GRAUSTARK

#467 1980CD, LR; 1981AF, AV, CL, IQ, IV; 1982P, R, CV, HI, IM, IN 1 January 1983

1980CD "Winter 1916-Spring 1917"

BIG ALLIED OFFENSIVE CONTINUES

The builds appeared in two different places in the last issue, and so are collected here. They are: ENGLAND (Hurwitz): F Lon. FRANCE (Rauterberg): A Par. ITALY (Ripper): A Rom.

ENGLAND: A Mos-St.P; A Gal-Boh; F
Ber-Pru; F Kie-Ber; A Bur S A Mun;
A Mun holds; F Pic holds; A BrePar; A Gas S A Bre-Par; F Nrg-NAt;
F Iri-Mid; F Eng S F Iri-Mid; A
Liv-Wal.

FRANCE: F Mid-Gas; A Liv-St.P; A
War-Mos; A Sil-Ber; A Boh-Mun; A
Pie S A Mar; A Mar S A Par-Bur; A
Par-Bur; F Lyo-Spa(s.c.); F WesMid; F Por S F Wes-Mid.

ITALY:

A Sev S FRENCH A
War-Mos; A Ukr-Gal; A Rum S A UkrGal; A Bul-Ser; F Bla holds; A Tyr
S FRENCH A Boh-Mun; F Ion-Tyr; A
Rom-Ven.

Underlined moves are not possible. England retreats A Mun-Ruh, A Mos-Ukr, A Bur-Bel. The vote for a draw fails of unanimity, and is again submitted to the players. So is the proposal of a concession to Italy. Votes on these proposals should be sent in with the "Fall 1917" moves, which are due by NOON, SATURDAY 22 JANUARY 1983.

ENGLAND to WORLD: Listen, jerks, I'm disgusted. I'm calling for a draw this turn & I'll call for one every turn. At least one & maybe both of you jokers are voting against it. Italy, my offer still stands - write me with tactics if you accept.

REUTERS: Official New Policy -

1980LR

"Fall-Winter 1915"

HOW FAR IS IT FROM 17 TO 18?

War S A Mos-Ukr; A St. P-Mos; A Liv S A St. P-Mos; A Sil-Gal; A Mun-Boh; A Ber-Mun; A Ruh S A Ber-Mun; A Bur-Gas; F Bre & F Mid S A Bur-Gas; A Pic-Par; F Eng S F Mid; F Por-Spa(s.c.); F Nrg-NAt.

FRANCE (Martin): A Gas-Par; A Pie S A Mar; F Spa(n.c.) S A Mar; A Mar & F Lyo S F Spa(n.c.); F Tyr & F NAf S TURKISH F Wes; F Con S TURKISH A Ank.

AUSTRIA-HUNGARY (Aicken): A Sev S A Ukr; A Gal S A Ukr; A Vie S A Gal; A Ukr & A Boh S A Gal; A Tyr S A Boh.

RUSSIA (Chisholm): A Smy holds.

TURKEY (Cameron): F Wes S FRENCH F Spa(n.c.); A Ank-Smy.

Underlined moves are not possible. The French A Gas is dislodged and annihilated. The High Combatant Powers now control the following supply centers:
ENGLAND: Bel, Ber, Bre, Den, Edi, Hol, Kie, Liv, Lon, Mos, Mun, Nwy, Par, Por, St.P, Swe, War. (17)

FRANCE: Bul Con Gree Men Bom

FRANCE: Bul, Con, Gre, Mar, Rom, Spa, Tun, Ven. (8)
AUSTRIA-HUNGARY: Bud, Rum, Ser, Sev, Tri, Vie. (6)
RUSSIA: Smy. (1)
TURKEY: Ank, Nap. (2)
England has one built, which has already been announced as A Lon.
France would have a build, but no

(continued on p. 11)

home supply center is open. The.

deadline for "Spring 1916" moves

(continued on p. 3)

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BACKS STABBED IN SEVERAL DIRECTIONS

In the report of the "Spring 1902" moves, the Turkish "A Con-Bul" players were informed of the correction.

ENGLAND (Chafetz): F Nwy-St.P(n.c.); F Nth-Hol; A Pic-Bel; F Eng S A TOI Pic-Bel.

FRANCE (Hakey): A Ruh-Hol; A Par-Bre; A Gas & A Par-Bre; F Bre-Mid.

GERMANY - (Quirk): F Den Swe; A Pru-Liv; A Ber-Mun; A Bur-Pan; A Bel S FRENCH A Ruh-Hol.

ITALY (Sanches): F Lyo-Spa(s.c.); A Mar S F Lyo-Spa(s.c.); F Tyr-Ion; A NAf-Tun.

AUSTRIA-HUNGARY (Gratto): A Tri-Ven; A Ser-Bul; A Jud-Ver; F Acg-Ton; F Adr S F Aeg-Ion.

RUSSIA (Goode): F Swe-Den; F St.P(s.c.)-Bot; A Sil-War; F Rum & A Mos.

TURKEY (Kaplow): F Sev-Bla; A Con-Bul; A Arm-Smy.

Underlined moves are not possible. German retrects A Bal-Bur. The High Combatant Powers now control the following supply centers: ENGLAND: Bel, Edi, Liv, Lon, Nwy, St.P. (6)
FRANCE: Bre. (1) AUSTFIA HUNGARY: Bud, Gre, Ser, Tri, Ven, Vie. - (6) RUSSIA: Bul, Mcs, Rum, Sev, Swe, GERMANY: Ber, Den, Kie, Mun, Par. (5) War. (6)
ITALY: Mar, Nap, Rom, Spa, Tun. (5)
England may build two new units, and Austria-Hungary and Italy may each build one. Germany may also build one unit if he elects the remove the dislodged A Bel; other players may make their "Winter 1902" orders conditional upon a German removal of A Bel. France must remove 3 units. The deadline for these "Winter 1902" moves is NOON, SATURDAY 22 JANUARY

PARTS (1901 B. E.): The French government wishes to protest the encroachment upon French territory and territoria. Waters by the armed forces of England and does hereby request their removal as rapidly as possible.

PARIS to ROME: Go Away! Play With Your Other Weighbors! LONDON: The question was raised in the House of Commons as to why the Russians built a Ft in St. Pete.

PARIS to WORLD: Tactics isn't everything - but with my abominable lack of correspondence, it's all I've left myself this game.

FRANCE to WORLD: My apologies to all in this game. I deeply regret having entered (at least) one game too many, and having spent much too little time and effort on this game. In GRAUSTARK you must keep alert and active, much as in the real world, or events will pass you by. Let this be a lesson to others: don't overextend, and by all means get in-Again, my apologies.

FRANCE to ITALY: You better hurry get em while hey're hot!
FRANCE to GERMANY: It isn't like I wanted to invade your territory ... I mean, you sort of invited me in! Welcome to Paris. .. beautiful city, you know.

CII. O. T. Parent in C. 1986.

LONDON: The London Times has reported that a large order of Shefield steel has been placed by the War Department, marked for use in Germany.

ROME to PARIS: No write, we fight!

ROME to LISBON: Hold out, as long as you can. We're on our way to help you.

ROME to MADRID: Don't despair. We'll liberate you.

ELBA to the Mainland: Are you sure you don't want my help? I

know I'm old, but at least I was in the game until '14.

VATICAN to ANKARA: Your doom is at hand; We will call off our loyal followers if you will prostrate yourselves to the true faith.

ANAKHIT, SKANDALUTZ (United Rabble Rousing Press): Ministress for Foreign Affairs Marlene Kammer expressed considerable doubt as to whether the Sultan would yield to the latest Papal ultimatum. "The last time I was in Istanbul," she told reporters, "he was suffering from prostrate trouble."

1980CD (continued from p. 1)

His Majesty's Forces will ally with any country posessing 7 or fewer centers, in order to maintain a balance of power.

LONDON to PARIS: Paul, I didn't hear from you. My number is 301-

363-6532. Give me a call, ok?

1 4 d of 61 torr LONDON to World. I call for a concession to Italy.

