

LIFE OF MONTY

NO SUBMARINE WARFARE
NO SPACE VIKING

NO pictures of
Madonna inside

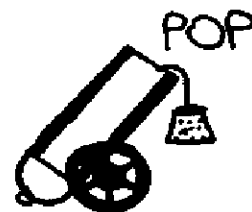
could this be
the last issue
that costs

50¢

the one and only • never to be repeated last time in this area

accept no
substitutes

FIFTH ANNIVERSARY



All together now: "It all began with LUFTWAFFE...." which led to THIRD REICH - which led to The Avalon Hill Game Company (actually, both LUFTWAFFE and THIRD REICH are produced by TAHGC) - which led to the second edition of BISMARCK - which led to ENVOY - which led to the first ZINE DIRECTORY - which led to RETALIATION - which led me into actually playing Dip by mail - all of which led me to LOM #1 - then 1 1/2 - then back to 1 - 2 - 3 - 4.....and now 54. And to celebrate, I've got some

GOOD NEWS

Recently, I've been forced to switch to a more expensive copying service.

At the moment, each issue of LOM - that is, each copy of each issue - costs me 11¢ per 2-sided page. That means a 20-page issue costs me 55¢ (I can get 4 pages of LOM on a 2-sided sheet) to produce, plus 22¢ to mail, for a loss of 27¢ per copy. The sub count is about 50 - that's over \$13 per issue, or over \$130 per year. (That's \$130 per year LOSS, not cost!) I don't make that much money so that I can really afford that much of a loss per year (well, I probably could afford that much of a loss - I've been doing fine so far, and I'm due a \$2000/year raise in November). THEREFORE, issues of LIFE OF MONTY will now have variable prices based on how large the issues are.

PAGES	12	16	20	24	28
COST (to me)	53¢	64¢	75¢	86¢	\$1.04
PRICE (probable)	50¢	55¢	65¢	75¢	95¢
MY LOSS per issue	\$1.50	\$4.50	\$5	\$5.50	\$4.50

A far cry from \$13 per issue, wouldn't you agree? But since I'm such a NICE guy, this issue will go for the usual 50¢, since you had no idea beforehand. I'm sorry to spring this on you, but perhaps I'll be able to reduce costs so that the price can come back down. (Note to traders - I don't intend to cut any of my current trades, so don't panic about having to dig into your wallets to get your usual dose of DIP WARZ or whatever-it-is you get this thing for.)

By the way - using the new system, the last 10 issues of LOM (not including this one) would have cost you \$6.70 instead of the \$5 you paid, although 24 and 28 page issues are harder to come by quite recently. (Issues 47 and 48 had 24; issue 51 had 28 - had they all had 20, the price would have been \$6.20.)

PAGE 1 doesn't give you any discounts

WRESTLING

HOUSE RULES for PBM play of PRO WRESTLING

1. These matches are sanctioned by the INTERNATIONAL WRESTLING HOBBY (IWH), headquartered here. The decisions of the IWH are final.
2. Each person represents a manager of one or more wrestlers. Each manager may manage, at any one time, up to two individual wrestlers and/or one tag-team of two wrestlers. (If a manager manages one individual and one tag-team, one of the tag-team partners may also wrestle as an individual. If a manager manages exactly two wrestlers, they may both wrestle individually and as a tag-team.)
3. Each manager, before the first match of one of his ("his" refers to women as well - if Cyndi Lauper can do it, it should be a snap for someone like Julie Martin or Cathy Ozog or any number of people named Byrne) wrestlers, must provide the following information about the wrestler:
 - a) The wrestler's name - don't use the names of real wrestlers;
 - b) The wrestler's physical description - height, weight, hair style, muscular or bulky, and whatever costume the wrestler wears;
 - c) The wrestler's attitude - hero or villain (note that a tag-team cannot consist of a hero and a villain);
 - d) The wrestler's "finishing hold" (i.e. the one maneuver the wrestler uses at the end of a match - for example, a figure-four leg scissors, a belly-to-belly souflex, or a dive from the top rope (sometimes known as a "Superfly"));
 - e) any other details - for example, what music is to be played when the wrestler enters the ring, if any, or any other per-match or post-match details (examples: singing the wrestler's country's anthem, pulling somebody from the seats and dancing with them after the match, doing a goose-step before applying the finishing hold (German types only for that one)).
4. Each wrestler can be involved in one interview per issue, either by himself or with his tag-team partner. The manager may be present at any interviews where his wrestlers are involved. An "interview" consists of a statement made by the wrestler(s)/manager - anything can be said, although the IWH has the right to censor interviews. Challenges may be made in interviews; these will aid in making matches in future issues.
5. The IWH determines the matches to be fought in the next issue. The outcome of the match is determined by methods known only to the IWH. The match will follow the styles of the wrestlers involved, as determined by the managers' descriptions of the wrestlers. Also, managers may describe special actions that will occur during the match (for example, the wrestler will attack his opponent when the opponent tries to enter the ring, or the wrestler's tag-team partner will sneak into the ring during the match for some 2-on-1).
6. Some details concerning championship matches: championship bouts (as well as most others) are one fall. The title can change hands only if the champion is pinned or gives up - not if he's disqualified or counted out of the ring. The length of a bout is usually somewhere from 15 minutes to 1 hour (championship matches must be at least 1 hour). The IWH has the right to declare what kind of match will be fought (e.g. no disqualification, cage match, chain match).
7. NMR: because of the abstract nature of this thing, an NMR isn't much of a penalty, although the IWH can withdraw a manager if it appears that he is not involved in the matches.
8. FEES: none. All matches are held within the 'zine.
9. There is NO rule nine.
10. Until further notice, only male wrestling is held in the IWH. Female managers, OK - female wrestlers, sorry.
11. Anyone who doesn't play is, as they say in Australia, "thick as a brick". (Then again, most Dip players fit that description...)
12. This is page 2

