

Hoodwink

Issue
Number

31

A Dip Zine for Purists

Styven Carlberg, Editor, Publisher and Game Master
3024 Whispering Hills Drive, Chamblee, Georgia 30341
Phone 404/455-3893 - Fax/Modem 404/455-8105
April 20, 1993. A Quantum Production. Price per issue: A canny \$1.00.

Our Unanymous Cover Artist

A number of people wrote with compliments on the spiffy new look of the **Hoodwink** front page, and I am pleased to thank them on behalf of local games nut, science fiction fan and Braves booster **Michael Howell**, the computer graphics whiz who put it all together! Look for Michael and me (and Jennifer and Donna) and fellow Hoodwinksters Ward Batty, George Inzer and Philip Sasse this weekend at Jazz Fest in New Orleans!

DixieCon VII

Yes, Tim Synder, I *will* be in Chapel Hill this Memorial Day weekend for the Diplomacy tournament at DixieCon! I recommend this tournament to anyone who enjoys face-to-face Diplomacy. The level of play is excellent, the direction of the tournament is competent and experienced, and the registration (\$15) and housing (\$15/night to share a dorm room) are a downright bargain for a weekend getaway. Write to **David Hood**, 2905 20th Street N.E., Hickory, North Carolina 28601 for advance info. Tell him I sent you, and be sure and ask for a *legible* map for directions into and in Chapel Hill. Hope to see you there!

Post-Players' Poll Polemics

Stan Johnson writes to protest my not listing his vote for me in the "Longest Overdue Stab" category. "My votes for others," Stan notes, "and I'm sure many of the votes I received, were not based on **Hoodwink** games."

True enough, Stan. I did get a few votes for people who don't play here, but since I was running simply a **Hoodwink** players' poll, I didn't report them. (I didn't want anyone to feel unqualified to vote simply due to not knowing any zines other than **Hoodwink**.)

While we're on the subject, I can't resist arguing that the stab you refer to was *not* overdue at all! When I finally did make the stab, it led directly to my win as Austria in "Cleopatra," the Dip game we just completed in Jim Meinel's zine **The Prince**! (Under guise of a "strategy article," I'll brag more about this later!)

Fax/Modem Reaches Hoodwink

Can you believe it? After all these months of putting you off, I'm finally equipped to take faxes again! And this time, they'll come straight to my own computer via an internal fax/modem.

I've actually had a trial run where I successfully received a fax. The modem *should* work as well, and I encourage you to try it since I want to know for sure!

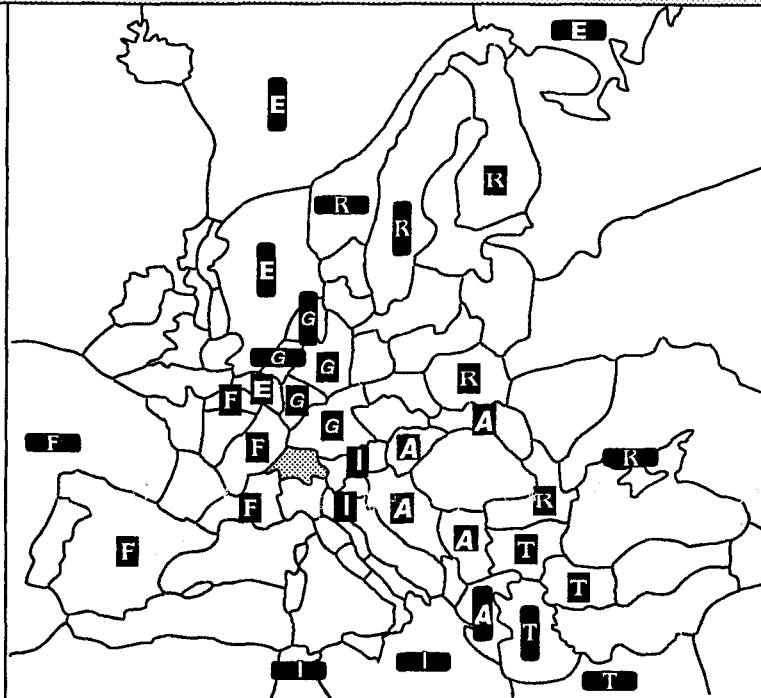
The fax/modem number is 404/455-8105. This is brand new technology for me, and I don't really "believe in it" yet! If you don't get through on the first try, please be patient. Hopefully we'll all be taking it for granted before the next time we talk about it.

Fax/modem deadline will be 6:00 pm Atlanta time on the night of the regular deadline. Phone deadline will still be the night *before* the regular deadline. Thanks!

Renown ~ A Game of Diplomacy ~ Spring 1902

E/F COOPERATE
IN CONQUEST OF
BELGIUM

I/A COOPERATE
IN CONQUEST OF
TYROLIA



RUSSIANS TAKE
NORWAY IN
OPENING ROUND

R/T COOPERATE
WITH NO
CONQUEST YET

- Austria:** (Tim Snyder) F GRE sup IF TUN-ION (no such order),
A SER sup F GRE, A BUD-GAL, A VIE sup A BUD-GAL,
A TRI sup IA PIE-TYO
- England:** (Karl Hoffman) A NWY-BEL, F NTH con A NWY-BEL, F NWG-BAR,
F EDI-NWG
- France:** (George Inzer) A PIC sup EA NWY-BEL, A PAR-BUR, A MAR sup
A PAR-BUR, F SPA(s)-MAO, A POR-SPA
- Germany:** (Patrick Conlon) F HOL-NTH, F KIE-HEL, A DEN-KIE, A MUN-RUH,
A TYO-MUN
- Italy:** (David Pierce) A PIE-TYO, A VEN sup A PIE-TYO, F NAP-ION,
F TUN sup F NAP-ION
- Russia:** (Brian Cannon) F RUM-SEV, A GAL-RUM, A WAR-GAL,
F STP(n)-NWY, F SWE sup F STP(n)-NWY, A FIN sup F STP(n)-NWY
- Turkey:** (David Schlosser) A BUL-GRE, F AEG sup A BUL-GRE, A CON-BUL,
F SMY-EME

France to Austria: Yep, the posturing is over. Now it's time for posing. I'm a casual *poseur*.

Germany to France: Your silence speaks volumes.

Ireland (Belgiumish Government in Exile) to E/G/F: Be warned — your invasion of our sovereign territory en route to attack your foes will be met with harsh retaliation by our allies in America. The U.S. Eagle will tip the balances against those who would violate our sovereignty.

Over There, Over There.

Take the news Over There, Over There.

That the Yanks are coming, the Yanks are coming.

The Yanks are coming Over There!

Rome to London: After my Spring '01 moves, I am sure he would not be "caught by surprise."

Rome to Berlin: I'm friendly with France.

Rome to Berlin: Yup! I'm friendly with Austria.

Rome to Berlin: I think I'm friendly with Turkey.

Rome to Berlin: Sure! I'm friendly with Russia.

Rome to Berlin: Am I friendly with you?

Italy to Austria: Is that what you wanted?

Sultan to fellow monarchs: We will be taking our pilgrimage to Mecca and be unavailable for consultation from April 26 until May 6. Please adjust your dispatch schedules accordingly.

Turkey to anonymous tipster: Thanks for the thought.

Austria to Germany: What have I done...

Austria to Russia: What have I done...

Austria to Turkey: What have I done to deserve this?

Austria to England: Do I win a Grammy?

The Dread Letter Office

Scattergories!

Step right up and try your luck at sneaking an unmatched (thus unasterisked) answer past a gamut of experts! I've added extra asterisks this time for answers matched more than once. If anyone besides me would be fascinated by the fact that four people answered Cheyenne, Wyoming, for U.S. cities (population 50,000+), now's your chance.