1980LR - PRESS RELEASES

VIENNA: It is with a heavy heart that our government voted today for a cessation of hostilities in this campaign. We are firmly convinced that all minority powers are dedicated to stopping the evil minions of Sir Larz - We can only hope that the Limey dummt will see the light and vote with us.

NAPLES: Pope Mustafa II was killed today during the first annual Pine Cone Day parade when he was struck by a runaway float celebrating tree fungus. Hakkim and Hassan Ali, the famous two-headed man of Ankara, have been selected to replace him. They will reign simultaneously as Popes Abdul I and Abdul II amid critics! charges that the papacy is being turned into "a sideshow."

1981AV

DESP'ATCHES CORRECTED

Winter 1911"

The French move "F Bre-Mid", which succeeded, was accidentally omitted from the last issue. The Austro-Hungarian move printed as "A Rum-Bul" was actually "A Rum-Bud", which also succeeded. Austria-Hungary retreated A Sev-Ukr, F Ion-Eas.

VIENNA to World: Give peace a chance!

CONSTANTINOPLE: Going down in a blaze of glory! How I see the er-

ror of my ways. But it's more fun.

VIENNA to WORLD: The Emperor is earnest in his desire for peace during this holiday season. He is openly asking all for an alliance against whomever is the aggressor.

VIENNA to BERLIN: As you see, I have no designs on you. VIENNA to ANKARA: I am interested in your plan for peace, but you have to be the first to show good faith. You destroyed our alliance, got me kicked out of the Adriatic, and you have my public pledge that I will sincerely try to make peace.

BERLINL Cross-gaming alliances are inherently unfair and unsportsmanlike, just like bribes and threats of physical violence. All three introduce non-game factors into the game. Those who practice the use of cross-game alliances should repent of their ways. ENGLAND (Verheiden): Removes F Naf. RUSSIA (Tallman): Builds FRANCE (Quirk): Builds F Bre, F Mar. A Mos.
The deadline for "Spring 1912" moves is NOON, SATURDAY 22 JANUARY 1982

1981CL

"Spring 1910"

LATE DESPATCHES RECEIVED

After the move adjudications printed on p. 17 were printed, a last-minute change came in from Italy. Instead of "A Mar S A Spa-Gas", he now orders "A Mar-Bur". This move fails, and so does the French "A Ruh-Bur". The Ruhr is therefore not available as a possible retreat for the dislodged French A Mun. All other moves and adjudications are unchanged.

1981AF

"Winter 1912"

ITALY (Halpern): No builds received.
AUSTRIA-HUNGARY (Corbin): Removes A Sil.
The deadline for "Spring 1913" moves is NOON, SATURDAY 22 JANUARY

1983. Stand-by moves for Italy should be sent in by Eric Kane, 109 Hicks Lane, Great Neck, N. Y. 11024; 516-466-0797.

AUSTRIA to ITALY: So this is my reward for trying to save the game for us. Bet you were hoping that last Austrian fleet would go away. Don't hold your breath, it's going to be around for a while

AUSTRIA to WORLD: The new reformed Austrian government has seen the error of its ways and now calls upon the nations of the world to help it eliminate menace from Great Neck.

1982CV

THE BOOT GETS A BOOT

Following "Spring 1903" moves, Italy retreated A Tri-Ven. releases appear on p. 16.

ENGLAND (Morris): F Nth-Den; A Wal-Liv; F Lon-Eng.

FRANCE (Maplan): F Iri-Liv; F NAt S F Iri-Liv; A Bur-Ruh; A Mar-Pie; F Bre-Eng.

GERMANY (Tallman): F Den-Bell F Hel-Den; A Hol-Kie; A Bel & A Mun hold.

ITALY (Palter): F Adr-Apu; A Ven S F Adr-Apu; A Tun-Rom; F Tyr C A Tun-Rom; F Nap not ordered, holds.

RUSSIA (Rauterberg): A Vie S TURKISH A Sor-Tri; A Bud-Ser; A Rum-Bul; F Sev-Bla; A Nwy S A Swe; F Bal & A Swe S ENGLISH F Nth-Den; A Sil-Ber.

THE REIGN OF SENILIO THE GREAT - XV

Eggy-Haigy

These brief accounts of the reign of the Emperor Senilio the Great, who succeeded to the throne of the Temporary Roman Empire in 1381 at the age of 97, have dealt mainly with the Emperor's domestic and foreign policies. However, the most interest has been aroused by that well-known folk-tale of the Balkan Massif, "Prince Hinkl and the Dragon", which was the subject of the XIth installment of this series in GRAUSTARK #455. So, appropriate to this holiday season, this series will examine the background of another beloved tale from the Four And A Half Kingdoms. "The

Tale of Eggy-Haigy".

According to the studies of Vera Grimm, the little-known illegitimate half-sister of the Grimm Brothers, this story probably originated in the unsettled times that followed the death of King Leonidas Napoleon of Pundschdruk. At the time of his death, late in 1382, relations between the Temporary Roman Empire and the Kingdom of Pundschdruk were drifting towards war. The Pundschdruki throne was quickly bestowed, by an accord of that kingdom's nobles, upon Prince Kokdropoff, who succeeded as King Senilio the Great professed unease over the succession of "a mere lad of 57, given to the hare-brained notions of youth". The concern that this remark aroused - more, curiously, in the Empire than in Pundschdruk - may have given birth to the tale of Eggy-Haigy.

Eggy-Haigy was sitting on a wall one day, wondering why he had lost his nice job guarding the King's palace from invisible red wolves, when suddenly a crow flew over, and dropped something on his head. * "Oh, dulles me!" ** Eggy-Haigy exclaimed. "The sky is falling down! I must go and tell the King!" And he leaped off the wall, but landed on a very soft King's Horse beneath the wall and so wasn't hurt.

On his way, Eggy-Haigy met Chickie-Nitzkie. "Chickie-Nitzkie!

Chickie-Nitzkie!" Eggy-Haigy cried. "The sky is falling down! We must run and tell the King! Then he can order all his horses and all his men

to go hold up the sky and keep it from falling down!"

So Eggy-Haigy and Chickie-Nitzkie ran to tell the King. they met Henny-Schlafly. "Hennie-Schlafly!" Eggy-Haigy

"Oh, yes!" said Hennie-Schlafly. "Then everybody will have to lay lots and lots of eggs, so they can all hatch out into soldiers to keep the

sky from falling down!"

On their way to the King, they all met Duckley-Buckley.*** When they told him that the sky was falling down, Duckley-Buckley said, "Then I must quack just as loud as I possibly can, so everyone will help the King to keep the sky from falling down!" And they all ran off to tell the King.

On the way they were joined by Cocky-Murdocky, who could crow even louder than Duckley-Buckley could quack, though not as sweetly. Next came Gander-Buchander, who once had a job teaching the Old King how to hiss, and now wanted to teach this King too. Next they met Goosey-Gary, who said that if the King didn't do anything to keep the sky from falling down, Goosey-Gary would stand up in the King's own palace and call him names. And they were also joined by Squirral-Tyrrell, who had the biggest collection of nuts in the whole forest, and who told them he'd always wanted to meet the King. And finally there was Piggery-Viguerie, who said that if the King didn't want to stop the sky from falling down, he would get all the pigs in the Kingdom to squeal at him.

^{* -} No versions of the story state what fell on Eggy-Haigy's head.

^{** -} The origin of this traditional expression is unknown.

^{*** -} I don't have to repeat all that business every time they pick up another critter, do I?

Next, Eggy-Haigy, Chickie Nitzkie, Henny-Schlafly, Duckley-Buckley, Cocky-Murdocky, Gander-Buchander, Goosey-Gary, Squirrel-Tyrrell, and Piggory-Viguerie met the Wise Old Sagan, "Oh Wise Old Sagan," they all told him, "the sky is falling down. We must go and tell the King!"

"The sky can't fall down," said the Wise Old Sagan. "What you call the 'sky' is just the effect of blue light scattered by air mole-

"You're the paradigm of an oxymoron," replied Duckley-Buckley, using the magic words that only he was allowed to use. "Besides, you "Besides, you

don't even belong in this story!"

