

GRAUSTARK

#91

1965L, 1965Q, 1966Q, 1966R

29 May 1966

THE POPE AND THE SULTAN

(traditional drinking song)

The Pope, he lives a jolly life,
He's free from every day care and
... strife;
He drinks the best of Rhenish wine,
I would the Pope's gay life were mine.

The Sultan better pleases me,
His life is full of jollity;
His wives are many as he will,
I fain the Sultan's throne would fill.

But the Pope, he lives a wretched life,
He has no maid or blooming wife.
He has no son to raise his hope,
Indeed, I would not be the Pope.

The Sultan is a wretched man,
He must obey the Alkoran,
He dare not touch one drop of wine;
I would not change his life for mine.

So when my sweetheart kisses me,
It's then I'd fain the Sultan be,
And when my Rhenish wine I top --
Why then I think that I'm the Pope.

Franz Joseph leads a sloppy life;
He eats potatoes with his knife,
And once a year he takes a scrub,
And leaves a ring around the tub.

Queen Wilhelmina has a trick,
Of eating oysters with a stick,

Her gown's cut low but not too tight,
And those that slip she finds at
... night.

But Kaiser Wilhelm is the best;
He dribbles oatmeal down his vest;
He sticks his elbow in the soup,
And greets each waiter with a whoop!

King George of England, so I've
heard,
Spills eggs and coffee on his beard;
He lets it slowly trickle down,
And hangs his teacup on his crown.

The Czar of Russia, so they say,
Drinks whiskey sour both night and
day,
And every time he takes a drink,
He leaves the lemon in the sink.

Italian kings, they are so proud,
They eat spaghetti long and loud;
They like to wind it 'round their
thumbs,
And then lap off the glue and crumbs.

And yet the President of France,
Spills butter on his Sunday pants,
His coffee loudly he inhales,
And with his form his bread impales.

1965L

"Winter 1907"

OBSERVERS FEAR RUSSO-GERMAN BREAK NEAR

FRANCE: removes A Pic.

RUSSIA: establishes A Sev, A War.

GERMANY: establishes A Kie, A Ber, A Mun. TURKEY: removes A Smy, F Aeg.

The deadline for "Spring 1908" moves is SATURDAY 11 JUNE 1966.

1965Q

"Winter 1905"

AUSTRO-ITALIAN WAR ESCALATES; BOTH NATIONS CALL UP NEW RESERVES

FRANCE: removes F Por.

AUSTRIA-HUNGARY: establishes A Bud.

GERMANY: establishes F Kie.

RUSSIA: removes F Swe.

ITALY: establishes A Ven.

The fact that Russia had a removal was overlooked in GRAUSTARK #90. The Gamesmaster informed the player for Russia, who submitted the above removal. The deadline for "Spring 1906" moves is SATURDAY 11 JUNE 1966.

ROME: Debate raged today among the Italian high command as to whether or not the English believe their own words. Or do they think that it is they who have bought lasting peace from the German "Prince". The Germans will soon tire of the stubborn resistance put up by the French and look for easier pickings elsewhere. Guess where, King John the Gullible?

VENICE: An envoy was sent to Trieste to discuss affairs with the vastly successful regime in that country. Observers said the meeting was peaceful and the participants left looking very content.

BERLIN (December 7, 1905): The German Chiefs of Staff today announced the completion of the Empire's newest and most powerful class of battleships. The four warships, part of the 1903 naval program, will become the Third Battle Squadron.

According to rumors circulating about Wilhelmshaven the Third Battle Squadron will be stationed at Königsberg. There the squadron will secure the Gulf of Pomerania from attack by hostile powers.

MUNICH (December 12, 1905): There gathered in the royal hunting lodge near the city Colonel-General von Moltke, his Staff, the Foreign Minister, and the Kaiser to discuss the recent attack by Russian naval units. It's known that Moltke and his Staff favored an immediate attack on Poland. Wiser heads pleaded caution.

This reporter believes that the Kaiser will not take any steps to precipitate a crisis with Russia. The tense situation now existing between the two powers could be improved if only the new Tsar would guarantee German interests in Denmark.

PRESS RELEASE - 1966Q

MUNICH (1 May 1905): Kaiser Max III is a man accustomed to changes of status. From a captain in the merchant marine he became ex-Kaiser Wilhelm's consul in the Squiji Islands. From that humble post he was called home in 1900 to assume the throne, after the revolt which deposed the Hohenzollern. Ironically, the revolutionaries had feared that Wilhelm II might begin a war that would ruin Germany. Now a war has begun, and a Russian army has just taken the former capital, Berlin.

