

This is Everything You Always Wanted to Know About Diplomacy*, the official journal of the Boardman Number Custodian. The Boardman Number Co-Custodians are Doug and Marie Beyerlein, 240 Hawthorne, Apt. F, Palo Alto, California, 94301, U.S.A. Our phone number is (415) 329-8034. The editor of Everything is Doug Beyerlein. The publisher is John Weswig, 2115 N.W. Elder St., Corvallis, Oregon, 97330, U.S.A. The associate custodian for the United Kingdom is Richard Walkerdine, 43 Chapel Grove, Addlestone, Weybridge, Surrey, KT15 1UG, U.K. The associate custodian for Canada is Doug Ronson, 864 Ingersoll Ct., Mississauga, Ontario, L5J 2S1, Canada. The director of information retrieval is Walter Buchanan, R.R. #3, Box 324, Lebanon, Indiana, 46052, U.S.A. The Diplomacy game record compiler is Russell Fox, 5160 Donna Ave., Tarzana, California, 91356, U.S.A.

I have spent every day for two solid weeks preparing this issue after seeing some of the comments by publishers on the decision to charge one dollar for Boardman Number assignments. Since that announcement in the last issue of Everything I have received comments pro and con. They have been reprinted in this issue along with a statement by myself answering the questions and charges raised. For ease in putting my thoughts in order my statement consists of five parts (yes, it is rather long). Part I, Hobby Services, is an opening statement and relates the Boardman Numbers to other services performed in the hobby. Part II, What the Boardman Numbers Are All About, gives some historical background on the Numbers, how they have grown to what they are today, and my philosophy of how they should be run. Part III is a discussion of the actual costs of running the Boardman Numbers and Everything. Part IV answers the question of should I resign. And Part V, titled "Final Essay", is exactly that. Unfortunately, because of the large amount of material presented we will have to print all of this discussion (and just about everything else) in the reduced print size. I apologize for this inconvenience, but the only alternative was to publish a 25 page issue at full size 8½ by 11. If you are interested in all of this discussion please read the comments from others and my statement and let me know your opinion. Your comments will be published in the next issue. Thank you.

In the last issue there was an announcement that Raymond Heuer is now placing orphaned games into new homes. If you would like to gamesmaster an orphan game please let Raymond know. Also, when requesting orphan games tell Raymond the status of your stand-by list, as there are some games in which a number of positions have been abandoned and players need to be replaced. His address is 102-42 Jamaica Ave., Richmond Hill, NY 11418.

From John Leeder comes an idea for a stand-by service for publishers can't find players to take over replacement positions. A player can also volunteer to serve as a stand-by through this service, called SSSZ. For more information please contact John Leeder at 208 Haysboro Cres. SW, Calgary, Alberta, T2V 3G3, Canada.

John Baker (Cool Springs Road, Gradyville, KY 42742) invites publishers west of the Mississippi to participate in the IDA Evaluation Commission (IDAEC) by sending copies of your zine to him. If your zine passes the minimum standards info on it will be sent out in novice mailings by Alan Rowland, head of the IDA Novice Project Committee. Contact these people for more information.

* But Had Better Sense Than to Ask

BEYERLEIN & CO. RIPS HOBBY OFF FOR MILLIONS

Richard Kovalcik (in The Tetracuspid #16): "Doug Beyerlein has announced that he is charging a one dollar fee for every Boardman Number assigned after November 1st, 1976. I feel that this is uncalled for and totally unacceptable.

"Never before has there been a charge for a Boardman Number. Doug Beyerlein is using the excuse that Avalon Hill has cut off their subsidy to the Boardman Numbers. First of all, Avalon Hill hasn't really cut off their subsidy. They have merely decreased it and suggested that Doug Beyerlein and Walt Buchanan publish one zine together to cut down on costs (a perfectly good suggestion as far as I'm concerned). Also the Boardman Numbers haven't always been subsidized.

"So why does Doug Beyerlein need a subsidy? I say he doesn't need one. He is in affect publishing a zine which many people trade for. Many of the zines he gets are worth reading so that he'd probably trade for them even if he was publishing a normal zine. For this reason he should be willing to lose money on his magazine as almost every other publisher does. One must also ask how much does it really cost to publish Everything and assign the Boardman Numbers? Doug Beyerlein and John Weswig charge a subscription rate of 10 issues for \$4.00. This tends to indicate that they think it costs 40¢ per copy to publish Everything. If it really does cost them that much to publish it, then they're either getting ripped off by someone or they can't manage their financial affairs. Through commerical copy centers in Cambridge, Massachusetts I can get xerox copies for 2¢ each. Hence a xeroxed issue should cost at most 35¢ per copy assuming 10 pages per issue which most issues of Everything are. By going to mimeo or ditto they should be able to cut their cost to at most 25¢ per copy. This plus the cost of a postcard for each number assigned doesn't amount to that much. Let's do a worst case analysis. In the last Everything there were 28 numbers assigned. This number was one of the smallest I've ever seen. The average is probably at least 50. This means that Beyerlein would be taking in \$60 per issue based on one dollar per number from the gamesmaster and thirty cents per number from the IDA less the cost of a nine cent postcard. Also in the last Everything I counted 85 traders. This means that at 25¢ per copy (as explained above) each issue should cost Doug Beyerlein and John Weswig about \$21. This means that Doug Beyerlein and John Weswig will be making almost \$40. per issue. I challenge you, Doug Beyerlein and John Weswig, to show otherwise. Doug Beyerlein and John Weswig could even cut their costs further by not sending out a postcard for each Boardman Number assigned. The GM will find the number out the next time Everything comes out, or the next time Doug Beyerlein writes to them, or they could include a SSAE. However, the savings would be so negligible that it probably wouldn't even be worth it.

"Since I feel this fee for a Boardman Number is a ripoff, I will not pay for it personally nor will I force it on the players in my games by increasing my gamefee. Under no circumstances will I subscribe to Everything or allow this policy of Doug Beyerlein's to cost me money.

"Doug Beyerlein said two other things in his announcement of this one dollar fee that bother me. The first was '... if an alternative source of funds becomes available (such as complete funding by IDA) then the policy may be revised.' If by this he means that he may keep the one dollar fee even if he gets more subsidies then I think that he should immediately resign as Boardman Number Custodian because I for one don't want the postal Diplomacy hobby to get hurt any more by this money making tactic of Doug Beyerlein's and John Weswig's. Doug Beyerlein also says that unnumbered games won't get rated. He is wrong in at least one case and probably more. I have just spoken to John Beshara, Chairman of the Board of The Diplomacy Association, who says that TDA will rate any game as long as they have a final supply center chart. I'd be interested to hear what other ratingmasters plan to do about this.

"Finally, in the event that someone is willing to assign Boardman Numbers without a fee to the gamesmaster or players then I think that Doug Beyerlein should immediately resign his position in favor of this new person. If Doug Beyerlein fails to do this then I would most probably cut off my associations with Doug Beyerlein and recognize this new person as the one and only Official Boardman Number Custodian. I call on all other postal Diplomacy publishers and players to seriously consider doing the same. Furthermore, I am willing to help any new Boardman Number Custodian who doesn't charge a fee in any way I can although I haven't the time to become Boardman Number Custodian myself."

Douglas Reif (in Black Hole #43): "Once upon a time, the Boardman Number Custodian issued numbers to games, printed the results of completed games, and kept running tabs of games presently going on. He published a zine that came out more or less monthly. All of this with his own time and money.

"More recently came the IDA subsidy. Current games were no longer reported. Now, with the sale of Diplomacy to Avalon Hill and the prospect of no funding at all, comes the following from Doug Beyerlein in Everything #28: 'As of 1 September 1976 the Boardman Number Custodian ...will charge a fee of one dollar for the assignment of a Boardman Number. This fee will be voluntary until 1 November 1976; after that date the fee will be mandatory... Any game without a Number will not be reported in Everything after it has finished.'

"Maybe I'm a little bit naive, but I've been under the impression that the job of Boardman Number Custodian is a labor of love. Isn't it true that the whole raison d'etre of the Boardman Numbers is to facilitate compilation of all games of postal Diplomacy? The whole subsidy business started when Conrad von Metzke was Custodian. He was given a subsidy because he didn't have enough money himself to carry out the job's obligations. Several years have passed. The purpose of the subsidy has been conspicuously unquestioned over this time period, and now it seems that it is treated like a divine right.

