

Politesse

Journal of the Washington Area Retinue of (Tacitly)
Highly Organized Gamesters #42 October 1986

Greetings

*It's all in the past now
Money changes everything*

Some of you may have noticed that the September issue came out during the 3rd week of the month rather than the first week. After searching for a scapegoat--uh, that is to say, -- upon careful analysis of various potentially causally-related problematic factors, it is the studied opinion of the upper reaches of the proetariat that one Dick Dale Martin, PhTT, Dean of Gristle Pig U, is responsible for the delay. Dick has been under a great deal of pressure lately to "publish or perish" in view of the pending peer review of the institute, and we just couldn't go to press without his treatise on Titan (under the pseudonym, Hborian Alpha Male). The Institute hasn't really done much of anything lately, so we're all looking forward to the results of Dean Dick's post-doctoral work on Civilization and Ultima III (or maybe IV...I can never keep these Roman numerals straight-- give me a zero-based system any ideas of March). Anyway, we'd have to say that Dick is really on the hot seat, no matter the mode of enumeration, eh? Whence the Greater Rockville Institute for the Study of Titan for Less Experienced Players and other Intractable Games?

The short deadline last issue was particularly unfortunate since it provided the membership little opportunity to submit manuscripts for publication. Ah, well, we do continue, so send them in, anyway. Responses to the Titan stuff are welcome, as are your thoughts on Civilization and HadaGame reports, including Garbelman's Labor Games and particularly those I could not attend, such as Masso's Games September 27-28 and (perhaps) the upcoming Carolina Cup Games

HadaGame

October 24-26, Chapel, NC. Open gaming to include a game of Pax Britannica, given sufficient interest. Brad Wilson, 224 Valley Park Dr #9, Chapel Hill, NC 27514. Sleeping room for up to 8, campus facilities available for gaming. Phone number may be available from directory assistance by the time you read this. These are the Carolina Cup Games. Chapel Hill is the new home of World Diplomacy inventor, Dr. Mark Stegeman, who no doubt will be available for an autograph session.

November 1, Northern Virginia. Halloween Games to begin at 11 a.m. Ed Wrobel, 3932 Forestdale Ave, Dale City, VA 22193. Theme: Science Fiction, Fantasy and Horror. Appropriate costume required. Games consistent with the theme to be played (e.g., Titan, Illuminati, Borderlands, Stellar Conquest, Wabbit Wampage, Cosmic Encounter, Awful Green Things from Outer Space, others). Limited overnight space available for sleepy out-of-towners.

Postal Pax Britannica. John Boardman, 234 East 19th Street, Brooklyn, NY 11226-5302. PB standbies are needed by Robert Sacks, 4861 Broadway 5-V, New York, NY 10034. Sacks publishes a list of postal game openings called Known Game Openings as well as a Zine Directory.

Send literary contributions, gamefest announcements and letters to the editor, Ed Wrobel, 3932 Forestdale Ave, Dale City, VA 22193. Subscriptions cum memberships are available for 39¢ per month from Ken Peel, 8708 First Ave #T-2, Silver Spring, MD 20910. Keep Ken up to date on your address changes.

GREETINGS continued

October 24 to 26. There has already been some interest expressed in a trip to Chapel Hill. Let's try to fill up a car (and Brad Wilson's apartment) and see if the sky really is bluer in Carolina. Anyone wanting to go, let me know and I'll cross-refer you if you don't mind.

The T-shirts have been ordered and should be available within a few days. You can pick yours up at the Halloween Games at my house November 1. Or I could give yours to Ken for pick-up at his spacious and luxurious Silver Spring highrise. Californians will get theirs in the mail and if you can't make it to Silver Spring or Dale City, you can, too, by letting me know. When I called in the colors and sizes to The T-Shirt People, I was informed for the first time that at least 6 orders of the same size were necessary for each color! Previously I had been advised that we could order any combination of colors and sizes. Rather than cancel at this point, I ordered the two most popular colors, red and blue. The XL and M are all light blue. There are 8 red L and 8 blue L. I will refund money to anyone who ordered a different color and can't live with blue or red, and try to sell yours to someone else. I can't return it to the store although I'm sure they are making a mistake with that since there's sure to be overwhelming demand for Pig Tees very soon. Think about it.

HavaGame hosts for mid-November through December are needed. It needn't be an all-weekend, unlimited number, open-gaming extravaganza to qualify for a HavaGame listing. Just as welcome are gatherings limited to a single day or evening, a specific game and a small number. Just specify the particulars, which can include an RSVP requirement.

LATE-BREAKING GAME ANNOUNCEMENT!

October 18 & 19, at the place of Marc Hurwitz, P.O. Box 191 Owings Mill, MD 21117. Since it might bet a little crowded in the post office box, Marc promises plenty of spill over room in his underground labs in nearby Owings Sty. To get directions, call Marc at (301) 363-6306, and Marc says to BYOT (Bring Your Own Toady). The games are set to begin (gasp!) at 9:00 a.m. on Saturday, and can continue until "whenever" on Sunday.

Also, I might add a touch more on the R. Bradley Wilson gamefest in Chapel Hill on October 24-26. Brad now has a number: (919) 968-3057. He urges all to bring lots of games, particularly Pax Britannica. Brad has this problem, you see: his game library consists mostly of hexish offerings. This is Ken speaking now, in case you hadn't noticed. I plan to try to make it down to Chapel Hill -- it'll give me the chance to visit an old high school smear buddy, Professor Mark Stegeman, in the process. Anyone else interested?

FRANK & ERNEST BOB THAVES



Hadagame

Nonwargaming in Richmond



Shoats assembled for a co-operative struggle to achieve civilization: from left and around table, Kevin Burke, Rob McCarter, Marc Hurwitz, Greg Porter, Meredith Minter.

Yes, that's right, on August 16 and 17, nonwargaming came to Richmond. Our hosts were Rob McCarter and Kevin Burke. Meredith Minter and Greg Porter rounded out the locals and, from out of town, Marc Hurwitz (Baltimore/Owings Sty) and me, Dale Cityite Ed Wrobel.

The McCarter-Burke household is a gaming musical mecca. So dedicated are these two enthusiasts that games in play take the place of beds. (I forgot to ask if the cardboard counters are ever misrouted during REM sleep.) The recorded music is a delight, all published on or about 1969, my favorite year, with many rare and exotic collectibles.