This issue of LOM may be a bit small - that's because I spent most of the time normally devoted to typing this time in the East. East coast, that is. For those of you who want the details, here they are:

WEDNESDAY, June 26 - up at 5:00 in the morning (local time) to catch a 7:00 flight from Oakland to Baltimore via Newark on George Burns (a/k/a World) Airways. It happened to be a flight from Honolulu to Frankfurt, Fed. Rep. of Germany (West Germany) via Oakland, Newark, Baltimore, and London. (Those are all of the cities served by World except for Los Angeles and Kansas City.) George Burns never mentions the \$3 charge for headphones to listen to the movie. Since it was "The Sure Thing", I passed on that opportunity. Anyway, when I get off the plane - brass bands? Screaming crowds? Large banners? Vivid imagination? (Choose one out of four!) At least I was named "Guest of the Day" at the Towson Quality Inn.

THURSDAY - I expected to wait for an hour at the ORIGINS check-in line. When I arrived, there was (literally) NOBODY else in line! Some people had already checked in (it opened a few minutes early), but the fact that it was Thursday morning kept most people away. (Not everybody takes a week off....) Open up the program....what do you MEAN, the dealers' area (or, for you John Boardman types out there, "hucksters' booths") won't open until Friday?! At least the dorms opened early, so I wouldn't have to lug my stuff around all day. Not much else happened, except that I met a few fellow THE BUZZARD'S BREATH subscribers at the THIRD REICH seminar.

FRIDAY - who put the gymnasium so far from everything else? There are free shuttle buses, fortunately enough....only a few hundred waiting in line before the first opening. Victory Games has an ad in the program announcing "the return of the monster game - PACIFIC WAR, with 2400 counters and 2 maps for \$45". They have a sign at their booth - "Coming This Fall". Over to the Avalon Hill booth - "ADVANCED SQUAD LEADER will be ready in two months. However, BEYOND VALOR, the first ASL module (with over 2000 counters and 5 new maps), is available for \$40. As a special ORIGINS deal, get BEYOND VALOR now and we'll send you the ASL rules for \$30 - a \$5 discount." I couldn't pass that up.... OK, now onto the ASL seminar, hosted by Don Greenwood. What's taking the rules so long? Well, TAHGC (don't call it "Avalon Hill") decided to print the rules in 4 colors instead of 2 like most of their rules. The new ASL counters attempt to put every bit of information on each counter, so nobody has to look up anything in the back of the rules. I hope none of the infantry point values are changed - those are also on the counters! (By the way - SQUAD LEADER will still be sold, and "it is recommended that SL be played before ASL", since SL is "programmed instruction" and ASL isn't. Besides - boards 1 and 8 are needed for ASL.)

SATURDAY - onto the FIREPOWER tournament. Only 16 people show up for this one, probably because it was released in April. The players are divided into teams of 2 each, so there were 4 "boards" of 2-vs.-2 in a special "Iran-Iraq" scenario thought up by game designer Craig Taylor. The team I was on won both of our games, but I only finished sixth because I wasn't aggressive enough.

THE DIPLOMACY HOBBY MEETING - hosted by Robert Sacks. Too bad John Boardman wasn't there (I did meet him earlier) - actually, fewer than 20 people showed up! The main event was the DipCon site approval - that is, which site(s) would be "endorsed by the meeting". Robert wanted Atlanticon; Dick Warner, host of MaryCon, wanted his con. Neither site was fully endorsed - there were claims that having both cons submit bids would split any east coast vote. Some of the "official" actions:

The meeting asks the BNC (Bill Quinn) to reconsider his new local game policy (where any player can ask that a game in which 2 players live within 50 miles of each other be irregular) - I was later informed that Bill had reconsidered, so this is moot.

PAGE 3 likes the old Coke - er, policy

The meeting also asks the BNC to allow any standby policy that is applied "fairly and uniformly". This was in response to one or more of Robert's games being declared irregular because he doesn't name standbys, but instead allows the first person to mail in orders to take the position (other than players already in the game, of course). If the players KNOW the standby policy (it's in the house rules) and play anyway, they shouldn't be allowed to ask for irregular status later in the game.

The meeting endorses Ed Wrobel as Deputy Registrar of Projects.

The meeting makes a suggestion that Mike Mills be added to the nominees for the KGO Zine Directory editor for 1986.

