



#1

Game 1967AZ

7 July 1969

SerenDip, a temporary haven, is a journal of postal Diplomacy. It records the progress of a number of games normally carried in Erehwon. SerenDip is edited and published by John McCallum, Kalston, Alberta, Canada. The subscription price is 100 pages for a dollar; a single copy costs a dime.

Erehwon players, welcome. We are all condemned to do without Erehwon for the remainder of the summer. But SerenDip will attempt to keep its games running. Although Rod Walker covered the main points in his circular letters sent to the players, I think it may be advisable to go over the playing procedures to be used in this magazine.

1. Basic game rules will be the same as used in Erehwon.
2. Playing procedures will be similar to those used in Erehwon except as indicated below.
3. Deadline enforcement. Rod's statement that I am "MUCH stricter" than he on deadline enforcement seemed to imply that I watch my games with a meat cleaver in hand ready to cut off anyone an instant late. Actually I use much the same procedures for late moves as Rod does himself - a late move will be accepted if it arrived before the game is put on stencil. However, in practice, there is considerable difference. Rod spends several days in turning out his mammoth zine and there is a good chance of a late move being accepted even if received several days after the deadline. I, on the other hand, try to stencil a game on the evening of its deadline date, the deadlines themselves being considered to be noon of the specified day (the second of the two daily mail deliveries here arrives about noon). If, by some chance, I am prevented from publishing that evening, a letter arriving the next day could make it, but it is unwise to count on this. Even a phone call, on the deadline evening, would often be too late, if I had already begun stencilling the moves.
4. Mail. First class mail goes by air, both in Canada and in the United States. However, this does not always apply to cross-border mail. American players are therefore advised to use the 10¢ air mail stamp, and to plainly mark their letters "By Air Mail" if the deadline is at all close. On the average there seems to be a saving of about a day from the west coast, and of two or three days in

from the east coast, by using Air Mail. These figures would be increased if a public holiday or a week-end should intervene.

5. Phone. People trying to phone me here have had difficulties. Note that there is no direct dial. To phone, have your operator contact the Medicine Hat operator, area code 403. The Medicine Hat operator can take it from there. My number is Suffield 201; the local is 279 during normal business hours, 240 at other times. When I am at other places the DMS receptionist, or the guard, will often know where I can be reached. Needless to say, person-to-person is almost mandatory. Jeff Key asked me if I would phone him, collect, if he missed a deadline; I am willing to do this for anyone who requests it. But, if you want this, please let me know your phone number; without a phone number it is difficult to phone someone like Key whose mailing address is a Post Office box number.
6. Deadline interval. Intervals between deadlines will be shorter than those used in Erehwon. This, taken in conjunction with the longer mailing times, means that players will be under more pressure than was formerly the case in these games. This, in turn, means that you cannot afford to have an issue sitting in your mail box, unread, for a week while you are away. We are in the summer season when many people are away from their usual addresses for various periods. Please inform me of all expected address changes and applicable dates. I can easily send issues to alternate addresses if necessary. And, in more difficult cases, the deadline can be extended to accommodate an absent player, on prior request. But it is pointless to take no action to cover an absence and then complain about not getting an issue on time because you were away for two weeks visiting a fair. (I once actually received such a complaint.) The point I am trying to make is that any absence from your usual mailing address, if more than a day or two, could be costly at the rate of play to be used. A card advising that he expects such an absence can save a player unnecessary grief.
7. Replacement players who are high on the replacement lists are also requested to keep me informed of address changes, even temporary ones, so that any necessary replacements can be made with a minimum disturbance of the games.
8. Distribution. All Erehwon players will be sent copies of all issues of Serandip produced this summer. So will all those editors with whom I trade all-for-all. However, if a particular issue deals only with games in which you are not enrolled, mailing of such an issue to you may be postponed. That is, only those players who are in a given game can expect an issue dealing with that game immediately on publication; economy of mailing charges will be considered in mailing to others.
9. Sealed orders. Rod has sent me sealed orders from many players and a few others have arrived directly. Players are reminded that sealed orders become obsolete on being used. Many players do not

have valid sealed orders on hand. Those who desire to use this feature of the Erehyon game are advised to keep their sealed orders updated.

10. Move amendment. Main moves, i.e. Spring or Fall, will normally be typed on stencil on the deadline date, or as soon thereafter as possible. Auxilliary moves, i.e. Builds-and-removals, and also retreats, if they are complicated enough to require a special move period, will be published as soon as received from all players concerned. That is, auxilliary moves may be published ahead of deadline in order to speed the game. Once the stencil is prepared, move amendments can not be accepted. Also please date all orders. When two or three sets of orders are received for the same position and same season, it is difficult to tell which is the most recent unless this is done.
11. I assume that a player knows what he intends to say when he writes his orders, and that he writes what he intends. No attempt will be made to try to determine what badly written orders might have meant, could have meant, or probably meant.
12. Anyone who has any remaining questions or doubts should write and ask for the information required.

Game 1937AH, 1907 Builds and removals.

The circular letter of 18 June states that Italy has space for three of its otherwise allowable four builds. This is in error, there being only two unoccupied Italian supply centres.

Italy (Jones): Build army Rome. Build Fleet Naples.

Germany (Kirsan): Build army Berlin.

England (Welsh): No move required.

Russia (Manogg): Remove fleet Norway.

France (Hinden): Remove army Gascony.

Deadline for moves for Spring 1908 is set for Wednesday 23 July 1939.

Players should note that Don Evans who plays in games 1937AJ, 1938W, and 1938LJ has returned to his permanent address, 3405 Westchester Avenue, Bakersfield, California, 93309.

There are game openings in Graustank (John Boardman, 592 13th St., Brooklyn, NY, 11218) to enter you must win the contest announced in Grau 187 or an earlier one announced in #185.

SerenDip

#2 Games 1967AA 1968W 1968AJ 1968K 14 July 1969
1968AG 1968EZ

SerenDip, a home away from home, is a journal of postal Diplomacy. It records the moves of a number of Mehwon games. SerenDip is edited and published by John McCallum, Ralston, Alberta, Canada. The subscription price is 100 pages for a dollar. Individual issues cost 10¢.

