

Lies, Deceit and Nefarious SCHEMES

Issue 28

April 14th, 1979

This is LDNS brought to you every four weeks by Patricia Jones, 1854 Wagner St, Pasadena, CA 91107. There are no game openings, and the sub rate is 10 great issues for \$4. In response to all of your overwhelming inquiries-no, I didn't major in English, either. Now that the air is cleared, may I say that I am not GMing these games, I have to let Jerry do something to feel important. Since this is Easter, I hope all of you have a real nice one. But please, stop sending the bunnies!

That crazy Canadian is at it again - here's John Leeder's Third Annual North American Zine and Gamemaster poll:

Simplicity itself. Simply rate each North American dipzine you receive on a scale of 0-10, with 10 being the highest possible rating ((like LDNS)) and 0 the lowest. You may use whatever subjective criteria you wish; just give the zine one overall rating.

Similarly, rate each gamemaster whose games you are currently playing in or have recently played in. Again, use whatever standards you wish; just give each GM one overall rating.

Mail your votes to me ((John Leeder, 2202 Broadview Rd, NW, Calgary, Alberta, Canada T2M 3B6)). All will be held in strictest confidence. Votes will be tabulated at the end of June. (Why such a long deadline? Because I've found that it takes that long for news to percolate through the hobby and reach that vast body of readers who don't get RUNESTONE.)

Sign your votes, to avoid duplication. Indicate some way you are part of the hobby (eg. subscriber to ____, player in game ____, publisher of ____ etc.) to avoid ringers.

Please don't vote for non-North American zines or non-Diplomacy zines (although Diplomacy genzines are OK).

Please vote for gamemasters by name, not by zine, for two reasons: some zines have more than one GM; also there may be zines whose publishers I don't know by name.

Publishers, I leave it to your own conscience as to whether or not you vote for your own zine.

Last year, only 56 ballots were tabulated. The North American hobby can do a lot better! The more people vote, the more realistic a picture we get of the true tastes of North American Diplomacy enthusiasts.

On to the Demo game:

1977-HA Winter 04 Spring 05

AUS (C. Reges) A Tri-Bud (A Rum S).
ENG (K. Baumeister) +F Lon A Nwy-StP (F Fin S); F Lon-Eng; F Bel-Pic
F Eng-Bre; F Irs-MAO.
FRA (R. Holton) F MAO-Bre; F Spa(sc)-Mar; A Bre-Gas.
GER (L. Kendter Sr.) Builds A Ber. A Bur-Gas (A Mar S); A Par S ENG F Bel-Pic; A Mun-Ruh; A Ber-Prü; A War-Lvn; F Bal S A War-Lvn; A Sil-War.
ITA (C. Spiékerman) A Ven-Tri (A Tyro S); F Ion-Aeg; F Nap-Tyrr.
RUS (L. Harmon) F Rum ret Sex; A War ret Mos; Removes F Both.
A Lvn-Prü /annih/; A Mos-War; F Sev-Blk; A Bud-Gal; A Vie-Boh.
TUR (J. Powers) Builds A Con A Con-Bul; A Gre-Alb; A Ser-Tri (F Adr S);
F Aeg-Ion; F Bul(sc)-Gre.

1977 HA Analysis: BY Eric Verheiden.

W 1904/ S 1905

Not much new to say about the western situation. Russia is about to lose StP and Mos in the north, but may break even in the south, losing Bud but gaining Ank, which the Turk kindly left open. Of course, this leaves Russia with only three s.c.'s, scattered ones at that (Vie, Sev, Ank). France is about to lose Brest and could lose Spain next year followed by Portugal, unless some sort of puppet arrangement si worked out. Unfortunately, France is now so weak thea any such arrangement would likely be very temporary.

In the south, Turkey seems to have lost Ankara through oversight, although other explanations are possible. With a little Austrian help, Turkey stands to gain both Tri and the Ionian in the fall. England has been held up significantly by France, which may allow Turkey to move into Italy before England can intervene. This puts Turkey within striking distance of a southern stalemate, possibly aided by minor Austrian and Russ allies. Germany's rather curious A Mun-Ruhr further eases the pressure a bit. The likely explanation for Germany's move is wariness over leaving too much exposed to a sudden English attack. Prudence is frequently advisable in this game.

HOW TO WIN AT FACE TO FACE DIPLOMACY by ???

Playing Diplomacy face to face is a tough proposition. All those strangers trying to sucker you into some weird alliance. All that tension and fear that you will get eliminated in the Spring of 1902.

