

THIS IS:

The Official Journal and National Gazette of the Piratical Republic of

SANDWIP ISLAND

Yo-ho-ho, and a bottle of rum, me hearties! This is indeed T.O.M.A.N.G.O.T.P.R. of SANDWIP ISLAND, and shiver me timbers if it ain't a Diplomacy one-shot. It reports a single Diplomacy game played in San Diego on Saturday, 2 October 1971, and featuring some of the most des-pirate characters you will ever want to meet, or I'm a bilge-rat! This bit o' unburied treasure (which will need to be buried afore it stinks) reports all the moves for the said game, along with commentary by the English player. Avast and belay, there; tribute for a copy of this screed is 35¢. This is Pandemonium Publication #405, edited and published by Rod Walker, 5058 Hawley Blvd., San Diego CA 92116. A free copy is available to the participants in the game upon request.

BACKGROUND

Charles Reinsel, old-time Diplomacy player and former editor of **HIS BROTHER**, has been doing up the country recently. He spent much of September in Nevada, then came to San Diego for a week, staying with Conrad vonMetzke the time, and then taking off for god knows where. While Charles was here, we thought it would be a good opportunity to have an in-person game with some good players. We met at 7:30 on the night of 2 October at Conrad's home in San Diego's center city. Kathy vonMetzke had laid out a delightful selection of goodies: bowls of grapes, carrot sticks, celery, radishes, chocolate-chip cookies, and whatnot, and of course there was all sorts of music...mostly Haydn, as I remember. We drew lots, and here's how it came out:

AUSTRIA: Charles Reinsel, former editor of **HIS BROTHER**, designer of the **HIS BROTHER** Rating System, and victor in 2 postal games.

ENGLAND: Rod Walker, editor of **ERIKHON**, **FURROWER**, and other 'zines, former Chief of the **WFFUD** Diplomacy Division, designer of the **ERIKHON** Rating System (and other rating lists), and victor in 2 postal games.

FRANCE: Hal Neus, editor of **ADAG** and its subzine, and victor in 2 postal games.

GERMANY: George Harter, the San Diego Diplomacy community's artist-in-residence, newly arrived on the postal scene.

ITALY: Larry Peery, editor of **KENOGGIC**, **PEEKARA**, and other 'zines, West Coast Membership Chairman for the Diplomacy Association and leader of the **DA**'s reform faction, postal Diplomacy's legal eagle, and victor in two postal games.

RUSSIA: Conrad vonMetzke, editor of **COSTAGUANA**, **HIS SCHULNICKET**..., and other postal 'zines, Diplomacy's resident expert on music, and victor in 2 postal games.

TURKEY: Dan Barrows, poet laureate of San Diego's Diplomacy bunch, and victor in one postal game.

1901

Spring: In the moves, I am using **ERIKHON** notation. Spaces are indicated by the first three letters of the name, except: **Nth**, North Sea; **Nrg**, Norwegian Sea; **Nwy**, Norway; **NAt**, North Atlantic; **NAf**, North Africa; **Ngt**, Gulf of Bothnia; **Lyo**, Gulf of Lyon. Abbreviations and symbols: **H**, ordered to hold (stand); **/n/**, unordered; **/d/**, dislodged (followed by name of space unit retreats to, also set of by slashes); **/a/**, annihilated; **C**, convoy(ed); **S**, support(ed); **usc**, not so ordered; **nsu**, no such unit; **Mar**, supply center gained; **Mar**, supply center lost; **A Pie-Mar**, underlined orders fail. The rest should be self-explanatory.

AUSTRIA: A Vic-Gnl, A Bud-Ser, A Tri-Alb.

ENGLAND: A Lpl-Ecl, F Edi-Nrg, F Lon-Nth.

FRANCE: F Bre-Mid, A Par-Bar S by A Mar.

OOPS--OTHER ABBREVIATIONS:

Lpl, Liverpool; Lva, Livonia

- GERMANY: A Mun-Buh, A Bor-Kie, F Kie-Den.
- ITALY: A Ven-Pie, A Rom-Ven, F Nap-Ion.
- RUSSIA: A War-Gal, A Mos-Ukr, F StP-Bot, F Sev-Blc.
- TURKEY: A Con-Dul, A Smy-Arn, F Ank-Blc.

Comment: There are at this point the following alliances: England-Germany against Russia, Austria-Turkey against Russia. France and Italy are on the fence. Seeing the dangers inherent in an advance by the southern powers, England-Germany decide to aid Russia (as a buffer state), but this plan will go smash on some bad co-ordination, as you will see. An alliance with France is contracted, sending him into the Mediterranean. Attempts are also made to turn Italy against Austria.