Kaiser Max was concerned about quite another matter. In February he summoned the First Army from the Ruhr to aid in the search for his stepsons, Princes Johann and Friedrich, who disappeared after lining the Imperial Crown with glue. By the time that the army, on a tip from Prince Rudolf von Rhabarber, located the missing princes in a basement in the Augsburg Fuggerei, their equipment had so clogged the roads from Berlin that the Second Army's retreat from Berlin was blocked off. The Second Army, consequently, had to surrender, and is now engaged in slave labor on the potato farms of the Russian Imperial Vodka Trust. The Kaiser, dissuaded by the Kaiserin from deporting the princes to Inner Togoland, contented himself by drubbing them with Prince Rudolf's cricket bat.

SURPRISE FRENCH ATTACK GAINS MUNICH

ENGLAND (Latimer): A Edi-Norway; F Norwegian Sea C A Edi-Norway; F North Sea-Hol.

FRANCE (Berman): A Mar-Spa; A Bur-Mun; F Eng-Bel.

GERMANY (Lebling): F Den-North Sea; A Kie-Hol; A Ruh S A Kie-Hol.

ITALY (Sullivan): A Ven holds; F Nap-Ion; A Rcm-Apu.

AUSTRIA-HUNGARY (Uhr): A Rum-Ser; A Bud S A Rum-Ser; F Tri-Alb.

RUSSIA (Levinson): F Bot-Swe; A Ukr-Gal; A Sev-Rum; F Bla S A Sev-Rum.

TURKEY (Gemignani): No moves received. A Bul, A Con, and F Ank hold.

Underlined moves are not possible. The High Combatant Powers now control the following supply centers:

ENGLAND: Edi, Liv, Lon, Nor. (4)

AUSTRIA-HUNGARY: Bud, Ser, Tri, Vie. (4)

FRANCE: Bel, Bre, Mar, Mun, Par, Spa. (6)

RUSSIA: Mos, Rum, St.P, Sev, Swe, War. (6)

GERMANY: Ber, Den, Hol, Kie. (4)

TURKEY: Ank, Bul, Con, Smy. (4)

ITALY: Nap, Rom, Ven. (3)

France may build 3 new units, Russia may build 2, and England, Germany, Austria-Hungary, and Turkey may each build one. The deadline for these "Winter 1901" moves is SATURDAY 11 JUNE 1966.

The problem of the missing Italian government, as explained in GRAUSTARK #90, has been partly resolved. In the space of two days arrived two postcards and a letter from William Sullivan, playing Italy. He writes that "I've finally convinced the postman that I live here, and expect to be able to get my mail from now on."

One minor mystery remains. According to a friend in Boston, the address given for Sullivan in GRAUSTARK #89 is a women's dormitory at M. I. T.!

LONDON: In a candid interview the Prime Minister remarked, "I wonder how a nation such as Germany can have such a policy as finding a 'place in the sun'. If she expects to accomplish this by overrunning the poor Danes, England will certainly oppose her."

VENICE: The now stabilized government of the Italian Republic wishes to express hopes for peace and understanding with the major powers of Europe. Special peace overtures are directed to France, Germany, Turkey, and Austria-Hungary.

BREST: Strange ships were sighted today off the coast of this port and a small force was sent out to investigate.

PARIS: The French Ministry, unable to understand certain notes from Berlin, and unsure of German intentions, has decided to play safe.

LONDON: A long term treaty was signed here today with the French. No other information is available at this time.

BERLIN: The Kaiser wishes to announce the formation of the Protectorates of Upper Slesvik and Ijssel. They exist purely as a means of maintaining the peace and containing Anglo-Norwegian aggression. In a related development, he asked that any diplomatic notes to the governments of "Denmark" and "Holland" be sent directly to Berlin, in an effort to facilitate speedy replies.

PASSAU, BAVARIA: Prince Otto was present here today to dedicate a new dam built by a joint effort of the Austrian and German peoples. It will provide enough electric power to light a good deal of Bavaria and Upper Austria. The prince hailed its completion as the beginning of a new era in Austro-German relations, in spite of the fact that there were several demonstrators in the crowd, and one attempt was made on his life. However, it was by a Magyar, and the prince was not even injured, so it does not count as part of his lifetime score of 158 near-fatal accidents. Lloyd's

(continued on p. 12)

1966Q

"Fall 1903 - Spring 1905"

SHIFTING ALLIANCES CLOUD BALKAN FRONTS

ITALY GONE; GERMANY GOING

"Fall 1903"

ENGLAND (Jacobs): F Edi-North Sea; F North Atlantic-Cly; F Wal-Lon.FRANCE (Sadowsky): F Eng S ENGLISH F Wal-Lon; A Bel holds; A Pic-Tyr; A Por-Spa;
F Tun & F Lyo hold.GERMANY (Boardman): A Den-Bel; F North Sea C A Den-Bel; F Hol S A Den-Bel;
F Lon F North Sea; A Kie-Ruh.

