

# HYDROPHOBIA

DIPLOMANIA Supplement -- NFFF Games Bureau & IFW Diplomacy Divisions -- Issue #16  
Editor & Publisher: Don Miller - - - - - 30 April 1970  
Postal Diplomacy Subzines & Variant Games Therein: Curiouser & Curiouser....

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<u>DDD(1966Jl)(S13)(pg 3)</u>	<u>FMH(1969Ice)(Q03)(pg 5)*</u>	
<u>BARAD-DUR #57</u>		ENTROPY will appear when
<u>DFE(1966No)(W13)(pp 3,4)</u>	*Unnumbered.	all SEE moves are in.

The Players -- Jared Johnson is (or will soon be) at 1548 Rochelle Drive, Chamblee, Georgia, 30005. Also we have just received from Dick Reiter an official CoA: %Lt. Col. G.C. Reiter, HQ 2nd Wea Wing, CMR Box 166, APO NY, 09332. ##### Dick indicates he would like to resume his Diplomacy activity, having just had a case of too much to do and too little time in which to do it. However, Dick has just been replaced in all games in this issue. So, we'll put it this way -- Dick, if you are interested in continuing in any of the games in which you have been replaced in this issue, please write to the person(s) who replaced you. If they agree (and we're almost certain they will -- this has happened in the past, and the R.P. gracefully stood aside for the original player to resume his position), please let us know and we'll put you back in. O.K.? Sorry, but your letter came just a day too late, as we typed all of the moves yesterday....

Replacement Players -- DEB: Phillips; DCA: \_\_\_\_\_; DDD: Phillips; DFE: Phillips; FMH: Dean, Phillips; FOH: Gemignani, Phillips; SAA: Phillips; SBB: Phillips; SCC: Pulsipher, Phillips; SEE: St.Cyr, Phillips. Moves needed nextish frpm: Andrew Phillips (DDD, FRA; DFE, IME; SAA, BRE; SBB, GER); Ritchie Dean (FMH, GON). Stand-by R.P. rules in DIPLOMANIA #26 (DIPLOMANIA H-R's).

The Gamesmaster -- For all games, Don Miller, 12315 Judson Road, Wheaton, Md., 20906. (Ph. 301-933-5417; call only on Mon. or Thurs., between 9 & 10 p.m., EDT.)

The House-Rules -- As published in DIPLOMANIA #26. These are mandatory.

New Games -- In DIPLOPHOBIA, we have tentatively opened Regular game QFC. Send no money yet -- as soon as four persons have stated an interest in QFC, we will ask for money. In HYDROPHOBIA, Variant game FNI (Scotice Scripti; rules and map, revised from those which originally appeared in LOMOKOME, were printed in DIPLOMANIA #26; additional set of rules & map will be distributed to players when game begins (six on roster now; only two more needed -- if you're Irish, Scotch, Welsh, or a kindred spirit, you should be in FNI....); game-fee for FNI is \$5 (with \$1 off if G.B. Regular member for 1970, another \$1 off if already playing in game in HPBA, and another 50¢ off if current member of IFW) -- payable at time of application. In THE EXCHANGE, "Stock Market" Bourse QEC, QFC Bourse, and a Bourse around the entire "Q" series of games are now open (all free if you already receive DPBA (as a player, subber, or trader) -- rules in DIPLOMANIA #30 (summarized on pg. 8 of this of HPBA if room permits) (if interested, and you don't receive DPMA, send 35¢ (30¢ if G.B. Regular member) for a copy -- or just send a 6¢ stamp for the extracted rules). In AUX ARMES!, replacements needed for JAPAN and for future drop-outs; also needed are new "Off-Board" nations and revolutionaries (in Hypereconomic Dippy) (all pos. \$1, plus sub. to A-A! if desired). And there is also Paratime I (\$5, with no discounts). And replacement players are always needed (free if you already get 'zine) in all 'zines.

Miscellaneous -- Votes on deadlines still straggling in -- something like 10-3 now in favor of 3-week deadlines. ##### THE GAMESMAN #5 and DIPLOMANIA #30 mailed out

(Continued on page 8)

D I P S O M A N I A

Issue Number 37 ----- Postal Diplomacy Game DBB ----- It's only money....

DBB (Economic Diplomacy I) -- ENGLAND STAGGERED, AS RUSSIANS CONTINUE TO SWARM OVER EUROPE!

