

THE DOGS OF WAR

#56

81IA 82N 82AA 82CQ 82HB 82IL 83Z

7/22/83

He who makes a beast of himself gets rid of the pain of being a man.

Dr. Johnson

Ooh...deep. Maybe that's why some people play this game like they're animals.

This is THE DOGS OF WAR, a zine for the play of postal Diplomacy. DOGS is published every twenty-four days by John and Betty Daly at Rt. 2, Box 136M5, Rockwell, NC 28138. The sub fee is ten issues for \$3.50.

LETTERS

From Stan Johnson:

I really regretted missing Marycon. It was very poor planning on my part. I also went to Boone ((NC)) too late in the season to find a decent house, so I came back to NJ. Congrats on your good tourney play. The best ftf game I ever played was at '76 Dipcon in Baltimore. Only con I've ever gotten to.

((You really ought to try to make it to more gaming conventions. I know there are alot of people just dying to meet you. But don't let that stop you - judging from your picture you're big enough to take care of yourself!))

From Steve Knight:

Decided to get an early copy in, like most of the rest of the world, rather than take my chances as in the past. Are you going to Origins? I looked over the past couple of issues and got the general impression that you weren't from your talk of Marycon being the only major Con you were going to be near to, but didn't catch any explicit mention of whether or not you'd be going. I was just at Madcon this last weekend, so I may be coming out to Detroit with the Madison/Milwaukee crowd. If you're going to be there too, I'm looking forward to the chance to say hello.

((No, I won't be able to make it to Origins. I'd love to go just to try the Gunboat Diplomacy tournament on Friday, but time and money are a problem. I'm afraid that with Marycon becoming an annual event and being so close that I'm getting spoiled. I can get my annual ftf "fix" without having to travel too far or spend too much money. Maybe if I ever get good at this game I'll want to attend more conventions to flaunt my skill, but until then I'll stick close to home. Don't hold your breath waiting for me to get good, though. Progress has been slow.))

From John Michalski:

Anyone have any tips on how to play two-player Third Reich, '39 or Camp scenario? I just came from a game where I took six capitals in W39 (Warsaw, Belgrade, Stockholm, Hague, Brussels, Copenhagen) and yet had to throw in the towel in Summer '40, beaten. As you can see, I'm a sucker for the wilder stuff...

((Well, nobody ever said letters in the letter column had to be aimed solely at me. Good thing, too. I never played Third Reich. One tip I'd like to pass on is to try playing the other side. Anyone else have any more constructive ideas?))

MORE ON THE "DRAWS" DEBATE

From Jim Grosch:

To contribute to Stan's NVR debate: I like it just the way you do it now. I occasionally use the proposed vote for propoganda, and often forget to vote on other people's votes, especially when my vote would be NO. If you ever started the NVR=yes rule, I would probably get a stamp saying "Vote NO for all proposals" and stamp my moves with it before I sent them in. To have a game end just because I forgot to vote would really leave a bad taste in my mouth. As far as announcing who proposed the vote, that would get rid of alot of trivial proposals, but if NVR=no then I see no need to take away the political propoganda tool.

((At last - a satisfied customer. Thanks.))

From Stan Johnson:

John, you say revealing the identity of the person calling for a vote involves the GM too much. I entirely disagree. When the GM covers up for players calling for votes, he is getting too involved. By this I mean, you the GM are not submitting the vote; someone has sent it to you. You have a paper with a name on it. You then remove the name and submit the vote anonymously. You are, by taking this action, protecting the identity of the proposer. If you took no action, we would know who submitted the vote. So, John, which actually involves the GM more? In face-to-face play, how easy is it to submit an anonymous vote?

((Odd that you should mention ftf play. I've always considered it a major drawback of face-to-face games that votes can't be submitted secretly. In one of my Marycon games I was in a three-way alliance and wanted to propose a two-way draw that left out the junior partner in the group, yet I didn't dare make the proposal myself for fear of offending my little ally, who could have hurt me bad in retaliation. I couldn't figure a way out of my predicament at the time, so I did nothing. But now that I think about it, I should have pulled the gamesmistress aside and asked her to make the proposal. If not her, then any other third party. And I think that's just what a postal player would do if he were required to be named with the proposal: just get somebody not in the game to make it on his behalf. That would get complicated for me. Do I accept such a proposal? How can I be sure the proposal came from someone in the game? By keeping the proposer anonymous, things are simpler. It's easier for an anonymous proposer to announce that the proposal is his than it is for things to happen the other way around. Finally, judging by the small number of proposers who announce their identity in the press, I think most people prefer to make anonymous proposals.))

