



MERRY CHRISTMAS
&
HAPPY NEW YEAR

*AND may all your wars
be on game boards*

Valhalla is edited by John Koning and Chris Wagner, and published by Koning on a tri-weekly schedule. Material pertaining directly to Valhalla or to the game it carries should be sent to Koning; material pertaining to reader service departments should be sent to Wagner, unless otherwise indicated. Subscriptions are \$2 per year from Wagner. Make checks payable to Project Analysis Corporation.

VALHALLA

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Valhalla #11, 13 December 1968, is a joint production of the Project Analysis Corporation and the DWE Press (and is DWE Pub #125). The magazine attempts to combine the features of a postal Diplomacy journal, carrying one game and its press releases as well as news of the diplomacy world, with those of a subdivision of Strategy and Tactics, carrying those reader service departments that S&T finds too bulky to feature in its own pages.

Readers whose Permanent Listings first appeared in Valhalla #4 must renew their listings in order to have them appear in #12.

The next issue of Valhalla will be delayed one week to allow for the Christmas doldrums to pass us by. The next issue will thus come out on Friday, 10 January 1968.

"Diplomacy" is a registered trademark of Games Research, Inc., from whom the game may be purchased for \$7.50 postpaid (48 Wareham St., Boston, Mass. 02118). The game is also available from PAC at Chris Wagner's address, for the same sum.

Ragnarok's fourth and fifth games are about to get off the ground, and there is still room for a large number of players in further games. The Ragnarok series was created primarily to serve as a fast-moving introduction to postal diplomacy for Valhalla readers, who would then move on to games in other magazines. The primary drawback, for beginning players, in many otherwise delightful magazines is that their monthly or slower publication schedules prolong games unendurably. Since Ragnarok is bi-weekly, it offers every prospect of games that will be finished in a little over a year. Nonetheless, the magazine has attracted a number of "old hands," and so its games offer newcomers a chance to test their skills against some very experienced players. Fees are \$3 for the first game, \$1 for each additional game. Country choice is guaranteed, and openings are unlimited. Write John Koning (address above) for details.

PERMANENT LISTINGS:

EAST

- RICHARD BRYANT, 45 Willow St., Brockton, Mass. 02401. Age: 33.
Phone: 583-6125. Board Games: Tactics, Jutland, Blitzkrieg,
Bismarck, Afrika Korps, Midway, D-Day, Bulge, Diplomacy, Manage-
ment, Chess, Go, 20mm Napoleonic (complete Vietmyer 4th Level
French and English Airfix armies), 30mm American Revolution Armies
building. Charter Member New England Wargamers Assoc. (now forming)
- WILLIAM ABRAMS, R.R.#1, Box 275A, Ulster Park, N.Y. 12487. Age: 26.
Phone: 914 658-8257. Miniatures: Ancient, Punic era (20mm Airfix),
Horse & Musket (20mm Airfix), Modern (20mm AHM); Naval: Ancient
20mm galleys, 18th Century Sail using small Pyro models. AH games:
Blitzkrieg, Tactics II, Afrika Korps, Waterloo, Gettysburg (newest
rules), D-Day, Midway, Guadalcanal, Jutland; Will travel eastern
NY state as my job takes me to Utica, Glen Falls, Albany, Pough-
keepsie, and Monticello on a regular basis. I definitely prefer
games of one evening's duration as my wife and children occasionally
need me to go to the store. Am familiar with Featherstone's rules
for miniatures.
- RALPH REINERTSEN, 792 Smith Ridge Rd., New Canaan, Conn. 06840.
Age: 16. Phone: 966-1750. All AH & GS board wargames (except
Nuclear War). Have military miniatures in 20mm and some 54mm.
Have 6x10 table and field to use. Need in-person opponents. Can
travel if close.
- JEFF W. KEY, 70 Lewis St., Eatontown, N.J. 07724. Age: 26. Phone:
201 542-6449. Desire contact with other Diplomacy players. De-
sire contact with local 1:1200 naval games player who can teach
me either Lord's or Pratt's rules (any period).
- CHARLES JOHNSON, William Sloane House YMCA, 353 W. 35th St., New
York, N.Y... Please send mail to: P.O. Box 1651, G.P.O., New York,
N.Y. 10001. Age: 20. Games: Confrontation, Vietnam, Diplomacy,
and all AH games except Jutland and 1914.
- JAMES BOSKEY, Cleveland-Marshall Law School, 1240 Ontario St.,
Cleveland, Ohio 44113. Interested in across-the-board Diplomacy,
Willing to travel within reason.
- KENNETH BORECKI, 19 Royal Rd., Rockville, Centre, N.Y. 11570. Phone:
516 764-8396. Age: 13. Board games: Jutland, Bulge, Stalingrad,
Diplomacy, Risk, Chess; will play any others. 30mm Napoleonic
Italy. Member: MTS.
- DONALD J. GREENWOOD, Clarion State College, Clarion, Pa. 16214.
AH games plus Risk, Stratego, Chess, Fight in the Skies. Member:
POW. Editor of PANZERFAUST. Will travel within reason.
- CHARLES N. REINSEL, 120 8th Avenue, Clarion, Pa. 16214. Phone:
CAS-7205. Age: 37. Diplomacy, Blockade, 1863, AH games, etc.
Gamesmaster of BIG BROTHER, a postal Diplomacy zine. Will travel.
- ANTHONY PERRI, 92 Seaman Avenue, Rockville Centre, N.Y. 11570.
Phone: 516 RO6-8722. Almost all AH board games and miniatures.

