

GRAUSTARK

#525

1984V, ID, IO; 1985H, L, CA, CT, HF, HL; 1986AF, AM, AV, AZ, new game

4 October 1986

THE RULES OF POSTAL DIPLOMACY

1. The 1971 rules of across-the-board Diplomacy, as written by Allan B. Calhamer and published by Avalon-Hill Inc., will be followed as far as is practicable in postal play. These rules for the postal play of GRAUSTARK games do not propose to modify Calhamer's, and deal only with the postal aspects of Diplomacy.

2. The entry fee for GRAUSTARK games shall be set by the gamesmaster, and is presently \$20. The fee includes a subscription to GRAUSTARK for as long as the game lasts, whether or not the player is eliminated from it. The fee applies to all players in the United States of America, Canada, or Mexico, including people with APO, FPO, or CFPO addresses. Anyone outside this region may find it possible to participate by air mail; for players in this situation the game fee is \$50 for the first game and \$20 for each additional game. The gamesmaster undertakes to publish a move-by-move account of the game every 4 weeks and to mail this bulletin to active players by 1st-class mail (and to overseas players by air mail).

Canadian readers should remit in U. S. currency, or by a Canadian postal money order payable in U. S. dollars. Other foreign readers should remit by US currency or by money orders payable in US dollars.

With the entry, a player should send in a list of the countries he or she would like to play, in order of preference. This order of preference will be followed in the country assignment as much as is possible.

3. Subscriptions for non-players are 10 for \$7. The single-copy price is 75¢. If a player has an unexpired portion of a subscription to his or her credit when entering a game, this credit may either be applied to the game fee at the rate of \$7 for 10, or it shall be held over until the game ends, and then applied to subsequent issues of GRAUSTARK received by that player. Back issues of GRAUSTARK are 10 for \$2 as available. (Most unsold issues are thrown out at the end of the year subsequent to the one in which they were published. For example, unsold 1985 issues will be thrown out at the end of 1986.)

4. When 7 entries are received, the gamesmaster shall organize a new game with attention to the players' country preference lists. One country will be assigned to each player, and the country assignments will be mailed to them, together with the names and addresses, and the telephone numbers if known, of the other players. Players may not request to be put into the same game, and the gamesmaster will try not to put players from the same town into the same game. The deadline for "Spring 1901" moves will be set for not less than five weeks after the country assignments are initially mailed out.

5. Any player who keeps his or her subscription current may volunteer as a stand-by. If an active player misses a move, the gamesmaster shall call upon a stand-by to send in orders for the next move for that country and game. If the original player misses two moves in succession, including "Winter" moves, the orders of the stand-by for the second of these moves shall be used instead, and the stand-by will then take over play of that country for as long as his or her subscription remains current. No player active, eliminated, resigned, or dropped in a game may ever be a stand-by in that game.

6. If a player is eliminated from a game on or before "Fall 1903" moves, and he or she has not missed a move for any reason, that player is entitled to a second new game at no additional charge.

7. It is a player's responsibility to keep the gamesmaster informed of his or her current address. If any subscriber's copy comes back in the mail, the gamesmaster will send the reader a letter of inquiry. If this letter also comes back in the mail, or is not answered after 3 weeks, that reader shall be removed from the mailing list without further obligation on the gamesmaster's part.

8. Four weeks will be allowed to the players for each move, except for "Spring 1901" moves. (See Rule 4 for these moves, and Rules 15 and 16 for "Winter" moves.) Unless otherwise announced, GRAUSTARK deadlines will be set at noon, by local New York time, on every fourth Friday. Moves may be sent by letter, postcard, telegram, telephone, hamgram, cablegram, messenger, or carrier pigeon. (Birds are not returnable if the cats are hungry.) Special delivery, Express Mail, or those fancy hybrid electronic-postal services are not advisable, as they seldom speed a letter and often delays it. (If anything arrives that has to be signed for, and no one is home, there's no telling when I will get it.) Telephone calls may find themselves being delivered to a recording device, and the game is after all postal Diplomacy. Telephone calls should not be made before 8 PM or after 11 PM New York time on a weekday, or at any time on a Tuesday or Friday evening, if you expect to find a live person at the other end of the line. On weekends calls should not come before 10 AM or after 11 PM.

In the event of a postal strike in the United States, all pending deadlines will be postponed to noon of the fifth Friday after the end of the strike. If there is a postal strike in any other country, then the pending deadline of any games in which residents of that country are playing will be similarly postponed.

9. The gamesmaster shall compare the moves sent to him, and determine which are possible and which are impossible under the rules of Diplomacy. The decision of the gamesmaster shall be final unless a rule has been specifically violated in the adjudication. In such a case the game shall be set back to the last move prior to the error in adjudication and resumed from that point.

10. The gamesmaster shall be responsible for his own failings, but not for those of the players or of the United States Postal "Service".

11. Although the players may make alliances among themselves, allies may not mail in their moves in the same letter or postcard. EACH MOVE SHOULD INCLUDE THE OFFICIALLY ASSIGNED GAME NUMBER ("Boardman Number"), THE NAME OF THE PLAYER'S COUNTRY, THE SEASON OF THE MOVE (as "Spring 1904"), AND THE PLAYER'S SIGNATURE. In the event that a player submits more than one set of orders for the same turn (other than a "Winter" move or a retreat), the set with the latest postmark (if mailed) or most recently received (if phoned) will apply. It is advised that in such circumstances the player specifically indicates to the gamesmaster the date of the moves which are to be ignored.