SPRING, 1913 moves -- (Costs of actions in parens following orders) --  
ENG (St.Cyr) -- F Wal (S) A Lvp (F Wal D (Iri, o.b.)) (3); A Lvp (H) (0); F Spa (NC) (H) (F Spa (NC) (A)) (2).

ITA (Boskey) -- A Sil-Boh (1); A Tri (H) (0); F Adr (S) A Tri (1); F Ion-Nap (D (Tun, Alb, o.b.)) (4); F Tyn-Rom (2); A Ven (S) F Tyn-Rom (2); F WMe-Tyn (1); F Nat-Mid (2).

RUS (Kuch) -- A Mun-Ber (1); A Bur-Mun (1); A Par-Gas (1); A Mar-Spa (2); F Gas-Mid (2); F Por (S) A Mar-Spa (2); F Nwg (S) F Yor-Edi (1); F Yor-Edi (1); F Lon-Wal (2); F EnC (S) F Lon-Wal (2); A Mos-Ukr (2); A StP-Mos (1); A War-Gal (2); A Pru-War (1); F Sev-Rum (4).

Financial Situation at end of S'13 --

Country	ENG	ITA	RUS	TUR
O.H. start of S'13 ...	7297 pd	71052 li	7510 ro	7545 pi
Unopposed moves .....	-	-2	-6	-1
Unused supports .....	-1	-1	-1	-3
Battle costs .....	-4	-10	-18	-20
O.H. end of S'13 .....	7292 pd	710391i	7485 ro	7521 pi

SPRING, 1913 moves (revisited) --

TUR (Pulsipher) (sorry about that!) -- A Ukr-Rum (4); A Bul-Ser (1); A Arm-Sev (2); A Bud (S) A Vie-Gal (2); A Vie-Gal (2); F EMe-Ion (2); F Rom (S) F Nap (F Rom D (Tus, o.b.)) (3); F Nap (S) F Rom (4); F Apu (S) F Nap (1); F Gre (S) F EMe-Ion (2); F Aeg (S) F EMe-Ion (1).

GM Note -- With the destruction of ENG unit, victory criterion for RUSSIA has been reduced to 22 units.

Deadline for SUM'13 retreats (ENG: F Wal; ITA: F Ion; TUR: F Rom) and F'13 moves -- Noon, Tues., May 19.

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L I M B O

Issue Number 16 ----- Postal Diplomacy Game DCA ----- John Doe Rides Again!!

DCA (Game of Anonymity #2) -- COUP IN TURKEY! HEAVY FIGHTING PRODUCES LOTS OF DEATHS, LITTLE TERRITORIAL CHANGE!

The Players -- There is now a new player ( ) playing TURKEY.

SUMMER, 1913 retreat -- TUR: F Tyn (R) Nap.

SUMMER, 1913 propaganda --

Moscow -- Vienna: Hey! How about earning your keep? I am sure you could think of things on your own that would help us better than hold orders.

FALL, 1913 moves --

ENG -- A StP-Lvn; F Bot (S) A StP-Lvn; F Lvn-Bal; A Fin-StP; F Bar (S) A Fin-StP; A Swe-Den; F Nts-Nwg; F Den-Nts; F Naf (S) FRA F Tun (FRA F Tun OTM).

FRA -- F Tun-Ion; F Tyn-Nap; F Lyo-Tyn; F Rom (S) F Tyn-Nap (F Rom (A)); A Tus (S) A Ven; A Ven (S) F Rom; A Tyo (S) A Ven; A Boh (S) A Mun-Sil; A Mun-Sil; A Ber (S) A Mun-Sil; A Pru (S) A Mun-Sil.

ITA -- A Vie (S) TUR A Tri (TUR A Tri OTM).

RUS -- A War-Lvn; A Mos (S) A War-Lvn; A Gal-War; A Bud (S) ITA A Vie.

TUR -- F Nap-Rom; A Apu (S) F Nap-Rom; F Ion-Tyn; A Tri-Ven; F Adr (S) A Tri-Ven; A Gre-Alb; F EMe-Ion.

Propaganda --

London -- That's the way, France ol' buddy! Now we're invincible (I hope!). Kill! Stomp! Fifty-four forty or fight! Erin go bragh! Etc....

