

EGGT

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ONE OF THESE DAYS I'LL JUST BAN ON THE SEL LINEAR SKPA I A TO RSAL TOGE THE REU TO RNO I DONTKNOW

EGGNOG #33-34 is a product of Konrad Heinz Baumelster, 11416 Parkview Lane, Hale's Corners, WI 53130 U.S.A., and of the Crossroads Press Internat'l. The 'zine runs on a regular four-wk. deadline like clockwork; it is a journal ('zine, in the vernacular) of postal Diplomacy which sells at the rate of 10 issues for \$3.50. EGGNOG always has game openings at \$2 per parish, and preference lists are accepted. Anything and everything in here is copyrighted by Konrad H. Baumelster, 1979, and the game of Diplomacy was invented by Allan B. Calhoun and is copyrighted by the Avalon Hill Game Co. of Baltimore, Md. Anything in here may be freely reprinted, as long as source and my address is listed along with the reprinted object or article. This is (a) EGGNOG Enterprises Publication #58, and (b) the longest colophon for a long time. Love to be complete!

TABLE OF CONTENT

Colophon & Heading Info.....1  
New 'Zines.....2  
Dead 'Zines.....2  
Guest Editorial (Warden).....3  
Trivia Answers (Last Time).....4  
EGGNOG Demo Game (NO3/304).....5  
Demonstration Game Analysis.....5  
Trivia Time!.....6  
A Few Words About Hand Care.....7  
Dick Martin Letter.....8  
1975EY Wrap-Up (S.C. Chart).....8  
1975EY (Verheiden Comments).....9

1974EY (GM Comments).....9  
Bennie Sulzberger Letter.....9  
Jan Inokentill Letter.....9  
Dave Carter Letter.....9  
John Michalski Letter.....9  
Eric Ozog Letter.....10  
Defeniorata (Anonymous).....11  
Tournament Rating Systems.....12  
Rating Systems & Standbys.....13  
Bushwacker Plug (Dual Space Dip).....13  
Other Game Openings.....13  
German Language Game.....13  
Stilleto Lyrics & Space Limits.....13  
Cat Tactophs (Dave White).....14  
1977KU.....15  
1977KG.....15  
Postal Diplomacy Tournament.....15  
1976IH.....16  
1978IG.....16  
1979GU & Passive Propaganda.....17  
Lies Decoy & Notorious Schemes.....18  
This And That.....Here & There

HEADING EXPLANATION

This issue's heading, "In-Through The Out Door" was the name of the comeback album by Led Zeppelin, one of the very best rock bands ever. This album was the first word out of them for the last 3 years (they had some personal problems in the meantime). Dippy players can easily convert this one into a motto: in through the back door, for instance. This album was the fastest selling LP on record in the U.S.A.: it went platinum (2 million copies sold) about one week after release! It's not the best album Led Zeppelin ever recorded, but it ain't the worst!

## THE OVERSTUFFED RECLINER

(THE EDITOR'S COLUMN)

It would seem that there would be quite a bit of material to cover this issue. We may as well get right to it. Especially considering that the most important part of this issue (the heading) has already been taken care of.

## NEWLY-BORN 'ZINES ARE:

Yarnspiral, to be published by Robert Francis, 11 Forest Street, Danvers, MA 01923. This will be run on four week deadlines, and will have a game fee of \$1 in addition to a sub (which he says is "approx. .30¢ per issue"). Later Robert will introduce variants...

Cat-Tastrophe will be new to my 'zine, at least. Dave White used to sort of send in his pages to Bob Beardley, who ended publishing Bronhaha shortly after Dave got started (see more on that later). So Dave has transferred his game and his comments to EGGNOG, for which I am gratefully (sure!). Look forward to his stuff every issue (if you can!).

## NEWLY-DECEASED 'ZINES ARE:

The Podunk News, whose editor Bob Hartwig just got married (which pretty well explains why Podunk folded, eh?) has ceased publication. This is only an assumption: the last issue came out in April. Since then nobody has heard much from Bob, although I did get some unrelated (to Dippy) stuff later than that. Podunk had been winding down for a long time now, alas.

Against The Odds has folded, or assumedly will fold in the very near future. Editor Reges has always been very flip about the way he produces his 'zine, and I've heard from reliable sources that this attitude hasn't changed one whit. I killed my trade with him back in November, and if you are wise you will do the same (and move the games before they die).

(Cont'd next column)

Absolutely the worst thing that can happen to any game is to have it slowly die in the hands of an incompetent publisher.

The Warmonger has also been missing for a very long time. I believe that his last issue came out in mid-June. While long delays have been the trademark of the Alan Rowland publishing system, Rowland's friend Roy Smith recently folded his 'zine Braw & Beaser, and this kind of a thing might have influenced Rowland. In any case, The Warmonger has never been anything more frequent than a bi-monthly at best, so it might still be around. But I doubt it this time. And remember, Mark Berch, I was right about predicting Elektra Glide Blue's fold a year or so ago!

Tau Cati, an Australian Dipzine, has also folded. Unlike the other 'zines mentioned above, Larry Dunning (the long-time publisher of the excellent Tau Cati) went about his fold in a responsible manner. It will be a missed 'zine; the only 'zine that I know of which ever came from that plot of ground, though I could be wrong there. Larry was also an outspoken man when it came to the variant field.

Bronhaha's fold brings good news from New Jersey! Publisher Bob Beardley decided that it wasn't any fun anymore to keep plugging on after a little more than two years and called it quits. This was obvious months in advance, when Bob was getting increasingly touchy on just about anything. Bob refunded unexpired portions of subscriptions, and (I'm told) transferred all of the current games. We have Bob to thank for Dave White's move to EGGNOG, which is a wierd sort of turnabout for Bob, though he didn't plan it that way. If you don't understand what I'm talking about, don't worry...it's sort of an inside comment.

(Cont'd Page 12, Col. 2)

## GUEST EDITORIAL

by Greg Warden

This was first published in En Passant #43, and was then reprinted by Lew Pulsipher in his Blood & Iron #28 (Nov. 1973) which was my source. Although the bit is almost 6 years old, it's surprising how much sense it makes now. Just remember that when he says "this year" he means 1973.

Quality, I believe, should be the primary concern of every Diplomacy publisher. Of late, however, the quality of most Diplomacy magazines seems to be slipping. Why? Well, I'm not sure, but I think that the major reason may be that many Diplomacy publishers have expanded too much. In the past few years growth, rather than quality, has been the major objective of the Diplomacy world.

The trend of this growth syndrome is apparent everywhere. Many gamemasters feel that they haven't made it as a big time publisher unless their circulation is over one hundred. Why, I've even noticed some writers defining a 1st class magazine by its circulation. This is, of course, just plain poppycock. The number of subscribers does not determine the quality of a magazine (although naturally a good quality magazine will usually develop a large subscriber list) except for cases where the quantity of subscribers deteriorates the quality by overburdening the publisher.

For years now, persons have gloat-ed over the Diplomacy "boom". The rationale is that the greater the number of new games, the larger the progress of Diplomacy. This seems to be a logical derivative of our growth oriented society, where progress is equated with numerical growth. In Diplomacy, however, growth has brought disastrous results. We've seen the consequences already. Look at all the

(Cont'd Next Column)

gamemasters who have quit the hobby this year. Look at all the abandoned games. And worst of all, look at all the games that are semi-abandoned, whose gamemasters are merely making a pretense of publishing. I guarantee you that if Conrad von Metzke hadn't been around to pick up the pieces this year, the Diplomacy world would be in a state of chaos right now.

