

Maniac's Paradise

Issue 30

Still \$0.75

A "Whining Kent Pig" Production

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Subscriptions are 75 cents an issue, game fees vary. Trades are sometimes accepted.
Articles and Sub-Zine submissions are gladly considered.

Hear ye, hear ye! By order of the high council of hostility and anti-social behavior, the 30th issue of Maniac's Paradise is hereby declared published! You may rejoice and celebrate at will! Yup, that's right, the only zine in Dipdom history that could proclaim itself 100% USDA Whining Kent Pig. Beat that, fellow pubbers!

By now you've all gotten the newest addition to the Whining Kent Pig publishing empire, Your Zine of Zines. Jack McHugh and I collaborated to put it together. In case you missed it, it contains 4 zine reviews. We'll be putting it out on a 4 to 6 week schedule, to fill up the void between the frequent-but-slim Pontevedria and the giant-but-infrequent Zine Register. We hope that Your Zine of Zines will compliment, rather than compete against, those existing publications.

So, how about a run-down of this issue? We've got the usual crap, and then some extra crud thrown in for good measure. Diplomacy 12 announces a gamestart. That's the last of our current Dip openings, but I'll probably offer another one in the next few months. African Dip and Narnian Wars are still open, although we did have a few takers this month. I hope to see one or both start by next issue. "Uptight, Upset and Anti-Social" appears in its usual spot, and Mara has an excellent "You're the one..." for you. This time her column contains an almost 100% accurate transcript of one of our more pathetic conversations - you'll probably feel sick when you finish reading it. In addition, Jack McHugh offers Asian Dip II in his new MP subzine, "Close Your Eyes and Think of Dip." That's right, ladies and germs, Jack has successfully infested these pages and promises to do so each month until we can take no more. By the way, check out the newest section of "UUAS" - the "Quotes of the Month." You won't see quotes like these when the next "Quotable Quotes" comes out, that's for sure. I'm getting worried about One Regular Guy, as Greg hasn't returned my phone calls this month. If he turns up I'll let ya know. Not much else to babble about this month except to mention that the next deadline is:

Tuesday, September 3, 1991 at 12:00 Noon Eastern
Don't Miss It!

Game Openings

African Dip 2:

Description: African variant, \$3 gamefee, rules on request.

Players Signed Up: Cox, G. Wilson, Garrett, Strong, need 2 more.

Asian Dip II:

Description: Asian variant, \$3 gamefee, sign up with Jack McHugh.

Players Signed Up: Kent, needs 6 more.

The Narnian Wars:

Description: Variant based on C.S. Lewis' Narnia books, \$5 fee, ask for rules.

Players Signed Up: Wang, Ozog, Anderson, Chinnery, Garrett, 3 more needed.

Civilization:

Description: PBM Civ, run by Paul Chinnery. \$5, but don't pay until later.

Players Signed Up: No idea how many signed up so far. Contact Paul to sign up.

Please let me know what else you'd like to see offered here.

Notes to Players: _____

Krem/m cards - 3, 4, 19

Gamestart!

Announcing a gamestart for Diplomacy 12, also to be known as "Heartache" and by its Boardman number (still pending). The players and nations are listed below. This game will be played under the normal Maniac's Paradise houserules, with White press only permitted. NVR=Yes. If any player fails to submit moves for Spring 1901, the game will be halted while a standby is found. According to my records, the only player who still owes the \$5 gamefee is Mike Lord.

Austria - Lance Anderson	HHB 5/5 ADA APO, San Francisco 96251
England - Cathy Ozog	9509 209th Avenue East Bonney Lake, WA 98390
France - Randall Lee Schultz	24 Sandpiper Circle East Falmouth, MA 02536
Germany - Mike Lord	4027 Baker Road Minnetonka, MN 55343
Italy - Joe Brooks	300 Market Street Navarre, OH 44662
Russia - Stan Johnson III	10 Pine Street Edison, NJ 08817-4742
Turkey - Charles Greger	PO Box 697 Mayer, AZ 86333

Diplomacy Houserules

- 1) Standard abbreviations will be used, with the following clarifications: Norwegian Sea=Nwg, North Sea=Nth, Norway=Nwy, North Atlantic Ocean=NAt, North Africa=NAf, Liverpool=Lvp, Livonia=Lva, Tyrolia=Tyr, Tyrrhenian Sea=Tyn.
- 2) GM errors not reported by the following deadline will stand.
- 3) Standard season setup will be Summer/Fall and Autumn/Winter/spring.
- 4) Seasons separated on request of two or more players.
- 5) Conditional orders allowed for separation of seasons, builds, retreats, standby, GM error, and the like.
- 6) NMR retreats are OTB. NMR removals by GM decision, usually out of nation non-supply center, followed by in home country non-supply, out of country sully centers, and finally in country supply centers. Alphabetical order from there.
- 7) Standby's are called after one NMR usually. If the original player doesn't submit orders for the next season, the stand-by's orders are used and he becomes the player of record.
- 8) Any draw proposal is valid, but must be unanimous. NVR=yes.
- 9) Non-white press will only be permitted in games where it is specified.
- 10) If a situation comes up that is not listed here, I will make the final decision.
- 11) These rules subject to change as needed.

CLOSE YOUR EYES AND THINK OF DIP

ISSUE 1

July 29, 1991

Welcome to my latest effort at publishing a subzine. Yes, that's right, its me, Jack McHugh (280 Sanford Road, Upper Darby, PA 19082 Phone: Home 215-352-7479 (till 11:30 p.m. EST) Work 215-832-3612 9 a.m.-3:30 p.m. Monday-Friday).

I'm here to announce an opening of Asian Dip. Doug has been kind enough, actually dumb enough is more like it, to sign up. So I have one and six remain. I just need a three dollar game fee and your preference list. Hey, Doug, you sack of shit, how about publishing a copy of the game for me? Also, Doug, don't forget your preference list and three bucks. Thanks.

Since I have no game I am forced to write something for like a page and a half. So if you are smart you will sign up or you will continue to be subjected to my more of my writing. So in no particular order here are some thoughts from my con notebook.

If you sign up for a game, bring a copy for Christsake. I was GMing junta and no one brought a copy. I stupidly went to look for one and wasted time. I get back and the players had sent one of there own to, BRING DOWN HIS COPY!!!! Next time I tell the players to shove it.

Why do Titan players like Titan? At this year's MadCon every Titan player could have won the game...except for his luck. Jesus, why don't they just play some other luck game like Liar's Dice. I guess Liar's Dice is way to fast for them.

If you want to run a house con go to MadCon and just copy from Marc And Debi Peter's. They certainly run the best housecon, for my money, in the whole U.S. How come all the good housecons-PoolCon, BabyCon, MadCon, etc., etc., are in the Midwest? Guess that says something about us Easterners huh?

Whose behind the rash of scoring articles to sweep the hobby? And what is the big controversy anyway? I mean all scoring systems have a problem-it is like trying to put a three dimensional object on a two dimensional space-by definition there must be some distortion.

The only scoring systems I have a real problem with are the ones, like the one David Hood uses at Dixiecon, that penalize a player for playing in a game once he does well. I still think my solution of showing the players several contradictory systems but not telling the players which system is being used is the correct way to handle the problem.

More lying is done at cons when players are trying to start games than during any Diplomacy game. "Aw, c'mon, play a game of (fill in the longest, most annoying game you know here), it

only takes four hours and if you can't win we'll knock you out." Yeah, right, better multiply all estimates by three or four and bring a pillow to sleep between your turns.

Has anyone else had it with the rail games myopia of the past summer? I mean, at housecons I can see alot of people playing 1830 and Rail Monopoly, but at Origins? We're talking whole rooms of the "Lost Gamers of 18XX." Sounds like a horror movie, "Night of the Living 1830 Players: They can't be killed they're already dead!!!" It looked like they were already dead at Origins and Madcon, since they didn't need any sleep.

Why are some players at con so stuck on winning. It's only a game for Chrissake. Some of my players at Origins really needed to take a reality check.

If someone says, "I don't mean to be rude, but..." they do mean to be rude or they wouldn't say it. As I found out from Jim Yereky at this year's Origins. Hey, Jim, I'm the GM, shut up or lose a supply center. Jeez!

Here are some of the personalities who stuck out in my mind at this year's cons....Tom Johnston, who while sitting in the leftfield bleachers at the new Comiesky Park in Chicago this summer started to chant "Leftfield bleachers sucks." Amazing other idiots in the crowd also started this chant and they too were sitting in the leftfield bleachers. When Brad Wilson pointed out where were sitting to Tom, he simply changed his chant to "Box seats suck" without missing a beat....Milo Mervic who sulked through a game of Junta because there was only five people for his board...The annoying Australian guy from Texas, what a combination, who kept hassling me about scoring systems and his standings throughout the con, an argument for one round, only, if there ever was won...Tom DeMarco, who wanted everything competitive, lighten up Tom...To Greg, from Houston, who turned our late night Modern Naval Battles game into an all night game, but was quite a character. Besides that was the only game I won at Origins this year...Brad Wilson for sulking at HIS OWN CON (Shorecon), can this guy sulk or what, at MadCon and at Origins. Definitely Mr. Sulk 1991, come to Vertigo games and see him sulk at his mother's house over the Labor day weekend, times to be announced by Brad who can be reached at PO Box 126, Wayne PA 19087.

Guess that is it for this issue. My next deadline will be August 30th.

Readlist: Les Miserables by Victor Hugo; The Handmaid's Tale by Margaret Atwood; The Bostonians by Henry James; Stalin in Power by Robert Tucker.

ASIAN DIPLOMACY II

© 1989 by Phil Reynolds, publisher of *Dipadeedoodah!*

(This is a modification of Asian Diplomacy © 1986 by S. Latourrette and K. Robison)

Reasons for Creating Asian Diplomacy II:

I first discovered Asian Diplomacy listed in the most recent catalog of the NAVB (North American Variant Bank). After ordering a copy of the rules and map, and after a little playtesting, I thought that some changes were needed to improve the game, in some cases simplifying matters, in others opening new avenues for competition among powers.

Since the rules per se are identical to regular Diplomacy, the changes in Asian Diplomacy II differ from the original only in the map. Several Russian provinces were redrawn to allow for better defense in the northwest (as well as making it easier for Persia to attack Russia from the northwest). Mainland China saw some changes too, improving defense and travel across the country. Japan and its nearby waterways were altered to better compete with China.

Some of the border and name changes hopefully reflect some kind of geographical reality. I do not profess to be a historian or a cartographer. What really counts, however, is the play of the game: has it been improved? I think so. A little playtesting gave rise to the conclusion that, in general, all of the powers are on just a little more equal footing now than they were in the original version. Only time and continued playtesting will tell.

I plan to offer this variant in my zine, *Dipadeedoodah!*, and urge all interested (or complaining) parties to contact me at: 2896 Oak St., Sarasota, FL 34237.