CENTRAL

- DON SCHAFER, 1672 Robinwood Dr., Uniontown, Ohio 44685. Age: 16.
Phone: 896-3010. Games: Bulge, S-grad, D-Day, Midway, Tactics II,
Battle of Britain.
- DANIEL CLAPP, Room 1101, MSOE Roy Johnson, P.O. Box 353, Milwaukee,
Wisc. 53201. Age: 18. Games: Blitzkrieg, D-Day, Gettysburg,
Guadalcanal.
- ROBERT REUSCHLEIN, 2225 Keyes, Madison, Wisc. 53711. Phone: 255-2865.
Age: 18. All AH games and many others.
- MARK GOLDBERG, 4033 Wesley Ave., Berwyn, Ill. 60402. Age: 18.
Phone: 312 788-5882. All GS and most AH games. Most interested
in variants and self-designed games. Interested in miniatures.
If you've got it, I'll play it. Limited transportation. Member:
IFW, WGIG, N-N, F&SFWD, Psfaust. Any GALACTIC WAR suggestions?
- JOHN W. SCHAEFFER, 2709 Norbert St., Flint, Michigan 48504. Phone:
313 283-5703. Age: 19. Games: 1914, Jutland, Diplomacy, my AK
modification, Bulge, and Stalingrad realism modifications, WWII
strict realism, TT, Naval Battle game (mine), perhaps others.
Prefer realism: Like to work on games.
- ROBERT KEITH, 634 W. Wisconsin Ave., Apt. 55, Milwaukee, Wisc. 53203.
Age: 23. Will play most any AH game, plus Battle of Britain.
Also PBM.
- ERNEST SIMMERMAN, 5400 N. 64th St., Milwaukee Wisc. 53218. Age: 15.
Will play Afrika Korps (either side). Phone: 461-8407.
- RICHARD LOCKE, 2232 Wesley Ave., Evanston, Ill. 60201. Phone:
869-0035. Many different board games. Member: IFW & local
Evanston club.

SOUTH

- JARED JOHNSON, 1548 Rochelle Drive, Chamblee, Ga. 30005. Age: 20.
Phone: 404 457-8771. I have all AH games, plus Diplomacy, Stra-
tego, Risk, Go, Congrontation, Vietnam, and many others. No PBM
at present. Am interested in locating other wargamers in the
Atlanta area. No miniatures to date.
- SID COCHRAN, JR., 1816 S. College, Tyler, Texas. Age: 38. Phone:
214 592-5661 (office), 214 592-2608 (home). Avalon Hill games,
Gamescience games. Will play most any of them; mostly by mail.
Member: IFW, AHIKS.
- ROBERT JERVIS, 2301 S. Bayshore Dr., Miami, Fla. 33133. Phone:
448-3197. Age: 12. Stalingrad, Afrika Korps, D-Day, Waterloo,
Blitzkreig, Jutland, 1914, Guadalcanal, Bulge, Gettysburg, Chan-
cellorsville. I am willing to travel in Southern Miami, Coral
Gables, and Coconut Grove. Also willing to learn about miniatures.
- STEVEN EISENBERG, 3405 Fairland Rd., Beltsville, Md. 20705. Age: 15.
Phone: 937-2985. Play all AH wargames, except 1914. Play Con-
frontation and Diplomacy also. Will travel short distances.

STEVEN TANG, 1548 Cameron Crescent Dr., Reston, Va. 22070. Age: 13.
Phone: 471-7603. AK, Bulge, Blitz, Gettysburg, Jutland, 1914,
Guadalcanal, D-Day, Waterloo, and Management. Willing to learn
more.