Well, it is about time us poor peons had half a chance. This new technique will show you how to psych out the other players. You won't even have to worry about what country you get or what kind of deal is going down. This style of action will literally blow away your opponents and plain impress the heck out of everyone.

The whole idea is to act real classy. If you impress everyone around you, uyou won't have any problems. The best way to impress others is your appearance. It's best to be tall. People look up to tall people in more ways than one. It also helps you push your weight around. I'd say about seven feet would be about right. If you aren't that tall, get some lifts. Also if you are muscular, that would be great. If you're too lazy to work out, buy some football pads and wear them under your shirt. Which reminds me, your shirt is very important. Depending on your political leanings, have something stenciled on it like: "Free the Attica 4000", "Dirty Harry is OK with me", or "Woody Hayes can beat up your Dad". Also shoes with cleats can help if you want to physically incapacitate your enemies.

Wearing a lot of leather will also impress the other players. But try and look like Burt Reynolds, not like the Fonz. Don't wear white gym socks, University of Hawaii T-shirts, High top tennis shoes, pailsey ties, cowboy hats, or high school letterman jackets. These articles of clothing will only convince the other players you are a jerk. And I'd have to agree.

Another point is your behavior. Act smooth but tough. Do not act verbally aggressive but look that way. Be sure you think aggressive. Talk like George C. Scott doing General George S. Patton. Slouch a lot and hook your thumbs in your belt. Squint a lot and mumbling is very important. Mention names like Conrad, Rod, John and Hal. Insinuate that you taught Walter Buchanan how to play Diplomacy. That will really impress everyone.

Do not ask anyone if the red blocks are more powerful than the blue ones. And if you do get Austria, don't start simpering. Many a face to face player has lost the confidences of his allies by such behavior.

supposed to be a hobby for fun and when we start making every little portion of the hobby "Professional" then the hobby stops becoming a hobby and starts becoming a business." Do you expect us to believe that trading is "fun" whereas mutual subs is not "fun"? As for being "professional", you charge your readers a cash fee for getting LDNS, and that doesn't make you "professional", does it? Then why is it suddenly "professional" to have those readers who happen to be pubbers sub to the zine? If subs are good enuf for the readers, why are they suddenly bad (or professional) for pubbers.

And incidently, contrary to what you may have read about me, I have NEVER stated that "publishers shouldn't trade" (Brouhaha #29). I have repeatedly stated that I have no objection to pubbers trading. I am just trying to get people to see that there is a respectable alternative, which has quite a few advantages of its own, and should be considered seriously by the hobby.

I am somewhat mystified by Jerry's attack on double issue zines. He says: "The reason that players are paying for a sub to a zine so that they can PLAY DIPLOMACY in the zine." Whaaaa? If that were all there was to it both his DW and my DD would be in big trouble, because neither of us have game openings to speak of. I have frequently used double issues of DD, often because the topic at hand was too big for one issue (e.g. next month's issue of DD will be a theme double issue on hobby history). In addition, I can get a savings in postage costs, allowing me to keep sub rates low. So long as the issue really is twice the single issue size, I don't think that the players have cause for complaint. Indeed, to the extent that the double issue is two full size issues, whereas the single issues may have been two skimpy issues, they might be better off.

Well, I've got to tamper with the Bingo card to pick up a few extra numbers, so I'd better sign off now...

((Mark, I thank you for your kind words but as to answer your questions I think I'd better pass this along to Jerry--

((Hi, Mark. I agree with you in one respect to mutual subscriptions...

It's up to the publisher. I just happen to disagree to mutual subs. I would never tell someone that I won't trade with him on a mutual basis but I may try to find a way to get around it, as I did with DD. Both of our zines come out at about the same rate so that when you, should you chose to, resub to LDNS I will resub to DD by returning your check. Now if you decide not to resub then I will sub to DD and treat it as a cut trade. If nothing else, I'm stubborn.

The "attack" on double issues is a valid one, I think. If a publisher has no games (as DD or DW) or he doesn't require a a game fee and a sub fee to play in his zine (say like Diman who just required a game fee and you received the zine as long as you were in the game then I don't really mind if you have double issue every week. But to say that you must subscribe to play in the game and then come up with double issue that contain but one set of orders is against what I consider fair. Because, let's face it, some players couldn't care less about the zine and if all they got were the game records they would be just as happy. I'm not one of those, but I am the defender of the silent minority. While we're at it what is a double issue? 10 pages? 20 pages? 3 pages?