- Fall:
- AUSTRIA: A Ser S TURKISH A Bul-Rum, A Vie-Gal, F Alb-Gre. Ouns: Bud, Vie, ~~Tri~~, Gre, Ser (4). Build A Bud.
 - ENGLAND: A Edi-Nwy S by F Nrg, F Nth-Ska. Ouns: Edi, Ipl, Lon, Nwy (4). Build A Edi.
 - FRANCE: F Mid-Por, A Bur II, A Mar-Spa. Ouns: Bre, Mar, Par, Por, Spa (5). Build F Bre, F Mar.
 - GERMANY: A Ruh-Bel, A Kie-Hol, F Den-Swe. Ouns: Ber, Kie, Mun, ~~Bel~~, ~~Den~~, ~~Hol~~ (6). Build A Ber, A Kie, A Mun.
 - ITALY: A Ven-Tri, A Pie-Tyn, F Ion-Tun. Ouns: Nap, Rom, Ven, ~~Tri~~, ~~Tun~~ (5). Build A Ven, F Nap.
 - RUSSIA: A Ukr-Sev, F Sev-Blc, A War-Gal, F Bot-Swe. Ouns: Mos, StP, Sev, War (4). No change.
 - TURKEY: A Bul-Rum, A ~~Arm-Ser~~, F Ank-Blc. Ouns: Ank, Con, Smy, ~~War~~ (4). Build F Con.

Comment: Failure in coordination resulted in Germany's standing Russia out of Sweden. The inghility of Russia to build a Moscow affects the character of the game and Russia's attitude toward his erstwhile protectors. A costly mistake! Success is seen on the diplomatic front in Italy's attack on Austria. France's moves and builds are anti-English in appearance—a deception as it turns out. Russia, by ignoring Rumania, has held the Austro-Turks back very cleverly. If he had built a Mos, it would have been a very different game.

1902

- Spring:
- AUSTRIA: A Bud-Tri S by A Vie & A Ser, F Gre-Ion.
 - ENGLAND: A Edi-Nwy S by F Nrg, F Ska-Den, A Nwy-Fin.
 - FRANCE: F Bor-Spa (so), F Bre-Mid, F Mar-Lyo, A Spa-Gas, A Bur II.
 - GERMANY: A Bel-Ruh, A Hol-Den, A Kie-Mun, A Ber-Sil, A Mun-Boh, F Den-Bel.
 - ITALY: A Tri H S by A Ven & A Tyn, F Nap-Ion S by F Tun.
 - RUSSIA: A War-Fin, A Ukr-Gal, F Bot-Swe, F Sev leaves politely (/a/).
 - TURKEY: F Con-Aeg, F Ank-Con, A Arm-Ser S by A Rum.

Comment: Russia refused to retreat F Sev (which could go to Hlg), thus annihilating it. Germany had meant to write "Hol-Kie", but miswrote. Russia, instead of defending, has chosen to be aggressive toward nearly everyone. Italy is forcing Austria/Turkey to move faster than they might have wished, and Austria's entire northern frontier is now filled with hostile units. France is well-poised, still capable of turning in the event of English or German treachery. Diplomatically, the Anglo-German alliance is now determined to turn on Russia, and face Turkey directly without a buffer state.

- Fall:
- AUSTRIA: A Vie-Tri S by A Ser & A Bud, F Gre S TURKISH F Aeg-Ion. Ouns: Bud, Vie, Gre, Ser (4). No change.
 - ENGLAND: A Fin-StP S by A Nwy, F Nrg /h/, F Den /h/. Ouns: Edi, Ipl, Lon, Nwy, Den, StP (6). Build A Edi, F Ipl.

FRANCE: F Spa(sc)-Nes, A Gas-Naf C by F Mid, F Lyo S F Spa(sc)-Nes, A Bur H.
 Ows: Bre, Mar, Par, Por, Spa (5). No change.
 GERMANY: A Hol H, A Ruh-Mun, A Mun-Ber, A Boh-Tyr, A Sil-War, F Bal S ENGLISH F
Den-Swe (nso). Ows: Ber, Kie, Mun, Bel, ~~Den~~, Hol/(5). Remove A Hol.
 ITALY: F Tun-Ion, F Ion-Adr, A Tri S A Tyr, A Ven & A Tyr S A Tri. Ows: Nap,
 Rom, Ven, Tri, Tun (5). No change.
 RUSSIA: A Pru-War, A Gal-Bud, F Ska H. Ows: Mos, ~~Sly~~, ~~Spy~~, War, Swe (3). N.c.
 TURKEY: F Aeg-Ion, F Con-Bul, A Rum S RUSSIAN A Gal (ordered to move), A Sev S
 A Rum. Ows: Ank, Con, Smy, Rum, Sev (5). Build F Smy.