1. **Things at a sushi bar:** coat rack, customer, cream cheese, crabmeat, crab, chopsticks*, capelin roe, cucumber and eel roll, cold fish*, chef, celery, cod, crustacean
2. **Famous Australians:** Colin Hay (*Men at Work*), Colleen McCullough (*The Thorn Birds*), John Chalker, Peter Carey (novelist), Clive Lane (*Dipster*), Evonne Goolagong Cawley*, James Cook
3. **Words associated with railroading:** car, caliper brake, cinders, crosstie, coal*, coal tender, coal car, coupling, Chunnel, Cornelius Vanderbilt, Chinese labor*
4. **Insects:** caterpillar*, cricket, chigger*, cootie, cowfly, cicada**, carpenter ant, carpet lice
5. **Adjectives exactly 7 letters long:** chronic, crackly, caramel, callous, careful, cunning, crimped, Cornish, churchy, coldest, classic, crushed, calando, chaotic
6. **Songs commercially released by the Rolling Stones:** Come On, Can't You Hear Me Knocking*, Carol
7. **Typical items in a woman's purse:** crayons, Certs, cocaine, cough drops, Chapstick*, coins*, car key chain, credit card*, candy, compact, condom
8. **U.S. cities (population 50,000+):** Canton OH, Cambridge MA, Cleveland OH, Colorado Springs CO, Corpus Christi TX, Cheyenne WY***, Costa Mesa CA, Casper WY, Covina CA, Charleston SC, Covington KY
9. **Garden equipment:** cuttings tray, chipper, cartons*, clippers**, chamois gloves, cropping shears, cord, crowbar, cultivator, cart, Caterpillar tractor
10. **Performers in Woody Allen movies:** Carrie Fisher, Charlotte Rampling, Carol Kane, Cybill Shepherd, John Carradine, Howard Cosell
11. **Sources of light:** Castor, Capella, control panel, corona*, car headlights, can of sterno, Christmas tree star, campfire, Canopus, chandelier, candle, crab nebula

12. **Things (not places) not found in the U.S.:** cassowaries, communist governments, crown jewels (of London)**, catacombs, cinnamon-flavored airplanes, Churchill's bones, constellations, chilled monkey brain(?), comets, cheetahs, correct court rulings concerning crooked cops who cracked Rodney King's cranium(?)

Thanks for playing: Lawrence Watt-Evans, Douglas Kent, Stven Carlberg, Karl Hoffman, Matt Miller, Lon Atkins, Ward Batty, Bruce Reiff, David Schlosser, John Schultz, Tim Snyder, Philip Sasse, Andrew York!

And our winner this issue..... (a drum roll, please!).....

It's a tie!

Lon Atkins and Douglas Kent

with 11 unduplicated answers each!

If I'm not mistaken, this is Doug's first time ever to finish at the top of the pile in the Scattergories competition. Congratulations! Lon is no stranger here; he finished first last issue and is definitely on a roll! We'll see if he can do it again next time.

Panting up behind with 8 each were Karl Hoffman, Philip Sasse, John Schultz, and yours truly.

Since I really *am* trying hard to give away these lovely, all-expenses-paid, void where prohibited, first-class subscription editions of *Hoodwink* which are the justly coveted prizes in this competition, I'll hand one out to Karl, as the other top finishers are non-paying readers.

Notes on borderline answers: I don't think Chevy Chase, Tim Conway, or Candice Bergen has ever been in a Woody Allen movie. There are a lot of brief appearances by a lot of people in his stuff (of which there is a lot), though, so correct me if I'm wrong.

"Crocodile Dundee" is not really an acceptable answer for "Famous Australians," since he's a fictional character (played by Paul Hogan). More than one person submitted it, though, and considering how difficult I found it to think of *any* Australian starting with "C," it's understandable.

The "Rolling Stones songs" category was a lot harder than I expected, too. My regrets to those who tried "(I Can't Get No) Satisfaction" and "You Can't Always Get What You Want" by leaving out the first word. One person even tried leaving out several words from "Ain't No Use in Crying," but that didn't work, either. Other acceptable — though obscure — answers were "Citadel," "Continental Drift," "Cry to Me," "Cherry Oh Baby," "Country Honk," "Casino Boogie," "Crazy Mama," and "Complicated."

Notes from last time: From Lawrence Watt-Evans: "Sherman Helmsley isn't fictional; he's the actor who plays George Jefferson on *The Jeffersons*."

"Sigerson Holmes is Sherlock Holmes' smarter brother, as in the Gene Wilder movie. The name is derived from early noted by Conan Doyle in which he named his detective Sigerson, before settling on Sherlock Holmes as a name, and also appeared as an alias Holmes used during his three-year absence after the battle with Moriarty at the Reichenback Falls.

"Hupmobile was one of the companies that went bust when the Depression hit. They made mid-priced, moderately sporty cars — roadsters and coupes. Never heard of a Hutmobile and don't believe there is such a thing."

John Schultz wrote to admit that with "Hutmobile" he was merely remembering the spelling wrong.

Bruce Reiff and Philip Sasse report that "hot box" (or "pickle") is not "hot potato" under a different name, as I had suspected, but rather that exercise in which the "run-down" play in baseball is practiced. One person simply attempts to run from base to base without being tagged out by the other players.

I did grow curious, after last issue, about whether the game "hot potato" was a national phenomenon or simply a Southern thing. So when I had eight people over to my house after a Grateful Dead concert last month and we were wondering what game we could play, it occurred to me to ask everyone whether they had ever heard of "hot potato." It was about half and half, but it didn't split up along geographic lines: Debbie from New Jersey knew the game, Jim from Alabama didn't, etc.

The really silly thing was that, once the subject had been brought up, we actually *played* "hot potato" — a highly intellectual pastime in which a potato is transferred from player to player under someone in the next room, not observing these proceedings, hollers "Hot potato!" and the player caught holding the potato at that moment is out of the game! (Not having a potato, we used an onion.) It was pretty hilarious and lasted about ten minutes — sure enough, a good, silly icebreaker, as you might suspect.

Then Ward Batty, just back from a trip to Las Vegas, suggested that people ought to play "hot potato" for money at casinos. George Inzer followed that line with the idea of "the Hot Potato rooms at Vegas," conjuring up the ludicrous image of serious people in evening wear (I always think of Louis Jourdan at times like these) tossing a hot potato back and forth. "*Banco*," said I.

Next we worked up rules for playing "hot potato" by mail. You mail a postcard saying "hot potato" to anyone you like; as soon as they get it, they send it to someone else. Eventually the GM announces "Hot potato!"

Sure, it's ridiculous — but people play *Acquire* by mail!

Here again follows a brief recap of the rules of the game. In the first place, everyone can play! The more the merrier! Hop right in and don't be shy! Answers must start with the announced key letter. To score a point, you must register an answer not given by any other player. You may submit only one answer per category, and you may not submit the same answer in more than one category.

Unlike most games of this type, Scattergories rules say that when the category calls for a *person's name* (fictional or non-), your answer may hit the key letter using either the first *or* the last name. Be careful, though: this rule applies *only* to people's names. ("Austin-Healy," for example, is an "A" and not an "H." "Hot potato" is an "H" and not a "P." And so on.)

Answers naming the same person or thing, even if using different words, are regarded as identical for scoring purposes. Answers using the same words to name different things are also regarded as identical.