Oh well, since you're tampering with your Bingo card Pat informs me that I'd better close up so that she can start the second round.))

BINGO BINGO BINGO Round Two

No. 1. 0-71

No. 2 G-46

No. 3 0-64

No. 4 I-16

No. 5 G-54

Deadline for possible winners is May 14th.

Well, now it's up to you. If you use these methods in face to face Diplomacy, you can't lose. No matter what country, what alliance you get stuck with, no one will have the guts to cross you. Of course, if someone else reads this article, you may have a slight problem.

Letters? You betcha we get mail! Keep those cards and letters coming in . . .

Roger Bermingham:

You will notice that this is typed--Don't think I didn't catch that reference to handwriting in the last issue, Pat! .Aha!
((I do appreciate it too! Actually, Roger, you're not too bad when it comes to reading your handwriting. Your handwriting is better than my typing!))

Dennis Sulsberger

A female who plays Dippy! What'll they think of next? I don't suppose you have any young, single, good looking friends of the same sex who have the same affliction. Asking too much? How about just young, single, good looking friends of the same sex?

((What sex is that? Now you've spoiled everything, Dennis. The prize for the bingo game was to be three days, all expences paid, with one of my girl friends. I guess that now I'll have to think of something else. By the way; I'm almost good looking, almost single, and almost young...?))

Carl Eichlberger:

I may be passing through California this summer. Should I bring my white flag?
((Passing through?!! What part? Doesn't that hurt? I tell you what tho, if you are in So. Cal and don't stop by, you may find that a lot of your orders don't arrive here.))

Mark Berch:

Congrats on your new position. There have been very few women pubbers in the hobby. Betsy Childers edited "Laputa" (Italian for whore) briefly, Marie Beyerlein at one time edited EFGIART, and there was one other whose name escapes me. In all cases they were closely associated with a dippy playing boyfriend or wife.

I noticed your call on page 1 for people to write. The former editor of LDNS, Jerry Jones (remember him?) had a bias against letters. I hope that you have a broader definition of writing.

I got a kick out of your publisher quiz on page 5, altho I'm getting a little tired of opening LDNS, seeing some clever article, and having to say to myself, now why didn't I think of that? I wasn't aware that I made references to "news around the house", in fact, I rather thought I avoided that kind of material. But you were kind not to lace the excerpt with typos.

As for Boardman's comments on Jerry's GM survey, the purpose of the survey seemed crystal clear to me. I see no explanation other than Boardman deliberately missing the point. Reasonable men can disagree on some matters. It is interesting to note that one of your questions cropped up in a rules dispute in Dippy. In that matter, the GM, Jim Benes came down on one side of the question, and Alan Calhamer, the inventor of Diplomacy, took the opposite view.

With regard to Jerry's comments against Mutual Subs, he says "This is

MY SECOND LOVE: by Jerry Jones

If you are not into "Sports games" then by all means please disregard this page and go on to the games for it is "Sports games" that I will be speaking of now.

As I sit here and look at my games I can easily see which of the games are liked the most. There are two Diplomacy games that have seen better days, a bunch of war games and on the bottom of the shelves there is an array of games that have gone through a war. These are my sports games.

I main interest lies towards Baseball and when I learned that Bob Beardsley (who may have his phone removed so that I won't call him so often) and Dennis Agosta were starting a PBM baseball league I couldn't wait to get on the band wagon.

It was thru them that I started playing APBA Baseball. Until that time I was (and still am) a devotee to Strat-O-Matic Baseball. What I will attempt to do now, in my wild and feeble way is to compare these two games.

PHYSICAL APPEARANCE: Both games cost about the same. APBA for \$16.95 and SOM I'm not sure about but it is about the same. A minor problem with the ABBA game is the box size. At least for me, it doesn't fit on a shelf. It is "square" as apposed to the standard rectangle size. Inside you will find nothing fancy but both games are complete. The player cards for both games are sturdy enough for the most violent pennent races but I have a complaint about the APBA cards. They do not show what year that they are dealing with (whether these cards were based on the players 1978, 1977 or what ever year) nor do they indicate what team the player is on (which comes in handy when you wish to sort the cards back into their respective teams at the end of an open season).

Game Play: The APBA game is basically done thusly: You roll the dice (2) and cross reference them to his playing card and find another number. You then take this number and cross reference this number to a series of charts (one for each possible situation of baserunners) and read the results.

