

Well, this is issue #5...and I promise I'll continue torturing you guys with this zine for at least a century.

Anyways, PASSCHENDAELE (Or, PASSCHAENDALE.) is a zine that likes to get everyone mixed-up and which oversells for roughly 33 cents a copy (plus one penny per page for every page over 10 pages, or minus two cents per page under 8 pages), except in December and April, where it is given away. Gamefees are available for \$1.50...and there are lotsa game openings in this zine.

Well, guess who puts PASSCHENDAELE, or PASSCHAENDALE, or whatever? Right, it's Francois Guerrier, Stanton Residence, Room 603B, University of Ottawa, Ottawa, Ont. K1N 9A7. (Tell: 1-613-231-5400, and call only on Mondays, Tuesdays, Wednesdays, and Fridays, between 1800 and 1830 EDT...) Oh yeah, by the way, there is still a very small number of persons that send all their letters to Francois Guerrier, c/o Leopold Guerrier, RR#1, Maxville, Ont. K0C 1T0. Well, don't ever do that again...you'd practically be sure that this letter would never reach me.

By the by, I'd pay \$0.50 per page of articles, with a \$0.25 per page bonus if it involves humour, and with a \$0.50 per page bonus if it is Diplomacy-related, if people would send some. Especially those including humour. (I'm a fairly poor humourist.) Until now, only three persons have bothered writing any kind of articles, oops...make that four. But, in case anyone else is interested, always be pretty sure that your article is good, because I reserve the right to say it stinks.

I also grant a \$0.50 prize to the best press writer of the month. Again, I reserve the right to say that no press was worth getting the prize...c'mon guys, write some good, entertaining press!

Just en passant, I thought I'd make myself a plug. I publish a French zine, LA CITADELLE, which is by large very different from PASSCHENDAELE, since 2-3 issues I mean. Same length and fiscal policies. (Except that gamefees are \$2.00) If you want to improve your French, or, even better, know French, I'd like to get a few more subs. On the other hand, if you don't know French, then forget it!

Headlines.

1. Concerning ELECTRA GLIDE BLUE: it's now very official--Cal White has phoned me immediately upon receipt of PASSCHENDAELE #4, and confirmed what Cecil Nurse had told me. He is pretty glad I'm taking (rather, attempting to take over) over 1977AT, 1977CX, and 1976A. He told me he'd send me the particulars for these games pretty soon. Please, Cal, make it this month. Cal also informed me that he'll put out a last issue (letter-sized) to inform all his subbers of his intentions. He also told me he'd reimburse all the subbers. (ie., he'll send them back all what's left in their respective accounts.) That's the way to be done. Ataboy, Cal. Too many (about publishers have stopped publishing in the past without caring how much they owed to their readership...this is an example to be followed by those who will fold in the future. As soon as I receive the particulars, I'll get the orphans going.

By the way, I renew my demand to the other publishers to take over EGB's other games. I don't think I would want to take them over in my zine, with a guest GM taking care of them, as I tend to fear the hassle this could provoke. Anyway, I'll shut up

(just for once) and let Randolph Smyth work on it...I just personally hope 1977AT, 1977CX and 1976A start as soon as possible.

2. Well, you guys aren't finished hearing from me and my ideas yet! This ish, I'm institutionalizing (geez, I'm starting to sound like a federal politician...) the Tethysaurus Presses' Yearly Survey. In this survey, I intend to poll everyone's feelings about some of the practices and current events in this zine. (Don't be mistaken-- I won't be polling about my fiscal policies etc...we've been talking about that so much that everyone probably is beginning to be tired of it....I'm polling your attitudes towards my practices, and what are my zine's strong points, and which points should be improved.) I know that this first survey will be much less efficient than the one to come in 12 months from now... (eg. because many subbers are new, and don't know me well yet...) But it will give an idea. Guys, don't be afraid to answer the survey and send it back, without signing your name or putting a return address on your envelope. (Even then, I'd have means of tracing you back, but I promise I won't.) Even if I know who sent me such and such answers, I promise I'll never let the answers affect the GM-player relations. (with that particular player.) I hope that makes some kind of sense. Anyways, I want to make this clear: the survey is financed (100%) by me, so there are two things I don't want: (1) 0% response, or anything less than 80% response, and (b) get in a controversy with anyone. There is no answer I won't like, even something that goes like: "I think the publisher is pretty shitty." I want honest responses, so that I'll know where my zine stands in the heart of my subscribers. Also, this is one of my means of remaining in close interaction with the readership. I'd like to get all responses by February 23, 1979. I want to stress the point that this survey not only addresses itself to the players, but also to the non-players, including the GMS/publishers that receive the zine.

