

GRAUSTARK

#524

1984V, ID, IO; 1985H, L, CA, CT, HF, HL; 1986AF, AM, AV, AZ

6 September 1986

1986AV

"Spring 1901"

EVERYBODY GOES TO THE RIVIERA

ENGLAND (Rigley): F Edi-Nrg; F Lon-Nth;
A Liv-Edi.

FRANCE (Drakert): F Bre-Mid; A Mar-Pie;
A Par-Bur.

GERMANY (Campbell): A Mun-Ruh; A Ber-Kie;
F Kie-Den.

ITALY (Ball): A Ven-Pie; A Rom-Tus; F
Nap-Tyr.

AUSTRIA-HUNGARY (Knapp): A Bud-Ser; A Vie-
Gal; F Tri-Alb.

RUSSIA (Chafetz): F St.P(s.c.)-Bot; A Mos-
St.P; F Sev-Rum; A War-Ukr.

TURKEY (Hurley): A Con-Bul; F Ank-Bla;
A Smy-Arm.

Underlined moves are not possible. The deadline for "Fall 1901" moves is NOON, FRIDAY 3 OCTOBER 1986. John Rigley's phone number is 518-294-7769.

BERLIN: Reliable information has reached the Kaiser indicating that social and political unrest in the provinces of Schleswig and Holstein is being sponsored by the King of Denmark. Accordingly, units of the High Seas Fleet have been ordered to Copenhagen to restore order and prevent this unlawful disruption of the Concert of Europe.

ENGLAND to RUSSIA: Well are you building snowball's in Siberia to throw at the German's.

VIENNA to ANKARA and ST. PETERSBURG: I trust that we can solve problems in the Balkan states without bloodshed. I hate bleeding, it ruins the carpets.

TURKEY to EUROPE: Wait! This is all a terrible mistake. There can be peace in

(continued on p. 5)

1986AZ

"Spring 1901"

EVERYBODY GOES WHERE THEY PLEASE

This is the game which was referred to in the last issue as "the Beginners' Game". The Boardman Number "1986AZ" has been assigned to this game, and players should use it in correspondence with one another and with the gamesmaster.

ENGLAND (M. Thompson): F Edi-Nrg; F Lon-Nth; A Liv-Edi.

FRANCE (Cook): A Par-Pic; F Bre-Mid;
A Mar-Spa.

GERMANY (Parbehenn): A Mun-Ruh; A Ber-Kie; F Kie-Den.

ITALY (Blaine): A Ven-Pie; A Rom-Ven;
F Nap-Ion.

AUSTRIA-HUNGARY (Powell): A Vie-Gal; A
Bud-Ser; F Tri-Alb.

RUSSIA (McHugh): A Mos-Sev; A War-Ukr;
F Sev-Rum; F St.P(s.c.)-Bot.

TURKEY (Reebel): A Con-Bul; F Ank-Bla;
A Smy-Arm.

The deadline for "Fall 1901" moves is NOON, FRIDAY 3 OCTOBER 1986. Bob Cook's new address is Box 113, 81-83 Bay State Road, Boston, Mass. 02215; 617-375-6673.

VIENNA to World: Serbian intransigence has forced a military solution to the question of Slavic nationalism.

CONSTANTINOPLE: The Sublime Porte invites all to join in an assault on the arrogant Tsarist Empire, why postpone the inevitable?

ANAKHIT, SKANDALUTZ (URRP): Just before the May Day ceremonies, word was brought to the Queen that war had broken out in Europe. "Ah, these foolish male rituals," she sighed. "We spend our Mays much more sensibly in this Matriarchy."

1983AJ - GAME REVIEW

R. J. BAKER (England): In reviewing 1983AJ, there is not much to add to John Boardman's comments in GRAUSTARK #520 (page 6). The game did indeed degenerate into the stalemate situation as described. Given those circumstances, Tom Ripper (Germany) and I decided that one of us must cede the game to the other. Our attitude at the time was that Rusnak (Austria-Hungary) had forfeited any right to share in the result. Both of us pressed the other to accept the win, and I apparently presented the more persuasive argument.