ITALY (Reinstein): A Rom-Tus; F Tyr-Nap; F Gre S AUSTRO-HUNGARIAN A Ser-Bul.

AUSTRIA-HUNGARY (Salamo): A Ser-Bul; A Nap-Rom; A Apu S A Nap-Rom; F Alb-Ion;
A Ven holds.RUSSIA (Aita): A Fin-Swe; F Ska-Den; F Norway-Ska; A Mos-War; A Ukr-Gal; A Rum-Bud;
F Sev-Rum.TURKEY (Berman): A Arm-Bul; F Bla C A Arm-Bul; A Bul-Gre; F Aeg S A Bul-Gre.

Underlined moves are not possible. The following retreats take place:
FRANCE: A Bel-Bur; GERMANY F Lon-Yor; ITALY F Gre-Alb. The High Combatant Powers
now control the following supply centers:

ENGLAND: Edi, Liv, Lon. (3)

FRANCE: Bre, Mar, Par, Por, Spa, Tun. (6)

GERMANY: Bel, Ber, Hol, Kie, Mun. (5)

ITALY: Nap. (1)

AUSTRIA-HUNGARY: Bul, Rom, Ser, Tri,
Ven, Vie. (6)RUSSIA: Bud, Den, Mos, Nor, Rum,
St.P, Sev, Swe, War. (9)

TURKEY: Ank, Con, Gre, Smy. (4)

Italy removes F Alb and A Tus. Russian builds F St.P (north coast) and A Mos, and
Austria-Hungary builds A Vie.

"Spring 1904"

ENGLAND: F Cly-Norwegian Sea; F Edi S F Cly-Norwegian Sea; F Lon S GERMAN F Yor-
North Sea.FRANCE: A Bur-Bel; F Eng S A Bur-Bel; A Spa-Mar; F Lyo-Tyr; F Tun S F Lyo-Tyr;
A Tyr-Boh.

GERMANY: A Ruh-Mun; A Bel-Ruh; F Hol-Kie; F Yor-North Sea; F North Sea-Hel.

ITALY: F Nap-Rom.AUSTRIA-HUNGARY: A Apu-Alb; F Ion C A Apu-Alb; A Rcm S A Apu-Ven (sic); A Ven-Tri;
A Vie-Bud; A Bul-Rum.RUSSIA: F St.P-Norway; F Ska-Den; F Den-Bal; A Swe S F Ska-Den; A Mos-Liv; A War-Gal;
A Gal-Boh; A Bud-Ser; F Rum S TURKISH A Gre-Rum (sic).

TURKEY: A Arm-Sev; F Bla S AUSTRO-HUNGARIAN A Bul-Rum; A Gre-Bul; F Aeg-Gre.

The Russian fleet in Rumania is annihilated.

"Fall 1904"

ENGLAND: F Lon-North Sea; F Edi S F Lon-North Sea; F Norwegian Sea-North Atlantic.

FRANCE: A Mar-Pie; A Tyr-Ven; A Bel holds; F Eng S A Bel; F Tyr-Nap; F Tun-Ion.

GERMANY: F North Sea-Den; F Kie & F Hel S F North Sea-Den; A Ruh S F Kie; A Mun-Ber.

ITALY: No move received. F Nap is dislodged and annihilated.

AUSTRIA-HUNGARY: F Ion-Gre; A Alb S F Ion-Gre; A Tri-Ser; A Rum S A Tri-Ser;
A Rom S FRENCH F Tyr-Nap; A Bud S A Rum.

RUSSIA: A Ser-Bul; A Gal S AUSTRO-HUNGARIAN A Rum; A War-Mos; A Liv-Pru; F Bal &
A Swe S F Den; F Norway & F Den S ENGLISH F Lon-North Sea.

TURKEY: F Gre S A Bul; A Bul S F Gre; F Bla-Sev; A Sev-Mos.

The Italian fleet in Naples and the Russian army in Serbia are annihilated. The German fleet in the North Sea retreats to Holland, and the Turkish fleet in Greece retreats to the Aegean Sea. The High Combatant Powers now control the following supply centers:

ENGLAND: Edi, Liv, Lon. (3)

FRANCE: Bel, Bre, Mar, Nap, Par, Por, Spa,
Tun, Ven. (9)

GERMANY: Ber, Hol, Kie, Mun. (4)

AUSTRIA-HUNGARY: Bud, Gre, Rom, Rum,
Ser, Tri, Vie. (7)

RUSSIA: Den, Mos, Nor, St.P, Swe, War. (6)

TURKEY: Ank, Bul, Con, Sev, Smy. (5)

Builds and removals are:

FRANCE: Builds A Par, A Mar, F Bre.

GERMANY: Removes F Hol.

AUSTRIA-HUNGARY: Builds A Tri.

RUSSIA: Removes A Swe.

