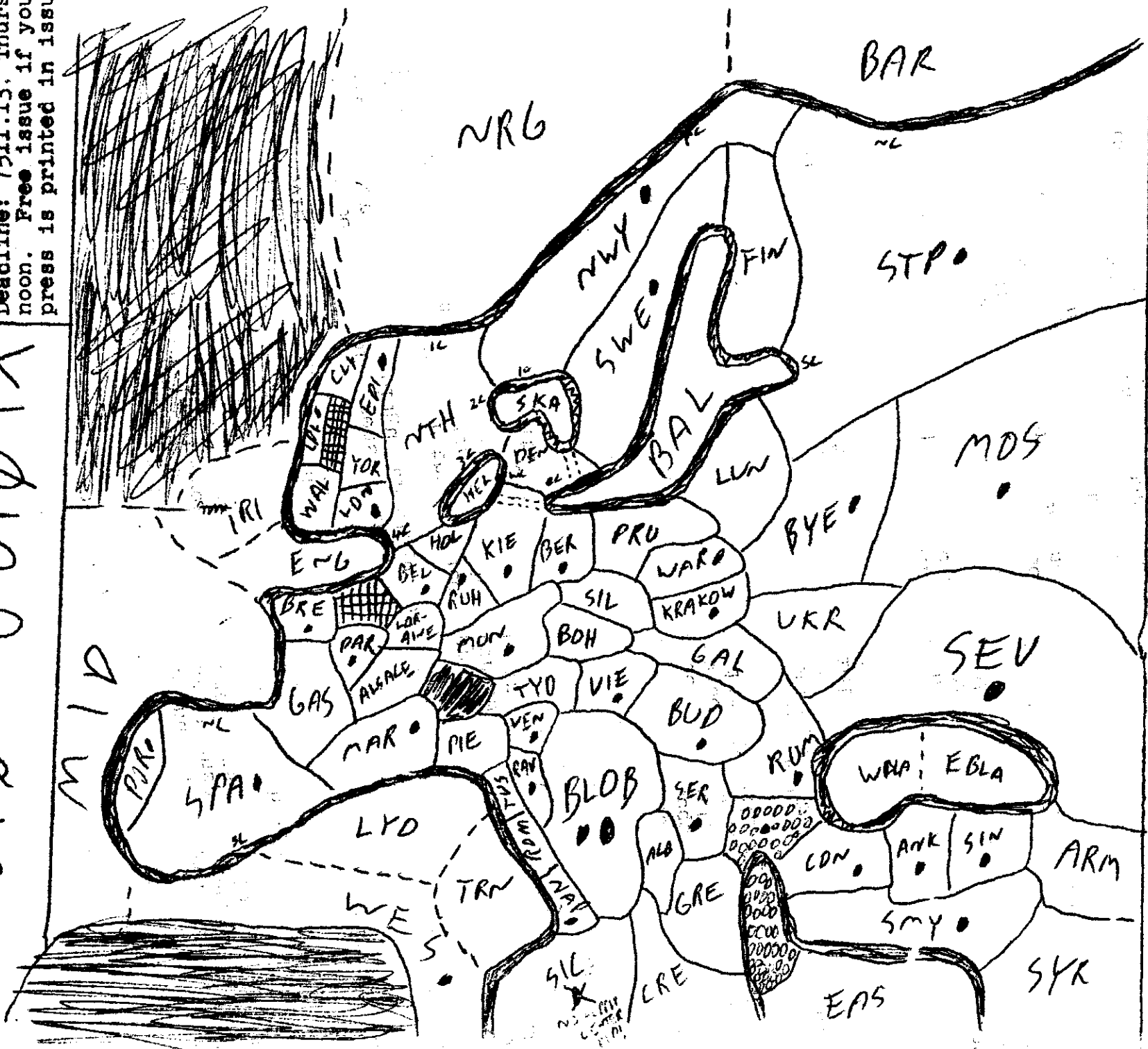


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UPD SUPQA



PLAGUE!

by Adam Gruen

Plague! is a Diplomacy variant of a rather unusual nature. Unlike most variants, which either dud, blob, freeze, devour, transport, schizo, mush together, turn evil, drown, get landlocked, or transport units via balloon, Plague! simply kills people and devastates areas.