Comment: Several costly mistakes were made. England forgot to write orders for two of his units, thus inadvertently taking Denmark from Germany, and nearly blowing their alliance to smithereens. The momentum of the Anglo-German advance in the north is also slowed down, almost fatally. Turkey failed to specify the coast his fleet was moving to in Bulgaria, thus losing a build. France, in pressing his attack to the east, uses F Lyo in an unnecessary support; he could have ordered F Lyo-Tyr for more devastating effect. Russia is committing suicide.

1903

Spring:

AUSTRIA: A Ser-Tri S by A Vic & A Bud, F Gre-Alb.
 ENGLAND: A Nwy-StP, F Den-Swe, A StP-Mos, A Edi-Nwy C by F Hrg, F Lpl-Cly.
 FRANCE: F Wes-Tun S by A Naf, F Mid-Wes S by F Lyo, A Bur-Par.
 GERMANY: A Bor-Pru S by A Sil, A Mun-Tyr S by A Boh, F Bal S ENGLISH F Den-Swe.
 ITALY: F Tun-Tyr, F Adr-Apu, A Tyr-Pie, A Tri-Ven, A Ven-Rom.
 RUSSIA: F Swe-Ska, A Pru-Lvn, A Gal-War.
 TURKEY: F Smy-Eas, F Ion-Nap, F Con-Aeg, A Rum-Ukr, A Sev-Mos.

Comment: England's builds, which avoided F Ion in order to avoid antagonizing France, had that effect anyway, since France wished him to build F Edi. The build of A Edi was made to facilitate a rapid shuttle of arms; however, as things worked out, it might have well been F Edi, along with A Lpl. Fast talking saved the French alliance. Knowing that Italy would pull back, and that A Tyr-Pie was likely, it is hard to explain why France moved A Bur-Par instead of A Bur-War, save as protection against a possible ENGLISH F Lpl-Iri. Again, another year will go by without Bulgaria being captured.

Fall:

AUSTRIA: A Bud-Rum, A Vic S A Tri, A Tri S GERMAN A Tyr-Ven, F Alb S A Tri.
 Ows: Bud, Tri, Vic, Gre, Ser, Rum (6). Build A Bud (no room for 2nd).
 ENGLAND: A Edi-Yor, F Cly-Edi, A Nwy S F Swe, F Hrg-Nth, F Swe S GERMAN F Bal-
 Den, A StP S TURKISH A Sev-Mos. Ows: Edi, Lpl, Lon, Nwy, ~~Wly~~, StP, Swe (6). N.c.
 FRANCE: A Naf H, F Wes C Tyr (unclear), F Lyo C Mar (unclear), F Tun S F Wes-
Tyr (nso), A Par-Gas. Ows: Bre, Mar, Par, Por, Spa, Tun (6). Build A Par.
 GERMANY: A Pru-War S by A Sil, A Boh H, A Tyr-Ven, F Bal-Den. Ows: Ber, Kie,
 Mun, Bel, Hol, Den, War (7). Build A Ber, A Mun.
 ITALY: F Apu-Nap S by A Rom, F Tyr-Ion, A Pie S A Ven, A Ven S A Pie. Ows:
 Nap, Rom, Ven, ~~Wly~~, ~~Fly~~ (3). Remove A Pie, F Tyr.
 RUSSIA: A Lvn S ENGLISH A StP-Mos (nso), A War-Mos, F Ska H. Ows: ~~Wly~~, ~~Fly~~,
~~Wly~~ (0). OUT. (A War is dislodged and no retreat given. F Ska and A Lvn are re-
 moved.)
 TURKEY: F Eas-Ion S by F Aeg, F Nap S ITALIAN F Tyr (ordered to move; out, any-
 way) /a/, A Ukr S RUSSIAN A War (ordered to move), A Sev-Mos. Ows: Ank, Con, Smy,
~~Wly~~, Sev, Mos (5). Build A Con (1/a/).

Comment: The confusion in Russia is easily explained. England wants to insure Russia's destruction in order to eliminate the F Ska. Russia hopes to cause a stand-off in Moscow and stay alive. Turkey hopes to stop Germany. At this point, the alliances are fairly set, with Italy being ground down between E/F/G and A/T.

Spring:

AUSTRIA: A Tri S GERMAN A Tyr-Ven, A Vie & F Alb S A Tri, A Bud S A Vie, A Rum-Gal

ENGLAND: F Swe-Bot, A StP-Lvn, A Nwy-StP, A Yor-Nwy C by F Nth, F Edi-Nrg.

FRANCE: A Par-Pic, A NAF-Mar, A Gas-Par, F Tun S TURKISH F Ion-Tyr, F Lyo & F Wes C A NAF-Mar.