TURKEY: Builds A Con.

"Spring 1905"

ENGLAND: F North Sea-Ska; F Edi-North Sea; F North Atlantic-Norwegian Sea.

FRANCE: F Nap-Rom; F Ion S TURKISH A Bul-Gre; A Pie-Tyr; A Mar-Pie; A Bel-Wal; F Eng
C A Bel-Wal; F Bre-Mid; A Par-Pic; A Ven-Tri.

GERMANY: A Ruh-Mun; A Ber S F Kie; F Hel-Den; F Kie S F Hel-Den.

AUSTRIA-HUNGARY: A Tri-Ven; A Rom S A Tri-Ven; A Ser-Bul; F Gre S A Ser-Bul; F Alb
S F Gre; A Rum S A Ser-Bul; A Bud S A Rum.

RUSSIA: F Norway S ENGLISH F Edi-North Sea; F Den-Kie; A Pru-Ber; F Bal S A Pru-Ber;
A Gal-Sil; A War-Mos.

TURKEY: A Sev-Rum; F Bla S A Con-Bul; A Con-Bul; A Bul-Gre; F Aeg S A Bul-Gre.

The German army in Berlin and the Austro-Hungarian fleet in Greece are annihilated. The Russian fleet in Denmark retreats to Sweden.

THE CLARION CALL TO WAR

As regular readers of Diplomacy bulletins know, for a couple of months Charles Reinsel has been ululating about my custom of putting anti-war and other political stickers on my mail. For those of you who came in late, the texts of

HELP STAMP OUT HUMAN BEINGS!

Contribute to the war effort
thru your local tax collector.

most of these stickers and rubber stamps are reproduced on this page, and another is on the mailing wrapper of this issue. I consider the use of these stickers to be a legitimate part of my right to hold and propagate my opinions. And until required by Reinsel's attacks to defend my

use of these slogans, I did no more than attach them to the mail. After a short-lived experiment some months ago, I decided to avoid opening GRAUSTARK letter columns to political topics.

Reinsel opened fire on 21 March with a brief notice in his Diplomacy bulletin appropriately entitled Big Brother. In this 'zine's second issue, he said: "A Diplomacy zine and it's ((sic)) envelope should not be used to spread unAmerican nor anti-American propaganda ((sic)). If a certain gamesmaster does not cease embarrassing fellow Americans by using such unpatriotic "sayings" as used in the past in, or, on his diplomacy mailings then said gamesmaster will please accept my resignation from any of his games. The choice is his. It makes me sick...to get such trash on an envelope in the mail where anyone can see it! So PLEASE stop this insult to your fellow Americans."

HELP OUR MEN IN VIETNAM!

Bring them all home NOW.

Of course, I was unaware of this attack, since Reinsel did not bother to send me a copy of this issue. Some time later, he sent me a letter in which he repeated his demands. "I do not think you have a right to put those (God) damn stickers on

"They that can give up essential liberty to obtain a little temporary safety deserve neither liberty nor safety." - Benjamin Franklin

mail you send to me!...If I ever hear that you mentioned my name in any of your propaganda publications I am going to sue you for every cent that you have!...I will, if burned ((sic)) come straight to New York for personal satisfaction if you continue

these insults." (Apparently I have not yet managed to "burn" Reinsel, since I haven't seen a sign of him.)

Our splenetic friend in Clarion seems to be laboring under several misapprehensions. Somehow, he seems to have the notion that opposition to Johnson's Vietnam policy is "un-American or anti-American". Personally, I can think of few actions more capable of casting discredit on America than wrapping the American flag around such a brutal tyrant as Nguyen Cao Ky and, to support his rickety despotism, burning the villages of Vietnam in napalm. That unhappy land has suffered almost a quarter-century of continuous warfare; peace under any auspices is preferable to its continuation. Under these considerations, we must regard those who wish to continue the war as the true un-Americans.

Furthermore, the words of such men as Reinsel are evidence that the war in Vietnam, far from ensuring democracy in that country, is endangering its continuation here. The only inference I can make from Reinsel's above statements is that he regards my attempt to make my opinions known to and accepted by others is "un-American". This is confirmed in Big Brother #5, in which he seems to think that my use of these stickers is endangering his "rights as an American".

In my reply to Reinsel, which Conrad von Metzke printed in Costaguana V. 2, #4, I have made it quite clear to Reinsel that "I have nothing but contempt" for his pro-war views. Those who have followed this controversy in Diplomacy bulletins must realize by now that in Reinsel we are not dealing with a person with whom it pays to be subtle. His is the grossly perverted morality which prefers hatred to love, war to peace, death to life. In the name of his brand of patriotism, three anti-war

Americans have already been murdered, and numerous others have been beaten, or had their homes or meeting-places bombed. Representative Olin Teague, a Texas Democrat who is frequently a spokesman for administration views, has introduced a bill that would suppress anti-war demonstrations or publications - and a Constitutional Amendment which would make his bill legal. Thousands of American youth are being sent to Asia to protect one iron-fisted dictator against another iron-fisted dictator, while their off-duty hours are lightened by 8-year-old boys selling their 11-year-old sisters. Many of these men will die ignominious deaths for no clear reason, with no advantage to either America or Vietnam.