"And anybody who says the sky isn't falling down," said Hennie-Schlafly, "is trying to lull us into complacency, and is probably a secret sky-puller-downer!" And they would have plucked all the feathers off the Wise Old Sagan, but he flew into his Magic Box where nobody could touch him.

So then Eggy-Haigy, Chickie-Nitzkie, Henny-Schlafly, Duckley-Buckley, Cocky-Murdocky, Gander-Buchander, Goosey-Gary, Squirrel-Tyrrell, and Piggory-Viguerie all came to the King's Palace, and they told the

King that the sky was falling down.

"Why, yes," said the King. "I will tell all my magicians and wizards to cast magic spells to keep the sky from falling down. And I will tell all the King's Horses and all the King's Men to go out to the edge of the sky to hold it up and keep it from falling down."

All the animals cheered the King. But then the King said: "That will take a lot of men, and they will need a lot to eat."
"What are they going to eat," asked Eggy-Haigy.

"Well," said the King, "they will eat Eggy-Haigy and Chickie Nitzkie and Hennie-Schlafly and Duckley-Buckley and Cocky-Murdocky and Gander-Buchander and Goosey-Gary and Squirrel-Tyrrell and Piggory-Viguerie. Who needs a bunch of livestock trying to tell me how to run the count-

And the King and all his horses and men lived happily ever after. GAME REVIEWS 11 AND THE PROPERTY OF THE PROPER

ERIC KANE (England): Around the end of summer in 1981, my friends showed me a small newsletter 10 pages long. Contained within were several games of Diplomacy, a game I enjoyed playing. This was my introduction to the postal Diplomacy hobby and right from the start, I would just like to say that I have enjoyed the hobby greatly. Meeting many new friends is just one of the many great aspects of the hobby.

1981CY was my first postal game and though I did not win, I feel

that my showing wasn twvery bad especially considering that as England, I was immediately jumped by both France and Germany. The game was announced and I immediately wrote each and every player on the board to try and get as good an idea as I could of what was going on. I did heavy negotiating with France as I would have preferred an alliance with him over Germany or Russia. I did speak with Germany but wasn't able to get him committed to any sort of alliance. Russia and I agreed to an active alliance against Germany and that was what the western situation looked My predictions were that Turkey and Germany would fall fast followed by the Austrians stabbing Italy. Things didn't go exactly as I had thought, but it turned out that. Turkey and Germany were the first to go after all. In Spring 1901, my well thought out plans crashed through the floor as the betraying French moved to the English channel. Germany moved the fleet to Denmark and I was saved from immediate disaster by

the Italians who moved to Piedmont. I wrote heavily to both Italy and Russia to try and gain their support against France & Germany. Italy and I worked out an intelligent plan in which he sent me a 'fake' letter saying he was going to try for Marseilles in the fall. reed to forego trying for Sweden since it was possible that Germany would bounce him anyway. Instead he (Russia) moved to the Baltic Sea. It was agreed that I would try for Denmark since it was possible that it would be left open. Things went fairly well in the fail with Italy holding on in Piedmont thus denying France of a build. however, France supported Germany into the North Seal! There was only one small problem with their plan, they left Holland open for me to retreat to! So both Russia, Austria, and I grew to five centers and the other four each grew to four. This was a good indication as how well each country would do. In 1902, home defense became my prime objective. During the winter, Germany and Turkey both NBR'd. With Russia in Pru & Bal, and Italy in Pie, some of the pressure was lifted from me. 1902, I regained Nth first, and then Eng plus taking Kie in exchange for Hol. Russia took Berlin unopposed in the spring, and Austria, who had moved to Tyrolia, took Munich in the fall. France NMR's in spring giving the Italians a chance to gain a tempo, but in the fall as France moved on Italy, Italy fell back to protect her home from a possible Aus-This however, gave me a breather and my immediate worries trian stab. were over. A new problem had emerged however. That was the Russo-Austrian threat. They were working together closely in the South and had expanded to seven centers apiece. I tried to convince Russia to stab Austria but Russia seemed to be interested in a three-way draw. Finally, I agreed to this but at the last instant Russia changed his mind because Ripper felt Quirk was out for a win and would stab him.

In 1903, the Austrian stab of Italy came true and Venice fell. Russia and Austria took apart the rest of Turkey, Skutsch (France) NMR's again, and I picked up Den, Hol, & Bel. This brought me to 8 centers and Russia and Austria to 9 apiece. The 8 remaining centers on the board were divided evenly between Italy and France. The new French player, John Aicken, offered an alliance which would have definitely worked and the game would have ended in a four-way draw. But I decided not to go with him and hope that Russia would stab Austria. meantime, Russia and I had demilitarized Scandinavia making the chances

of a stab much less.

The major event of 1904 was the Russian stab of Austria. grew to 12 while Austria fell to 7 and I grew to nine by picking up Brest. Italy and France went at each other tooth and nail!! The two small guys were having the most fun in the press at least. I secured all my boarders and got into position to take apart the remains of Italy and France. This would have brought me close to my 17 center goal. At this point, I am sure that both Russia and I were working together for a 17-17 split win. Something I would have This is

been very happy to have. If only I had seen it coming... O At In 1905, I picked up both the German and French cap-P. Great itols, Berlin without Russian knowledge or consent. Rus-E Intervals sia started to really clamp down on Austria and a new It-R This alian player took over and promptly NMR'd! This brought Appears the supply center count to Russia-12, England-11, Austria-6, and Italy France combined, -5. The Berlin matter To, ovided I Inflame is really what started my whole problem. I did it to even O Optic us out a little bit more and though Tom was a bit peeved, N Nerves I convinced him that I was not out for a win.

In 1906, Russia retook Berlin claiming it was his plus # 1162 picked up three in the south. I gained a French center so I, stayed even. steel to staimon 8. A wrote coavile to perm libring and At this point, though Russia hadn't really stabbed, I felt it was obvious that something must be done before he got too tempted to go for the solo. Fool that I was, I trusted him and in 1907, the stab finally came. Had I but saw it in time, I could have easily prevented it and either gone for a solo myself, or spared his worthless life and agreed to a two-way. Unfortunately, I did not see it in time. Still there was hope, I allied myself with yet a new Italian player and Austria

This is what might be called "the last stand". that we could stop Ripper from attaining a win. Unfortunately, a few There was a chance tactical mistakes made that impossible. I suggested that Austria move to Tyrolia and that lost us Trieste. As for the North, it was a gues-sing game and I guessed wrong, that's all there was to it. The unfortunate thing is that eventually, I would have beaten Ripper in the North because of the majority of units I have in the area, thus giving me victory. Unfortunately, Ripper timed the stab so that he could attain 18 centers before I could gain the upper hand. Alas, he was even able to obtain a 19th center for good measure.

All in all, I'd say that I have learned a great deal from this

game. Make no mistake about it, the players that didn't NMR did best, -the others suffered from their mistakes. If I had the chance to replay this game, I think that I might have stabbed Ripper on the same turn he stabbed me. The thought of stabbing did cross my mind, but I thought that I was not close enough for me to win it solo, and that the game would have ended in a larger draw. I see now that I could have afforded to stab. I would most probably have gained five centers in one turn, giving me 16! As it turned out, I only gained two. Tom Ripper's experience shines out like a beacon in this situation. He was an excellent ally, an excellent strategist, and a good Diplomat. My hat goes off to you, Tom. Mike Quirk too turned out to be a fine player. Unfortunately for him, he never saw the Russian double-cross coming and didn't know what hit him. I thank the stand-bys for filling in the vacant positions, especially John Aicken who attempted to communicate and form some sort of alliance. Like I said John, had the circumstance been different... As for Dan Palter, he had the chance to really get Italy moving but he switched directions in midstream, this cannot possibly work for Italy. There was also a problem with identifying where his units were one year which really hurt him tactically. And I never had much were contact with the other players, not enough at least for me to make any

Lastly, I would of course like to thank John Boardman for an uninterrupted, well run game. My only criticism is the sometimes large number of typos making things a bit difficult to understand. How you are able to run games on such fast deadlines is beyond me but believe me when I say (and I think everyone else who plays under you would agree) that we appreciate it. Though we are now trading zines, I am sure that I will sign up for another one of your games in the near future, as soon as some of my other current ones end. In the meantime, please keep me on the

stand-by list and thanks again.
TOM RIPPER (Russia): I owe y win in 1981CY to my diplomatic failures more than to my diplomatic successes. My successes were in forming very effective, early-game alliances with Austria and England. These alliances established us as the major powers in the game by 1903. My first failure was that I never was able to get anything more than lukewarm agreement out of England and Austria to end this game in a quick three-way draw. This forced me to choose between my two allies in 1904. My other diplomatic failure was that I never could reach agreement with England on how to go about ending the game in a two-way draw. We never could agree on the division of supply centers or on how quickly we should reach parity. Despite these failures, I feel that Eric Kane, Michael Quirk, and I accomplished a lot in the first few years of the game especially since we were playing countries that more often turn out to be enemies.

