29 October 1964

OUTNUMBERED ITALIANS FIGHT TURKS TO A STANDSTILL

EUROPE AMAZED-AT DEFENSIVE FEAT - FRENCH REINFORCEMENTS RUSH TO FRONT

ENGLAND: F Hol-Nor; A Don-Kio; F Liv-Cly; F Iri-Nor; F North Atlantic-Norwegian Soa.

FRANCE: A Ruh-Mun; A Kic holds; A Ber S A Kie; F Eng-Nor; F Hol S F Eng-Nor; F Pic-Eng; F Bre & F Mid S F Pic-Eng; F Mar-Spa; A Par-Bun; A Yor-Edi; A Lon-Yor.

ITALY: A Tyr-Boh; A Von S A Tri; A Tri S A Von; F Apu-Adr; A Rom-Nap.

TURKEY: A Gal-Boh; A War-Gal; A Bud S A War-Gal; A Mos-War; A Sev-Mos; A Sor, S A Bud; A Gre-Alb; A Con-Bul; F Nap-Rom; F Ion-Adr; F Acg-Ion; F Smy-Acg.

Underlined moves are not possible. The Gamesmaster wishes to thank the players for getting their moves in ahead of the deadline, as this expedites play of the game. The deadline for "Fall 1908" moves is Thursday 12 November 1964.

WHAT GOOD IS AUSTRIA-HUNGARY?

This is a question which arises early in the usual Diplomacy game. Austria-Hungary is generally agreed to be the most vulnerable Power of Europe. It borders on three other powers, and must be wary of attacks from Russia, Germany, or, most requently, Italy, while it attempts to pick up neutral supply centers in the Balkans before the Turks get them. It is eletemary in many Diplomacy games for Austria-Hungary to be the early victim, by open or tacit agreement, of two or more of its neighbors working in concert. Such was the case in 1964A (GRAUSTARK, 10 issues for \$1, John Boardman, 592 l6th Street, Brook-lyn, N. Y. 11218) and in 1964C (Brobdingnag, same price, Dick Schultz, 19159 Helen, Detroit, Mich. 48234). A similar situation seems to be developing in 1964D (Trantor, same price, John W. Smythe Jr., 621 East Prospect, Girard, Ohio).

What then follows? The armies of Russia, Italy, and Turkey march and countermarch across the former territory of the Dual Monarchy with an almost inevitable advantage to Turkey. The Ottoman Empire has no rear to guard, and if it picks up enough Balkan supply centers it will gain a powerful momentum as in the three above-mentioned games.

Experience has taught Diplomacy players that if Turkey is to be stopped, it must be stopped early. But a combination to stop Turkey must necessarily include Austria-Hungary, the only Power which can challenge Turkey for control of the Balkans early in the game. Such has been the case in 1963B (Ruritaina, 10, issues for \$1, Dave McDaniel, apt. #4, 615 S. Hobart St., Los Angeles, Calif. 90005) and in 1964B (FREDONIA, same price, John Boardman). In these games, Russia and Italy respectively have allied themselves with Austria-Hungary and have effected early Turkish retreats despite competent play on the part of Allah's legions.

London, imperial capital of an Empire once so great but now so troubled, today performed an amazing transformation. From a drab and sullen citadel of war she has become a flag-decked, wildly enthusiastic destination of the man she believes has come to save her. Protected by only a handful of Highland guards, Ruppert of Bavaria, looking overy inch an imperial figure, rode aloof and silent down the banks of the Thames to the very heart of the Old City itself. Hanoverian naval units made no attempt to oppose his passage, and in fact, disintegrated before him. Only around Portsmouth Naval Yards, where the French V Corp took two days to subdue savage but ineffectual resistance, in all the English South-East was there trouble.

The cabinet of Prime Minister Koning has resigned, and the Prime Minister himself is nowhere to be found. A majority of the Commens has acclaimed Ruppert and announced their support for his accession to the throne. A shadow apposition still exists in the great base of Liverpool but its effective sway does not extend beyond the hardbitten Socialist stronghold of Lancashire. Already it is reported French units are moving on this last outpost of Hanoverian rule in the British Islos, and it is believed King Edward himself resides

there.

Through out the Dominions a movement seems afoot to pledge allegiance to the new king, although the old loyalties are dying hard. If the Empire survives, it must surely prove that God is an Englishman.