12. A player who sends to the gamesmaster moves purporting to come from another player, or signed by a name other than his or her own, will be summarily dropped from all GRAUSTARK games. However, players may use such deceptions among themselves, as being in accord with accepted practices in international diplomacy. As a general rule in these matters, players may practice deception among themselves, but not against the gamesmaster.

13. If a player anticipates that a unit of his or hers may be dislodged, it would speed the play if there were sent a conditional retreat, or an order that that unit be removed. Standing orders that any dislodged unit should not be removed if retreat is possible may be submitted.

14. If any retreats are necessary after a "Spring" move, the gamesmaster may at his discretion either ask the player whose unit was dislodged to send the retreat to the gamesmaster by IMMEDIATE RETURN MAIL (see Rule 16), OR, he may ask the players to send in "Fall" moves conditional on the direction of the retreat, or removal.

15. The gamesmaster shall follow one of the same procedures as in Rule 14 for retreats, builds, and removals necessitated by "Fall" moves, OR, he may publish in the next issue "Winter" moves for these situations. The deadline for "Winter" moves, if this latter procedure is used, shall be four weeks. For purposes of determining

the date of end of the game, "Fall" shall include any necessary "Winter" moves. Players may send in conditional establishments, removals, or retreats of units to follow their "Fall" moves, if they desire. "Winter" builds and removals may be made conditional upon other players' "Fall" retreats or removals of dislodged units.

16. If the Gamesmaster calls for retreats, removals, or builds by "IMMEDIATE RETURN MAIL" or phone call, those orders must arrive within thirteen days after that issue's date of publication. Otherwise the gamesmaster shall proceed as if no order had come in.

17. At his discretion the gamesmaster may, instead of publishing a "Winter" set of moves for a game in GRAUSTARK, inform all players by mail or telephone of the retreats, builds, and removals, and set a date for the next "Spring" moves. This information may go out with, or no more than 14 days later than, the report of the previous "Fall" moves.

18. The gamesmaster reserves the right to publish "Winter" moves ahead of the deadline if all retreats, builds, and removals have been sent to him. For this reason, no player may change a retreat, build, or removal once it is submitted. This does not apply to retreats, removals, and builds that are only conditional.

19. A player whose moves do not arrive during the required period creates a situation in which civil government has collapsed in that country. Such collapse will last only during the move or moves in which the player does not participate, and does not affect his or her right to make subsequent moves except as provided in Rule 5. If the missed move is a "Spring" or "Fall" move, any of the units which are dislodged are annihilated. If the missed move is a build, then that player may not establish new units until after the next subsequent "Fall" moves. If the missed move is a removal, the unit(s) will be removed by the gamesmaster in accordance with the priorities established in the Rulebook.

20. Unless a player specifically requests otherwise, he or she may be called collect by the gamesmaster should no moves from him or her arrive by the mail delivery of the day preceding the deadline date. The gamesmaster is, however, not obligated to make this call.

21. If several powers or alliances are so evenly matched that no player can obtain 18 supply centers, a draw may be declared among all the surviving players under either of the following circumstances:

A. If, upon being polled by the gamesmaster, all surviving players agree in writing upon a draw. The gamesmaster will poll the players if requested by any one of them, or may do so upon his own initiative. An abstention is equivalent to a negative vote. If the draw is rejected, it may be offered again each subsequent move, and players will be asked to vote again each time it is offered. A player may not give a vote which is good for more than one turn at a time. The draw will be effective among all surviving players; if some players feel that others should not participate in the draw, they should first eliminate them on the board - if they can.

B. If three full game years go by, beginning with a "Spring" move and including "Winter" moves, without a piece being built, removed, or annihilated, and if no power gains or loses a net number of supply centers.

22. At the initiative of either a player or the gamesmaster, the surviving players may be asked to vote to concede victory to one of their numbers. Such a concession must be unanimous from all surviving players. An abstention is equivalent to a negative vote. A player may not give a vote which is valid for more than one move at a time.

23. In the event that a deadline date falls on a holiday when there is no mail delivery, the deadline will be unchanged.

SAMPLE RULINGS

1. At the end of a "Spring" move, the only retreat necessary is that of a Russian F Swe, which may move either to Fin or Bal, or be removed. The gamesmaster may follow whichever of these alternatives seems best to him:

A. He may telephone the player of Russia on that issue's publication date, describe the situation, get the retreat, and publish it along with the "Spring" moves in the current issue.

B. He may ask the player of Russia by mail whether, and whither, he wishes to retreat the fleet. Upon receiving a reply he informs the other players by mail or telephone, and sets a deadline for "Fall" moves. If the Russian player fails to send in the retreat by 13 days after the publication date of that "Spring" move, the fleet is removed.

C. He may inform the other players, with the "Spring" moves, that they may send in alternate sets of "Fall" orders depending upon whether the Russian player orders "F Swe-Fin", "F Swe-Bal", or "F Swe removed". If, for example, Russia orders "F Swe-Bal", then only moves conditional upon this alternative will be published with the "Fall" moves.