With only token presence on the board, France played a pivotal role in the result. France was kept on the board mostly to defy Rusnak's ultimatum that he be eliminated (and perhaps partly to salve my conscience for having stabbed him earlier). France was eliminated only after the decision to force the win.

1983AJ was NOT a fun game. Players who were eliminated early may have been lucky, and it was unfortunate to have to bring a standby into the situation. The gamesmaster deserves a medal just for tolerating 1983AJ.

With one nameless exception, I would like to meet these players in real games (as allies or otherwise).

THE MINISTRY OF MISCELLANY

I would like to apologize to GRAUSTARK's readers for the poor printing job done on the last issue, #523. For the past couple of years I have been printing GRAUSTARK and my other 'zines on an old Gestetner 260 which has been steadily deteriorating. The poor job it is currently doing impelled me to get out my Gestetner 366 and see if anything can be done about its problems in feeding the paper.

Thanks to the superb mechanical abilities of my wife, who gave it a good cleaning and oiling, the 366 is now in good operating condition again. I will henceforth be using it for printing. As for the 260, it is really not good for much except as a parts bank for people who own 260s or similar machines. The 260 has been discontinued by Gestetner, and parts are no longer available. Aside from its silkscreen, which I want to keep as a spare, all functioning parts of the 260 are available to anyone who wants to drop by & pick them up for their own parts bank.

GRAUSTARK, the oldest bulletin for the postal play of Alan B. Calhamer's game Diplomacy, is published every fourth Saturday by John Boardman, 234 East 19th Street, Brooklyn, N. Y. 11226-5302. Games are available at a game fee of \$20, which includes a subscription as long as the game lasts. With your game fee, send in a list of the countries that you'd like to play, in your order of preference.

The postal rules for Diplomacy were last published about 4 years ago in GRAUSTARK #437. I am nearly out of them by now, which explains why such poorly printed copies have been going out lately to people who've requested them; I'm down to the bottom of the press run. Therefore, the postal rules will be reprinted in GRAUSTARK #525, the next issue. That issue will come out on Saturday 4 October 1986.

Subscriptions for non-players are 9 issues for \$6. Back issues from #500 are available at 10 issues for \$2. Diplomacy is published by Avalon-Hill Inc.

A complete roster of all GRAUSTARK subscribers will be published in #525. If you have moved recently, or will move before 4 October, please send me your up-to-date address and phone number. Try to get them in to me by the 27th, so I'll be able to get the roster on stencil before the moves have to be adjudicated.

Joe Baker was the 1983AJ player whose review of the game I lost. He very kindly sent along another copy, which is printed on this page.

The 8th installment of "Dungeons & Christians", my column about the Christian opposition to fantasy role-playing games, appeared a week ago in EMPIRE #230. If you'd like a copy, send a 39¢-stamped, self-addressed envelope.

THE ANSWERING MACHINE

Perdita has finally prevailed upon me to buy an answering machine for our telephone. Its chief utility will be, that it can take phoned-in moves if I happen not to be at home, since she is unwilling to do so. This will probably become more necessary during the upcoming academic year, since I have evening classes four days a week. My frequent pleas to send moves in by mail have apparently been unable to prevail on players who believe that one desperate long-distance phone call on Thursday night can make up for two weeks of neglecting to mail in moves.

This is how it works: If no one is at home, the recording apparatus will kick in, and record as long as you keep talking. If my wife takes the call, she will just turn on the recording apparatus. I'll take the message as soon as I get home.

1986AF - PRESS RELEASES

BERLIN to ROME: "Fuehrer", King Jerry, is an archaic German term meaning "Leader". It is certainly not one of my, Kaiser Mark's, Imperial titles, and I am thoroughly confused by your use of it. As for your 5 point plan for peace:

1. So, my "insane letter" caused your move to Tyrolia in Spring '01? Gee, Jerry, if I get to cause all your moves through insane letters, we will have peace! I'll send you your orders for Spring '02 after I see the builds.

2. Your plan for Russia to get one build I do not understand, and your prediction of Austrian complicity in this seems in error. It seems that Russia lost a piece.

3. You are certainly right that England will land an army in Holland. However (see press in previous issues), I KNOW that England and France are my friends.