Aside from that stupid first paragraph, here are the rules:

1. The Gamesmaster picks at random any land province except for Naf or Tunis. This province is the start of the Plague.
2. At the beginning of a season, the GM rolls a single die for each and every adjacent province to a plague or plague province(s).
- 3) If a 1 or 2 is rolled for that adjacent province, it acquires the plague. Note that a province may never have plague for two consecutive seasons, although the plague may go away and then hit again within three seasons.
4. For the purposes of definition, Spain and North Africa are adjacent, and Wales and Brest, and London and Belgium are also considered to be points of adjacency.
5. A unit which is in a province that has plague is automatically eliminated. Note that although Switzerland can't have units, it can acquire the plague. Obviously, fleets at sea are immune to the plague. ((I believe that Adam has omitted to say that plague may not spread to the sea, only from land province to land province. Which accounts for the provisions in rule 4.))
6. If a supply center province has the plague during a Fall season, the owning player cannot use that supply center for supply purposes.
7. If a unit in a supply center province gets eliminated, and then the plague moves off that supply center in the fall, the owning player can build back the eliminated unit.
8. If a unit in a supply center gets eliminated, and then the supply center changes hands while getting rid of the plague, the owning player may build a unit while the non-owning player would not get to use the supply center for supply purposes.
9. Should the plague die out, the GM has the option to reinstate it somewhere else via a random picking anytime after 2 seasons of the plague's demise. The GM MUST reinstate the plague after 4 seasons.
10. Victory conditions and all other rules stay the same.
11. An "Historical Scenario" demands that the plague start in Constantinople, although this is up to the players.

Adam Gruen (470 North St, Harrison, NY) is currently printing a relatively interesting zine called DYNASTY. Plague! is now open in Urf Durfal. Of course.

1975Wgu

STAB-HAPPY

F 01

AUSTRIA (Barl): A Ser S A Gre; A Gre S A Ser(-Rum. Bud. OTB); A Tyo-Ven.
 ENGLAND (Landauer): F Edi-Nth; F Eng-Par; F Lpl-Mid
 FRANCE (Diller): F Bre-Par; F Bel-Par; F Lpl-Mid.
 GERMANY (Gladstein?) F Bal-Swe F Kie-Den; A Swi H
 ITALY (Goldberg) A Ven-Tri F Wes-Tun; F Rom-Pie
 RUSSIA (Costikyan): A Nwy H; A Arm-Ank; A Syr-Smy; A Vie H.
 TURKEY (Goldman) A Smy-Gre; F Eas S A Smy-Gre; A Bul-Ser.

AUSTRIA:	Bud, Ser	Txx	Vxe	Ven	(Rum?)	(3)	or (4)	Even	or B 1
ENGLAND:	Edi, Lpl	Lon				3		Even	
FRANCE:	Bre, Par, Mar	Bel, Spa				5		B 2	
GERMANY:	Mun, Ber, Kie	<u>Swe, Den</u>	<u>Swi</u>			6		B 3	
ITALY:	Rom, Nap, Yes	<u>Tri, Tun</u>				4		B 1	
RUSSIA:	StP, War, Mos	<u>Sev, Nwy, Ank, Smy, Vie</u>				8		B 4	
TURKEY:	Con, Kxx, Sxx	<u>Gre, Bul</u>				3		Even	

I need a replacement for Gladstein. He hasn't gotten his moves in for the past two seasons, but I don't have anyone lined up as a standby for S-H. Any volunteer

DECEMBER 7 A DAY THAT WILL LIVE IN INFAMY WE WILL FIGHT ON THE BEACHES GEGEN FAHREN EN GELAND OR SOMETHING
 HERESY RAMPANT IN RUSSIA!

1975Sgs

Excommunication!

Sp 1101

ALMORAVIDS (Landauer) NMR. F Cordova, F Fez, A Ara, A Saragossa H

BYZANTIUM (Grossman) F Cherson-Pontus, F Constantinople S F Cherson-Pontus, A Ser
 Epirus, A Khazars S RUS A Novgorod-Turks (NSO), F Cibhyrrian-Armenia, A Trebizond
 Mosul

CAIRO (Goldman) F Tunis-Hammadites, F Ion-Gre, A Sicily H, A Alexandria-Ionian.