"What must be remembered (and has apparently been forgotten) is that the Boardman Number subsidy started under extenuating circumstances. Come on now Doug, if you're going to charge a fee, at least justify its existence."

Raymond Heuer (8 October 1976): "There is the matter of charging \$1 for each Boardman Number assigned. I find the matter distasteful, to put it mildly. Personal reasons, of which I am sure you are well aware, put me in an awkward position vis-a-vis this situation. I cannot state my views publicly without raising the spectre of 'sour grapes.'

"Nevertheless, I think I speak for the entire 'conspiracy' when I say that charging for Boardman Numbers runs directly contrary to the spirit of the Numbers. The Boardman Numbers are the original hobby service and have always been free of charge. Until a very few years ago, the Boardman Number Custodian received no subsidy whatsoever. The concept of a subsidy was begun when it became clear that Conrad could not handle the financial load of the Boardman Numbers. A situation which certainly does not apply to you.

"My advice to you is this: if you can't handle the Boardman Numbers, turn them over to someone who can. There's always one person in the hobby who will take them."

Walter Luc Haas (10 October 1976): "I am very unhappy about the recent development here ((with the \$1 fee)). First, I fear - and I suppose this is quite realistic - that this soon will lead to a lot of people not asking for BNs anymore. But uncomplete statistics (i.e. excluding the un-BN-ed games) would be of no great value.

"And there of course will be several publishers not willing to pay something additionally - with good reasons, I suppose: they already send in free copies of their zines (which, in fact, IS money too) - and now they should pay something additionally? Of course, they could ask their players to pay for it... but then, some would like to do it, some not - especially most of the novices would be reluctant or against it - the result would be a big mess - but no payment, probably. I suppose, for instance, that most of the European players are not interested whether their games get rated or not by international rating lists - it would be enough for them, if they get rated here - and most even don't bother about this too.

"Or, lets take my case: I opened 15 games up to now: \$15; I sent you 18 issues of B - let's suppose I would have sent all of them by sea-mail (which I didn't - but that's another story) - together the BNs would have cost me up to now (if your suggested system would have been used from the beginning) \$20-25 in two years. Well, maybe I could afford that - but could all (schoolboy, e.g.) publishers?

"You argue that we receive Everything and thus should help to support it. Couldn't we argue: you get our zines in trade for it?

"I agree: you do a lot of work (but: so do we also); I agree that your zine is expensive: well, our trades (I am trading with ca 60-80 zines) are expensive too - as well as most of our zines are probably losses if calculated correctly. And, maybe, there would be less expensive methods to publish Everything, I don't know: mimeo or spirit for instance; two issues instead of more per year; etc.

Luc Haas cont'd.

"Please do understand me correctly: you know that I am interested in your work, that I support it, that I think it should go on. But I also see the other part and their arguments - and I think they are good arguments too.

"And, in any case, I wouldn't support BNs anymore if they get more uncomplete than up to now: I also feel that something should be done to include the games of Reinsel, Lipton, (and others, like Manfredi) too - whether they trade or not.

"I really hope therefore that you will find another, better solution. I do not know yet whether I would be prepared to pay an extra dollar for each game getting a BN, probably not.

"Maybe it would be possible that you can get Everything published as a guestzine by those publishers who anyway trade with most of the other zines (like Impassable - and, I include it: Bumm). Maybe these publishers would be prepared to publish Everything - one issue this one, the next issue another one? But might be too complicated too...

"Another solution could be to publish Everything as part of IDA's annual handbook.

"You obviously need money for two things: a) the letter you write to assign the BN, b) the publication of the BNs in Everything. Problem a) could get solved by IRCs/stamps sent to you by the publishers; problem b) should be partially paid by the trade-copies you get: remember, you get 80+ zines without paying for them... Then: assume: 4 issues @ 6 pages, sent to 100 people: produced mimeo an issue then wouldn't cost more than \$6 plus postage fees - with Swiss prices (cheaper in the US probably). (And if mailed out with another zine at least the postage fee would be cheaper also; cheaper, of course, would be to produce 4 pages instead of 6 - or two issues per year instead of four, saving postage fees by this). Or: to ask a hard question: I can see how you may spend \$130 a year for assigning 400 BNs, but why do you need \$400? Where did I make a mistake?

"I hope you don't mind - and consider that I really am interested that BNs go on - and that YOU handle them."

Andy Phillips (25 September 1976): "I would have preferred that you look into giving up the BN custodianship rather than change its nature by charging a registration fee."

Rod Walker (19 October 1976): "I am sure you have a better overview of your situation as BNC than I do. However, as a former BNC and as someone who occasionally has a flicker of concern for the future of the hobby, I feel constrained to protest your decision to demand a \$1 fee for the assignment of a Boardman Number.

"As part of the GM's overall take for doing his job, \$1 is hardly exhorbitant. If it were absolutely necessary, I should of course be glad to pay it. Unfortunately, I am not convinced it is necessary. Furthermore, I feel it may cause serious problems for the hobby, even if it will be of great help to you.

"I will pass lightly over the topic of necessity. You have expenses connected with your job, true. The subsidy question has not been resolved favorably. It may very well be that your expenses will average about \$1 per number. However, I think the hobby ought to see that in black and white. Even so, the time was in the hobby when all publishers were out of cash every year, that none of us even came close to breaking even. That is the nature of a hobby. The subsidy structure made things easier, but if they are not available...well, it seems to me that some adjustment needs to be made which will not so radically change the structure of the Numbers themselves.

"That is the more important question. There is one fundamental set of criteria which must be applied here. It is a hobby tradition, and I regard that tradition as absolute, that every postal Diplomacy game published in a journal of general circulation was to receive a Boardman Number. The Number was automatically assigned, whether it was requested or not.

"Over time, the Numbers became virtually universal. Of course, certain standards of what a 'regular postal game' was had to be gradually determined and elaborated. However...I do not see that it is within the power of the BNC to refuse to assign a Number to a regular postal game for any reason whatsoever. To do strikes at the very nature of the Numbers, and once that is done there seems little use in having them.

"If you need the per-Number fee badly enough, I suggest that a good many people might pony up voluntarily. I would...and enclosed in this letter is \$1 for the Number I need for my recently opened new game. However, I do not believe you can demand such a fee, and certainly you cannot refuse to assign a Boardman Number to any regular postal Diplomacy game.

"If you feel you cannot continue as BNC under the traditional concept-

Walker cont'd.

ualization of that position, then it seems to me that it is time to pass the torch. You have had the job about as long as anyone has, and you have done a truly remarkable job of it. It gets to be a burden after a while and no one is going to jump on you for shifting that burden to a new pair of shoulders."

Jim Benes (in Western Star Dippy V4, #14): "As usual, we are behind on our reading, and we never saw what apparently was a notice put forth by Boardman Number Custodian Doug Beyerlein that each number he assigned would henceforth cost the publisher \$1. We learned of this dictum in reading Richard Kovalcik's Tetracuspid and, frankly, we must agree with Kovalcik completely. We will not pay the \$1 fee per Boardman Number. We will allow players in Dippy to volunteer to pay for a number if they feel they want to be ranked in the various polls that use Boardman numbered games. But we will not increase our game fee nor will we ourselves submit to this taxation. It is our feeling that Boardman Numbers were created by those who like to catalogue games for whatever reason, usually ranking we suppose, and therefore it is up to them to pay any fee which they involve. We must also agree with Kovalcik that it appears to us that such a fee is as yet unneeded anyway. Kovalcik terms it a "ripoff." We'd like to hear what you have to say on the matter, dear readers..."

IS ANYONE ON BEYERLEIN'S SIDE?

Larry Dunning (5 October 1976): "Good to see that Everything seems to be out of financial difficulty. I would be happy to pay the dollar per number if it means that Everything will continue."

David Truman (27 September 1976): "Just a note to say I completely support your \$1 fee and I wish you the best of luck. Your efforts ARE appreciated."

Brenton Ver Ploeg (29 September 1976): "This is simply a short note to apprise you that I agree wholeheartedly with your stand vis-a-vis Avalon Hill and the levy of a fee for assignment of game numbers. The fee involved is so minimal, and the service performed so substantial, that I fail to see how anyone can legitimately object to its payment."