Exaggeration, you say? I doubt it, and I believe that the worst may be yet to come. If we insist on placing the emphasis on numbers, those very numbers will be our undoing. Why is it that publishers have to prove how professional they are by taking on responsibilities which they cannot keep? Why is it that publisher after publisher has to start his own empire, his own "press"? Take the case of Mark Weidmark, for instance. Here was an extremely talented gamemaster and publisher who felt he had to put out a whole series of magazines. Well, he managed to put out more magazines than anyone else at the time (with the exception of Conrad of course), but in the meantime he overextended himself to the point where he had to stop publishing.

It all adds up to this. If we don't stop trying for unlimited growth, if we don't stop putting the overwhelming emphasis on numerical increase, rather than on qualitative increase, the hobby will soon be chaotic, so disorganized, and so unmanageable that no one will want to play Diplomacy any more.

What can we do about it? Well, if you're a gamemaster you can try not to take on too many commitments; make sure that you don't make any promises you can't keep. If you're a player, be a little more tolerant. I've found that many players believe that every gamemaster is only interested in getting their money. There are players who have no conception of the cost of running a Diplomacy magazine, both in money and time. If a magazine seems to be in trouble, see

(Cont'd on Page 4, Cl. 1)

Warden Editorial Cont'd.

if there's anything you can do to help rather than just writing in nasty letters. After all, it's in your best interests to keep the magazine, and the game, going. Another way to help out is by playing as a replacement player. It always amazes me when a player writes a nasty letter complaining that the game he "paid good money for" is rotten because of all the missed moves, and at the same time that player would never take a replacement position for fear of ruining his rating.

Another thing that everyone can do is to change his thinking. We must stop assuming that a greater number of games means a better "hobby". Large numbers of new games mean nothing unless there are competent persons who can handle them. Presently there aren't enough game masters to go around; the shortage is even more critical when you consider the number of reliable publishers/game masters. One interesting proposal to remedy the situation is the idea of "apprentice game masters." That is, when a person feels that he would like to try his hand at game mastering, but doesn't want to assume the responsibility of running a magazine, he will be able to sign up with an established publisher to game master one (or perhaps more) games in the publisher's magazine. The publisher, of course, would assume the responsibility for making sure that the game got completed. I, myself, would like to start this system in En Passant for any games (orphans, probably) that come my way in the future. I feel that this is an excellent way to save myself some work, and to give other persons a chance to try game mastering a postal Diplomacy game without going out on a limb. If

(Cont'd Next Column)

anyone is interested in trying it, I urge him to contact me as soon as possible.

All in all, I don't believe that the situation is hopeless. Diplomacy has great potential, but in order to exploit it we must be aware of some of the dangers of growth. Unfortunately these dangers seem to become more awesome every day. Beware...

[Wise words; now you all know why I folded SWLABR in an orderly fashion when I started POLITICIAN. I had a 6 year old editorial in the back of my mind and a little bit of common sense that told me that I couldn't be the successor to the Hearst empire. Some of the newer publishers -- as well as some older, more experienced ones -- should keep this in mind. & I should say that it's possible to overload games, too, for the player.]

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ANSWERS TO THE LAST TRIVIA QUIZ...

...which was won by Dennis Sulzberger, as announced in EGGNOG #32. However, now we have the room to publish the answers! Here we go:

1. Capt. Christopher Pihl (played by Jeff Hunter).
2. "Can do."
3. Guy Bush.
4. Freeport, IL.
5. The Sheep (or Goat), lunar year 4677.
6. Diamond.
7. Dopey.
8. St. Louis Cardinals of the early 1930s.
9. Col. Wilhelm Klink, & played by Werner Klumperer. Great series!
10. German Gen. Erwin Rommel (later GFM).
11. In 1927 the New York Yankees' heavy batters (notably Babe Ruth, Lou Gehrig, Bob Messel, & Tony Lazzeri).
12. Geraldine Jones.
13. Lai Choi San.
14. Fort Mchty in Baltimore Harbor, (That's "McHenry")
15. People in Louisiana of Acadian French descent, originally deported from Canada. (Word is corruption of Acadians.)
16. Gerald Ford.
17. Bigger O'Dell

(Cont'd Page 5, Column 1)

Trivia Answers Cont'd:

18. Dilithium crystals, anti-matter fuel. 19. Citation. 20. Scarlett O'Hara (Vivian Leigh). 21. Ferdinand. 22. Lake Superior (not the Great Salt Lake, as some thought) 23. Borg-Warner Trophy. 24. Weehawken, N.J. 25. Julius No.

Next Trivia Questions elsewhere in this issue. Thanks a lot.

EGGNOG DEMONSTRATION GAME

Finally back on schedule, we have here the results from the last season of 1979L with Eric Verheiden's expert commentary. This feature is intended to allow newer players see more experienced players play together while a still-better player analyzes the game. As such it is a good learning tool.

1979L -- Winter 1903/Spring 1904

- AUSTRIA(McLendon): Rem F Ven, F Alb. A Tyl-Tri/d/R(Boh, Pic, OTB), A Ser S RUS A Rum-Bul
- ENGLAND(Kandhar Sr): F Mid-Spa(nc) F Nat-Mid, F Eng S F Nat-Mid, A Bel-Pic, F Nwy-StP(nc)
- FRANCE(Bunke): F Mid R Por. A Par-Pic, F Bre S A Par-Pic, A Gas S F Bre, F Por-Spa(sc), A Mar-Spa
- GERMANY(Schuets): Hld F Kie. A Swe S F Ska-Den, B Ska-Den, A Mun S A Bur, A Bur S ENG A Bel-Pic, F Kie-Bar, A Sil-Bar/d/R(Boh, Pru)
- ITALY(Harmon): Hld F Nap. A Ven-Tyl, A Tri S A Ven-Tyl, F Apu-Adr, F Nap-Tyn, F Ion-Tun, A Gre H
- RUSSIA(Hyatt): F Swe R Bal, Hld A StP & A War. F Bal-Den, A StP H A War-Sil, A Gal S A War-Sil, A Bud-Vie, A Rum-Bul, F Con S A Rum-Bul/d/R(Ank, Hla, OTB), A Ank-Smy
- TURKEY(Jones): Rem A Smy. A Bul-Con, F Aeg S A Bul-Con
- PARIS: Lord, what fools these mortals be!
- SWITZERLAND: HEREELLLLPPPP!!!!
- NAPLES TO SMYRNA: What a man!

1979L ANALYSIS

by Eric P. Verheiden, Jr.

This game has been moving right along so far, it will be interesting to see if this keeps up or if stagnation begins to set in.

Russia remains the strongest, if not dominant, power in Europe. He has foregone a second northern fleet for the moment, evidently deciding in favor of maximum pressure on Germany now, rather than a more potent threat against England a little later.

Germany may indeed be ripe for the plucking. The aggressive Russian retreat to the Baltic threatens four German centers and ties up units needed for the French offensive. Russian units in Austria will be on the German border presently. Italy has already joined the fray. A very sticky situation could easily turn into a disaster for Germany.

England is suffering from overextension, not one English move succeeded this past season. England's ally Germany may shortly be the subject of a three-way attack from Russia, Italy, and France. Meanwhile, France continues to guess right and hold off combined Anglo-German forces. Italy is moving two fleets west, against whom remains to be determined.