2. At the end of a "Fall" move a Turkish A Alb is forced to retreat to either Tri (which is Austro-Hungarian) or Ser, or to be removed. In the "Winter", Austria-Hungary would have two builds if it kept control of Trieste, and one otherwise. The Austro-Hungarian "Winter" move may be submitted in the following form:

"If Turkey retreats A Alb-Ser or removes the unit, Austria-Hungary builds F Tri & A Vie. If Turkey retreats A Alb-Tri, Austria-Hungary builds A Bud."

3. In "Fall 1901" England submits the following orders: "A Edi-Nwy; F Nrg C A Edi-Nwy; F Nth-Hol. If one supply center is gained build F Edi if Edinburgh is open and otherwise build F Lon. If two supply centers are gained and two builds possible, build F Edi and A Lon."

This is not only correct but highly recommended. If all players submit their moves in this fashion wherever possible - particularly towards the beginnings and endings of games where the situation on the board is relatively simple - the play can be considerably expedited. A "Fall-Winter" set of moves can be published for that game, and the next moves will be those of the following "Spring".

4. If a player submits moves but overlooks one or more units, the overlooked unit(s) will be considered as being ordered to hold. If it is dislodged, it may retreat rather than being annihilated.

5. The 1971 rules establish that "Each province or body of water is a 'space'" and also that "If two units are ordered, each to the space that the other occupies, neither may move." Under the circumstances the so-called 'Coastal Crawl' is not possible. The moves "F Spa(s.c.)-Por; F Por-Spa(n.c.)" and similar moves are thus impossible.

6. Two units ordered to retreat to the same space are instead both annihilated. If two units of the same country and kind are dislodged, and only one space is available, it will be assumed that one is retreated to that space and the other is removed.

7. The ordered moves: "ITALY: A Tri-Vie; A Ven-Tri; F Adr S A Ven-Tri; AUSTRIA-HUNGARY: A Bud-Tri; A Vie & A Ser S A Bud-Tri" is adjudicated as shown, with the underlined moves impossible. The Italian A Triks dislodged. The Austro-Hungarian support delivered from Trieste is not cut because it is attacked from the space into which it is delivering support.

"Winter 1906"

1905H

ENGLAND (Stewart): Builds F Edi.
GERMANY (Verheiden): Builds A Ber.

AUSTRIA-HUNGARY (P, Martin): Removes
A Boh.

The deadline for "Spring 1907" moves is NOON, FRIDAY 31 OCTOBER 1986. Stand-by orders for Turkey should be sent in by Jack McHugh. (See last issue for his address.)

BOHEMIA: So much for listening to "Smiling Bears".

"Winter 1908"

1904IO

GERMANY (D. Martin): Builds A Ber.

RUSSIA (Ball): Removes A Fin

ITALY (Barents): Retreats A Gal-Ukr; builds A Ven.

The deadline for "Spring 1909" orders is NOON, FRIDAY 31 OCTOBER 1986. Press releases appear elsewhere on pages 10 and 12.

 * SPECIAL ANNOUNCEMENTS: *
 * 1. In 1984V (p. 11) Italy does not have a "Winter 1914" removal. If the *
 * German and Austro-Hungarian builds can come in by the 17th, I can inform *
 * all players and set "Spring 1915" moves for 31 October. *
 * 2. In 1986AF (p. 7), the Italian move printed as "A Vie-Tyr" should be "A Ven- *
 * Tyr." *
 * 3. A heavy volume of press releases has caused some or all press releases to *
 * be postponed in games 1984ID, 1985CA, 1985HF, 1985HL, 1986AF, 1986AM, *
 * 1986AV and 1986AZ. These press releases will appear in the next issue. *
 * *****

1985CA

"Spring 1906"

ENGLAND (Bragdon): A Sil-Boh; A Par-Pic; F Eng S A Par-Pic; F Swe-Den; F Nth S F
 Swe-Den; F Nrg-Nwy.

FRANCE (Petty): A Spa-Por; F Mid S A Spa-Por.

GERMANY (Strickland): A Bel-Bur; A Hol-Ruh; A Kie-Ber; A Mun S A Kie-Ber; A Vie S
 ITALIAN A Tri; F Den-Swe; F Bal S F Den-Swe.

ITALY (Walker): F Ion holds; F Nap & F Adr; S F Ion; A Tri S GERMAN A Vie; A Tyr S A
 Tri; A Mar-Gas; F Por holds.

AUSTRIA-HUNGARY (Foster): A Pru-Liv; A Mos S A Pru-Liv; A Con S A Bul; A Bul S F Gre;
 F Gre S TURKISH F Aeg-Ion; A Ser S A Bud; A Bud S A Ser; A Gal S ENGLISH A Sil-
 Boh.

RUSSIA (Wrobel): A St.P S F Nwy; F Nwy S GERMAN F Bal-Swe.

TURKEY (D. Martin): F Aeg-Ion; F Eas S F Aeg-Ion.

Underlined moves are not possible. The Italian F Por is dislodged and annihilated. With these moves the German and Italian players resign. Their successors are:
 GERMANY: Michael Quirk, 3830 Chester Dr., Glenview, Ill. 60025; 312-498-1377
 ITALY: Thomas J. Plachta, 2260 West Dr., Mt. Pleasant, Mich. 48854; 517-772-3884
 The deadline for "Fall 1906" moves is NOON, FRIDAY 31 OCTOBER 1986.