From John Caruso:

I tried to see if I could talk Larry Peery into having a discussion on the voted draws taken up in his Diplomacy Round Table (DRT). He wanted me to write up the entire matter for him. I gave him a rough idea for him to word it for the DRT, but he insisted that I do the wording and set it up professionally. Since I am not a professional, and I, too, wanted to participate directly in the discussion, I could not comply. Be that as it may, I will continue the discussion with my 2¢ worth on the subject.

In my opinion, there is only one valid reason for using NVR=yes (or more accurately, NVR=doesn't disapprove). The stuff about ending the game that is a foregone conclusion, or saving the GM time, is hogwash. Alliances can change, players can move a game if they so desire, a GM can pick someone to take over his game if he wants to get rid of it so badly.

Let me ask Stan, or anyone else who supports NVR=no policy: if you NMR on a move, what do your units do? They are listed as hold by most GMs,

but more specifically, what are your units doing? Answer - NOTHING. Whether it is by your doing or the USPS losing your orders, NMR of moves means you do nothing. The possibility of the USPS losing your moves is a possibility we all live with in a "mail" hobby. For insurance, a player can always send in a second set of duplicate orders, or call a GM to find out if he received the orders. Or if 20¢ or 90¢ is too much to spend on insurance, he can enclose a SASE postcard and ask the GM to drop it in the mail upon receipt by the GM. This requires that the player mail his orders in early, and there is no telling if the GM will open your moves immediately or just file them until the due date. The last form of available insurance is the collect call list, though alot of GMs don't use collect call lists.

I cannot see rewarding someone with NMR or NVR with an action or a vote. The GM would not move or order a support for an NMRing player's units, why should he do it on NVR?

My GMing policy is one that some will say is the same as NVR=yes, but for the record, I use NVR=does not count, and in games I GM it takes a no vote to veto a draw or concession. It's not the GM's place to assume a player wants a draw vetoed or agreed to, nor is it the GM's responsibility to get the moves from the players on time. That's the players' responsibility, along with reading and understanding any of these special rules a GM may use. A GM who accepts a NVR as a yes or no is doing nothing short of actually being part of the game by rewarding an uncaring, forgetful or disinterested player.

((I'm surprised at the amount of interest stirred up by the talk of how to handle draw and concession proposals! I wish Larry would feel it was worth the effort for him to do the DRT himself on the subject. I don't think any amount of talk will change anyone's mind, but it makes for thought-provoking reading, at least for people interested in the art/science of gamemastering.

((You bring up an interesting point: NVR doesn't have to equal yes or no. The effect of an NVR on whether or not a proposal passes depends on the gamemaster's houserules. You say in yours that a proposal must be vetoed in order not to pass. I say a proposal must be unanimously agreed upon in order to pass. Each of us, in order to avoid interfering in our games, have to count NVR as we do because of our houserules.))

KICKING OFF THE LETTERS TO BETTY

From John Caruso (the Instigator):

Finally, our prayers have been answered. We have something to read, something to anticipate and wait for every month. No longer will DOW be known as the boring zine with some of the best run games; now it will be an interesting piece of literary ingenuity. It will be Better, and a Better Place, hmm - somewhere in there we must be able to find a name - A Better Place, The Betty-Er Half, Rats After Fun (RAF). The name isn't half as important as the service you will be doing for us - livening up our lives.

Tell John I'm sorry. Really - I didn't mean to let out the secret of boxer shorts, but it's kind of hard not to notice. You see, when you're not around to dress him in the morning, he wears his shorts outside his pants

I just realized what you could give away as prizes - pictures of Stan Johnson and John Michalski, in full battle fatigues in the El Salvadoran jungles, with baby El Salvadorans stuck on the ends of their bayonettes.

So, you won't tell us how you trapped John. Don't worry, though, he has a big mouth and already told some of us. Talk about dense - did you really have to hit him in the head with a hammer, tie him up and drag him to the preacher before you realized that you wanted more than to just be friends? Weren't you embarassed bringing him before a preacher with his boxer shorts outside his pants?

(Continued next page)

That's about it I suppose. Take care. Good luck with your new venture (no, not toilet training John, this column). Hope to be reading alot more from you.

((Don't get everyone's hopes up that this will be another Kathy's Korner, because there's only one Kathy. As for the name of this column, we'd better wait a few months before picking one. You may want to call it Boring Betty.

