

Players in the new games: Please see pages 2 and 12.

# GRAUSTARK

#523 1984V, ID, IO; 1985H, L, CA, CT, HF, HL; 1986AF, AM, AV, Beginners' Game 9 August 1986

1903AM

"Spring 1901"

WAR STARTS IN THE USUAL PLACES

ENGLAND (Hurwitz): A Liv-Yor; F Lon-Eng; F Edi-Nth.

FRANCE (Barents): F Bre-Mid; A Mar-Spa; A Par-Pic.

GERMANY (Ticossi): A Ber-Kie; A Mun-Ruh; F Kie-Den.

ITALY (P. Martin): A Ven holds; A Rom-Apu; F Nap-Ion.

AUSTRIA-HUNGARY (Fortner): A Vie-Gal; A Bud-Ser; F Tri holds.

RUSSIA (Dolan): F St.P(s.c.)-Bot; A Mos-Ukr; A War-Gal; F Sev-Rum.

TURKEY (Skellie): F Ank-Con; A Con-Bul; A Smy-Ank.

Underlined moves are not possible. The deadline for "Fall 1901" moves is NOON, FRIDAY 5 SEPTEMBER 1986.

LONDON to World: Gee guys, I'm not used to playing England. I hope my moves are subtle and mysterious.

TURKEY to AUSTRIA: Do I hear the theme music to Jaws playing in the background? The Sting may be more appropriate.

TURKEY to RUSSIA: Let's show Austria a real full court press.

BUDAPEST: Preliminary Austrian intelligence reports indicate that the Russian government has secretly adopted a new strategy for foreign policy. While certain details of the plan still remain unclear, the Russian code name for the plan is thought to be "Shoot-first-negotiate-later."

1985L

"Fall 1907"

ITALIAN FLEETS FORCE GIBRALTAR

ENGLAND (Stewart): F Edi-Nth; F Ilwy-St.P (n.c.); F Ska-Den; A Swe S F Ska-Den; F NAF-Wes.

FRANCE (Chafetz): F Mid-Eng; F Spa(s.c.)-Mis; A Bre-Pic.

GERMANY (Schembari): A Gas-Bre; A Par & A Pic S A Gas-Bre; A Ruh-Mun; A Bur-Mun; F Hel-Den.

ITALY (Jordan): A Tyr, A Vie, A Gal, A Rum, A Tri, F Bul(e.c.), F Bla & A Arm hold; F Lyo-Spa(s.c.); A Mar S F Lyo-Spa(s.c.); F Wes-IAF; F Tun S F Wes-NAF; F Tyr-Wes; A Pic S A Mar.

RUSSIA (Cameron): F NAT-Liv; A Liv-Den; F Bal C A Liv-Den; A St.P-NWY.

Underlined moves are not possible. The French A Bre and the English F NAF are dislodged and annihilated. The High Combatant Powers now control the following supply centers:

ENGLAND: Den, Edi, Lon, Nwy, Swe. (5)

FRANCE: Mar, Por. (2)

GERMANY: Bel, Ber, Bre, Hol, Kie, Mun, Par. (7)

ITALY: Ank, Bud, Bul, Con, Gre, Nap, Rom, Rum, Ser, Smy, Spa, Tri, Tun, Ven, Vie. (15)

RUSSIA: Liv, Mos, St.P, Sev, War. (5)  
England, Germany, Italy, and Russia may each build one new unit. The deadline for these "Winter 1907" moves is NOON, FRIDAY 5 SEPTEMBER 1986. As of 25 August, Paul Schembari's address will be Department of Mathematics, 200 Carnegie, Syracuse University, Syracuse, N. Y. 13244-1150.

RUSSIA (Cameron): F NAT-Liv; A Liv-Den;

## THE NEW GAMES

In the last issue of GRAUSTARK, #522, two new postal Diplomacy games were announced. At the time, I was unable to announce their Boardman Numbers. However, these numbers have since come in from Bill Quinn, and players should use them in correspondence among one another and with me. The "New Game", announced on p. 12 of the last issue, is now "1986AM". The "Newer Game", announced on p. 1 of the last issue, is now "1986AV".

Incidentally, in the latter of these, 1986AV, Ian Campbell's address was misprinted. It should be "111 Maclean Circle, Princeton, N. J. 08540." I am sorry for the inconvenience that this misprint has caused the players.

On p. 12 of this present issue is a yet newer postal Diplomacy game, called "Shore", the "Beginners' Game". Its Boardman Number will be announced in GRAUSTARK #523, which will also carry its first moves. Steve Heinowski, the new Boardman Number Custodian, is hereby added to the GRAUSTARK mailing list. His address is "12034 Pyle, Oberlin, Ohio, 44074."

New postal Diplomacy games are still available at a game fee of \$20. This fee includes a subscription to GRAUSTARK as long as the game lasts. With your entry fee you should send in a list of the countries that you want to play, in your order of preference. Subscriptions for non-players are 9 issues for \$6. Back issues from #500 are 75¢ each, or 10 for \$2.

## THE NEW ROSTER

GRAUSTARK #525, which is due for publication on Saturday 4 October 1986, will contain an up-to-date roster of all people who receive GRAUSTARK. Unless I hear from you to the contrary, you will be listed under the address to which this present issue of GRAUSTARK is mailed. If you know your 9-digit ZIP code, please send it. And particularly, if your address will change as a result of the beginning of the forthcoming academic year, please let me know about it at once.

