



Saint George

AND THE

DRAGON



Vol. V. No. 2

July 15, 1979

A Vast Wasteland Publication

"Diplomacy is lying in state." -Phil Cooper-

First Openings: The WW IIIB maps are now being printed. I have two people, Bill Thompson and Jim Yerkey, who wish to play. There are 13 openings + 4 standby slots. Game fee is \$2.00+sub. Assignment will be by preference list, maps and rules will be mailed as soon as I get them from the printer. If you sign up late, let me know if you are willing to standby.

Regular openings: I have two people who wish to start a game in Sept or Oct. If you want to get into this game, let me know now. Game Fee will be \$1.00, but don't send it until the game starts. Preference will be given to present subbers not in a game, then new subbers, and lastly people now in a game. This may be my last game.

POSTAL DIPLOMACY TOURNAMENT

I have been approached with the idea of a postal Diplomacy tournament and I have agreed to organize it. I will not be playing in it, to ensure my strict neutrality. I want to have a large number of GM's who are willing to carry the games by carbon copy or Xerox. They will not be carried as part of any established zine. Players will pay an entry fee to buy the trophies, and a sub fee to cover the individual GM's cost of mailing. Obviously, the more GM's we have, the fewer games any one GM has to carry.

I do not wish to hear from players at this time. BUT. If you have been in the hobby for at least two years, with at least a year's experience in GM'ing (FTF does count), and you are willing to do carbon copy games for a period of two years, I need you for a tournament GM. Games will be run on a three-week deadline until 1906 and on a two-week deadline thereafter. Standbys will not be used. GM's will be allowed to play in the Tournament, but obviously not in games they are GMing.

I think the failure of the previous attempt to have a postal tournament was in the lack of central organization. I am going to handle this for this tournament. But I can't undertake to run all the games. So if you are interested in making this a success, sign up with me now. If there is sufficient response from the hobby, we can begin to sign up players in about September, with the target of starting the Tournament in January, 1980. That should give us plenty of time to get organized.

GM's will be provided with a set of guidelines for GMing, and a uniform set of house rules, so all rulings can be made on the same basis. Steve McLendon, of Dragon and the Lamb, and Jerry Jones, of Diplomacy World & LDNS, have already agreed to be tournament GM's. Join them.

If you have openings, tell Lee Kendter, 4347 Benner St., Philadelphia, PA 19135. He maintains the list that is published in Why Me, Brutus Bulletin, Dragon and the Lamb, Diplomacy World, and here. He hasn't had enough notifications to print it for the last two months.

The Miniature Army:
A Personally Blended Piece of History
by
Dale Kemper

An army of miniatures marching down a road towards their tabletop foe can be a panoramic procession of splendor and pride to the owner of the troops and his fellow commanders. For only they know the time, expense, and research that went into the formation of those pieces of lead into a historical representation.

The building of a miniature army (or fleet, or armor corps) of any period takes time. First and foremost, the interest in a particular period of history of theme must be developed. This can range from anything like the Great Persian War of 490-480 B.C. all the way to a favorite Fantasy or Science Fiction series that you want to re-create on the tabletop. All of these require research of one kind or another.

The next consideration is the purchase of the lead models that are going to represent your units. Any number of wargaming magazines or hobby shop can supply you with these. Scale is of major importance. For land armies, scales go from 9mm all the way up to 54mm. The smaller the scale, the more space and cost efficient the figures (more men for the dollar and more area to play on). However, with the small scales, detail is sacrificed so that you don't have the accuracy of the uniforms, etc. If this isn't important to you, buy small.

Ship miniatures range in scale from 1/1200 all the way down to 1/4800 for wargaming purposes and, as always, the smaller the ship, the less the price and detail. Tanks of WW I and II come anywhere from 1/36 to 1/285; planes about the same.

For everything but naval miniatures army scale must also be considered. Do you want each figure to represent ten actual men? twenty? thirty? In many cases this is decided by the rules you are using. Some games, such as the Dungeons and Dragons role playing variety, have one figure per actual person in the game. Others can go as high as one to 200 or more depending on the number of figures you have and what you are trying to represent.

Regardless of historical accuracy or organization, the real over-riding factor in building your miniature army is what you want. It's your creation. If you want to collect just destroyers of WW I, that's fine. Someone will need them in a game sometime. If you're just interested in Prussian Landwehr units of the 1750's, great! If you don't like the table of organization of the Roman army against Hannibal, change it. You might have to explain yourself to every history buff that comes down the pike, but what's the difference? If you're bugged too much about it, make it a fantasy army. No one can argue about that(But they will."Didn't Gondor have more Foot Guards than that?").

NEXT: PAINTING, THE ART OF THE ASSEMBLY LINE.

