

**The circulation of GRAUSTARK is about 136. One 'zine is pos ibly more widely circulated: Larry Peery's XENOGOGIC. Unless Peery puts in a claim, then, EREHWON is the world's most widely circulated Diplomacy 'zine.

DEDICATION

Today is the birthday of Mary I of England (1516), Galileo (1564), Alessandro Volta (1745), Nicolo Paganini (1784), Louis Tiffany (1848), and even Andrew Zorn (1860). However, throwing chronology to the winds, this issue is dedicated to the Israeli Empire, the modern marvel of the Middle East. Alone of the states which subsist in that area, Israel is progressive and prosperous. In an area dedicated to military dictatorship, genocide, administrative inefficiency, fiscal malfeasance, and a general urge to continue the work of Adolf Hitler, democratic Israel is a refreshing and salutory example. Seled. Amen.

HOW TO PLAY AUSTRIA Dave Lebling

[Introduction: Dave Lebling, although a member of the NFFFGB Diplomacy Division, is otherwise no longer active in postal Diplomacy. In his career, Dave won 4 postal games and draw (or took 2nd) in 3 others. He was for some time the Editor of GLOCKORLA, one of the best 'zines of its time, and the creator of the GLOCKORLA Rating System.

Three years ago, I began work on a "Diplomacy Almanac", which never came to fruition. It was to contain biographies of prominent players; statistics, statements by the winners of various games as to how they won, and a series of 7 articles on "how to play" each of the 7 Powers.

I have recently uncovered the material I collected for this project. I may eventually reprint some of the winner's statements, along with the game chart. Dave Lebling's article on Austria was the only one ever submitted. It appears below.

Written in 1969, this article represents a style of thinking about Austria which was very common at the time. More recently, Austria has come to be viewed differently. At the end of Dave's article, I will discuss how this different view came to be and what it is.

There can be only one answer to the question "How do you play Austria?" and that is, "With care". Austria is in a more precarious position than any other country on the board, and since the short-term goals for an Austrian player are so obvious, his diplomatic position is laid bare from the start.

What are these goals? First, Austria must get an outlet to the edge of the board, and second, Austria must, before any other power, dominate the Balkans. In spite of the variety of ways in which Austria can move (into Germany, for example), there is only one which not only acquires supply centers but eliminates a potential enemy as well. Austria has, in the beginning of the game, three potential enmies: Russia, Turkey, and Italy (Germany may usually—in fact, almost always—be ignored). An attack on Russia would enliminate a potential enemy, it is true, but it leaves Austria dangerously open to attack by Italy. The same is true of an attack on Turkey. An attack on Italy in 1901 is foolhardy, unless you can be certain of taking at least two other centers besides Venice—you will need them when Russia attacks you. Also, the 1901 attack on Italy violates the principle that Austria must be the first power to dominate the Balkans.

Thus we have three possible attacks, all of which violate some principle of play. Which one do we choose? The answer is obvious—none of them. For example, if you can ally with Russia against Turkey, do not attack Turkey, attack only Turkey's Balkan center, Bulgaria, and if possible get Russia to cede you Rumania. Let Russia do the work in Anatolia, and while he does, then you attack Italy. The same is true if you are allied with Turkey acainst Russia—in fact it works even better there, and the fact that Russia is your number one most dangerous enemy makes this alliance/attack the best choice for Austria. Consider: You do not actually have to leave the conciguous provinces of Austria, whereas your ally, Turkey, must put all his forces away from home. This gives you a great advantage when you attack Italy, which you must do soon. It is imperative that Austria gain an edge of the board, and the only feasible way of doing this is through Italy. It is a hard fact of play for both Italy and Austria—made doubly hard by the fact that for Italy to attack Austria is absolutely foolhardy even under the best of conditions.

But how to attack Italy, when I have just said that for Austria to do so in 1901 is foolish? Obviously, however, by 1902, if Italy is not attacking Austria, he is attacking France (or, in rare circumstances, Turkey). That is, he is away from home. It is axiomatic that you cannot be in two places at the same time. Therefore you attack him in the end of Italy where he is not. Very simple.