GERMANY: A Ber-Pru, A Boh-Gal S by A War, A Mun-Boh S by A Tyr, F Den-Bal.

ITALY: F Nap S TURKISH F Ion-Tyr, A Ven S A Rom, A Rom S A Ven.

TURKEY: A Con-Bul, A Mos H S by A Ukr, F Ion-Tyr, F Aeg-Ion.

Comment: The French moves caused some anxious moments. The moves are, however, very astute. They included A Gas-Par instead of the more aggressive A Gas-Bur. They can be interpreted as a warning to England-Germany to watch it, and as a demonstration that he is still a powerful member of the alliance, not to be trifled with. Germany's attack on Austria includes a flanking movement into one of the most sensitive spaces on the board, Galicia. Among other things, this move leaves Moscow hanging, threatens Vienna, and compromises the Austro-Turkish position quite thoroughly. Turkey has shown great aboveness in getting France and Italy to support him into Tyrrhenian.

Fall:

AUSTRIA: A Tri-Tyr S by A Vie, A Bud S A Vie, A Rum-Gal, F Alb-Adr. Ows: Bud, Tri, Vie, Gre, Ser, Rum (6). Build A Tri.

ENGLAND: A StP-Mos S by A Lvn, A Nwy-StP, F Bot S A Lvn, F Nrg II, F Nth H. Ows: Edi, Lpl, Lon, Nwy, StP, Swe, Mos (7). Build A Edi.

FRANCE: F Tun H S by F Wes, A War-Pic S by F Lyo, A Par-Gas, A Pic-Bre. Ows: Bre, War, Par, Por, Spa, Tun (6). No change.

GERMANY: A Tyr H /d/Mun/, A Sil-Gal S by A Boh, A Pru S A War, A Gal-Ukr S by A War, F Bal H. Ows: Ber, Mio, Mun, Bel, Hol, Den, War (7). No change.

ITALY: A Ven H, A Rom S F Nap, F Nap S A Rom. Ows: Nap, Rom, Ven (3). N.o.

TURKEY: F Ion-Nap S by F Tyr, A Bul H, A Ukr S A Mos /a/. A Mos H /d/Ser/. Ows: Ank, Con, Smy, Sev, Mos, Bul (5). Build A Ank (1 /a/).

Comment: Note that the two dislodged Turkish armies can retreat only to the same space: Sevastopol. The Turkish player takes his option to retreat one and remove the other. France, having made his point, moves away from the brink of war and also obligingly plugs up Brest so that England will feel safer. England/Germany have moved aggressively against Turkey, while virtually ignoring Austria, who is being completely defensive. Italy is still the focus of the Great Power struggle.

1905

Spring:

A Bud-Gal S by A Rum, A Vie-Boh, F Adr-Ven S by A Tyr & A Tri, oh...AUSTRIA.

ENGLAND: A Edi-Nwy C by F Nrg, F Nth H, A StP-Mos, A Mos-Ser, A Lvn S A StP-Mos, F Bot H.

FRANCE: F Lyo-Tyr S by F Tun, F Wes S F Tun, A Pic S ITALIAN A Ven (ordered to move), A Gas-Mar, A Bre H.

GERMANY: A Gal-Rum S by A Ukr, A Boh-Gal S by A War, A Mun-Tyr, A Pru-Sil, F Bal H.

ITALY: F Nap H S by A Rom, A Ven-Apu.

TURKEY: F Ion-Nap S by F Tyr (F Tyr /d/Tus/), A Bul S A Rum, A Sev-Ukr, A Ank-Arm. (A Bul S AUSTRIAN A Rum, that is).

Fall:

AUSTRIA: A Bud-Gal S by A Rum & A Vie, A Tri S A Vie, A Tyr S A Ven, F Ven H. Ows: Bud, Tri, Vie, Gre, Ser, Rum (6). No change (no room; A Tyr is /a/).

ENGLAND: A Mos S GERMAN A Ukr, A Lvn S A Mos, A StP scream obscenities at Turkey, F Bot & A Nwy S A StP in it's screaming, F Nrg cyre, F Nth gimbel. Ows: Edi, Lpl, Lon, Nwy, StP, Swe, Mos (7). No change.

FRANCE: F Tyr-Ion S by F Tun, F Wes-Tyr, A Pic S GERMAN A Mun-Tyr, A Far H, A Bre-Gas. Ows: Bre, War, Par, Por, Spa, Tun (6). No change.

GERMANY: A Sil-Gal S by A Ukr & A War, A Gal-Vie S by A Boh, A Mun-Tyr, F Bal H. Owns: Ber, Kie, Mun, Bel, Hol, Den, War (7). No change.

