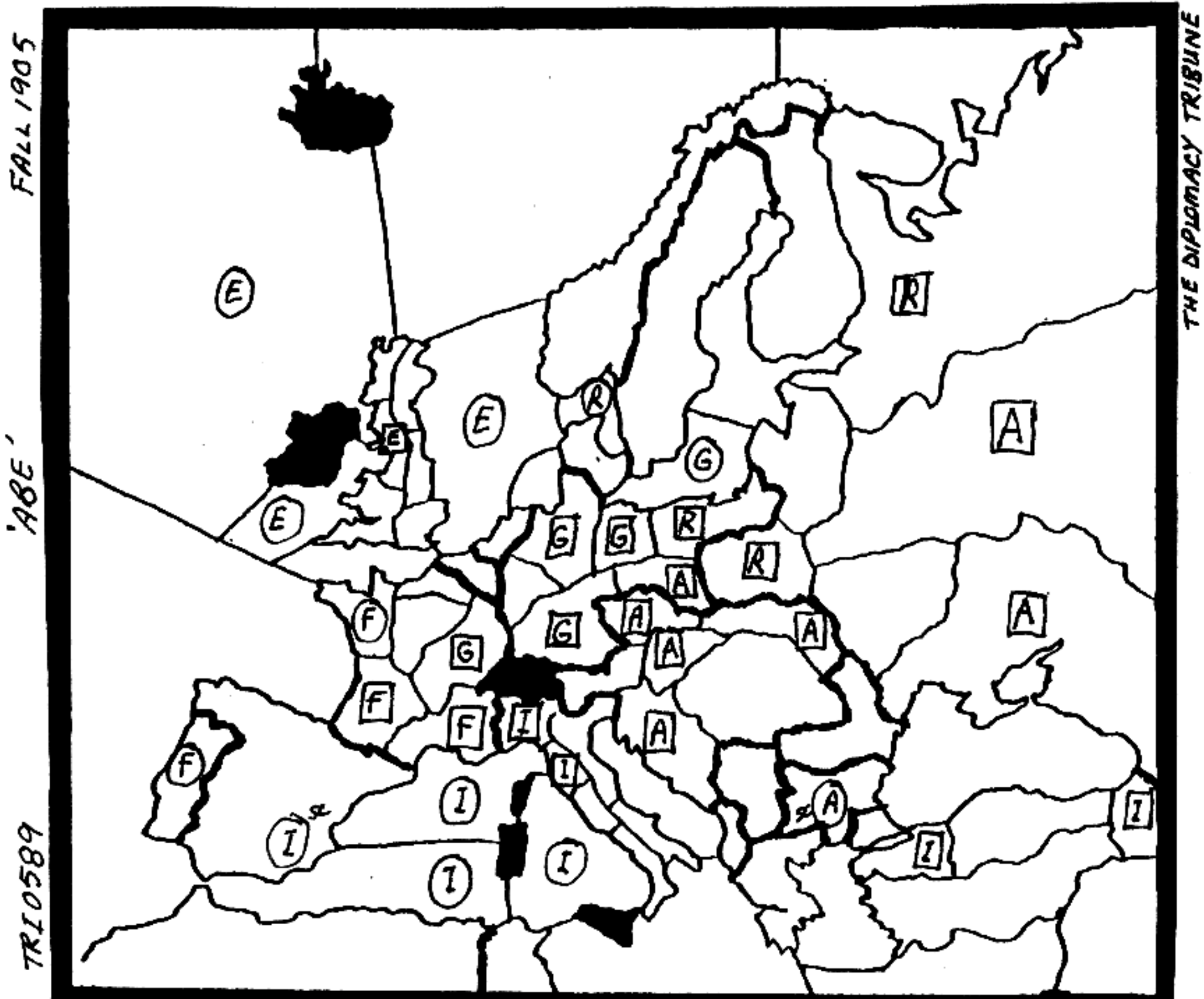
GM-Rus: By all means, be as crude as you like, just keep a smile on your face and remember, crude is not obscene.

Rus-Aus: Did your mother have any children that lived? You slimy, puss filled toad. P.S. I don't suppose there is any hope of us allying again, is there?

Rus-GM: That was a small test.

GM: I'd be more concerned with what Austria thought of it.

Due Next: Winter 1905 Adjustments



Fall 1904 Moves

AUSTRIA & TURKEY INVADE ITALY!
 GERMAN FORCES LAND IN YORKSHIRE AS AUSTRIAN ARMIES MARCH INTO BERLIN!