1985CT

"Spring 1905"

ENGLAND (Chafetz): F Nwy-Ska; A Lon-Nwy; F Nth C A Lon-Nwy; F Edi-Nrg; A Liv-Yor;
F Kie-Hol.

FRANCE (Addison): A Bur-Ruh; A Bel S A Bur-Ruh; A Mar-Bur; F Wes-Lyo; F Mid-Spa(s.c.);
 F Eng S A Bel.

GERMANY (Walker): F Swe S F Den; F Den S F Ber-Kie; F Ber-Kie; A Hol-Bel; A Mun-Bur;
 A Ruh S A Mun-Bur; A Gal-Bud; A Vie S A Gal-Bud; A Rum S A Gal-Bud; A Sev S A Rum.

ITALY (Sims): A Ven-Tyr; A Tus-Ven; F Tun-Ion; F Tyr S F Tun-Ion.

AUSTRIA-HUNGARY (Jordan): A Tri S A Ser; A Bud S A Ser; A Ser S A Bud.

TURKEY (Quarto): F Aeg-Con; A Arm-Sev; A Bul-Rum; A Gre-Bul; F Ion holds.

Underlined moves are not possible. Turkey must retreat F Ion-Aeg, -Eas, -Alb,

-Adr, -Apu, or -Nap; England must retreat F Kie-Bal or -Hel; and France must retreat A Bur-Pic, -Par, or -Gas. These retreats (a dislodged unit could also be removed) should be sent in by IMMEDIATE RETURN MAIL so that they arrive by FRIDAY 17 OCTOBER 1986. They will be sent to all players. The deadline for "Fall 1905" moves is NOON, FRIDAY 31 OCTOBER 1986. Dennis Walker has resigned as Germany and is succeeded by Scott Skellie, #2706, 16302 El Camino Real, Houston, Texas 77062; 713-280-8842.

1906AZ

"Fall 1901"

ENGLAND (M. Thompson): F Nth-Bel; A Edi-Nwy; F Nrg C A Edi-Nwy.

FRANCE (Cook): F Mid-Por; A Spa holds; A Pic S ENGLISH A Edi-Bel.

GERMANY (Barbehenn): A Ruh-Bel; A Kie-Hol; F Den-Swe.

ITALY (Blaine): A Pie holds; A Ven-Tus; F Ion-Tun.

AUSTRIA-HUNGARY (Powell): A Ser-Rum; A Gal-Ukr; F Alb-Gre.

RUSSIA (McHugh): F Rum-Sev; A Ukr S F Rum-Sev; A Sev-Arm; F Bot-Swe.

TURKEY (Reebel): A Bul S AUSTRO-HUNGARIAN A Ser-Rum; A Arm-Sev; F Bla S A Arm-Sev.

Underlined moves are not possible. The Russian F Rum is dislodged and annihilated, and Russia retreats A Sev-Mos. The High Combatant Powers now control the following supply centers:

ENGLAND: Edi, Liv, Lon, Nwy. (4)

FRANCE: Bre, Mar, Par, Por, Spa. (5)

GERMANY: Ber, Den, Hol, Kie, Mun. (5)

ITALY: Nap, Rom, Ven, Tun. (4)

AUSTRIA-HUNGARY: Bud, Gre, Rum, Tri, Vie. (5)

RUSSIA: Mos, St.P, War. (3)

TURKEY: Ank, Bul, Con, Sev, Smy. (5)

Austria-Hungary, Turkey, France, and Germany may each build two new units, and England and Italy may each build one. Russia has a build if the dislodged A Sev is removed. The deadline for these "Winter 1901" moves is NOON, FRIDAY 31 OCTOBER 1986. Alan Blaine corrects a recent misprinting of his address; it is 15090 El Capitan Way, Delhi, Calif. 95315.

1986AM

"Winter 1901"

ENGLAND (Hurwitz): Builds F Edi.

FRANCE (Barents): Builds F Mar, A Par.

GERMANY (Ticossi): No builds received.

ITALY (P. Martin): Builds A Ven.

AUSTRIA-HUNGARY (Fortner): Builds A Bud.

RUSSIA (Dolan): Builds A St.P, A Sev.

TURKEY (Skellie): Builds F Smy.

The deadline for "Spring 1902" moves is NOON, FRIDAY 31 OCTOBER 1986. Stand-by moves for Germany should be sent in by Ben Austin, 505-B 2nd St. NE, Washington, D. C. 20002.

FRESH BLOOD

The following people have written in with requests about the postal play of Diplomacy. Gamesmasters with game openings should get in touch with them.

Robert Clark, Rider College, Conover A-303, 2083 Lawrenceville Rd., Lawrenceville, N. J. 08648-3099

Lawrence Steven Emmert, Box 319, Virginia Beach, Va. 23458

Scott Hanley, R. R. #3, Monroeville, Ind. 46773

Robert Hauser, 7 Mead Terrace, Glen Ridge, N. J. 07028

Jim Miller, #104, 361 Distch Ave., Juneau, Alaska 99801

Scott J. Ruffing, 856 Linworth Rd., East Worthington, Ohio 43085; 614-888-0011

Jeff Wiltgen, 37895 S. Foltz Rd., Molalla, Ore. 97038

1986AF

"Spring 1902"

AFTER RUSSIA, WHO?