COPENHAGEN: The Peoples! Central Committee renounces the false-hoods and distorted facts that the decadent French Government continues to call the truth. Europe knows that France's truth is a conglomeration of 'bad' propaganda and the dreams of a mad despot.

The truth is: Scotland is not in revolt, unless eight French infantry divisions can be termed a revolution. The clans are fighting the bourgeois! mercenaries. The Peoples! Central Committee will not leave the brave Scots to be chained by the capitalists. The Peoples! Navy is at this moment attempting to aid the patriots who

still resist the heavy hand of their oppressors.

Finally, London did not fall because of the activities of the reactionaries. The truth is: the London Garrison was felled not by the time honored seige or assault. No, the fair city was taken by the most unspeakable means. The cowardly tools of the soulsucking capitalists, who call themselves the Government of France, used germ warfare. It can now be proven that two agents of the inhuman capital— ists contaminated the sanitation facilities of London with a disease of ton, referred to as the French Disease. So deadly was the effect of the spirochaete Treponema pallidum that in two months the brave soldiers of the Peoples! State were reduced to a pitiful band of courage—ous individuals who gave their lives for freedom rather than become the slaves of the French capitalists. Among this small band of martyrs was Sir John Koning, Frime Minister of England. Defending Karl Marx's Tomb to the death, Sir John died the here's death. Survivors reported that the Frime Minister's machinegun position was ringed three deep with the French dead.

The Peoples' Party calls for the workers of the World to unite.

Overthrow the oppressors. Destroy the Capitalists.

SOMEWHERE IN A DARK AND DIRTY CELLAR: The party of the proletariat, the Proples' Party, refuses to consider the 'peace' offers of revernments dominated by capitalists whose hands run red with the blood of the working classes. "Peace", you cry; a clenched fist, raised in

righteous wrath, will you receive. The great slaughter, which a demented few honor with the term, war, was not desired by the proletar. iat, was not sought by the prolotariat and did not profit the prolotariat. The grasping bourgeois, in their inhuman quest for greater and greater surpluses to be wrung from the toiling masses, realized the profit potential of their magnificent munition industries. For profits, for profits only, did these insane monsters suffer Europe to be ravaged by their looting bands of barbarian mercenaries.

Capitalists, you raped Russian, Austrian, Serbian, and now Englishman in the name of your false God, Profit. Capitalists, you ignored the pleas of the masses when they cried out,

"Peace"! Now that your God is satiated you snivel; "Peace". Never have so many owed so few so much! Do not come to us, with your bloody hand, offering poace. Come to us begging for our forgiveness. Come to us begging for the life of your families. You have forfeited any claim to life with your deeds. As there continues to exist in the bosom of one man, woman or child the desire for life and liberty, you will never experience peacel

Destroy the Peoples' Party; ravage the proletariat; the working classes deny the world envisaged by you. The oppressed masses declare that peace will come to Europe only when the last vestige of Capitalism is

destroyed and wiped from the memory of Man.

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As 1964A, the Diplomacy game reported in this bulletin, seems to be drawing towards a decision, a new postal Diplomacy game is now being organized. This game, tentatively denoted 1965A, will begin in GRAUSTARK as soon as 1964A ends. Send your entry fee of \$2.00 to John Boardman, 592 16th Street, Brooklyn, N. Y. 11218. Only prepaid

ontries will be accepted.

Dan Brannan (Apt. #5, 106 South Edgement, Los Angeles; Calif. 90004) announces the forthcoming publication of a new postal Diplomacy bulletin Wild & Woolly. W&W will be published every nine days, and Will carry reports of postal Diplomacy games to be published on the following four schedules:

"Blitzkrieg", one game year per issue. Spring and Fall moves for

the game will appear in each issue.
"Fast", one game year per 2 issues. Each issue will carry Spring

or Fall moves.

"Regular", one game year per 5 issues. Presumably there would be an 18-day deadline for Spring and Fall moves, and a 9-day deadline for Winter moves. This schedule is closest to that on which GRAUSTARK. FREDONIA, Ruritania, Brobdingnag, and Trantor games are played.

"Slow", which envisages participation by British players, at one

game year per 10 issues each 90 days.

The entrance fee will be \$3 for the first game and \$1 for each additional game. Each player has his choice not only of game speed but also of country. Inly one player from a general area will be allowed in each game.

"Fortune may have yet a better success in reserve for you, and they who lose today may win tomorrow." - Miguel de Cervantes