At Origins, Roy Smith told me that he has folded his zine Brew and Reefer. If any player in a Brew & Reefer game wants help in restarting his game, the current Orphan Games Director is Ray Heurer, 162-10 87th Rd., Jamaica, NY 11432. I'm sorry I can't take on any of the games.

1979AK

The Good Guy Invitational

Fall, 1901



Austria(Mathias) F alb-GRE, A SRB S F alb-GRE, A bud-TRI 5+2
 England(McLendon) A edi-DEN, F NTH C A edi-DEN, F nwg-NWY5+2
 France(Kendter, Sr.) A spa-POR, A gas-SPA, F mao-WES 5+2
 Germany(Jones) F BAL-swe, A kie-HOL, A ruh-BEL 4+1
 Italy(Rittel) A tyo-MUN, A ven-TYO, F ion-TUN 5+2
 Russia(Rohde) F GOB-swe, A war-SIL, A ukr-RUM, F SEV S
 A ukr-RUM 5+1
 Turkey(Pyfrom) A BUL-gre, A CON-bul, F ANK-con 4+1

Press: Rome: Anyone out there, outside of the Three Wise Men of the West?
 You're welcome, Tsar.

Commentary, Ledder:

The situation is definitely not as the Western powers wished it. Italy's capture of Munich slows the Western Triple and may lead to Germany's downfall. But the Western powers are still a threat to the other countries. France has Italy on the defensive and Russia's situation is desperate in the North.

France and England seem to be directing the Western Triple. England has talked his way into Denmark and also seems to have the help of the German fleet against Sweden. England might have tried A edi-Nwy, F Nth-Den. In that case he could support himself from Denmark to Sweden and have a fleet in Sweden, rather than an army. He could also have a fleet in Barents in the spring.

Turkey has also played a curious move. Why not F Ank-Bla ? Perhaps an alliance has been formed between Russia and Turkey. We'll find out with the Spring moves.

The winter builds will present some interesting choices. France will surely build a fleet in Marseilles, but will he also build F Brest, or A Paris? Italy might play A Mun-Bur, and France must decide how to deal with this threat. If he does not build A Paris, he may have to play A Spa-Gas.

Italy has outguessed Germany, and now must decide what to do with his extra build. A Venice would allow Italy to hold his position in Germany, but would give France an advantage in the Mediterranean. Two fleet builds would give Italy a good southern position, but more or less force A Tyo-Pie.

Russia's obvious build is in St.P., either an army or a fleet in North Coast. But that will not likely prevent the loss of Sweden in 1902 and St.P in 1903. Russia might consider building an army in Warsaw, instead. Such a choice would entail a surrender in the North, however, it would give Russia a chance to gain Berlin and further establish Italy and Russia in Germany. This is a possibility worth considering, because it may force the dissolution of the Western Triple. Once England has taken Sweden and St.P and finds he cannot easily take Moscow, he'll likely decide to abandon on of his western allies.

Commentary, Berch:

IR SQUARE OFF AGAINST WEST AS AUSTRIA PREPARES FOR PARADE OF SUITORS

F'01 has been a very interesting season in the West, The FEG triple has materialized, but in unconventional form. Normally, if a fleet is placed against R, it will be in Bar or Ska. If England is to have 2 builds(not always the case), she gets Belgium. (continued one page 4)

Commentary, Berch: (continued)

Instead, the fleet is in Bal and the English are in Denmark. While it is possible that Den was taken without German approval, this is unlikely, and I'll assume FEG has been running smoothly.

The problem for FEG is the considerable weakness in the German homeland. Italian resistance will be stiffened with his second build, and the placement of Rus A Sil means that if IR desires, Ber can be taken. Keep in mind that G must leave a home center open this winter, and Eng A Den can only lend a supporting role, as it 1) does not want to trespass Kiel and 2) will be distracted by Sweden. On the other hand, Russia too, has considerable problems. He faces the twin dangers of A Den-Lvn, and F Nwy-Stp - just in the spring. It will be very difficult for him to retain Berlin for a build. And he could be annihilated in the Balkans if A/T forms, losing both Rum and Sev.

The board has enormous scope for Diplomatic manuevering, unusual even for F'01. Further, as W'01 is separated from F'01, the commentator's comments on the F'01 situation have a greater-than-normal opportunity to cause mischief.

One of the first questions is whether EFG will survive as an alliance. Germany will certainly be ripe for a stab by his allies. One or both of the lowland armies will be moved toward Munich in S02 and France will certainly get permission to move A Par-Bur, if A Par is built. Thus G could easily be reduced to just Kiel or Ber by W02 and could even be wiped out. This is the classic friend-or-fodder dilemma, and EF must carefully weigh whether they want IR to grow that fast. A typical ploy in this arena might be the following letter from I to G:

"Dear Jerry. I've paused from my devout memorization of your fantastic DW #22 to write you about AK. Sorry about Munich, but I had to do something about EFG, and taking Munich was all I could come up with. However, France is my true enemy and with a little co-operation, you can have Mun back without a fight. I'll move A Tye-Pie, A Mun-Bur if you'll 1) support the latter with A Bel and 2) encourage F to move A Par-Bur. This gives me a good chance of taking Mar in S02 to compensate for losing Mun and will gain me an ally against F. If F won't be going to Bur, how about sliding over to Pic?"