4. You are to enter Tyrolia after Austria picks up a few builds? Golly, now that Austria has 6 centers, maybe he will feel secure enough to let an Italian army adjacent to two of his home centers. But, gosh, Jerry, in the interests of peace wouldn't it be better for an impartial, peaceable German army to separate the two of you? We would make up an international peacekeeping authority as a front - say, "The League of United Nations"?

5. "Fuck You!!" My, my - how crude, King Jerry. And two exclamation points, no less.

OWINGS MILLS to NEW YORK (ie Rosen): Don't take this seriously. They're only little pieces of plastic!

MOSCOW to World: Why are you all so friendly?

TSAR to KAISER & SULTAN: Enjoy, but beware the real Kaiser doesn't stand up.

1984V - PRESS RELEASES

GERMANY to ITALY: Hey, don't look at me! You were happy to attack me when we were converging - now why be surprised when I ask for a dot because you're silent. My A Kiel is more valuable than your F Gulf of Lyon - or do you intend to suicide out to Austria?

ITALY to ENGLAND/GERMANY: Sorry boys! You left me no choice however. First Germany got greedy by taking a center from me. Then England gets greedy by taking a center from me. Don't you two understand strategy & tactics for this game? I was a major part of your front line defense. Why do you insist on weakening it? Is the short-lived "good feeling" you experienced by picking up another center or two really worth losing in the long-run?

I wish you luck in your upcoming quest to hold onto your two precious supply centers you wrested from your "expendable" front-line defense.

1985H - PRESS RELEASE

VIENNA: There was rejoicing in the streets as the commander of "Austria's Finest" vowed to free the homelands from foreign troops.

1985CA

"Fall 1905"

ATTACKS STALL

ENGLAND (Bragdon): A Sil-Ber; F Nrg-Nwy; F Swe S F Nrg-Nwy; F Nth-Den; F Eng-Mid;
A Pic-Par.

FRANCE (Petty): F Mid-Por; A Spa S F Mid-Por.

GERMANY (Strickland): A Bel holds; A Hol S A Bel; A Kie-Ber; A Tyr-Mun; A Vie-Bud;
F Bal-Swe; F Den S F Bal-Swe.

ITALY (D. Walker): A Mar-Spa; F Por S A Mar-Spa; A Ven-Tyr; A Tri-Bud; F Adr & F Nap
S F Ion; F Ion S TURKISH F Aeg-Gre.

AUSTRIA-HUNGARY (Foster): A War-Pru; A Mos-St.P; F Gre S TURKISH F Aeg-Ion; A Con S A
Rum((sic)); A Rum S F Gre((sic; no such unit exists)); A Ser-Tri; A Bud S A Ser-
Tri; A Gal-Vie; A Bul not ordered, holds.

RUSSIA (Wrobel): A St.P S F Nwy; F Nwy S GERMAN F Bal-Swe.

TURKEY (D. Martin): F Aeg-Gre; F Eas-Ion.

Underlined moves are not possible. The High Combatant Powers now control the following supply centers:

ENGLAND: Edi, Liv, Lon, Par, Swe, War. (6)

FRANCE: Bre, Spa. (2)

GERMANY: Bel, Ber, Den, Hol, Kie, Mun,
Vie. (7)

ITALY: Mar, Nap, Por, Rom, Tri, Tun, Ven.
(7)

AUSTRIA-HUNGARY: Bud, Bul, Con, Gre, Mos,
Rum, Ser, Sev. (8)

RUSSIA: Nwy, St.P. (2)

TURKEY: Ank, Smy. (2)

There are no builds or removals. The deadline for "Spring 1906" moves is NOON, FRIDAY 3 OCTOBER 1986.

TURKEY to GERMANY: You're putting in an awful lot of work down south just to save Vienna. Why don't you just leave the south to us southerners?

1986AM

"Fall 1901"

THE USUAL IN THE BALKANS

ENGLAND (Hurwitz): A Yor-Nwy; F Nth C A Yor-Nwy; F Eng-Bel.

FRANCE (Barents): A Spa holds; F Mid-Por; A Pic-Bre.