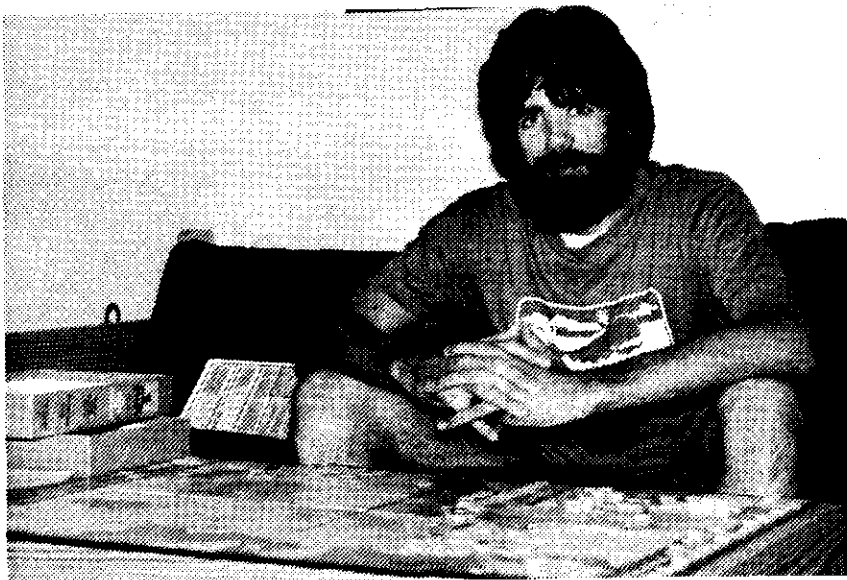
As advertised, we began with Civilization on Saturday morning. Choosing first, I opted for the Assyrians; it seems to me they don't pay too dearly on the AST for their geography. Second was Kevin, a hexgamer conscripted to fill the sixth position (hey, also because we like you, Kev!), who took Italy, the closest thing to a fascist state available. Regrettably, a shortage of Panzerger-troopen undercut his plan to crush the rest of us goatherd beneath the boot of imperial Rome. Marc played Egypt, hoping to free his people from within; Greg went for Minoan Mazery and Rob led Thrace. Meredith had a choice among Illyria, Asia, Babylon or North Africa. Illyria and Asia were already bordered by potentially warlike and land-hungry barbarians (Kevin, Rob and me). Babylon was roomy but Meredith didn't like its tough AST so she took North Africa. In her place, I would have taken Babylon despite my own distaste for its AST but her decision proved the more sound. The Africans established a stable civilization at 8 cities most of the game, assembled an excellent array of cards beginning with architecture and astronomy, and kept pace on the AST to a photo finish

This was, in fact, one of the most thrilling Civ games I've ever seen. Four players leapt off the AST at the same time, with not much more than 100 points separating all of them.

Rob cornered the timber market by the 7th turn and was able to make coinage his first purchase. On the following turn, he declined to share his famine, the kind of magnanimous gesture one rarely sees in this game. His reward for being a nice guy was two civil wars and finishing last of the active players. Kevin suffered waves of African and Minoan migration before deciding to devote himself to solitaire Guns of August. Meredith was dealt consecutive civil disorders from which she recovered nicely. Greg was hit with epidemic and civil war on turn 15.

In the evening, we began Pax Britannica and continued it the next day. The line-up was Meredith as Great Britain, Marc as France, Ed as Germany and Rob as USA. In 1884, GB, F and G signed treaties to divide Africa. The Treaty of Cairo by F & G provided co-dominions in Egypt and the Sudan. The rest of North Africa went to France with subSahara and East Africa to Germany. A mutual defense clause limited to Africa was also included. The Treaty of Paris, signed by all three, brought British acknowledgement of F/G co-dominion over Sudan and German hegemony in Uganda. B/G co-dominions were to be established in Kongo and Kenya and Germany agreed to relinquish claims to Angola/Rhodesia/Mozambique and southward. All went well for a few years until the Belgians precipitated the War of 1892. By a vote of 3 (G/F/Aus) to 2 (GB/USA), the Congress of Europe passed a resolution kicking the Belgies out of the Kongo and the Brits out of East Africa, Ashantee and Kameron. As a consolation, Kameron was to remain Belgian. The British cried foul and G/F went to war to enforce the international will. The USA, which had opposed the resolution as too anti-British, also declared war on GB because the Brits defied international law. Abandoned by her ally and opposed by all major world powers, GB nevertheless bravely defended her honor until forced to sign the punitive Treaty of 1892. She lost Tanganyika, Kenya and Ashantee, and shared a co-dominion with Germany in Kongo. The Germans also picked up a protectorate in Tanganyika and the poor Belgies were stripped of both Kongo and Kameron. The USA demanded-- and obtained-- a reduction of British troop levels in the New World.

There were no other major wars until The Big One was sparked by trouble in the Balkans in 1912. (Hey, are we historically simulated or what?!) In 1896, co-dominions appeared in Sarawak (GB/G), Shantung (F/G) and Beribera (GB/G). The Spanish Empire was dissected by a Congress of Europe, the Phillipines going to Germany and Cuba and Puerto Rico to the USA. A Chinese Rebellion awakened the Russians and Japanese. After much negotiation, GB agreed to accept the Jap's share (in a post-rebellion treaty) to augment her own as an offset to the prime territories occupied by G, F and USA.



Kevin as master of
WW I over the Guns
of August board

The Treaty of Aye Carrumba (1900) legitimated the USA's design's on Mexico and divided Korea between Germany and the USA. The Brits got interests in both, and Aden as well. Zapata cost the USA dearly but fortunately for the international business community, the revolution was crushed by the Roughriders.

Liberal political victories in 1904 and 1908 cut into GB's imperial ambitions. The 1908 Congress of Europe resulted in GB/F agreement on dividing West Africa. A second chinese Rebellion was fought by 6 upstart armies, providing Marc with the opportunity to show off some nifty tweezer work.

The final standings were: Germany, France, USA, Great Britain.



Marc, Meredith and Rob count the shekels coming in from the colonies

Pax Brit Quotes

Ed: Gott sei dank, ve haff no liberals in Chermany!

Kevin: As far as fantasy...no way!!

Marc: All games are fantasy to some extent...except Campaign for North Africa. It's not just a game-- it's a job.

Marc: Y'know, this is a very nice apartment.

Ed: Yeah, we haven't trashed it nearly enough.

Meredith: Did I miss anything?

Marc: Yeah, after you left, we played a couple quick games of Titan. We gave Dick Martin the blue pieces and ran his legions as a non-player character by randomly rolling a 33.33 sided die and he still won.

Marc: You know the difference between us and everyone else? We're sitting on the other side of the board.

Dear Ed,

On the Civ game, I think everyone did fairly well, especially at the "Oh, I'm not winning, really.." part. Not having kept notes, I can only comment on the Cretian performance. On a whole, not bad. Coming in 3rd out of 4 1/2 puts me in the upper 70% of the players, which is...well...

The rest of the barbarian world was thoroughly unimpressed by the gallant Cretian effort to bring the fruits of our superior civilization to their stagnating backwaters. Translated, this means that fighting the Africans for Sicily, the Italians for the Po valley, the Thracians(?) for the Black Sea, the Babylonians(?) for Cyprus and the Egyptians for the mouth of the Nile is not a winning strategy for Crete. Doing them all in the same game really puts a crimp in your ability to get both the quantity and the coordination needed for city building, as I'm sure your record sheet will show. Once I got a fleet together for rapid transport, things got moving again, but by that time I was probably enough behind that it didn't matter.

All in all, I thought the game was played in a very decent fashion. There was very little disaster-monging until the end.