THOMAS R. COVENEY, 4511 W. 126 St., Hawthorne, Calif. 90250. Age: 25.
Phone: 213 679-6750. 1914, Jutland, AK, Stalingrad, D-Day,
Waterloo, Gettysburg, Bulge, Diplomacy, Phalanx, 30mm Napoleonic
Rounds - 20mm Napoleonic Rounds. 1:1200 WWI naval games. 7"
late 18th century (Pyro). Will travel Saturday and Sunday during
the day.

ROBERT SCHOOLFIELD, 3714 Belmont, Texarkana, Ark. 75501. Age: 16.
Phone: 772-7261. Will play any wargame. Have AH U-boat, Bismarck,
Midway, Jutland, 1914, Stalingrad, Blitzkrieg, Guadalcanal, AK,
Bulge, Waterloo. Interested in naval and miniature wargames, but
have no experience with them. Can make limited trips in Texarkana
area. Also frequent trips to Dallas, Texas.

FRANK DULASH, 2918 Barmettle St., Raleigh, N.C. 27602. Phone:
828-4919. Board games: Afrika Korps, Bulge, Blitzkrieg, Civil
War, D-Day, Midway, Stalingrad, Waterloo, Chess. No miniatures
as yet. PBM desired for board games. Discussion of board games
design, variant games and Tolkein desired.

ERIC W. JUST, JR., Box 131, Paoli, Oklahoma 73074. Age: 24. Phone:
405 484-7382. Diplomacy, AH War Games, Chess, Monopoly, Galaxy;
Editor and Publisher of THE DIPLOMAT, a journal of postal Diplomacy.
For a limited time, there are free game openings for a limited
number in regular postal diplomacy and a quasi-variant carried in
THE DIPLOMAT. For further information, write.

W E S T

DAVID MAY, 7370 Cabrillo Ave., La Jolla, Calif. 92037. Phone:
714 454-5439. Age: 16. Blitz, D-Day, Bulge, 1914, Jutland, AK,
Guadalcanal; Non-AH games; Diplomacy and Fletcher Pratt Naval
Battles. Wish to meet any miniature wargamers in Southern Calif.,
also wish to meet the Jolly Green Giant of Jamul. Member USCD
Naval Wargamers Society.

ROBERT PERKINS, 2755 Carlaris Rd., San Marino, Calif. 91108. Phone:
213 441-1333. Age: 14. Will play any and all wargames -- any
opponent, any side. Own Jutland, Stalingrad, Gettysburg, D-Day,
Chancellorsville, Midway, Diplomacy, and Diplomacy variants. Have
just been introduced to postal AH play, but will try anything. I
cannot travel over 30 miles but am anxious for opponents.

JOSEF CONRAD FRIESNER WOLFGANG ANTON FRH. VON METZKE, 5327 Hilltop Dr.,
San Diego, Calif. 92114. Phone: 714 262-9241, evenings. Age: 24.
Diplomacy gamesmaster and publisher (COSTOQUANA, DIES IRAE, VERBAL
CHAOS LTD.). Games: Diplomacy, Jutland, D-Day, and a consuming
interest in learning any others that come along. Member IFW (Di-
plomacy Director). House available for table games; will travel
as far as Los Angeles or El Centro. PBM.

JIM KNAPP, JR., 6720 White Ave., Long Beach, Calif. 90805. Age: 15.
Phone: 213 632-2952. Bulge, S'grad, Gettysburg, AK, Waterloo, &
1914. Do not have any miniatures as yet, but would like to see a
game using them. The Battle Period would be about the Revolu-
tionary War or Napoleonic Wars. I will travel and I belong to
Aggressor Homeland.

MARC HERBERT, 814 Hilda St., Anaheim, Calif. 92806. Age: 15.
Phone: 714 776-9809. Almost all AH, GS. Interested in miniatures.
Interested in Naval games, Diplomacy. Member: Spartan Wargamers.
Looking for new members or live opponents. No PBM; PBM'ers for
Sparta welcome.

DOUGLAS BEYERLEIN, 3934 S.W. Southern, Seattle, Wash. 98116. Phone:
932-5743. Age: 18. Games: Blitzkrieg, D-Day, AK, Guadalcanal,
Stalingrad, LeMans, Confrontation, BLM Football; Member: PNWWGA.
Will travel in Seattle to play and down to Portland, Oregon, on
occasions. Can arrange group meetings in Greater Seattle area if
given advance notice.

O_V_E_R_S_E_A_S

JOHN RAYNER, 17 Burnaby Road, Gravesend, Kent, United Kingdom.
Age: 30. 20mm A.C.W. wargames. Member: London Wargame Section.