These and other plans are described only at the level of alliance. The reader should note there are several levels of double-cross available. Germany might agree but betray Italy. Italy might tell England an inaccurate version of Germany's response, etc. Mitigating against an EF stab of G is 1) France's war with Italy means that he lacks a free hand, 2) France's armies are mostly far off in Iberia, 3) England will surely be distracted by Swe & Stp, 4) EF can always agree to stab G later. In the meantime, G will grow slowly, taking the brunt of IR, while EF can expand more quickly. Once G gets his units into Boh-Sil-Pru, he will be vulnerable again to a stab.

A second consideration is the posture of Austria. An alliance with A would be very desirable to I, F, G, R and T; a remarkable situation. Those western powers who only sent a pro-forma letter to A will now be regretting their inattention. Italy's resources will be stretched to the limit by his western obligations, and he will be unprepared to deal with an Austrian attack, especially if he moves A Tye-Pie in S02. This attack will of course delight F and G and likely E as well.

It is likely that the real question to deal with is that of an eastern triple. Such an alliance is the natural result (continued on page 5)

Commentary, Berch:(Continued)

of the blatant western triple, but: which one will form?

1. IAR is a sensible choice as these are the three countries closest to the westernfront. Only A & R would participate in this, as I will be busy elsewhere. Militarily this is only partially feasible. Assuming T builds F Smy, A-R can pin down the fleets in S02 and take Bul in F02. Russia will surely argue that he needs the build in the north in W02. At this point, T will be able to stonewall. Aus can hold the Ion with A Ser-Gre, F Gre-Ion. The circumstances may require delay until 1903 in taking Bul. Meanwhile, Aus enters Tyo & Boh in S02 to prop up the I-R effort in Germany.

2. TIR. This has probably greater long-run stability than AIR, but knocking A out quickly will likely be too great a strain on T-R as neither country is well placed to move on A in S02. And an irate A could easily open the door to the west.

3. ART. The timing of Italy's execution would be quite tricky--much more so than the analogous attack on Germany. The problem here is Tunis. If it falls to France, or to an Italy puppeting to France, it most likely cannot be retaken and the East will be stalled in the Med as a stalemate line can be formed. As Italy's units are on the front line against the west, stabbing him will not be difficult, but the elimination will aid the west greatly.

4. IAT. Similar considerations pertain here, with Stp taking the place of Tunis. Once Stp is taken by the west, it cannot be retaken by the east and indeed Mos and even War would be vulnerable.

5. IART. The quadruple alliance, tho claustrophobic is feasible, provided T can be handled & is patient. If he has built F Smy, that fleet could be quite useful in supporting Tunis. It will also ensure that T gets plenty of mail from the west.

Of these choices #1 is the safest for the east as the destruction of T can be done without endangering the principal action against the West. The main problem is the IF 10 France takes Naf early and 2) T builds F Smy, then F Gre will have 2 jobs - pinning down T F Smy and supporting I F Tun.

The third consideration here is Russia's tactical choice in the north. Sweden is so hopeless he will likely not bother. But will the west convoy to Lvn? That is the crucial question. Germany may prefer to employ the fleet for Berlin or at most convoy to Pru. Russia must also concern himself with a supported attack on Stp in F02, e.g. F Bar S A Nwy-Stp. The most flexible approach is A Mos/War/Stp-Lvn, F Gob-Stp(sc). This guarantees Stp unless 1) the very unlikely F bal-Gob occurs or 2) A Mos/War/Stp-Lvn succeeds, but its support is cut in F02 by F Bal-Lvn, but this is too much selflessness to expect of Germany. It also blocks the convoy to Lvn & assures a choice of units to defend War if A Den-Pru occurs. A second approach is to build F/A Stp and move the unit to Nwy and try F Gob-Bal, figuring to let F Bal-Ber succeed. Alternatively, the fleet guards Stp & A War-Pru steps up the pressure on Berlin. Bear in mind that G and R may reconcile, especially if Russia fears he is odd man out in the Balkans.

Summarizing the east, IR are allied, with A-T in conflict. If IR agree on a victim, the other of A/T will likely agree. R will prefer T as victim, as he is better equipped to deal with an angry T than an angry A. Italy will likely not veto Russia's choice, as Italy won't be participating in the attack. The west, meanwhile, will push for an A-T alliance, which will leave the front line countries (IR) isolated. Sensing his weakness, T may push hard for a quadruple alliance. S02 should be a lot of fun !