This is the basic principle of playing Austria. You must remember that with the exception of Germany, you are the only power that can operate on interior lines. All others must expand in some sort of straight line. Only Austria and Germany must expand, to put it bluntly, in all directions or die.

Austria and Germany must expand, to put it bluntly, in all directions or die.

Once Austria has gained the first objective, the edge of the board--a
wal to put your back against, he must move to dominate the Balkans completely. Whether you are contesting with Russia or with Turkey, the key to victory is fleets. (I might point out right now that if you ally with Russia,
it is worth giving him the supply center advantage to convince him not to
build more than the one fleet he already has in the south.) Put very simply,
the way to dominate the Balkans is to defeat whomever (Turkey or Russia) has
a base in Anatolia. The Balkans fall when the number of units they must be
defended with is greater than the number of centers, usually five, that must

be defended. When that critical number is reached, the flanking movement occurs, either with a Smythe Gambit into the EastMed or an attack across the

plains of Russia. (The former is by far the easier.)

Now, if you are good, you are the dominant power in the east. Great, but what about those five French fleets that are now in the WestMed? And that is the problem of the "end-game" for Austria. The Western Powers. Hopefully, they have not bothered you in the beginning, but now those fleets are poking around the south Atlantic. And that is why you build a fleet whenever you can spre the build. The more fleets Austria has, up to a limit of about five, the better off he is. You will not get the chance to build them once you need them, as only Trieste is a ship-yard. So build them early, unless the need is dire for armies. This is one reason I have mentioned that the attack on Turkey in the second stage is best. You will not need the fleets you build to stay in the eastern end of the Med. for as long.

In summary, Austria must eliminate, with the help of one, two of the other eastern powers, and in so doing get to the edge of the board. In my opinion the best of the many poor choices is to ally with Turkey against Russia, and then take mainly a supportive role in that conflict while defeating Italy. The war with Turkey then is carried out mostly on the high seas. (I might note here that occasionally, when the situation in the west warrants, the two of you should remain allied and attack the remaining Western powers—this, however, has the danger of Turkish encirclement of

Austria itself.)

You may ask why I have not given mutch attention to the play of Austria in what might be called underdog situations. The answer is very simple: you're dead. The est thing you can do is go like a man, kicking and clawing all the way. On the subordinate end of an alliance—if you are, for example, the beneficiary of a "Knight in Shining Armor"—watch out. You're likely to be next on his list.

Easically, avoid letting a coalition be formed against you. Don't be shy about threatening to suicide. And most important, don't be afraid to

double-cross right and left.

One final word. At the beginning of the game, everyone is pointed in your direction. Remember that, and don't give them cause to take advantage of it. Even one at a time can be bad. And don't, under any circumstances, be content with just one ally.

[Thanks, Dave. This, as I noted, represents much of the thinking of 1966-1969 about Austria. My own inclination, by 1969, was to favor an alliance with Italy. As will be seen, there are real advantages to be gained by this.

[In early 1969, as Dave's article was being written, game 1969G began in NUMENOR. Allan Calhamer commented on that game in a series of articles printed with the moves. He made two points which were to change greatly

the then-current thinking on Austrian strategy.

First, Allan enunciated the theory of the "special pair". This is a pair of nations so situated that an alliance between them is fare more than merely twice as powerful as either alone. One such special pair is Russia-Turkey, Another is Austria-Italy. Italy provides the naval power Austria usually lacks, helps against Turkey, secures the Austrian rear, and gets fleets into the western Mediterranean much more quickly than Austria could have done. Each power has a sphere of expansion which does not interface significantly with that of the other. The result is maximum advantage and minimum potential conflict.

[Second, Allan noted that England and Turkey were "the Wicked Witch of the North and the Wicked Witch of the South". Each is so situated that he

has excellent defensive possibilities, as well as reasonable expansion expectations. The reader should refer back to the table published in ERMHWON 63, page 6, which bears out Allan's thesis: England and Turkey head the list. They win or draw frequently, place 2nd and 3rd a good deal, and are eliminated infrequently. Turkey is therefore a great threat, a fact Austria

should keep in mind.