I protest this. I will continue to protest this, in conversation, in my work with an anti-war committee, in the support of anti-war candidates, in my political fanzine PCINTING VECTOR, in my column in Ted Pauls's Kipple - and in the stickers on my mail. Reinsel's imputation, that I have no right to do this, illustrates the danger that the continuation of the war in Vietnam, and the accompanying invocations of ritual patriotism, poses to our liberties.

This, I hope, ends the matter in the pages of GRAUSTARK. I am most gratified by the support I have received from most other Diplomacy Gamesmasters and players. My apologies to players in 1965L, which was delayed when Reinsel failed to file a formal resignation in reply to my last letter to him.

I cannot accept the argument that "politics has no place in a Diplomacy bulletin". The game is intensely political, as a survey of the press releases would indicate. What does have no place, in Diplomacy bulletins or anywhere else, is Reinsel's belief that opinions on Vietnam contrary to his own ought not to be propagated. It's not 1984 yet, Big Brother.

THE DIPLOMATIC POUCH

JOHN McCALLUM, "A" Quarters, S. E. S., Ralston, Alberta: As for rating systems, I think they are all nonsense. Reinsel's at least has the merits of simplicity. ((So does its author.)) If it would give a little more credit to the second player, the man the winner had to beat, I think it would be better than most.

Have you bought a good stock of those Einstein stamps? Considering your profession, I think they would make a handy trademark on your letters. ((Exactly. I am a former student of a former student of Einstein.))

...As far as I am concerned the GRAUSTARK numbering system, its roster and so on and so forth, is completely adequate, and there is no need to supplement it with anything else in that line... This is

Re your rating system. Two things wrong with it. 1. As you mentioned yourself, there is need of a bonus for the actual winner. The object of the game is to win, not merely to stay alive. A system that can allow another player to get more points than the actual winner is bad. 2. John Smythe gets 235 points after winning two games. What would his score have been had the system been in use before his recent win in Wild 'n' Woolly? ((1965I)) About 110, or so, I'd imagine, without going through the labour of actually counting it up. I. e., much below Bruce Pelz's 176. Why? Because he finished his previous game FREDONIA ((1964B)) off in 9 years while Bruce took 18 years to win RURITANIA ((1963B)). That is, you are rewarding the slow player at the expense of the one who wins quickly. Under this system it would pay a player who has 16 supply centers and a sure win to stall for 4 or 5 years or so just to allow his total to keep accumulating points and not make his final kill until the last possible moment. The scores would be fairer if, in each game, the points assigned were divided by the total number of playing years of the game. Smythe's FREDONIA points would then count relatively twice as much as the Pelzes' RURITANIA points, and I think they should have that added weight. After all he completed the job in half the time, implying greater efficiency on his part.

O At
P Great
E Intervals
R This
A Appears
T To
I Inflamm
O Optic
N Nerves

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((Several players have suggested this change in the rating system suggested in GRAUSTARK #89. By this means of reckoning, the top twenty postal Diplomacy players are:

Dian Pelz	10.33	Don Berman	8.00	John Smythe	6.91	Roland Tzudiker	5.31
Alan Calhener	9.90	Derek Nelson	7.86	C. von Metzke	6.40	Phil Castora	5.00
Bruce Pelz	9.78	Mike Aita	7.61	Jim Goldman	6.22	Mark Sadowsky	5.00
Chas. Wells	9.50	Bob Lake	7.56	E. Thompson	5.79	Jock Root	4.50
J. MacKenzie	8.63	John Koning	7.54	James Sanders	5.33	John Boardman	4.50

I am not even going to pretend that this system adequately represents the abilities of postal Diplomacy players. You, incidentally, come in 29th with 2.35.))

BOB WHALEN, 77 Kendall Drive, Ringwood, N. J. 07456: Change the unit from center-year to center-year per game. This changes the rating from a strictly quantitative one to a ratio, and thus prevents player X of little skill and many games to outscore player Y of great skill and few games.

((Then how will you rate people who left or took over countries in mid-game? In 1964A, for example, England was played for 3 game years by Jim Goldman, for 4 by John Koning, and for 4 by John Smythe.))

JAMES LATIMER, 4011 Silver Hill Road, Washington, D. C. 20023: A situation came up in a team board game and the Diplomacy players in this area would like to know how you would rule on it.

((My rulings are indicated, as usual, by the underlining of impossible moves.))