G A M E O P E N I N G S

- 1) Buddy Tretick (3702 Wendy Lane, Silver Spring, Md. 20906) has o-
penings in regular diplomacy, plus a number of variants (including
kriegspiel, blitzkrieg, hyperspace, anonymous) in his finely
xeroxed magazine La Guerre. Fee is \$3 to new players (new to
LG, that is), \$2 to old hands, or to those joining two or more
games. An excellent investment.
- 2) Spald, Jr., from Robert Perkins (2775 Carlaris Rd., San Marino,
Calif. 91108) has openings in its second game of regular Diplo-
macy at \$1, and in a variant called "Continent" -- based on
South America -- at \$1.50. Subs are 12/50¢. Reasonably priced!
- 3) Tommy Lee Ogle (2318 Cleveland Ave. S.W., Decatur, Alabama 35601)
is planning to put out a new postal Diplomacy magazine dealing
with a variant in which Switzerland, Iceland and Ireland play a
part... called the Swiss variant. Terms are unknown, but the
magazine needs players in order to get off the ground. Tommy
plans to run regular games as well. Write for details.
- 4) Larry Peery's Xenogogic will run no new games until further notice.
- 5) Ragnarok, from John Koning (318 So. Belle Vista, Youngstown, Ohio
44509) has unlimited openings in bi-weekly games at \$3 for the
first game, \$1 thereafter. Country choice (if any) is guaranteed.
Several games scheduled to start within a month if two more
players can be located.
- 6) Also from Koning -- see #5 -- are bundles of assorted Diplomacy
magazines for 60¢ in stamps.

"Fall 1904, Game 1968AB"

I T A L I A N, E N G L I S H H O M E L A N D S F A L L
RUSSIA LEAPS AHEAD... SLOWLY

Summer 1904: Austrian Army Trieste retreats to Vienna.

ENGLAND: A Fin--Swe; F Lon-Nth; F Nwy (S) F Bar-StP(nc); F Bal-Ber;
(Reinsel) F Bar-StP(nc)

FRANCE: F Pie (S) A Spa-Mar; A Spa-Mar; F Tus-Lyon; F Tun-WMed;
(Latimer) A Spa-Mar; A Par-Bre; A Rom-Ven

GERMANY: F Helg-Kie; A Den-Swe; A Lvp-hold; A Yor (S) F Nth-Lon;
(Peery) F Nth-Lon; F Bel-Nth

ITALY: F Mar-Spa; F Mid (S) F Mar-Spa(sc); A Tyr-Mun
(McCallum)

AUSTRIA: A Rum-Ser; A Vie-Tri; A Bud (S) A Vie-Tri; F Adr-Alb
(Pournelle)

RUSSIA: F Nwg-Nwy; A Ank-Con; A Mos-Sev; A StP (S) F Nwg-Nwy
(Smythe)

TURKEY: A Bul-Rum; F Bla (S) A Bul-Rum; A Arm-Sev; A Tri-Ser;
(Zelazny) F Alb-Adr; F Ion-Nap

Underlined moves do not succeed. The Austrian Army Rumania is routed, and may retreat to either Galicia, the Ukraine, or off the board. The English Fleet London is routed and may retreat to either the English Channel, Wales, or off the board. These retreats should accompany the "Winter 1904" moves. The Turkish Army Trieste is retreated to Tyrolia. The Turkish player has until the "Winter 1904" deadline to exercise his option to remove rather than retreating (in which case he would build two). There will be no issue of Valhalla for the "Winter 1904" builds, which are due in two weeks. The next issue of this magazine, which will contain both the "Winter 1904" and the "Spring 1905" orders, will be published in four weeks. Whee!

DEADLINE FOR "WINTER 1904" ORDERS IS FRIDAY, 27 DECEMBER 1968
DEADLINE FOR "SPRING 1905" ORDERS IS FRIDAY, 10 JANUARY 1969

BUILDS:

ENGLAND: ~~Zon~~, ~~Zyp~~, Nwy, ~~SXP~~, Swe, Ber ((3)) Remove TWO
FRANCE: Bre, Par, Spa, Por, Rom, Tun, Ven ((7)) Build ONE
GERMANY: ~~Zon~~, Kie, ~~Mun~~, Hol, Den, Bel, Lvp, Lon ((6)) No change
ITALY: ~~Mun~~, ~~Zon~~, Mar, Mun ((2)) Remove ONE
AUSTRIA: Vie, Bud, Tri, ~~Mun~~ ((3)) Remove ONE
RUSSIA: Mos, War, Sev, Edi, StP, Con ((6)) Build TWO
TURKEY: ~~Zon~~, Ank, Smy, Bul, Gre, Ser, Rum, Nap ((7)) Build ONE

MOVE ANALYSIS This move, in addition to offering the largest turnover in supply centers since 1901, presents an example of the rule peculiarity (or, actually, interpretation), sometimes called the "Koning Rule." Notice that both Germany and England ordered a fleet into the North Sea, neither piece moving with support. In such a situation, a strict interpretation of the rulebook would require a standoff, and neither piece would move... despite the fact that the English Fleet London was routed by an attack coming from the North Sea. Under the "Koning Rule" interpretation, however, the German Fleet Belgium succeeds in following its victorious predecessor into the disputed space. Why?

