

Herelandra

number 71



River of the Dancing Gods

by Jack L. Chalker

Macore whistled again. "That's pretty wild--and pretty hairy. First of all, last I heard, the Xota were still as nasty as ever, even if they did talk to this guy, and that high mountain country is theirs for sure. Even if they were friendly as pet dogs now, they'd still be savages when it comes to anybody disturbing their god-cave."

Ruddygore nodded. "That's true. They'll be fairly noncommittal now, but once the first group to get there betrays its goal, they'll be more ferocious."

"I'm more concerned with that horrible monster part," Houma put in. "So we fight or sneak our way through this Xota horde--and once we go in, this thing just gobbles us up."

"That's a possibility," Ruddygore agreed. "But I didn't form this Company for an easy job."

"All the while the Baron sends a small army," Macore added. "Less and less do I like this."

"That is not a concern--at least the army part," the sorcerer assured him. "First of all, it's no mean trick to cross the Dancing Gods below the River Tasqom, particularly with a large force. Second, such a force would be set upon by Marquewood and would have a hard fight through Stormhold, only to have to climb and pass through the Vale. Not likely. No. He will send a small company, under cover. They won't be pleasant folk, but they, too, will know they have to get there by stealth, not a fight."

"Okay, so that puts 'em in the same shape as us," Joe said. "It still don't sound like a picnic."

"Neither was the Circean, and you managed," Ruddygore noted. "You, Joe, and you, Marge, are particularly well-prepared. Dacaro has a great deal of knowledge to aid you, should it be necessary, and Marge has the means to use that knowledge."

"Okay, so we won't be completely disarmed," Joe responded. "Still, the odds look pretty bleak."

"As bleak as escaping from Circe's grasp and regaining humanity?" the wizard teased. "Joe--all of you--trust me a bit. We are not alone in this fight, you know. The Baron has the forces of Hell, but the other side is pretty effective, too. They told me that you were the one, Joe. They sent me over to get you. I did--and at the time, I didn't even know why. Frankly, I still don't--but I know you're their choice. Your very survival the past few days proves it. You know you were very, very lucky, Joe. Lucky the Circean came along just when she did to save you from the water sprite. Lucky to have succeeded in your crazy scheme to steal the rod and escape. Well, Joe, there's no such thing as luck. Not really. Good luck and bad luck are the terms we lesser ones give to angelic and demonic forces. For some reason, Joe, you have friends in high places. They'll help you out."

Joe chuckled dryly. "Friends in high places. Guardian angels. Man! I sure ain't no saint!"

"There's no way to understand them--they are beyond us and very alien from anything we know or understand. But they're real. It's how they've operated the past two millennia. Why they choose one over the other, why they let good men be tortured and killed and evil ones march, I can't begin to understand. But I go with the flow, Joe, because it's also in my best interest. And you're it."

Joe sat back, trying to accept what he'd been told and having trouble with it. "Well, I'll be damned--uh, I guess if you're right, maybe I won't be, huh?"

Ruddygore laughed. "Maybe you will, maybe you won't. Dante put most of the popes in Hell, remember. So don't let it go to your head. And don't count on it. They can drop you, or make you a sacrifice, as easily as they can take you all the way. But they have forearmed you a bit."

Perelandra

"Huh?"

"You have a Company of brave men. You picked up this young woman on the road, and she has proved a talented adept. You have--by chance?--Dacaro's knowledge and understanding of the magical arts. And these three men know the territory, more or less. One has been near there; the other two still are more accustomed to this world and are valuable as, say, native guides. And I'll add one additional factor before we leave here tonight. For now--any more questions?"

"I think I have a bundle," Marge said. "For one thing, why is this Lamp so vital?"

"Surely you recall the legends of magic lamps," the sorcerer replied. "What were those magic lamps like in the old stories?"

"Grant wishes," Grogha said brightly.

Ruddygore nodded. "Yes. Grant wishes. With this Lamp you can more or less suspend both Laws and Rules, magical and physical. Within limits, of course, or the Lamp could destroy the structure of the universe. Still, whatever mortal holds the Lamp of Lakash has the wishing power. And contrary to all those stories you may have heard, one wish and one wish only is what you get."

Marge frowned. "Only one? Isn't it always three?"

The sorcerer smiled. "That is the curse of the Lamp. Almost everyone believes it that way, and there are few to tell you different. And so, consumed by power, you make a second wish, secure in the old tales that you will get it."

"And what happens?" Houma asked, breathless and fascinated.

"Interestingly, you get it. But you get something else as well. Come! Come! What is the other thing that comes with the Lamp?"

Marge thought a moment. "A genie?"

"Exactly!" Ruddygore cried. "A genie! But what is the nature of this genie? What sort of being is he, and whence does he come? The answer is rather simple--the genie is the last person to use the Lamp more than once!"



This is Perelandra #71, an amateur monthly magazine of postal games, fine literature, and unmade wishes. You can subscribe to Pere by sending \$1.50 US per issue to Pete Gaughan, 3105 East Park Row #132, Arlington TX 76010 (phone 817-633-3208). Checks should be made payable to Perelandra or they are subject to confiscation as supplementary payments for my new Ford Escort.

Subscribers: your sub ends with the number in the upper right corner of your mailing label. the number in the lower right is the number of free issues you've accumulated which are included in that sub. "T" means Trade, "E" means you are getting this free. I basically only trade with foreign zines, to avoid exchange rates.

Literary Quiz

LAST MONTH'S QUIZZES: For $\frac{1}{2}$ issue each...

(25A) Complete this floral bouquet of titles--

Violet Clay, by Gail Godwin--only Jim Burgess even tried, and he got it.

The Rose Tattoo, by Tennessee Williams--Mark Lew, Burgess, Tom Hurst, Eric Brosius, and Ed Wrobel found this, though Eric points out that Claire nudged him to it.

The Blue Dahlia, by Raymond Chandler--Burgess only, while Hurst suggests "The Blue Lotus."

Dandelion Wine, by Ray Bradbury--everyone above knew this, plus Brian Hogan and Al Tabor.

Narcissus and Goldmund, by Herman Hesse--Lew, Burgess, Hurst and Tabor.

(17C) If you were having an "Agony in Eight Fits," you would be reading Lewis Carroll's The Hunting of the Snark. "An Agony..." is its subtitle; Jim-Bob was right on, as usual.

FOR NEXT MONTH and another $\frac{1}{2}$ issue for each correct answer...turn the page!

Perelandra

(111B): A member of the Harvard faculty at the turn of the century, this Spanish-born philosopher and poet is probably best known for his quote: "Those who cannot remember the past are condemned to repeat it."

(25B): Macbeth's famous soliloquy beginning, "She should have died hereafter" (V,v) has inspired many and furnished others with titles for their books. Name the titles the following authors have borrowed from the Bard on this account.

- a. Aldous Huxley b. H.M. Tomlinson c. Rose Macaulay d. William Faulkner

ZEMBA Gunboat

Okay...WE'LL PLAY

EFGIRT draw: FET no, G yes, IR nvr.
 ET draw: E no, FGT yes, IR nvr.
 EI draw: T no, G yes, FEIR nvr.
 Italian a vie retreats to the box, unordered.

FALL 1907--

England: a wal-lon, f nts-hol (f bel s),
 f spa/sc-mar, f pic-bre (f mid s),
 f swe-bal, f kie-ber, a den-kie, f stp h.

France: a par-bre (a gas s).

Germany: f eng-bre, a bur-mar, a lvn-war,
 a mun-ber, f bal-ber.

Italy: No moves received. a ven, f tun,
 f nap, f adr h.

Russia: No moves received. a gal & a mos
 hold; f sev annihilated.

Turkey: f bla, a vie, a sev nmr. f apu-adr,
 f ion h (f aeg s), a bud-vie,
 f arm-sev (a rum s).



Turkey repropose the E/T draw. No standby will be called for Russia (houserule regarding positions with less than three supply centers) but a standby will be called for Italy.

England	lon lvp edi nwy por stp bre swe den spa BEL HOL KIE	10/13	build two
France	par mar	2/2	even
Germany	kie ber mun bel hol WAR	5/3	remove two
Italy	ven rom nap tun vie	5/4	even
Russia	mos gal mos	3/1	remove one
Turkey	con ank smy bul ser rum gre tri bud VIE SEV . .	9/11	build two

Vote on E/T, Winter 1907, and Spring 1908 all due by the deadline on the back cover.

NORTHPOINT

Perelandra, gamemastered by P.J. Gaughan. Begun in Pere #53 (Sept. '87), ended in #70 (July '89)

	01	02	03	04	05	06	
Austria	5	4	2	2	2	3	Larry Botimer
England	5	4	4	3	1	1	Rich Miller (res W'05)
France	4	5	6	9	9	10	Jim Diehl (draw)
Germany	4	5	4	4	4	0	John Crosby
Italy	6	5	5	3	2	1	Matt Kazur
Russia	4	6	8	8	10	13	Gary Behnen (draw)
Turkey	4	5	5	5	6	6	Jim Nickel

I know that Gary sent an endgame message, but now I can't find it. This is the only Perelandra Dip game that never used a replacement player (England went into civil disorder in 1906). Thanks and congratulations!

The Melniboné Herald

#26



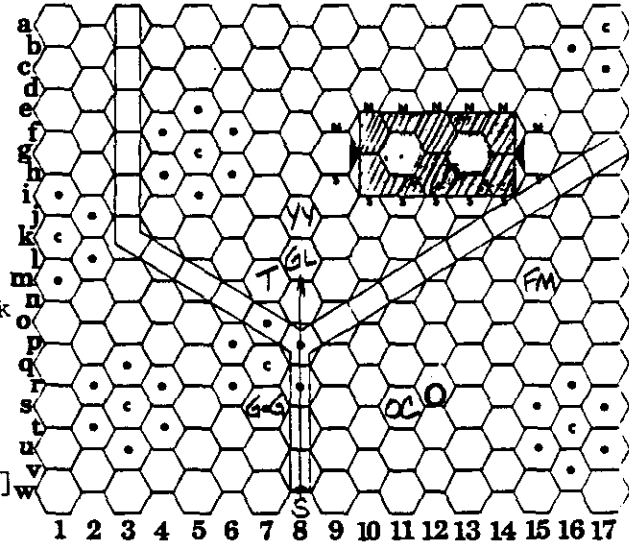
QUWHON Snowball Fighting

AND THE WINNER IS: BOB "IRON FIST" O.

ASF7, Turn 8 (I'll try to find my records but this ties, I believe, for fastest game ever)

Segment One: Since nobody had any ammunition last time, everybody is now hurriedly picking some up. Goosey Lucy moves out to L8, Slush heads inside, and only Oliver Cool can attack (unfortunately for the rest of the yard). He tosses a Rattlesnake at the nearest opponent, Goose Gossage [85, 13] for his 14th Victory Point...

Segment Two: And one more toss [75,66] seals the win. But the yard won't go down without a fight--Frost Monkey [90,09] hits Ollie with a Rattler; Goose [55,05] uses a Dirigible, so Cool ends the game with no Hit Points left! Yuppie Yeti tosses a football-sized Dirigible at Turtle to end up at 14 points and second place [65,46], but Goosey knocks him to zero as well [95,02] with half of a Bolero attack (the other half pegs Turtle [95,69]). Turtle wants to emulate that Bolero success but misses both Yeti [65,77] and Cool [50,80]!