World War III Fall, 1981

ALL MOVES SUCCEED ON THE ASIAN FRONTIER AS EUROPE SLIPS FARTHER OVER THE BRINK !

AFRICA

Nigeria(Hooton) F MAUR-n.afr, F G.O.GUI S F SE ATL, F SE ATL S Sud A ango.
A chad-LIBY, A gab-ZAI, A DAR S A gab-ZAI
Sudan(Yerkey) A ang h(d, a), A SUD-dar, A SOM-eth, F RED-sau
South Africa(Kemper) F WIO-sau, A TAN-eth, A MOZ-tan, F nam-ANG, A ZAM S
F nam-ANG

ASIA

China(Rohde) A SHANG H, A Viet-BURM, A THAI S A viet-BURM, F BORN H,
F s.chi.s-SUMA
India(Kendter, Sr.) F B.G.BEN S F madr-EIO, F madr-EIO, A kash-GUJ, A BANG H,
A PAKI H
Japan(Hyatt) A S.KOR H, F TOKY S F yell-NWPAC, F nw.pac-PAPU, F yell-NW.PAC

AUSTRALIA

Australia(P.Paulson) F QUEEN S F n.zea-S.PAC, F n.zea-S.PAC, F pert-TIMO,
F timo-PHIL

EUROPE

Austria(Sokol) A SRB S A bud-TRI, A bud-TRI, A gal-VIE, F BUL(SC) H
England(Sergeant) F NWG S F nat-GRNL, F nat-GRNL, F NTH S A HOL, A HOL S
F den-KIE, F den-KIE
France(Brawner) A bur-BEL, A gas-MAR, F SPA(SC) S F BRE-mid, F BRE-mid,
F MID-naf
Germany(D'Alessandro) A BER-pru, A BOH-mun, A MUN-kie, A kie-hol(d, r ruh,
otb)F HEL S A kie-hol
Italy(Ledder) F WES S Nig F SE.ATL-mid(nso), F TYN S F WES, A pie-TYO,
A vie-BUD, A tri-srb(d, r alb, ven, otb)
Russia(McPherran) F KAM H, A TRKM S A iraq-IRAN, A iraq-IRAN, A sib-TASH,
A LVN-pru, A SIL-mun, A war-GAL, F SEV S A RUM, A RUM S A war-GAL,
F swe-BAL, F SAN DIE H
Turkey(Mathias) F con-AEG, F ank-CON, A smy-SYR

NORTH AMERICA

Canada(Lipscomb) F dav.St.-N.ATL, F van-ALA, F nw.atl-W.IND, A N.ENG-sav,
A PLA S Rus F SAN DIE
United States(E.Paulson) F NE.PAC-nw.pac, A ohio-SAV, F CARI S A ohio-SAV,
A MEX-hon

SOUTH AMERICA

Argentina(Price) F S.CRUZ S F drk.pas-CHILE, F flk.snd-DRK.PAS, F drk.pas-
CHILE, F SW.ATL-se.atl, A LA PAMP S F drk.pas-CHILE
Brazil(Blevins) F RIO-sw.atl, F suri-GUYA, A PARA-la pamp, A BELE H,
A MATO H, A vene h(d, a)
Peru(McLendon) A cuzc-BOLI, A amaz-VENE, A COLU S A amaz-VENE, F s.pac-
hon(d, r pana, equi, lima, p.c.w., tasm, g.a.b., otb)

SUPPLY CENTER CHART

1981

Table with 2 columns: Country/Region and Supply Center/Buildings. Includes entries for Nigeria, Sudan, S.Africa, China, India, Japan, and Australia with their respective supply centers and build counts.

cont. on page 7

-
- Austria: vie, ~~via~~, serb, grec, BUL, TRI.....5, build 1(no room)
- England: lon, edi, lvp, nwy, ~~hol~~, HOL, KIE, GRNL.....7, build 2
- France: par, mar, bre, spa, por, BEL.....6, build 1
- Germany: ber, mun, ~~kis~~, den, ~~hol~~.....3, remove 2
- Italy: rom, nap, ven, tun, ~~tri~~, BUD.....5, even
- Russia: mos, stp, war, sev, kam, sib, tash, swe,
rum.o.mon., iran, SAN D.....12, build 1
- Turkey, smy, ank, con, ~~hol~~..... 3, even 1 anni.
- Canada: mon, man, van, ala, ~~hol~~, W.IND..... 5 even
- United Staes: ~~del~~, hous, sav, ~~hol~~..... 2, remove 2
- Argentina: sant, buen, la pamp, urug, falk..... 5, even
- Brazil: rio, bele, mato, suri, ~~del~~, para..... 5, even 1 anni.
- Peru: lima, cuzc, iqui, ecua, VENE..... 5, build 1
- Separation of seasons upon request of 5 countries.

