

JANUARY 21, 1990

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...are a sure cure for all  
Diplomatic ills

A SHARP  
MIND  
AND A STRAIGHT  
KNIFE

Merry Christmas! Happy Hanukkah! Joyful Saturnalia! Prosperous Winter Solstice! Oh, and Happy New Year too from *A Sharp Mind And A Straight Knife* #99, from Don Del Grande, 142 Eliseo Drive, Greenbrae, CA 94904-1339, USA, phone (1) (415) 461-2692, but only 5 PM - 11 PM Pacific time, and no collect calls.

OK - Michael Hopcroft can make collect calls, if only to let us know that he's still out there. Has anybody heard from him recently? Then again, has anyone heard of Dustin Laurence lately? (He had a subzine here once, but supposedly dropped out because of the feuding.)

I've had some comments on the new name - some like it, while others don't. Well, I like it, so it stays. But what does it mean? There's another old saying that goes something like "A sharp eye and a straight bat are a cure for all (choose the appropriate one: baseball, cricket) ills".

However, while some names change, some stay the same, like THE LIFERS, and . . .

 **MONTY'S NEWS AND COMMENT**   
is brought to you by America's newest contest where YOU can

win FREE ISSUES to your FAVORITE 'ZINE(S) (well, your *second* favorite(s), if #1 happens to be ASM&ASK) for answering a few (ahem) SIMPLE questions over the next (cough) 10 issues...

Atarians are dancing in the streets - we are the first to get the *Dungeon Master* sequel - *Chaos Strikes Back*. You can use characters from DM or form a new party from within CSB - and did you see those stats? If you bring in DM characters, they better have made steaks out of that Dragon and taught Lord Chaos a thing or two. You PC-heads and Amigoids will have to wait. (And does DM exist for you Macintypes?)

Now let's go back in time to just before midnight on December 31. It's 11:59:55 PM - 56 - 57 - 58 - 59 - 60 (Did you know about the leap second? Apparently, even with the leap year days and then "not in years ending in 00" and then "yes in years divisible by 400", 24-hour days are still not extremely accurate, so in order to keep it within 0.7 seconds of "astronomical" time, they add a second every year or two) - midnight! Let's forget about the arguments about "when does the decade really begin" (answer - if you're specifically talking about "the 90s", it starts in 1990; if you just say "the decade", it starts in 1991). The question is: *is the "great vacation" over?*

Well, I DON'T CARE - much. I will try (and TRY may be the WORD for it) to keep all of the feud discussions, attacks, and even personal opinions, out of ASM&ASK. If you want to know my comments on these matters, you might see them in *House of Lords* and/or its "subzine" *OPERABLE* (send \$1 to Dick Martin, 17601 Lisa Drive, Rockville, MD 20855, for a sample - ask for *HOL* by name), as that will most likely be the place for any comments I have to make. (*OPERABLE*, unlike some 'zines in the past and present, gives both sides the right to open reply, even if it is quite obvious on which side the publishers belong.)

And speaking of Bruce Linsey, P.O. Box 1334, Albany, NY 12201, he has just started a new 'zine - *White House Mania* - which will run games of *Campaign Trail*, originally released by GDW in 1984. It says that it is "the world's first zine for the play of postal Campaign Trail, one of the simplest, yet most exciting games..." First of all (a) the first 'zine to offer CT was . . . *Life Of Monty* (issue 39, in February 1984, just after the game was initially released). Second of all, any resemblance between CT and real campaigns is strictly coincidental. The object: send your presidential and vice-presidential candidates around the country.

picking up a certain number of "votes" each time you visit a city (anywhere from 1 (for Provo, Utah) to 4 (for Los Angeles)). When two candidates end up in the same city, debates can occur (each one rolls a die; high roll wins - at least that's pretty much the way the original one worked). At the end of the game, the high total in each state gets that state's electoral votes, and whoever gets 270 wins. (If no party gets 270 - fairly likely with more than three players - I'm not sure what happens, but I think it works like "preference voting"; the low party is out and the votes are counted again.) Bruce, if you want to run politics, why not use Jake Halverstadt's *Presidential Politics* 1988 rules?

(By the way . . . the 1992 election will not have the same electoral vote distribution as in 1988, thanks to the 1990 census. The current guesses include California gaining six and New York losing three.)

## DIP WARZ

"Will you stop talking about ELECTIONS!"

Oboe-1 Caruso lends a sympathetic hand. "Look, Seaparter, I know you were robbed of that election, and THE BOURSE is still out there somewhere, and we were - we were -

it's been three issues since the last installment, and *add my name to the list of ex-EMPERORS that liked the old name better, but anyway, ILOM, refresh our memories*"

"Well, the *Linoleum Falcon* was trying to avoid a *Penguin Dip* which suddenly traded for an *Alarums & Excursions*, then there was a WARP and a QRAW, and now we're in the 3D6 sector of the DIPPERS & DRAGONS universe, and a ship has just come into detection range, bearing 54 by 173, range 100,000 and holding parallel, which WE spelled correctly, so that gives us the upper hand."