AUSTRIA-HUNGARY: A Ser-Tri; A Bud S A Ser-Tri; F Tri-Adr; F Alb S F Tri-Adr.

ITALY: F Adr-Tri; A Ven & A Tyr S F Adr-Tri.

No supports were broken.

((Here we have a situation where three coordinated units defeat four which do not work closely together. The Italian F Adr-Tri is supported by two units, while the Austro-Hungarian F Tri-Adr is supported by only one. The Austro-Hungarian fleet, having no place to which to retreat, is annihilated.))

ANDERS SWENSON, 145 Ponderosa Lane, Walnut Creek, Calif. 94598: Labels or no, I don't think Reinsel will resign from GRAUSTARK, and I never thought he really would. If he had wanted to, he would more likely have sent you a copy of his attack. (This whole affair has been quite unfortunate, though the Diplomacy world will probably be more or less unchanged for it.)

The reason that gamesmasters don't use your game naming system universally is at least partly because their games would be nameless until you had gotten around to assigning them numbers. An ideal universal system for naming postal Diplomacy games would allow each gamesmaster to calculate the number of his game as he begins it, or announces the playing list, or whatever, or whenever.

Brannan's two-letter code has possibilities here: the year the game begins is an obvious part of the code, the second letter is for the magazine carrying the game (say, "A" for GRAUSTARK, "K" for Wild 'n' Woolly), and then a final letter unique to the particular game in the magazine.

JOHN SMYTHE, 621 E. Prospect, Girard, Ohio 44420: I'm sorry to read of the feud between Conrad and you and Charles Reinsel. Charles wrote to me a number of weeks ago about your artistic additions to your envelopes. He sounded very upset and wanted to know if I wished to take any action. I told him, "no, I found them amusing." Also, I tried to calm him down. If I may be trite, Charles didn't pay much attention to the advice.

It seems that every time an editor of a Diplomacy fanzine has a "bitch to make" he becomes carried away and airs his complaints in his fanzine, generally losing all perspective of the real issue in an orgy of bad taste. If someone doesn't care about the beliefs of another and the way he advertises them then let him keep

his big fat mouth shut. Or if he must say something then let him engage in a private dialogue with the person. But to make a personal attack in a fanzine!!!!!! Almost as bad is a third party, gaily attired in shining white armor, interfering. (This, presumably, has reference to Conrad von Metzke's support of my position. (If Reinsel throws his vituperations into the fan, von Metzke certainly has a right to object to the odor.))

I wonder if some sick types haven't used the Diplomacy fanzine, and others, to heap their peculiar brand of vituperation onto the heads of unsuspecting and, in all too many cases, undeserving people.

((This is a venerable custom in science-fiction fandom, engaged in in ancient times by Sam Moskowitz and perpetuated today by Bill Donaho, Jack Spear, and others.))

Diplomacy fanzines should be limited to the discussion and playing games of Diplomacy.

FRANK CLARK, 5506 Fiske Place, Alexandria, Va. 22312: I thought your language concerning Charles Reinsel entirely unnecessary. ((The language I'd use to a man who speaks German is German. Infer from this what you will about my use of unnecessary language to Reinsel.))

ERIC BLAKE, P. O. Box 26, Jamaica, N. Y. 11431: Like Charles Reinsel, I have had objections to the unpatriotic stickers you have used on your letters. The only reason I haven't canceled my subscription, is that such an act would end any chance I might have of changing the viewpoint of you or your readers. As for Viet Nam ((sic)), I would rather have unwanted white armies invading Asia, than unwanted yellow armies invading America. And if the Chinese are able to force us out of Viet Nam, how long would it be before we had to fight them again in California? ((Chinese? There are no Chinese troops in Vietnam.))

FRANK CLARK: I think "harmoniphobia" is a fine word-coinage. ((My knowledge of the classical tongues is a bit rusty. The proper expression for Reinsel's fixation would be "irenephobia".))

JAMES GOLIMAN, 430 E. 29th St., Paterson, N. J.: I think that a more accurate rating system would be simply to give each player one point for each opponent he outlasts. Thus, the last-place finisher in a seven-man game would get no points, while the first-place finisher would get 6.

You might try dividing each player's total points by the games he finished, establishing a list of averages. This seems fairer than giving arbitrary bonuses to winners. ((Besides you and Boh Whalen, Anders Swenson also suggested this. The difficulty lies in reckoning players who took over in mid-game.))

JAMES LATHIER: Don Miller has gotten a team game together to test Calhamer's suggestion. ((For a six-man game without Italy: see Calhamer's letter in GRAUSTARK #75.)) ... He also came up with a variant (surprise!). Italy is played by a "wild card player" who doesn't know the identities of the team members and starts off with FIVE units. Home supply centers have been added in Piedmont and Tunis. Should be quite a game. ((See p. 11 for further information; two such games have begun.))