In the interest of being mercenary, I have just published a game on counter-terrorist activity called Concrete Jungle. The Armory will be getting it's first lot in a week or so. It's man-to-man level, 2m/2sec scale, and designed for the odd embassy storming, hostage rescue, or Beirut on a Saturday night. Seriously, it is a serious game, and designed to accurately reflect the results of good or bad tactics.

Enclosed is a copy, which I hope you will review in a future issue of Politesse. Price is supposed to be \$7.95, but this being a review copy, you get off having to pay. If you have any questions, you know where to reach me.

That's all for now. Oh, how does one subscribe?

Until next time,

A handwritten signature in black ink, appearing to read 'Greg', is written over the printed name 'Greg Porter'.

Greg Porter
Amateur Wargame Designer
Former President of the Va. Tech Wargaming Society
Contributing Editor, Adventurers Club
Rule Abuser
Loophole Finder
Article Writer
and General Wargaming Fool
(is that enough?)

Ed: Plenty enough for me. Sub info is on the cover at the bottom. I have referred Concrete Jungle to our Tactics Functionaire, Sean Vessey for detailed analysis and all-around seriousness, not exactly my own strong point. By the way, thanks for paginating here...I get confused so easily...

MEMORANDUM

From: Greg Porter
Blacksburg Tactical Research Center
4415-C Sprenkle Lane
Richmond, VA 23228

To: Ed Wrobel
WARTHOG

Message:

Responding to your request in Politesse #41, I have a few comments to make. While not as yet a WARTHOG member, I agree with Mr. Vessey's comments on the need for security against the insidious threat of cheap, easily available BB guns. However, I see several problems with his proposed acquisitions. The first is the price. While I have no doubt we could get the listed equipment for \$0.39 each under contract, he has neglected to include the inevitable cost overruns that would occur. According to my estimates (based on previous government purchases), the cost overruns on this purchase would be approximately 1.3 billion dollars. In addition, there is the procurement delay whilst Congress authorizes the purchase. By the time it would be approved, we could easily be overrun by the thousands of descendants of the BB toting leftist fanatics that comprise the current threat.

As a solution to all these problems, I suggest WARTHOG procure instead several Sgt. York air defense guns. These will undoubtedly be cheap, and no one will fuss over our buying them, as they are obviously not lethal weapons. For technical purposes, we could call them "Wildlife Control Devices". However, they are mobile, and armored just barely enough to stop high velocity BB's, fulfilling requirement #3, and with the quantity of ammo they spit out, we should be able to get enough lucky hits to qualify for requirement #2.

This should cut down on both expense and legal hassle. If money becomes a problem, I suggest WARTHOG declare itself a peace loving democracy being attacked by Russian-backed leftists. This should be good enough to get a few million dollars worth of armaments.

Regarding the procurment of Heckler and Koch weaponry, I feel Warthog would be better served by acquiring weapons that are lighter and less likely to weigh down an already game burdened shoat. I would recommend the Glock 17 as a sidearm, both for its lightness and greater magazine capacity, and the Steyr AUG as a longarm, until such time as the H&K G11 or CAWS comes out. The AUG can be mounted with the M203 40mm grenade launcher, thus maintaining defense against group targets. These will adequately meet the needs of requirements #1 and #2.

From: Ed Wrobel, Head Hog

To: Greg Porter, New Shoat

Re: Counterpoint to Vessey

Your well-conceived and cogently-expressly correct criticism of Tactics Functionaire Vessey's bizarre plan to enrich the military industrial complex at the expense of loyal shoats everywhere is more than welcome. We need more analysis of this quality and ideological bent. It is nearly superfluous to note that, as a voluntary association, WARTHOG need not consult congress on its expenditures. Still, we should not hesitate to obtain appropriate Wildlife Control Devices, as well as word processors like you have there at MCV. Very nice. My own "typer" is becoming a bit aggravating at times when it jams after correction. We have, by the way, located several AK-47s, Russian attack helicopters and sophisticated submarine detection components in the woods surrounding Dale City...

Butter Battles

Conrad Minshall

This is **BB** number 12. It is also the first late **BB**. Send complaints and sympathy cards to me at 3702 Tarragona Lane, Austin, TX 78727.

What was keeping me from **BB** was mostly deadlines at work. Now you'd think that when IBM finally announced the RT/PC (the computer whose operating system I've been working on for the past couple years) you'd think the developers would be given a little R&R, right? Wrong. What we get is a week of flying about giving demonstrations for the announcement. After which (surprise!) guess who's two weeks behind on his schedules? Don't let me fool you though - I love it!

Before we into the game results I have something to share with fellow **TITAN** players. The chart below is the output of a simple **TITAN** simulation. What I did was run 500,000 battles between each possible pair of creatures. (This took over three hours on an RT/PC, but over fifty on a PC/AT.) For simplicity I ignored rangestriking and assumed that all battles took place in the plains.

How do you read the chart? Well, the first line of numbers, for example, says that when a Gargoyle fights an OGre, the GArgoyle wins 23.3% of the time, they mutually annihilate each other 37.7% of the time, and the rest, 39.0%, are victories for the OGre. The last two numbers, 0.37 and 0.82, tell you that after an average battle the GArgoyle is 0.37 hits away from death, and the OGre is 0.82 away.

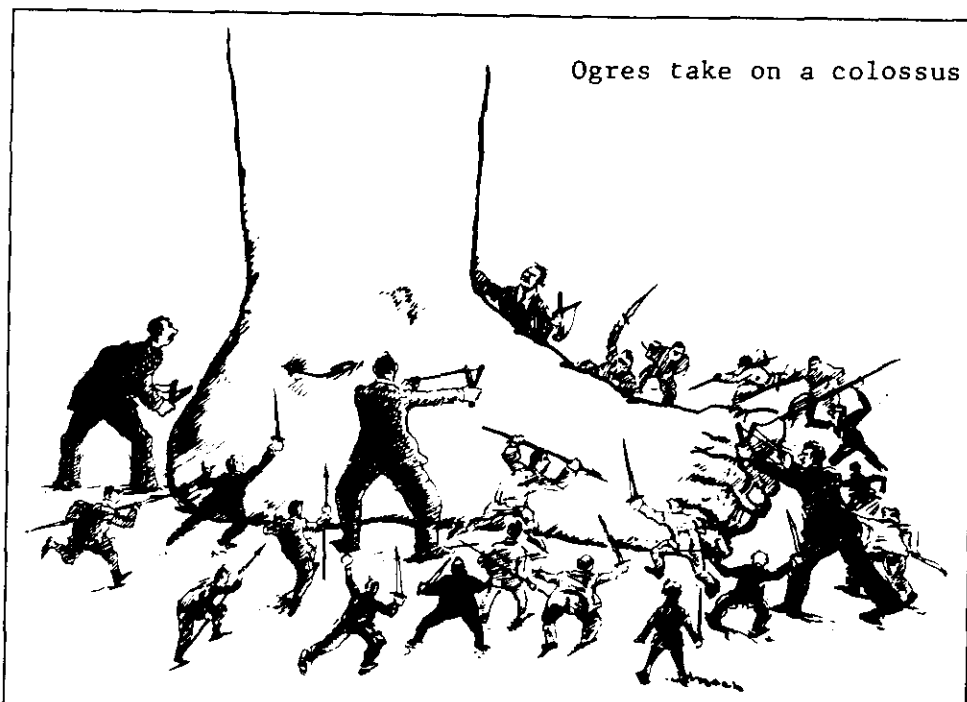
A C program for this simulation is available upon request. That includes an excellent random number generator - very fast and has a cycle length of over 4 billion.