3. It's about time I publish a subscribers' list. After all the additions and COAs, everyone must now be going nuts trying to find someone's address in this zine! Well, it's not my fault if no less than 22 persons joined the zine since September! (Well, it was my fault, indirectly or directly, I must admit...) Anyway, here's the nother:

1. Robert Acheson, c/o Echo Bay Mines, Port Radium, NWT XOE OXO.
2. Dennis Agosta, 14 Shadyside Ave., Dumont, NJ 07628, USA.
3. Trevor Baillie, 5410 Garland Pl., Montreal, PQ H3X 1E4.
4. Konrad Baumeister, 11416 Parkview Lane, Hales Corners, WI 53130, USA.
5. Mark L. Berch, 492 Naylor Pl., Alexandria, VA 22304, USA.
6. Bob Beardsley, 17 Moryan Rd., Edison, NJ 08817, USA.
7. X Steve Berrigan, 1208 Albany Dr., Ottawa, Ont. K2C 2C4.
8. James Clarke, 1609 Chappell, Windsor, Ont. N9C 3E5.
9. X Raymond Centure, 2185 Hogan #4, Montreal, PQ H2K 2S9.
10. Shelley Foster, 6537-180 St., Edmonton, Alta. T5T 2A3.
11. X Chris Geogge, RR#2, Elora, Ont. N0B 1S0.
12. Curtis L. Gibson, 176 Lexington Ave., NYC, NY 10016, USA.
13. John Gross, 32 Gordon Rd., Willowdale, Ont. M2P 1E1.
14. Frank Haika, 553 Woodpark Blvd., Calgary, Alta. T2W 3L7.

15. David Hansen, 6312 92 Ave., Edmonton, Alta. T6B 0S5.
16. Doug Hayward, Box 291, Huntsville, Ont. POA 1K0.
17. Steve P. Hueston, 1018 So. 242nd St., Kent, WA 98031, USA.
18. Richard Jarvinen, 2404 Sunset Ave., West Linn, OR 97068, USA.
19. Jan M. Jensen, 2370 Moran St., Halifax, Nova Scotia, B3K 4K1.
20. X Brian Johnston, 89 Charles St., W., Toronto, Ont. M5S 1K6.
21. Ron Kelly, 6038 Richmond Highway, Apt. 314, Alexandria, VA 22303, USA.
22. John Kelley, PO Box 216, Klickitat, WA 98628, USA.
23. X Ron Killeen, Leonard Hall, Rm 324, Queen's University, Kingston, Ont.
24. Tom Kissner, 1305 Maitland Ave., Ottawa, Ont. K2C 2C4.
25. X Oded Klingar, 63 Harrow Rd., Hampstead, PQ H3K 3W3.
26. Pierre LaBrèche Jr., 7000 Lamont #1, Montréal, PQ H4E 2T9.
27. X John Lipscomb, 1201 Galer St., Saskatoon, Saskatchewan, S7N 0T8.
28. Dan MacLellan, c/o Expert Tool, 11617-147th St., Edmonton, Alta. T6E 1W6.
29. Ralph L. Morton, 173 Irving Ave., Ottawa, Ont. K1V 1Z6.
30. John Leeder, 2202 Broadview Rd NW, Calgary, Alta. T2N 3N8.
31. Shaun Naus, 1011 Barrett Ave., Chula Vista, CA 92011, USA.
32. Roy Norton, 35 Roslyn Ave., Ottawa, Ontario. K1S 4W2.
33. Philip Jurgens, 3590 Revelstoke Dr., Ottawa, Ont. K1V 7C1.
(Boy! This is my second alphabetical error...sob.)
34. Robert Paquin, 8885 Mauriac, St.-Léonard, PQ H1P 2N4.
35. Hugh H. Polley, 9912-81st Ave., Apt. 2, Edmonton, Alta. T6E 1W6.
36. X John Michalski, Rt. 10 Box 526 Q, Moore, OK 73165, USA.
37. Craig Reges, 1501 Higgins Hall, Western Illinois U., Macomb, Illinois, 61455, USA.
38. Doug Rensen, 447 Albert St., Kingston, Ont.
39. Randolph Smyth, Apt. 314, 275-3rd St. SE, Medicine Hat, Alta. T1A 0G4.
40. Calvin White, 1 Turnberry Ave., Toronto, Ont. M6N 1P6.
41. Don Wileman, 98 Sanderling Cresc., Lindsay, Ont. K9V 4N2.

Well, readers, I'd read this list very carefully if I were you--there have been lots of COAs. Also, if you can't find a name where it should be (ie. in alphabetical order), don't worry--it's because I made an alphabetical error. John Leeder, Philip Jurgens, John Michalski, and Don Wileman aren't placed alphabetically.

Out of these 41 subbers, I have 4 trades (plus one means of exchange undetermined as of yet.), and have 1 special arrangement with a sixth guy. That adds up to roughly 7% of the whole readership. I trade only with the zines that are either: (1) equal in worth to mine, or (2) superior in worth to mine. (by worth, I mean \$\$\$/issue.) And yet, I don't trade with all the zines I'd like to trade with. (Some of the GWS I tried to get to trade with me accepted only ms.)

I have 14 Ontarians (29.27%), 12 Americans (29.27%), 7 Albertans (17.07%), 5 Quebec residents (12.20%), 1 Saskatchewan resident (2.44%) 1 Nova Scotia resident (2.44%), and 1 NWT resident (2.44%).

I have only met (eyeballs to eyeballs) 3 of my subbers. But this is likely to have "improved" to 7 by the end of this month. (Eee...make that the end of February 1979.)

