

Maniac's Paradise

Issue 36

Still \$0.75

An Official "Living Hell" - "Heh" - "PBJ" - "Sack" - "Whining Kent Pig" Production

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Subscriptions are 75 cents an issue in US and Canada, game fees vary.

Articles and Sub-Zine submissions are gladly considered.

Just back from a lunch of Doritos, Coke, and Reeses Peanut Butter Cups - this is the one and only Maniac's Paradise, the only zine in the hobby where the press is more bitter than rancid beef stew. That's right, ladies and gentlemen, the long-awaited fold has not yet taken place - give it another month or two for me to build up an excess of sub fees and maybe I'll pull the rug out then.

What's going on around the hobby? Not much, I guess. A while ago, six months or so, I was thinking about starting a new zine, in the format of the much-missed House of Lords. Phil Reynolds announced such a zine a few months ago, so I dropped the idea, but since then he's cancelled his plans. I'm looking for feedback as to whether or not there is demand for such a zine. It would come out **between 4 and 6 times a year**, and charge between \$1 and \$1.50 per issue. If you have thoughts on the subject, let me know. For those of you not familiar with House of Lords, it was published by Dick and Julie Martin, and folded a few years back. Originally it was intended (if memory serves) as a zine that only publishers could sub to, but that policy was dropped, and it turned into a giant letter column dealing with publishing, playing, and the hobby in general. I'd be interested to see what you goons out there think.

Inside this issue we've got the usual space filler. Our first orphan, from the late California Acres, makes a showing. "Uptight, Upset, and Anti-Social" is back, as are Jack McHugh's "Close Your Eyes..." subzine, Robert Stimmel's end-of-the-year football ratings, cartoons, Runestone Poll Bourse, stuff like that. I've also included the map and rules of Phil Reynolds' newest variant, Middle Eastern Dip. Jack will be running a game of it in his subzine - if you're interested drop him a note. Not much else to add except to remind you that the next deadline is:

March 2, 1992 at 12:00 noon eastern

Game Openings

Kremlin IV:

Description: PBM Kremlin. \$5 gamefee. Will use Intrigue cards.
Players Signed Up: Kirk, Strong, Scott, need 1 to 3 more.

Woolworth II-D:

Description: Woolworth Dip. \$3 gamefee. Rules & map on request.
Players Signed Up: Shulman, Bingham, R. Schultz, Anderson, need 1.

Diplomacy:

Description: Black Press. Run by Jack McHugh in "Close Your Eyes".
Players Signed Up: Doug Kent, Howell, Lord, Carlberg, Brown, Strong, need 1.

Middle Eastern Dip:

Description: Map and rules in this issue. Free, run by Jack McHugh in his subzine.
Players Signed Up: Doug Kent, need 6 more.

Runestone Poll Bourse:

Description: Bourse game based on Runestone Poll.
Players Signed Up: Game in progress. Join at any time.

Enemy in Sight:

Description: Naval card game. No game fee.
Players Signed Up: Mara Kent, McHugh, J. Schultz, Andy Kent, will start next month.

Please let me know what else you'd like to see offered here.

Notes to Players:

15 January 1992

TO: All Hobby Publishers, Custodians, Service Providers, and Subbers

RE: 1992 Miller, Walker, Koning, and Holley Awards

FROM: Ron Cameron, Hobby Awards Custodian

REPLY BY: Responses due by March 15, 1992

GREETINGS AND BEST OF HAPPY NEW YEARS! ! !

IT IS MY PLEASURE TO ANNOUNCE THE OPENING OF NOMINATIONS FOR THE HOBBY'S 1992 AWARDS. I HOPE YOU WILL CONSIDER NOMINATING SOMEONE YOURSELF AND WILL ENCOURAGE OTHER HOBBY PEOPLE TO DO SO AS WELL. NOMINATIONS MUST BE SUBMITTED BY 15 MARCH 1992.

Nominations are solicited for four awards:

RON MILLER MEMORIAL AWARD for hobby service during the year 1991. This is the hobby's most prestigious award and past recipients include some of the hobby's most distinguished members. Anyone who has made a major contribution to the improvement of the hobby in the past year is eligible.

ROD WALKER AWARD for literary excellence is given to an individual or individuals who have written about the game or hobby with exceptional achievement in the past year. A copy of the item for which the individual is being nominated should be included with the nomination.

JOHN KONING MEMORIAL AWARD for outstanding play of Diplomacy in any form (e.g. PBM, PBEM, TOURNAMENT, etc.) during 1991. The reason for the nomination should also be included.

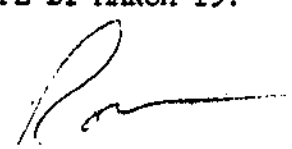
MELINDA ANN HOLLEY AWARD for quantity participation in the hobby. The person's activity/affiliation should be mentioned with the nomination.

Nominations will be screened by a committee in the event that more than five (5) are received in any particular category---I certainly hope there are. Ballots will be distributed after March 22nd to as many publishers and hobby members as possible. Award recipients will be announced at DIPCON XXV in KANSAS CITY July 3-6 and presented with a personal plaque, as well as their name(s) engraved on the various perpetual plaques. Donations to cover expenses are requested and donators names will be listed and read aloud at DIPCON XXV. (Don't worry, amounts donated will not be mentioned as they are kept extremely confidential) Checks payable to Ron Cameron or Fred Davis, Jr. or cash should be sent to:

RON CAMERON
14790 Amorose
Lake Elsinore, CA. 92530

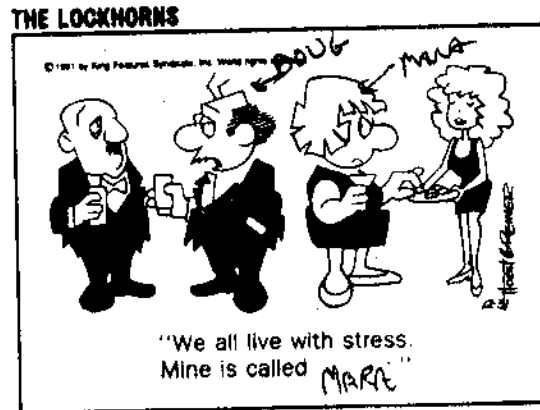
YOUR COOPERATION, PARTICIPATION, AND FINANCIAL HELP IS VERY, VERY MUCH APPRECIATED!!!!

HOBBY AWARDS HAS BEEN A TRADITION IN OUR HOBBY FOR MANY YEARS-----WE COUNT ON YOUR HELP TO KEEP THIS TRADITION A REALITY....PLEASE SEND A CARD OR ENVELOPE BY MARCH 15.



Jack's Cartoon Page

collected by Jack McHugh



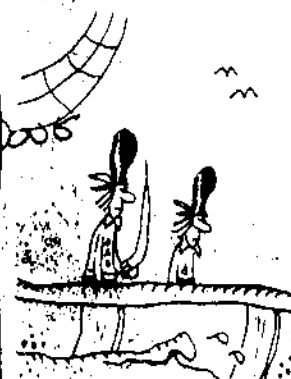
OVERBOARD



OVERBOARD



OVERBOARD



Uptight, Upset, and Anti-Social

#19

1/30/92

Quotes of the Month:

Me to David Wang: "You are everything that's wrong with this hobby."

Jerry and George (from Sienfeld, arguing about who is the biggest idiot):

Jerry: "Oh yeah? Did you ever get your girlfriend an apartment in your building?"

George: "Ha! Did you ever go to a Singles' Weekend in the Poconos?"

Tom Nash on the Hobby: "We are truly becoming a hobby of cranky, obnoxious, TurboFreaks who don't give a damn about fannishness and it's ideals, but only if A Bur-Mun succeeded or not. Too bad."

Jonas Johnson: "Basically, I've decided to try and become Idiot of the Hobby."

Brad Wilson on MP and it's players: "MP in general is aptly named: it's games are full of whacked-out TurboFreaks who exchange the most bitter, grimly personal, downright offensive press I have ever seen...the games are for surly creeps."

Jack McHugh on David Wang: "Being David Wang means always having to say you're sorry. He's the only guy who can stab himself, and then apologize to you for it."

Hobby News:

PDO Census: Mara and I have completed and released the 1992 PDO Census. It's a listing of the names and addresses of 777 North American Postal Diplomacy hobby members. It also includes a little breakdown by state and region, comparing the hobby today to 1990. If you'd like a copy, it'll cost you the big \$1. We haven't decided if we'll do this again next year, but we might.

PDORA Update: The PDO was officially turned over to me as of 1/15/92. The 1991 Auction brought in a total of \$525.03 so far, with about \$30 still outstanding. Including money carriedover from last year, the PDO had \$705.79 in the bank before filling this years funding requests. \$535.07 was distributed among the services requesting funds, leaving \$170.72 to be carried forward to the next auction. One of the five PDORA Financial Committee members, Bill Quinn, has retired, and I will be appointing his replacement before the next auction starts. Except for one or two problems (John Fisher's troubles, for example), things went smoothly this year. I hope it is as successful next year too!

Letters

Roger Cox: (Response to Pat O'Brien) "NRA members know how to use (guns) responsibly"? Tell that to the man in Maine whose wife was shot and killed in front of her two children **IN HER OWN BACK YARD!** The assassin was a hunter who claimed he thought she was a deer. Real Einsteins those riflemen.

As for your "you won't get mine" comment, I don't want a gun, yours or anyone else's. I want the police to take your gun and dump your redneck ass in jail for owning one.

"If you don't like it, get...out." Surely you could have thought of something more original than that old, tired diatribe. I'd be happy to leave. Just buy me a villa in Switzerland, secure me a job comparable to the one I have, pay all my moving expenses and I'll be on the plane tomorrow. But until you are prepared to do this, you can stick your pitiful, overworked ultimatums up your ass. I have better things to do than try to reason with a man who has the IQ of a hard ball.

Paul Milewski: Eric Brosius's point is not well taken. I fault myself for an intentional lack of rigor in my presentation. Strictly speaking, the hypothesis being tested was that the 14 teams each had an equal probability of winning. You either accept or reject the hypothesis. The hypothesis was accepted. This is supporting the assertion, not providing no evidence to deny. My fault was not in stepping over the line but in stopping short of it. I was being mealy mouthed.

Stan Johnson: (On Letter Passing) Art, while letter passing is frowned on, unwritten rules are worth the paper they're all written on. You get even by blasting passers in press and letting everyone know what kind of scum they are. While the passer can be faulted, you can't place blame on the receiver for making use of it. He's done nothing wrong. Letter passing is a two-edged sword that can cut the passer more than the victim, but you must fight back not give up.

Robert Stimmel: Miami was my #1 team for the third consecutive year. It was almost a tie. They would have been #2 with a rating of 755.51 if they hadn't made their final field goal.

No I-AA team was in my top 30 this year.

I did poorly in bowl games (8-9-1), but others did worse than usual. I was 5 games behind Sagarin and missed all 4 bowl games I disagreed with him - finishing 9 behind.

I was only 1 or 2 games behind most on the bowl games. I picked Alabama over Colorado, but missed California (my #16) over Clemson (my #15) and Pa. State over Tennessee. My other misses had many people agreeing with me.

Stan Johnson: I agree with everything Art Shulman had to say about NMR's. I hate them, whether they help or hurt me. They are the bane of the hobby. I don't see why GM's don't occasionally offer games, open only to players with proven track records who never NMR, ie - must have completed at least 1 or 2 games without a single NMR.

Runestone Poll Bourse 1992 - Turn 2

Robert Acheson: No orders.

Herman Bingham: Buy - 250 Against the Odds, 50 Assassin's Blade, 250 Dipadeedoodah!, 50 Get Them Dots Now, 400 Zine Register. Sell - 100 benzene, 100 Caveat Emptor, 100 Diplomacy Downs, 100 Diplomacy World, 100 Disease City, 100 Dogs of War, 100 Fast Trax, 100 Gamer's Zine (Not Owned), 100 Northern Flame, 100 Perelandra, 100 Protozoan, 100 Rebel, 100 Touche, 100 Twains, 100 white House Mania.

Joe Brooks: Buy - 700 Rambling Way, 150 Rebel, 350 Diplomacy Digest. Sell - 100 Alpha and Omega, 100 Appalachian General, 75 Batyville Gazette, 100 Blind Ambition, 100 Boast, 100 Caveat Emptor, 100 Coach Express, 100 Comrades in Arms, 100 Countermeasures, 100 Diplodocus, 100 Diplomag, 100 Disease City, 75 Protozoan, 75 Spindle, 100 Why Me.