Sometime this fall I will also re-publish the rules of postal Diplomacy, since I am about out of the #437th issue where they were last published. Aside from the replacement of three-week by four-week deadlines, there will be no changes from the rules that appeared in #437.

## THE OLD BOARD

Now that Philmar, the British publisher of Diplomacy, has gone over to a new multi-colored board, some players have lamented that there is now no place to obtain the traditional game as it was once published by Games Research Inc. before Avalon-Hill bought the U. S. rights in 1975. This is the game with the one-piece folding board showing a C. S. Hammond color-contour map, and wooden blocks as pieces.

I have just received a flier announcing that the traditional form of the game may still be obtained. Before Avalon-Hill got the U. S. rights to Diplomacy, they were sold separately in Canada. And the old-fashioned Diplomacy box, board, and pieces are available from Andrew Webber, Games by Mail, P. O. Box 98, Station "D", Toronto, Ontario M6P 3J5. They are \$23.40 in U. S. dollars to U. S. buyers, and \$26.00 in Canadian dollars to Canadians. In both cases the cost includes postage. Canadian rights to Diplomacy are held by Waddington's House of Games.

Like Monopoly, Diplomacy now exists in several different editions for different nations. So far I have seen all three American editions, including the original "Copyright 1959 by Allan B. Calhmer", the Canadian edition (with instructions in both English and French), and the multicolored British and German editions, which aside from language are quite similar to each other.

But to judge from Monopoly's lead there is far yet to go. Not only is there an English Monopoly, with London street names, but also, Tarlach MacNiallais tells me, an Irish edition with Dublin street names!

1985CA

"Spring 1905"

CIRCLING FOR ADVANTAGE

ENGLAND (Bragdon): A War-Sil; A Edi-Pic; F Nth & F Eng C A Edi-Pic; F Nrg-Nwy; F Swe-Den.

FRANCE (Petty): A Gas-Spa; F Mid S A Gas-Spa.

GERMANY (Strickland): A Vie S ITALIAN A Tri; A Tyr S A Vie; A Bel-Hol; A Kie S A Bel-Hol; A Bur-Bel; F Ber-Bal; F Den-Swe.

ITALY (D. Walker): A Mar & F Por hold; A Ven-Alb; F Adr C A Ven-Alb; A Tri S A Ven-Alb; F Alb-Ion; F Nap S F Alb-Ion.

AUSTRIA-HUNGARY (Foster): A Mos & A Con hold; A Ukr-War; A Gal S A Bud; A Bud S A Gal; F Gre-Alb; A Ser S F Gre-Alb; A Bul-Gre.

RUSSIA (Wrobel): A St.P S F Nwy; F Nwy S A St.P.

TURKEY (D. Martin): F Eas-Ion; F Smy-Aeg.

Underlined moves are not possible. The deadline for "Fall 1905" moves is NOON, FRIDAY 5 SEPTEMBER 1986.

LONDON: Apartheid Cell Discovered. MI-5 has apprehended a small group of foreign racists who had penetrated policy-making circles in the Defense and Foreign Ministries. Orders sent out by this group have given an apartheid cast to British military operations, which have been concentrated on Whites abroad at the expense of Blacks. We promise to rectify this situation in the future, giving Blacks at least equal attention.

ENGLAND (Bragdon): A War-Sil; A Edi-Pic; F Nth & F Eng C A Edi-Pic; F Nrg-Nwy; F Swe-Den. "Fall 1904"

GERMANS WIN EVERYWHERE EXCEPT AT HOME

FRANCE (Petty): A Gas-Spa; F Mid S A Gas-Spa.

ENGLAND (Chafetz): A Yor-Lon; A Liverpool holds; F Nth-Den; F Kie S F Nth-Den; F Nwy-Swe.

FRANCE (Addison): A Bel-Hol; A Mar-Pie; F Eng-Bel; F Wes-Tyr; A Bur-Mun; F Nat-Mid.

GERMANY (D. Walker): A Hol-Kie; F Den S A Hol-Kie; A Ruh-Mun; A Gal-Bud; A Vie S A Gal-Bud; A Ukr-Rum; A Sev S A Ukr-Rum; F Swe-Den.

AUSTRIA-HUNGARY (Foster): A Mos & A Con hold; A Ukr-War; A Gal S A Bud; A Bud S A Gal; F Gre-Alb; A Ser S F Gre-Alb; A Bul-Gre.

ITALY (Sims): F Ion-Tun; F Tyr S F Ion-Tun; A Ven-Pie; A Rom-Tus.

AUSTRIA-HUNGARY (Jordan): A Ser S A Bud; A Bud S A Alb-Tri; A Alb-Tri; F Tri-Adr.

TURKEY (Quarto): A Ark-Arm; A Con-Bul; A Gre S A Con-Bul; F Aeg S A Gre; F Eas-Ion.

Underlined moves are not possible. The High Combatant Powers now control the following supply centers:

ENGLAND: Edi, Kie, Liv, Lon, Nwy, St.P. GERMANY: Ber, Den, Hol, Mos, Mun, Rum, Sev, Swe, Vie, War. (10)  
FRANCE: Bel, Bre, Mar, Par, Por, Spa. ITALY: Nap, Rom, Tun, Ven. (4)  
AUSTRIA-HUNGARY: Bud, Ser, Tri. (3)  
TURKEY: Ank, Bul, Con, Gre, Smy. (5)

Germany may build two new units, and England may build one. Austria-Hungary must remove one unit. The deadline for these "Winter 1904" orders is NOON, FRIDAY 5 SEPTEMBER 1986.