ITALY: A Apu & A Rom S F Nap, F Nap S **FRENCH** F Tyr-Ion. Owns: Nap, Rom, ~~Yps~~ (2). Remove F Nap.

TURKEY: F Tus-Lyo, F Ion H /d//Gre/, A Bul & A Sev S **AUSTRIAN** A Rum, A Arm S A Sev. Owns: Ank, Con, Smy, Sev, Bul, Gre (6). Build F Smy.

Corrections: **AUSTRIA** lost ~~Yps~~, gained Ven, stays at 6, with 1 unbuilt unit.

Comment: Germany continues to put pressure on Austria by holding Galicia and moving back into strategic locations such as Tyrolia. England has heretofore been the dominant member of the alliance, planning strategy and so on, but at this point Germany assumes a much more dominant role, owing to his position at the front. England is relegated to a back-water support position, a circumstance with which the game becomes concerned later on. Turkey/Austria are fighting a rear-guard action which will do little more than delay their destruction unless the E/F/G alliance—an unwieldy combination at best—breaks up. Slipping a fleet into France's rear is an important accomplishment for Turkey.

1906

Spring:

AUSTRIA: A Rum H, A Vie H S by A Bud & A Tri, F Ven-Adr /a/.

ENGLAND: F Nrg-Wat, F Nth H, F Bot scream at Vienna, A StP ban Strauss waltzes, A Mos S **GERMAN** A Ukr, A Lvn hang Schubert in effigy, A Nwy outlaw schlag.

FRANCE: F Ion-Adr, F Tyr-Ion, F Tun-Wes, A Pie S **ITALIAN** A Apu-Ven, A Gas-Spa S by A Mar.

GERMANY: A Ukr & A Sil S A Gal, A War S A Ukr, A Gal S A Ukr, A Boh S A Tyr, A Tyr S A Boh, F Bal H.

ITALY: A Apu-Ven S by A Rom.

TURKEY: A Arm S A Sev, A Sev & A Bul S **AUSTRIAN** A Rum, F Smy-Eas, F Gre-Ion, F Lyo-Wes.

Comment: The English fleet is now moving south to block off the Straits, should the Turkish fleet slip through. It will eventually be surrounded and destroyed, but note how many units it ties up in the process. Italy now seems allied with France, and his fate is in the hands of Paris.

Fall:

AUSTRIA: A Tri S A Vie, A Vie S A Tri, A Bud S A Vie, A Rum-Gal. Owns: Bud, Tri, Vie, Ser, Rum, ~~Yps~~ (5). No change (no room to build 1).

ENGLAND: A Mos-Sev, A StP-Mos S by A Lvn, A Nwy-StP S by F Bot, F Nth scream at Constantinople, F Wat outlaw baklava. Owns: Edi, Lpl, Lon, Nwy, StP, Sws, Mos (7).N.C.

FRANCE: F Ion-Wap S by F Tyr, F Tun-Ion, A Spa H, A Mar H, A Pie S **GERMAN** A Tyr-Ven. Owns: Bre, Mar, Par, Por, Spa, Tun, Wap (7). Build F Bre.

GERMANY: A Ukr S **ENGLISH** A Mos-Sev, A Sil-Gal S by A War & A Boh, A Gal-Rum, A Tyr-Ven, F Bal H. Owns: Ber, Kie, Mar, Bel, Hol, Den, War, Ven (8). Build A Mun.

ITALY: A Ven S **AUSTRIAN** A Tri-Tyr, A Rom H. A Ven /d//Apu/. Owns: ~~Yps~~, Rom (1). Remove A Apu.

TURKEY: F Gre-Aer, F Eas-Aer, A Bul-Rum S by A Sev, A Arm S A Sev, F Lyo-Wes. Owns: Ank, Con, Smy, Sev, Bul, Gre (6). No change.

Comment: The apparent Turkish stab of Austria isn't. Remember that Austria has the problem of no place to build. The plan is to transfer the build to Turkey (and strengthen the line by getting the Austrian army into Serbia) while using A Rum to cut possible support for an attack on Tyrolia (assuming ITALY A Ven-Tri, cutting support for A Vie). The noose tightens for Austria, however. Note Turkey's cleverness in standing himself off in the Aegean, holding 3 positions with 2 units. It is now clear that Italy is the sacrificial lamb, and his erratic orders this season indicate there is some wisdom in sacrificing him.

Spring:

AUSTRIA: A Tri-Tyr S by A Vie, A Bud S A Vie, A Rum-Ukr.

ENGLAND: F NAT S FRENCH F Bre-Mid, A Mos S GERMAN A Ukr, A Lvn-StP, A StP-Lvn, A Nwy-StP, F Nth-Wy, F Bot-Lvn or StP, whichever it feels like.