Eric Brosius: Buy - 300 Abyssinian Prince, 50 Appalachian General, 300 Comrades in Arms, 100 Down at the Mouth, 100 Graustark, 200 Starwood, 600 Zine Register. Sell - 100 Against the Odds, 100 Armchair Diplomat, 100 Assassin's Blade, 100 Blind Ambition, 100 Cheesecake, 100 Costaguana, 100 Diplomacy World, 100 Dippy, 100 Electric Trains, 100 Everything, 100 Gamer's Zine, 100 Loco Motives, 100 Pontevedria, 100 Spindle, 100 World Diplomacy.

Roger Cox: Buy - 50 Rebel, 1000 Zine Register, 2000 Down at the Mouth, 300 Canadian Diplomat, 100 Diplomacy Downs. Sell - 100 White House Mania, 100 Perelandra, 100 Lemon Curry, 100 Kathy's Korner, 100 Diplomacy World, 100 Fast Trax, 100 Metadiplomat, 100 Frueh's Folly, 100 Blind Ambition, 100 Vertigo.

Stan Johnson: Buy - 300 Canadian Diplomat, 600 Crimson Sky, 200 Home Office, 200 Hoodwink, 200 Maniac's Paradise, 100 Rebel. Sell - 100 Why Me?, 100 Alpha and Omega, 100 Dipadeedoodah!, 100 Diplodocus, 100 Diplomacy Digest, 100 Diplomacy Downs, 100 Down at the Mouth, 100 Mad Dog, 100 Orphan Son, 100 Pedro in the Rain Forest, 100 Get Them Dots Now, 100 Gonzo Rails, 100 Heroes of Olympus, 100 Kempelen's Turk, 100 The Spindle.

Alan Levin: Buy - 1500 Zine Register. Sell - 100 Against the Odds, 100 Disease City, 100 Disoriented Express, 100 Gonzo Rails, 100 Kempelen's Turk, 100 Mad Dog, 100 Pedro in the Rain Forest, 100 Protozoan, 100 Rambling Way, 100 Touche, 100 Twains (Not Owned), 100 War Fair, 100 Alpha and Omega, 100 Dipadeedoodah!, 100 Countermeasures.

Bruce McClung: No orders.

Jack McHugh: Buy - 200 Comrades in Arms, 300 Your Zine of Zines. Sell - 100 Why

Me?, 100 Protozoan, 100 Prince, 100 Pilot Light, 100 Orphan Son, 100 MetaDiplomat, 100 Megalomaniac, 100 Mad Dog, 100 Loco Motives, 100 Gamer's Zine (Not Owned), 100 Gonzo Rails, 100 Blind Ambition, 100 Spindle, 100 Starwood, 100 Protocol.

Patrick O'Brien: Buy - 300 Carolina Command and Commentary, 1000 Your Zine of Zines. Sell - 100 Megalomaniac, 100 Assassin's Blade, 100 Tactful Assassin, 100 Get Them Dots Now, 100 Protocol, 100 Perestroika, 100 Rambling Way, 100 Starwood, 100 Terran, 100 Touche, 100 Diplomag, 100 Diplodocus, 100 Countermeasures, 100 Why Me?, 100 Gamer's Zine.

John Schultz: Buy - 250 Well Martha. Sell - 100 Continual Crisis, 100 Disease City, 100 Encounter, 100 Gamer's Zine, 100 Mad Dog, 100 Pedro in the Rain Forest, 100 Protozoan, 100 Son of Flip, 100 Starwood, 100 Ter-ran, 100 War Fair, 100 World Diplomacy, 100 Twains, 100 Countermeasures, 200 Why Me?.

Robert Stimmel: Buy - 100 Continual Crisis, 100 Countermeasures, 100 Diplomacy Digest, 100 Dippy, 100 Disease City, 100 Disoriented Express, 100 Encounter, 100 Fast Trax, 100 Gamer's Zine, 100 Megalomaniac, 100 Son of Flip, 100 Touche, 100 Twains, 100 White House Mania, 100 World Diplomacy. Sell - 200 Caveat Emptor, 200 Eyewitness News, 200 Maniac's Paradise, 200 Metadiplomat, 100 Abyssinian Prince, 100 Assassin's Blade, 100 Canyon, 100 Electronic Protocol, 100 Hoodwink, 100 Orphan Son, 100 Rambling Way, 100 Well Martha, 100 why Me?, 100 Your Zine of Zines, 100 Zine Register.

Tony Strong: Buy - 80 Armchair Diplomat, 80 Caveat Emptor, 80 Diplomacy Downs, 80 Diplomacy World, 80 Disoriented Express, 80 DOGS of War, 80 Electronic Protocol, 80 Encounter, 80 Gamer's Zine, 80 Maniac's Paradise, 80 Pedro in the Rain Forest, 80 Perestroika, 80 Rails by Mail, 80 Your Zine of Zines, 80 Zine Register. Sell - 100 Absolute, 100 Batyville Gazette, 100 Blind Ambition, 100 Canyon, 100 Coach Express, 100 Continual Crisis, 100 Electric Trains, 100 Everything, 100 Eyewitness News, 100 Frueh's Folly, Kempelen's Turk, 100 Pontevedria, 100 Rebel, 100 Touche, 100 World Diplomacy.

David Wang: Buy - 150 Caveat Emptor, 100 Well Martha, 100 Your Zine of Zines, 100 Zine Register. Sell - 100 Absolute, 100 Blind Ambition, 100 Coach Express, 100 Electric Trains, 100 Empire, 100 Frueh's Folly, 100 Gonzo Rails, 100 Loco Motives, 100 Spindle.

GM Notes: Robert Stimmel's total value last turn was correct, but his cash was short 6,700. Sorry for the error. A few players tried to sell shares they did not own. Naughty naughty! Stan Johnson leads with \$1,036,902. Eric Brosius is close behind at \$1,036,368.

PRESS

Schultz - Market: Ouch! I guess I should have read the rules more carefully. All my tactical sells were made ineffective by the loss on the overbuy. I hope everyone watched my blunder carefully and will use the lesson wisely.

Next Deadline - February 25, 1992

MIDDLE EASTERN DIPLOMACY

© 1991 by Phil Reynolds, publisher of *Dipadeedoodah!*

This variant was prompted by the Iraqi invasion of Kuwait in early August, 1990. After listening to all the news reports for a few days, and studying all the maps of the area I could find (I'm a mapaholic), I decided to create a Diplomacy variant more or less reflecting the state of the Middle East at the time. I think I have succeeded in doing just that, though only actual playtesting will tell if this variant is an interesting and worthwhile one to play, which is really all that matters. Let it be known that I am no historian or political scientist, or claim to be such, although I would claim to be a decent game designer. I simply drew up the map, fiddled around with the borders and supply center locations after considerable thought, and made it neat and presentable. The most interesting result, in my mind, is that there are few (8) neutral centers, all provocatively placed amidst the uncomfortable closeness of the great powers. Negotiations will take on even more importance as players try not only to profit, but to survive, from the greed of their neighbors. Is this reflective of the real situation or what?!

Middle Eastern Diplomacy will be run in my zine, *Dipadeedoodah!*, and I urge all interested parties to contact me at: 2896 Oak St., Sarasota, FL 34237. Have fun!

The 7 Great Powers, Their Home Centers, and The Initial Setup:

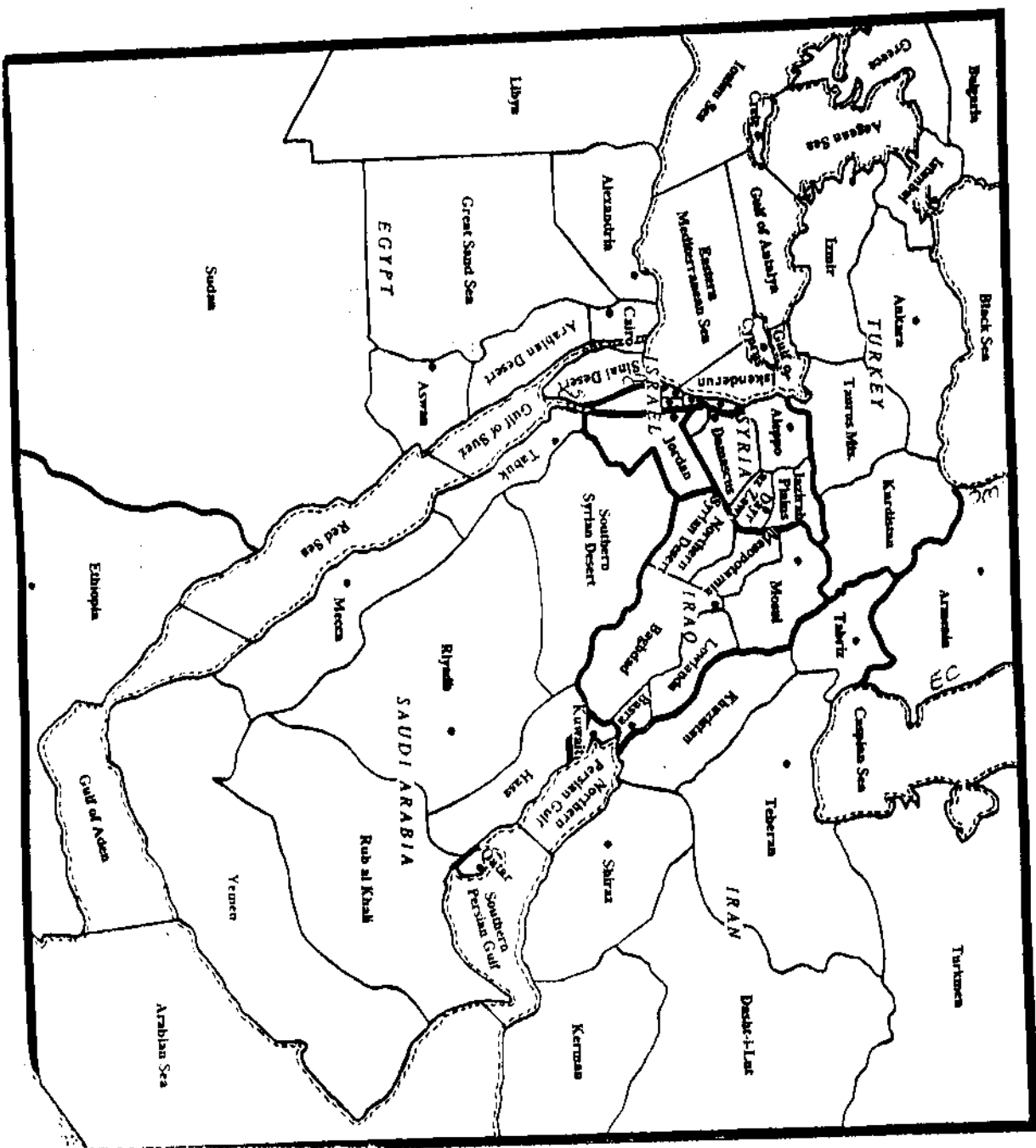
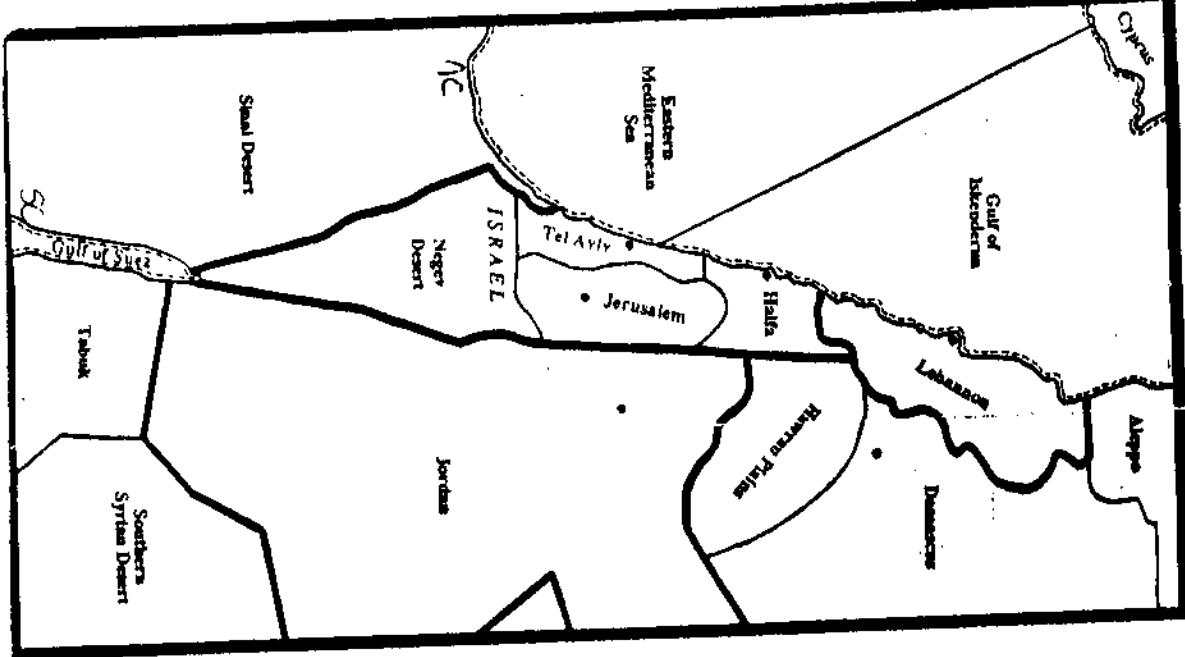
Egypt (White):	A-Cairo, F-Alexandria, F-Aswan
Iran (Green):	A-Tabriz, A-Teheran, F-Shiraz
Iraq (Black):	A-Baghdad, A-Mosul, F-Basra
Israel (Dk. Blue):	A-Haifa, A-Jerusalem, F-Tel Aviv
Saudi Arabia (Lt. Blue):	A-Riyadh, A-Tabuk, F-Mecca
Syria (Red):	A-Damascus, A-Dayr az Zawr, F-Aleppo
Turkey (Yellow):	A-Ankara, A-Istanbul, F-Izmir