Press:

South Africa: After a daring sea-borne helicopter assault, the main oil-fields of Saudi Arabia are in P. A.U hands. Resistance is heavy in the interior, but the situation is coming under control. Oil prices have been changed to 50 Krugerands per barrel. If you don't like it, push your tanks to the battle! Send all complaints to O.G.A.P.(Oil Grabbing African Politicians).

La Pampa to Paraguay: Ringggg! Heythere, Amigo, siesta, she is over!
Brazil: Radio Rio announced today that certain foreign embassies have been notified to prepare to recall their ambassadors/spies. Protocol and Brazilian fairness prevent public disclosure.

This action became necessary after the interception of damning diplomatic mail(perhaps forged?).
Buenos Aires is urged to call, collect if necessary, for clarification.
Funeral services were completed late this morning for the excuted quisling, (former) Postmaster-General Satan Balzar. Beelzebud reportedly welcomed his soul with a nineteen-gun salute.

Nobody NMRed this time 'round! Great! Many thanks to both Victor Ricci & Dennis Sulsberger for submitting standby orders. GM. Dave Bunke, 5512 Julmar Dr., Cincinnati, OH 45238 (513-922-6564)

DEADLINE FOR WINTER, 1981 & SPRING, 1982 is AUGUST 7, 1979

- Due to unexpected demand;
- | | | |
|----------|--|--------------|
| 1979?? | The Witch | Winter, 1900 |
| Austria: | R.Clark Reynolds, 6731-37th Ave., Sacramento, CA 95824 | |
| England: | Alan Dennis Dudderar, Rte.13, Box 174, Frederick, MD 21701 | |
| France: | Michael Mills, 3457 Makyes Rd, Nedrow, NY 13120 | |
| Germany: | Robert J, Murray, 1321 Holt Ave. Apt.#B, Macon, GA 31204 | |
| Italy: | Ned Nichols, P.O.Box 632, Plaistow, NH 03865 | |
| Russia: | William E. Shelton, 7 Bayside Dr., Madison, WI 53704 | |
| Turkey: | Robert Theilen, 1009 Rutland, Apt. #29, Austin, TX 78758 | |



DEADLINE FOR SPRING, 1901 IS AUGUST 11, 1979 12 NOON CDT

July 15, 1979

1976IF Leviathan Winter, 1914

I: builds F ROM

Spring, 1915

I FAIL TO UNDERSTAND

Austria(Kelly) A SRB S A RUM, A VIE S A BUD, A SEV S A RUM, A RUM S A SEV, A BUD S A VIE
France(McPherran) F SPA(NC) S F POR, F POR S F SPA(NC)
Germany(Berch) F MAO-wes, A GAS S Italian F WES-spa(sc), A BUR S A GAS, F BRE S F ENG-mao, F IRI S F ENG-mao, A WAR H F NAT S F ENG-mao, A MUN S A BOH, A SIL S A BOH, A BOH S A SIL, A MOS H, A PRU S A SIL, A LVN H, A RUH H, F NTH H, F ENG-mao
Italy(Beyerlein) F WES-spa(sc), F NAF-wes, F ion-TUN, F ARM H, F rom-TYK, F BUL(EC) H, F GRE S F BUL(EC), A MAR H, A PIE S A MAR, A TRI S A TYO, A TYO S Austrian A VIE



Leviathan

The draw was defeated.

DEADLINE FOR FALL, 1915 IS AUGUST 11, 1979 12 NOON CDT

Holocaust (A)

Spring, 1951

IS ANYONE ALLIED ?

Africa(Ledder) A egy-ARAB, F waf-MAO, F saf-SAO, F MOZ-sw.i.o., F sud-NIO, A IRAN (U) H
Australia(Sulsberger) F mel-TAS.S., F n.gui-COR, F tim-N.GUI, F spo(d, r scot, se.i.o., otb) S F mel-TAS.S.
Canada(Sokol) F bcol-NPO, A ala-BCOL, A NW.TER S A ala-BCOL, F grn-NAO
China(Hyatt) F KOR S A mon-VLAD, A tib-INDIA, A mon-VLAD, F BORN S F chun-S.CHI.S., A pek-CHUN, F chun-S.CHI.S.
Europe(Hooton) A den-SCAN, F NTH S A den-SCAN, F NWG S A den-SCAN, F SLAV-balk, A ger-POL
Japan(Price) F vlad-YAK, F hok-S.OF O., F tok-TOK B., F osa-E.CHI.S., F gua-PHIL S., F PHIL S F gua-PHIL S.
Russia(Paulson) A sev-BALK, F TURK S A sev-BALK, A len-MINSK, A scan H(d, r fin, len, otb) A IRK S Chinese A mon-VLAD, A tash-SEV
South America(McLendon) F se.i.o.-aus bi(nsu) F chi-SPO, F N.ZEA S F chil-SPO, A PERU H, A pan-COLO, F brz-ARGEN, F SW.I.O. (U) H
USA(Pyfrom) F mex(ec)-G OF MEX, F IA-beol, F wash-NEWF, F que-HUDS, A ONT S A denv-ALBER, A denv-ALBER

COA after August 1: Maj George B. Pyfrom, Det 1, 314th Air Division/DOX APO San Francisco 96301

GM to Japan: Yes, you can.