SUNDAY - the B-17 tournament. I bought so much stuff that my bags are falling apart and I'm having trouble lugging things around the campus. The target is announced: "La Rochella - BUT, the attack must be made at 10,000 feet, so there will be a light and a heavy flak roll (3 of each, actually) over the target." On the way over, the three people sitting around me all get knocked out by something that's usually rare - all three have their bombs detonated by Luftwaffe fighter attacks! My plane makes it to the target, but is abandoned before dropping its bombs because of an oil fire. One crewman made it back to England, thanks to "Hogan's Heroes" (or, at least, the French equivalent). Back to the dealers' area - I managed to get the NEW DIPLOMACY rules and the large KINGMAKER map - which is just as ambiguous as the old one! Now I have to lug my bags to a taxi for a trip downtown (Baltimore). I hadn't seen a newspaper for 4 days, so the news of the hostages being released (it was on that day) surprised me. I saw the final 2-hour episode of "Call to Glory" (how come there aren't more characters on TV with names like Raynor Sarnac?). Some station in Washington had 2 episodes of Monty Python's Flying Circus, but I couldn't get any picture and very little sound. (Besides, at 11:30 that night, the hostages came off of the plane.)

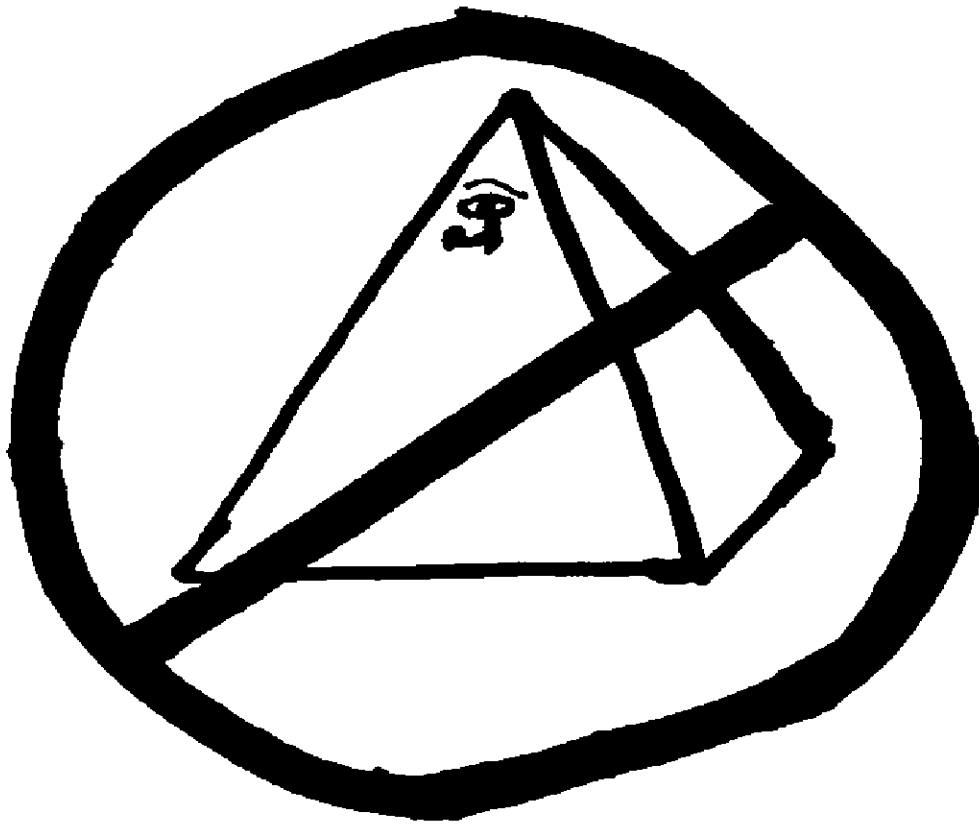
MONDAY - hop a cab to the Amtrak station - run to get a ticket in time for the 10:20 to New York - then I realize it's the 10:20 FROM New York, and the next train to NYC isn't until 11:10. I finally get there at 2:00, and reach John Caruso's work place (he works at a Kodak store - film & processing) at about 2:30. Of course, I went to the Mets game that night - now Kathy knows the CORRECT way to score a game. (I even count the pitches - that's about the most important thing!)

TUESDAY - sorry, but I told Kathy I wouldn't tell about her efforts in attempting to light a barbecue without John being there. (It's a good thing we weren't any closer to the bushes....) Now that I have her side of this business with Bruce Linsey in more detail, I'm just as confused as ever....

~~AMAZING-INCREDIBLE-IMPOSSIBLE-HOW-DOES-THE-HOBBY-GET-AWAY-WITH-SOMETHING-LIKE-TH~~

Hmmmmmm.....apparently, my apparently foolproof solution to the HITLER'S WAR contest had a slight flaw in it; the rules are ambiguous as to which row on the Advance Table to use for an infantry-only assault on a friendly hex.....what's this? I won anyway? (To tell you the truth, I did have the correct solution in my answer somewhere - 10 infantry assault army group north, then 10 mechanized advance, force a retreat, and roll to Berlin for a 5/6 chance to win.) Does that make me the first hobbyist to be able to win two of these contests? (I won my first one in - all together now: MAGIC REALM - back in 1979.) For those of you who think my "half-correct" solution isn't worth the prize, remember Ruth Glaspey (a former Doonie, among other things) won in the STRUGGLE OF NATIONS contest despite trying to claim the wrong side won!

PAGE 4 is on a losing streak (now watch me win the FIREPOWER contest...)



NOT NEW FNORD #16

Published by that unemployed
mad scientist-in-training,

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p.45

This is PAGE NOT NEW 5

Incredibly enough, I'm back yet again to feed you the latest excrement of my thought processes, packaged, gift-wrapped, and called FNord, the sub-zine that dares to be itself.