1-977HS

a zine like GRAUSTARK. 1977HS went through 3 zines and 2 gamesmasters, had only one of its 19 players see his position through from beginning to end, and took 61 months to complete 12 game years. Compare this to 1981CY which ended in the same issue of GRAUSTARK - zine and GM, 4 of 11 players saw their positions through, and 14 months to complete 8 game years. Then there was the adventure of playing against "Bernie Oaklyn" in his zine.

Early 1977HS featured an Austria-Italy alliance versus Turkey and a Germany-England alliance versus France. Fussia Concentrated his efforts on controlling Skandanavia. Actually, through Spring 1903, not much happened. Things started happening in Fall 1903 as England stabbed Germany and Austria attacked Russia. 1904 saw Turke is elimination from the game, Austria's attack on Germany, and Italy and France preparing for war.

The turning point in the game for me was 1905 when I made peace with France and turned on Austria. France, England, Germany and Russia continued to fight among themselves, allowing me to grind out a victory.

1981HM

HECTOR ROYBAL (Russia): I found this game very generous to my situation. Under normal circumstances I would not have gotten away with half of what occured in the game. I want to thank all the players in the game first of all for playing a very spirited and well corresponded game. In a game of this sort it is always someone who gets stabbed and I regretted having to stab my "ally" Turkey and eventually Austria as well. As the game started I was bungling along, and in fact missed my first year moves due to a very stupid NMR. I was vulnerable on several fronts. England could have taken St. Pete in the first year without any difficulty had he wanted, but did not do so. Had John Ferguson done so my entire situation would have changed. I certainly would not have stabbed Turkey or Austria at the same time. In any case John was kind enough mot to attack. I guess he had his hands full with the Keystone Cops Situation in the West. By this time a strong alliance had been built by Randy (Italy) and myself. We were both determined to attack Austria and Turkey at the same time. In 1902, a good year for Russia, I built four new units at the expense of Turey and Austria. With Randy's help, and the continuing instability in Western Europe, we conquered Austria and Turkey by 1904. They were book down to 1 unit by the fall of 1904 and completely out by 1905. After his it was impossible to have lost the game. I could have stabbed P mdy at one point in the game. I could have taken three centers, unopposed. However, I was quite satisfied with continuing my agreement with Randy to end the game in a two way draw. In fact Randy expected the stab. Apparently quite a bit of diplomacy between all the other players and Italy had Randy convinced I was going to attack. Well I did not. Had it not been for an ill-fated NMR (both Randy and I had our share of 1 altogether) we certainly would have ended the game in a draw. However, Randy and I agreed to end the game quickly to ensure a rematch. The key to the game

was a close alliance between Russia and Italy. Randy must be credited with being a master diplomat. His inexperience in postal Diplomacy not withstanding he was able to pull a major coup with Austria that helped out alliance gain 3 centers and secured the destruction of Turkey. As far as the situation in the West is concerned, it was finally resolved. It was resolved when Randy and I jointly attacked Germany and France. There was not real hope for survival or stalemate of any sort. By 1905 Randy and I already controlled 24 of the 34 centers.

Id like to thank every one again for a well played game, to Randy for a good alliance and all the players for letting us win. We hope we can reciprocate this game by letting someone else win (?). One final point of general comment. We witnessed in this game what amounts to a "heretical" departure from game rules.* We feel that if all players agree to a draw or to a win by a group of players or by one. A concensus, a draw is unnecessary between all players. It saves postage, time

and hassle for all players involved.

JOHN FERGUSON (England): Since this was my first postal game, I didn't expect to do too well. By 1902, however, I saw a definate-possibility of a draw or a win for me. I was in a solid England-France alliance that was doing a pretty good job of carving up Germany. Because of a first turn NMR by Russia (Hector Roybal) I automatically had St. Petersburg the following turn and probably Sweden and Moscow the following year. Then I received a letter from my French ally (Ken Corbin) which I feel was the turning point of the game. Because I hadn't written to him during the winter building phase, he feared that I was going to stab him. Because of this he had made an alliance with the German player (Bill Drakert) against me. Of course, I called him personally as soon as I could and tried to make him change his mind. I pointed out that I was in no position to stab him and that I had much more to gain by continuing my attack against Russia and Germany. He may have believed me but he decided to honor his agreement with Germany. After this there was a state of anarchy in the west with no fixed alliances which allowed Russia to get back on its feet and with the help of Italy destroy Austria and Turkey. If Ken hadn't turned on me things may have turned out a little bit different...

1981IQ

MISSING RUSSIAN FLEET FOUND!

"Winter 1907"

As reported in GRAUSTARK #465, the then Russian player missed his moves, and all but one of his units held. However, an error was made in listing those units; his P Cly was listed as "F Edi". This requires some change in the "Fall 1907" adjudications published in the last issue. This was complicated by the fact that both Russia and England had new players. The English F Nth-Edi therefore succeeds. The Russian F Cly, which could not in any case have taken Edinburgh, holds. Edinburgh remains English, and Norway remains Russian. Russia retreats A Mun-Kie and France retreats F Ion-Tyr. This means that Kiel moves from German to Russian control, so that Germany has no builds and Russia has one. RUSSIA (Aicken): Builds A War. TURKEY (Hakey): Builds A Con, A Ank. The deadline for "Spring 1908" moves is NOON, SATURDAY 22 JANUARY 1983.

BERLIN: The new Bismark is happy to announce that the reunification

of Germany is almost complete. ST. PETERSBURG: Well guys here I am what are we going to do. I've written a few of you already and expect to be corresponding with more of

^{* -} The gamesmaster would appreciate it if the text of the Diplomacy rule he is accused of violating could be sent to him.

you later. Some of you I've "met" before. I'll look forward to working with some of you and against some others and perhaps a few both
of the above.

FRANCE to TURKEY: If you're going to go your own way, remember that you still need seven centers to win. And now everybody will be on guard against you

PARIS to ROME: I don't think this is what you had in mind by a

good fight, is it?

ST. PETERSBURG: Gee guys it sure is nice to be among ya. I've talked to some of you already and expect to communicate with others as the need arises. Mark you havent changed a bit. You always seem to come up with the damnedest arguments for something you want. Really, trying to talk me out of taking Kiel, so that I'd have a build for Warsaw!

ITALY to all: Who's going to be the next to wimp out after being stabbed? I know it's not me.

1982R

"Winter 1905-Spring 1906"

WARSAW STILL HOLDS!

As several players were kind enough to observe, there was an error in the adjudication of the situation around Warsaw in the last issue. The Austro-Hungarian A War was not dislodged, and Warsaw remains an Austro-Hungarian supply center. This means that Germany and Austria-Hungary each have one build. These were, respectively, A Kie and A Tri. All players were informed of these developments.