ENGLAND (La Rocco): F Nwy-St.P(n.c.); F Nth-Bel; A Hol S F Nth-Bel; F Lon-Nth;
F Liv-Iri.

FRANCE (Schembari): F Por-Mid; F Mar-Spa(s.c.); A Spa-Gas; A Par-Bur; A Bel S A Par-Bur; A Bre-Pic.

GERMANY (Hurwitz): A Mun-Ruh; F Den-Swe; A Sil-War; A Ber-Mun.

ITALY (Rosen): A Vie-Tyr; F Ion-Aeg; F Nap-Ion; A Tun holds.

AUSTRIA-HUNGARY (Brennick): A Tri-Vie; A Vie-Gal; A Bud-Rum; A Rum-Bul; A Ser S A Rum-Bul; F Gre S ITALIAN F Ion-Aeg.

RUSSIA (McCarthy): A Mos-St.P; A Ukr-Sev; F Bla-Ank.

TURKEY (Bragdon): F Smy-Eas; F Con-Aeg; A Bul-Con; A Arm S F Sev; F Sev S AUSTRO-HUNGARIAN A Rum.

Underlined moves are not possible. The Turkish A Bul and the French A Bel are dislodged and annihilated. The deadline for "Fall 1902" moves is NOON, FRIDAY 31 OCTOBER 1986. John Brennick's new telephone number is 617-889-0602.

ITALY to GERMANY: Imagine my surprise after reading your September press release. I thought you were incapable of putting more than 30 words together in a coherent form. But what did you expect me to think after receiving your 7/23/86 response to my offer that we make Tyrolia a demilitarized zone:

Dear Jerry,

Nah Nah...Nah Nah Nah!!! Gat Ya! ((sic)) I'm sick and tired of clever Italian players who move to Tyrolia in Sp 01 and Munich in Fall 01!!! I'm not going to take it any more! Got Ya! Ha! Now try to stab Austria, Eh? You're going down the tubes, right after Russia! France is going to swing around into the Med in '02 and fall on you like a ton of bricks! I'd NMR out now, Rosen, to save yourself embarrassment!

"Nah Nah" "Gat Ya!" ?? Interesting, I can't wait to see what eloquent phrases your next letter to me will contain.

Since you are "thoroughly confused" by my use of the word "Fuehrer" in the first sentence of my 8/4/86 letter, I will explain it to you. My letter began with the following sentence:

Dear Marc,

It never ceases to amaze me how German players get a "Fuehrer" complex so easily...((emphasis added))

The sentence did not mean that you are "the Fuehrer." You are Marc Hurwitz, a somewhat demented Diplomacy player. The sentence meant that you THINK you are the Fuehrer (ie Adolf Hitler), and that you are probably disappointed that Diplomacy is not a WWII scenario game so you could really live out your fantasy. I am sure that Graustark readers will agree with the above "diagnosis" when they consider the tone of your 7/23/86 letter (quoted above) and the text of your introductory letter dated 6/6/86 which read as follows:

Dear Jerry,

Do not move into Tyrolia. If you move into or retreat into Tyrolia at any time during the game, I shall drop whatever I'm doing and dedicate myself to your destruction in the game. This is your last warning.

Your lord & Kaiser,

/s/ Marc,

Marc, the Supreme Warlord

It is also worth noting that once you saw the word Fuehrer near your name you immediately assumed that the writer was referring to you.

So now that you have had time to think about it Marc, don't you think that the end of September press release which read:

OWINGS MILLS to NEW YORK (ie Rosen): Don't take this seriously. They're only little pieces of plastic.
should have read:

NEW YORK to OWINGS MILLS (ie Hurwitz): ...

1984ID

"Spring 1909"

ENGLAND (Jordan): A Swe-Nwy; F Eng S GERMAN A Pic-Bre; F Por-Mid; F Nat S F Por-Mid.

FRANCE (D. Martin): A Pie-Mar; A Bre-Por; F Spa(s.c.) S A Bre-Por; F Edi-Cly.

GERMANY (Cameron): A Boh-Gal; A Sil S A Bch-Gal; A Pru S A Sil; A Bur-Gas; A Par-Bre; A Pic S A Par-Bre; F Nth holds.

AUSTRIA-HUNGARY (Brooks): A Vie-Bud; A Tri-Ser; A Ven-Rom; A Tyr-Ven.

RUSSIA (Verheiden): A St.P holds.

TURKEY (Addison): A Ank-Sev; F Bla C A Ank-Sev; A Bul-Ser; A Bud-Gal; A Ruh S A Bud-Gal; A Mos-Liv; A War S A Mos-Liv; F Gre-Alb; F Aeg-Ion; F Ion-Tyr; F Wes S F Mid; F Gas S F Mid; F Mid C FRENCH A Bre-Por.

Underlined moves are not possible. The English A Por is dislodged and annihilated. The deadline for "Fall 1909" moves is NOON, FRIDAY 31 OCTOBER 1986.

1985L

"Spring 1908"

Following "Fall 1907" moves Marseilles was an Italian rather than a French supply center, so France had a removal. Italy had 2 builds though none came in. The "Winter 1907" orders in the last issue are correct, and stand.

ENGLAND (Stewart): A Swe-Fin; F Nwy-St.P(n.c.); F Den-Swe; F Nth-Den; F Lon-Nth.