The SOM company handles it this way: You roll three dice. One red and two white. The red die tells you which card you will read from, the batters card or the pitcher's card. The other pair of dice tell you what part of the card you will read from and the results are printed directly on the car. (I prefer this for two reasons. One, it seems so much easier to me but that may be in part to familiarity. The other is that in the APBA the pitcher has little control over the game. In APBA Hooton, Rau, and Figueroa all have the same card. While all these pitchers are good there should be some way to take into account that Hooton had a 2.71 ERA, Rau a 3.26 and Figueroa a 2.99. Honestly, Rau is not in the same caliber as Burt and Eddy. Also take a pitcher like Tommy John. He will not have many fly outs in a game and will get more double plays then say a pitcher like Sutton. In the APBA He's like all the other B pitchers, in SOM half of the time he will control the ball game his way.)

A few other complaints with the APBA game. I am not in total agreement with the way they rated their players. For example: Joe Morgan, who stole 19 bases and was caught 5 times last year is rated as an average runner while Pete Rose (stole 13 and caught 9) is considered fast. Morgan was in 30 less games than Rose and scored only 5 less times. In a race I'll take Morgan over Rose any day of the week. An other thing I noticed was that not all of the cards are true. Jim Rice will hit 2 home runs in every 36 at bats (approx.) but Skip Lockwood (a relief pitcher) will hit 3 in every 36 ab bats.

To make it easier I will now show the advantages and dis advantages of both:

Strat-O-Matic:

Easy to learn and easy to play. Box fits on my shelf.
Allows the manager to select when he wishes to steal.
Provides for close accuracy when a left handed pitcher faces a left handed or right handed batter (Same with a right handed pitcher)
Rates players on their individual abilities (running, bunting, hit and run)
Game will, within reason, accurately portray a seasons records for a player (that is to say if Dave Parker bats 581 times against a mixture of pitching that he really faced he will hit about .334 and have about 30 home runs).
Pitchings plays an important part in the game.
Each pitcher is broken down to his own performance not lumped together,
Disadvantages: Only one thing (make that two things) that I don't like.
1. The pitchers ARE lumped together when it comes to hitting.
2. Harder to play by mail (but not impossible).

APBA:

Easy to learn and easy to play.
Super suitable for play by mail

Disadvantages:

What I mentioned earlier.
You cannot control your runners (when to steal).
The game will not (at least I doubt it but I've been wrong before) follow the players stats. At best, loosely.

O.K. Which game do I prefer? BOTH. It is the second disadvantage of the APBA game that makes it a great game. Now mind you I think that it is a good game without that point but that point is what makes it great. It increases that little bit of intense ment that the SOM game loses. In defense of the SOM game I have found that when you mix up the teams the result do come out different two.

Any way, what I'm getting at is that "Sport games" are my second love and when it comes to baseball these are two of the best. Your comments?

Since I started working again I am back in direct contact with a xerox machine which allows me to offer the next offer. I want to prove that the Strat-O-Matic game can be successfully played by mail. To do this I need at least ~~six~~ five people who are familiar with SOM or are quick learners AND are trustworthy enough to commit themselves to "stick-it-out." To be sure to finish it out the first season will be a short one. Say 60 games. We will start off with a draft of players and then on to the games. If it turns out that we have fun and you want to then the teams will go on to the next year and maybe add some expansion teams.

If you are interested contact me by April 30th.

Strat-O-Matic Game Co. Inc.
46 Railroad Plaza
Glen Head, NY 11545

APBA Game Co.
1001 Millersville Road
Lancaster, PA 17604

(Available in some game stores)

(not in stores)

**By the way, we got any baseball card collectors out there?

If you don't care for sport games then I am sorry for taking up this space but if you do I hope to start some correspondee and some games with you.

ON TO THE GAMES...

1. I wish to announce the first annual "LDNS Thank you Award" is awarded to Leland Harmon for always submitting his orders in exactly the same fashion that I type them up in. It's those little things that mean so much. Thanx.
2. HOUSERULE CHANGE: In the future of LDNS's games a phantom player will no longer be in use for NMR's. In case of an NMR in any season except those in 1901 will have their units hold.
3. NEW ERROR POLICY: Anytime an error is noted by yourself in one of your games I will repay you for the stamp that you used to notify me of the error. This applies only if you report the error in a reasonable amt. of time. There is nothing more frustrating than making an error unless it is being notified too late to correct it.