FINAL STANDINGS

Game Name	Mundane Name	VPs	HPs	K	hitby:OC	YY	GG	S	GL	T	FM
Oliver Cool	Bob Olsen	15	0	6	--	6	7	1	1	2	3
Yuppie Yeti	Tom Hurst	14	0		4	--		2	1	3	
Goose Gossage	Greg Ellis	12	8	3	4	--	6	3		1	
Slush	Gary Behnen	10	0		3	1	4	--	1	1	2
Goosey Lucy	J.R. Baker	9	10	6	4	3	1	--		2	
Turtle	Mark Lilleleht	9	1			7			2	--	
Frost Monkey	Don Williams	6	7						1	1	--

K: Segments spent in kitchen. Hit-by numbers include Mendham Maniac attack, which does not score points for the attacker.

So Greg Ellis finally surrenders his title as Snowball Fighting Champion. Bob has already won a game of SF (at Arlingcon 4)--I'm trying to remember whether he also won at Pudgecon 5--so this is merely another step in nailing down his title, "Winner" Olsen.

Yuppie to Ollie (of the) North: If you won this turn you deserved it. As I said, you were smart in staying in the kitchen a few segments while the others exhausted their ammo. If I would have been in their shoes, I would have waited until I was sure you were already out. At most you could have scored four VPs while they pounded you into a pulp with the ammo they collected while you were in. They gave it to you, and you have my congrats on how you anticipated it.

Slush to All: It's been fun. Cool, good move!

more---->

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Turtle to Yuppie Yeti: You want men? Look at this! As Goosey would say, HYORK!!

YY to Turtle: Don't cut the Monk like that! We all know that you haven't got out of your first childhood yet, and your second will definitely NOT be a regression!

Turtle to Yard: I guess things are pretty much wrapped up, no? Hell, I'm just going for second or third place now!

YY to SnowMaster: To answer your question about my sex habits, I probably do. However, you don't really KNOW, do you? Eat your heart out!

YY to Yard: Paté on crackers with wine at my place after this is over. (And we all know just whose pate and whine that will be, don't we?)

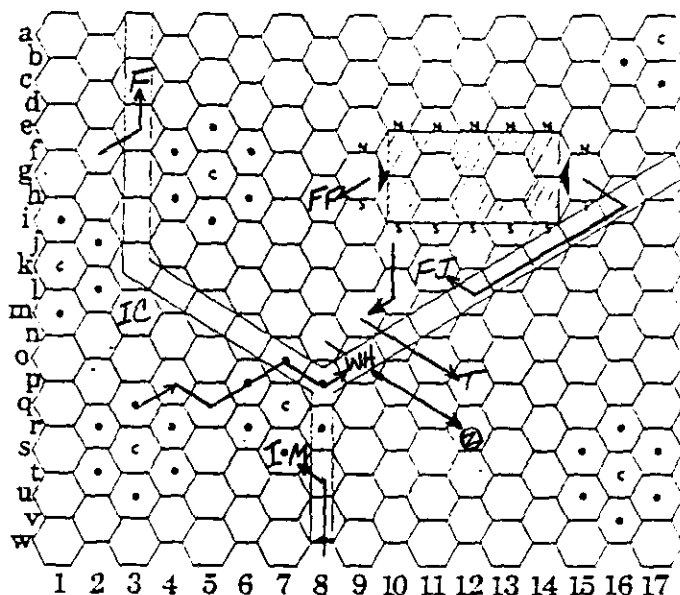
The Melniboné Herald

#27



MAD DASHES TURN ONE ASF9

Segment One: We now know the identity of all the "X"s, but who's that running out of the kitchen?? Why, it's the Ice Man, who scoops up a snowball to add to the two he picked off the window ledge. Those in the field already take little note, as they are busy enough chasing each other. Freon Jones runs into the picture from the east; Zaphette heads for the snowman; Titch (formerly X1) steps out from behind the corner of the shed; and Flake tries to back away from some of the nutsos, but forgets that you can't collect ammunition on the path! Flying Finn doesn't see the point of all this; the object is to HIT people, right? So FF flings a Barnard Bolero at Titch [50,21] and at Zaphette [25,11]. Ice Crusher (used to be X2) thinks this sounds good to him--he misses the unsuspecting Finn [55,64], but hits Wierd Harold [65,17]. Harold is in the process of gaining immediate revenge, though--he's tossing a Dolton Demon at IC [85,29] and moving out from under the conifer.



Segment Two: Flake tries to collect two sb on the path, scraping his nails on the icy concrete. Flying Finn takes one step into the action; Ice Crusher picks up two 'balls; and Wierd Harold runs into the fray along the path. Freon Jones has seen the success of the Bolero "double attack" and tries one with great results. Freon pastes Titch [65,41] and plasters Finn [50,05]. Ice Man and Titch are mad at Zaphette for beating them to the Snowman, so they both shoot Ravenscroft Rattlesnakes (the basic, accurate, straight-on shot) at Zaphette [IM at Z, 80,11; T at Z, 85,31]. Z isn't going to take that lying down, but decides to pick a closer target now and get his revenge on the others later. His Rattler at Jones is almost certain [95,70].

Segment Three: By now, Flake has wasted two Segments but this time he gets it right, Rattling Flying Finn's cage from moderate range [95,77]. FF is picking up weapons at the time, as is Freon Jones. Ice Crusher continues the Bolero strategy, this time against WH [65,28] and F [50,57]. Ice Man and Titch keep the pressure on Zaphette; T runs up into Zap's face, while IM aims that face with another Rattlesnake [80,86]--misses by a nose! But Zap isn't backing down--she grabs the snowman's head and slams it into Titch's eyes [55,24], while Wierd Harold Rattlesnakes Titch from behind [85,10].

Herelandra

Standings after Turn One	vp	hp	ammo	
Flake (at C3).....	1	10	1 sb	I apologize to the one of you whose preliminary press I lost...and that'll be the <u>last</u> apology you lousy lot ever see from <u>me</u> .
Flying Finn (H8).....	2	8	2 sb	
Freon Jones (K11).....	2	9	1 di	
Ice Crusher (M3).....	2	9	none	Titch to Yard: For all you Kiddies who don't recognize the significance of my nick-name, it's like as in "Colder than a Titch's Wit." Of course, the way I play may have you all saying "Tch-tch, Titch..."
Ice Man (S7).....	1	10	1 sb	Flake to X ₁ : What are you, an experiment?
Titch (P12).....	1	4	1 sb	
Wierd Harold (09).....	2	8	none	
Zaphette (R12).....	4	9	1 sb	

Flake to X₂: Let me guess...Experiment Jr.?

Flake to Zaphette: C'mon, what a Zaphette???

Zaphette: Run away! Run away! I am Zaphette Beeblebrox, ruler of the Yard!

Titch to Zaphette: Go, man; don't be slow, man;

'Cuz I'm gonna race you to the Snow-man!

The Winner is going to get the Head,

And the Loser is gonna eat it!

OK, so it doesn't rhyme; I ain't no poet, I'm just a mean widdow kid...

Zaphette to Titch: I suggest we call you Ichabod.

FJ to Yard: I'm Freon Jones, the Chloroflourocarbon Kid! I'm out to put you all into the "O Zone." I'm gonna chlorinate ya! I'm gonna flouridate ya!...Hey!...Where'd everybody go?

I can't see ya! Hmm...maybe they're around the corner of this here shed...

FJ to SM: Be sure to type an "O" there, not a "0"! The pun would be ruined!

SnowMaster to FJ: Consider it ruined by my Smith Corona Mark XXV.

Flake to SM: If Oliver Cool's so tough, where is he now?

SM to F: I'm not supposed to tell...

FJ to Mr. Enthalpy: How come drinking water is flouridated while swimming pools are chlorinated? Would you please explain?

Titch to FF & FJ: Are either of you Refugees from Siberia trying to 'escalate' this "Cold War?" Buy American! Buy Frigidaire!

SM to T: What, you haven't got enough frigid air already? And you a Titch's Wit, too...

FJ to Z: Here's the plan. You stand in front of Fat Freddy. I'll come tearing around the corner and throw a snowball, and at the last minute you duck and we'll get him right in the spare tire. Be ready, now!

Titch to SM: Aw, c'mon, Grampa...just roll them dice in my favor, and forget them snide remarks about your "bratty" grandchild...

SnowMaster to Yard: Hey, I'm not going to claim ANY of you rugrats. (Oh, and to the question about pronouncing "Gaughan"--try 'GAW-xen,' where the x represents a sandpaper imitation in the back of your sore throat. For most folks, it comes out 'GAW-ken.')

Next time: guest press from the Shedmonster!

GIFFARD Variant Titan

ROUND TWO A Few Close Scrapes, but no Nicks or Cuts...

BLACK LEGIONS roll a 6. Hand moves to Desert (D118); Jack O'Lantern moves to Swamp (S42).

BLUE LEGIONS roll a 1. Egg moves to Tundra (TUN2000); Raincloud moves to Jungle (J5).

BROWN LEGIONS roll a 5. Scroll moves to Brush (B130); Chest moves to Brush (B134).

GOLD LEGIONS roll a 5. Sun moves to Woods (W25); Claw holds at Marsh (M112).

GREEN LEGIONS roll a 5. Dead Fish moves to Plains (P105); Frog moves to Jungle (J135).

RED LEGIONS roll a 3. Double Eagle moves to Plains (P20); Salamander moves to Marsh (M122).

Hereandra

GRAMARYE

further errata: I built CCC's track from his GOs, but did not use "cheapest route." He has another #1M (I've seen at least one British editor use "#" for pounds, so I'm going to try it).

ROUND SEVEN AND THE EVENT CARDS HAVEN'T HIBERNATED COMPLETELY

- Bergmann's Boxcars (Jason Bergmann, Box 23780, Atlanta GA 30322):
move 9 SE
cards: 77, 65, 91 loads: 2 pottery cash: #1M GOs ok
- Connie's Cousin's Caboose (Tom Nash, 5512 Pilgrim Rd, Baltimore MD 21214):
move 9 N; build into Cardigan
cards: 44, 112, 66 load: 1 steel cash: #21-17= #4M GOs ok
- Puppytail Rail (Bruce Linsey, Box 1334, Albany NY 12201):
move 9 S
cards: 6, 94, 23 loads: cotton, imports cash: #23M GOs ok
- Silkworth's Sober Steamers (Conrad von Metzke, 4374 Donald Ave, San Diego CA 92117):
move 9 S
cards: 78, 34, 81 loads: tourists, textiles cash: #4M GOs ok
- Wrobel's Wrailway (Ed Wrobel, 6204 Bardu Ave, Springfield VA 22152):
throw in cards
cards: 103, 95, 71 loads: 2 oats cash: #22M no GOs
- Birmingham & Hereford RR Co. (Eric Brosius, 41 Hayward St, Milford MA 01757):
move to Hereford, sell sugar for #15M (card 47); pick up hops; build into Gloucester
cards: 120, 31, 79 loads: steel, hops cash #19+15-6= #28M GOs ok
- Lost Buchanan Road (Craig Mills, 3085 Old Hwy 8 #22, Roseville MN 55113):
move to Nottingham, sell cattle for #11M (card 87); pick up textiles; build south to Ouse River
cards: 96, 80, 118 loads: oats, textiles cash: #12+11-12=#11M GOs ok