Neutral Supply Centers:

Armenia
Crete
Cyprus
Ethiopia
Jordan
Kuwait
Lebanon
Qatar

Special Notes of Interest:

- The normal rules for Diplomacy are applicable, except where noted below. The map is really all that is different. The mechanics of the game are identical.
- The game begins in Spring 1990.
- The victory condition is to control 15 of the 29 total supply centers.
- Only spaces that are named may be entered. Other spaces, such as lakes and small islands, are purely for decoration and should be considered impassable.
- The Suez Canal in Cairo is handled similarly to the Kiel Canal in Diplomacy. Thus, a fleet in Cairo can legally move to the following spaces: Alexandria, Eastern Mediterranean Sea, Sinai Desert, Gulf of Suez, and Arabian Desert. An army may move from Cairo to Sinai Desert.
- If maps are to be published along with game reports, the following is suggested for denoting units' nationalities: E=Egypt, N=Iran, Q=Iraq, L=Israel, A=Saudi Arabia, Y=Syria, T=Turkey.



Close Your Eyes and Think of Dip
Issue #7
February 2, 1992

This lovely piece of work is put out by Jack McHugh (280 Sanford Road, Upper Darby, PA 19082 (H)215-352-7479 (W)215-832-3612 CIS#:76646,334).

I am officially renaming my upcoming Diplomacy game start to "The Lords of Discipline", since "Bismarck" is being used by Mike Lowery in Carolina Command and Commentary as a game name already. The Lords of Discipline is a novel by Pat Conroy on life in a military school in the South in the late 60's. It is quite good. The players signed up are Doug Kent, Sean Brown, Mike Lord, Tom Howell and Tony Strong. The game will use black press. Since Mike and Tony has sent in a preference lists we will be using preference lists in this game. However so far, Mike and Tony are the only two people who have sent in preference lists.

I am announcing another game opening. This time I am opening Phil Reynolds new design, Middle Eastern Dip. The game is to be called Mommar. Doug will print the rules in this issue.

Anyway today we have the another installment of **Wild Dipdom: The Madlanders** featuring Marc "Salt" Peters, James "the Wailing" Wall, and Mark "Puppy" Freuh. Remember the dots you save may be your own. We also have more of my commentary on the Whining Kent Pig and its mate, "Not" Mara Kent. We also have our Asian Dip game, "Commodore Perry", as our second game turn of Fall 1901 is adjudicated. Sorry no maps, unless someone wants to scan one for me? (hint, hint) We also have a readlist and a couple of top ten lists, by the way, the top ten lists from the last issue came from The "Late Night with David Letterman" Book (I or II) of Top Ten List. That's all we got now, but hey, I might add more later because this down in WordPerfect 5.1. In WP you can always add more later!

Welcome to another episode of **Wild Dipdom: The Madlanders**. In this episode we'll study the nocturnal habits of the most dangerous creature known to mankind, the Madlander. Completely wild and impossible to breed, or even keep alive, in captivity, all of these observations come from years of painstaking fieldwork and several kegs of Old Style.

Our first encounter was with the Marc "Salt" Peters. Marc is the most accessible of the Madlanders and informally the tribal leader. Marc is known around Dipdom for his zine, **So I Lied!**, which coincidentally is the motto of the Madlands.

An especially cunning animal, Marc is not to be trusted at anytime by anyone for any reason. The best alliances with Marc involve the mass movement of armies to your mutual borders where you watch him with all the trust a gazelle watches a pack of hyenas. Don't let that wholesome Midwestern, choir-boy like face fool you, or the fact that he has a lovely wife, this man would just as soon stab you as look at you.

Marc will also squall like a stuck pig when stabbed, this can be quite entertaining if done right. He will usually go on loudly about how "I deserve better then this," and "I always play for the

two way." Don't believe a word of it, usually you simply beat him to the punch.

Marc's dwelling is also the center of a yearly MadCon that all of the species are forced to take part in or lose face among their fellow Madlanders. Basically it involves drinking large quantities of beer and playing Titan, Diplomacy and 1830 until you drop.

James "Wailing" Wall is another animal entirely. James enjoys going around loudly proclaiming his superiority and saying clever stuff like "Hah! Hah! Hah!" in a loud voice. Don't let his overwhelming boorishness and seeming arrogance fool you-they are not a veneer or an act, he's literally like that all the time. It is hard to believe but true.

The Wall isn't nearly as dangerous as Marc as his stabs are much easier to see coming. But make no mistake though, he is quite a good tactician. James tends to work with the people he knows over new comers. Never trust this man in a game with fellow Madlanders. What sets the Wall apart is his ability to alienate people through his obnoxious press. This species has a real gift for infuriating its enemies just by its utterances. Sometimes this is an effective strategy, sometimes it means he's out by '05.

Don't be lulled into thinking he can't be a bootlicker when necessary. James is quite good at being sincerely insincere-I mean Bob Acheson actually thinks that James likes him. Right, Bob and Kathy Caruso is coming to be your live in maid too, Bob! When the situation James can laid it on with the best of them.

James also can be quite vindictive as well. He has been seen to stay in games just to taunt his opponents some more. Given James' personality, this isn't to difficult.

Our final person is Mark "Puppy" Freuh. Mark is one of the newest members of the Madland genus, only recently spotted in our expeditions into the wilds of Wisconsin. He can be distinguished from the others by his fanatical desire to play cutthroat 1830. Don't confuse Mark with Steve Nicewarner, despite the fact that they look a like they are from different areas of the country. Steve is also much more trustworthy. Puppy is also the publisher of **Freuh's Folly**, a zine of Titan, Acquire, 1830 and Diplomacy.

Of course, having survived. the rigors of Madland the Puppy species is well adapted to life in Dipdom. Mark is known for his "poison pen" throughout Dipdom and is one of the most well-respected liars in the hobby. Mark can talk the Saudis into buying sand.

The Puppy is easy to spot as he attracts his victims with his impression of a dumb and gullible dip player. He single-handedly drove the species of Dick Martin to virtual extinction within Dipdom with this method of play. The Martin species today is rarely found outside of the protected confines of pbem 1830.

The Puppies refusal to write makes him a less dangerous Dip player then one would imagine. He is the kind of guy whose letters, much like the species of Tom Nash, tend to arrive the day before the deadline, thus diluting their impact.

Generally the Puppster is to be watched and shown a modicum of respect but much less dangers then Marc or James.

Well that's all the time for this segment. Next month we do the gaming of Pete Clarke, Melinda Holley and Jawn Caruso.

Comodore Perry

Asian Dip

Spring 1901:

Game delayed due to GM incompetence

Sorry, I lost a set of orders

Randall could you resubmit your orders?

China(Swider): F sha-YEL; A PEK-man; F can-FOR; A chu-SHA
India(Kent): F bom-WIO; A del-ISL; A cal-NEP
Indochina(Acheson): A ban-RAN; F ran-BEN; F sai-THA
Indonesia:(B. Wilson): A jak-BOR; F bor-CBS; F gui-COR
Japan(Ozog): A tok-OSA; F sap-OKH; F osa-JAP
Persia(G.Wilson): A bag-TRK; A teh-TMN; F ara-MEC
Russia(Schultz): A nov-MON; F VLA-man; A tas-AFG; A ast-TAS

Deadline is Wenesday, Feburary 26th at noon EST. Sorry for the delay, it will not happen again. I have learned my lesson. All games now have their own folders for orders.

Some more Top Ten Lists:

From The Philadelphia Inquirer we have the "Top Ten List of Slogans for Philadelphia That The Daily News Won't Even Consider:

10. All Its Cracked Up To Be.
9. There's No Place Like Philly (click heels three times)
8. Una Ciudad Que Le Gustara
7. It's Not Jersey City
6. Welcome to Philadelphia.....Not!
5. Temporarily Out of Order
4. You Can See The Aquarium From Here
3. Independence Begins Here
2. Philadelphia.....INCOMING!!!

And the Number One Slogan for Philadelphia That The Daily News Won't Even Consider:

1. No Valuables In This Car

Courtesy of Compuserve, Eeyore (CIS#:72570,1166)-Star Trek VI-and Traci Finifter (CIS#: 76120,1437)-Star Trek: TNG-and probably in violation of several copyright laws we bring you two, count'em two, Top Ten Lists:

THE TOP TEN REJECTED STAR TREK VI PLOT TWISTS:

10. We finally meet Spock's other half-brother, Darryl.
9. The Enterprise encounters a strange barrier surrounding the middle of the galaxy.
8. Harve Bennett stars as a Klingon Commander determined to make his own movie about the crew's Academy Days using younger actors.
7. The crew goes back in time to 1969 to try and persuade NBC programming executives not to cancel the original series.

6. The Enterprise encounters Captain Garrett and crew of the Enterprise C as they come through a strange time portal during an enemy attack.
5. Kirk persuades the Federation Council President to set up a Federation-wide 911 emergency system.
4. Sulu, Chekov, and Uhura lead a mutiny to get more and better lines.
3. A strange, hairy creature from the planet Melmac crashes into the Enterprise's shuttlebay.
2. DSJTKGers (Disgusting Slobbering James T. Kirk Groupies) strike out against Kirk-bashers causing an interstellar incident.

And the No. 1 rejected Star Trek VI plot twist is...

1. Kirk is sent to represent the Federation at the Sigma Iotia Fizzbin tournament, and loses.

TOP TEN REJECTED STAR TREK: THE NEXT GENERATION PLOTS:

10. Picard's shuttle crash-lands on the planet ChiaPet, where they spread gook on his head.
9. Richard Arnold takes over the role of Kozintski and gets booted off of the ship for fooling with things he doesn't understand.
8. The crew travels back to 1992 to rescue two Democrats--ridiculed to extinction by the 24th century but later discovered to be vital to the survival of mankind.
7. Deanna, Guinan, and Beverly lead a mutiny to get more and better clothes.
6. Riker discovers that he is a direct descendant of Dan Quayle.
5. Riker discovers that he is a direct descendant of Joel Fleischman.
4. The Enterprise-D is visited by YET ANOTHER member of the original cast.
3. Stupid rumors spread aboard the Enterprise about various crewmembers' sexual preferences. Seven female ensigns die laughing.
2. Ten-Forward starts serving Fuzzy Navels, Screaming Orgasms, and Sex on the Beach. Captain Picard and Data are seen drinking themselves silly.

And the NUMBER 1 rejected TNG plot-

1. The Holodeck implodes in a fit of suicidal depression. The crew rejoices, as the damned thing never worked once anyhow.

An Editorial: J'Accuse, Tom Nash, Brad Wilson, Stan Johnson and Turbo Frekdom (or Tom Nash Gets a Life(!!!) While Brad Wilson Gets Even With Stan Johnson): In Vertigo #108 Brad Wilson publishes the latest in a series of whinny, self-justifying, bitchy pieces by the hobby's answer to Joan of Arc, Tom Nash.

And what, pray tell, do Brad and Tom have to say? In case you've been out of the country, hobby-wise, in the last year, Tom rehashes his famous, "F**K YOU AND THE HORSE YOU RODE IN ON!!!!" speech that marked the last of his now defunct zine Been There.