"That reminds me," remarks Oboe-1. "Seaparter, now that you no longer need the sympathy, CAN I HAVE MY HAND BACK NOW?!"

Just then, the speakers filled the air, or whatever it is they're breathing in that ship, with the voice of the commander of the other ship. "ATTENTION! YOU are about to witness a demonstration of STRANGE and FASCINATING THINGS that YOU are probably BARELY CAPABLE of COMPREHENDING! Look here -" and in a puff of smoke, a three-dimensional image of a baron looking from his castle upon his lands, which were bursting and teeming with the activity of the people who served him. *Continued on page 5 . . .*

**And now it's time to deliver the 1989 ASM&ASK CHRISTMAS PRESENTS (somewhat late - the bulk mail center in Oakland was damaged by the October earthquake):**

**To JOHN BOARDMAN:** A ticket to see *Born on the Fourth of July* - *THEN* remind us of how we are "supposed" to treat people like the main character. (Something about "they had nothing better to do than...", right?)

**To THE CARUSOS, THE MARTINS, WILSON, LINSEY, BERCH, ETC.:** PATIENCE. I understand that "the great sabbatical" is almost over, if it isn't already. I *don't* understand why everybody (a) is bringing up things that happened years ago and that don't particularly matter any more, and (b) are still arguing over everybody else's comments made in response to (a). True, there have been numerous calls to contain the feu- er, *argument, disagreement, spat*, or whatever word is used these days, and none of them particularly worked, but does anybody know why this is still going on?

**To ROBERT SACKS:** A charter for WORLD DIP CON that can, somehow, get the entire North American hobby involved, rather than putting it into the hands of one single organization (e.g. the DIPCON Administrative Committee for that year, or the NYGB). I realize that it only means something once every six years, but let's see if we can prevent spending the other five arguing about it.

**To LARRY PEERY:** 20/20 hindsight. That DIPCON turned out to be a mess, didn't it? And nobody outside of San Diego is going to accept Edi Birsan as the DIPCON champion. If someone ever decides to put all of the winners' names on a trophy someday, it will end up like the Stanford Axe (the trophy that goes to the winner of the California-Stanford football game) - whenever Stanford wins the axe, they change the 1982 score to read "STANFORD 21, CAL 19" (the score before the famous "Big Play" that they claim shouldn't count); similarly, someone will replace Edi Birsan's name with Hohn Cho.

**To EDI BIRSAN:** That trip to WORLD DIP CON that's supposed to go to the DIPCON champion. I wonder if enough people went to that Monday \$50-a-person dinner to pay for it.

**To NICK BELIAEFF:** The "alternative" DIPCON trophy. If the overall scoring is modified so that events with fewer than 40

(major) or 20 (minor) score zero for last place, 1 for next-to-last, and so on up to  $n - 1$  for first place in an event with  $n$  persons, Nick's 85 points beats Steve Cooley's 84.5 and Hohn Cho's 83.5, not to mention Edi Birsan's 81.

**To CHRIS CARRIER:** You don't need anything - what with "the great sabbatical" coming to an end, and talk of the WORLD DIP CON charter coming, your only problem will be keeping issues of *The Megadiplomat* to under one ounce.

**To THE AVALON HILL GAME COMPANY:** Someone who can make enough inexpensive sets of wooden blocks that are painted so that you can tell Germany, England, France, and Italy apart at a distance to put into Diplomacy boxes so you can get rid of those plastic stars and anchors.

**To THE READERS OF ASM&ASK:** More effort on my part when typing up DIP WARZ. Even I will admit that the earlier editions were better than more recent efforts

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Speaking of which, DIP WARZ continues . . .

"Big deal" scoffs Princess Luscious. "Let's see some ACTION!" POOF - one slightly bluer puff of smoke later, the barony is replaced by the clash of Japanese swords as massed armies meet on some nameless Asian plain with both sides ready to unleash painful agony and incredible ruthlessness in their quest for the satisfaction of glorifying their leaders through victory.

John Pole-O is still not convinced. "What is this, a history lesson? Bring up HIDEOUSLY LETHAL AMOUNTS OF ELECTRONIC DEATH AT THE TOUCH OF A SINGLE BUTTON which got pressed by mistake when somebody coughed."

"That's a tough one - we're not much into space. Here goes:" POOF - that one was dark red with maybe a hint of yellow. There, in the mist, was - it looks like a couple of guys arguing with each other.

"Look - the first Rabadelean era didn't have enough sophistication in its light-beam technology to be able to create an amplified-light defense ray."

