

Lone Star Diplomat

No. 6

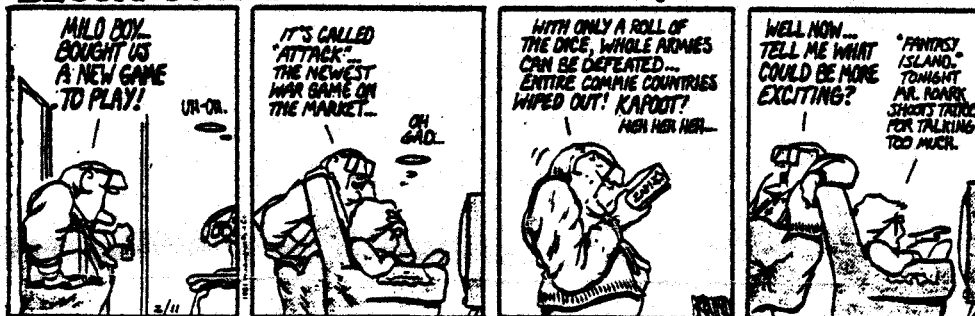
March 2, 1981

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BLOOM COUNTY

by Berke Breathed



WARCON in Review

by Allen King

The weekend of February 20-22 I paid my fifth consecutive visit to the campus of Texas A&M University for the annual WARCON game convention. This has become one of the true highlights of my year, much to my family's chagrin, and I want to share some impressions.

It isn't every weekend that one can meet so many old and new friends, feel the deck of the USS Hornet sway ominously underfoot while Japanese bombs send it to a watery grave in Flattops, stop the Warsaw hordes in Fifth Corps, watch the Turkish Sultan weave an insidious web around the torso of the hapless Hapsburgs in Diplomacy, and still have time to inflict retribution on a Soviet tank attack in Firefight.

Despite the poorest pre-convention publicity I have ever observed, the attendance of maybe as many as 500 gamers seemed nearly as high as it was in the last two years. Gromets/MSC Recreation did a reasonably good organizing job, and scattered comments I heard about the numerous tournaments were favorable.

Besides sf/fantasy and conventional tournaments, the convention included several seminars and films. Especially noteworthy was the presence of Yaquinto Games of Dallas, represented by Craig Taylor, John Fuseler, Mike Matheny, and Steve Peck, all of whom conducted seminars on game design and development. I enjoyed Taylor's explanation of the design parameters of Flattops and CV.

Sf/fantasy gaming interest continues to grow, with the Traveler and D&D tournaments seeming to dominate all others. Despite my preference for the traditional military simulations, the fantasy gaming has made an important contribution of attracting many more women than would otherwise attend. In my opinion, this adds a little more civility to the entire proceeding, and greatly improves the scenery.

One clear problem with the convention is the seeming lack of continuity from one year to the next, and it is especially evident with publicity. The hobby's growth, indicated by two major game companies in Texas and the mushrooming number of retail outlets

145 years ago today, Texas declared independence from Mexico, creating the Republic of Texas. The Republic lasted from 1836 until 1845, when it joined the United States as the 28th state of the union.

In honor of the birth of Texas as an independent, sovereign nation, LONE STAR DIPLOMAT presents a birthday present of a Texas flag to each reader.

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INSIDE:	Roundup	2
	Heart O' Texas Orphanage	3
	Computer Diplomacy	4
	Fun & Games	4
	Cactus, Derrick, Enchanted Rock.....	5
	Mascot Candidates	6,7
	Friendship	8
	LSDemo Phone Game	9

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continued on page 4

★ ROUNDUP of Texas & International News



Here's the Pony Express rider racing to deliver the mail.

The National Diplomacy Journal of Texas must go through.

ON THE OTHER HAND THERE'S A LOT TO BE SAID FOR THE U.S. POSTAL SERVICE

USP'S". It's no secret that postage rates are going up very soon, probably to 18¢ for first class, maybe 20¢. In exchange, we'll be getting 9-digit zipcodes. Typing up the contact information for the plugs is bad enough with 5-digit zips. Personally, I think the USPSies are jealous of the Canadian alternating letter-number code, currently the most maddeningly difficult to type. Nine digits are almost impossible to memorize and and pretty hard to type without inadvertent errors. Ah, progress! Thanks and a free issue of LSD to James Williams for the cartoon printed above. There is a lot to be said, not all of it good.

CLASS OF 1980 POLL. The last issue of JIHAD (Glenn Overby, 23096 Tawas, Hazel Park, MI 48030) reported the results of its poll ranking new zines of 1980. Only 18 persons voted, probably due to poor publicity (mea culpa), and no publisher's vote was counted for his own zine. Here are the results:

Rank	Zine (1st place votes)	Votes	Average	Adj. Avg.
1	Jihad (6)	12	8.24	8.21
2	Black Frog (5)	10	8.20	8.00
3	Plague Times (2)	12	7.66	7.50
4	Lone Star Diplomat (8)	14	7.57	8.21
5	Just Among Friends	9	6.78	6.96
6	Life of Monty	9	6.50	6.87
7	Torpedo	9	6.32	6.04
8	Appalling Greed (2)	10	5.70	6.00
9	Invasion (1)	10	5.65	5.58
10	Born to Dip	7	5.29	5.48
11	Prospectus	3	4.33	4.22
12	Mike's Mag	4	3.75	3.58

Voters were asked to grade each zine from 1 to 10. The adjusted average is the average of the middle 60% of the votes cast for a particular zine, which reduces the distortion caused by extremely high or low votes. For a detailed analysis of the poll, send a couple of stamps to Glenn and ask for a sample of JIHAD #10.

GROSS OVERSIGHT. Somehow, in the rush to get the Hobby Mascot issue of LSD to the printer last month, I neglected to mention another landmark CHEESECAKE issue. It's not enough that Andy Lischett (3025 N. Davlin Ct.; Chicago, IL 60618) sends his zine gratis to players and standbys in his games. Every now and again Andy comes up with a brilliant idea and his lucky

readers benefit from it. The first gem-quality item was the quintessential warehouse issue. The game results were found in a cut-out model of crates stacked in a warehouse, on a forklift, and the press was found in the restroom, written on the stall walls as graffiti! Then he sent out an auto-fake of CHEESECAKE in which all game results were postponed--a zero-content issue. Now Andy has come out with the Alan Calhmer World War I Coloring Book, complete with two crayons attached. Line drawings feature the familiar little wooden blocks in the trenches, riding wooden-horse cavalry charges, and apprehending a spy whose paint had rubbed off. Thanks for another great one, Andy!