Done That. He doesn't really repeat it but he does go over it again. A little more calmly perhaps, with a little less venom, but in the general tone of the Nixon's last press conference when he was Eisenhower's VP ("Well, gentlemen, after today you won't have Dick Nixon to kick around anymore.")

While I agree with Brad's opening comments about Tom being one the "most insightful and articulate" hobby members, Brad forgot to add that Tom is also, by far, the most sanctimonious, self-absorbed hobbyist we've probably ever seen. Tom can't ever just criticize something, oh no, Tom has to rip it to shreds and all the while sounding so self righteous that he makes you want to puke.

Listening to Tom scream about TurboFreakdom leaves me as a cold as listening to Dr. Frankenstein complain about his monster. Let's not forget that the man who started all of this TurboFreakism stuff is none other than Mr. Nash. Let's not forget that the man who acted as if pubbers who folded without returning subfees should be keelhauled; yet Mr. Nash did the exact same thing when he folded. Let's not forget that the man who is so worried about slowing down fled to Compuserve(CIS), home of TurboFreaks-"My zine was TEN MINUTES LATE!!!"(This actually happened on CIS when a zine was late)-when he couldn't stand the PBM hobby anymore.

I also think it is a cheapshot to this hobby to use Stan Johnson as a measure of meanness in the hobby as well as a slur to pbmers in general. This is like saying all Germans are mean and pointing to Hitler as proof. C'mon Stan has always had a bit of a temper, he's had it for 20 years, suddenly you just discovered it?! Give me a serious break.

I do agree with his criticisms of Hood using the Diplomacy World as a platform to publicize zines he likes without making his preferences clear. This is type of thing is what makes "feud-free zines" a joke in my eyes. David is so afraid of offending people he simply will not make his preferences clear. He won't come out and say "I like zine X because it is my kind of zine and I don't like zine Y because I don't like chatty late zines with variants", or fill in your reason but you get the idea. Instead David simply buries the zines he doesn't like by not talking about them and talking up zines like Northern Flame.

The reason why Tom got "a hobby of cranky, obnoxious, Turbo Freaks who don't give a damn about fannishness and its ideals, but only if A Bur-Mun succeeded or not," is because that is the kind of players he said he wanted when he and the brat pack entered the hobby. Sorry, Tom, but you can't be screaming about timeliness for two years and then be shocked your subbers expect you to publish on time. Get a clue, Tom.

There was also an outright lie in Tom's letter where he said that there were two examples of the "plain nastiness" of the hobby, "...the savaging of Don Williams, the ex-BNC who admittedly do a bad job staying anywhere near current on assigning numbers or publishing stats, but was, mind you, in the midst of a nasty divorce, by many hobby pubbers who felt he should be banned from ever playing again because of because of his performance(boldface is in original.)" When did ANYONE ever threaten to ban Don? Who wasn't sympathetic to his predicament? Who personally ended their friendship with Don over the BNC thing? Give me one name Tom, just

one.

Again Tom isn't happy just being right, no, he has to exaggerate his case and tell an falsehood to lend credence to his argument. The simple truth is Don didn't want to give it up, despite all of his personal problems, even when it was obvious he couldn't handle being BNC anymore. My personal opinion was Don should give it up and take it back later whenever he had the time to do it.

By the way, Tom, Eric Ozog is trying to rehouse your games and is still waiting for you to send him the information about your old BTDT dip games. Is being fannish mean being so insensitive to your players that you can take their money and not even have the simple courtesy to send the info to the Orphan Director so he can rehouse the games for the players that are still interested? If that is being fannish, I hope no other gamesmasters/pubbers in this hobby are fannish.

Then we have Brad Wilson's response to Tom's letter. Of course, Brad hasn't liked Stan Johnson since Stan called Brad "anus of the hobby" in The Abyassian Prince. While I agree with Brad that Stan can be a jerk and he had every right to tell Stan to buzz off, I don't think that makes Tom's argument right.

I do agree wholeheartedly with Brad's comments on the Zine Register(ZR), Garret Schenck and Phil Reynolds. Phil just doesn't seem to understand when his comments aren't funny anymore. Garret just uses ZR to reward his friends and punish his enemies. It's that simple.

I don't think the hobby is as nasty as Brad/Tom think it is, but if pubbers/subbers are worried that it is, there is an easy solution. If you're a pubber don't print stuff you feel is "nasty" or anything you're uncomfortable with. As a subber, be nice and stop being so mean to each other and don't sub to those publishers you find offensive. Given the small size of the hobby in terms of the number of people in it we can truly exercise democracy here. "We have met the enemy. He is us."-Pogo

Endgame Statements in Upstart Dept: I recently was in a game that ended in Upstart-Akron-and Garret took the opportunity to rip all of the players who have criticized his beloved ZR, namely Kathy Caruso and Brad Wilson. I wasn't even mentioned in because I didn't send an endgame statement. You're welcome, Garret. Besides Paul Milewski, who was only in the game for a couple of years, the only other player Garret liked was, get this, JIM DIEHL!!

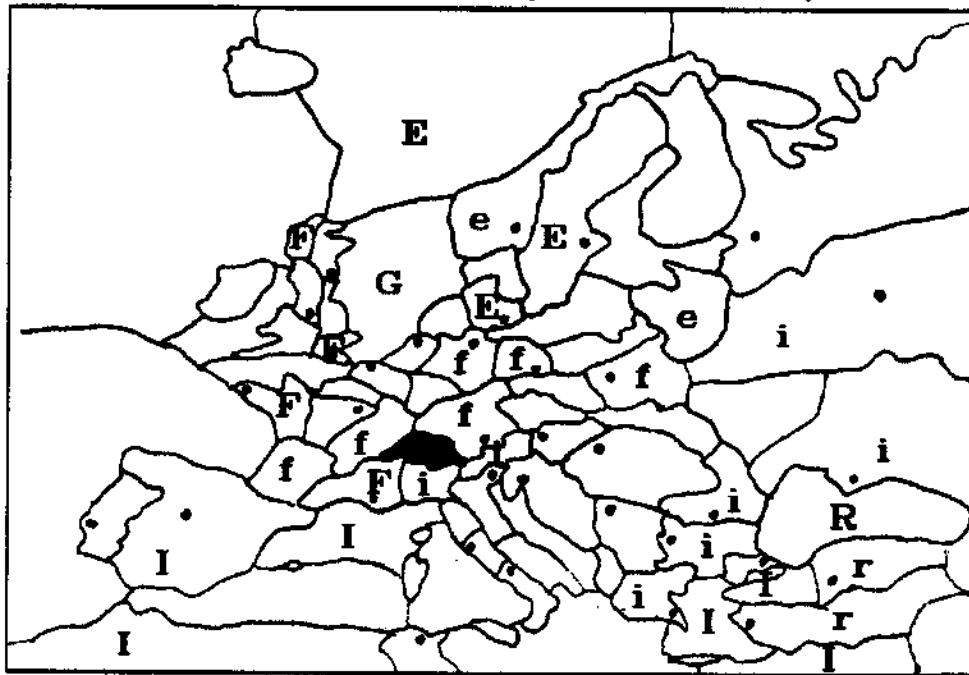
Garret says Jim was the only one who didn't partake in the mudslinging. Well, I never sent in any press. I guess Garret didn't like my nasty postcard over my \$3.00 NMR call that came off of my subfee. Sorry but the call only costs a buck.

The game was nasty and Garret blamed Kathy Caruso for it. Why? Because Kathy issued nasty press. What a surprise! Garret also generally blasts players (and zines) who don't have lots of press. Which is it Garret, do you want lots of press or do you want your players not to be vitriolic? Sometimes that is the choice you have to make, especially when players are communicating through the press. Call me an old fuddyduty, but I like games were players write each other, not the GM.

Another example of why Upstart has become a terrible place to play unless one wishes to ass kiss Garret the entire time. By the way Garret the reason why I don't write you was the last time I did I AGREED with you and still got slammed. For a guy whose worried about politics defining relationships you ought to stop whining about it in others and look in a mirror.

Diplomacy 5, Pessimism, 1990 HB, W 09/S 10

"Italy makes progress on both fronts. Are we done yet?"



England (O'Brien): Ret F Nth-Nwg, Bld A Edi..A Edi-Nwy, F Nwg C A Edi-Nwy, F Swe S A Edi-Nwy, F Kie-Den, A StP-Lva.

France (S. Johnson): Bld F Bre, A Par, plays one short..A Bel-Bur, A Ber S A Hol-Kie, A Hol-Kie, A Mun-Tyr, A Par-Gas, A War-Gal, F Bre-Mid, F Lvp-Cly, F Lon-Nth, F Mar S F Spa(sc)-Lyo, F Spa(sc)-Lyo (Dis-ret Por, OTB).

Germany (Diehl): Rem F Hel.. F Nth-Nwy.

Italy (McClung): A Pie-Mar, F Naf-Mid, F Wme-Spa(sc), F Lyo S F Wme-Spa(sc), A Tyr-Mun, A Ukr-Mos, A Sev S A Ukr-Mos, A Rum-Gal, A Gre-Smy, F Eme S A Gre-Smy, F Con S A Gre-Smy, A Bul S F Con, F Aeg C A Gre-Smy.

Russia (Brown): Rem A Mos.. F Bla-Con, A Smy S A Ank, A Ank S A Smy.

The Concession to Italy fails
Now Proposed - F/I, Concession to Italy

PRESS

France - England: How did Italy persuade you to make such a bozo of yourself to his

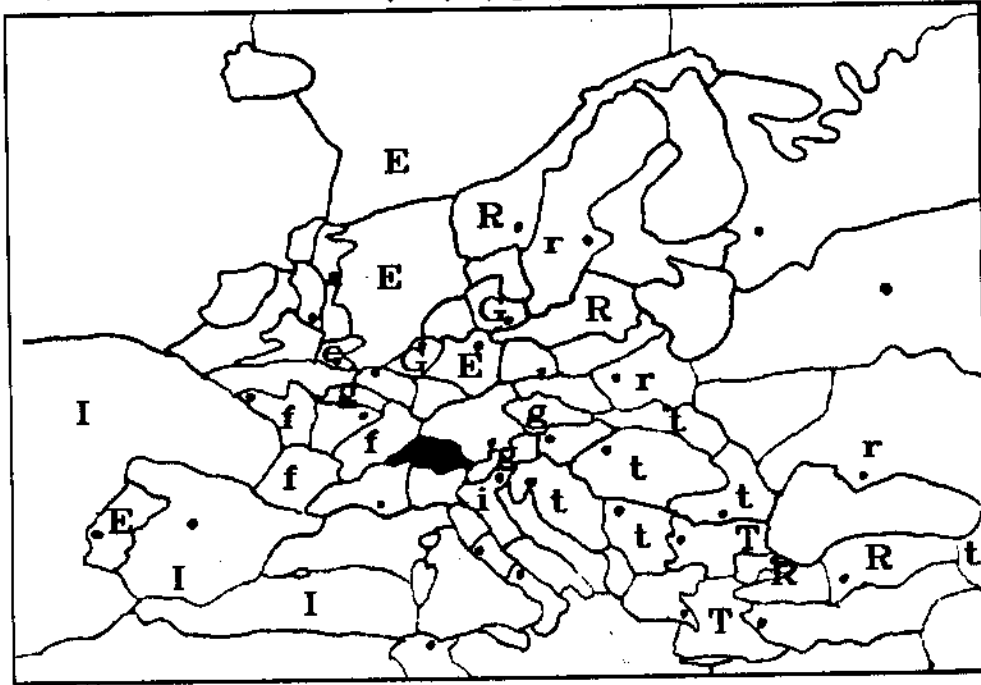
benefit? Did he promise you oral sex?

England - World: Due to French spinelessness, I am willing to concede that he is a quitter.

Italy - France: Sorry Stan, thanks but no thanks. My fingers are broken.

Diplomacy 6,Agony,1990HA,W 08/S 09

"French retake Brest in a flurry of gunfire..Russians shuffle forces."



England (Preston): Bld A Lon..F Nth-Den,F Por S I. F Lyo-Spa(sc),F Nwg-Nth,
F Kie S F Nth-Den,A Lon H.

France (Milewski): A Par-Bre,A Gas S A Par-Bre,A Bur-Pic.

Germany (J. Johnson): F Hol-Kie,F Den S F Hol-Kie,A Mun-Tyr,A Boh S A Mun-Tyr,
A Pic S A Bre-Par,A Bre-Par(Destroyed).

Italy (Murray): F Mid S F Lyo-Spa(sc),F Lyo-Spa(sc),F Tun-Wme,
A Ven S T. A Tyr(OTM).