Our play of Scattergories is based on the game from Milton Bradley (about \$25) which I enthusiastically recommend any time you've got three to six quick-witted people with an interest in trivia together. (More can play, but they only provide copies of the category lists for six.) The *Hoodwink* rules differ mainly in that I make up the categories here myself (and make them harder, since you get days and days to think up answers), and that the boxed set includes a 2½-minute timer — which requires you to think very fast!

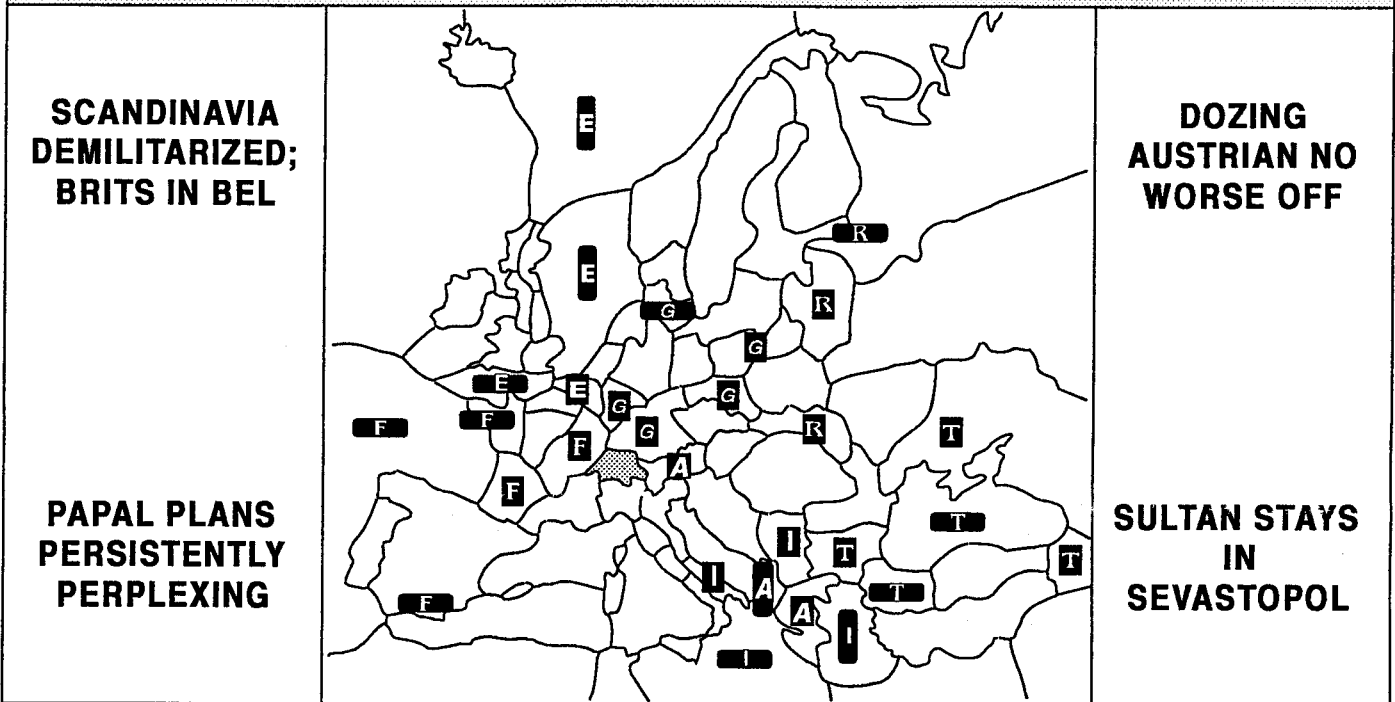
All right, then, let's try another one! Remember, **no research is permitted** (answers must come off the top of your head) and rulings of the GM are final.

Your letter this time is M, and your categories are:

1. Characters in Shakespeare's plays
2. Desserts
3. Winners of Oscars other than for acting
4. Verbs exactly 3 letters long
5. A record you liked as a teenager
6. Types of artistic works
7. Goods imported for sale in the U.S.
8. Things made of metal (Don't use words containing "metal" or names of metals.)
9. Political organizations
10. Jobs
11. Novelists of the 1920's or 1970's
12. Things in a pet shop

Good luck, everyone, and may the ablest abecedarian win!

Crab ~ Gunboat Diplomacy 1992JGrb32 ~ Spring 1902



**SCANDINAVIA
DEMILITARIZED;
BRITS IN BEL**

**DOZING
AUSTRIAN NO
WORSE OFF**

**PAPAL PLANS
PERSISTENTLY
PERPLEXING**

**SULTAN STAYS
IN
SEVASTOPOL**

Austria: NMR! Has A TYO, F ALB, A GRE
England: A NWY-BEL, F NTH con A NWY-BEL, F ENG sup A NWY-BEL, F EDI-NWG
France: F POR-MAO, F BRE sup F POR-MAO, A SPA-GAS, F MAR-SPA(s), A BUR-BEL
Germany: A BER-PRU, A SIL sup A BER-PRU, A HOL-RUH, A MUN sup A HOL-RUH, F SWE-DEN
Italy: A TRI-SER, A VEN-APU, F EME-AEG, F NAP-ION
Russia: F BLA-SEV (annihilated), A RUM-GAL, A WAR-LVA, F GBO-STP(s)
Turkey: F ANK-BLA, F CON sup F ANK-BLA, A BUL-RUM, A SEV-RUM, A SMY-ARM

Turkey to Russia: I can't give SEV back, at least right now. But, what I'll do is remove that fleet so that you can build an army to advance against A/I. SEV can return to your control when I'm sure that you're moving west — not south. Also, your army in GAL or BUD (not UKR) is a positive sign.

Turkey to Italy/Austria: I'm going to be a very tough nut to crack, and with a Russian ally, even harder. Look for easier prey and for the E/G — by the time you take me, they'll be in your capitals.

Germany to England: I hope you got Finland. I promise more than moral support this fall, though.

Germany to Italy: Hey! Stay outta this! Don't A/I have enough problems without creating more? If not, I could always throw the odd army into Galicia.

Germany to Austria: No need to worry, unless you attacked me, though.

Russia to Turkey: I hope you have accepted my offer of alliance. If I am fighting E/G, then count on me to try to hold WAR and STP. If E/G are leaving me alone, I will order my support of your A RUM-BUD (or A SER, if you don't have A RUM). Be sure to put a unit in RUM for the fall if you want to take it, although leaving it empty would grant me a build to use on your behalf. If you are in MOS, and E/G is fighting me, no hard feelings — how about

supporting my F STP (or my move to STP if I didn't make it), while I make a supported attack on WAR? If you are in MOS and E/G are leaving me alone, then please vacate my country, or I will be forced to encourage you to depart.

In a nutshell, I want to work with you. I hope you will see the value in keeping me healthy.

Russia to Austria-Hungary: If E/G is attacking me *and* you are attacking Germany or supporting an attack on Germany, then have no fear, I will leave your centers alone. Otherwise I have to consider you fair game. Sorry.

Russia to England and Germany: It can do you no good to press the attack on me, because if you fail you have wasted a lot of energy; and if you succeed, surely the rest of the board will ally against the overdogs. So I hope you have seen fit to focus elsewhere. Consider the benefits of an ally in the East.

Paris to Rome: That build in MAR is not aimed at you.

Paris to Berlin: Hey, I explained about why I ordered the move to Munich. It was worried about Austrian aggression.