Game 1967AA, Fall 1968 moves.

Russian Bear Encircles Europe.

Russia (Beyerlein): Army Sweden to Denmark. Army Tyrolia to Venice. Army Trieste support army Tyrolia to Venice. Army Vienna to Tyrolia. Army Bohemia support army Vienna to Tyrolia. Army Serbia to Albania. Army Budapest support army Trieste. Army Warsaw to Galicia. Army Livonia stand. Fleet Portugal support fleet North Atlantic to Mid-Atlantic Ocean. Fleet North Atlantic to Mid-Atlantic Ocean. Fleet North Sea to Edinburgh. Fleet Norway to Norwegian Sea. Fleet Aegean Sea support TURKISH fleet Eastern Mediterranean to Ionian Sea.

France (Evans): Army Burgundy to Ruhr. Army Belgium support army Burgundy to Ruhr. Army Marseilles to Burgundy. Fleet Western Mediterranean to Mid-Atlantic Ocean. Army Spain to Portugal. Fleet Irish Sea support fleet Western Mediterranean to Mid-Atlantic Ocean.

Germany (Cochran): Fleet Holland to Belgium. Fleet Kiel to Helgoland Bight. Army Ruhr to Burgundy. Army Berlin to Kiel. Army Munich support army Ruhr to Burgundy.

Italy (Welsh): Army Rome support army Venice. Army Venice stand. Fleet Tunis sup. Maples to Ionian Sea. Fleet Naples to Ionian Sea.

Turkey: (Zelazny): Fleet Ionian Sea to Tunis. Fleet Eastern Mediterranean to Ionian Sea. Fleet Adriatic support RUSSIAN army Tyrolia to Venice.

England (Perrin): Fleet Liverpool stand, Fleet English Channel to Brest.

The Russian attack on Edinburgh is from the norwegian Sea, not the North Sea as stated on the previous page. Underlined moves do not succeed. The French army Burgundy is dislodged and may retreat to Picardy, Paris, or Gascony. The Italian army Venice is dislodged and may retreat to Piedmont, Tuscany, or Apulia. As a result of these moves the powers control the supply centres listed below:

Russia: 4 home, 3 Scandinavian, Rumania, Bulgaria, Constantinople, Serbia, 3 Austrian, Venice, Portugal, Edinburgh. 17 in all. May build three units.

France: Paris, Marseilles, Belgium, Spain. 4 in all. Must remove 2.

Germany: 3 home, 1 Holland. 4 in all. Must remove 1 unit.

Italy: Rome, Naples, Tunis. 3 in all. Must remove 1 unit.

Turkey: Ankara, Smyrna, Greece. 3 in all. No adjustment required.

England: London, Liverpool, Brest. 3 in all. May build one.

Deadline for the retreats is Wednesday 23 July 1969. Deadline for builds and removals is the same date. Builds and removals may be made conditional upon retreats of other powers. Players should note the address change for Dan Evans given in #1.

News of the World.

Berlin, 9 August. The Kaiser extends warmest congratulations to his brother monarch, Edward VII, upon clearing the Isles of the last organized forces of the filthy, frog-eating French.

Baden, 23 August. After a joint tour of inspection of the forces on the Western Front against the treacherous French, the Kaiser invested Generaloberst A. V. Mittelsbach, Kronprinz von Bayern, commanding Fifth Army Group, with the order of the Red Eagle, First Class, and Marshal D. Beierlinov, representing the Tsar, invested him with the order of Suwarrow.

Moscow, 5 September. Czar of all the Russias and whatever other lands fall under the Russian boot, David VII, has announced that for the first time Russian troops with Turkish naval support will attack the Italian homeland. This is the climax of the Russo-Italian war which saw Italian colors flying outside the gates of Warsaw only a few years ago. It has been reported that Pope Innocent has ordered an Italian army to guard Rome against capture though he knows he cannot hold Venice - gateway to the boot. Reports from the western fleets state that the Russian Navy will soon be returning to Spain. Plans have been drawn up to launch an attack on America as soon as the Atlantic is clear for crossing. It is only a matter of time.

Liverpool, 20 September. Lord Protector Oliver VII joined his triumphal lobsterbacks in this long besieged city today. After observing the ceremonial flaying of the infamous Thirty-Seven merchants who had collaborated with the perfidious frogs, Oliver reviewed the three

French battleships captured with the port and now a part of the Commonwealth Navy. Each mounting ten 18" guns in five double turrets, the armament is notable for being so large and so poorly made that the barrels droop. The Protector's final decision was to detail the three ships to the newly formed Capital Defence Force. There, the Lord's Wrath, (formerly the Justine), the Righteous Force (formerly the Juliette), and the Prince Protector's Revenge (formerly the Marquis Rouge) will form an impressive, if impractical, backbone to the fleet a-building. Edinburgh, 30 November. The populace of this city welcomed their country's ally's fleet today. The Russian commander was taken aback at the fantastic amounts of provisions virtually forced upon himself and his crews. "We cannot accept this" he protested. "Such bounty to us will impoverish this area for years."

"No matter, laddie," retorted the Lord Mayor of Edinburgh. "Just do for them fancy-pants Frenchies and we'll be well rewarded."

The Admiral was forced to commandeer several local merchant ships to haul the wealth given him back to the Motherland. The provender should feed a good crop of young soldiers and sailors for Mother Russia's ever-victorious war machine.

Game 1968W, Fall 1905.

Bruce Wilcox has again failed to submit moves for England. His position is therefore taken over by Mike Goldstein, who submitted moves as stand-by. The editor would like to thank Laurence Rusiecki, who submitted stand-by moves, although, in the event, they were not required. The stand-by list for this game now reads, in order of priority, Laurence Rusiecki, David Johnston, Charles Turner.

Manoeuvres But No Advances.

Austria (Linden): Fleet Trieste to Adriatic. Army Galicia support TURKISH army Sevastopol to Ukraine. Army Budapest support army Galicia. Army Bohemia support GERMAN army Munich to Silesia. Army Serbia to Albania. Army Tuscany to Piedmont. Army Venice support army Tuscany to Piedmont. Fleet Tyrrhenian Sea to Gulf of Lyon.