Russia -- Turkey: Please, don't do this to me! What a dim year it is....

DCA (Continued) --

Supply Centers held at end of F'13 (no AUT retreats) --

- ENG -- StP, Nwy, Swe, Por, Hol, Den, Edi, Lvp, Lon (stands pat). (9)
- FRA -- Nap, ~~Nap~~, Tun, Bre, Mar, Par, Spa, Bel, Ber, Kie, Mun, Ven (may build one unit to replace one dest. F'13). (11)
- ITA -- Vie (stands pat). (1)
- RUS -- Run, Bud, Mos, Sev, War (may build one unit; one dest. S'13). (5)
- TUR -- Ank, Con, Smy, Bul, Gre, Ser, Tri, ~~Y~~, Rom (may build one unit; one dest. S'13). (8)

Deadline for W'13 builds & propaganda -- Noon, Tues., May 19 (will publish S'14 moves if all are in by May 19).

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S C H I Z O P H R E N I A

Issue Number 14 ----- Postal Diplomacy Game DDD ----- Dipsy-Doodles!!

DDD (Twin-Earths Diplomacy) -- ENGLAND CONTINUES INVASION OF FRANCE! HEAVY FIGHTING ON EASTERN FRONT AS TURKEY ADVANCES!

The Players -- Andrew Phillips, pls. send Su/F'13 orders for FRA (Gemignani), in case she misses again (not much longer to go for FRA....).

SPRING, 1913 moves --

- ENG (Schelz) -- A BurI-PicI; F BreI (S) A BurI-PicI; F Bell (S) A BurI-PicI; F BreII (S) F MidII; F MidII (S) F MidI; F MidI (S) F BreI; A LonI (H); A LonII (H); F KieII-HellI; F NtSI-HellI; F NtSII-NtSI; F NwgII-NtSII; A MunI-BurI; A KieI-MunI; A MunII (S) A KieI-MunI; A RuhII-BurII; A HollI-KieI; A Sill-WarI; F PruI (H); F PruII (H).
- FRA (Gemignani?) -- A PicI (U) (D (PicII, o.b.)); A ParI (U); A MarII (U).
- ITA (Tretick) -- A TyoI-VieI (D (PieI, o.b.)); A VenI-TriI; F AdrI (S) F IonI-AlbI; F IonI-AlbI; F LyoI-TynI; F Spa(SC)I-WMeI (no F Spa(SC)I); F Spa(NC)I (U); A VenII (S) A TyoII-TriII; A TyoII-TriII (D (PieII, o.b.)); F AdrII-ApuII; F NapII-IonII; F TynII-TunII; F LyoII-WMeII; A SpaII (H). (Remember, according to DPMA H-R's, orders must be written separately for each unit.)
- RUS (Boskey) -- A MosI-WarI; A MosII-WarII (A); A LvnI (S) A MosI-WarI; A LvnII (S) A MosII-WarII; A StPI-MosI; A StPII-MosII; F SweI (H).
- TUR (St.Cyr) -- A TriI (S) A VieI-TyoI; A MosI (S) A SevII-MosII (no A MosI); A VieI-TyoI; A GreI (H); F NegI-IonI; F AlbI (S) A TriI (F AlbI (A)); A SerI-BudI; A BohI (S) A VieI-TyoI; A WarI (S) A MosI (A WarI D (Gall, o.b.)); A UkrI (S) A MosI (no A MosI); F SmyI-EMeI; A SevII-MosII; A UkrII (S) A WarII; A WarII (S) A SevII-MosII; A BohII (S) A VieII-TyoII; F IonII (S) F NegI-IonI; F GreII-AlbII; F EMeII (S) F IonII; A SerII (S) A TriII; A TriII (S) A VieII-TyoII; A VieII-TyoII; A BulII-GreII; F AlbII-AdrII; A ConII-BulII; A SevI (U).

Propaganda --

England -- Italy: Kill the Turk!

Deadline for SUM'13 retreats (FRA: A PicI; ITA: A TyoI, A TyoII; TUR: A WarI) and F'13 moves -- Noon, Tues., May 21.

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B A R A D - D U R

Issue Number 57 ----- Postal Diplomacy Game DFF ----- Ernead!

DDF (Miller Nine-Man Diplomacy) -- GERMANY REFUSES BUILDS, CALLS FOR PEACE! UNITED KINGDOM FUMES! IBERIA STILL SILENT!