CON CALENDAR. Upcoming gaming events in Texas offer a busy gamer plenty to choose from: OWLCON at Rice University in Houston March 6-8 (sorry, no contact information--be reckless and show up anyway); also in the same city, COLLEGECON II at the University of Houston, April 9-12 (U. of H. Program Council, 4800 Calhoun, Houston, TX 77004; ph 713/749-1435); a few days earlier here in Austin--FANTASYCON, April 4-5, Howard Johnson's at IH-35 & US-183, may include a Diplomacy tournament, despite the theme conflict (John McCusker ph 512/444-0864); DALCON the first weekend in June in Dallas (no other info at hand); NANCON in Houston, planners expect attendance to reach 800 or more, on July 31-August 2 (Nan's Game Headquarters; 118 Briar Grove Center; 6100 Westheimer; Houston, TX 77057--wait until April to write). For information about the outlook for cons from coast to coast, write to the Midwest Gaming Association (Kathleen Bullinger; 4209 Chesterfield; Charleston, WV 25304). I believe there is a \$3/yr newsletter available, as well as other services.

PLUGS. Sure to rank high on the Class of 1981 Poll is Gary Coughlan's real zine EUROPA EXPRESS. I was beginning to think it would be an anticlimax, what with all the advance publicity and fakes, but EE lives up to its promise, with a lively graphic-filled format, and an international flavor. Gary plans to run games with 5-week deadlines to facilitate communication among international players, using the language of a particular game's leading power in the reporting. I could go on and on about this promising new zine, but I'll leave it to you to send some stamps for a sample to 4614 Martha Cole Lane, Memphis, TN 38118, and experience the thrill of discovery yourself.... Though not new by any means, I have just begun to receive THE DOGS OF WAR. The main emphasis in this attractively produced mimeo



Heart O' Texas Orphanage

Victory has a hundred fathers, but defeat is an orphan.

--Count Galeazzo Ciano



1979 HS **Armadillo** S 1906

ITALY, FRANCE AGREE ON DETENTE;
ENGLAND FACES DISASTROUS FALL

AUSTRIA (Eric Ozog): F AEG s Turkish A Smy-Con, A Bud-SER, A Rum-BUL, A GRE s A Rum-Bul.
ENGLAND (Craig Williams): F Bel-Eng [dsl, ann], F Bar-NWG, F Nth s F Bar-Nwg [dsl, ret to Lon, Yor, Edi, or dsb], F SKA s F Nth.
FRANCE (Larry Boudon): F BRE-Eng, A Pic-BEL, A BUR s A Pic-Bel, A MAR s A Bur, F LYO h F Tun-WES.
GERMANY (Doug Tatch): A DEN & A MUN h, F Hol-NTH, F HEL s F Hol-Nth, A Ruh-HOL.
ITALY (John Koehler): F Tri-ADR, A Ven-TRI, A VIE s A Ven-Tri, F Pie-TUS, A NAP h.
RUSSIA (John Daly): F Nwg-CLY, F NWY-Ska, A SWE-Nwy, A STP s A Swe-Nwy, A Gal-UKR, A Sev-RUM, F BLA-Bul(ec), A Ank-SMY, F CON s A Ank-Smy [dsl, ret to Ank or dsb].
TURKEY (Bern Sampson): A Smy-CON.

- The Russia-Turkey draw was defeated.
- Eric Ozog is resigning from this game, and evidently from all his others. In his resignation letter he indicated that he will continue to GM his 3 games to the end. So long Eric. Good luck.
- Will Mark Larzelere; 522 W. Grand River; Howell, MI 48843; please assume the Austrian position?
- PRESS (reserved from last month)--

SMYRNA: The last remaining Turkish army has survived to fight another year. And fight we shall, even to the death. Now that Russia has grown to gigantic proportions, nearly twice the size of his closest competitor, perhaps my fellow heads of state shall finally realize that Russia poses a great threat, not only to poor Turkey, but to you all. Death to the Tsar!

CHICAGO-MIDDLESEX: I'll stay fighting with you to the end. We are in the same diplomatic boat.

ERIC-TWO JOHNS: Carve me up, I refuse to talk to either of you. And that goes for the people in my other 22 games.

• CURRENT PRESS--

OZOG-SAMPSON: Some day in the far distant future you and I will meet on some lone battlefield. Amid all the carnage, we will shake hands and be grateful we are alive.

SMY-PAR: Hurry East with your fleets. Eric & I can't hold out much longer.

ROME: The King and cabinet salute the French fleet which quelled the civil unrest in the overseas territory of Tunis. It is believed that the unrest was caused by pro-Austrian groups which were supporting the dual monarchy's Vienna Sausage boycott of the Italian kingdom. His majesty was heard to say, "Let the G** D*** Frenchies deal with the Arabs for a while." When reminded that the Tunisians were Berbers, the King added, "Well, that goes double for the Berbers. Now that I've got my sausage, who cares? And send a case of that stuff to the Tsar."

PAR-ROM: Your build reflected good will and so did (I hope) my move F Tun-Wes.



1979 HT **Bluebonnet** F 1906

FRENCH TAKE ENGLAND, ENTER AFRICA;
TURKS ADVANCE AT CREEP VELOCITY

ENGLAND (CD): F NWG h.
FRANCE (Dave Ohlendorf): F Cly-NAT, F Lon-NTH, F EDI s F Lon-Nth, A Pic-BUR, A Spa-NAF, F MID c A Spa-Naf, A Gas-SPA.
GERMANY (Dick Martin): F Den-BAL, F Nth-NWY, A SWE s F Nth-Nwy, A Sil-BER, A KIE s A Sil-Ber, A Lvn-Stp [dsl, ret to Pru or dsb], A RUH votes for Bloodsucker for Mascot [imp; hl].
ITALY (Tony Auxier): A VEN-Tri, F APU-Nap, A ROM s F Apu-Nap.
RUSSIA (Bob Peacock): F Nwy h [dsl, ret to Ska, Bar, or dsb], A STP s F Nwy, F Ber h [dsl, ret to Pru, or dsb], A Mos-LVN, A WAR s A Mos-Lvn, A Gal-SIL, A Vie-BOH, F RUM h.
TURKEY (Charles Cunningham): A BUL s A Ser, A SER & A CON s A Bul, F Alb-ADR, F NAP h, F ION s F Nap, F TRI-Ven, F WES h.

- If both Germany and Russia try to retreat their dislodged units to Prussia, both will be annihilated.
- PRESS--

GERMANY-ITALY: Good luck, I wish I could help you more.

KIE-The Rest of LSD: Hey! Where'd you go?

LSD-KIE: Wagging my tail behind me.

GERMANY-TURKEY: Excuse me, but could I talk you into using all your beautiful armies in a highly useful and creative manner? Russia needs help holding Bud & Rum.

KIEL: That's what we do, trick them into taking our capital and advancing to their collective dooms. Did I say that right?