1977-HW Spring 1912

AUS (Tom Sherwood) A War-Lvn (A Mos S); A Ukr-Sev; A Bud-Ser; F Tri-Alb;
A Tyro-Ven; A Boh S A Mun; A Ber-Kiel (A Mun S); F Tun-Ion; A Bul H;
A Pru-Ber; A Mar H; F Lyon S A Mar.

ENG (Dave Fugihara) A Lvp-Wal; A Edi-Bel (F Nth C); F Bel-Hol; F Nwy S F Nth;
F Bre H (unordered); F Lon-Eng; F Spa(sc) H.

GER (Ed Tucker) A Gas-Mar (A Bur S); A Ruhr S A Bur; A Kiel S F Den;
F Den S A Fiel.

TUR (Dave Hard) F Gre-Ion; F Adr H; A Con H; A Arm-Sev; A StP-Fin.

Fall 1912 orders due May 12th. (noon)

1977-KX Separation of Seasons Winter 1908

AUS (Dave Hard) Even	ENG (Leland Harmon) Builds A Edi
FRA (Craig Reges) Even	FRA (Ken Peterson) Removes A Bel
ITA (Ron Kelly) Even	A Hol ret Ruhr
TUR (Tim Long) Even	

Spring 1909 orders or changes due noon May 12th.

1978-CE Winter 1906/Spring 1907

ENG (Cliff Hardisty) Builds F Lon A StP H (F Bar S); F Lon-Eng;
A Yor-Bel (F Nth C); A Den-Kiel; F Swe-Den; F Fin-Swe; A Rru-Sil (A Ber S)

FRA (Lee Kendter Sr.) Builds A Par A Par-Bur; A Mun-Tyro (A Ven S);
A Pied S A Ven; F Tyrr-Rom (F Nap S); A Sil-Gal/annih/ (A Boh S);
F Apu-Adr.

ITA (Ken Peterson) Remove F Rom A Ven ret Tus A Tus-Ven.

RUS (Leland Harmon) even A Gal S ENG A Pru-Sil; A Vie-Boh; A Ser S A Tri;
A Tri S A Ser; F Bul(ec) H; A Ukr-Sev; A Lvn-War (A Mos S);
F Bal C ENG A Den-Ber /nso/.

TUR (Carl Eichelberger) Builds A Smy A Smy-Arm; F Con-Blk; A Ank-Con;
F Gre H

Fall 1907 orders are due noon May 12th.

Press: Londo

London - Whitehall: Field Marshall, Lord Stumblebeum announced today that he has turned his forces south. His Lord stated that he wanted to spend his vacation on the French Riviera as it was just too cold in Russia.

more---

GREECE: The Turkish Fleet which has been stationed here for almost 3 yrs., has been spending it's time searching through ancient archives. Recently, a common sailor, Ado Nis, came up with something that could prove vital to the Turkish Empire.

It seems that the God Phoenix had a daughter named Smyrna, who was the Mother of Adonis, who was Aphrodite's lover. (everyong keeping up with this?) Well, since Aphrodite is the Goddess of fertility, and Turkey has an under population problem anyway, the Pasha figured a little divine intervention couldn't hurt. Ado Nis was promoted 20 grades and put in charge of the new army in Smyrna. Ado has promised to do all he can to rectify Turkey's population problem, and will try to run the army too, if he can find the time...

1977-KC Fall 1909

AUS (Steve Shields) A Arm-Sev (F Blk S); A Rum-Ukr; A Ser-Rum (A Bul S);
A Gal-Boh (A Vie-& A Tyro S); A Ven-Pied; F WMed-Spa(sc).
FRA (John Caruso) F Irs-Eng; A Gas S A Par; A Par S A Gas.
GER (Craig Reges) F MAO-Per; A Sev-Rum /d/ (ret Mos or OTB); A Mun S A Boh;
A Sil-Gal (A Boh /annih/ & A War & A Ukr S); F Wal-Lvpl F Nwg-Cly;
F Eng-MAO: F Nth-Eng; A Bur-Mar; A Ruh-Bur; A Pic-Par (A Bre S).

Supply Chart:

AUS	Home	Ser	Gre	Bul	Ven	Nap	Rom	Rum	Con	Smy	Tun	Ank	SPA	SEV	has	16	+6	
FRA	Par	MAO	Per	MAO	Per										has	1	-2	
GER	Home	Den	Hol	Bel	War	Swe	Nwy	Edi	Mos	StP	StP	Lon	Bre	MAR	POR	LVP		
																has	17	+3

Winter 1909 and Spring 1910 orders are due noon May 12th.

