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T	E	T	R R	A A	C	U	U	S	P P	I	D D
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T	E	T	R R	A A	C	U	U	S	P	I	D D
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Number 39

Monday January 21st, 1980

Koval Publication Number 79

Member of DNYMPA, TDA, and IDA

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A tetracuspid is the graph of an equation of the form  $x^{2/3} + y^{2/3} = a$ . The Tetracuspid is a Diplomacy\* oriented zine published every fourth week by Richard Kovalcik, Jr., Apt. 40, 1001 Murrieta Boulevard, Livermore, CA 94550 who may occasionally be reached at home ((415) 449 1849) any day of the week between noon and midnight Pacific Standard Time. If not there you might try calling him at work ((415) 422 0758) during the same times. If you want, leave a message but messages containing orders will not be accepted at work.

The gamesmasters are:

Richard Kovalcik, Jr. (1975CR, 1976BU, and 1979?? (ATO #7))  
 Ira Rosen, PO Box 0627, 3600 Chestnut Street, Philadelphia, PA  
 19104 (1977HS)

Addresses for all the other people who receive the Tetracuspid can be found on in the Tetracuspid, Number 37.

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Subscriptions are one cent per page plus postage.

All trades are quite welcome.

Gameopenings in regular Diplomacy are available.

Guest-gamesmasters are welcome but not particularly needed now.

Standbys are needed. Let me know if you are interested.

Articles are payed for at two cents of sub credit per line used.

For more information on gameopenings, please see page 2.

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\* Diplomacy is the registered trademark for the game invented by Allan B. Calhamer and manufactured by the Avalon Hill Company of Baltimore, Maryland.

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## R A N D O M   R A M B L I N G S

1) With this issue I will have been publishing a Postal Diplomacy zine for just about 5 years. The Exponent, Number 10 came out on February 7th, 1975.

2) In this issue there is a new game 1979?? (ATO #7) which came from Against The Odds which was published by Craig Reges. David Barker who is one of the players wrote me saying that it had been orphaned and that all the players would like to get it going again. See elsewhere in this issue for more information on the game.

3) Gameopenings in several games of regular Diplomacy are available. All games will be run on three week deadlines using the Koval Publications houserules dated July 1st, 1976 as modified by the change in the Tetracuspid, Number 29. If you want a copy of the houserules, let me know, and I will send you one. To play in a game you must maintain a subscription or trade, pay a \$2.00 gamefee, and maintain a \$3.00 deposit. This deposit will only be refunded if you stay in the game until you are eliminated or the game ends. I will gamesmaster one game and Donald Blasland, Bob Brown, Don Sigwalt, and John Vielmann will guest-gamesmaster one game each. Please send me your preference list and a lump sum of money if you want to play. If you do not specify which game you want to play in, I will fill them up in the order listed above subject to the houserule that no two people from the same state or province (with the exception of New York and California) may be in the same game. Bob Brown, Ira Rosen, Bernie Oaklyn, and Wayne Norton are signed up to play in the game that I will be gamesmastering. Eric Ozog and Brain Edwards are signed up to play in the game the Donald Blasland will be guest-gamesmastering.

4) As you may have noticed I have decided not to use Bernie Oaklyn as a guest-gamesmaster. This decision was made after finding out about the problems that occurred when he was a guest-gamesmaster in Claw And Fang. I would prefer not to have to detail all of the charges here as I am getting very sick of this topic. If anyone really wants to know about this game in

(Continued On Page 4)

## A W I N N I N G S T R A T E G Y F O R I T A L Y

by Rod Walker

Italy doesn't win much, as everybody knows. I have often said that Italy must play a waiting game in order to have a good chance. However, it may be that there is at least one aggressive strategy that would work.

First of all, it's necessary to accept the fact that it's dangerous for Italy to intervene in the West right away. If there is an Anglo-German alliance against France, France will crumble too quickly, leaving Italy exposed. If there is an Anglo-French alliance against Germany, Italy risks French wrath before she has enough strength to make an attack work. Ditto, a French-German alliance against England. That doesn't mean that an alliance against France won't work ... if France is part of a two-way alliance against the third Western power ... but Italy has to judge the situation very carefully.