FRANCE: F Nap H, F Tyr C ITALIAN A Rom-Tun, F Ion /h/, F Bre-Mid, A Pic S GERMAN A Ven, A Mar H, A Spa H.

GERMANY: A Hun-Tyr S by A Ven & A Boh, A Gal H S by A Sil & A War, A Ukr H, F Bal H.

ITALY: A Rom-Tun.

TURKEY: A Sev & A Bul S AUSTRIAN A Rum, A Arm S A Sev, F Eas-Aeg, F Gre-Aeg,

F Wes-Mid.

Comments: A lot of sparring. The key move is the German A Hun-Tyr, which places Austria in such a bind that his front must now collapse. The real question now is how long the R/F/G alliance will hold. Germany is vulnerable to an English stab, as Germany is in such cases. The most rapid expansion should now be German, as he has immediate access to the knot of centers held by Austria. This may tempt France into disloyalty, too. Austria and Turkey must count on a split in the west.

Fall:

AUSTRIA: A Vic-Tri S by A Bud (A Vie /a/), A Tri-Ser, A Rum H. Ows: Bud, Tri, Sen, Rom (4). Build A Tri (1 /a/, 1 not built 1906).

ENGLAND: A Mos-Ukr, A StP-Mos S by A Lvn, A Nwy-StP, F Bot up, F Nth down, F NAT around. Ows: Bal, Lpl, Lon, Nwy, StP, Swa, Mos (7). No change.

FRANCE: F Nap-Rom, F Tyr-Tun, F Ion C ITALIAN A Tun-Alb, F Mid-Ven, A Mar-Pic, A Pic-Tus, A Spa H. Ows: Bre: Mar, Par, Por, Spa, Tun, Nap, Rom (8). Build F Mar.

GERMANY: A Ven-Tri, A Tyr-Ven S by A Boh, A Ukr-Gal S by A Sil & A War, A Gal-Bud, F Bal H. Ows: Ber, Kie, Mun, Bel, Hol, Den, War, Ven, Vie (9). Build A Rum.

ITALY: A Tun-Alb. Ows: Rom (0). Remove A Alb. OFF.

TURKEY: F Wes-Tun, F Gre-Aeg, F Smy-Aeg, A Arm S A Sev, A Bul & A Sev S AUSTRIAN A Rum. Ows: Ank, Cen, Smy, Sev, Bul, Gre (6). No change.

Comments: Vienna is the easiest Austrian center to take, but once it goes, there is a fair chance the whole structure will crumble. With Italy gone, France can now concentrate his entire naval strength against Turkey. France and Germany now control half the centers on the board. England's problem should be clear: if he stabs Germany, and the France-German alliance remains intact, it is probable Turkey will win while England is wiped out.

1908

Spring:

AUSTRIA: A Tri S A Bud, A Bud S A Tri /a/, A Ser S A Tri, A Rum S A Bud.

ENGLAND: A Mos-Ukr, A StP-Mos S by A Lvn, A Nwy-StP, F Bot S GERMAN A Gal-Bud (impossible), F Nth S AUSTRIAN A Bud (to be fair), F NAT-Mid. (F Nth order impos.)

FRANCE: F Mar-Lyo, F Mid-Naf, F Ion S TURKISH F Gre-Aeg, F Tyr-Tun, F Rom-Nap, A Tus-Rom, A Pic-Tus, A Spa H.

GERMANY: A Ven-Tri, A Hun-Tyr S by A Boh, A Gal-Bud S by A Vie, A Sil-Gal S by A War, A Ukr-Rum, F Bal /h/.

TURKEY: F Wes-Tun, F Gre-Aeg, F Smy-Aeg, A Arm S A Sev, A Bul & A Sev S AUSTRIAN A Rum.

Comments: Note the French support which breaks the Turkish self-stagnation, an excellent example of the Reinhardt Gambit, which forces Turkey to make a move he did not want to make. Now he cannot stand himself off, and must guess which way France might go. His ace in the hole is that western fleet, now nearly kaput. France has invited England to take up a dangerous position, but needs the extra fleet—another Turkish hope for betrayal in the west. Austria lost the guessing game (it was a difficult decision--the order to A Ser was changed 3 times); Germany is unstoppable.

Fall:

AUSTRIA: A Tri-Bud S by A Rum (A Tri /a/), A Ser S A Rum. Owns: ~~Edi, Lpl, Lon, Nwy,~~ Ser, Rum (2). No change (2 /a/).