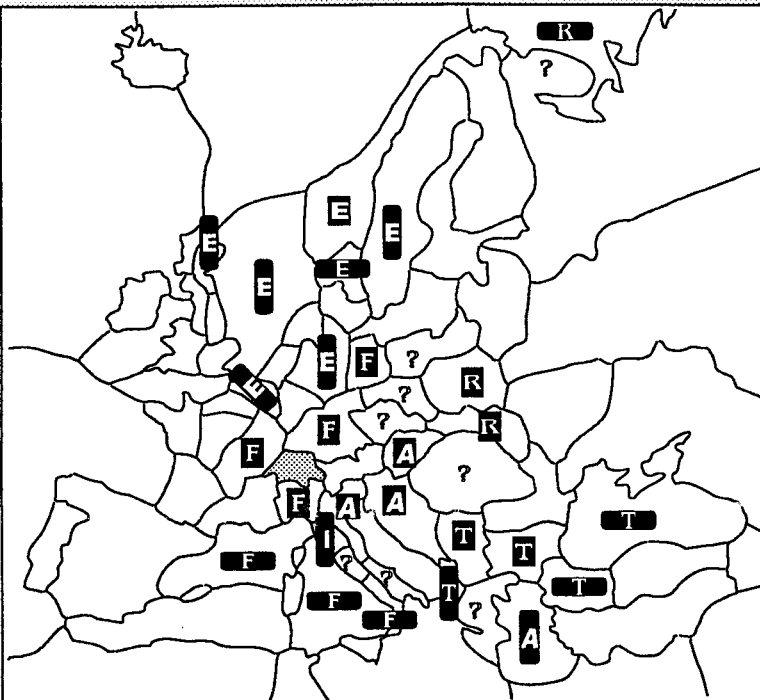
Paris to Constantinople: You look like you need an ally. Shall we talk?

England to Germany: Thanks for your kind offer concerning Finland; however, immediate action must be taken against France, and we cannot afford to lollygag. On to Paris!

Nonsuch ~ A Game of Diplomacy ~ Summer/Fall 1904

TSAR LEAVES
SWE, NWY, BER
DEFENSELESS

TURKS MISFIRE,
ITALIANS MISS
HAVING VENICE



* Supply Centers

*
Austria: 5
VIE, BUD, TRI, GRE,
-SER, -BUL, +VEN
England: 9
LON, LPL, EDI,
BEL, DEN, HOL, KIE,
+NWY, +SWE
France: 9
PAR, BRE, MAR,
SPA, POR, MUN, TUN,
+BER, +NAP
Italy: 1
ROM, -VEN, -NAP
Russia: 3
MOS, STP, WAR,
-SWE, -NWX, -BER
Turkey: 7
CON, SMY, ANK, SEV,
RUM, +SER, +BUL

Austria: (-1) (Brian Cannon) Retreat F BUL(s)-AEG. A SER-BUL (ret GRE, BUD?),
F AEG sup A SER-BUL, A GAL-RUM (ret SIL, BUD, BOH?), A BOH-VIE,
A TYO-VEN, A TRI sup A TYO-VEN

England: (+2) (Stan Johnson) F BAL-SWE, A YOR-NWY, F NTH con A YOR-NWY,
F SKA sup A YOR-NWY, F EDI-NWG, F KIE sup FA MUN-BER, F BEL hold

France: (+2) (Michael Castille) A MUN-BER, A RUH-MUN, A BUR sup A RUH-MUN,
A PIE-VEN, F ION-NAP, F TYS sup F ION-NAP, F WME-GLY

Italy: (-1) (Ward Batty) A VEN hold (ret ROM, APU?), F ROM-TUS

Russia: (-2) (George Inzer) A BER hold (ret SIL, PRU?), F NWY-NWG (ret STP(n)?),
F STP(n)-BAR, A UKR-GAL, A WAR sup A UKR-GAL

Turkey: (+2) (Peter Fuchs) F ADR-TRI (no such unit), F ALB hold (unordered), A RUM-SER,
A BUL sup A RUM-SER, F BLA-RUM, F CON-AEG

GM to Europe: Season separation declared! Autumn and Winter 1904 orders only will be required this time. Note that Austria and Russia may both order retreats to SIL.

England to Runny Russian: It appears one beating was not enough for you; I'm happy to oblige you with another.

Russia to England: I recognize the truth when I see it. But what does this have to do with our communications?

Russia to France: Help!!!

France to Austria: I guess I should thank you for annihilating that Italian army. It makes my job much easier!

France to Turkey: Want help against Austria?

France to Russia: I think we would make good allies — in another game, of course. But not this one.

Austria to England: You say Germany (?!?) started the war ?????!?!?!? Germany (?!?) started the war ?!?!? Oh Haw Ha Hee ... Germany ?!?!? Aw Ha Ha (unsurpressable mirth) Hee Hee Ha ... Oh My ... GER (falls down clutching sides) GER ... Oh Oh Ha Hee Ha Heeee (can I stand this much longer) ... Germany ?!?!?!?!?!? (pause for

breath) You mean the little twerp who ordered Kiel to BEL in fall of 1901 and lost a build in the process? GER ... You mean the one who followed up on his disorder with an NMR in spring of 1902? You mean the (oh, oh, I feel another fit coming on) you mean ... hee hee ho ha Ha Ha (I can't stand this) ha haa hee hee ah haw haw haw (rolling helplessly on the ground)

(P.S. Nothing personal, Jon.)

Vienna to London: I can see why you won the "Most Likely to Lie" polling. By the way, I already got your letter suggesting alliance against France (once Russia was dead), so what letter was it you alluded to throwing away?

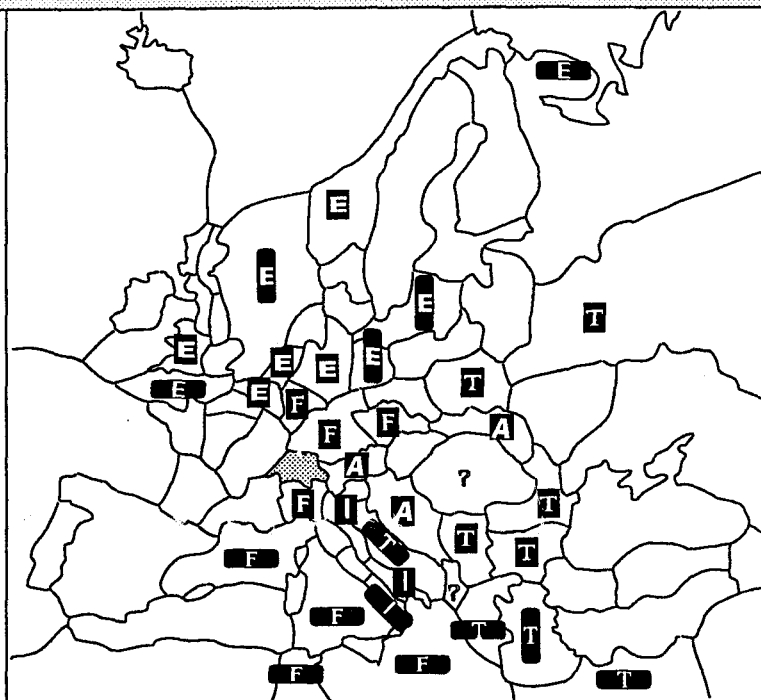
Budapest to England: What do you mean, suiciding "is rarely a successful strategy"? How many times have you seen someone *try* to suicide in Diplomacy and *fail*?