LVN-MOS: I think I hear your mommy calling...

MUN-79HT in General: Hey gang! Write! Anything!

LSD: Even a little press would be nice. Germany's definitely winning the press war.

LSD-MARTIN: Ruh can't vote for a mascot, but your vote's been noted and duly recorded. The rest of you oughta vote for Caruso or Nobody at all!

SUPPLY CENTER STATUS for winter 1906 adjustments:

E:	Edi	0/out,
F:	Home, Por, Spa, Lon, Lvp, EDI	8/add 1
G:	Home, Bel, Hol, Den, Swe, NWY	8/add 1 or 2
I:	Ven, Rom, Nap	2/rem 1
R:	Home, Rum, Bud, Vie, Nwy	7/rem 1 or 0
T:	Home, Bul, Gre, Ser, Tri, Tun, NAP	9/add 1

- German & Russian adjustments depend on autumn retreats.



DEADLINE FOR ALL LSD GAMES:

Wednesday, 25 March 1981

Send a tentative set of orders now!



1980 IZ

Cactus

S 1902

**VENETIAN TROOPS TAKE TRIESTE;
IRATE FRENCH OUST LIMEY FROM MID**

AUSTRIA (Steve Cartier): F Tri-ADR, F Alb-GRE, A SER s F Alb-Gre, A Gal-BUD.
 ENGLAND (David Pierce): F Lon-ENG, F Mid s F Lon-Eng [dsi, ret to Nao, Iri, Gas, Wes, Naf, or dsb], A NWY-Bel, F NTH c A Nwy-Bel.
 FRANCE (Gregg Fritz): F Por-MID, F BRE s F Por-Mid, A SPA h, A BUR-Bel, A PAR-Bur.
 GERMANY (Charles Cunningham): F DEN h, A MUN h, A RUH s A Mun, A Kie-HOL.
 ITALY (James Lawniczak): F Tun-ION, A Ven-TRI, A TYO s A Ven-Tri, A Rom-VEN.
 RUSSIA (Bob Sergeant): A Mos-UKR, A War-GAL, A RUM s A War-Gal, F SEV s A SWE h, A STP h.
 TURKEY (Bern Sampson): A BUL-Gre, F CON-Bul, F Smy-AEG, A Ank-SMY.

- COA: Steve Cartier; Dan Alderson; Box 429; Tujunga, CA 91042 (temporary address for February and March only).

- PRESS--

PARIS: The recent announcement that England is at war with France came as no surprise to the President. The President responded at a recent press conference by saying that any nation that violates French coastal waters will not go unpunished. The President also noted that his is normally a mellow and subdued person except when provoked by insipid asses.

WARCON continued from p. 1

devoted to games, makes it inconceivable that publicity should be a bigger problem than in years past.

A possible solution would be for Gromets to share organizing responsibility with the gaming companies or gamers who would volunteer to direct a particular tournament every year. A solid cadre of past Gromets members and other volunteers might lighten the load so that Gromets could expend their resources on adequate pre-convention publicity. The fact that Nick Schuessler of the JOURNAL OF WWII WARGAMING sponsored a \$100 winner-take-all tournament for Squad-leader/Cross of Iron is a step in the right direction. Outside sponsorships, as in this case, might provide bigger prizes and consequently attract more entries.

So once again I faced the Monday after, with a mild headache and slight protrusions under my eyes. Nonetheless, I am already wondering about next year with great anticipation and high expectations of a weekend as delightful as the one just spent. Gromets: keep up the good work and watch out for high-flying Vals (or was that really a 10th-level assassin on a gargoyl?).

[LSD would like to second Allen's recommendations. Though present in body, my spirits were low, as Doug Tatch & I arrived at Warcon one hour after the Diplomacy tournament had begun--solely because we did not know the starting time.]

Origins of Diplomacy

The LSD Archivist recently found this photo of the first Diplomacy Hobby Mascot Election. The winner is unknown, but feline candidates appear quite prominently. The photo also shows a group of hobby functionaries huddling around a Diplomacy board in the background.





1980 KG **Derrick** W 1901

**RUSSIA WATCHES AS OTHER POWERS
EXPAND MILITARY CAPABILITIES**

AUSTRIA (Ned Nichols): Build A TRI & A BUD; also has A SER, A VIE, & F GRE.
 ENGLAND (Jack Smith): Build F LON; also has F NWY, F NTH, & A YOR.
 FRANCE (Bobby Stephens): Build F BRE & A MAR; also has A PIC, A POR, F SPA(sc).
 GERMANY (Al Giddings): Build F KIE & A BER; also has F DEN, A HOL, & A MUN.
 ITALY (Mark Luedi): Build F NAP; also has F ION, A TUN, & A VEN.
 RUSSIA (David Pierce): Has A UKR, F SEV, A GAL, & F BOT.
 TURKEY (Mike Henry): Build A ANK; also has F BLA, A BUL, & A CON.

- COA: Mark Luedi; 8314 Apothecary; Houston, TX 77064.
- PRESS--

PAR-CON: I just thought that I would say, "Hello."
PARIS: The strike drags on. Now the organ grinders' monkeys have walked off the job. Although the organ grinders continue to work, using monkey-substitutes, the use of dancing chickens does not sit well with the citizens. Reports that the strike is close to being settled are rampant, even though reports that the elephants will not agree to the new work agreement have surfaced. Their leader, Dumbo, is quoted as saying, "We will no longer work for peanuts!"
LSO-ITALY: I see you are putting a consulate in Houston. Welcome to Texas.
KIEL: Admiral von Tirpitz proudly launched the German Second Fleet in a christening ceremony which lasted a brief five minutes. The reason for such a hasty affair was no doubt due to the foreign fleets spotted in nearby waters. Before launching, the admiral was quick to point out the defensive nature of his new toy.
BERLIN: Mercenaries for hire!! Top troops demanding top wages. How may we be of service to you? No job too big or too dirty.



1981 A **Enchanted Rock** F 1901

**SULTAN SNOOZES, LOSES BALKAN BERTH
FAILED BRITISH CONVOY FOILS FRENCH**

AUSTRIA (Fred Winter): F Alb-GRE, A Ser-Bul, A Tri-SER.
 ENGLAND (Jim Keith): A YOR-Bel, F NTH c A Yor-Bel, F Nwg-NWY.
 FRANCE (William Owen): A BUR-Bel, A Mar-SPA, F Mid-POR.
 GERMANY (Thomas Hancock): A Kie-HOL, A MUN h, F DEN h.
 ITALY (Guy Hail): F Ion-TUN, A TYO-Ven, A APU-Ven.
 RUSSIA (Dan Stafford): F Bot-SWE, A Sev-ARM, F RUM s Austrian A Ser-Bul, A Ukr-MOS.
 TURKEY (Mark Johnson?): NMR: A Bul h, [ds], ann, A Ank h, F Con h.