ENGLAND: A Mos-Sev, A Lvn-Mos S by A StP, A Nwy send care packages to AUSTRIAN A Ser, F Bot intercept all A Nwy's care packages and eat all the cheese in them, F Nth throw tea in Boston Harbor, F Mid S FRENCH F Lvo-Wes. Owns: Edi, Lpl, Lon, Nwy, StP, Swe, Mos (7). No change.

FRANCE: F Lvo-Wes, F NAF-Tun, A Tus-Alb C by F Tyr & F Ion, F Nap S F Ion, A Rom -Apu, A Spa H. Owns: Bre, Mar, Par, Por, Spa, Tun, Nap, Rom (8). No change.

GERMANY: A Tyr-Tri S by A Von & A Vic, A Boh-Tyr, A Bud H S by A Gal, A War-Ukr, A Ukr-Rum, F Bal H. Owns: Ber, Kie, Mun, Bol, Hol, Den, War, Ven, Vic, Bud, Tri (11). Build A Ber, A Mun.

TURKEY: F Wes-Mid /d/ /a (retreat refused)/, F Aeg-Gre, F Eas-Ion, A Bul & A Sev S AUSTRIAN A Rum, A Arm S A Sev. Owns: Ank, Con, Smy, Sev, Bul, Gre (6). Build F Smy (1 /a/).

Comment: The sparkler here is the brilliant French move A Tus-Alb. Albania, like Tuscany, Livonia, and York, is one of those places which is really vulnerable to a convoy like this. The Austro-Turkish position in the Balkans, in trouble before, is now utterly untenable.

1909Spring:

AUSTRIA: A Ser S A Rum /a/, A Rum S A Ser /a/.

ENGLAND: A Mos-Sev, A StP-Mos S by A Lvn, F Bot-Swe (for the cure), F Nth H, F Mid H.

FRANCE: F Wes-Tyr, F Tyr-Nap, F Tun-Ion, F Ion-Gre, F Nap-Apu, A Apu-Rom, A Alb -Ser, A Spa H.

GERMANY: A Ven H, A Tyr H, A Tri S FRENCH A Alb-Ser, A Vic S A Bud, A Gal-Rum S by A Bud & A Ukr, A War-Gal, A Mun H, A Ber H, F Bal H.

TURKEY: F Gre S A Bul, F Smy-Aeg S by F Eas, A Bul S F Gre, A Arm S A Sev, A Sev S AUSTRIAN A Rum.

Comment: England is uneasy. That move to Sweden, though disguised thinly by a whimsical comment, is a prelude to something. Turkey is making the best defense he can, with Austria's demise certain.

Fall:

ENGLAND: A Mos-Sev, A StP-Mos, A Lvn-War, A Nwy-Swe, F Nth-Hol, F Swe-Den, F Mid-Eng. Owns: Edi, Lpl, Lon, Nwy, StP, Swe, Mos, Hol (8). Build A Lon.

FRANCE: A Rom-Alb C by F Tyr & F Ion, F Apu, F Nap, & F Tun S F Ion, A Spa H, A Ser-Bul. Owns: Bre, Mar, Par, Por, Spa, Tun, Nap, Rom, Ser (9). Build F Bre.

GERMANY: A Ven H, A Tyr H, A Tri H, A Vic-Gal, A Gal-War, A Ukr & A Rum S ENG- LISH A Sev (unclear), A Mun H, A Ber H, F Bal-Den.

TURKEY: F Gre-Alb, F Aeg S A Bul, A Bul H, F Eas-Ion, A Sev-Rum, A Arm-Sev. Owns: Ank, Con, Smy, Sev, Bul, Gre (6). No change.

Correction: GERMANY owns: Ber, Kie, Mun, Bol, ~~Edi~~, Den, War, Ven, Vic, Bud, Tri, Rum (11). No change.

Comments: The English stab is too late. Germany, probably already tipped off by the move to Sweden, is certainly warned by the fact that England broods over his orders, and is the last to turn them in. This attack of conscience does England in. Further, his order F Mid-Eng (thus failing to take a French center) does nothing to placate France, who sticks to his German alliance. England is given the word: retract the stab and be a good boy or else. As the reader will see, England accepts forgiveness--in lieu of annihilation--and the siege of Turkey continues.

Spring:
ENGLAND: F Eng-Lon, A Lon-Yor, F Hol-Nth, A Mos-Sev, A Lva-Mos, A StP H, A Nwy H, F Sve H.
FRANCE: F Bre H, F Tun-Mos, A Rom-Alb C by F Lon (incomplete convoy), F Tyr /h/.
 F Nap & F Apr S F Ion, A Spa-Gas, A Ser S A Rom-Alb.
GERMANY: A Ven /h/, A Tyr-Mun, A Vie-Boh, A Tri S **FRENCH** A Rom-Alb, A Bud S A Rum, A Rum S A Bud, A Ukr H, A Gal-War, A Ber-Kie, A Mun-Ruh, F Bal-Den.
TURKEY: F Gre-Bul (sc) S by F Aeg, F Eas-Ion, A Bul-Ser, A Sev-Rum, A Arm-Sev.
Comment: Yogh...wall, ...

