

ISSUE 25

June 24, 1986

Game Openings: Diplomacy!
and Gunboat

(512) 343-8202

Since I am now half way through my first semester as a law student I consider myself an authority on law school. It isn't as tough as people make it out to be. Of course I reserve the right to change that opinion after we have had the mid-terms in July.

One warning: It is a standing joke at UT to ask the new law students if they are boring yet. In fact, if I have room I will print the EYEBEAM cartoon that started that. I guess we are constantly talking about the law. If this gets to be too much law, let me know. I will try to talk about law school less than Steve Knight talks about movies, though that isn't saying much!

If you would like to talk about movies, or play in excellently run Dip games, I encourage you to contact Mr. Knight at 2732 Grand Ave. S. #302, Minneapolis, MN 55408. His zine is called It's a Trap!, and he has Dip, Sopwith (air battle simulation similar to Perelandra's Snowball Fighting), and United Soccer. As I mentioned before he also has a letter column that is pretty heavy into movies.

I am announcing a Gunboat game start, and should have Dip game start in a week or two. Included with this issue are my house rules for both. I am going to try and open up one more game of each, though I may be taking over an orphan or two instead.

The Hodding Carter III Gunboat game has ended in an A/R draw, and the final standings are inside, and we have the first four weeks of campaigning for the Presidential Politics game. We have the survey results from the Gonzo Football League, so if you are reading this but you aren't a regular subber, that is probably why. The GFL will get started in August.

I also have a short letter column, a short AP article on Federal spending, and who knows what else. I am considering a change in the mailing form for the zine, which is why we have the information at the bottom of the page. I am tired of the mailing covers, and I may be able to save a little money by changing. So watch for the big switch next issue! The next issue will be out around the end of July. I thought I would move it back a little since the Mid terms are a little more important.

PRESIDENTIAL POLITICS NOTES

NEXT DEADLINE: JULY 25, 1986

DUE NEXT TURN: Travel for weeks 5 through 7; Organizations starting in weeks 5 through 7; Media bids for each state or region.

FEUILLETONIST'S FORUM is an amateur monthly zine dedicated to the play and discussion of Diplomacy! (invented by Allan Calhamer and Copyrighted by The Avalon Hill Game Company), and Presidential Politics (invented and copyrighted by Jake Halverstadt). Readers are encouraged to participate in the letter column, which is primarily for the discussion of politics or PBM issues. Ads cannot be purchased, but worthy causes can get a free plug.

PRESIDENTIAL POLITICS
Republicans in strong lead!

After one month of campaigning, the latest Harrass Poll shows that the Republicans have extended their lead by 106 Electoral College votes. The team of Dan Young and Ty Hare were able to travel through a number of states and successfully use those visits to sway 14,000 voters. Wilcox and Larzelere only travelled in 11 states and regions, and consequently only picked up close to 7,000 votes.

According to the most recent poll, the Republican ticket garnered 29,156 votes, or 58.3% and the Democrats got 20,847 votes, or 41.69% of the popular vote. Those votes translate into 384 Electoral College votes for the Republicans, 116 more than they need to win in November. The Democrats dropped to 154 Electoral votes.

The Republicans were able to swing enough votes to win Iowa, Mississippi, New York, Rocky Mountain States, and Border States. The Democrats had won all of those states in the post convention poll. The Democrats were able to pull Illinois into their column after Wilcox spent over a week campaigning in Chicago. Illinois is traditionally a Democrat state.

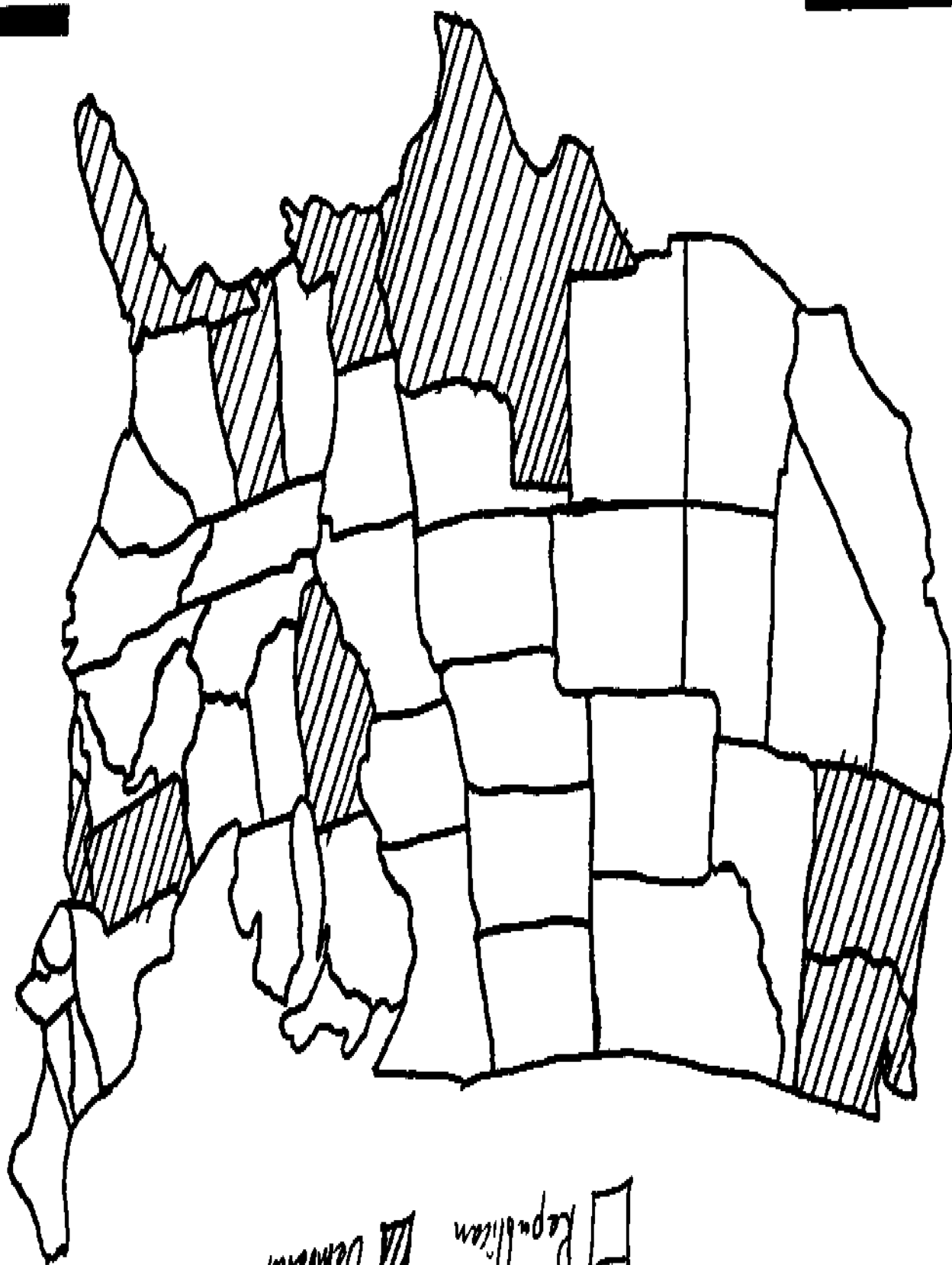
Curiously enough, neither party has set up any organizations yet. They both purchased one media share at the minimum price in every state. Below are the recent visits by each candidate. The election will be held in 60 days.