I see Charles Wells came up with a situation analogous to the one I asked you to rule on. I'm going to have to agree with Don. The rules do need revision or at least clarification.

JAMES WRIGHT, 1605 Thayer St., Richland, Wash. 99352: I've just received GRAUSTARK #90 and much enjoyed the press release on p. 4. However, in re violence and spying in Diplomacy, we instituted an agreement for games where everybody is together at the same time. Violence is not only out, but spying is, too. Spying, as it would take place in Diplomacy, is at best childish and immature. It is much better to win a game by Diplomacy and tactics than through something like spying.

This agreement was reached when, in one game, this one player would spend his entire Diplomacy period spying and double-crossing. Everybody got so sick of it (it wasn't in the least funny) that he was universally censured and an anti-spying agreement was reached.

HAROLD NAUS, Apt. C, 519 Casselman St., Chula Vista, Calif. 92010: Last Saturday night the following moves came up in a game of Diplomacy: ((Underlined moves are not possible according to my understanding of the rules.))

RUSSIA: A Sil-Gal; A Mos-Ukr; A War S A
Mos-Ukr; A St.P-Mos.
AUSTRIA-HUNGARY: A Vie S RUSSIAN A Sil-Gal.

TURKEY: A Gal-Ukr; A Rum S A Gal-Ukr;
A Sev S A Gal-Ukr; F Arm-Sev;
F Bla S F Arm-Sev.

Could Sevastopol give support to Galicia moving to the Ukraine, while inadvertently being attacked by its own unit in Armenia, with support by the Black Sea? Or would all moves involving Sevastopol be considered a stand-off? Or would Armenia's attack on Sevastopol be considered an attempt by Turkey to blow up one of its own units? Also, Galicia was attacked by Silesia with support from Vienna, but the main part of the argument concerns the Sevastopol move.

((The rulebook is unequivocal on this point: "A country may not force one of its own units to retreat." The Turkish army in Sevastopol was ordered to hold its position and support the attack on the Ukraine. The move "F Arm-Sev" and its support are therefore invalid.))

So many of the players who put out Diplomacy magazines talk about a national Organization of Diplomacy Players, but like the old adage of the weather, nobody does anything about it. Well, I would like to put in my two cents. Why don't the people involved with the playing of Diplomacy set up a National Council of Diplomacy Players, with the best of the lot (at least seven) comprising an Executive Council to rule on interpretations of the present rules of Diplomacy, an area ((?)) where for a price you could write and get a list of Diplomacy players in all areas. I am sure all who put out Diplomacy magazines and hold Diplomacy games would cooperate in giving a complete list of their players, also a complete set of up-to-date rules could most likely be set, as each Gamesmaster has his own interpretation of the rules. So let's get hot and get something started.

((The postal Diplomacy rules used in GRAUSTARK games appear in GRAUSTARK #55, and a list of all players and subscribers to GRAUSTARK games is in #85. Revised versions of both will be reprinted in GRAUSTARK #100.))

ROBERT CLINE, 583-B Moss St., Chula Vista, Calif. 92010: I object to your rating system on the grounds that it gives an extreme advantage to the player of the most games. Assume that we have a very weak player in France. By "Fall 1901" he takes Iberia (no great feat) and holds 5 centers. Next fall he gains nothing and loses nothing (nothing hard here) so he still holds 5 centers. Next fall he goof's and loses 2 supply centers so he holds 3...Next year he is wiped out completely (simple, ask anyone). He has a center count of 13 for this game. If he plays 18 such games he is top dog on your list. If he plays 8 games he is in the upper 25%.

((What will Smythe, Nelson, Koning, et al., be doing while your hypothetical duffer is losing 18 games ignominiously?))

As an alternate suggestion take the greatest number of centers each player held at any one time and list them 1-7. Add up the number of the position attained on the 1 to 7 scale, the 7 going to the winner, divide by the total games played and the person with the highest average is the best. If you want to give an advantage the more prolific player then you could divide by some fraction of the total games played, say 4/5.

NEW GRAUSTARK GAME STILL OPEN

Two places are still open in the postal Diplomacy game now being organized in GRAUSTARK. The first two people to send in the \$3.00 entry fee will complete the table. Two further players are needed as alternates in 1966R and the new game.

GRAUSTARK is published by John Boardman, 592 16th Street, Brooklyn, N. Y. 11218. Subscriptions are 10 issues for \$1.00.

ROSTER ADDITIONS AND CORRECTIONS

Several new postal Diplomacy bulletins have been published or announced:
Bulverk, James Wright, 1605 Thayer St., Richland, Wash. 99352; no subscription information available.