The Players -- Andrew Phillips, pls. see IBERIA thru to the end.

WINTER, 1913 builds/removals -- A-H (Mebane): (B) A Bud; GER (St.Cyr): Builds refused; TUR (D.Miller): (B) A Con; UK (Schelz): (E) F Arc; (E) F Trm.

Positions held at end of W'13 -- A-H: A's Mos, Cau, Per, Pol, Pru, Brl, Gal, Boh, Mun, Swi, Pie, Tyo, Ven, Bud, Gre; F's Adr, Tus (17); IBE (Open): A's Mad, Gas

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DFP (Continued) --

(2); GER: A's Ruh, Bur, Hol, Ber, Den; F's Edi, Lon, Bot, Rig, StP(SC) (10 -- 2 short next year); TUR: A's Arm, Syr, Con, Tun; F's Aeg, Ion, Tyn, Rom, Lyo, WMe, Bar, Mar, Svl(WC), Por, Mid (15); UK: A Brt; F's Iri, EnC, Lvp, NAT, Pic (6).

Propaganda --

Berlin -- The Kaiser has sent word to his ambassadors in London and Edinburgh to return control of those cities to United Kingdom officials. "Now that England is at peace," the Kaiser said, "our only objective is to capture Paris. If the English will support our army Burgundy to Paris, we will accomplish our objectives. Our fleets are at this time moving from the English border. We will build no new offensive units. Peace in Europe is our goal."

Constantinople -- A spokesman for Sultan Donlad expressed the Sultan's joy at the acceptance of His peace plan by the United Kingdom. "Now all that remains", said the spokesman, "is the capture of Madrid by Turkey, and of Paris by either the United Kingdom or Germany, and Europe shall at long last have the peace she so fervently seeks."

England -- Germany: After all I did for you, do you think that was in the least justified?

Deadline for S'14 moves -- Noon, Tues., May 19.

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C H A O S

Issue Number 13 ----- Postal Diplomacy Game SBB - - - - - Hellzapoppin!

SBB (Hyperspace II) -- AUSTRIAN TROOPS RETAKE VIENNA! RUSSIANS ROUTED IN EAST, THREATEN BRITISH ISLES IN THE WEST!

The Players -- Andrew Phillips is asked to take over the writing of Link/ Separate orders for the vacant GERMANY until the last German center falls.

SPRING, 1910 moves --

A-H (Prosnitz) -- A Bud-Vie; A Tyo (S) A Bud-Vie; A Ukr-Gal; A Ser-Bud; A Sev (H); A Ank-Arm; A Smy (H); A Lon-Den thru hs; A Lvp (S) thru hs ITA F Mid-Bre; A Par-Gas; F Tri-Nwy thru hs; A War-Mos; A Mun (S) ITA F Ber-Kie; (L) Smy(56) & Nwy(46); (S) StP(48a,b) & Nwy(46).

FRA (Gemignani) -- A Bre (H) (A).

GER (Open) -- No units on board.

ITA (Schelz) -- F Mid-Bre; F Ber-Kie; A Rom-Bud via hs; A Ven-Mar via hs; F Spa(SC)-Mid; F Nap-Tyn (impossible; they are separated); (L) Arm(54) & Den(44); (S) Bud(65) & Mos(49).

RUS (St.Cyr) -- A Mos (H); A StP (S) A Mos; A Vie-War (impossible in normal space, and no "thru hs" given in orders) (D (Boh, o.b.)); A Pru-Sil; A Kie-Hol; A Nwy (S) A Mos (impossible in normal space); F Den-Nts.

Deadline for Su'10 retreat (RUS: A Vie) and F'10 moves -- Noon, Tues., May 19.

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A S T R A

Issue Number 15 ----- Postal Diplomacy Game SCC - - - War in Space and Time....

SCC (The Foundation Game) -- LULL IN FIGHTING AS EMPIRE COLONIES, MULE RETRENCH IN PREPARATION FOR FALL CAMPAIGN!

SUMMER, 8009 retreats -- EMPIRE COLONIES (St.Cyr): F Locris(17) (R) Arcturus (9); F Locris(17) (R) Betelguese(18); F Helicon(19) (R) Pleiades(21); F Helicon (19) (R) Glyptal(22); F Helicon(19) (R) Rigel(14); UNION OF WORLDS (Brooks): F Betelguese(18) (R) Helicon(19).