Russia (McHugh): A Rum H(Destroyed),A Ukr-War,A Sev-Ukr,F Bla-Con,
F Ank S F Bla-Con,F StP(nc)-Nwy,A Nwy-Swe,F Swe-Bal.

Turkey (Acheson): Bld A Smy..A Tyr-Tri,A Vie-Bud,A Gal-Ukr,A Bul-Rum,
A Ser S A Bul-Rum,A Smy-Arm,F Con-Bul(ec),F Aeg-Con.

PRESS

Russia - Turkey: Try not to screw this one up, Bob. I'm tired of having to carry Canada's answer to Pee Wee Herman.

Russia - GM: Tell the Turkish loser that Sean Brown and Jonas Johnson aren't the same

player before he has Kanadian Kanipshins.

GM - Turkish Loser: Sean Brown and Jonas Johnson aren't the same player. Hey Jack, happy now?

Russia - Turkey: Get a clue Bob.

Russia - Art Shitman: I see you had to resign because your letter passing buddies twern't in this game either. Give me a serious break! NMR's are part of an AMATEUR hobby. You want better players, play a commercial game, asshole.

GM - Russia: Do you mean go play in one of Elmer's games?

Russia - Germany: You didn't write! <sniff, sniff>

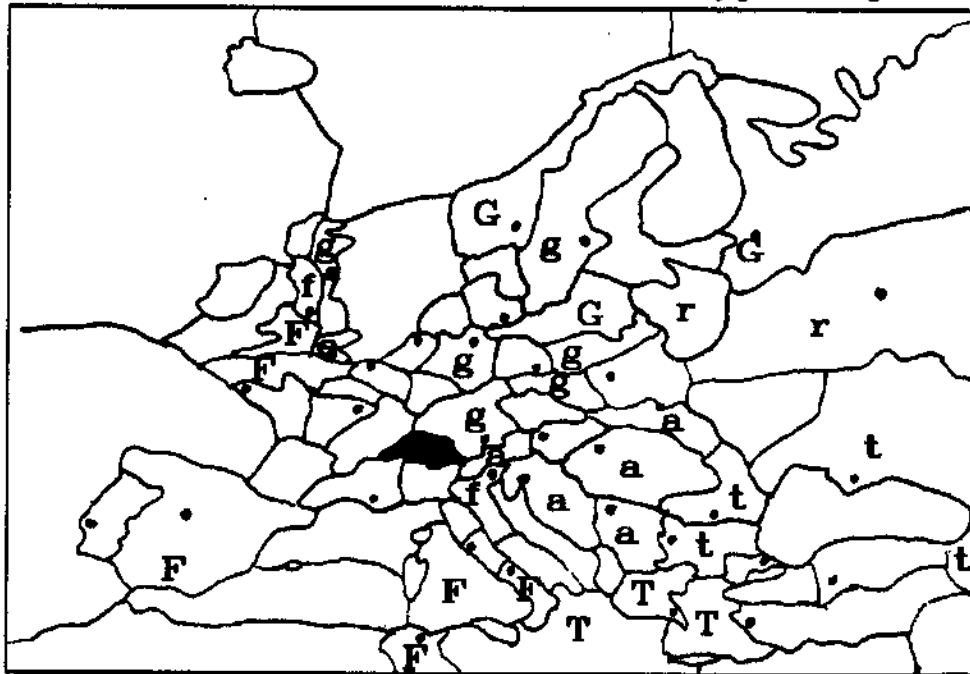
Russia - England: Are you fighting Germany or are you just confused?

Russia - France: You are the only person here who seems to have a coherent ploicy. Doug must have slipped up and put a real player in here by mistake. How did I het here?!

Russia - Italy: Don't listen to a word Bob says, he's hot for your dots, trust me.

Diplomacy 7,Scoop,1990IG,W 05/S 06

"German troops land near Stockholm..Austrian Generals fight among themselves."



Austria (S. Johnson): Rem A Vie..A Bud S A Gal-Rum,A Gal-Rum,A Ser S A Gal-Rum,
A Tri S A Tyr-Tri(Imp),A Tyr-Tri.

England (Carlberg): A Lon H.

France (Diehl): Bld A Mar,F Bre..A Lvp S F Iri-Wal,F Iri-Wal,F Bre-Ech,
 F Nap S F Lyo-Tyn,F Lyo-Tyn,F Wme-Tun,F Mid-Spa(sc),A Ven S G. A Mun-Tyr(NSO).

Germany (Holley): Bld A Ber..A Kie-Den,A Ber-Swe,F Bal C A Ber-Swe,
 F Nwy S A Ber-Swe,F StP(sc) S F Nwy,A Sil-War,A Pru S A Sil-War,A Yor-Edi,
A Mun-Sil.

Russia (Acheson): Bld A Mos..A Swe-Den(Dis-ret Fin,OTB),A Lva-War,
 A Mos S A Lva-War.

Turkey (Brown): Bld F Con..A Sev S A Rum,A Bul S A Rum,A Rum H,F Gre S F Ion,
 F Ion H,A Smy-Arm,F Con-Aeg.

Now Proposed - F/G/T

PRESS

Austria - World: The New Austrian Government completely disassociates itself from the boorish illmannered press and policies of our pouting predacessor.

Diplomacy 8,Atavachron,1990IH,End-game

1990IH Maniac's Paradise (GM: Douglas Kent)

Austria/England/France/Germany/Italy/Turkey Draw,Winter 1905

	<u>01</u>	<u>02</u>	<u>03</u>	<u>04</u>	<u>05</u>	
Austria	05	05	05	05	05	Steven Sulzby (RES W02)
						Robert Acheson (DRAW W05)
England	04	05	05	05	05	David Wang (DRAW W05)
France	05	06	07	07	07	Mike Lord (DRAW W05)
Germany	05	06	07	08	08	Phil Siegel (DRAW W05)
Italy	04	04	04	03	03	Lee Kendter, Jr. (DRAW W05)
Russia	05	02	00	00	00	Jonas Johnson (OUT F03)
Turkey	05	06	06	06	06	Charles Greger (DRAW W05)

England (David Wang): Q: What do you get when you put together two true blue Giants fans with a guy who "bleeds purple on Sundays"? A: Certainly not a Western Alliance!

This was my second game of postal Diplomacy and my fourth game ever (not counting standby positions). Since this was the first time I was playing England, I decided to try and put together an Anglo-French alliance, which I heard is very formidable. I sent introductory letters to everyone, but included more detailed information about the proposed alliance in my letter to Mike Lord (France). My letter and Mike's initial postcard crossed in the mail. While I was waiting for Mike to respond, he was waiting for me to write back, so we did not communicate any further in Winter 1900. Oops! I

did write Mike again a few days before the deadline, but of course he didn't receive my letter until afterwards. In the meantime, I received a postcard from Phil Siegel (Germany) and we started developing cordial relations (his postscript of "GO GIANTS!" immediately indicated to me that here was a trustwthy, loyal, and enthusiastic visionary who would be a terrific ally; sure enough, the Giants won Super Bowl XXV and Phil evidenced all of these qualities, but let's not get ahead of ourselves in the story). However, since I was already committed to working with Mike, I had to temper my enthusiasm in my discussions with Phil.

Imagine my surprise when Mike moved into the English Channel in Spring 1901. I figured that the alliance was off between us, so I immediately wrote to Phil and offered him an Anglo-German alliance, with the primary objective being France. After I sent that letter off, I received a postcard from Mike apologizing for moving into the Channel and saying that he moved there because he hadn't heard from me since my initial correspondence. Well, I wasn't going to turn my back on a potentially strong alliance (England and France) because of a simple misunderstanding, but on the other hand, what about the promising developments with Phil? After thinking things through, I felt I had to honor my original commitment. I explained the situation and my decision to both Mike and Phil. Fortunately, both of them were understanding, especially Phil, and he and I were able to amicably agree to disagree. (Afterwards, I learned that Phil had started outtrying to ally with France, too, so Mike was in the great position of being able to decide between two offers of alliance. No wonder he hedged his bets and didn't imermediately commit to either one of us!)

So in Fall 1901, Mike and I bounced Phil in Belgium. It looked as if the three of us were in for a long, drawn-out, and exhausting war. In the meantime, the eastern players would be taking advantage of our situation and going on dot-grabbing binges.

The Winter 1901/Spring 1902 diplomacy period was the turning point in the game. To his credit, Phil was not discouraged and continued his efforts to try and get an alliance with me (and Mike?). I really felt bad, because Phil is a great guy and there didn't seem to be any way for us to work together. Then Phil came up with the fantastic idea of a Western Alliance between the three of us (here's the "visionary" part). I immediately liked it, because it would get me off the hook and I wouldn't have to go against someone (whether it be Phil or Mike) that I really didn't want to fight. I put forth the proposal to Mike. Although he didn't seem overly enthusiastic (who would want to accept a three-way instead of a two-way? (except, of course, maybe me, under certain circumstances)), Mike listened to what I had to say, asked if this was what I wanted (YES!), and agreed to the Western Triple. The three of us worked out our coordinated moves and decided not to request season separation (between Winter 1901 and Spring 1902). I can only imagine how the other players reacted when they saw what we did (sudden disengagement and instant acceleration eastward!), but it must have been something along the lines of shock, amazement, and disbelief (I hope!). Our timing couldn't have been better, as this was when Italy decided to attack austria-Hungary, and so was moving in the wrong direction and was wide-open to the French attack. Wow!

After this, the rest of the game was somewhat anticlimatic. Mike, Phil, and I worked very well together. Although we weren't able to maintain equality of centers, this wasn't a priority for us. We were able the balance in other ways. At the end, I had a

five center England, Mike had a seven center France, and Phil had an eight center Germany. Usually, this situation would cause the English player some concern, but not me. Germany had no fleets and all armies, so he was not a threat to England, and all of the French fleets were in the Mediterranean and engaged in battle. So, I had no problems with the center count. If anything, Mike and Phil might have had some concerns about me, because I was the only one with units free for a stab (but of course the thought never crossed my mind!).

I give Charles Greger (Turkey), Lee Kendter, Jr. (Italy), and Bob Acheson (Austria-Hungary) a great deal of credit. They recognized the threat of the Western Triple (well, I guess it was kind of obvious) and quickly moved to counter us with an Eastern Triple. This was the only way they could have stopped us and they did it, so I have no qualms about accepting a draw with them (in essence, we tied). I am a little disappointed for my allies that this game did not end with our three-way triumph, but we couldn't have done any more than we did and there's nothing (ahem!) dishonorable with accepting the draw. I was somewhat surprised that none of the opposition made much of an attempt to try and split us up (except for a solo effort by Charles), but then again, it would have been a wasted effort, anyway.

Thanks to Steve, Bob, Mike, Phil, Lee, Jonas, and Charles for the game. All in all, this was fun (aside from the nastily-worded accusation of cross-gaming) and I enjoyed it. I would like to especially thank Mike and Phil for being terrific allies. I would be happy to work with both of you again. And when we eventually get together in person, the drinks are on me! Finally, thanks to Doug for his fine GMing and for pubbing Maniac's Paradise!

(Oh, by the way, I win our bet, Kathy Caruso! The Western Alliance held and none of us stabbed any of the others. Time to pay up!)

Diplomacy 9,Secrets,1991C,F 05

"France and Germany work together again, with fruitful results..Some more friendly press."

Austria (Milewski): A Tri S F. A Ven(OTM),A Alb S A Tri,F Gre-Aeg.

France (O'Brien): F Bar S G. A Fin-StP,F Iri-Mid,F Mid-Wme,F Lyo-Tyn,F Tyn-Tun,
F Rom S F Lyo-Tyn,A Ven-Tyr,A Pie S A Ven-Tyr,A Bur-Mar.

Germany (Strong): A Fin-StP,F Nwy S A Fin-StP,F Den-Bal,F Bal-GoB,

A Pru-War,A Sil S A Pru-War,A Boh-Vie,A Mun S F. A Pie-Tyr.