ENGLAND (~~Edwards~~ Phillips) NMR. A Scotland, F English Channel, A Nor, F Canterbury

FRANCE (Polaky) F Bor-Nav, A Avignon-Bor, A Paris-Avignon

LEON (Gildroy) NMR F Bay of Biscay, A Nav, A Burgas, A Leon all/h/.

HOLY ROMAN EMPIRE (Muchnik) A Hungary Conv to Eas. Orth. (R-Serbia, Croatia,
~~xxxxxxx~~ or OTB), A Verona Conv to Eas. Orth, A Bohemia Conv to
Eas Orth., A Pomerania Conv to Eas. Orth; F Rom S F Pisa(ec) to Norman Princip.;
F Pisa(ec) to Norman Princip; F Massilian Gu-Tyrrhenian; A Saxony-Denmark

RUSSIA (Sacks) CONVERTS TO ALBIGENSIS! A Estonia-Smolensk; A Kiev S A Poland-Hungary;
 A Patzinaks S A Poland-Hungary; A Poland-Hungary; A Novgorod-Norway; F Smolensk-
 Gu of Finland; F Swe(ec)-Den; A Minsk-Poland

SELJUK TURKS (Gilinsky) F Sea of Marmara-Pontus; A Armenia-Angora; A Persia-Georgia
 A Iconium-Armenia; X F Antioch-Armenia.

ALBIGENSES (Goldberg) EXCOMMUNICATE LEON (fails--Leon presently Roman Catholic)
 M English Channel-Canterbury; M Avigono-Massilian Gu; M Franconia Conv to Alb.
 (R-Lor, Boh, Mayence, Friesland, Saxony)

ABASID ISLAM (Rosenberg) M Jerusalem-Cairo M Eastern Med. S M Jerusalem-Cairo,
 M Cibyrrian-Ionian, M Balearics-Cordova

THE DIPCON

Adam, in his usual burst of laziness, has failed to come through with another installment of THE DEATH OF RAY HEUER. Thus, hewith is presented Adams story of love, romace, war, and CANNABALISM

The greasy beat up Ford station wagon rumbled and rattled its way to a full stop in front of the delapidated-looking roadside in.n. A grand panorama of nothingness extended as far as the eye could see. The car halted on the dusty dirt and gravel side road. The setting sun tinted the clouds around a combination of colors from Communist Revolution Red to Irish Protestant Orange, to Dentifrice Gold, as the large black clouds rolled in over head.

"Well," said Scott Rosenberg as he extracted himself from the vehicle, "I think stopping here is a good idea. At least we can get something to eat, and find out where we ARE." He glared at Edi Birsan, the automobile's helmsman and navigator, who had just removed himself from the decaying car's driver's seat. X

"Green Fungus INN!" said Greg Costikyan. "What the hell kind of name is that??"

"Who cares," commented Ray Heuer, who had also just emerged from the car. "as long as that isn't the main entree in their Dining room."

"The place sure looks like a dud," said Gil Neiger as he climbed out of the stationwagon, and began to stretch. "You forgot to mention that it has a dud name," added David Gladstein, who was also in the process of freeing himself from the rolling prison in which he had been incarcerated for the last nine hours. "I wish I had enough to fly to Chicago first class, like Paulson. At least he doesn't have to stop at places called 'The Green Fungus Inn.'"

"Or stop to find out where he IS," said Rosenberg. The group dragged itself up the grey wooden steps of the inn to the establishment's frot door, where Birsan encountered a small button which he depressed. Within a few moments, the creaking wood and screen door swung open and the travelers found themselves face to face with a short, white-haired old man with round wire-frame glasses and an old chewed-up tan sweater.

"Hello there," he began. "I'm Sam Jones. I run this place. Can I help you some-how?"

"Ah, yes, you can," said Birsan. "We were wondering if you had a dining room, or someplace that we could get some food? We've been on the road all day, and we haven't had a chance to stop and eat."

"why, Sure," said Mr. Jones, starting to grin widely. "We have a real nice spot for you to eat. My wife, Esmeralda, does all the cooking around here. Don't know if it'll be fancy enough for all you city folks, but her food's always been pretty eatable."

"I don't think we'll have any trouble with that," commented Birsan. "Anything would be just fine."