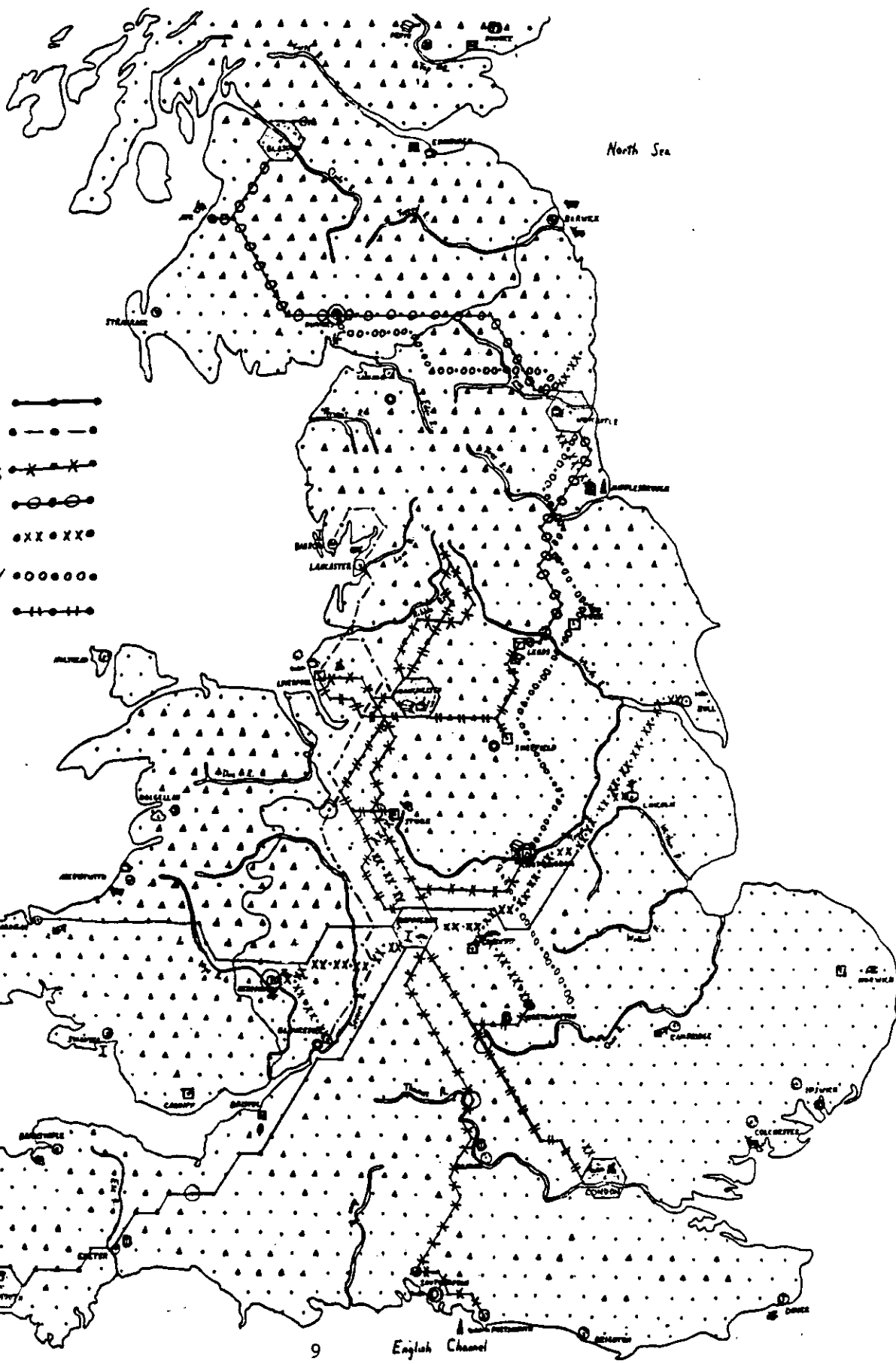
Ed draws event card #130--Wildcat Strike; no moving or building for WW during Round Eight.
New cards: 103, 95, 130, 71, 79, 118. Order of play, Round Eight: BB, LBR, B&H, WW, SSS, PR, CCC
All discards: 27, 26, 52, 32, 49, 76, 74, 4, 22, 51, 47, 87.

Dumfries (UPI): Railway inspectors have uncovered a nefarious plot to adulterate shipments of oats with an unknown chemical substance. A sneaky figure was spotted creeping around in the WW freight yard holding a large vial of a glowing liquid. According to a spokesman for the Ministry of Public Health, consumers have nothing to worry about, as no chemicals have appeared in any oats tested.

Barley					
Beer					
Cars					
Cattle					
Chemicals					
Clay					
Coal					
Con. Mat.					
Cotton	X				

Fish					
Fruit					
Hops	X				
Imports	X				
Jute					
Lead					
Machinery					
Oats	X	X	X		
Oil					

Pigs					
Pottery	X	X			
Rubber					
Sheep					
Steel	X	X			
Sugar					
Textiles	X	X			
Tobacco					
Tourists	X				



Irish Sea

North Sea

GRAMARYE

- Connie's Cousin's Caboose —●—●—
- Puppytail Rail - - - - -
- Silkworth's Sober Steamers —x—x—
- Wrobel's Wrailway —○—○—
- Birmingham & Hereford —xx—xx—
- Lost Buchanan Road —○○○○○—
- Bergmann's Boxcars —|—|—

Celtic Sea

English Channel

Perelandra

Just a little more Gramarye here, be patient...

Slashes (/) indicate rail lines built into that city; underlining=locked-out.

u>

aberystwyth	CARDIFF	<u>dumfries</u> //	hull/	<u>northampton</u> //	reading
ayr/	cardigan/	DUNDEE	ipswich	NORWICH	SHEFFIELD/
barnstaple	CARLISLE	EDINBURGH	lancaster/	NOTTINGHAM//	southampton/
barrow/	colchester	exeter/	LEEDS//	pembroke	STOKE//
berwick	COVENTRY/	<u>gloucester</u> //	lincoln/	penzance	stranraer
brighton	dolgellau	hereford/	<u>LIVERPOOL</u> ///	perth	swansea
BRISTOL	dover	holyhead	MIDDLESBROUGH/	portsmouth	YORK/
cambridge					

GLOME Deviant

Remember the text of the Rabbit Rule: in order to make two orders, you must order one to move (a beam does count). In the future, for this game only, the second map is official regarding what has or has not flipped--if I miss one, I just can't hold up the game. Hopefully you all took into consideration the following corrections: German f bel becomes French; French a bur =G; Russia f stp =C; and Camelot f nwy =R.

Also, henceforth if you own all the spaces which border province X, then X flips to you (this affects por, ice, and ire).

Summer 1906: Camelot a war-pru.

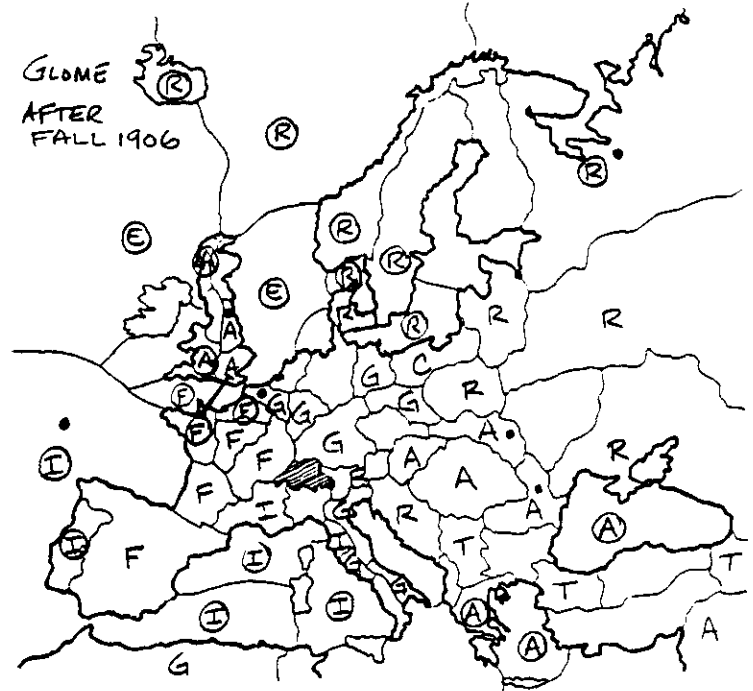
FALL 1906: No More Shining Moments

Austria (Greg Ellis, 1709 San Antonio, Austin TX 78701): a boh-gal (a vie s, a boh s) /a boh boom/, a vie beams to ukr /boom/, f gre-aeg, f gre-bul, a bud beams to syr, a ser-rum (a ser & a bud s), f tri beams to bla, a lon-yor (a lon s), f ire beams to cly, f ire beams to wal; Rick Wakeman, Journey to the Center of the Earth [one of the GM's personal favorites--as soon as the Nylons are done with "Kiss Him Goodbye" I'll dig out Wakeman...].

Camelot (Bob Olsen, temporary address in Calif. which I will withhold since I'm not sure he intended to publish it): f stp/nc h /retreat to bar or otb/, f ska-swe /ann/, a pru-lvn; Blind Boy Fuller, 1936-1940.

Eire (Don Williams???, 44016 4th St. East, Lancaster CA 93535): no moves received. f nat, f nts, a yor h /a yor to lvp edi otb/.

France (Eric Brosius, 41 Hayward St, Milford MA 01757): a mar-gas, a mar-b-par, a par-b-ion /boom/, a par-b-nap /boom/, a spa-por (a spa 7 f mid s) /f mid to iri or otb/, f mid-naf, f eng-bre (f eng s), f bel-pic (f bel s /hol otb/), a bre-b-bur, a bre-b-tun /boom/; Chopin, "Grande Valse" in A^b Major, Opus 42.



Herelandra

Germany (J.R. Baker, 512 Snipes, St. Charles MO 63303): a bur-bel (a ruh s), a bur-mun (a ber & a sil s), a kie-b-naf, a mun--b-pie /boom/ (a ven s), a ven-rom (a apu s), f hol-b-ion /boom/; The Back Stabber. [Ed.: ??]

Italy (Tom Nash, 5512 Pilgrim Rd, Baltimore MD 21214): f tyn-rom, f tyn-nap /then boom/, a tus-ven (a pie s /boom/), a tus-rom, a pie-mar (f lyo s), f lyo-spa/sc, f wes-mid (f wes s), f por h, f tun-naf /boom/, f tun-ion /then boom/; New Order, "Technique," and Pete Townshend, "The Iron Man."

Russia (Russ Blau, 9023 Lake Braddock Dr, Burke VA 22015): f nwy-stp/nc (a mos s), f swe-ska (f nwy s (f swe s)), a lvn ms a war, f bal & a den s f swe, a lvn-stp, a mos-b-boh /boom/, a war-b-tyo, a ukr--b-tri, a ukr s a gal /boom/, a rum s a gal, a sev-b-alb /boom/, a sev & a gal s a rum, a rum-bud /ukr otb/, a gal-boh /ukr otb/, f ice-nwg (f ice s); Jefferson Airplane, White Rabbit.

Turkey (Mark Lew, 438 Vernon #103, Oakland CA 94610): a con-bul /then boom/ (a con s), a ank-arm, a ank-b-ser, a smy-b-alb /boom/, a smy-b-bul /boom/; Damascus, "Making Love in a Subaru."

Othello Rule flips: R f nwg==E; E f nts==R; C a pru==R; If mid==F; Fa spa==I; Fa gas==I; Ga bel==F; Fa bur==G; Ia mar==F; Ga naf==I; Ra tyo==G; Ta ser==A; Af bla==T; Ta con==A; Ta arm==A.