Italy now has some options: for or against Russia, for or against France and for or against England. How well Italy exploits these options will determine Italy's showing in the game. Antagonizing Russia this early seems like a bad move. Italy has little to gain and much to lose in terms of flexibility and western prospects. The only exception would be if Russia seemed especially threatening or on the verge of victory. England vs. France is a more intriguing

(Cont'd Page 6)

1979L Analysis Cont'd:

ing matter. Attacking France offers immediate gains and the prospect of a stronger England and possibly Germany to hold Russia up in the north. It also threatens stalemate in the long run if the strategy is successful. Attacking England, given French assurances and ability to help, is more risky, but also potentially more rewarding. Germany would fall to Russia, but Scandinavian progress might still be slow due to a lack of northern fleets. The western stalemate would be broken permanently once Italy moves north of the Mid-Atlantic and France behind Italian lines might be liquidated quickly at the right opportunity.

France has held off the English and Germans once again and with the Italians moving westward, England may be forced to deal with France to force a stalemate, rather than risk Italy moving the "wrong" way. However it goes, make or break time is certainly approaching rapidly.

For Austria and Turkey, make or break time has already passed of course. Turkey will not last past the end of 1905 at the latest, Austria at one center may last a bit longer as a Russian puppet.

Thanks again to Eric for the great job he does every season!

TRIVIA TIME!

Here we go again with that quiz the everybody goes wild on and a few people send in serious answers for; the EGGNOG Trivia Quiz! If you think you stand a chance (and even if you don't) go ahead and send in answers for this; most correct each month gets five free issues of either EGGNOG or POLITICIAN added on to his sub.

(Cont'd Next Column)

Trivia Time! Cont'd:

So we may as well go to the Q's here. Deadline for these is October 18, 1979, although earlier would be appreciated, since I have to "grade" them and type up the results. OK?

1. What auto commercial featured Rex Harrison in the setting of "My Fair Lady"?
2. What feature especially distinguishes African elephants from Asian elephants? Who cares?
3. Who first signed the Declaration of Independence?
4. What movie actress of the silent screen was called "The Vamp"?
5. In the "Bringing Up Father" comic strip, what was Jiggs's favorite hangout?
6. In what state was Coca-Cola first peddled?
7. Where was the Dionne quintuplets born? (were, that is)
8. Between what 2 cities did Samuel Morse demonstrate the telegraph?
9. In the James Cagney film, "The Fighting 69th" who was the only female?
10. In "Treasure Island," what did Long John Silver call his parrot?
11. Name the Cherokee indian who invented an alphabet for his tribe.
12. Who was the wife of silent screen star Douglas Fairbanks Sr?
13. What animal first orbited the earth in a US spacecraft?
14. Who was the first woman to swim the English Channel?
15. What one word is the entire vocabulary of Poe's "Raven"?
16. Where did the comic strip character "Buster Brown" live?
17. Name the only Philly to ever win the Kentucky Derby.
18. Why is a carrier pigeon enshrined in the Smithsonian Instit.?
19. Were there any survivors of the Battle of Little Big Horn?
20. Who brought 'em back alive?

(Cont'd Page 7, column 1)

Trivia Time! Cont'd:

21. What is the largest atoll in the Pacific Ocean?
22. What actress played Guinevere in the movie "Camelot"?
23. Which Scottish auto racer won 7 Grand Prix races in 1963?
24. Who originated the cartoon panel "Believe It Or Not"?
25. Where do lifeguards wear pantyhose?

Go to it, guys!

The following is brought to you from The Atrocity, the organ of the Mensa Aburd SEC. Subscriptions are \$2/\$3 for Mensans. It is used with permission.

A FEW WORDS ABOUT HAND CARE

By George K. Knets

I have heard many people say that they look first at the hands in forming an impression of a person they have never met before. These people are assholes. Nevertheless, hands are handy things.

A well-shaped, straight-fingered, supple hand, slender and carefully manicured, is the usual standard for beauty. However, a few well-placed rope burns and paper cuts go over nicely in some of the poorer countries of Asia and Africa. Muscular hands, such as those of laborers who lift a lot of manure bags, usually draw oohs and ahs from the women described in paperback romance novels.

Hands are always "contaminated" in that they're always swarming with unsavory bacteria. Ordinary washing just can't get off all the oil, dirt, and smegma that accumulates on the hands during a typical day, and one doesn't always have ready access to a blowtorch. Therefore you must avoid scratching and picking at your body. The resulting infections could keep you in the isolation ward indefin-

(Cont'd Next Column)

itely and mean higher Blue Cross rates for non-group subscribers.

Nail biting is a common practice, especially among people who vomit before major religious holidays. This practice is undesirable for several reasons. Jagged, chewed-off nails cause drastically shortened job interviews. Nail biting can lead to tooth ache, a rare condition difficult to treat, since Clearasil tends to react with saliva and turn the teeth a vivid pink (thus the expression "kilted teeth"). Also, people photographed biting their nails are barred from the Social Register, unless their last name is Kennedy. Generally speaking, it's wise not to put your fingers in your mouth, ears, eyes, or nose. If you develop a strong desire to put a finger or two up your ass, see your doctor. First, she may be able to talk you out of it and offer you a small plastic cup of antacid.

Dry, rough hands are a problem, especially if you are a passenger or enjoy pulling the old "fitty-twister" gag on unsuspecting females in singles bars. Hand creams can be used and are quite effective, but avoid those creams that have alternative uses, such as cleaning barbecue grills. Spit is also effective aid for dry hands particularly if you have chronic sinusitis. The best protection, however, is a good pair of gloves. Contrary to popular belief, men can wear gloves without looking effeminate. The gloves should be dark and not have pictures of Buzzy Bear or other cartoon characters on them. Star Wars gloves are OK if the man wearing them goes to a junior college. ALWAYS wear gloves when (a.) your hands are going to be in hot water for a long period of time (b.) you're going to have your hands in dirt, e.g. gardening or shaking hands with David Susskind's children, (c.) answering a phone call from anyone

(Cont'd on Page 8, first column)

A Few Words About Hand Care Cont

MORE LETTERS

named Melissa.

Perhaps the best example of scrupulous hand care is that of a surgeon, who'll spend 20 minutes scrubbing his hands until they are truly clean (longer if he just flew in from Dayton). The surgeon uses a special soap with no brand name and washes vigorously and thoroughly. Nurses are available to help him out in some instances since not all nurses belong to a strong labor union. The hands are then carefully inserted in rubber gloves. The gloves are made from the same material as some of the better condoms, and the ritual of "slipping it in" has been an inside joke among the surgeons since about the time of the invention of pre-sharpened scalpels.

If surgeons can go through this tedious routine several times a day, the average person can hardly be excused from washing the pus or urine off his or her hands two or three times a week.

Remember the older days, when minding one's children didn't mean playing them?

From Dick Martin (Retaliation): More than happy to trade 'zines, as I am trading up. Retaliation is still developing, as I learn more about the postal Dippy 'zine business. Hopefully, I will continue to improve as I expand. Any contributions you could make are greatly appreciated.

One thing: how can you talk about knowing "very little about rock music" when you can talk about Becka Page, Walsh, and the over-rated Clapton without mentioning Steve Howe, possibly better than each of the other four. Man cannot live on noise alone! "Wired" is one of my favorites, and you do have good taste in music.

I'm not charging game fees until further notice.