FRANCE (Chafetz): F Eng-Lon.

GERMANY (Schembari): F Hel-Hol; A Ber-Sil; A Par-Gas; A Bre S A Par-Gas; A Ruh-Mun; A Pic-Bel; A Bur-Bel.

ITALY (Jordan): A Tri-Tyr; A Tyr-Mun; A Vie-Boh; A Gal-Sil; A Rum-Sev; A Arm-Sev; F Bla-Sev; F Bul(e.c.) holds; A Mar-Gas; A Pie-Mar; F Naf-Mid; F Wes-Spa(s.c.); F Tun-Wes; F Spa(s.c.)-Por.

RUSSIA (Cameron): F Liv-Cly; F Bal-Swe; A St.P-Fin; A Mos-St.P; A Liv S A Mos-St.P.

Underlined moves are not possible. The deadline for "Fall 1908" moves is NOON, FRIDAY 31 OCTOBER 1986.

1985HF

"Winter 1904"

Following "Fall 1904" moves Russia retreats F Swe-Bal and England retreated F St.P(n.c.)-Bar. And those were the "Fall 1904" moves; there was a misprint last issue.

ENGLAND (MacNiallais): Removes F Nrg.

RUSSIA (Austin): Builds A War, A Mos.

FRANCE (Strickland): Builds A Par.

TURKEY (Rosen): Builds F Con, F Smy.

GERMANY (Quirk): Builds A Ber.

The deadline for "Spring 1905" moves is NOON, FRIDAY 31 OCTOBER 1986. Tony Strickland resigns as France and is replaced by Jack McHugh, 200 Sanford Rd., Upper Darby, Penn. 19082; 215-352-3408.

"IT'S BRAVE, BUT IS IT WAR?"

ENGLAND (MacNialaais): F Nwy-Swe; F Cly-Liv; F Edi-Nrg; A Par & F Bre hold.

FRANCE (Chafetz): F Nrg-Nth; F NAT-Nrg; A Bel holds.

GERMANY (Austin): A Pru-Ber; F Ska & A Den S ENGLISH F Nwy-Swe; A Spa-Por; A Mun hold; A Ruh S A Mun.

ITALY (Palter): F Nap-Ion; A Ven holds; F Adr S A Ven-Ion((sic)); A Pie-Mar.

AUSTRIA-HUNGARY (Thornsen): A Tyr-Tri; A Tri-Ser; A Bud S A Tri-Ser; F Gre-Bul(s.c.):

RUSSIA (Manna): A Swe-Nwy; A Fin not ordered, holds.

TURKEY (Drakert): A St.P S RUSSIAN A Fin-Nwy; A War holds; A Sil S AUSTRO-HUNGARIAN A Tyr-Mun; F Rum-Bla; A Bul-Rum; A Ser S AUSTRO-HUNGARIAN A Bud-Tri; F Eas-Ion; F Tun & F Aeg S F Eas-Ion.

Underlined moves are not possible. Turkey must retreat A Ser-Gre or -Alb or remove the unit. The direction of this retreat should be sent in with the "Winter 1904" orders, which may be made conditional upon it. The Russian F Swe is dislodged and, because Russia has no more supply centers, removed. The High Combatant Powers now control the following supply centers:

ENGLAND: Bre, Edi, Liv, Lon, Nwy, Par, Swe. (7)

FRANCE: Bel, Spa. (2)

GERMANY: Ber, Den, Hol, Kie, Mun, Por. (6)

ITALY: Mar, Nap, Rom, Ven. (4)

AUSTRIA-HUNGARY: Bud, Bul, Gre, Ser, Tri, Vie. (6)

TURKEY: Ank, Bul, Con, Mos, Rum, St.P, Sev, Smy, War. (9)

If Turkey retreats A Ser-Gre then Greece is a Turkish rather than an Austro-Hungarian supply center. England may build two new units and Austria-Hungary may build one; France must remove one unit. Turkey has a build only if the dislodged A Ser is retreated to Greece, or removed. The deadline for "Winter 1904" orders is NOON, FRIDAY 31 OCTOBER 1986. The vote for a concession to Turkey fails of unanimity and will not for the time being be re-submitted to the players.

NAPLES: The court martial handed down a unanimous verdict. Bruno XLIV, Crown Prince of Italy, Commander in Chief of the Naval Forces of the New Roman Empire had misplaced his fleets. What was worse, this misplacement would probably save Venice from the perfidious Austrians, who were attempting to reverse the verdict of 1866 and regain their inheritance of 1797-1800. The alliance of Hapsburg and Ottoman stood victorious in Europe. Italy was doomed and after the fall of the newest Roman Empire to the twin former successors, France would also fall. The war was basically over. The Crown Prince proposed a surrender to the Turks, put his sidearm to his head, and violating the new moral imperative against teen-suicide, smeared his nineteen year old brains all over the Carrara marble ceiling of the court chambers. His brother and successor, 11 year old Alessandro petitioned the Sultan for clemency, offering to be his Master of Soldiers in the west. With Italian help, the Gates of Hercules could be forced at once. A response was momentarily expected.

CEDARHURST-John: Propose concession to Turkey. Vote yes when it comes up.

BRUSSELS: On general principles I do not concede.