Len Lakofka (in Liaisons Dangereuses #74): "Doug will charge \$1 per Boardman Number due to the attitude taken by Avalon Hill's Don Greenwood who does not seem to understand our hobby one iota. Yet the independence of the Boardman Number Custodian is paramount so I will gladly pay my buck."

Tony Watson (in Ruritania #29): "In the September issue of Everything, Doug Beyerlein announced effective November 1st all requests for a Boardman Number must be accompanied by a \$1 fee. Doug announced this due to the fact that he needs more funds to run his position. Avalon Hill has urged him to merge with Diplomacy World but so far Doug has been against that position.

"I don't think that the cost is unfair. A dollar really isn't that much to pay to have the game numbered, recorded and rated.

"For those of you wondering what this will do to Ruritania games: the GM will absorb the cost and players will not have to pay for it."

Fred Davis (21 October): "Although you will not be assigning Miller Nos. (and Bushwacker, to date, has only carried variant games), I want to put my money where my mouth is. Here's a \$2.00 contribution to the fund to keep the Boardman Numbers coming. I hope most of the GMs will help support this project. If you run into financial problems, please don't hesitate to ask for support from those of us who can afford it."

BEYERLEIN FORCED TO COME TO HIS OWN DEFENSE

Part I: Hobby Services

Rod Walker and others have pointed out that the Boardman Numbers have always been free in the past. It has always been part of the hobby tradition to hand out Boardman Numbers free of charge. I think that this was a great tradition and one which should be continued today -- if it were practical. But it isn't. The money for running the Boardman Numbers and publishing Everything has to come from somewhere. In the past a great deal of it came from GRI. That money isn't available to us today so another source must be found. No one person should be made to come up with this sort of money. The Boardman Numbers are a hobby service. If they are of value to the hobby then they should be worth something to the members of the hobby to see them continue. If the hobby feels that the Boardman Numbers are not worth supporting then so be it and we can kill them here and now.

The Boardman Numbers are not the only hobby service, although they are admittedly unique in the type of service offered. Gamesmasters and publishers offer even greater service to the hobby as they run the postal games of Diplomacy. Without the gm there would be no hobby. And the gm is a very dedicated person -- someone willing to run games with no thought of financial reward. But do they do it for free? Some few do, but most don't. They are willing to donate their time and energy, but why should they also pay for the entire cost of publishing? So you get things like a \$10 game fee (and \$5 stand-by fee) to play in Graustark, a \$20 game fee for HA, etc. Are the services worth these game fees? Well, neither John Boardman nor Walt Buchanan has ever had any trouble in filling a game. Are gms expected to run games for free? No, of course not. Publishing and gamesmastering are labors of love, but the love is in providing the service, not in eating the total costs. Why should the BNC be any different?

Now I am not saying that either gms or the BNC should make money off of the hobby. Lord knows, I think that it is impossible anyway. If I were after financial gain I would have never entered this hobby over ten years ago. But what have I done to show that I am only interested in the hobby's welfare, and not my own? I have written over 30 articles on all aspects of the hobby for numerous zines (without compensation) by request of their publishers. I have contributed articles to every IDA Handbook published. I have served on the IDA Council and in a number of committees. My name and address were listed in the GRI flyer as someone to write to for information on the complexities of the hobby. Each novice enquiry received a personal two-page letter on the subject of zines, game fees, openings, house-rules, and the like. Marie and I have quietly completed a number of orphaned games in our gamezine, EFGIART. No one has ever been charged a cent for playing in or receiving this zine. And two years ago I spent \$60 for plane fare to San Diego and a day of vacation time to fly down and pick up the Boardman Number notebooks from Conrad when Rod Walker called thinking that the Numbers were close to being lost. If these are things done by someone lusting for power and wealth then I am in the wrong hobby. And if it is my ego you are worried about, I can guarantee you that it lives on winning games, not typing game reports of others' wins. I am just trying to do a difficult job the best I can.

Part II: What the Boardman Numbers Are All About

The purpose of the Boardman Numbers is to record the hobby's history through its games. This is done by assigning an individual and unique number to every game of postal Diplomacy played in the hobby. The number is assigned at the game's start. At its conclusion a game report is made and published in the BNC's zine, which today is Everything.

To assign numbers and publish game reports the BNC must trade or otherwise receive all zines which run games of postal Diplomacy. To encourage other publishers to trade their zine, the BNC must send them something in exchange. In addition, since the BNC is engaged in a service he must take special note of events occurring in the hobby and keep publishers and gamesmasters informed of his own actions. Cooperation through communication is the key to making the Boardman Numbers work.

Part II cont'd.

That is how I think the Boardman Numbers should work, but lets see how they have worked in the past.

John Boardman was the first Boardman Number Custodian. He ran the Numbers from the start of the hobby in October 1963 to August of 1967. During that five year period he assigned 131 Numbers. Charles Wells was next for some six months and then came John Koning for about 18 months. Koning was the first BNC to drop the Numbers because of a lack of time and conflicting interests, but he wasn't to be the last.

During these first seven years of the hobby the number of game starts and new zines increased at what was then an unbelievable rate. But it was nothing compared with the future.

Rod Walker took over as BNC in October 1969 and held the position for three years until he dropped from the hobby in 1972. He was the first BNC to publish a separate zine (named Numenor) for the Boardman Numbers. He assigned 326 Numbers and reported the results of 123 finished regular games during this three year span. More games finished during this period than in all of the prior years combined.

Conrad von Metzke did nearly the impossible and got the Boardman Numbers moving again after Walker had dumped them. Conrad took over in October 1972 and started the publication of Everything. Over the two year period of being BNC he published 18 monthly issues of Everything. These 18 issues contained a total of 194 pages of material and 190 finished regular game reports. Conrad did two vital things during his period of BNC: he got GRI and IDA to help subsidize the increasing cost of operation and he recruited Richard Walkerdine as associate custodian for the U.K. The Boardman Numbers had grown to such a monster by this time that had he not made these moves nobody could have continued the custodianship.

Conrad dropped the Numbers and for almost six months they were in a state of limbo. Two people wanted the Numbers and both were unacceptable to large segments of the hobby. So Conrad did nothing. Finally myself and one other person volunteered to take the Boardman Numbers. As the choice was between myself (who was then publishing California Reports) and a person who had promised to continued publishing despite several lapses (he is still promising today, without a single issue out in over three years), Conrad did not have a difficult choice to make. But then again he did nothing. Rod Walker (who had returned to the hobby by then) called me and said that the situation was going from bad to worse. Unless I could immediately come down to San Diego and pick up the Numbers and, specifically, the notebooks containing info on games in progress, Conrad might just fold the whole thing up. (Continuing the BNC without those notebooks would be practically impossible.) I then spent three days in San Diego as we tried to track down Conrad. Finally we did and I had the misfortune of becoming the sixth Boardman Number Custodian.

My first action as BNC was to send out two announcements to all publishers concerning the transfer of BNC. I discontinued my zine, CR, and refunded subscriptions. I immediately started a search for someone to publish future issues of Everything. Of the people who volunteered, John Weswig offered the cheapest service and best deal for me. Richard Walkerdine agreed to continue as associate custodian for the U.K. I started assigning Boardman Numbers for games that had gone six months without them. Then by the end of December 1974 I had typed up Everything #19, which reported the finish of 74 regular games and which would have taken 23 pages of 8½ x 11" paper had Weswig not used photo-reduction to condense it all into ten pages.

In my two years as BNC I have edited 10 issues of Everything, with John Weswig publishing them all. Those ten issues (through #28) reported the finish of 344 regular games (more games than in the combined five year span of Walker and von Metzke) and totaled 191 pages of material prior to reduction. I could not have handled all of this work without the help of Walkerdine and Ronson handling their respective countries, Weswig doing the publishing and accounting, and Buchanan filling in gaps in game info. In addition, Fox came on to add a very interesting column on records set in postal games.

Part II cont'd.

These are all people spending their spare time as a service devoted to making the hobby a bit more enjoyable for you. But we need your cooperation. When people like Reinsel and Lipton don't want to have anything to do with us it makes it just that much more difficult to do our job. But we do try.