Austria to Italy: And the sorry, riddled, hulk of Italian State slowly sinks beneath the surface of the Tiber, prompting cries from the banks of "so long ... sweet dreams ... (good riddance)"

Pique - 1992N - Autumn/Winter 1905/Spring 1906

**ENGLAND
SWINGS
SOUTH**

**SULTAN
SNAGS
SERBIA**



*
Supply Centers
*

Austria: 4
VIE, BUD, TRI, SER

England: 10
LON, LPL, EDI,
NWY, DEN, HOL,
SWE, KIE, STP, BER

France: 8
PAR, BRE, MAR,
SPA, POR, BEL,
TUN, MUN

Italy: 3
ROM, VEN, NAP

Turkey: 9
CON, SMY, ANK,
BUL, SEV, MOS, RUM,
WAR, GRE

Austria: (Frank Wranovix) Retreat A WAR-OTB. Remove A ALB, A BOH. A GAL hold, A SER hold (ret BUD, ALB?), A TRI sup A SER. A TYO hold

England: (Steven McKinnon) Build F LON, A LPL. A LPL-WAL, F LON-ENG, A YOR-BEL, F NTH con A YOR-BEL, A KIE-HOL, A SWE-KIE, F BAL con A SWE-KIE, F BER sup A SWE-KIE, A STP-NWY, F BAR-STP(n)

France: (Herb Barents) Build F MAR. A PIE-TYO, A MUN-BOH, A BUR-MUN, A RUH sup A BUR-MUN, F MAR-GLY, F TUN sup F ION, F TYS sup F ION, F ION con IA APU-ALB (no such order)

Germany: (Jack McHugh) Remove F PRU **Out!**

Italy: (Michael Alterio) A VEN hold, F NAP hold, A APU sup F NAP

Turkey: (Douglas Kent) Build F SMY, A CON. F SMY-EME, F AEG-ION, F GRE sup F AEG-ION, A BUL-SER, A RUM sup A BUL-SER, A CON-BUL, F ADR-TRI, A WAR sup A MOS, A MOS sup A WAR

GM to Europe: There was only one objection to the E/F, and Italy voted yes publicly to both proposals, but neither passed. The tally: E/F, Yes 3, No 1. E/F/I, Yes 2, No 2. Now proposed: E/F/I, E/T/F, E/T. Remember NVR≠No.

Imperial HQ, London: A moment of silence was observed all over the British Empire today in memory of the Second Army, destroyed by fierce Austrian action in Tyrolia.

House of Commons, Westminster: There was unanimous outcry here today over the betrayal of Imperial Forces by the French. In a statement to the Press Corps, the Minister for Revenge on Nasty Foreigners Sir Arthur Elton-Hammill said, "The unauthorised movement of French troops on our Dutch holdings, coupled with the proverbial flapping in the breeze to which the Gauls subjected the Second Army, is beyond explanation.

"We here in England find the Gallic actions without honour. To think that we will allow this transgression of our trust to go unpunished is to think the unthinkable, I think. The forthcoming British response, performed in an alacritous

and splendidly efficient manner designed to send messages of a strong nature to future criminals of such nature, will herald the New World Order as never before."

Flagship Reliant, Danzig: Present here today at the scuttling of the last German warships was Admiral Singh, Commander of Naval Forces. Of the death of Imperial Germany, the Admiral had this to say: "Excellent."

Fifth Fleet HQ, Cinque Ports: The Fifth Fleet was christened here today by Her Majesty the Queen and the Widows and Orphans delegation of the Survivors of the Second Army Betrayal at the Hands of the French Traitors.

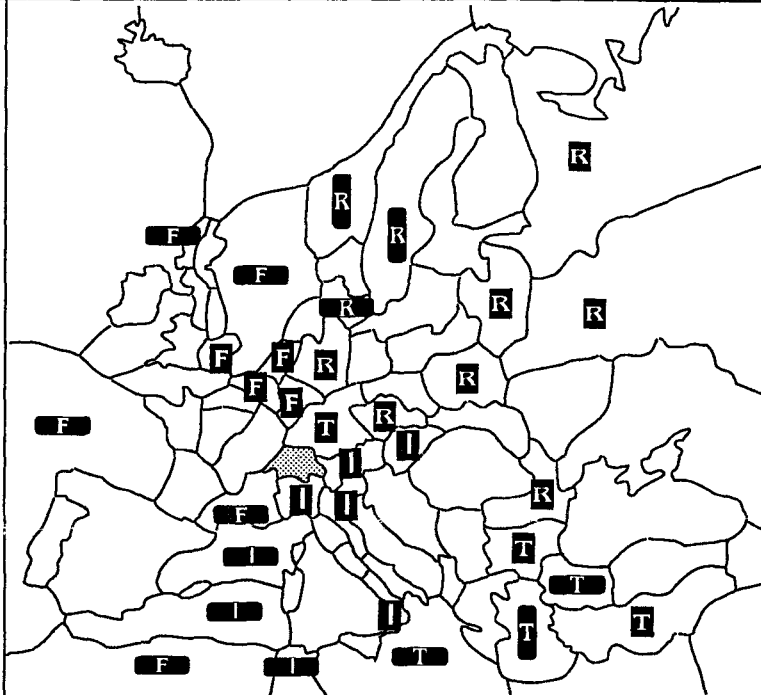
Behind the flagship *Agincourt* and her sister ships *Crécy* and *Poitiers* came the cruisers *Henry V*, *Black Prince* and *Wolfe*. Then, before the cheering, raucous crowd sailed the vastest flotilla of landing craft yet seen.

"This Armada," stated Fleet Commander Neville Rotherby, "will usher unto the French shores a force of invaders no Frenchman will be able to resist. Let justice be served!"

Witch of Endor ~ 1992M ~ Autumn/Winter 1908

**SEASONS
SEPARATED AS
3-WAY FAILS**

**DIPLOMATS
PROCEED WITH
LYIN' IN WINTER**



*
Supply Centers
*

France: 9
PAR, MAR, BRE,
BEL, POR, SPA,
LON, LPL, HOL

Italy: 8
ROM, NAP, VEN, TRI,
SER, BUD, VIE, TUN

Russia: 11
MOS, RUM, SEV, EDI,
WAR, BER, SWE, KIE,
DEN, STP, NWY

Turkey: 6
ANK, CON, SMY, GRE,
MUN, BUL

France: (David Pierce) Retreat F TUN-NAF. Remove A FIN.

Italy: (David Schlosser) Build A VEN, A NAP.

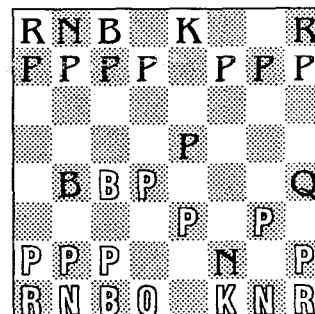
Russia: (Mike Gonsalves) Build A MOS, A WAR. Will play one short.

Turkey: (Michael Alterio) Build A SMY, F CON.

Diplomatic Chess Corner

BLACK (Cannon)

1. P-K4, N-KR3
2. B-N5, N-N5 ch
3. Q-R5, N-N5 ch
4. NxP(B7), Q sup NxP



WHITE (Schlosser)

1. P-Q4, P-K3
2. Q-N4, P(K3) sup P
3. B-B4, Q sup K
4. K-B1, P-KN2

GM to Europe: Seasons have been separated on two requests, and the GM has deleted all press which seemed to pertain specifically to Spring 1909. (Please resubmit your Spring press.) Spring 1909 orders are on file for all players, and will be used unless revisions are submitted.

The proposed R/I/T has been rejected with 1 No vote and 3 Yes votes (Russia making his Yes vote public). Turkey repropose the R/I/T. Please do not neglect to vote! Let me remind you that **Hoodwink** house rules do not permit a "perpetual order" for votes or for making proposals. You must vote on each proposal as it appears.