Press: Russia-China: O.K., China, I did what you asked. Now you do as we planned.

George Pyfrom has asked me to tell you that even though he is on his way to Korea that he will answer every letter, so if you write him, expect an answer.((Say, does that mean that if we all write him 47 letters, he will have to answer 47 times, and maybe he'll be so busy.....))

Good luck in Korea, George.

DEADLINE FOR FALL, 1951 IS AUGUST 11, 1979 12 NOON CDT

*Note, in Autumn, 1904 Austria was able to retreat A bud-SRB; he did so, making himself even at 3, and making Turkey 6, build 1. All players were notified.



The Vampire

1978HH The Vampire Winter, 1904
E:removes A yor, F:builds A MAR, G:removes A den,
I:builds A ROM, T:builds F SMY

Spring, 1905
AUSTRO*TURKS IMPROVE POSITION AS FRANCO-ITALIAN INTEREST
SHIFTS NORTH

Austria(Lawniczak) A tri-BUD, A SRB S A tri-BUD, A alb-TRI
England(Hayman) F NWY-bar, F NWG S F NWY-bar, F nth-nwy(d,
yor, edi, ska, den, hel, otb)
France(McPherrren) A bur-RUH, A BEL S A bur-RUH, A TYO-mun,
A MAR H, F lon-NTH, F ENG S F lon-NTH, F lvp-CLY, F iri-MAO
Germany(Kelly) F HOL S English F nth(otm), A ruh-mun(d, a),
A KIE S A ruh-mun
Italy(Smyth) A BER S French A TYO-mun, A boh-VIE, A VEN-tyo,
F ION-gre. F aeg(d, r eas, otb) S F ION-gre, A ROM-ven
Russia(Phipps) A bud-rum(d, a), F arm-SEV, A GAL S A bud-rum,
A STP S F BAR-nwy, F BAR-nwy
Turkey(McLendon) F con-AEG, F SMY S F con-AEG, F GRE S F con-
AEG, A RUM S Austrian A tri-BUD, A BUL S F GRE, F BLA S A RUM

There was insufficient request for a separation.A:James Lawniczak, 220 N. First #C1, Ann Arbor, MI 48104; E: Clyde Hayman, 6 Tulip Rte.2, Destrehan, LA 70047; F:Roscoe McPherrren, 1006 N. McLean, Bloomington, IL 61701; G:Ron Kelly, Apt.314, 6038 Richmond Highway, Alexandria, VA 22303; I:Randolph Smyth, 275 3rd St., S.E., Medicine Hat, Alberta, Canada T1A 0G4. R:Oren Phipps, 2280 Dosinia Ct., Reston, VA 22091, T:Steve McLendon, Box 57066, Webster, TX 77598.

DEADLINE FOR FALL, 1905 IS AUGUST 11, 1979 12 NOON CDT

1978HT The Werewolf Winter, 1904
E:builds F LVP, F:removes F lyo, I:builds A VEN,
R:removes F sev, A sil, A rum R UKR

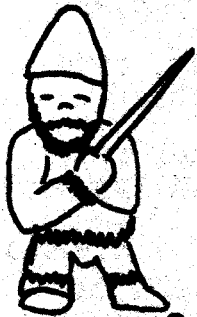


The Werewolf

Spring, 1905
Austria(Hayman) A srb h(d, r alb, otb), A GAL-war, A BUD-vie
England(Brawner) F lvp-IRI, F NAT S F eng-MAO, F eng-MAO,
A BRE H, A ruh-BUR, F nth-ENG, A BER S F bal-KIE, F bal-KIE,
A LVN H, F stp(nc)-NWY
France(Kovalcik) A bur-BEL, A GAS-bre, F mao(d, r por, spa,
naf, otb) S A GAS-bre, F WES H
Germany(Michalski) A mun-TYO
Italy(Moraitis) A VEN-tri, A TRI-vie, A kie-pru(d, r hol, den,
ruh, mun, otb), F TUN S F TYN, F TYN S F TUN, F NAP S F TYN
Russia(Price) A WAR S A MOS, A MOS S A UKR-sev, A UKR-sev
Turkey(Stevens) A RUM-sev, A BUL S A gre-SRB, A gre-SRB,
F ion-AEG, F con-BLA, A ARM S A RUM-sev