Second, Italy must realize that the Lepanto Opening is pretty well known by now, and often won't take Turkey by surprise. The build of FSmy in Winter 1901 will stop that one dead. Furthermore, the Lepanto has this disadvantage: it isolates at least one Italian unit in the far east where it is out of the main action later on and, worse, it forces Italy to capture supply centers where they are least defensible from Austrian or Russian attack.

Italy's aggressive "waiting game" should therefore be something like this:

1. Try for a three-way alliance against Turkey. Set up for a Lepanto and go through with it as far as the Fall 1901 convoy of AAPu to Tun. Build FNap, of course. But what of AVen? Order AVen - Tyo in Spring 1901 and ATyo - Boh in Fall 1901.

2. If at all possible, work against an Anglo-German alliance. Whatever happens, work for a stalemate in the West. If England and Germany do ally, get Russia to attack them and use ABoh to hit Mun, thus redressing the balance. (In some really bad situations, Fall 1901 order of ATyo - Mun may be necessary.)

3. Instead of trying to convoy to Syr, use the eastern fleet to assist Austria and Russia into Turkey. Get Smy and Gre out of the spoils, and try to make sure Russia gets Ank. The resulting patchwork will make Austria more anxious to remain allied to Italy. It will also keep Italian forces a little closer to the West.

4. The stalemate in the West can then be broken by a strong Italian move against France. If there is an Anglo-German alliance, Italy will now be strong enough to defend herself once France crumbles.

5. Assuming the best, Italy, Austria, and Russia will overwhelm

England, France, and Germany. This will leave Italy in an enviable position. She can hammer Austria against the Russian anvil ... and hopefully win. Or she can catch Russia in an Austro-Italian pincers ... and hopefully win.

At the same time, early in the game, if the Eastern front goes into a stalemate, Italy will have enough force close to the West so that she might successfully seek an alternative offensive in that direction. Remember that ABoh ... it can do a lot (including going to Gal and Ukr, if necessary).

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#### RANDOM RAMBLINGS (Continued From Page 2)

Claw And Fang and doesn't already, write me. Bernie Oaklyn is still welcome to play in games in the Tetracuspid as he has not violated my houserules. In fact, he is signed up to play in a game. He is also on the standby list. If you are signing up for a game and don't want to play in a game with him, please let me know. Also, I will not use him as a standby in any game currently running if I hear objections from any player in that game by the next issue. If you think that this is getting out of hand, you are right. It should be noted that Bernie Oaklyn's magazine, Le Front De Liberation Du Diplomacy, looks very good. I think that it is worth trying but I advise people to be careful (just like with a new magazine). I still have plans to try a game in it myself as soon as I get a chance. Thanks to all the people who wrote me letters about this situation and gave me their opinions on the matter. Special thanks go to Rod Walker and Mark Berch for presenting the evidence in a rational manner. Even though I would like to see more letters to the editor in these pages, I am not going to print all of the letters I received on this subject because I don't see how it would do any good. I hope that in the future this subject will take up very little if any space here or in the rest of the hobby. I would like to see an end to this mess!

5) I just realized how complicated the situation with regard to houserules is. I am running four games under three different versions of houserules! 1975CR and 1976BU are using the Exponent Houserules, 1977HS is using the Koval Publications Houserules without the modification in the Tetracuspid, Number 29, and 1979?? will be using the Koval Publications Houserules with the modification. Fortunately, the only major difference between the Exponent Houserules and the unmodified Koval Publications Houserules is that the Exponent Houserules have no equivalent to rule sixteen in the Koval Publications Houserules.

6) I would be interested in running a bourse along with one of the new games if there was sufficient interest. A bourse is a monetary simulation in which players trade in the currencies of the counties playing in the Diplomacy game. The winner at the end is determined by summing the products of a player's holding in each currency with the number of supply centers the corresponding country holds. The player with the highest "score"

wins. I have some old rules made up for the Exponent if you are interested in more information. Please let me know if you are interested in playing in the bourse if I run one.

7) While looking through some old Tetracuspids, I noticed that when I returned I never bothered to print anything about the trip I took to Europe with a friend during the summer of 1978. This is probably because I was very busy at the time and then there was the long delay in publication. This is sort of unfortunate. I recently finished converting the notes I took about what we did on a day-to-day basis to a human readable form for our parents to look at, but that is much too detailed (and boring) for these pages. We did have some interesting experiences (not to mention a lot of fun) so I may try to print a summary of the trip in an upcoming issue. Basically what my friend and I did was to fly to Europe and travel around by train using Eurail passes for five weeks. Since we had unlimited free train fare within Western Europe, we slept on the train most of the time to save money. We only slept in hotels or went to swimming pools to get showers when necessary. We got to most of Western Europe except England and saw a lot of cities but didn't get to spend much time in any of them. It was very hectic but rewarding.