The rest of the group nodded its assent, and the old man led them through a pleasantly decorated, if badly lit, sitting room overflowing with antiques, into a charming old-fashioned dining room. "At least its interior is a bit better than its name," said Neiger to Costikyan, who replied "Eh." The party seated itself at the long wooden table which dominated the room, and Mr. Jones suck his head

through a swinging door which presumably led to the kitchen. "Esmeralda!" he called. "We have some visitors! Do we have any of that nice onion soup around for these folks until their supper's ready?"

"Sure, Sam!" called back an old woman's voice. "I have some on the stove now. I'll just bring them out some and then they can have something to eat while they pick what they want for supper."

"Onion soup's okay with you folks?" inquired Jones as he turned to face the group assembled at the table.

"Fine," said Rosenberg.

"Sure," said Neiger.

"Okay," said Heuer.

"Great," said Birsan.

"Certainly," said Costikyan.

"Yes," said Gladstein.

"Good," said Jones.

A few minutes later Mrs. Jones appeared from the kitchen carrying a large iron soup pot, and in a few minutes more everyone seated at the table was slurping away at a large bowl of onion soup.

"Can we see a menu, please?" inquired Birsan, looking up from his soupbowl to Mr. Jones.

"We don't have menus here," said Jones grinning. "But you won't need them."

"Are you going to tell us what's available to eat here?" inquired Birsan.

"No, that won't be necessary," said Jones.

"But then how will we know what there is to eat," asked Birsan.

"That won't make much difference," continued Jones, still grinning. Rosenbergs head had started to reel. "This onion soup," he began. "It's got something in it. What----a-----dud." And with that, he passed out.

When the group awakened, they found themselves in a musty smelling basement with their hands and feet chained to the wall. Birsan lifted himself off the cold cement floor and stood up. The rest of the party struggled to their feet, and eventually all were standing. "What kind of place do you think this is?" inquired Rosenberg.

"I doubt they're sex fiends," commented Neiger. "I think they're a bit too old for that."

"You never can tell," chimed in David Gladstein.

"It sure as hell isn't a restaurant," commented Costikyan.

"That is where you are wrong, Mr. Costikyan," said a voice. Everyone turned to face Mr. Jones, who was standing in the middle of the floor about ten feet away from them. His wife, Esmeralda was visible at one of the doorways to the basement a few dozen feet behind Jones, standing at a light switch. In the improved light conditions the basement could be seen to contain something which looked like an operating table, and a large folding table with tablecloth and fitted with a dozen chairs. "If you're wondering, we found out all your names by going through your wallets while you were asleep," explained Jones. "This is really quite a fine restaurant indeed. As you might guess from the table over there," Jones gestured towards the one with a tablecloth, "We're expecting some guests. You see, we're inviting some of the town's leading citizens to come join us here for supper."

"And I suppose," said Gladstein, "that we are to be the main dish?"

"Exactly!" said Jones. "you're quite clever, Mr. Gladstein. Truth to tell, though, I'm not sure how the townfolks will take to eating jews."

"I'm part Jewish," interjected Costikyan.

~~~~~

1975Ngp

260 AD

Spring 261 AD

HUNS INVADE GERMANY

- Persia(Diller): A Ecb-Cte; A Med S A Ecb-CTE; A Sus-Ecb A Ged-Ari.  
GM ERROR: Persia built a Susa not A Ecbatana
- Germans(Polsky): A Pan-Mar; A Sue-Bur; A Qua S A Sue-Bur; A All-LGer; A Tit-UGer
- Goths(Gilinsky): A Sog-SarII; F Bit-Asi; A Ala-Ibe; A Ven-Aes; A Ama-Ven; A Bas-Car; A LDac-Iaz
- Gaul(Muchnik): A LGer S A UGer; A Nar S A UGer; A UGer H (-Lug Bel Cha OTB);  
F Bri-BriSea; F wes H
- Polmyra(Rothberg?): NMR. F Cyp A Ant A Arm A Meso H.
- Rome (Gust): A Rae S GERMAN A Tit-UGer; A Etr-Cis; A Cis-Nar; F Afr-Num; A Cap-Bit; A Gal S A Cap-Bit; F Cyr-Eas

Picky Phillips 30 E 72, 10021 (NY NY of course) stand by for Rothberg.