ENGLAND (Chafetz): A Yor-Lon; A Liverpool holds; F Nth-Den; F Kie S F Nth-Den; F Nwy-Swe.

1984ID

"Fall 1908"

WHATEVER

ENGLAND (Jordan): A Nwy-Swe; F Iri-Mat; F Wal-Eng; F Por-Mid.

FRANCE (D. Martin): A Mar-Pie; F Spa(s.c.)-Por; F Edi-Nth; A Bre S TURKISH F Gas.

GERMANY (Cameron): A Mun-Boh; A Sil S A Mun-Boh; A Pic-Bre; A Par S A Pic-Bre; A Bel-Bur; F Nth S ENGLISH F Wal-Eng; A Pru-War.

AUSTRIA-HUNGARY (Brooks): A Bud-Vie; A Vie-Tyr; A Alb-Ven; F AdrC A Alb-Ven; A Ser-Tri.

RUSSIA (Verheiden): A St.P holds.

TURKEY (Addison): F Mid-Por; F Gas S FRENCH A Bre; F Wes-Mid; F Tyr-Ion; F Ion-Gre; F Aeg S F Ion-Gre; A Con-Bul; F Rum-Bla; A Ukr-Rum; A Gal-Bud; A Mos S A War; "A War S Austrians to regain their senses."

Undeflined moves are not possible. Dick Martin is now playing France. The High Combatant Powers now control the following supply centers:

ENGLAND: Liv, Lon, Nwy, Por, Swe. (5) AUSTRIA-HUNGARY: Ser, Tri, Ven, Vie. (4)

FRANCE: Bre, Edi, Mar, Spa. (4) RUSSIA: St.P. (1)

GERMANY: Bel, Ber, Den, Hol, Kie, Mun, Par. (7) TURKEY: Ank, Bud, Bul, Con, Gre, Mos, Nap, Rom, Run, Sev, Smy, Tun, War. (13)

England and Turkey may each build one new unit, and Austria-Hungary must remove one. The deadline for these "Winter 1907" orders is NOON, FRIDAY 5 SEPTEMBER 1986. Dick Martin writes that his phone number is 301-762-4267.

GERMANY to AUSTRIA-HUNGARY: You should have heard from me by now. If not, let me know.

GERMANY to FRANCE: Surrender now while you still have the chance.

AUSTRIA-HUNGARY to World: At the memorial service for Italy, it was discovered that the Bozo's body was missing. Later it was reported to be reincarnated as english clowns. Watch out for these english clowns as they open their mouth long enough to change feet. The stuff on their face is not clown make-up, it is egg.

AUSTRIA-HUNGARY to RUSSIA: Welcome.

AUSTRIA-HUNGARY to GERMANY: Is your pen broken?

1985H

"Spring 1906"

EUROPEAN POWERS MOVE TO BLOCK TURKS

ENGLAND (Stewart): F Mid-Naf; F Spa(s.c.)-Lyo; A Bur-Mar; F Wes S F Mid-Naf; F Edi-Nth; F Liv-Iri.

GERMANY (Verheiden): F Den-Bal; F Kie S F Den-Bal; A Fin-Swe; A Pru-Liv; A Ber-Pru; A Sil S AUSTRO-HUNGARIAN A Boh-Gal; A Mar-Pie; A Yor-Lon.

AUSTRIA-HUNGARY (P. Martin): A Boh-Vie; A Ven S RUSSIAN A Vie-Tyr.

RUSSIA (Sims): F Lon-Eng; F Rum-Bla; A Gal-Rum; A Vie-Bud; F Bal-Bot; A St.P-Fin; A War-Gal

TURKEY (Nelsen): A Gre-Ser; A Con-Bul; F Ank-Bla; F Aeg-Ion; F Tun-Wes; F Rom-Tus; F Nap-Tyr; A Tri-Ven; A Alb-Tri; F Smy-Eas.

Underlined moves are not possible. The deadline for "Fall 1906" moves is NOON, FRIDAY 5 SEPTEMBER 1986. Press releases appear on p. 6.

## TURKS RETAKE TRIESTE

ENGLAND (Austin): F Nwy S RUSSIAN A Fin-Swe.

GERMANY (D. Martin): F Lon-Nth; F Nth-Nwy; F Ska & F Swe S F Nth-Nwy; A Bur holds; A Ruh-Kie; A Ber-Iru; F Kie-Bal; A Mun holds; A Sil S ITALIAN A Vie-Gal.

ITALY (Barents): A Rom-Apu; A Tyr-Tri; A Ven S A Tyr-Tri; F Bar-St.P(n.c.); F Edi-Nrg; F Ion-Gre; F Aeg-Smy F Ion-Gre((sic)); A Vie-Gal; F Apu-Ion; A Tri-Vie; F Nap S F Apu-Ion.

AUSTRIA-HUNGARY (Huzwitz): A War S GERMAN A Sil-Gal.

RUSSIA (Ball): No moves received. A Mos, A Fin & A St.P hold.

TURKEY (McCarthy): A Bud & A Ser S F Alb-Tri; F Alb-Tri; A Rum S A Bud; A Gre-Alb; F Aeg-Gre; F Smy-Aeg; F Eas-Ion.