The 7 Great Powers and Their Starting Positions:

China (Yellow): A Peking, A Chungking, F Canton, F Shanghai	(4)
India (Green): A Calcutta, A Delhi, F Bombay	(3)
Indo-China (Red): A Bangkok, F Rangoon, F Saigon	(3)
Indonesia (Lt. Blue): A Jakarta, F Bornco, F New Guinea	(3)
Japan (Dk. Blue): A Tokyo, F Sapporo, F Osaka	(3)
Persia (Black): A Bagdad, A Tehran, F Arabia	(3)
Russia (White): A Astrakhan, A Tashkent, A Novosibirsk, F Vladivostok	(4)

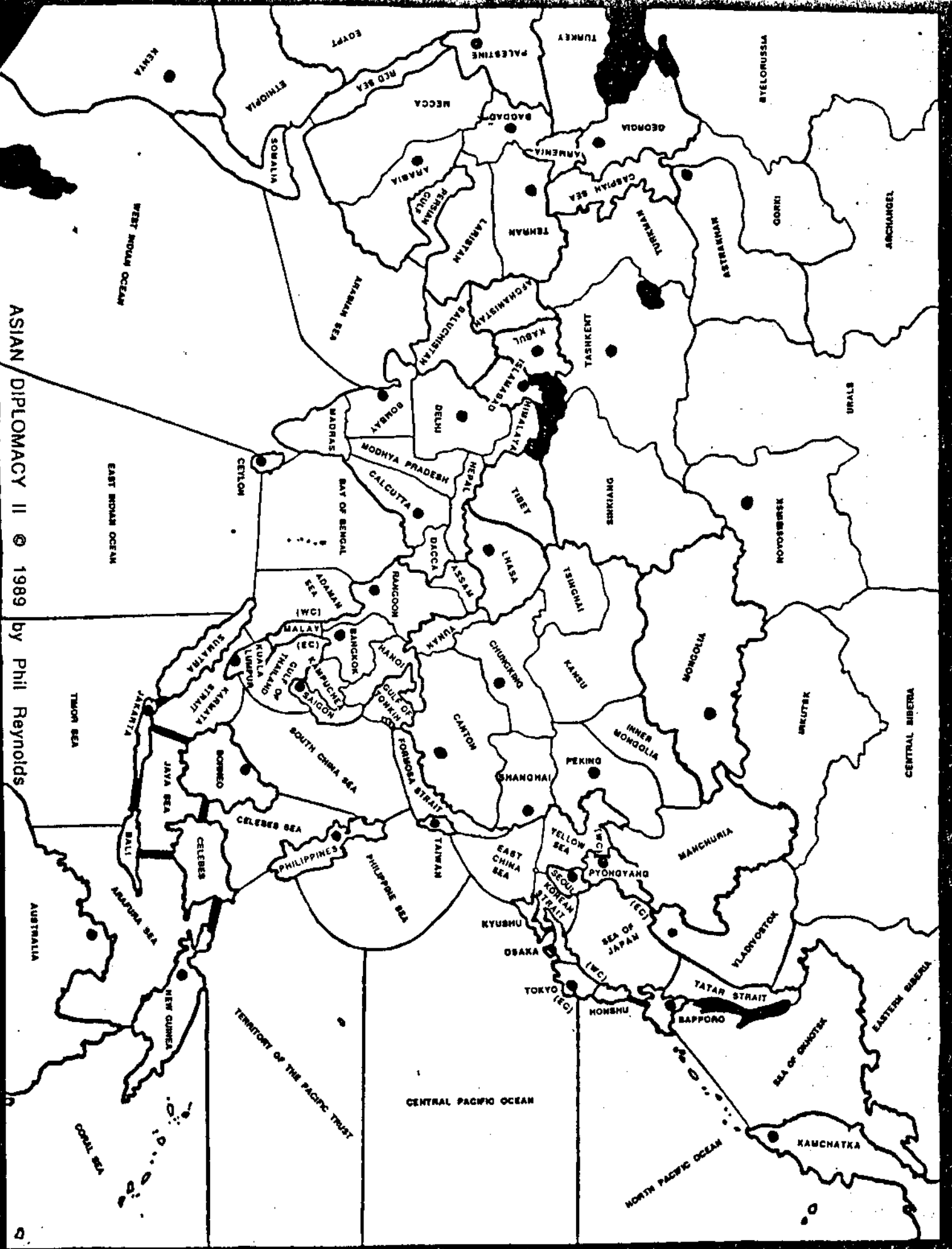
Special Notes of Interest:

- The normal rules for Diplomacy apply in all cases, except where noted below.
- The victory condition is control of 20 supply centers out of the total 38 supply centers.
- The Caspian Sea is navigable by Russia (by building a fleet in Astrakhan) and by Persia (by building a fleet in Tehran).
- Certain areas are impassable, as designated by solid areas on the map.
- "Bridges" connect several islands in Japan and Indonesia. Armies and fleets may move directly from one island to another via a bridge. Fleets may pass through bridges from one sea to another, as if the bridges demarcated sea areas. Thus, all of the following are legal orders: A Kyu-Osa, F Sum-Jak, F Cpo-Kor.
- The following provinces each have east and west coasts: Malay, Manchuria, Pyongyang, and Tokyo. If Japan builds a fleet in Tokyo, it must be specified at which coast the fleet will be built.

Province Names, Abbreviations, and Supply Centers (= home * = neutral)
for ASIAN DIPLOMACY II © 1989 by Phil Reynolds

(ADA)	Adaman Sea		(KAR)	Karmata Strait
(AFG)	Afghanistan	*	(KEN)	Kenya
(ARA)	Arabia	*	(KOR)	Korean Strait
(ABS)	Arabian Sea		(KUA)	Kuala Lumpur
(AFS)	Arafura Sea		(KYU)	Kyushu
(ARC)	Archangel	*	(LAR)	Laristan
(ARM)	Armenia		(LHA)	Lhasa
(ASS)	Assam		(MAD)	Madras
(AST)	Astrakhan		(MAL)	Malay
(AUS)	Australia		(MAN)	Manchuria
(BAG)	Bagdad		(MEC)	Mecca
(BAN)	Bangkok	*	(MOD)	Modhya Pradesh
(BAJ)	Bali		(MON)	Mongolia
(BAU)	Baluchistan		(NEP)	Nepal
(BEN)	Bay of Bengal	*	(GUI)	New Guinea
(BOM)	Bombay		(NPO)	North Pacific Ocean
(BOR)	Borneo		(NOV)	Novosibirsk
(BYE)	Byelorussia	*	(OSA)	Osaka
(CAL)	Calcutta	*	(PAL)	Palestine
(CAN)	Canton	*	(PEK)	Peking
(CAS)	Caspian Sea	*	(PER)	Persian Gulf
(CEL)	Celebes		(PHI)	Philippines
(CBS)	Celebes Sea	*	(PPS)	Philippine Sea
(CPO)	Central Pacific Ocean	*	(PYO)	Pyongyang
(CSI)	Central Siberia	*	(RAN)	Rangoon
(CEY)	Ceylon	*	(RED)	Red Sea
(CHU)	Chungking	*	(SAI)	Saigon
(COR)	Coral Sea	*	(SAP)	Sapporo
(DAC)	Dacca		(JAP)	Sea of Japan
(DEL)	Delhi	*	(OKH)	Sea of Okhotsk
(ECS)	East China Sea	*	(SEO)	Seoul
(EIO)	East Indian Ocean	*	(SHA)	Shanghai
(ESI)	Eastern Siberia		(SIN)	Sinkiang
(EGY)	Egypt		(SOM)	Somalia
(ETH)	Ethiopia		(SCS)	South China Sea
(FOR)	Formosa Strait		(SUM)	Sumatra
(GEO)	Georgia	*	(TAI)	Taiwan
(GOR)	Gorki	*	(TAS)	Tashkent
(THA)	Gulf of Thailand		(TAT)	Tatar Strait
(TON)	Gulf of Tonkin	*	(TEH)	Tehran
(HAN)	Hanoi		(TER)	Territory of the Pacific Trust
(HIM)	Himalaya		(TIH)	Tibet
(HON)	Honshu		(TIM)	Timor Sea
(INN)	Inner Mongolia	*	(TOK)	Tokyo
(IRK)	Irkutsk		(TSI)	Tsinghai
(ISL)	Islamabad	*	(TKY)	Turkey
(JAK)	Jakarta	*	(TMN)	Turkman
(JAV)	Java Sea		(URA)	Urals
(KAB)	Kabul	*	(VLA)	Vladivostok
(KCH)	Kamchatka	*	(WIO)	West Indian Ocean
(KMP)	Kampuchea		(YEL)	Yellow Sea
(KAN)	Kansu		(YUN)	Yunan

ASIAN DIPLOMACY II © 1989 by Phil Reynolds



"You're the one..."

by *Mara Kent*

#3

I really liked the scenario last time (my column on Doug's procrastination) so let's get right into the next scenario - everyday life at the Kent apartment. The following is a nearly 100% accurate and true transcript of a typical conversation between Doug and myself.

The Setting: The dark and depressing Kent kitchen (Doug still hasn't replaced the burned out bulbs in the overhead light). Doug and Mara are both seated around the table.

Doug: What's for dinner?

Mara: I have no idea.

Doug: What do you mean you have no idea? What are our choices?

Mara: Peanut butter and jelly.

Doug: Again? Wouldn't you rather have pizza?

Mara: Would you?

Doug: I don't care. Which do you prefer?

Mara: Well, I could go for either.

Doug: Pizza is really better, but it's a lot more expensive. What do you think?

Mara: I don't know, I'm not really hungry.

Doug: Okay, we'll have nothing. I have my snacks in the bedroom anyway.

Mara: Well, then, what am I gonna eat?

Doug: You just said you weren't hungry!

Mara: But we have to eat something, otherwise we'll be hungry later.

Doug: No we don't. We'll have nothing. There's nothing to eat, there's nothing to get delivered, so we'll have nothing, okay?

Mara: Alright, fine, we'll have nothing.

Doug: You know, a good wife wouldn't let her husband eat just snacks for dinner. What kind of diet is that? It's not healthy!

Mara: You're the one who said we should have nothing!

Doug: No I'm not, I never said that. So, will it be pizza or peanut butter and jelly?

Mara: I don't want to wait for the pizza. Let's have the peanut butter and jelly and get it over with.

Doug: (walks over to the cabinet and looks for a clean glass. There are plenty of large glasses that just require a quick rinse to use, but Doug settles on a tiny juice glass since it's easier than cleaning one himself). But I don't want that for dinner!

Mara: Why don't you just admit you want pizza then?

Doug: (opens the freezer to get some ice. Sticks his hand in the bucket, but there is none in there, so he removes an ice cube tray). I don't want pizza, but you aren't giving me any better choices.

Mara: You know what the choices are, so choose! Why do I always have to make the decision?

Doug: (removes the last two ice cubes from the tray. Puts the empty tray back into the freezer, under another tray so by the time anyone finds it empty he can deny he put it in that way. He fails to notice that the tray he puts it under is also empty). You're the one who's supposed to make me dinner, so you choose!