~~~~~

1975Vgt

DILDIL (Why isn't Diller playing this)

W 01

- Austria (Fox): NBR. Neutral bulls: F Vie A Bud
- England(Goldman): B F Edi
- France (Goldberg): B A Bur A Bre
- Germany (Dominskyj): F Ber A Kie
- Italy (Muchnik): B F Rom A Ven
- Russia (Penn): B F War A Stp
- Turkey (Costikyan): B F Smy

Ralph explained to his guests that with the invention of the nullifying of gravit many new and wonderful effects had come about. Gravity he explained was an electromagnetic manifestation in the ether, the same as light radio waves, etc. It had always been the dream of scientists for hundreds of years to nullify the effects of gravitation-----Ralph 124C 41, Hugo Gernsback

THIS ISN'T THE SUBZINE "CHAOS" BECAUSE DOT DUDDED OUT. DUD DOT! DOT IS DUD!
ALL DUDS WHO HAVE BEEN DUDDED BY DOT ARE INVITED TO DUD HIM MERCILESSLY.

1975Ygo (1984) Near-Wtter Chaos Fall 1901

HEUER RIDES BLOB INTO TRIESTE: TURKS SWALLOWED UP IN ENGLAND: RUSSIANS MORE
THAN DOUBLES THEIR SUPPLY CENTERS: NORTH SEA BECOMES LAND BRIDGE: HOLLAND
SUPPLY CENTER EVADES COSTIKYAN: NWY GETS LEFT COAST

Austria (Grossman): A Alb-Gre; A TriH (-Tyo Vie Bud Alb OTB); A Ser S A Tri
England (Barlow): A Edi-Bel; F Nth C A Edi-Bel; F Nrg-Nwy(Rc)
France (Pauls): F Mid-Wes; A Par-Bel; A Spa-Por
Germany (Gust): A Mun-Bur; A Kie-Hol; F Den(ec) H.
Italy (Heuer): A BLOB-Tri; A Ven S A BLOB-Tri; A Crete S AUS A Alb-Gre; A
A Sic-BLOB.
Russia (Dil): F Bot-Swe; F Rum-Bul (dud to Kiel); A Ukr S A Sev; A Sev S TUR
F Bla (NSO)

Turkey (Ads): A Lpl-Man; F Bla-Sev; A Arm S F Bla-Sev

Lords of Chaos (Arloch): A Gre-Ser (-Bul: duded to Rum)

SFLITS: War Bur Ven Bla SELITS EXPLAINED: Warsaw splits from Bye to Sil
N/D: Man (Norht--War; S-Krakow); Burgundy splits from
Iluvian: Nth Mun to Par (N-Lorraine S- Alsace); Venice Splits
Ililatory: Gre from Pie to Adr(BLOB) (N-Ven S-Ravenna); Black
Lud: Aeg Sea splits from Sev to Ank (E-EBla W-WBla.)
Stonewall: NAT
Squash: Bot & Bal (now Bal) TURKISH A Man is annihilated. ENGLISH F Nth becomes
Elob: Tri an army. ITALIAN order A Sic-Blob is impossible
SC Move: Hol-Ruh since BLOB is occupied (by the army that just moved
out of it into Tri.) TURKISH FBlA is split into F EB
and F WBla. GERMAN A Bur splits too; so does
ITALIAN A Ven.

POSITIONS:
Austria: A Gre A Ser one to be retreated
England: A Edi, A Nth F Nwy(rc).
France: F Wes A Par A Por.
Germany: A Lor, A Als A Hol, F Den (ec)
Italy: A BLOB A Ven, A Rav, A Cre A Sic
RUSSIA: F Swe, F Kie, A Ukr, A Sev.
Turkey: F EBla, F WBla, A Arm

CENTERS:
Vie Bud Ser ~~TRI~~ EVEN
Lpl, Edi, Lon NWY B 1
Bre Par Mar WES, POR B 2
Ber Mun Kie DEN R 1
Ven Nap 2x BLOB RAV EVEN
Mds War, Sev StP BYE
KRA, BUL, KIE SWE B 5
Con Ank Smy SIN B 1

Note that Nth has FOUR coasts: First coast (touches Nrg); Second Coast (Ska);
Third Coast (Hel); Fourth Coast (Eng). Nwy has two coasts: Right Coast (Nwg
Bot); Left Coast (Ska). Denmark has two coasts: East Coast (Ska, Bal); West
Coast (Hel.)

Wouldn't it be fun if I called for Spring orders conditional upon Winter Builds?
But I won't.