England: (Goldstein): Fleet Skagerrak to North Sea. Army Liverpool to Wales. Fleet English Channel support fleet Skagerrak to North Sea. Army Brest to Gascony. Army Paris support army Brest to Gascony.

France (Beyerlien): Army Gascony support GERMAN army Burgundy to Paris. Army Marseilles support army Gascony. Fleet Gulf of Lyon to Western Mediterranean.

Germany: (Payne): Army Munich to Silesia. Army Berlin support army Munich to Silesia. Army Ruhr to Kiel. Fleet Belgium to North Sea. Army Burgundy support English army Paris to Gascony. Army Picardy support army Burgundy.

Italy (Gemignani): Fleet Tunis stand.

Russia (Evans): Army Sweden stand. Fleet Norway stand. Army Ukraine stand. Army Moscow support army Ukraine. Army Warsaw support army Ukraine.

Turkey (Munroe): Army Sevastopol to Ukraine. Army Rumania support army Sevastopol to Ukraine. Army Armenia to Sevastopol.
Army Smyrna to Armenia. Fleet Bulgaria (east coast) support army Rumania. Fleet Black Sea support army Rumania.

After these moves the ownership of supply centres is precisely the same as it was a year ago as given in Erech won III, 9. We therefore proceed directly to moves for Spring 1906. The deadline for these moves is Monday, 4 August. There were no press reports.

Game 1968AJ

E n g l i s h E x p a n s i o n

R u s s i a n C o n g e s t i o n

Fall 1904 moves:

Austria (May): Army Budapest to Trieste. Army Trieste to Tyrolia.
Army Vienna to Bohemia. Army Bohemia to Silesia. Army Bulgaria stand. Fleet Greece to Ionian Sea.

England (Goldstein): Army Norway support fleet St. Petersburg. Army Ruhr to Belgium. Army Paris to Burgundy. Fleet St. Petersburg (north coast) stand. Fleet North Sea support army Ruhr to Belgium. Fleet Irish Sea to Mid Atlantic Ocean. Fleet English Channel stand. Fleet Gascony stand. Fleet Spain (south coast) support Italian army Piedmont to Marseilles. (Not so ordered).

France (Comber): Army Burgundy to Munich. Army Marseilles stand.

Germany (Mach): Army Sweden to Winland. Fleet Baltic support army Berlin to Prussia. Army Kiel support army Munich. Army Munich support army Silesia. Army Silesia support army Berlin to Prussia.

Italy (Wittman): Army Piedmont to Tyrolia. Army Venice support army Piedmont to Tyrolia. Army Apulia to Albania. Fleet Ionian Sea convoy army Apulia to Albania.

Russia (Evans): Army Armenia to Sevastopol. Fleet Prussia to Berlin. Army Galicia support Austrian army Bohemia to Silesia. Army Moscow stand. Army Livonia to Warsaw. Army Constantinople stand. Fleet Aegean Sea support Austrian fleet Greece to Ionian Sea.

Sweden (Gustavus-Adolphus XIII): Army Kurmanst support Russian army

Moscow to St. Petersburg, Army Lalmö support army Kobenhavn to Kalmar.
Army Kobenhavn to Kalmar. Fleet Kattegat to Cristiana.

The German move Army Berlin to Prussia was inadvertently omitted on the last page. Underlined moves do not succeed. The German army Silesia is dislodged and has Berlin open for retreat. The Italian Fleet in the Ionian Sea is dislodged and may retreat to Tunis, the Tyrrhenian Sea, Naples, the Adriatic, Albania, or the Eastern Mediterranean. The Russian fleet Prussia is annihilated being dislodged and having no space open for retreat. The gamesmaster would like to take this opportunity of thanking the first stand-by, Mike Childers, for submitting moves; in the event they were not required, however. As a result of these moves the powers control the following supply centres:

England: 3 home, Norway, St. Petersburg, Belgium, Frest, Paris, Portugal, Spain for a total of 10. May build 1.

Russia: Moscow, Warsaw, Sevastopol, 3 Turkish, Rumania. 7 in all. Could have built 1 but has no home supply centres vacant.

Austria: 3 home, Serbia, Greece, Bulgaria. 3 in all. No adjustment.

Germany: 3 home, Holland, Denmark, Sweden. 3 in all. No adjustment.

Italy: 3 home, Tunis, 4 altogether. No adjustment.

France: Marseilles. Must remove 1.

Deadline for retreats, and for builds and removals is Friday 25 July. Builds and removals may be made conditional on the retreats of other powers.

News of the world:

Lund, Free Sweden. His Grace, Wels Werre, Archbishop of Lund, Justiciar and Lieutenant-General of the Realm, Primate of all Sweden, called upon all Swedes in the capital district to remain calm until the hour of vengeance shall strike. There has been relative calm on the lines around Stockholm; there the writ of the German ruler runs by day and ours by night. Our armies called over sea and especially the gallant Finnish Guard are daily engaged in the work of liberation. Soon the hour shall strike, the German despots shall be put to flight, and Holmia shall again be free.

Malrus reports that he hurt his hand at work. This has the further unfortunate consequence that he can't type. AMB will therefore be delayed. Re Bull. Boardde please copy.

Game 1938K

M o s c o w C o c c u i e d ! !

1905 Spring Retreats: The French army dislodged from Spain was ordered to retreat to Portugal

1905 Fall moves:

Austria (Peery): Army Galicia to Warsaw. Army Rumania support army Bulgaria. Army Bulgaria support army Albania to Greece. Army Serbia support army Albania to Greece. Army Albania to Greece.

England (Carey): Fleet North Sea to Denmark. Fleet Helgoland support fleet North Sea to Denmark. Fleet Holland stand. Fleet English Channel to North Sea. Fleet Belgium to North Sea.

France (Birsan): Fleet Mid-Atlantic Ocean - Spain (south coast). Army Portugal support fleet Mid-Atlantic Ocean to Spain (south coast).