GERMANY (Ticossi): F Den holds; A Kie-Hol; A Ruh-Bel.

ITALY (P. Martin): A Ven-Tyr; A Apu-Gre; F Ion C A Apu-Gre.

AUSTRIA-HUNGARY (Fortner): F Tri holds; A Vie-Gal; A Ser S TURKISH A Bul-Rum.

RUSSIA (Dolan): F Bot-Swe; F Rum holds; A Ukr-Gal; A War S A Ukr-Gal.

TURKEY (Skellie): F Con-Aeg; A Ank-Con; A Bul S ITALIAN A Apu-Gre.

Underlined moves are not possible. The High Combatant Powers now control the following supply centers:

ENGLAND: Edi, Liv, Lon, Nwy. (4)

FRANCE: Bre, Mar, Par, Por, Spa. (5)

GERMANY: Ber, Den, Hol, Kie, Mun. (5)

ITALY: Gre, Nap, Rom, Ven. (4)

AUSTRIA-HUNGARY: Bud, Ser, Tri, Vie. (4)

RUSSIA: Mos, Rum, St.P, Sev, Swe, War. (6)

TURKEY: Ank, Bul, Con, Smy. (4)

France, Germany, and Russia may each build two new units, and each of the other powers may build one. The deadline for these "Winter 1901" moves is NOON, FRIDAY 3 OCTOBER 1986.

RUSSIA to AUSTRIA: "I will have your women." and it's not shoot first negotiate later, it's shoot first and you don't have to negotiate.

VENICE: The northern army has been given "leave" to go skiing in the Tyrolian Alps during the holidays. Hopefully, no one will get "hurt". This is

LONDON to World: Subtleley is my middle name. Spelling isn't.

TURKEY to MOSCOW: You said we need his help. I hope this helps.

TURKEY to ITALY: I hope this makes you see RED. All will be well then. This is parity.

AUSTRIA to the rest of World: I can't hear you. Why so quiet?

O At
P Great
E Intervals
R This
A Appears
T To
I Inflare
O Optic
N Nerves

1986AV (continued from p. 1)

Europe, I know it! (Fade out to strains of "Somewhere Over the Rainbow.")

1391

TURKEY to EUROPE: The few of you out there who have been holding back from accepting Turkish proposals are in luck! The sultan has conferred with me, Ali Pasha of the Thousand Aces, and has agreed to release the Light of His Eye, the Smile of his Lips, and the Pearl of His Harem to the diplomatic service. So, for an evening of very personal diplomacy, just drop me, Ali Pasha a line, and our new emissary, the delectable Fatima of the Inexpressible Joys, will be on her way to your tent.

WELL, WHAT ABOUT PRESS RELEASES, ANYWAY?

Many new players have begun play in GRAUSTARK recently, and several of them have asked about policy on press releases. GRAUSTARK decidedly encourages press releases, though I prefer general press about events to specific messages from one power to another. (If you live near to a well-stocked library, you might check the Almanach de Gotha for 1901 and see just what monarchs and officials really were in control of the nations of Europe at this time.) Some people have asked about "black" or "gray" press. I always identify press by its origin in one way or another. For example, if the Italian player wants to send in a despatch from Vienna about what a terrible state the Austro-Hungarian Empire is in, that despatch will be labeled something like "VIENNA (via Rome)". If, of course, your Italian troops have occupied Vienna, you may send in press releases with that dateline. Press releases labeled "(URRP)" for "United Rabble Rousing Press" are my own, and usually originate in one of The Four And A Half Kingdoms. Any press releases emanating from the Papacy have come from the player who owns Rome, or will have "via" notations on them.

Your press release will be printed with spelling, grammatical, and syntactical errors intact, though I won't guarantee the quality of my typing. Press releases in other than the Latin alphabet will be transliterated as best I can. Illegible words in any alphabet will be guessed at.

Press releases may be sent in conditional upon the success or failure of some ordered move. Such releases will be printed only if the adjudication justifies them.