Wilcox	Houston (3), Dallas (3), San Antonio, Chicago (9), Pittsburgh (3), Philadelphia (7), St. Paul (2).
Young	Atlanta, St. Louis, Kansas City, Memphis, Nashville, Denver, Phoenix, Salt Lake City, Philadelphia, Pittsburgh, Los Angeles, San Francisco, Anaheim, San Diego, Chicago, Dallas, Houston, Newark, Boston, Milwaukee, Detroit, Cleveland, Cincinnati, St. Paul, New York City, Indianapolis, Hartford, Providence.
Larzelere	Daytona/Melbourne, Pensacola/Lakeland, W. Palm Beach (1/2), Orlando, Jacksonville, Ft. Lauderdale, Lewiston (1/2), Portland/New London, New Haven, Bridgeport, Providence, Vineland/Atlantic City, Trenton/Patterson, Long Branch, Jersey City, New Brunswick, Saginaw/Ann Arbor, Kalamazoo/Lansing, Flint, Grand Rapids, Pittsfield/New Bedford, Springfield, Worcester, Salem/Eugene, Spokane (1/2), Tacoma, Honolulu, South Bend (1/2), Evansville/Ft. Wayne, Gary.
Hare	Atlanta, Greensboro, Charlotte, Greenville/Raileigh, Charleston/Columbus, St. Louis, Nashville/Wilmington, Kansas City, Knoxville/Chatanooga, Denver, Phoenix, Salt Lake City, Tucson/Albuquerque, Las Vegas/Colorado Springs, NE Pennsylvania/Allentown, Harrisburg/York, Lansing/Reading, Erie/Johnstown, Philadelphia, Pittsburgh, Biloxi/Pascagoula, Jackson, Des Moines, Riverside, San Jose', Sacramento, Oxnard/Fresno, Bakersfield/Stockton.

	CURRENT CFP TOTALS:			
	Young	Hare	Wilcox	Larzelere
Beginning Balance	5102	1036	5125	1078
Spent this turn	<1261>	<129>	<1179>	<134>
Ending Balance	3841	907	3946	944

STATE	VOTES	PRIM	TRAVEL	MEDIA	DEMOCRATS ORG	ISSUES	TOTAL	EV
AL	9	158	0	93			251	9
CA	45	1,104	0	980			2,086	0
FL	17	485	738	336			1,559	17
IL	26	308	1,265	443			2,016	26
IN	13	0	320	142			462	0
IA	18	41	0	43			84	0
KY	9	48	0	60			108	0
LA	10	221	0	128			349	10
MD	10	108	0	109			217	0
MA	14	279	370	294			943	0
MI	21	394	464	344			847	0
MS	7	50	0	31			81	0
NH	4	8	0	12			20	0
NJ	17	433	544	239			1,216	17
NY	41	915	0	848			1,763	0
OH	25	122	0	430			552	0
OK	8	124	0	89			113	0
PA	27	328	1,129	535			1,992	27
TX	26	427	1,006	441			1,874	26
VA	12	41	0	109			150	0
WI	11	18	0	136			154	0
WV	19	24	439	204			689	0
NE	29	36	273	196			506	0
NM	35	259	0	268			527	0
RM	33	212	0	259			471	0
SA	40	345	0	348			693	0
BS	22	492	394	237			1,123	22
PS								
TOT	538	6,529	6,964	7,354	0	0	20,847	154