	WIN	"TIE"	LOSS	UNHIT1	UNHIT2
GA versus					
OG	23.3%	37.7%	39.0%	0.37	0.82
CE	25.8%	37.0%	37.2%	0.42	0.55
LI	7.1%	30.4%	62.5%	0.10	1.36
TR	1.9%	11.4%	86.7%	0.03	3.01
MI	3.3%	20.8%	75.9%	0.05	1.61
WA	1.3%	11.7%	87.0%	0.02	2.61
CY	0.3%	4.0%	95.6%	0.00	4.34
WY	0.1%	2.7%	97.2%	0.00	3.95
GR	0.2%	5.2%	94.7%	0.00	2.94
BE	0.0%	0.3%	99.7%	0.00	5.25
GU	0.0%	0.0%	100.0%	0.00	8.23
UN	0.0%	0.7%	99.3%	0.00	4.24
DR	0.0%	0.0%	100.0%	0.00	6.48
GI	0.0%	0.0%	100.0%	0.00	5.44
HY	0.0%	0.0%	100.0%	0.00	7.65
SE	0.0%	0.0%	100.0%	0.00	15.06
AR	0.0%	0.0%	100.0%	0.00	7.61
CO	0.0%	0.0%	100.0%	0.00	8.64
OG versus					
CE	24.9%	26.5%	48.6%	0.50	0.78
LI	9.5%	36.0%	54.5%	0.16	1.07
TR	2.2%	20.3%	77.5%	0.03	2.34
MI	2.4%	13.2%	84.4%	0.04	1.94
WA	1.4%	17.6%	81.0%	0.02	2.17
CY	0.4%	7.6%	92.1%	0.01	3.67
WY	0.1%	5.4%	94.5%	0.00	3.52
GR	0.1%	3.8%	96.1%	0.00	2.99
BE	0.0%	1.1%	98.9%	0.00	4.93
GU	0.0%	0.1%	99.9%	0.00	7.82
UN	0.0%	0.5%	99.5%	0.00	4.33
DR	0.0%	0.1%	99.9%	0.00	6.30
GI	0.0%	0.0%	100.0%	0.00	5.67
HY	0.0%	0.0%	100.0%	0.00	7.58
SE	0.0%	0.0%	100.0%	0.00	14.85

AR	0.0%	0.0%	100.0%	0.00	7.95
CO	0.0%	0.0%	100.0%	0.00	8.98
CE versus					
LI	14.7%	29.2%	56.1%	0.20	1.21
TR	14.9%	20.7%	64.4%	0.21	2.07
MI	5.8%	24.1%	70.1%	0.07	1.44
WA	3.6%	13.6%	82.8%	0.05	2.36
CY	6.3%	12.3%	81.5%	0.08	3.23
WY	0.5%	4.0%	95.4%	0.01	3.65
GR	0.8%	7.1%	92.2%	0.01	2.69
BE	0.1%	1.0%	98.9%	0.00	4.94
GU	0.2%	0.9%	98.9%	0.00	7.14
UN	0.1%	1.0%	99.0%	0.00	3.96
DR	0.0%	0.1%	99.8%	0.00	6.18
GI	0.0%	0.1%	99.9%	0.00	5.15
HY	0.0%	0.0%	100.0%	0.00	7.37
SE	0.0%	0.0%	100.0%	0.00	14.37
AR	0.0%	0.0%	100.0%	0.00	7.36
CO	0.0%	0.0%	100.0%	0.00	8.42
LI versus					
TR	13.9%	34.8%	51.3%	0.23	1.28
MI	15.5%	38.0%	46.5%	0.26	0.80
WA	8.0%	34.8%	57.2%	0.12	1.29
CY	4.3%	21.0%	74.6%	0.07	2.36
WY	1.7%	16.4%	81.9%	0.02	2.48
GR	2.0%	19.6%	78.4%	0.03	1.89
BE	0.2%	4.9%	94.8%	0.00	3.84
GU	0.0%	1.3%	98.6%	0.00	6.37
UN	0.1%	5.4%	94.5%	0.00	3.24
DR	0.0%	1.0%	99.0%	0.00	5.21
GI	0.0%	0.9%	99.1%	0.00	4.61
HY	0.0%	0.1%	99.9%	0.00	6.54
SE	0.0%	0.0%	100.0%	0.00	13.89
AR	0.0%	0.0%	100.0%	0.00	7.09
CO	0.0%	0.0%	100.0%	0.00	8.21
TR versus					
MI	22.7%	29.3%	48.0%	0.48	0.88
WA	18.5%	42.1%	39.4%	0.36	0.79
CY	10.1%	41.8%	48.1%	0.18	1.15
WY	4.2%	29.0%	66.7%	0.07	1.66
GR	3.0%	14.1%	82.9%	0.05	2.15
BE	0.7%	13.7%	85.6%	0.01	2.75
GU	0.1%	4.7%	95.2%	0.00	4.68
UN	0.2%	4.2%	95.6%	0.00	3.30
DR	0.1%	4.7%	95.2%	0.00	4.03
GI	0.0%	1.0%	99.0%	0.00	4.33
HY	0.0%	1.2%	98.8%	0.00	5.46
SE	0.0%	0.0%	100.0%	0.00	13.04
AR	0.0%	0.0%	100.0%	0.00	7.06
CO	0.0%	0.0%	100.0%	0.00	8.36
MI versus					
WA	23.2%	37.9%	38.9%	0.36	0.82
CY	29.4%	31.2%	39.4%	0.48	1.04
WY	8.1%	25.2%	66.7%	0.12	1.78
GR	7.1%	30.3%	62.6%	0.10	1.37
BE	1.9%	11.5%	86.6%	0.03	3.01
GU	3.9%	11.0%	85.2%	0.05	4.13
UN	1.2%	11.8%	87.0%	0.02	2.61
DR	0.3%	4.0%	95.6%	0.00	4.34
GI	0.1%	2.6%	97.2%	0.00	3.96
HY	0.1%	1.2%	98.7%	0.00	5.67
SE	0.0%	0.0%	100.0%	0.00	12.03