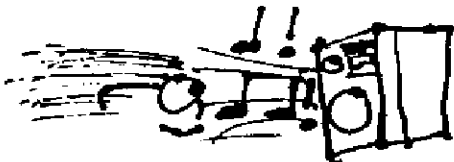
This summer is turning out to be pretty dull. The weather has been really nice, but I'm not too excited about it. I think I've become immune to weather. Warm, sunny days don't excite me, and dark, dreary ones don't depress me, either.

I've pretty much given up summer job-hunting, I think. It's the second week of July in the worst town in the nation for employment (according to a Wall Street Journal article). I had gotten an early start in my job search (approx. late May), but the closing weeks of school left me with no time at all. There's just nothing available.

My spring report card was about what I expected. A in chemistry, A- in chem lab (good considering the frustrating term I had in there) B in calculus (not what I wanted, but I hadn't been taking the material as seriously as in the previous two terms) B in Western Civ (easily acceptable) and a C in writing (I find it difficult being required to write papers for a class on subjects I don't have a deep interest in. I can write excellent papers, IF I can get the words down on paper, but that's a huge if). Not a bad first year overall. About a 3.5 GPA, with A's in all of my chem classes, and the Freshman Chemistry Award to boot. I can live with a record like that.

I'm taking a couple of summer classes, mainly to help get university requirements out of the way. Just a couple of bullshit 100-level social science classes; nothing heavy. It'll be good to get back to some real classes in the fall, like organic chem (with lab), and general physics with calculus (plus lab), not to mention a little Shakespeare to round things out. All right, I saw you business types gagging in the audience. Sit down. Every Tom, Dick, and Harriet majors in business, or poli sci, or psych, or computer science, or education. Why doncha try a real major, like chemistry or physics, where ya might learn something important, or maybe a humanities field that'll keep you enlightened and on the unemployment lines for the rest of your life?

But enough of that. How 'bout a RECORD REVIEW



MEN AT WORK--TWO HEARTS

It's been a while, hasn't it? Men at Work starts out with two albums in rapid succession, (too rapid) then waits almost two years before the third one comes out.

There have been some changes during this hiatus. First of all, the group is now officially down to three members: lead singer Colin Hay, keyboard/sax player Greg Ham and guitarist Ron Strykert. One wouldn't think that this would have much of an effect on the music, since these three did all the songwriting on the first two albums, but "Two Hearts" is very different from its predecessors.

When I listened to the album for the first time, I was waiting for something bouncy, funny, and insane like "Down Under", "Who Can it Be Now?", or "Dr. Heckyll & Mr. Jive." It never came, although "Stay at Home" comes within striking distance. The tone of the entire album stays fairly constant throughout, with mainly mid-tempo stuff, relatively mellow by most standards. There is a lot of good writing here, much of it cynical, some of it reflective, but all of it listenable.

Overall, "Two Hearts" is a good album, although to compare it with Men At Work's previous albums is an apples-and-oranges type affair. It is certainly worth at least one listen.

NOT NEW FNORR P. 46

PAGE 6 prefers the classics

AAAAARRGH!

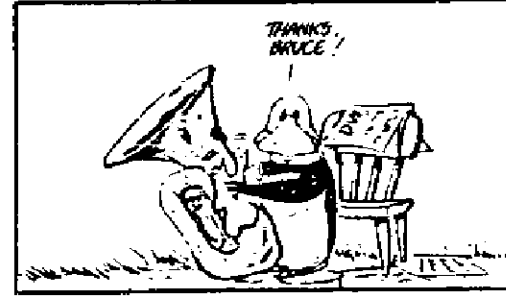
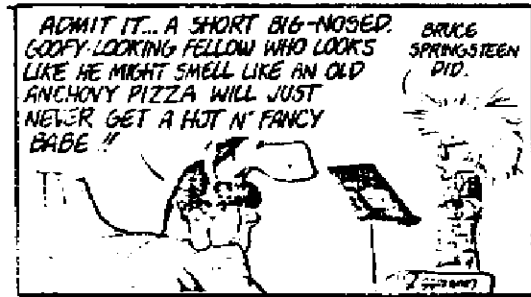
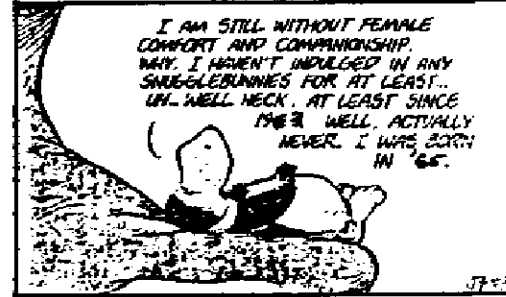
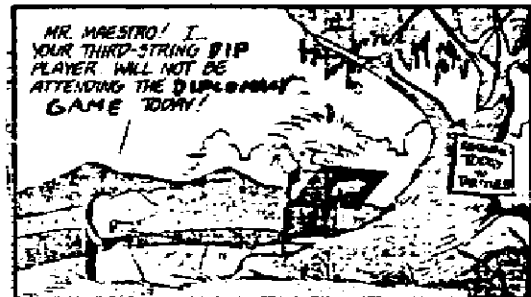


You're not going to believe this. Then again, the way this game is going, you just might. I lost some of the orders. I thought I had them all in this one manila envelope, and some of them weren't there when I got ready to type the results. I know I got something from everyone.