Germany (Eller): Army Drest stand. Army Ruhr support army Denmark to Kiel. Army Denmark to Kiel. Army Prussia to Warsaw. Army Livonia to Moscow. Fleet Stagerak support fleet Baltic to Sweden. Fleet Baltic to Sweden.

Italy (Polan): No moves received. Fleets Tunis and Western Mediterranean, armies Marseilles and Venice, all stand.

Russia (Moning): Army Ankara to Smyrna. Army Armenia to Sevastopol. Army Constantinople support army Ankara to Smyrna. Army Finland to St. Petersburg. Fleet Norway to Sweden. Fleet Black Sea support army Armenia to Sevastopol.

Turkey (Rusiecki): Fleet Aegean support army Smyrna to Constantinople. Army Smyrna to Constantinople. (there is no army in Smyrna. The Turkish army in Greece was not ordered.)

The Italian fleet in Spain is dislodged and, having received no orders, is annihilated. The Turkish army in Greece is annihilated having no available retreat. There are no other retreats. Underlined orders so not succeed. The powers now have the following supply centres:

Austria: 3 home, Serbia, Bulgaria, Rumania, Greece for a total of 7. May build two.

Germany: 3 home, Paris, Drest, Sweden, Moscow. 7. No adjustment.

Russia: St. Petersburg, Warsaw, Sevastopol, Norway, Ankara, Smyrna, Constantinople. 7 in all. May build one.

England: 3 home, Belgium, Holland, Denmark, 6. May build one.

Italy: 3 home, Tunis, Marseilles, 5. May build 1.

France: Portugal, Spain. No adjustment.

Turkey: Mil. Must remove remaining force.

Deadline for builds is Friday, 25 July. The first stand-by, Bill Linden, is requested to submit a move for Italy in case Polan misses again.

News of the world:

Vienna. The Peerireich today announced the signing of a special protocol with the Russian Empire governing present conditions in the Balkans. Under the new agreement the Peerireich assumes all responsibility for pacification and domestication of the Balkan states and Russia takes the same position in the former Ottoman Empire.

Vienna. The Peerireich General Staff today announced that the Empire has volunteered the use of a Peerireich Expeditionary Force in Galicia for the defense of the Russian homeland against Germanic invaders.

Vienna. The Grand Council of Supreme Perrisites entered in the fourth month of debate on the Government's proposal to declare war on Germany. An early vote is expected.

Trieste. The Trieste Voice today cheered recent Italian triumphs against the French reactionary regime.

Budapest. Giant billboards appeared through out the city today reading: Who is Peter Ansoff? Is Bill Linden really a lady-bug? Where was Charles Turner July 4th?

St. Peerigrad. The little old Groubler-frump who broadcasts the daily weather report for radio station RFFF here today forecast increasing clouds and storms over southeast Asia Minor and floods along the Blue Danube.

Game 1988AG

Osterreich, Reich des Ostens ! ! !

1904, Fall moves:

Austria (Smythe): Fleet Adriatic to Ionian Sea. Fleet Aegean support fleet Adriatic to Ionian. Fleet Trieste to Adriatic. Army Smyrna support army Armenia to Ankara. Army Armenia to Ankara. Army Tyrolia support army Venice to Piedmont. Army Venice to Piedmont. Army Galicia to Warsaw. Army Livonia support army Moscow to St. Petersburg. Army Moscow to St. Petersburg.

England (Cochran): Fleet Denmark to Kiel. Army St. Petersburg support fleet Norway. Fleet Norway support army St. Petersburg. Army Sweden support fleet North Sea to Denmark. Army Holland support fleet Denmark to Kiel. Fleet Western Mediterranean to Cyprianian

Sea. Fleet North Sea to Denmark.

France (White): Army Piedmont to Venice. Army Tuscany support fleet Rome. Army Paris to Gascony. Army Belgium to Ruhr. Army Picardy to Paris. Army Burgundy to Munich. Fleet Rome stand.

Germany (Garbis): Army Ruhr to Kiel. Army Munich support army Ruhr to Kiel. Fleet Baltic support army Ruhr to Kiel.

Italy (Heathley): No moves received. Armies Naples and Tunis stand. Fleet Constantinople stands.

Turkey (von Metzke): No moves received. Fleet Eastern Mediterranean stands.

Underlined moves do not succeed. The French army in Piedmont is forced to retreat and has only Marseilles open. The Italian fleet in the Ionian Sea is dislodged and, having received no orders, is annihilated. The Turkish army Ankara is likewise annihilated having no space available for retreat. The powers now control the following centres:

Austria: 3 home, 4 Balkan, Warsaw, Moscow, Sevastopol, Smyrna, Ankara. A round dozen in all. May build two.

England: 3 home, 3 Scandinavian, St. Petersburg, Holland. 8 in all. May build 1.

France: 3 home, Belgium, 2 Iberian, Rome. 7. No adjustment.

Italy: Venice, Naples, Tunis, Constantinople. 4 in all. May build 1.

Germany: 3 home. No adjustment.

Turkey: Nil. Must remove remaining force.

Deadline for builds and removals is Friday, 25 July. Karl Wittmann, the first stand-by is asked to submit a move for Italy in case Dr. Heathley misses again.

News of the world:

Vienna. The Austrian government has declared war against France. As already noted, the Austrian government has made repeated efforts to persuade France to withdraw her forces from Italy. France's only response has been to reinforce her army of occupation and to garrison Piedmont. Accordingly, the Government has ordered the Third and Seventh Armies to engage the French and to drive them from the soil of the sovereign state of Italy.

Rome. The Pope has accepted the protection of France and calls upon the people of Italy to lay down their arms against France.

Tuscany. It was rumored that Italy will turn against the false state of Austria-Hungary which is intent on conquering the whole of Europe.

Game 1958PZ

Rhine and Moselle Vineyards Open for Retreat

Thirsty Soldiers Rejoice

Spring Retreat: Italian army retreats from Marseilles to Piedmont.