[More than that, however, Turkey is in fact Austria's mortal enemy. Consider this: In Turkey's 31 recorded victories, Austria survived in only 7 instances. Further, Austria was the first eliminated in 12 games and the second out in 4 more—that is, Austria was Turkey's immediate victim in 50% of the games Turkey won. Why is this? The simple answer is that Turkey has very little choice. He can expand without going through Austria only by going around him, a very awkward procedure. He can funnel fleets past Greece, which is a bottleneck, or he can push armies into Russia, which promises only slow and unrewarding expansion. The Balkan Knot is far more enticing.

[That is not to say Austro-Turkish couperation is impossible. In Turkey's 31 victories, Austria took second once, and third 3 times. The message is clear: for Austria, Turkey is usually Mack the Knife. Italy and Russia are more reasonable allies. (Of course, the surprise value of Aus-

tria/Turkey as allies is not without merit.)

[The problem is that Turkey is also the hardest country for Austria to get at, owing to the Bulgaria-Constantinople bottleneck. Ancalliance with Russia, and preferably Italy too, is required to lay the Sultan low. Or if an alliance with Turkey is desired, arrangements must be made to protect Austria from a later assault by the Sublime Porte. In short, Austria must perform perhaps the most delicate diplomatic balancing act of any Power on the board. That most players fail to bring it off is not surprising.]

ANNOUNCEMENTS

- 1. YGGDRASIL CHRONICLE, Paul Wood, 24613 Harmon Ct., St.Clair Shores MI 48080. This is the latest offering of the rapidly-expanding Michigan Organization of Wargamers. Paul, along with John VanDeGraaf, will be offering three regular games and one Youngstown Variant. Players must subscribe (\$2/year [17 issues]) and pay a \$1 per game (50¢ refunded if you don't drop out). The first issue looks very professional indeed, and the editors have been in business for more than a year running a 50-player PBM simulation. Schedule is every 3 weeks.
- 2. CARBON 13, Fred C. Winter, Jr., 2625 El Rancho Dr., Brookfield WI 53005. Fred is a conscientious wargamer of long standing who has just sunk his life savings in a ditto machine and wants to use it. His 'zine already has a local game, \$1972H, already into 1902. He now wants wider coverage. His fee is \$3, of which \$1 will be refunded if you don't drop out.
- 3. FRED DAVIS (see EREHWON #62, item 3 on page 3) is not the editor of AHIKS'S KOMMANDEUR. That's Bob Johnson. My mind was obviously in my left shoe on that one. Fred has been, until recently, the editor of the Baltimore Mensa's very professional M-ANATION. Sorry, Fred. Sorry, Bob. Sorry, Chet. Sorry, David.
- 4. IS YOUR ISSUE FAINT? It may be now and then. I can get about 200 clear copies from a master on my machine. However, the last 100 will befin to get progressively fainter. They will still be readable, but not as dark and clear as the earlier issues. When I send out 'zines, I will start at various levels in the pile so that the faint copies won't always be sent to

the same people. My rapidly increasing subscription levels make this necessary.

5. GAMERS GUIDE has made its first annual gaming awards (for 1971). Among awards of interest to Diplomacy players:

Diplomacy 'zine: EREHWON'.

Diplomacy GM: Larry Peery (with your Editor here 2 votes behind).
Loser of the year: John Beshara.

These awards were made on the basis of the votes of GAMERS GUIDE's readers. Several prominent Diplomacy players received votes for Gamer of the Year, including John McCallum, John Mensinger, Bob Keathley, and Rick Brooks. Two Diplomacy players tied Russell Powell for 2nd place as Club Officer of the year: Len Lakofka and Rod Walker. Receiving votes for Diplomacy 'zine of the year were HOOSIER ARCHIVES, XENOGOGIC, GRAUSTARK, LIAISONS DANGER-EUSES, NUMENOR, DIPLODEUR, and SAETA. Only one Diplomacy variant received any votes in the "amateur game" category: Imperialism IX-R.

6. WILD 'N WOOLY is back! Number 143 appeared early this month (dated last month). It contains the rules for a number of wild variants, which Dan is apparently offering to run, as well as regular games. The game fee is "one press release with each Spring and Fall move"; subscriptions are 20/\$1. Dan expresses some doubt about publishing regularly; however, if he does, this will be one (as it always was) worth getting! Write: Steve Cartier, c/o Dan Alderson, 6720 Day St., Tujunga CA 91042.

the Lord bless thee and keep thee, the Lord make his countenance to shine upon thee, and give thee

THE GAMES

1969Z -- ENGLAND WINS!

