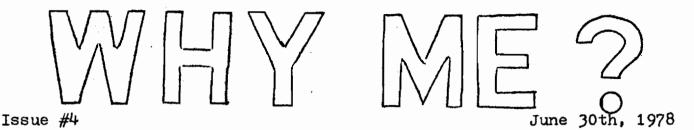
You have 17 centers, and you are guarenteed to have 18 next year, all of a sudden your game is orphaned! As the months go by, and your game is in limbo, you keep wondering.......



Publisher: Lee Kendter, 4347 Benner St., Phila., Pa. 19135

Game status: Game #2 is filled, and starts with this issue. Game #3 has SIX signed up. The Youngstown has eight signed up, and Ultra starts with this issue.

in a much better frame of mind about this little venture of mine. I'd like to thank all of you that were willing to give this zine a chance.

Speaking of ULTRA, I have had a fantastic response to this little idea of mine. There have been a lot of optional rules suggested, and a lot of them are good ideas. I almost have enough good ideas to write a rules booklet! I really appreciate the ideas, and I'm considering quite a few of them for Ultra-2 (a more advanced version). What I was most pleased about was the fact that most of you liked it, and theere was little negative comment.

THE OLD FOOT IN THE MOUTH DEPARTMENT. I am having a lot of real problems with my geographical houserule. I already had to violate it in game #2, and I will most likely have to violate it again in #3. I have been recieving a lot of players from the same areas, and this has made problems unavoidable. My main reason for the rule in the first place was to avoid people screaming that my games wer setup. I have had the misfortune of entering a game, and 3 or 4 of the others were all from the same place. I believe that this really turns off a few of the other players, and looks bad for the GM. I will still do my best to avoid this if I can, but bear with me when I can't. (to page 2)

FALL 1901 Players make GMs job easy as all moves succeed AUSTRIA (Sergeant) A Vie-Tri, F Alb-Gre, A Ser(s)F Alb-Gre ENGLAND (Fritter) F Nwg-Nwy, A Edi-Bel, F Nth(c)A Edi-Bel FRANCE (McLendon) A Mar-Spa, F Mid-Por, A Bur-Ruh GERMANY (Reges) F Den-H, A Ruh-Mun, A Kie-Hol ITALY (Hyatt) A Ven-Tyr, A Rom-Ven, F Tyrs-Tun RUSSIA (Kador) F Bot-Swe, A Sev-Rum, A Ukr & F Bla (s) A Sev-Rum TURKEY (Loewenstern) A Bul-H, F Con(s)A Bul, A Ank-H Supply Center Chart

Austria: Home, SER, GRE

England: Home, NWY, BEL

Build 2

France: Home, SPA, POR

Germany: Home, DEN, HOL

Italy: Home, TUN

Russia: Home, SWE, RUM

Build 2

Build 2

Build 2

Build 1

Build 2

Build 1

Press:Germany: "Son, you see that man over there?" "Yes, Daddy"
"That's the French player. See that gunk coming out of his ears?"
"That gooey stuff?" "Yes, that s it. That's Preperation H. It flows
out of the ears of very suspicious players. MOST especially out of
the ears of those who are wrong about others. Don't ever be that way,
O.K.?"

Deadline for Winter 1901 is July 28th. If all of you send Spring 1902 orders, I will very gladly print those also.

PENN-CON WRAPUP I was both pleased and disapointed with the dippy tournament a Penn-Con. First, I was glad to see the postal players that showed up. Last year we only had locals, and most of them were inexperienced, or had only played FTF. The postal players were much more intersting to play with. I thank all of you that did come, and I hope to see al of you next year when we try to make the tournament bigger. On the negative side, the tourny only had 4 boards the first round. The second day we only had 2 boards. This was the most disapointing part of it, however I had a good time, and enjoyed meeting some of you personally. Hope that you all enjoyed it too.

Final standings and point totals. Jim Yerky 35, Matt Rosewurm 32, Ben Zablocki 31, Lee Kendter Sr 28, Karl Schuetz 26, Lou Wojcik 26, Bob goldsmith 19, Alan Rowland 15, Roger Glenfield 15, John Kador 14, Mark Berch 13, Hugh Burns 13, Roy Smith 12, Brian Bently 5. The remainder withdrew after the first round. Lee Kendter, Jr did not play the second round due to an odd number (15), and the fact that Lee Sr was on the same board.

Austria-Steve Heeley, 8 Atkison Avenue, Stoughton, Mass. 02072 England-Jim Diehl, 5008 Normandale Highlands Drive, Bloomington, MN 55437

France-Fred Zornow, 42-73 Hunter St., Long Island City, New York 11101 Germany-Karl Schuetz, 20 Toledo Lane, Willingboro, NJ 08046 Italy-Mike McManus, 6128 Wentworth Ave. Minneapolis, Minn 55419 Russia-Art Schleinkofer, 3108 E. St., Phila., PA 19134 Turkey-Bernie Oaklyn, 13412 Brackley Terrace, Silver Spring, Maryland 20904

Some of you may have noticed that we violated our rule about more than one player from the same state. My reasons for doing so are; one of the players is also signed up for the next game, and it would not be fair to bump him. I also don't think that it would be fair to make the other player wait a long time for his game to start, so I waived the rule this time. Also, I have no evidence that these two even know each other, and I have quite an extensive file of 'zines. This game will be referred to as Why Me 2 until a boardman number is assigned. The deadline for the spring 1901 moves is July 28, 1978.