1903 Fall moves:

Austria (Lebane): Army Bohemia to Munich. Army Tyrol support army Bohemia to Munich. Army Silesia support Russian Fleet Baltic to Berlin. Army Bulgaria stand. Fleet Greece support army Bulgaria. Fleet Aegean to Smyrna.

England (Hoggs): Fleet Channel support army Norway to Belgium. Army Norway to Belgium. Fleet North Sea convoy army Norway to Belgium. Fleet Denmark to Kiel. Fleet Portugal to Spain (south coast). Fleet Mid-Atlantic support fleet Portugal to Spain.

Germany (McCandlish-Jones): Army Belgium support army Holland. Army Holland support army Belgium. Army Munich to Silesia. Army Berlin support army Munich to Silesia. Fleet Denmark support Russian fleet Baltic to Denmark.

Italy (Brooks): Fleet Gulf of Lyons support army Piedmont to Marseilles. Army Spain support army Piedmont to Marseilles. Army Piedmont to Marseilles. Fleet Western Mediterranean support army Spain. Fleet Ionian Sea to Tunis.

Russia (Key): Army Sevastopol support army Rumania. Army Rumania support army Sevastopol. Army Warsaw to Prussia. Fleet Baltic to Berlin. Fleet Sweden stand.

Turkey (Waus): Fleet Constantinople support army Armenia to Smyrna. Army Armenia to Smyrna. Fleet Black Sea support Fleet Constantinople.

France (Ray): Army Marseilles to Piedmont. Army Gascony support English fleet Portugal to Spain (south coast).

Underlined moves do not succeed. The German army Munich must retreat to either Ruhr or Burgundy. The French army Marseilles must retreat and only Burgundy is open to it. The Italian army Spain is annihilated, being dislodged and having no available space for retreat. The German order to the fleet in Denmark is unique in this gamesmaster's experience in that it fails on three separate grounds. 1. It ordered support to a foreign order which was not given, which could happen to anyone. 2. It ordered support to an attack against its own position, which is illegal. 3. It was an order to a unit which does not exist. The supply centres owned by the various powers are indicated over-leaf.

Austria: 3 home, Serbia, Bulgaria, Greece, Munich. 7. May build 1.

England: 3 home, Norway, Denmark, Spain, Portugal. 7. May build 1.

Russia: 4 home, Rumania, Sweden. 6. May build 1.

Italy: 3 home, Tunis, Marseilles. 5. May build 1.

Germany: Berlin, Kiel, Belgium, Holland. 4 Must remove 1.

Turkey: 3 home. No change

France: Paris, Brest. 2. No change.

If both the German army and the French army retreat to Burgundy both will be annihilated. In that event France will be entitled to a build and Germany will have no further annihilation. Builds and removals may be made conditional on retreats of other powers. Deadline for retreats, removals and builds is set for Friday, 25 July.

Let Blood

The Diplomacy players listed below state that they are interested in the postal version of the game:

Prof. Gerard de Gre, 230 Shakespeare Drive, Waterloo, Ontario, Canada.

Michael Kuissen, 162 Pershing NE, Grand Rapids, Michigan, 49505.

Calendar of Serendip Deadlines

Wednesday, 16 July	1968B, 1969Z	Fall 1903 Fall 1901
Wednesday, 23 July	1967AM	Spring 1908
Friday, 25 July	1967AM, 1968EK, 1968LG, 1968AJ, 1968EZ	Winter 1909 Winter 1905 Winter 1904 Winter 1904 Winter 1903
Monday, 4 August	1968W	Spring 1906

Some players were late this time and were only saved because I was late myself. With thinning out of the games to appear in a single issue delays are likely to become fewer in future.

#3

Games 1969Z 1968BA

17 July 1969

SerenDip, an orphanage, is a journal of postal Diplomacy. It records moves of a number of Erewhon games. SerenDip is edited and published by John McCallum, Ralston, Alberta, Canada. The subscription price is 100 pages for a dollar. Individual issues 10 cents.

Game 1969Z, 1901 Fall moves.

B u l g a r s a l o n e R e m a i n F r e e

Austria (Witt): Army Trieste to Budapest. Army Rumania to Bulgaria.
Fleet Albania stand.

England (May): Fleet Norwegian Sea to Norway. Fleet North Sea to Skagerrak. Army Yorkshire stand.

France (Strayer): Fleet Mid-Atlantic to Portugal. Army Spain stand.
Army Gascony to Marseilles.

Germany (Schelz): Army Ruhr to Belgium. Fleet Holland support army
Ruhr to Belgium. Army Kiel to Denmark.

Italy (Birsan): Army Piedmont to Tyrolia. Army Venice to Trieste.
Fleet Ionian Sea to Tunis.

Russia (Power): Fleet Gulf of Bothnia to Sweden. Army Galicia to
Budapest. Army Ukraine to Rumania. Fleet Sevastopol
support army Ukraine to Rumania.

Turkey (DuBoise): Army Bulgaria to Greece. Army Constantinople to
Bulgaria. Fleet Ankara to Constantinople.

Underlined moves do not succeed. The Austrian army Rumania must retreat and, by prior arrangement, retreats to Serbia. The powers now control the centres listed on the next page.

Germany: 3 home, Belgium, Holland, Denmark. Build three.

Russia: 4 home, Sweden, Rumania. Build two.

France: 3 home, Spain, Portugal. Build two.

Austria: 3 home, Serbia. Build one.

England: 3 home, Norway. Build one.

Italy: 3 home, Tunis. Build one.

Turkey: 3 home, Greece. Build one.

Deadline for builds is Tuesday, the 29th of July. Players should note that the game designation, 1969Z, previously tentative, is now official.

News of the world:

Constantinople. The Sultan is greatly concerned about a balance of power in the Balkans and feels that a free, neutral Greece is essential for such a balance. Moreover, he feels that Greek independence should be defended against greedy imperialists. Therefore, Turkey will endeavour to help this small, struggling country, with such a glorious past, keep her independence.

Marseilles. It is an old French proverb which states "things often look greener on the other side". This truism takes on added meaning when one looks from Marseilles to Piedmont which has come to look much greener since the advent of Spring 1901.