Moves

England (Sweeney): F Ech-Nth, F Nwg-S (G) F Nth-Nwy, F Lon-S F Ech-Nth
Germany (Diehl): F Nth-C A Hol-Yor, F Ska-Den, F Hel-S F Nth,
 A Hol-Yor
Russia (Renner): F Nwy-Nws, A Mos-S A Liv, A Liv-S A Mos,
 A Stp-S A Mos
Turkey (Schultz): F Aeg-S F Eme-Ion, F Eme-Ion, F Ion-Apu,
 F Sev-Hold, A Ukr-S A War, A War-S A Ukr
Austria (Wiess): F Alb-Adr, A Tri-S A Tyl-Ven, A Tyl-Ven, A Boh-Mun,
 A Sil-S A Pru-Ber, A Pru-Ber
Italy (Kirk): F Nap-Tys, F Apu-Nap, A Ven-Rom, A Naf-Hold
France (Ried): F Bre-Mao, F Mao-Nao, A Par-Bur, A Bel-S A Par-Bur,
 A Ruh-S A Mun, A Mun-S (It) A Ven-Tyl, A Pic-Bre

Board Status

England: units: F Lon, F Ech, F Nws (3)
 cntrs: Edi, Lon, Lvp (3) **No Change**
Germany: units: F Nth, F Hel, F Den, A Yor (4)
 cntrs: Kie, Hol, Den (3) **Disband 1**
Russia: units: F Nwy, A Liv, A Mos, A Stp (4)
 cntrs: Mos, Stp, Nwy, Swe (4) **No Change**
Turkey: units: F Sev, F Ion, F Aeg, F Apu, A Ukr, A War (6)
 cntrs: Con, Ank, Smy, Bul, Rum, Sev, War (7) **Build 1**
Austria: units: F Adr, A Ber, A Ven, A Tri, A Boh, A Sil (6)
 cntrs: Vie, Bud, Tri, Ven, Ber, Ser, Gre (7) **Build 1**
Italy: units: F Nap, F Tys, A Rom, A Naf (4)
 cntrs: Rom, Nap, Tun (3) **Disband 1**
France: units: F Mao, F Nao, A Bre, A Mun, A Ruh, A Bel,
 A Bur (7)
 cntrs: Par, Mar, Bre, Spa, Por, Bel, Mun (7) **No Change**

Press

Emperor Harpso-Geneva: The Dominion of Russia has recently been granted "Most Favored Nation" status with regard to trade. Rail traffic will be routed through Berlin. Air will be non-stop - direct.

Sev-Mos: Peace at last. Your people are happy, well fed, and look good in their new turbans. Fishing is good in the Black Sea and relief shipments of salted fish will begin soon.

Par-Vie: Why are you threatening me so? Everyone in the game has warned me that you want to attack me when I have been a polite neighbor.

Ger-Europe: It's getting too dangerous on the continent. Maybe great Britain will be safer.

Fra-Ger: Thank-you very much for Munich. As per agreement I will take no more. Death to England!

Eng-My German Master: I hear and obey.

Con-Rom: I haven't played see-saw since I was a very small child. I don't enjoy it anymore. Makes my stomach queasy.