COA: Jack Brawner, 2056 Warwick St. Tallahassee, FL 32304.
Press:Rumania-Munich(via Russia): I say there, I could use an ally!
Via Turkey: The Sultan's only comment about the recent turn of events was:
"I'm so confused!" ((Brawner submitted his own moves))

DEADLINE FOR FALL, 1905 IS AUGUST 11, 1979 12 NOON CDT



The Dwarf

GERMANY IS THE BIG WINNER THIS SEASON
 Austria(Brawner) A VIE S German A mun-TYO, A gal-BUD, A SEV H,
A RUM-srb, A MOS-stp
 England(Mathias) F nwy-stp(d, r nwg, bar, otb) F nth-SKA,
F POR-spa(sc), F ENG C A LON-bre, A LON-bre
 France(Kelly) A GAS-spa, A PAR-gas, A BRE S A PAR-gas,
F spa(sc)-MAO
 Germany(Phipps) A DEN H, F hol-NTM, A FIG-par, A WAR-mos,
 A mun-TYO, A bur-MAR
 Italy(Swords?) NMR A VEN H, A SRB H, A TRI H, F AEG H, F GRE H,
 F ION H, F TUN H
 Russia(Hecton) F SWE S A fin-NWY, A fin-NWY
 Turkey(Pyfrom) F BUL(SC) H, F BLA S F BUL(SC), A SMY S A CON,
 A CON S F BUL(SC)

COA after August 1: Maj George B. Pyfrom, Det 1, 314th Air Division/DOX,
 APO San Francisco 96301, Jerry Jones, 1854 Wagner St. Pasadena, CA 91107
 is asked to submit standby moves for Italy.

SUPPLY CENTER CHART 1978HS The Dwarf 1904

AUSTRIA:	bud, rum, sev, vie, war , MOS.....	5 even
ENGLAND:	nth , edi, lvp, lon, nwy , stp, POR.....	5, remove 1
FRANCE:	par , par, spa , spa, BRE.....	3, remove 1
GERMANY:	bel, ber, den, hol, kie, mun, MAR, WAR...	8, build 2
ITALY:	gre, nap, rom, srb, tri, tun, ven.....	7, even
RUSSIA:	fin , swe, NWY.....	2, even
TURKEY:	ank, bul, con, smy.....	4, even

Press: Vienna-Roma: Die, O gravy-sucking swine of an Italian funny-smelling
 kisser of little babies' diapers!

Vienna-Ankara: Apologies if you had problems with the temporary emperor,
 George. Communications will improve. We'll teach Randy a lesson! My move
 to Serbia hopefully helped you. COA: Jack Brawner, 2056 Warwick ST.,
 Tallahassee, FL 32304

DEADLINE FOR WINTER, 1904 & SPRING, 1905 IS AUGUST 11, 1979 12 NOON CDT
 1979AX The Ghost Fall, 1901

A CURIOUS FIRST YEAR

Austria(Michalski) A tyo-MUN, A SRB S F alb-GRE, F alb-GRE
 England(Kemper) F nwg-NWY, F NTH C A YOR-bel, A YOR-bel
 France(Lawniczak) A pic-BUR, A spa-POR, F mao-SPA(SC)
 Germany(Stevens) A ruh-BEL, F HOL S A ruh-BEL, A kie-DEN
 Italy(D'Alessandro?) NMR A TUS H, A APU H, F ION H
 Russia(Schaller) F gob-SWE, A sil-WAR, F sev-RUM, A UKR S
 F sev-RUM
 Turkey(McPherran) F ank-BLA, A BUL-rum, A CON-bul



The Ghost

Since only Winter is due, and Italy has no build, I won't call for a stand-
 by, but Steve, if you're going to continue, please let me know, or I will
 call a standby for Spring, 1902. S.C.C on page 11

Press: Via Austria: FOR SALE OR RENT: One unused, unwanted, wandering
 homeless army. Cheap. Write Box 00, Prague.

Last minute Austrian press, Innsbruck: To order Tyo-Boh is too much of
 a waste, so I'll do some good with it and leave Munich open with this
 bounce, so you can build. No need to thank me now, Mark, but remember you
 owe me one down the road.

St.Petersburg: Reports of an increase in black magic along certain borders
 has prompted the Tsar to go on a witch hunt.