Mara: (sees **exactly** what Doug is doing with those ice cube trays) So, I choose peanut butter and jelly! Get me the stuff and I'll make it.

Doug: (turns on the TV to the news, so he has an excuse not to pay much attention) Okay, here's the jelly and the peanut butter.

Mara: Get me the plates and a knife. You make your own this time.

Doug: No! **You** make the **best** peanut butter and jelly sandwiches, so you make it.

Mara: No, this time you make your own.

Doug: Fine, then I won't eat.

Mara: Fine, asshole, I'll make it for you.

Doug and Mara: (in unison, as a particularly ugly or decrepit person appears on the TV

screen) [both pointing at the screen] That's you.

Doug: Here's everything, now make my dinner, woman!

Mara: (opens the bread. As she pulls the first piece out, it tears slightly).

Doug: That's your piece!

Mara: I know. You always stick me with the ripped or burned stuff.

Doug: (examines his bread) This bread feels funny. Kinda mushy and wet. I won't eat it.

Mara: It's all kind of damp.

Doug: Then I won't eat any of it. I guess it's pizza or nothing.

Mara: It has taken 45 minutes to get to this point, and now it's going to take at least another half-an-hour for the pizza to get here.

Doug: Who cares? I wanted pizza in the first place.

Mara: Fine, let's go to the bedroom and watch TV till it gets here.

(scene shifts to the bedroom)

Doug: (placing the juice glass with three drops of soda left in it on the pier behind us) When we finish this glass of soda, you have to get up and get more. I call it.

Mara: (drinks two of the three remaining drops) You should have filled it when we were in the kitchen.

Doug: While you're up, why don't you get us a bigger glass? There are some by the sink you can rinse out.

Mara: Didn't you check the dishwasher? There are clean glasses in there! (gets up and walks out towards the kitchen).

Doug: Hey, Mara, while you're in there fill up the ice cube trays. I think they're empty.

Mara: (returns with a large glass of soda) Here. What's on TV?

Doug: Nothing. Want to watch a video?

Mara: Which one?

Doug: I don't know, which one do you want to watch?

Mara: Are we going to go through this all over again?

Doug: I guess not. We can just watch TV. (turns the TV to some nature show where wild animals run around and do whatever they do. Something with a big butt or hairy legs comes on the screen).

Doug and Mara: (in unison, pointing) That's you.

I know you might find it hard to believe, but that conversation actually took place over a 45 minute period a few weeks ago. We had to reconstruct what we said, but it's about 95% accurate. Now, some of you may be thinking that this type of fiasco is unusual for us, but its not. For example, take this "Update on Our Pathetic Lives" column we post on our computer bulletin board every week to let the locals know how we're doing:

"7-28-91 Culinary arts were a major focus this week. Wednesday we made a steak, but it smelled kinda like liver, so we chucked it and had peanut butter and jelly instead. Friday we were GOING to have steak, but Doug complained until we ordered pizza. We had already defrosted the steak for Friday's dinner so we put it in the fridge. By Saturday it looked a little like cat food, so we chucked it and took another one out. We made that for dinner, but when it was done it smelled like liver, so we threw it away and had peanut butter and jelly again. Mara almost cried - I guess she had her heart set on a piece of good red dead animal flesh. I'm not sure how many times we'll go through this before we decide not to eat steak again. That will cut out about 50% of our recipe file. Sunday we had hamburgers, which we ate even though the buns felt a little weird. So far neither of us have gotten sick from them, so that's a good sign (although I do feel a slight intestinal pain coming on right now). We were thinking about going to a movie this weekend, but by the time we settled on T2 (on Saturday) it was too late to make the first showing, so we took a long nap anyway. We ended up wasting the entire day, but since we had nothing to do it wasn't a total loss. Sunday neither of us wanted to admit that we didn't want to see a movie, so we each tried to make the other feel guilty about skipping the movies for another week. In the end we watched football and baseball and took a nap. Mara's sister came by Friday, but we managed to make her feel so unwelcome that she left after 5 minutes. Another success story! PS - if we died on a Friday here, due to a gas leak or something, no one would know till Monday when Doug didn't show up for work. If it was a holiday, that would mean it would take till Tuesday. Maybe that's why Doug refuses to take a vacation - he's worried we'd die and it would take two weeks for anyone to discover the bodies!"

See? That's a true representation of our pathetic lives! More to come next time. Please take the time to let us know if you liked the column this month or not - I worked hard on it, and after reading it over with Doug we were rolling around on the floor. We hope you enjoyed it as much as we did. Remember, you're not laughing at us, you're laughing with us.

Uptight, Upset, and Anti-Social

#14

7/27/91

Well, things are a bit slow in "UUAS" this issue, so I decided to start a new feature. Its called "Quotes of the Month," and it is a collection of quotes from various hobby members (or outside observers) about the hobby, the people in it, etc. Let me know what you think!

Quotes of the Month:

Fred Hyatt on the approximate price of Civilization: "\$35? I could buy 3 1/2 liters of bourbon with that!"

Garret Schenck on Perelandra: "It's at least as nice looking as Upstart, and he uses bigger type since he's willing to kill more trees."

Eric Brosius on the Runestone Poll: "It is my observation that lateness after March 31 doesn't seem to affect a zine's ranking (in the poll). You see, the people who are sticklers for promptness have all voted by then, and the other people don't care as much about lateness."

Jack McHugh on Ken Hill and Compu\$erve: "Ken needs to take a serious reality check, and then mature to maybe teenage level."

Paul Milewski on himself: "Many of your readers surely find me excruciatingly boring. A double dose of my writing may incite an uproar of protest."

Jack McHugh on Paul Milewski: "I can't believe that guy was nominated for an award. What award could he win, the Mark Berch Sominex Award?"

Robert Stimmel: My comment on the capital gains tax was, of course, a joke. I think my last comment gave a clue. Somebody once proposed the poor buy stock to augment their income. I suppose some rich people may, in rare cases, own stock, and have to pay capital gains.

My uncle said Philco was for rich people, instead of for ordinary people. It paid no dividends (but doubled in price). A stock market book once said an ordinary person would better play the horses as he'd lose money in the market, and he'd enjoy the races more. Gambling is a sure thing - sure to lose.

It was 65 degrees high on Friday June 28th, and 112 on the next Wednesday.

I went to a high school (1938-1944) where the team was called "Dragons." Barcelona, ditto. The Lima pro-baseball team was "Pandas."

Last week somebody called and said I'd won a prize, but that I had to call the "prize center" within 24 hours. I didn't call. It might have been \$10 million, payable \$1 million a year, and I'm not rich enough to pay present value of total prize.

Sometimes, such firms attempt to find a bank account number, or credit card number, so they can ship unordered merchandise.

Milton Friedman (who said there was no water shortage in California) made a great speech before "The Commonwealth Club." I heard it at 5:45 am, Sunday morning, June 30th, on KMJ Fresno. Copies can be ordered from "The Commonwealth Club, 595 Market Street, San Francisco CA 94105. They said \$3, but the one next week costs \$4 so maybe the price increased.

The tax puzzle isn't so easy. Although I've heard that state lotteries are treated as you said, at least one private award was not (unfortunately I don't know where I read or heard it). The prize money had been placed in escrow. The future awards were taxed at their present value. Wonder how the victim paid for them. Wonder if the case was appealed. I heard recently that if unpaid future awards - even from state lotteries - were due an estate that an attempt is being made to tax them currently.

Did you know that two equations with two unknowns, or three equations with three unknowns, can be solved rapidly by Cramer's rule? Perhaps they should teach that in high school.

Here's another puzzle. What percent of people who borrow large sums of money for college ever become financially successful? Doubtless, some do. But do many need to borrow to pay off the college debt, and never catch up. I've never heard of a study of this. There may be, but I never heard of one.

Bruce McClung: Although I have to say that John Schultz has taken a gallant step in the publication on naked women in his zine. What do you say Doug? You could be the first to actually import a scanned image of a photograph of said woman.

Jack McHugh told me I should print the text of my latest answering machine message, since it fits in so well with the theme of this column (being hostile and anti-social). So here it is:

"Beep! You have reached Living Hell. There is very little chance that we have any interest in speaking to you or in hearing anything you have to say. However, if you feel the need you may leave a message after the tone. I would say thank you, but that would be insincere. Beep!"

Anti-social enough for ya? Before I recorded that message, I had a great radio bit - Howard Stern's "A Christmas Carol" performed by people with speech impediments. A few of you may have heard it if you called recently. The part we put on the machine was "Quintin the Stutterer" and "Fred the Elephant Boy" singing Kumbaya (?). Great stuff! If you haven't figured it out by now, the easily upset shouldn't call us.

PEOPLE'S DIPLOMACY ORGANIZATION RELIEF AUCTION-VIII 1991

PEOPLE'S DIPLOMACY ORGANIZATION RELIEF AUCTION-VIII 1991

Last year we had an item of the naming of dip map areas. That item is not carried this year, even though there are spaces still available. If you are interested in naming a province, for a donation of course, contact Don Del Grande 142 Ellice Dr. Greenbace, Ca. 94904. The money donated will go towards the Dipdom Awards, which is very worthwhile, but is lacking in the funds department.

If you are a custodian or run a service, and are in need of funding, now is the time to place your requests with the PDORA. If you've already done so this year, no further request is necessary. If you are unsure, it's better to be safe than sorry. Submit a request.

One ~~last~~ note of importance. I am in the process of transferring the PDORA to another person. I have taken aboard this year - John Fisher, to show him the ropes. Next year, he will do the work and I'll remain around as his helper, tho I doubt he'll need me. After that, John will be the man. So you may contact John Fisher with any complaints/advice. I will be forwarding copies of everything I do this year to John, as I do it. However, to process your bids and later your donations faster, I'd suggest - send bids to me, tho you are free to send bids to him as well. Some for payments later on.

It's been fun while it's lasted, thanks to all of you. But as many of you know, due to the new "League" I'm running, my spare time has dwindled, making this move inevitable. Thank you for making it fun for me, and for helping the needy services of Dipdom.

Hopefully, there won't be any doubting Thomas' out there. I mean John is energetic, resourceful, and openminded. I'm sure he'll do an excellent job, and will probably find ways to improve the auction as well as increase the amount of money collected. If I had any doubts about John, I'd never have sought him out as my replacement. John may be magnanimous in thanking me now, but in a year's time, after he sees all of the work involved, he may have other words for me. At any rate, lets all wish John luck, and give him at least the same support and effort that all of you have given. Just to Mike Miles, the PDORA and PDORA founder, and then to me. If you do that, the PDORA will continue to be a success. Thank you.

Be sure when submitting a bid that you list the number of the item and how much you wish to spend. Have fun & good luck. Take care...