ARMENIA (Mike Muchnik, 2520 Hyacinth Ct, Westbury, NY, 11590)

Flag-Foundation

CRT #1

Medium Command Control

50 60

50

50

20

ARMENIA (Mat Diller, 85-07 Avon St, Jamaica, NY, 11432)

All ships have the following strengths. The number in parentheses after ships is the number of Bushnell Turtles on that ship.

1 1 Dil(2), Dot (1), Gross, Teab, Glam, Tud, Birs, Dud(1), Puls, Buch, Burkack, Frouj, Proz, Pals, Barl, Bipt, Besh, Heu, Robodobo, Frito, Gallo, Ev, Fullo, Bock(1), Touc, Cume, Urf, Stax, Roso, Rock, Costik, Gust(1), Cost, Boardo, Kas, Ads, Slug, Thing, Yerevan(1), Plotkin,

Mirror-Mirror-On-the-Wall-Who's-the-biggest-Dud-of-All-Good Ship Lollypop(1),

Pinafore, Titanic (1), Andrea Doria(1), Flying Dutchman(1), Marie Celeste(1),

Croak(1), Sinker(1), Tactical Withdrawal(1), Strategic Disaster(1), Rout,

One-For-All-and-All-For-Me, Run-Up-the-Wight, Bawk-bakk-be-bawk(1), 13(1),

Black Cat, Tub(1), Iron Coffin(1). All ships are equipped with gunpowder loads. "Lower-than-Low" command control. CRT #3.

ELTON JOHN (Adam Gilinsky, 515 2 1903 Hall, Princeton University, Princeton, NJ, 08540)

Artillery Raft Crocodile Rock, equipped with one Turtle (Suzy.)

60 41

20

CRT #1

20

Low Command Control

40

68

EMPIRE OF THE NAMELESS ONES (Adam Kasanof, 1349 Lexington Av, NY, NY, 10028)

Volantis Batavian,

10 100

CRT #1

Moderate Command Control

10

25

75

RUE-DE-DAIE (Mark Edwards, 170 W 73 St, NY, NY, 10023)

Last Hope

64 104

CRT #1

Moderate Command Control

24

13

34

SHEEPDOG (David Barlow, 107 Gladwin Av, Leonia, NJ, 07605)

Flag-Balrog

Bloated Bullfrog

40 41

0 9

CRT #1

Medium Command Control

26

0

2 Turtles (Stanley, Max) on Balrog.

12

0

80

EMPIRE OF THE UPPER REACH (Ben Grossman, 29 E 9th #9, NY, NY, 10003)

Flag-Aslan

Asgard

Asunder

30 25

20 12

20 12

CRT #2

Medium Command Control

21

25

25

10

10

4 turtles 0 3 turtles 0 3 turtles

EMPIRE OF OAN (John Brennick, 192 Curtis Av, Stoughton, MA, 02072)

Flag-The Winged Dragon The Red Lion

5 24

35 24

CRT #1

Medium Command Control

50

30

5

16

EMMLADRIS, SON OF POUCH (Jerry Paulson, 63-60 98 St, Rego Pk, NY, 11374)

MCV's Divine Right and Divine Wrong, 5 Kamikaze Hot Air Balloons each.

Flag-Bags of Gold At'y Raft-Yamato 1-for-the-Money, 2-for-the-show, 3-to-get-

40 30

1

ready-, 4-to-go, 1-for-the-Gipper

20

1

1 (ie, all the above ships have

25

0

the strengths listed. All

5

0

ships above have gun-powder

NEW PLAYERS AS OF 7510.20; ALSO, CONTINUATION OF LISTING OF SHIPS ON THE BOARD

THE UNITED UMPIRE OF MORAVIA (Robert Goldman, 200 Old Army Rd, Scarsdale, NY, 10583) HCV Illegitimate plus 6 Kamikaze Hot Air Balloons.

Lusitania (Arty raft)	Diller Destroyers (DD's)	All the following ships have
Actual Strengths:	0 2	the below strengths:
60 40	0	HMS KillDil, HMS Destructive.
30	2	
30	2	
45		
15		

Note that Goldman has ~~13~~⁵⁷ M.U.'s remaining.