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1978-FI Spring 1905

AUS (Roger Bermingham) A Vie-Boh.
ENG (Dave Rohde) F Den-Bal; A Kiel-Den; A Yor H; A Hol-Nwy (F Nth C);
F Nwg-Bar; F NAO-Nwg.
FRA (Eric Verheiden) A Bel-Ruh; A Ber-Sil (A Mun S); A Bur-Mar; F Mar-Lyon;
F Spa(sc)-WMed; F MAO-Naf; F Bre-MAO.
ITA (Bob Sergeant) F Rom-Tus; A Tyro S AUS A Vie-Boh; F Nap-Tyrr; F Ion-Tun;
F Alb-Ion; A Ser-Bul (F Gro S).
RUS (Steve McLendon) F Rum-Blk; A Bud-Rum; F Swe-Nwy; F StP(sc)-Both;
A Gal-Sil (A War S); A Mos-StP.
TUR (C.D.) A Con A Smy F Aeg

Press:

VIENNA: The Austrian Emperor thanks the Pope for his gracious gift of Pasta e Faglio. Next time go a little heavy on the oregano.

ROME-No one in particular: No one wats to stab anyone? Can this be Dip;omacy we are playing? Am I really the vicious kinfer everyone has intimated? (Austria and Russia will kindly disregard this press.

Rome-Pat: Are thos the best numbers you have? How about B-11?

Pat - Rome: How about a B-52?

Fall 1905 orders are due noon May 12th.

1979-J Fall 1901 (Everyone connected with the error noticed that the Italian A Ven and the Ger A Mun "bumped" in Tyro)

AUS (Rich Holton) F Alb-Gre (A Ser S); A Tri-Bud.
ENG (M. Joy) A Edi-Nwy (F Nwg C); F Nth-Bel.
FRA (Steve Cartier) A Bur S ENG F Nth-Bel; F MAO-Port.
GER (Ken Peterson) A Mun-Bur; F Hol-Bel; A Kiel-Den.
ITA (Cruikshank) F Ion H; A Ven-Tyro (A Tus S/imp/)
RUS (John Morris) F Both-Swe; A Ukr-Rum (F Sev S); A Gal-Vie.
TUR (Ramon Garcia) F Blk-Con; A Con-Bul A Bul-Gre.

Supply Chart:

Austria: ~~W/L~~ Bud Tri SER GRE...has 4...+1
England: Home NWY...has 4...+1
France: Home PORT SPA...has 5...+2
Germany: Home DEN HOL...has 5...+2
Italy: Home...even...Ø
Russia: Home VIE RUM SWE...has 7...+3
Turkey: Home BUL...has 4...+1

Winter 1901 builds are due noon May 12th.

Press:

Vienna (while under Austrian rule-jhj): The Archduke was very troubled when received reports of both German and Italian troops in Tyro. Said the Archduke: "If you barbaric nations must fight, do it on your own land. Tyo is necessary to our national security." Apparently, Tyo is sacred land to the Smyrno-blahdahs, a remote Turkish cult. The religion started long ago, founded by a Turkish Boy Scout troop on a Klonkike in Tyro. The Austrian government has assured Tyo's neutrality to the Turks, and Turkey may not take such invasions as occurred this spring lying down..

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1978-AS Fall 1906 German A Boh ret Tyro Rus A Den ret Swe (previously ordered)

AUS (Jack Powers) A Ser-Tri; A Vie-Tyro (A Boh S); A Rom S F Nap; A Smy H; F Adr-Apu (F Nap S); A Tus-Pied (A Ven S); F Aeg-Ion.
ENG (Jerod Poore) F Ska-Swe; F Nth-Nwy (F StP S); F MAO-WMed; A Mar-Pied; F Tun S ITA F Ion.
FRA (C.D.) F Port.
GER (Leland Harmon) A Kiel-Lvn (F Bal C); A Mun-Ruh; A Tyro-Mun (A Bur S); F Den S ENG F Ska-Swe.
ITA (Stan Johnson??) NMR has F Apu/annih/ F Tyrr F Ion
RUS (Dan Brownell??) NMR A Swe/d/ ret Ein or OTB; A War A Sil A Ber A Pru F Con.