- FRANCE (Chafetz): A Bel-Bur; A Lon-Bel; F Eng C A Lon-Bel; A Mar-Tus; F Lyo C A Mar-Tus; F Tyr & A Pie S A Mar-Tus; F Wes S F Tyr; F Tun-Ion.
- GERMANY (Belliveau): F Nwy & A Ber hold; F Den-Bal; A St.P-Mos; A Mun-Tyr; A Liv-War; A Pru S A Liv-War; A Boh-Gal.
- ITALY (Drakert): A Rom S AUSTRO-HUNGARIAN A Tri-Ven; F Nap S AUSTRO-HUNGARIAN F Aeg-Ion; F Ion-Adr; F Bul(s.c.)-Gre.
- AUSTRIA-HUNGARY (Bragdon): A Tri-Ven; A Tyr-Mun; A Vie-Boh; A Gal S A Vie-Boh; A Rum-Sev; A Mos S A Rum-Sev; A War S A Mos; A Ukr S A War; F Aeg-Ion.
- TURKEY (Ripper): A Smy S F Con; F Con S ITALIAN F Bul(s.c.); F Arm-Ank.

Underlined moves are not possible. Germany retreats A Boh-Sil. The deadline for "Fall 1906" moves is NOON, SATURDAY 22 JANUARY 1983. TURKEY to ITALY: Your compass must be broken.

PARIS: The Third Estate wishes to enquire of the Pope as to where

all the green things are going.

PARIS: The Emperor wants to know how long the world will have to suffer with the green pestlence. Everything would look better black and blue with a tinge of yellow.

1980LR (continued from p. 1)

is NOON, SATURDAY 22 JANUARY 1983. The vote for a draw is still not getting unanimous support and so is again submitted to the players. Press releases appear on p. 3.

THE 1982 IGNOBED PRIZES

As nearly as can be established, Alfons Ignobel was born in a shed in the village of Svyatodim, in the Pravoslavnian Patrimony of Polykarp, one of The Four And A Half Kingdoms high in the Balkan Massif. 1924, by order of the Patriarch, Svyatodim was evacuated and dynamited.) The circumstances, of his birth in 1838 remain obscure, as none of The Four And A Half Kingdoms are understandably willing to claim him as a national. However, upon his mysterious death in 1937 it was learned that his will returned to this part of the world a substantial amount of the immense fortune he had made as a war profiteer, currency manipulator, spy, and cartel organizer. Furthermore, this will established the Ignobel Prizes, and a self-perpetuating board which announces and

gives out the awards every year.

It has become traditional to award the five Ignobel Frizes in the Salon du Grand-Duc of the Hotel de Wogastisburg et Metropole, a few days after Christmas each year. This Gilded-Age architectural horror, the principal hostelry of the Grand Duchy of Wogastisburg-Schlämpenbüttel, is usually crowded for the occasion by the jet-setters on their way home from the Winter Solstice Festival in the matriarchy of Skandalutz, on their way to the annual Circus Bowl in the Circus Minimus of the Temporary Roman Empire, where the big game - Lions vs. Christians - is a famous crowd-pleaser. But they are joined by ordinary tourists, as well as by natives of the Balkan Massif, who have an unerring instinct for free-loading. Since the famous geothermal pecularities of the Balkan Massif make even its winter climate mild, there is always a big turn-out for the awards and the other winter tourist attractions.

The crowd was still buzzing about the fiasco which had taken place in Skandalutz. As is well-known, a lottery among all male participants in the Skandalous Winter Solstice Festival, native or tourist, establishes who shall be the next King of Skandalutz. Initially, a black man with a rasping American accent was chosen. However, this person immediately demanded a private audience with the Deputy High Priestess of the Mother Goddess. From this audience, the Priestess emerged to announce that the supposed "King" was really a woman, disguised and on the run as a political refugee. She was released, and the lottery was re-run, an action apparently unprecedented. This resulted in the selection of Eusebio Toromierda, who proved to be a deserter from the Argentine Army. It also resulted in the descent on Anakhir, the Skandalous capital, of several hundred US FBI, CIA, and NSA agents, who suspected that the originally chosen "King" was really Joanne Chasseresse, a fugitive from American justice on charges of conspiracy to conspire to commit conspiracy.

The high point of the Festival was the Sacred Feast, at which the previous year's King was sacrificed to the Mother Goddess, cooked, and This was the Polish Solidarity Leader Boleslaw Coleslawski, who like all Skandalous Kings of foreign origin was served according to the cuisine of his native country. Widely quoted among the tourists was the spontaneous remark of the American actress Elizabeth Tayle:

"That's the biggest kielbasa I've ever seen!"

Presiding at the Ignobel Prize awards was Aloys Ignobel, 76, son of the late millionaire and of Mata Hari. Ignobel, head of the Selection Poard, was in an unusually genial mood this year, so much so that he responded to a reporter's question as to how he had received his unusual given name. "My late father named me," he told Italian reporter Uriana Fellazzi, "in honor of a man who had given him vitally needed

help at a crucial point in his career many years earlier. This man, a customs official of the Austro-Hungarian Empire, was convinced by my father's - ah-golden persuasive abilities, to be in a drunken stupor at a time when my father absolutely had to cross a certain border on a matter of life, death, and profit. Despite being kicked in the shins by the official's bad-tempered little boy, my father made good his ah - undocumented emigration, and was accordingly grafteful. I am wild happy to tell this story, as it shows one of my father's more genial and generous aspects, and thus refutes all those terrible stories that? alas, still circulate about him."

The War Prize had been the subject of considerable speculation, since 11 wars had taken place in 1982, and betting favored the Anglo-oc Argentine war over the Falkland Islands, However, the prize as announced by Ignobel went to the late Leonid Brezhnev, for the Soviet invasion of Afghanistan. "It is not our habit," said Ignobel, "to be taken in by mere vulgar publicity. We instead look to such solid evidence as money spent, people killed, and property destroyed. More people died in one traffic accident in the Afghan campaign, than were killed on both sides in the whole Falklands skirmish. Furthermore, the Soviet-Afghan War, or the 'Fourth Afghan War' as some have called it, is having a most desirable effect elsewhere in the world. President Reagan has suggested that, in response to this war in the mountains of Central Asia, his country ought to blockade an island in the Caribbean No war could be fought without such great irrelevancies as this. And the sympathies of the democratic West are presently engaged in favor of a fanatical religious dictatorship, which still lives in the Dark Ages, and in which the blood feud is a commonly accepted institution, while all women are kept virtually in slavery. Furthermore, we can anticipate and the involvement of the Islamic Republic of Pakistan, which those same democratic western nations are now equipping with the atomic bomb. Not only is the Soviet-Afghan War, despite Israeli-Arab competition, the biggest war now in progress, but it is also the most promising.

As expected, the Genocide Frize was awarded for the September massacre in the Lebanese refugee camps. However, Ignobel surprised the crowd by making the actual award to Pierre Gemayel, founder of the Phalangist movement, and his sons Bashir and Amin. "Some people wanted to give it to Prime Minister Begin, or to General Sharon, because their troops let the Phalangists into the refugee camps so they could kill the Moslems. But the Genocide Prize goes to those who actually do it, not merely to those who allow or excuse it. On the other hand, neither should the award go to those mere soldiers who did the actually killing within the camps. It is an accepted principle of warfare and related diversions that any rewards go to the commanders of such humble technicians, rather than to the men themselves. Besides, Begin was in running for the War Prize, and might receive it next year. But this year the prizes could go, posthumously, to Leonid Brezhnev and Bashir Gemay-Prime Minister Begin will have his chance in 1983."

The Espionage Prize had also been the subject of considerable debate on the Selection Board. Rather than going to Professor Hambleton, it was eventually awarded to a British woman, Rhona Ritchie. chie," said Ignobel, "took information passed to Great Britain by the United States and gave it to her lover, an Egyptian, who transmitted it to the Soviet Union, who in turn provided it to Argentina for use against the British in the Falkland Islands. This deviousness is in the finest tradition of international espionage, and we felt it deserved our recog-

"The award for Provocation, in the sense of that fine old French

term agent provocateur, goes to one of the most provocative writers in the world, William F. Buckley. In doing so, we also commemorate the earliest Ignobel Laureate still alive, Arthur Koestler. What Koestler's Darkness at Noon did in 1941 is being done in our own time by Buckley's series of Blackford Oakes novels, and particularly by Marco Polo, If You Can. Both books perpetuate an image of Soviet society which it is highly useful to disseminate through the rest of the world, providing to the alert entrepeneur the means whereby he may follow in my late father's footsteps and amass the enormous profits attendant upon purveying the supplies and information necessary to nations at war. fact, those scenes of Buckley's novel which take place in Soviet prisons could be taken directly from the corresponding scenes in Koestler's novel - and probably were. In accordance with his conservative principles, Buckley is here perpetuating one of the finest old tradi-

tions of espionage fiction."