Past games, in GRAUSTARK and other 'zines, have developed quite elaborate series of press releases, with the players and gamesmaster slinging them back and forth at one another. Thinly disguised versions of the Marx Brothers, the characters of the Goon Show, the Katzenjammer Kids, and those damned Japanese robot toys have appeared in past sets of press releases. Also found in several games has been a squamose, inedible, odorous fruit called the otney. Rod Walker is famous for what he has done to the Borgia family in his releases ("Pope Joan II"), and there has also been the long struggle for control of the Indian state of Hydunderabed, between the forces of Maharaja Kamasutra IX and the rebels of Pandit the Bandit.

1985HL

"Spring 1904"

THE COMMONWEALTH STRIKES BACK

ENGLAND (MacNiallais): F Nwy-St.P(n.c.); F Liv-Cly; F Edi S F Liv-Cly; F Eng-Bre;
A Pic-Par.

FRANCE (Chafetz): F Nat-Nrg; F Mid-Nat; A Cly-Edi; A Bur-Bel.

GERMANY (Austin): A Sil-Pru; A Den-Swe; F Ska-Den; A Mar-Spa; A Tyr-Mun; A Kie-Ruh.

ITALY (Palter): F Apu-Ion((sic; no such unit exists)); F Nap S F Apu-Ion((sic));
A Pie S A Ven; A Ven S GERMAN A Tyr-Tri; F Adr not ordered, holds.

AUSTRIA-HUNGARY (Thornsen): A Vie-Tyr; A Tri S A Bud; A Bud S A Tri; F Gre S TURKISH
F Aeg-Ion.

RUSSIA (Manna): F Swe-Nwy; A Fin S TURKISH A Mos-St.P.

TURKEY (Drakert): A Mos-St.P; A Gal-Sil; A War S A Gal-Sil; F Rum & A Bul hold; A Ser
S AUSTRO-HUNGARIAN A Tri; F Ion-Tun; F Smy-Eas; F Aeg not ordered, holds.

Underlined moves are not possible. The French A Cly is dislodged and annihilated. The deadline for "Fall 1904" moves is NOON, FRIDAY 3 OCTOBER 1986. There is a proposal for a concession to Turkey, and players should send in their votes with their "Fall 1904" orders. Ben Austin writes that his new address is 505-B 2nd St. NE, Washington, D. C. 20002.

VIENNA to Arctic Circle: Red cranberry tastes best after you have had your fill of white meat.

1985HF

"Fall 1905"

WHEN EAST MEETS WEST...

Following "Spring 1905" moves, Russia removed the dislodged F Bul(e.c.), and so informed the Turkish player. For the Russian player's new address see the report of 1985HL, above.

ENGLAND (MacNiallais): F Edi-Nrg; F Eng-Nth; F Hol-Bel; F St.P(n.c.)-Nwy; F Ska S
GERMAN F Den-Swe.

FRANCE (Strickland): A Bel-Ruh; A Mar-Pie; F Tyr-Rom; F Tus S F Tyr-Rom; F Tun-Tyr;
A Naf-Tun.

GERMANY (Quirk): A Mun-Ruh; A Kie S A Mun-Ruh; A Ber-Mun; F Den-Swe.

ITALY (D. Schwartz): A Pie-Tus.

RUSSIA (Austin): A Tyr-Pie; A Ven S A Tyr-Pie; A Boh holds; A Tri S A Ven; A Mos-
St.P; A Liv S A Mos-St.P; A Nwy S F Swe; F Sve S A Nwy.

TURKEY (Rosen): F Ion-Nap; F Rom S F Ion-Nap; A Apu S F Rom; F Eas-Ion; F Con-Aeg;
A Bul holds.

Underlined moves are not possible. The Italian A Pie is dislodged and annihilated, and England retreats F St.P(n.c.)-Bar. Russia must retreat F Swe-Bal, -Bot, or -Fin, or remove the unit. The direction of this retreat should be sent in with the "Winter 1905" orders, which may be made conditional upon it. The High Combatant

Powers now control the following supply centers:

ENGLAND: Edi, Hol, Liv, Lon. (4)

RUSSIA: Bud, Mos, Nwy, Rum, St.P, Sev,
Tri, Ven, Vie, War. (10)

FRANCE: Bel, Bre, Mar, Par, Por, Spa,
Tun. (7)

TURKEY: Ank, Bul, Con, Gre, Nap, Rom,
Ser, Smy. (8)

GERMANY: Ber, Den, Kie, Mun, Swe. (5)

Russia may build two new units, or three if the dislodged F Swe is removed. Turkey may build two new units, and Germany and France may each build one. England must remove one unit. Italy is out of the game. The deadline for these "Winter 1905" orders is NOON, FRIDAY 3 OCTOBER 1986.