If the job is difficult now and takes the efforts of five people, just think of what it will be like in just a few years. Walt Buchanan reports that since the AH take over of Diplomacy and promotion of Diplomacy World the rate of new domestic subscribers to Diplomacy World has tripled! He sent out 500 copies of his last issue. Think of what it will be like once these newcomers join games and start zines. The work of running the Boardman Numbers will progressively increase. Right now as BNC I try to delegate out as much work as possible to others, but I still put in a minimum of 300 to 600 hours a year doing this. A 40 hour work week is computed to equal 2080 hours a year. So I am putting in an additional 25 percent of work related time to another job. What happens in two years when the BNC has to put in at least 1000 hours to handle the workload? When that happens I won't be able to do the job even with total hobby support, financial and otherwise. But at least now we can establish a good financial base to help guarantee that someone might want to try taking on this awesome job sometime in the future.

Part III: The Cost of Everything

This is what all of you are interested in so lets get to the action. The following information on the cost of producing Everything was supplied by John Weswig, our publisher.

Total Income and Expenses

	<u>Totals</u> <u>(12/74-date)</u>	<u>Goals</u> <u>for #29</u>
Income:		
I.D.A.	\$ 207.55	\$ 8.00
G.R.I.	200.00	-
A.H.	-	-
Total income -	<u>407.55</u>	<u>8.00</u>
Expenses:		
Envelopes and address labels	19.99	.70
Paper	33.83	2.80
Printing	36.71	3.00
Reduction	19.16	1.10
Phone	5.30	-
Depreciation & misc. overhead	29.56	3.80
	<u>144.55</u>	<u>11.40</u>
Postage	157.52	17.00
Total publishing expenses -	<u>302.07</u>	<u>28.40</u>
To or on behalf of other BNC staff	24.00	-
Total expenses -	<u>326.07</u>	<u>28.40</u>
Excess of income over/(under) expenses -	<u>\$ 81.48</u>	<u>\$(20.40)</u>

The data for Everything #29 is a guesstimate. The totals do NOT include share of costs which relate to subscriptions or back issues.

Little has been received from Beyerlein and nothing from the other BNC staff relating to out-of-pocket expenses for which reimbursement is desired.

Part III cont'd.

Per Issue Cost*

	<u>Each Copy</u>	<u>BNC Total</u>
Envelopes and address labels	\$.024	\$ 2.19
Paper	.026	2.37
Printing	.029	2.64
Reduction, etc.	.020	1.82
Depreciation and misc. overhead	.041	3.73
Cost before postage -	<u>.140</u>	<u>12.75</u>
Postage	.182	16.56
Total costs -	<u><u>\$.322</u></u>	<u><u>\$ 29.31</u></u>

*based on the average of costs for issues #25-27

The "BNC" Total is the average non-subscribed circulation (91) times the cost for one copy. In addition there are 22 subscriptions (all at \$.13 postage) and about a dozen back issues included in each run.

Postage, envelopes, and paper are the only variable costs (for this scale, at least). They form a large portion of the cost until you exclude postage. If that is done, then variable costs are only 30% of the total cost. The early 1975 issues spread the "fixed" costs over about a dozen more issues. The 30-plus per cent postage increase really hit us. I've managed to avoid increased paper costs, but am beginning to run into quality problems which may force an increase of \$.01 per copy if my supplier can't keep up the quality of the grade I've been buying. I'll avoid the increased paper costs in envelopes for the rest of the year by switching to smaller (no. 9) envelopes. ((Since then John had decided to go without envelopes, I believe.))

The above costs were from a letter Weswig sent me in July. The total income and expenses were current as of mid-October of this year.

So what do all of these figures mean? First, with our means of reduced photocopying an average copy of Everything costs 14¢ for about 20 pages of material (if not reduced) prior to posting. Postage (an average of domestic and foreign) adds a little over 18 cents more, for a total of 32.2¢ per copy once it is in the mailbox. Weswig can get printing done at prices less than commercial rates when compared to Kovalcik's figures. Our costs are also probably cheaper than ditto or mimeo when one realizes that the size of an average issue of Everything would then have to double to contain the same amount of information when printed by one of those processes.

The big expense in producing Everything is postage. It alone averages 56% of the total cost of the zine. And it is the one cost that is completely outside of our control. Rumor has it that the United States Postal Service will increase the price of first class domestic postage by the end of the year from 13 cents to 16 cents or more -- a 23 percent increase. That increase alone will cost us approximately \$3.70 more per issue.

There are additional expenses in running the Boardman Numbers -- expenses not shown on John's balance sheet. As I previously mentioned, I spent \$60 in air fare to pick up the Numbers from Conrad. An additional \$20 was spent on postage informing publishers of this fact soon afterwards. Since then my out-of-pocket expenses have lessened, but they do continue. There is postage for informing publishers of game number assignments (few send ssae's), postage for other correspondence relating to the Numbers, a small but steady phone bill, and costs for using facilities (like this IBM Selectric II typewriter with correcting ribbon) at Hydrocomp (\$20/yr.). Just about all of these expenses never get reimbursed from the BNC bank account.

Part III cont'd.

Enough on expenses. Lets look at potential income. Income is tied to the number of game assignments. This year, 1976, it appears that less than 120 games will start in North America. If one dollar is paid for each of these games the BNC will gain \$120. In addition, the IDA gives (or did give) 35 cents per number assigned. This will generate approximately \$80 more. So altogether about \$200 can be raised by these methods.

There are two more issues of Everything (including this one, #29) due out this year. According to John's figures above, we will lose \$20.40 per issue after receiving money from IDA. That reduces our total account to slightly more than \$40 for 1977, which at best will then cover only two more issues, assuming all of our costs (including postage) do not rise. If we figure on a postage increase of 23% and an increase of 6% (inflation) for other costs, the average issue will not cost \$28.40 but \$33.00 in 1977. Five issues will then run (wish I had a calculator) \$165 without considering possible additional expenses, which I have been eating. So, if we really hold down our costs we will have about \$40 in the bank at the end of this year and a grand total of \$75 by the end of 1977. Does that sound like a lot of money? If so, I guess that we can credit publishers' accounts to cover their additional new games and use up the excess that way. Otherwise, I wouldn't mind seeing it spent on putting out a new, updated Terminus Listing of all finished games in order of their Number.

Now you know where the money goes and why we need a new source of funds. In Everything #26 I solicited opinions from all of you on how to generate some money for this operation. Four alternative plans were presented. Your reactions to each ranged from completely agreeable to completely disagreeable. In issue #27 your response was tabulated and printed. Of those responding, only 39% of you liked the idea of combining Everything into Diplomacy World. 50% were willing to subscribe to Everything while still sending me their zines. Twelve people were willing to contribute to Everything's finances. That would have raised \$64 if everyone would have come through. Finally, about 60% were agreeable to the \$1 fee per game, with only three respondents completely disagreeable. Out of the four options the \$1 fee was most agreeable to the most of you. But I didn't say at that time that it would be a mandatory fee and it appears that is turning some of you off. I would not mind making the \$1 fee voluntary, but to be honest I don't think that most of you will pay if it is voluntary, and not enough money will be raised. But if the vast majority of you pay the mandatory fee then I will make sure that everyone gets a Number and I will pay out of my own pocket the buck for the few who don't think that it is worth supporting the Boardman Numbers. But I hope that you find it worthwhile to support this service and will do so.

Part IV: Resign?

Why not? I have held the post for two years now and the job has shown itself to be one involving a great deal of work for only minimal rewards. And now, if I listen to some, I am expected to personally make up the \$200 a year subsidy, which Avalon Hill has decided not to provide. Surely instead I can find some poor unsuspecting soul who would jump at the chance to be Boardman Number Custodian, even if he has to pay for all of the expenses in running the Boardman Numbers and publishing Everything. So, why not?

I am sorry, but I am not going to resign at this time. I have thought long and hard about this. Resigning and turning the Boardman Numbers over to someone who would promise to run them for free would be the easy way out. I could then get all of the critics off of my back and return to the peaceful status of being a player. But I don't believe in taking the easy way out. To turn over the Boardman Numbers to someone else before the Numbers had a secure financial base would be only passing the buck. How can someone run them for free with no AH subsidy and the possibility of an IDA in ruins and thus removing that subsidy? The money has to come out of someone's pocket. Now we may find someone to run the Numbers and pay \$200 or more a year for the privilege of doing so. But how long do you think a person could last under this dual burden? How long would you last? Lets

Part IV cont'd.

say that someone tries and makes an honest effort at handling both the time requirements of the Boardman Numbers (300 to 600 hours a year) and the financial costs (\$200 to 300 a year). If that person was totally dedicated to the hobby and had no outside influences (such as demands by wife, girlfriend, family, school, etc.) then that person could probably make a go of it. But that is rarely the case and it never lasts for long. Social and family pressures would finally force the individual to make a choice -- and in the long run the Boardman Numbers and Diplomacy would always lose. So, if someone is going to do the work and keep it up then at least the financial burden has to be lessened, if not removed altogether.