- Since winter 1901 is a separate season, builds only will be due on Wednesday, 25 March 1981, with spring orders due the following month.
- Except for the AUSTRIAN AARDVARK, no press releases were submitted for Enchanted Rock. Therefore LSD is reprinting AA#1 in its entirety, with special thanks to its publisher, Fred Winter, who also publishes PROSPECTUS.
- Will Mike Mills; 1585 Quaker Road; Macedon, NY 14502; please submit standby orders for Turkey?
- UNDER-THE-WIRE PRESS--

MOS-VIE, ROM, & BER: Well, you begged me to attack Turkey--I hope I don't live to regret it!
MOS-ROM: Turkey says you're the one that tipped him off....Thanks.

SUPPLY CENTER STATUS for winter 1901 adjustments:

A:	Home, SER, BUL, GRE	6/build 3
E:	Home, NWY	4/build 1
F:	Home, SPA, POR	5/build 2
G:	Home, DEN, HOL	5/build 2
I:	Home, TUN	4/build 1
R:	Home, SWE, RUM	6/build 2
T:	Home	3/build 1 [1 ann]

Austrian Aardvark



Written by F.C.Winter, 400 W. Madison St. #2400, Chicago, IL 60606, this zine is published to help AUSTRIAN (or Austro-Hungarian) players survive past 1902. Reference: 1981A. Five Seasons Press Publication.

I. The Folklore of Austria-Hungary: Conrad von Metzke was much on the great Alan's mind when he invented Our Game. The Great One knew he had to create a goat, and thinking of Conrad, invented the screaming meanies, the red raiders of Austria-Hungary. Fascinated with a country with two names, Conrad proceeded to enter hundreds of games as "Austria", leaving out the Hungarian half. As can be well predicted, Conrad lost every last game he ever entered as Austria, well over 1/2 of the "Austrian" players in the first 10 years of the hobby can be attributed to Conrad. John Boardman, Rod Walkers, and Buddy Tretick have since constantly used Conrad's name every time they get Austria-Hungary in order that their playing records and ratings not be fouled.

II. The State of Austria-Hungary Today: Several players, realizing inevitable defeat, have unsuccessfully tried to get Hungary back into the game. But all persuasion of the Great One failed. Finally, in desperation, he was kidnapped at an early Diplomacy Convention, and tortured for 7 days before being released unbroken. It is reported that the kidnapers are the same as the New York Conspiracy to conquer Diplomacy in their tactics. They made Chalendler listen to recitations of thousands of tactics articles and replays of von Metzke's games while thousands of red blocks of wood were dropped on his head (the so-called Hungarian wood torture). Among the proposals presented were: Austria to start with an extra supply center by dividing Budapest in half, etc.

III. How Typical Human Laziness Caused This Problem: As mentioned, Conrad used to call the country only Austria. This incorrect usage for Austria-Hungary was

continued on page 8

DPA - a Proposal

The following article was enclosed in the recent issue of Fred Davis' BUSHWACKER. We reprint it here in order to help stimulate discussion on this proposal. Send your comments to Fred at 1427 Clairidge Road; Baltimore, MD 21207.

After reading the article by Jerry Jones in the DIPLOMACY WORLD last year concerning the need for a Diplomacy Players Association (DPA), I wrote Jerry to say I would help get this started in any way he saw fit to use me. After several letters with Jerry and conversations with several other hobby members, it resolved to a state where Jerry did not have the time he expected and needed to put into the development of the DPA, and Jerry asked that I take over organizing the DPA.

My position on all this is that a DPA is needed to solve a number of current problems that affect players and to respond to new problems that arise in the hobby that players should take an active interest in based on self-interest. I personally, as a publisher and player, see the need for such a group, but I feel that I should not take a major role in the group after it gets started. The following is some of my thoughts on a proposed DPA for your review.

The following are the proposed activities of the Diplomacy Players Association:

- 1) Operation of the Diplomacy Arbitration Board (discussion attached).
- 2) Sanction of various hobby-wide elections including the Diplomacy Players Poll started by John Caruso last year;
- 3) Establishment of a Player/GM Houserules Committee to develop a model set of play-by-mail houserules which are approved by the DPA for possible use or modification by new (and old if they desire) publishers;
- 4) Election of a DPA Ombudsman to represent the hobby-wide players in matters that they deem appropriate.

In addition to these areas, the DPA will serve as a group which can react to any major new problem that develops within the hobby and serve to be a voice for active players in matters of interest.

A governing body for the DPA would be selected by hobby-wide elections each year. Nominations for any position on the Council would be accepted in the month of September each year. In early October, all nominees would be contacted to verify that they would consent to serve if elected. In mid-October a ballot would be sent to all publishers with the request that the election be publicized; the ballot would contact the names of all those nominated plus space for write-in candidates. Voting would be open to all Diplomacy players, and votes would be accepted from November through December. The votes would be tabulated and certified, and the elected candidates would take office on January 1.

The Council would be made up of seven (7) members: DPA President, responsible for overseeing the council, appointing several committees, and general administrative duties; DPA Secretary, to handle all major correspondence, press releases, reports, and ballots; DPA Ombudsman, to serve in an elected capacity as a general service to the Diplomacy hobby; Head of the Diplomacy Arbitration Board (DAB), to coordinate the DAB services (as described elsewhere); DPA Elections Supervisor, to sanction any DPA approved elections and prepare all materials, count ballots, and other election supervision activities; and two General Council members. The offices of DPA President, Secretary, Ombudsman, and Elections Supervisor may be held only by Players. Publishers and GMs will be allowed to serve in the other three posts if elected.

Term of office would be from Jan 1 to Dec 31 of each year. The President and Elections Supervisor would not be allowed to succeed themselves.

There would be no fee associated with membership in the DPA. Anyone who cares to call themselves an active player would be allowed to participate.

Right now I need two things from hobby members. First is reaction and suggestions about the above and the [following] materials on the DAB. The second is for some volunteers to assist in starting the DPA and serving until elections at the end of the year. Hopefully the DPA can get off the ground in the late spring or summer and be into smooth operations for the election this fall.

Diplomacy Arbitration Board

1. Why? There have arisen in past years many conflicts between and among players, publishers, and game masters concerning matters of the game of Diplomacy. In the past, a large number have been settled to the satisfaction of the involved parties through such means as writing Alan Calhmer, contacting Avalon Hill, using an ombudsman, selecting a disinterested party to review the matter, or just flipping a coin. Unfortunately, in many other cases, the issues were not resolved because there was not an established mechanism to help settle disputes; thus a number of hobby feuds were started, and most of these continue to the detriment of the hobby. To allow for another channel for parties interested in settling these and future disputes in an organized and impartial manner, a Diplomacy Arbitration Board (DAB) should be established.