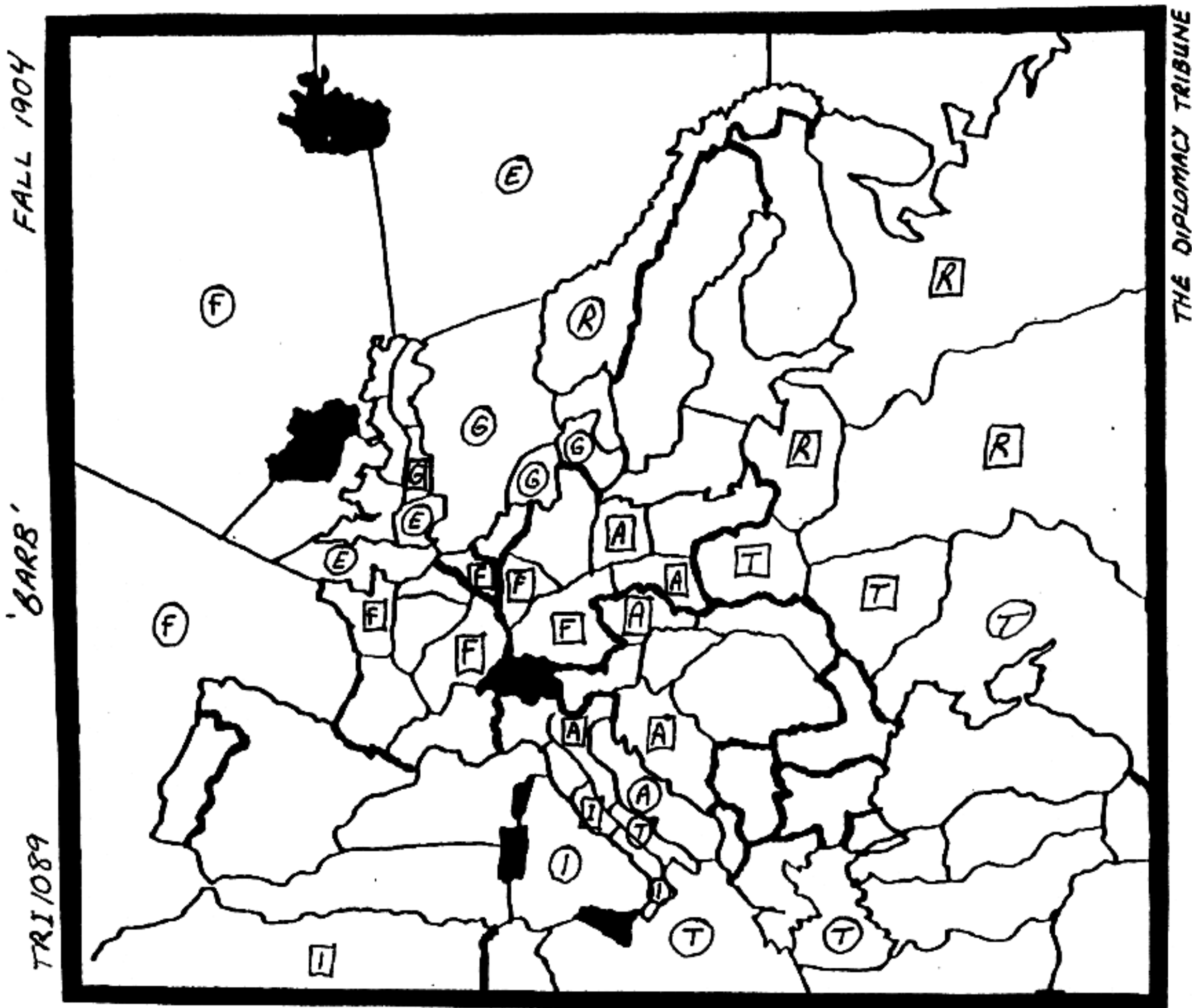
Fra-Eng: You never write me; don't you love me anymore?

Tur-Fra: When the world surrounds you and there's no way off the map, don't be surprised by the actions of all those you didn't even try to communicate with, and there's more than one.

Anonymous Mucksucker: The English player is ready to withdraw from the game permanently on his own.

Las Vegas-GM: New odds are in; Eng 100:1; Ger 99:1; Ita 75:1; Rus 50:1; Fra 3:1; Tur 2:1; Aus 3:1.

Due Next: Winter 1904 Adjustments



Fall 1902 Moves

KING OF ITALY FLEES EUROPE AS AUSTRIA INVADES!
 GERMANY CONTEST BRITAINS CONTROL OF NORTH SEA!

==== Moves =====

England (Oaklyn): F Nth-Lon, F Nao-S F Lvp-Iri, F Lvp-Iri, A Pic-Bur
 (F Nth retreat to Ska, Lon, Yor, Edi, Nws or disband)
Germany (Burgess): F Hel-Nth, F Den-S F Hel-Nth, A Hol-S A Bel,
 A Bel-S (Fr) A Bur-Pic, A Mun-Hold
Russia (Renner): F Swe-S A Stp-Nwy, F Sev-S A Rum, A Rum-Hold,
 A Mos-Hold, A Stp-Nwy, A Fin-S A Stp-Nwy
Turkey (Armstrong): F Eme-Ion, F Aeg-S F Eme-Ion, A Bul-Gre, A Smy-Con
Austria (Johnson): F Ion-Nap, A Ser-Tri, A Tri-Ven, A Tyl-S A Tri-Ven,
 A Bud-S A Ser-Tri
Italy (resigned): NMR, A Ven-r->Rom
France (Kirk): F Ech-Lon, F Bre-Mao, A Bur-Par, A Gas-Bre,
 A Spa-Gas