TURKEY to World: When in Rome, do as the Vandals do.

1984IO

"Fall 1908"

EASTWARD HO!

GERMANY (D. Martin): F Nth S F Nwy; F Nwy S ITALIAN F Bar-St.P(n.c.); F Ska-Swe;
F Swe-Bot; A Bur holds; A Kie-Liv; A Pru S A Kie-Liv; F Bal C A Kie-Liv; A Mun-
Sil; A Sil-Gal.

ITALY (Barents): F Bar-St.P(n.c.); F Edi-Cly((sic; no such unit exists)); A Gal-Bud;
A Vie S A Gal-Bud; A Ven-Tri; A Tyr & F Adr S A Ven-Tri; F Alb-Gre((sic; no
such unit exists)); F Nap S F Ion; F Ion S F Alb-Gre((sic)); F Apu holds; F Nrg
& A Rom not ordered, hold.

AUSTRIA-HUNGARY (Hurwitz): A War S GERMAN A Sil-Gal.

RUSSIA (Ball); A Mos-Sev; A St.P-Mos; A Fin-St.P.

TURKEY (McCarthy): A Bud-Gal; A Rum S A Bud-Gal; A Ser-Bul; F Aeg-Gre; A Aln-Ser;
F Smy-Aeg; F Eas-Ion; F Tri-Alb.

Underlined moves are not possible. Italy must retreat A Gal-Ukr or -Boh, or re-
move the unit. The direction of this retreat should be sent in with the "Winter 1908"
orders, which may be made conditional upon it. The High Combatant Powers now control
the following supply centers:

GERMANY: Bel, Ber, Bre, Den, Hol, Kie,
Lon, Mun, Nwy, Par, Swe. (12)

AUSTRIA-HUNGARY: War. (1)

RUSSIA: Mos, Sev. (2)

ITALY: Edi, Liv, Mar, Nap, Por, Rom,
St.P, Spa, Tri, Tun, Ven, Vie. (12)

TURKEY: Ank, Bud, Bul, Con, Gre, Rum,
Ser, Smy. (8)

Germany and Italy may each build one new unit, and Russia must remove one. The dead-
line for these "Winter 1908" orders is NOON, FRIDAY 3 OCTOBER 1986.

GERMANY to the Emperor of Warsaw: Slop runs thicker than water, I always say.

WARSAW: Let's see, if Germany is an Italian Puppet, and I am a German puppet,
then France is my puppet!

SULTAN to all: While the world burns, I lie here in Awe, listning to the Aus-
trian's inane babble and the Tsar's snores.

1986AF

"Winter 1901"

ENGLAND (La Rocco): Build F Liv, F Lon.

AUSTRIA-HUNGARY (Brennick): Build A Vie,
A Bud, A Tri.

FRANCE (Schembari): Build A Par, A Bre,
F Mar.

RUSSIA (McCarthy): Remove F Bot.

GERMANY (Hurwitz): Build A Ber.

TURKEY (Bragdon): Build F Con, F Smy.

ITALY (Rosen): Build F Nap.

The deadline for "Spring 1902" moves is NOON, FRIDAY 3 OCTOBER 1986. John Brennick's
new address is 47 Breakwater Dr., Chelsea, Mass. 02150. Press releases appear on
page 3.

"Spring 1914"

1984V

GERMANIC EMPIRES SQUARE OFF

ENGLAND (Brooks): No moves received. A Edi, F Nth, F Nwy, F Fin, F Bar, F Spa(s.c.) & F ANf hold; F Tyr dislodged and annihilated.

GERMANY (Gaughan): A Mun-Sil; A Ber S A Mun-Sil; A Kie-Mun; A Hol-Ruh; A Mar-Pie; A Bur-Mar.