2. When should the DAB be used? The DAB will be available to players, publishers, and game masters to settle any dispute that is mutually agreed to be submitted to the arbitration procedure. This includes, but is not limited to: rule interpretations, houserule conflicts, player/publisher/GM misconduct, and unethical practices. The major point is that all involved parties must agree in writing to have the matter settled by this procedure; the DAB has no desire to seek out conflicts nor accept questions presented by only one side. If the involved parties believe the issue is one which should be settled by the DAB, the DAB will accept the issue. If the involved parties are not agreed to the procedure, the DAB has no desire to be contacted.

3. What is the procedure? There are two major components to the arbitration system. The first component concerns the agreement to arbitration and submission of materials. Upon receiving a request to arbitrate, the DAB will contact the involved parties separately and ask for written confirmation that all parties agree to submit the question to arbitration and initiate the selection procedure (discussed below). Upon receiving positive answers from each of the involved parties, each will be asked to summarize its position and furnish any materials or other data which should be reviewed by those selected for the decision panel. After these materials are received by the DAB, a total packet of information on the issue will be sent to the decision panel. The second major area concerns the composition of the decision panel. When the involved parties are first contacted concerning their agreement to the arbitration procedure, the DAB will randomly select from those on its rosters who have agreed to serve on decision panels four players and three GM/publishers. This list of seven individuals will be sent to each of the two sides, and each side will be allowed to remove two persons without cause. If the two sides do not take full advantage of the deletions or remove the same person, the resulting number of valid persons

continued on page 8

The PUZZLER

Mark Lew wins two free issues of LSD for his answer to last month's puzzler: the longest word which is spelled in alphabetical order is aegilops, meaning an ulcer in the inner corner of the eye. My medical dictionary spells it egilops, but even this spelling wins the cigar. He also sends in Adelops, a genus of blind cave beetles, but I cannot find this in my sources. He also submits spoon-feed, which goes backwards. The Italian painter Baccio Della Porta has the longest alphabetical name that I've heard of also. Mark refers us to page 166 of Dmitri Borgmann's book, Language on Vacation.

He also submits the following 6-letter alphabetized words: abess, accent, accept, access, accost, afflux, almost, bellow, billow, biopsy, chilly, chintz, chivvy, choosy, choppy, efflux, effort, floppy, flossy, glossy, knotty; and the following plurals: abhors, adders, begins, chills, chimps, chirrs, chotts, floors. In addition, Mark says we should all know these words: dip, dippy, and ally. The last word in alphabetical order with more than 4 letters: mossy. Finally, the last word altogether is either tux or tv. Whew!

Don Ditter takes issue with Bob Donaldson's answer last month: "Methinks Ms. Black is smarter than [he] gives her credit. She does not like to handle as many pills as Bob does. She likes balancing her scale even less. So in problem #1 she get by using 30 pills. In problem #2 she has to use 150."

Here are Don's solutions for a balance scale. The first one looks ok to me, but the second solution has a flaw. Can anyone else spot it?

SOLUTION #1:			SOLUTION #2:		
Bottle No.	No. of Pills		Bottle No.	No. of Pills	
	Left	Right		Left	Right
1	1		1	0	
2	2		2	1	
3	3		3	2	
4	4		4	4	
5	5		5	7	
6		1	6	12	
7		2	7	20	
8		3	8	29	
9		4	9		30
10		5	10		45

Another reader, Ted Fuß, sent in solutions similar to Bob's, but too late to make the deadline. However, he also added the following solutions, because as he said, "I first...thought the weighing device was one of those double-pan balance scales which don't tell you how much something weighs, but only how much more weight is in one pan than the other."

"When one bottle is heavy and you have a two-pan balance scale..., on the left pan place one pill from bottle 1, two from bottle 2, up to 9 from bottle 9. On the right pan place 45 pills from bottle 10. Each pan holds 45 pills. Note that the scale cannot balance since if bottle 10 is heavy, then the right pan will be heavier, otherwise one of bottles 1-9 is heavy and the left pan is heavier. If the right pan is heavier, then #10 is the bad bottle. If the left pan is heavier, read how much heavier. If it is N mg heavier, then the bad bottle is #n/10. Note that N is one of 10, 20, ..., 90."

"After thinking a while about the case where an unknown number of bottles are heavy and you have a two-pan balance scale, I conclude that the problem can not be solved."

ROUNDUP continued from page 2

zine is well-run games of standard Diplomacy, although there is also a variety of materials from jokes (some of "ouch" quality) to thoughtful editorials. A game is due to start in issue #23 this month, so I don't know if any more are planned. Write to John and Betty Daly; Rt. 2, Box 136-M5; Rockwell, NC 28138; to find out--\$2 game fees and \$3.50/ten issue subfees make DOGS an outstanding value....In addition to DIPLOMACY WORLD, Jerry Jones (1854 Wagner St., Pasadena, CA 91107) also publishes LIES, DECEIT, & NEFARIOUS SCHEMES. Game openings are available for \$10, and I assume that includes the subfee for the life of the game, since there was no mention of subscription fees. These games feature a no-standby policy. If a player drops, his country goes into civil disorder no matter how large it is. Another interesting feature is a conference map accompanying each game (mine were blank, so I assume they are either for player convenience, or else they are filled in for the players). Definitely worth a look-see....Bern Sampson's TORPEDO is now into its sixth issue, with a continuing report on the progress of one of Diplomacy's leading players, Mr. X, in his 12 games in progress. (Mr. X is not doing too well in one game in LSD, but he survives at press time). Send two stamps to 123 Sixth Street; Middlesex, NJ 08846 and see why I like this zine a lot....Though plagued by an occasional publishing delay in the past, TETRACUSPID is certainly worth checking out. It has the distinction of being published by computer under the guidance of Richard Kovalcik, Jr.; 9 Ladd Place; Watertown, MA 02172. Another great bargain for the thrifty, this zine costs 1¢/page + postage. Game openings are available for \$2 + \$3 NMR deposit.

DIPLOMATIC QUOTE OF THE MONTH. "Then Cain went out from the presence of the Lord, and played Diplomacy in the land of Nod, East of Eden."--from EAST OF EDEN, Jack Master's new subzine to BLACK FROG. EoE is designed to carry games only and is published separately from BF in order to give players a rapid response on their game results.

BEST/WORST JOKES. At the risk of starting something that might get out of hand, I am soliciting material for a list of the "10 Best or Worst Texas Jokes". The winners will each receive a free issue of LSD and see their entries printed in a hobby project being put together by Al Pearson. Time is short, so jot down your entry right now and mail it soon. And please, go easy on the Aggie jokes.