STATE	VOTES	PRIM	TRAVEL	MEDIA	REPUBLICANS ORG	ISSUES	TOTAL	EV
AL	9	75	0	93			168	0
CA	45	1,447	3,810	980			6,237	45
FL	17	59	0	336			395	0
IL	26	479	141	443			1,062	0
IN	13	165	232	142			539	13
IA	18	40	64	43			149	0
KY	9	103	0	60			162	0
LA	10	103	0	128			231	0
MD	10	129	0	109			238	0
MA	14	362	778	294			1,434	14
MI	21	305	878	344			1,527	21
MS	7	46	120	31			197	7
NH	4	23	0	12			37	4
NY	17	352	390	239			981	0
OH	41	637	1,844	848			3,329	41
OK	8	522	1,666	430			1,618	8
PA	27	74	927	535			1,775	0
TX	26	321	266	441			1,028	0
VA	12	98	0	109			207	12
WI	11	99	282	136			517	11
NE	19	274	345	204			825	19
NM	29	345	194	196			698	29
RM	33	242	1,036	268			1,546	33
SA	39	223	1,006	239			1,488	39
BS	40	315	1,354	348			2,017	40
PS	22	352	0	237			589	0
TOT	538	7,523	14,278	7,354	0	0	29,156	384
TOTALS		14,052	21,242	14,708	0	0	50,002	538



THE GONZO FOOTBALL LEAGUE

For the uninitiated, the GFL is the PBM version of NFL football. The Team "Owners" draft real NFL players and use their weekly statistics as the basis for how well their GFL team does. Each player/position has a number of goals to meet. The score is determined on by many goals have been met. Each week two GFL teams square off and the better team that week wins. The best teams then compete in a playoff format to determine who wins the Gonzo Bowl.

If you like football, this is a must!

The previous GFL Commissioner, Kevin Stone, published a poll in the last issue of The Gonzo Report, and ask the respondents to mail the results to me. I am reprinting them here in a roundtable forum. I am hereby announcing the opening of a new GFL league for the 1986 NFL season which will start up in August. I need the fees and team names by July 25, 1986. The fees include all issues of The Gonzo Report, and supply a prize fund for the playoff participants.

Fees are \$20 per team. Each playoff participant will get \$25. The winners of the first round will get an additional \$25, and the winner of the Gonzo Bowl will get another \$50. That translates to \$100 for first place, \$50 for second, and \$25 for third and fourth.

There will be 16 teams, four divisions, and only the division winner will advance to the playoffs. The divisions will be split into two conferences. Each team will play every team in its own division twice, the other conference teams once, and the North divisions of each conference will play each other, as will the South divisions. That adds up to 14 games, leaving one for the semifinals and one for the Gonzo Bowl. The drafting will all be done during the NFL's preseason.

I need some good suggestions for the division and conference names.

On to the rules discussion:

Question 1: What do you like about GFL?

Stephen Wilcox: It gives you a reason to watch and follow every team in the NFL.

Ed Wrobel: Following the players; humorous game reports.

Mike Wrobel: Mainly because I'm a football nut and the Colts moved away just before I was introduced to GFL, and it helped to ease the pain, so to speak.

Dave Kleiman: I love the NFL, and very much enjoy the extra interest that GFL makes one take in other teams/games. Also, it is not a time consuming activity.

Doug Brown: I like winning.

Mark Stegeman: I like to follow football anyway, and it is great fun without being too time consuming.

Greg Ellis: Pretty much the same as the others. As an Oiler fan, I miss real football and this helps substitute. Maybe Houston will do better this year. Maybe the Pope will marry a nice Jewish girl.

Question 2: What do you dislike?

Stephen: It gives you a reason to watch and follow every team in the NFL. Yes that is a negative since I don't have enough time to follow all the teams I would like to.

Ed: Having to be commissioner!

Mike: Nothing, really. And it has been great having my cousin Ed in the league (he got me started).

Dave: My lack of success.

Doug: I dislike losing.

Greg: I hate not getting my opponents lineup and not knowing if I won or not!

Question 3: How many players do you favor retaining from one year to the next?

Stephen: I favor retaining 7 players from the previous year if there are at least 75% of the teams returning to the league.

Ed: No players.

Mike: Undecided. I like the draft, but the team I had last year was a good one.

Dave: No players. The draft is a very interesting part of the GPL.

Doug: I'd say more like four players and/or units (ie. defensive line). I mean the draft was one of the most enjoyable parts of the season, and if everyone keeps only four that would virtually eliminate the superstars. You could keep your QB, best RB, and both lines. That's half your scoring already. If you get to keep all 7 players that would be your QB, 2 starting RBs, and your best End and two lines. That is most of your team really.

Mark: 7 Players. I would like to keep some players and try to keep the old 8 team leagues. I think the increased continuity and continued rivalries increase the interest. If a player drops out then the new owner could inherit his team, or the team could be dissolved and the new owner could construct a new team with a special draft. It would be bad to keep all the players, because the draft is an interesting part of the game. 7 or 8 seems like a good number.

Greg: I like the idea of continuity, and the opportunity to trade a current player for a future draft choice. I intend to run this for several years, and we can retain players after this season. Because of the new players and expanded league I will start with a brand new draft.

Question 4: Do you favor a two year limit on retaining players?

Stephen: No limit for retaining players.

Ed: No.

Mike: With only partial roster limits, then I would favor the two year limit.

Dave: If we retain players I wouldn't like the two year limit.

Doug: I favor it. I mean, you can always redraft your favorites.

Mark: No.

Greg: Gee, I kinda liked the idea. Sort of like free agency. The sentiment is clearly against it, so I won't impose a limit. I may change my mind.

Question 5: Do you like sending and receiving lineups, and did you participate?

Stephen: Yes and Yes.

Ed: Yes and Yes. Should be strongly encouraged by commissioner.

Mike: Yes and Yes.

Dave: I sent a few and received a few.

Mark: I always sent my lineup, but only received about half the time. I think this is vital. (He goes on to suggest a method of requiring the players to send me a set of SASEs that I distribute and thereby encourage participation.) Without your opponents lineup you can't know how your doing. It really cuts into my enjoyment.

Mark: Yes and Yes.

Greg: See comment 2. I think that Doug's idea has some merit, but I wouldn't want to be responsible for it. I suggest that you try sending all of your opponents a SASE and see if that works.