Underlined moves are not possible. The English F Nwy is dislodged and annihilated, and England is out of the game. The deadline for "Fall 1908" moves is NOON, FRIDAY 5 SEPTEMBER 1986. Stand-by moves for Russia should be sent in by Michael Quirk, 3030 Chester Dr., Glenview, Ill. 60025; 312-498-1377. Dick Martin's phone number appears on p. 4 with the report of 190410. Three sets of moves came in from the Italian player, not all of them dated. I have assumed that the last to arrive were in fact the most recent moves. One player proposes a concession to Russia, and also th England; votes are not called for on these proposals.

OSLO: How about a truce?

WARSAW to World: Any of you original players? If not, let's end this farce.

Vote "Yes" on the concession to England!

WARSAW: Send in the clones. Where are the clones? There ought to be clones.

GERMANY (D. Martin): F Lon-Nth; F Nth-Nwy; F Ska & F Swe S F Nth-Nwy; A Bur holds; A Ruh-Kie; A Ber-Iru; F Kie-Bal; A Mun holds; A Sil S ITALIAN A Vie-Gal. "Spring 1904"

## TOURISM BOOMING IN ITALY

ITALY (Barents): A Rom-Apu; A Tyr-Tri; A Ven S A Tyr-Tri; F Bar-St.P(n.c.); F Edi-Nrg; F Ion-Gre; F Aeg-Smy F Ion-Gre((sic)); A Vie-Gal; F Apu-Ion; A Tri-Vie; F Nap S F Apu-Ion.

There were a few misprints in recent reports of this game. The last season was "Winter 1903", not "1904" as printed in #522. A last-minute change was not reflected in the "Fall 1903" moves reported in #521; the Russian F Bla did not hold but moved to Bul(e.c.). Thus Bulgaria became Russian, and Turkey had only one build; the builds reported in #522 were correct. For Ben Austin's correct ZIP code see 1905HL, p. 8. Tony Strickland is now playing France, A Fin & A St.P hold.

ENGLAND (MacNaillais): F Edi-Nth; F Lon-Eng; F Hol-Kie; A Nwy-Den; F Ska C A Nwy-Den; F St.P(n.c.)-Nwy; F Eas-Ion.

FRANCE (Strickland): F Tun-Ion; A Hat-Tun; F Wes-Tyr; F Lyo-Tus; A Mar-Pie; A Bel-Bur.

GERMANY (Quirk): A Mun-Bur; A Kie-Den; F Den-Nth; A Ber-Mun.

ITALY (C. Johnson): No moves received. A Pie holds; A Ven dislodged and annihilated.

RUSSIA (Austin): A Vie-Tyr; A Boh S A Vie-Tyr; A Tyr-Ven; A Tri S A Tyr-Ven; A Mos-St.P; F Bul(g.c.) C ITALIAN A Pie-Lon((sic)); A Fin-Nwy; F Swe S A Fin-Nwy; A War-Liv.

TURKEY (Rosen): F Nap-Rom; A Gre-Apu; F Ion C A Gre-Apu; A Ser-Bul; F Con S A Ser-Bul; F Smy-Eas.

Underlined moves are not possible. The English A Nwy is dislodged and annihilated.

ted, and Russia must retreat F Bul(e.c.)-Bla or -Rum. (The direction of this retreat should be sent AT ONCE to the gamesmaster, who will pass it on to the Turkish player.) The deadline for "Fall 1904" moves is NOON, FRIDAY 5 SEPTEMBER 1986. Stand-by moves for Italy should be sent in by David E. Schwartz, Suite 304, 460 Bloomfield Ave., Montclair, N. J. 07042; 201-376-6925.

RUSSIA to ENGLAND: Sorry, Tarlach. It's a bit hard for me to trust anyone who is forcibly occupying the Tsar's palace. Besides, I can't help but have some sympathy for Mr. Quirk, stuck in the middle of this all. Good luck on your (claimed) conquest of Norman soil.

Pax Britannica  
Game II

1880-1884  
16th War Phase

These moves were due today, and since all three participants in this war get GRAUSTARK, I am sending the orders on this way.

MOVEMENT:

GREAT BRITAIN (McCarthy): F1 North Atlantic-Canada; F1 North Atlantic-Newfoundland; A1, F3 South Atlantic-North Atlantic; 3F10, 2F3, F1 Mediterranean-Egypt; A1 Algiers-Mediterranean; A1 Cape Colony-South Atlantic; A1 Indian Ocean-Cape of Good Hope Zone; A1 Hong Kong, A1 Indo-China, A1 Cochin-China-Indian Ocean; A1 Federated Malay States-Indian Ocean; A1 Australia, A1 Hindoostan, A10 Bengal, A10 United Provinces, A10 Pajputana & A1 Senegal hold.

FRANCE (Quirk): F10 Indian Ocean-Cape Colony; A1 Canada, A1 Newfoundland, F10 Federated Malay States, A3 Egypt & A1 Indian Ocean hold.

RUSSIA (Wrobel): No moves received. 4A10 home, F10 North China Sea & 2F1 Baltic hold.

The British A1 in the Federated Malay States surrenders. The French A3 Egypt, A1 Canada and A1 Newfoundland will have to surrender at the end of the 17th War Phase if supply is not re-established by then. Prisoners of War are now British A10, 2A3, 6A1; French A3, 2A1. The European Tensions Index is now 42. The deadline for the 17th War Phase (in which there will be no combats) is NOON, SATURDAY 23 AUGUST 1986.

1985H - PRESS RELEASES

BERWICK: The King expressed from exile his hope that the new Kaiser would maintain the same enlightened policies as the old.

EDINBURGH to ANKARA: Yes, but what makes you think that we want to call you?