((I know you're just kidding about the boxer shorts. I happen to know that John swings free. If he's wearing boxer shorts when he's away from home, I wonder if he's borrowing them from his roommate.

((As far as trapping John, this is how it went: As you know he works twelve hour shifts. After he had been on night shift (7:00 p.m. to 7:00 a.m.) for three nights in a row, when he came home in the morning, I threw him in my car and drove him to a Justice of the Peace in South Carolina while he was half asleep. I didn't have to hit him with a hammer or tie him up because after twelve hours at work on night shift he'll do almost anything to get to bed!))

From Steve Knight:

I'll second Caruso--give writing a column a try! Just off the top of my head, you could call it "Daly Living" if you're going to tell us all about the home life of our overworked GM. (Is this a poor suggestion or what?) Or maybe "Going to the Dogs". Like I said, that's off the top of my head--I'll try to think up something better. I am looking forward to the column, though.

((Your names for the column sound good, but like I told Caruso, I'm going to wait a while before choosing a name. By the way, I was a Knight before I became a Daly. Maybe we're related.))

From Kathy Byrne:

Finally - some class in DOGS OF WAR, no, not John's flowered boxer shorts - your babblings! Caruso wears red/white/blue bikini pants - he says it's patriotic - I say it's dumb! Michalski wears butterfly boxers because he says jockeys make you impotent. Woody wears a chastity belt, something about warding off Brux!

Ha, ha - I can blackmail you - I know the entire sordid story about you and John. One night when John didn't feel like dancing around in his boxers, he took me out for a few beers (dutch treat - he's the last of the big spenders), and told me all about you! So be careful or I'll spill the beans!

((As I said bfore, there's only one Kathy. Mmmm...Babbling Betty... another name to think about.

((With all your talk about underwear maybe I should start attending some of these conventions to get in on the action.

((It's nice to see that John treated you on your date the same way he treats me. He'll ask me to go out to dinner and as we're driving to the restaurant he looks over and says, "By the way, how much money do you have?"

((If you want to spill the beans, go ahead. From the way you play Diplomacy ("successfully"), I don't think people will know whether to believe you or not. At least that's what John says. He'd better not have told you the real secret, though - how we got together in the first place!

From Steve Arnawoodian (Woody):

A column by you in DOW! John must be doing flips knowing you're going to help him. Betty, you're just what DOW needs, class & style! In fact, I have so much faith in you that I'm ready to sub, so enclosed is \$4.00. I thought I should send it to you. John would simply waste it in a bar!

Speaking of bars, you should have seen John at Marycon in Fredericksburg (in fact, you should see John at any Con). (Continued next page)

FRANCE (Dan Stafford): f EAS-smy; f AEG s a apu-gre; f ION c a apu-gre; a TYO s a ven-tri; a ven-TRI; a APU-gre; f mid-WES; a PIC s a bel; a BEL s a bur; a BUR s a bel; f NWG s f edi-nth; f EDI-nth; f YOR s f edi-nth.

GERMANY (Mark Rowell): a SEV s a ukr-rum; a ukr-RUM; a gal*bud; a VIE s a gal-bud; a WAR-gal; a SIL s a mun; a MUN hold; a RUH-hol; f HOL-nth; f DEN s f hol-nth; f NWY s f hol-nth; f STP(nc) hold; a SMY (unordered) hold.

ITALY (Porter Wightman): f bla-CON.

AUSTRIA (Stan Johnson): a tri*vie; a rum-GAL; a BUD s a rum-gal; a SER s a gre; a GRE hold; "a smy" s ITALIAN f bla-con (nsu); a ANK (unordered) hold.

Austria must retreat A Tri to Alb or otb. Germany must retreat A Gal to Boh or otb. The supply center chart is below.

F - home, spa, por, lon, edi, tun, ven, nap, bel, rom, (14) build 1 lpl, <u>tri</u>	
G - home, den, hol, swe, nwy, mos, stp, sev, war, smy, (14) build 1 vie, <u>rum</u>	
I - con	(1) even
A - bud, ser, gre, bul, ank, xxx , xxx	(5) remove 1

The retreats and Winter orders are due by IMMEDIATE RETURN MAIL so they arrive by 9:00 p.m. on Monday, August 1. Spring moves will then be due at 1:00 p.m. on Monday, August 15. Please vote on a concession to Austria and a G-A-F draw with your Spring orders. Press follows.