8) Please note the following COA:

Jack Brawner, 2745 54th Avenue, St. Petersburg, FL 33712

9) This issue counts as nine pages for all subscribers.

10) David Barker, 2050 Gillian Street, Placentia, CA 92670 has asked me to announce that the Diplomacy Convention he is sponsoring at Cal State Fullerton on March 15th, 1980 will start at 8 AM and be at the University Center. If you want more information, you should probably write him.

11) As of last information, Bob Sergeant (3242 Lupine Drive, Indianapolis, IN 46224) only has 35 people signed up for the Postal Diplomacy Tournament. Unless he gets 49 people he will not run the tournament and will refund everyone their money. He will wait for a couple of weeks after Diplomacy World comes out before canceling the tournament in the hope of getting more people who hear about the tournament in DW. If you haven't signed up yet, now is the time to do so. The entrance fee is \$20.00 and includes all gamefees and prizes. More information can be found in the Tetracuspids, Number 37.

12) \*\*\* NEWS FLASH \*\*\* In the latest issue of his zine, Why Me, Lee Kendter, Sr., 4347 Benner Street, Philadelphia, PA 19135 has announced that he will be taking over as Boardman Number Custodian from Bernadette Agosta! The transfer was scheduled to take place on January 13th. He asks that all publishers start sending all requests for Boardman Numbers as well as copies of their zines to him. It sounds like Lee plans to continue Why Me which is one of the best zines around. He says that he thinks he will be able to handle this new work without becoming another burnout. I hope that he is right as the hobby would miss him and his zine. He plans to ask for a contribution of \$1.00 per number assigned and to publish Everything about 4 times a year.

## T H E   G A M E S

1975CR

FALL 1911

The gamesmaster for this game is Richard Kovalcik, Jr. Last season I called for the submission of Winter 1911 orders. Actually, I meant to call for the submission of Fall 1911 orders. As this was what everyone submitted anyway, there was no real problem here. Also, last issue I listed a move of "FA1b - Lvp" for Italy. This should have been an army as was clear from all the convoy orders involved so there was no real problem here either. Winter 1911 orders are due by Monday February 11th, 1980.

England (Lee Kendter, Sr.???)  
NMR! FDen UOH/DIS/.

France (Chuck Doehrer)  
FNwg retreats to Nth. FNth S ENGLISH ADen, ALon - Wal, FBre -  
Mid, FEng S FBre - Mid, AGas - Spa, ABur S GERMAN AMun, AHol -  
Kie.

Germany (Eric Verheiden)  
FBal - Den, AMun S AKie, AKie S FBal - Den.

Italy (Doug Hollingsworth)  
ALvp S RUSSIAN FNwg - Edi, ABer S GERMAN AKie, ATyo - Boh, FMid  
H, Firi - Wal, FPor S FMid, AFin S RUSSIAN FSwe, FNAf S RUSSIAN  
FNwy - Nwg/NSO/, AMar H, FLyo S AMar, FTyn H, FWes H.

Russia (Ron Kelly)  
FNwy - Nth, AStP H, FSpa(sc) H, FNwg - Edi, FSwe S GERMAN FBal -  
Den, FNAf H, Flon H.

Supply Center Chart

England - Gained:	None.	Lost:	Den, Swe.
0. Out. Retained:	None.		
France - Gained:	None.	Lost:	Edi, Lvp.
5. -2. Retained:	Bel, Bre, Hol, Lon, Par.		
Germany - Gained:	Den.	Lost:	Ber.
3. Even. Retained:	Kie, Mun.		
Italy - Gained:	Ber, Lvp.	Lost:	None.
14. +2. Retained:	Bud, Gre, Mar, Nap, Por, Rom, Ser, Tri, Tun, Ven, Vie, War.		
Russia - Gained:	Edi, Swe.	Lost:	None.
12. +5. Retained:	Ank, Bul, Con, Mos, Nwy, Rum, Sev, Smy, Spa, StP.		