ITALY (Sims): A Tus-Rom; F Tun-Wes; F Nap-Tyr; F Lyo S F Nap-Tyr.

AUSTRIA-HUNGARY (Manna): A Sev-Ukr; A St.P holds; A Mos & A Liv S A St.P; F Bla-Con; F Gre & F Aeg S F Ion; A Bud-Gal; A Sil-Pru; A Vie-Boh; A Tri-Apu; F Adr C A Tri-Apu; F Ion & A Ven S A Tri-Apu; A Tyr S A Vie-Boh.

Underlined moves are not possible. The deadline for "Fall 1914" moves is NOON, FRIDAY 3 OCTOBER 1986. Stand-by moves for England should be sent in by Thomas J. Plachta, 2260 West Drive, Mt. Pleasant, Mich. 48858; 517-772-3884. Press releases appear on p. 3.

"Fall 1906"

1905H

GERMANS AND RUSSIANS MIX IT UP

ENGLAND (Stewart): A Mar-Pie; F Lyo S GERMAN A Pie-Tus; F Wes-Tyr; F Naf-Tun; F Tri-Nat; F Nth-Eng

GERMANY (Verheiden): F Bal S A Swe; A Swe S ENGLISH F Nth-Nwy; F Kie-Hol; A Sil-Gal; A Liv-War; A Pru C A Liv-War; A Lon holds; A Pie-Tyr.

AUSTRIA-HUNGARY (P, Martin): A Ven & A Vie S RUSSIAN A Bud-Tri.

RUSSIA (Sims): F Eng-Bel; F Rum-Bla; A War-Mos; F Bot-Swe; A Fin S F Bot-Swe; A Gal-Vie; A Bud S A Gal-Vie.

TURKEY (Nelsen): No moves received. F Ank, F Eas, A Bul, A Ser, A Alb, A Tri, F Ion, F Tus, F Tyr & F Tun hold.

Underlined moves are not possible. Austria-Hungary retreats A Vie-Boh. The High Combatant Powers now control the following supply centers:

ENGLAND: Bre, Edi, Liv, Nwy, Par, Por, Spa. (7)

GERMANY: Ber, Den, Hol, Kie, Lon, Mar, Mun, Swe, War. (9)

AUSTRIA-HUNGARY: Ven. (1)

RUSSIA: Bel, Bud, Mos, Rum, St.P, Sev, Vie. (7)

TURKEY: Ank, Bul, Con, Gre, Nap, Rom, Ser, Smy, Tri, Tun. (10)

England and Germany may each build one new unit, and Austria-Hungary must remove one. The deadline for these "Winter 1906" orders is NOON, FRIDAY 3 OCTOBER 1986. The "Spring 1907" moves will be due by NOON, FRIDAY 31 OCTOBER 1986, and stand-by moves for Turkey should then be sent in by Jack McHugh, 280 Sanford Rd., Upper Darby, Penn. 19082; 215-352-3408. There is a press release on p. 3.

"Winter 1908"

1904ID

ENGLAND (Jordan): No build received.

AUSTRIA-HUNGARY (Brooks): No removal received. Gamesmaster removes F Adr.

TURKEY (Addison): Builds A Ank.

The deadline for "Spring 1909" moves is NOON, FRIDAY 3 OCTOBER 1986. Stand-by moves for Austria-Hungary should be sent in by Scott R. Skellie, #2706, 16302 E1

Camino Real, Houston, Texas 77062; 713-280-8842, and stand-by moves for England should be sent in by Michael Quirk, 3830 S. Chester Dr., Glenview, Ill. 60025; 312-498-1377. Another press release appears elsewhere on this page.

TURKEY to Postman: What did you stab me for?

1985L

"Winter 1907"

ENGLAND (Stewart): Builds F Lon.

ITALY (Jordan): No builds received.

FRANCE (Chafetz): Removes F Mid.

RUSSIA (Cameron): Builds A Mos.

GERMANY (Schembari): Builds A Ber.

The deadline for "Spring 1908" moves is NOON, FRIDAY 3 OCTOBER 1986. Stand-by moves for Italy should be sent in by Alan Blaine, 15090 EL Capitan Way, Delhi, Calif. 95315; 209-632-4075.