	AR	0.0%	0.0%	100.0%	0.00	6.48
	CO	0.0%	0.0%	100.0%	0.00	7.65
WA versus						
	CY	20.4%	40.9%	38.8%	0.37	0.91
	WY	8.9%	38.0%	53.1%	0.14	1.22
	GR	9.6%	36.0%	54.4%	0.16	1.07
	BE	2.2%	20.4%	77.4%	0.03	2.34
	GU	0.6%	8.6%	90.8%	0.01	4.26
	UN	1.3%	17.7%	81.0%	0.02	2.17
	DR	0.4%	7.6%	92.0%	0.01	3.67
	GI	0.1%	5.4%	94.5%	0.00	3.52
	HY	0.0%	2.0%	98.0%	0.00	5.08
	SE	0.0%	0.0%	100.0%	0.00	12.32
	AR	0.0%	0.1%	99.9%	0.00	6.30
	CO	0.0%	0.0%	100.0%	0.00	7.57
CY versus						
	WY	13.0%	40.4%	46.6%	0.25	1.04
	GR	9.3%	23.6%	67.1%	0.18	1.55
	BE	3.0%	25.7%	71.3%	0.05	1.96
	GU	1.0%	15.1%	83.9%	0.02	3.19
	UN	0.9%	8.4%	90.7%	0.02	2.87
	DR	0.5%	12.0%	87.5%	0.01	3.05
	GI	0.0%	2.3%	97.7%	0.00	3.97
	HY	0.1%	4.3%	95.6%	0.00	4.30
	SE	0.0%	0.0%	100.0%	0.00	11.67
	AR	0.0%	0.1%	99.9%	0.00	6.29
	CO	0.0%	0.0%	100.0%	0.00	7.73
WY versus						
	GR	26.7%	41.6%	31.7%	0.54	0.57
	BE	9.5%	40.3%	50.2%	0.16	1.18
	GU	4.5%	26.0%	69.6%	0.08	2.34
	UN	6.2%	32.7%	61.0%	0.10	1.36
	DR	2.7%	23.8%	73.5%	0.04	2.21
	GI	0.9%	15.7%	83.4%	0.01	2.46
	HY	0.6%	10.2%	89.2%	0.01	3.49
	SE	0.0%	0.1%	99.9%	0.00	10.39
	AR	0.0%	1.2%	98.8%	0.00	5.21
	CO	0.0%	0.2%	99.8%	0.00	6.64
GR versus						
	BE	13.8%	34.8%	51.5%	0.23	1.28
	GU	22.0%	32.5%	45.6%	0.37	1.64
	UN	8.0%	35.0%	57.0%	0.12	1.29
	DR	4.3%	21.1%	74.6%	0.06	2.25
	GI	1.8%	16.4%	81.9%	0.02	2.48
	HY	1.0%	9.9%	89.1%	0.01	3.64
	SE	0.2%	1.5%	98.4%	0.00	9.11
	AR	0.0%	1.0%	99.0%	0.00	5.21
	CO	0.0%	0.1%	99.9%	0.00	6.54
BE versus						
	GU	17.7%	42.5%	89.8%	0.36	1.02
	UN	18.5%	42.1%	39.4%	0.36	0.79
	DR	40.2%	41.0%	47.0%	0.18	1.15
	GI	4.3%	29.1%	66.7%	0.07	1.66
	HY	3.1%	26.5%	70.3%	0.05	2.12
	SE	0.0%	1.4%	98.6%	0.00	8.26
	AR	0.1%	4.7%	95.2%	0.00	4.04
	CO	0.0%	1.2%	98.8%	0.00	5.46
GU versus						
	UN	18.6%	34.8%	46.6%	0.45	1.01
	DR	16.3%	43.4%	40.2%	0.34	0.99
	GI	3.9%	17.9%	78.2%	0.07	2.40
	HY	4.9%	31.1%	64.0%	0.09	1.90

SE	0.0%	1.8%	98.2%	0.00	6.64
AR	0.0%	1.4%	98.6%	0.00	4.96
CO	0.0%	0.3%	99.7%	0.00	6.00
UN versus					
DR	20.3%	40.9%	38.7%	0.37	0.91
GI	8.9%	38.1%	53.0%	0.14	1.22
HY	8.0%	30.3%	61.7%	0.13	1.79
SE	1.6%	8.5%	89.9%	0.02	5.89
AR	0.4%	7.6%	92.0%	0.01	3.67
CO	0.1%	2.0%	98.0%	0.00	5.07
DR versus					
GI	13.1%	40.4%	46.5%	0.25	1.04
HY	10.7%	42.8%	46.5%	0.20	1.14
SE	0.1%	6.3%	93.6%	0.00	6.11
AR	0.5%	12.1%	87.4%	0.01	3.05
CO	0.1%	4.3%	95.6%	0.00	4.30
GI versus					
HY	27.1%	43.9%	29.0%	0.55	0.65
SE	11.2%	29.3%	59.4%	0.20	3.00
AR	2.7%	23.7%	73.6%	0.04	2.22
CO	0.6%	10.2%	89.3%	0.01	3.49
HY versus					
SE	0.8%	16.5%	82.7%	0.01	4.13
AR	2.1%	22.6%	75.4%	0.03	2.28
CO	0.4%	10.5%	89.2%	0.01	3.36
SE versus					
AR	13.2%	41.3%	45.5%	0.41	1.15
CO	4.4%	25.4%	70.2%	0.10	2.45
AR versus					
CO	10.7%	43.0%	46.2%	0.20	1.13



the gonzo baseball league

2nd Place Play-Offs
September 6, 1986

BEARCUBS AND DODGERS BLAST THEIR WAY INTO PLAY-OFFS!

The Hardrocks and Bearcubs had squared off twice before during regular season play, and the results were even. Each team had thoroughly whipped the other when defending their own turf. So the Denver fans were packed a mile high at the stadium for the big Eastern Division showdown against Oakland, hoping and cheering for a home-town slaughter. The Bearcubs didn't disappoint them.

The Hardrocks started Bob Knepper, who had gotten shelled by Denver 'way back in the season opener. The Bearcubs wasted no time in taking him downtown: Bernazard homered, DeCinces homered, Gibson hit two out, and Horner capped it all with a grand slam! The four of them accounted for 17 of the Bearcubs 20 runs, while the Oakland pitching contributed the rest. After the game the Hardrocks headed home with no score of their own, and nowhere to go until next April.

Over in the West, the Bats came to Dallas knowing pretty much what to expect. They were going against Valenzuela for the third time. They had not beaten him yet, and the play-off would be no exception. So while Fernando was busy striking out 14 and pitching his third complete game, the Dodger hitters played their own version of home run derby. Davis and Jacoby each cleared the wall, but Joe Carter stole the "Mr. Saturday" honors with two mighty blasts. In all he scored five times with four runs batted in--setting a Gonzo record of nine runs produced in a single game!

So with their 24-0 victory behind them, the Dallas Dodgers next venture into the Bearcubs' den for the first game of the Consolation Series. In their only meeting this year the Dodgers handled Denver with a 4-0 shut-out; but that was in Dallas, and this time those Grizzlies have the home-field advantage.

Also next week, the Gonzo Series begins, and already the rumors of bad blood are making the rounds. The last time the Varmints met the Bruins, the umpires gave Virginia the win--only to have it overturned by the Commissioner following a protest by the Bruins. So when the Varmints return to the scene of the crime, you can be sure all eyes will be watching the proceedings with the utmost care. The Gonzo pennant is at stake!