3. The ALL-GMS game list has grown up to 7 persons; 3 more are needed. The 7 persons interested were: Randolph Smyth, Cal White, Richard Jarvinen, Brian Johnston, Bob Beardsley, Craig Reges and Ron Kelly.
4. The standby list included: Ron Killeen, Jan Jensen, Konrad Baumeister, Bob Acheson, Brian Johnston, Cal White, Frank Haika, John Lipcomb, Ron Kelly, Craig Reges, Shaun Naus, and that's it.
5. Trevor Baillie has sent me the particulars for a couple of games he'd like to see started. Here it is:
1977AJ (ex CUN GRANO SALIS)
positions after Spring 1903.
Austria (Cecil Nurse, 115 Hillside Ave. West); has A Bud, A Tri, A Vie (to retreat to Tyo, OTB). Owns Tri, Vie, Bud.
England (Gerald Drews, 110 Manchester Rd., Kitchener, Ont. N2B 1A2) Has F Nug, F Den, F Nth, A Wal, F Lvp (to retreat to Nat, Cly, OTB); Owns Lon, Lvp, Edi, Nwy, Den.
France (Ralph Morton, 173 Irving Ave., Ottawa, Ont. K1Y 1Z6.) Has A Bur, A Pic, A Bel, F Bre, F Iri, F Lvp. Owns Par, Mar, Bre, Spa, Por, Bel.
Germany (Gary Lenius, 41 Clapperton Ave., Scarborough, Ont. M1L 4K7) Has A Mun, A Hol, A Sil, F Bot. Owns Mun, Ber, Kie, Hol.
Italy (Cal White, 1 Turnberry Ave., Toronto, Ont. M6N 1P6) Has A Ven, A Alb, F Nap, F Lon. Owns Ven, Rom, Nap, Tun.
Russia (Robert Pryslak, 6664 14th St., Rosemont, Montréal, PQ, H1X 2W6) Has A Rum, A Vie, A Boh, A Lvn, F Sev, F Swe. Owns Mos, War, Sev, StP, Rum, Swe.
Turkey (Trevor Baillie, 5610 Garland Pl., Montréal, PQ H3X 1E4) Has A Con, A Bul, A Ser, F Eas, F Aeg, F Gre. Owns Ank, Smy, Con, Bul, Gre, SER.

1977AR (ex GASSID) as of Apr. 17, 1978.

positions after Spring 1904. (Por not taken yet.)

Austria (Miles Ouellet, 2450 Mathieu, Ste. Foy, PQ G1W 1B5)

Owns Bud, Vie, Rom. Has A Bud, A Vie, A Rom.

France: (Barry Hickey, Apt. B, 679A St. Clair Ave. W., Toronto,

Ont. M6C 1A7.) Owns Mar, Par, Bre, Spa, Lvp. Has A Spa,

A Bur, A Par, F Bre, F Mid.

Germany: (Jan Jensen, 230 Moran St. ((Nope, I believe you're wrong,

Trevor. It's 2370 Moran St.)), Halifax, Nova Scotia,

B3K 4K2.) Owns Ber, Kie, Den, Mun, Hol, Bel. Has A Kie,

A Ruh, A Mun, A Tyo, A Pic, F Bel.

Italy: (David Head, Box 97, 21 Classic Ave., Toronto, Ont. M5S 1A1.)

Owns Nap, Ven, Tri, Tun. Has A Ven, A Tri, F Adr, F Nap.

Russia: (Trevor Baillie, 5610 Garland Pl., Montreal, PQ H3X 1E4.)

Owns Mos, War, Sev, StP, Rum, Swe, Nwy, Edi, Lon. Has

A Rum, A Gal, A Ukr, F Bla, F Sev, F Eng, F Wal, F Lvp.

Turkey: (Dan Macellian, c/o Expert Tool, 11617-147 St., Edmonton,

Alta. T5M 1W3.) Owns Ank, Smy, Con, Gre, Bul, Ser.

Has A Arn, A Bul, A Ser, F Ank, F Con, F Aeg.

I appeal to all the players in these games to send in orders. If you are not already subbing to PASSCHENDAELE, all I ask is that you subscribe. I don't ask for any gamefee.

Also, Trevor, I really need more information on these orphans. Surely, there were dropouts. I wanta know who they were, in what season they dropped out, and what position they were playing...etc. etc. etc. Also, who was the player (s?) of England in 1977AB?

6. Dunkergue will not start this issue, due to the lack of inscriptions. The list now includes Steve Berrigan, Robert Acheson, John Lipscomb, and Roy Norton. Two more persons needed--c'mon guys, it's only \$1.50!!!