I hate to do this, (believe me, this was the last thing I wanted to do) but I am delaying the game another month, so that everyone can get new orders in. This hurts me more than it does you. It took all the strength I had to keep myself from leaning out the door and screaming my head off. I ransacked the place, but to no avail. I'm sorry about this, I really am.

YOU SPIN NERO UN DRO UN DBABY RO UN DRO UN DLIKE ARECORD BABY RO UN DRO UN DRO UN DRO UN DRO UN DRO UN D

Dead line: AUGUST 8



Is Opus really dead? Of course he is... just like Bill the Cat was...

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PAGE 7 is alive and kicking (and Bill the Cat was dead - he was cloned)

Well, SUBMARINE WARFARE and THE SPACE VIKING didn't make it into this issue - I've got 2 pages to fill (and two subzine editors who are in SERIOUS trouble if they don't show up next time!). I could always talk about

ARTICLES
NOTES

PAGE 9

NOTES:

It all started when - excuse me, but THE PRISONER is on....

Where am I?

IN THE VILLAGE.

What do you want?

INFORMATION.

Whose side are you on?

THAT WOULD BE TELLING.

WE WANT INFORMATION....

INFORMATION....

INFORMATION!

You won't get it.

BY HOOK OR BY CROOK, WE WILL.

Who are you?

THE NEW NUMBER 2.

Who is number 1?

YOU ARE NUMBER 6.

I am not a number - I am a FREE MAN!

HAHAHAHAHAHAHAHAHAHAHAHA.....

Sound familiar? Maybe with a few changes.....

Where am I? IN THE HOBBY. What do you want? ALLEGIANCE. Whose side are you on? ASK STEVE HUTTON. You won't get it. BY THREAT OR BY LIE, WE WILL. Who are you? SOMEONE TO TOADY TO. Who is number 1? OUR SIDE. I am a free man! YOU ARE OUT OF THE HOBBY. Don't you mean "hobbies"? WE HAVE THE HOBBY - THEY ARE TRAITORS. What about the middlemen? HAHHAHAHAHAHAHAHAHAHAHAHA

Be seeing you....

SUB BALANCE/TRADE
XENOCOLOGIC

PAGE 8

It's been a while since the addresses of the subbers (not to mention their names) have appeared - this being the fifth anniversary issue, here goes:

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LOM is traded for EMPIRE, THE GAMER'S 'ZINE, EUROPA EXPRESS, THE THING ON THE MAT, THE RAZOR'S EDGE, NO FIXED ADDRESS, THE BUZZARD'S BREATH, CATHY'S RAMBLINGS, XENOGOGIC, and WINSOME LOSESOME, not to mention the just-added FEUILLETONIST'S FORUM

You know, one of the disadvantages of not too many readers is that address lists don't go too far down PAGE 10s

DIP WARZ

Last time, I mentioned that this could be the **BIG CONCLUSION** to DIP WARZ - you know it won't be, but I think printing things like that in **LONG STRINGS OF CAPITAL LETTERS** makes DIP WARZ what it is today. ANYWAY, Rod Seaparter completed the **ONE TASK OF THE**

ECHOING VOICE, which Yawn Boring and Lord Sacks Fifthavenue failed, condemning them to the Left Side until they find **THE BOURSE**. Speaking of the Leftists, they were following the Linoleum Falcon so that they could prepare for the previously-mentioned battle for **THE BOURSE** and complete control of the Diplomatic Hobby Empire Thing, whatever that is.

"Follow that ship! A little to the left...."

"But, your everythingness, we're as far left as **THE BOURSE** goes!"

"That's it!" ZOT

"Lord Sacks, what did he do to earn a lightning bolt?"

"Yawn Boring - are you as old as you look? - he did something

UNSPEAKABLE - he gave ME a good idea! If we're from the Left side of **THE BOURSE**, it makes sense to steer to the right in order to find it."

"That's so stupid, it makes sense!"

And so, the Diplomatic Empire ship started turning to the right.

As most of you realize, this means they were going around in circles.

However, the combination of the rightward motion and the left side created a gap in the n-space through (n plus 3)-dimensions. The other end of this gap just **HAPPENS** to have a density which is less than these n dimensions, so things started to be sucked into this gap and through to the alternate universe thing. By a **STRANGE** coincidence, the only thing of real substance that went through with the Imperial ship was the Linoleum Falcon.

(Insert loud organ music a la 2001 or **ROLLERBALL** here)

"What's that light?" asks Oboe-1 Caruso.

"Baldo Calberchian," says Princess Luscious, "put your hat on!"

"What could reflect off my head? There aren't any suns around here!"

"Don't you mean stars?" responds John Pole-O.

"Where's Seaparter?"

Meanwhile, somewhere else.... "Where's Lord Sacks Fifthavenue?"

Suddenly, out in space, the light died down just enough to reveal its source as.... **THE BOURSE** - the true representation of the hobby's past, present, and (if **TAHGC** can get its act together here) future. The multicolored wooden block stood out in the otherwise blank void.

(What's a "non-blank void"?) Suddenly, Seaparter and Lord Sacks appeared, laser swords in hands - wait a minute....those are authentic pre-21st-century metal blades! This is **SERIOUS!** The combatants face each other - Seaparter with weapon in his right hand, Lord Sacks in his left (of course). Suddenly, there's a swing - **TWO** swings! The weapons clash - no damage. Another swing - no, a thrust - the weapons meet at their tips, and both fighters are thrown back. Now they charge at each other - swords high - **CLASH CLANG BANG** - wait a minute....they're making mirror image moves! How can either one make the finishing blow if the weapons will always touch each other?