[In what way will Retaliation expand? I'll wait for the next issue. As for music, I'm getting letters about people I've never heard of before! With which group is Howe? Maybe I'll recognize it then. Clapton is not over-rated if you ever hear anything that was done before the 1972 stuff (and the Bangla Dosh concert thing, naturally). Thanks for writing, Dick! Hope to hear from you soon.

THE WRAP-UP OF GAME 1975EX

Supply Center Chart:

|         | 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10  | Game 1975EX. 'Zines:                       |
|---------|----|----|----|----|----|----|----|----|----|----|-----|--|
| Austria | 3  | 5  | 4  | 3  | 1  | 1  | -  |    |    |    |     | Atlantis (to F05),                         |
| England | 3  | 3  | 2  | 3  | 3  | 3  | 4  | 3  | -  |    |     | SMLABR (to S10), EGGNOG                    |
| France  | 3  | 5  | 7  | 6  | 6  | 4  | 3  | 2  | 4* | 5* | 7   | Game Masters: Chris                        |
| Germany | 3  | 4  | 5  | 7  | 8  | 9  | 10 | 13 | 13 | 14 | 13W | Schleicher (to F05),                       |
| Italy   | 3  | 4  | 5  | 6  | 7  | 10 | 8  | 8  | 9* | 9  | 7   | Konrad Baumeister.                         |
| Russia  | 4  | 3  | 2  | 1* | -  |    |    |    |    |    |     | Austria: Ray Brown                         |
| Turkey  | 3  | 4  | 7  | 9* | 9* | 7  | 9  | 8  | 8* | 6  | 7   | (drop S04), Civil Disorder (out F06). Eng- |

land: Peter Squires (drop F02), Mark Brockman (drop S04), Civil Disorder (to S05), Mark Brockman (drop F07), Max Speck (out F08). France: Steve Devington (drop W05), Eugene Paulson. Germany: Don Rittel (drop S05), Eric Verheiden (Wing by concession F10). Italy: Steve Nix (Res F06), Ron Kelly. Russia: Don Gowan (drop F02), Civil Disorder (out F04). Turkey: Dennis Klein (drop S05), Harley Jordan (drop W05), Bob Kluge. Germany wins by concession in Fall 1910. Asterisk denotes one unit short. End-game comments on Page 9, probably again in column format. Goodie.



1975EY Reviews:

**ERIC VERHEIDEN (Germany, Winner):** Thanks to Konrad for reviving the game, which I came into as a standby in Atlantis. I was pleased to see that for once, all my promises of second place actually came through. Best to Gene Paulson and Ron Kelly.

**KONRAD'S KOMMENTS:** Not much to say here at this end. I took over the game and game-mastered a tad over 1/2 of the thing. Germany & Italy were the two big powers, and then Italy resigned from the game, only to leave Eric alone at the top. Germany then advanced steadily towards his goal aided by France and the Italian-Turkish wars which killed the chance for cooperation in the south. There is, however, no doubt that Germany would have won with or without the concession vote; he could easily have taken in all of France at a single blow, and most of the time I expected him to do so (but he remained loyal to his ally). Thanks to the standby for filling in for the vanishing players and congrats to Eric for a well-played victory! If any other comments come in before press time, I'll fit them in somewhere or other.

LETTERCOLUMN

**From Dennis Sulzberger:** I so enjoyed the labor and expense of talking about twenty GMs that I moved, I've decided it would be great fun to move back. As of now I am back at the old Clifaring Hill address, and probably always will be. [It's jokers like Dennis...]

**From Jan Luckenbill:** What are the chances of arranging a Dip game to be conducted in the mother tongue -- German? I mean, totally -- letters.  
(Cont'd Next Column)

Lettercolumn Cont'd:

press, your comments, etc. My own German is rusting away due to disuse. I just picked up Also Sprach Zarathustra and am getting headaches trying to figure out what the hell Nietzsche is talking about. I'm too proud to use an English translation... [That's the kind of attitude I like!] See more in this issue about a German-tongue Diplomacy game; thanks for the idea! Now if I can get 6 other rubes to sign up for it -- you are interested, I assume? -- then we're in business. For more of Jan's great letter, see POLITICIAN #2 (mainly because the rest applies more to variants than anything else).

**From Dave Carter:** ...I must say that I do like EGGNOG and intend to continue sipping. At first I didn't go for the trivia quiz, but now I enjoy it, especially the baseball ones. Have you tried the one about the record for most strikeouts in one inning (4), the batsman reaches first on a dropped third strike and the pitcher strikes out the other three outs.

[Nope, can't say that I have... by the bye, Dave, EGGNOG now runs every four weeks; care to reconsider playing? Yeah, three week deadlines for Canadians generally meant trouble (I've only had two, and one had to resign due to that hassle, the other dropping out).]

**From John Michalski:** (This was sent in to me prior to its publication in his zine. Normally I wouldn't print it since it already has been print in BE, but I may as well do so since it's me John is spitting at.) EGGNOG #32 contained some errors on the Oaklyn/Tretick scandal attributed to me. First, I have no "novice assoc-"  
(Cont'd Page 10, Col 1)

Lettercolumn Contd:

iates"; I do provide a forum for anyone to speak out and present their views. Next, I am not trying to throw Tretick out of anything, I only suggest it as one possible course as an appropriate response to his own far greater thefts. The facts that he's a pain in the ass as Konrad says, or that he uses aliases to play in the same games he's OWing, and has stolen money directly from many (Kelly being only the most recently reported case) and indirectly from all (by duping people into paying for what they thought was a legitimate game), and finally in the overall scope of his crimes. We're not talking about one fold, or a run-of-the-mill incompetent GM/publisher like Rowland or Reges, Konrad. Tretick has been at it for a decade (although he was out of the hobby for about five or six years in between that "decade"), raised his son as an accomplice, and per Berck, has quite an extensive mail-drop network. Yet you propose we let him alone? Why? So he can defraud the hobby in peace? He succeeds to the extent he does precisely because most people take your attitude, and doing nothing is easier than doing something. It's fine to disagree -- I think more do than don't on any given issue with me, I've found -- but please at least pay enough attention to what the hell we're talking about so that your disagreements will be over the same issues we raised, OK?

OK, John. I wan't reply too much in depth here; it's not really necessary to at this stage of the game, is it? I will say that my main objection is bothering him any more now (as opposed to a full year ago when this stuff came out)

(Cont'd Next Column)

since most of it is already old hat. Let's face it, John; this thing has been so widely publicized (even in DW, where it really didn't belong...but that is another story altogether) that if every novice currently receiving more than one 'zine doesn't know about it, I'd be rather surprised. (I hate being surprised, too.) What I say is that it seems somewhat stupid to keep writing about what everybody already knows; if some innocent games doesn't know about Bernie, then he probably doesn't care (ouz he could have found out). And as Dave Grabar said in your own 'zine, it is altogether probably that most everyone that sign's up for Tretick/Oaklyn's games knows exactly what he is doing. Let Mr. Consumer screw himself if he wishes to. That's not your business. What is your business is to provide a reliable place to play a game for people to go to after they got screwed; not to protect Helpless Hobby Member from Evil. Most of them are mature enough to do it for themselves. And, presenting the other point of view, we see the following:

From Eric Ozog (Xeroxed letter apparently sent to several publishers, although I haven't read it anywhere else yet): Several persons involved have been involved in an ever growing anti Bernie Oaklyn movement. These persons knew who they are and they have no logical explanations to back up their accusations. I firmly believe that Bernie should have equal time. I am that equal time.