7. While re-reading PASSCHENDAELE #4, I realized that my answer to Konrad Baumeister's criticism could be taken literally and, if taken under that angle, maybe unduly harsh. All I have to say is that I certainly did NOT mean to insult Konrad, but only stressed some points over and over again. (I overstressed a little bit, maybe, but I didn't mean to insult Konrad.) I think I ought to clarify a couple of things. For instance, when I said: "I must be wasting space, but only when I published your letter," I didn't mean exactly that: I was only teasing Konrad. Also, when I said: "Come, come, Konrad, let's not be absurd!" I didn't imply at all that Konrad was absurd. Notice I said "let's", which means "let us". I meant that arguing about a penny or two/year like we were beginning to was absurd. Also, one could infer that I implied that Konrad's opinion was worthless from the fact that I stressed again and again that he was a minority in this zine as far as his opinions on politics articles were concerned. Not so. All I meant by this is that he is the minority in this zine (as far as politics articles are concerned...) and nothing more. And then, I was probably exaggerating, as the majority (which favours politics articles) ain't that strong in the zine, but it does exist. Finally, the capitalized letters, exclamation marks, and underlined words did NOT simulate "shouting", or "explosions of anger". They were there only to emphasize my points. I never get angry. I never want to insult anyone or get into any futile controversy either. If I sometimes use rude language, it's to be more pal-like. Nothing more. And you readers will have an occasion to express your disagreement (or agreement) with this habit of mine in the survey I'm sending with this issue. So much for that. I just thought I'd clear things up so as to prevent any misinterpretation of my words/attitudes. Sorry I didn't think of doing that in PASSCHENDAELE #4. But better late than never!

8. I've received a few complaints on the lateness of PASSCHENDAELE #4. If you will, I'll try to justify myself. PASSCHENDAELE #4 was late by a couple of days, but this was due to circumstances outside my control. You see, on Dec. 30/31 an I typed P, and then went home. I stayed there until January 2, because of a storm that prevented me from coming back before. Before I had finished stapling, stamping and adresssing the magazines, it was January 4. (I had classes which prevented me from stamping etc. at a regular rate.) There are also 2 other factors: (1) the postal services are always slower in December and January than normal, (2) I put only 20 cents (instead of twenty-two cents for first class) on the zines sent to the players. (Which weighted over 1 ounce because of the enclosed house-rules.) But that wasn't my fault: before mailing them, I asked the postal office clerk how much I needed, and he told me 20 cents. All I'm saying now is that I can be blamed to some extent for the lateness, but there are serious attenuating circumstances...

9. Thanks to all who sent Christmas cards. It is appreciated. Sorry I just couldn't find the time to reciprocate...

"It had been stressed to the instructor of airborne troops that the psychological approach was of utmost importance. 'Above all,' his superiors cautioned, 'don't do or say anything that might cause sudden fright to trainees.'"

Thus, when one engine coughed out on a flight and another began smoking badly, the instructor strove for nonchalance as he adjusted his parachute on his way to the hatch door. 'Now I want you men to keep perfectly calm,' he said, 'while I go for help'."

PASSCHENDAELE WAS FILLED WITH COMMISSIONS OR ERRORS... WHAT A SHAME... NOTHING MAJOR, THOUGH...

The beginning of a zine is as good a place as any to put games adjudications... here they are.

Agincourt, Winter 1901.

LOTS OF FLEETS! WONDER IF THE BUILDS FORECAST A 1/T WAR????

Austria (Oded Klinger): Builds A Bud; Has A Gal, F Gre, A Tri. (A Bud)
 England (Richard Jarvinen): Builds F Lon; Has F Nth, F Nwy, A Edi. (F Lon)
 France (Robert Acheson): Builds F Bre; Has A Pic, A Spa, F Eng. (F Bre)
 Germany (Randolph Smyth): NBR: Neutral moves, W01: builds A Kie, F Ber; Has F Den, A Hol, A Mun. (A Kie, F Ber)
 Italy (Brian Johnston): Builds F Nap; Has F Tun, A Tyo, A Ven. (F Nap)
 Russia (Jan Jensen): Builds A StP, A Mos; Has A War, A Sev; F Run, F Swe. (A StP, A Mos)
 Turkey (Hugh Polley): Builds B Smy. Has A Ser, F Aeg, A Con. (F Smy).

Standby for Germany is John Lipscomb. In case some thought I forgot to call for standbys last season were wrong--I made separate mailings to all Agincourt players/standbys one day after sending out PASSCHENDAELE. Anyway, the standbys weren't needed. Deadline for Spring 1902 is: February 23, 1978.

Note to Frank Haika: If you're called for a standby position, you have to send orders right away. Let's say Germany NMRs in S01. Then, you send in orders for F01.

Press:

Moscow-World: Sorry about the breakdown in communication. It was due to factors beyond my control (i.e.: the postal workers saw fit to delay the delivery of the zine.) Things are back to normal now.

Moscow-Paris: Your great failing is that you are too modest.

Moscow-Budapest: Would you please vacate Galicia? If you do not, I shall have to remove it for you.

PASSCHENDAELE #5, January 26, 1979.

Beds-Fenn, Fall 1901.

ALMOST NO CONQUESTS! LOTS OF FOUL-UPS AND
NM STAND-OFFS!!

Austria (Robert Paquin): A Vle-Gal; A Rum-Bul (dislodged--retreats
to Bud, Ser, OTB.), F Alb-Gre.
England (Robert Acheson): F Nth-Den; A Edi-Nwy (no such unit);
F Nrg C A Edi-Nwy (no such unit); A Yor unordered, H.
France (Trevor Baillie): A Spa-Por; F Mid-Spa(sc); A Par-Eur.
Germany (Shelley Foster): F Hol-Bel; A Kie-Den; A Mun-Ruh.
Italy (Raymond Couture): A Pie H; A Ven H; F Ion-Tun.
Russia (Hugh Polley): A War-Gal; A Ukr-Rum; F Bla-Sev; F Fin-Swe.
Turkey (James Clarke): F Con-Aeg; A Bul S RUSSIAN A Ukr-Rum; A Ank H.