Now I admit that I am in a very fortunate position where I am married to a woman who understands Diplomacy and the job of running the Boardman Numbers. She doesn't particularly like the demands the Numbers place on my time: the evenings and weekends spent working on this hobby job, but she is very understanding. However, I think that it would be impossible to make her (and for that matter, me) understand why we should have to subsidize the hobby in addition to doing the work.

Thus, it is my goal to return the Boardman Numbers to a secure financial footing prior to the job and hobby becoming inundated by new AH converts. Whomever is running the Boardman Numbers two years hence (and I can guarantee you that it won't be me) is going to have an unbelievably difficult time in just keeping up with all of the work. Make him or her also pay for the cost of running the Numbers would be criminal -- and the best way to guarantee the demise of the Boardman Numbers.

I have made this decision now on the one dollar fee because I want to do my best at guaranteeing the future of the Boardman Numbers. I believe that I am in a better position to implement this change in policy than someone new, as I have shown (or at least I hope I have shown) that you can have confidence that I will get the job done and I am not ripping you off. I can only hope that you agree with me.

Part V: Final Essay

"I am now going to take what may well seem a bold step, but for myriad reasons I think it is warranted at this juncture in our hobby - Lord knows it is necessary.

"From this point on, it will be the responsibility of each Gamesmaster to provide me with copies of his/her magazine for data-keeping purposes. Under no circumstances will I accept data from players or other parties (or, rather, I'll be glad to take the stuff, but if the GM doesn't provide it the game will be irregular no matter who sends me how much of what). Worse yet, I am not prepared to trade this or any other publication with other people. EVERYTHING is available henceforward by subscription only, and as my other publications are no longer subject to trade, this means that GMs are being asked to send me free copies. I think this is the least they can do, considering the work I do.

"And what will happen if somebody doesn't send me the freebies!? Simple - all games run by such person will be declared irregular, retroactively if need be. And new games started under such persons will no longer be assigned numbers at all.

"This all comes about because the hobby is now to the point where people cannot be expected to devote hours of their time and huge chunks of their wages to service projects without some cooperation from the hobby members. It is not much to ask that one free copy of each publication be set aside for someone doing the chores I am. With over 500 active regular games, and the player lists fast approaching 2000 there is really no other solution if I (or my successors) am to keep above water."

-- Conrad von Metzke, Everything #18, 15 May 1974

His solution was slightly different than mine, but it amounts to the same thing: there is a problem and it can only be solved by you helping us. Won't you?

AVALON HILL, DIPLOMACY WORLD, AND THE SUBSIDY

Doug Ronson (28 September 1976): "This is an extremely hasty letter regarding Don Greenwood's letter in EVERYTHING. I believe you owe your readership an explanation. Greenwood's letter states that "I am cutting the total Diplomacy picture subsidy to \$800 annually." and that you and Walter Buchanan should decide on a sharing of this subsidy. Eight hundred dollars is, quite frankly, a lot of money and should easily be adequate to support the Boardman Numbers and DIPLOMACY WORLD. Yet you continue by saying that it will now be necessary for us to charge one dollar per number assigned. Greenwood's letter does not state that if you refuse to amalgamate DIPLOMACY WORLD and EVERYTHING he will eliminate the subsidy, it merely states that if "you and Walter cannot agree on a satisfactory sharing of this subsidy it should not be referred to as cutting off the Boardman Numbers."

"If, as you indirectly state, the whole eight hundred dollars is going to Walter Buchanan I would certainly like to see financial records which state the material expenses incurred through the production of DIPLOMACY WORLD total a net loss of eight hundred dollars. As a hobby and IDA member who will be affected by the Boardman Number charge, I believe it is my right and that of the hobby as a whole to have this expenditure of 800 dollars explained."

Robert Correll (28 September 1976): "The current discussion in EVERYTHING #28 I found very interesting. I had no idea that the AH subsidy amounted to a figure in excess of \$800 per annum as Mr. Greenwood indicates in his August 30 letter. I had no idea that this kind of money was being made available to the hobby by Diplomacy's American publishers. I now clearly understand the reason for the sudden interest in centralizing the IDA, your actions are not necessarily sinister, I'm sure that you want to make sure that this money will be around to help continue the hobby programs that you are providing.

"However, since this money is being provided by Avalon Hill for the benefit of the hobby, and since this sum has become a substantial amount in recent years, I feel it is time that the hobby demanded a closer accounting of the way this money is spent. After all, this \$800 is not really any personal grant to Mr. Walt Buchanan, or to Mr. Doug Beyerlein, it represents a supporting donation to the Diplomacy hobby which is presently being paid to a couple of individuals who are providing a set of important hobby projects. It is the hobby's money, and as such, there should be an annual or semi-annual accounting of its expenditure.

"Having made your acquaintances on numerous occasions, I know you both ((Buchanan and myself)) as honest and important individuals in the Diplomacy hobby. However, perhaps you do not understand the significance of your publishing of this subsidy amount. There is going to be an uproar-- people are going to want to know how for instance, DW manages to lose this much money? Why are the Boardman Nos. so expensive? Although \$800 is not a substantial amount of money in business terms, it remains a large amount of money to the majority of our hobbyists, and I would suggest that they are going to have some questions to be answered.

"Incidentally, Doug, I see no where in Don Greenwood's letters that the AH subsidy has been cut off effective immediately--why is the \$1 levy necessary--How much money do you expect to lose, and in what areas? Walt, did AH money finance that mailing to publishers about the changes in the constitution of the IDA (specifically the #200 Hoosier Archives)? These are questions that are going to be asked."

Robert Correll (2 October 1976): "The question of the AH subsidy opens a whole new story. There are, at least for my money, going to be a lot of unfounded and very disgusting charges levied over the next few weeks. I think your best angle is to tell all as soon as possible, a clear accounting for the money will save a great deal of hard feeling in the hobby. Personally I find it difficult to understand how Walt needs that much money to run DW unless he is charging some of what I would consider "personal expenses" to the running of the zine. These "personal expenses" might include such zine related items as: phone calls, trades, losses involved in running the demonstration game. I don't think it costs Walt much more than \$150 to print DW (per issue)--at least that's what a local guy quoted me for the same type of job.

"I will continue to support the Boardman Nos. and will certainly pay my fair share of the operating expenses if this is necessary. However, since you are a service, I think my dollars should be accounted for."

I replied to Robert Correll's and Doug Ronson's letters with the following letter of 5 October 1976.

"I received your letters yesterday regarding the AH subsidy. The questions that you both raise (and they are basically identical) will be discussed in the coming issue of EVERYTHING, due out at the end of this month. However, I think that a brief reply prior to then might be worthwhile.

"I had assumed that just about everyone knew that GRI was subsidizing DIPLOMACY WORLD to the amount of \$200 per issue (at four issues per year that equals \$800/yr.) and the Boardman Numbers to the amount of \$50 per quarter (or \$200/yr.). Thus, Moot was giving out a total of \$1000 per year for hobby activities.

"As I understand the situation from Walt, the \$200 per issue of DIPLOMACY WORLD was a salary paid to Carol Ann ((Buchanan)) for editing and typing DIPLOMACY WORLD. However, I will ask Walt to clarify this for the coming issue of EVERYTHING ((see Walt's letter below)).

"Avalon Hill has decided to continue \$800 of the original \$1000 subsidy. And from what I have seen of AH they are doing this for only one reason, despite statements otherwise. That one reason is to use DIPLOMACY WORLD to promote the game of Diplomacy. Thus, all of their contact with the hobby will go through Walt and they will send their money directly to him, or so I am assuming. It is not IDA's money nor mine. And so you can see that I have no access to the AH money and must instead ask the gamesmasters to contribute to the running of the Boardman Numbers and the publication of EVERYTHING.

"You also asked about the expenses of the Boardman Numbers. I do not have these figures at hand, but will ask John Weswig to supply me with them for the coming issue. ((The BNC financial record can be found elsewhere in this issue.))"