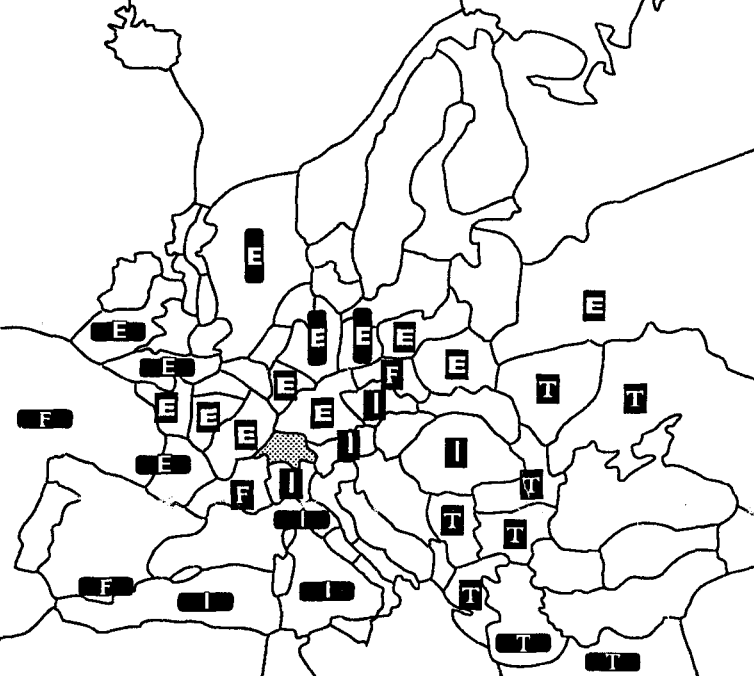
Paris to Constantinople: Thanks for the welcome.

France to GM: After that NMR Baker left me with, I'll be lucky to survive.

Italy to All: We will be taking "the Cure" at the hot springs of Mount Etna from April 26 to May 6. Hold all calls.

Turkey to Europe: I have repropose and vote yes on the R/I/T and will continue to do so regardless of my moves. I am satisfied with a three-way. But the question is, can we all agree to it? Or maybe the question is, does anyone else but me want it?

Atropos - Gunboat Diplomacy 1991 HCrb32 - Autumn/Winter 1909/Spring 1910

<p>BRITS GET MUNICH FOR MARSEILLES</p> <p>TOUGH GETTING PLANS TO F/I/T IN GUNBOAT</p>		<p>* Supply Centers *</p> <p>England: 15 LON, LPL, EDI, HOL, SWE, DEN, NWY, KIE, STP, BER, WAR, BEL, MAR, BRE, MOS</p> <p>France: 4 PAR, POR, MUN, SPA</p> <p>Italy: 7 ROM, NAP, VEN, TRI, VIE, BUD, TUN</p> <p>Turkey: 8 CON, ANK, BUL, RUM, SEV, SMY, SER, GRE</p>
<p>England: Build F LPL, A LON. F MAO-GAS, <u>A MAR sup F MAO-GAS</u> (annihilated), A BRE-PAR, A BUR sup A BRE-PAR, A LON-BRE, F ENG con A LON-BRE, F LPL-IRI, F NTH hold, A KIE-MUN, A RUH sup A KIE-MUN, F BER-KIE, F PRU-BER, A LVA-PRU, A WAR sup A MOS, A MOS sup A WAR</p> <p>France: Remove F WME. F POR-MAO, A GAS-MAR, F SPA(s) sup A GAS-MAR, <u>A SIL-MUN</u></p> <p>Italy: Build F ROM, F NAP. <u>A BOH-MUN</u>, A VEN-PIE, <u>A BUD-GAL</u>, A TRI-TYO, F NAP-TYS, F ROM-TUS, F TUN-WME</p> <p>Turkey: Retreat A MOS-SEV. Build A CON. A SEV sup A UKR, A UKR sup A SEV, A CON-BUL, <u>A RUM-GAL</u>, A SER sup A GRE, A GRE sup A SER, F ION-EME, F AEG sup F ION-EME</p>		

GM to Europe: The E/I/T was rejected by 2 No votes, 1 Yes.

Turkey to Italy and France: Well, I guess I'm in. If not, England will win. I can hold him/her on the East front — he'll not get past where he is now if we cooperate.

Turkey to England: We are less than pleased with your attack on Moscow. I, for one, can keep you from taking any more of my centers and theoretically make this game last forever. Sounds like fun.

Turkey to Italy: Note that I have kept my promise about leaving the Ionian. If you've allowed my army into Galicia, then I can hold him (England). If not, I suggest you do.

Turkey to France: In the interest of not letting England win, I'm willing to put our differences aside. I'd send a fleet or two to help you, but Italy might not like that too much.

: Ah! to be England now that Spring is here!

Italy to England: Who says I'm not interested in MUN? That's just an advance unit that's hard to contact.

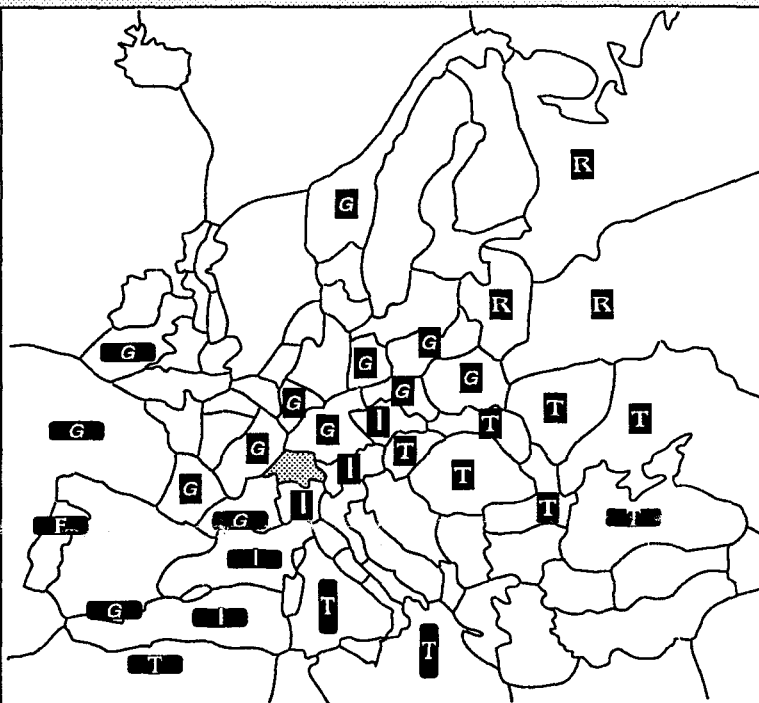
Italy to Turkey: If we don't stop England now, it's all over. So I'm risking all in hoping you won't stab without considering the consequences.

Italy to France: If I'm in NAF, please support me to MAO. If I don't get stabbed, I'll try to keep SPA and POR in your hands while we try to turn England back.