Vienna. The K.u.K. Court has issued the following statement:

"I, Sid Max, a refugee from Dippy II, Emperor and King, recommend Cairo, Egypt, as an excellent place to spend an exile to the first person out of the game. Because of Russian treachery, I request an alliance with Germany and England against Russia, since my moves are calculated to cripple Turkey and as a consequence, Russia is the most powerful power in the East, and Austria is also crippled. Unless Germany and England wish a repetition of Dippy II ("The Voice", Gamesmaster: Freiherr von Windblau), assistance will be expected much pronto.

/s/ Sidney Amadeus Maximillian III

Emperor and King (Twice yet)

P. S. Should Italy attack, I shall be forced to declare Austria-Hungary a protectorate of Turkey."

Ye Olde Susie Bulletynne Boardde (Jeff W. Key, P. O. Box 251, Monton-
town, N. J., USA, 07724) is

a zine of announcements. In it you will find listed new game openings, news of mergers and divisions of existing zines, names of new players, word of delays in publication and likely duration of such delays. And so on. For the more active player it will become a must. Price is a dollar for 12 issues, a half-dollar if you already receive Jeff's The Voice.

Game 1968BA: 1904 Fall moves:

Four Power Europe Emerging.

Austria (Goldstein): Army Albania stand. Army Rumania to Ukraine.

England (Beshara): Fleet Sweden to Baltic Sea. Army London to Denmark. Fleet North Sea convoy army London to Denmark. Army Norway to St. Petersburg. Fleet Brest stand. Fleet Spain (south coast) support German army Burgundy to Marseilles. Fleet Mid-Atlantic Ocean to Western Mediterranean.

France (Kinney): Army Gascony to Burgundy. Army Paris support army Gascony to Burgundy.

Italy (Hebane): Army Trieste to Tyrol. Army Vienna support army Trieste to Tyrol. Fleet Ionian to Tyrrhenian Sea. Army Budapest support Turkish army Bulgaria to Rumania. Army Serbia support army Budapest. Fleet Greece to Albania. Fleet Adriatic Sea to Trieste.

Russia (Boggs): Army Galicia to Warsaw. Army Moscow support army Galicia to Warsaw. Fleet Gulf of Bothnia to St. Petersburg (south coast).

Turkey(Key): Army Bulgaria to Rumania. Army Constantinople to Bulgaria. Army Armenia to Sevastopol. Fleet Black Sea to Constantinople. Fleet Sevastopol to Black Sea.

Germany (McCandlish): Army Munich to Bohemia. Army Burgundy to Marseilles. Army Picardy to Paris. Fleet Finland to St. Petersburg (south coast). Army Warsaw stand. Army Silesia support army Warsaw.

Underlined moves do not succeed. There are no retreats. The powers control the supply centres listed below:

Italy: 3 home, Tunis, 3 Austrian, Serbia, Greece. 9. May build two.

England: 3 home, Norway, Denmark, Brest, Portugal, Spain. 8. May build 1.

Germany: 3 home, Holland, Belgium, Marseilles, Sweden, Warsaw. 8. May build 2.

Turkey: 3 home, Bulgaria, Rumania, Sevastopol. 6. May build 1.

Russia: St. Petersburg, Moscow. 2. Must remove 1.

France: Paris. Must remove 1.

Austria: Nil. Must remove remaining forces.

Deadline for builds and removals is Tuesday, 29 July, 1969.

News of the world:

Gaschurn, Independent and Anonymous County of Warrenstein, 26 Sept. It is sad for an Austrophobe like my self to watch the Dual Monarchy go down to defeat once again. Sigh. Well, nothing can be done about it now. Say! Has anyone noticed just exactly how well Germany and England are doing? Two guesses who is masterminding that alliance... What is going to happen now that France and Russia are all but obliterated? Will Germany fall prey to England's massed forces in her rear? Will Turkey recognize the danger and come to her senses? Will Italy continue her sweep eastward? Only time will tell.

Munich, 5 October. Germans are wondering how long the Turko-Italo-Russian alliance will last in the face of the grand alliance of the nordic peoples. Rumours abound in Warsaw and indicate that the Russians are afraid to use the scorched earth policy as the peasants are worried about starving. The little old ladies of Germany are knitting like mad to make wool socks and scarves for the German troops. With winter approaching the "new" cold weather outfits are being issued to all men on the eastern front. Germany will not be beaten by the winter.

I publish the following Diplomacy magazines:

SerenDip, which you all know, only too well. It carries nine Erehwon games through the current summer.

Viny Victors, founded to carry a Jutland Jollies game, it also features the Calhauer Point Count Rating List and, in connection with the last item, a summary of all postal Diplomacy games ending.

Laurania. This last is a journal of letters and comment on the Diplomacy scene. A series of articles on the various editions of the Diplomacy rule book is running in it at present. (No doubt you all know that there have been no less than four editions of the rule book in the last decade.)

Subscription price for any one or all of these, or any combination of them, is 100 pages for a dollar. Single issues 10 cents normally but 20 cents if an issue is of more than 10 pages.

Game openings which I have heard of recently: A new regular game in Erehwon (Rod Walker, 1575-A White Drive, Mantoul, Illinois, 61866). A game of crypto-Diplomacy in which Merlion (Mc Helle, Box 903, Gainesville, Florida, 32601.). Granstark (John Boardman, 592 16th St., Brooklyn, NY, 11218) has a new regular game forming; to enter you must win a contest, write John for details. Half 'n' Half (David Lindsay, 2245 Fairmont Parkway, Erie, Pa., 16510). The Voice (Jeff Mey, Box 251, Eatontown, NJ, 07724). And a recent letter from Derek Nelson, 18 Branard Ave., Scarborough, Ontario, Canada, sounds as if his arm wouldn't have to be twisted very hard to make him open a new game.

SerenDip

#4

Games 1967AH, 1968AJ, 1968BZ

25 July 1969

SerenDip, a foundlings' hospital, is a journal of postal Diplomacy. It is edited and published by John McCallum, Melston, Alberta, Canada. Subscription price 100 pages for a dollar. Individual issues 10 cents.