Spring/1914: In this season, the Italian F Tun is eliminated. England thus has 16 of 31 units on the board and wins. My congratulations to Tom Eller on his third postal win (in 4 completed games). My thanks also to Mike Monahan for taking over a reasonably hopeless position, and to Bob Strayer and Jeff Power, who were original players and stuck it out. The supply center chart is below, followed by the orders for Spring 1914.

01 02 03 04 05 06 07 08 09 10 11 12 13 AUS: Sid Witt (out Su06); AUS 2* -ENG: David May (dro S05), Tom ENG 5 6 8 9 10 13 13 14 15 16 2* Eller (won S14); FRA: Bob 3 5 2 5 2 2 2 2 2 5 3 FRA 4 Strayer: GER: George Schelz 3 б 4 4 GER б 4 (res W04), Andrew Phillips (out 4% 4% 5 5 5 5 б 6 6 7 6 10 11 11 12 12 W11); ITA: Edi Birşan (dro W02 6 . 4 ITA 85 8 9 RUS 6 6 6 6 Bob Kinney (dro F06), Gary Jone (dro F12), Mike Monahan; RUS: TUR

Jef Power: TUR: Betsy DuBose (res S03), Jeff Key (out S09).

Spring 1914 orders:

ENGLAND (Eller): A Lon-Den C by F Nth, F Mid-NAf, A Bur H, A Pru & A Lvn S FRENCH A War, A Ber-Sil S by A Mun, F Bal & F Bot H, A StP-Mos, A Mar-Tus C by F Lyo, F NAf-Tun S by F Wes & F Tyn.

FRANCE (Strayer): A War S ENGLISH A StP-Mos.

ITALY (Monahan): F Apu-Nap, A Rom-Nap, F Tun-Ion /d/, A Ven-Tri.

RUSSIA (Power): A Rum-Bud, F Ion S ITALIAN F Tun /otm/, A Mos H S by A Sev, A Gal S A Sil, A Ukr-War, A Tri-Trl, A Vie-Boh S by A Sil, A Bud-Tri S by F Adr.

A victory statement from Tom Eller, if forthcoming, will appear next

issue. Meanwhile, and again, Tom, congratulations:

TUNIS (Megumaage Reporting Services): The Last Loyal Fighting Fleet has made a stunning attack on the Russian naval forces off Malta. Calling for another victory "to equal Lissa", the men of the fleet have sailed into action swollen with fighting spirits (a local painkiller wine).

RIC DE JANEIRO (MRS): The leader of the LLFF has been forced to extend

his visit for reasons of health.

ROME (MRS): In His New Year's Greeting the Pope said that 1914 was sure to be the Year of Peace. He noted with pleasure the efforts of both the French and the Russians to achieve this result. He also said that He hoped 1914 would see the English King take up the duties of his position as Defender of the Faith, which have been sadly neglected these past few centuries.

1970AT -- RUSSIANS IN SCANDINAVIA MAKE LIKE LEMMINGS

Winter 1907: In the lists below, builds are marked %. Russia disbanded A Sweden.

AUSTRIA (Power): No place to build. No units (1 short).

FRANCE (Lissandrello): F Bre*, A Par*, F Eng, F Lon, F Tyn, F Tun, F Lpl, F Rom, A Trl, A Ruh, A Hol, A Mun (12).

RUSSIA (Payne): F Nch, F Nwy, F Edi, A Boh, A Vie, A Sil, A Kie, A

Pru, A Ukr, F Den, A Ber (11).

TURKEY (Nash): A Ank*, A Smy*, A Arm, F Tri, F Con, A Bul, F Nap, F Ion, A Bud, A Ser (10).

SPRING 1908 ORDERS are due on Thursday, 16 March 1972.