"Garra the Elvi master! What did you do now?"

"I knew both of you would be fool enough to fight for **THE BOURSE**."

You know that if one of you should win, the series ends, so why bother?"

With that, the two adversaries throw their weapons into space - causing the re-opening of that gap through (n plus 3) dimensions....there goes the Linoleum Falcon - and there goes the Imperial flagship - but where did they end up? I don't recognize any of those planets! Let's see... the Cerebus the Aardvark planet? The Rusty Bolt planet? The Finchley Central planet? Come back next time - maybe we'll have the latest mess settled by then....

-FILLER-FILLER-FILLER-FILLER-FILLER-FILLER-FILLER-FILLER-FILLER-FILLER-FILLER-FILLER-FILLER-FILLER-



I knew I forgot something! Cold War and Professional Wrestling openings. Wrestling **HRS** inside. (Inside this issue, that is.) John Boardman told me he's working on PBM Pax Britannica rules. Too bad I don't own the game....

PAGE 11 openings - apply here

KINGMAKER SETUPS - well, 5 people actually got their initial setup in before the deadline, and, fortunately for me, the sixth doesn't require a lot of choice-making to set up in the player's place, although I have a feeling the player isn't coming back (there is a standby, however).

ORDER OF THE RAMPANT LION (Bray)

NEVILLE, Shrewsbury City,
Northampton City
(Warwick)

GREYSTOKE (Appleby)

GREY (Rockingham)

POLE (Wingfield)

SACRED ORDER OF THE MIRACULOUS
PANTY-HOSE (Mazzer)

CROWWELL, Scots Archers (Tattershall)

ROOS, Burgundian Crossbowmen,

Bishop of Carlisle,

Le Nicholas (Belvoir)

(No name yet) (Sweeney??)

BOURCHIER, Earl of Wiltshire (Pleshy)

CLIFFORD, Duke of Exeter (Conisborough)

BEAUFORT, Bishop of Lincoln (Corfe)

No cards in Chancery.

NOTE: Will KEN GESTIEHR, P.O. Box 302, El Cajon, CA 92022, send in orders for Sweeney's faction?

TURN 1 EVENT CARDS: PARLIAMENT MAY BE SUMMONED (discarded); holding card for Ozog; PLAGUE SHREWSBURY, HEREFORD; PEASANT REVOLT - Constable of the Tower of London to St. Albans, Marshal to Barnet (no effect); PLAGUE NORWICH, LYNN; PLAGUE PLYMOUTH, EXETER.

DEADLINE for TURN 1 ORDERS is AUGUST 15, 1985. (Again, note this is a Thursday.) Phone deadline is 11:00 PM Pacific Time on August 14. I've even got room for some press:

S.O.M.P.H.: Listen, my children, to the tale of the noble Knights of the Sacred Order of the Miraculous Panty-Hose. How the noble Roos of Belvoir, and his kinsman, Crowwell, behold a vision of the Blessed St. George who gave unto them a quest, to find the Miraculous Panty-Hose of the Blessed Virgin, which, like the Temple Veil, were reut ((what? Write legibly next time)) from top to bottom on that first Good Friday, and were lost to antiquity. But, as St. George revealed, whosoever found the Miraculous Panty-Hose could restore the rightful monarchy to Albion's Sceptered Isle....

White Duchess-Mazzer: Care to get together and slit a few throats in the near future?

White Duchess-GM: What wimpy nobles. How am I suppose I kill anyone with men like these?

GM - White Duchess: With English like that, your mouth is probably lethal at 20 yards. (Who taught you to speak like that - Caruso or Byrne?)

RAMPANT LION: Lords Neville, Greystoke, Grey and Pole have announced the formation of the Order of the Rampant Lion. Neville, Earl of Warwick, has also been selected by the towns of Shrewsbury of Northampton as their Mayor. The order will endeavor to secure the support of Royal personages for its work. One plan would open the road from Conisboro to London by setting up a turnpike at Shrewsbury. Travellers would compensate the order for the privelege of passing through. All in all, the order promises to be a lively addition to the world of British factional politics. ((Only time will tell....))

WHITE DUCHESS (C. Ozog)

BERKELEY, Saxons (Berkeley)

HOLLAND, Scots Archers, Le Lucas,
Ipswich City (Kimbolton)

THE BAVARIAN INFILTRATION (Solomon)

MONBRAY, Chamberlain of County

Palantine of Chester,

Saxons, Le Michael,

Lancaster City, Bristol City
(Denhigh)

RAMPANT ROYALISTS (Wilson)

PERCY, Archbishop of York,
Coventry City (Cockermouth)

FITZALAN, Treasurer (Chirk)

AUDLEY (Tickhill)

PAGE 12 leans to the LEFT of this page

DIPLOMACY 1984CI, FALL 1905....British readers take note: if LOM was to use the British PBM system, all of the suspense of Autumn 1905 would have been taken out.....

Brad Wilson submitted orders - thanks and 50¢ credit to Dennis Walker for unnecessary standby orders.