MORE PLUGS. BOAST #157 arrived here a few days ago brimming with news and reviews of the latest game offerings from several companies. Herb Barents (1142 S. 96th Ave.; Zeeland, MI 49464) is the publisher of this zine, which may have a game opening in addition to the info.... Bob Sergeant celebrated his 5th anniversary with a oversize edition of ST. GEORGE & THE DRAGON. The list of contributors is impressive and I especially like the added cartoons. No game openings now, but write Bob at 3242 Lupine Dr.; Indianapolis, IN 46224; to see if Bob has any samples of this landmark issue to spare. Definitely send 2 or 3 stamps for this one, since it far exceeds the 1 oz. limit....If you have missed Curtis Gibson's writings lately, you can find him in BALTIC SEA #37. Reproduced on three pages by photocopy, BS contains a game of regular Dippy, a game called StoneBolt which looks like a variation of the standard map with weather, aviation, factories, and economics. Another slightly modified map is the basis for Pirates and Powers, which is described in this issue by its

continued on page 10

THIS MONTH'S PUZZLER: Submit the best puzzler for the April Fool's Edition of LSD (along with the correct answer, of course) and win two issues added to your subscription!

1981 B **Friendship** F 1901AUSTRIA AIDS TSARIST DEFENSE AIMS;
FRANCE CLINGS TO HOME SUPPLY SITES

AUSTRIA (Art Schlienkofer): A BUD-Ser, A SER-Bul,
F Alb-GRE.
ENGLAND (Bryan Jurkowski): A Yor-NWY, F NTH c
A Yor-Nwy, F ENG-BRE.
FRANCE (Al Villanueva): F MID-Bre, A GAS-Par,
A SPA h.
GERMANY (George Cunningham): A BUR-Par,
A Kie-DEN, F HOL h.
ITALY (Paul Goodrich): A VEN h, A PIE s French
A Spa-Mar [NSO], F Ion-TUN.
RUSSIA (Don Scheifler): F Bot-SWE, F RUM-Bla,
A SEV-Rum, A GAL s A Sev-Rum.
TURKEY (Mike Drews): A BUL s Italian F Ion-Gre
[NSO], F BLA s A Bul, A ARM-Sev.

• PRESS--

PARIS: Just call me "Monsieur Bill". Sacre-bleu!
LON-BER: Thanks anyway, but I'll come down in the
spring.
LSD-FRIENDSHIP: C'mon, you guys! Surely you can
come up with more press than this!?

SUPPLY CENTER STATUS for winter 1901 adjustments:

A:	Home, SER, GRE	5/build 2
E:	Home, NWY	4/build 1
F:	Home, SPA	4/build 1
G:	Home, DEN, HOL	5/build 2
I:	Home, TUN	4/build 1
R:	Home, SWE, RUM	6/build 2
T:	Home, BUL	4/build 1

- Since winter 1901 is a separate season, builds only
will be due on Tuesday, 24 March 1981.

AARDVARK continued from p.5

picked up as easier to print and type being only half
as long. This removed from the public's mind the so-
called "Hungarian problem". The first 203 sets manu-
factured had the correction noted above as one of the
New York Conspiracy's solutions. However, back in 1962,
when von Metzke was involved in the first postal Diplo-
macy game, and the board was as yet uncorrected, the
Great One hired a band of Rangers to steal all the sets
then existing and replace them with changed copies.
The third Hungarian Army in Cluj was eliminated and
Conrad was hired on as a fellow ranger-mercenary,
eventually scheming his way to leadership by torture
and murder. Later, when John Boardman started the
first zine in 1963 that lasted and inspired others,
the "first edition" board was merely a memory.

IV. What We Can Do To Correct This Injustice Today:
Game 1981A was started, as the first game in the decade
of the 80s, for the express purpose of re-balancing
the Austro-Hungarian game statistics. I have signed
affidavits from the Great One, O Allen himself, testify-
ing to this fact. They are available for inspection in
person upon request. I also have been granted the
power to excommunicate from postal Diplomacy anyone
who doesn't let Austria-Hungary win 1981A.

V. Requests for the Privilege of Cooperation with the
Empire of Austria-Hungary may be sent to the above
address. Entries will be judged by speed of submission
and humility of content.

VI. Future Editions of AUSTRIAN AARDVARK will only be
inflicted on non-cooperators.

1981 P **Gulf Coast** S 1901FRANCE, AUSTRIA CLOSE BORDERS
TO GERMAN, RUSSIAN IMMIGRANTS

AUSTRIA (Robert Jewett): F Tri-ALB, A Bud-SER,
A VIE-GAL.
ENGLAND (John Mayes): A Lvp-YOR, F Edi-NWG,
F Lon-NTH.
FRANCE (Luis Porteny): F Bre-MID, A Par-BUR,
A MAR s A Par-Bur.
GERMANY (Gary Van Wie): A MUN-Bur, F Kie-HOL,
A Ber-KIE.
ITALY (Don Ditter): F Nap-ION, A Rom-APU,
A VEN h.
RUSSIA (Garry Hamlin): F Stp(sc)-BOT, F Sev-BLA,
A Mos-SEV, A WAR-Gal.
TURKEY (James Williams): A Con-BUL, F Ank-CON,
A SMY h.

- Boardman Number Custodian Lee Kendler has
assigned the number 1981 P to this game.

- COA: John L. Mayes; 4400 Avenue B, #211;
Austin, TX 78751

• PRESS--

ANKARA: The Sultan of Altoona is pleased to announce
that after months of intense negotiation, the Sultan and
the Tsar of All the Russias have reached agreements on
the neutrality of the Black Sea and a possible alliance.

LSD: Wanna bet?

STP-ANK: Surprised? Kabool, na-tee-tish fee arrah!
Next time be friendly.

LSD-MIDLAND: Kabool I understand, but even my
Berber consultant can't understand the rest. Transla-
tion, please.

RUSSIA-ENGLAND: Nicky sends warm regards to his
granny, Queen Victoria, and bids her remember their
previous conversations.

RUSSIA-AUSTRIA: K chërtu! Chto ya ni govoryu,
Turetskii govorit obratnoe. Chto by ya ni govorit, on
govorit, chto ya ne prav. Bol'shooe spasibo i zhelayu
uspekha!

RUSSIE À FRANCE: Bonheur et rappelez mon avertisse-
ment au sujet de vous savez qui.

RUSSLAND AN DEUTSCHLAND: Lassen sie von sich
horën, und vergessen sie nicht unsere ubereinkommen.

- One player has already submitted tentative orders
for fall and winter. Others who don't want to risk
an NMR should follow suit.