DEATH OF A FOOL (ACT I, SCENE 2): The scene opens in the guest bedchamber for visiting dignitaries at the German Royal Palace. It is lavishly and gaudily furnished in an overdone gilded style. A large four poster bed stands in the center of the room. A very large blonde woman is bound to the bed at the corners. She is gagged and naked. Dam Stabfast is astride her, thrusting vigorously. He is singing the Marseilles and keeping time by alternately slapping his leather riding crop on the woman's ample and supple back and thighs. A thunderous knocking is heard in the background, but the French pervert is too absorbed in his sordid pleasures to heed them. Suddenly, Marked Dumbell, King of Germany, stumbles onto stage right. He has tripped over the ten foot long ceremonial cape he his wearing. He stares dumbfounded at the scene before him for several moments before giving a shocked gasp.

M.D.: "Meine Leibeschon! Wuz in der hell is going on here?"

Dam Stabfast, after taking several deep breaths, disengages himself from the lady. As he advances toward Marked Dumbell, Dam fixes him with an angry stare. Marked begins to tremble before the glare and in a weak voice says...

M.D.: "What is this? Is this where she's been all week? You told me partisans captured..."

Dam cuts him off, speaking angrily...

D.S.: "And I should like to know why you have violated French sovereignty by entering this room?!"

M.D.: "Whart?"

D.S.: "You know very well that by treaty when I'm in residence this wing of the palace is French territory."

M.D.: "Yes, but what about my wife?"

D.S.: "Don't try to change the subject!! French territorial integrity

Following Spring moves England retreated F Yor to Edi.

ENGLAND (Porter Wightman): f EDI hold; f NWG s f edi.

FRANCE (Ben Schilling): a mar-PIE; a tus-ROM; a PAR-bur; a NAF-tun; f WES s a naf-tun.

GERMANY (Eric Diamond): a MUN-bur; a BER-sil; f DEN-swe; f nth-LON; a LPI-edi; a YOR s a lpl-edi; f hol-NTH.

ITALY (Terry Richwine): a rom*thumbs its nose at French A Tus; a TUN remains at the beach; f TYH s a tun.

AUSTRIA (Ichiro Matsumura): a bud-VIE; a VEN s FRENCH a tus-rom; a ser-TRI; a RUM s a bul; a BUL s a rum; a vie-TYO; f aeg-ION; f ADR s a ven.

RUSSIA (Jake Walters): f NWY-swe; a stp-FIN; a mos-LVA; a gal-SIL; a WAR s a gal-sil; a sev-MOS; f bla-SEV; a CON hold; a SMY s a cor

The Italian A Rom must retreat to Nap, Apu or otb. The supply center chart is below.

E - edi, XOX	(1) remove 1
F - home, spa, por, <u>rom</u>	(6) build 1
G - home, hol, den, bel, lpl, <u>lon</u>	(8) build 1
I - nap, tun, XOX	(2) remove 1
A - home, ser, gre, bul, ven, rum	(8) even
R - home, swe, ank, smy, nwy, con	(9) even

The retreat and Winter orders are due by IMMEDIATE RETURN MAIL so they arrive by 9:00 p.m. on Monday, August 1. Ichiro will be returning to his home address (2588 Tekonsha Trail, Okemos, MI 48864) around August 10. Spring moves are due at 1:00 p.m. on Monday, August 15.

GERMANY to RUSSIA: Sorry, but all those armies make me nervous.

GERMANY to FRANCE: A little good will can go a long way.

FORMER TURKEY to GERMANY: It appears that Hitler has the responsibility of ridding the world of the Eastern diseases.

GERMANY to TURKEY: Where are you now that I need you?

BERLIN to ~~LONDON LIVERPOOL~~ EDINBURGH: You have one more season to harass me, so make the most of it.

FORMER TURKEY to ITALY: Flag is on the way, but I have to make a quick stop in England first.

MORE 1981IA PRESS

is at stake here. I have taken a sacred vow to defend it; do you want a war?"

M.D.: (Squeaking) "Oh, no! You're so big and mean!"

D.S.: "Then I suggest you withdraw and we'll attempt to forget the matter."

M.D.: "Yes, but..."

D.S.: "I mean NOW, boy!"

Marked turns and scurries from the room. Fade out.

DATELINE EDISON: A staff spokesman here denied any association with the unemployed hit squads of the Peoples Temple, who have reportedly been hired to "get Dan Stafford".