Game 1967AH

B a t t l e o f B a r b a r y C o a s t

1908, Spring moves:

Italy (Jones): Fleet Constantinople to Black Sea. Fleet Smyrna to Constantinople. Army Ankara to Armenia. Army Sevastopol to Moscow. Army Rumania to Ukraine. Army Budapest to Galicia. Army Vienna support army Budapest to Galicia. Army Bulgaria to Serbia. Army Venice to Piedmont. Army Rome to Venice. Fleet Naples to Tyrrhenian Sea. Fleet Spain (south coast) to Western Mediterranean. Fleet Gulf of Lyon to Spain (south coast). Fleet Tunis support fleet Spain (s.c.) to Western Mediterranean.

Germany (Birsan): Army Berlin to Silesia. Army Munich to Tyrolia. Army Bohemia support army Munich to Tyrolia. Army Picardy to Belgium. Army Paris to Gascony. Fleet Helgoland Light to Kiel. Army Burgundy support French army Marseilles.

England (Welsh): Fleet Western Mediterranean to Gulf of Lyon. Fleet Mid-Atlantic to Spain (south coast). Fleet Portugal support fleet Mid-Atlantic to Spain (s.c.). Fleet English Channel to Mid-Atlantic Ocean. Fleet West stand.

Russia (Manogg): No moves received. Armies Livonia, Warsaw, Ukraine, and fleets Black Sea and Armenia, all stand.

France (Linden): Army Marseilles stand.

Underlined moves fail. The English fleet in the Western Mediterranean is dislodged and must retreat. Only the north Coast of Africa is open to it. Deadlines for moves for Fall 1908 is Thursday, 14 August.

News of the World.

Avignon. The French Ministry of Foreign Affairs, which installed itself here after the evacuation of Paris, issued a rather cryptic statement to the press. It read, "Furthermore, he had been able to do it without telling any lies." - Allen Drury, A Shade of Difference.

Game 1968AJ

S w i t z e r l a n d i n T u r m o i l

C o n f u s i o n . R e i g n s

There is a error in the moves as reported in SerenDip #2. The Austrian move, Bohemia to Silesia should be shown as succeeding, and, consequently, the following move, Vienna to Bohemia, also succeeds. Moreover, the Russian fleet dislodged from Prussia is able to retreat to Livonia which had been vacated on the move. The deadline for retreats and adjustments is accordingly set back to Wednesday, 12 August, to allow players to consider the true situation. Players are reminded, however, that, in this magazine, adjustment orders may be published ahead of schedule, whenever they have been received from all players. Moves which make it plain that the player concerned understood the true, as distinguished from the previously reported, situation, will be accepted as valid regardless of date.

Game 1968BZ, Fall 1903 retreats, and adjustments.:

Austria (Webane): Build army Budapest.

England (Foggs): Build fleet Liverpool.

Russia (Key): Build army Warsaw.

Italy (Brooks): Build fleet Rome.

Germany (McCandlish-Jones): Army Munich retreats to Ruhr. Remove army Belgium.

Turkey(Neus): No adjustment.

France (May): Army Marseilles retreats to Burgundy.

Deadline for Spring 1904 is Monday 11 August.

S e r e n D I P

#5

Game 1968K

26 July 1969

SerenDip, a home for waifs and strays, is a journal of postal Diplomacy. It is edited and published by John McCallum, Balston, Alberta, Canada. Subscription price 100 pages for a dollar. Diplomacy is a game manufactured and sold by Games Research Inc., 48 Wareham St., Boston, Mass.

Game 1968K

Major Battle for East Threatens

1905, Fall adjustments.

Austria (Perry): Build army Trieste. Build army Vienna.

Germany (Eller): No adjustment required.

Russia (Koning): Build army Warsaw.

England (Carey): Build army London.

Italy (Polan): Build fleet Rome.

France (Birsan): No adjustment required.

Deadline for moves for moves for Spring 1906 is Monday 11 August.

The Bag.

Mike Goldstein, 9900 Georgia Ave., Silver Spring, Marland, 20902:

1. I received 2 copies of SerenDip. Better check your mailing list.
2. What happened to 1968BA? 3. Is it all right if I send moves for more than one game on the same postcard (or letter)?

((+ (To take your questions as numbered above . 1. It seems I have to explain this with every new game. It is my practice to send players two copies of every issue which carries material on games in which they play. The two copies are mailed from different post offices, on different dates, or both. The point of this is to try to ensure that the player receive at least one. There have been well attested cases of Diplomacy magazines being lost in the mail. Something of no particular consequence if you are a subscriber, or swe in another game, but serious if it happens to an issue carrying moves of a game you are in. Such second copies are often partial issues with only the page or pages with the moves in question. 2. Game 1968BA had a deadline a week after that of most of the other Erehwon games; it was therefore published a week after the other games. I will waste no effort trying to publish the games on the same dates as one another. On the contrary. 3. If you send in orders in such a confused state that I can't make out to what game they belong, errors of transcription will likely be even more common than usual. If they are written with

reasonable care, so that I know to what game each order belongs, it makes no difference to me whether they are on one sheet of paper or on six. Provided your orders arrive here, are on time, are clear, and are complete, you needn't worry unduly about precise format or mode of delivery. -jamcc+))

John Beshara, 155 West 68th St., Apt. 1021, , New York, NY, 10023:

What of the trip? ((+(This refers to a cruise John made some months ago. - jamcc)+)) What of my trip? Cruise life, particularly on a luxury cruise ship, is quite different from the expectations of those who have not been on one before. It is really not so much a travel-and-see affair, but a means of meeting new people and socializing aboard ship. A goodly number of cruise members (to call them passengeres is gauche) are well travelled and devote most of their time to out-doing each other with cocktail parties and entertainments. Visiting the various ports is incidental. Though, to be sure, they go ashore with gusto with their cliques, do a bit of touring, and run for the Hilton. There is a mad rush to make reservations for a gay dinner at the "best" restaurant -- and, of course, lunch is not overlooked. Ten or fifteen dollars for a lobster lunch is the order of each day.

