

2-4-8

STENCH!!! is a zine devoted to the play of Origins of WWII and Diplomacy variants. STENCH!!! is 9/01 and 10/01 if you are a NOW Member, or you get BOAST. This zine is available from H. Barents at 157 State St. Zealand NJ, 49464. This first Issue is to notify the world of game openings and of the house rules that will be used. It is being sent along with BOAST #10.

HOUSE RULES FOR STENCH!!!

- 1) No moves will be accepted after the deadline which will be given in each issue.
- 2) Each set of orders must be on a separate sheet of paper, or card. At the top of this you'll have the game #, the country you are playing your name and then the yr, and season of the game, below this you will then list your P<sup>f</sup> placement, or attacks. Then you will sign it. after which you may list your press.
- 3) If you try to deceive the GM in anyway you'll be dropped from the game and will never again be allowed in any SMELLY Pulcation game again, plus forfeit of all game deposits.
- 4) sending in moves for other players will be treated as deceiving the GM.
- 5) There will be a \$1 GD (Game Deposit) For all Stench Games. This GD is refunded when the game is over and you did not drop from the game or in other ways forfeit the GD.
- 6) When you join or ask to play in a STENCH game, unless you ask for a certain set, the game will be a mix-Match. That is the Countries will be given out randomly and so will the National Objective Charts. All place men will be face up. (BOAST will run only the standard Historical game)
- 7) Any time you want to play a game (a certain theme) please state so and I'll then open such a section. It'll open up what you the players want.
- 8) if you fail to send in P<sup>f</sup> placement they will all go to your home country
- 9) if you fail to send in attack orders then you have no attacks will take for you.
- 10) If you fail to send in the last two sets of orders or miss 2 more you will forfeit the GD.
- 11) With your full attacks, you must tell me if you want to place understanding counters or control counters. If you fail to do so there will be none placed for you
- 12) if you say you want a control counter and you can't meet the requirements then nothing will be placed.
- 13) on each turn there will be a chart telling where the new placements are and a second giving all the details, and if there are Understandings or controls
- 14) press will be uncensored and a \$1 prize offered to the best press if 3 or more place press at least once
- 15) Battles will be called for by GM, since deadlines are on Sundays.
- 16) All assignments are by lot.

3 GAMES ARE OPEN!! Deadlines 3 weeks. #2 will come out when game is filled.