DPA continued from p.6

will be reduced to three by lot. These three individuals
will make up the decision panel for the issue. The de-
cision panel will review the materials submitted, be
allowed to request additional information, and give a
decision to the DAB in writing. The DAB will send the
copies of the decision to the involved parties.

4. What is the make-up of the individuals who
will serve on the decision panels? The DAB will seek
out volunteers from throughout the hobby to serve on
the decision panels. Publicity will be sought through
all channels possible. Those individuals who are now
publishing or have published a zine in the past as well
as current and past GMs will be on the Publisher/GM
list. Any person who plays postal Diplomacy and does
not fall into the above group will be placed on the
player list.

5. Is the DAB associated with any Diplomacy
organization? The DAB is established to service the
players of postal Diplomacy and as a framework is in-
corporated into the Diplomacy Players Association. The
DAB is not associated with any other group. By seek-
ing volunteers throughout the hobby, the DAB is hope-
fully to be non-political in nature as much as possible.



LSDemo Phone Game

**ANGLO-GERMAN ADMIRATION SOCIETY
ANIHIATES TWO OPPOSING UNITS** S 1910

AUSTRIA (Robert Garrett): A Con-SMY, A Bul-CON, A Bud-RUM, A SER s A Bud-Rum, A GAL-Ukr, A TYO h, A Pie-MAR, A Spa-Por [dsl, ann], F WES-Spa(sc), F NAF-Mid, F Trh-LYO.
 ENGLAND (Doug Tatsch): F MID-Por, F ENG-Mid, F BRE & F NAO s F Eng-Mid, A Mar-SPA, A Bel-BUR, F Swe-FIN, F NWY-Stp(nc), F Hel-DEN, F Nth-SKA.
 GERMANY (Mike Blanchard): F BOT s English F Swe-Fin, A Ber-SIL, A Kie-BER, A Den-KIE, A GAS s English A Mar-Spa.
 RUSSIA (Terry Startzel): F Bal-LVN, A STP s F Fin, F Fin s A Stp [dsl, ann], A WAR s F Bal-Lvn, A UKR s A Rum, F Bla-BUL(ec), A Rum s F Bla-Bul(ec) [dsl, ret to SEV].

PRESS--

GERMANY-AUSTRIA: I just can't do it.
GERMANY-RUSSIA: I knew that telephone lines were bad in Russia, but surely one of them worked--or did you just not want to get Swe back and get me out of the Gulf?
MOSCOW: Russia will fight to the end.

**RUSSIA NO PUSHOVER IN BALKANS;
G-E ALLIANCE SEALED WITH MAR SHIFT** F 1910

A: A Mar-SPA, F LYO & F WES s A Mar-Spa, F NAF-Mid, A Tyo-PIE, A GAL s German A Sil-War, A Rum-Ukr [dsl, ret to SER], A Ser-BUL, A CON s A Ser-Bul, F Alb-GRE, A SMY s A Con.
 E: A BUR s German A Gas-Mar, A Spa s German A Gas-Mar [dsl, ret to GAS], F Mid-POR, F Eng-MID, F NAO & F BRE s F Eng-Mid, F Ska-NTH, F Den-SWE, F NWY & F FIN s German F Bot-Stp(sc).
 G: F Bot-STP(sc), A Kie-RUH, A SIL-War, A Ber-PRU, A Gas-MAR.
 R: A Stp s Lvn [dsl, ret to MOS], F LVN s A Stp, A WAR s A Ukr-Gal, A UKR-Gal, F Bul-RUM, A SEV s F Bul-Rum.

PRESS--

RUSSIA-EUROPE: Death to the English Worm!

**ENGLAND, RUSSIA DISMANTLE FLEETS
AS INTERIOR POWERS ADD INFANTRY** W 1910

A: Home, Italy, Spa, Tun, Ser, Bul, Gre, SMY, Con [1 ann; build A Bud, A Vie] = 13
 E: Home, Bel, Hol, Por, Mar, Bre, Swe, Nwy [rem F Nwy] = 9
 G: Home, Den, STP, Par, MAR [build A Mun, A Kie] = 7
 R: Mos, War, Sev, Stp, Rum, Ank, Smy [1 ann; rem A F Lvn] = 5

• LSD regrets to announce that Mike Blanchard was transferred to Dallas and will be unable to continue playing in the phone game. Allen King (258-1788) will take over the German government. Welcome aboard, Allen!

**AUSTRIA LOSES ADVANCE IBERIAN
ARMY, ENDS REIGN IN SPAIN** S 1911

A: A Smy-ARM, A Con-ANK, F Gre-AEG, A Gal-RUM, A BUD & A SER & A BUL s A Gal-Rum, A Vie-TYO, A PIE s German A Mar, A Spa s German A Mar [dsl, ann], F LYO & F WES s A Spa, F NAF-Mid.
 E: F Fin-SWE, F Swe-BAL, F Nth-ENG, F Nao-MID, F BRE s F Nao-Mid, F Mid-SPA(sc), F POR & A GAS s F Mid-Spa(sc), A BUR s German A Mar.
 G: F STP h, A Mun-BOH, A SIL s A Mun-Boh, A Ruh-MUN, A Kie-RUH, A PRU h, A MAR s English F Mid-Spa(sc).
 R: A Ukr-GAL, A WAR s A Ukr-Gal, A MOS s A War, A SEV s F Rum, F Rum s A Sev [dsl, ret to BLA].

PRESS--

BERLIN: Germany has been most recently represented by one of its most illustrious monarchs in years. Under his brief, but brilliant, reign, he as able to greatly expand Germany's international prestige and influence. Once again the Hohenzollern name is uttered with respect throughout Europe. All this has been done, hopefully without alienating any sovereign nation with substantial influence. It is our hope to perform in the future under the same banner that has restored a semblance of peace and order to Europe. The Balance of Power is the World's Greatest Insurance for Peace and Prosperity.

**BRITISH TAKE RIVIERA VACATION;
A-H COMPLETES ANATOLIAN ADVANCE** F 1911

A: A ARM-Sev, F Aeg-CON, A ANK s F Aeg-Con, A RUM-Gal, A SER-Rum, A BUL s A Ser-Rum, A Bud-VIE, A Tyo-Boh [dsl, ret to VEN], F LYO-Mar, A PIE s F Lyo-Mar, F WES-Spa(sc), F NAF-Mid.
 E: F Swe-NWY, F BAL c German A Pru-Swe, F Spa(sc)-MAR, A BUR & A GAS s F Spa(sc)-Mar, F Mid-SPA(sc), F POR s F Mid-Spa(sc), F Eng-MID, F BRE s F Eng-Mid.
 G: A Ruh-HOL, A Mar-Pie [dsl, ann], A Mun-TYO, A BOH s A Mun-Tyo, A SIL-Gal, A Pru-SWE, F STP(sc) h.
 R: NMR! F BLA, A SEV, A MOS, A WAR, & A GAL h.