D11 Ships All the Following ships have plus gun powder loads on all D11 Ships
 1 1 the following strengths:
 0 Incompetent Inimical, Incle- Command Control: Low
 0 ment, Integer, Impossible CRT #3:
 0 Despicable and Decadent

LORDS OF CHAOS (Scott Rosenberg 182-31 Radnor Rd NY, NY, 11432)
 All Dot's ships are Dilships. Names are: Arioch (1 bushnell) F. Egbom F, Bomeg, Mobge, Mr. B., Floating Dud, Rklyoix Swa Rhee, Contemptable Mabden, Puff the Magid Dudout, Sacks, Bozo, Prince William, Little Buddy, Besh-is-a-dud, And, Munchkin, Elton John Berman Urf Dudout Oleobar Veritas Vincit, Besh II, Kadlo, Etaion Shrdlu, From-the-Halls-of-Khezaduma-to-the-shores-of-Lithui-We-will-fight-King-Sorehed's-battles-with-tooth-and-claw-and-kee, Honi Sont La Vache Qui Rit, Sticky, Bag-o-Bones, Undud F, Libermouse, Schnoz Kapop, Kovaldud I, Kovaldud II, Kovaldud III, Gru, Dead Parrot, Fjord-Piner, Eric-the-Half-A-Bee, Loony, Spanish Inquisition, Spam, Basset Hound, Dennis-Moore-Dennis-Moore-Galloping-through-the-Sward, His Horse Concord, Johan Gambolputty de von Ausfernschpledenschlittercrasscrenbonfriedig@gerdingledangledonglebursteinvonknackerthrasherapplebangerhorowitzticolensicgranderknott spelltinklegrandlichgrumbelmeyerspelterwasserkurstlichhimleisenbahnwagengutenabendbitteeinneurnburgerbratwurstlegerspurtenmitzweimacheluberhundsfutgumberabeschonenedankerkalbsfleischmittlerraucher Von Hautkopf of Ulm F, Jethro Q. Walrustitty, Targuin Fintimlinbinwhinbimlimbus stop F'tang f'tang ole' biscuit-barrel, Can-I-Have-50-Pounds-to-mend-the-shed, Knerd, Nurd, Nerd, Knurd, Savonarola, Wilber the Wise, Wilber the Dead, Walter the Dumb, Walter the Independently Wealthy, Willy the Weasel, Gurgae, Nill, Nyet, Tug, Beshpuppet, BeshToady, BeshSlave, Beshservant, BeshToy, BeshPuppetPuppet, Libermouth, Ekke ekke, What's-twenty-quid-to-the-bloody-Midland-Bank?, Intercourse-the-penguin, Persona non Dudda,

FRIGG IT! con't

SHEEPDOG (Barlow) Bloated Bullfrog vs. Foundation (afoul) (80-60 1-1) Crew: CRT #1;3;- . Bloated Bullfrog takes 3 Mast hits. Balrog 0310B(NE);NE8;1106B (NE). Speed 8.

YAHWEH, EARL OF THE UPPER REACH (Grossman) NMR. Lose Command Control. If Gross misses his moves nexish his ships will be scuttled. Aslan 0216C(N);TNE; NE8x; 1012C(NE). Asgard (0913C(NE)), and Asunger (0813C(NE)) follow in column. Speed 8.

NEW RULE

23 The afoul attack strength of a ship is the sum of all that ship's attack strengths.

STATISTICS ABOUT THE NEW YORK HOBBY THAT NOONE CARES ABOUT

Persons attending Horace Mann: Greg Costikyan, Scott Rosenberg, Adam Gruen, printing, respectively, The Pocket Armenian, Urf Durfal, and Dynasty. Also Adam Kasanof, currently a co-editor of The Pocket Armenian.

Persons Attending Stuyvesant: Ben Grossman (printer of The Predawn Leftist), Livie Storr (a GM in same game), Matthew Diller (co-editor of The Pocket Armenian), and Eric Goldberg (also a GM in The Predawn Leftist.)

Persons attending Princeton: Nick Ulanov (alias Scott Rosenberg) (printer of The Times [supposedly] and former editor of the Pouch), Stephen Tihor (GM in ~~The Pouch~~ Imladris, editor of D&D zine The Haven Herald), and Adam Gilinsky (former editor of Lilliput, GM in the Predawn Leftist)

Current frequenters and/or employees of SPI: Ben Grossman (back-room worker), Liviu Storr (ditto), Eric Golberg (part-time processing), Brad Hessel (publisher of Diman, part-time R&D, part-time processing) and me (Part-time R&D).