The last award was the Military Science Prize. "When this prize was first awarded posthumously in 1937 to Franz Haber, for his invention of poison gas, " said Ignobel, "science was something quite different from what it is today. In those days, the popular picture was affected by such men as Thomas Edison - the individual scientist, working in a private laboratory, to whom individual discoveries could be attributed. Things are very much different now, but our interpretation of my late father's intentions have, we hope, kept pace with these de-This year's award goes to the Lawrence-Livermore Laboratories in California, inventors and developers of the neutron bomb. It is thus in the tradition established by the 1972 award to Project Jason, or the still-secret 1976 award, or the 1980 award to the L-5 Society. The neutron bomb is one of the most significant developments in the entire history of warfare. It is popularly regarded as the weapon which kills people and leaves property unharmed. This is largely a misapprehension, since there is a great deal of blast damage. It would be impossible to explode a neutron bomb on Red Square on Tueseday and install a stock exchange in the Kremlin on Wednesday. However, much of the spoils of war, which would be destroyed by other nuclear weapons, would still be available for use by the victors once its defenders had been disposed of by the neutron bomb.

"The neutron bomb sets other precedents in warfare. armed forces went ahead with the production of the neutron bomb even before Congress had got around to appropriating the money for it. establishes what the proper relations ought to be, in any properly governed warfare state, between the armed forces and civilians. And its most widely publicized effect, even if not altogether true, gets across

to the public what priorities in warfare ought properly to be. "

This year's award of the Ignobel Prizes went off without the usual disturbances. Peter Pfauschwantz, the gorgeously uniformed commander of the Grand Ducal Secret Police, later told reporters that this had been accomplished by passing out false reports that a new air-to-air missile was about to be unveiled at the factory of Krupp, Creusot, du Pont, and Vickers, a small ammunition factory in the extreme northeast corner of the Grand Duchy. The usual protesters all were diverted to the factory, which more usually produces birdshot cartridges for peasants' shotguns. When they got there, some to protest the missile and others to defend it, they found that the "air-to-air missile" was the original brick thrown by Baron von Gasofen at Major de Praviti during their encounter over the trenches in 1915. A fortuitous bridge washout prevented their return to the capital in time for the awards.

NICCOLO WHO?

ENGLAND (Corbin): A Edi-Bel; F Nth C A Edi-Bel; F Nth-Nwy.

FRANCE (Ferguson): F Mid-Por; A Spa-Mar; A Bur-Mar.

GERMANY (Ellis): A Kie-Hol; A Ruh S A Kie-Hol; F Nth-Den.

ITALY (Belliveau): A Pie S FRENCH A Spa-Mar; A Ven holds; F Tyr-Lyo.

AUSTRIA-HUNGARY (Pearson): F Alb-Gre; A Ser S F Alb-Gre; A Bud-Tri.

RUSSIA (Bragdon): F Bot-Swe; F Rum holds; A Ukr S F Rum; A Sev-Arm.

TURKEY (Roybal): A Bul holds: A Con & F Bla S A Bul.

Underlined moves are not possible. The High Combatant Powers now control the following supply centers:
ENGLAND: Bel, Edi, Liv, Lon, Nwy. (5) AUSTRIA-HUNGARY: Bud, Gre, Ser,
FRANCE: Bre, Par, Por, Mar. (4)
Tri, Vie. (5) GERMANY: Ber, Den, Hol, Kie, Mun. (5) RUSSIA: Mos, Rum, St.P, Sev, ITALY: Nap, Rom, Ven. (3)

Swe, War. (6)

TURKEY: Ank, Bul, Con, Smy. (4) England, Russia, and Austria-Hungary may each build two new units, and Turkey and France may each build one. Germany has two builds also The deadline for these "Winter 1901" moves is NOON, SATURDAY 22 JANU-

This game is to some extent a reprise of the recently concluded 1981HM. Reviews of that game, by two of the players, appear on pp. tko folgogo

UNCLE AL to NEPHEW RANDY: I don't know why you have to warn Tur-

AUSTRIA to WORLD: It seems like the next two seasons will tell

the tale.

CONSTANTINOPLE to RUSSIA: It was not by design that we ended up taking the Black Sea. Thank you however for the very generous situation there. We state publicly that our intentions with that fleet are to fight crime, protect mother and make apple pies. Of course we will be pulling out as quickly as we can.

FRANCE to ITALY: I wish that you would stop attacking me. A one on one battle between you and me isn't going to get either of us any-

where.

BERIIIN to LONDON: You declared war. I accept. To a noble and well-

fought bout. No blows below the belt.

MUNICH to PARIS: I almost wish that Italy hadn't attacked you so we could see if you stabbed me or Corbin. That "almost" though, will never be omitted. ALMOST.

KIEL to SAINT PETERSBURG: Now about those bloody limites! MUNICH to GM: Please don't use the headline "Europe seeks revenge" again. When I first saw it before reading the actual moves, I forsaw death, doom, and destruction for me, Turkey, and anyone who tried to aid us. Whooo!

BERLIN to ROME: And you want us to call ourselves "axis"? KIEL to WORLD: But all I wanted to do was to take Denmark and Holand and create a refuge for elves and such.

- FRANCE (Foster): F Mid-NAf; F Eng-Mid; A Gas-Mar; A Spa S A Gas-Mar; F Por S A Spa.
- GERMANY (Cotcamp): F Lon-Wal; A Bur-Pic; F Bel S A Bur-Pic; A Hol-Ruh; A Ruh-Bur; A Mun S A Ruh-Bur; A Kie holds.
- ITALY (Brawner): F Ven-Adr; A Rom-Ven; F Nap-Ion; F Tun S F Nap-Ton; F Gra-Aeg; F Lyo-Spa(s.c.); F Wes S F Lyo-Spa(s.c.); A Mar S GERMAN A Bur-Gas; A Bul-Con; A Ser-Bul; A Bud-Sor.
- RUSSIA (Mulhollen): F Nrg-NAt; F Nwy-Nrg; F St.P(n.c.)-Bar; A Arm-Smy; A Ank, A Mos, A Sev, A Rum & A Edi hold.

TURKEY (Bragdon): A Con & F Bla S RUSSIAN A Rum-Bul.

Underlined moves are not possible. The deadline for "Fall 1907" moves is NOON, SATURDAY 22 JANUARY 1983. But see also page 171 TURKEY to RUSSIA & GERMANY: Best of kuch in this & future games. You both deserve at least a 3-way draw in 81IV. But don't take any chances on it.

1982CV - PRESS RELEASES

ISTANBUL: His Supreme Protent Omar The Lesser has authorized the following release to the media: "Today marks the beginning of our efforts to conveyt the infedels of Rome. Our armed forces have effected a landing on Italian soil. I have sworn to subdue at least one Roman holding before years end. We know we are right for Alah is with us.", In addition S.P.O.T.-L. releases the following:

We have followed with amusement and wonder the events of Europe. In particular the ineffective bickering between England-France & Germany. It seems no two of them can agree on anything accept mutual distrust. Sort of reminds us of our relationship with the Papal Pal-

PARIS to ROME: As we say in elegant French, "Tu joues comme le merd", but we still want to help.

PARIS to ST. PETE: Is it "all-conquering Tsar" or "all-conquering

Czar"? See you in the land of Burbank.
PARIS to ANKARA: Despite our lack of communication, I must admire your ability to keep Russia off your neck. This is the longest I've seen Paul go without stabbing an ally.

ISTANBUL: Our thoughts are with the brave sons of Richard as they

face their enemies. We have known the joy to be both the enemy and the friend of the decendents of the "lionhearted". We know as sure as there is an Allah that the British will survive. We only wish that we qould give more than spiritual comfort to our brethren from the Emerald Isles.