John Canuso 636 Astor St. Norwinstown, Pa. 19401 (215 272-1678)
John Fisher 20811-D Bear Valley Rd #120 Apple Valley, Ca. 92308

RULES

- 1- The deadline for bids is Oct. 19, 1991
 - 2- Anyone may participate in the bidding. All you have to do is submit a bid on an item (send no money now please). If you are the highest bidder the item will be yours, and you'll be notified when to send the money and how much. You may submit conditional bids on amount to be spent, or if you win or lose another item. You can't submit conditionals that say outbid next highest bidder by an amount of money. This is only a one round auction, so plan wisely. Also, all bids will be secret.
 - 3- In case of tied bids, postmark will decide. If postmarks are the same, the auctioneer will commit suicide. Or I'll try to persuade one party or the donor to be flexible. If all negotiations fails, the auctioneer will revert to the age old method of disputes - the cubical randomizer. (A die to you Jack) Of note - tied bids are extremely rare.
 - 4- All items are postage paid or will have the postage figured into the minimum price.
 - 5- All donations collected will go to hobby services as decided upon by the PDORA Financial Committee. I will receive no money for costs I incur. No one on the committee is eligible to receive any of the money either.
 - 6- Allow 4-6 weeks after the auction deadline for the item to arrive to you. The faster everybody gets their payments in to me, the faster I can send out notification to the donor, and the faster the donor can send out the item to the successful bidder.
 - 7- Input is welcomed and encouraged.
 - 8- Additional catalogues can be had for a SASE from:
John Canuso 636 Astor St Norwinstown, Pa. 19401 or
John Fisher 20811-D Bear Valley Rd #120 Apple Valley, Ca. 92308
 - 9- Good luck and have a good time.
 - 10- PDORA Financial Committee: Steve Aramoodian, Steve Heirnowski, Don Del Grande, Bill Quinn, Robert Acheson
- | ITEM# | DESCRIPTION |
|-------|--|
| A-001 | A 12 issue sub to MANIAC'S PARADISE. \$9 value, \$4 minimum. |
| A-002 | A 1 year sub to REBEL. \$2 minimum. 3 LOTS. |
| A-003 | An 8 issue sub to CAROLINA, COMMAND & COMMENTARY. \$9 value, no minimum |
| A-004 | A sub to PERELMADRA at least up thru issue #100 (at least 10 issues) issue #100 is being planned as a special event, worth getting even if it was offered by itself. \$15 minimum. |
| A-005 | A 1 year sub to ACROPOLIS, to anyone not on the mailing list at the present time. No minimum. 2 LOTS. |
| A-006 | A 10 issue sub to UPSTART. Available only to non-subbers of UPSTART. \$7.50 value, \$6 minimum |
| A-007 | A 10 issue sub to KATHY'S KORNER. \$10 value. |
| A-008 | A 1 year sub to CALIFORNIA ACRES (formerly OHIO ACRES) |
| A-009 | 10 issue sub to THE CANADIAN DIPLOMAT. About 3 years worth. |
| A-010 | 12 issue sub to CONCORDIA. \$4.80 value. 2 LOTS |

B-001 A copy of Fred Davis' "A Diplomacy Chronology, 1958-1983". This was printed in DIPLOMACY WORLD #35 in 1983. A background look at the origins and middle years of the game and Dipdom. \$7 minimum.

C-001 A selection of coins from around the world. \$2 minimum.

PEOPLE'S DIPLOMACY ORGANIZATION RELIEF AUCTION-VII 1991

ITEM#	DESCRIPTION
G-001	Avalon Hill's BASEBALL STRATEGY GAME. Note- this is not the Statis Pro Game. Bookcase game. This is a simple baseball strategy game. Very good condition. \$4 minimum.
G-002	West End Game's KAMAKURA. created by Dipdom hobbyist, and PDORA founder Michael Mills. This is a game of Diplomacy, War and Machiavellian intrigue. Game is unopened. \$4 minimum.
G-003	TU Guide's TV TRIVIA GAME. Over 6000 questions about things that you may or may not have seen on TV thru the years. Very good condition. \$4 minimum.
G-004	MPH's ACROSS THE BOARD horse racing game. This is a game of buying horses, placing bets and watching the outcome of the races. Very good condition. \$5 minimum.
G-005	Game Designer Workshop's AGINCOURT. Flat, folio game. This game is a lot of fun, and easy to learn. It's a reenactment (more or less) of a decisive battle in English history. Very good condition. \$3 minimum.
G-006	SPI's FREDRICK THE GREAT. Flat, folio game. Good condition. \$3 minimum.
G-007	On The Mat's CAGE MATCH, a pro wrestling quiz game. Flat, folio game. Very good condition. \$3 minimum.
G-008	A printed copy of the rules for LANDWEHR, a wargame created by Fred Davis back in 1950, and updated in 1964. 14 pages, as printed in THE GAMESMAN #7 back in 1978. Contains both basic and optional rules. You make your own map. This game is so old that it uses squares instead of hexes. Simpler than most Avalon Hill wargames, it has been called "A war game for people who don't like war game". A glimpse of ancient history. \$2 minimum.
G-009	Infocom's JOURNEY, THE QUEST BEGINS (Role Playing Chronicle). This is an IBM/Tandy compatible computer game. 384K, 2.0 DOS or higher, will support CGA/VGA monitors and I believe Monochrome, and comes with both 3.5 and 5.25 disks included. Brand new, never opened, still in its factory wrapping. \$30 value. \$12 minimum.
G-010	Infocom's SHOGUN by James Clavell (Graphic Interaction Fiction). This also is an IBM/Tandy compatible computer game. 384K, 2.0 DOS, will support CGA/VGA. Also comes with both 3.5 and 5.25 disks. And like Journey, is brand new, never opened, in its factory wrapping. \$30 value. \$12 minimum.

M-001	Magnetic Dip Map Travel Set. Now you too may take your games with you on that important business trip. No more lugging that 24" box around. This neat little map and magnetic pieces will fit into your briefcase or shoulder bag for you gals. Approved by the Diplomacy Game Masters Association. \$4 minimum.
M-002	Tin Whistle Pack. Includes an 11 1/2" whistle in key of D, fully diagrammed instruction book and demonstration cassette. Mostly Irish and American folk songs on the cassette. Never opened. \$5 minimum.
M-003	Personalized horoscope as whipped up by Melinda Holley. What will be required of you is date, time and place of birth. \$3 minimum. 3 LOTS.
M-004	A \$30 Avalon Hill Gift Certificate for purchasing Avalon Hill merchandise. I presume only thru the catalogue, but I could be wrong. You may purchase games or game parts with this certificate. \$10 minimum.

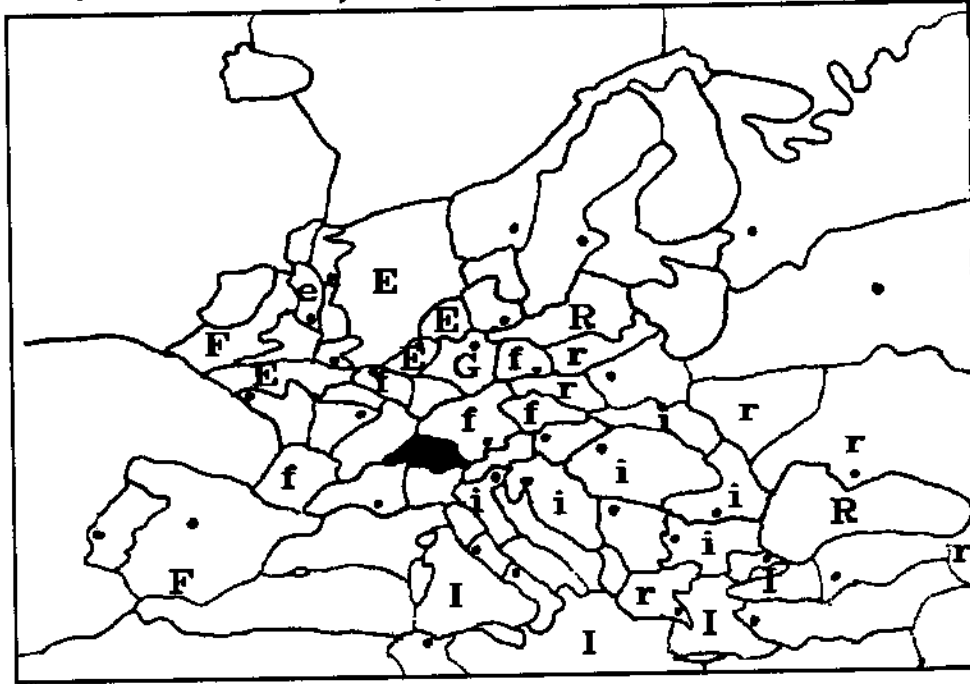
PEOPLE'S DIPLOMACY ORGANIZATION RELIEF AUCTION-VII 1991

ITEM#	DESCRIPTION
0-001	The game opening of your choice in ACROPOLIS. You must subscribe in order to play. No minimum. 2 LOTS.
0-002	Diplomacy or Gunboat game opening in UPSTART. Available only to people not already in games in UPSTART. \$5 value, \$4 minimum.
0-003	Diplomacy game openings in Rebel. \$3 minimum. 3 LOTS.
0-004	Gunboat game openings in Rebel. \$3 minimum. 3 LOTS.
0-005	Game start of your choice and a 12 issue sub to MANIAC'S PARADISE. \$14 value, \$6 minimum.
0-006	Diplomacy game openings in KK. No minimum. 7 LOTS.
0-007	Round Robin Gunboat Tournament game openings, in STARWOOD, Melinda Holley's RROT zine. If you've never played in a tournament such as this, it is an interesting experience. \$4 minimum. 3 LOTS.
0-008	Wooden Ships & Iron Men game opening vs the undefeatable John Caruso. Last years challenger is still being thwashed around. If you want to see Davey Jones' locker up close, John will oblige. Experienced meat only need apply. GM- Steve Heinowaki. \$5 minimum.
0-009	Wooden Ships & Iron Men game opening vs the unconquerable Steve Heinowaki (one leg himself). GM- John Caruso. Novices become Cannon fodder. Experienced players turn to jelly. \$5 minimum.
0-010	Free game starts in THE CANADIAN DIPLOMAT. TCD nuts nip and variants. I believe you'd have to sub, but I could be wrong. This item has no limit. I.E.-If you bid, you'll win for sure.
0-011	7 Diplomacy game openings in PERELANDRA. Includes a subscription for the life of the game. Note, sub will end tho, if you NMR out! Approx \$35 value. \$25 minimum bid.
P-001	Autographed picture of Melinda Ann Holley, Dipdoms favorite Amazon. I'm not sure if these are pictures of her in her leopard skin outfit in her basement torture chamber, or if they are normal everyday pictures of the hobbyist who has become a legend in a mere few years. More likely the latter. No minimum. 6 LOTS
S-001	Dipcon Souvenir Package, containing the souvenir booklets of the 1788 Dipcon in Texas, and the 1790 Dipcon in North Carolina. Also included is the pre-1990 Dipcon introductory booklet. \$2 minimum.
Z-001	GAMESMAN #9. Yet another copy of the last issue by the late Don Miller, as offered very generously by Fred Davis. 64 page mimeo issue contains articles on diplomacy, chess and other games, plus a 10 page article on the accomplishments of the world's navies in the 2 world wars. \$3 minimum.
Z-002	20 recent back issues of LIFE OF MONTY/A VERY SHARP MIND AND A STRAIGHT KNIFE/LEMON CURRY. \$3 minimum. 10 LOTS available.
Z-003	CATHY'S RAMBLINGS #23-34 \$3 minimum.
Z-004	CATHY'S RAMBLINGS #35-44. The last issues turned out by Cathy Ozog. \$3 minimum.
Z-005	KATHY'S KORNER #154. 158 161. \$2 minimum. 2 LOTS.