BRUSSELS: The French in Exile has voted no. We never concede but we do not see how the Sultan can be stopped.

ANAKHIT, SKANDALUTZ (URRP): A tattered brigade of Turkish soldiers today crossed the borders of this tiny matriarchy, in flight from a defeat by the Austro-Hungarians in Serbia. When the Ministress of Defense informed them that they would have to be placed under custody, 451 of them placed themselves under the custody of the all-female Border Guards, while 132 volunteered for custody by the all-male Titanian Guards, and the remaining 85 announced their intention of conquering Greece.

THAT ROSTER

Unfortunately, I am going to have to defer to the next issue the roster of names and addresses of GRAUSTARK readers which I had planned. The printing of the postal rules took four pages, and now I find that the newer players are bent on restoring GRAUSTARK to its old vigor in press releases. Lively and contentious press releases add to the pleasure of playing postal Diplomacy, and to encourage them I am going to try to get them printed as quickly as they come in.

THAT NEW ROSTER

Another new postal Diplomacy game has been begun, and the rosters went out to the players over a week ago. A deadline for "Spring 1901" moves has been set at NOON, FRIDAY 31 OCTOBER 1986. The players are:

ENGLAND: Pat Harkin, 722 S. Sunset Dr., Alva, Okla. 73717; 405-327-5707

FRANCE: Andrew T. Pribe, #26, 8861 Villa La Jolla Dr., La Jolla, Calif. 92037;
619-457-3316

GERMANY: John N. Kandara, 624 Bellview St., Winston-Salem, N. C. 27103; 919-765-3734

ITALY: Thomas J. Plachta, 2260 West Drive, Mt. Pleasant, Mich. 48858; 517-772-3884

AUSTRIA-HUNGARY: Steven R. Currie, RD #1, Box 1529, Maryland, N. Y. 12116; 607-432-1628

RUSSIA: Mike Sargent, P. O. Box 190286, Anchorage, Alaska 99519; 907-349-7331

TURKEY: Garret Schenck, 42 Pelham Hill Rd., Shutesbury, Mass. 01072; 413-259-1597

As of present writing, five people have signed up for yet another new game. When two more entires are received, play can begin in it as well. The game fee is \$20; see Rules 2, 3, and 4 on page 1.

As soon as a Boardman Number is assigned for the above "New Game" it will be passed on to the players, who should use it in all correspondence with one another and with the gamesmaster. For a late despatch on this matter see below.

198410 - PRESS RELEASES

ANKARA to WARSAW: Support me to Switz, I need to check my balance.

Jim to Dick: He's one up on you!!!

Sultan to King: No I won't support your stab - I can't trust you!

TURK to RUSSIAN: What a waste. Is Armenia next? I'll pretend you don't exist.

McC to World: Italy is seeking a puppet so he like Ger can pull strings.

Sublimnity to Toady: You must first learn to drool.

ISTANBUL (Winter 1908): Sultan builds new harem.

THE MINISTRY OF MISCELLANY

SPECIAL LATE BULLETIN: I have just received from Steve Heinowski, the new Boardman Number custodian, the Boardman Number for the new game announced above. THE NEW GAME'S BOARDMAN NUMBER IS 1986CW.

*

GRAUSTARK is published every fourth Saturday by John Boardman, 234 East 19th Street, Brooklyn, N. Y. 11226. Postal Diplomacy games are open in GRAUSTARK; see page 1 for details. Subscriptions for non-players are 10 issues for \$7. Back issues from #500 are available at 10 issues for \$2.

On the first Saturday of every year I throw out all back issues that are more than a year old. So if you want back issues of GRAUSTARK or any of my other publications from 1985, please get your order in before 3 January 1987.

Sometime within the next couple of months I will open up one or two new postal games of Victory Games's Pax Britannica, designed by Greg Costikyan. These games will run in EMPIRE, which is published at the same frequency and subscription rate as GRAUSTARK.

1984V

"Fall 1914"

ROME: 1527 ALL OVER AGAIN

ENGLAND (Brooks): A Edi-Nwy; F Nth C A Edi-Nwy; F Bar S A Edi-Nwy; F Fin-St.P(s.c.);
F Nwy-Swe; F Naf-Tun; F Spa(s.c.)-Mid.

GERMANY (Gaughan): A Sil-Pru; A Ber S A Sil-Pru; A Mun-Sil; A Ruh-Mun; A Pie-Tyr;
A Mar S ENGLISH F Spa(s.c.).

ITALY (Sims): A Rom-Tun; F Tyr C A Rom-Tun; F Wes-Spa(s.c.); F Lyo S F Wes-Spa(s.c.).

AUSTRIA-HUNGARY (Manna): A St.P holds; A Liv & A Mos S A St.P; A Ukr-War; A Pru S A
Ukr-War; A Gal-Sil; A Boh S A Gal-Sil; A Tyr S A Boh; A Ven-Rom; A Apu S A Ven-
Rom; F Adr-Ven; F Ion-Tyr; F Gre-Ion; F Aeg-Eas; F Con-Aeg.