Question 6: Did you try to make any trades?

Stephen: no attempts at any trades other than announcing my needs and available players. No one on one discussions.

Ed: Yes.

Mike: My feeling is that if there are enough NFL players to choose from, that trading isn't necessary.

Dave: yes, but with little enthusiasm.

Doug: Yes I made a trade or two. We're making many more trades in Gonzo Baseball and I like that much better.

Mark: Yes I tried. I failed.

Greg: As I said earlier, trading will be easier when you also have future interests to trade with. Of course, had I had that opportunity last year, I may have traded away what turned out to be a championship team.

Question 7: Proposed rule changes.

A) Replace the DL "TD allowed" goal with a "fumbles caused" goal.

Stephen: Yes. Ed: Yes. Mike: No. Dave: No. Doug: Yes. Mark: Yes.

Greg: The sentiment seems to be for it, and fumbles are easier to track.

B) Treat every 2 TDs allowed by your defense as -1 from defensive score.

Stephen: Yes. Ed: Yes (in addition to A). Mike: No. Dave: No. Mark: Yes.

Greg: No. The TD's are already being counted for one team, why also count them against somebody else? What if your DL NFL team is playing your GPL opponents star running back? Every TD is worth twice what it should be.

C) Scoring system of 4-7-10 rather than 3-4-7?

Stephen: No. Ed: Yes. Mike: I favor higher scoring. Dave: No. Doug: Yes. Mark: No.

Greg: 3 to 3. Hmm. I agree that the scoring needs to be higher than it has been. So I favor going with a compromise 3-6-10 and making the goals a little easier.

D) Limit the number of free agent moves to 10 per year?

Stephen: Yes. Ed: Yes. Mike: No - Unlimited. Dave: Yes. Doug: No. Mark: No.

Greg: I think there should be a limit. As to how many, I need input as to what is reasonable. 10 sounds about right, but....

E) Lower the DB average yards allowed per attempt to 6.5 or 6 instead of 7?

Stephen: No. Ed: Yes. Mike: No. Dave: 6.5. Mark: 6.5.

Greg: 3 to 2 for 6.5. Sounds fine to me.

F) Running the draft in inverse order from last years finish?

Stephen: Yes, with new teams drafting first. Ed: No. Mike: Yes. Dave: Yes. Doug: Yes. Mark: Yes.

Greg: Next years teams will draft in reverse order. This years draft will be in random order.

G) Change QB completion percentage goal to absolute number, like 19?

Stephen: Yes. Ed: Yes. Mike: No. Dave: Yes. Doug: Yes, but 19 is too high. Mark: Yes.

Greg: Somebody is going to have to explain this to me. The percentage seems to be far superior, yet everybody except Mike favor the other. I am easy either way, but I agree that 19 is too high, especially since the WR goal is 18 receptions.

H) Eliminate limitations on play mix, but disallow carrying over unused passes to runs and vice versa?

Stephen: Yes. Ed: No. Too devastating if you fall short. Mike: No. Dave: Yes. Doug: Yes. Mark: Yes.

Greg: I have to agree with the Wrobels. Every NFL team has a game plan and frequently the team has to make adjustments mid game according to what is working. The GFL can't do that, so the shift in play mix is the only way to adjust.

I) Add one point for every TD instead of every two TDs?

Stephen: Yes. Ed: Only if the scoring is changed to 4-7-10. Mike: Yes. Doug: Yes. Mark: No.

Greg: Changing it to one point per TD would make the adjudication a little easier, and since I am using LOTUS 123 to do the stats, I think I will make this change.

8) If you could change one thing about the GFL, what would it be?

Stephen: Last year there were too many free agents, good players not on the original draft lists.

Ed: Bring the Colts to Dale City without Irsay. Something should be done about the playoff system. It's completely unfair that a mediocre team with a 5-5 record could defeat a statistically superior 7-3 team. I mean all that stuff about any given Sunday is a lot of baloney. We know the refs are paid off by the big boys in Vegas. Why don't we Gonzo an honest sport, like Jai Alai or "professional" wrestling? Yours in smiley face and good sportsmanship.

Mike: I'd like to see the scoring changed to 0-4-7-10.

Doug: My one change now is my envelope idea.

Greg: I would like to see some continuity in the commissioner's office. So I am hereby committing to do this again next year, and probably the year after that. I hope the league that I play in does the same. As I understand it, Mike Wrobel will be running the other league.

That's it for the roundtable. As I said above, I will be officially opening the league in August, and I would like to get your entry fees by July 25, 1986. I am still soliciting responses to these questions.

GEORGE WILL

FALL 1911

ENGLAND F Nat-MID, F IRI S F Nat-Mid, F NTH S A Bel-Hol, A Bel-HOL, F ENG S F Nat-Mid, F Bot-BAL, A LVN S A Mos-War, A MOS-War
 FRANCE A Gas-BRE, F Spa(sc)-Mid (ANN), F POR S F Spa(sc)-Mid, A Mar-GAS, A BUR-Mar
 GERMANY A SIL S Rus A War, F HEL-Den, F SWE-Den, A MUN S Eng A Bel-Ruh (NSO) (A BER S)
 RUSSIA A WAR S Eng A Mos-Ukr (NSO)
 TURKEY A RUM-Ukr, F BLA S Eng F Eng-Bre (IMP), A UKR-War, (A GAL S), A SEV-Mos, A Bud-VIE, F LYO S F Mid-Spa(sc), F WES S F Mid-Spa(sc), F Mid-SPA(sc), F PIE-Mar, A BOH S A Gal (A TYO S), F Aeg-ION

SUPPLY CENTER CHART

ENGLAND	Home, Nwy, Bel, Stp, Mos, HOL, swe	8	--
FRANCE	Home, Por, spa	4	-1
GERMANY	Home, Den, SWE, hol	5	--
RUSSIA	War	1	--
TURKEY	Home, Italy, Austria, Balkans, Tun, Sev, Rum, SPA	16	+1

Turkey is +3 due to declined builds.