Walt Buchanan (14 October 1976): "Now that I am beginning to recover from getting DW #13 out, I would like to write and add to your letter to Robert and Doug as the most efficient way to answer their letters and amplify on your reply to them.

"To anyone who has asked me in the past, I have never made any secret of the fact of the GRI subsidy (now from Avalon Hill) or how it was used. When I first came up with the idea of DIPLOMACY WORLD, John Moot of GRI was at that time thinking of publishing a general magazine on Diplomacy as a way of promoting growth in the hobby and increasing sales of the set. Due to my knowledge of the hobby and my access to the Diplomacy Archives, he decided it would be best if GRI subsidized my attempt at a hobby-wide magazine instead.

"From the beginning I have never had a desire to make money on DW. Quite the contrary, Diplomacy is my hobby and if I made money on it, I would have to pay taxes! So from the beginning the DW subsidy has gone to pay Carol for her work on DW. Diplomacy is not her hobby, and at about 75 hours per issue, the DW subsidy is just about equivalent to nominal secretarial wages even though she does much more than just typing.

"The other money that comes in for DW, subs, etc., goes for the real cost of putting out DW. All the money is plowed back into DW and as circulation increases I will be able to do less dog work. It would be a real relief someday to be able to afford professional binding and a mailing service. In fact as circulation approaches 1000 this will become a necessity. DW has already become a strain on my personal life and is crowding out almost all other hobby activities except the Archives which is necessary for the production of DW.

"The real issue in Robert's and Doug (Ronson's) letters was of course whether it is fair that only I get a subsidy from Avalon Hill. Although it is very kind of Avalon Hill to send me this money, a full disclosure of the agreement that I have with them ((which can be found below)), makes it clear that I have several obligations as my end of the agreement, and from a practical business standpoint, both of us are benefiting. In fact, in ad trades alone Avalon Hill could probably justify the subsidy as an advertizing expense since the total circulation of the wargaming magazines that DW trades ads with is over 10,000. Each DW ad now mentions Avalon Hill and informs the wargaming reader on how he can purchase a Diplomacy set.

"I hope this provides a clearer picture as to what is going on. The gamezine publisher is the backbone of the hobby and it is the attempt of DW to aid him as well as the average player. Lastly, and this is not meant as a challenge, if anyone else wants to take over DW and can demonstrate reasonable resources for doing so, they are welcome to the subsidy as far as I'm concerned. As Boardman Number Custodian, I'm sure you can appreciate what I mean.

"To answer Robert's specific question, the money to send out HA #200 came out of my own pocket. It was an attempt to put the IDA mess in perspective."

DIPLOMACY WORLD AGREEMENT

We, the undersigned, do enter into Agreement on this 25th day of July 1976, that The Avalon Hill Game Company will subsidize the quarterly publication of the gaming journal known as DIPLOMACY WORLD published and edited by Mr. Walter Buchanan, of Rural Route No. 3, Box 324, Lebanon, Indiana 46052.

The Avalon Hill subsidy will take the form of a \$200 check to be made payable to Mr. Buchanan and sent to him by return mail upon receipt of each quarterly issue of DIPLOMACY WORLD beginning with and including Volume 3, No. 2, of the above mentioned publication.

In return, Walter Buchanan will provide the following considerations for The Avalon Hill Game Company:

- 1) The Avalon Hill Game Company will be extended one full page in DIPLOMACY WORLD for advertising and announcements of Avalon Hill gaming products in each and every issue of DIPLOMACY WORLD, in addition to the free insertion of flyers when provided by Avalon Hill.
- 2) DIPLOMACY WORLD will make a reasonable effort to carry coverage in the form of popular articles on the play of other Avalon Hill multi-player games.
- 3) The publication previously referred to as EVERYTHING published by Mr. Douglas Bayerlein ((sic)) will be incorporated into the body of DIPLOMACY WORLD with no additional subsidy being paid Mr. Bayerlein ((sic)) or Mr. Buchanan beyond that of the original \$200 per issue subsidy of DIPLOMACY WORLD. Should Mr. Bayerlein ((sic)) choose not to accept this course of action he will be free to pursue the publication of EVERYTHING as he sees fit. However, as long as the DIPLOMACY WORLD subsidy is in effect space must be made available for the Boardman Numbers in DIPLOMACY WORLD should Mr. Bayerlein ((sic)) choose to use it.
- 4) Walter Buchanan will become the DIPLOMACY editor of the parent magazine, The Avalon Hill GENERAL, and will be solely responsible for content relating to the game DIPLOMACY which shall appear in that publication.
- 5) Should the circulation of DIPLOMACY WORLD grow large enough that it becomes a self-sufficient publication Walter Buchanan agrees to voluntarily offer to discontinue or lower the annual subsidy provided by Avalon Hill for its publication. Should the circulation of DIPLOMACY WORLD reach a total of 1,000 or more this subsidy will be automatically discontinued inasmuch as DIPLOMACY WORLD should be a self-sufficient publication at arriving at that level of circulation.
- 6) Whenever the word DIPLOMACY appears in a DIPLOMACY WORLD advertisement or credits page the Avalon Hill Game Company shall be credited as the holder of the copyright to said game.
- 7) Walter Buchanan, as sole editor and publisher of DIPLOMACY WORLD shall be responsible for its editorial content, preparation, publication and mailing to all entitled subscribers of that publication.
- 8) Avalon Hill reserves the right to withdraw from this Agreement at any time for any reason whatsoever upon giving Mr. Buchanan three months notice of their intention to do so.

THE AVALON HILL GAME COMPANY

By A. Eric Dott, President (SEAL)

By Walter Buchanan (SIGNATURE)

A COMMENT ON HARTWIG'S LETTER IN #28

Don Greenwood (11 October 1976): "In issue No. 28 of Everything which you were so gracious to send me, a reader by the name of Bob Hartwig elaborated on his earlier statements regarding Avalon Hill. Despite some disagreement over the relative size of Avalon Hill and the merit of decisions resulting from that size, I would like to point out that Mr. Hartwig's desire for the DIPLOMACY hobby is the same as ours. In short, that it become a self-sustaining independent group capable of directing its own affairs. Our desire to help the DIPLOMACY hobby should be evident from the fact that we are continuing in large part the subsidies originally sponsored by GRI despite our not having been aware of them at the time of purchase. I believe that both Walter Buchanan and Douglas Beyerlein who I've talked to at length regarding the DIPLOMACY hobby and relations with Avalon Hill will back me when I say that Avalon Hill wants nothing more strongly than that the DIPLOMACY hobby should be left to its own designs with virtually no control set by Avalon Hill. We too feel that the DIPLOMACY hobby needs a good strong viable hobby-wide organization such as the new IDA-NA and in which Avalon Hill plays only an advisory role when consulted."

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Below is the current status of publishers I know of in the hobby, as updated from #28.

Current traders: John Boardman, Rod Walker, Hal Naus, Len Lakofka, Chris Schleicher, Andy Phillips, Greg Warden, Walt Buchanan, Herb Barents, Burt Labelle, John Boyer, Paul Wood, Fred Davis, Richard Walkerdine, Jim Benes, John Leeder, Mick Bullock, Don Horton, Dan Gallagher, Jim Bumpas, Richard Sharp, Roland Prevot, Robert Correll, Tony Kniaz, Frank McIlvaine, Douglas Reif, Joel Klein (last issue), Jeremy Paulson, Dave Kadlecek, David Truman, Michael Homeier, Robert Sacks, Tony Watson, Ed Kollmer, Richard Kovalcik, Dave Head, Randolph Smyth, Laurence Gillespie, Walter Luc Haas, Ake Jonsson, Russell Fox, Peter Birks, Bob Hartwig, Roger Oliver, Ben Grossman, David Holmes, Brad Hessel, Fred Brenner, William Clumm, Adam Gruen, Carl Adamec, John Gross, Michael Muchnik, George Phillies, Peter Shamray, Dennis Agosta, Robert Sargeant, Larry Dunning, William Turner, John Malay (last issue), Blair Cusack, Alan Rowland, Peter Dale, Larry Fong, Clifford Mann, Richard Ware, David Schwartz, Ray Evans, Ferkin Doyle, and Elmer Hinton. Our new trades are with Ray Evans of the U.K., Ferkin Doyle (who has apparently been publishing for a while), and Elmer Hinton and his GPA. Welcome aboard.