TUNIS (Paris Foreign Press): An intrepid Legionnaire, one Raoul au Pied, has been rescued by comrades after undergoing a terrible ordeal. "Captured by a roving band of Berber villains, I was given a choice between a quick death and the Test of the Three Tents. Naturelement, I chose the latter. In the first tent, I was told, were 10 gallons of raw liquor, which I had to consume by sundown. In the second was a ferocious lion with an aching tooth, which I had to remove. In the third was an insatiable nymphomaniac whom I was to satisfy before the sun rose again."

At this point, Rabul broke down completely—the rest of his story is told by our correspondent. "Befitting a true Frenchman, Rabul passed the first test with relative ease, and staggered into the second tent with hard—ly any vomiting at all. From within that tent the sounds of a tremendous struggle were heard, but finally only the gentle purring of the beast with—in. At this point our hero emerged, and in a loud voice inquired, "Eh,

bien, and where is the lady with the toothache?"

BARAD KEW: Professor Ian Plankman has congratulated Rod Walker on attaining the excellent standards of historical scholarship as maintained at Bookban Kollege, while the master of Barad Kew ran for cover. "Mr. Walker has at last outgrown such reactionary fetishes as objectivity, impartiality, and taking account of facts which do not fit whatever you want to prove. For instance, many self-styled historians...". At this point, the sky grew dark, and the Professor was snatched away by a shadowy human-avian shape, to screams of: "The bolt of Tash falls from above?"

BARAD FELTON: Historian Walker, interviewed by reporters while having lunch with Edward Gibbon, François Voltaire, Ambrose Bierce, C. E. S. Wood, and Bertrand Russell, was unmoved by Herr Doktor Plankman's congratulations and his subsequent fate. "It is perhaps significant," he noted, "that Plankman's last act was as a spokesman for Barad Kew. In that regard, it should be noted that it is easy to suggest bias, partiality, and lack of facts when one is biased, partisan, and has no facts. As for me, I can only recall the story of the heart patient who was up for a transplant and was

given his choice between the heart of a 20-year-old college athlete and an 86-year-old evangilist. He chose the latter because he wanted one which hadn't been used."

1970AX -- I HAVE SEEN SOME PECULIAR GAMES IN MY TIME, BUT....

AUSTRIA (Monahan): F Alb-Ion S by F Adr, A Gre-Ser, A Pie-Trl, F Ion-Nap, F Map-Rom S by A Ven, A Rom-Apu, A Bul H.

ENGLAND (Strayer): A Lon H, F Bar-Nrg, F Swe-Den S by F Nth & F Ska,

A Nwy-Swe.

FRANCE (Eller): A Bur-Bel S by A Pic, F Spa(sc)-Lyo, A Mar-Pie, F Tyn

H S by F Tun.

GERMANY (Reilly): F Kie-Hel, A Den-Kie, F Bal-Den, A Bel H S by F Hol,

A Ber-Mun.

RUSSIA (Latin): A Mos-Lvn, A Sev-Mos, A Lvn-Fin C by F Bot, A Smy-Con, A Ank-Arm, F Con-Aegu

FALL 1907 ORDERS are due on Thursday, 16 March 1972.

VIENNA (United Pygmy Press)[via Berlin]: Steven C. Shortstuff has been declared Emperor of Pygmo-Hungary by Kronprinz "Sambo" von Flim-Flam. The new Empire of Pygmo-Hungary comprises all the territory once controlled by the now-defunct Austro-Hungarian Empire, as well as its territories in Italy and the Balkans. Former Emperor Michael, in the meantime, is hiding out in the Carpathians where he cranks out press releases on a little ditto machine and issues orders to non-existent armies. "His Defunctness doesn't realize that we Pygmies are in full control of his empire and armed forces," said Emperor Steven. "We understand that Michael has been taken under the wing (literally) of a local Carpathian Count. We wish him luck."

VIENNA (UPP)[via Berlin]: Where is the Grand Duke Spiro? After the fall of Vienna it was thought that he would be located easily, but that has not been the case. Sinator Halfbright has been put in charge of a special commission to locate the former Austrian official, and they think they may find him trailing behind the train carrying the Third Limpwrist Brigade

through Pygmo-Hungary.