Diplomacy should be an enjoyable hobby, but the hobby is slowly being destroyed by people criticizing and picking on one another. These people are prob-

Lettercolumn Cont'd:

ably bored with Diplomacy, and would rather play the part of a vulture. Now, getting back to Oaklyn,

1) Bernie Oaklyn and Buddy Tretick are not the same person. Bernie and Tretick shared an apartment a while back, and today, Tretick does not even live in Maryland. His address is: Buddy Tretick, 82 E. Tennessee Avenue, Oak Ridge, TN 37330. The people who still believe in the nonsense should write Tretick.

2) For those who are worried about Bernie's magazine "Le Front" folding, don't worry, because Bernie has named H.D. Bassett as a trustee, and H.D. will hold the subscription money. Don Horton and Craig Neger will oversee the trusteeship.

3) I am seeing a lot of Bernie Oaklyn "hate mail" floating around. I have several samples from several individuals. Why? Don't these people have anything better to do? I'm getting stuff like "serious charges of cheating" as player and GM and "playing under the name of Steven Andrews" when I talked to Steven Andrews on the phone? Don't you think (excluding the games) that one should love his fellow man?

As for the rest, in my opinion from the games I am in in his 'zine, Bernie is a totally honest GM. I haven't been burned yet.

In the games we are in together he hasn't lied nor double-crossed me yet, haven't been burned there either.

His 'zine "Le Front" is a fine work. It will not fold, despite the fact that Bernie is under a large financial burden in putting out the magazine. God knows why he isn't charging more for it.

I questioned Oaklyn on the phone, and he seems harmless to me. I am sure he is incapable of doing evil.

I truly believe in the Bernie Oaklyn Enigma.

(Cont'd Next Column)

"I Believe In Bernie" tee shirts are now available. Send \$5.00 check or money order to: Eric Ozog Chairman, Bernie Oaklyn Society, 1526 N. Lawler Ave., Chicago, IL 60651. Make checks payable to Eric Ozog, and specify size of shirt.

[Aren't you taking this one hit the far? But there are two sides to every issue, and I thank you for bringing this one up, even if I am as leery to join your camp as I am to join Michalski's. I'd really get a kick out of seeing somebody at the next HipCon (other than Bernie or Eric) wearing one of these things! And if you don't wear it there, where else can you wear it, and who's gonna see it at the same time?]

As it happens, I collect these shirts! I won't buy one of these, but I have shirts from various and sundry rock concerts that made it to Milwaukee, plus I have a few with "sayings," including my infamous black shirt with my own personal motto in silver letters: "I Don't Get Mad -- I Get Even."/>

More letters elsewhere.

[The following object was given to me by a friend of mine totally unconnected with Diplomacy. A friend of his had given it to him; the second friend supposedly prints these from someplace in Milwaukee. Unfortunately I can't credit this piece to anyone, since I've forgotten the name of this second person in the two years since I received the item (just dug it up while I was looking for something else).]

DETERIORATA -- I Forgot.

Go placidly amid the noise & waste, & remember what comfort there may be in owning a piece thereof. Avoid quiet and passive persons unless you are in need of  
(Cont'd Page 12, Column 1)

Deteriorata Cont'd:

sleep. Rotate your tired. Speak glowingly of those greater than yourself and heed well their advice even though they may be Turkey; know what to kiss and when. Consider that two wrongs never make a right but that three do. Whenever possible, put people on hold. Be comforted that in the face of all aridity & disillusionment and despite the changing fortunes of time, there is always a big fortune in computer maintenance. Remember the pueblo. Strive at all times to mend, fold, spindle, & mutilate. Know yourself; if you need help, call the FBI. Exercise caution in your daily affairs, especially with those persons closest to you. That lemon on your left, for instance. Be assured that a walk through the ocean of most souls would scarcely get your feet wet. Fall not in love, therefore; it will stick to your face. Gracefully surrender the things of youth, birds, clean air, Taiwan, and let not the sands of time get in your lunch. Hire people with hocks. For a good time call 567-0076; ask for Aye Jays. Take heart amid the deepening gloom that your dog is finally getting enough cheese; and reflect that whatever misfortune may be your lot, it could only be worse in Milwaukee. You are a fluke of the universe; you have no right to be here, and whether you can hear it or not, the universe is laughing behind your back. Therefore make peace with your God, whatever you conceive Him to be; Hairy Thunderer or Cismic Muffin. With all its hopes, dreams, promises, & urban renewal, the world continues to deteriorate. Give up.

-----  
 Sounds like good advice, eh not?  
 I've followed it for years and years  
 -----

The Overstuffed Recliner Cont'd:

St. George & The Dragon, published by Bob Sergeant, has also folded. I believe that I'm the first publisher to announce this fact other than Bob himself! Bob has been having one of his pauses of enthusiasm for this crazy game of outs (who can blame him?) and had mentioned that he might fold in the not-too-distant future. And just when he went in to print his latest issue, he found out that the machine on which he used to print was suddenly closed to him. He was allowed to print the last issue, but no more. Too bad. St. George was one excellent 'zine that brought a lot of gun to its readers over the years, and Bob was always very dependable. He has refunded all of the subbers' money, and will transfer all but one of the regular games to EGGNOG, running the rest to conclusion. We thank Bob for the good times his 'zine brought us.

TOURNAMENT RATING SYSTEMS

have been much in the news lately. I can't see why everyone has to come up with their own system when there is no need to do so; the Rocamora system is obviously the superior one, with the exception of the rule where you are also rated according to how well you did against another board. But besides that it is the best of all the systems I've seen. Maybe we can wait another year before we see more on these things; frankly, I have been bored totally by the discussions on the ratings. I would assume that nobody agrees with anybody else on the subject of ratings, which means that there will always be a dissatisfied majority at the DipCons. It's just a matter of picking a system not everybody hates. Obviously, the Berch system didn't make it, eh? But then I haven't played in a major tourney yet, so... (Cont'd Page 13, C.1)

The Overstuffed Recliner Cont'd:

## RATING SYSTEMS AND STANDBYS

In my opinion, any rating system which doesn't rate standby players isn't a rating system at all. To my knowledge every major system does rate standbys, most of them in a quite acceptable manner. Steve McLendon's & Bob Sergeant's Dragon Teeth system does not. Because they can't seem to figure out how to. And then Steve claims that standbys are indeed one of the more important functions in the game, but still won't rate them. Without rating all of the players in any game, the rating system becomes a meaningless bunch of meaningless statistics. Why can't anybody revive Jeff Power's old Broddingnag ratings? That was the best system ever in existence, methinks. It's a shame to lose it (and ODD, and ODDMOD -- though I think that the latter will again surface soon, An Runestons, etc).

## DUAL SPACE DIPLOMACY &amp; BUSHWACKER

Fred Davis, 1427 Clairidge Road, Baltimore, Md 21207 has decided to open a game of his variant, Dual Space Diplomacy (remember? It was printed in EGGNOG #21.). This has led him to also consider expanding Bushwacker to its old proportions in time, although this is not yet final. Inquire by Fred on fees and Houserules, and the like, but be assured that a better variant gamesmaster is nigh impossible to find anywhere. One of the old time greats still active. He may also need standbys for his current game.