Unstable Dots descends upon Sweden; Swe and Spa are no longer Supply Centers. A StP vanishes. Random Rule selects #58--LIVING DEAD. This dealt with plague-ridden units becoming Don's before the plague was repealed and Don was dragged in by Civil War, but the rule is on the books should a plague be voted back in.

VOTING	yes	no	net
#72 RANDOM II.....			0
#76 BLANK BOARD.....	6		6
#78 SHIFTING COUNTRIES...			0
#79 RUSSIA WINS.....			0
#80 AFGT.....	21	4	17
#81 ROTATION.....			0
#82 AMPHIBIOUS/LEW.....	3		3
#83 DISCOMBOBULATION.....	4		4
#84 BLACK PLAGUE.....			0
#85 REPEAL (T-Beams).....			0

PROPOSALS NOW IN EFFECT: Playlist; "No" Votes; Tunnel; Anti-Titan; Transporter Beam (for AFGT); English Civil Warnow has no effect; Random Rules; Deviant, Dammit!; Unstable Dots; Rabbit Rule; Othello; Living Dead; and #80--AFGT. Only Austria, France, Germany and Turkey are allowed to use the Rabbit Rule or Transporter Beam. Russia is permanently "batty;" the GM randomly 'repeals' one Russian move each season (that unit holds). Camelot and Eire may only take supply centers from each other. [Editor: this clause simply duplicates the conditions of Civil War, and has no effect now upon the passing of

Camelot.] All Italian units become fleets. [A one-time effect, occurring before retreats now. Italy, if he keeps f spa, must choose a coast before Spring 1907.]

SUPPLY CENTERS HELD AS OF WINTER 1906

	home dots	others' homes	neutrals	'stolen'
A	fff ser gal boh tyo VIE BUD	ank lvp ser CON	gre LON RUM	8/12 " tyo tri A
C	lch lch		bel	3/0 C
E	edi ire		fff	3/2 lvp E
F	par bre bur MAR		tun BEL	4/5 bur F
G	kie mun ber ruh sil	TYO BUR VEN ROM	hol?	6/10 G
I	feh feh nap	tie fff	por spd	7/2 ven rom I
R	fff mos ukr war sev	bud TRI	fff fff den ICE NWY	8/8 fff stp R
T	fff smy	stp	bul	4/3 ank con T

Retreats pending: Ea yor to lvp, edi, otb; Ff mid to iri or otb; Ff bel to hol or otb; Ra's gal & rum to ukr or otb. Counting these units, the following adjustments must be made: Austria +2, Eire -1, France -4, Germany +2 (room for one), Italy -6, Russia -5, Turkey +2 (room for one). France & Germany are conditional on the retreat of Ff bel.

RETREATS for Autumn 1906 and BUILDS/ADJUSTMENTS for Winter 1906 are all that's required (besides your playlist, votes and proposal) by the deadline on the back cover. A complete text of the rules in force is being sent to each player, and is available to kibitzers for free. **Continued:**

Perelandra

Standby for Eire is Jason Bergmann, Box 23780, Atlanta GA 30322 (404-352-8308). Here's the 'algorithm' I'm using to adjudicate Deviant Diplomacy at this stage--

1. previous season's retreats & adjustments
2. MAIN TURN, including beams (the best way I can explain beams is that they depart at the outset of the season but don't land until after other conflicts are resolved)
3. Othello changes
4. Unstable Dots removals and de-SC-ing
5. Random Rule enacted if a Fall turn
6. this season's retreats
7. Winter adjustments if a Fall turn

And, finally, remember that only AFGT may beam or rabbit...

PROPOSALS TO BE VOTED ON NEXT:

#76--BLANK BOARD. All rules which remove units from the board in any manner are hereby enacted.

#86--GAME STARTS. Any player not playing a game in Perelandra other than Glome or any game where the players are anonymous, is deemed to have nmr'd.

#87--SHATTERED UNITS. Any unit which is dislodged in combat retreats not to one, but rather to all provinces which are available for retreat, even if said provinces would not normally be available to that type of unit. In the case of coastal provinces, the retreated unit could be an army or fleet at the retreating player's option. Example: A Tri dislodged by an attack from Tyo and Vie with all other provinces available--A Tri can become A Bud, F or A Alb, F Adr, and F or A Ven.

#88--LAKES. All land-locked non-SC provinces become lakes. Armies occupying them drown and are disbanded. Hereafter, they are the same as sea spaces. Fleets may be built in SCs bordering lakes.

#89--A...I-LEW. When selecting a Random Rule, the GM shall exclude from the set of eligible proposals any proposed rule that mentions Mark Lew by name.

#90--NO RETREATS. All dislodged units are annihilated.

#91--SHUT UP AND GM. Article 1. Beginning next season, the GM will add a shadow board to the game. The board will include seven new countries, with units set up as for a normal game start, but play on it will begin with the season to be played next on the real board.

The GM will fill the new positions with players who wish to enter the game, but if he cannot find enough willing volunteers, he will draft people at random off his subscriber list to make up the number, excluding current players only. If every Perelandra subscriber is already playing a position, the GM will fill the extra positions with non-subscribers who are connected with the hobby. Drafted players are not obliged to submit orders, and if they nmr, their countries will go into CD, no standbys being called.

The shadow board is not physically connected to the real board, but all rules changes in the game affect the shadow board as well (e.g., shadow units may beam onto the real board). Players on one board may seize supply centers on another board, but the following limitations apply:

- a) Only real supply centers count toward victory.
- b) Only real supply centers may be used to cast votes on rules changes.
- c) Powers on the real board may not receive builds for supply centers on a shadow board.

Article 2. Whenever the GM publishes an issue of Perelandra in which he complains in any way about this game, he will start a new shadow board, following the procedures in Art. 1.

#92--RANDOM/LEW. One random Turkish unit is removed and Mark Lew wins.

AND THE GEMASTER ASKS: When have I bitched about this game lately? Huh?? But IF you pass #91, I promise to complain every issue. You decide, suckers.

Frog Face to Feather Fist: Gee, I was going to attack Winner, but he seems to have moved to a new neighborhood.

"GM" to the World: Can anyone tell me whether black press is allowed in my zine?

GM to Glome: Grey press (where you don't know who sent it) is fine. Black (where it points to someone else specifically) is not allowed.

Herelandra

Glome press keeps on chuggin' along...

Germany to Italy: Nothing personal, but have you considered using an antiperspirant?

Rome to Berlin: What did I do to deserve this? Why me? Pick on Olsen or Williams!

Vienna to Con: Sorry about the attack, but you look like easy pickins, so I decided to come do some pickin. Almost changed my mind at DipCon, but you can't let friendship get in the way of the game, right?

Madrid: Peasants are starving by the millions as a terrible famine ravages this once-fertile province. The terrible drought which began this summer continues on into the fall and winter months. Roads are clogged with wagons, donkeys, and hapless pedestrians carrying their meager possessions on their backs as they leave for greener fields in France and Portugal. Acute observers, though, note that many of the mobs bear an uncanny resemblance to French regiments.

Rome to Camelot: Can I interest you in the position I have just created? The Boardman Number Custodian under Nash's Covenant? Or, BNC/UNC ("Bunk Unk" to those 'in the know'). It'll drive Williams nuts! Always a good thing!

Camelot to Eire: Just look at the mess you have made of this game, due solely to your obsessive incessant grudge against me. Who invited you to stick your bill in here anyway? Who asked you to steal half of my units? Who wanted to associate with a scrofulous troublemaker anyway? Eh?

Peons to GM: This Rabbit Rule is a great rule! Even tiny little countries get to write piles of orders. If we can't win, at least we get to feel important!

GME to GM: Missed you in San Diego. You and Cathy would have had a great time! Though it did save me money, since Polly didn't want to go if neither Cathy nor Diana Wilcox were going to be there.

GM to GMEllis: Actually, we were waiting for you to leave for S.D. so we could run down and visit Polly, but at the last minute we couldn't get away...

Germany to Austria: Thanks, I needed that!

GME to Board: I am predicting that something strange passes this season. With almost everybody voting for or against AFGT, the net will be pretty low, and some stray votes may be enough to pass one of the other proposals.

Army Par to Watching Crowd: Anyone for a can-opener contest? Geronimo!

Rome to Paris: Go back to playing British Rails! Leave me alone!

Germany to France: Just stopped by for a glass of red!

Adam's Madams to Pete the Poet: Would you please clear up the rules on how to decide between quotes and underlines when composing a playlist?

GM the Prose Artiste to Madams: Read Strunk & White--underline complete works or anthologies (for instance, the title of an album) but quote the title of individual pieces (a song or movement). In the classical world, I believe, the exception is to use quotes for complete works of less than symphony length, though I have seen both "The 1812 Overture" and The 1812.

Olsen to Pops: With any luck at all I could be eliminated from this fiasco this season. Then again, this would be nothing new to me. I never win Dip games, as everyone knows. Guess I'm just too nice or something. Now give me a game on my own level, such as Snowball Fighting, something more in tune with my mentality, and that's a whole different matter. Oh yes, by the way, please print the following SF endgame statement:

Oliver Cool to Board: NEENER NEENER NEENER!

Herelandra

FOMALHAUT

Summer 1904: Russian f swe retreats to fin.

FALL 1904 LET'S NOT AND SAY WE DID

Austria (Jason Bergmann, Box 23780, Atlanta GA 30322): a ven h, a vie-gal (a boh s), a con h, a ukr-sev (a rum s), f alb-gre (f ion s).

England (Tim Stark, 605 W Doyle, Granbury TX 76048): f ska-den (a swe & f nts s), f nwy s a swe, f bar-stp/nc.

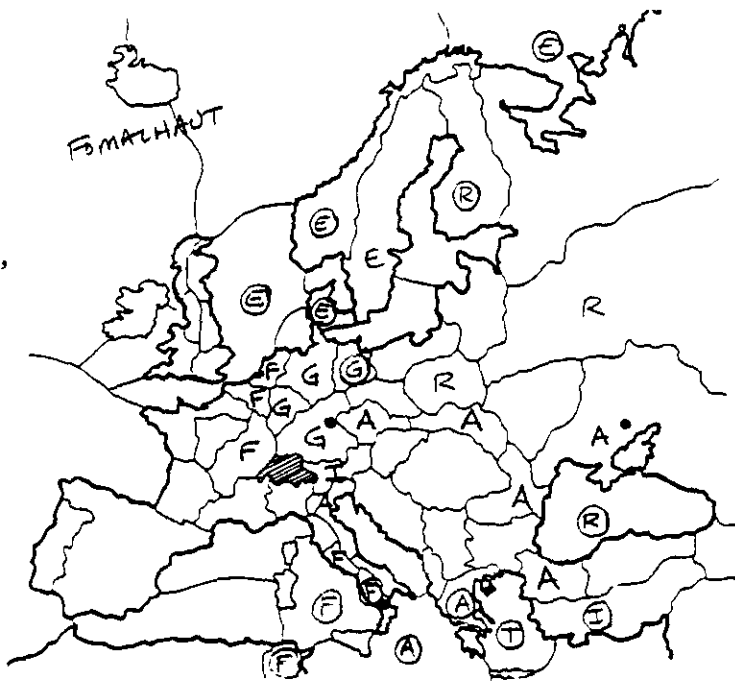
France (Tom Nash, 5512 Pilgrim Rd, Baltimore MD 21214): a bel-hol, a bur-bel, a gas-bur, f tyn-nap (a rom s), f tun-ion, f wes-tyn.