PLAY-OFF RESULTS, 9-6-86:

Hardrocks 0, Bearcubs 20
Bats 0, Dodgers 24

SERIES GAME #1, 9-13-86:

Championship: Varmints at Bruins
Consolation: Dodgers at Bearcubs
All-Star Tournament: N.L.E. vs N.L.W.
A.L.E. vs A.L.W.

(Gonzo Baseball is a creation of Jake Halverstadt; 1986 Commissioner is Chuff Afflerbach, 5632 Oakgrove, Oakland CA 94618, phone 415-655-7393.)

MOST VALUABLE GONZO:

It's now time for all managers and alternates to submit their votes for "Mr. Saturday" in the categories of batters, starters, and relievers. The Commissioner has made nominations listed below based on season statistics (play-off games not included.) Managers should make first, second, and third choices in each category, and these votes will be assigned values of 5, 3, and 1 point respectively. Write-in votes are permitted; the only restriction imposed is that a manager may not award a first-place vote to a player on his own team. Since "Oil-Can" Boyd did his pitching for the Dodgers and is now with the Bats, either manager may vote for him. Results next week, along with the final team stats.

With your ballot, I would like your response on two very important questions. First, are you interested in fielding a team next year? You may qualify your answer as you wish. Second, and even more important, are you interested in being the 1987 Commissioner? If you are even able to run half a season (8 games), please let me know. With the proper safeguards, there is no reason why the Commissioner can't also manage a team of his own. So please send in your replies as soon as possible.

BATTING LEADERS						STARTERS							
	GAMES	GAMES W/RUNS	ERRORS	HIGH	STREAK	IP	G/CG	H	ER	BB	SO	A.R.A.	
BOMBERS:						BOMBERS:							
Hernandez, NYM, 1B	16	13*	1	4	7	28 ¹	4/1	16	12	8	30	-10.09	
Henderson, NYY, OF	16	8	1	3	3	12	2/1	7	2	10	14	-8.25	
Sax, LA, 2B	15	7	1	4	2	37 ¹	5/2	31	15	7	32	-6.94	
Brett, KC, 3B	13	7	3	3	3	ORIOLES:							
ORIOLES:						Show, SD	17	2/1	9	3	8	20	-12.00
Baines, ChW, OF	13	7	1	3	6	Gooden, NYM	21	3/1	19	8	7	18	-5.14
Baylor, Bos, 1B	14	8	0	3	5	HARDROCKS:							
Brenly, SF, 3B & C	14	7	2	4	3	Knepper, Hou	29 ¹	4/1	22	4	10	24	-11.69
Schmidt, Phi, 1B & 3B	16	8	1	3	2	Young, Oak	24 ¹	3/1	20	6	6	19	-7.19
HARDROCKS:						BEARCUBS:							
Winfield, NYY, OF	14	8	0	8*	4	Hurst, Bos	22 ₂	3/2	18	7	7	29	-10.81
O'Brien, Tex, 1B	16	11	2	4	4	Rhoden, Pit	18	2/2	11	3	4	15	-10.50
Brown, SF, 3B	13	8	1	4	4	VARMINTS:							
C. Davis, SF, OF	13	10	1	4	5	Sanderson, ChC	24 ¹	4/0	19	11	7	22	-6.45
L. Smith, KC, OF	9	8	0	3	8*	Witt, Cal	22 ¹	3/0	23	6	5	17	-5.68
BEARCUBS:						SAILORS:							
Sandberg, ChC, 2B	16	11	0	3	5	Tudor, StL	23	3/0	21	4	5	14	-5.74
Gibson, Det, OF	9	6	0	6	3	BATS:							
Horner, Atl, 1B	14	7	0	4	3	Clemens, Bos	25	3/2	13	4	9	31	-13.80
R. Jones, Cal, OF	9	7	1	7	4	Scott, Hou	40 ^{1*}	5/1	22	8	9	36	-11.33
VARMINTS:						Rijo, Oak	21 ¹	3/0	11	4	18	25	-8.62
Bream, Pit, 1B	10	5	0	4	2	OYSTERS:							
Barfield, Tor	11	5	1	7	2	Dixon, Bal	34 ₂	5/0	22	14	27	38*	-5.51
Brooks, Mon, SS	10	4	1	4	3	BRUINS:							
SAILORS:						Sutcliffe, ChC	16	2/1	12	4	4	12	-7.50
Moseby, Tor, OF	16	9	2	6	4	DODGERS:							
Mattingly, NYY, 1B	16	11	2	4	5	Valenzuela, LA	25	3/2	11	2	7	31	-15.96*
Fisk, ChW, OF	13	8	0	5	5	(Boyd, Bos--Bats)	26	3/2	20	7	6	17	-6.46
Carter, NYM, C	11	9	5*	3	5	BANDITS:							
BATS:						Guidry, NYY	30	5/0	31	13	6	33	-6.90
Joyner, Cal, 1B	16	10	0	4	4	MOHICANS:							
Canseco, Oak, OF	16	10	2	3	3	Gullickson, Cin	9	1/1	7	2	2	5	-6.00
Rice, Bos, OF	16	11	0	3	6	RELIEVERS							
Parrish, Det, C	14	9	2	6	6	BOMBERS:							
OYSTERS:						Quisenberry, KC	8 ¹	6	7	1	0	4	-7.68
White, KC, 2B	14	9	1	4	3	ORIOLES:							
Moreland, ChC, OF	14	7	1	4	4	Hernandez, Det	8 ₂	6	8	2	3	7	-6.80
McReynolds, SD, OF	11	5	0	5	2	Lefferts, SD	12 ^{1*}	8	12	2	4	9	-5.43
Easler, NYY, DH	14	9	0	2	7	HARDROCKS:							
BRUINS:						DiPino, ChC	5	3	2	0	2	4	-12.00
Tartabull, Sea, 2B	14	7	2	7	4	BEARCUBS:							
Dunston, ChC, SS	14	8	2	6	3	Garber, Atl	8 ₂	5	6	1	1	6	-9.92
Gaetti, Min, 3B	16	9	2	5	4	VARMINTS:							
Gwynn, SD, OF	14	8	0	5	5	Eichhorn, Tor	9 ¹	5	5	2	1	12	-15.86
DODGERS:						SAILORS:							
Hrbek, Min, 1B	12	7	1	6	3	Henke, Tor	11	6	8	9	4	17*	-8.73
Pena, Pit, C	14	10	3	3	6	D. Smith, Hou	7 ₂	4	6	1	3	7	-8.48
Parker, Cin, OF	16	5	1	3	2	BATS:							
BANDITS:						Worrell, StL	4	3	2	0	6	5	-5.25
Lynn, Bal, OF	12	8	0	5	4	BRUINS:							
Bell, Tor, OF	15	8	0	5	3	Bedrosian, Phi	5 ¹	5	1	0	1	5	-17.06*
Murphy, Atl, OF	16	11	1	5	3	Orosco, NYM	9 ₂	6	5	2	7	9	-7.35
Presley, Sea, 3B	11	7	1	4	3	McCullers, SD	6 ₂	5	3	2	5	5	-5.25
MOHICANS:						BANDITS:							
Murray, Bal, 1B	11	7	0	7	4	Reardon, Mon	8 ₂	3	5	1	1	6	-10.96
Puckett, Min, OF	16	10	0	3	4	Clear, Mil	5 ¹	5	3	1	3	5	-8.62
Boggs, Bos, 3B	14	8	0	3	3	MOHICANS:							
Clark, SF, 1B**	5	5	0	3	5	Dayley, StL	9 ₂	5	12	4	3	12	-7.35