## OTHER GAME OPENINGS HERE AND THERE:

a) Regular games open in EGGNOG at a \$2 fee (plus sub kept current) Open to everybody, and next game is almost filled already. Please also submit preference list of coun-  
(Cont'd Next Column)

tries you wish to play. Two spots open in game #10. (Game #9 began by carbon copy two weeks ago.)

b) German speaking game (more elsewhere) where I have several tentative yesses. \$2 fee and players must keep subscription going throughout game. At least three of the players will be from Germany or German-speaking countries or the game will be cancelled.

c) I also have variant openings in my variant journal, POLITICIAN. Subs are 10/\$3.90 and gamefee will be \$2. Inquire about which variant, etc. Monthly deadlines, such variant material, and some incidental material

## GERMAN LINGO GAME OPENING

was noted above, briefly. I will recapitulate so that some of you that didn't read that part get it anyway!

I would like to start a German language game. Run on monthly deadlines (in EGGNOG). Unless I get three players from the Continent, I will abort the game, as it would be silly to have 7 Americans writing in German to one another. Fee \$2 and preference list; I have already received a good deal of interest on this one; 'twight be interesting, what with propaganda, comments, everything in the mother tongue. Anyone else?

## STILETTO WORDS

Months ago Ron Brown thought it might be a good idea to take an excerpt from Billy Joel's tune, "Stiletto." Here we go:

"She cuts you once,  
She cuts you twice,  
But still you believe..."

Reminds me of me in my latest games, but I'd rather not talk about it...

## SPACE LIMITATIONS

Houserules put off until next issue. Likewise some other stuff.

This is CAT-TASTROPHE, but the Red Cross isn't rushing in to help. This is probably because what follows is a valiant effort at a journal of postal Diplomacy, put out by Dave White, 335 E. Threadneedle, Beaumont, TX 77705. Last issue appeared as part of the recently departed Brouhaha; this issue appears as part of EGGNOG; next issue, who knows?

LINEARSEPARATORS CAN BE MONUMENTAL PAIN IN THE ASS WHEN YOU CAN'T THINK OF SOMETHING TO SAY

Off the top of my head--Ed.'s column

- (1) Many thanks to Konrad for picking up my ~~7/16~~ zine after the bottom fell out underneath me. Bob Beardsley put out Brouhaha for 2-3 years. In that time, there were some flashes of brilliance, but in the last few issues, one could sense that the enthusiasm had been lost. Under those circumstances, I commend his decision to fold.
- (2) The subsequent transfer and getting things straightened out concerning the game that I GM (1979Q), has been anything but smooth. This is mostly my fault--Beardsley did an efficient and mature job of folding, making sure that all of his games were transferred to other zines. Hopefully, I'll get on track a bit better now; I know Konrad won't put up with any foolishness!
- (3) To the players in the game: Moves were received by all of you by the 8/18 deadline for Fall '01; the 9/12 deadline was to be for winter builds. Unfortunately, a few things came up that precluded my sending out the adjudications for Fall '01. The 9/12 deadline is therefore voided; the adjudications for Fall '01 are below, using the orders I received for the 8/18 deadline.
- (4) This game has proceeded at an incredibly slow pace up to this point. While I will shoulder part of the responsibility for this, I also feel that the players are also partly to blame. I would like to see the original players play, but it's all the same to me if it's taken over entirely by standbys (Konrad assures me has plenty of them). If you want to continue playing, some of you will have to take care of your subs to Konrad, as you didn't have much credit left in BHH. /Konrad here; credit acc'd was put to EGGNOG @ 30¢/issue, like in BHH./

NOW THAT ALL THE GARBAGE IS OUT OF THE WAY HOPEFULLY WE CAN PROCEED TO SOME OTHER GARBAGE!

1979Q Fall 1901 (finally) Russia gets zapped! Winter 1901 due 10/11/79

|                       |            |            |                |           |
|-----------------------|------------|------------|----------------|-----------|
| RUSSIA (Tucker):      | A Gal-Poh, | A Ukr-Gal, | F Sev H,       | F Bot-Swa |
| ENGLAND (Dupont):     | F Nvy-Nvy, | A Yor-Hol, | F Nth C        | A Yor-Hol |
| ITALY (Coak):         | A Pie-Tyl, | A Apu-Tun, | F Ion C        | A Apu-Tun |
| AUSTRIA (Rubinstein): | A Bud-Rum, | F Alb-Gre, | A Ser S        | A Bud-Rum |
| GERMANY (Aucott):     | A Ruh-Bal, | F Dan-Swa, | A Sil-War      |           |
| TURKEY (Elliot):      | A Bul-Rum, | A Arm-Sev, | F Ank-Rta      |           |
| FRANCE (Fleischauer): | A Spa-Por, | A Bur-Mar, | F Mid-Spa (so) |           |

Results:

|                               |               |                             |
|-------------------------------|---------------|-----------------------------|
| Russia: Sev, StP, Mos         | 4-1, Rem 1 =3 | /Konrad here again. Just    |
| England: home + Hol, Nvy      | 3-2, Hld 2 =5 | wanted to say that from now |
| Italy: home + Tun             | 3-1, Hld 1 =4 | on Dave will type his own   |
| Austria: home + Gre, Ser, Rum | 3-3, Hld 3 =6 | Ditto masters. I typed      |
| Germany: home + Bal, Dan, War | 3-3, Hld 3 =6 | this one, and edited it     |
| Turkey: home + Bul            | 3-1, Hld 1 =4 | ever so slightly, plus ad-  |
| France: home + Por, Spa       | 3-2, Hld 2 =5 | ded a few typos. Sorry!     |

No press due to lack of space; press printed next time on a first come, last edited basis. COA's: Helena Rubinstein, Box 156, Cedarhurst, NY 11516; Mike Fleischauer, 5 Merrill Rd, Apt C, Cantonsville, Md 21228. IMPORTANT NOTICE! I expect to be moving soon, so send orders, correspondence, bombs to: Dvwe White, 560 S. 41th St., Beaumont, TX 77701--this will save you a couple of days over sending it to the other address and then having it forwarded. EYE!

1977KU -- Fall 1910

RUSSO-TURK ALLIANCE MEETS AT EAST  
IN ATLANTIC AS DRAW VOPE PASSES!!

FRANCE(Verheiden): F Spa(sc) R  
Por, A Tyl R Boh, A Bre H, A  
Boh-Gal, A Bur-Mar/d/, F Por H

GERMANY(Luckenbill): A Wal S F  
Yor-Lon, F Yor-Lon

ITALY(Sergeant): A Mos R Lvn, A  
Lvn-StP/dislodged, annihilated/

RUSSIA(McManus): F Eng-Lon, F Nth  
F F Eng-Lon, F Nwg-Nat, F Edi H,  
A Nwy-StP, A Tyl-Vie, A Ruh-Bur,  
A Mun & A Bel S A Wuh-Bur, A Kie  
S A Mun, A War-Lvn, A Mos S A  
War-Lvn, A Rum H, F Sev H

TAURKEY(Pariseau): A Spa H, F Wes-  
Mid, F Tyn-Wes, F Tus-Tyn, A Pie-  
Mar, F Lyo S A Pie-Mar, A Ven-  
Pie, A Tri-Ven, A Ser-Tri, A Con-  
Bul, F Smy-Aeg, A Ank H

No propaganda. The draw vote pas-  
sed unanimously (one no-vote = yes  
occured), and the Russian win vote  
failed by two votes or so. Thus  
this game is over. I thank all of  
the standbys for taking up the pos-  
itions, and even more thanks go  
to the two players that stuck it  
all the way out (and consequently  
drew). I hope that all of you  
will comment on this game for the  
next issue, when the game wrapup  
will be printed. The final sup-  
ply center chart looks like this:

S.C. Chart for 1910: Fra: Por,  
Par, Bre, Spa: 3, Rem 1. Ger:  
Lvp, Ad: 1, Rem 1. Ita: Mos: 0,  
out! Rus: Mos, StP, Sev, War,  
Bud, Ser, Swe, Mun, Nwy, Rum, Kie  
Lon, Vie, Hol, Den, Bel, Edi: 17,  
Bid 2. Tur: Con, Ank, Smy, Bul,  
Gre, Ser, Tri, Ven, Nap, Mar, Rom  
Tun, Spa: 13, Bld 1. End of chart

1977KG -- Winter '05/Spring '06

ITALY CLEARED OUT OF ATLANTIC AS  
GRAND ALLIANCE SHAPES THROUGH BERLIN

AUSTRIA(Lariton): F Gre H, A Bul  
H, A Boh-Mun, A Tyl S A Boh-Mun,  
A Gal-Sil, A Ukr-Sev, A Rum S A  
Ukr-Sev

ENGLAND(Hollingsworth): F Cly-  
Nat, F Nwg S F Cly-Nat, A Lvp  
H, F Iri S GERMAN F Eng-Mid  
GERMANY(Verheiden): A Sil S RUS-  
SIAN A War, A Pru # A Mun S A  
Sil, A Ber S A Mun, A Bre-Par,  
F Pic-Bre, F Eng-Mid, A Bur S  
A Gas, A Gas S F Puc-Bre, F  
Baltic Sea-Sweden (to be clear)  
ITALY(Schilling): Bld A Rom, A  
Ven-Pie, A Rom-Ven, A Spa S F  
Mar, F Ank-Con, F Mar S A Con  
/imp/, F Mid-Iri/d/ R(Naf, Por,  
OTB), F Nat S F Iri-Mid/a/, F  
Tyn-Wes, F Wes-Mid, F Smy-Aeg  
RUSSIA(Cooper): A Lvn-StP, A Mos  
S A Lvn-StP, A War S GERMAN A  
Sil-Gal/nso/

BERLIN: The rock-like nature  
of the Austro-Italian alliance  
has forced us to reconsider our  
position concerning England and  
particularly Russia. We never  
did see how Italian fleets had  
any business in England and gain  
by association has led to the chan-  
ges in Russian policy. We will  
entertain draw proposals, howev-  
er will not propose same for the  
time being.

Meanwhile, Fall 1906 is due to  
me by October 18, 1879, or a cen-  
tury later if at all possible.  
The phone orders should have come  
in by October 17, 10 p.m. No  
phone orders will be accepted af-  
ter that date, but I'm not wor-  
ried since only one of the 1977KG  
players uses the phone a great  
deal. So much for that...

#### MORE OVERSTUFFED RECLINER POSTAL DIPLOMACY TOURNAMENT

Though Bob Sergeant has folded  
his excellent 'zine, as mention-  
ed elsewhere in this issue, he  
will not be giving up work on  
the postal tournament. He will  
continue to co-ordinate this.  
Bob now has plenty of would-be  
BMs signed up; so many that no  
one person will need more than one  
game to run. Assumedly Bob will  
soon be looking for players, too.

1976IN -- Fall 1907

TURKEY MOVES ON AS REST OF BOARD  
REMAINS IMMOBILE OR INACTIVE!!

ENGLAND(Lischett): F Por-Mid,  
F Lvp-Mal, F Lon S F Lvp-Wal  
FRANCE(Paulson): No Moves Rec'd.  
F Nat H, A Gas H, A Mar H/a/  
GERMANY(Cooper): A Gal-War, A  
Sil-Ber, A Mun-Ber, F Kie-Bal  
F Den S F Kie-Bal, A Bel Holds  
F Nth S A Edi, A Edi S FRENCH  
F Nat-Lvp/nso/  
RUSSIA(Kelly): F Yor H, A Nwy S  
A Swe, A Swe S A Nwy, F Bal S  
A Swe/d/ R(Pru, Lvn, Bot, OTB)  
A Tyl-Mun, A Vie S A Bud-Galm  
A Rum S A Bud-Gal, A Bud-Gal  
TURKEY(Verheiden): A Ser S A Tri  
A Tri S A Ser, A Pie-Mar, F Spa  
(sc) S A Pie-Mar, F Mid-Bre, F  
Eng S F Mid-Bre, F Wes S F Spa  
(sc), A Tun H, F Aeg-Bul(sc),  
F Ion-Aeg, F Tus-Lyo, A Bul H  
/unordered/

Sorry, guys, but I've made a mistake. Last time I forgot to list the Turkish A Bulgaria, which was unordered at the time (H). I realized this just as I was doing the adjudications for this season, too late to fix it. So I hope that the players (especially Eric) will understand why that unit is now in Bul again. I am very sorry. Also, France has missed moves. Since his sub expired with EGGNOG #31, though I did send him #32, I have the feeling that he's dropping out. In that case, Civil Disorder will be in control of France. Moves may be made conditional. Winter '07 & Spring '08 due October 18, '79.

S.C.Cjart: Eng: Lvp, Por, Lon: 3  
Even. Fra: Mar, Par, ~~Ex~~: 1, Rem  
1 (1 ann). Ger: Home, Bel, Hol,  
Den, Edi, War: 8, Even. Pus:  
StP, Sev, Mos, Bud, Vie, Swe, Nwy  
Rum: 8, Even. Tur: Home, Bul, Gre  
Ser, Nap, Tun, Rom, Tri, Ven, Spa  
Mar, Bre: 14, Eld 2.

Just in case you were wondering, if France goes into Civil Disorder, its removal will be F Nat, according to the Rulebook.

1976IC -- Winter 1906/Spring 1907

TURKEY ADDS MISSED MOVES TO HIS AL-  
READY WEAK POSITION AS AUSTRIA AND  
ENGLAND CONSOLIDATE NEW ORDER EMPIRE

AUSTRIA(Hyatt): Eld A Bud & F Tri  
A Mun-Tyl, A Pie-Tus, A Ven-Appu,  
A War S ENGLISH A StP-Mos, A Gal  
S A War, A Ser-Gra, A Rum-Sea,  
F Bul(sc)-Con, F Aeg S F Bul(sc)-  
Con, F Tri-Adz, A Bud-Rum  
ENGLAND(Zip): Eld F Lon, F Lon-  
Eng, A StP-Mos, F Bot S F Pru-Lvn,  
F Pru-Lvn, F Nth C A Yor-Bel, F  
Mid-Naf, A Yor-Bel, F Por S F Nat-  
Mid, F Nat-Mid, A Bre-Gas, A Par S  
A Bre-Gas, A Bur S A Yor-Bel, A  
Hol-Kiel  
FRANCE(Kelly): Rem A Gas, A Bur R  
Ruh, A Ruh-Kiel  
TURKEY(Joy?): No Moves Rec'd? A  
Bul R OTB, plays 2 short. A Lvn  
H/a/, A Mos H/a/, F Tyn H, F Rom  
H, F Lyo H, F Wes H, F Spa(nc) H

LONDON: The Queen of Wales, Queen  
Harold held a memorial service for  
the brave, fallen lads of Rome, and  
promised that they will be remember-  
ed for their brave stand in Apulia  
or was that Naples...