SPRING 1912

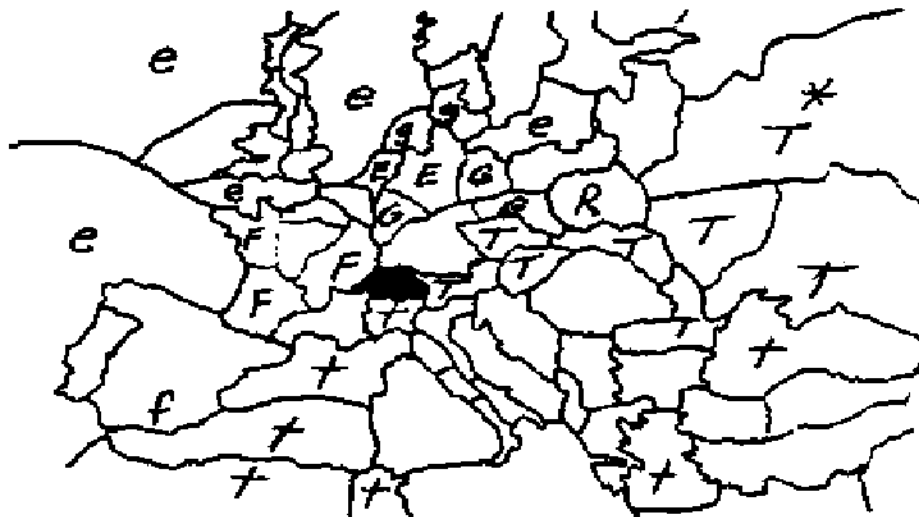
ENGLAND F MID S Fre F Por-Spa(sc) (F ENG S), F Iri-NAT, F NTH-Hel A Lvn-KIE (A HOL S, F BAL C), A Mos H (Ret. LVN, STP, OTB)
 FRANCE A BRE-Gas, F Por-SPA(sc), A GAS-Mar (A BUR S)
 GERMANY A SIL-Mun, (A BER S) F Swe-DEN (F HEL S), A Mun-RUH,
 RUSSIA A WAR S Ger A Sil(OTM)
 TURKEY Build F SMY, A ANK; A Ank-SEV, F Smy-AEG, A RUM S A Ukr, F BLA C A Ank-Sev, A UKR S A Ank-Sev, A GAL S Eng A Mos-War (NSO) A Sev-MOS, A VIE S A Gal, F LYO S F Pie-Mar, F Wes-NAF, F Spa(sc) -WES, F PIE-Mar, A BOH-Mun (A TYO S), F Ion-TUN

The Concession to Turkey Failed 3 YES, 2 NO. Proposed for next time are:

T, E/T, F/T, E/F/G, E/F/G/T, E/F/G/R/T

Please vote by next deadline.

DEADLINE FOR FALL 1912 IS JULY 11, 1986



HODDING CARTER, III

SPRING 1908

AUSTRIA Build Army Vienna, Fleet Trieste; A ROM H, A Ven-PIE, F Nap-TYH, A Gre-SER, A BUL H, A MUN S Rus A Sil-Ber, (A TYO S), A VIE-Budheilmia?(IMP), F Tri-ALB
 ENGLAND F NTH S Ger A Kie-Den (NSO) (F LON, F EDI, F HEL S)
 FRANCE Build A MAR; A Bur-BEL (A PIC S), A Mar-BUR, F WES-Tun
 GERMANY A RUH-Mun, F BAL S Eng F Nth-Den (NSO), A HOL-Ruh, A KIE S Eng F Nth-Den (NSO)
 ITALY Remove A TUS; F Tyn-Tun (Ret. LYO, TUS, OTB)
 RUSSIA F Aeg-GRE, F ION S Aus F Nap-Tyh, A Rum-GAL, A Gal-UKR, A Sil-BER, F Nwg-NAO, F CON-Bul(ec), F DEN-Bal, F SKA-Den (A SWE S), F NWY-Nth F Tyh S F Ion-Tun (NSU)

FALL 1908

AUSTRIA A Rom-VEN, A PIE H, F TYH S Rus F Ion-Tun, A SER S F Alb-Gre, A BUL S F Alb-GRE, A Mun-BUR, A TYO-Mun, A Vie-BOH, F Alb-GRE
 ENGLAND F NTH S F Hel-Den (F LON, F EDI S), F HEL-Den
 FRANCE A BEL S Ger A Hol-Ruh (NSO) A Pic-BRE, A Bur-MAR, F Wes-MID
 GERMANY A RUH-Mun, F BAL S A Kie-Ber, A Hol-KIE, A Kie-BER
 ITALY Retreat F Tyn-LYO; F LYO-SPA(sc)
 RUSSIA F Gre-AEG, F Ion-TUN, A GAL-Rum, A UKR-Rum, A Ber-Kie(Ret. PRU,SIL,OTB), F Nao-LVP, F CON-Bul(ec), F DEN S A Ber-Kie (F SKA, A SWE S), F NWY-Nth

SUPPLY CENTER CHART

AUSTRIA	Home, Italy, Ser, Bul, Mun, Gre	-----	10	--
ENGLAND	Lon, Edi, bre, lvp	-----	2	-2
FRANCE	Par, Mar, Por, BEL, BRE, spa	-----	5	+1
GERMANY	Kie, Ber, Hol, bel	-----	3	-1
ITALY	SPA, tun	-----	1	--
RUSSIA	Home, Turkey, Rum, Swe, Nwy, Den, TUN, LVP	---	13	+2