"Of course they did - it developed from their high-velocity particle beam experiments. And what do you know about Rabadelean history, mister 'their space travel technology was hampered by their blue sun'?"

*Turn to PAGE 9 to find out . . .*

# THE LIFERS - 1990

What, not the Straight Knife awards or something? That's right - although *Life of Monty* has been renamed, THE LIFERS remain the same, at least in name.

The rules are also the same from last year: in each category, you list as many or as few (even none) 'zines, persons as you want. You are allowed to vote for yourself and/or any 'zine with which you are involved. The 'zine/person appearing on the most ballots wins the award; ties will share the award. If you don't care about a category, leave it blank; if, on the other hand, you don't think any 'zine/person deserves the award, write in "NONE". If "None" receives more votes in a category than any 'zine/person, the award will not be given; however, "none" cannot win a share of any award and will be ignored in any ties.

## THE CATEGORIES

**HOBBY GENIUS** - the person in the hobby most likely to win in *Trivial Pursuit* or on *Jeopardy!*

**BEST 'ZINE/SUBZINE FOR HOBBY NEWS**

**'ZINE/SUBZINE WITH THE BEST LETTER COLUMN** - if you vote for a subzine, please list the 'zine(s) in which it appears

**BIGGEST HOBBY PERSONALITY** - the person you would most like to see at the next "hobby gathering"

**BEST CON** - if you could go to any one gaming (not just Diplomacy) convention/tournament with all expenses (including travel and hotels) paid, what would it be? *Remember, you can name more than one con/tournament.*

**TRUE HOBBY MASTERS SOCIETY** - there are four members of the THMS: Kathy Caruso, Bruce Linsey, Melinda Ann Holley, and Larry Peery. Do not vote for any of these people; vote "NONE" if you do not to add any members to the society. (If the only names on a ballot are already members, it will be considered "none".) **In this case only, if "None" ties for the most votes, it is considered the "winner", and no one is added to the society.**

**Deadline for voting is JUNE 1.** The results will appear in the **TENTH ANNIVERSARY ISSUE** of LOM/ASM&ASK. There is no ballot - just use any spare paper, write down your choices, put your name on the paper (one vote per person), and send it in.

# **THE TEN-YEAR QUIZ** **in which you can win** **FREE ISSUES of any 'zine** ***other than ASM&ASK***

**That's right . . . 1990 being the tenth anniversary year of this 'zine (*Life of Monty* began in June, 1980, but the current numbering sequence began in September), I am running a year-long contest for the readers of this 'zine and any other 'zine which bothers to reprint these questions. The rules are simple:**

**1. In each issue of *A Sharp Mind and a Straight Knife* (ASM&ASK) from 99 to 108, ten questions will appear as part of this contest. Answers must be postmarked no later than four weeks after the date on the front cover of that issue unless a different date is given along with the questions.**

**2. There is no need to answer all of the questions in any issue, nor is it a requirement to send in answers for all ten sets of questions. Each entrant may answer as many questions as desired.**

**3. If a person sends in more than one set of answers to a set of questions, the ones that appear to have been written last will be used. If it is not clear which are last, only answers that are correct on all of that person's sets of answers will be considered correct. *Any answers submitted by a person for a set of questions will be ignored if that person sends in a legal subsequent set of answers.* Statements along the lines of "other answers the same as last time" will be ignored.**

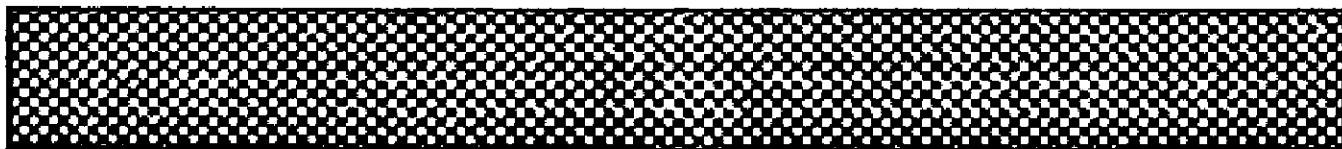
**4. The results of this contest will be based on the total number of correct answers given by each person. The person with the most correct answers is the winner; the person with the second-most correct answers finishes in second place, and so on. Ties will be broken by random draw.**

**5. As the publisher of this 'zine and poser of the questions, I am the final judge as to whether or not a given answer is correct and as to whether or not a set of answers is acceptable.**

**6. All prizes are awarded as sub credits to any 'zine(s) other than ASM&ASK, subject to the approval of the publisher(s) of the desired 'zines. The top five places will receive \$10, \$5, \$4, \$3, and \$2, respectively; the next five places will receive \$1 credit. In addition, each of the top ten finishers will receive 5 cents credit for every correct answer, rounded up (if necessary) to the nearest 25 cents.**