WITH THE THIRD LIMPWRIST BRIGADE IN PYGMO-HUNGARY [via Berlin]: 'The Third Limpwristers have begun their journey to Poderkagg for their A&R (Abnormal Relations). General Lindsay Sohn, Commander of the unit, said, "We are tho pleathed that the Pygmieth have taken control of what uthed to be Authtria. The Pygmieth are jutht the right thithe for what we have in mind.

1970BK -- ENGLISH FLEET LOST IN WINTER STORMS

Winter 1906: In FOG, the RUSSIAN order A Alb-Gre failed, obviously. I received a SMUT* from Pete Weber, but no orders. F Den R-d. and England fails to build 1. Germany disbands F Pru, and Turkey has no change. Builds are marked * in the lists below. Oh German A Bel R-Bur. ENGLAND (Weber?): F Hol, F Hel, F Swe, F Nwy, A Bel, F Eng (6)(1 short). GERMANY (Payne): A Mun, A Lvn, F Den, A Kie, A Bur (5).

ITALY (Buchanan): A Rom't, A Ven't, A Trl, F Adr, F Ion, F Aeg, F Bre, F Mid, A Vie, A Tri (10).

RUSSIA (Phillips): A Wary A Bud, A Mosy A Sev, A Alb, A Bul,

A Smy, F StP(sc), A Ser (9) (1 short).
TURKEY (Furcola): F Con, A Ank (2).

SPRING 1907 ORDERS are due on Thursday, 16 March 1972.

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1971A -- OH, BOY, DOES THE PLOT EVER THICKEN:

Sprine 1906:

AUSTRIA (Webor): A Bud-Gal, A Gal-Sil, A Bul-Rum, F Gre-Aeg, A Rum-Ukr, A Tri-Trl, A Trl-Boh.

ENGLAND (Shannon): F Edi H, A Yor-Lon, F Wal S ITALIAN F MideEng.

FRANCE (Tretick): A Par-Bur.

GERMANY (Strayer): A Den-Kie, A Mun-Trl, A Pic & A Bur S FRENCH A Par /otm/ (A Bur /r//Ruh, Bel, d/), F Eng-Lon S by F Nth.

ITALY (Stanton): A Rom-Ven, F Tyn-Ion, F Lyo-Spa(sc), F Mid-Eng, A

Gas-Par S by A Bre, A Mar S FRENCH A Par-Bur.

RUSSIA (Reilly): A War H, A Mos H, F Swe-Nwy, F Nrg-NAt, A Sev H, A SmypSyr S by A Arm, F Ank-Con.

TURKEY (Monahan): F Con-Smy S by A Syr (A Syr /d/). FALL 1906 ORDERS are due on Thursday, 16 March 1972.

ZURICH (1 January 1906) (Megumaage Reporting Service): The Sultan held his semi-annual press conference today; however, since the Sultan forgot, when the reporters arrived he was doing his usual thing -- but he shared his harem and when everybody was through he made his statement. "The Turkish State Papers have fetched a fortune on the open market; and they will be published by a great American publisher, McGraw-Hill." He refused to say what they actually said, although he warned Poderkagg to expect "the awful revenge of the wronged" a

MONTREAL (2 January 1906) (MRS): Flash ! The Turkish Embassy in Ottawa has just bought the Austrian State Papers for an undisclosed price. It was revealed that they will be shipped back to their original source* (*since all Austrians are illiterate, the papers merely consist of letters from others to Austria). The first shipment is on its way to Moscow, tarred to

the back of the Tsar's Ambassador to Megumaage.

1971C -- FRENCH GAINS THREATEN ITALIAN WEST FLANK; GERMANS LAND IN NORWAY Fall 1906:

ENGLAND (Power): A Nov H /r//Fin, d/, F Den H S by F Swe. Owns: KAZ. Wyt, Swe, Den (2). Disband 1.

FRANCE (Payne): A Bur-Mar, F Lon H, F Mid-Spa(sc) S by A Gas, F Cly-Edi. Owns: Bre, Par, Por, Lpl, Lon, Edi, Sta (7). Build 2. GERMANY (Stephanides): F Ber H, A Mun S TURKISH A Boh-Trl, A Kie /h/, A Bel-Nwy C by F Nch, A Ruh-Bel. Cwns: Ber, Kie, Mun, Bel, 1/4/1, Hol, Nwy (6). No change.