The A/R Draw passed with 5 YES and 1 NVR. According to my houserules that constitutes a passing vote. So the second Gunboat game to start is the first to finish. I will announce the players next time; please remember to get your endgame statements and contest entries to me by July 26th. The contest is to see how many of the players you can guess. The game chart:

Year	01	02	03	04	05	06	07	08	
Austria	4	5	5	5	6	7	10	10	Draw
England	5	4	4	4	5	4	4	2	
France	5	4	4	4	3	4	4	5	
Germany	5	6	6	6	6	5	4	3	
Italy	5	4	4	3	2	2	1	1	
Russia	6	7	7	8	9	11	11	13	Draw
Turkey	4	4	4	4	3	1	0	0	

LETTER COLUMN

Dick Martin (6/2/86)

In a sense the Saudi trip is merely an excuse for me to dislike Bush. I prefer to look at it more as a "last straw" than an excuse, though. Yes, he has an impressive resume, and he might even make a decent President. As I mentioned, I used to respect the guy. But he wants the job too much!

Problem is, right now, he stands for nothing except what he's told to stand for by whoever is pushing him around this week. This month it's the Texas oil industry (and electoral votes) pushing him to make a foolish and probably counterproductive trip to Riyadh. Next month it will be the radical religious right. The month after, who knows? Does George Bush stand for anything independent of the special interests that own him? And they said Mondale was too beholden to the "special interests."

Perhaps George thinks that he can get away with saying anything he pleases now, and he'll worry about the consequences after he's elected. Who does he think he is, Ronnie Reagan?

You support Bush, evidently on the strength of his resume alone. The voters won't care a bit about George Bush, the resume, in 1988, it'll be up to George Bush, the man. In that regard, he doesn't impress me.

Can you give me some idea what sort of President you think he'd be?

Your comments on modelling were interesting. Just because something changes (like banning development on 15th street), that doesn't make the model useless. Instead, it simply changes the model. That's what modeling is all about, isn't it, repeated refinement of your model to achieve your desired end result?

<<I think that Bush is knowledgeable enough and strong enough to control the bureaucracies. Maybe even shrink it a little. His top priority in office will be the reduction of the deficit through the reduction of the size of the federal government. That will hopefully include the defense budget (haven't we proven that you don't solve problems by throwing money at them?), and returning control and responsibility for the social programs to the states. He has intimate knowledge of the intelligence organizations, and should therefore have the ability to understand them and keep them under control. Further, he is the Diplomat that Reagan isn't. I see him as a man who has a better chance at reducing the nuclear arsenal than any past President or any current Presidential hopeful.

In short I see him as knowledgeable in every area of the Presidency. I also see him as a man of character and intelligence who can best use that knowledge for the betterment of the nation.

Well, you asked for it.

As to his current role as Vice President and your contention that he is catering to special interests, I generally disagree. He has one of the hardest roles to play in the government. He can't be a Vice President and still speak his mind as openly as he would like. By saying that he isn't his own man you are simply pointing out the hazards of the job. I think that he will be regaining his voice once he actually starts to run for President. You are right that he won't get elected on his resume; otherwise

he would have beaten Reagan in '80. But just as the people won't be thinking of that, they won't remember his little trip to Saudi. The oil executives will remember. As one political columnist put it, "George Bush is the only Washington politician who is acting like he will have to run in Texas again."

The political reality is that the models are refined until they say whatever the people in charge want them to say. In 1979 the Austin Transportation Study wanted to believe that mass transit would answer all of the Austin traffic needs for the next 40 years. Their model said it would, too. Well, we are already suffering traffic woes in some areas, and unless you count busses as mass transit, we don't have any kind of plan at all.

As for the general unreliability of models, they are predictive instruments based on historical or current data. For several years into the great depression economists argued that it wasn't happening. It didn't fit their models.>>

TAXING TEXANS
Austin American-Statesman (Washington AP)
May 22, 1986

Of 20 states that paid more in taxes than they got back from the federal government, Texans paid the most -- \$1.59 for every dollar, according to a non-partisan tax research group.

The Tax Foundation, in a report issued Tuesday, said the 20 states paid an average \$1.19 for every dollar they receive for such federal programs as Medicaid, highways, housing, welfare, and general revenue sharing.

The rest of the states paid an average of 80 cents per dollar received.

Texas received \$4.5 million from grant programs, but paid in federal taxes an estimated \$7.1 million, the group said.

"For the fifth year in a row, Texans paid the highest tax premium for federal grants," the group said.

Besides Texas, other top "paying" states were Florida, \$1.49 per dollar; New Jersey, \$1.42; Connecticut, \$1.35; and Colorado, \$1.28, the group said.

All states combined received \$99.6 billion in federal grants in fiscal year 1985, up \$6.9 billion from the previous year.

The residents in the 20 "paying" states bore 61% of the cost of the programs and received about half the grant money, the group estimated.

The District of Columbia was at the bottom of the scale, paying only 35 cents for every dollar it received, the group said.

Other recipient states were South Dakota, 48 cents; Montana, 53 cents; Vermont, 54 cents; and Alaska, 54 cents.

The "receiving" states paid in \$38.7 billion in federal taxes and received a total of 48.6 billion in federal grants, the group said.

The group pointed out that the estimates do not take in to account the cost of obtaining grants and the cost to the state and local government of maintaining the federally subsidized programs.

The Tax foundation said the Reagan administration estimates that states paid an average of 50 cents in matching funds per dollar of federal grant money, up from 37 cents in fiscal year 1980.

The group said it derived the information on distribution of federal grants from the U.S. Census Bureau.

That's it for this month. Be sure to get your entries in for Gonzo Football and the George Will Name That Player contest. And wish me luck on my Mid Terms!