Linkages in effect at end of SUM'09 -- 3-58, 17-44(\*), 19-44(\*), 28-17, 52-17, 53-17, 55-17. (Asterisk indicates Linkage can not be used by current occupant of Sector, as Link was established by former owner.)

Deadline for F'08 moves -- Noon, Tues., May 19.

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FANTASIA

Issue Number 38 ---- Postal Diplomacy Game FMH -- The EYE of Sauron is upon you!!

FMH (Mordor-Versus-the-World IV) -- EXHAUSTED COURIER ARRIVES WITH ORDERS FROM ARNOR, BUT SAURON CONTINUES MUTE!

The Players -- Lewis Pulsipher, Pls. send HRIVE/COIRE, 3003 orders for MORDOR (Dick Reiter), in case Dick misses again. Dick, if you wish to remain in game, you must have your orders in by April 28. And thanks, Lewis, for sending Q'03 orders for ARNOR -- but Bill Linden's moves finally arrived (mailed Apr. 2, but held up by aftermath of Postal Strike, and not rec'd by GM until April 11).

QUELLE, 3003 moves --

ARNOR (Bill Linden) -- DA Elrond(Crk)-Ang; SA Halbarad(Ere)-Dun; SA Ferumbras (S) Halbarad-Eregion (orders not clear, so SA Ferumbras(Tha) (U)); SA Glorfindel(Mor)-MIs; SA Rorimac w/BB(GrH)-FoL; SA Cirdan(ThS)-Hrl; SA Elladan(Amo)-Bra; SA Gildor (ImI)-Ett; DU Tom Bombadil(Art) (H).

GONDOR (Gemignani) -- DA Aragorn(Ano)-MIM (impossible; Ano & MIM are not adjacent); SA(Cal)-Lam; SA(Esf)-Ith; DU(SOG)-Hrr (impossible; DU may only move or give support to provinces within its own borders); SA(Lam) (U).

MORDOR (Reiter?) -- TA Sauron(EEm) (U); SA Witch King(Ett) (U); SA Balrog(Dun) (U); SA Saruman(Isg) (U); SA Uruk-Hai(Wil) (U) (D (SoW, o.b.)); SA Haradrim(Mit) (U); SA Voice of Sauron(Rau) (U); SA Corsairs of Umbar(Kha) (U); SA Wargs(Dea) (U); SA Easterlings(Emy) (U); SA Trolls(Ith) (U); DU Shagrat & Horde(Bar) (U); DU Gorlag & Horde(NoN) (U).

RHOVANION (Welsh) -- SA Dain(SoW)-Dag; SA Thrainduil(NWi)-Wil; DA Gandalf(DoG) (S) SA Thranduil(NWi)-Wil; SA Thorin(WeR) (S) SA Thranduil(NWi)-Wil; DU Radagast(Mir) (S) DA Gandalf.

ROHAN (St.Cyr) -- SA Riders of the Mark(Isn)-Isg; SA Eomer(WEm) (S) SA Riders of the Mark(Isn)-Isg; DA Fangorn(Wol)-WEm; DU Eowyn(Edo) (S) SA Riders of the Mark (Isn)-Isg (impossible spt.; DU may only move to or support to province within own borders).

Propaganda --

Bree (20 Mede 1704) -- Sauron has stooped to the most dastardly tricks; he prevented orders from reaching the White Berets by provoking a strike in the Shire Post! But he afforded himself only a temporary respite! Here we come, Gondor and Rohan! We just hope that you're still around by the time we arrive....

Supply Centers held at end of HRIVE, 3003 (retreat does not affect count) --

- ARN -- Amo, ImI, ThS, GrH, Tha, Ere, Mor, Crk, Ang (may build one SA). (9)
- GON -- Ano, DoA, Leb, MiT, Tol (may build one SA; was 1 short last yr.). (5)
- MOR -- ~~Ang~~, CaD, ~~Wet~~, Isg, Rau, Hen, Umb, Hrd, Bar, MIM, Udu, Kha (must remove one unit other than a DU). (10)
- RHO -- Esg, Mir, NWi, DoG, WeR (May build one unit). (5)
- ROH -- Cel, Edo, Fan, WEm (may build one unit; was 1 short last year). (4)
- NEUTRAL -- Lor, ~~Kha~~. (1)

GM Note -- Please note the move-format we used above. All players are asked to use this format in the future when sending in their orders. (We hope the placing of the initial position of the unit in parens will help to ease some of the confusion engendered by the use of piece names.) #### This issue of FANTASIA typed and mailed on April 12. FANTASIA #39 will be published in HYDROPHOBIA #16, and will again include game FOH.