There was an error last ish: I wrote "John Kelley" instead of
what should have been James Clarke. Sorry about that.

The deadline is February 23, 1979, for Winter 1901.

Press:

Rome: from a Eternal Town the Great Pope Raymond I re-affirm to the
Austria-Hungary and the France his peace offers. The holy
father is for the disarmament of all nations.

Berlin-World: the German Govt announced today that an alliance has been
reached with the English Gov't ((chuckle)). A threat against
either nation will be considered a threat against both. Long
live the EC alliance.

Ankara-Vienna: Trieste may force you to reconsider your motives in
the east.

SC CHART, Winter 1901.

Austria: Home, gre. (per? depending on retreat). Builds 1 or 2 DOR. (4-5)
England: Home. Even (3).
France: Home, gna, por. Build 2. (5)
Germany: Home, bel. Build 1. (4)
Italy: Home, ion. Build 1. (4)
Russia: Home, swol, rum. Build 2. (6)
Turkey: Home, bul. Build 1. (4)

Creey is "delayed"--Frank Haika does NOT live in West Linn, Oregon, but
in Calgary, Alta. For his adress, look at the subs list printed this
issue. Sorry about that foul-up. But the game has to be delayed for
other reasons, namely, it is customary (if you can speak of a custom
here) to allow 2 deadline periods for Spring 1901 negotiations. Witness
Agincourt and Beds-Fenn.

1977A2, Winter 1902. Winter 1902 will be played only as only 3 players
sent in orders for Spring 1903...

THE TWO SUPER-POWERS REMAIN INACTIVE!

Austria (Steve Berrigan): Removes F Adr. Has A Tyc, A Tri.
England (David Hansen): Even. Has F Sha, F Nth, F Nat.
France (Ron Kelly): Builds F Mar. Has F Bre, F Mid, A Gas, A Spa (F Mar)
Germany (Randolph Smyth) NBR! Will run one short. Has F Bel, A Mun,
A Sil, A Den, A Ber.

Italy (Ron Killeen): Even. Has F Ion, F Nap, A Ram.
 Russia (Doug Hayward): NBR! Will play 3 short. A Sil-OTB.
 Has A Nwy, A Fin, F Swe, A Vie, F Rum, A Bud.
 Turkey (Shaun Naus): Builds F Say. Has A Ser, A Gre, A Bul,
 F Bas, F Aeg. (F Say)

Last issue, I made a minor omission: I left Italy out. This does not affect the game in any way, since the original player dropped-out during that season and I called a standby.

Standby for Germany is Brian Johnston; for Russia, Cal White.
 (addresses in subscribers' list.)

Foreknowledge Variant 1. (Gibson vs. Guerrier)
 Is delayed to prevent a foul-up. Looking back at P #4, I see that the Austrian order "Builds A Vie" has the word "Tri" under. What happened is that I originally typed Vie, and then changed my mind and wrote Tri under. What I intended to do was to erase Vie. Obviously, I either (1) forgot to erase it or (2) didn't erase it enough. I want it to be clear that I built A Tri, not A Vie. Sorry about that, Curtis; you can change your orders if you want. If you don't, I'll assume you've confirmed your last set of orders.

Foreknowledge Variant 2 (Gibson vs. Guerrier) is also delayed as Curtis did not submit orders, and because we have one point to clear-up.

Chess games.

Scotch chess games: #1 Curt (White) vs. Francois (Black)
 Whites: B-N5, Q-R5, QxRP on. Well, all these moves, except the first one, are illegal. Don't forget I (Black) moved P-Q4, P-RP last ish. This means that when you move B-N5, you check me. Didn't you say that when a player checks, his turn is over, Curtis? Second mistake (but that one wouldn't cause a delay...) is when you moved Q-R5 and QxRP. That does NOT give you a check mate! Your queen is not covered by your bishop on N5, so I just take the queen with my king! So, I think we might as well delay this game until next issue. Send a new set of orders in, Curtis.

#2. Curt (Black) vs. Francois (White)
 Black: P-K5, P-Q5. White: c'mon Curtis, you can't move three spaces in one move with a Pawn! Since you start on the second row, the furthest you could move is P-K4 and P-Q4! Send a new set of orders.

The other chess games are delayed as Randolph Smyth and Oded Klinger didn't submit orders.

By the way, Randolph's NBRs this season can be easily explained by his move to Medicine Hat, Alberta...he'll be back in the race by next season...I hope.

After an exciting whirl on the dance floor, the Don Juan of the residence asked the pretty girl on his arm, "Do you tell your mother everything you do?"
 "Of course not," she replied, "Mom doesn't worry. It's my husband who's inquisitive."

