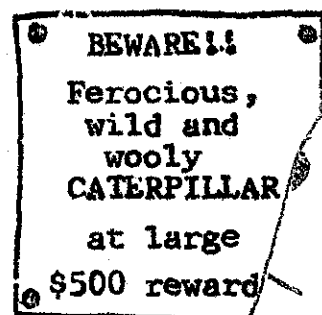


#29

2 January 1972



Here it is, WILE 'N' WORRY, Pandemonium Press' answer to WILD 'N WOOLY. The game fee is \$4 (\$3 if you are a member of the NFFGBDD or the IFW). Back issues are 5c each in lots of 2 or more, and 3c each in lots of 5 or more (available: 1-28). Subscriptions are 10/\$1. Stand-by positions are available under the provisions of House-Rule 13. This is Pandemonium Publication #439, edited and published by Rod Walker, 4719 Felton St., San Diego CA 92116; telephone, (714) 282-1921; member, NFFGEB, NFFGBDD, IFW, IFWDS, PDRG.

THE BAVARIAN ILLUMINUTTI

THE FUR FLIES

1. NEW HOUSE-RULES are out. Players should receive a copy with this issue, if they have not received one previously. Read and heed!

2. THE DIPLOMACY "ASSOCIATION" FRAUD. Chairman Beshara, emulating his heroes Hitler and Stalin, has purged from the DA's Board of ~~Wilted~~ Bootlickers the last remaining member who is not from New York and who has disagreed with his dictatorship. I cannot belong to, nor support, an organization which operates in secret, has no elections, refused to allow dissent, and generally behaves like the Communist Party or the Birch Society. I have accordingly resigned. Game discounts formerly offered to DA members are herewith cancelled. Hopefully, a new Diplomacy organization will soon be formed which will be run by the members instead of one person's ego.

3. DAN BRANNAN TO BRING BACK WILD 'N WOOLY? Thus says Dan, yesterday, when I was in L.A. He hopes to have a number out this month and will be using my address list for his initial mailing. He will have games open for a nonexistent (or very small) fee and will trade. Dan Alderson, by the way, is also speculating about bringing out a gamezine.

4. GAME W-2 has two registered: Steve Cartier and Buddy Tretick.

5. EREHWON is my main gamezine. If you don't receive it, you may enjoy subscribing. The latest issue (61) contains several articles, a contest (with a free game as the prize), Chapter III of the Adventures of Batman, the end of Chapter II of How to Give Carthaginians a Thorough Trouncing and the latest section of A History of Poderkagg. Subs are 7/\$1 (and back issues 10c each in lots of 2 or more). Of course, EREHWON is the only Diplomacy 'zine to give full coverage to news of postal Diplomacy, including all game openings.

6. WILE 'N' WORRY takes an orphan. Several (if not all) of Buddy Tretick's games have folded, owing to god knows what causes. Game 1970AE (Buddy's local number "LRT-1970-BB") is one such. The players wish to continue the game, so it will be in WNW, at least temporarily. See below.

1970AE -- FRANCE LEADS VULTURE PACK AS EVERYBODY GETS PIECE OF ACTION TSAR

Fall 1905: Please refer to my House-Rules for the notation of orders and other particulars. Bob Wilson is now at 1602 N. King, D-8, Santa Ana CA 12706. George Inzer has not responded. Pete Weber notes that in August his had an address for George at 116 Cox St., Auburn AL 36830. I will try all three addresses this one last time. Andrew Phillips' orders were used for France, and he will take over if George misses again. Pete Weber has decided he would prefer not to play in the game (and apparently he sent a resignation to Tretick). I hope he will stay on, but if he wishes to resign Don Horton, 16 Jordan Ct., Sacramento CA 95826, will play Russia (Don, send s/b orders, please). Pete said he would stay on to smooth the transition

of the game, and did send in orders, for which my thanks. My thanks also to Don Horton for his s/b orders for Austria. One final thing: I realize that Tretick's Gamesmastering was not of the highest calibre. However, I cannot now retroactively correct errors which were made in previous game years. Hopefully, the game can now proceed without major disruption.

AUSTRIA (Wilson): A Ber H, A Vie-Gal, A Tri-Vie, A Bud S A Rum, A Rum MS A Bul, F Gre S A Bul. Owns: Bud, Tri, Vie, Ser, Gre, Bul, Ber, Rum (8). Build 1.

FRANCE (Phillips vice Inzer): F Edi-Nrg, A Yor-Den C by F Nth and S by A Kie, F Mid-Wes, F Hol S A Kie, A Eur-Man S by A Ruh, A Mar-Pie, F Spa(so) Lvo. Owns: Ere, Mar, Par, Spa, Por, Pol, Lpl, Edi, Hol, Lon, Den, Kie (12). Build 2.

ITALY (Lakofka): F Tus-Wes, F Tur-Lvo, F Tus-Pie, A Mun S AUSTRIAN A Ber, A Tri S A Mun, F Con MS A Ank. Owns: Nap, Rom, Ven, Tun, Mun, Con, Smy, Ank (8). Build 1.

RUSSIA (Wober): A Nwy-Ska /imp/, A Den-Swe, F Bal-Den, A Ukr-War, A Sev-Mos, F Arm-Sev S by F Bla. Owns: Mos, StP, Sev, War, ~~Kash~~, ~~Ank~~, Nwy, Swe, ~~Pol~~, ~~Via~~ (6). Disband 1 (1 disbanded; 2 not built, 1904).

WINTER 1905 ADJUSTMENTS are due on Thursday, 3 February 1972.

1971BF -- YULETIDE CEASE-FIRE COMES EARLY

Summer 1903: Mike Goldstein has requested an extension of deadline for personal reasons, and it is granted. Players should note (and have noted or have been informed) that the RUSSIAN order F Rum H was not reported last time. Further, the RUSSIAN order A Lvn-Pru failed. I have everyone's orders except Mike's. Changes are, of course, in order up to the new deadline which is: Thursday, 3 February 1972.

CHARLES WELLS' LETTER (continued): "But out of that play around Burgundy I discovered something very important. It is well known that with sufficient strength on both sides, the Franco-German frontier is stalemated. What I discovered is that with a little luck even breaches in the line are not disastrous to France, provided Germany does not have control of the Channel. In a purely land war between France and Germany, if both are feeling pressures from elsewhere (which they usually are, of course), German breakthroughs into the French homeland can be turned around with amazingly little force--three armies, plus maybe another army in Piedmont or fleet in G.Lyon guarding Marseilles. Of course, it is possible that Germany could get lucky, since the situation is so fluid, and take Paris; then probably Germany could not be stopped. (However, the way to win at Diplomacy is to take large calculated risks. One reason rating systems which give much credit to surviving bother me is that the player who takes large calculated risks will win more often but also be wiped out more often.)

"I think French players who have some skill at tactics should be aware of this. I should emphasize, however, that the basic fundamental fact about France and Germany still holds true: whichever dominates the Channel and the North Sea can wipe out the other, other things being equal."

JOHN McCALLUM replies: "Charles thought that I was playing a game of balance-of-power and was disillusioned to find that I was not. I think it is likely that, like other generals in other wars, I have a convenient memory. You will remember that of the many and varied accounts of the Waterloo campaign which Napoleon wrote on St. Helena, one would put the whole blame on Ney, another on Grouchy, and a third on Soult." [Continued next issue.]