ITALY (Schleicher): F Ion-Aeg S by F Eas, A Ven-Trl S by A Vie, A Trl S A Vie [order actually given to a nonexistent "A Tri", see HR 18], F Por-Sca(nc) S by A Mar, F Lyo S A Mar, A Ser-Rum S by A Bud, F Gre-Bul(sc).
Owns: Nap, Rom, Ven, Tun, Bud, Vie, Gre, Tri, Mar, Ser, \$50 (10). Disband 1.

TURKEY (Pandin): A Ank-Smy, A Mos-Sev, A Sil-Boh, A Gal-Rum S by F Bla, A Boh-Trl, A War-Gal, A StP S GERMAN A Bel-Nwy, F Bul(sc)-Gre. Owns:

Ank, Con, Smy, Bul, Rum, Mos, Sev, StP, War (9). No change. WINTER 1906 ADJUSTMENTS are due on Thursday, 16 March 1972.

SYRIA: May the Italian Emperor be plagued with incompetent advisors, distorted communications, and inept field commanders. Allah will smite the sight from your eyes, the movement from your hands and feet, and the thoughts from your mind. You will be damned to living as a plant. Dogs will urinate on you. [At least he'll be a healthy plant.] Scorpions will sit beside you and not give you the meller of death. You will live the rest of your days wishing for death to relieve you of the torment of your sins, but it will not be granted to you.

BARAD FELTON: Curses are all very well, but they should have style. As an old curse-writer myself (see COSTAGUANA, Vol. III), let me give you the idea: "And as for you, __(insert name) , may every glass of beer that you touch turn sour. May the pigeons of a thousand cities mistake you for a statue. May you be forced to sit through 1001 consecutive showings of Love Story. May you dig in your back yard and strike a gusher--an old cis-May you fall hopelessly in love with Pat Nixon. May your mail for the next year consist of nothing but letters from John Beshara. May you be condemned to playing exclusively in LA GUERRE. May the fleas of a thousand

camels infect your shorts."
SOFIA (25 October 1906): Charge! Death to the heathen Christians! Full speed ahead! Forward turrets prepare to fire! *BOOM*, *BOOM*, *CLUNK*

1971F -- ITALIANS FLEE EAST AS FRENCH CONTINUE RELENTLESS ADVANCE.

Spring 1905: Fall 1905 stand-by orders for Austria are requested from Brad Payne, 1106 NW Woodbine Pl., Seattle WA 98177.

AUSTRIA (St.Cyr?): NMR. A Boh, A Tr1, A Ser /h/, A Tri /h/ /d/.

ENGLAND (Warden): A StP S F Bar-Nwy (no F Bar) Based on advance orders

submitted more than a game-year ago.]
FRANCE (Holcombe): F Bre-Eng, F Mar-Lyo, A Par-Bur, F Nth-Ska, A Bur-Mar, F Hol-Kie, A Ruh S GERMAN A Kie-Mun, F Tyn-Ion S by F Tun, F Nrg-Bar A Tus S ITALIAN A Ven /orm/, F Nap-Apu S by A Rom.

GERMANY (Tretick): A Mun-Sil S by A Pru, A Nwy-StP, A Kie-Mun, F Ber-

Bal.

ITALY (Smythe): A Ven-Tri S by A Alb.

RUSSIA (Schleicher): A War-Mos.

TURKEY (Eller): F Ank-Con, A Con-Bul S by A Rum, F Smy-Eas, A Mos H, A Ukr-Gal, F Bul(sc)-Aeg. FALL 1905 ORDERS are due on Thursday, 16 March 1972.

MUSIC IN THE TWENTIETH CENTURY Part 1: Small Excellencies (cont'd)

Leos Janacek, Sinfonietta. The last name is pronounced YAN a check. Much of Janacek's music tends to grate on the ear. This, however, does not. It is probably his masterwork, and reflects his concern for the folk music of his Czech homeland. The work is in 5 movements, with the last movement returning to the thematic material (brilliant in its use of brass) of the first. This is important because the work represents a sort of tour around Prague (program notes to some albums indicate the work is not programmatic in nature, but this is incorrect; each movement is a musical picture of some section of Prague). The work has great motive power and is incredibly inventive in its use of instrumentation, rhythm, and theme. Several splendid recordings exist. My personal favorite is the one by Bretislav Bakala on Artia. The pairing is another of Janacek's most beautiful works, the 6 Lach dances.