Letters to the Editor:

Well, the number of letters to the Editor (concerning the zine and its policies...) has been shrinking drastically this month. This must be because (1) the zine is no longer new and (2) the subbers are pretty satisfied with the product. There were three or four comments on the lateness of PASSCHENDAELE #4 (which I tried to justify in the headlines) and about 1 or 2 mentions of goofs I had made last issue. Apart from that, there has been only one letter to the editor concerning the zine, and two other letters not concerning the zine and which deserve further discussion between the GM and the author. (As they include some proposals on what I and they could do for the hobby...rather, what they and I could do for the hobby--what an egoist I must be, always putting my name and my pronouns in front of the others...I hope that makes sense.) Here is the letter published this month:

Dear Francois, I just got your sample issue of PASSCHENDAELE #4 today. Not a bad effort! I await your next output. I like your policy regarding dropouts. It should work out better than most "systems". I wonder what Mark Berch thinks of it. (signed: Tom Kiskner.) ((I dunno. Mark??))

Russian Campaign

Errors last issue: I took two amateur replacements--I hereby replace the 7th ARM by the 4th CAV. A second error I made was to take surrendered units as replacements--but that's not critical, as similar non-surrendered units were available. So, with Robert's permission, I'll let the error stand.

Robert phoned and said he had been just too busy to send his moves for the RUSSIAN CAMPAIGN game we're playing. That's fine. As Richard Jarvinen has sent comments on MJ 41, I guess I'll pub them.

I played out your Russ Camp moves with some interest. As you may or may not know, I am quite fond of this game, having lost to many very good players (as well as losing to some mediocre and perhaps even couple of poor players ((semantics, no?))). Anyway, my comments forthwith. Hope you don't mind my criticisms. ((No. I loved them. They taught me something about the game.)) I may tend to be rather harsh on some of my statements. ((Well, I can be harsh too, so we're alike!)) I hope neither you nor Robert are too offended. ((I'll bet the readers expect me to interrupt Richard again, eh? Well, I just thought I'd interrupt him to tell you that I didn't want to interrupt him at this point.))

Russ Setup--Generally good but a couple of oversights which could dearly cost the Russkies. In particular the Finnish border defense is a definite NO-NO! This allows the Finns a 1-1 attack on Leningrad in May which cannot be tolerated. The standard defense is a unit on B9 and another on C10. An orderly withdrawal might then keep the Finns at bay until the next spring.

There are also two places in the line that can be overrun to allow the German deep penetration behind Soviet lines. A "Moscow or Bust" player may allocate the majority of Army Group Center to overrunning the units in K20 and K21. Armored units from the other army groups can then easily breach the Dvina River by the second impulse. While there is considerable "waste" in using so many factors for first impulse

overruns, the gains made in the north may be decisive. The second weakness is in the south where the unit on BB25 can be overrun with a minimal of effort (only one Stuka whereas the first would probably take three). One can then throw the 52nd Pz into the hole and cause all kinds of problems. Or if you believe the southern production centers to be the key, you can add a few more armor units ~~there~~ and really create some havoc. One defense which completely shuts down any possible overruns in the Rumanian area is: 9th/Y25, 4thCAV/AA25, 12thARM/BB25.

While the basic strategy in the Kiev sector is good (place units in rear areas in order that they may quickly reach defensive positions in the first turn), one shouldn't neglect those mountains. A 5-3 should be placed in R23 and T26, making access more difficult. As the defense now stands, a German could make the above Rumanian overrun and also put a large force on T24. In the 2nd impulse, the entire area would be surrounded. The German mountain unit can also make deep penetration through T24 in the first impulse.

GERMAN-May-June '41 Not too bad an initial thrust. The overrun on L23 is a good idea to allow access to second line units and the repositioning of unused Army Group North units to the deep south is excellent. That area can always use a little extra help and AIN almost always has factors to burn.

However, the German took too many 4-1 attacks for my liking. For instance, a Contact result on W25 or I21 would really hurt. It's always better to get 5-1 to assure breakthroughs in critical areas.

He had fairly good die rolls; the only one that was unfortunate was against Leningrad, and so cancels out Francois' error. The retreat was too far, however; The Finns should retreat to C10 not B11. This would force the Russian to counterattack in order to prevent another attack against Leningrad in July. (Note that an Army Group HQ on D18 can reach Leningrad.)

RUSSIAN May-June '41 First of all, I must point out that Francois cheated! Two of his replacements were DSeD earlier and may not be replaced. This point is not critical, however, as other units of similar makeup were available. Also, only one armored unit per turn may be replaced.

The Russian basic strategy for this turn is good: run as far as possible from the Germans so that he may strike at nothing but air. However, some key lines could be held with a minimal investment. For instance, the Dvina can be made overrun proof with 3-5s on H16 and Riga and a 2-5 on L16. This will allow time to bring reinforcements into the Leningrad area.

Normally the Dug river can also be held with a small force but the losses and final positions of his units precludes any tidy defense. However, I would position the two stacks of infantry from W22 ~~to~~ Y22 to V22 and X22. Then with a 3-7 on AA21 and DD22, the Russian has a fairly decent defense. Probably a 5-3 or 6-3 on Kiev, the rest can then fall back as far as they wish. As it is, the Germans now stand an excellent chance of taking Kiev in August.

((Richard's last paragraph is delayed as it could give Robert ideas on what to do in July-August.))