Italy (McHugh): F Adr-Ven,A Apu S F Nap,F Nap S A Apu,

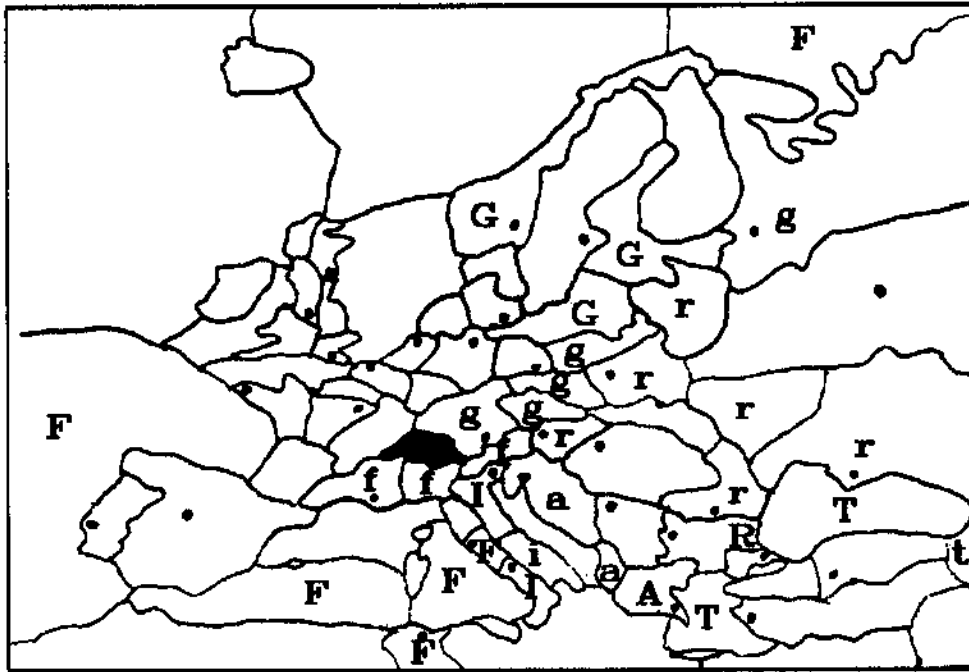
A Tyr S F Adr-Ven(Destroyed).

Russia (Wang): Ret A Boh-Vie..A Lva S A War,A Rum S A Sev,A Sev S A Rum,

A Ukr S A War,A Vie-Boh,A War S A Lva,F Bel(ec)-Con.

Turkey (Brown): F Bla-Con,F Aeg-Con,A Arm H.

F/G Draw Fails
Now Proposed - F/G



Supply Center Chart

Austria	Tri,Ser,Gre=3	Even
France	Bre,Par,Mar,Por,Spa,Bel,Lon,Lvp,Rom,Tun=10	Build 1
Germany	Ber,Kie,Mun,Den,Hol,Edi,Swe,Nwy,StP=9	Build 1
Italy	Ven,Nap=2	Remove 1
Russia	War,Mos,Sev,Rum,Vie,Bud,Bul=7	Even
Turkey	Con,Smy,Ank=3	Even

PRESS

Germany - World: This is wild. We get press from a former player (Shulman), and I get verbal press from another former player (Sulzby). If it is that upsetting for you to play Dip, try another game or hobby. If a game isn't fun to play, then don't play. If you start a game, have the courtesy to finish it, win or lose. If "winning" is all that's important, try flipping a coin with "heads" you win and "tails" you win. You can rack up a lot of victories that way.

FlapJack - Shitman: Listen you twerp, Yawn Caruso told me all about you and Sulzby, your letter passing buddy, so why don't you shove your press up your ass you hypocritical, self-centered, whining, pile of pigshit! So a letter got passed? Aww, did Alex passes Artie's wittle wetter? Poor baby, let's have a pity party for baby Artie! Grow up and get a serious clue. Sometimes people will pass your letters - you do it so you ought to know about it - deal with it and move on.

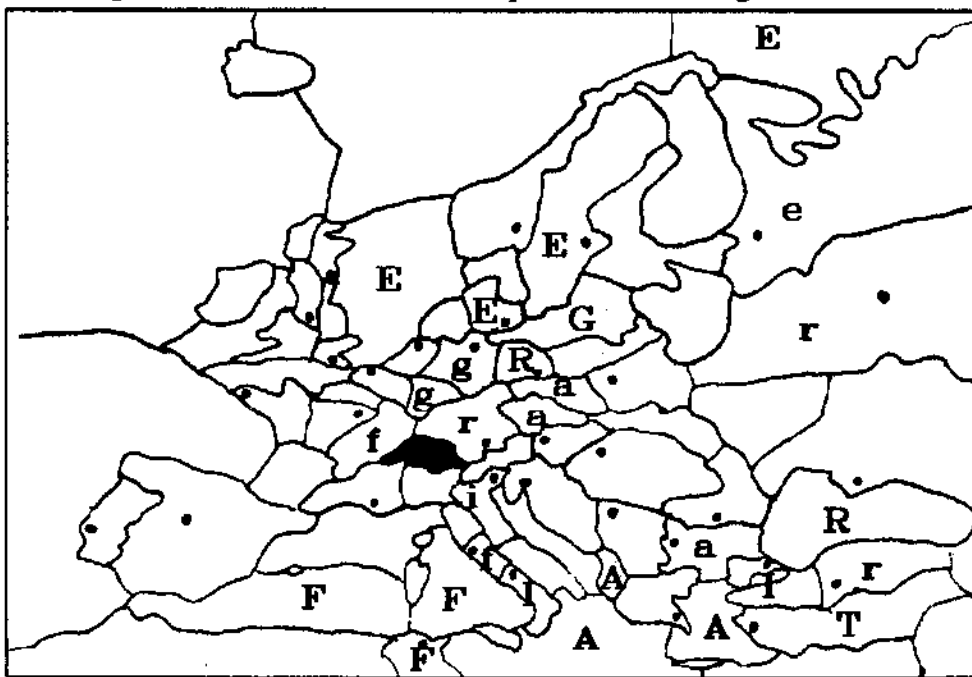
Germany - Russia: After seeing what you were doing to your Austrian "ally", after

repeatedly telling me not to attack Austria, I chose not to trust you. I figured our R/G alliance would end up the same way. So now we are at war. Was I wrong this time? Perhaps, or maybe not.

FlapJack - David: Stop apologizing to Shitman the letter passer. If the stab was good then you are playing well, if not, work on it. (By the way, Kathy Caruso is going to stab you for a third time in the game you two are in together - can you stop her now that you know its coming?) Don't you think its time you wised up? Can you say sap? C'mon Dave you can be played like a fine instrument by most players - smarten up. The name of the game is manipulation.

Diplomacy 11, Synthaxe, 1991AS, F 03

"England, France, and Russia experience booming economies."



Austria (Strong): F Adr-Ion, F Alb S F Adr-Ion, F Gre-Aeg, A Boh S R. A Mun, A Sil S R. A Mun, A Bul S I. F Aeg-Con.

England (Greger): A StP H, F Bar S A StP, F Nwy-Swe, F Nwg-Nth, F Nth-Den.

France (Holley): F Tyn-Nap, A Rom S F Tyn-Nap, A Bur S G. A Ruh-Mun(NSO), F Wme-Tun, F Tun-Ion.

Germany (Nash): A Ber-Mun(Destroyed), A Ruh S A Ber-Mun, A Kie S A Ruh-Mun, F GoB-Bal.

Italy (J. Johnson): F Aeg-Con, A Ven-Rom, F Nap S A Ven-Rom.

Russia (Carlberg): Ret F StP(sc)-OTB[gm]. F Pru-Ber, A Mun S F Pru-Ber, A Mos H, A Arm-Ank, F Bla S A Arm-Ank.

Turkey (Preston): A Ank S A Con(Destroyed), A Con S F Smy(Destroyed), F Smy S A Ank(Imp).

Tom Nash has resigned..Would Alan Levin please take over for Germany?

Supply Center Chart

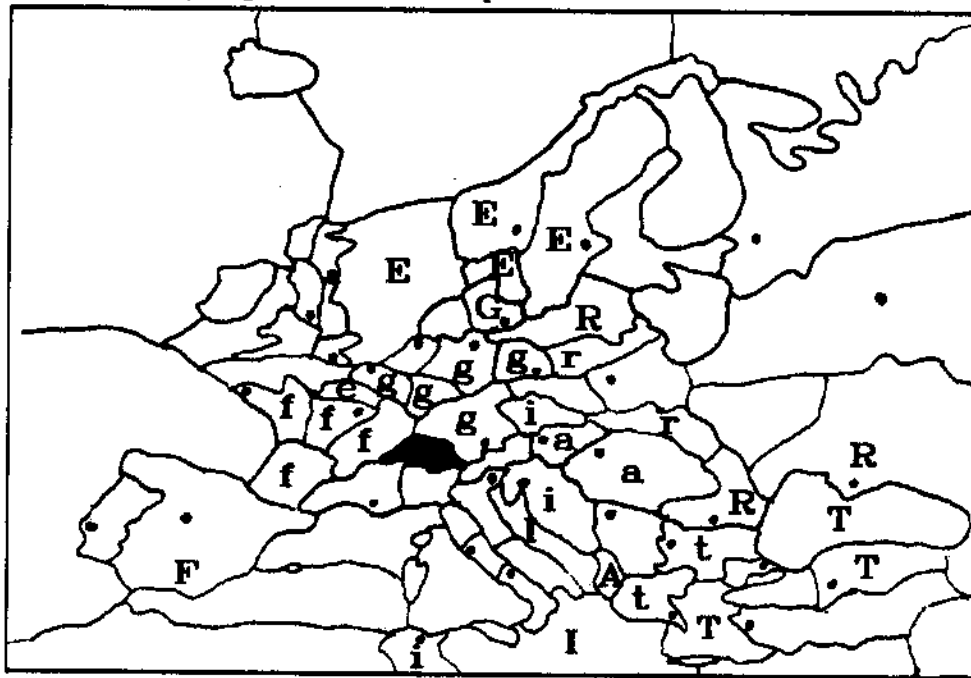
Austria	Tri,Vie,Bud,Ser,Gre,Bul=6	Even
England	Edi,Lvp,Lon,Bel,Nwy,Swe,StP,Den=8	Build 3
France	Bre,Par,Mar,Por,Spa,Tun,Rom=7	Build 2
Germany	Kie,Hol=2	Remove 1
Italy	Ven,Nap,Con=3	Even
Russia	War,Mos,Sev,Mun,Ber,Rum,Ank=7	Build 2
Turkey	Smy=1	Even

PRESS

Austrian Sheep - World: This is baaaad, baaaad!

Diplomacy 12,Heartache,1991AW,W 02

"Seasons separated by request..Orders and press will be used unless otherwise notified."



Austria (Acheson): Has A Bud,A Vie,F Alb.

England (Ozog): Ret A Bel-Pic..Has F Nth,F Ska,F Nwy,F Swe,A Pic.

France (R. Schultz): Bld A Par..Has A Par,A Bre,A Bur,A Gas,F Spa(sc).

Germany (Lord): Bld A Kie..Has F Den,A Kie,A Mun,A Bel,A Ruh,A Ber.

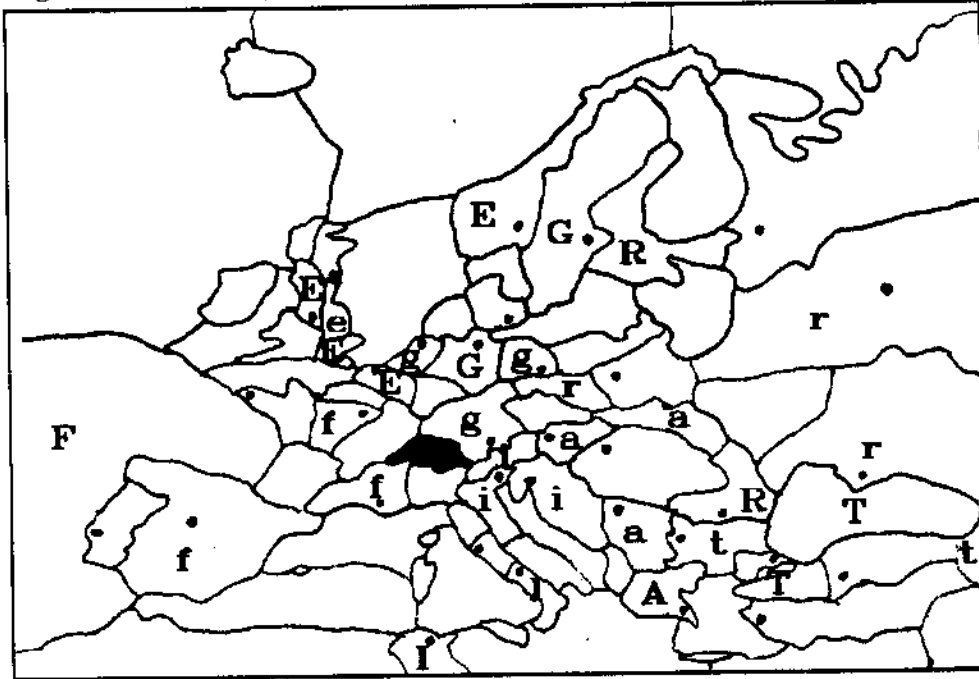
Italy (Brooks): Ret A Vie-Boh..Has A Tun,F Ion,F Adr,A Tri,A Boh.