Bohuslav Martinu: Symphony 4, Symphony 5, Sinfonietta Giocosa. music of Martinu, another Czech composer, takes getting used to. There is a tendency toward dissonance and non-tonality which is disorienting. At its best, however, his music is brash, joyous, and enthusiastic -- to the point of bumptousness. The Sinfonietta Giacosa is perhaps the best introduction to nu. The best recordings of Martinu are in Artia, so far as I can find. Carlos Chavez: Symphony 2 ("India"), Symphony 4 ("Romantica"). Mexico" Martinus Mexico.º 8

greatest composer writes in an intensely modern style, his work highly colored both by his country's Indian heritage and by modern atonalism.

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music of Chavez is intensely rhythmical and propulsive. The force of it carries the listener along. This is particularly true of the Sinfonia India (i.e., Amerind), which has many of the insistent, hammering qualities of Sacre du Printemps. There is a splendid recording of these works (with his Ist Symphony, "Antigona", which is internationalist, atomal, and uninspired) on an Everest disc, with Châvez conducting.

John Vincent. Symphony in D. This is billed as "a festival piece", and after an almost languorous beginning, it certainly is! This is a beautifully tonal and tuneful work, full of fanfares and climaxes which render it almost heroic in hits musical statement. There is much of Monteverdi here. and the image it conjures up is one of the courts of early modern Europe. There is a Columbia recording by Ormandy, which is of course very good, but may be out of print. The pairing, Vincent's "Symphonic Poem After Decartes", is introspective and rather dull.

In addition, the reader is well advised to give a listen to the infensely American symphonies of a trio of tremendous composers: Roy Harris, William Schuman, and Walter Piston, as well as the tone poems (such as "The Plow that Broke the Plains") by Virgil Thomson (but watch Thomson; he often writes very bad music, as witness a flute concerto which Conrad vonMetzke stuck me with the other day). Of Harris' symphonies, try #3 and #7 (as well as #4, the "Folksong"), and of Schuman's, #4 and #6, and of Piston's, #3, #4, and #6. They are not immediately likeable, but grow quickly on you.

Next: In the Moog.

the 'Diplomacy Association' presents: THE ADVENTURES OF BAT-MAN

Chapter 4. The BAT-man busied himself about the house, while Robit sat quietly, primping and admiring himself in a mirror. Not only did he look like Mr. John J. Tantrum, he thought like him, too. The BAT-man did several things. First, he wrote a letter for a Diplo-

macy game he was in: "I wil mayke a gud allie. Stik with me to the end and I wont attak you. Isnt that swel?" He wrote this 7 times, and mailed the copies off. Second, he opened his mail, tossing several letters into a nearby watebasket. "Moves," he explained to Robit. Third, he typed up his postal Diplomacy magazine, EL GOAT, with the notation, "I hav lost all yur moves. Pleze send them too me agen." Then he mailed that out. "They'll soon get tired," he explained to Robit, and then I can cancel the game." Robit grunted with pleasure and went back to his mirror. Finally, he sent in his orders for the game where he had just promised everyone to be an ally: A Par-Bur, F Bre-Eng, A Mar-Pie. "I'm too good to ally," the BAT-man noted to Robit, who was doing rather peculiar things with the mirror handle.

"Now, Robit," said the BAT-man, "we have to do Mr. John J. Tantrum's work. He needs money-after all, he has to pay for all those long-distance obscene calls ... " Suddenly, the night sky lit up with the BAT-signal, an old

Charles Atlas ad projected against the clouds.

"Look," said Robit, "that's a picture of you!"
"Yeah," agreed the BAT-man.

"But who's the guy named 'After'?" Robit asked. The BAT-man blanched "Never mind. Let's go!"

GO WHERE? What are the BAT-man and Robit up to? Who is the guy named "After" Tune in on Chapter 5 and some answers may be provided.