Supply Chart:

AUS Home Ser Gre Rum Bul Smy Tun Ven ROM NAP ...has 12...+2
ENG Home Nwy StP Bre SWE MAR TUN...has 9...+3
FRA Port-CD
GER Mun ~~Boh~~ Kie Hol ~~Swe~~ Par Bel DEN...has 6...even
ITA ~~Rom Nap~~ Spa Mar...has 2...even
RUS Sev Mos War ~~Den~~ Ank Con BER...6...even

Italy will go into CD if Stan doesn't keep the position s

Will Craig Reges please submit orders for Russia?

Orders due noon May 12th (Winter 1909 and Spring 1910).

1978-AK Sep of Seasons Winger 2906 (long game??) make that 1906

AUS (Leland Harmon) Builds A Bud.
FRA (Steve Shields) even F Lon ret Wal
GER (Cliff Hardisty) Builds A Kiel & A Ber.
ITA (Mitchell Bailes) Removes A Pied
RUS (Robert Gallagher) even
TUR (Ron Kelly) even.

Call for a vote: 1. Austrian/German draw.
2. Concession to Germany..

Draw votes and Spring orders are due noon May 12th. (Failure to vote will count the same as a yes vote.)

Press:

Rescue: I appeal to all taking part in this game to vote yes for the German/Austrian draw. I can not speak for Leland, but I will not accept any other draw arrangements. This draw vote will come with the Spring 1907 moves. Please vote yes.

\$\$\$\$\$\$\$\$

1978-HP Winter 1903

AUS (Earl Eichelberger) even
ENG (Dave Ditter) removes A Lon
FRA (Teresa Powers) F Eng ret OTB Builds F Mar.
GER (Stan Johnson) even
ITA (20000 M2000??-RESIGNS) GM removes A Alb.
has A Ven A Tyro F Nap F Ion.
RUS (Rick Price) even
TUR (Tom Sherwood) Builds F Con.

Will Ron Kelly (address in issue 26) please assume the Italian position.

Spring 1904 orders are due noon May 12th.

1978-IR Spring 1902

AUS (Dave Pilant) A Ser-Tri (A Bud & A Vie S /d/)((ret Boh on OTB))
ENG (Chisholm??) NMR GM ret F Nth-Ion has F Nwg F Lon A Edi.
FRA (Cliff Hardisty) A Spa H; A Par-Bur; A Bel H; F Eng S GER A Den Hol/ret/
F Bre-MAO.
GER (Bob Beardsley) F Kiel-Hel; F Nth S ENG F Eng-Lon/nso/; A Mun H;
A Hol-Kiel; A Den H.
ITA (Bob Gallagher) A Tri-Vie (A Tyro S); A Ven-Tri; F Nap-Ion (F Tun S).
RUS (Stan Johnson) F Swe H; F StP(nc)-Bar; F Rum-Bul(cc); F Sev-Blk;
A Mos-Ukr; A War-Gal; ANwy-StP.
TUR (Don Ditter) A Bul-Rum; F Ank-Blk (F Con S); A Arm-Sev.

Fall 1902 orders are due noon May 12th.

Press:

Paris to Berlin: I am sorry, but the timing was right.

1979-P Fall 1901

AUS (Robert Berkeley) A Gal-Vie; A Bud-Ser; F Alb-Gre.
ENG (Stan Johnson) F Nwg H; A York-Nwy (F Nth C) ((NMR-Neutral orders))
FRA (Carl Eichelberger) A Mar-Spa; F MAO-Por; A Bur-Bel.
GER (Steve McLendon) A Tyro-Mun; A Kiel-Hol; F Den H.
ITA (Andy Meier) A Ven-Tyro; A Tus-Ven; F Tyrr-Tun.
RUS (Cliff Hardisty) A Ukr-Rum (F Sev S); A War-Gal; F Boht H (unordered)
TUR (Leland Harmon) A Bul-Ser; A Con-Bul; F Blk S Russ A Ukr-Rum

Supply Chart:

Austria; Home Gre ...has4...+1
England: Home Nwy ...has 4...+1
France: Home Por Spa Bel...has 6...+3
Germany: Home Hol Den...has 5...+2
Italy: Home Tun...has 4...+1
Russia: Home Rum...Has 5...+1
Turkey: Home Bul...has 4...+1

Winter 1901 orders are due noon May 12 th.

Press:

The Roma Daily Blab: In a public ceremony held at the Victor of Meier Square, (formerly St. Peters's Square) Premier Meier publicly spat on a pair of Lederhosen in symbolic contempt for the German alpine troops who've ravished Tyrolia. All German restaurants (not many) in the city have been confiscated and turned into public urinals. The Roman garbage dump has been moved next to the German embassy. Kaiser VonLendon's image adorns all toilet paper in Italy.