We are about to do something which we normally don!t - read the hookah smoke before we light the pipe. However, circumstances seem to

To our paraclocial* friends - Greetings and Salutations from those of the true faith. Unless events (and allies) prove otherwise you should be reduced to but two centers by the end of the campaign season. We wish that we could say it's been fun having you in the game but we

^{* -} This word is the best I could do in transcribing the script.

don't lie. We will however readily agree that we re glad you were Italy. Never has anyone show so inept play for so long and with such consistency, thanks Palter, and we hope at least, "Goodby".

-Your Judget to you a feet 1981IV - LATE DESPATCHES

The following late move changes came in from the Italian player, changing those printed on page 16;

ITALY: F Ven-Adr; A Rom-Ven; F Nap-Ion; F Gre-Aeg; F Lyo-Spa(s.c.); A Mar S GERMAN A Bur-Gas; A Bul & A Bud S RUSSIAN A Rum; A Ser S A Bul; F Wes-Mid; F Tun-NAf.

The underlined moves are not possible. With these revisions, the French moves "F Mid NAf; F Eng-Mid" also fail. The deadline for Fall 1907" moves remains NOON, SATURDAY 22 JANUARY 1983.

1981CE Ser St. 50. Write Ser information 1981CE

"Winter 1909-Spring 1910"

HE ROLL OF THE SQUEEZED AGAIN

Neither a Russian retreat nor a French build ever came in, so the dislodged Russian A War is removed.

FRANCE (Brawner): F Pic S F Eng; A Ber-Sil; A Mun S A Ber-Sil; A Hol-Bel; A Ruh-Bur; F Eng holds.

ITALY (Hardiman): F Cly-Nrg; F NAt-Iri; F Bre-Eng; F Mid S F Bre-Eng; F NAf & F Tyr hold; A Spa-Gas; A Mar S A Spa-Gas; A Sil-Mun; A Tyr S A Sil-Mun; A Gal-Boh; A Vie S A Gal-Boh, oved work

RUSSIA (Kaplan); F Nth-Nwy; A St.P-Nwy; A Mos-War. and was started and

TURKEY (Goode): F Nrg-Bar; A Rum-Ukr; A War S A Rum-Ukr; A Liv-Mos; A Sev S A Liv-Mos; A Con-Bul; A Bud holds; F Wes not ordered, holds. you make your way thegrana

Underlined moves are not possible. The Russian A Mos is dislodged and annihilated. France must retreat A Mun-Ber, -Kie, or -Ruh, or remove the unit. The direction of this retreat should be sent in by IM-MEDIATE RETURN MAIL so that it arrives by MONDAY 10 JANUARY 1983. All players will be informed. The deadline for "Fall 1910" moves is NOON, SATURDAY 22 JANUARY 1983.

1982HI - PRESS RELEASES

The chara store sands off BERLIN to MOSCOW: You are making a big mistake by relying on on the phone and are the view France for help. BERLIN to ANKARA: Let's meet in Moscow

" 1982P - PRESS RELEASES

is the most friend united FRANCE to AUSTRIA: Sorry, Seth, but I want Munich for myself. FRANCE to ENGLAND: Sorry I didn't write; but I didn't feel like 100 elast to band bad ody the lo 1t. Before next moves for sure. FRANCE to what's left of GERMANY; Thank you very much tropic (

FRANCE to ITALY: Why don't we settle this over a pitcher of beer.

THE MINISTRY OF MISCELLANY

GRAUSTARK, the first bulletin for the postal play of Diplomacy, is published every third Saturday by John Boardman, 234 E. 19th St., Brooklyn, N. Y. 11226, USA. Diplomacy was designed by Allan B. Calhamer and is published by Avalon-Hill; it is a game of negotiation which vageuly simulates that ever-popular diversion, the First World War.

Game openings are currently available in GRAUSTARK at \$15. This includes a subscription to GRAUSTARK as long as the game lasts, whether or not you are el iminated. If you sign up for a game, include a list of the countries you'd like to play, in your order of preference. The rules of postal Diplomacy were last published in GRAJSTARK #437; if you are playing in GRAUSTARK and don't have a copy, ple ase write for one at

Non-players! subscriptions are 9 issues for \$5.00. Back issues, as available, are 50% each or 10 for \$1.50. Write for information on

back issue availability.

Also published here is EMPIRE, in which postal games other than Diplomacy are played. One game of SPI's Empires of the Middle Ages is winding up in EMPIRE, and another of the Campaign Scenario is still going on and will continue into 1986. There is also a game of SPI's A Mighty Fortress, and one of the Lake Regillus scenario from SPI's Charlot. The only game openings presently available in EMPIRE are in scenarios from SPI's PRESTAGS games; write for details. Non-players! subscriptions and back issue rates are the same as for GRAUSTARK.

Dean Wright, our son-in-law, is in the computer programming trade, and is the man whom some bigatirm or government agency calls on when their software is hopelessly muddled. Still, it was a great and most welcome surprise when we unwrapped their Christmas presents and found

that we now have a Vic-20 home computer!

This, of course, opens up new prospects for gaming. I don't have the reflexes for those arcade games that are being adapted to home play But Commodore Vic-20's manufacturer, also has something for the role-playing gamer. Scott Adams has designed five adventure games, of the sort in which the computer asks you what you want to do next as you make your way through a labyrinth in search of various treasures. I had already cracked Pirates! Cove on Al Nofi's TRS 800, and am looking forward to Adventureland, The Count, and other Adams creations. Meanwhile, my wife is exploring the machine's capacity for graphics, which is quite considerable.

One of the problems, though, is the manual. To quote a remark made by the inimitable Anna Russell in quite another context, "they are written by great experts for the edification of other great ex-

perts".

The chess program Sargon-II fits into the Vic-20, and as soon as I get it, Al and I are going to try a little experiment. We will get on the phone and set the Vic-20 against the TRS-800. This game will

eventually be published in GRAUSTARK.

But what I am really looking for is a computer game that Dean showed me during our last visit to them. It is called "MIT Adventure" and is the most intriguing and aggravating computer game I have ever seen. However, my attempts to find it in Manhattan's big computer outlets were unavailing. If my luck was in, I could at least find a clerk who had heard of it.

Incidentally, your best hope in computer shopping is not any of the big outfits like Crazy Eddie's, Lafayette, Harvey, or Willoughby.

And I can specifically dis-recommend 47th Street Photo and The Wiz, where I found that my disinterest in buying mearly matched the clerks' disinterest in selling. The best place is Sound City, 58 W. 45th St., NY, NY 10036; 212-575-0210. Not only did I find there a type of cord I needed, which other places claimed didn't exist, but I also got for \$29 a VIC software cartridge which lists at \$40 and can't be found enywhere else for less than \$35. And the clerk had actually heard of MIT Adventure.

For several issues of GRAUSTARK, things to print have been pil-ing up. Now, with this special holiday double-size issue, I am getting all these items printed at last, and very good it feels too. They include press releases, and game reviews for three recently con-

cluded games.

Except for pages 5-8, all the stencils for this issue were cut on a manual Royal portable which my parents gave me for Christmas 31 years ago. My electric Royal Medallion II portable is in the shop for repairs for the fourth time in two months, and they are currently "waiting for a part". Meanwhile, how many of these new electric or electronic typewriters, or word processors, will still be functioning in 2012? porto William (200 to the Late with the

This is a busy day here. In addition to the usual APA-Q, and this double-sized issue of GRAUSTARK, Pandemonium is being assembled here today. This Dungeons-and-Dragons apa is usually assembled on the first Saturday of every month at the Compleat Strategist, 11 E. 33rd St., NY, NY 10016. However, today is a holiday, and so Pandemonium's editor (or, as they call him, Insect) Robert Sacks arranged that the D&D players should assemble here and collate it.

In yesterday's New York Daily News, Rob Baker gave a reasonably accurate and understanding report of D&D and related games, and even mentioned Pandemonium and The Compleat Strategist. He did, however, identify Gary Gygax as the game's sole creator, ignoring David Arneson's, contribution. (Gygax would have liked to ignore Arneson's contribution too, particularly when it came time to share out the profits,

, but a lawsuit brought him around.)