There you have it. Not as many items as in previous years, but all quality items, sure to sell.

Diplomacy 5, Pessimism, 1990HB, W 06/S 07

"Russians knock Italy out of Sev..France looks for leadership."



England (O'Brien): Bld F Lon..A Yor-Lvp,F Lon-Ech,F Nth S F Lon-Ech,
F Hol S G. F Den-Kie,F Hel S F Hol.

France (Quigley): NMR! F Iri U,F Ech U(Dis-ret Wal,Mid,BrePic,OTB),F Spa(sc) U,
A Mun U,A Boh U,A Kie U(Dis-ret Ruh,OTB),A Bel U,A Gas U,A Ber U.

Germany (Diehl): F Den-Kie.

Italy (McClung): Bld A Ven..A Apu-Bul,F Ion C A Apu-Bul,F Aeg C A Apu-Bul,
F Con S A Apu-Bul,A Bul-Rum,A Sev S A Bul-Rum(Destroyed),A Bud S A Bul-Rum,
A Tri-Ser,A Ven-Tri,F Tyn H,A Vie-Gal.

Russia (Bryant): Ret F Con-Bla,rem A StP..F Swe-Bal,A Pru-Ber,A Sil-Mun,A Gal-Ukr,
A Mos-Sev,F Bla S A Mos-Sev,A Smy-Arm,A Gre-Ser.

Now Proposed - F/I

Would Stan Johnson please standby as France?

Diplomacy 6, Agony, 1990HA, F 06

"England's confusion pays off for Russia..Italy retakes its homeland."

England (Preston): Ret F Swe-Bal..F Nth C A Lon-Nwy,
F Nwy-Swe(Dis-ret Bar,Nwg,Ska,OTB),F GoB S A Lon-Nwy(Imp),A Bre-Par,
F Por-Spa(sc),F Bal-StP(sc)(Imp),A Lon-Nwy.

France (Milewski): A Par H,A Pie S I. A Ven.

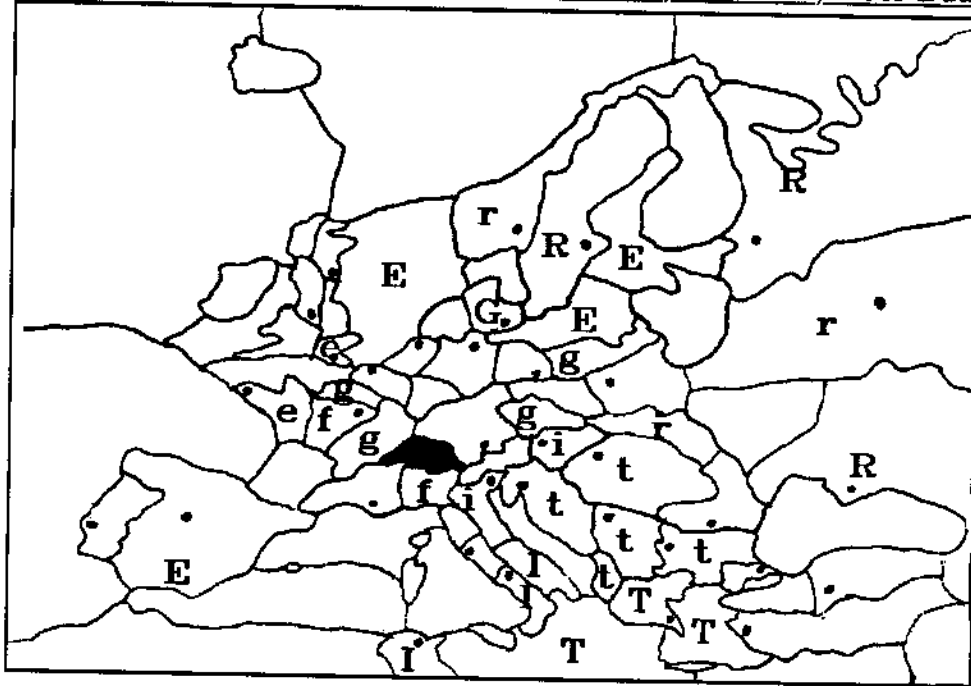
Germany (J. Johnson): F Den S E. F Bal-Swe(NSO),A Boh-Gal,A Pru-War,A Bel-Pic,

A Ruh-Bur.

Italy (Murray): F Wme-Tun,F Adr-Apu,F Nap S F Adr-Apu,A Vie-Tri,
A Ven S A Vie-Tri.

Russia (Brown): F Rum-Sev,A Ukr-Mos,A Gal-War,A Fin-Nwy,F Swe S A Fin-Nwy,
F StP(nc) S A Fin-Nwy.

Turkey (Shulman): F Aeg S F Eme-Ion,F Gre S F Eme-Ion,A Bul H,F Eme-Ion,
F Apu-Ven(Destroyed),A Tri S F Apu-Ven,A Bud-Vie,A Alb-Ser,A Ser-Bud.



All proposed draws fail

Supply Center Chart

England	Lon,Lvp,Edi,Bre,Por,Spa=6	Remove 1
France	Par,Mar=2	Even
Germany	Kie,Ber,Mun,Den,Hol,Bel=6	Build 1
Italy	Nap,Rom,Ven,Tun,Vie=5	Even
Russia	War,Mos,Sev,StP,Rum,Nwy,Swe=7	Build 1
Turkey	Con,Ank,Smy,Bul,Gre,Ser,Bud,Tri=8	Even

PRESS

France - Germany: Freedom of the press is freedom of the publisher to print whatever he sees fit.

Rome - Paris: We're fading fast now.

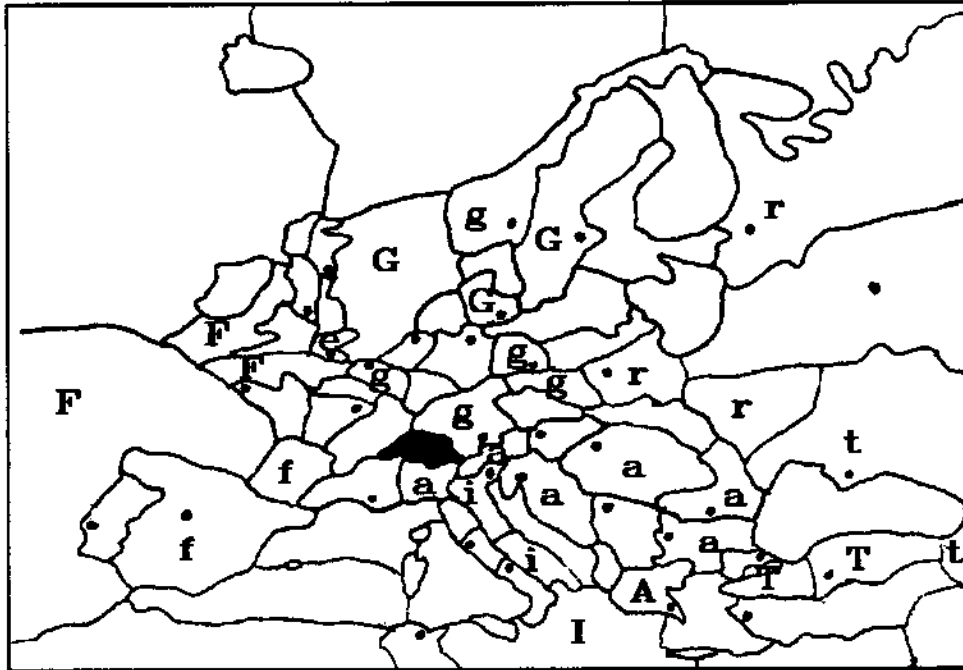
Dublin: An Irish prayer - May God bless those who like me.

May he turn the hearts of those who do not.
 And for those who refuse to like me
 May he turn their ankles so I may see
 them coming up the road.

Dublin - GM: Let's see who comes on crutches this turn!

Diplomacy 7,Scoop,1990IG,W 03

*"Russia scuttles all naval forces..England calls for halt to war."
 Season Separation Granted*



Austria (Lord): Bld A Tri..Has A Bul,A Rum,A Tri,A Pic,A Tyr,A Bud,F Gre.

England (Carlberg): NBR, plays two short..has A Lon.

France (Diehl): Has F Iri,F Ech,F Mid,A Spa,A Gas.

Germany (Holley): Bld A Ber..Has A Ber,A Sil,A Mun,A Bel,A Nwy,F Nth,F Den,
 F Swe.

Italy (Bryant): Has A Ven,A Apu,F Ion.

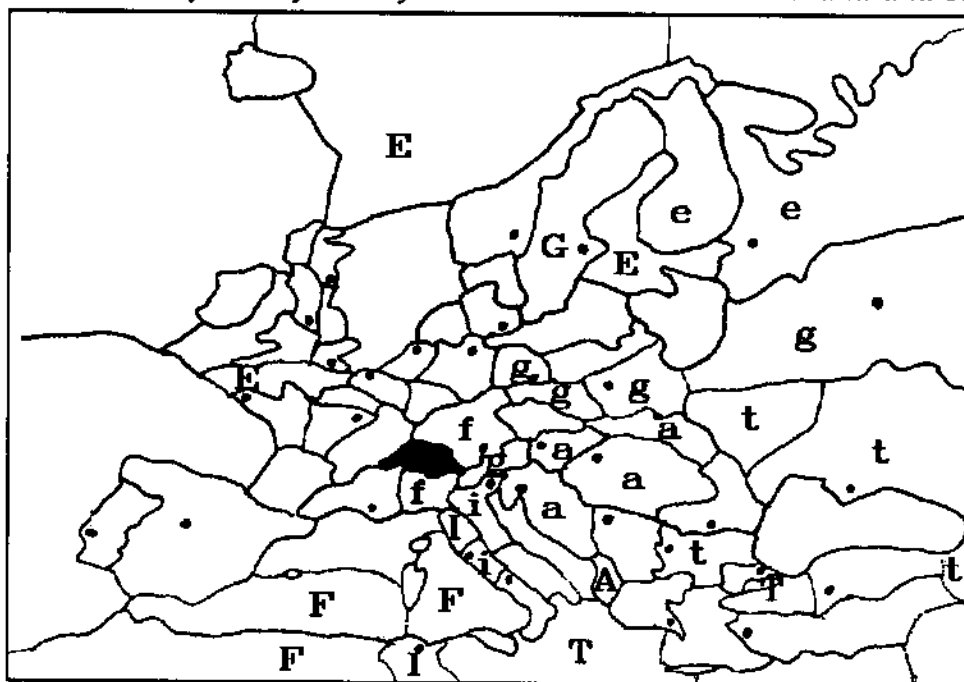
Russia (Acheson): Rem F Bla,F Ska..Has A StP,A Ukr,A War.