- AUSTRIA (Caruso): F Gre S Turkish A Bul(d-retreat to Bul,OTB)
- ENGLAND (Martin): F Nwg-BAR, F Swe-FIN, F Den-KIE, A Edi-NWY, F NTH S A Edi-Nwy, F PIC S FRENCH A Bel
- FRANCE (Bjornsson): A BEL S A Bur-Ruh, A Bur-Ruh(d-retreat to Par, Gas,Mar,OTB), A Pie-TYO, F Wes-TYH, F Mao-WES, F LYO S F Wes-Tyh
- GERMANY (Wilson): A SIL-War, A Ruh-BUR, A MUN S A Ruh-Bur, F HOL-Bel
(NOTE: that's a fleet in Holland)
- ITALY (Stegeman): F Tyh-Tun(d-retreat to Tus,Rom,Nap,OTB), A NAF-Tun, A BUD S RUSSIAN A Gal-Rum(nso), A Tri-VEN, A SER-Bud, F Aeg-GRE, F ION S F Aeg-Gre
- RUSSIA (Lee): A UKR-War, A Stp-LVN, A Gal-RUM, A SEV S A Gal-Rum, A Con-Bul(d-retreat to Ank,Smy,OTB)
- TURKEY (Ehli): A Rum H(d-retreat to Bul,OTB), A Bul-CON, F BLA S A Bul-Con

WINTER 1905 SUPPLY CENTERS

- AUSTRIA: Bud, Rom, Grd, (Bul?) - 0 (1), OUT (Even)
- ENGLAND: Lon, Edi, Lvp, Nwy, Swe, Den, KIE - 7, build 1
- FRANCE: Par, Bre, Mar, Spa, Por, Bel - 6, even
- GERMANY: KIz, Mun, Ber, Hol - 3, remove 1
- ITALY: Rom, Nap, Ven, Tun, Tri, Ser, Via, BUD, GRE - 9, build 2
- RUSSIA: Stp, Mos, War, Sev, Smy, Kdm, (Ank?) - 6 (7), build 1 or 2 (build 2)
- TURKEY: Con, Ank(?), Bul(?) - 3 (1 or 2), even or +1 (-2 or -1 or even)

Strange? The ANK and BUL situation is that they are owned by Turkey unless Austria (for Bulgaria) or Russia (for Ankara) make a successful retreat. (Should both Turkey and Austria retreat to Bulgaria, both units are removed, and Bulgaria remains Turkish.)

AUTUMN and WINTER 1905 and SPRING 1906 deadlines are AUGUST 16, AUGUST 16, and AUGUST 16. John Caruso has a new address: 29-10 164th Street, Flushing, NY 11358. Here's the press:

- LONDON-MOSCOW: Oooooohhh, you make me so mad!
- ROCKVILLE: Hey, what is this? There's actually the possibility of a Diplomacy game breaking out if all this communication keeps up!
- GM: A Diplomacy game? In this 'zine? HAHAAHAHAHAHAHAHAHAHA
- ITALY-FRANCE: I really appreciate your offer to help against Turkey. Please feel free to pass through my home centers.
- VIENNA(ITALY)-MOSCOW: You must be kidding! Brrrrr! It's freezing! We're using the dumplings for hockey pucks.
- ROME-ENGLAND: Yeh, yeh.

~~-PLUG-PLUG-PLUG-AC-DC-BC-BBC-CBC-ABC-CBS-ESPN-CNN-MTV-PBS-IBM-NVA-AVA-WWF-IWB-WBC-~~

Greg Ellis is running a NO-PRESS GUNBOAT (nobody knows who the other players are) game in FEUILLETONIST'S FORUM. Sub is \$5 for 10 monthly issues; the first 4 people to sign up get a free game-long sub (the game fee is \$5). Greg's address is 700 Rio Grande, Austin, TX 78701.

POMMES MIT MAYO (Scott Hanson & Frauke Petersen, 2626 Stevens Avenue, Minneapolis, MN 55408) has no games and no hobby politics - just politics of the real kind! Subs are 35¢ per (4 or 6-page) monthly issue in North America. Scott decided that after 50 issues of past 'zines, why start with number 1 when 51 is closer to 100?

PAGE 13 has been changed to 976 (close to 1000)

DIPLOMACY PURSUIT - can you believe it? Woody tricks me into giving him the answers to his questions while I was in New York - then he NMRs!

ROUND 3 ANSWERS (asterisk means it's a wedge; player's wrong answers in parentheses)

1. Bruce Linsey thought up Vatican Diplomacy (BW*- Jack Masters)
2. Vatican is adjacent to Rome only. (ME*)
3. Early VODs came from Leisureville in New York state. (SA - NMR)
4. There's been one more N.A. Zine than GM poll. (KB*)
5. The last time DipCon was at ORIGINS was 1984. (SA - NMR)
6. The 1981 DipCon winner was Ron (USA) Brown. (ME)
7. There were no GRAUSTARKS on white paper in 1984. (BW - 2)
8. MONGO claims to be the first 'zine, released just before GRAUSTARK. (KB - first 'zine to take orphans)
9. The Lexicon and Son of Lexicon DIP DIGESTs set you back 4 issues. (BW)
10. Lew Pulsipher had 3 DIP articles before Rod Walker in THE GENERAL. (JC - Walt Buchanan)
11. Fray Bentos is synonymous with Corned Beef. (BW - Lamb)
12. Acey-Deucey is a variation of backgammon. (JC* - Blackjack)
13. Jack Masters has 3 wins as France. (ME)
14. Kathy Byrne ran Dip Chutes (or was it Shutes?) And Ladders. (BW)
15. 1977AM took 25 game years. (SA* - NMR)