ULTRA

I have already found five suckers very nice guys to try a game of this! Seriously, I am quite pleased that you people thought enough of my creation to give it a try. I can't wait to see this in action. The player assignments are:

China-Steve McLendon, Box 57066, Webster, Texas 77598
Europe-Craig Reges, 16 W. 761 White Pines Rd., Bensenville, Ill 60106
Japan-Bernie Oaklyn, 13412 Brackley Terrace, Silver Spring, MD 20904
U.S.A.-David Loewenstern, 12002 Audobon Ave., Phila., PA 19116
U.S.S.R.-Konrad Baumeister, 11416 Parkview Ln., Hales Corner, Wis.
53130

The deadline for the day one morning moves is July 28, 1978.

Now, I have recieved quite a few comments about this game, both pro and con, and I think that a few of the rules need clarification.

- 1) None of the home centers are docking centers, only the D ones.
- 2) A unit outside can support a unit inside to a docking center, BUT he is annihilating himself in the process.

If any other problems come up, I will have to solve them as we go on. Orders should look like this-A R2-29, A 16-17, Etc. Easy enough?

THE LADY IN BLACK

WILLIAM C. SCHIWAUTZ

At first things went well; I watched serenely as my position grew stronger and I was confident that I could overcome all obstacles. The power and prestige were mine and no one could or would ever mar this extascy. How can one explain the joy in savoring such a security. Ah! the supreme confidence one has in one's self and those who do his bidding.

Then she appeared like a phantom, to haunt me and give me pause. Unthinkable as it may seem, I recognized her presence. So dark, so beautiful, so majestice; at first she remained at a distance to tease my curiosity. Slowly she edged closer. Was this an attempt at torment or a probe of weakness. I laughed and ridiculed my creeping fear, but the lady in black, her threat was real...

The forces I had summoned, the power I had utilized to destroy her were easliy cast aside. The defenses were crumbling; it was no longer a game of wit and skill. The tall dark silhouette at first a joke was now a reality. She drew nearer my almighty presence. The anxiety and dread enveloped me as every grasp at self survival was cleverly thwarted. An albatross I couldn't shake, almost by my side torturing me, mocking me, sweeping away my dignity, as I now ran naked exposed to the ultimate horror.

In my last vestiges of sanity, I wept, begging and pleading, "Please my Lady, vision of darkness, beauty of the night, spare me this final indignity, give me my honor." The silence thundered in my ears; I was wrapped in hear deadly embrace. The victory was hers alone.

Those ever delicate lips parted serenely, I cringed not wanting to hear. O! MY GOD, those words! Those words uttered so cold and calculating as I knew they would, as I knew they should, "CHECK AND CHECKMATE!".

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ITALY (Berch) A Tyr-Vie, A Tri(s)A Tyr-Vie

TURKEY (Vansteeel) A Arm-Sev, <u>A Bud-Vie</u>, A Bul-Ser, A Gal(s)A Ukr-War <u>A Mos-StP</u>, A Ukr-War, <u>F Aeg-Ion</u>, F Gre(s)F Aeg-Ion, <u>F Ion-Apu</u>, F Bla-Con

Supply Center Chart

again..... WHY ME ?

England: Home, Nwy, Bre, Tun, StP, Por, Spa, Nap, Bel, Hol, Mar, Rom, Swe, PAR, Den, War 17 even can build 3, had been 3 short

Germany: Home, Par, Yie 3 removes 2

Italy: Ven, Tri, VIE 3 builds 1

Turkey: Home, Sev, Rum, Bul, Gre, Mos, Bud, Ser, WAR 11 build 1 The concession to England failed 2 yes 1 no, 1 no vote Press: London; You may be able to stop me if I have 14 units, but how about next year when I have 17? Don't drag this game longer than it should be; vote yes.

Deadline for winter 1906 & Spring 1907 is July 28th Below is a "Why Me" heading I recieved from Marck Morrison. It was too long for the front cover, but I thought you might enjoy it. You suddenly realize the deadline for you favorite game is tommorow, i'ts 11:15 and the GM doesn't accept phone orders after 11:00 PM the night before, (besides your wifes on the phonewith her sister and she probably wont be done till midnight anyway, even if you rush her) so you set off for the Western Union office, only to have a flat tire halfway there, you fix the flat and discoverthe batterys dead cause you left the lights on. A bus comes by but it's on the way to the garage. Now you walk two miles to the Western Union office arriving there at 1:58 when it closed at midnight. Crossing the street you enter a phone booth and deposit your last dime. The operator gets all the numbers and says, "just a minute please". You hear all the clicks and noises as she tries to make the connection, and it's busy. The operator comes back and says, "I'm sorry that circuts busy (at 2:00 in the morning you moan inwardly) please try again in a few minutes". You hang up content to try again only to have the phone keep your last dime. As you sink into a befuddled puddle, you sob over & over

This space is for notes.

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Your sub expires with issue TR
Please standby for _____





Photography USA 15

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