Marie Galante ~ Diplomacy 1991AJ ~ Summer/Fall 1910

**GERMAN FLEET
ANCHORS IN
MARSEILLES**

**DIFFERENCES
OF OPINION ON
ENDING PERSIST**



* Supply Centers *

France: 1
POR

Germany: 15
MUN, BER, KIE, HOL,
BEL, DEN, SWE, EDI,
NWY, PAR, LON, BRE,
WAR, SPA, +MAR

Italy: 5
ROM, VEN, NAP, TUN,
TRI, -MAR

Russia: 3
MOS, STP, LPL

Turkey: 10
CON, ANK, SMY,
RUM, BUL, GRE, BUD,
SER, VIE, SEV

France: (John Schultz) F POR sup GF MAO (on the move)

Germany: (+2) (Stan Johnson) A BER sup A SIL, F SPA(s)-MAR, A BUR sup F SPA(s)-MAR, A GAS sup F SPA(s)-MAR, F MAO-SPA(s), F NAO-MAO, F IRI sup F NAO-MAO, F WME-GLY (annihilated), A MUN sup A SIL, A RUH sup A MUN, A PRU sup A WAR, A SIL hold, A SWE-NWY, A WAR sup RA MOS-UKR

Italy: (George Inzer) Retreat F WME-TUN. A MAR hold (annihilated), F GLY sup A MAR, A PIE sup A MAR, F TUN-WME, A BOH sup TA GAL, A TYO sup A BOH

Russia: (Mike Gonsalves) A STP-MOS, A LVA sup A STP-MOS, A MOS-UKR

Turkey: (Gene Gesner) F NAF sup IF TUN-WME, F TYS sup IF TUN-WME, F ION sup F TYS, A VIE sup IA BOH, A GAL hold, A BUD sup A GAL, A UKR hold, A RUM sup A UKR, A SEV hold, F BLA sup A SEV

GM to Europe: Voting results: G/T/R, 3 No, 2 Yes; G/T/R/F, 3 No, 2 Yes; G/T/F, 3 No, 2 Yes; G/T, 2 No, 3 Yes; G/T/I/R/F (DIAS), 1 No, 4 Yes; G/T/I, 1 No, 4 Yes. Turkey's Yes to all draws was voted publicly. All proposals fail, and as there are no new proposals, we'll have a season's reprieve from trying to end this game by a vote.

Germany to France: I feel I must point out that your observations are based on only a portion of the game and you did not see all of Italy's idiocies.

Germany to Turkey: Those who want to sit at the table should help in the kitchen.

Idiotic, Imbecilic Italy to Oh, So Wise and Marvelous Germany: No, sir, it is you who are — well, let's call it "mistaken." My offer to you and England was Brest and Portugal for England, Belgium

and Paris for you, and Marseilles and Spain for me. Very fair. But during the negotiations you got Belgium anyhow. Then you wanted more. Your words were to the effect that since you already had Belgium, you also had to have Marseilles "to make it worth your while." Then, of course, you attacked England, then France and almost everybody else. I appeal to world opinion: Who is Mr. Greedy here?

Italy to France: Thanks for your thoughts. Very fair-minded of you. You're a mensch. You're right — it is a stalemate. Even an imbecile can see that.

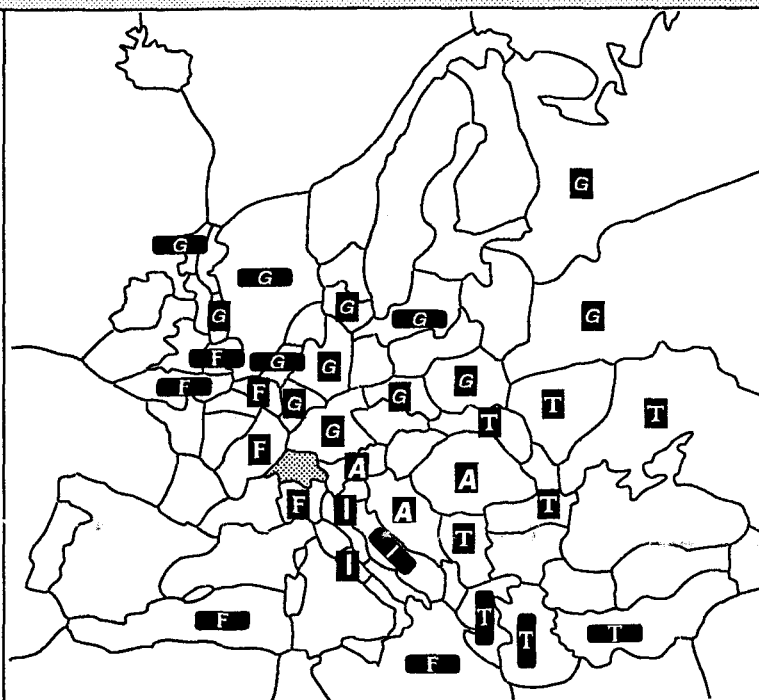
Italy to the Gallery: Thank you for your support. Too bad y'all are not in the game. We could use a couple of extra units.

France to Germany: Main thing is... don't panic.

Hotspur – Gunboat Diplomacy 1990 HWrb32 – Summer 1911

**GAME OVER!
HUN RELENTS,
G/T/F/I PASSES**

**UNIFIED
OPPOSITION
HOLDS FIRM**



*** Supply Centers ***

Austria: 3
BUD, VIE, TRI

France: 7
PAR, BRE, MAR, SPA,
POR, LPL, LON

Germany: 12
BER, KIE, HOL,
DEN, SWE, EDI,
NWY, STP, MUN, BEL,
MOS, WAR

Italy: 4
ROM, NAP, VEN, TUN

Turkey: 8
CON, ANK, SMY,
BUL, SEV, RUM,
SER, GRE

Final Position (after Italy retreats F AEG OTB)

Post-game reports are solicited for publication next issue! The players were:

Austria:	Michael Geifman started, was replaced by Steven McKinnon
England:	Cecil Hutto
France:	Philip Sasse
Germany:	John Fisher started, was replaced by Garret Schenck
Italy:	George Inzer
Russia:	Frank Wranovix
Turkey:	Lawrence Watt-Evans

Thanks to everybody for an excellent, hard argued and hard fought game!

Clam – A New Game of Gunboat Diplomacy – Winter 1900

Spring 1901 orders due on the instant May 24!

The nickname of this game, "Clam," is as usual taken from a vessel served upon by Horatio Hornblower somewhere in the novels of C. S. Forester. I think it was one of those three gunboats in the Baltic.... correct me if I'm wrong.

This is a **No Press** gunboat game. If you are in this game, here is the name of the country you are playing:

As *Clam* is the game which spectators will be betting on in **Win Place & Show Diplomacy**, one **Hoodwink** house rule will be changed: In this game and this game only, an NMR during 1901 would be permitted to go on the books. A standby would be called and no delay of game would occur.

Clambake Downs - Win Place & Show Diplomacy - Starting Gate

STARTING ODDS

WIN
6-1

PLACE
5-2

SHOW
4-3

All seven countries start at the same odds. Odds are subject to change each turn. You are betting on which countries will be the first to be *eliminated from play* in the no press gunboat game *Clam*, starting right now as announced on the prior page.

Everyone is invited to play. Each bettor gets \$10,000 per turn in imaginary money. Bets are made in multiples of \$1,000. There's a \$5,000 minimum and a \$25,000 maximum on your total bets each turn. If you omit to submit bets for a new turn, you "let it ride" and your previous bet is made again automatically.

The odds will change each turn as a function of bets placed. Therefore the odds will be moving in one direction while the action on the board will be moving in a different direction. This should create some good bets and some bad bets along the way. After the race, each bet is paid off not at closing odds, but at the odds in effect when the bet was made.

As in "Win, Place & Show" (the Avalon Hill horse racing game) players will bet on horses (i.e., Great Powers) to win, place and show! A "Win" bet pays off only if it is on the winner (first place) of the race. A "Place" bet pays (at lesser odds) if it picks a horse that finishes *at least* second. A "Show" bet pays off (at lesser odds still) when it is on a horse that finishes *at least* third.

The object of the game is to be the bettor who wins the most money. Betting on the race ends two turns after the first horse finishes (or immediately when the third horse finishes, whichever happens first). There may be a clear winner at that point, or we may have to await the second and third place finishers if it's a close contest.