NMR Protection

I have no winter orders on file.  
 I have no general orders on file.  
 I have permission from Chuck Doehrer, Eric Verheiden and Doug Hollingsworth to call collect if I don't receive their orders by the night before they are due.

1976BU

FALL 1905 (AGAIN)

The gamesmaster for this game is Richard Kovalcik, Jr. As you might have guessed by now, I made a mistake last issue. Turkey did not have FAeg so its order "FAeg - Gre" was invalid and the Austrian order of "ASer - Gre" succeeds. Turkey instead has an unordered FSmy which should be listed as holding. Because of this, Austria has six supply centers and builds two while Turkey has three supply centers and is even. Unfortunately, I was away for two and a half weeks, so I could not report this error to the players sooner. Therefore, the new deadline for Winter 1905 orders is Monday February 11th, 1980. The corrected adjudications appear below. Thanks to Karl Schuetz for pointing out his error.

Austria (Ron Kelly)

FTri - Ven, ABud - Tri, ASer - Gre, AGal - Bud.

France (Doug Hollingsworth)

Flyo - Tyn, ANAf - Tun, FMid - Wes, AGas - Mar, FLon H, FLri - Nat, ATus S Austrian FTri - Ven.

Germany (Eric Verheiden)

AEdi H, FNth - Nwy, FDen - Swe, FBal S FDen - Swe, AMun - Sil, ABer S AMun - Sil, APru - War.

Italy (Bob Brown???)

NMR! Will Dick Martin please submit standby orders. All addresses can be found in the last issue with COAs on page two in this issue. AVen UOH/DIS/retreats: Rom, Pie, Tyo, OTB/, AApu UOH, FAlb UOH, Fion UOH.

Russia (Karl Schuetz)

FCon retreats to Bla. FNwy S FSwe, FSwe H/DIS/retreats: Fin, Bot, OTB/, AWar - Lvn, ASev S ARum, AUkr - War, ARum S Austrian ASer - Bul/NSO/, FBla - Con, AArm - Ank.

Turkey (Wayne Norton)

FCon S FBul, FBul S FCon, FAeg - Gre/NSU/, FSmy UOH.

Supply Center Chart

Austria -	Gained:	Ven, Gre.
	Retained:	Bud, Ser, Tri, Vie.
	Lost:	None. 6. +2.
France -	Gained:	Tun.
	Retained:	Bre, Lon, Lvp, Mar, Par, Por, Spa.
	Lost:	None. 8. +1.
Germany -	Gained:	Swe.
	Retained:	Bel, Ber, Den, Edi, Hol, Kie, Mun.
	Lost:	None. 8. +1.
Italy -	Gained:	None.
	Retained:	Nap, Rom.
	Lost:	Tun, Ven. 2. -1 or -2 depending on retreat.
Russia -	Gained:	Sev.
	Retained:	Ank, Con, Mos, Nwy, Stp, War.
	Lost:	Con, Swe. 7. Even or -1 depending on retreat.

Turkey - Gained: Con.  
Retained: Bul, Smy.  
Lost: Gre, Sev. 3. Even.

## NMR Protection

I have winter orders on file from Austria, France, Germany, the Italian standby, Russia, and Turkey but the Austrian orders need to be changed in light of the error fixed above. I have spring orders on file from Germany, Russia, and Turkey but the Turkish orders need to be changed too.

I have no general orders on file.

I have permission from Doug Hollingsworth, Eric Verheiden, Karl Schuetz, and Wayne Norton to call collect if I don't receive their orders by the night before they are due.

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1977HS

SPRING 1904

The gamesmaster for this game is Ira Rosen. Chuck Doehrer has taken over as Turkey. Fall 1904 orders are due by Monday February 11th, 1980.

Austria (Eric Verheiden)

AWar - Sil, ASer S ABul, ABul S ITALIAN FSmy - Con, ABud - Rum,  
FGre - Aeg, ATri - Tyo, AVie - Boh.

England (Ron Kelly)

FLon - Nth, AWal - Lon, FDen S RUSSIAN FSka - Hel/IMP/, FLvp - Iri.

France (Wayne Norton)

FPic - Eng, FEng - Mid, AGas - Mar, FMar - Lyo.

Germany (Lee Kendter, Sr.)