VIENNA REPUBLIC: I'll see 1914, by Yimminy!

1983Z

ENGLAND, ITALY AND AUSTRIA GAIN

FALL 1902

- ENGLAND (Tom Thornsen): f nwy-SWE; f DEN s f nwy-swe; a lon-NWY;
f NTH c a lon-nwy; a YOR-lon.
- FRANCE (Eric Diamond): f mid-IRI; f ENG-lon; a par-PIC; a BUR s a par-pic
a MAR s a bur.
- GERMANY (Mike Cannon): f KIE s a ber; a BER s f kie; f HOL s a bel;
a MUN-bur; a BEL hold.
- ITALY (Paul Grosch): f AEG s AUSTRIAN a bul-con; f ION c a tun-gre;
a tun-GRE; a ven-PIE.
- AUSTRIA (Pete Sidelinger): a bul-CON; a gre-BUL; a SER s a gre-bul;
a BUD hold; f TRI hold.
- RUSSIA (David Blaylock): a RUM hold; a UKR s a rum; f sev-ARM; a STP hold;
f BLA s f sev-arm; f BAL hold.
- TURKEY (Tim Burton): f con*hold; a arm-ANK.

Turkey must retreat F Con to Smy or otb. The supply center chart follows.

E - home, nwy, den, <u>swe</u>	(6) build 1
F - home, spa, por	(5) even
G - home, bel, hol	(5) even
I - home, tun, <u>gre</u>	(5) build 1
A - home, ser, <u>bul</u> , <u>con</u> , <u>gré</u>	(6) build 1
R - home, rum, <u>swe</u>	(5) remove 1
T - ank, smy, <u>bul</u> , <u>con</u>	(2) even

The retreat and Winter orders are due by IMMEDIATE RETURN MAIL so they arrive by 9:00 p.m. on Monday, August 1. Spring moves will then be due at 1:00 p.m. on Monday, August 15.

1982HB

THE GAME SCHLEPS ON
English and Russian Units Ignore Help

WINTER 1906
SPRING 1907

Following Fall moves Germany removed F Den.

- ENGLAND (Blaine Fowers): Build A Lon and A Edi; a lon-HOL; f hol-HEL;
f NTH c a lon-hol; f BAL c a den-pru (nso); f SKA-den; a edi-YOR;
a STP s a mos; a MOS s RUSSIAN a sev; a DEN (unordered) hold.
- FRANCE (Dave Marshall): Even; a rom-NAP; f TYH s a rom-nap; f TUN-ion;
a PIE hold; f IYO s a pic; a BEL hold; f MID hold; a TUS-rom.
- GERMANY (Neil Daly): Even; a MUN s a kie; a sil-BER; a KIE s a sil-ber;
a WAR s RUSSIAN a sev-mos (nso).
- AUSTRIA (Norm Schwartz): Even; a VEN-rom; a TYO s a tri-ven; a TRI-ven;
f gre-ALB; a UKR s RUSSIAN a sev-mos (nso); a gal-BOH; a ser-BUD.
- RUSSIA (Stephen Lee): Even; a SEV s ENGLISH a mos-ukr (nso).
- TURKEY (Dan Gorham): Even; f CON s "f adr" (nsu); "f adr" s f ion (nsu);
f ION s f nap-tyh; f nap*tyh; f AEG (unordered) hold.

Turkey must retreat F Nap to Apu or otb. The retreat is due with the Fall orders at 1:00 p.m. on Monday, August 15.

RUSSIA: This isn't quite working out like in the lab.

GM to ENGLAND: Don't worry about it...

Following Spring moves, Germany retreated A Mun to Bur. The F-G-R-W draw proposal failed.

FRANCE (John Michalski): a FIN-stp; f ENG s f mid; f MID s a gas-spa; a GAS-spa; f SPA(sc)-mar; a mar*(unordered) hold.

GERMANY (Ken Iverson): a BUR-mun; a ruh-HOL; a GAL-bud; a den-KIE; f SWE-bal;
f HEL s a den-kie; f NWY s FRENCH a fin-stp.

ITALY (Stan Johnson): f ION-gre; a rom-NAP.

MUTT (Ed Menders): a pie-MAR; f LYO s a pie-mar; a mun-RUH; a boh-MUN; a war-SIL; f kie*bal; a STP-nwy; a MOS-stp; a LVA s a mos-stp.