Underlined moves are not possible. The Austro-Hungarian A Pru is dislodged and annihilated. Italy must retreat A Rom-Tus or -Nap, or remove the unit. The direction of this retreat should be sent in with the "Winter 1914" orders, which may be made conditional upon it. The High Combatant Powers now control the following supply centers:

ENGLAND: Bel, Bre, Edi, Liv, Lon, Nwy,
Swe. (7)

GERMANY: Ber, Den, Hol, Kie, Mar, Mun,
Par. (7)

ITALY: Nap, Por, Spa, Tun. (4)

AUSTRIA-HUNGARY: Ank, Bud, Bul, Con, Gre,
Mos, Rom, Rum, St.P, Ser, Sev, Smy, Tri,
Ven, Vie, War. (16)

Austria-Hungary may build two new units and Germany may build one, while Italy must remove one unit. The deadline for these "Winter 1914" moves is NOON, FRIDAY 31 OCTOBER 1986. A draw has been proposed, and players should send in their votes.

ENGLAND to AUSTRIA-HUNGARY: Yes, I know which way the Italian boot kicks, but the Italian heel steps on A-H every time. You ought to propose a 4 way draw before you are eliminated!!!!

ENGLAND to ITALY: I wish you would get your facts straight. Let me know who you want to win. If you're A-H puppet say so.

1986AV

"Fall 1901"

BOTH ENDS AGAINST THE MIDDLE

ENGLAND (Rigley): A Edi-Bel; F Nth C A Edi-Bel; F Nrg-"Nor"((sic)).

FRANCE (Drakert): A Mar-Spa; F Mid-Por; A Bur S ENGLISH A Edi-Bel.

GERMANY (Campbell): A Ruh-Bel; A Kie-Hol; F Den-Swe.

ITALY (Ball): F Tyr-Tun; A Tus-Pie; A Ven S A Tus-Pie.

AUSTRIA-HUNGARY (Knapp): A Gal-Rum; F Alb-Gre; A Rum S F Alb-Gre
((sic; no such unit exists)); A Ser not ordered, holds.

RUSSIA (Chafetz): F Bot-Swe; A St.P-Mos; F Rum-Sev; A Ukr S F Rum-
Sev.

TURKEY (Hurley): A Bul-Rum; A Arm-Sev; F Bla S A Arm-Sev.

This is

O At
P Great
E Intervals
R This
A Appears
T To
I Inflamm
O Optic
N Nerves

1395

Underlined moves are not possible. The High Combatant Powers now control the following supply centers:

ENGLAND: Bel, Edi, Liv, Lon. (4)

FRANCE: Bre, Mar, Par, Por, Spa. (5)

GERMANY: Ber, Den, Hol, Kie, Mun. (5)

ITALY: Nap, Rom, Tun, Ven. (4)

AUSTRIA-HUNGARY: Bud, Gre, Ser, Tri, Vie.
(5)

RUSSIA: Mos, Rum, St.P, Sev, War. (5)

TURKEY: Ank, Bul, Con, Smy. (4)

Germany, France, and Austria-Hungary may each build two new units, and each of the other powers may build one. The deadline for these "Winter 1901" orders is NOON, FRIDAY 31 OCTOBER 1986.

BERLIN: Last month, 1500 adventurers in the service of King Leopold II crossed from the Belgian Congo into German East Africa in an attempt to obtain our rightful possession. At the same time, a detachment of Dutch troops crossed into the German portion of New Guinea, in another attempt at annexation. Heroic and costly German resistance has eliminated both of these threats. The fact that these two events occurred simultaneously suggests complicity between these two powers, in addition, the possibility that one of the Great Powers encouraged these actions is being investigated. It is with deep regret that I must order German forces to occupy Belgium and Holland.

Emperor William II

BERLIN: The disintegration of relations in the Balkans and Piedmont is greatly disturbing. The wanton disregard for the rights of genuine neutrals is unacceptable in this era. Germany has agreed to guarantee the neutrality of Sweden against all powers which we hope will serve as an example to others.

Chancellor Bernhard von Bulow

ENGLAND to World: England is sending troops into Belgium. To help secure and maintain their tiny country. During the upcoming conflict between France & Germany.

AUSTRIA-HUNGARY to World: The House of Habsburg wishes to condemn the acts of violence between the brother rulers of Europe. To help feed those displaced by these senseless acts, Austria proposes 'Hands across the Balkans' and urges everyone to send what they can.

VIENNA to ROME: The alliance between the Italians and the Austrians will glow brightly forever.

MOSCOW: The Tsar calls on all freedom loving peoples to pray for him. It seems that the Tsarina has invited all her lovers to feast on him.

198410 - PRESS RELEASES

WARSAW to ISTANBUL: Oh great Sultan, Mein babbble ist nicht inane - it's extraordinarily ane. For my inane babbble, you'll have to get a copy of Politesse.

WARSAW to BERLIN: Thanksgiving is coming up (nod nod wink wink).

WARSAW to ITALY: I just love carving Turkey, don't you?

ISTANBUL (Polish Press Service): Widespread panic gripped the Ottoman Empire after the Sultan gratuitously insulted the Emperor of the Poles. The common man fears the wrath of the Hapsburgs, which threatens to sweep away the decayed ghost of the Ottoman Empire.

GRAUSTARK #525

John Boardman
234 East 19th Street
Brooklyn, New York 11226
Great Big United States of America

() - If this space is checked, you are needed as a stand-by. See p. _____

FIRST CLASS MAIL

IN THIS ISSUE: The Rules of Postal Diplomacy.
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