Fall:
ENGLAND: F Nth-Nrg, F Lon burn incense to Cthulhu, A Yor-Edi, A Nwy perform human sacrifices to Bagon, F Sve throw snowballs at GERMAN F Den, A Mos-Sev, A Lva-Mos S by A StP. Guns: Edi, Ipl, Lon, Nwy, StP, Sve, Mos, ~~Nrg~~ (7). Remove A Edi.
FRANCE: F Bre H, F Wes-Spa(sc), A Rom-Alb C by F Tyr & F Ion, F Nap & F Apr S F Ion, A Ser-Bul, A Gas-Par. Guns: Bre, War, Par, Por, Spa, Tun, Nap, Rom, Ser (9). N.o.
GERMANY: A Kie H, A Ruh-Hol, A Mun H, A Boh H, A Ven H, A Tri S FRENCH A Rom-Alb, A Bud S A Rum, A Ukr & A Rum S **ENGLISH** A Mos-Sev, F Den H, A War H. Guns: Ber, Kie, Mun, Bol, Den, War, Ven, Vie, Bud, Tri, Rum, Hol (12). Build A Ber.
TURKEY: F Aeg-Bul (sc) S by F Gre, F Eas-Ion, A Arm S A Sev, A Sev H, A Bul-Rum. Ows: Ank, Con, Smy, Sev, Bul, Gre (6). No change.

Spring:
ENGLAND: F Lon-Nth, F Nrg-Nat, F Sve sacrifice **TURKISH** POWs to Wotan, A Nwy wait with slobbering expectance, A Lva-Mos S by A StP, A Mos-Sev.
FRANCE: A Ser S **GERMAN** A Rum-Bul, F Ion-Gre S by A Alb, A Par H, F Bre H, F Spa (sc)-Ser, F Tyr-Ion S by F Nap & F Apr.
GERMANY: A Ven, A Tri, A Ukr, A War, A Boh, A Mun, A Ber, A Kie, A Hol, F Den H; A Bud-Rum, A Ser-Bul.
TURKEY (at this point Dan Barrows had to leave for home, so Turkey was played during 1911 by General vonMerk): F Gre-Aeg, F Aeg-Smy S by F Eas, A Arm-Syr, A Sev-Arm, A Bul-Con.

Fall:
ENGLAND: A Sev-Arm, A Mos-Sev, A StP-Mos, A Nwy writhe in ecstasy, F Sve by F Nth-Nrg, F Nat-Leer at A Nwy. Ows: Edi, Ipl, Lon, Nwy, StP, Sve, Mos, Ser (8). Build A Edi.
FRANCE: F Ven H, F Nap-Tyr, F Bre-Mid, F Ion S F Gre, A Alb S A Ser, F Apr-Adr, F Gre S F Ion, A Ser S **GERMAN** A Bul, A Par /h/. Ows: Bre, War, Par, Por, Spa, Tun, Nap, Rom, Ser, Gre (10). Build A Bre.
GERMANY: A Kie-Ruh, all other units hold (see list in Spring 1911). Guns: Ber, Kie, Mun, Bol, Den, War, Ven, Vie, Bud, Tri, Rum, Hol, Bul (13). Build A Kie.
TURKEY: A Arm H, A Syr /h/, A Con-Ank, F Aeg-Con, F Eas H, F Smy H. Ows: Ank, Con, Smy, Syr (3). Remove F Smy, F Eas, A Syr.

At this point, a 3-way draw between England, France, and Germany is agreed upon.

SUPPLY SHEET CHART:

	01	02	03	04	05	06	07	08	09	10	11
AUS	4	4	6*	6	6*	5*	4	2	-		
ENG	4	6	6	7	7	7	7	8	7	8	
FRA	5	5	6	6	6	7	8	8	9	9	10
GER	6	5	7	7	7	8	9	11	11	12	13
ITA	5	5	3	3	2	1	-				
RUS	4	3	-								
TUR	4	5	5	5	6	6	6	6	6	6	3

In this chart, * indicates a unit which was not built during that year (the country is then a unit short during the following year. This game is remarkable for a lack of gamesteering error, especially considering that 5 postal Gamesteers were playing in it—obviously an example of too many cooks not spoiling the broth. As the game broke up, about 2 that morning, Charles Reinsel was saying, "Let's play another!" But enough was enough. It was a good game; and now, peace.