**7. Persons involved in the publishing of ASM&ASK (i.e. ME) are ineligible.**

**8. All answer sets must have the submitter's signature on them. The date of submission is also preferred but not necessary. If it appears as if the answers were not produced by the person whose signature appears on them (e.g. it's in somebody else's handwriting, or it's a photocopy), they will not be accepted.**



### **QUESTION SET 1: THE OLYMPICS**

**1. The USA has hosted three Winter Olympics and won two of the three Ice Hockey gold medals. Which country won the third?**

**2. The best American performance (in terms of final place) in pairs ice skating was by what couple?**

**3. At what distance was the race in which Mary Decker and Zola Budd collided in 1984?**

**4. Who are the only persons to win the decathlon in two consecutive Olympics?**

**5. Of the five individual events in women's gymnastics - all-around, vault, uneven parallel bars, balance beam, and floor exercise - which was the only event in which Olga Korbut won a medal other than gold?**

**6. What is the distance of the longest event classified as "Athletics" or "Track and Field"?**

**CONTINUED ON THE NEXT PAGE**



**7. Other than the USA and the USSR, what country or countries have won gold medals in men's basketball?**

**8. Speaking of basketball, what universities had as their head coaches the coaches of the USA men's and women's basketball teams in 1988?**

**9. In the only Olympic cricket competition, held in 1900, Great Britain won the gold medal, France won the silver. Who won the bronze?**

**10. In the 1912 Olympics, the first modern pentathlon - shooting, swimming, fencing, horse riding, and running - was held. Back then, in each separate event, the winner received one point, second place received two, and so on, with the person with the lowest total for the five events winning the gold medal. In this competition, Lieutenant George Patton (yes, that Patton) finished fifth, mainly because he finished 21st out of 32 in shooting. Assuming he loses any ties, what place would he have had to finish in shooting to win the gold medal?**

**DEADLINE for the answers is  
FEBRUARY 25, 1990**

**DIP WARZ continued . . .**

**"As if you're some sort of Astrophysics major, with that 'Chryllidan VI was really the largest moon of Chryllidan II until the other planets pulled it out of the inner orbit' story"**

**Princess Luscious gives a blank look. Nothing to do with what's going on - just her usual mindless stare.**

**Seaparter makes the discovery: "That's a FEUD! Do you know what this means?"**

**"It means," answers the Princess, "that instead of knowing plenty of strange and fascinating things that we are barely capable of comprehending, they are REALLY just a bunch of JERKS that like LOOKING on OUTSIDERS as a JOKE?"**

**To this day, the people of the Ripley planet celebrate the day that they actually encountered something that they couldn't believe - "the day Princess Luscious actually figured something out". And maybe next time, we'll see something actually HAPPEN (but not if I wait until three days before publishing to write it, like this time).**

**TALISMAN "INTO THE WOODS", TURN 3 - Nobody likes that Wizard**

**RULES CORRECTION:** I was under the impression that if a character had an encounter with an enemy and lost, the character had to remain there until one or the other was killed or evaded. I now understand that this is not true. Ignore any house rules which require characters to remain in a space where an unsuccessful combat took place.

**FIRST MOVE**

**CENTAUR (T1R) - VILLAGE**

**MONK (V3R) - V1R**

**WARRIOR (T2R) - V1R**

**WIZARD (V1L) - VILLAGE**

**Centaur fires bow at Wizard (combat result 5-3) - WIZARD LOSES ONE LIFE (now has 2L).**

**Wizard visits mystic - WIZARD GAINS A SPELL.**

**Encounter in V1R: MERCENARY - if the Warrior or the Monk want to pay 1G to get the Mercenary as a follower, they may. Note that if both want the Mercenary, it goes to the Warrior (by random draw), but the Monk does not pay 1G.**

**SECOND MOVE**

**CENTAUR (Village) - Tavern**

**MONK (V1R) - V3L**

**WARRIOR (V1R) - C1L**

**WIZARD (Village) - V3L**

**Centaur fires bow at Wizard (8-4) - WIZARD LOSES 1 LIFE (now has 1L)**

**Monk attacks Wizard - Wizard casts PSIONIC BLAST and adds craft to strength (5-11) - MONK LOSES 1 LIFE (has 3L)**

**Encounter in V3L: MAZE (place remains in game; lose 1 move if craft is less than 5) - MONK LOSES ONE MOVE; no effect on Wizard**

**Encounter in C1L: BAND OF 4 ZOMBIES (S2 each) (7-6, 10-3, 5-8 (yes, the warrior rolled two 1s there)) - WARRIOR LOSES 1 LIFE (has 2L) and there are (once again) 4 zombies in C1L.**