FRESH BLOOD

The following people have written in asking for information on Postal Diplomacy.

Larry R. Taube, 520 Bennington Dr., Greensboro, N. C. 27410; 919-852-0772  
 Michael W. Boyd, 18 St. Augustine Dr., Greenville, S. C. 29615  
 Leslie Casey, Maple Leaf, 33 Nestow Dr., Nepean, Ontario K2G 4E7  
 Robert P. Cook, 30 Merritt St., Leominster, Mass. 01453; 617-537-2031  
 James Lee Ferrier, 5857 Crowder Way, Sacramento, Calif. 95842  
 Dan Gavrilovic, 59 Deerfield Rd., Scarborough, Ontario M1K 4X2  
 Bob Gossage, 9201 S. Central Pk., Evergreen Park, Ill. 60642  
 Ivan Kolodny, 64 W. 89th St., New York, N. Y. 10024  
 Jack McHugh, 280 Sanford Rd., Upper Darby, Penn. 19082  
 Ronald L. Meldrum, Box 1490, Salem Road, Kingsfield, Maine 04947  
 H. Robert Metzler, 701 Prospect Ave., Charlottesville, Va. 22901  
 Paul Mills, 2564 Prairieview Lane So., Aurora, Ill. 60505  
 Pat O'Brien, 126 Roanoke St., Woodbridge, N. J. 07095  
 Thomas J. Plachta, 2260 West Drive, Mount Pleasant, Mich. 48858; 517-772-3884  
 Jason Russ, Stonehouse Rd., Somers, N. Y. 10589; 914-277-8543  
 Mike Sargent, P. O. Box 190286, Anchorage, Alaska 99519  
 Tal Seaman, 115 Willetts Ave., New London, Conn. 06320

## ALLIANCE INVADES RUSSIA!

ENGLAND (La Rocco): F Nrg-Nwy; A Edi-Hol; F Nth C A Edi-Hol.

FRANCE (Schembari): A Bur-Bel; A Mar-Spa; F Mid-Por.

GERMANY (Hurwitz): A Sil-War; F Den-Swe; A Mun-Tyr.

ITALY (Rosen): A Ven-Tyr; A Apu-Tun; F Ion C A Apu-Tun.

AUSTRIA-HUNGARY (Pronnick): F Alb-Gre; A Gal-Rum; A Ser S A Gal-Rum.

RUSSIA (McCarthy): F Bot-Swe; F Rum-Bla; A Ukr-War; A Sev-Rum.

TURKEY (Bragdon): F Bla-Sev; A Arm S F Fla-Sev; A DuL S AUSTRO-HUNGARIAN A Gal-Rum.

Underlined moves are not possible. Russia retreats A Sev-Mos. The High Combatant Powers now control the following supply centers:

ENGLAND: Edi, Hol, Liv, Lon, Nwy. (5)

FRANCE: Bel, Bre, Mar, Par, Por, Spa.

(6)

GERMANY: Ber, Den, Kis, Mun. (4)

ITALY: Nap, Rom, Tur, Ven. (4)

Austria-Hungary and France may each build three units, Turkey and England may each build two, Germany and Italy may each build one, and Russia must remove one. The deadline for these "Winter 1901" orders is NOON, FRIDAY 5 SEPTEMBER 1986. For Paul Schembari's change of address see the report of 1985L on page 1.

BERLIN: The Kaiser, his eyes glassy, addressed the Reichstag. "French m-moves into B-Burgun-gundy arrr completely in...in...in...in...innocous. We - uh - vow to completely de...de...de...de...de...de...destroy the Russian Empire. It...it...it...it...it...it... Taly will - bluh bluh ...be pun...pun...pun...pun...ished for my treachery. Uh uh uh uh uh."

The Reichstag burst into spontaneous, overpowering applause.

ANKARA to SEVASTOPOL: Hope you don't mind us dropping in. The word just went 'round that you'd invited everybody over, so we thought we'd join the party.

WOGASTISBURGER-NEUSTADT (URRP): Members of the diplomatic corps in the neutral Grand Duchy of Wogastisburg-Schlampenbüttel expressed surprise over recent dispatches from Berlin. "It appears," said the Polykarpian Ambassador, "that the Kaiser has cracked up."

"The Kaiser?" replied the Skandalous Ambassadors. "The whole Reichstag!"

## THE MINISTRY OF MISCELLANY

A lot of the newer players need to be informed of what the older ones already know - this is postal Diplomacy. My home number is 718-693-1579, and if I am home I have no objection to taking moves by phone, particularly from Canadian players owing to the slow mails between here and there. However, during the summer I am not predictably home at scheduled times, and none of the other people here will take moves over the phone. So if you let the reasonable mailing deadline slip, and hope to catch up with a last-minute phone call, you may be completely out of luck. The mails still run, and with a four-week deadline I do not think I am being unreasonable when I ask players to send in their moves by mail. You simply need to allow sufficient time.

As an example, a player in the midwest sent in orders that were supposed to reach me by the deadline of 11 July. However, the moves were dated the 13th and postmarked the 14th. As a result, he lost two units, the security of his position, and an almost certain build. IF YOU LIVE OUTSIDE THE GREATER NEW YORK REGION, YOU SHOULD ALLOW AT LEAST ONE WEEK FOR YOUR MOVES TO REACH ME. Mail is certain; the telephone

"Winter 1913"

1984V

ENGLAND (Brooks): Builds A Edi.

ITALY (Sims): Removes A Rom, F Apu.

GERMANY (Gaughan): Builds A Kie.