Turkey (Brown): Ret A Bul-OTB,Bld F Con..Has F Con,F Ank,A Sev,A Arm.

Press and moves on file will be used next season if I don't receive other instructions

Diplomacy 8,Atavachron,1990IH,F 03

"Russian military destroyed..Italy and France battle it out on land and sea."



Austria (Acheson): A Tri S I. A Ven,A Vie S A Gal,A Gal S T. A Rum-Ukr,A Ser-Bud, F Gre-Alb.

England (Wang): A Nwy-Fin,A StP S G. A War-Mos,F Bar-Nwg,F GoB S A StP, F Nth-Ech.

France (Lord): F Lyo-Tyn,F Wme S F Lyo-Tyn,F Naf-Tun,A Tus-Ven(Destroyed), A Pie S G. A Tyr,A Bur-Mun.

Germany (Siegel): F Bal-Swe,A War-Mos,A Pru-War,A Sil S A Pru-War,A Kie-Ber, A Tyr S F. A Tus-Ven.

Italy (Kendter, Jr.): A Ven H,A Rom S F Tyn-Tus,f Tun-Wme,F Tyn-Tus.

Russia (J. Johnson): A Mos-Sev(Dis-ret Lva,OTB),A Ukr S A Mos-Sev(Destroyed).

Turkey (Greger): A Bul H,A Rum-Ukr,F Ion S I. F Tun-Tyn(NSO),F Bla-Con, A Sev S R. A Mos(OTM),A Arm S A Sev.

The E/F/G Draw Fails

Supply Center Chart

Austria	Tri,Vie,Bud,Ser,Gre=5	Even
England	Lon,Lvp,Edi,Nwy,StP=5	Even
France	Bre,Par,Mar,Spa,Por,Bel,Mun=7	Build 2
Germany	Kie,Ber,Hol,Den,War,Mos,Swe=7	Build 1
Italy	Ven,Rom,Nap,Tun=4	Even
Russia	None=0	OUT!!

Turkey

Con,Smy,Ank,Bul,Rum,Sev=6

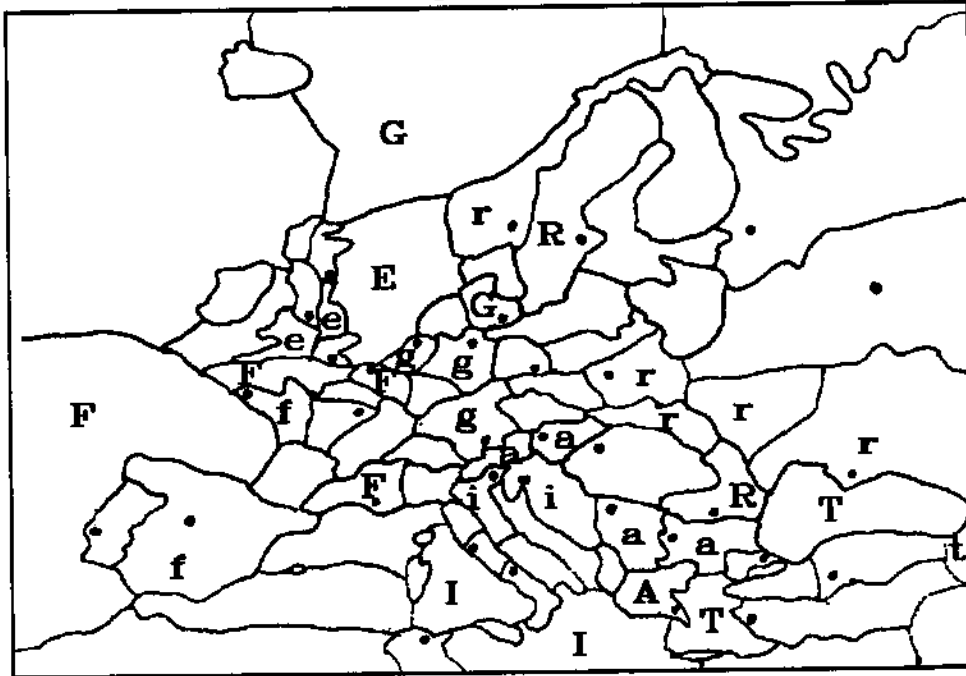
Even

PRESS

Russia - E/F/G: Haven't you guys finished me off yet? I publically vote yes to E/F/G.

Diplomacy 9,Secrets,1991C,W 02

*"Italy becomes a pacifist - does not expand military."
Season Separation Granted*



- Austria (Shulman):* Has F Gre,A Vie,A Ser,A Tyr,A Bul.
- England (Carlberg):* Rem F Edi..Has F Nth H,A Wal,A Yor.
- France (Leech):* Bld F Mar..Has F Mid,F Ech,F Bel,F Mar,A Spa,A Bre.
- Germany (Strong):* Ret F Nth-Nwg..Has A Mun,A Kie,A Hol,F Den,F Nwg.
- Italy (Cox):* NBR! Plays one short..Has F Tyn,F Ion,A Ven,A Tri.
- Russia (Wang):* Bld A War..Has A Gal,A Nwy,A Sev,A Ukr,A War,F Rum,F Swe.
- Turkey (Stanger):* Rem A Con..Has F Bla,A Arm,F Aeg.

Would Jack McHugh standby for Italy?

Diplomacy 10,IOU,1991J,S 02

"Cooperation between nations on the rise...a kinder, gentler game?"

- Austria (Brown):* F Tri-Alb,A Bud S I. A Vie-Gal,A Ser S F Gre,F Gre S I. F Nap-Ion.
- England (Lord):* A Hol S F. A Bel-Ruh,F Edi-Nwg,F Nth-Hel,F Lon-Nth,

F Nwy S F Lon-Nth.

France (Cox): A Bel-Ruh,A Par-Bur,A Bre-Pic,F Mar-Spa(sc),A Spa-Gas,F Por-Mid.

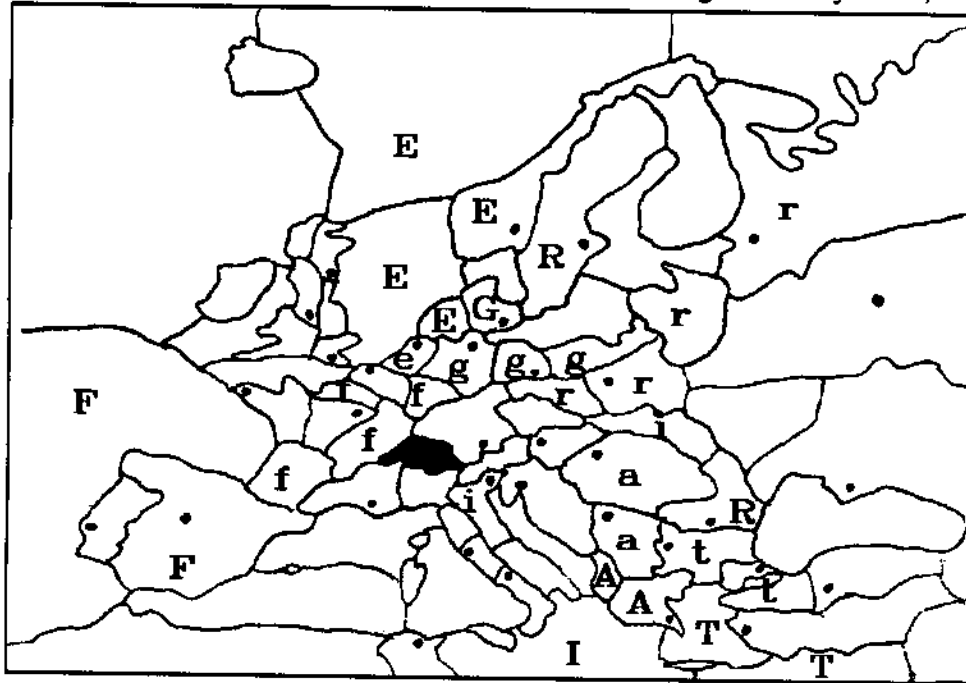
Germany (Schultz): A Lva-Pru,A Ber S A Lva-Pru,A Mun-Kie,F Den-Swe.

Italy (Diehl): F Nap-Ion,A Rom-Ven,A Vie-Gal,F Eme-Aeg(Dis-ret Syr,OTB).

Russia (Hyatt): F Swe H,A StP S A Mos-Lva,A Mos-Lva,

A War S A Gal-Sil,A Gal-Sil,F Rum H.

Turkey (Garrett): A Bul S R. F Rum,A Con S A Bul,F Aeg S F Smy-Eme,F Smy-Eme.



PRESS

Russia - Italy: We have learned that your war systems technology has bogged down in blue earth. Beware of overnite transportation of material as my spies are everywhere. The passowrd is "Kanematsu."

Germany - Russia: Oops!!

Diplomacy 11,Sythaxe,1991AS,S 01

"The war is on! Clashes in Tyrolia, all other orders succeed."

Austria (Strong): A Vie-Gal,F Tri-Alb,A Bud-Ser.

England (Greger): A Lvp-Edi,F Edi-Nwg,F Lon-Nth.

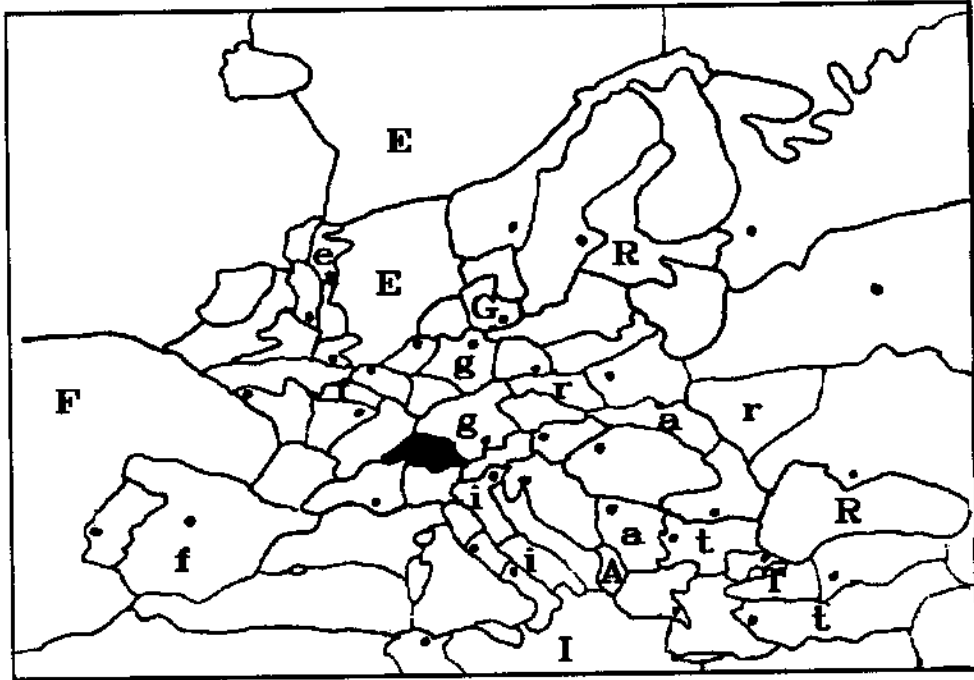
France (Holley): A Mar-Spa,A Par-Pic,F Bre-Mid.