Deadline for HRIVE, 3003 retreat (MOR: SA Uruk-Hai(Wil)) and COIRE, 3003 builds and removals -- Noon, Tues., April 28.

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F A N T A S I A

Issue No. 39 ---- Postal Diplomacy Games FMH, FOH - The EYE of Sauron is upon you!

FMH (Mordor-Versus-the-World IV) -- SAURON OVERTHROWN! EVIL MORGOTH TAKES OVER!  
WITCH KING IS EXECUTED BY NEW RULER!

The Players -- Lewis Pulsipher is now playing MORDOR in place of Dick Reiter, who missed again. Thanks to Ritchie Dean for also sending MORDOR moves.

HRIVE, 3003 retreat -- MORDOR (Pulsipher): MA Uruk Hai(Wil) (R) SoW.

COIRE, 3003 builds/removals -- ARNOR (Linden): (B) SA Shiriff Corps(Amo); GONDOR (Gemignani?) -- NMR; stands pat; MORDOR: (E) SA Witch King(Ett); RHOVANION (Welsh): (B) SA Bain(NWi); ROHAN (St.Cyr): (B) SA Theoden(Fan).

Positions at end of COIRE, 3003 -- ARN: DA Elrond (Ang); SA's Ferumbas (Tha), Halbarad(Ere), Glorfindel(Mis), Rorimac Goldfather(FoL)/BB, Cirdan(Hrl), Elladan(Bra), Gildor(Iml), Shiriff Corps(Amo); DU: Bombadil(Art) (1 DA, 8 SA, 1 DU); GON: DA Aragorn(Ano); SA's (Gal), (Lam), (Esf); DU (SoG). (1 DA, 3 SA, 1 DU -- short one SA next year); MORDOR: TA Sauron(EEem); MA's Saruman(Isg), Uruk-Hai(SoW); SA's Balrog(Dun), Haradrim(Mit)/BB, Voice of Sauron(Rau), Corsairs of Umbar(Kha), Wargs (Dea), Easterlings(Emy), Trolls(Ith); DU's Shagrat & Horde(Bar), Gorlag & Horde (NoN) (1 TA, 2 MA, 7 SA, 2 DU); RHO: DA Gandalf(DoG); SA's Dain(Dag), Thranduil (Wil), Thorin(WeR), Bain(NWi); DU Radagast(Mir) (1 DA, 4 SA, 1 DU); ROH: DA Fangorn(Wol); SA's Riders of the Mark(Isn), Eomer(WEm), Theoden(Fan); DU Eowyn(Edo). (1 DA, 3 SA, 1 DU); NEUTRAL: DA Galadriel(Lor) (1 DA).

The Players (Revisited) -- Ritchie Dean, pls. send T'04 orders for GONDOR (Gemignani), in case she misses again.

Propaganda --

Barad-Dur -- Loath to allow the desecration of hallowed shrines of Evil due to the incompetence of one Reiter, a wizard of the Easterlings posing as the vanquished Dark Lord, MORGOTH hath returned. HIS vengeance will be terrible upon those who wrong HIM. Great will be the reward to those who acknowledge HIS power, HIS suzerainty, even unto near godhood. Yea, even the Eldar will feel HIS sword. So it is. So shall it be.

Thangorodrim -- Let all evil things arise, for MORGOTH hath returned. Let the mountains teem with orcs, trolls, and creatures unmentionable; let the forests tremble with fear of HIS might; let the rivers run with the blood of dwarves, men, and elves; let the shrines of the West be desecrated; let all cringe in abject FEAR; for evil hath been renewed. MORGOTH hath returned. So it is. So shall it be.

