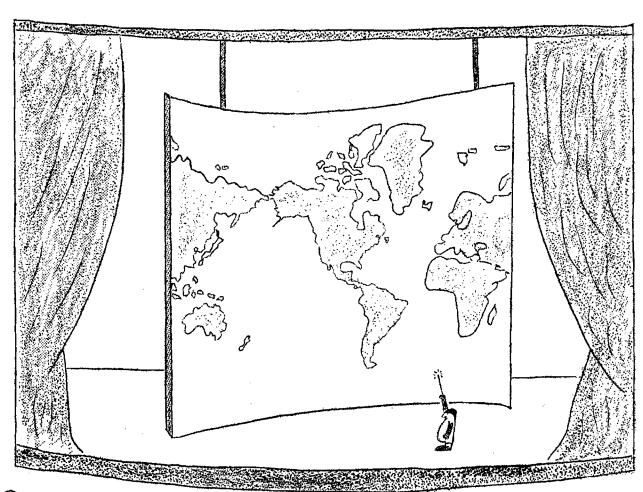
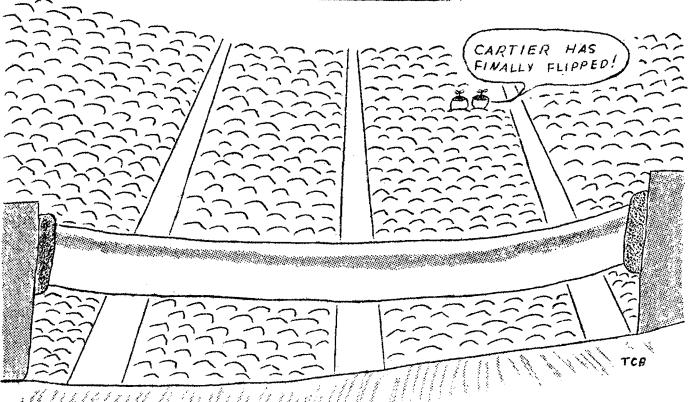
WILD

WOOLY





CHANGE OF ADDRESS

1966KM

RUSSTA

Ken Davidson

430 Fourth St. S.E.

Medicine Hat

Alberta Canada

We'll publish the moves next issue

if we receive the other two by then.

Fall 1902

1966KL

(Paris) In reply to your questions as to who France's allies are in this present tense situation, Premier Ouelles states that the Foreign Minister, M. Flambouyant, has just negotiated Treaties with Pago-Pago, Upper Volta, and Lower Ampere for Mutual Self Defense and Trade. When asked what "Mutual Self Defense" means: Premier Ouelles took some snuff and sneezed.

From Franz Joseph to the Kaiser: Sorry about that, Pal!

Fall 1902

1966KL

ENGLAND

ARMY FINLAND TO SWEDEN

ARMY NORWAY SUPPORTS FINLAND TO SWEDEN

FLEET BARENTS SEA HOLDS

FLEET NORTH SEA TO THE SKAGERRAK

BUILDS ONE

FRANCE

ARMY PICARDY TO BELGIUM

ARMY MARSEILLES TO PIEDMONT

FLEET GULF OF LYON TO THE TYRRHENIAN SEA fleet spain to the western mediterranean FLEET MID ATLANTIC TO NORTH AFRICA

BUILDS ONE

GERMANY

FLEET DENMARK HOLDS

KIEL SUPPORTS DENMARK ARMY

ARMY BOHEMIA TO VIENNA

ARMY TYROLIA SUPPORTS BCHEMIA TO VIENNA ARMY TYROLIA MUST RETREAT

army silesia to galicia BUILDS ONE

ITALY

VENICE HOLDS ARMY

ARMY APULIA TO ROME FLEET IONIAN SEA TO GREECE

fleet tunis to the western mediterranean

BUILDS ONE

AUSTRIA-HUNGARY

army galicia to vienna ARMY VIENNA TO TYROLIA ARMY TRIESTE SUPPORTS VIENNA TO TYROLIA ARMY SERBIA TO BUDAPEST FLEET ADRIATIC SEA SUPPORTS TRIESTE

MUST REMOVE TWO UNITS

RUSSIA

ARMIES ST. PETERSBURG, UKRAINA, & MOSCOW HOLD FLEETS GULF OF BOTHNIA & RUMANIA HOLD MUST REMOVE ONE UNIT

TURKEY

army bulgaria to rumania ARMY ANKARA TO SEVASTOPOL FLEET BLACK SEA CONVOYS ANKARA TO SEVASTOPOL ARMY ARMENIA SUPPORTS ANKARA TO SEVASTOPOL

BUILDS ONE

POSTMARK DEADLINES:

German Retreat; April 12, 1966 Builds and Removals; April 21, 1966 Spring 1903 moves; April 30, 1966 Fall 1903 moves; May 9, 1966

Fall 1904 Retreat

1965KY

France to England: Hey Derek, It isn't even cycle weather, yet!

Fall 1904

1965KY

FRANCE FLEET IONIAN SEA TO APULIA

POSTMARK DEADLINES: Austro-Hungarian Build; April 18, 1966 Spring 1905 moves; May 6, 1966 Fall 1905 moves; June 11, 1966

Spring 1906 Retreat

1965KX

GERMANY ARMY MUNICH TO KIEL

POSTMARK DEADLINE: Fall 1906 moves; April 12, 1966

Fall 1907 Build Orders

1965KM

France to Russia: Ta Ta, 'ol fellow. You're on your way out,

ya know:

FaIl 1907

1965KM

FRANCE REMOVES ARMY PIEDMONT RUSSIA BUILDS FLEET ST. PETERSBURG (North Coast)

POSTMARK DEADLINES:

Spring 1908 moves; April 21, Fall 1908 moves; May 9, 1966

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NO TRADES

Charles Reinsel is touring Europe this month. Now we know why he charged a \$5 game fee for the Gamesmasters' game. Perhaps we should organize a sort of a Diplomacy World TAFF and send the Most Popular Player to Europe every 2 or 3 yrs?