"IS THAT ANOTHER POLISH JOKE?"

"Fall 1905"

- ENGLIND (KELLY): A POR S FRENCH F Spa(s.c.); F Mid S FRENCH F Spa(s.c.); F Eng S F Mid; F Nth-Nwy; F Ska S F Nth-Nwy; A Den S RUSSIAN F Bal-Swe.
- FRANCE (Stone): A Bur-Mun; A Gas-Mar; F Spa(s.c.) S A Gas-Mar.
- GERMANY (Comer): A Mun-Sil; A Ber S A Mun-Sil; F Kie-Hel; A Liv-War; A Ruh S FRENCH A Bur-Mun. signed , all c
- MINDONOS AND ITALY (Kraus): F NAf-Mid; F Wes S F NAf-Mid; A Mar holds; A Pie & F Lyo S A Mar.
- AUSTRIA-HUNGARY (Kadish): A Con-Bul; A Tyr-Ven; A Vie-Tyr; A Gal-Sil; A Boh S A Gal-Sil; F Smy - Aeg; F Eas-Ion.
- RUSSIA (Zilberman): F Arm & A Mos hold; F Bla-Con; A Rum-Ukr; A Sil-Pru; A Nwy-Swe; F Bal S A Nwy-Swe.

Underlined moves are not possible. The High Combatant Powers now control the following supply centers:

ENGLAND: Bel, Dem, Edi, Liv, Lon, ITALY: Mar, Nap, Rom, Tun. (4)

Nwy, Por. (7)

FRANCE: Bre, Par, Spa. (3)

GERMANY: Ber, Hol, Kie, Munn War. RUSSIA: Ank, Con, Mos, Rum, St.P,

(5)

England and Austria-Hungary may each build one unit and Theorem.

England and Austria-Hungary may each build one unit, and Italy must remove one. These "Winter 1905" moves should be sent in by IMMEDIATE RETURN MAIL so that they arrive by MONDAY 10 JANUARY 1983. All players will be informed. The deadline for "Spring 1906" moves is NOON, SATURDAY 22 JANUARY 1983. Press releases appear on page 17. Kevin Stone will be at 2880 County Line Dr., Big Flats, NY 14814 until the 15th. Seth Kadish can now only by phoned at 212-332-6988, his home number.

1982IN "Fall 1901"

ENGLAND (Kadish): A Edi-Nwy; F Nrg C A Edi-Nwy; F Nth-Den.

FRANCE (J. Schwartz): A Bur-Bel; F Mid-Por; A Mar-Spa.

GERMANY (Hurwitz): A Ruh-Mun; F Hol holds; A Kie-Den.

ITALY (Wiencek): A Ven-Tri; A Apu holds; F Ion-Tun.

AUSTRIA-HUNGARY (Drakert): A Vie-Tri; A Ser-Bud; F Alb-Gre.

RUSSIA (La Rocco): F Bot-Swe; A Gal-Vie; A Ukr-Rum; F Bla S A Ukr-Rum.

TURKEY (Rynkiewicz): No moves received; F Con, A Bul & A Smy hold.

. Underlined moves are not possible. The High Combatant Powers now control the following supply centers: ENGLAND: Edi, Liv, Lon, Nwy. (4) ITALY: Nap, Rom, Tun, Ven. (4) FRANCE: Bel, Bre, Mar, Par, Por, AUSTRIA-HUNGARY: Bud, Gre, Ser, Tri.

Spa. (6)

GERMANY: Ber, Hol, Kie, Mun. (4)

ITALY: Nap, Rom, Tun, Ven. (4)

TURKEY: Ank, Bul, Con, Smy. (4)

France may build three new units, Russia may build two, and each of the others may build one. The deadline for these "Winter 1901" moves is NOON, SATURDAY 22 JANUARY 1983. For Seth Kadish's phone number see the report of 1982P, above.

BERLIN (Deutschland Agency for Military News (DAMN)): The Foreign

Chancellory made the following announcements today.

1) As per agreements, German forces are staying out of Burgundy, Belgium, Silesia, and Prussia.

2) It is hoped that the French forces will stay on their side of the frontier, despite the pleas of the Ruhr Chamber of Commerce,

3) The government is pleased in general with the events of 1901. Now most of the citizens of Europe are rid of the petty restrictions of neutrality and are free to be conscripted into the forces of the Great Powers.
4) All quiet on the western front?

MUNICH (Belch): "Hey Heidi! The Army's back in town!" enon- is a way

"Stand-by "Winter 1901" moves for Turkey should be sent in by Mike Sanches, 10449 Placer River Circle, Fountain Valley, Calif . 92708.

1981CV (continued from p. 4)

TURKEY (Aicken): F Ion-Tun; F Eas-Ion; F Aeg S F Eas-Ion; A Tri-Ven; A Apu S A Tri-Ven; A Ser-Tri.

Underlined moves are not possible. Germany retreats F Den-Ska. The High Combatant Powers now control the following supply centers: ENGLAND: Den, Edi, Lon. (3) RUSSIA: Ber, Bud, Bul, Mos, Nwy, FRANCE: Bre, Liv, Mar, Par, Por, Rum, St.P. Sev, Swe, Vie, War. (11)GERMANY: Bel, Hol, Kie, Mun. (4) TURKEY: Ank, Con, Gre, Ser, Smy, ITALY: Nap, Rom, Ven. (3) Tri, Tun. (7) Russia may build three new units and Turkey may build one. Germany must remove one unit, and Italy must remove two. The deadline for these "Winter 1903" moves is NOON, SATURDAY 22 JANUARY 1983.

THE MINISTRY OF MISCELLANY

When TSR engineered its takeover of Simulations Publications Inc. (SPI) in 1982, SPI's game designers and testers walked out in a body and founded their own firm, Victory Games. (You will probably find more detailed and accurate information on this takeover elsewhere, but the most entertaining will be found in EMPIRE #163 in "The Wargamer's Guide to the Galaxy, or, The Takeover at the End of the Hobby, or, Life, the Universe, and Twenty Questions." See page 18 for further information about EMPIRE.) Victory Games is now located at 43 W. 33rd St., NY, NY 10001; 212-563-2630.

Next month, Victory Games will bring out their first new productions: Gulf Strike, Hell's Highway, and The Civil War. The first is the most ambitious, with 1000 counters and 3 mapsheets, two operational and one strategic. It deals with a prospective invasion by some-

body or other of the Persian Gulf region.

The Civil-War has 400 counters, nearly 100 of which are leader (This is a traditional feature of games set in that conflict, and I sometimes wonder whether the "Great Man" theory of history might be overworked.) The game is on a scale of one turn for two months during the campaigning season. Not only the traditional theaters of combat are covered, but also the naval campaign and operations as far west as New Mexico, with Indian participation. (Interestingly enough, most Indians who fought were on the side of the slavers. They were probably relieved to find someone even lower than they on the white man's pecking order.)

Operation Market Garden deals with the Allied offensive in the Low Countries during the fall of 1944. ("The designer recommends Hell's Highway for any war gamer with previous gaming experience and about 5-20 hours to play.")

A fourth game had originally been planned for this release, but developmental problems have delayed Ambush! This was to be a solitaire game about man-to-man combat during the 1944 campaign in France. Games of this sort are useful to people who live away from the major centers of over-the-board war-gaming, and can't always find opponents. War game firms ought to consider getting more such games on their lists.

Metro Detroit Gamers, Box 656, Wyandotte, Mich. 48192 frequently send out press releases dealing with current developments in the hobby. (Get on their mailing list if you're interested.) The latest press release reports a successful Winter Gamefest on 12-14 November in Cobo Hall. MDG will sponsor Origins 183 on 14-17 July 1983. For information write MDG, Origins Events/Info, Box 656, Wyandotte, Mich. 48192. Potential exhibitors and advertising should write MDG Origins Exhibits/Ads, Box 787, Troy, Mich. 48099.

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