GM Note -- QUELLE, 3003 moves were published in FANTASIA #38, and distributed to the FMH players separately from HYDROPHOBIA. HPBA readers will find F#38 either in or attached to this issue. ### Also note that method of move notation in FMH is different from that in FOH. Please vote on the following by May 19: (1) Which notation do you prefer -- that for FMH, or that for FOH? (2) Will you agree to drop names of units from usage in publication of moves? (Note that two MORDOR units which count two on defense have been designated by "MA", so names are not necessary to distinguish them any longer. Also note that names can still be assigned to units when built and removed, and players can use them in their propaganda, keeping track of their own units, if they wish. Dropping names would greatly simplify both play and recording -- and, as Lewis Pulsipher states in FOH, it is not names which should be used to derive a proper Middle-Earth atmosphere, but propaganda. Drop the names, and spend your energies on writing good press releases....)

Deadline for TUILLE, 3004 moves and votes -- Noon, Tues., May 19.

FOH (Mordor-Versus-the-World IV $\frac{1}{2}$ ) -- MORDOR SHATTERS GONDOR, STALEMATES RHOVANION,  
AS HEAVY FIGHTING MARKS TUILLE, 3003!

TUILLE, 3003 moves --

ARNOR (L.Clark) -- SA (Dunedain) Min (H); SA (Elessar)Bra (S) SA(Dunedain)Min; SA (Cirdan)Art (H); SA(Breelanders)Iml-Ere; DU(Halflings)Amo (S) SA(Elessar)Bra; DA(Elrond)Cad (H).



FOH (Continued) --  
 GONDOR (St.Cyr) -- DA(Aragorn)Por-Sha; SA(Prince Imrahil)DoA (S) SA(1st Anti-Orc)Leb (SA DoA D (Lam, o.b.)); SA(1st Anti-Orc)Leb (S) DU(Forlong)MiT (SA Leb D (Lam, o.b.)); DU(Forlong)MiT (S) SA(1st Anti-Orc)Leb; change name of Prince Imrahil to just Imrahil.  
 MORDOR (Libby) -- TA(Witch King)Ano-Leb; NA(1st Airmobile Division)MiM-Hen; SA(1st Orc Army)Hrr (S) SA(2nd Southron Army)SoG; MA(2nd Orc Army)Anf-DoA; SA(3rd Orc Army)Dea-Dag; SA(4th Orc Army)Ear-NoR; MA(1st Goblin Army)Wil (S) SA(2nd Goblin Army)DoG (support 1/2-cut); SA(2nd Goblin Army)DoG (H); SA(1st Southron Army)Tol (S) SA(2nd Southron Army)SoG; SA(2nd Southron Army)SoG (S) SA(1st Southron Army)Tol; SA(1st Cave-Troll Army)Ere-Iml; SA(2nd Cave-Troll Army)Udu (S) NA(1st Air-mobile Division)MiM-Hen; SA(1st Barrow-Wight Army)Ang-Gun; SA(Black Numenorians)Hen-Ith; DU(Shagrat)Sha (H); DU(Gorbag)NuW (S) DU(Shagrat)Sha.  
 RHOVANION (Pulsipher) -- SA(1,333,338 Slavic Volunteers)Esg-NoR; DA(Gandalf)Gla (S) SA(Dwarves of Erebor)NWi-DoG; SA(Legolas)WeR-Wil; SA(Gimli)Grk-Mir; SA(Dwarves of Erebor)NWi-DoG (support by MORDOR MA(1st Goblin Army)Wil was only 1/2-cut, since this unit has a defensive power of two, and was supporting in a defensive rather than an offensive role, being attacked by only a SA; thus, the remaining single support of MA Wil, plus the single factor of the SA in DoG, plus the one-unit strength of fortress-province DoG added up to 3 defensive factors, standing off the 3-factor offensive thrust by RHOVANION....); DU(Elves of Mirkwood)Mir-NWi.  
 ROHAN (Dean) -- DA(Fangorn)Tha-Bra; SA(Theoden)Cal (S) MORDOR MA(2nd Orc Army)Anf-DoA; SA(Eowyn)Cel-Lor (NEUTRAL DA(Galadriel)Lor (A)); SA(Eomer)Fan (S) SA(Eowyn)Cel-Lor; SA(Knights of Riddermark)Emy (S) SA(Eowyn)Cel-Lor; SA(Bregalad)WEm (S) DU(Dunhere)Esf; DU(Dunhere)Esf (H).