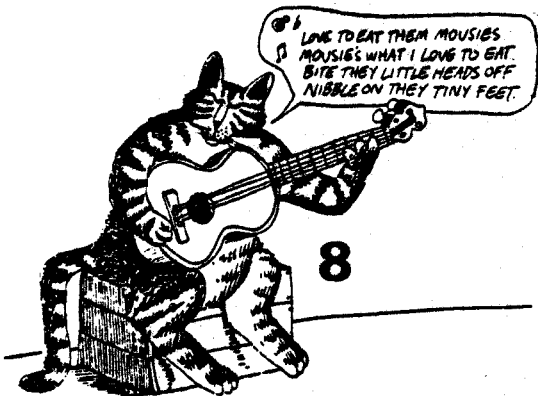
**GERMANY, AUSTRIA REPLENISH LOSSES,
GROW SLIGHTLY AT RUSSIAN EXPENSE** W 1911

A: Home, Italy, Tun, Spa, Ser, Bul, Gre, Con, Smy, ANK, RUM [1 ann; build F Tri, A Vie] = 14
 E: Home, Bel, Hol, Por, SPA, MAR, Bre, Swe, Nwy [even] = 9
 G: Home, HOL, Den, Stp, Par, Mar, SWE [1 ann; build A Kie, A Ber] = 8
 R: Mos, War, Sev, Rum, Ank [rem A War, A Gal] = 3



ROUNDUP continued from page 7

author, the aforementioned Gibson. Write to publisher Peter Walker; RR#4; Omamee, Ontario; Canada KOL 2W0; for a sample....JUST AMONG FRIENDS has a new look, due to a different typewriter and photocopy repro. Now you won't get eyestrain trying to read Dr. Ben Cagey, D.D. (stands for Diplomacy Doctor) in his monthly advice column. If you send some postage to Al Pearson; Rt. 1, Box 177B5; Kearneysville, WV 25430; you will get a sample of his dipzine, not the Amway publication of the same name, but do it nevertheless.... Advance notice of a new zine called THE CHAMBER came just in time to make this column. It will be published by David Manuel; 10318 Oakgate; Bellflower, CA 90706; at the rate of \$4.50 for ten issues and free game openings. As with all the zines plugged here, even the ones getting rave notices, the prudent gamer is advised to send for a sample before subbing. Check out an issue or two, especially if you are looking for a game in a new zine. Always send a couple of stamps with your sample request, and please tell 'em LSD sent you!



PAID POLITICAL ANNOUNCEMENT. Loyal readers of the LONE STAR DIPLOMAT are urged to send in your votes for Caruso for Diplomacy Hobby Mascot. He has been taking voice lessons and sharpening his claws in hopes of being elected to this important post. Remember that only votes on postcards will be counted, so invest

10¢ and support the only candidate who keeps my lap warm when I type LSD. You wouldn't want a mere dog or some other equally inappropriate animal for mascot. So Vote for Caruso or Nobody! All votes must be received here by 25 March 1981, so don't forget!

FAKE NEWS. Actually, this is real news about fake zines. Incredibly, Y'ALL, the pre-publication phoney purported to be the effort of Gary Coughlan, is into it's second issue! The first issue has been attributed to Dick Martin (who publishes RETALIATION from 26 Orchard Way N., Rockville, MD 20854, though he's inclined to call it something different each issue), and I'll bet if you write to him, you may be able to get a copy of the fakes....Another development in this area of our hobby is Glenn Overby's announcement of a contest. He thinks that JIHAD, ENVOY, and LONE STAR DIPLOMAT would be hard to imitate, and offers a 2-year sub to anyone who can fake one of these zines, and send him three copies with verification of the identity of the perpetrator. Any takers?

NMR INSURANCE. I will try to call the following players collect on deadline day if their orders did not arrive in that day's mail: Boudon, C. Cunningham, G. Cunningham, Daly, Ditter, Fritz, Giddings, Hall, Hamlin, Henry, Keith, Koehler, Lee, Luedi, Martin, Mays, Peacock, Pierce, Porteny, Sampson, Scheifler, Schlieinkofer, Sergeant, Stevens, Tatsch, Van Wie, & J. Williams.

STANDBY LIST. Donaldson, Fritz, Fuß, Guajardo, Hancock, Hartman, Henry, Jewett, Kador, Keith, King, Lew (?), McLendon, McPherran, Mills, Nichols, Olsen, Pierce, Ridenour, Sampson, Schlieinkofer, Sowter, Stephens, J. Williams, Woodson. Preference is given

MAILING LIST. Add the following: Mark L. Berch, 492 Naylor Place, Alexandria, VA 22304; Len Blasiol, 2215 Adams St., New Orleans, LA 70118; Allen King, 10020 Woodland Village, Austin, TX 78750; Jerry Jones, 1854 Wagner St., Pasadena, CA 91107; and Richard N. Sowter, PO Box 664, Moab, UT 84532.

RESUBS. This is your last chance to extend your current subscription to LSD at last years rates: six issues for \$3.00, ten for \$4.50. This offer applies only until April 1, 1980, and only to current subscribers.



★Lone Star Diplomat the national Diplomacy journal of Texas, is a monthly publication of Word Services, Inc. Publisher, Editor, and Chairman of the Board Mike Conner lives at the same address. Phone (512) 451-8929.

Subscriptions: Five issues for \$3.50, ten for \$6.00. Resubs at '80 rates until April 1.

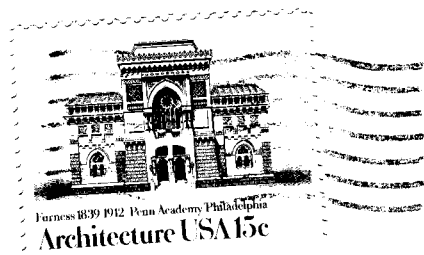
Game Openings: NONE available until late winter or early spring.

Standbys: Wanted. LSD will give a 2-issue sub credit to a standby who plays until the end of a game or elimination.

Awards: A sole winner receives 5 free issues of LSD; each victor in a 2-way draw gets 2 free issues; for lesser levels of victory, each player in the draw gets congratulated.

Contributions: All sorts are encouraged. LSD will give sub credit for material printed.

Alan B. Calhmer invented DIPLOMACY®, which first appeared commercially in 1959 in essentially its present form. The Avalon Hill Game Company now owns the copyright and publishes the game.



FIRST CLASS MAIL

15 Rod Walker
"Alcala"
1273 Crest Dr.
Encinitas, CA 92024

See page 3 for deadline