Myself, I go because it is really the most comfortable way to travel and it is the only way to attempt to cut yourself off from the world...it is a lot more difficult for people to reach you by radio-phone at sea than it is to call directly to some hotel overseas.

The weather was not as warm as I would have liked it. It was not swimming weather. Usually on a cruise, I take a basket lunch from the ship and meet some of the officers and/or crew to go to the beach. But because of the weather being a bit too cool for me to swim (around 70 degrees), I did not go to the beach at all.

Fact is, I always sleep late in the morning and seldom leave the ship before noon, even if we are in port. Beirut was an exception. I went to the ruins of Baalbek for the first time and had to get up a little earlier for that. The whole complex was THRILLING. The ruins have been spectacularly restored and outshine any others I've ever seen, including the Acropolis (which I didn't bother to go to again). Deep in the mountains surrounding Beirut there was an underground grotto that has been developed for tourists only recently; it also was the most beautiful I'd ever seen.

The evening at Beirut was again exciting. They have (would you believe) the most beautiful casino in the world -- high on a cliff overlooking the sea about a half hour's drive from Beirut in the countryside. What an evening! The dinner show, unfortunately, was of the French type similar to those in Las Vegas, but superior to anything I've seen in Las Vegas. The food is also continental. However, I was determined, probably because I was also a little drunk, to have Arabic food -- well the whole evening was some-

thing that can only be told in person: much gambling, much champagne (I drank five bottles), I skipped the floor show, delicious Arabic food brought in by the manager's wife -- the whole VIP bit including an entourage to attend to my every wish. When I left the casino to have my driver (I had hired the only air conditioned limousine in Beirut for the day) take me back to the ship, a goodly number of the management and staff saw me off with pleadings that I stay over and pick up the ship later in another port. I very much wanted to but since my family was expecting me in Haifa next day, I could not. I got back to the ship after it was supposed to have left, but the Captain held the ship up for me -- he had been informed of my condition by other cruise members. I was not as drunk as it seemed...I knew the Captain had an extra half-hour to spare in his scheduled time to pull out and that he would wait for me.

We left Beirut around 2 a.m. and arrived in Haifa around 7 that same morning. I was hung, hung, hung, and with my family scheduled to pick me up around 11. Well, it turned out I couldn't get out of bed the next morning and my family couldn't get to the ship because the next day was the 21st anniversary of the Jewish homeland, and travel from occupied Jordan was restricted.

So I nursed my head and prepared myself for Greece.

In a more serious tone, I was impressed in every country except France and Greece and Haifa (had never been there before) at the unbelievable progress -- buildings, improvements, standards of living, thriving businesses and streets -- since my last trip. I had been to some of the ports in '67 and to almost all the others in this decade. Beirut is virtually a totally new modern city, with a fantastic boulevard and esplanade surrounding the whole shoreline around the city. (Part of the inner city is still old but is in process of being rebuilt.) The port of Palma (Majorca) I did not recognize, it had grown so. Tangier was almost as cosmopolitan and lovely-white as Casablanca. I was last in Naples in '63 when it was a slovenly city with unemployed cluttered around and little traffic; this time the traffic was unbearable, though a new expressway had been built through the city, and there were copious signs of prosperity and business activity. The Greek islands I enjoyed more than Athens itself. The island people are fun and not pushy. They seemed happier than the Athenians and there was a joie de vivre that was catching.

Athens is pervaded by the military, you can't escape them. The sight of carbines is not conducive to the digestion. We were there only one day. We arrived in the early morning and went ashore only for a couple of hours in the afternoon to Athens (we were docked in Piraeus), after having lunch (lobster!) at an outdoor restaurant near the Yacht Club in Piraeus where "Never on Sunday" was filmed. I was disappointed that none of the better clubs that offer Greek music and dancing would open before 10.30 or 11.00 and we were leaving at midnight. When I say "better", I mean

places where tourists are welcomed. So before returning to the ship for a nap, I arranged with my driver to get some people together for some entertainment (the fun of the islands was still with me). He arranged with one of the clubs to open a couple of hours early just for my party and it turned out to be rather pleasant... I do enjoy the dancing and can do it myself a little. My driver had gotten together some attractive young people and I brought along some of the crew (the crew is not allowed to socialize with cruise members aboard ship -- what they do off ship is their business) and it was all frivolous. I guess I was a little tired, else I, too, would have had the ball the crew had.

When we arrived in France we were informed there were tight restrictions not only on the amount of money we could bring into the country but also what we could take out (including American money). It was May Day so there was a holiday spirit and unfortunately all the casinos were closed. I had previously arranged to meet some French friends and they invited me to a magnificent dinner at La Reserve and afterwards a lot of talk and brandy at their home (villa) until the wee hours. It was a few days before DeGaulle resigned. They are concerned with the political instability, the run on the franc and the rioting -- but more than that they are insecure. They feel hurt, alarmed, and a prick to their pride that they are slipping and the Germans are besting them in the diplomatic halls of the Common Market, Europe, and the world. After all the expenditures they still don't have a weapons system capable of delivering an atomic bomb and it seems that after two world wars instigated by the Germans, West Germany will probably have that capability, through NATO, before France. **THEY STILL WEAR GERMANY.** They don't like the Communist power in Italy and dread the thought of a militaristic Germany and Italy joining together to dominate, even economically, Western Europe.

I thought, and told them so, that they long ago should have known they would have to pay for DeGaulle's arrogance -- the best DeGaulle ever gave the U.S. and Britain was a gentle kick in the rectum. How could they not suffer, eventually, by such an attitude to their two major trading partners? French policy during DeGaulle more and more became a race between arrogance and catastrophe -- to paraphrase H. G. Wells. A poignantly tarnished glory.

((+(Thanks, John, for your interesting account. But you sheikhs of of Araby make me envious. No wonder I couldn't persuade you to go poking around book-stores looking for Memoirs of dead generals. Ah, well, the books will keep, to be bought another day, but who knows about the champagne. -jamcc)+))

Readers should let me know if they have not received all previous issues of SerenDip. They have been mailed out in a rather erratic way but all issues should now have been sent out.