(**Commissioner's Honorable Mention)

the gonzo baseball league

Series Game #1
September 13, 1986

WITT PITCHES VARMINTS PAST THE BAD NEWS BRUINS

California hurler Mike Witt was right at home in Culvert City, where he led his Virginia teammates to a 5-1 victory in the opening game of the Gonzo Series. The only matter open to question was his bonus for going the distance; his nine innings were technically not a complete game in the major-league scoring. From a box seat behind home plate the ever-ready Commissioner consulted his rulebook and promptly signalled the call: thumbs up on the bonus strike-outs, Mr. Saturday had pitched the specified "full nine" innings. So the disgruntled Bruins packed their bags for a do-or-die road trip to the East Coast--hoping to leave behind them those errors that cost them three valuable runs.

The Dallas Dodgers are a team afire! And after last week's blow-out of the Bats, they weren't about to stop. Every player who went to bat added to the score, for an 11-0 shut-out of the Denver Bearcubs. Their fielding, too, was inspired; they made play after play to back up the five strong innings by starter Bob Ojeda. Next week it's back to Dallas, where those red-hot Dodgers hope to burn down the house.

The All-Star Tournament Rematch also completed Round #1 this week, with the two Eastern divisions powering their way into the winner's bracket. Not even Mike Witt's pitching could hold off the assault of the A.L. East. Manager Glenn Ledder's coaching strategy paid off when Boston DH Don Baylor stepped in as catcher while also leading the batting attack. The East took it 8-5 . . . and with three errors by the West, Manager Afflerbach also has some coaching to do!

For the National League match-up, East's Manager Mike Siggins left his line-up in the capable hands of the Mets pitching staff before hopping a flight home to London. As a Phillies man, he must be especially gratified to see Mike Schmidt and Von Hayes leading his All-Stars to a 9-5 win. Ojeda earned his second victory of the day, with Mike Krukow notching his second loss. Special condolences to Manager Garrison of the N.L. West, who has yet to win an All-Star game. Next week, Harry?

GAME #1 RESULTS, 9-13-86:

Varmints 5, Bruins 1
Dodgers 11, Bearcubs 0

N.L. East 9, N.L. West 5
A.L. West 5, A.L. East 8

GAME #2 SCHEDULE, 9-20-86:

Bruins at Varmints
Bearcubs at Dodgers

N.L. East at A.L. East
N.L. West at A.L. West

(The GBL was invented by Jake Halverstadt, who has only himself to blame. The Bearcubs' performance is no fault of Commissioner Chuff Afflerbach, 5632 Oakgrove, Oakland CA 94618, phone 415-655-7393. Them's the breaks!)

At last we have the final team stats for the regular season. The average score (winner v. loser) in a Gonzo game was 11.56 to 3.39, and 49% of the contests were shut-outs. Home teams won 65% of the time, by pure chance. There are many curiosities to be pondered, and I'll let you each draw your own conclusions. Instead, I'll focus on my own predictions, made right after the Gonzo draft. Remember?

In case you don't, the Bad News Bruins were my hot pick. Looking at the numbers, I can't see how they did it. It wasn't the pitching; Sabers-hagen was a non-factor, even a liability. Most of their stats fall in the middle of the pack, so I guess they won the way so many "average" teams become champs--by doing just enough to beat the opponent at hand.

The Mohicans were my other choice in the West, and they did have the hitting I expected. But their pitching was the absolute worst at Runs Allowed. Best pitching undeniably belonged to the Bats, just as their manager claims. With nine shut-out victories, they always won big . . . they just couldn't win the big ones.

Looking East, I'll try to explain away my pick of the last-place Bombers. They did face some tough opposition in Runs Produced and Allowed. But where they failed was in batting and out-of-position errors. Their manager confessed that he got so caught up with the Mets that he lost track of his own players and let the whole team slide.

The Varmints have been kidded about all those donations from opposing pitchers, but it shouldn't obscure the accomplishments of their dependable arms, particularly in the bullpen. Also, their manager led the league in coaching plays, an indication of his constant attention to the details of managing a team.

And what about my last pick, those Orioles who started out so hot? It's a sad tale. In his crucial Game #15 with the Varmints, the O's manager sent his new line-up to the wrong address. Had I received the changes, the Orioles would have won the game and ended the season in a four-way tie for first place! Now didn't I say it would be a tough division?

	GAMES WON/LOST	SHUT-OUTS WON/LOST	ONE-RUN GAMES	EXTRA-INN. GAMES	RUNS PRODUCED	ERRORS	OFF. PLAYS	COACH. PLAYS	OPPONENTS' RUNS ALLOWED	TOTAL SCORE	STARTERS I.P.	RELIEF I.P.	INNINGS MISSED	STARTS MISSED	DEF. PLAYS	COMP. GAMES	HITS	EARNED RUNS	WALKS	STRIKE OUTS	RUNS ALLOWED	OPPONENTS' RUNS PROD.	OPPONENTS' TOTAL SCORE
EAST																							
VARMINTS: (Phil Dancause)	10-6	5-2	0-1	1-1	103'	7	1	11*	+42*	149*	103 ¹	33 ¹	2 ₂ * 0	6	2	135	61	59	100	-37	134	117	
BEARCUBS: (Jake Halverstadt)	9-7	3-3	0-1	0-0	163*	13	0	0	-53	135	105	18	8 ₂ 1	12	3	125	65	68*	90	-24	168	147	
HARDROCKS: (Kevin Rockwell)	9-7	7-4	2-1	2-1	136	12	2	0	-75	89	102 ¹	12 ¹	12 ₂ 1	16	3	99	36	70	75'	-62	106	69	
ORIOLES: (Ed Wrobel)	8-8	3-4	0-1	0-2	115	14	0	0	-16	121	87 ₂	25 ₂	19	2	13	2	112	40	102	92	-30	104*	96
SAILORS: (Pat Conlon)	7-9	3-5	0-2	1-2	155	16	0	0	-34	142	79 ¹	27	19 ₂	3'	17* 0	124	49	85	84	-18	144	132	
BOMBERS: (Kevin Stone)	5-11	2-7	1-1	1-1	108	19'	1	0	-80'	61'	96	10 ¹	27'	0	8	4	89	40	94	92	-61	145	109
WEST																							
BRUINS: (Dan Young)	11-5	3-3	1-0	1-0	146	10	0	0	-21	133	81 ₂	42 ₂ * 20	2	3	1	108	51	107	75'	-1	129	134	
BODGERS: (Pete Gaughan)	9-7	5-3	2-1	2-1	129	9	0	0	-10	126	91 ¹	24 ₂	11 ¹	1	16	4	120	60	76	96	-32	108	118
BATS: (Doug Brown)	9-7	9-4	2-2	2-2	147	11	4*	4	-55	112	121*	10 ¹	3 ₂	0	10	4	73*	28*	68*	123*	-148*	129	35*
MOHICANS: (DeRoy Votto)	8-8	3-1	1-1	1-2	150	8	0	0	-13	145	93	23	13 ¹	0	16	2	141'	70'	72	78	+13'	143	158
BANDITS: (Joe Marin)	6-10	2-4	2-0	1-0	127	8	4*	1	-32	114	76 ₂ '	34 ¹	25 ¹	2	6	0	114	53	118'	87	+6	169'	177'
OYSTERS: (Ty Hare)	5-11	2-7	0-0	0-0	129	6*	0	2	-47	106	84 ₂	26 ₂	23 ₂	1	8	0	115	49	99	75'	-4	134	142

(*best of category 'worst of category)

the gonzo baseball league

Series Game #2
September 20, 1986

BRUINS MAKE IT EVEN AS DODGERS SWEEP!