John Zipper has asked me to warn  
players that non-standard pieces  
of mail will probably be returned  
to the senders by the USPS; there  
is some flyer or other available  
from the "Service" as to what they  
regard as "non-standrad," so that  
might be something to check into.  
David Joy has missed his orders  
here for the first time. While he  
is not one to drop most of the  
time, one can never be sure. I am  
therefore asking John Lipscomb, 1201  
Osler St, Saskatoon, Sask CANADA  
S7N 0T8 to standby for Turkey, even  
though that isn't much of a position  
there. I would greatly appreciate  
that; despite the fact that most  
of Turkey's units are a long dis-  
tance from home, someone has to  
play Turkey if only for game balance  
purposes. Fall 1907 moves are due  
on October 18, 1979; October 17 for  
telephone calls. Thankyou.

By the bye, no proposals to end that  
game have yet come up, so...



1979CU -- Fall 1901

ACTION ALL OVER THE BOARD AS THE  
PROPAGANDA TAKES OFF EARLY ON!!!

AUSTRIA(White): A Vie-Tri, A Ser  
S A Vie-Tri, F Alb-Gre

ENGLAND(Counselman): A Yor-Bel,  
F Nth C A Yor-Bel, F Nwg-Nwy

FRANCE(Hollingsworth): A Mar-Spa  
F Mid-Por, A Bar S ENGLISH A  
Yor-Bel

GERMANY(Cooper): A Ruh-Bel, F Hol  
S A Ruh-Bel, A Kie-Ben

ITALY(Pfohl): A Tyl-Mun, A Ven-  
Tyl, F Ion-Tun

RUSSIA(Harding): F Rum-Sev, A  
War-Gal, A Ukr-Rum, F Bot-Swe

TURKEY(Van Alkemade): A Bul-Ser,  
F Con-Aeg, A Smy-Con

AUSTRIA TO ITALY:

There once was this fellow  
named Pfohl,

Who had a singular goal.

With maneuvers quite deft,

He'd perpetrate a theft,

Putting Austria in a deep hole.

AUSTRIA TO TURKEY:

There once was a fellow named Jerry  
Of Austria he's incredibly wary;

"I don't trust Dave White --

We'll probably fight!"

Now the Balkans are looking quite  
hairy.

AUSTRIA TO RUSSIA:

There once was a fellow named Phil,  
Who intended to move into Sil.

He got turned around,

And rapidly found:

Austrians just beyond the next hill.

AUSTRIA TO GM: I didn't make  
enemies; they came as standard  
equipment.

EGGNOG TO AUSTRIA:

With limericks I have no luck;  
When I come to the last line, I'm stuck

For try though I might,

To get it just right,

It never does rhyme worth a damn.

CZAR TO MY FRIENDS IN WESTERN  
EUROPE: "You're right!", the lim-  
eys are up to something.

A newspaper in Russia called  
Czar and Bear It has stated that  
the Czar is looking for the very

healthy young men to help in  
building a new secret weapon.

CONSTANTINOPLE, TIPS (=Turk-  
ish Yellow Poppy Stories): Sul-  
tan "Dutchie" van Al-Kemade  
wishes to express his apologies  
to all his foreign correspondents  
who have had some trouble read-  
ing his Arabia script over the  
past year. The Sultan's problem  
is, that there exists in Turkey  
but one typewriter with "Western"  
keyboard, which is kept under  
lock and key in the Sultan's  
famous Oblong Office. Quite  
often, urgent diplomatic mail  
is brought to the Sultan while  
he is relaxing in his harem,  
yet demands an immediate response,  
which is then dashed off by him  
in his own characteristic hand-  
writing. Furthermore, after but  
a short time in his office, the  
Sultan longs for the congenial-  
ity of his harem, and after spend-  
ing considerable time there, is  
in neither mood nor shape to re-  
turn to his office....insh' Allah!

SPECIAL FROM CON TO LON: You  
are right, I guess.

SPECIAL FROM CON TO PAR: I  
know you are right!

SPECIAL FROM CON TO BER: You  
are absolutely right.

SPECIAL FROM CON TO ROM: Sie  
haben auch Recht.

SPECIAL FROM CON TO STP: You  
are 99.99% right.

SPECIAL FROM CON TO VIE: You  
are 100% right.

SPECIAL FROM ANK TO CON: Have  
you considered that you might be  
wrong?

SPECIAL FROM EGGNOG TO CON: I'm  
glad that at least I might be  
right by the old law of omission  
and all that. But you are right,  
too, I guess (and the rest of  
Europe is either wrong or is pre-  
tending it).

BERLIN TO PARIS: Your ally  
talks too much.

THE SPENDTHRIFT: I am impress-  
ed by the ways that alliances  
(Cont'd on Page 18, Col 1)

1979CU Propaganda & S.C. Chart:

have arisen, and would not be altogether surprised if we end up in a 6-way draw. Only Austria seems friendless so far, but perhaps it is early enough so that he can still do something about it. ((We shall soon see. Five centers ain't too shabby!))

English, we have the supply center chart for 1901. Take care, kiddies, in reading it. Key: Kxx is a center owned, Xxx is a center lost, kxx is a center gained. All S.C.s are counted up, and build accordingly. It's all combined to save space, as usual.

1901 Supply Center Chart: Aug: Bud, Vis, Tri, Ser, Gre: 5, Build 2. Eng: Edi, Lon, Lyp, Nwy: 4, Build 1. Fra: Par, Mar, Ere, Spa Por: 5, Build 2. Ger: Ber, Wgt, Kie, Den, Hol: 4, Build 1. Ita: Rom, Ven, Nap, Mun, Tur: 5, Build 2. Rus: Sev, StP, War, Mos, Ruz, Swe: 6, Build 2. Tur: Con, Ank, Smy, Bul: 4, Build 1.

Winter 1901 due here October 18, 1979, October 17 by phone. If all players send in Spring 1902 orders, I'll print that, too. Of course, I welcome more propaganda releases!

Lastly, I should say that when anyone communicates with Dietmar Pfohl (Italy), he should use Air Mail letters. (Rate is 31¢ for a half ounce, 62¢ for a full ounce, and progressively more.) These take about a week; surface mail takes much longer, and isn't any good.

LDNS FUTURE, AND THE LACK THEREOF

Hot off the lines, we find out that Jerry Jones' 'zine will no longer appear; he has folded it. This announcement came with LDNS #34. Jones once had a very entertaining product, but most of the readership could see that in the last year and a half it has gone downhill to some extent, and dramatically so after he took on Diplomacy World, the 'zine which many feel (but I don't) is the organ of the hobby. (More on that some other time.) He, the story goes, slowly became exasperated at all of the idiots he had subscribing to his 'zine (I'm not making this up! It's virtually verbatim from his 'zine!) and decided to throw in the towel. Unfortunately, there are a great many loose ends. 1) What will happen to DW? 2) Have sub money been returned? If not, when? 3) He claims that he will continue games. By what means? How will he finance this? Sub money? 4) What of trades? I don't want to trade for a wharehouse, but if I don't the game I'm in will have to be abandoned. Well? Jerry has a lot of simple questions to answer which he simply forgot to bring up in LDNS #34. It's a shame, but that kind of incompleteness is one which has dominated LDNS (and its games, from my experience) for as long as I've received it. And while many condemn his total illiteracy in the English language, I wish I had his writers on my side!

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Read the latest about Hand Care; See Page 7 (Kmetz).

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