Russia (S. Johnson): Ret F Swe-Bal,Rem A StP..Has A Gal,A Pru,F Bal,F Rum,F Sev.

Turkey (Greger): Bld F Ank..Has F Ank,F Bla,F Aeg,A Bul,A Gre.

Diplomacy O-1, General Brock, 1991L, W 01

"England and Turkey elect new rulers during the long, long, long Winter."



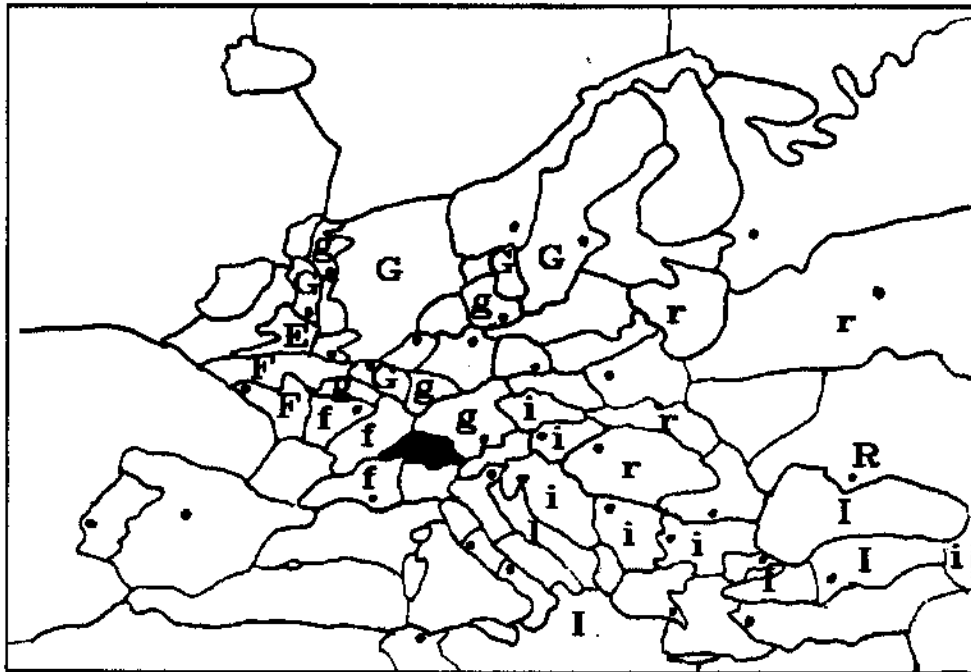
Austria (K. Caruso): Has A Gal,A Ser,A Vie,F Gre.
England (Milewski): Has A Yor,F Nwy,F Bel,F Lvp,F Lon.
France (Gonsalves): Has A Par,A Spa,A Mar.F Mid.
Germany (Acheson): Has A Mun,A Hol,A Ber,F Swe,F Kie.
Italy (S. Johnson): Has A Tyr,A Tri,A Ven,F Tun,F Nap.
Russia (Vaporis): Has A Sev,A Sil,A Mos,F Rum,F GoB.
Turkey (Strong): Has A Arm,A Bul,F Bla,F Con.

GM Comments: Welcome to the first orphaned game MP has taken on. Two of the previous players did not respond to communication from myself or Eric Ozog, so they've been replaced. All addresses are listed on the back page. I don't know whether this was a white or black press game before - it will be white press this season, but if all players request we can change to a black press format after that. If you have any questions, just let me know.

Gunboat 4, Abby Normal, 1990Trb32, W 10/S 11

England: Ret F Lvp-Wal, Rem F Lon..F Wal-Lvp.
France: Bld F Bre..F Bre S I. F Ion-Mid(Imp),F Mid-Ech,A Bur S I. A Boh-Mun(NSO),
A Mar S A Bur,A Par S A Bur,F Ska-Nth(Destroyed).
Germany: Bld A Kie..A Cly-Edi,F Lvp H,F Nwy-Ska,F Nth S F Nwy-Ska,F Den-Swe,
A Kie-Den,A Bel-Pic,F Hol-Bel,A Ruh-Bur,A Mun S A Ruh-Bur.

Italy: A Boh S A Bud-Vie,A Bud-Vie,A Tri S A Bud-Vie,A Ser-Rum,A Gre-Bul,
 A Arm S F Bla-Sev,F Con S A Gre-Bul,F Bla-Sev,F Ank H,F Eme-Ion,Ion-Adr.
Russia: Ret F Bla-Bul(ec),Bld A Mos..A Mos S F Sev,A StP-Lva,
A Vie S A Rum-Bud(Dis-ret Tyr,OTB),A Gal S A Rum-Bud,A Rum-Bud,
F Bul(ec)-Rum(Destroyed),F Sev S F Bul(ec)-Rum.



Now Proposed - E/F/G/I/R, F/G/I/R, G/I

Gunboat 5,Whipsaw,1990Xrb32,W 08/S 09

"English marine invasion of Spain scrapped due to battle of the Mid-Atlantic."

England: A Wal-Spa,F Ech C A Wal-Spa,F Mid C A Wal-Spa(Dis-ret NAt,Iri,NAf,OTB),
 F Lyo S A Wal-Spa,F Nth S F Ech.

France: Ret A Bur-Mar,Rem A Pic..F Wme-Mid,F Por S F Wme-Mid,
 F Bre S F Wme-Mid,A Gas S F Bre,A Mar-Spa.

Germany: Bld A Kie..A Bur S A Bel-Pic,F Hol-Bel,A Sil S R. A War,F Den H,
 A Bel-Pic,A Mun S A Bur,A Kie-Hol.

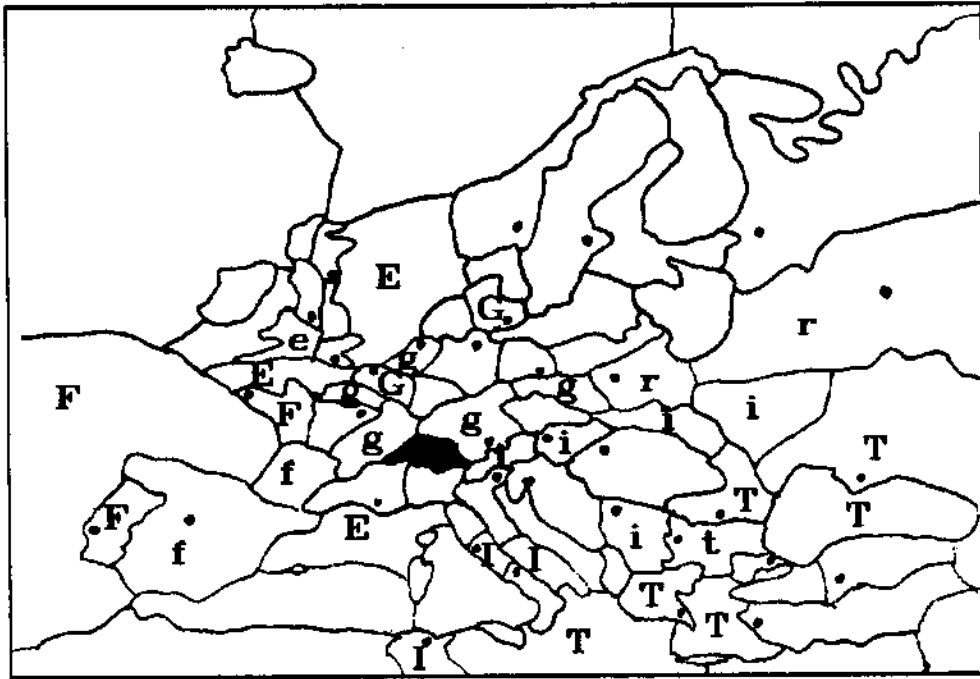
Italy: F Tun S T. F Ion-Tyn,F Adr-Apu,F Nap-Rom,A Bud-Vie,A Ukr S T. F Sev,
 A Gal S A Bud-Vie,A Ser S T. A Bul,A Tri-Tyr.

Russia: A War H,A Mos H.

Turkey: F Rum S I. A Gal/Ukr-Boh/Gal(???),F Ion S I. A Tri/Adr-Pie/Tyn(???)
 A Bul S F Rum,F Bla S F Rum,F Sev S F Rum,F Aeg S F Ion,F Gre S F Ion.

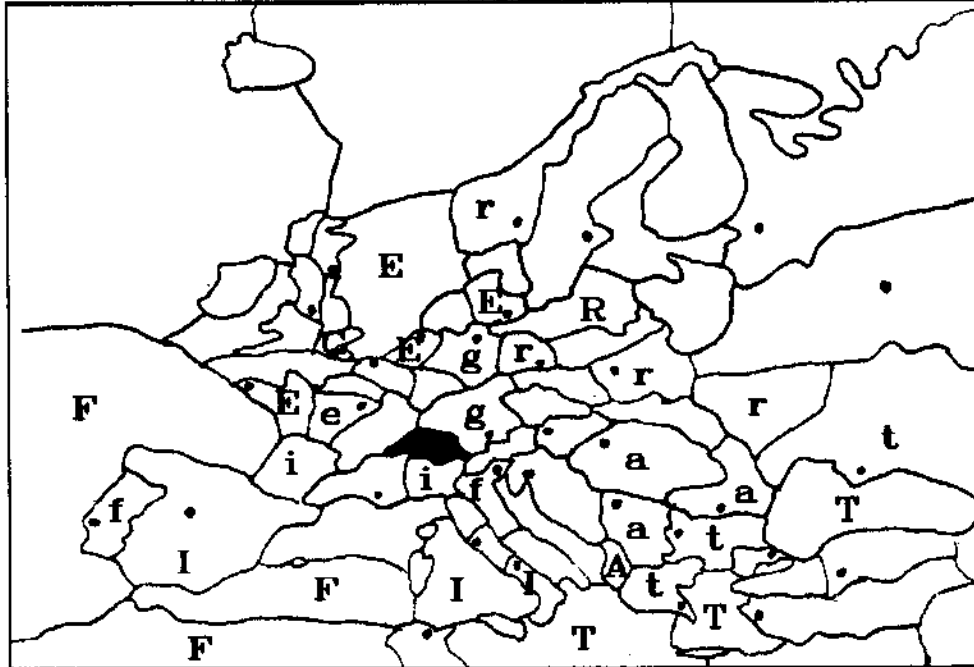
I/T Draw Fails

Now Proposed - I/T, G/I/T, G/I, G/T



Gunboat 6,Road Games,1991Hrb32,F 05

"English expeditionary forces capture northern France without resistance."



Austria: A Ser-Bul,A Rum S A Ser-Bul,A Ukr-Sev(Dis-ret Gal,OTB),A Bud S A Rum,
F Alb-Gre.

England: F Den-Kie, F Hol S F Den-Kie, F Edi-Nth, F Ech-Bre, A Pic-Par.
France: A Tyr-Ven, F Iri-Mid, F Naf S F Tun-Wme, A Por-Spa, F Tun-Wme.
Germany: A Mun S A Kie, A Kie S A Mun, F Nth-Lon.
Italy: F Nap S F Lyo-Tyn, F Spa(sc)-Wme, F Lyo-Tyn, A Gas-Spa, A Mar-Pie.
Russia: A Ber S G. A Kie, A Nwy-Swe, A Mos-Ukr, A War S A Mos-Ukr, F Bal-Swe.
Turkey: A Sev S R. A Mos-Ukr, F Bla S A Sev, A Bul S A Gre, A Gre S A Bul,
 F Aeg S A Bul, F Ion S A Gre.