AUSTRIA-HUNGARY (Manna): Builds A Vie.

The deadline for "Spring 1914" moves is NOON, FRIDAY 5 SEPTEMBER 1986

AUSTRIA to ENGLAND: Ol' Boy, I recently called my War Council to discuss your suggestion on building ravies. My admirals assured me that a 2:1 army/navy ratio was fine for my Empire. Further, that Austria has never had such a large navy before!!

Also, they were not impressed by the Italian/English armada in the Western Med. They assure me we have more than enough fleets, as is evident by our recent victory off the Italian coast. Further, they pointed out that neither the Italians nor English have crossed into the eastern Med in over 15 years. With your loss of Egypt to our African forces, we feel English fleets are no threat to us in the Med.

Actually, Ol' Boy, I surprised your so mono. Then again, that has been a criticism of England for a long time.

P. S. Please note which way the Italian Boot Kicks.

ENGLAND to World: Yes, the Empire of Germany/Eng/Italy have struck back against the evil Austrian Empire. The question is can it hold out?

"Winter 1903"

1985HL

ENGLAND (MacNiallais): Builds F Edi.

AUSTRIA-HUNGARY (Thornsen): Builds A Bud.

FRANCE (Chafetz): Removes A Bre.

RUSSIA (Manna): Removes A St.P.

GERMANY (Austin): Builds A Kie.

TURKEY (Drakert): Builds F Smy.

The deadline for "Spring 1904" moves is NOON, FRIDAY 5 SEPTEMBER 1986. Ben Austin writes that his ZIP code was misprinted in a previous issue, and that it is actually 20003.

CARTHAGE to TRIESTE: You don't seem to respond to mail. Let's try press. I answer everything within 3 days of my receipt. So if you don't get an answer within 7-10 days either I never got it or I'm travelling. If you want faster response time, put mail to the attention of Ms. Denise Guzman. She will read to me on the road & I'll dictate a reply on the spot.

ST. PETES to TURKEY: Got your message, sounds good. I will try to hold till you can finish the gobble. So close, yet so far. You should try some RED cranbury, get the hint?

ST. PETES to World: After a successful defeat of the Red Commies, Russian Czar Vincent has agreed to terms with the Turkish Empire to merge our two nation. This plan was secretly started a year ago. The Red Commies found out about the operation. Backed by the German and English Scurve, the Commies tried to prevent it. Once the merger is complete, the world will be a safer place...

GERMANY to TURKEY: Bill, responding to your letter -- yes, I think you lied to too many people too fast. I wish I could help you but everyone else is being so reasonable.

#### THE MINISTRY OF MISCELLANY

One of the players in 1983AJ sent in a review of this recently completed game, in which he expressed his exasperation over the player responsible for dragging the game on long after it should have ended. I had intended to publish this review in this issue, but have ransacked my desk and cannot find it. There was also a blessedly brief postcard from the male, expressing his relief at no longer having to get GRAU-STARK. The rest of us are even more greatly relieved, Russ.

\*

Flashman and the Dragon, the eighth in George MacDonald Fraser's series of historical novels about the 19th-century cad, bounder, cringer, toady, and hero Flashman, has just been reviewed in the 15th issue of my Pax Britannica 'zine THE VALOR OF IGNORANCE. (See p. 11 for details.)



## 1985AG - GAME REVIEW

TOM THORNSEN (Austria-Hungary): This was a bad game for Austria. At the start of the game, Italy and Turkey failed to answer my letters. Only Russia wrote with offers of support. It turned out he was lying and moved to Galacia.

At the end of 1901, it was clear Russia was emerging as the dominant power, yet Italy and Turkey still did not return my letters. In Fall 1902 I turned to Russia out of desperation. He gave me a long story of how he would be happy to help me out. He helped me right out the door and stabbed Italy at the same time.

Through all of this, John Schwartz never wrote to me. In fact, Turkey never attacked Russia and secured the win for him. Compliments must go to Dennis for finding the perfect lackey and playing an excellent game. The only conclusion I can draw from this is that John Schwartz is only a "mail drop" where someone who owes Dennis a lot of money dropped off orders for him. Did anyone get a letter from Turkey in this game?

In spite of this, Dennis played an excellent game. He timed his stabs very well. A review of the turns reveals his moves always succeeded, which is a compliment to his diplomatic skills as well as his tactics. In my 10 years of postal play, he is one of the top three people I have played against. It is a pleasure to have encountered such an opponent.

## THE DIPLOMATIC POUCH

TED LONDON: I want to thank you for all the pleasure that your magazine, GRAUSTARK, has brought me. Lately, I've taken on more and more commitments, I am becoming a teaching assistant at school, and I've just been elected President of the Columbia University Games Club, so even though I would like to play, I feel that I could not put the time essential for a postal game into it...I really appreciate the effort you put into GRAUSTARK, and I'm sure a lot of other people do as well.

PETER ASHLEY (3 June): Do you remember when, during the Carter years, you used to have a pool where the U. S. would send troops next? There was actually a sense of uncertainty then as to how long it would take and where the U. S. would get involved next, a sense of accident to it all. How different it is today, with the sense of deliberation and lobbying for our next war effort, and the support of foreign guerrillas simply a substitute for an out-and-out American invasion (Nicaragua).