**YOUR TURN 4 DIE ROLLS:**

## **CURRENT STANDINGS**

**CENTAUR (R Hanson): 3L, S3, C3, 1G**

**MONK (D Hanson): 3L, S2, C3, 2G, Staff of Mastery,  
Potion of Strength**

**WARRIOR (Pierce): 2L, S4, C3, 1G, Pixie Follower, Water**

**WIZARD (Dorneman): 1L, S2, C5, 1G, 1 Spell**

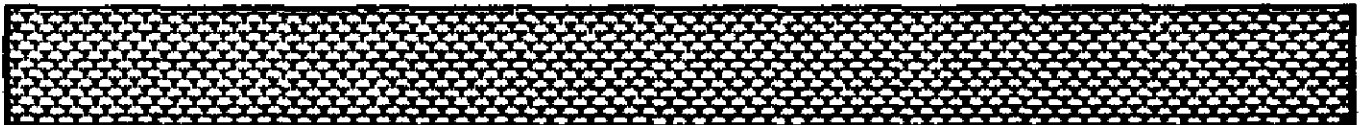
**NOTES: Monk may take 1G from Wizard instead of 1 life  
Either the Warrior or the Monk may take the Mercenary  
Follower (if both want it, the Warrior gets it) by paying 1G**

**FACE-UP CARDS: C1L - Zombies (4xS2); V2R - Ghost (C4);  
V1R - Mercenary Follower; V1L - Cave; V3L - Maze;  
T2R - Gargoyle (S5) and Enchanter; T1R - Giant (S6)**

**DEADLINE FOR TURN 4 IS FEBRUARY 17. Press:**

**WIZARD - No spelunking for this wizard – only gold to be found,  
and I could end up looking like that squished centaur over there in  
the Fields!**

**CENTAUR - Turn me into a toad, huh? If you ask me, the Lizard  
(ahem, excuse me, I meant "Wizard", of course) would make a fine  
pincushion. Now, it's off to see my friend, Wilbur . . . A horse is a  
horse, of course, of course . . .**



**KREMLIN "AIN'T MISBEHAVIN'" , TURN 3B - We all  
want Shootemdedsky - we DON'T want Manjak**

**FUNERAL COMMISSION: LNTC declares 1\* on Niewitko (D),  
5\* on Schukrutoff (B). CREEP declares 1\* on Palavrian (G), 1\* on  
Karrienko (N), 2 on Shootemdedsky (H). RNM declares 2 (total of  
3\*) on Shootemdedsky.**

**Niewitko, controlled by LNTC, nominates Manjak (P). The  
following declarations take place: on Palavrian, OLM 6\*, CREEP  
5, LNTC 4; on Shootemdedsky, RNM 10\*, OLM 9, CREEP 4,  
EFC 4; on Karrienko (N), CREEP 6\*, EFC 5. All five voting  
Polotburo members vote NO - Manjak's nomination is rejected and  
Niewitko ages 1 (to 74+?).**

**The second nomination is Schukrutoff. Only Shootemdedsky  
votes NO, so Schukrutoff is now Party Chief.**

**REPLACEMENT:** In 6.1, Schukrutoff promotes Mischif (I) to Defense, Talksalott (J) to Ideology, and Patina (S) to Candidate, in that order. Schukrutoff ages 3 (to 83). As there are no other vacancies at any level, the phase ends.

**REHABILITATION** - None

**PARADE** - as Schukrutoff is healthy, he waves throughout the parade (that's one for LNTC).

**STANDINGS AT END OF TURN 3B**

**PARTY:** Schukrutoff (B), 83, LNTC 5, OLM 4

**KGB:** Manjak (P), 83+?, CREEP 10, NEP 3

**FOREIGN:** Niewitko (D), 74+?. LNTC 1

**DEFENSE:** Mischif (I), 76+?, CREEP 3, LNTC 2

**IDEOLOGY:** Talksalott (J), 67

**INDUSTRY:** Palavrian (G), 70, OLM 6, CREEP 5, LNTC 4

**ECONOMY:** Karrienko (N), 63+?, CREEP 6, EFC 5

**SPORT:** Shootemdedsky (H), 71, RNM 10, OLM 9, EFC 4,  
CREEP 4

**CANDIDATES:** Doberman (L), 65; Eatstumuch (M), 64; Nikotin (R), 59; Patina (S), 58; Strychnin (T), 57

**KREMLIN WALL:** Aparatschik (A), Krakembeds (E), Satin (O)

**SIBERIA:** Purgemoff (F), 75; Gofebrook (C), 74

**PEOPLE:** Boremtodev (K) 68++; others as on cards

**TURN 4A ORDERS:** Cure, Purge, Spy Investigation

**DEADLINE FOR TURN 4A IS FEBRUARY 18**

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**DIPLOMACY** - Both regular and AREA-rated openings. Need seven for each. No game fees - just sub.