The Koning Rule states that "A unit attempting to enter province A, if routed by an attack coming from province A, does not prevent another unit from entering province A from a different direction. The English Fleet London was routed by a German attack originating in the North Sea. The interpretation followed here is that the English fleet would be unable to reach "through" its attackers to prevent the German Fleet Belgium from entering the North Sea. ((Another statement of the same rule, from Aeolus, reads: "The move of a unit dislodged by a head-on attack is void," where a "head-on attack" is a case where a unit in A attacks B while a unit in B attacks A.))

This game is proving remarkably fluid as far as alliance structure is concerned. It will be interesting, now that England, Italy, and Austria are weakened, to see how the other four powers align themselves.

+
VIENNA Can not the combined forces of the Austrian and Russian Empires and the Italian Monarchy stop this headlong march of the Turks? If the French wish to survive, they must abandon their conquests in Italy and look to their defenses elsewhere: the Turks will take the Mediterranean if the forces of the Alliance cannot hold.

VIENNA The Ministry of Information made public today the text of the treaties signed with Turkey, and the extent of Turkish perfidy in their attacks on the Austro-Hungarian monarchy. The original treaty called for war with Russia until the end of the Russian Empire. There was no provision for a separate peace, and in fact the treaty specifically made war with Russia a condition of alliance. The neutrality of Austria in any Turko-Italian conflict was also specifically set forth.

Nevertheless, the Turks first made a separate peace with Russia, and then devlivered an ultimatum to Austria demanding Austrian participation in a war with Italy! When Austria refused, pointedly emphasizing neutrality in the war with Italy, the Turks attacked Austrian possessions; this despite the evacuation of Greece by Austria in concession to Turkey.

We see fully the perfidy of the Turk, and we will recall this in future for any dealings we must have with him. Yet, his dishonor may be sufficient; he may conquer Europe as its reward. We call upon all Powers to make every effort against Turkish conquerors before it is too late. When they have the entire Mediterranean, no one will be able to stand against them.

BERLIN (3 October 1904) The Grand Council of Peerisites today voted unanimously to approve the request of the Supreme Peericrat for a declaration of war on Turkey. The Council has requested the Supreme Peericrat to dispatch aid to join with the Russians and Austrians in eliminating the Turkish infidels in southeast Europe.

ST. PEERIGRAD (5 October 1904) Official Communique from the Supreme Peericrat: "Acting in accordance with the desires of the Grand Council of Peerisites I have today ordered the dispatch of the 5th Fleet to take control of the Turkish colony of Mari-juana, in central America. The fleet will depart its home base immediately in San Juan, Peeri Rico, and take possession of the colony. Immediately afterwards the fleet will begin searching the high seas for other Turkish ships.

LONDON The Supreme Peericrat, Johann von Ralstonstadt, today arrived here on a state visit to attend the installation of the Grand Duchess of Bamberg, Margaret-Marietta, as ruler of Angland, which has been incorporated into the Peerireich. The Duchess was invested in Westminster Cathedral as Duchess of Angland, Countess of Wales, Lady Mistress of London and Liverpool, and Baroness of York-shire. The arrival of the Duchess is hailed throughout Angland as a brilliant maneuver since it places one of Europe's most dynamic and attractive rulers in a position of major importance.

ST. PEETIGRAD Command Center announced here today that rumors of the fall of Berlin to an Anglense expeditionary force were completely untrue. CC did confirm that some suburbs of the city had been invaded by dissident coal miners from the Prussian mines demanding the instillation of new safety features in their minds. (To prevent their being brain-washed by the International Conspiracy, of course.)

CLUBS OF NOTE

New England Wargamers Open to mature, serious wargamers of any age. Primarily interested in miniatures, but would welcome Boardgamers (all the present members are ex-Board gamers). Two qualifications for membership: interest in wargaming (broadly defined) and residence in New England. No dues. No titles. Just competition. NEWA, c/o R.R. Beatie, 1 Old Colony Lane, Arlington, Mass. 02174.

FROM:

John Koning
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U.S.A.

first
class