I bring this up now because a few dozen protesters are getting a lot of publicity in Denver about Colorado National Guard troops serving their two weeks in Honduras this summer. They're working hard to get Governor Lamm to 'protect' state troops from hostile gunfire, though I am sure they just was to oppose the Reagan Central American policy. I'm surprised to learn that, at last count, there were 10 governors who actually vetoed their National Guard's involvement.\* Here in Colorado I am pretty sure things are too conservative for that. Heck, six legislators are going to fly down to see the troops this summer (how often do state legislators get junkets?), and the Democratic House Minority leader complained that he wasn't invited!

(In case you were wondering why all the movement of National Guard troops to Central America, it is the Pentagon's objective to run all, or almost all, NG troops through there by the end of 1988\*\*. My trip to Florida in March was simply my unit's substitute for a Central American excursion.)

KEITH FORINER (28 June): I am confused on one item of your postal Diplomacy rules. Page 5, section 5 of GRAUSTARK #437 explains that a "Coastal Crawl" is not possible and cites two situations in which such a move would not be allowed: a fleet moving from Spain's south coast to Portugal, and a fleet moving from Portugal to Spain's

O At  
P Great  
E Intervals  
R This  
A Appears  
T To  
I Inflame  
O Optic  
N Nerves

# 1386

\* - New York's Mario Cuomo is one of them - JB

\*\* - I suspect that by the end of 1988 these words will have taken on a rather ludicrous flavor. - JB

north coast. If I understand your rules correctly, a fleet may not move from one coastal province to an adjacent coastal province. In GRAUSTARK #521, game 1984IC (page 1), you allowed England to move a fleet from Liverpool to Wales. I do not see the distinction between this and your examples using Spain. I would be most grateful if you would clarify.

((The simultaneous movement of "F Spa(s.c.)-Por, F Por-Spa(n.c.)" is forbidden by Rule VIII, which states that "If two units are ordered, each to the space the other occupies, neither may move."))

PETER R. MARTIN (9 July): Yes, I have heard of the "Lyrical Laurences". ((whose son Dustin once wrote a strongly hawkish letter to GRAUSTARK, expressing interest in postal Diplomacy)) In fact I've heard them a couple times. Terry is only 75 miles from Forsyth and in Montana that distance is about an hour away. I don't know them or Dustin personally.

Why did you say as a "Christian" he "of course" supported "enormous American armaments"? Not all "Christians" support that political posture.\* Granted, most so-called "Fundamental Christians" do, but not even all of them. Again, is there some correlation between being a "Christian" and our "war-gaming hobby"? Can't one be a "Christian" and play games? \*\*

Perhaps you already know, but if you don't I will try to explain the "Christian" reasoning for opposition to the "Dungeons & Dragons" type games:

1. The Bible says not to fool around with "Sorcery and other things concerning Satan." Of course if a person doesn't believe in the Bible or Satan, this reason is foolishness.\*\*\* Witches, demons, magical powers, horoscopes, spells, etc., etc. all fall into this category.

2. Many "Christians" believe that any activity in which a person exposes his mind to control by some force (or influence) other than that of God is to be strictly "avoided". Others take this one step further and go for "eliminated". Now come the "Jerry Falwells" to "save mankind". (Who will save mankind from the Jerry Falwells?)

The problem with "Christians" as I see it is that far too many of them substitute reliance on God, the Bible and guidance from the Holy Spirit with reliance on some denominational doctrine or, worse yet, some individual preacher's teaching. In both of these instances, they have stopped thinking for themselves and have done the exact thing they are worried someone else is going to do (i. e., allow their minds to be controlled by some force other than God.) Church ≠ God !!!

As you have deduced by now, I too am a "Christian". However, I don't fit any of the common molds. Having been raised Catholic, married Lutheran, saved Assembly of God, attended Baptist, Presbyterian and Methodist and currently in the Wesleyan (same denomination as the Laurents - I think that's their correct spelling) church, not to mention two years in the Army (Signal Corps - 1 Lt - Viet Nam - Bronze Star) and six years in college (B. S. & M. S. degree, fish and wildlife management), I've been exposed to most of what there is. Thank God most of the "exposure" was only limited!! as there is a lot of really bad stuff out there in the world.

PETE GAUGHAN (17 July): Thanks for the kind mention of my article ((in Masters of Deceit)) (which needs a lot of expansion to be useful to new publishers.) Did you know Bruce Linsey is doing a Publisher's Handbook? In the process of soliciting my article for it he sent me a list of titles - about half are reprints;\*\*\*\* and about half are either by Bruce or Randolph Smyth.

ERIC VERHEIDEN (19 July): 1830 is a simplified version of the Hartland-Trefoil game 1829, which has been out for some time. The latter is an excellent game (if a bit long) if you like that type of economic/strategic game.

ALAN STEWART (20 July): I have a suggestion that might be of assistance to your

\* - I am not a party to disputes among Christians. - JB

\*\* - Not according to Christians. See the series "Dungeons & Christians" in EMPIRE, and particularly the one in EMPIRE #230. - JB

\*\*\* - 1 Corinthians 1:21

\*\*\*\* - I'd already heard of Brux's plan, and this is about what I'd expected. - JB

Canadian players, if to no one else. It is that you make a practice in games with Canadian players of asking for retreats, builds and moves together rather than separating seasons and asking for retreats and builds by IMMEDIATE RETURN MAIL. I do not believe that I have ever received GRAUSTARK early enough to submit such an order in time by IMMEDIATE RETURN MAIL. The telephone must be used - a costly and inconvenient device for both player and gamesmaster.

I can see no significant disadvantages from my proposal, except that players would have to write more conditional orders dependent upon retreats and builds. Yet surely that is necessary to many players under the present system - your notification of retreats and builds never arrives more than a couple of days before the deadline.