Questionable traders (no issue since August): Raymond Heuer, Rick Loomis, Bruce Schlickbernd, Dave Staples, Charles Spiegel, Rod Zaccalini, Gil Neiger, Ernie Demanelis, John Hulland, and Doug Happel. If nothing comes from you by the end of December then I will be forced to assume that you are no longer publishing and your trade will be cancelled.

Refuse to trade: Charles Reinsel and Robert Lipton.

Apparently no longer publishing: Howard Johnson, Peter Berggren, Steve Cook, Drew McGee, and Don Miller.

Lee Kendter Sr and I have been recently discussing the problems of having a son by the same name playing in postal games. Few people keep track of the juniors and seniors because this problem rarely occurs. But in Lee's case it has and, therefore, below is a list of the games he (Lee Sr.) is in and those his son (Lee Jr.) is playing in.

SR: 1974CY,FI,FL,GG,HK,HY,HM,CJ,CT,EL,GI,Z, 1976BW. 1974ANcv, 19750cv, 1975Xcv, 1976Chc, 1975BHfh, 1976Dhd.

JR: 1974HI, 1975EH,G,HQ, 1976BU,DB. 1976Acv.

Games 1975CJ and 1974HI have been completed, all of the others are in progress. In 1975G Lee Jr started as Turkey and was eliminated, while since then Lee Sr came in the game as the French replacement player. Ratingspeople please note.

There is a group in the LA area which will be holding a Diplomacy tournament along with a gaming convention on 7-9 January, 1977. For more info contact Mark Snowdon, c/o University Activities Center, Armchair Strategists Club, California State University, Fullerton, Fullerton, CA 92634.

RECENTLY ASSIGNED BOARDMAN NUMBERS:

- 1976ED. Ruritania. Watson. A- Larry Robinson. E- Doug Happel. F- Dave Ditter. G- Norm Hinsey. I- David Weincek. R- Bruce Hobday.
T- Jeff Leskovar.
- 1976EF. Claw & Fang. Horton. A- Michael DuMoulin. E- Lee Forester.
F- Charles Eaton. G- Michael Willemssen. I- David Scott. R- Paul McSweeney. T- Jim Fiack.
- 1976EG. Graustark. Boardman. A- Steve Bowman. E- John Tutt.
F- W. Declan Cunningham. G- Eric Goldberg. I- George Bakich.
R- Lawrence Chafetz. T- Charles Wells.
- 1976EH. Bumm. Luc Haas. A- Tom McNally. E- Ernst Fasan. F- Edi Birsan.
G- Franklin Johnson. I- Paul Humphreys. R- Robert Correll.
T- Peter Schreiber.
- 1976EI. Black Hole. Reif. A- Robin Smith. E- F.V. Zornow. F- Herb Barents.
G- Steve McLendon. I- Chip Charnley. R- John Rubins.
T- David Grabar.
- 1976EJ. Liaisons Dangereuses. Lakofka. A- Robert Coan. E- Joseph Rizzo.
F- P.E. Decker. G- Richard Weeks. I- August Lukow Jr.
R- Thomas Thompson. T- T.L. Mohrmann.
- 1976EK. Command. Agosta. A- David Kinsfather. E- Arnold Trembley.
F- Matt Roswurm. G- Stan Johnson. I- Bob Beardsley. R- Bob Fabry.
T- Jack Powers.
- 1976EL. Command. Agosta. A- Russell Vie Brooks. E- Kevin Garrett.
F- Stan Johnson. G- Tim Hurst. I- John Trembley. R- Mark McGinnis.
T- Daniel Palter.
- 1976EM. Asmodeus. Schwartz. A- Bill Bandon. E- Larry LaFond. F- Scott Lipton.
G- August Wolf. I- Paul Girsdansky. R- Sam Haines.
T- Eric McCarthy.
- 1976EN. The Watergate. Mann. A- Jay Leslie. E- David Budke. F- David Mueth.
G- William Clumm. I- Mark Berch. R- Gordon Fraser.
T- John Sokol Jr.
- 1976EO. Quendi Khazad Dum. Clumm. A- John Stevens. E- Joseph Mike.
F- Willard Lape. G- Peter Dale. I- Craig Yost. R- Wayne Callahan.
T- Andre Norton.
- 1976EP. Erehwon. Walker. A- William Ameling. E- W. Elmer Hinton Jr.
F- Bob Fabry. G- David Braunagel. I- J. Eric Sheneman. R- Mark Nyderek.
T- Tom McNally.
- 1976EQ. The Brotherhood of Thieves. Doyle. A- Gerald Rogowski. E- Jim Diehl.
F- Joe Graily. G- Don Ditter. I- Charles Spiegel. R- Robert Fanelli.
T- Ron Killeen.
- 1976EU. Valinor. Muchnik. A- Owen Davies. E- David Head. F- Michael Hinmon.
G- John Harper. I- Thomas Mitchell. R- Andy Castro.
T- Daniel Palter.
- 1976EV. Mixumaxu Gazette. Sacks. A- John Weswig. E- Douglas Hollingsworth.
F- David Hertz. G- David Hansen. I- John Rubins. R- Mark Edwards.
T- Dennis Klein.

RECENTLY FINISHED GAMES:

1972R. Marcus (to F07), Mordor Gazette (to S10), Mango (to S11), Ptarth. Weidmark (to F07), Morgan (to S10), Warden (to S11), Cusack. A- Ed Rack (resF04), J.H. Fleming (draw F15). E- Peter Bennett (droS09), Gary Peterson (draw F15). F- Buddy Tretick (resF04), John Leeder (outF07). G- Bob Bawtinheimer (draw F15). I- Bruce Gletty (droS10), cd (outF11). R- Paul Stone (droS05), Tim Tilson (outF09). T- Peter Weber (outF06).

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	
A	5	6	6	6	7	8	9	9	10	12	12	14	12	12	11	draw
E	4	4	3	4	4	5	5	5	6	8	9	9	9	9	9	draw
F	6	5	5	5	4	2	-									
G	5	6	7	8	8	9	11*	11	12	12	13	11	13	13	14	draw
I	4	4	4	4	5*	6	7	7	6	2	-					
R	5	7	8	6	5	4	2	2	-							
T	4	2	1	1	1	-										

1972EY. Vinland (to S03), Saguenay (to S06), MUSH. Weidmark (to S03), von Metzke (to S06), Hulland. A- Terry Knowles (draw F08). E- Peter Bennett (droS06), cd (outF08). F- Paul Schwartz (droS04), cd (outF05). G- John Morgan (droF07), cd (outF08). I- J.P. Bruce Harwood (draw F08). R- Paul Stone (droF01), John Coleman (resF02), Blair Cusack. T- Roger Nelson (droF02), Laurence Gillespie (outF08).

	01	02	03	04	05	06	07	08	
A	4	5*	6*	7	8	10	13**14**	draw	
E	4	4	3	2	2	1	1**	-	
F	3	3	2	1	-				
G	4	6	6	6	6	6	3	-	
I	6	6	7	9	10	12	13	16	draw
R	6	7	7	5	5	3	3	4	
T	4	3	3	4	3	2	1	-	

1973AX. Arena (to S08), The Ranger. Birsan (to S08), Klein. A- Larry Shafetz (droS05), cd (outF05). E- Robert Dodge (droS09), Ron Kelly (draw F14). F- Harry Drews (draw F14). G- Dave Harburn (outF07). I- Stephen Hall (draw F14). R- Eric Schwartz (droF07), cd (outF08). T- Noel Doctor.

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	
A	4	3	3	1	-										
E	4	5	5	5	6	8	10*	9*	6	5	7**	7	7	7	draw
F	5	5	7	4	3	3	3	3	3	2	4	3	3	4	draw
G	4	5	2	3*	3*	2	-								
I	4	5	4	6	7	8	9	9	10	10	10	11**11**10			draw
R	4	5	6	8	7	4	3*	-							
T	5	6	7	7	8	9*	9	13*	15	17	13	13	13	13*	

1973CE. Down Alien Skies (to F02), Foreign Office Gazette (to F04), Foreign Office Report. Lee (to F02), Ackerman. A- David Geekie. E- Martin Green (dro F05), unknown Krell (outF09). F- Helen Heuston (droS05), Vivian Huang (win F18). G- Nick Shears (resF02), Joel Cowan (droF08), cd (outF09). I- Colin Cayless (droF03), Mark Tonnesen (resF12), Chris De Voney (droF14), cd. R- Brian Lombard (droS08), H.A. Hiles. T- Michael Congreve (droF04), Ronald Kelly (outF11).