==== Board Status =====

England: units: F Nao, F Iri, A Bur, F ??? [4]
 cntrs: Lon, Lvp, Edi [3] Disband 1
Germany: units: F Nth, F Den, A Mun, A Bel, A Hol [5]
 cntrs: Ber, Mun, Kie, Den, Hol, Bel [6] Build 1
Russia: units: F Swe, F Sev, A Rum, A Mos, A Fin, A Nwy [6]
 cntrs: Mos, Sev, Stp, War, Nwy, Swe, Rum [7] Build 1
Turkey: units: F Aeg, F Ion, A Gre, A Con [4]
 cntrs: Con, Ank, Smy, Bul, Gre [5] Build 1
Austria: units: F Nap, A Ven, A Tri, A Bud, A Tyl [5]
 cntrs: Vie, Bud, Tri, Ven, Nap, Ser [6] Build 1
Italy: units: F Adr, A Apu, A Tun, A Rom [4]
 cntrs: Rom, Tun [2] Disband 2
France: units: F Mao, F Ech, A Bre, A Par, A Gas [5]
 cntrs: Par, Mar, Bre, Spa, Por [5] No Change

==== Notice =====

Carl Webster, the Italian player has resigned. I will not request a replacement for him because of Italy's position, but if someone would like to take a crack at it, just send in orders for the coming deadline and it's yours; otherwise, F Adr & A Tun will be disbanded per the "Order of Disbandments put forth in the Trib's first issue - GM

==== Press =====

Istanbul-Stp & Vie: The occupation of Greece is in accordance with an agreement with Vienna (made in the Winter of 1900). It is not and should no be regarded as an attack. Note that I will not put more than one army in the Balkans so as not to threaten Serbia.
Southampton, a stone's throw from Brest: Please forgive the lack of letters recently. Having a bout with the pain of a kidney stone and having a stay in the hospital is no fun. I come back to find three to one here, against both England and Austria. Some bunch of gentlemen.
Istanbul-Rome: If Austria has denied me Greece, hang in there. Help will be on the way. I may help you anyway.

Piano-Plane: I don't care what anyone else says. I think your surreal press adds color to the game. Keep it up, but try not to drip so much. I've found it can be as much fun to lose as it is to win (if you know how to do it right).

Col. Klink: Hey, Gravenhage, instead of scraping the Kaiser's boots you should be licking them.

Orkey Islands, encroaching on Russia: Sure, there is a David Burgess, but Jim-Bob Burgess would never engage in a three-on-one. Not even ever.

Gravenhage, almost scraping the Kaiser's boots: [?]

GM - Hmmm, radio must be on the fritz.

That Damn Plane Flying Overhead: The innocent pilot flying this 18 billion dollar super stealth U2 (who?) reconnaissance plane (got to get that sound thing worked out) has landed in Iceland and is about to make his first report. "Russia & Turkey, after much planning and signing of papers for the making of meetings, and then the meetings where more papers were signed and then burned in a strange Islamic signing-burning erotic festival, have cemented an alliance. The ashes were cast over a wimpy, indecisive Archduke, enthralling him to do their evil bidding. Italy and England are sure to fall to this demonic horde, while Germany and France fail to see the inevitable begin to occur. The 'Somebody Else's Problem Field', recently invented in Minsk, is obviously the cause of the oversight. Excuse me, I must once again go aloft to annoy the hell out of the worlds leaders with my noisy spy plane and bad piano playing." The silence of the lambs was nowhere, everywhere.

Izmir, a brief stroll from Istanbul: The moonlight illuminated a forbidding clearing in a dark and twisted forest. In the center a bubbling cauldren was visable next to heap of yellow robes. A withered hand, extended from these garments, clutched a large wooden spoon and tended to the brew while a second hand added a new ingredient. As though a result, there was a great flash of lightning and a clap of thunder as dark clouds gathered overhead. The clothing move revealing a wicked witch at the other end of the hands. She glanced about with a sharp eye, careful to be sure the spell she cast would not go out of control. She moved to her crystal ball, delighted the fog had cleared. Inside a frog, hawk, and kodiak could be seen swimming to the island of her western sister. "Where shall those three meet again, in Scotland, in London, or in Wales." spoke the witch in a crackly voice. The image in the sphere changed to reveal a second crone clothed in Dark Blue robes. This new witch was cowering in a closet as though about to scream. The yellow witch smugly smiled and said, "They'll get you my pretty, and your little wardog too!" She burst out in an evil cackel, waved her arms, and vanished in a puff of smoke*. The clearing was at once empty, as though it had all been a dream. A piano was hear playing nearby...

Izmir-All: Where the passage is noted (*) it is a reference to the fact that I have moved [back] to Washington. [again] Please make a note of it.

The Swiss Observer: Our sources have overheard the following in London; "Frenchmen, Kaisers, and Bears, oh my! Frenchmen, Kaisers, and Bears, oh my! French..."

GM-Players: Please note in the address list that Bernie Oaklyn's zipcode my not be what you think it is, please note the change.