Combining seasons would not slow down the game at all. It would save you the problem of having and keeping track of intermediate deadlines during the 4 week intervals between GRAUSTARKS, and the trouble of sending out postcards to notify players. It would reduce the advantages held by players living near the NYC area. It's allowed by your Houserules. Please think it over.

((There are a number of good points raised in this letter, with the mails between Canada and the U. S. so slow. I'll have to see how it works out.))

WARREN BALL (31 July): I'm confused about the due date of this move as 5 September falls on a Tuesday not a Friday. I would like to have until Friday the 8th, of course. If there is ever confusion on when a move is due, do you allow any kind of extension or re-write of moves?

((On my calendar, 5 September 1986 falls on a Friday, and 8 September on a Monday. In general, moves in GRAUSTARK are published on every fourth Saturday, and the deadline is on noon of the day preceding the publication date.))

#### THE MINISTRY OF MISCELLANY

Mark Hurwitz recently sent me a reprint of p. 16 of Volume 30, #1 of that famous and nearly scientific journal, The Journal of Irreproducible Results. An article by one Stewart Shevitz of Nashville was entitled "A New Cure for Bruxism". Before you ask "What's wrong with the old cure - simply paying no attention to anything he says" be warned that "bruxism" is a technical dental term for "grinding or gnashing movements during sleep or unconsciously while awake, not performed for purposes of mastication." This, of course, can have nothing to do with Bruce "Brux" Linsey; gnashing of teeth at the mention of his name is a thoroughly conscious and appropriate action. Shevitz went on to report that bruxism can be cured by removing all the teeth. I am convinced that removing Brux will serve the same purpose.

\*

GRAUSTARK's sister publications, EMPIRE and THE VALOR OF IGNORANCE, are also available at subscription rates of 9 for \$6, and back issue rates of 10 for \$2. EMPIRE currently carries two postal games of SPI's Empires of the Middle Ages and one of SPI's A Mighty Fortress, all nearing their conclusions. THE VALOR OF IGNORANCE carries two postal games of Victory Games' Pax Britannica, for which stand-bys are urgently needed. EMPIRE #230, coming up a week from today, will also carry the 8th installment of the series "Dungeons & Christians" on the Christian campaign against fantasy role-playing and other combat and simulation games. The 16th issue of THE VALOR OF IGNORANCE will be published 2 weeks from today; the 'zine takes its name from Homer Lea's classic 1909 study on the theory and practice of imperialism. That issue will cover one game in which a long war of attrition between Great Britain and a Franco-Russian alliance draws to a close, and another in which an international conference meets in Vienna to partition the Ottoman Empire and the Shantung Peninsula. A third postal Pax Britannica game will be opened sometime this fall; when it is, an announcement will be made in GRAUSTARK.

\*

Bob Bragdon sends along a word of warning with his English press release in 1985CA: "In case any readers have no sense of humor, 'Whites' stands for Russia... & 'Blacks' stands for Germany."

YET NEWER GAME BEGINS

I like to give the players in a new game at least four weeks for the initial negotiations, though the usual deadlines are three weeks apart. That's why, although the publication date of this issue of GRAUSTARK is 9 August, these country assignments are being mailed out on 2 August to the players listed below. They are:

ENGLAND: Mark E. Thompson, #111, 2731 Hillsboro N., New Hope, Minn. 55427;  
612-593-0871

FRANCE: Robert P. Cook, 30 Merritt St., Leominster, Mass. 01453; 617-537-2031

GERMANY: (Robin) Scott Barbehenn, 1626 Angus Court, Crofton, Md. 21114

ITALY: Alan Blaine, 15050 El Capitan Way, Delhi, Calif. 95315; 209-632-4075

AUSTRIA-HUNGARY: B. M. Powell, HHC, 2nd Bde. #135, 3rd Inf. Div., APO New York,  
N. Y. 09031

RUSSIA: Jack McHugh, 280 Sanford Road, Upper Darby, Penn. 19082

TURKEY: John Reebel, 1234 Chase Ave., Lakewood, Ohio 44107

This is the first game in quite some time in which none of the players have ever played before in GRAUSTARK. The choices of country were rather odd. Three players picked Turkey as their first choice and England as their second, and a fourth reversed this selection. No one rated Russia or Austria-Hungary better than third. Consequently, only two players got their first choice of country, while two got second choice and three got third. However, there is a good geographic scattering of players.

The deadline for "Spring 1901" moves is NOON, FRIDAY 5 SEPTEMBER 1986. And now we come to a problem - what will this game be called? The game I announced as "the New Game" in GRAUSTARK #522 has since been assigned the Boardman Number "1986AM". However, "the Newer Game" has not as of 2 August received a Boardman Number.

Bill Quinn is in the process of turning the assignment of Boardman Numbers over to Steve Heinowski; this transfer of the office of the Boardman Number Custodian becomes effective as of 1 September 1986. I will start sending game information to the new Custodian as soon as I learn his address. For the time being, let's call the above-mentioned game "the Beginners' Game". Players should use this designation in correspondence among one another and with me, until I find out what the Boardman Number will be.

Any player who does not have a copy of GRAUSTARK #437, in which the postal rules of Diplomacy were published, should write me for one at once.

GRAUSTARK #523

John Boardman  
234 East 19th Street  
Brooklyn, N. Y. 11226-5302  
Great Big United States of America



FIRST CLASS MAIL