Germany (Nash): A Ber-Kie,A Mun-Tyr,F Kie-Den.

Italy (J. Johnson): A Ven-Tyr,A Rom-Apu,F Nap-Ion.

Russia (Carlberg): A War-Sil,A Mos-Ukr,F Sev-Bla,F StP(sc)-GoB.

Turkey (Preston): A Smy H,A Con-Bul,F Ank-Con.



PRESS

Jonas - GM: Do you think I can keep everyone from getting angry at me this time?

GM - Jonas: My magic 8-ball is at home, so I can't make an accurate prediction. (Does anybody remember those things?)

France - World: Sorry for the silence. I had to get 2 zines out in the space of 10 days and a 24-hour bug that took 5 days to get rid of.

Turkey: Yeesh! It's been so long since I played Turkey, I've forgotten where they started!

Turkey - All Who Wrote: Yup. I agree.

Russia - Germany: Why haven't I heard from you, Tom?

Gunboat 4, Abby Normal, 1990 Trb32, W 07/S 08

"Germans retake North Sea..absent Turkish leader does not affect anything."

Germany should have been listed as Build 1

England: F Lon-Yor, F Cly-Lvp.

France: Ret A Bel-Pic, rem F Mar.. F Ech-Bel,

F Nth S F Ech-Bel(Dis-ret Nwg,Ska,Hel,Lon,OTB), A Par-Bur,

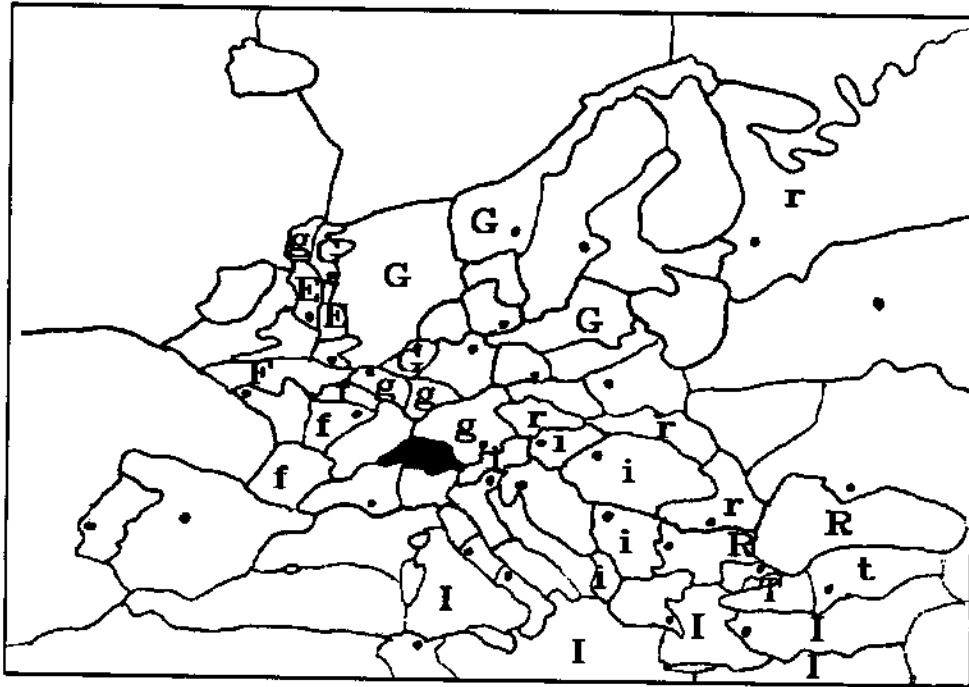
A Pic S A Par-Bur, A Gas S A Par-Bur.

Germany: Ret F Nth-Den, Bld F Kie..A Edi-Cly, F Yor-Edi, F Den-Nth,
F Nwy S F Den-Nth, F Hol S F Den-Nth, A Bel-Bur, A Ruh S A Bel-Bur,
A Mun S A Bel-Bur, F Kie-Bal.

Italy: Bld F Nap..F Nap-Tyn, F Eme S F Smy, F Smy H, F Aeg-Bul(sc), F Alb-Ion,
A Ven-Tyr, A Vie S A Bud, A Bud S A Vie, A Tri-Alb, A Ser S F Aeg-Bul(sc).

Russia: A StP H, A Boh S A Gal, A Gal S A Rum, A Rum S F Bul(ec),
F Bul(ec) F T. F Con, F Bla S F Bul(ec).

Turkey: NMR! F Con U, A Ank U.



G/I/R Draw Fails

Now Proposed - F/G/I/R, Concession to I, Concession to G

Gunboat 5, Whipsaw, 1990Xrb32, S 06

"A complete cloud of chaos falls over Germany, Russia, and Turkey."

Austria: A Bud H.

England: A Wal H, F Nth S F Ech, F NAt-Mid, F Ech S F NAt-Mid, F Nwy S F Nth.

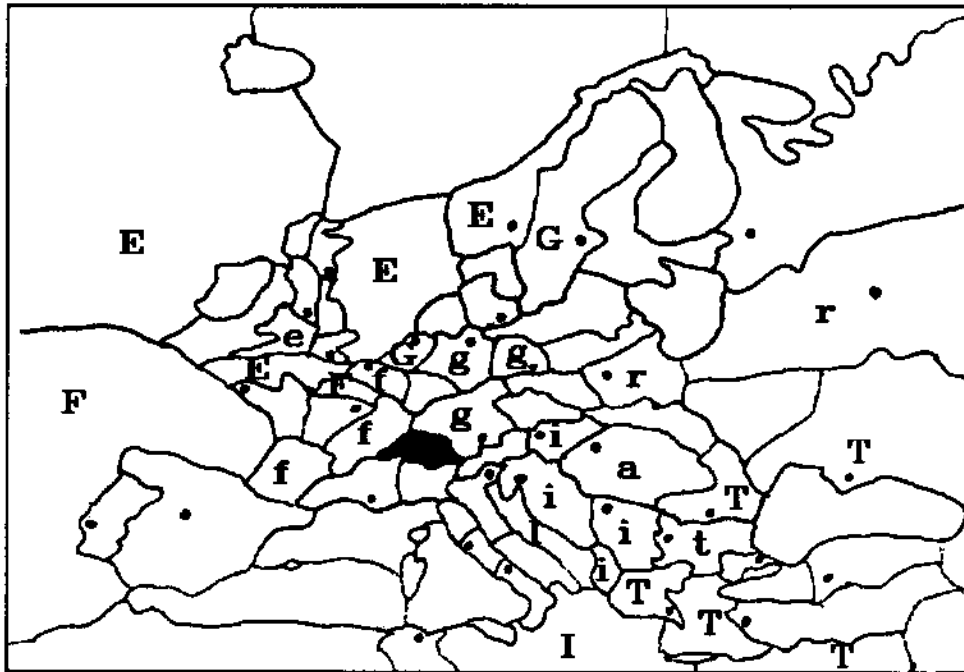
France: F Pic-Ech, F Mid S F Pic-Ech, A Ruh-Bel, A Bur S A Ruh-Bel, A Bre-Gas.

Germany: A Kie-Sil(Imp), F Hol-Ber(Imp), A Ber-Ruh(Imp), F Swe H,
A Mun S A Ber-Ruh(Imp).

Italy: A Tyr-Tri, A Vie-Bud, A Tri-Ser, A Alb S A Tri-Ser, F Adr S A Tyr-Tri, F Ion H,
F Gre-Bul(sc)(Destroyed).

Russia: NMR! A Mos U, A War U.

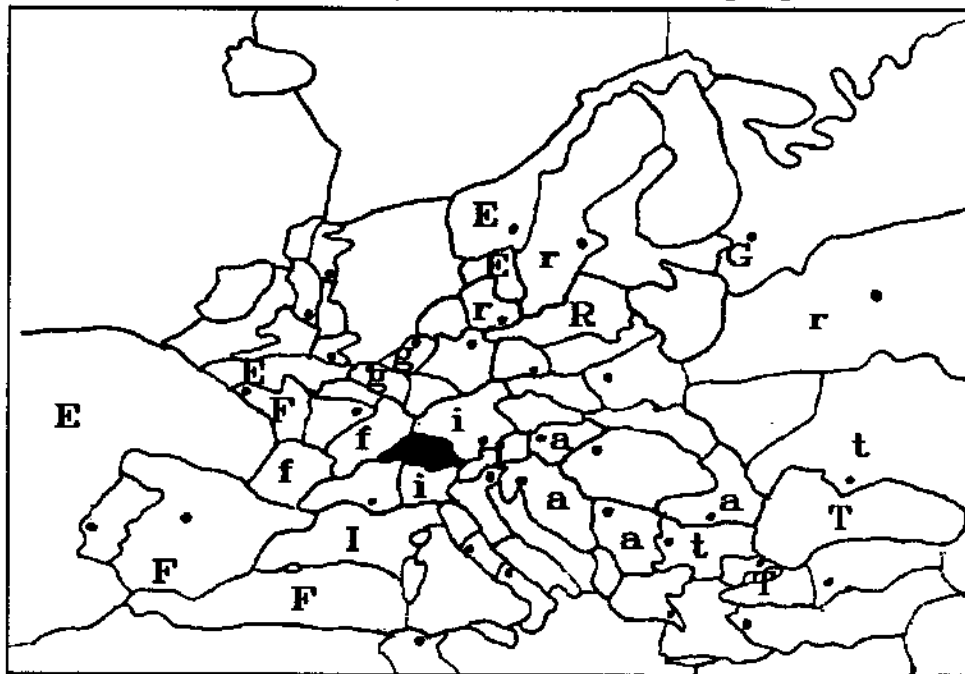
Turkey: F Aeg-Gre, F Eme-Ion, F Con-Aeg, F Rum S I. A Tyr-Pie(Imp),
F Rum S I. A Tyr-Mar(Imp), F Sev S I. F Ion-Tyn(Imp), F Sev S I. F Ion-Lyo(Imp),
A Ser-Alb(Destroyed), A Bul S F Aeg-Gre.



All proposed draws fail
 Now Proposed - A/R/T, E/G/I/T.

Gunboat 6, Road Games, 1991 Hrb32, F 02

"Austria and Turkey battle it out, but both prosper."