AMun - Ruh, ASil - Ber, AKie - Den, AHol H, FBal S AKie - Den.

Italy (Tom Ripper)

FSmy - Con, ASyr - Smy, FAeg - Ion, APie - Mar, FNap - Tyn.

Russia (Doug Hollingsworth)

FSka - Hel/IMP/, ASwe S ENGLISH FDen, FNwy S ENGLISH FLon - Nth,  
ARum H, FBla S ITALIAN FSmy - Con, ASev - Mos.

Turkey (Chuck Doehrer)

Farm H, FEas - Ion.

## NMR Protection

I have no fall orders on file.

I have no general orders on file.

I have permission from Bob Brown, Eric Verheiden, and Doug Hollingsworth to call collect if I don't receive their orders by the night before they are due.



1979?? (ATO #7, TETRA #3)

WINTER 1901 (AGAIN)

David Barker has written asking me to take over this game from Against The Odds which used to be published by Craig Reges. He says that the other players would like to find a new home for this game and that it should be restarted with Spring 1902 moves due. Spring 1902 moves were published by Craig Reges but various players received adjudications listing different orders for Russia. I (Richard Kovalcik, Jr.) will be the new gamesmaster. All players in this game should find a copy of my houserules and a player information sheet attached. Any player wishing to continue should subscribe to or trade with the Tetracuspid. I would appreciate it if all the players would let me know if they want to continue in the game by Monday February 11th, 1980 as well as send in Spring 1902 orders even if they don't want to continue and send in the filled out player information sheet if they do want to continue. If I get orders from all the players by Monday February 11th, 1980, I will publish Spring 1902 adjudications next issue along with replacements for those players who do not wish to continue. Otherwise, I will just publish replacements from all those players that do not want to continue or I do not hear from and the deadline for Spring 1902 orders will be extended until March. Thanks should go to David Barker for sending me the information on this game. Please get your orders in so we can get this game going again! Thanks.

Austria (Ken Chapman, Apt. 607, 530 West Johnson, Madison, WI 53704)

Owens Bud, Tri, Vie, Ser, Gre. Has FGre, ASer, AVie, ABud, FTri.

England (John Masters, 25711 North Vista Fairways Drive, Valencia, CA 91355)

Owens Edi, Lon, Lvp. Has FNth, FEng, AWal.

France (Francois Cuerrier, 2210-160 Chapel Street, Ottawa, Ontario, CANADA K1N 8P5)

Owens Bre, Mar, Par, Spa, Por. Has APic, ASpa, FPor, FBre, APar.

Germany (David Barker, 2050 Gillian Street, Placentia, CA 92670)

Owens Ber, Kie, Mun, Den, Hol. Has FDen, AHol, ABur, AMun, AKie.

Italy (Len Ross, Apt. 601, 1043 South York, Bensenville, IL 60106)

Owens Nap, Rom, Ven, Tun. Has FTun, ARom, AVen, FNap.

Russia (Steve Bergstrom, 1418 Scott Avenue, Winnetka, IL 60093)

Owens Mos, Sev, StP, War, Swe, Rum. Has FBot, ASwe, FBla, ARum, FStp(nc), ASev.

Turkey (Mike Hartman, Apt. 207, 15515 Sunset Boulevard, Pacific Palisades, CA 90272)

Owens Ank, Con, Smy, Bul. Has ABul, FAeg, AArm, FCon.

Unowned are Bel and Nwy.

\_\_\_\_\_ This is a sample. Would you like to subscribe or trade?

\_\_\_\_\_ You received this issue because you or your zine are mentioned herein.

\_\_\_\_\_ Our trade will end with this issue as you seem to have stopped publishing. I would would be glad to resume it upon receipt of a copy of you zine.

\_\_\_\_\_ Your subscription will expire with this issue unless you send more money.

☒ You receive this regularly because

☒ you know me.

\_\_\_\_\_ you are a guest-gamesmaster herein.

☒ you subscribe. You sub balance is 97¢ for a trade

\_\_\_\_\_ you trade.

\_\_\_\_\_ Please plug me.

☒ Please see page 2, 4 re clubs.

\_\_\_\_\_ You are asked to standby on page \_\_\_\_.

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Richard Kovalcik, Jr.  
Apt. 40  
1001 Murrieta Boulevard  
Livermore, CA 94550

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