1829 - Pierce signed up. Either board will be used (if you only have one, let me know which one). \$2 NMR deposit required (payable when the game starts).

**STANDBYS WANTED**  
for Diplomacy (non-AREA), Kingmaker, and Railway Rivals. 50 cents sub credit for each of your first two turns, plus \$1 credit if you complete the position.

## **RAILWAY RIVALS "SOUTH PACIFIC" - GAME START**

I have no confirmation from Greg Ellis. If he does not show any interest by the Turn 1 deadline, we'll play with five. Only Greg Ellis has the map already; the other players should be receiving the map along with this issue.

There are only two starting towns - Sacramento and Los Angeles. No more than three players can start from the same town. If you have a preference as to your starting town, let me know; if either town is selected by four or more players, three will be selected at random, and the other(s) moved to the other town. After those players who specified preferences are placed, those without preferences will be placed randomly.

## **DEADLINE FOR SELECTING YOUR STARTING TOWN IS FEBRUARY 17**

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## **AREA-RATED DIPLOMACY "THE PHANTOM OF THE OPERA" - GAME START**

Here are the seven players that have signed up:

GREG ELLIS, 1709 San Antonio, Apt. 211, Austin, TX 78701

DICK MARTIN, 17601 Lisa Drive, Rockville, MD 20855

SCOTT CAMERON, 4 Meadow Lane, Hicksville,  
NY 11801-5304

STEVE HUGHES, 110 Tennyson Road, Warwick, RI 02888

KEITH SCHNEIDER, RR 2 Box 337, Washington,  
MO 63090-9619

KEVIN KINSEL, 21561 Oakbrook, Mission Viejo, CA 92692

SCOTT NIXON, 133 Pulaski Street, Fredonia, NY 14063

I need to have, from each of you, by FEBRUARY 21:

- (a) An AREA Victory Claim Form signed on the "loser's line" and with the words "MULTI-PLAYER" written across the slip;
- (b) a signed copy of the AREA Code of Conduct (enclosed);
- (c) a country preference list, if you have any preference as to which country you want to play in this game

**1830 "STARLIGHT EXPRESS", TURN 6 - Buying war on B&O as NYNH is pretty much abandoned**

**CORRECTIONS:** First, the rules about green tiles, etc. don't start until the first "3" train is bought; second, as 100% of C&O was in player hands at the end of the last stock round, C&O stock went up to \$90 (D R2). The players were informed.

### **STOCK ROUND**

**RICK PIERCE** passes

**DICK MARTIN** sells 20% NYNH for \$180 and 30% C&O for \$270, and buys 10% NYC for \$76 (has \$476 remaining); NYNH drops to \$76 (E R1) and C&O drops to \$70 (G R2)

**JIM GOODE** sells 20% NYNH for \$152 and 10% C&O for \$70, and buys 10% B&O for \$100 (has \$234 remaining); NYNH drops to \$69 (G R1) and C&O remains at \$70

**RICH HANSON** sells 10% NYNH for \$69, but can't sell any more as 50% NYNH is now in the bank pool (rule 12.0)

**VINCE PRATT** buys 10% C&O from bank pool for \$70

**RP** buys 10% C&O from bank pool for \$70

**DM** buys 10% B&O from bank pool for \$90

**JG** buys 10% B&O for \$100

**RH** passes

**VP** passes

**DM** buys 10% B&O for \$100 - **60% of B&O has been sold**

**JG** buys 10% B&O for \$100

All players pass (Dick, as Jim reached 50% of B&O, you couldn't gain control, so you stopped buying)

**Rich Hanson has the Priority Deal card**

As 100% of NYC is in player hands, NYC stock goes up to \$82 (C 0)

### **OPERATIONS ROUND**

Minor Companies: SV - RP \$5; C&SL - DM \$10; D&H - RH \$15; M&H - DM \$20; C&A - DM \$25; B&O(p) - JG \$30

**B&O** lays tile 57 in J14(SW) for \$80, but doesn't lay a token

The "free" token is placed in I 15

Buy 2 "3" trains for \$360 - **this closes the B&O private company**

No dividend paid - B&O stock drops to \$82 (A L2)

As a "3" train has been bought, green tiles are available and corporations may own private companies from this point