1985

TEXAS BULL

DIPLOMACY PLAYERS SURVEY

BEST TEXAS ZINE

- 1ST FEUILLETONISTS FORUM
- 2ND PERELANDRA
- 3RD THE RAZORS EDGE
- 4TH LONE STAR DIPLOMAT

BEST TEXAS CON

- 1ST RAZOR CON
- 2ND NAN CON
- 3RD DIAL CON

BEST TEXAS G.M.

- 1ST CONRAD MINSHALL
- 2ND JAMES EARLY
- 3RD P J GAUGHAN
- 4TH GREG ELLIS
- 5TH MIKE CONNER
- TIE STEPHEN WILCOX

FAVORITE VARIANT

- 1ST GUNBOAT
- 2ND FINAL CONFLICT III
- 3RD DEVIANT DIP
- 4TH VACATION DIP
- TIE 1939

BEST PLAYER

- 1ST STEPHEN WILCOX
- 2ND GREG ELLIS
- 3RD RON SPITZER
- TIE DAN STAFFORD
- 5TH KATHY BYRNE
- TIE JAMES EARLY
- TIE DAVE FRICK

BEST OTHER ZINE

- 1ST EUROPA EXPRESS
- 2ND DIPLOMACY WORLD
- 3RD EXCELSIOR
- TIE ITS A TRAP

BEST OTHER CON

- DIPCON & DRAGON FLIGHT

BEST OTHER GM

- 1ST JIM MEINEL
- 2ND KEVIN TIGHE
- 3RD DAVE KLEINMAN
- TIE MARK LEW
- 5TH BRUCE LINSKY
- TIE JEFF RICHMOND

FAVORITE ALLY

- 1ST GREG ELLIS
- 2ND DOUG KING
- TIE PAUL GARDNER
- 4TH JAMES EARLY

BEST LOSER

- 1ST DAVID BAKER
- 2ND JAMES EARLY
- TIE ROCKY MARINO
- TIE CONRAD MINSHALL
- 5TH PAUL GARDNER

BEST LIAR

- 1ST JAMES EARLY
- TIE CONRAD MINSHALL
- 3RD RON SPITZER
- TIE STEPHEN WILCOX

Butter Battles 16

DipCon. Sigh. A 1915 elimination with an England that I twice had up to 9 dots. Also a 3 center (ANK, CON, & SMY) Russian survival Sunday in a game in which everyone but me did everything possible to give England (Malcolm Smith) a win. Malcolm got 18 (with 10 minutes to spare) so my vetos were for naught. I admit to being a bit jealous - Malcolm has to be one of the most outgoing and just plain likeable people I've met - but me, I'm simply obnoxious in FTF Dip.

CORRECTION: Last issue I said "Politesse will be too expensive for some, me f'rinstance, but everyone should make that decision for themselves." Ed Wrobel has informed me that the price is now only 39 cents per issue. That's pretty cheap. I was remembering back when Poli costs were over a dollar and Ed was encouraging subbers to send at least enough to cover his expense. The current editor, Ken Peel, has slashed costs and made the 'zine very competitive - good deal!

"Zwinniks" (1985A) Fall 1907, 6/16/86

BOHEMIA: THE LAST SUMMER RESORT?

Summer:

Italy: A vie-boh\ann\. Russia: F bal-LIV, A mun-boh\ann\, F gre-BUL(sc).

Fall:

England (Stephen Wilcox, 5300 W. Gulf Bank #103, Houston TX 77088)

F BAL S F kie-BER, F BAR-stp(nc), F ENG C A wai-BRE, F hel-DEN, A hol-KIE, F kie-BER, F NTH C A yor-BEL, A NWY S F BAR-stp(nc), A RUH S Ita A MUN, F swe-FIN, A wai-BRE, A yor-BEL.

France (Steve Langley, 2296 Eden Roc Lane #1, Sacramento CA 95825)
A PAR H.

Italy (Steve Arnawoodian, 602 Hemlock Cr., Lansdale PA 19446)

A boh-ai\neu\, F GRE-bul(sc), A MUN S Eng F kie-BER, F AEG S F GRE-bul(sc), F ION-alb,
A tri S F ION-alb\Dal: ven,Dsb\, A TYR S A tri.

Russia (Ronald Spitzer, 761 N. Bundy Dr., Los Angeles CA 90049)

A ALB-gre, A ber S Ita A MUN\Dal: pru,Dsb\, A BUD S ser-TRI, F BUL(sc) S F CON-aeg, F CON-aeg, A GAL S A VIE, F LIV S A STP, A MOS S A STP, A ser-TRI, A SIL S A ber, A SMY S F CON\otm\, A STP S A MOS. A VIE S A ser-TRI.

GM (Conrad Minshall, USPO: 3702 Tarragona Ln., Austin TX 78727-6049, USENET:

...[seismo,ihnp4]!ut-sally!im4uleac-bb!romplrad!root, PHONE: (512)837-4039)

Supply center chart:

England: bel, BER, bre, den, edi, hol, kie, liv, lon, nwy, por, spa, swe - 12/13 - may build 1.

France: par - 1/1 - even.

Italy: GRE, mar, MUN, nap, rom, tun, ven - 6/7 or 5/7 - may build 1 or 2.

Russia: ank, bud, bul, con, mos, rum, ser, sev, smy, stp, TRI, VIE, war - 13/13 or 12/13 - even or may build 1.

GAME NOTES:

- I'd like to apologize for the slow turnaround lately. I plan on moving to CA early September - expect prompt GMing again by October.
- Deadline is Wednesday, **July 16th** for Autumn/Winter 1907 and Spring 1908.
- I'll be in CA the 1st 2 weeks in July (job interviewing and condo hunting). My phone number out there might be (415)940-1300, room 614.
- The concession to E, the E/I, and the E/R all failed. RUSSIA vetoed these by not voting. New proposal: please vote on concession to ENGLAND.