Propaganda --

Esgaroth -- Names of units are not a viable method of creating a Middle-Earth atmosphere. Instead, we have 3rd Orc, 4th Orc, 4th SS Panzer, etc. I suggest that a better way to create this atmosphere is through propaganda -- not press releases like the junk we've been getting, but something like what I have tried to do, however unsuccessfully, in FMH. Those of you who read "The Last Days of Middle-Earth", recently reprinted in DIPLOMANIA, should know what I mean. This is primarily MORDOR's responsibility. I suggest that we take another vote and get rid of unit designations, and use the time saved to write some good propaganda.

GM Notes -- Hear, hear! So let's everyone please vote on the following, by May 19: (1) Which type of notation do you prefer -- that for FMH, or that for FOH? (Note that the two are different.) (2) Will you agree to drop names of units from usage in publication of moves? (Note that two MORDOR units which count two on defense have been designated "MA", so names are not necessary to distinguish them any longer. Also note that names can still be assigned to units when built and removed, and players can use them in their propaganda, keeping track of their own units, if they wish. Dropping names would greatly simplify both play and recording....) #### To "NSG" -- Yes, the rules as written would allow what you state as a possibility -- but we won't, and are by nextish going to put forth a revision to plug this loophole.

Propaganda (revisited) --

Letter to the Editor, ISENGARD EYE: "We're still watching." ARNOR & CO.

Deadline for LAIRE, 3003 retreats (GONDOR: SA(Imrahil)DoA, SA(1st Anti-Orc)Leb) and QUELLE, 3003 moves and votes -- Noon, Tues., May 19.

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S U P E R C A L I F R A G I L I S T I C E X P I A L I D O C I O U S

Issue Number 37 ----- Postal Diplomacy Game SAA ----- Ochlocracy!!

SAA (Game of Anarchy I) -- WAR STILL IMPEDED BY COMMUNICATIONS MIX-UP!

The Players -- Andrew Phillips, pls. send F'12 moves for BREST (Bill Linden).

GM Note -- Since the possibility exists that we may have received and misplaced moves from Bill Linden, we have no choice but to give Bill another chance to get his moves in. Also, we still need moves from Terry Kuch (PAPAL STATES). We urge both

SAM (Continued) --

Bill and Terry to send their moves as soon as possible, so we can put out a special issue of SUPERCAL next week and still have time for WINTER builds/removals by the May 19 deadline.

FINAL Deadline for F'12 moves -- Noon, Tues., May 19 (all in but BRE & PAP).

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Miscellaneous (Cont. from Page One) --

about a month ago (TG is 50¢, 4/\$1.50 (40¢, 4/\$1.25 G.B.); DPMA is 35¢, 4/\$1.25 (30¢, 4/\$1.10 G.B.); G.B. Regular membership is \$1/calendar year (Jan.-Dec.), from Don Miller. ##### Persons who drop out of games without courtesy of letting GM know appear on the DIPLOMANIA Black-list in DPMA #30; such persons may not enter future DIPLOMANIA-family games without payment of extra \$1 per game "Good Faith" deposit (to be refunded if player sees game(s) through until elimination or game-end, and forfeited if player drops out). ##### Next DIPLOMANIA Symposium: "Eranan's Rule, Convoys, and Multi-Coastal Provinces" (deadline June 6). ##### Also included with this of HPBA are copies of Open Letter re Games Bureau Diplomacy Division and Rod Walker/Buddy Tretick controversy.

New Bourses -- Not as much room as we has planned, so will not be able to summarize rules -- but let us state that they are completely unlike any Bourses being run so far, and should be a lot of fun.

Errors in HPBA #15 -- In DBB, under moves for ITA, chg. "A Ven (S) F Tri" to "A Ven (S) A Tri", and "F Adr (S) F Tri" to "F Adr (S) A Tri". And in SBB, delete "Bud/Vie" from list of separations at end of W'09; this separation has been removed.

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HYDROPHOBIA is tri-weekly. Subscriptions are 15¢ per copy, 10 issues for \$1.25 (to G.B. Regular members, 12¢ each or 10 for \$1.10). The magazine is free to persons playing in games within. ##### Address Code: P, Player in game or games within (check page one; circled game-designations are ones you are playing in); S, Sample; T, Trade; N, Subscriber (number indicates last issue on subscription); X, Last issue you will receive, unless you sub, trade, or join a game within.

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