Germany (John Crosby, 9031 Cardiff Rd, Richmond VA 23236): f bal-ber, a ber-mun (a kie & a ruh s).

Italy (Vince Lutterbie, 1021 Stonehaven, Marshall MO 65340): f nap s aus f ion /apu otb/, f eas-smy, a mun ms a tyo /a mun to sil, otb/.

Russia (Jim Nickel, 429 E Columbia St, Falls Church VA 22046): f fin-stp/sc, f sev-rum /arm or otb/, f ank-bla, a war-mos, a sil-war.

Turkey (Mark Lilleleht, Box 3166, Charlottesville VA 22903): nmr. f aeg h.



No standby is called for powers with fewer than three centers--besides, I've heard from Mark since the deadline. Winter 1904 and Spring 1905 are due by deadline on the back cover.

Austria	vie tri bud ser gre rum con VEN VEN SEV	8/9	may build one
England	lon lvp edi nwy stp SWE DEN	5/7	may build two
France	par bre map spa por bel tun ROM NAP HOL	7/10	may build three
Germany	ber kie MUN MUN MUN	4/3	must remove one
Italy	nap nap nap smy	4/1	must remove three
Russia	war mos sev sev ank	5/3	must remove two
Turkey	bul	1/1	even

Austria to the wandering Turkey: A nice trick you pulled, but it's just delaying the inevitable. What about The Scribblerist? Are you waiting to be eliminated from this game before the final one comes out?

Paris to Con: Hang in there, I'll save you yet (sort of like BT,DT saving TS while they were still associated, eh?).

Paris to London: Hang tough! We can do it!

GM to Fomalhaut: Frog just wants to hang everyone, that's his problem...

Austria to Italy: Poolcon approaching. Where is Missouri anyway?

GM to Austria: Late report--Poolcon now receding. Rusnak won at Empire Builder, Tom Johnston beat everyone at Titan, Luedi and Bottner took an E/F draw, lots of Acquire was played. (Who ever would have dreamed they could get Luedi in from the cold?!)

Italy to Turkey: I suppose we could have done worse--at least Jason's a nice guy.

GM to Italy: ?? Which Jason are we discussing here?

Austria to England: Get in on the fun! Bet ya I get to Moscow first.

GM to Fomalhaut: Late press item...

Paris to Rome: Hope Poolcon goes well. Please abuse Jeff McKee for me a few times.

Austria to Russia: Get in on the fun! Bet ya you get to Moscow before I do.

Italy to France: Yoursouthern borders are secure--why don't you concentrate up north?

Herelandra

Paris to Rome: Just saving you from Austrian imperialism, actually.
Paris to Vienna: Just saving you from Italian terrorism, actually.
Paris to Germany: Now what was it we were supposed to do together this fall?
Paris to Vienna: I was supposed to do this, right?

SESEFRAS MAGNA

Winter 1903: France builds f mar & a par; Germany disbands f hel; Turkey retreats f con to ank and blows f bla.

SPRING 1904 BACK TO BACK

Austria (James Early, 3500 Greystone Dr. #166, Austin TX 78731): a gal-ukr /boh vie otb/, a bud-gal, a ser-bud, f bul/sc-gre, a tyo-mun.

England (Jim Diehl, 10530 W Riverview Dr, Eden Prairie MN 55347): f nts-hel, a bel-hol, f eng-bel, f nwy-nts, f ska s fre a den.

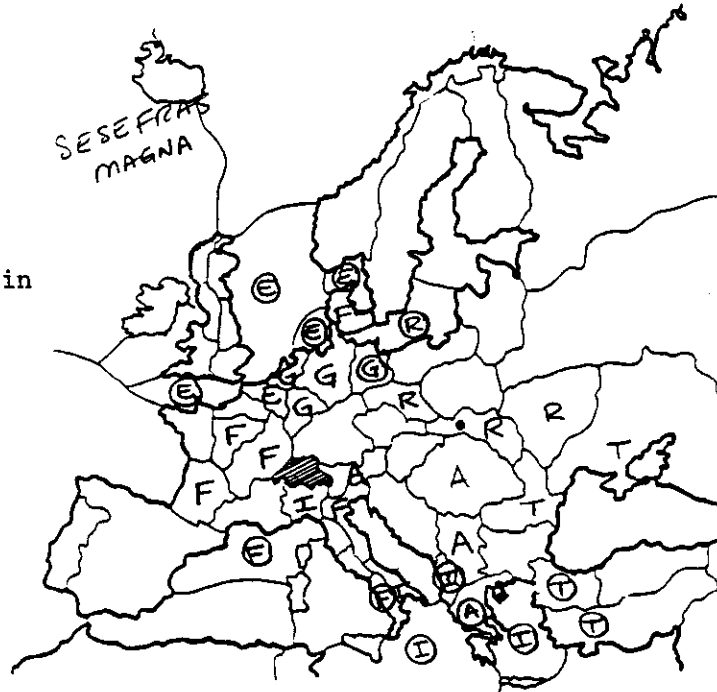
France (Larry Botimer, 13833 NE 11th St #3, Bellevue WA 98005): a gas-mar, f mar-lyo, a bur-ruh, a par-bur, a den h, f tyn- nap, a rom-ven.

Germany (Lance Anderson, Box 29175, San Francisco CA 94129): f bal-ber (a kie s (a hol s)), a ruh-mun.

Italy (Stuart Lange, 904 Fox Chase Ln, Riverdale GA 30296): a pie-mar, a tun-apu (f ion s), f gre-alb, f con-aeg.

Russia (Kathy Caruso, 636 Astor St, Norristown PA 19401): a war-gal (a sil s), a ukr s tur a rum, f swe-bal.

Turkey (John Crosby, 9031 Cardiff Rd, Richmond VA 23236): f ank-con, f eas-smy, a rum s rus a ukr-gal /nso/ (a sev & rus s).



Bo(t) to Pops: Don't look now but the M's are only three games back and closing on the "Strangers." [8½ as of 8/23]

Marinersland to Metsland: The Mariners are headed for third place just like the Mutants!

Rin Tin to Katie: Your Mutts should get some fleas in their dead lumber to get moving.

Katie to Rin Tin: Well, you're supposed to be the bloodhound, so how come I have to sniff them out?

Moscow to Rome: Your mighty Cubs are dropping--maybe they think it's time to hibernate.

Metsland to Pops: With all the players on the DL--I'm thrilled we're still in the NL East race!

Jimbo to Cuddles: I knew it couldn't last. I'm discarded for the Kaiser with the mysterious bumps.

Russia to Germany: Your Austrian master tells me, and I quote here: "If you don't agree to help me, Germany and I will suicide out against you." So tell me, can't you issue your own threats? Or does Austria do all your talking?

Russia to Austria: Threats don't impress or intimidate me! They only make me MAD, and ready to retaliate. Also please note--I do have friends on this board and we don't think you're so bad!

France to Austria: I'm still following up with my anti-Austrian opening. You're still fighting Germany's battles for him.

Gascony to London: No, no, no, it was a retreat to Yorkshire!

London to Paris: What are you going to do in Denmark? Best not answer that.

Russia to Turkey: Hang on--without stiffing me!

England to Turkey: How did we get so docile? Are we losing our blood thirst?

Herelandra

- France to Italy: You and Austria never explained what happened when Turkey died. So I got worried.
- Jimbo to Cuddles: Come back to where you belong. Those mysterious bumps on the Kaiser are piles of dog do-do deposited by a shaggy French poodle.
- Cuddles to Jimbo: I know you're having trouble getting out of high school--however, I will be more than willing to help you pass sex education and biology!
- GM to Cuddles: I went to a progressive California high school--you know, where they didn't give anyone a grade for sex ed. But I'd guess Jimbo's a D student. You? You're likely a 40D.
- Moscow to GM: Just call this the Lange Dept.: I hate to correct you but Phyllis is the voluptuous one!
- GM to Moscow: Well, I knew it was a long way to go for a joke--but couldn't you leave a guy alone with his dreams?
- Katie to Bo(t): What do you mean, "goofy stuff?" Jimbo is a genius, and you're a nincompoop.

MAGRATHEA

SPRING 1902 TROUBLE WITH A CAPITAL t

Austria (Richard Pinelli, 6606 N Glenwood, Chicago IL 60626): a bud-rum, a vie-gal, f alb-gre, a rum-bul (a ser s).

England (Jim Diehl, 10530 W Riverview Dr, Eden Prairie MN 55347): f edi-nts (f nwy s (f nwg s)), a lon unordered.

France (Tim Stark, 605 W Doyle, Granbury TX 76048): f bre-eng, a mar-bur (a par s), f por-spa/sc, a spa-mar, a bel-hol.

Germany (Karl Hoffman, 1070 Cold Stream Circle #M, Emmaus, PA 18049): a kie-ruh (a hol s), a mun-bur, a ber-mun, f den-nts.

Italy (Gary Behnen, 13101 S Trenton, Olathe KS 66062): f aeg-con /eas ion otb/, a apu h, a tyo h.

Russia (Geoff Richard, ~~4430 Point Blvd. #103, Garland TX 75043~~): a sev-rum, a mos-ukr, a war-gal, a fin-sev /imp/, f swe-nwy.

Turkey (John Crosby, 9031 Cardiff Rd, Richmond VA 23236): f con-aeg (f smy s), a ank-con, a bul-gre /ann/.

London to Europe: Note that the Kaiser has begun a naval race. As usual, Germany gets the blame for all wars!

Italy to England: Methinks you're after too many Scandinavian stewardesses. But then, I'm hunting Turkey, maybe you've got a better idea!

Italy to Russia: Hope you can make sense of the Russian position.

Italy to Austria: How do you like to prepare Turkey?

Italy to France: No fleets are good fleets, yes?

Italy to Germany: Have the lines broken down? Try courier pidgeon.

Italy to Turkey: My, my, what a surprise. Guess who's coming to dinner!

Italy to GM: I realize my position isn't much, but please place my units on the map. Somehow a few "I"s are better than none.

GM to Magrathea: Geoff is still at his parents': 7240 Whispering Pines, Dallas TX 75248.



Herelandra

SPRING 1901 STILL CRAZY AFTER ALL THESE MONTHS

ZELPST

Austria (J.R. Baker, 512 Snipes, St. Charles MO 63303):
f tri-adr, a bud-tri, a vie-tyo.

England (Marc Hanna, 718 Bounty Dr #1820, Foster City CA
94404): f lon-nts, f edi-nwg, a lvp-yor.

France (Lance Anderson, Box 29175, San Francisco CA 94129): f bre-mid, a mar h, a par-bur.

Germany (George Rifle, 165 Garfield Ave, Colonia NJ 07067): f kie-hol, a mun-bur, a ber-kie.

Italy (Stephen Carter, 435 McCarron Ave, Rifle CO 81650): a ven-tyo, f nap-ion, a rom-ven.

Russia (Greg Ellis, 1709 San Antonio, Austin TX 78701): f stp-bot, f sev-bla, a mos-ukr,
a war-gal.

Turkey (Melinda Holley, Box 2793, Huntington WV 25727): a con-bul, a smy-ank, f ank-con.

Whew. Haven't seen that opening since 1981. Uhh, Fall 1901 is due by the deadline on the back cover; and in my effort to get Greg's stuff onto one line, I left out "#211" from his address. I omit several press items which were supplied to me before June first!!