This time not even the skill of star reliever Mark Eichhorn could help the Varmints, and the Bad News Bruins came up with just enough to stay alive for the final match-up of the Gonzo Series. "Mr. Saturday" for the Bruins was batting champ Tony Gwynn: his five stolen bases for the day tied a National League record, while his two runs and one RBI proved the margin of victory in the 3-1 contest.

The Varmints' attack was led by designated hitter Al Downing--but when nobody else followed, Manager Phil Dancause was forced to call the very last play he had tucked up his sleeve. Still he fell short, and with little offense left his only consolation was watching his bullpen ace punch out three of the last five batters. The teams are now tied with a game apiece, but while Virginia must face the Bruins on their own field using a straight-away line-up, Bruins Manager Dan Young can sit back and plot some more bad news for next week's climactic contest.

In Dallas, the Dodgers out-hit, out-pitched, and out-fielded the Denver Bearcubs to take their second straight game and put a quick end to the Gonzo Consolation Series. Second-baseman Bill Doran scored three and knocked in two, allowing Dallas Manager Pete Gaughan to overlook that little old error in the field. Kirk McCaskill pitched seven-plus innings with six K's to earn the final victory of the season, by a score of 7-2.

As elated Dodger fans carried home chunks of sod as souvenirs, the champagne-drenched manager made a surprise announcement: his third-place winnings would not be reinvested in the franchise, to rebuild the team and turf for 1987. Instead, the prize money would be used to finance his retirement from Gonzo Baseball. So, congratulations to Manager Gaughan for a strong finish--you will be missed next year. And another salute to fourth-place Manager Jake Halverstadt, who is already waiting impatiently till next year!

Congratulations are also in order for Manager Glenn Ledder, who has just led the A.L. East to the championship in the All-Star Tournament. Pitchers Ron Guidry and Mark Eichhorn combined for the shut-out victory over the N.L. East. Toronto's George Bell produced three runs for the A.L. East, with Joe Carter, Rickey Henderson, and Alan Trammell contributing two each. For once the Mets pitching failed the N.L. East, allowing three runs in the 13-0 contest. Besides his second-place finish, Manager Mike Siggins can also be proud of the continued fine play of those two Phillies, Von Hayes and Mike Schmidt. So there's really no cause to be despondent, eh, Mike?

And in the losers' bracket, the first victory by the N.L. West was a personal triumph for Manager Harry Garrison. At last his offense caught fire, for a 13-0 shut-out over the A.L. West. Jose Cruz was the

big gun, but eight out of nine starters produced runs for the team. Starter Mike Scott had no trouble with the American League hitters, striking out eleven in only seven innings. The game proved an all-around fiasco for Manager C.W. Afflerbach: only three of his All-Star sluggers were hitting, his bullpen failed him, and he was forced to play a first-baseman at second for a big error. No joy in Mudville at all.

GAME #2 RESULTS, 9-20-86:

Bruins 3, Varmints 1
Bearcubs 2, Dodgers 7
N.L.East 0, A.L.East 13
N.L.West 13, A.L.West 0

GAME #3 SCHEDULE, 9-27-86:

Varmints at Bruins

1987 COMMISSIONER NAMED: I take double pleasure in announcing that the search for next year's Commissioner has come to a successful conclusion. I am pleased for the obvious reason that I will be able to field a team of my own next year--look for a renaissance of the (Two Blocks From) Berkeley Reds, undefeated in the abbreviated '84 Gonzo season. But I am especially pleased because I think the perfect candidate has stepped forward to assume the position: Mr. Phil Dancause of Virginia. His Varmints are already established winners this year, and his Blueberry League was a big success during the summer vacation. I consider Phil a natural. He writes: "I would want to run a full season, not just one of these 16-game ones. I would like to see 16 teams in 2 leagues; I have the basic set-up worked out...." So be sure to sign up now, to reserve your franchise for a very exciting '87 season.

MOST VALUABLE GONZO: It's not too late to make your votes known, if you phone them in to me before next Sunday, September 28th. So far, only four ballots have been cast, and we need twice that to make the choices meaningful. Let's get this in the final issue!



Managers Halverstadt (L) and Brown plan strategy for next year. Beards are not mandatory in the GBL--but they do make for handy disguises.

(Gonzo Baseball was founded by Jake Halverstadt; the 1986 Commissioner is Chuff Afflerbach, 5632 Oakgrove, Oakland CA 94618, phone 415-655-7393.)



WARTHOG Profiles

PEEL, Kenneth L., minority staff consultant, Subcommittee on International Operations, House Committee on Foreign Affairs. Legal res., Pacific Palisades, CA. Home, 8708 First Ave., No. T-2, Silver Spring, MD 20910. Born Oct. 6, 1955 in Pasadena, CA to Fred B. and Cheryl J. (Stockwell) Peel. Santa Rosa Junior Coll., 1973-75; Univ. of California at Los Angeles/American Univ. at Cairo, 1975-78. B.A. (magna cum laude); Johns Hopkins Univ. School of Advanced Intl. Studies, 1980-83; dean's honor list, Pi Gamma Mu. 1979-80, telecommunications consultant; 1983-85, foreign affairs legis. asst. to Rep. Olympia Snowe, ME; 1985—, current position. Author: "Megadip," *The General*, April 1986; "Private Postal Diplomacy," *Diplomacy World*, Winter 1986. Premier, Washington Area Retinue of (Tacitly) Highly-Organized Gamesters. Publisher, *Politesse*. Hobbies: multiplayer interactive gaming, postal diplomacy, amateur publishing.

QUOTE: "If it's buckable,
buck it."






Politesse

8708 First Avenue #T-2
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Mr. Ed exposed! Courtesy of Mark Larzelere!

A Censor is a Censor

Notes from the Front:

¶ The "Number Nine" award goes to the Reverend Jim Brown of South Point, Ohio, who told seventy-five teen-agers that the theme song "A Horse Is a Horse" from the old "Mr. Ed" television show actually praises Satan when the song is played backwards. Brown's parishioners responded by burning record albums, cassettes, and other rock and country paraphernalia—all the while singing "Oh, How I Love Jesus."

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