**NYC lays tile 24 in F 18(NE)**

**Run "2" train H16-G17, "2" train E19-G17 - total revenue \$60**

**Pay dividends (RP \$36, DM \$6, VP \$18)**

**NYC stock goes up to \$90 (C R1)**

**C&O lays tile 57 in H 10(E) and a token in H 10 for \$40**

**Run "2" train F2-F6, "2" train F6-G7 - total revenue \$110**

**Pay dividends (VP \$55, JG \$22, RP \$11)**

**Buy 2 "3" trains for \$360 - one "3" train remains**

**C&O stock goes up to \$75 (F R2)**

**NYNH - nobody supplied operating orders**

**Run "2" train G19-F20 - \$50**

**Money reinvested in company**

**NYNH stock goes down to \$67 (H 0)**

**Note: change the NMR rule in the HRs - trains will be run for maximum value (but no dividends paid)**

### **PLAYER STANDINGS**

**RP: \$60, SV, 60% (Pres) NYC, 10% C&O**

**DM: \$347, C&SL, M&H, C&A, 20% B&O, 10% NYC, 10% PRR**

**JG: \$86, 50% (Pres) B&O, 20% C&O**

**RH: \$178, D&H, 50% (Pres) NYNH**

**VP: \$114, 50% (Pres) C&O, 30% NYC**

**Stock Pool: 20% C&O, 50% NYNH**

**MAP: G3 - 8(NW); G5 - 8(W); F6 - C&O token; G7 - 2(SE):**

**H8 - 8(NW); H10 - 57(W), C&O token; E 21 - 7(SE);**

**E19 - 57(SW), NYC token; F18 - 24(NE); F20 - 55(E);**

**G17 - 69(NE); G19(N) - NYNH token; I15 - B&O token;**

**H16 - 57(SW), NYC token; J14 - 57(SW)**

### **CORPORATION STANDINGS**

**NYC (100% sold): Par \$76, Price \$90 (C R1)**

**\$560; 2 "2" trains; tokens in E19, H16**

**RP 60% (Pres), VP 30%, DM 10%**

**B&O(70%): Par \$100, Price \$82 (A L2)**

**\$560; 2 "3" trains; tokens in I15**

**JG 50% (Pres), DM 20%**

**C&O (100%): Par \$67, Price \$75 (F R2)**

**\$110; 2 "2" trains, 2 "3" trains; tokens in F6, H10**

**VP 50% (Pres), JG 20%, RP 10%, Pool 20%**

**NYNH (100%): Par \$82, Price \$67 (H 0)  
\$590, 2 "2" trains, token in G19(N)  
RH 50% (Pres), Pool 50%  
PRR (10%): DM 10%**

**As a "3" train has been bought, green tiles may be laid, corporations may own private companies, and there will be a Stock Round and TWO Operations Rounds in each turn, beginning with the next one**

**DEADLINE FOR TURN 7 IS FEBRUARY 21**

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**KINGMAKER "ME AND MY GAL", TURN 6 - Where did everybody go?**

**CORRECTION: In turn 5, Courtenay moved (Okehampton)-d11-Dartmouth**

**Pre-Move: Berkeley begins at Berkeley (but can't receive an office until he receives a new title); Plantagenet Lancaster gets Scots Archers**

**WHITE DUCHESS II (Cathy Ozog, P.O. Box 17457, Munds Park, AZ 86017)**

**HERBERT and CLIFFORD (Harlech)-w8-w9-w14-w18-w21**

**KNIGHTS OF THE HIGH SIERRA (Mark Weseman, 124 Burleigh Drive, Ithaca, NY 14850)**

**STANLEY (Caernarvon(g))-w5-w9-w14-Stokestay-h18**

**COURTENAY and Le CHRISTOPHER**

**(Dartmouth)-s15-s16-s14- s13-s12**

**BERKELEY remains at Berkeley**

**Le MICHAEL is locked up in Caernarvon**

**Le MARGARET (Maldon)-s23-s21-s20-s19-Pevensey**

**KING'S COURT (Dave Anderson, Box 6092, Pontiac, MI 48059)**

**ROOS and BEAUFORT**

**(h42) -h43-Salisbury-h39-Farnham-Windsor**

**BOURCHIER (h43)-Salisbury-h39-Farnham-Windsor**

**PLANTAGENET LANCASTER remains in Windsor**

**Le SWAN (Cardiff)-s12-s13-s14-s16-Dartmouth**



**Mercer's Faction (Charles Mercer, P.O. Box 305, Forestville, CA 95436)**

**PERCY, HASTINGS, and PLANTAGENET YORK remain at Kenilworth**

**NMRs: Scott Nixon, Chris Hunt, and Tim Moore have NMRed for the second time and are removed. Moore's faction will be played by Charles Mercer; the other two factions are removed. NEVILLE, HOWARD, GREYSTOKE, SCROPE, GREY, AUDLEY, Flemish Crossbowmen, and Swansea Town are sent to discards; the seven crown and two event cards in the other two players' hands are put back into the appropriate decks.**

**YOUR TURN 7 CROWN CARD:**

**ROYAL HEIRS: King Henry with Roos; Margaret with Bouchier; Edward Lancaster with Percy; King Richard York with Percy; Edeward March with Herbert; Edmund in Dublin; George with Herbert; Richard Gloucester in Calais. Mercer's faction must get rid of one of the two heirs by the end of next turn under the "two turns with both houses' heirs" rule.**