JEFF (Dan Stafford): f APU-ion; f TYH s a ven-rom; a ven-ROM; f AEG-gre; a TYO s RUSSIAN a boh-mun; f NAF-mid; f WES-spa(sc); a BUD-gal.

Russia must retreat F Kie to Ber or otb. The French A Mar is annihilated. The supply center chart is below.

F - bre, spa, por, lpl, bel, lon, hol , mar	(6) build 1
G - kie, den, swe, edi, par, nwy, <u>hol</u> , mar	(7) even
I - nap, ion	(1) remove 1
R - home, rum, vie, ven, ber, <u>mun</u> , <u>mar</u> , bud	(10) build 1
T - home, bul, ser, gre, tri, tun, <u>bud</u> , <u>rom</u>	(10) build 2

The retreat and Winter orders are due by IMMEDIATE RETURN MAIL so they arrive by 9:00 p.m. on Monday, August 1. Spring moves will then be due at 1:00 p.m. on Monday, August 15. Press follows.

ITALY to AMOS: Please get your feathered friend off my aching back.

ITALY to ANDY: Is this some sort of persecution or what?

ITALY to WORLD: I feel like the hole in a Turkish donut!

HELSINKI: Important press to follow...

DAN to KEN: Sorry, ol' boy, but you didn't really expect me to stab Lewis before you've even stopped us, did you?

RUSSIA to TURKEY: That was quite a press release last issue. You have not used that many words in the total of your last four letters to me.

RUSSIA to GERMANY: Talk about bending one's ear.

RUSSIA to FRANCE: Going to attempt to build twice in Brest this year?

RUSSIA to ITALY: All the world awaits the coming of the STAN!

NEW GAME ANNOUNCEMENT

I said I'd start a new game when one of the current ones end, but you Diplomatic wizards have managed to keep the alliances shifting in the couple of games I expected to end soon, so now there's no telling when they'll be over. Well, phooey on you - I'm going to start the next game anyway. Those interested in getting in it should send me a preference list along with the \$3.00 gamefee and the \$3.00 deposit. Do it soon - first come first serve - and this may be the last game I ever start. Those of you who have already sent me the pref list and bucks should drop me a card anyway to make sure I haven't missed getting you on my list. Write soon!

Following Spring moves France removed the dislodged F Lpl.

ENGLAND (David Blaylock): f den-KIE; f BER s f den-kie; f cly-NAT; f eng-IRI; f lon-WAL; f LPL s f lon-wal.

FRANCE (Terry Richwine): f wal*lon; f iri-MID; a pic-BRE; a BUR-mun; a ruh-HOL; a BEL hold; a TYO s a vie-tri; a vie*tri; f ADR s a vie-tri; f ION hold; f TYH s f ion.

GERMANY (Neil Daly): a kie*s a mun; a MUN s a kie.

AUSTRIA (Tim Burton): a SER s RUSSIAN f alb-tri.

RUSSIA (Stan Johnson): a GRE s a con-bul; a con-BUL; a stp-LVA; a gal-VIE; a BUD s a gal-vie; a BOH-tyo; a SIL s GERMAN a mun; f bla-CON; f AEG-ion; f EAS s f aeg-ion; f ALB-tri.

Germany must retreat A Kie to Ruh or otb. France must retreat F Wal to Eng or otb. The French A Vie is annihilated.

- E - lon, edi, nwy, swe, den, ber, kie, lpl, ~~lpl~~ (8) build 2
- F - home, spa, por, tun, nap, rom, ven, tri, hol, bel, ~~lpl~~, ~~lpl~~ (12) build 2
- G - mun, ~~kie~~ (1) remove 1
- A - ser (1) even
- R - home, rum, con, ank, smy, bul, gre, bud, vie (12) build 1

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MA's COW to GERMANY: If that is why tou didn't write Paris; why didn't you write me or England?

MA'S COW to FRANCE: I smell your blood!

BE IT KNOWN

For a bunch of reasons, I have decided to resign my post as director of the U.S. Orphan Service. Scott Hanson (233 Oak Grove #306, Minneapolis, MN 55403) will take over for me. Contact Scott if you have any questions or information concerning orphaned Diplomacy games.

Did you hear about the agnostic who died and went to the Great Perhaps?

John Daly
Rt. 2, Box 136-M5
Rockwell, NC 28138



If checked:

— Your sub expires with this issue.

Next deadlines: 8/1 & 8/15

See page nine for info on our next gamestart.

Steve Knight Box 698
St. Olaf College
Northfield, MN 55057