The count - Steve Arnawoodian, 5 wrong; Kathy Byrne, HAL wedge/3; John Caruso, Z&P/5; Mike Ehli, G&P-HAL-D&V/2; Brad Wilson, G&P/7. (The categories: Dip & Variants, Hobby At Large, Zines & Publishers, Dip Pot Luck, Trivia, Games & Players)

ROUND 4 QUESTIONS

1. (D&V) According to the rules, there's one element of chance in Diplomacy - what?
2. (D&V) To the nearest hour - and according to TAHGC'S Reader Survey - how long did the shortest Dip game take?
3. (D&V) To win Diplomacy Central, which space must you occupy?
4. (HAL) In the past 8 years, have any issues of THE GENERAL been devoted mainly to Diplomacy?
5. (HAL) Who founded the People's Diplomacy Organization?
6. (Z&P) ENVOY #1 was dated January of what year?
7. (Z&P) How many pages (total, including covers) in Steve Hutton's last two issues of NO FIXED ADDRESS?
8. (Z&P) Just what is the "Europa Express"?
9. (Z&P) How many issues of EVERYTHING usually come out in a year?
10. (Z&P) Name one of the two 'zines which merged into THE STRATEGIST.
11. (DPL) What state is in two DipCon regions?
12. (TRI) How many tables are in the M*A*S*H operating room?
13. (TRI) What kind of kick, used late in a football game when trailing, has been credited to Amos Alonzo Stagg?
14. (TRI) What did Demosthenes put into his mouth to improve his speech?
15. (G&P) What did Kathy Byrne call her first game as GM?
16. (G&P) What nickname did the game 1983HV get from its GM?
17. (G&P) Name 4 of the 7 nations in the NO FIXED ADDRESS 7 Nations game.
18. (G&P) How are failed orders marked in COMPUSERVE games?
19. (G&P) What country did Mark Berch play when he won the DIPLOMACY WORLD demo game?
20. (G&P) How many of BLACK HOLE's original players finished the game?
21. (G&P) 1985A appears in what 'zine?

YOUR QUESTIONS:

DEADLINE is AUGUST 16. And what a coincidence - that's all the room in this issue. Maybe I'll be lucky and this will actually be on the last page (I'll probably put the "Universal Standby Form" on the last page, however).

PAGE 14 isn't the last page

LIFERS

...you know, one of these days I'm going to put those letters in straight.

Thanks to all of you who voted in THE LIFERS - you know who you are. But enough of that - now for THE WINNERS:

DIRTIEST FOLD - the late MANIFEST DESTINY takes this one. Caveat emptor. (Maybe John Boardman, the hobby Latin expert, can come up with a more appropriate phrase for subbers?)

HOBBY GENIUS - also the hobby postal Trivial Pursuit, BOB OLSEN takes the honors here.

MOST BORING TOPIC - I'll probably never figure this one out, but the winner is "Mark Berch". There were a few comments that "The Feud" is the least boring topic - what is this hobby coming to?

MOST IMPROVED 'ZINE - no doubt about this one....NO FIXED ADDRESS. (How many other 'zines have spiral binding? True, it was only for one extra-large issue....)

BEST 'ZINE FOR GAMES OTHER THAN DIP & VARIANTS - a lot of voters didn't vote in this one. (Actually, 40% passed it up.) However, LIFE OF something-or-other managed to get enough votes to take this category. (This one may be missing from next year's awards.)

BEST 'ZINE FOR HOBBY NEWS - KATHY'S KORNER/WHITESTONIA takes this one in a close race with a certain Southern 'zine. (Note that although Kathy usually calls her section "Kathy's Korner", the title on the front of most issues reads "Kathy's Korner/Whitestonia", so that's what is being used.)

BEST LETTER COLUMN - once again, KATHY'S KORNER/WHITESTONIA wins.

BEST GAME OTHER THAN DIP OR VARIANTS - a runaway win for TRIVIAL PURSUIT.

BIGGEST HOBBY PERSONALITY - any number of people had a shot, but in the end, STEVE "WODDY" ARNAWOODIAN takes the prize, assuming there was one.

And now, for the moment you've all been waiting for....

TRUE HOBBY MASTER: Well, there were 99 zillion loyal, screaming votes for Linsey, but they didn't count as that was the only category they voted, making the ballots illegal. The real winner - what a surprise (and if you believe that, I've got this orange - well, "international orange", which looks a lot like red - bridge across San Francisco Bay you can have cheap) - is KATHY somebody - burned? No, that's what happens to most of her opponents - BYRNE, that's it.

THIS IS THE "UNIVERSAL STANDBY" FORM THAT SHOULD HAVE BEEN IN E.S.A PUBLISHERS PLEASE REPRINT.

YES!! I WANT TO BE A UNIVERSAL STANDBY.

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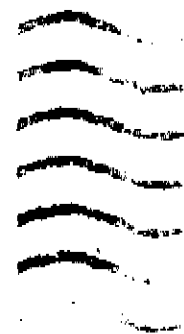
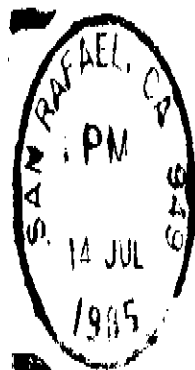
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