**TURN 7 EVENTS: FRENCH RAID (Bouchier to Pleshey; Admiral plus 2 Ships to Caister); PEASANT REVOLT (no effect); GALES AT SEA (Le Christopher and Courtenay go under; Courtenay goes to discards, Admiral of England goes to Chancery, and Le Margaret and Le Christopher are removed); PLAGUE LINCOLN NEWARK (no effect).**

**DEADLINE for TURN 7 is FEBRUARY 22. There's one press item - WHITE DUCHESS-WORLD: We are for York!**



**DIPLOMACY "LES MISERABLES", SPRING 1904 - Traffic jam in the southeast as somebody slowed for a yellow . . .**

**AUSTRIA (Melinda Ann Holley, P.O. Box 2793, Huntington, WV 25727): F ALB-Ion, A Rum S A Bud-Ser(removed), A GAL S A Rum, A SER-Alb, A BUD-Ser**

**ENGLAND (Steve Hughes, 110 Tennyson Road, Warwick, RI 02888):** A Lon-WAL, F Nwg-NAT

**FRANCE (Jim Goode, 211 Maplemere, Clarksville, TN 37040-3558):** A PAR S A Gas-Bur, A Gas-BUR, A PIE S F Rom-Tus, F Rom-TUS, F WES S F Lyo-Tyh, F Lyo-TYH

**GERMANY (Ed Allen, 3925 W. 188th Street, Torrance, CA 90504):** A BEL H, F HOL S F Hel-Nth, A Den-KIE, F Hel-NTH, A Sil-BOH, A MUN S A Sil-Boh

**ITALY (Dave Anderson?, Box 6092, Pontiac, MI 48059):** NMR - has F TUN, A TYO, and a retreat for A Tus to Ven or OTB

**RUSSIA (Tom Slaughter, 1545 Northcliff Trace, Roswell, GA 30076):** A War-UKR, F Nwy-NWG, A Lvn-WAR, F Nth H(d/retreat to Eng, Lon, Yor, Edi, Nwy, Ska, Den, or OTB), F BLA S A Sev-Rum, A Sev-RUM

**TURKEY (Stephen Dorneman, 94 Eastern Avenue #1, Malden, MA 02148):** F CON S A Bul, F EAS-Ion, A GRE S A Bul, F AEG S A Gre, A BUL S RUSSIAN A Sev-Rum

**An A/F/G/R/T draw is proposed - vote with your Fall orders. (If you forget to vote, it counts as NO as not all powers are named in it.) There will be no standby called for Italy as (a) it only has two units and (b) Dave Anderson has been sending in orders for his other games - he probably just forgot.**

**DEADLINE FOR SUMMER / FALL 1904 is FEBRUARY 23.**

**Here's the press:**

**AUSTRIA-ITALY:** I'll try. But I'm a bit occupied over here.

**AUSTRIA-TURKEY:** Care to help us Fra & Rus?

**TURKEY-FRANCE:** Little Froggy said "Mommy, mommy, England fell down!" "So why are you crying?" Mommy said. "Cause Germany and Russia are getting all the big pieces!"

**ENGLAND-WORLD:** Whose lackey can I be, or do you merely intend to exterminate me?

**LONDON-ST. PETE:** Despite your treachery, I backed off; hope you appreciate it.

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**TOP KNIFE** will not appear in this issue as nothing happened since last issue, and the final 1989 results are awaiting my receipt of the final MIDCON results. Remember that the Australian Championships, the first IDTR tournament of 1990, will be held in late January as part of (Australian) Cancon in Canberra. The next tournament is the Victoria Championships in Melbourne in April. If you want to register for WORLD DIP CON, there's a registration form right over there



# WORLD DIP CON II JUNE 22-24 REGISTRATION FORM

NAME: \_\_\_\_\_

ADDRESS: \_\_\_\_\_

\_\_\_\_\_

Fees Enclosed:  \$ 20 Entry Fee

\$ 15 Housing for \_\_\_\_ Nights (Double)

\$ 30 Housing for \_\_\_\_ Nights (Single)

\$ 2 June 23 Barbecue Dinner

**Make checks payable to David Hood**

Are you part of a team? \_\_\_\_\_

If so, who is your team captain? \_\_\_\_\_

Send this form to: **David Hood  
15-F Estes Park  
Carrboro, NC 27510**

Check here if you need help with your travel plans

**WORLD DIP CON II is an IDTR Sanctioned Event**

DON DEL GRANDE  
142 ELISEO DRIVE  
GREENBRAE, CA 94904-1339

Greetings USA 25



DIPLOMACY WORLD NEWS  
Larry Peery  
P.O. Box 8416  
San Diego, CA 92102

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**FIRST CLASS MAIL**