SUMMARY--Serious mistakes were made by both players, but neither took advantage of the other's error. ((I believe we're both novices.)) The players also seem to be equally matched but the German must be given

a slight edge based on his gains in the south.

I might add that some form of historical weather should be used as this unpredictable feature can cause extreme swings in the game. (Just ask poor Randolph Smyth who in his first game with me--I was the Russkie--suffered the following weather in the first winter: Mud, Snow, Snow, Snow. Needless to say, the German advance was a little retarded.) We use historical weather in this game.

By the way, I think you can save a lot of space by abbreviating your positional notation. For example, ARMY GROUP NORTH SETUP: 41A/H22, 56A/G21, 1/G21, 2/G1, etc. (A: Armored, G: Cavalry, blank: Infantry.) (That's a pretty good idea! I'm hereby switching to this notation.) It also would not be necessary to repeat the hex number attacked unless it had been retreated in an earlier attack from its original hex. You might even then squeeze it on one page!

THANK YOU RICHARD. I APPRECIATED YOUR COMMENTS AND ACCEPT MOST OF THEM (PROBABLY ALL OF THEM).

I can't believe it! Already page 11! This RUSSIAN CAMPAIGN thing sure takes up lots of space...but it's probably worth it.

I guess the chess column will be delayed for this issue.

Concerning my translation of TRACK II last issue. It appears that this variant is not original. Well, it doesn't really matter, as I think it was worth describing and that it's worth describing. One person has shown strong interest in playing it...Six more persons needed. C'mon, guys, that game can be really interesting if you get into it!

Concerning the article describing a variant/strategy game that was supposed to appear this issue: it is delayed because I seem to have misplaced my blueprint, and, most important, because I'm craving for space right now...

Note that I'd pay up to \$1.00 per page of description of Diplomacy variants...please send some in. If I judge them to be worth it, I'll be glad to describe them in this zine.

Note to Don Wileman: when is your wargame be ready for testplaying?

During a discussion on the Mike Douglas TV show, actress Patty Duke was asked to comment on sex education in the schools. She unhesitatingly responded, "I think it's a wonderful idea, but I don't think the kids should be given homework."

NOW YOU'VE GOTTEN TO LISTEN TO ME AND TRY TO ENDORSE ME FOR THE REST OF THIS ISSUE.

NOTE ON THE CODE OF ETHICS (CDO)

For those who don't receive DIPLOMACY DIGEST, Mark L. Berch published some of his reactions to the CDO Code of Ethics last month. He basically said he didn't like the way the Code of Ethics compelled those who wanted to comply with it to get replacement players whenever the original player NM'd. He further asked the comments of the Canadian publishers. Here are mine.

I tend to agree with the Code concerning the use of replacement players for two reasons: (1) it's as good as any other system (and even better, as it is more similar to "real life"--even when a government is overthrown, it will usually get another government which will go on being active.), and (2) I tend to believe that the overwhelming majority of Canadian Diplomacy players prefer to have replacement players as often as possible, and whenever possible.

At least, I believe all Canadian players do, and I haven't heard too many screams from their subbers concerning this particular policy.

Also, I tend to disagree with you when you say that a publisher who wants to comply with the Code of Ethics must employ replacement players. I think that never taking replacement players and still complying with the Code are two compatible things. The Code's "rulings" are only mere recommendations, and are by no means compulsory. All the Code does is to recommend things it thinks ought to be done by all Canadian pubbers; it also asks all Canadian publishers to print the Code of Ethics along with their houserules. (And if the publisher doesn't have houserules, the Code pleads in favour of getting some.) The last thing it does, basically, is to ask all publishers to make it known to their subbers and players before they get in a game if they disagree with one of the Code's recommendations, or if one of their practices doesn't follow one (or more) recommendation made by the Code. According to my interpretation of the Code, that's all a publisher has to do to comply with the Code of Ethics. I think that's pretty ethical. (All the Code asks for is houserules and warning of the players if the publisher's practices are different from those standard in Canada....)

That's my interpretation of the Code. I'll be waiting anxiously for John Leeder's and Randolph Smyth's reactions to these comments and to yours. (They were part of the guys who wrote the Code.)

The Code may be more useful in the way that it will influence a few publishers to become more conscient that houserules are needed in the hobby. For instance, I think Doug Hayward has written houserules since the edition of the Code, which state very clearly his policies. It's recommendations aren't bad either, according to me. (I'm talking about the Code's recommendations, now.)

An elevator operator grew tired of people asking him for the time, so he hung a clock in the elevator. Now, all day long, people ask him, "Is that clock right?"

IT THINKS THAT THE CDO INSTITUTIONS/OFFICES OUGHT TO REMORE DISCUSSES AND OPERATED FULLY.

Now, let's have a small discussion on the CDO offices. Not ^{long} ago, Randolph Smyth sent a copy of THE CEPHEIDS, which said: "Much of the CDO information is also out of date, principally because Robert, Doug, and Cal have all drifted from the hobby. Beyond doubt, the Boardman numbers have changed hands, and I'm having serious doubts about the feasibility of maintaining the Census...The latter three projects are also inactive as far as I know, and again revision would head off any misplaced novice requests. The CDO now appears to have only two active and interested offices, John Leeder and myself. I believe the two of us can handle the jobs of Ombudsman, Novice Project, and Orphan Games Project fairly effectively; and they are too important to leave to the variable heroics of the U. S. hobby. However, if any of you consider other projects to be equally valuable, step forward! It looks like the organization could do with a few more workers."