SUPPLY CENTER CHART	1979AX	The Ghost	1901
AUSTRIA: bud, tri, vie, GRE, MUN, SRB.....	6,	build 3	
ENGLAND: edi, lvp, lon, NWY.....	4,	build 1	
FRANCE: bre, mar, par, POR, SPA.....	5,	build 2	
GERMANY: ber, kie, my , BEL, DEN, HOL.....	5,	build 2	
ITALY: nap, rom, ven.....	3,	even	NEUTRAL: tun
RUSSIA: mos, stp, sev, war, RUM, SWE.....	6,	build 2	
TURKEY: ank, con, smy, BUL.....	4,	build 1	

DEADLINE FOR WINTER, 1901 IS AUGUST 11, 1979 12 NOON CDT

Origins

Well, it was a pleasure to renew old friendships and make new ones. Steve McLendon and I discovered a common interest in Fantasy Miniatures. If I can find the time, and can put Dale Kemper's articles to use, I am going to build a fantasy army. Dragontooth has super fantasy miniatures.

I got to Chester on a Friday. I'm afraid as far as the registration organization went, there wasn't much. we were standing in a line to get our rooms, and it was taking 4 people to wait on 1 person--and they say there's no personalized service any more. Some of the dorm rooms were not even located on the map. And those who registered early were given the old rooms without air-conditioning, while those who registered late and did not request air conditioning, got the new, air-conditioned rooms.

Also, they had the exhibit hall located a bit far from the dorms and game rooms, but did provide bus service.

There were no new games that seemed to make a big hit like Kingmaker did a few years ago and Machiavelli did last year. There seemed to be the usual interest among non-diplomacy players; I can't see the interest in a two-player hex game. Boring.

Friday night we began playing Colonia V, but broke up as the Kendters left. I did my usual job as Russia, managing to get stabbed by not only Lee Kendter and Phil Cooper, but my former good friends, Steve McLendon and Jim Yerkey((No, Steve, I still don't buy that you thought Argentina was neutral)). We then got some people together and played a very brief game of D&D, which ended when we were smashed flat by a room(a room which apparently also cleaned up after itself, since there were no blood-stains from previous encounters).

Saturday I played Germany, wound up with 8 centers. Found myself and others in violent disagreement with the Tournament Scoring System. In the afternoon I milled around, talking, and in the evening I played Italy. Afterward we got 15 people together and played two years of WW IIIb. I discovered a few faults which I have tried to correct. Sunday, I played England, my best round. Then I went back to Baltimore with friends and flew back Indianapolis on Monday.

If I give short shrift to the Tournament, it's because I totally disagree with the scoring, and you will probably hear of this elsewhere until you're sick of it. A second reason is that the real pleasure of the convention was to meet people. I even spoke to Dave Crockett.

I don't really care for the Widener College campus for Origins, because it is too spread out, to really get together. The Ann Arbor Campus last year was far superior in that regard. People who went there hoping to meet people(there meaning Widener) were probably disappointed.

The news for next year is that Origins will be separate from Dipcon again. Dipcon is going to the Detroit area again; Origins will be at the University of Delaware. I hope to attend at least one of these events.

Rotten People Need Love Too:

Bill La Fosse, of Toronto Telegram wants *to know who you consider to be the most loathsome Diplomacy player there is. Just name the guy you would most like to see in the snake pit, but include your reasons so I have an adequate field to judge from. The results will come out in the Sept. issue of the TT.* Send your nomination to: Bill LaFosse, 126 Bay St., Apt.24, Trenton, Ontario K8W 1H8.

There is a slight chance I may be at GenCon this year. If you are interested in attending, write for more information to: GenCon XII, P. O. Box 756, Lake Geneva, WI 53147. It will be held at the University of Wisconsin, Parkside.

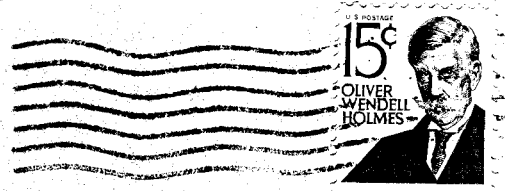
Saint George and the Dragon is a monthly journal of postal Diplomacy* available from: Robert Sergeant, 3242 Lupine Drive, Indianapolis, IN 46224. Phone Number (317)293-4394. Game openings in WW IIIb. GP \$2.00 *maintenance of 10 issues/\$2.50 sub

*Diplomacy is a registered trademark for a game invented by Alan B. Calhamer and copyrighted by Avalon Hill.

Before I forget: Jerry Jones says the postal hobby is no longer supporting Diplomacy World. While I couldn't recommend the thing while it was under the direction-surely that's not the word-of Conrad von Metzke, I can and do recommend it as Jerry publishes it. Sub at \$4.00/year in USA, 5.00 elsewhere, from: Jerry Jones, 1854 Wagner St. Pasadena, CA 91107

Also - I have heard from Bernie Agosta about 1978 FK. The Agostas have NO blame in their handling of this matter.

Robert Sergeant
3242 Lupine Drive
Indianapolis, IN 46224



- Sub
- Trade
- Player
- Sample

FIRST CLASS MAIL

Doug Bayrlein
640 College
Menlo Park, CA 94025