Moscow to World: Is ANYBODY playing this game? No letters at all since the delay. I am getting nervous.

A to R: This is definitely not an anti-Russian opening move--so are you happy now?

Rome: The Army of God's excursion into Tyrolia should not be considered as an unfriendly act by any other power. After determining that there are no infidel troops vacationing there, they intend to retreat back to their homeland.

A to I: Let me quote Murphy's Law! If more than one thing can go wrong, the thing that will do the most damage will go wrong first.

London to Russia: Howdy, neighbor.

A to E: I always attack anyone who doesn't write!

Moscow to Paris: Sorry we missed the opportunity to talk about this game at DipCon.

France to Russia: Second your thoughts--what a dull bunch. Let's meet to discuss it--say in Bohemia?

London to France: Hello, friend.

A to G & F: Let's get wild and crazy!

France to Germany: I am partial to option #2, if you include Italy.

London to Germany: Greetings, kind sir.

A to T: I told you if you blew in my ear I'd go crazy!

Moscow to Berlin: Were you at DipCon? I met a George there.

Moscow to Ankara: Hope your mother is better. Sorry you missed San Diego.

Lance to Marc: Sorry for not returning your letter but the Panama situation has tied me up recently. I must agree with your analysis--so take steps to make it so, with my blessing. The exchange can come when we both feel more secure.

London to South: Awright, awright, I suppose it's none of my business, the Balkans are a long way off, etc. But do we have to shut down the diplomatic channels completely? Austria? Turkey? Italy? Are you guys/gals playing Gunboat?

London to World: Hellllppppp.....

Czar to CZAR: What?! No map? All we get is a crummy codename blank? Blatant discrimination against new games!

GM to Zelpst: Get more interesting and I'll consider a map. But I do apologize for the time it has taken to get this off the ground. Looks good in spite of that!

SPRING 1901 WE'VE SEEN SOME OF THESE BEFORE...

Austria (Gilles Tanguay, 14225 Haymeadow, Dallas TX 75240):
a vie-tri, a bud-ser, f tri-alb.

England (Steve Nicewarner, 107th FSU, Box 98, Fort Bragg
NC 28307): a par-gas, a mar-spa, f bre-eng.

RYLOS

Herelandra

more Rylos:

France (Tom Nash, 5512 Pilgrim Rd, Baltimore MD 21214): a par-gas, a mar-spa, f bre-eng.
Germany (James Early, 3500 Greystone Dr #166, Austin TX 78731): a ber-kie, a mun-ruh, f kie-hol.
Italy (John Crosby, 9031 Cardiff Rd, Richmond VA 23236): f nap-ion, a ven-tyo, a rom-ven.
Russia (Melinda Holley, Box 2793, Huntington WV 25727): a war-ukr, a mos-sev, f sev-bla,
f stp-bot.
Turkey (Lance Anderson, Box 29175, San Francisco CA 94129): a con-bul, a smy-ank, f ank-con.

Remember, this is the British system--no retreats needed this time, though. Would Don Williams please look up the BN for this game--I asked Steve H. for one but never received it. Again, some very old press is being tossed out...

Ger to Fra: Are you for real?

Ger to Eng: What about you?

Ger to Rus: And you?

Paris to Berlin: By the time you read this I should have stabbed Gurley a few times at Dixie-Con. He'll pay for the bad advice he gave you last year at DipCon.

Austria: I have a great idea: instead of a war, I suggest that we could all meet in a neutral country like Switzerland, and all together create great European Empire. We could call it... the EEC! And it will...bof! ['bof' = oh well in French]

Turkey to France: I should think that your interest in him is more vested than mine but will comply with your request nevertheless. Yes, my address is military.

Paris to London: Love them O's and crabcakes! It's just I've never opened this way before.

London: Her Majesty's government announced today that naval exercises were about to begin off the eastern coast of England. Admiral Tallyford emphasized that these exercises were long term in nature, but should not be a cause for alarm. "We'll be home for the summer," said Tallyford.

Paris to Berlin: Well...

Paris to StP: This is an interesting role-reversal.

Reuters: Massive uprisings in central Europe have forced the governments of Germany and Austria-Hungary to declare martial law. Reports from these two countries are few, however, both governments are said to be in disarray (sic). Reports from Berlin are that Kaiser Early was hospitalized early this morning babbling about the "Leninist takeover." More to follow.

Lance to Melinda: Since we both opted for the neutral opening, let us keep it that way. I will carry on thusly unless the contingency plan is called for and, before I implement that, I should like to know what I stand to gain from it.

Paris to Rome: Not even the usual terse post card this time!

London: The unannounced, wildcat postal strike, now into its third week, is beginning to interfere with government operations. Postmaster General Gaughan, who appears to be unable to end the strike, is to appear before the Queen tomorrow in an attempt to provide some explanation for this "absurd threat to Britons everywhere." Rumor has it that Her Majesty is considering using the gallows for the first time in years to deal with the situation.

Postmaster Gaughan to London: Hey, I don't answer to no steenking queen. And have you ever dealt with the civil service?? It's worse than fighting a war, I tell ya...

LAKKDAROL Downfall

SOLMATH II 3019 MORDER'S ALERTNESS SOFTENS THE BLOW

Before the turn, Morder A Brown Lands retreats to Emyrn Muil; 2A Anorien to North Ithilien; and UMBAR A/F DRUWAITH IAUR PUTS ON THE RING.

Morder loses all off-board centers; 2As immediately become 1As; Nazgul obey Umbar immediately.

Dwarves (Larry Botimer, 13833 NE 11th St #3, Bellevue WA 98005): A Lhûn-Nenuial, A Withered Heath-Esgaroth, A Esgaroth-River Running, A South Mirkwood s Rohan A Bro-DGu, A North Downs-Bree.

Herelandra

Elves (Jason Bergmann, Box 23780, Atlanta GA 30322):
 A Celebrant-Brown Lands,
 A Anduin s Rohan A Bro-DGu,
 A Old Forest Road-Esgaroth,
 A High Pass-Carrook,
 A Gladden Fields-Old Ford,
 A Imladris-Rhudaur,
 A Shire-Grey Havens,
 FGulf of Lune-Grey Havens.

Gandalf (Rob Wittmond, 2924 Petaluma Ave, Long Beach CA 90815): Ga

R
 Fe

Gondor (Lance Anderson, Box 29175, San Francisco CA 94129): Fa

A Lossarnach-Osgiliath
 (A Anorien & A Sithilien s),
 A Minas Tirith S A Anorien,
 C Lebennin S A S. Ithilien.

Mordor (Craig Mills, 3085 Old Highway 8 #22, Roseville MN 55113):

A Nurn-Ered Lithui,
 1A Khand-Nurn, Sauron
 Barad-dûr-Orodruin,
 A South Rhûn-Dagorlad,
 A Dagorlad-Dead Marshes
 (A Udûn s), A Eryn Muil-
 Wold, 1A Nithilien-Entwash,
 A Dol Guldor breathes on
 Gandalf (their breath would
 kill anyone) /ann/,
 1A Osgiliath-Minas Morgul
 (A Gorgoroth & A Orodruin
 s).

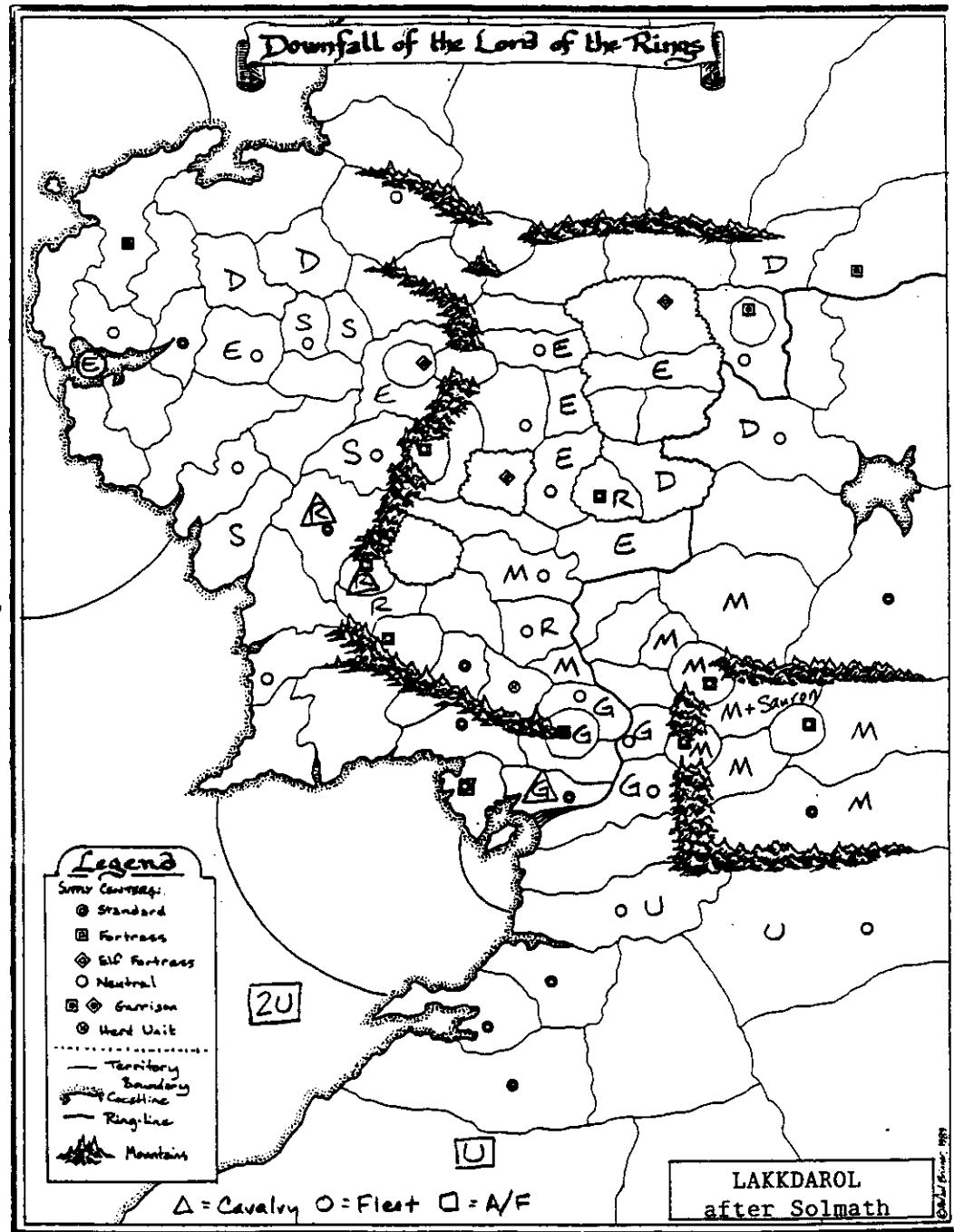
Rohan (Brian Hogan, Box 7003, Los Osos CA 93412):
 C Dunland hold, then s C

Fangorn-Isengard, C Wold-Fangorn-Isengard, A Gap of Rohan s C Dunland, A Brown Lands-Dol Guldor (Dwarves & Elves s), A Eastfold-East Emmet, H Eastfold holds.

Saruman (Randy Grigsby, 93 St. Vincent St., RR #3, Barrie ON L4M 4S5 Canada): A South Downs-Bree (A Amon Sûl s), A Hollin-Dunland (A Gwathlo s), Sa

Umbar (Geoff Richard, 7240 Whispering Pines, Dallas TX 75248): Nazgul
 2A/F Druwaith Iaur-Southern Sea, A/F Havens of Umbar-Far Harad, A Haradwaith-Khand
 (A South Gondor s).