1985CT

"Winter 1904"

ENGLAND (Chafetz): Builds F Edi.

AUSTRIA-HUNGARY (Jordan): No removal re-

GERMANY (D. Walker): Builds A Mun, F Ber.

ceived. Gamesmaster removes F Adr.

The deadline for "Spring 1905" moves is NOON, FRIDAY 3 OCTOBER 1986. Stand-by moves for Austria-Hungary should be sent in by Scott Barbehenn, 1626 Angus Court, Crofton, MA. 21114.

FRANCE to GERMANY: I won the war over Belgium. Aren't you going to resign? Oh that's right, you did.

ITALY to World (Agence France Presse): I'm not really Italy. I just wanted to write some black press.

1984ID - PRESS RELEASES

TURKEY to Charles Gratto: Nice going!

Adrian to Verheiden: Get your facts straight. The fleet build in Naples was a puppet move for Austria, not Turkey.

FRESH BLOOD

The following people have written in asking for information about postal Diplomacy games. Gamesmasters with game openings should get in touch with them.

Jacques Belanger, 985½ Mainuy, Ste.-Foy, Quebec City, PQ, G1V 3S5

Fred Chang, 822 N. Sycamore Ave., Los Angeles, Calif. 90038-3317; 213-465-8286 (home); 213-556-7866 (work)

Paul D. Chinnery, #3, 409 N. Rath, Ludington, Mich. 49431

Steven R. Currie, RD #1, Box 1529, Maryland, N. Y. 12116

Pat Harkin, 722 S. Sunset Dr., Alva, Okla. 73717

John Kandara, 624 Bellview St., Winston-Salem, N. C. 27103

John McDonnell, 1124 Bonnie View Dr., Sturgeon Bay, Wisc. 54235

F. B. Smith, 706 E. Hillcrest, Orlando, Fla. 32803

Michael Van Wie, 1612 Mt. Airy Ct., Crofton, Md. 21114

THE MINISTRY OF MISCELLANY

As of the present publication date of GRAUSTARK #524, six entries have come in for yet another new postal Diplomacy game in GRAUSTARK. As soon as a seventh entry fee comes in, I will send out to the players their country assignments, and set a deadline for NOON, FRIDAY 31 OCTOBER 1986. The deadline will be for the issue after next, because I feel that the negotiations at the very beginning of a game are so important that more than four weeks should be allotted to them. For information about

enrolling in a postal Diplomacy game in GRAUSTARK; see page 2.

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Sometime this fall, I plan to combine my other two war-gaming 'zines, EMPIRE and THE VALOR OF IGNORANCE. The reason for this is that the two postal games of SPI's Empires of the Middle Ages, which are currently running in EMPIRE, will end in its next issue. The other game in EMPIRE, SPI's A Mighty Fortress, has only about 5 or 6 moves to go. This will substantially reduce my work load in adjudications, since one of these games takes as much time to adjudicate as do 4 or 5 games of Diplomacy. THE VALOR OF IGNORANCE currently carries two postal games of Victory Games's Pax Britannica; my 'zine takes its name from General Homer Lea's 1909 book on the theory and practice of imperialism. (General Lea (1876-1912) was all for it.) THE VALOR OF IGNORANCE will be merged into EMPIRE, and subscriptions from the former 'zine will be transferred to the latter. At that time, slightly revised new postal rules for Pax Britannica will be published in EMPIRE, and at least one new postal game of Pax Britannica will then be opened under the revised rules.

If you are interested in playing Pax Britannica postally, and do not now receive either EMPIRE or THE VALOR OF IGNORANCE, then subscribe to EMPIRE now (9 issues for \$6) so you will learn about the new game as soon as enrollments are opened.

1984ID - LATE PRESS RELEASE

FRANCE to GERMANY: I'd love to surrender to you - but you haven't bothered to dictate any terms. And the first step in any surrender is that the attacker grants a ceasefire. Didn't anybody ever teach you any manners?

GRAUSTARK #524

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() - You are needed as a stand-by in game _____.
See page ____.

() - Your subscription expires with this issue.

FIRST CLASS MAIL