Braver, Dennis N. (not for "Nayland") Smith, 412 $\frac{1}{2}$ Fourth Ave., Chula Vista, Calif. 92010. 10 issues for \$1.00

A Droite, Gauche, Harold Naus, Apt. C, 519 Casselman St., Chula Vista, Calif. 92010. The entry fee is only \$1.00.

Glockorla, David Lebling, 3 Rollins Court, Rockville, Md. 20852. The entry fee is \$3.00, and subscriptions are 10 issues for \$1.00.

A presently untitled Diplomacy bulletin will be published by Robert B. Cline, 583-B Moss St., Chula Vista, Calif. 92010. Dan Alderson announces that \$1.00 will get you 6 months' worth of all hisazines on variations of Diplomacy, including two new ones dealing with Dr. Jerry Pournelle's game Morglay: Asgard Addenda and the Alfheim Annual Aardvark. (6720 Day St., Tujunga, Calif. 91042.)

Games 1966St and 1966Ut, below, are played under modified team Diplomacy rules. The identities of players are not known to each other, and Italy plays 5 units as a solo entry. See Diplomania for details. (12315 Judson Rd., Wheaton, Md. 20906.)

1965C: F - Conrad von Metzke (res F08)
 Al Goggins
 T - Roland Tzudiker (out F08)

1965L: T - Charles Reinsel (res F07)
 Anders Swenson

1965M: R - Charles Reinsel (res S05)
 Robert Cline
 I - Robert Cline (res S04)
 John Boardman (out S05)

1965Q: R - Charles Reinsel (res F05)
 Anders Swenson

1965R: G - John McCallum (out F06)

1965U: I - Jock Root (res F04)
 Charles Wells

1965V: A - James Latimer (out F04)

19660: Conrad von Metzke, Costaguana (IV)
 E - Rodney Walker
 F - Charles Turner
 G - Bernie Kling
 I - Harold Naus
 A - Roland Tzudiker
 R - Al Goggins
 T - Jerry Tenney

1966Q: I - Larry Reinstein (out F04)

1966St: Don Miller, Diplomania (TWJ-1966-ST)
 E,F,G: anonymous ("The Hosts of Valinor")
 A,R,T: anonymous ("The Rats")
 I: anonymous

1966T: Don Miller, Diplomania (TWJ-
 E - Margaret Gemignani/1966-J)
 F - James Latimer
 G - Sidney Get
 I - Alan Hiff
 A - R. Wayne Hoheisel
 R - Fritz Mulhauser
 T - David Lebling

1966Ut: Don Miller, Diplomania (TWJ-
 E,F,G: anonymous 1966-
 A,R,T: anonymous KTE)
 I: anonymous

1966V: Don Miller, Diplomania (TWJ-
 all players anonymous 1966-LE)

1966W: James Wright, Bulverk (R1966B)
 E - Karl Thompson
 F - Paul Dunigan
 G - Tim McDermott
 I - Alan Kissinger
 A - Mike Jaske
 R - Alan Harvey
 T - Boh Speed

1966X: Bernie Kling, Lusitania (2)
 E - Michael Wolf
 F - Harold Peck
 G - John Reiner
 I - Margaret Gemignani
 A - Conrad von Metzke
 R - Bill Bogert
 T - Charles Brannan

Numbers in parentheses afterazine titles are those given to the games by their own gamesmasters.

1966R (continued from p. 3)

gives him a 4-1 chance of reaching 200, although ominous reports from England say members of the Cabinet are making large bets at those odds in London casinos.

BERLIN: Prince Otto will sail to England next week for negotiations with the Government over the future of Scandinavia. The Kaiser was heard to remark, "If his ship doesn't sink, if der Tower don't collapse around him, und if der fool don't shtep off uf der London bridge, he'll come pack, maybe."

ST. PETERSBURG (December 6, 1901, Reuters): The Grand Duke Fyodor, Commander of the Russian Army, was sent to Berlin today. The Visit is believed to have something to do with English warships seen off Norway by Russian trawlers.

ST. PETERSBURG - FLASH! The Foreign Minister has just announced that Russia has declared war on the Austro-Hungarian Empire. Constantine Batyushkov, in a stirring speech to the newly formed Duma, declared "Russia has been the guarantor of Balkan independence since the Treaty of Berlin and we cannot stand idly by and let Emperor Richard, without even a declaration of war, annex territory that has never been, has never expressed any desire to be, and with the help of God and the Russian Army, never will be part of that iniquitous empire."

*

Are you starting a new Diplomacy publication? Then send a copy, and it will be publicized in GRAUSTARK. GRAUSTARK will be exchanged on an all-for-all basis for any other Diplomacy fanzine.

The code on the address label is:

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R - player in 1966R

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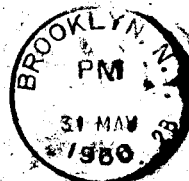
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