PRESS:

Woody-GM:\I If you want some real funny press put in a picture of yourself.

France-England:\F No need to march all those armies south. I'll be good. It isn't as if you really need the dot yet. C'mon, give me a small break.

France-Italy:\F You can be the strong second and I'll just survive - okay?

c. A player who NMRS in the Spring 1901 season will be replaced immediately, and the Diplomacy! games will be delayed one deadline.

9) Seasons will be separated during the Winter 1901 adjustments. Fall retreats and Winter can be played separately from the Spring season if a majority of the involved parties request it. The GM is an involved party.

10) No perpetual orders will be allowed, but I will accept orders for future seasons as long as they are clearly labelled for the season that they are for, and they are all submitted on separate sheets of paper. Mild conditionals will be tolerated in these cases.

11) Press will be Gray: either from your a province you currently control or from a neutral province.

12) Game ending proposals will be accepted at any time. NVR = "I don't care" and are counted as such. If the Yes votes outnumber the NVRs the proposal passes. A single NO vote vetoes any proposal.

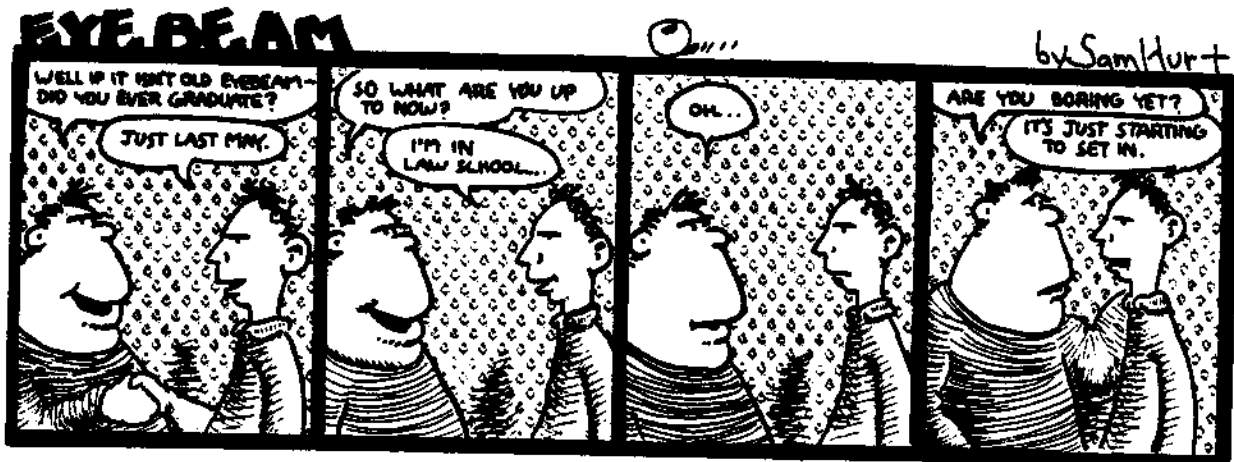
13) An attempt to deceive the GM will result in removal of the involved player(s) from the game and forfeiture of any remaining sub fees.

14) Decisions by the GM are final. Mistakes more than one season old will stand as they are. The player can take disputes to an ombudsman.

Special Rules for Gunboat

1) I will not reveal the names of the participants until after the game is over. Every effort will be made to keep the identities a secret, but if two players happen to find out and start to communicate, there isn't much that I can do about it.

2) In an effort to enforce #1, no press will be allowed. Joke orders will not be printed and instead the unit will simply be shown as ordered to hold. Joke orders include an impossible order. In the event that a unit is given a joke order, it cannot be supported in place. Orders for a unit that doesn't exist will be ignored. Do you get impression that I don't like joke orders?



Houserules for Diplomacy!

- 1) The rules to be used for FF, in the order of priority are:
 - a. The special rules for any variants.
 - b. The 1983 edition of Rules of Diplomacy.
- 2) I will not use preference lists.
- 3) Gamefees are \$10 for Diplomacy! and \$5 for Gunboat. Fees for other variants will be set in the announcement of the game opening. In addition to the gamefees the players must sub to FF.
- 4) Deadlines will be monthly, never less than four weeks (unless there is a season separation) and never more than five weeks. On average I will set the deadline on the first Friday four weeks after publication. I will make every effort to have the zine in the mail on the Wednesday following the deadline.
- 5) I discourage the use of the telephone as much as possible.
 - a. Diplomacy! results will not be given over the phone until 10 days after the deadline. I make no promises to be home to receive orders over the phone, and I reserve the right to demand proof of identity when taking such orders. Players may give me a password that will suffice as proof of identity.
 - b. Gunboat results will not be revealed over the phone until 5 days following the deadline.
 - c. ~~I will not call people who are about to NMR.~~
- 6) Orders should be legible, and include enough identifying information so that I can determine the Game, Player, Season, and Country. A date and a signature wouldn't hurt either. I won't reject orders for the lack of administrative niceties, but if I am sufficiently confused, you risk an NMR. Please put separate games on separate sheets of paper.
- 7) The badly written order rule will be liberally interpreted. If you want a specific order to fail, tell me that so I won't bother trying to figure it out. Abbreviations can be used, but since you have four weeks to write the orders, why bother abbreviating?
- 8) NMRs
 - a. A standby will be called for any NMR, regardless of how many units the position has. On the second consecutive NMR the standby will take the position. After 4 non-consecutive NMRs I reserve the right to replace the player.
 - b. In Gunboat I will contact a standby to submit orders for the current season whenever an NMR occurs. If the player NMRs again the standby will take over the position. On four non-consecutive NMRs I may replace the player.