The game starts right now! Nobody's ever played it before, so carve out a strategy and prove to us it works!

Here's some horsey wisdom which Bruce Reiff has imparted upon this project:

Remember taking any finance classes? You've created an arbitrage.

Oh!

First off, I think your starting odds (6-1 to Win, 4-1 to Place, 2-1 to Show) are a bit high, especially for Place and Show. Of course, this is the gambler in me talking. I'd love 4-1 on a Place bet. If I were to bet \$1,000 to Place on each of the seven countries right now, no matter who finished first and second, I'd get back \$10,000. (You get your original stake back.) For Show, however, for \$1,000 bet on each country, I'd only get \$9,000. Even a Win bet on each country is a break-even proposition.

I'd try something like 5-1, 5-2, and 6-5. Don't want to give the store away. Of course, I'm probably the only one to realize this. Also, it's probably not a winning strategy for the game — but at the track, I take it every time!

Good points. Of course, the objective in this game is not simply to beat the bank, but to beat the bank by a wider margin than any other bettor. Nevertheless, on second thoughts, I think it makes sense in the game context (since the bank is under no compulsion to turn a profit) for all three bets — Win, Place and Show — to be even money bets at the beginning of the race. Therefore I've decided to start out with the odds posted above: **Win: 6-1 : Place: 5-2 : Show: 4-3**

Now let's get back to Bruce's comments:

I don't understand the need for a minimum bet. If someone only wants to put down \$1,000 that turn, why not? The \$25,000 maximum may be too high, though. You may want to change it to \$10,000 per horse per position. This would keep people from dumping \$25,000 on a horse that's about to go out. Also, instead of automatically betting for someone, you should put their money "on account" so they can get it later. It may make sense to not bet a turn or two.

Again, you are thinking in terms of beating the bank rather than beating the other bettors. One reason for a minimum bet is to leave players occasionally in a situation of having to pick the best of some unappealing choices — which, as you know, is a typical challenge of any interesting game. The bettor who minimizes his losses in a bad position gains an advantage, just as does the bettor who maximizes his winnings when more appealing bets are available. Another reason for a minimum bet is that I think the game will be more interesting if the odds change quickly in reaction to the race situation; since the odds change as a function of people betting, we want to keep them betting.

Also, remember that "dumping \$25,000 on a horse that's about to go out" (assuming that you've contrived to save \$5,000 a turn for three previous turns) may not be such a good bet, since the odds will have changed in reflection of everybody's awareness of the board situation! If a particular "horse that's about to go out" should indeed become at some point the obvious best bet on the board, we can figure that since everybody will be making the bet, nobody will be gaining any advantage from it.

What do you mean by \$10,000 a turn? Is that 1 year, spring/fall, or spring/winter/fall?

I mean that each and every time there is a game report (spring, fall, or separated season), there will be new odds posted, another \$10,000 added to the account of each bettor, and another round of betting.

Also, what are you going to do if two countries go out together? At a track, if there is a dead heat, the pools are combined and split between the two groups of bettors. You could easily just pay one half the odds for that bet — it's a good approximation.

I hope there won't be a dead heat, since I don't want to have to teach my computer to do the math, but if there is, I'll split the difference properly.

Another possible problem arises if the game ends before a third country has been eliminated. In this case, the GM will have to declare the third-place finisher, based on how near to elimination from play each country is. Although number of supply centers would of course be a big determining factor, other considerations might enter into it: for example, a country being included in the tie, even if it had fewer supply centers, would not be as close to elimination as a country not being included in the tie.

Hoodwink Mailing List

- (38) Michael Alterio, 338 Crescent Ave., Apt. 19, Buffalo NY 14214
- (00) Lon Atkins, 1101 Valley Circle, Costa Mesa CA 92627
- (37) Peter Baker, 800 S. Washington St., Apt. A-106, Alexandria VA 22314
- (00) Herb Barents, 17187 Wildemere, Detroit MI 48221
- (00) Ward Batty, 931 Forest Park Lane, Suwanee GA 30174
- (33) Brian Cannon, 2031 Linauer Drive, La Habra CA 90631
- (32) Michael Castille, 3201 10th Street, Port Arthur, Texas 77642
- (43) Patrick Conlon, 7180 Shoreline Drive #5110, San Diego CA 92122
- (40) Peter Fuchs, 9105 Walking Stick Trail, Raleigh NC 27615
- (00) Pete Gaughan, 1521 S. Novato Blvd. #46, Novato CA 94947
- (31) Gene Gesner, 15103 Alexis Drive, Tampa, Florida 33624
- (00) Mike Gonsalves, 530 Treasure Lake, Dubois PA 15801
- (47) Karl Hoffman, 250 Harris St. D5, East Stroudsburg PA 18301
- (00) George Inzer, 1755 Ashville Road, Montevallo AL 35115
- (32) Stan Johnson, 10 Pine Street, Edison NJ 08817
- (00) Douglas Kent, 54 W. Cherry St. #211, Rahway NJ 07065
- (49) Kevin Kozlowski, 3 Bantry Court, Baltimore MD 21237
- (29) Mark Lew, 5390 Broadway #2, Oakland CA 94618
- (34) David McCrumb, 3636 Oldtown Road, Shawsville VA 24162
- (00) Jack McHugh, 280 Sanford Road, Upper Darby PA 19082
- (46) Steven McKinnon, 71 Chestnut #14, Albany NY 12210
- (00) Jim Meinel, 2801 Pelican Drive, Anchorage AK 99515
- (35) Matthew Miller, Flat 3, 33 Leinster Gardens, London W2 3AN England
- (00) Larry Peery, Box 620399, San Diego CA 92162
- (36) David Pierce, 8503 Coran Drive, Cincinnati OH 45255
- (31) David Polley, 2504 Huntwick #1007, Austin TX 78741
- (44) Bruce Reiff, 2207 Smokey View Blvd., Powell, Ohio 43065
- (00) Philip Sasse, 5020 Morton Ferry Circle, Alpharetta GA 30202
- (38) Garret Schenck, 40 Third Place, Basement Apt., Brooklyn NY 11231
- (00) David Schlosser, Post Office Box 8084, Eureka CA 95502
- (00) John Schultz, Post Office Box 41-19390 F-W43, Michigan City IN 46360
- (37) Mike Scott, 857 N. Greenpark Avenue, Covina CA 91724
- (43) Tim Snyder, #130 Atherton Hall, University Park PA 16802
- (48) Lawrence Watt-Evans, 5 Solitaire Court, Gaithersburg, MD 20878
- (34) Frank Wranovix, 710 N. Belvedere, Memphis TN 38107
- (00) Andrew York, Post Office Box 2307, Universal City TX 78148

Gene Gesner and David Polley on the hotseat, last subscription issue in parentheses. Some 32's coming up, too!

Standby List: Thanks to these excellent people and good sports for standing by to take over in case a player drops out of a game, and hardly *ever* being called upon! Knock wood. Let me know if you want on or off this list. Pierce, Alterio, Kent, Johnson, Wranovix, Gesner, Gonsalves, McKinnon, Schlosser, York, Cannon.

Game Openings: Regular Diplomacy, \$5 gamefee, brand new opening, nobody signed up. Scattergories free to play, a free issue to the winner. Also please try out **Win Place & Show Diplomacy**, bettors needed for race starting right now, see inside for starting odds and other minutiae. This is the inaugural running of **WPS Dip**, free to play for all. There's the bugle calling the horses to the gate....

Deadline for all games is Monday, May 24, 1993!
Faxes are back! — See front cover, last paragraph for details!