GERMANY

fleet clyde to edinburgh ARMY LIVERPOOL HOLDS FLEET WALES TO LONDON

fleet helgoland bight to the north sea army brest to paris OFF THE BOARD ARMY PICARDY TO BELGIUM

KIEL TO MUNICH ARMY ARMY BOHEMIA TO GALICIA

SILESIA SUPPORTS BOHEMIA TO GALICIA ARMY WARSAW SUPPORTS BOHEMIA TO GALICIA ARMY

ARMY TYROLIA TO PIEDMONT

ITALY

fleet north atlantic to liverpool fleet edinburgh to the north sea FLEET ENGLISH CHANNEL TO PICARDY

army burgundy to paris
ARMY GASCONY TO BREST
FLEET MID ATLANTIC SUPPORTS GASCONY TO BREST

FLEET TYRRHENIAN SEA TO THE GULF OF LYON

VENICE TO TYROLIA ARMY

ARMY VIENNA SUPPORTS VENICE TO TYROLIA TRIESTE SUPPORTS VENICE TO TYROLIA ARMY

GALICIA TO UKRAINA ARMY

RUMANIA SUPPORTS GALICIA TO UKRAINA ARMY

ARMY BUDAPEST SUPPORTS VIENNA BULGARIA SUPPORTS RUMANIA ARMY FLEET AEGEAN SEA TO SMYRNA

BUILDS ARMY VENICE AND ARMY ROME

AUSTRIA-HUNGARY

SEVASTOPOL HOLDS ARMY

FLEETS BLACK SEA & ARMENIA HOLD

REMOVES FLEET ARMENIA

RUSSIA

ARMIES NORWAY & FINLAND HOLD

ARMY MOSCOW SUPPORTS AUSTRO-HUNGARIAN SEVASTOPOL

BUILDS FLEET ST. PETERSBURG (North Coast)

TURKEY

FLEET ANKARA HOLDS

POSTMARK DEADLINES: Spring 1911 moves and retreats; April 13, 1966 Fall 1911 moves, retreats, & builds; April 22

WILD 'N WOOLY UNDER ATTACK!

A heavy artillery barrage is being zeroed in on us from both BROBDINGNAG in the Wilds of Alberta and the LONELY MOUNTAIN in the Wilds of Shaker Heights. Heaven knows from where else the attacks may come.

We're under a seige far more dreadful than the time von Metzke allied with the THRUSH against us in Los Angeles.

The very first page of the rulebook states that the first player to gain a majority of the units on the board is the winner. Why? then, do I defy the terrible might of two of the deadliest gamesmasters and/or players, Wells and McCallum? Why will Wild 'n Wooly declare the first player with 18 supply centers the winner?

This is a good question, of course, but not a pertinent question in most games since the player who first obtains 18 supply centers will usually be the same player who first obtains a majority of the units on the board. The difference in rulings will effect when the game ends rather than who is the winner. We doubt if anyone is worried about that aspect of it.

What does concern <u>all</u> the players is the possibility of different players gaining a majority of units and the 18 supply centers. Either circumstance could happen first.

Let us consider an example:

Hungary and I am playing Turkey. We co-operated against Russia first and then Germany putting them both out of the game. Then, while you and France were dividing Italy, I stabbed the two of you in the back and soon both France and Italy were out of the game. I have taken the Balkans and kept Vienna, Trieste, and Budapest under some kind of attack or threat of attack ever since. England has sided with you and owns England and the three Scandinavian countries. I own Warsaw, Moscow, Sevastopol, Turkey, and the Balkans. You own the rest, all 18 supply cents. from Portugal to St. Petersburg. One English fleet is supporting St. Petersburg for you. The rest have forced me back out of the Ionian. However, because, you have been forced to occupy your home supply centers, you have only 4 units on the board. If I just blew up an English fleet in Syria on a Spring move, I will have a majority of units, ten in all, 7 fleets and 3 armies.

The example is close to a real game and is intended to describe how a central power, such as Germany or Austria could be discriminated against with the rulebook's majority of units rule. The central powers almost always have their home supply centers under seige from one direction while English and Turkish supply centers (especially a large growing England or Turkey) are seldom attacked. This can seriously slow down the building of units by the central powers. If, in spite of being under seige, a central power can take 18 supply centers anyway, I feel that they have proven superior Diplomatic ability and should be declared the winner.

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This is Wild 'n Wooly, published by:

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Subscriptions: \$1.00 for IO issues

Back issues: 50 cents each

Game fees: Plan A; One game \$ 5.00 (after Apr. 30, \$6.00) Two games \$ 6.00 (after Apr. 30, \$6.50) Three games \$ 7.00

Four games \$ 7.50 Five games \$ 8.00 Six games \$ 8.50

Seven games \$ 9.00

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From:

Charles G. Brannan 224 South Lincoln Spokane, Washington

99204

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Earl A. Thompson V2

128 South Mariposa Avenue #2

Los Angeles, California

90004

Game fee \$2.50

SPECIAL GAME FOR BEGINNERS

Wild 'n Wooly will publish a begginners' game for those who have not played in Postal Diplomacy before. Each of these players will get into another game for free later on. (They won't all be in the same game together the second time.)

Charles G. Brannan 224 South Lincoln Spokane, Washington 99204





VIA AIR MAIL

Derek Nelson 502 Fifth Avenue New Westminister British Columbia, CANADA