My reaction is that more offices should remain in existence, namely the CDO coordinator and the International Subscription Exchange. The CDO coordinator can become important depending on what the person in charge wants to do. (There would be lots of things to organize in the hobby...also, when a publisher, and more important, a CDO officer quits, it should be the CDO coordinator's job to find a replacement

and to do the job in the interim.). The international subscription exchange also needs an officer, as I tend to believe that the CDO publishers, except one and perhaps two, have too few contacts with Europe (including me), and in some cases, the US. Besides, if these positions had their importance 2 or 3 years ago, I don't see why they wouldn't be needed now, as the other factors have remained constant. (In fact, the hobby needs them now more than ever before, I should think, thanks to all the turmoil the CDO has been going through lately.)

I think I could find enough time to fill-up these two positions. All I'll have to do is not enter 4 or 5 games I wanted to enter...and to reduce the number of visits I used to make to Pub 42 in my University Centre...(and besides, these are the jobs I like--troubleless.) Therefore, if noone objects or wants the positions for himself, and if Robert Correll and Doug Renson really aren't in charge any longer, I'll take them over. (OK...start chuckling readers...I can imagine I'll get tons of letters going like that: "Oh noooo...please! Anybody but you!!!")

I'll be writing Randolph Smyth, John Leeder, and Mark L. Berch about any information they could forward to help me perform these positions half-decently. I'll also be bugging them about some petty ideas I've had for the last two months about things that could be done in the hobby...More info on this in future issues.

Now, about the other CDO offices: that includes the Census, the Novice GM Project and others (that could be created...if somebody would care to work for the CDO...) Randolph Smyth seems to be wanting to quit the job. (Rather, he seems to think that it's worthless, as only half a dozen persons ask for it, and that the publishers don't send their subs lists in the first place...) My reaction is noooo!!! I don't think that the hobby or anyone will die if the Census disappears, but my love for stats and archives compels me to defend the Census. Maybe a Statistics Project should be created. (That would include John Leeder's Poll, archives, and the Census.) But that's only an idea...also, I must admit that the Census has been helpful to me in my recruiting of new subbers (so, it must or might be helpful to the other publishers, or to future publishers...). The only real problem is getting subs list from the publishers. But I ask, "is it really important that we get subs list from the publishers?" If not, I can send you the most recent subs lists of BATOCHE, RUNESTONE, ARRAKIS, PASSCHENDAELE, CAMELEON A BINOCULAIRE and LA CITADELLE, which will already give you a good idea of the CDO members. You would only have to get a subs list from ZEPPELIN, if that zine is still in existence. (But I'll stop talking about the Census here--I'll discuss it further privately with Randolph...) The Novice GM Project can only be taken over by an experienced GM, and there is a need for such an officer only once in a while, when a new zine appears. Geez, I can't believe we can't find an officer for that position, no matter how trivial it is. There are lots of experienced Canadian GMs. Anyway, more on that later.

That ends the discussion on CDO for now. But I want to talk about the US hobby and the IDA-NA too, briefly. What's happening to the IDA-NA??? I've written at least two times, at one month intervals, to Jerry Jones, whom I think has something important to do with the IDA. No answer. How can one expect an organization to prosper if none of its officers even bothers answering prospective members? Anyway, as far as Canada is concerned, I think we need a Regional Coordinator. But I'm not well-informed on this--is Cal still in position?

PASSCHENDAELE #5, January 26, 1979

Anyway, I'd like to get an answer/explanation from an informed IDA/NA member or officer. All in all, I'd prefer to get an answer from either Calvin White or Jerry Jones. (Calvin because he was Regional Coordinator and Jerry because I've already asked him twice.)

One more thing about the IDA/NA: what's happening to DIPLOMACY WORLD??? There are rumours that say that it's folding. There are rumours that say that Jerry Jones is taking over. There are others that say a multitude of other things. What is happening? All that time wasted on rumours means a loss of potential subbers to DIPLOMACY WORLD. Certainly, time works against DIPLOMACY WORLD.

Coupled with that is the death of the NCC/NA. This organization never had much strenght, and its coup-de-grace was given by Randolph Smyth's move. That's too bad. The NCC/NA would have been a great thing had it had more support from the CDO, the IDA/NA, and, most important, the individual publishers. Ralph L. Morton and Randolph Smyth certainly did their best to get it going...

I guess that most of the hobby now relies more on each, individual publisher than on the centralizing organizations. That's too bad, because this means that whatever bad thing a publisher does, it's his subscribers that pay. For instance, if a zine folds, the players pay if there's nobody to take care of the orphans. I'm pretty glad (and fully support) that Randolph Smyth (in Canada) and Jerry Jones (US) have taken action in order to cure that deficiency. I'll do anything to help, including taking over a couple more of orphans.

Finally, note that I'm charging nothing extra for page 14. So long.

FINE-JIG-A-DOO!!!

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