Austria: A Ser S A Tri, A Tri S A Gal-Vie, F Bul(sc)-Con(Dis-ret Gre, Aeg, OTB),

A Bud-Rum,A Gal-Vie.
 England: F Iri-Mid,F Ech S F Iri-Mid,F Nwy-Swe,F Ska S F Nwy-Swe.
 France: F Mid-Bre,F Spa(sc)-Mid,F Lyo-Wme,A Bel S A Bur(Dis-ret Pic,OTB),
 A Bur S A Bel,A Mar-Gas.
 Germany: A Mun-Bur(Dis-ret Ruh,Kie,Ber,Sil,OTB),A Ruh-Bel,A Hol S A Ruh-Bel,
 F GoB-StP(sc).
 Italy: A Boh-Mun,A Tyr S A Boh-Mun,A Ven-Pie,F Tyn-Lyo.
 Russia: A Den S A Swe,A Swe H,A Mos-Sev,F Bal S F Swe.
 Turkey: A Rum-Bul,F Bla S A Arm-Sev,F Con S A Rum-Bul,A Arm-Sev.

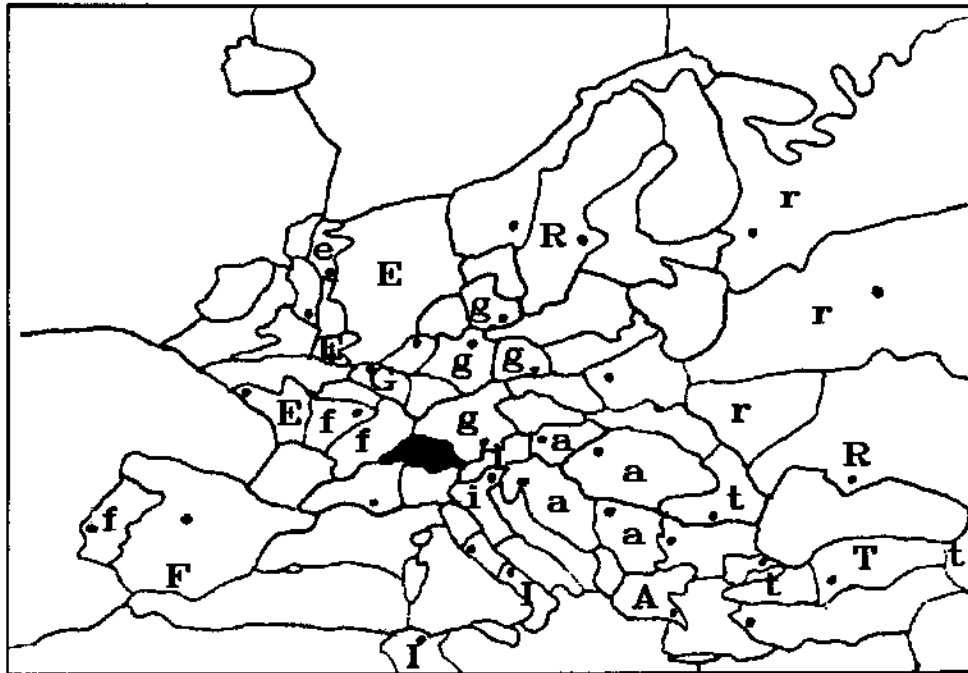
The Concession to Germany fails

Supply Center Chart

Austria	Tri,Bud,Vie,Ser,Gre,Rum=6	Build 1
England	Lon,Lvp,Edi,Nwy=4	Even
France	Bre,Par,Mar,Spa,Por=5	Remove 1
Germany	Kie,Ber,Hol,Bel,StP=5	Build 1
Italy	Ven,Rom,Nap,Tun,Mun=5	Build 1
Russia	War,Mos,Swe,Den=4	Even
Turkey	Con,Smy,Ank,Bul,Sev=5	Build 1

Gunboat 7,Enigmatic Ocean,1991Qrb32,W 01

*"Nations pause to catch their breath, and add to their forces of destruction."
 Season Separation Granted*



Austria: Bld A Bud,A Vie..Has A Bud,A Vie,A Tri,A Ser,F Gre.
England: Bld F Lon..Has A Edi,F Lon,F Nth,F Bre.
France: Bld A Par..Has A Bur,A Por,A Par,F Spa(sc).
Germany: Bld A Ber,A Kie..Has A Ber,A Kie,A Mun,A Den,F Bel.
Italy: Bld F Nap..Has A Ven,A Tyr,F Tun,F Nap.
Russia: Bld A Mos..Has A Mos,A Ukr,A StP,F Swe,F Sev.
Turkey: Bld A Con..Has A Con,A Arm,A Rum,F Ank.

African Dip,Million Dollar Legs,1991Sdm04,Fall 2000

"*Libya fails to mobilize ground forces..Bloody conflict in Zimbabwe.*"

Ethiopia (B. Wilson): A Addis-KHARTOUM,F N. INDIAN S A Kenya-Tanzania,
 A Kenya-TANZANIA.

Ivory Coast (Strong): A Guinea-SENEGAL,F GoG-NIGERIA,A Niger-CHAD.

Libya (McHugh): A BENGASI-Egypt,A E. SAHARA S A Sen-Egy,F Wme-MOROCCO.

Saudi Arabia (Greger): F EGYPT H,F DAMASCUS S F Egypt,A Iraq-IRAN.

South Africa (Bryant): F SE Atl-NAMIBIA,A BOTSWANA-Zimb,F SE Ind.-MADAGAS.

Zaire (Schultz): A ZAMBIA-Zimb,A UGANDA H,F GABON H.

Supply Center Chart

Ethiopia	Addis,Djib,Somalia,Khar,Tanz=5	Build 2
Ivory Coast	Freetown,Ouagad,Abidjan,Chad,Senegal,Nigeria=6	Build 3
Libya	Bengasi,Tripoli,Tunis,Morocco=4	Build 1
S. Arabia	Riyadh,Damas,Mecca,Egypt,Iran=5	Build 2
S. Africa	Pretoria,Cape Town,Port Eliz,Namibia,Madagas=5	Build 2
Zaire	Kisang,Lubum,Kinshasa,Zambia,Gabon,Uganda=6	Build 3

PRESS

Zaire: Many tribes and tribal leaders have declared a war on Belgian troops still within borders. Refugees are fleeing in all directions. Traitorous National leaders flee the country. TSHOMBE seeks extradition of these traitors.

The Italian Wars,Rush,1990Ypw05,End Game

1990Ypw05 1499 - The Italian Wars in Maniac's Paradise (GM: Douglas Kent)
 Papacy/Spain/Venice Draw, Fall 1502

	<u>99</u> <u>00</u> <u>01</u>	
France	04 01 00	Lance Anderson (OUT F01)
Naples	04 05 05	Ernest Hakey III (SURV F02)
Papacy	03 05 06	Pete Clark (RES F99)

Spain	04 06 07	David Wang (DRAW F02)
Venice	04 05 06	Alan Levin (DRAW F02)
		Steven Sulzby (DRAW F02)

Naples (Ernest Hakey III): Gee, the only non-drawn survivor vs. a three-way draw...no problem, I voted for all draw possibilities since they started being proposed - and proposed many of 'em! A no-show France and an obstinate (and not too careful) original Papacy gave me little choice but to ally with Spain, and by the time the Papacy became a real player (my apologies for not writing, by the way), France was effectively history and I knew Naples was going nowhere. This variant obviously needs active participation by all to be balanced...but it was OK while it lasted. Thanks!

Papacy (David Wang): "1499: The Italian Wars" is an interesting variant. Unfortunately, "Rush" was beset by several NMR's and a lack of personnel replacements, which made it an unsatisfactory game (at least in my opinion). Still, when you join a game as a standby, take over the weakest position, and come out with a part of the draw, you can't be too unhappy.

Although I sent introductory letters to everyone, Alan Levin (Spain) and Steven Sulzby (Venice) were the only ones to respond to my correspondence. As a result, I was only able to conduct limited diplomatic negotiations on the board. With France in a perpetual state of disorder, the obvious move was for the three neighboring regions (Papacy, Spain, and Venice) to divide the French centers between them. Steve resignation at this point (from the game and the hobby) changed the situation dramatically. We needed a French player for several turns, but didn't find one, and it was unlikely we would be able to find a replacement for Venice, either. The Papacy had the most direct access to Venice, so I would have benefited the most from the Venetian disorder (sounds like a disease). However, it seemed pointless to continue the game, since all we would be doing is pushing pieces around the board. So, I am satisfied with this draw.

Thanks to Alan and Steve for being terrific allies, to Ernest, Lance, and Pete for the game, to Doug for GMing it, and to David McRumb for creating the variant.

Spain (Alan Levin): I came, I saw, I OK'd the three way draw.

Kremlin III

Blue-Bruce Reiff, Black-Mickey Preston, Green-Mike Scott, Red-John Kirk
Yellow-Tony Strong, Muck (that gross color on the Bear)-John Caruso

Turn 5

Phase 1:Cures Phase Red declares 10 on N, 4 on J, and 3 on R. E ages 4 to 79, K ages 1 to 67, O ages 1 to 64, D ages 3 to 76, R ages 1 to 60.

Phase 2:Purge Phase Red, with K, tries but fails to Purge C. K ages 2 to 69.

Phase 3:Spy Investigation Blue, with D, removes ? from E and D, and condemns X to

Siberia. D ages 4 to 80.

Phase 4:Health E dies, K ++ to ++, D dies, C + to +, N + to +.

Phase 5:Funeral Comission Green, with O, nominates K, who succeeds in becoming the new Party Chief.

Phase 6:Replacement Red, with K, moves C to Sport, J to Ideology, and R to Industry. He then promotes N to KGB, demotes O to Economy, and promotes R to Foreign. K ages 3 to 72. By age, the following promotions: C to Defense, S to Industry, T to Sport, G and Z to Candidates.

Phase 7:Rehabilitation No activity.

Phase 8:Parade K fails to wave, aging 2 to 74.

Positions	Final Positions					
	Black	Red	Blue	Green	Muck	Yellow
Party Chief:						
K, 74, ++, ?		10				3
KGB:						
N, 63, +		10				
Foreign:						
R, 60		3				
Defense:						
C, 74, +		1			2	6
Ideology:						
J, 67		4				
Industry:						
S, 58						
Economy:						
O, 64, ?				1		
Sport:						
T, 57						

Candidates: G 75 ++, U 56, W 54, X 53.

People: Empty.

Siberia: L 65, Q 60, X 53.

Kremlin Wall - A, B, D, E, F, H, I, M, P, V, Y.

Muck and Blue each have one wave, no one else has any.

PRESS

GM - All: To all who asked, *yes*, next time we'll do the Intrigue cards the right way, instead of refilling everyone's hand each turn. Now that Avalon Hill has finally responded to my question, we can do it the right way next game.

Blue: The Kremlin Wall looks like a who's who of Blue!

KGB Commies: Read our lips. We promise a kinder, gentler KGB.

Red - Mara: I have had three influence ties, and have lost all three die rolls. This is not to mention all the corpses that you've left behind. Please go on vacation for about six months.

Next Kremlin Deadline - August 30, 1991

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Next Issue's Deadline:

September 3, 1991 12:00 Noon Eastern