I called for a ruling on C supports from Glover Rogerson. Cavalry may not move and support in the same turn, and if attacked in either phase their support is cut. Fortunately it doesn't affect this turn, but that's the rule from here on, to prevent Cs from becoming too powerful.



Herelandra

The reason for identifying the original Mordor 2As as "1A" is because should the Umbar 2A/F be dislodged, Umbar would be eliminated, and until the new Ringbearer puts it on Mordor would regain all privileges: 2As, Easterling supply centers, and Nazgul. Likewise I am tracking the original armies of Saruman should he gain the Ring. I will not publish this information, though it is public for the player who wishes to exert the effort to keep track. Now then,

Dwarves	<u>blu</u> <u>ere</u> <u>iro</u> rru cdm	5/5	even
Elves	<u>ekh</u> <u>gha</u> <u>iml</u> <u>lor</u> fld gla and crk SHI	8/9	may build one
Gandalf		0/0	
Gondor	<u>bel</u> <u>lam</u> <u>leb</u> <u>mti</u> wdp SIT OSG ANO	5/7	may build two
Mordor	<u>bar</u> dev <u>nur</u> <u>srh</u> <u>udu</u> off off off wdp osg kha WOL MMO	11/6	must remove four
Rohan	<u>herd</u> <u>edo</u> <u>hde</u> <u>dru</u> wdp DUN EEM DGU ISE	5/8	may build three
Saruman	wdp ise <u>kdm</u> min HOL BRE	4/4	even
Umbar	<u>cit</u> <u>hrd</u> <u>hav</u> sgo KHA	4/5	may build one

neutrals: ~~wdp~~ ~~osg~~ esg ~~wdp~~ ~~shl~~ ~~ist~~

Underlined centers are home centers for that power. Rob, are you married yet? Congratulations!

Elves to New Dark Lord: I bet that threw you a ringer, didn't it?

Gandalf to world: The ring may be found, but the Dark Lord is not dead yet!

Elves to Dwarves: It's time for Thorin and company to share their treasure with Thranduil and his wood elves. That barrel trick was smart but annoying; and it will bring our wrath!

Elves to Saruman: Go home (if there is still one left to return to).

Umbardacil to Dwarves: Pretentious, moi? Now what would make you think that. My drowned lord will soon flood over you. Beware your wagging tongue, silly dwarf lord, for I now wield the ONE!!

Erebor to Umbar: I'll bet you're already plotting to sit on the throne of the Dark Lord yourself

Rohan to Umbar: Thanks for the oliphant meat. Are you sure you don't want anything other than that Crackerjack ring in exchange for the steaks?

Umbar to Rohan: Wow, I knew wars can cause severe inflation, but the price of oliphant meat has sure gone up. Do I owe you any change?

Umbar to Elves: Hull? I think you are in the wrong game.

Elves to Umbar: Perhaps a canoe expedition inland with twice as many askari?

Umbardacil to Elf Lords: Terrying? Is that a cross between ferrying and terrorizing? If so, how very apt.

Elves to All: Anyone interested in a Downfall gamestart?

Umbardacil to Valinor: None? But I think several of us are already (or were) in it!

Rohan to Valerie: I thought you died. I mean, your show is called The Hogan Family now. What's that?...Valinor?...Oops! Never mind...

Elves to Rohan: A book about out-of-the-way places? Are Isengard and Dol Guldor to be included?

Elves to Dwarves, Gandalf, Rohan: I hope we're all straight on this?

Erebor to Board: The question is, will the Lords of the West take advantage of wandering attention of the Dark Lord or fall to squabbling. Me, I'm in favor of squabbling!

Theoden to Denethor: Strategy vs. Mordor just became child's play. So ... don't worry, be happy!

Denethor to Theoden: Don't you want to sack Mordor? Or are you leaving it all to us?

Elves to Mordor: With an nmr and the Ring, well, I think Gondor'll whip up on ya, O Dark Lord.

Rohan to Umbar: Methinks that all Mordor will be "overrunning" in Middle-Earth will be his credit limits.

Edoras to Blue Mountains: What's a small Mordor outpost between friends?

Gondor: In the continuing real estate shakeup, it was observed that Denethor abandoned a prime lot, due to orc infestation, and assuaged his grief over his cowardly action by ruthlessly expelling the tenant of the neighboring plot.

Equestrian News Service: Sports. In Middle-Earth League Basketball, the Iron Hills Idiots challenged the Helm's Deep Horses to attempt to unseat the frontrunners, the Khazad-dûm Killers, However, at the last minute, the Horses forfeited the game due to the rumored presence of the Ballhog on the Killer team.

Rohan to Small Ones: If I hear "Barak Kudzu" in my nightmares perhaps I'll learn how it's pronounced. By the way, I ride on my nightmares (and day mares) not in them!

Herelandra

Elves to Mordor: The Dark Lord goes on a vacation to a land known only by the odd title "NMR" and comes back to find his ring gone and worn. What does NMR mean? "Never will Mordor have the Ring."

Elves to Rohan: I really could have benefitted from that deal we almost made.

Gondor to Umbar: Watch yourself--you are close to suffering a ringing defeat--if you provoke my wrath by attacking me.

Elves to Umbar: Boy, it seems the game just took a U-turn, right Mordor?

"Sauron" to Gandalf: Please come to Mordor--I need your assistance controlling these treasonous troops. [Editor reminds the players that black press is not allowed.]

Elves to Saruman: Bree is all yours.

Elves to all: Galadriel recovered.

Dain to Galadriel: Spaced out on Letterman? Is that a new way to turn on, tune in, drop out?

Erebor to Valinor: I know, that's like wearing a label saying, "I was around for the sixties!"

Gimli to Eomer: It's time you learned fair speech under the loving strokes of a dwarf's axe!

Rohan to Dwarf: Congrats on your graduation from the Muamar Quaddafi School of International Diplomacy. With your final exam score of managing to offend 6 of 7 foreign leaders in one month, you are eligible for the "Evan Mecham and James Watt Award for Excellence in the Field

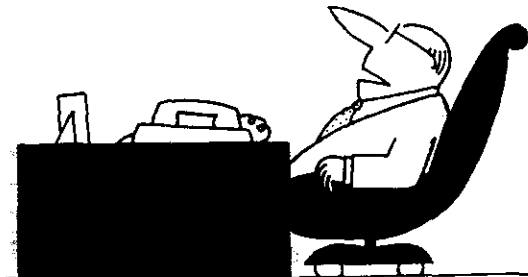
Opinions and Editorials and Letters_____

You know, I've been doing this for over seven years, and I didn't see this; that's why we get married, I suppose, so that when you're being stupid someone is there to tell you how to do it right...

So I'm griping about not having time to finish this issue--look, now, I had already typed 19 pages in a week, then gotten tied up at work and unable to sit down to the project for three weeks. So Cathy points out, every month it's the same thing--the games are all done within a week, it's the letter column and literary sections that don't get finished.

Why not type those the week before the deadline? Or even, ask her to type a couple of pages?

Well, we're going to try it her way this month. Keep your fingers crossed.



CPjanzotti

"Oh, there's no question, you possess some truly remarkable talents, but we're looking for somebody with computer skills."

I don't believe we heard from The Great Helmsman this month (he sent the cartoon above, with a caption saying "Bob Olsen Dept."...

JOHN MICHALSKI (Oklahoma City): I'm all packed for a brief visit to the wife on the West Coast this weekend, leaving tomorrow afternoon. Since I'm not writing to her this evening for a change, perhaps I can squeeze in a not to some others. Would you believe I still have your Arlingcon 5 flyer here as a reminder? I got it and read it, set it aside as a reminder to write--kept it--but never got to it. So, like many a classic Dipzine, here comes a sheepish, horrendously tardy "issue." Better late than never?

I've always considered the cons, but we seem to have a tradition of scheduling them along with Reserve weekends or trips out of state (like this coming weekend). Anna and I will be apart one more year (one more Arlingcon to miss?) and then we'll be together, probably (yuck!) in Oklahoma...

Perelandra

MORE MICHALSKI: Heck, even Olsen's gone west, but I'm stuck here. Too much Unprecedented Recovery, I guess. My first anniversary was last Sunday. The charts call first anniversaries either Paper or Clocks, so I made her a paper wallclock and mailed it. Her mother thought it was funny.

Anyhow, keep me on the flyer mailing list. Like the Oklahoma State motto, "There's always next year!"

[[[What a concept--JM as a Cub fan. Boggles me to death.]]]

JIM-BOB BURGESS: Frustrating baseball season, eh? At least my Giants are hot.

I hear the Dodgers really like Jeff Hamilton and they plan to have him at third for a Cey-like period. In fact, that's why they rejected overtures from Boston about Boggs. If Boggs is traded it will be in the off-season and we have a flashy-fielding, good-hitting third baseman here in Pawtucket named Jim Naehring who could be ready for next season. I still think Boggs is worth a lot, though.

On Ruben Sierra: Greenwell stated publically here in New England that Sierra deserved the other starting slot in the All-Star game even though he finished fourth in the balloting. Mike really misses Ellis Burks hitting next to him in the lineup, and hasn't had a good season. Sierra has been spectacular.

[[[However, his fielding has gotten sloppy since the Rangers dropped out of the race.]]]

ED WROBEL: Enclosed is the big Newsweek article on the Environment. I think there are some good insights in there (but he's too sanguine about toxic waste dumps).

The article on Lake Erie is from the Washington Post sports section. Amazing recovery. Too bad the lake was poisoned in the first place (and others still are)! But it's great to see that recovery is still possible if only people put their minds and will to it.

[[[As Newsweek pointed out, water pollution is the brightest light at the end of the tunnel. Nature cleans up faster, once man quits adding to the problem, in water than in any other site. But I divide environmental problems into several areas, pollution being only one (which overlaps resource conservation and public lands, of course). You can only throw yourself into something that you truly feel about, and my heart gets more excited about saving forests and deserts and marshlands than anything else, so that's where my time and letters go. GO BUY THE SEP/OCT SIERRA--it is devoted completely to public lands. But if pollution prevention and cleanup are on your mind, take heart: Lake Erie cost only \$8 billion over 20 years to clean; that's less than 3% of what it was thought to require in 1965.]]]

ALSO ED: Recommended reading--Waiting for the Galactic Bus, Parke Godwin. Cosmic. Cosmic. The satire is a bit heavy-handed at times against easy targets. But fun nonetheless.

JIM-BOB REDUX: I can't recall if I mentioned it but I read the entire Perelandra trilogy a year ago or so & really enjoyed them. It so happened that they were (and are) in my wife's library.

eric MR. POLL brosius: Lewis' Narnia series and space trilogy display a variety in writing style unusual in series written by single authors. This is particularly true of the trilogy. The first book reminds me of Wells and the third of Charles Williams. The second is an intensely psychological work whose like in style I have not read. Can you think of anything similar? I'm keenly aware that Lewis here presents a scenario which may picture for us how Satan could have deceived Eve after God had made the prohibition so clear.