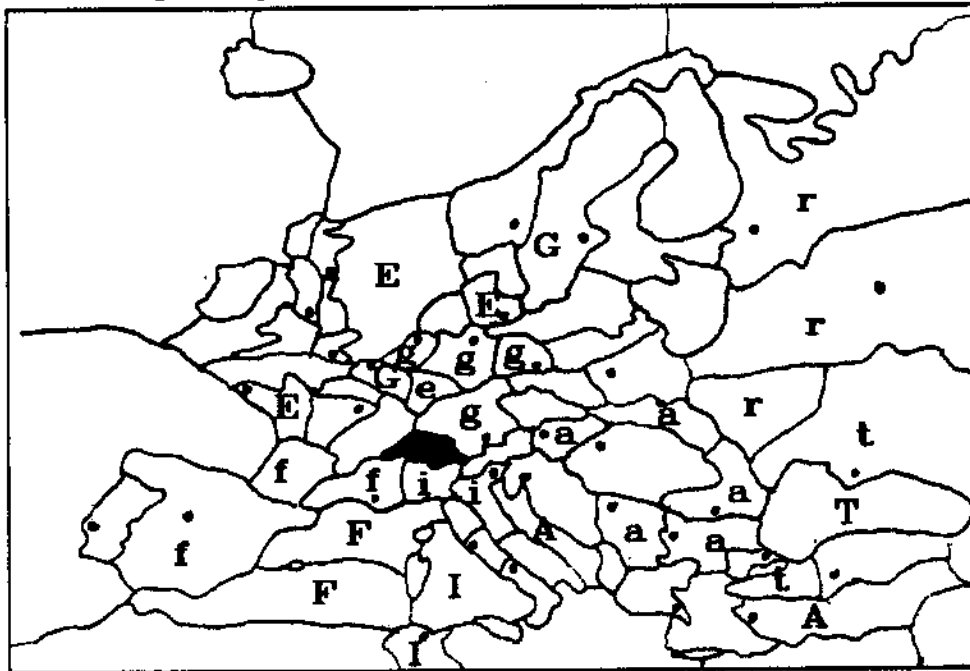
Now Proposed - T, E

Supply Center Chart

Austria	Tri, Bud, Vie, Ser, Rum=5	Even
England	Lvp, Edi, Den, Hol, Bel, Bre, Par=7	Build 2
France	Por, Tun, Ven=3	Remove 2
Germany	Mun, Kie, Lon=3	Even
Italy	Rom, Nap, Spa, Mar=4	Remove 1
Russia	Mos, War, StP, Ber, Swe, Nwy=6	Build 1
Turkey	Con, Smy, Ank, Bul, Gre, Sev=6	Even

Gunboat 7, Enigmatic Ocean, 1991Qrb32, F 04

"Norwegian Republican Army still defends Norway's neutrality."



Austria: A Vie S A Bud-Gal,A Bud-Gal,A Ser-Tri,A Rum S R. A Ukr-Sev,A Bul-Con,
 F Aeg-Smy,F Adr-Tri.
England: F Hel-Den,F Nth S F Hel-Den,A Ruh-Kie,F Ech-Bre.
France: F Mar-Lyo,A Spa S A Bur-Mar,A Gas S A Bur-Mar,A Bur-Mar,F Naf-Wme.
Germany: A Den-Kie,A Mun S A Den-Kie,A Ber S A Mun,A Hol S F Bel,
 F Bel S A Hol,F GoB-Swe.
Italy: F Wme-Tun,F Lyo-Tyn,A Pie H,A Tyr-Ven.
Russia: A Ukr-Sev,A War-Mos,A Lva-StP.
Turkey: A Sev H,F Bla S A Sev,A Con H.

Supply Center Chart

Austria	Tri,Vie,Bud,Gre,Bul,Rum,Ser,Smy=8	Build 1
England	Lon,Lvp,Edi,Den,Bre=5	Build 1
France	Par,Mar,Por,Spa=4	Remove 1
Germany	Ber,Kie,Mun,Hol,Bel,Swe=6	Even
Italy	Ven,Rom,Nap,Tun=4	Even
Russia	StP,War,Mos=3	Even
Turkey	Con,Ank,Sev=3	Even

African Dip,Million Dollar Legs,1991Sdm04,W 02/S 03

"Ivory Coast on the move! Can Ethiopia or Libya last long?"

Ethiopia (Acheson): F Som-NIO,A Sud-Kha(Dis-ret Kor,OTB),A KEN-Add.
Ivory Coast (Strong): Bld A Oug,F Abi,F Fre..F Spa-WME,F Wme-ITA,A Cha-ESA,
 A TRI S A Cha-Esa,A WSA S A Cha-Esa,A TUN H,A Ngr-CHA,F MID-Swa,
 A Oug-NGR,F ABI-Mid,F Fre-GUI.
Libya (McHugh): Rem F Ion,A Esa..A BEN-Egy.
Saudi Arabia (Greger): A EGY-Ben,A Kor-CEN,A Tur-DAM,F RED-Kha,F Dam-EME,
 F Eme-ION.
South Africa (G. Wilson): A KAL S F Sea-Nam,F Sea-NAM,A BOT S F Sea-Nam,
 A Pre-ZIM,F SIN-Swa.
Zaire (R. Schultz): Bld F Kin,A Lub..A Kis-SUD,A UGA S A Kis-Sud,
A ADD S A Kis-Sud,A TAN S A Zam-Moz,A Zam-MOZ,A Lub-ZAM,
A Nam-Bot(Dis-ret Ang,OTB),F Kin-GOC,F Ang-SEA,F SWA-Sin.

GM Notes: A made a few errors in the previous supply center chart. Zaire should have had 10 (I forgot TAN) and Saudi Arabia should not have been given credit for TUR (it isn't a supply center, you silly people!). That's about it.

PRESS

Ivory Coast - South Africa: We are a race made of 1/2 dog, 1/4 opossum, and no more than 1/4 human. As for going for the gusto, I think we already are, (although the

opposum in us does not demand much gusto).

African Dip #2,Ragnar,1992Ddm04,Spring 2000

"All orders succeed..Continent waits for the alliances to show themselves."

Ethiopia (R. Schultz): A Dji-ADD,A Add-KEN,F Som-NIN.

Ivory Coast (Cox): A Fre-GUI,A Oui-NGR,F Abi-GOG.

Libya (Strong): A Ben-ESA,A Tri-ALG,F Tun-WME.

Saudi Arabia (G. Wilson): A Riy-IRQ,F MEC S F Dam-Egy,F Dam-EGY.

South Africa (Wang): A Pre-ZIM,A Cap-SEA,F Por-SIN.

Zaire (Garrett): F Kin-GAB,A Lub-ZAM,A Kis-UGA.

PRESS

Zaire - Dark Continent: 2001, a Spaces Oddesy?

GM - Zaire: Actually, that was my error. The game starts in Spring 2000, not 2001.

Libya - Saudi Arabia: Egypt and Greece are yours, but any move beyond that in the north will result in the release of billions of hungry Libyan rats into Saudi occupied areas.

Narnia Wars,Midnight,1991AKf101,W 00/S 01

"Giants having a touch of trouble."

Archenland (Anderson): Bld A Anv..A Lun-COL,A Her-NAI,A Anv-OLV,Cor Lun-COL.

Calormene (Wang): Bld A Ilk,F Tas..A Ilk-ZUL,A Ytp-PIT,2A Tor-PUG,
A/F RHI S WQ A Gdw-Win,F Tas-SEA.

Dwarves (Brown): Bld A Chi,A Shu..A Rhe-RIR,A Shu-RHE,A CHI S A Lan,A LAN H,
A WES H.

Giants (McHugh): Bld A Ett..2A Gia-RIS,A Pud-Ser(Dis-ret Som,OTB),A Ett-MID.

Lone Islands (Ozog): Bld F Gal,A Brn..F Gal-EMP,A BRN H,F Coa-BOR,A/F Fis-PUD,
A/F NOR S A/F Fis-Pud.

Narnia (Bingham): A HEL-Ser,A Asl-RIE,HK Asl-RIE,A/F TOW H.

Telmar (R. Schultz): Bld A Cas..A Rho-TEH,A Oct-SHR,A Cas-LAM,A Hun-SWW,
Miraz CAS H.

White Queen (Garrett): A Bow-ETT,A BEA H,WQ Cww- ,A Gre-STO,A Gdw-WIN.

Please note Lance Anderson's *new* new address.

PRESS

Giants - Telmarine: Tell 'em nothing till you speak to your lawyer!

White Queen - Giants: "Giant Speak is done in rhyme"
"Let me pass, don't waste my time."

Giants - Dwarves: Well, we're for the Giants, so there!

Archenland - Lone Islands: Any assistance you could render would be appreciated.

Giants - GM: Where's my free unit?

GM - Giants: In the next issue of Diplomacy Downs - the one coming out next weekend.

Archenland - White Queen and Calormene: Not giving me much slack are you? Make some room.

Calormene - Dwarves: Wow! I may not necessarily agree with your overall objectives, but you certainly are making this game interesting and exciting!

Giants - Lone Islands: Look, if you help me here you'll do much better in Asian Dip - trust me!

Giants - GM: We have signed no major free agents this year.

GM - Giants: Your head coach sucks. Who will be your starting quarterback next season?

Next Narnia Wars Deadline:
February 28, 1992

College Football Ratings

by Robert Stimmel

Final - After January 1, 1992

1) Miami, Fla.	759.26	39) Kansas St.	355.07	77) Wisconsin	189.72
2) Washington U.	756.56	40) Arizona St.	351.27	78) Purdue	186.93
3) Florida St.	687.44	41) Marshall	346.64	79) Kentucky	186.82
4) Pa. State	665.80	42) Fresno State	344.01	80) Wyoming	182.74
5) Florida U.	654.05	43) Nevada (Reno)	338.13	81) Citadel	176.99
6) Michigan U.	642.64	44) San Diego St.	329.63	82) Appalachian	173.47
7) Alabama	584.33	45) Illinois	329.58	83) Mich. State	172.70
8) Syracuse	580.91	46) Va. Tech	317.16	84) Ball State	170.80
9) Notre Dame	577.84	47) La. Tech	314.27	85) Villanova	169.89
10) California	576.26	48) Boston Col.	313.53	86) U. Tenn-Chat	168.52
11) Nebraska	573.77	49) Youngstown St.	308.43	87) Utah State	168.23
12) Tennessee	572.84	50) Kansas U.	304.84	88) Miami, Ohio	159.88
13) Oklahoma U.	566.68	51) Pittsburgh	303.42	89) S. Mississippi	158.32
14) Texas A&M	542.94	52) La. State	298.17	90) Oregon U.	156.63
15) Iowa U.	542.03	53) West Virginia	296.30	91) Duke	154.77
16) Stanford	516.23	54) San Jose St.	291.86	92) Samford	154.71
17) E. Carolina	511.05	55) Houston	288.89	93) Tex El Paso	151.81
18) Virginia	499.01	56) Mississippi U.	287.76	94) Iowa State	144.76
19) Clemson	491.69	57) Arkansas	285.22	95) Wake Forest	135.59
20) UCLA	482.05	58) Memphis St.	285.04	96) Rice	132.02
21) Brigham Young	481.14	59) Middle Tenn.	280.34	97) Maryland	124.70
22) Ga. Tech	480.92	60) S. California	270.66	98) Northwestern	121.67
23) Georgia U.	476.57	61) Ga. Southern	269.65	99) Montana U.	117.28
24) Colorado U.	466.86	62) Furman	263.28	100) Weber St.	116.99
25) Ohio State	432.00	63) South Carolina	253.62	101) Oregon St.	115.13
26) Air Force	422.09	64) Texas Christian	253.61	102) Minnesota	106.92
27) N. Car. State	420.20	65) Vanderbilt	247.79	103) Colorado St.	98.32
28) Indiana	415.99	66) C. Michigan	243.41	104) New Hamp.	97.03
29) Miss. State	401.71	67) Northern Iowa	238.77	105) Missouri	93.97
30) N. Carolina U.	393.30	68) Utah U.	232.49	106) N. Mex. U.	80.81
31) E. Kentucky	391.69	69) Washington St.	229.12	107) Navy	63.27
32) Baylor	385.21	70) Arizona U.	218.78	108) Okla. St.	56.06
33) Tulsa	383.05	71) Cincinnati	210.64	109) Louisville	46.17
34) Texas Tech	367.55	72) James Madison	208.67	110) W. Michigan	34.58
35) Holy Cross	364.57	73) Delaware	204.46	111) Army	32.87
36) Bowling Green	362.16	74) Rutgers	198.26	112) McNeese St.	19.16
37) Texas U.	361.13	75) Toledo	197.66	113) Sam Hstn St.	13.50
38) Auburn	361.09	76) Hawaii	192.35	114) S. Methodist	12.90
				115) W. Illinois	9.37

Player List

Number Shown is Last Issue in Sub

- Acheson, Robert 1510-10883 Saskatchewan Drive Edmonton, Alberta, Canada T6E 4S6 (T)
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Burgess, Jim 100 Holden Street Providence, RI 02908-5731 (T)
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Caruso, John and Kathy 636 Astor St. Norristown, PA 19401 (T + 7.50)
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Cronin, Larry PO Box 40090 Tucson, AZ 85717-0090 (T)
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Gonsalves, Michael 530 Treasure Lake Dubois, PA 15801 (T)
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Next Issue's Deadline:

March 2, 1992 12:00 Noon Eastern