Printing Correction: The Roma Daily Blab's Vie nna correspondent, Feiherr von Krapp, reported last season that the Royal Lippenzaner Stallions had been evacuated from the city...not as printed, the "Royal Cippinzer Scallions." The Cippinzer Scallions have, of course, been eaten by Austro-Hungarian troops posted in Galicia. Horrendous breath during hand-to-hand combat can't hurt:

Austrian: Ah! Die you Russian dog!!!!!!Haaaaaaahhhhh!!!!

Russian: Die shmie! Dieyoursef....(sniff) AAAAAAGHHHHH!

Austrian: Heinrich! Get me more scallions! I see another one moving up.

From the Palazz DiMeier: Italy has broken siplomatic (all formal) relations with Russia. Informal insults are, of course, continuing. The reason for this cessation of diplomatic niceties is that our agents have confrimed Russian complicity in the influencin;g of Germany's decision to blunder into Tyrolia. Czar Hardisteyev is obviously trying to destroy italy's buffer/neighbor Austria without involving that potent potentate, Hor-munn Bey of Turkey. It won't work! Look south O Stupe of the Steppe!
PARIS: CENSORSHIP!! YOU ALL SAW IT! MY RIGHT OF FREE SPEECH WAS BEING REPRESSED! FOUL! I mean, if you can't use a word like _____, what the _____ kind of _____ is left? _____, _____, reight?

Pasadena: _____ and take your builds!

BURGUNDY: Thor Lowerdahl, on his way to Belgium, has stumbled across an ancient artifact of unknown origin. It was a giant form of a human, and after close inspection it was found to be alive!!! This puzzled the group mightily, as it obviouslu had not moved in several million years. "Why", said Thor aloud, "would a being evolve arms, legs and human form, and yet never move?" The being suddenly stood up, looked thoughtful and rumbled back, "It couldn't". Then the giant laid back down in it's original position. "Of course," cried Thor. "It only stands to reason!" ((Boo))

More----

1979 Press con't:

MARSEILLES: The French Empire declares peace on Italy, War on Germany and plague and pestilence on Turkey.

RUSSIA: High in the Ural Mountains were the summer greenery is starting to fade and the bright color of Autumn is beginning to show; strange sounds can be heard. It seems to be a combination of mumbling and whistling. What is this, the Czar of all Russia is speaking to a marmot. Let us get a closer look to see if we can hear what is being said.

The Tsar: "Oh marmot, you high mountain rodent, please hear me. Give me your soundest advice for it is said that only you can help me now. Speak to me oh lofty one."

The Marmot: Whistling, "Its Springtime in the Rockies."

The Tsar: "We were told that the Emperor of Austria was a knave and generally an all around rotten apple and that he would try to start a war between Germany and us. But for him to move with such force, oh marmot, it almost makes me want to cry. Oh Marmot, even my admirals are against me. They could not even keep their rubber ducks afloat in my backyard pond. Oh oh marmot, the lowest of all blows was when that GM belittled our grand strategy. Oh marmot of high, help me."

The Marmot: Whistling, "Way Down South in Dixie."

The Tsar: "Oh marmot, you stupid rat, you're of no help. I have no plans to attack south Pasadena yet. But wait, the south, the south is where all my problems lie. Oh marmot, you are the lord of the high mountains. You have given me the answers to all my problems. We shall move with great forces south against China.

The Marmot: Whistling, "The Theme to One Flew Over The Cuckoo's Nest."
"WAR DECLARED" (Vienna) Chancellor Berkely has today declared War on Germany due to a massive unexplained intrusion into the Sacred Soil of Tyrolia. Austria has called upon Mighty Meier of Italy to implement the punitive clauses of the "Meier Manifesto" against McLendon the Mad. Austria and Italian armies are surging forward to oust the invading Hun. Hurrah! Hurrah!

GALICIA: Austrian forces have thrown back a stumbling Russian advance into the Sacred Soil of Galicia. Hundreds of these stoops from the Steppes were mowed down upon the Austrian wire. All officers (Russian) captured were put to the sword while several thousand Russian serfs armed with rocks, broom handles & paper dirt bombs were soundly scolded and sent home. It is believed that Russia is bringing up divisions armed with real guns & bullets for another go.

Pat Jones
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JOHN J. BABITS

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