Current people who occasionally show up at SPI: John Boardman (publisher of Empire and Graustark), Matt Diller (see above), Mike Muchnik (publisher of Valinor), Ray Heuer (publisher of Falovia and Carn Dum.) and Scott Rosenberg (see above.)

As you can see, the two large schools with Diplomacy interest are, at the moment, Horace Mann and Stuyvesant. Some of you may remember that Duncan Smith and Gil Neiger formerly went there, but, apparently, there is no correlation between their attendance at Stuyvesant, and the development of Dipeople there.

It's also interesting to note that Nick Ulanov went to Trinity, as I once did. No matter. As also did Stephen Tihor

It's almost impossible to set up a tradition of Dip-interest in a school. The amount of cross-grade communication is, in any school, amazingly low. Thus, the interest of a number of the fifth formers at Horace Mann (everyone named under Horace Mann above) has not been communicated to lower formers. Recently a Horace Mann Diplomacy club has been started, so perhaps a bit will come of that.

I have, of course, left out Dewey---but I'm told that Diplomacy was, essentially a fad at Dewey, and that it has died out.

The single thing which has dominated the SPI Diplomacy scene has been SPI. This is partly because several former SPI employees were somewhat interested in the game and the hobby---Edi Birsan and Al Nofi to name two---but it is strange that, even after interest in Diplomacy has nearly evaporated on the part of the staff, that the majority of newcomers to the hobby continue to be through SPI.

That, Scott and I all came into Diplomacy through SPI--it was while playtesting there that we met the editors of The Pouch. Which is what got us started. Joel Klein, Alex Katzoff and Stephen Tihor have all been aficionados of the place at one time or another, as well as the Pouch crew. Ray Heuer is a playtester from wayback.

About the only people in New York who've never been associated with SPI at one time or another are the Dewey mob, Proz and Prouj.

So what? Well, it fills a space.

This is the last page of Urf Dudout. As you may have noticed, there is no first page. No great loss, I'll admit. Anyway, I may have to make issue 7 an 18-pager.

I'd like to mention briefly that I think Puls' article in Bock and elsewhere "Verhanden" is a total and utter dud. He has constructed a system of GM-publisher cooperation something on the lines of NGC, only worse. The requirements for membership in Pulsipher's proposed GM-pubber organization would ensure that no publisher ran more than 6 games, printed more than 1 zine or was late more than 3 days in every month.

I find such an organization repulsipherive (Sorry) repulsive. Such an organization would, if successful, place its imprint on every zine in the hobby. Player would not joining non-member zines' games, because non-member zines ~~xx~~ wouldn't have the prestige of member zines. Such an organization would have almost complete control over everything in the hobby.

I will not support such an organization. If such an organization is formed I will not join, even if I am invited to join. I will do everything in my power to prevent such an organization from being formed, and, once formed, from being established in a place of power in the hobby.

I think I print a pretty decent zine. And yet, I intend to run 10 games I print 3 zines and I am usually a week late. Sorry.

- Pacifica I (SR) M. Diller, R. Fox, B. Cusack, D. Barlow, A Gilinsky (3 needed)
- 1618 (SR) M. Diller, L. McMullin, M. Edwards, M. Dominskyj, A. Gilinsky, E. Goldberg, T. Landauer, R. Fox (3 needed)
- Diplomafia (EJ) E. Jones. (4 needed)
- Downfall of the LOTR and the Return of the King II (RS) M. Edwards, A. Gilinsky, T. Landauer (5 needed)
- WORLD WAR III (SR) A. Gilinsky (7 needed)
- War In the Air (LG) G. Costikyan, A Gilinsky (10 needed)

Come on, folks, lets fill another game or two. DOTLOTR&ROTKII is one of the best Tolkien variants around, and look at all those things hanging just but of reach, needing 3 players. It's been 3 issues since I filled a game. You can't be all that goddamn busy.

Also, I desperately need standbys. Some of my players haven't subscribed yet (The goddamn freeloaders,) and I need someone to take over positions. As well, Scott and Dil want to dud out of some games, and a need replacements. If you want to play in just about any of the currently running games, you can.

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