[[[I better insert comment here. I've always been reminded, when reading the second book in the space trilogy, Perelandra, of Dean Swift calming down and rationally explaining the whole situation to some struggling-to-understand agnostic.]]]

brosius, ¶ TWO: The contrasts among the Narnia books are less marked, but still strong. The first story is a classic fairy tale, and the next few are more like adventure stories. Prince

Herelandra

Rilian's one of the best. I often murmur "respectabiggle" under my breath as a literary allusion, but people never catch it. My favorite, though, is A Horse and His Boy, a lovely story which stands on its own with Black Beauty and other child/animal stories. The sixth book is an ironic explanation of how sin can exist in a world made by a loving and omnipotent God, while the seventh is apocalyptic in character.

Do you think the variety in style adds or detracts from these series? Lewis certainly demonstrated his versatility, but I have always found it a bit distracting to move from book to book in the series.

[[[The Space Trilogy needed three different styles to tell three different plots. I feel some of the variation in the Narnia Chronicles arose just because Lewis had so much to tell in such a small time--he compressed much more action into books one through five, making them more accessible to children. But the end of Narnia, like the end of the trilogy, forces Lewis to his "natural" style, which is more expository and less narrative. (Think of him as a very proficient switch-hitter who still has a natural preference one way over the other...) There is a theory in linguistic circles that some plots 'surface' more often in one or another style of discourse--I have only a mildly positive impression of this theory but Lewis seems to support it in some of his late essays.

[[[Charles Williams--my goodness, how often since college have I wished that he had written more. I own seven of his novels--but not one is in Texas! (My folks will not go tearing through their rented storage space looking for seven paperback books...) He was my introduction to any mode of fantasy other than the epic, and I still hold other authors up to his (impossible) standard.

[[[I don't think Lewis' variety detracts...I would be bored otherwise.]]]

BROSIUS AGAIN: You asked for suggestions about variants; I prefer simple rules variants (such as Deviant) to endless map-fiddling. I've even designed a few myself just to see how it's done (heh, heh). I really enjoy the craziness Deviant provides with only one simple rules change.

J.R. BAKER (St. Charles, Missouri but temporarily in Kentucky on work assignment): My sister just published her first book: "My First Murder" by Susan Baker. I'm not into mysteries but I've ordered a copy just to see... Can you imagine two years without t.v., games, or social events just to write a book...and then to have the publishers tell you that you won't really start making it until your fourth or fifth is out and you've got 5000+ loyal readers!

And I thought changing diapers for six years was forever (3 kids @ 2 years each).

[[[I have a copy and will have read it by nextish.]]]

J.R. ON COMPUTERS: I now have a scanner, 40mb hard drive, and new printer for my P.C., but my wife has my P.C. Gone are the days when it was too complicated for any except a hacker to use--now I have to timeshare with games and educational programs for the kids after school and data lists, reports and lesson plans for my wife's work after the kids are in bed. I'm just going to have to get a portable to take to work if I want to continue playing games!

Environment: The oil spill doesn't bother me--it's just a short-term inconvenience to those in the area! What really bothers me are the longrange effects--like salt in the rivers, pollution will eventually accumulate to the point where life cannot continue! Resources are dwindling to the point of zero production. Recycling should be pushed now, as well as international pollution control.

[[[Now, what was that about possible variant games to be offered? Jason Bergmann wants Colonia, Dip played on a world map with the following nine powers: Netherlands, Portugal, Spain, Ottoman, China, Russia, England, France, Austria-Hungary. Mark Lew mentioned, by phone, the possibility of developing an "Othello Dip" version, then sent this letter:]]]

MARK LEW: Scavenger Hunt Dip. When a player's unit enters a space on the board, the player is said to have 'collected' that space. First player to collect every space wins. Of course, one way to win this is to get 18 and wipe out everyone else and collect at your leisure. A

Herelandra

shorter and potentially more interesting variation is to cut down the requirement--say, collect and 64 spaces, or, my suggestion, collect one space in each country. (I still like Othello Dip better, though.)

Remind me to criticize the platform of the Green Party sometime (assuming you want to hear it). When they were a fringe party I liked having them around to harass anti-environmentalists, but now that they are to be taken seriously I have some serious quibbles with their views.

[[[Yes, I'd like to hear it...but who's taking them seriously? Even if I decide to do so, I don't have any more quibbles with the Greens than I have with the Democrats!]]]

STVEN CARLBERG: I call this Bi-plane Diplomacy. It starts the same as regular Dip, but at the end of 1902, a third option is added to the usual two of building armies or fleets: the "bi-plane" unit. These are built as usual in players' home centers. They are ordered from space to space like regular units, except that they can be ordered twice on each turn, and are not limited to land or sea except as below.

There are some other little details. Well, big details. A bi-plane cannot take possession of a supply center, though it can support the move of another unit to take possession. The two orders given a bi-plane are consecutive; if the first order fails, the second cannot be attempted. For example: Russia B WAR-GAL & B GAL-VIE; Austria A BUD-GAL, A VIE-BOH. Thus, even though Vienna is left vacant, the bi-plane's move there does not succeed because his first order, the move to Galicia, was bounced.

However, the bi-plane has one additional capability, the flight over an occupied space, which can be bounced only by another bi-plane attempting to fly over the same space. Overflight may only be ordered on the first of the two orders for a turn; the bi-plane must be ordered to land on the second order of the pair. Thus, for example: Russia B WAR over GAL & B GAL-VIE; Austria A VIE-BOH, A BUD-GAL. If the bi-plane's intended landing space is unavailable (in the example, say the Austrian A VIE is ordered to hold), then both parts of the paired orders fail and the bi-plane remains in Warsaw.

Let's see, one afterthought. A bi-plane should not be able to "land" in water. It can support a fleet (holding or moving) in a water space, and it can fly over water on the first of its pair of orders (just as it can fly over an enemy-controlled land province where landing is impossible), but it can never end the turn at sea. Also, bi-planes cannot be convoyed.

Note that the stricture against the second of the paired orders being attempted if the first has failed also applies to support orders. Thus, if: Russia: B GAL S A UKR-RUM & B GAL-WAR; Austria: A BUD-GAL, A SIL-WAR. The Austrian A Bud cuts the bi-plane's support for the move to Rumania and prevents it from undertaking the second part of its orders, thus leaving Warsaw undefended. A bi-plane forced to retreat is ordered only once, not twice, and cannot use the overflight option. Like any other unit, it may be disbanded instead of retreating.

KARL HOFFMAN: Need a variant, huh? Well, it seems that my all-time favorite diplomacy variant is not played in any zine or subzine I have ever heard of. This is "Twin-Earths" or "3-D" Dip. The only place I have ever heard this variant mentioned in on page 32 of the Gamer's Guide to Diplomacy. It's described as being played with one board on top of another, each player controlling the same country on both boards. Units can go back and forth from one board to the other while trying to attain the victory criterion of 35 centers.

What makes this variant so intriguing to me is that it is by no means limited to "twin-earths." It could easily become "triple-earths" or even "7-earths," where each player would control 21 (or, for Russia, 28) units in Spring 1901. VC for 7-level Dip would be 120 SCs!

TOM gNASH: My two suggestions (i.e., the variants I want to play and am not in currently) are Woolworth IID (a sort of a cross between regular Dip and Gunboat) and Balkan Wars (I played Brad Wilson's version at Atlanticon and liked it--as well I should have, since I won the 3-day tournament with a standby position!).

[[[Woolworth fascinates me--this is a five-player game where each player holds one country in public and one secretly; "five and ten," hence the name Woolworth. What do you all think??]]]

Perelandra

DILBERT



[[[Well, I found another note from MARK LEW in the bottom of the file, about a musical note I'd printed two months back...]]]

Although it goes against my nature to like something so popularized, after about five years of thinking so I haven't changed my opinion that Holst's Planets is the best orchestral work ever written. Your comments about Jupiter intrigued me. I don't recall ever thinking of any part of it as anticlimactic, so I had to go back and look to figure out what part you're talking about. I assume you are referring to the slow part right before the finale, where theme #4 is played by all the bass instruments while the others are sort of whooshing up and down. Funny, I don't think of that as the part which most inspires one to conduct.

[[[No, further back--the section I meant has the strings playing a very formal anthem, nearly continuous, above the support of the horns which play a 2 beat-rest-3 beat-rest kind of pattern underneath.

[[[This raises an interesting question. My musical experience is: three years of piano; three years on the Broadway-musical stage; and two years in the University Chorus. So I have almost no education in popular music, and what little I know about it has come from jazz dj's or public-radio classical announcers. Is this fairly typical? Can anybody tell me whether they use terms like "theme #4" in pop music (obviously that particular term isn't appropriate so don't jump on me!)?

[[[And does anyone else share this mixed interest in classical and show tunes today? I know Mark likes opera, which functions as a form of stage musical. But I read playlists elsewhere and I never see Holst up against Wynton Marsalis...]]]

P L U G

Steve Nicewarner is trying to get a postal game of Food Fight started--if you enjoy Snowball Fighting (which is to say, if you have tried SF), you'll understand the concept behind Food Fight. However, the rules (from Dragon magazine) run 24 pages (ouch!)--write to Steve and convince him to produce a condensed version! He's at 107th FSU, Box 98, Fort Bragg NC 28307.

RUNESTONE POLL RESULTS

I'm cramming in as much as I can, but I'll have to summarize here (the main lists are available from me for a SASE; the complete packet is from Bruce Linsey but I don't know what he charges).

ZINES: Winner--Fiat Bellum! 2. Perelandra 3. Carolina Command & Commentary 4. benzene 5. Penguin Dip 6. Passchendaele 7. Comrades in Arms 8. House of Lords 9. Northern Flame 10. Dark Mirror GAMEMASTERS: 1. Russ Rusnak 2. François Cuerrier 3. Andy Lischett 4. Jim Benes 5. Kathy Caruso SUBZINES: 1. High Inertia 2. Been There, Done That 3. Backstretch 4. Moire 5. Extremism in the Defense.

My thanks for pushing Perelandra up to #2; maybe I'm outliving my competition, since of the top ten Pere is the oldest in its current incarnation. You players do not demonstrate the best of judgement, since I went from the middle of the pack (55th percentile last year) to #7 (82nd) this year--I do not rate my gming skill at anything more than 6 on a scale of 10. I subscribe to three of the other top ten zines (FB, HoL, and benzene).

GAME OPENINGS

All gamefees include whatever rules and maps I have on hand for that game. We are always looking for new, different games to offer! Subscriptions are required in addition to any gamefee.

Diplomacy, "Planet Blue": British system of retreats; no standbys; fee \$5.

Diplomacy, "Freibur" (on 2-week deadlines): \$5. Ellis, Stark, Behnen and Stewart paid.

Snowball Fighting, "Belgarion": free and six signed up; needs two more. Not anonymous.

Downfall of the Lord of the Rings: I am gm'ing a game of Downfall in Geoff Richard's The Messenger; let me know if you want on the list.

Axis and Allies: Guest gm'd by James Early (see address in Sesefras).

Variants that have been suggested: Twin-Earth Diplomacy, Othello Dip, Scavenger Hunt Dip, Bi-Plane Diplomacy, Colonia, Woolworth IID, Balkan Wars.

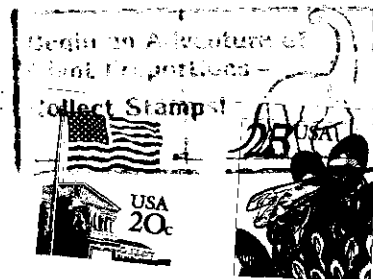
The Narnian Wars: Diplomacy on a map from C.S. Lewis' Chronicles of Narnia. Rules available from me for \$1, will be gm'd by Brian Hogan also in The Messenger.

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