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16
A	5*	4	3	4	4	4	4	5	5	6	5	5	7	8	7	8
E	5	5	5	4	3	3	4*	2	-							
F	3	4	5	6	7	7	6	9	11	11	10	12	12	12	14	15
G	4	5	4	3	2	1	1	1	-							
I	5	5	6	5	6	6	7	6	9*	11**13**11**10*	10*	10*	9	5***		
R	6	6	7	8*	8	10*	9	9***8***5	6*	6*	5	4	4	6*		
T	4	4	4	4	4	3	3	2	1	1	-					

A	17	18
	8*	4
F	16*	18
	wins	
I	4**	3**
R	6*	9***

1973EQ. Mordor Gazette (to F04), Turnabout. Morgan (to F04), Berggren. A- Peter Walker. E- George Floyd (resF02), John Britton (droS04), David Kadlecek (outF06). F- Conrad Richter (resF02), Hans Asselbergs (droF06), Greg Warden. G- Blair Cusack (win F08). I- Robert Ward (outF05). R- Michael Beavers (outF03). T- Walter Blank (droS05), Margaret Gemignani (resF06), Richard Kovalcik.

	01	02	03	04	05	06	07	08	
A	5	6	6	7*	7	9	10	11	
E	4	5	4	4	2	-			
F	4	5	4	4	6*	5	5	2	
G	6	8	12*	12	15	17	16	18	wins
I	4	4	3	2	-				
R	5	1	-						
T	5	5	5	5*	4	3	3	3	

1974Q. Obsession (to F05), Centurion. Zehnder (to F03), Shamray (to F05), Fox. A- Rudy Tatay (droS05), Steve Brooks. E- Greg Dority (droF03), Baldwin Minton (win F09). F- John Mirassou (droF03), Ron Kelly (droF05), Jim Diehl (outF08). G- Steven Ball (droF03), Peter Berggren (droF04), cd (to F05), Gary Behnen (outF07). I- Frank McIlvaine (droF05), Jon Pepper (droS09), cd (outF09). R- Steven Langs (droF03), Joel Klein (droS05), Richard Kovalcik (outF09). T- Steve Cartier (resF03), Eric Verheiden (outF07).

	01	02	03	04	05	06	07	08	09
A	5	5	7	7	8	9	10	13	16*
E	5	3	4	5	8	10	13	17**18	wins
F	4	6	6*	6	3	3	2	-	
G	4	4	4	3	3	2	-		
I	4	4	4	5	6*	6	6	3	-
R	6	8	6*	6	5	3	2	1	-
T	4	3	3	2	1	1	1	-	

1974AD. Foreign Office Gazette. Ackerman. A- Ray Evans (draw F13). E- Vivian Huang (outF12). F- David Geekie (draw F13). G- Edi Biran (outF10). I- Conrad von Metzke (droF01), John Boyer (draw F13). R- Ronald Kelly (outF11). T- Bruce Ryan (outF08).

	01	02	03	04	05	06	07	08	09	10	11	12	13	
A	5	5	6	7	8*	8*	9	9	11	12*	13	16**16*		draw
E	4	3	3	4	4	2	2	2	3	4*	3	-		
F	4	5	4	4	5*	5	6	5	6	8	8	8	8	draw
G	5	6	6	6	5	6*	5	5	4	-				
I	4	4*	5	5	5	7*	7*	9	8	9	10	10	10	draw
R	6	7*	8	7	6	5	4	4	2	1	-			
T	4	4	2	1	1	1	1	-						

1974AE. Pellucidar. Labelle. A- Douglas Dick (droF06), cd (outF08). E- John Stevens (outF10). F- Steve Hall (draw F10). G- Joel Klein (draw F10). I- Chuck Boler (outF06). R- George Lowrance (droF01), Arnold Vagts (droF08), C. Bell (outF09). T- Donald Pitsch (outF10).

	01	02	03	04	05	06	07	08	09	10	
A	5	5	5	4	3	3	1	-			
E	4	3	3	3	3	3	3	1	1	-	
F	5	5	6	8	8	11	11	14	16	17	draw
G	6	6	6	8	8	9	11	14	16	17	draw
I	4	4	4	4	3	-					
R	5	8	7	4	5	2	2	1	-		
T	4	3	3	3	4	6	6	4	1	-	

1974EK. Vortigern. Prevot. A- Michel Jarraud (win F10). E- Karl Lintner (outF06). F- Steve Plater. G- Jacques Duthel. I- Dominique Lhermitte. R- Richard Sharp (resS04), Marc Schmitt. T- David Wheeler (outF05).

	01	02	03	04	05	06	07	08	09	10	
A	4	5	5	6	7	9	10	12	13	14	wins by concession
E	4	4	5	3	1	-					
F	5	6	6	8	8	8	8	8	8	8	
G	5	4	4	4	6	9	10	9	9	9	
I	4	6	6	6	7	5	4	4	3	1	
R	6	6	5	5	5	3	2	1	1	2	
T	3	3	3	2	-						

1974HO. The Master Machiavellian. Homeier. A- Thomas Kissner (draw S08). E- Mark Zimmermann (draw S08). F- David Osheroff (droF02), cd. G- David Fujihara (draw S08). I- Gus Ferguson (droF06), Robert Stimmel. R- Erich Swabeck (outF06). T- Terry Lucero (droS08), cd.

	01	02	03	04	05	06	07	
A	5	5	6	6	6	8	8	draw
E	4	5	6	6	8	9	9	draw
F	4	4	2	1	1	1	1	
G	5	7	7	9	8	8	7	draw
I	4	5	6	6	4	2	2	
R	6	4	3	2	2	-		
T	4	4	4	4	5	6	7	

1974HZ. Claw & Fang. Weswig. A- Burt Labelle (droF02), Gary Behnen. E- Steve Peluso (draw F08). F- David Forte (draw F08). G- Michael Ward (droS06), cd (outF07). I- Tim Tilson (droF06), cd (outF07). R- David J. Truman (outF05). T- William Clumm (droF07), Walter Blank.

	01	02	03	04	05	06	07	08	
A	5	4	5	5	5	5	5	4	
E	4	4	6	8	7	7	9	10	draw
F	5	6	7	7	10	12	14*	14	draw
G	4	4	4	3	2	1	-		
I	3	4	4	4	2	1	-		
R	6	6	3	1	-				
T	4	5	5	6	8	8	6	6	

1975CJ. Centurion. Fox. A- Frank McIlvaine (draw F09). E- Lee Kendter Sr (draw F09). F- Jim Diehl (draw F09). G- Matt Diller (droS06), Steve Brooks (droS08), Norman Weinstock (outF08). I- Richard Kovalcik (outF06). R- Mark Zimmermann (outF09). T- David Fujihara.

	01	02	03	04	05	06	07	08	09	
A	5	7	6	6	6	7	9	9	10	draw
E	5	6	7	7	7	8	9	12	12	draw
F	5	5	7**	7	7	8	9	9	10	draw
G	5	5	6	6*	6*	4	1	-		
I	4	4	1	1	1	-				
R	5	4	3	3	3	3	3	1	-	
T	4	3	4	4	4	4	3	3	2	

1975CZ. Black Hole. Reif. A- Edi Birsan (outF05). E- Fred Hyatt (droF02), John Rubins (outF05). F- Bill McDonough (droF06), cd (outF07). G- Steve Harvey (droS01), Mark Zimmermann (win F09). I- Ron Papandrea. R- Doug McMullin (resS05), F. Roy Thomas (outF09). T- Steve McLendon.

	01	02	03	04	05	06	07	08	09	
A	5	5	3	1	-					
E	4	3	1	1	-					
F	5	5	8	5	3	1	-			
G	6	6	7	10*	9	12	15**	16**	19*****	wins
I	4	5	6	6	8	8	9	9**	8	
R	5	6*	4	4	5	5	2	1	-	
T	4	4	5	7	9	8	8	8	7	

Finished Games in this issue:

- 1972R,EY
- 1973AX,CE,EQ
- 1974Q,AD,AE,EK,HO,HZ
- 1975CJ,CZ

The following games are finished, but as of this time I have incomplete records on each:

- 1973X,CK,CW
- 1974CJ,FC,FN,FZ